

Since 2003, smarin creates, develops and produces furniture design projects, scenographies and layout of spaces throughout the whole world.

smarin explores different fields of creation researches based on the idea of the using experience through "objects designed as tools" and "furniture designed as systems".

These offer the opportunity to build collective invention spaces and propose inclusive moments, creating a shared experience. They also allow users to reconsider their body language and gestures and offer new therapeutic mechanisms.

Integrating complementary know-how into the team, the studio collaborates with architects, artists, and scientist that broaden their knowledge.



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### the object as process

The smarin studio designs and manufactures a series of objects and collections from the workshops in Nice. One of the particularities of smarin is its cross-cutting and creative approach – from design to production to distribution.

Efficient furniture: agility / frugality / reversibility / reuse / reassign

#### Agility

because it is light and easy to handle, allows to create flexible spaces and to create to structure the space in a variable way: adaptability to plural situations Designed for all types of users

#### Frugality

few materials, low weight, medium efficiency/effects, the versatility of forms and plurality of functions

Reversibility / reuse / reassign

because: easily movable, dismountable / removable, storable, and finally recyclable

Inventivity-inventiveness / Interactions / Microsociology







### spaces and inventions

The smarin studio takes into consideration the objects and their surrounding environment as a means of expression, freedom and autonomy. By adapting modular elements, being an active and creative user allows each individual to build themselves but also to share collective moments of play and encounters.

### masterclass, workshops, performances

Smarin has developed numerous objects that offer collective and inspiring moments. These provide efficient spaces of creativity during events, performances and workshops. These useful spaces give great freedom to users of all generations but also to institutions making them available to their public.

### situations and interactions

The smarin research is inspired by Erving Goffman's microsociology by observing bonds, actions and bodily responses between different individuals.

By creating situations of interaction between humans and immersive scenographies, smarin offers a 'smicrosociology' through an index of situations and gestural responses of invention and expression.

### mechanic and therapeutic

In 2012, smarin started to explore in more depth our gestural movements within our everyday routines. These observations have been able to identify bad habits which cause wear and tear to our bodies. Changing these habits and using good practice will lead us to develop a conscious state of awareness and well-being.

This research of therapeutic and mechanical objects is the result of a meeting between smarin and the Observatoire des Médecines Non-

Conventionnelles, OMNC

(Faculty of Medicine, Nice).

It is based on simple techniques that encourage a good mechanical use of the body and deepen self-awareness.

# the workshop









# production in France

All of these objects and devices are created and made in France and the vast majority by the smarin workshops in Nice. Its creation process concentrates on the aesthetics of the creations, the materials used and the adequate and efficient scale of production.

In addition, it guarantees the use of working conditions that are relatively unique in the world.

Close relationships with partner manufacturers allow us to maintain a long-term quality, from controlled production time and costs.

As the production and sourcing are both local, the section of high-quality materials as well as a constant consideration of reducing transport and packaging volumes also participate in smarin's sustainable involvement.



### in front of standards

In a logic of production conscious and responsible, it seems to be to have to take a position subject of the materials, and thus favour a furniture made from healthy materials.

Eco-design is the consideration and the reduction, by design, of the impact of the environment through a management responsible for natural resources.

It is a preventive approach that is characterized by a global approach taking into account the entire life cycle of the object: from the extraction of raw materials until its elimination at the end of life and all criteria environmental (consumption of raw materials, water and energy, emissions to water and air, production of waste...).

The lifespan and recycling of our objects are programmed from conception to end of life. This approach is not new at the smarin designer Stéphanie Marin's. Indeed, in 1990, her first project was in the recycling industry European textile industry and she designed her first production: a very important point of view forerunner in the fashion world.

Deepening the experience, smarin designs objects that best integrate with the environment.

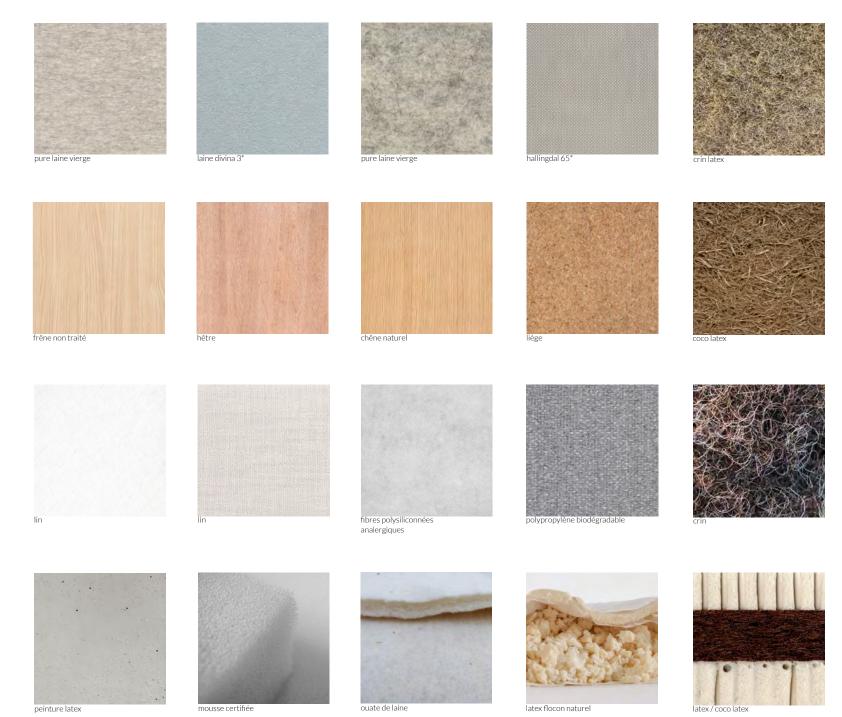
Our expertise allows us to also to meet the standards and FRP fire classification. while guaranteeing the use of materials

and components not harmful to health and the environment. Glues, varnishes and processing treatments or usual finishes give way to the alternative components, free of chemical solvents. This positioning is all the more important since we know that regulatory standards and legislation evolves more slowly than research.

To date the elements at our disposal allow us to predict that toxic substances contained in the products of fireproofing are a danger for people and the environment. The are criticizes their disruptive effects endocrine, and their difficulty in degrade. The same is true for the production of hard plastic furniture or recycled producing nanoparticles that companies do not yet know manage.

The choice of material is very important: The smarin studio has a material library focused on materials research the healthiest. The material library is a place of inspiration and meeting to stimulate and concretize projects oriented towards the discovery of materials most appropriate.

# index of materials





### chronology

#### smarin in 2022

- 10th June 2022 / **Biennale internationale Design Saint-Etienne** Conference «Circular economy and designer»
- 5th Feburary 29th August 2022 / **Centre Pompidou Metz** Ecoletopie, The Art of learning. A school of creators exhibition
- 26th January 2022 / **Centre Pompidou Metz** Conference «Thinking the present »

#### smarin in 2021

- 11th December 2021 17th March 2022 / **Milles formes, Clermont-Ferrand** Inside Matisse, in the artist's studio! Artistic device in Play Yet!
- 18th 26 september 2021 / **Design week, London** Urban seating project in hemp and lime
- 7th May 7th June 2021 / **Biennale Liege, Esterel** Geometric life
- May 2021 / Corps Sonores, 3 bis f, Aix-en-Provence / Abbaye de Royaumont Scenography project
- February 2021 / **Gaité Lyrique, Paris** Barricade
- 21th October 2020 21st February 2021 / **Centre Pompidou, Paris** Inside Matisse, educational department
- 25th September 2020 13th February 2021 / MAIF social club, Paris exhibition scenography Transmission

#### smarin in 2020

- 21st October 2020 21st February 2021 / **Centre Pompidou, Paris** Inside Matisse, in the artist's studio! Artistic device in Play Yet!
- November 2020 / **Théâtre National de Nice T.N.N, Nice** Livingstones, scenography for the play Conversation intime
- November 2020 / **Collection Pinault, Paris** Artistic device in Play Yet!
- October 2020 / **Cnap, Paris** Acquisition of the sifflu in Cnap collections
- 15th 25th October 2020 / Espace Commines, Paris Les Marches, scenographic device
- 25th September 2020 13th February 2021 / **Maif Social Club, Paris** Trop Classe! Exhibition Scenography
- 16th September 15th November 2020 / **Tripostal, Lilles** Science Fiction barricades, scenographic device
- April 2020 / Frac Grand Large Hauts-de-France, Dunkerque Livingstones and sChaises, acquisition in collections
- 20th February 17th May 2020 / **Palais de Tokyo, Paris** Notre Monde Brûle Exhibition, Radio appartement 22, scenographic device
- 7th February 2020 7th September 2020 / **VIA French Design LAB, Paris** Bounce Station / Nap Bar / Play Yet
- February 2020 / **Aéroport Charles de Gaulle, Paris** VIP relaxation area : tailor-made project with les dunes
- January 2020 / **Maison et Objet, Paris** exhibition Design, ça tourne! with les livingstones
- January 2020 / **Frac Grand Large Hauts-de-France, Dunkerque** Relief Bureau de la Collection, scenographic device in Play Yet!

