

Street Soccer USA Tournament Rules

1	# of players on field	4 (3 + GK)
2	# of players on rostered team	8 max
3	Length of game	2 x 7 min halves, 1 min half-time
4	Minimum Games teams play	3
5	Sportsmanship	Players shown a Blue Card
6	Unsportsmanship / Fouls	Players shown yellow = 2 minute penalty down a player + no re-entry for that player Players shown red = Expulsion from game/tournament must play player down 4v3 (In the case of a red card, the 1 player forward rules does not apply, both players can go back on defense.)
7	Goalkeeper Area (colored area)	Only GK can be inside GK coming or reaching out = Penalty shot Defender in the area = Free kick warning, second offense is a penalty (referee can award penalty for egregious infraction) Attacker in area = Goalie ball, roll-in
8	Field area	Only field players can be inside / Goalie players cannot enter field area = Penalty shot
9	Offside	None
10	Scoring goals	from anywhere (cannot be thrown in)
11	One player remains in attacking half	As it says - One player must remain in attacking half AT ALL TIMES, does not have to be same player, can switch. Two warnings = free kicks, On third violation and subsequent violations it will result in penalty kick
12	Bowl-ins instead of throw-ins	As it says...under-hand roll (for all out of bounds and after goals scored)
13	Corners	must be bowled in, not kicked
14	Goalkicks	Starts from the Goalkeeper's hands
15	Goalkeeper distribution	Must distribute from shoulder height or below, NO overhand throws and NO underhand lobs (above shoulder height).
16	GK 'Passback Rule' applies	GK cannot pick up ball played back by a defender
18	Freekicks	Opposing players must be at least 3 yards (10 feet) away
19	Freekicks	All freekicks are indirect kicks
20	Substitution	On the fly, but player must be within 5 feet of team bench area before sub enters
21	Goals	GK retrieves ball and puts back into play immediately after goal. Ball is not put at midfield, but rolled in by the goalie.
22	Delay of Game (results in Penalty)	When one team is passing ball back and forth to GK more than two times without crossing the half-way line a penalty is called. Additionally delay of game is at the referee's discretion. There will be one warning with a free kick, second time a penalty kick, 3rd time a yellow card and penalty kick
23	Holding onto the boards with both hands	Not allowed, referee will blow whistle and call a dead-ball
24	Penalty Kicks	The ball is placed at mid-field and the attacking players dribbles towards goal for attempt, once the ball has ceased moving forward it is a dead ball and put back in play by goalkeeper. No rebounds.
25	Contact	The Street Soccer USA game is refereed tight, no heavy body contact allowed, must play ball at all times. The referee will be quick to blow whistle on hip and shoulder challenges. Adjust your play and expect a fast whistle on contact.

Points and Tiebreakers
NO GAME ENDS IN A TIE (Penalty Kicks)
Win = 3 points
PK Loss = 1 point
Tiebreaker #1 Blue Cards
Tiebreaker #2 Goal Differential
Tiebreaker #3 Goals For
Tiebreaker #4 PK Shootout
*Maximum of +7 goal differential per match