#### smarin in 2019

• 1st December 2019 / **Palais de Tokyo, Paris** Bounce Station Live, device and performance

- November 2019 / **Festival d'Art Vidéo OVNI, Nice** Inside Matisse at l'atelier smarin (hors-les-murs Musée Matisse)
- 01st 03rd November 2019 / **Arts and Design Weekend, Antibes** Stéphanie Marin guest of honor
- 18th 21st September 2019 / Maison des Métallos, Paris Bounce Station Live
- 17th 28th June 2019 / **Centre national de la Danse, Pantin** Les marches - Stéphanie Marin and Céleste Bourcier-Mougenot and the Bounce Station
- 30th May 2019 2nd June 2020 / **MAMAC, Nice** System between System: dispositif play YET! and sign system
- 15th May 2019 / **Wanted Design, NYC**Bounce Station Live, device and performance
- 29th March 26th April 2019 / **Villa Cameline, Nice** System between System, a sign system game played with Jean Dupuy
- April October 2019 / Fondation Carmignac barricade, scenographic device

#### smarin in 2018

- 17th 18th November 2018 / **Centre Pompidou, Paris** Bounce Live, Mini Party
- 6th October 2018 4th February 2019 / **An unstoppable force Exhibition, Cobra Museum, Amstelveen**La vie géométrique, Play YET !, Sign System
- 5th October 25th November 2018 / **Triennale de Design Reciprocity, Liège** le Sifflu, les sChaises, bEAT bOUNCE bOUNCE
- 14th –17th June 2018 / **Art Basel** barricade scenographic device
- 8th 9th June 2018 / **TOPOS Exhibition, Belle vue, Cannes** High sChaise
- 1st June 25th November 2018 / **Aspen Art Museum** The salon géologique (Stéphanie Marin and Yto Barrada)
- $\bullet$  25th 27th May 2018 / Forum d'Urbanisme et d'Architecture, Le 109, Nice bOUncE clUB
- 8th 19th May 2018 / **Festival de Cannes, la Quinzaine des Réalisateurs** bOUncE clUB scenographic device
- 27th 30th April 2018 / Art Monte Carlo bOUncE clUB scenographic device
- 20th April 6th May 2018 / Collectif Made In France Exhibition, Galerie VIA, Paris schaises
- 19th Avril end of October 2018 / **NMNM, Villa Sauber, Monaco** The salon géologique (Stéphanie Marin and Yto Barrada)
- 7th April 2018 / **Théâtre National de Nice** Non-Conventional Medicine Observatory Day - Care Conference, Nap Bar
- 7th April 2018 / **Centre Pompidou, Paris** BB Bounce Station, cultural awakening device 0-2 years
- 4th April 6th May 2018 / **PACE Gallery, New York** The Salon Géologique (Stéphanie Marin and Yto Barrada)
- Decembrer 2017 January 2018 / **MixC World, Shenzhen** Nap Bar, Les Angles, Néolivingstones installations

#### smarin in 2017

- 8th November 2017 2nd December 2017/ **Movimenta, Nice** sun, bEAT bOUNCE bOUNCE studio smarin, in the smarin studio
- September 2017 / **Departmental Library of Sarthe** play YET! cultural mediation device autonomous practice
- 10th June 2017 17th September 2017 / **Documenta 14, Kassel** barricade, a scenographic device in the Ballhaus, for Narimane Mari

- 6th June 2017 6th September 2017/ **Centre Pompidou Store, Paris,** David Hockney Exhibition preview the lounge sChaise
- 12th 14th May 2017 / **Les Abattoirs, Nice, Public Lighting** Masterclass re-play YET!
- 17th 28th May 2017 / Festival de Cannes, la Quinzaine des Réalisateurs scenographic device le nap bar
- 9th March 9th April 2017 / Biennale Internationale Design de Saint Étienne, Exhibition A chance to cut, a chance to care
- March 2017 / The Future of Living, Dubai sChaises and sifflu
- 20th 24th January 2017 / Maison & Objet, Paris, Silent Bar les angles and les dunes
- 21st January / Colloque de Médecine OMNC, Faculté de Médecine de Nice sifflu
- 21st January / Musée d'Art Moderne et Contemporain, Strasbourg conference les angles, the creative process, at l'Aubette 1928

#### smarin in 2016

- 30th September 2016 17th January 2017 / **Museum M, Leuven** exhibition of the salon géologique, Stéphanie Marin and Yto Barrada
- 29th November 4th December / **Festival d'Art Vidéo OVNi, Nice** projection of Playgrounds, Yto Barrada at smarin studio exposition du salon géologique, Stéphanie Marin et Yto Barrada
- 13th May 18th May / **Gallerie Blackbody, Greene St.New York Design Week** Le nap bar
- 11th May 22nd May / **Festival de Cannes, la Quinzaine des Réalisateurs** Les Marches – scenographic device
- 12th April 18h April / Milan Design Week, Exposition Failures Process Beyond Success
   Les Schaises in process
- 9th March 10th April / **Dubai Design Week Artroom, Collective Ioft** Le nap bar– scenographic device
- 5th March / **Forum d'Urbanisme et d'Architecture, Nice** Masterclass re play YET!
- 3rd March 6th March / Gallery Blackbody, Greene St. New York Les angles

#### smarin in 2015

- 4th December 6th Decembre / Festival d'Art Vidéo OVNi, Nice Exhibition with Céleste Boursier-Mougenot, Enna Chaton, Stéphanie Marin in the smarin studio
- 27th October 30th October / **Dubai Design Week** Les angles / kairos
- 9th July 10th July / **Salon du luxe et de l'Innovation 2015, Paris** The Design Experience space scenography and Stéphanie Marin conference
- 22nd June 13th September / Palais de Tokyo, Paris Les marches – Stéphanie Marin and Céleste Boursier Mougenot for Acquaalta exhibition
- 12th June October / **Musée d'Art Moderne et d'Art Contemporain, Nice** Les angles de Stéphanie Marin livingstones de Stéphanie Marin
- 15th May 19th May / **New York Design Week Wanted Design Manhattan** Le nap bar
- 9th May 18th May / New York Design Week, Wanted Design Industry City, Brooklyn
   Pavillon play YET!
- 9th May 22nd November / Biennale Internationale d'art contemporain de Venise 2015, Pavillon français
   Les marches, with Céleste Boursier Mougenot for the Rêvolutions exhibition
- 14th April 3rd May / **Milan Design Week, Exposition Goodesign 2015** Les angles / kairos

# mechanic and therapeutic objects

In 2012, smarin started to explore in more depth our gestural movements within our everyday routines.

These observations have been able to identify bad habits which cause wear and tear to our bodies. Changing these habits and using good practice will lead us to develop a conscious state of awareness and well-being.

This research of therapeutic and mechanical objects is the result of a meeting between smarin and the Observatoire des Médecines Non-Conventionnelles (OMNC) in Nice.

It is based on simple techniques that encourage a good mechanical use of the body and deepen self-awareness.

smarin offers the following products:

- sChaise, dynamic seat
- sifflu, an object that approaches complete breathing
- kairos, a lighting installation that enters in the practice of 'cardiac coherence'.
- nap bar, perfect for a recovering nap

#### sChaise



nap bar



kairos



sifflu



### mechanics and therapeutics

More than 75% of the active population in France occupies positions in the tertiary sector (1). The higher the daily sitting and motionless time, the shorter the life expectancy.

The list of adverse effects on the body is long and worrying, including developing cardiovascular risks such as hypertension or obesity, increasing the risk of falls or Alzheimer's disease in the elderly, multiple musculoskeletal disorders responsible for many people being signed off work and severe impairment of well-being. "Moving is our destiny" (2), it now seems essential to realise that our health depends on our everyday behaviour.

(1) INSEE, statistics of the French economy, 2016 edition www.insee.fr/fr/statistiques/1906677?sommaire=1906743

(2) Professor François Carré, Danger sédentarité, vivre en bougeant plus, Cherche midi edition 2013

The Observatoire des médecines complémentaires non conventionnelles is an association that is situated within the 'Faculty of Medicine' of the University of Nice Sophia Antipolis, which strives in reflecting deeply on health and relationships between the mind, the body and the environment.

#### Microsociology

Microsociology is the study of elementary social links, particularly concerning internal relations and forms of organisations of small social groups (family, couple, workplace, etc.). The German philosopher and sociologist Georg Simmel (1858-1918) has been part of microsociology since the beginning. An atypical and heterodox sociologist, he contributed greatly to the development of a sociology that favours the study of the reciprocal links and actions that exist between individuals. Simmel was an important reference for the Chicago School of Sociology, which includes Howard Becker and Erving Goffman.

Erving Goffman, American sociologist and linguist (1922-1982) from the second school in Chicago. He differs from quantitative and statistical methods and favours a participant observation. For him, not losing face guides social interaction.

. INSEL
. NASA
. CNRS
. IRMES, institut de la recherche biomédicale
et d'épidémiologie du sport
. Centre d'études sociologiques et politiques
. I'Observatoire de la sédentarité

# reboundability

La sChaise meets all the current criteria of ergonomics experts.

Beyond, la sChaise, designed by smarin, has a seat that allows rebound. It is the first chair that offers the possibility of avoiding a sedentary lifestyle in office work and of developing dynamism.

La sChaise is an object that provokes the invention of new postures.

#### Posture n.f :

In medicine, posture is the active process of developing and maintaining the configuration of different body segments in space.

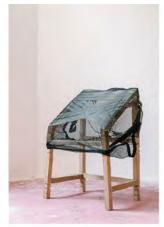
It expresses and prepares to respond to the way the body deals with situations in the outside world.

Therapeutic objects through mecanics

in 2012 smarin started to explore in more depth the continual gestures within our daily routines.

These observations determined a number of 'bad habits' that can lead to wear and tear. Changing these habits and using a good practice helps maintain health capital and develop your faculties such as circulatory or muscular dynamics, and flexibility.























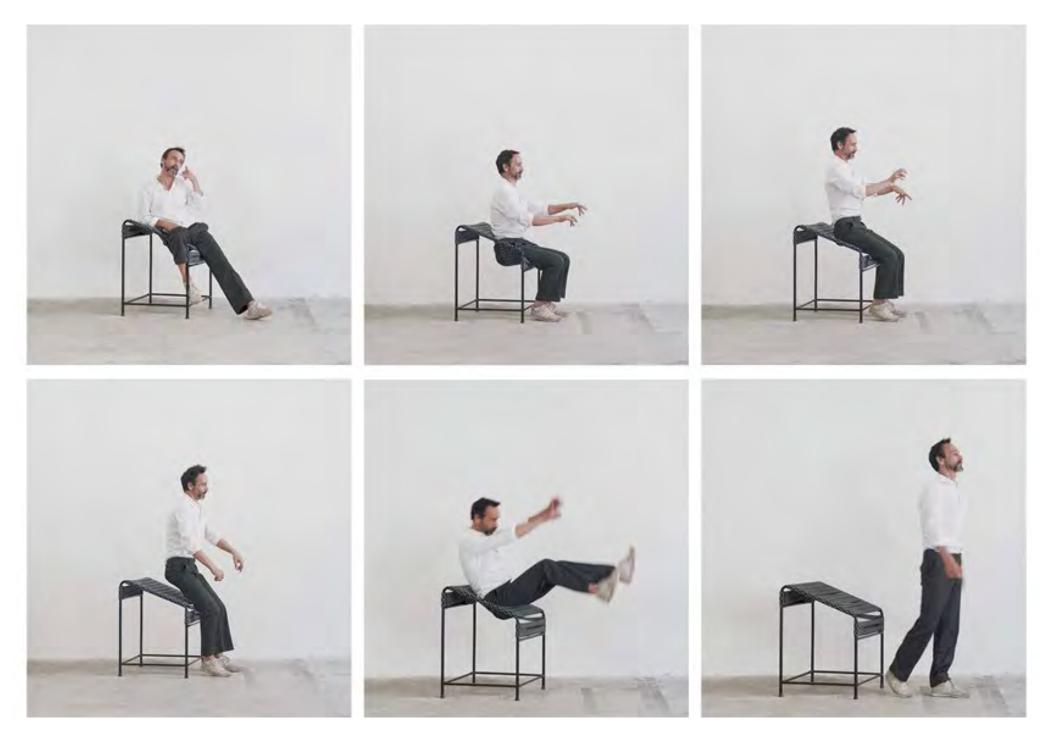


#### simple and easy movements to execute

sChaise has also been thought out as a therapeutic mechanical tool. Lyse Gladieux, an occupational therapist, designed 3 sets of exercises each lasting 5'. These can be achieved at any age and on a daily basis, and are simple and easy to perform.

- Exercise 1: awakening the body and stimulating the blood circulation
- Exercise 2: Deep toning and strengthening the muscles
- Exercise 3: Stretching to remove any tension.

all the videos are available on <u>smarin youtube channel</u>





### bounce station

bounce station is a choregraphed exhibition inviting visistors to a new way of seating.

In front of a display of sChaise, a video presents the elements of a choreography on the sChaises.

These dynamic gestures combine, with a catchy rhythm, rebounds and movements of different body parts.

Bust, arms, head, feet, legs creating different bodily responses and social interactions.

sChaise widens the scope of possible gestural responses so that entering the neck deep into our shoulders will only happen during a stressful situation and no longer a continual action when seated.

Being creative with our posture in our everyday lives will help us begin to free our body language whereas a traditional chair reduces any chance of this.

Thanks to the rebounding sensations, smarin allows you to no longer lose face. Tact, know-how or diplomacy find their way into your body.

Thinking and body movements become one.

Thanks to the sChaise and the Bounce Station, the user can easily respond to a multitude of complex social situations whether it's within professional or private relations.

It can also make us "step up" or "step back", "brainstorm effectively" or "disagree" or "give a polite but firm answer".

Combining fun and bouncing body movements create a fusion of body and mind.

2017 - Biennale Movimenta Art & Technology, Nice

2018 - ArtMontecarlo, Monaco

2018 - Forum d'Architecture, Nice

2018 - Design Triennal, Liège

2018 - Centre Pompidou, Paris

2019 - Wanted Design, NYC

2019 - Maison des Métallos, Paris

2019 - Palais de Tokyo, Paris

2020 - FRAC Grand Large, Dunkerque





















Wanted Design - 2019 - New York



Centre Pompidou - 2018 - Paris



Centre Pompidou - 2018 - Paris



Wanted Design - 2019 - New York



Palais de Tokyo - 2019 - Paris



Forum d'Architecture - 2018 - Nice







### bounce club

#### set up of discussion and bouncing

Inspired by the microsociology, smarin proposes new relational experiences and designs useful spaces for collective and modular situations... celebrations, meetings, exchanges...

Seeing the acceleration of the modern world as well as the need to invent new places to socialize, smarin created bounce club in 2018, an arrangement that combines socializing with rebound.

This furniture and space arrangement unfolds outdoors like on the terrace of a café. bounce club is not a commercialized space but a free and neutral area where you can enjoy taking your time visiting this friendly environment.

bounce club facilitates interactions and encourages or contains impromptu exchanges. Contributing to our well-being, it reduces all the interferences, the confusing noises and relational misunderstandings.

Blinds are placed on the sides of the parastores' metal structures to contain or encourage spontaneous interactions.

Once lifted, these blinds disappear completely creating a welcome shared communication.

When lowered, the blinds become small partitions that transform the area into an intimate space. Private space, tact, privacy, distance and concentration: bounce club allows all these possibilities for an outdoor setting.

The furniture is organised according to its geometric and colourful arrangement, adapting to the surrounding architecture, its dimensions, and the possible views, enhanced by its aerial and dynamic presence.

> 2018 - Forum d'urbanisme et d'architecture, le 109, Nice 2018 - ArtMontecarlo, Monaco 2019 - Festival de Cannes, 50<sup>e</sup> Quinzaine des Réalisateurs



# nap bar

#### nap time, the multicultural time to recuperate

From observing contemporary routines, at work and when travelling, where the speed of activities takes over, smarin has identified the lack of time dedicated to resting, an opportunity for the body to recover and regain energy.

The nap bar helps to create a situation allowing a nap, a resting exercise that is multicultural and well known for its therapeutic benefits.

This object associates several elements of the smarin collections, to create an evolutionary landscape in which you can settle with total immersion and relaxation:

- dunes, loungers composed of different densities that guarantee optimal ergonomics, giving the perfect lying down position.
- kairos, a device that completes a cardiac coherence exercise. The mobileshadows and shinyshadows have a lighting intensity box that varies according to the rhythm of complete breathing 5/5
- play YET!, wooden construction system

This set of objects encourages you to let go and enjoy a shared experience of therapeutic gestures and situations of peaceful interactions.







### kairos

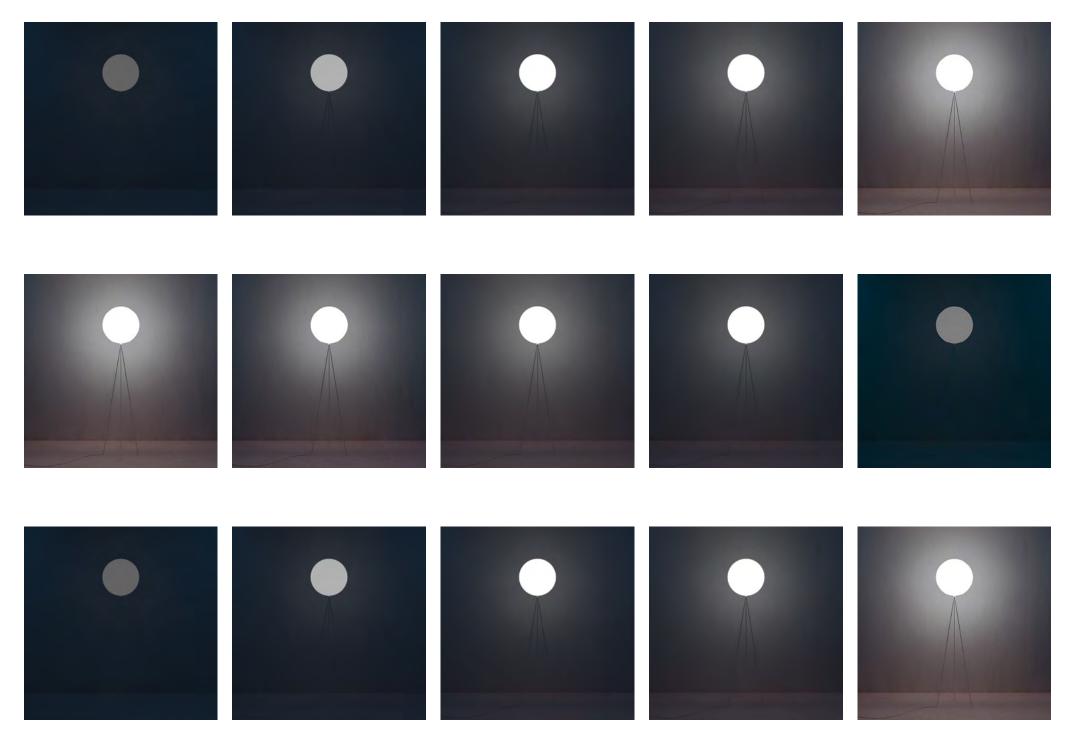
#### a set up where you can breath

The shinyshadows light switches on and off gradually in phases of five seconds thanks to the kairos box.

While synchronizing the rhythm of inhalation and exhalation and concentrating on these evolutions for five minutes, we enter into the practice of cardiac coherence. It's a therapy that allows you to change your rhythm and synchronise your organs with your breathing. Most of the products offered for this type of therapy don't have an instinctive practice. Quite the opposite, kairos makes it possible to find the rhythm without thinking about it: allowing the body to practice without any interfering thoughts.

The user does not only experience feeling rested, but with regular practice it significantly improves the balance between the heart/lungs and the nervous system. kairos creates a positive energy for both the body and mind. It can be installed in many different situations: private rooms, the work place, public spaces.





mechanic and therapeutic - 23







MIXc Center - Shenzen - 2018

Quinzaine des réalisateurs - Cannes - 2017

Tour La Marseillaise, Jean Nouvel - Marseille - 2019



Carreau du Temple - Paris - 2014



### sifflu

#### This object allows you to breath – take a breath!

The Human being smokes and chews to respect tradition and also in a social or cultural manner. The recent rise of vapers and new 'smokes', to replace tobacco which has been determined as harmful, has led me to question these practices. Vaping is indeed considered as potentially toxic by some, while it is a rooted habit for others.

Breathing is in fact the centre of this research. If various smokers have taken on bad habits by smoking, some non smokers happen to do the same by forgetting how important it is for our health to breath correctly. Inhaling too often, too much, and not exhaling properly, not enough, rapid breathing all creates tensions and maintains stress.

#### Stéphanie Marin

The smarin studio introduces sifflu; an object allowing you to do five minutes of breathing exercises each day, to extend your breathing and build your mouth muscles.

Working your breathing strengthens your diaphragm. Change the way you breath.







### the geometric life

Light, durable, yet very comfortable home installation system.

Solution for the construction of structuring elements such as partition walls, bar or sofa, autonomous from the architecture.

A set of blocks of pure materials, of studied sizes and densities manufactured at hand within a sustainable production.

The whole forms the nomenclature of a hypothesis of utopian habitat. Based on the values of :

- non-toxicity of materials,
- solidity of the assemblies and weight capacity,
- easy to wash, maintain and beyond, renovate to new
- demanding ergonomics, with adaptable heights and high elements resilience potential
- adaptability to the built space, autonomy from the architecture, and beyond the volumes of each place, therefore longevity in use made optimal despite the address changes
- reversibility: a set can form either a sofa or a desk, or even become a wall shelf
- free oneself from the commitments that a classic piece of furniture implies commitment of choice of color, commitment to functionality and space organization.

2016 - Drac Sarthe

2018/2019 - «An unstoppable force» exhibition, Musée Cobra, Amsterdam

2019 - Relief, FRAC Grand Large, Hauts-de-France

2020 - Notre Monde Brûle exhibition, Radio appartement 22, Palais de Tokyo, Paris

2022 - L'Art d'Apprendre, écoletopie, exhibition, Centre Pompidou Metz

#### horse hair



coconut latex



#### cork



oak tree



# Play YET!

#### a versatile furniture system and reversible

#### Reversible:

chemistry/thermo: said of an ideal process, the limit of two families of transformations. Real ones, which can be considered as a series of infinitely neighbouring equilibrium states.

ant.: irreversible.

A composition of solid wood forms (oak planks, beech trunnions) and Cork blocks provide a basis for composing very stable structures: the 'no nails or screws' wooden assemblies are both very strong and perfectly removable.

Each support is made from pure and untreated materials, chosen with the most great care for their natural qualities:

- Cork is known for its antistatic, thermal, phonic and acoustic characteristics. and environmentally friendly. Its harvest contributes to the maintenance of the forests. Its mechanical qualities are remarkable: lightness, elasticity, rot-proofness, impermeability and physical centennial durability ...
- Play YET! wooden parts are made of untreated solid oak, it is a durable and resistant product.

These healthy, natural materials are easy to maintain and renovate in a sustainable manner.

Play YET! elements are standard and allow an infinite number of constructions possible.

The possibilities of functional constructions thus allowed are almost infinite: storage, desk, meridian, sofa, armchair, wall shelf, partition, hut...

This peculiarity of extreme adaptability to the built space, transforms the moves, and other movements in simple joys.

































# re-play YET!

play YET! elements – beech dowels and cork blocks - allow the reuse of virtually all of the elements, creating a functional construction, shelf, desk etc...

Smarin regularly offers construction workshops from recycled materials for adults and children.

Re-use, re-apply, re-play!









Lancement officiel play YET! chez Merci - 11.2014 - Paris



Masterclass play YET! au Parc Floral, Playtime - 07.2014 - Paris



Masterclass au Wanted Design Brooklyn - 05.2015 - New York



Inauguration Carreau du temple - 04.2014 - Paris



Masterclass Cité des Sciences et de l'Industrie - 10.2014 - Paris



Atelier re-playYet! Forum d'Urbanisme et d'Architecture - 03.2016 - Nice

# reading environment

Since 2016, smarin has been collaborating with the Sarthe Departement libraries. This specifically designed play YET! system creates a reading area that can be easily set up and dismantled and can be used in any of the libraries giving the public access to their books during events and workshops

Display commisionned by the Departement library of Sarthe, in partnership with DRAC Pays de Loire.













### collection desk

### Smarin x FRAC GRAND LARGE RELIEF device

In November 2019, invited by the Frac Grand Large Haut de France smarin designed the collection office. Based on the play YET! construction system the welcomes all types of audiences, and offers different modules that can be apprehended individually or in a group, standing or sitting in a reactive and sensitive approach.

Entitled RELIEF, the project was designed as a space for observation and discovery in which each visitor can extend their visit at their own pace. To highlight the works of the collection, six interactive and playful modules offer the opportunity to feel differently.

R for Look

F for Listen

L for Read

I for Interact

E to explore the collection

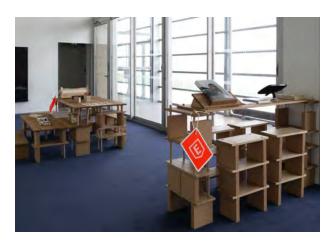
F Do it yourself.

Device designed as part of an order for the Frac Grand Large, Dunkerque



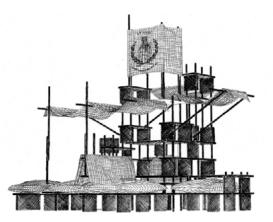












R22 Palais de Tokyo - 2020 - Paris



Festival de Vidéo d'Art OVNi - 2017 - Nice



COBRA Museum - 2018/2019 - Amsterdam

# pedagogy & heuristics

### heuristics, euristics

Which serves for discovery, art of finding, inventing, making discoveries.

Pedagogy refers to the art of transmitting knowledge (knowledge), a know-how (skills) or a know-how (attitudes).

smarin is developing a set of devices that invite to participative moments and creative, they act as useful spaces for creativity.

The observation of cause and effect relationships at several levels and scales leads us to elaborate objects, by being very strongly involved throughout the process. Our activity is to design simple proposals aimed at feeding the vital sphere of desires, while taking care to respect the natural balance. fundamental.

## sign system



Inside Matisse



sign system BA-BA



geological salon



# sign system







## a game of signs, writing and language for all ages with no limits and no rules

sign system, a game created by smarin, is a set of elements composed of seven different shapes.

Two straight lines that are thick and slightly curved, one big and one small, a semi circle in the shape of a croissant, a circular plate, two curved pieces, and a dot. These archetypal forms of a figurative and / or ornamental vocabulary, translated into small manipulable objects, allow a game without any limitations. It is about signs, writing, language, and non-verbal communication.

play with signs

All the letters of the alphabet can be produced from these seven forms. It is about learning or playing with hand writing (close to calligraphy) of all Latin languages. It can be played alone or together in a tactile dialogue.

play with the language

sign system has no rules.

It's up to the imagination of the player (s) to make up the rules and

protocols of the game.

Have fun composing, creating and discovering different words, all by handling the different shapes.

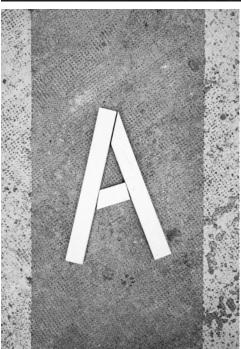
Invent your own alphabet

Write/build sentences, research anagrams

Construct sentences, anagrammatic researches and even start a conversation. Drawings: the elements no longer form letters, but motifs, patterns.

2018 - exhibition «An unstoppable force», Cobra Museum, Amsterdam 2019 - System between System, a game between the conceptual artist Jean Dupuy and the designer Stéphanie Marin, Villa Cameline 2019/2020 - System between System, Collections permanentes MAMAC, Nice







# sign system BA-BA

### a game of signs, writing and language for all ages with no limits and no rules

Sign System, is a typography game designed by smarin, and is presented as a set of elements, composed of eleven different shapes.

Straight lines more of varying length, two are a slightly curved, several half circles, a point.

The material used is cork covered with a white latex, the aspect is inspired by the one ground marking of our urban landscapes. These archetypal forms translated into manipulable objects allow a game without limits. These are signs, writing, language, and non-verbal communication.

> Playing with signs Intersection of languages

All the letters of the alphabet can be produced from these eleven shapes. It's about learn or play with writing of all languages from the Roman characters and also Arabic characters.

Playing with language

The Sign System has no preconceived rules.

It is up to the imagination of the player(s) to establish protocols and rules of the game Having fun writing words, discovering the words that appeared in the manipulation of the forms. Sign System is a volume typography composed of autonomous signs.

Invent your alphabet.

Build sentences, anagrams research. Produce a conversation. Drawing: the elements no longer form letters but patterns.

sign system is a 3D typography composed of forms that have their own existence.



# geological salon

With Yto Barrada's artistic work on geology and Stéphanie Marin's designs of space and comfort, together created the salon géologique which enlarged their various ideas:

- The fun and educational world, in the film 'Playground' and the series of photographs and traditional North African toys by Yto Barrada, through to the set of variable, modular and versatile designs such as the play YET! construction kit by Stéphanie Marin.
- The connection to textiles, through the installation of traditional Geological Time Scale coloured carpets by Yto Barrada and the use of specific and technical fabrics. The choice of materials came from Stéphanie Marin's research, who likes to handle and offer high quality, natural, and resistant materials.
- The geological aspect, a scientific testimony of history, a visual literacy addressed by Yto Barrada in many sculptures, photographs and films from a metaphor angle and visual play that we find in Stéphanie Marin's livingstones cushion collection. A surreal ensemble of oversized pebbles with variable geometry for contemporary interiors.

2016 - Festival d'Art Vidéo OVNi, Nice 2016/2017 - Museum M, Leuven 2018 - PACE Gallery, New York 2018 - NMNM, Villa Sauber, Monaco 2018 - Aspen Art Museum





Villa Sauber, NMNM - 2018 - Monaco



Festival de Vidéo d'Art OVNi - 2017 - Nice



Festival de Vidéo d'Art OVNi - 2017 - Nice



PACE Gallery - 2018 - New York



Festival Utopia, Museum M - 2016 - Leuven



Aspen Art Museum - 2018 - U.S.A.

## BB bounce station

### set up of bouncing and narration Centre Pompidou x smarin

The BB bounce station is designed by the smarin studio giving a vast territory to explore.

Representing a landscape of shapes and primary colours in fabric, this is an adventure to be shared between a parent-child duo between 0 and 2 years old. This product offers a bouncing game for two, rocking, nap time and helps teach the little ones to walk.

#### The classic movements

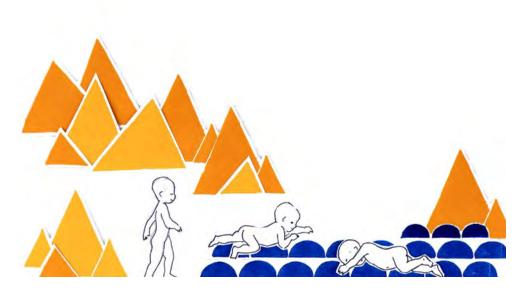
Epigenetic research has uncovered the close links between the body and the environment. In a constant dialogue, the landscape imposes the spontaneous establishment of classic movements, evolutionary codes of human motor skills, allowing the child to progress to their full abilities.

#### Walking

Although this is a simple and automatic movement, walking is in reality a function that involves the whole of our body, from the nervous systems (central and peripheral) to the osteo-muscular system and to the sensory activity to the circulation of vital currents.

Through the movements that prepare us to walk, the body-brain dialogue begins very slowly: two inseparable worlds begin to communicate.

This object was commissioned but the public service of the Centre Pompidou and carried out in 2018.





## inside Matisse

For the exhibition 'Matisse, comme un roman'.

smarin presents the 'Inside Matisse' interaction and experimentation device.

Observing the work of Henri Matisse, his photographic archives, his correspondence, I began to imagine his studio and to feel the intimacy shared between the artist and his assistants, the atmosphere of intense creation that flowed from it.

The idea then came to me to offer a space for meeting and «flow» as if the artist's universe had been installed in the museum, near the master's works.

Inside Matisse is a «workshop composition system» to be manipulated and installed freely, at the scale of the body in the artwork, in the studio, in the museum.

This device then becomes a new stage in the understanding of the artist's works.

Inside Matisse invites us to play the model by striking a pose, directing the installation and capturing the moment with a drawing or a digital image

- Stéphanie Marin

workshop composition system

For Matisse, the workshop is not only a neutral place of production, it is the setting for inspiration and its engine. It is also the place of exhibition of his own work for himself or any visitor. Matisse carefully chooses what surrounds him, thus creating a mobile environment that is transformed.

Inspired by the artist's studio, the Inside Matisse device includes a set of furniture, a large choice of fabric sections and wool felt patterns. These fabrics of varying sizes were chosen for their familiarity with the Matissian palette. Some fabrics are plain, others take up patterns inspired by the artist's paintings, some are stackable and the whole makes it possible to experiment with multiple compositions. smarin has chosen healthy, resistant materials used in single materials: wool, oak, cork to manufacture all the parts of the device in its workshop in Nice.

image building system

Henri Matisse - «The spectator must continue painting beyond itself».

In workshop, visitors can experience the timing of composing the picture frame. The play of the arrangement of the different colored surfaces (pieces of fabric) in relation to each other (the mobilé supports) is a moment of research to be shared.

Some install the elements of a set inspired by Matisse's work, some can come and pose there, some take the image.



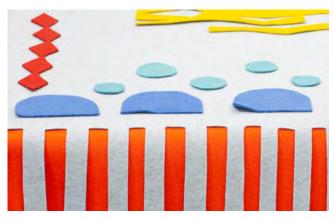
2019 - Inside Matisse à l'atelier smarin Hors-les-murs Musée Matisse, Nice

2020 - Centre Pompidou, Paris

2021 - 1000 Formes, Clermont-Ferrand



Milles Formes - 2021 - Clermont-Ferrand



Milles Formes - 2021 - Clermont-Ferrand



Inside Matisse à l'atelier smarin Hors-les-murs Musée Matisse de Nice 2019



Milles Formes - 2021 - Clermont-Ferrand



Milles Formes - 2021 - Clermont-Ferrand



Inside Matisse à l'atelier smarin Hors-les-murs Musée Matisse de Nice - 2019

# écoletopie

#### LEARNING IN THE 21st CENTURY?

#### A pedagogical experiment

Écoletopie is a space for the transmission of knowledge, an environment to be collectively transformed, and a methodical proposal of practices for the development of fundamental skills such as:

autotelic activity communication beyond verbal language the exercise of physical and emotional sensitivity somatic awareness collective intelligence

The system with which the classroom is equipped is accompanied by a series of practical conversations and several workshops led by the smarin team.

Smarin's proposal constitutes not only a physical territory, it opens the doors to shared

Smarin's proposal constitutes not only a physical territory, it opens the doors to shared cognitive spaces, uses and behaviours that can be redefined together.





For the exhibition L'Art d'apprendre, une école des créateurs, the Centre Pompidou Metz invited smarin to design a classroom in partnership with the French Ministry of Education.

"Whether studious or undisciplined, conformist to institutions or truant, the training of individuals, for both adults and children, always involves a project of social transformation.

Irreducible to a science or a method, the act of teaching and learning becomes for some artists an art form in itself, which can nourish one's sensitivity and imagination, and is as much a form of awareness as a power to act."

Hélène Meisel, exhibition curator

#### THE OBJECT MAKES THE WORLD

#### Geometric life: a system of construction

To set this collective space in motion, it is necessary to coordinate as a group

Écoletopie is largely composed of smarin's interactive installation "geometric life". It is a poly-typological and reversible construction-system of furniture: it is light, durable and prioritises comfort.

Without nails or screws, this furnishing solution produces highly structural elements such as wall partitions, desks or sofas: an ensemble of pure material blocks, of fully researched sizes and material densities, these items are handmade in a sustainable production process.

Together, the whole forms a nomenclature of a hypothetical utopian habitat, in which geometry achieves flexibility.

deconstruct and build freely

self-construct a layout based on the needs defined by the class: who makes the decision? who tidies up? who decides the plan?

The object as a medium for social experimentation:

### The object makes the world

The object participates in the production of the surrounding environment the materials enter into a choreography: from the forest to the cleat, from the field to the reel

People also follow: work, businesses, money

The object makes the world

#### THERAPEUTIC AND MECANICAL

La sChaise: the bouncing seat

Transformation through praxis

Sedentary lifestyles create hyper-prolonged sitting situations that are toxic over time The smarin studio re-examines two fundamental actions with the aim of transforming habits:

- sitting, with an ergonomic bouncing chair, the Schaise
- breathing, with a light that switches on and off at the rhythm of inhalation and exhalation. the Kairos

The objects and devices installed in the "transported classroom" incite an exploration of the biomechanical possibilities of the body, postures and gestures that are more appropriate to human physiology.

The objectives of this proposal are to cultivate a bodily awareness and to develop new gestures which will, in turn, be adopted and enriched by expressive invention.





#### **NEGENTROPY**

#### the Game: sensitive and free experimentation

Autotelic activity

Ecoletopie contains a game which should be played regularly, as a space free for the sensual exploration of forms, materials and colours.

It is an open-ended activity aimed at developing our physical and mental sensitivity.

Entering the "flow" is a way of reaching a neurological state that is void of motivational conflicts, that allows a person to reorder their mental state so as to practice a form of psychic negentropy.

The game consists of cards and a thousand pieces of unique materials, shapes and colours. It is practiced in silence, to assemble freely and incites a time of concentration.

It allows one to deepen notions of measure, density, fragility, scale, balance, and signs. Aesthetic interactions make it possible to explore other methods of transmitting information that goes beyond the use of verbal language.







# elementary forms & domestic landscapes

smarin has designed several sets of landscape objects.

Since its beginnings the smarin studio has been constantly exploring the shapes, structures and textures of Nature.

The narrative forms as the principles of the sets allow to play with scales, landmarks, and persistent archaic images and thus provoke a feeling of openness to a peaceful interior world.

The biomorphic layouts, with disproportionate proportions, engage in reverie.

If each object has its own specific contour, and acts alone, it is part of a collection of complementary forms, which, once composed together, draw an interior landscape adapted to the space it invests and transforms by its presence.

The devices thus realized allow above all the movement, form comfortable ergonomics but informal, and that constitutes a de-hierarchical framework of interaction.

# chanvre&chaux

# urban furniture & sculptural seating

# statement / eco concern

smarin is working on sourcing non toxic materials since 20 years.

This is a complex research, and full satisfaction at today technological level is impossible.

Mostly because our modern biotope is very global and instable.

Caring about whole ecosystem drove us to this idea about public installation.

«Out beyond ideas of wrongdoing and rightdoing, there is a field. I'll meet you there»

Jelaluddin RUMI, 13th century





#### MATERIAL

## / seating module

#### **INNER CORE**

#### Hempcrete or Hemplime

Hempcrete is a "carbon-negative" or "better-than-zero-carbon" material; more carbon is taken out of the atmosphere by the growth of the hemp plant than is emitted as a result of its production. The amount of carbon sequestered varies depending on the exact type and source of materials. However a leading UK manufacturer of hempcrete materials has suggested a figure of 165kg net CO2 sequestered per m3 for shuttered and hand-placed hempcrete.

// a completer avantage lime vs ciment //

The reason the hemp plant absorbs so much carbon dioxide is because it is a tall, fast-growing plant which needs to create a hard woody stem to support itself at its full height. It grows up to 4.5 metres.

The strong woody cellulose of the stem is the part chopped up and used for building.





#### **OUTER SHELL**

#### Lime plaster / Natural stone top

Lime plaster is set to a solid mass that is durable, relatively flexible. It is permeable and allows for moisture diffusion and evaporation. It is less affected by water and will not dry or dissolve like clay or gypsum plaster. Plasters made of hydrated lime are less brittle and less prone to breakage, which does not require expansion joints.

The high pH of lime acts as a fungicide preventing mold from growing in the lime plasters.

An optional stone top can be sourced locally and the lime plaster finish tinted to perfectly match the mineralogy of the region.

The choice of lime plaster makes it possible to have a 100% natural and very luminous surface because lime is a crystalline mineral body which reflects and disperses the luminosity.

The work of colors from natural and local pigments also offers superb visual possibilities.

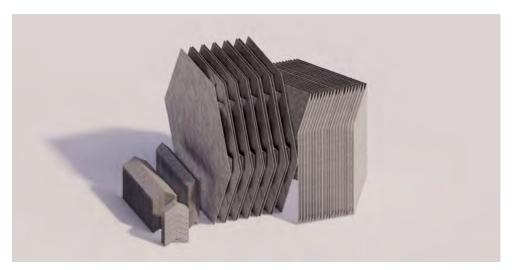


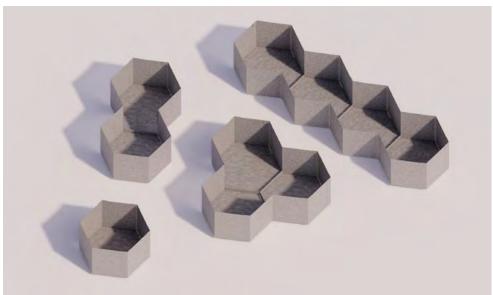
## MATERIAL

## / planter module

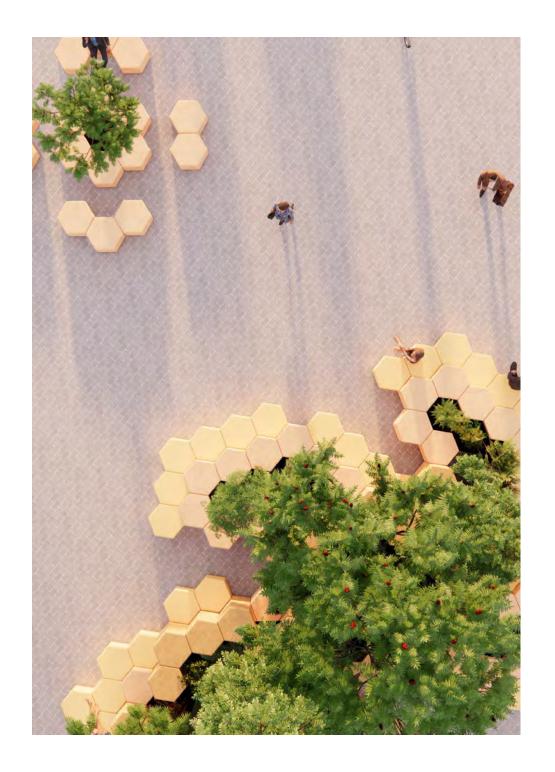
A few simple shapes formed from sheets of galvanized steel are enough to compose an infinity of shapes and sizes of planters.

These planters are shiped disassembled for transport optimization and assembled very easily on site.



















Palais de Tokyo - 2015 - Paris



56<sup>e</sup> Biennale Internationale d'Art Contemporain de Venise -2015



Festival de Vidéo d'Art OVNi -2015 - Nice





Musée das Lenbachhus - 2015 - Munich



Espace Commines - 2020 - Paris



Art Basel, Commission Artistique d'Audemars Piguet, HALO par Semiconductor - 2018



Capital Mondiale du Design - 2020 - Lille



Capital Mondiale du Design - 2020 - Lille



Fondation Carmignac - 2019 - Porquerolles, France



Biennale Movimenta Art & Technology- le 109 - 2017- Nice

Documenta 14, Ballhaus - 2017 - Kassel































# objects and devices

As a result of careful observation of human interactions, smarin proposes more than 20 different collections of objects that are assembled together to create immersive landscapes in constant evolution, new spaces designed as a means of expression and creativity for everyone.

Two major groups structure the smarin range:

- The free elements such as the iconic peebles cushions livingtones, neolivingstones, colorstones -, nénuphares or dunes make it possible to use bodily instinct whilst in motion or simply relaxing.
- The structuring elements such as the mobileshadows or the construction system Play YET! that allow a creation of temporary storage, separations of nomadic spaces and play areas that are ready for all trials and tribulations.

### sChaise



The dynamic seat, the new way of sitting

#### kairos



A device that completes a cardiac coherence exercise. The mobile-shadows and shinyshadows have a lighting intensity box that varies the rhythm of complete breathing.

### shinyshadows



A set of light mobiles that can be hung freely, available in 3 different shapes these can be combined with the mobileshadows to create a modular horizon.

### sifflu



The object that breaths – take a breath! Interior peace pipe

#### mobileshadows



An installation of mobile shadows, made in a linen or silk veil that hangs freely anywhere.

### nap bar



A nap bar that invites you to take a break, disconnect and recharge. Associated objects: dunes, play YET! shinyshadows et système kairos.

### livingislands



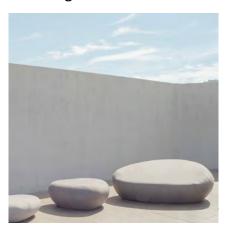
A wooden table system horizontally assembled in different layers, visibly showing the slices of the wood, giving a geographical relief.

### livingstones



A surrealistic set of oversized pebbles that inspire comfort and relaxation.

### néolivingstones



Nomadic outdoor furniture. Comfortable and soft giant pebbles that create an imaginary and soothing landscape.

### nénuphares



Spheres and half spheres of all different colours, in which you can sit comfortably and imagine you are in the middle of a moving painting.

### hasard



hasard is a set composed of a bench, a desk and a shelf which forms a variable and open structure.

### sign system



A game of signs, writing and language for all ages: no limits and no rules.

## play YET!



play YET! is a set of elements that are solid, lightweight and user friendly. These can be built without nails or screws, a functional and adaptable piece of furniture: tables, shelves, desks etc...

### ziggurat



Stool or small stackable coffee table, the first basic element for an architectural, geometric and organic interior.

### angles



A set of geometric cushions that can easily be assembled together, transformed into a seating arrangement, on their own or as a group, or into acoustic elements.

#### 2d stool and table



This family of stools and coffee tables start as images of generic furniture hanging on the wall. When needed, they are removed and quickly assembled using magnets. Acreation by Sebastian Bergne

### AccA



Combining wood and steel, the AccA objects become a library, coffee table, separation... A creation by Marco Ferrerri

#### dunes



A lounger and a seat made out of different densities to match its own comfort indoors and outdoors.

### marches



With an appearance of raw concrete blocks, these steps are the basis of an infinite number of possibilities. A creation by Stéphanie Marin and Céleste Boursier-Mougenot.

### fantasticks



A set of wooden lighting that can be hung in multiple compositions in a private interior to large architectural projects. A creation by Florent Borgna and Stéphanie Marin.

### barricade



Oversized cushions in 4 different sizes; the barricade creates a useful and generous shared space to relax.

## mangier



A culinary sharing object that combines both gestures and nature.



# **sChaise**

### a new therapeutic objects through mecanics

A radical alternative to traditional seats, the sChaise is ergonomic and rebounding and naturally gives a constant comfort

The sChaise:

- gives a healthy posture.
- increases tonicity.
- stimulates a better blood circulation.

Adaptable to all body shapes, using the sChaise is simple and doesn't require any manipulation. With the physical experience of the bouncing affect, your body will intuitively take good positions giving you constant comfort.

Whether you're sitting at work or just simply relaxing you'll be accompanied by your bodily intelligence.

The sChaise's bouncing seat creates muscular contractions that maintain the resistance and tonicity of gluteal deltoid which is primordial for a good posture. The necessity to anchor our feet on the ground is a positive factor of auto extension.

Fighting both limpness and vertebral compression.

Even the smallest rebound gives better blood circulation, haemodynamic, an osteopath's favourite, supports a more efficient venous feedback and brain irrigation, internally massaging the organs via the lymph.

2019 - Archiproduct Design Awards, New York 2020 - Acquisition in the collections of Frac Grand Large - Hauts-de-France

# shinyshadows

### modular horizon

An installation of luminous mobiles in fabric, to hide light or let light through as you wish.

Partitions that you can freely suspend in front of a window or use as a room divider. These clouds come with a 2 meters electric cable and a power supply case. The inner structure is made out of stainless steel.

Three shapes, Nimbo, Nimbostra and Mini, can be combined with the Mobileshadows collection, to compose a modular sky line.





# dunes



## a lounge chair to create your own indoor or outdoor landscape

Meridians and seats to arrange an indoor or outdoor landscape. The dunes are ergonomically designed to promote relaxation, through the position and the feeling, of the different densities of the foams.







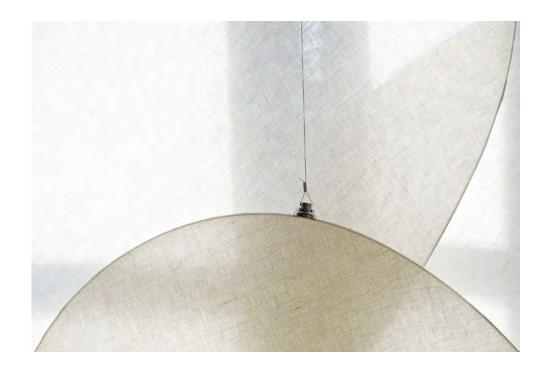
# mobileshadows

### suspended shadows

Mobileshadows, shadows in linen or silk veil, that are freely suspended, like clouds floating in the light.

A set of pieces to suspend liberally in a window frame or separately in their own space. The frame is in galvanized steel. These clouds are supplied with an adjustable 2 meters cable and a magnet that can be fixed anywhere on the shape to position it vertically, horizontally or diagonally.

A variety of four shapes allowing to choose a variable composition in each dimension or project.







# livingstones

### new landscape, pebbles cushions

A high-quality surrealist set.

Oversized pebbles, a resting area with varying sizes and shapes that can be arranged according to your model, for contemporary interiors.

Pebbles as fanciful landscape for ideal and permanent holidays, which can be transformed into an enjoyable domestic game.

Designed as an ergonomic whole, each shape has a resilience clean for a resting body position.









# neolivingstones

## nomadic exteriors furnishings, intimate and surprising

Huge pebbles comfortable and soft, as if polished by the air and by the wind, assembled in an imaginary landscape and soothing.

A modular alternative, combining a bare and ergonomic structure, forming one extravagant beach escape.

Holidays are perpetuated









# colorstones

## colorful landscape

A high quality surrealistic set, pratical as a floor cushion.

Oversized pebbles, a resting area with varying sizes and shapes that can be arranged according to your mood, for contemporary interiors.

Pebbles as a fanciful landscape for ideal and permanent holidays, which can be transformed into an enjoyable domestic game.







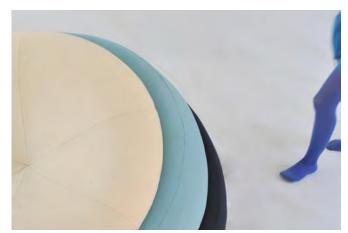
# nénuphares

## a new landscape

Nénuphares, an « abstract landscape » to visit and live, spheres and half-spheres in all colors in which you can sit comfortably, as in the middle of a mobile picture.







# livingislands

## nomad archipelago

Free shape, massive, which seems to float as a new challenge to the gravity in the living room.

A couple of small islands which can be stacked, forming two independent consoles, a nomad archipelago, a game of upside-down summits convertible in tables.

Livingisland is a wooden table system put together horizontally, in spruce whose visible sections form a random combination evocative of the remarkable form of geological strata.









# play YET!

### a furniture system polyvalent and reversible.

Reversible:

chemistry/thermal: an ideal process, limit of two families of transformations real, which can be considered as a series of infinitely neighbouring states of equilibrium.

ant.: irreversible.

Adapt and create with ease

A composition of solid wooden shapes (oak boards and beech bearings) and blocks of cork are the basis of making very strong and resistant structures: without any nails or screws, the possibilities of functional constructions are never ending: storage, desk, meridian, sofa, partitions, wooden hut...

This particular ease and adaptability to be built and unbuilt in any space, makes moving, planning spaces and any other layout changes a pure pleasure.









# fantasticks

## light!

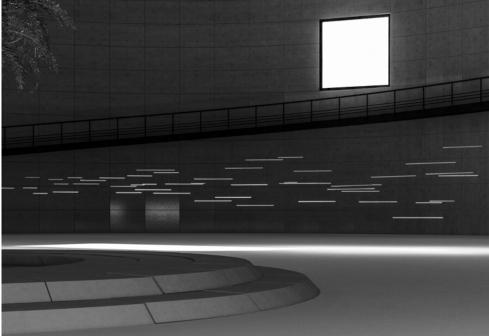
The Fantasticks are a set of wooden lights to suspend.

They are available in three dimensions and form light lines with which it is possible to draw in the space organized patterns or random mobiles for each installation, a special composition.

Suitable for domestic projects as for large-scale architectural installations, smarin studio proposes a specific arrangement for each context.

Designed by Florent Borgna and Stéphanie Marin.







# angles

### organic geometry

As the Livingstones and Dunes, Les Angles are at the same time a seating solution and structuring elements for living spaces.

They form a set of geometric cushions which easily fit together to transform in seats for individuals or groups. A new furniture collection of eight elements to arrange at will.

The different elements of les angles fit together to form a pavement inspired from the mathematic research of Penrose on the solid plan. This pavement uses two sorts of diamonds for base. Those diamonds are created using a pair of golden triangles.

The shapes they take is necessarily non-periodic, giving them a singular and attractive

Going against received ideas, Dan Schechtman discovered in 1982 that order could be found outside the notion of periodicity in the form of quasicrystals. Almost 30 years later in 2011, he received the Nobel Prize of Chemistry for his discovery









## marches

### An object designed by Stéphanie Marin and Céleste Boursier-Mougenot in 2015 for the Revolution à la Biennale exhibition in Venice and the Acquaalta exhibition at the Palais de Tokyo

Les Marches could be mistaken for common raw concrete blocks. Their original design serves is based on an infinite number of possible assemblies, resulting in classic looking levels, surprisingly soft to the touch.

Installation of Les Marches adapts to any environment, from housing to the great architectural project. They form arrangements with variable shapes and a comfort. Born in museums in an artistic mind, they are perfect for chatting, relaxing, working and meeting, and for display installations.

The materials are chosen with great care for their natural qualities.

Made of polyurethane foam with a smooth surface and latex paint finish.

Innovative in their design, they are 100% recyclable, fabricated with nontoxic materials easily applicable for indoor or outdoor use.

«Adapted to the architectural and environmental data of the place in which it is exposed, each work provides a framework for a multi-sensory experience that allows the visitor to become aware of the processes underlying its composition that generate sounds and images. Les Marches were designed to participate in this experience by giving visitors a place.»

Céleste Boursier - Mougenot

2015 - Biennale de Venise Pavillon Français, Venise 2015 - Palais de Tokyo, Paris 2015 - Städtische Galerie im Lenbachhaus, Munich

2015 - Festival de Vidéo d'Art OVNi, Nice

2019 - Centre National de la Danse, Paris

2020 - Espace Commines, Paris

2020 - Maif Social Club, Paris

2020 - exposition Sens Fiction, Lille Métropole du Design 2021 - Gaité Lyrique, Paris

# barricade

## scenography set up

This is could be an emblematic landscape that invites the user to live freely and naturally.

The barricade has a constant evolving design. The present era tends to create watertight boundaries; this installation invites everyone to dismantle them symbolically.

It's with the movement of many visitors that this space reveals its generosity which questions the notions of limits, exchanges and hospitality.

- 2017 Documenta 14, Ballhaus, Kassel
- 2017 Exhibition curated by Mathilde Roman in the framework of Movimenta, Le 109, Nice
- 2018 Art Basel, Commission Artistique d'Audemars Piguet, HALO par Semiconductor
- 2019 Fondation Carmignac, Porquerolles, France
- 2020 Sens fiction, Lille Capitale du design, France









# 2d stool and table

This family of occasional stools and tables will spend most of their lives as images of generic furniture hanging on the wall.

When needed, they are removed and quickly assembled using magnets.

Designed by Sebatian Bergne

# ziggurat

## variable geometry

The smarin Ziggurat is a base unit from which you can build vertically or horizontally into a variety of shapes and sizes.

The form is simple, an equilateral triangle serves as primary element for an interior design capable of evolving with organic-like adaptability.







# AccA

## **Elementary structure**

AccA is a wooden structure with two folding steel plates.

Add four screws and your module is ready.

Ready to become a bookshelf, a table, a coffee table, a magazine rack, a wall or a room

Designed by Acca Marco Ferreri







# mangier

## eating tree

The Mangier is a simple, miniature tree, made of natural raw wood. A culinary sharing object that combines both gestures and nature.









# hasard

### architectural forms

Is a bench, a tablet and two shelves.

It is a whole set or three separate elements. To be arranged as you wish, or curved around the Nénuphare sofa as its satellite. It is a space, shapes, colors, rythms eager to show their freedom, it is a storage furniture set.

It is a tower, a folding screen, a coffee table, a bench, a tablet, a desk, shelves, a bookcase. It is a whole mobile set: a room by itself. It is an open structure, whose rythms are absolutely free.

Its outline makes it an informal piece of furniture, both open to the other and protecting one's personal inner space. It has no side, no bottom, you can see it from any angle, it is a space to be by yourself or to share with people.

There is a touch of everything in le Hasard.





livingstones, livingisland, Sofitel, Essaouira

# projects

The smarin studio works in the field of 'space layout design' at the request of private or institutional clients all over the world.

The smarin collections facilitate the invention of new postures and bodily attitudes in public or private spaces, for different projects of all different sizes.

Smarin designs systems and tools that adapt and suit the ever changing situations.



Installation kairos, Goodesign, Design week Milan



marches, DAS LENBACHHAUS, Ihr Kunstmuseum in München FACTS & FICTION, installation view, Guy Ben-Ner, Soundtrack, 2013, Single-channel video, Still, photo: Lenbachhaus, Courtesy der Künstler / of the artist und / and Sommer Contemporary Art, Tel Aviv (Munich)

Qinglong Gucuiyinxiu Clubhouse, Hangzhou,

China



Chopard, festival de Cannes



Ici Nice, exposition Anciens Abattoirs Nice, Edmond Baudoin, Jean Dupuy, Ben... Commissariat, scénographie



play YET! chez Bonton, Paris



play YET! Design Week New York



livingstones, BP oil, Rotterdam



Design intérieur, voilier JP54, de Jean Pierre Dick, Nautical Design Award



angles, Design Week New York



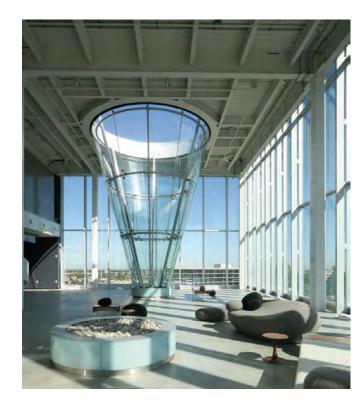
Dragon shadows, Villa Arson, Nice



livingstones, Festival de Cannes, Quinzaine des réalisateurs



Cocoon Care Center Luxury Resort Hotel Costa Navarino Pylos, Grèce



Siège du Cirque du Soleil, Montreal



Ama'r Children's Culture House København, Danemark



NPL. Penthouse, Kiev, Ukraine



marches, Festival de Cannes, Quinzaine des réalisateurs



exposition au Musée d'Art Moderne et d'Art Contemporain, Nice



Play Time au Parc Floral, Paris masterclass Play YET!



Cité des Sciences et de l'Industrie, Paris masterclass Play YET!



Restaurant les galets Hôtel Beau Rivage, Nice



Salone Internazionale del Mobile, Milan Max Mara, Via della Spiga



The Brompton Related, Kids Club, New-York



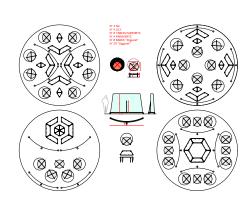
Salone Internazionale del Mobile, Milan Goodesign, The Natural Circle, Cascina Cuccagna



Exposition Ici Nice Les Abattoirs de Nice, Chantier Sang Neuf



Designer's Day, scénographie Kvadrat, Paris



Eurocopter, Storm Zone



Aéroport de Nice, aménagement de l'espace d'accueil des voyageurs



Eidos Montreal 2019



Petit bateau 2019



Musée d'Orsay 2020 Paris



Musée ethnographique Geneve 2019



Design ça tourne Rf Studio Maison & objet 2020



Yncréa Bordeau 2020



Seoul A-HUS centre commercial Starfield 2016



Marseille Nhow hotel 2019



Dubai ideal work 2017

## references

clients, partners and contractors

A&MB Annaïk et Michel Barbé sarl

Accor

Gensler A linha da Vizinha Givenchy Archtrade LLC Google Adopte un bureau Groupama Alberto Pinto Hermès

A linha da vinza Hippodrome de Longchamps Astéri Home contemporain

**Furturewave** 

Garnier

Kvadrat

l'Oréal

Louis Vuitton

Made in design

La Forge de Laguiole

Galeries Lafayette

Jacques Garcia

Ba&sh HomeSquare Baboo Hugo Boss

Bangkok University IDM France

Blackbody IMI C Birkenstock Input Interior

Blanchet d'Huismes **INSFAD** Bourgeois

Interior cowbov Bouygues Telecom JBonnet

Jean Nouvel Candy Crush

Jean Philippe Nuel Centre national de la Danse JMW Studio Chanel **KCA Architects** 

Chopard Kenzo Christian Lacroix Kerastase Christophe Pillet Krucker Partner

Cider

Cité des sciences. Paris

Clarins

Collection Pinault Lalique Création Métaphore Lancôme C.WF L'atelier optica

Dassault Aviation Le Bon Marché Design Brokers Le Negresco

Didier et Fabrice Knoll L'espace Paris Diesel Lodz Design Festival, Pologne

Dior École des Mines Saint-Etienne

**FDHFC** 

Maison Frigate FDF - Fco-Campus Mano Helsinki

Element Plus Group Mariethé Francois Girbaud Emanuel Ungaro

Marro Sp Erès Mercedes Benz Ethias Miami Boat Show Eurocopter Michigan Motion Picture

Factory Microsoft Festival de Cannes MK2

France Telecom - Orange Moatti-Rivière Fratelli Rossetti MOHD

National Geographic Nike, Tech Pack

Nokia

Norman Foster Novartsis

NY College, Athènes One Workplace Opéra de Nice Orange

Orangelo

Palais 12 du Heysel (Salle de Concert VIP à

Parc Walt Disney Resort, Orlando FL

Pasha Planète Durable **Playtime** Poliform

Printemps

Probureau aménagement

Ouinzaine des Réalisateurs, Cannes

RBC

Rockwell Group Russian Design Show Saguez and Partners

Samsung Sanofi-Aventis Senah Silvera Smalto

Société Générale Sofradam Space furniture Spirit Home Design Sportmax

Square Design Fair, Bruxelles

Steelcase Steiner samen Sumisho International

T-Mobile

Tahiti Beachcomber Resort and Spa, Tahiti

Théâtre de la Garenne Théâtre Trévise. Paris

Tony Lemâle

Uniquement Vôtre, Lausanne Valode et Pistre Architectes

Van Cleef & Arpels **VEODIA** Vilbreauin Vodafone

Volkswagen Voltex Volvo

Walt Disney Yahoo

Yatch Club Monaco

Yves Rocher Zconcept

hotels and restaurants

Anahita Hotel Ltd. Canada

Andersen Hotels SA, Rougemont, Suisse

Andresen Hotels SA, Suisse

BEST WESTERN HOTEL CELTIQUE, France

Château de Bourdeau, France Classical Hotels, Grèce

Fiesta Hotels & Resorts S.L., Espagne Hard Rock Hôtel, Ibiza, Espagne Hôtel Beau Rivage, Nice, France Hôtel de Rougemont, Suisse

Hôtel Koh-l Nor, Val Thorens, France Hôtel La Sivolière, Courchevel, France Hôtel Le Meurice, Paris, France

Hôtel le Régent, Paris, France

Hôtel Maya Long Beach, Californie, U.S.A. Hôtel Mercure Cholet Centre. France

Hôtel Métropole, Monaco

Hôtel Millenium, Conakry, Guinée

Hôtel Novotel, Dakar + Bangalore + Edimbourg

+ Jeddah. Arabie Saoudite Hotel PINETA Srl. Italie Hôtel Sheraton, Alger, Algérie Hôtel Sofitel, Essaouira, Maroc

Hôtel "The Westin Resort", Costa Navarino,

Hôtel Victoria Srl (Palace), Gallipoli, Italie Hotel Wellness ProVita A. Trafas Pologne

Hotel Windsor, France

Mas d'Artigny Hotel & Spa, St Paul de Vence,

Moar Gut 5\* Hotel GmbH Autriche Noga Hilton Hôtel, Cannes, France Office National des Forêts, France

Ouavside Hôtel - W Singapore - Sentosa Cove.

Ile de Sentosa, Singapour

Restaurant Sweet Tea, Taipei, Chine

Royal Plaza Hôtel, Jeddah, Arabie

Saoudite

Hôtel Mercure, Hamburg city Hôtel Novotel, Vienne,

Autriche

Hôtel Almodovar, Berlin

Hôtel Amare. Ibiza beach

Hôtel Radisson Blue, Athènes Hôtel Wellness ProVita.

Kolobrzeg, Pologne

Martin's Hôtel, Lauvain Nhow hôtel, Marseille

W.Hotel and alef residence, Palm

Jumeirah, Dubai

Hôtel Norge Scandie, Bergen, Norvège

Hôtel Bellevue, Dubrovnik, Croatie Hôtel Mercure Lyon Génas Eurexpo

Hôtel NH Toulouse

Hôtel Eau thermale, Avènes

Hôtel/Restaurant le Suguet, Laguiole Hôtel Ibis styles les Sables, Olonne-sur-

Hôtel Ibis styles, Brest

Hôtel Brest Western plus celtique.

Carnac

Hôtel/Restaurant L'Orée du bois.

Norrov

Hôtel St Regis Vommuli Resort,

Maldives

Hôtel Shangri-La, Singapour

Hôtel Kitayuzawa Mori no soraniwa,

Japon

Hôtel Adress Dowtown, Dubai

Hôtel Ava Bay, Hollywood, Californie Hôtel Ritz Carlton, Miami, Floride Hôtel x caret, Quintana Roo, Mexique

Hôtel Westin Ka'anapali Ocean Resort,

Lahaina Hawaï

Hôtel Marriott Renaissance Business

Bay, Marasi Dr, Dubai Le Negresco, France

P Hotel Owner LLC DBA, USA SEETELHOTEL Strandhotel Atlantic,

Allemagne clients SF clientSOCIETE HOTELIERE MOTU OMEE. Polvnésie

Française

Techpark Hotels Pvt. Ltd. Inde

# references

#### shopping centers and department stores

Centre Commercial Al Bustan Complex, Abu Dhabi, Emirats arabes

Centre Commercial Carré Sénart, Lieusaint France

Centre Commercial El Corté Inglés. Madrid, Espagne

Centre Commercial Le Terazze, La Spezia, Italie

Centre Commercial Taby Centrum, Stockholm, Suède

Centre Commercial Unibail Rodamco, Copenhague, Danemark

Centre Commercial Shinsegae Starfield

Drake General Store, Canada Mall, Gyeonggi-Do, Corée du Sud MixC world Shenzen, China Centre commercial Fisketorvet, Copenhague

Centre commercial La Cloche d'or. Luxembourg

Centre commercial Täby Centrum. Suède

Smets Concept Store, Luxembourg

### museums, institutions and galleries

Abbaye de Maubuisson, Val d'Oise Art'bsolute Galerie, Lorient Aubette 1928, Musées de Strasbourg, France Biennale Internationale de Venise, Pavillon Français, Italie Biennale Internationale du Design. Saint-Étienne, France Blickfang, Musée MAK Vienne, Autriche Carreau du Temple, Paris, France

Centre aquatique Océanopolis,

Brest, France Centre Pompidou, Paris, France

Centre Pompidou, Metz, France Champs libres, Nantes, France Cirque du soleil, Montréal, Canada Cité Radieuse Le Corbusier, Marseille.

Consorcio Parque de la Ciencias, Granada, Espagne

Domaine de Kerguéhennec, Bignan, France Exposition «Ici Nice», les Anciens Abattoirs, Nice. France

Exposition Silvera Paris, France FRAC Grand Large, Dunkerque, France Futur intérieur, Paris, France

Fondation Carmignac, Porquerolles, France Gaité Lyrique, Paris, France

Galerie Chevalier Edition, Paris, France Galerie DansLeCiel - Art Contemporain,

Cannes, France

Galerie Design Coté Mer, Paris, France Galerie Edgar, Paris, France

Galerie Joseph Karam, Paris

Galerie Mario Mazzoli, Berlin Galerie MR, Angoulême

Galerie Plisson, Lorient, France Galerie Tourny, Bordeaux, France

La Galerie du Meuble, Canada

Les Abattoirs, Toulouse, France Maif Social Club, Paris

Malmö Museer, Malmö, Suède

MAMAC. Nice. France

Maison de l'Architecture, Bordeaux, France Maison de l'art et de la communication.

Sallaumines, France

Maisons Design Galerie, Munich Maison des Métallos, Paris

Mémorial de Verdun, Fleury-devant-

Douaumont, France

MIM Mineral museum, Beyrouth, Liban Musée Bonnard, Le Cannet, France

Musée CIAM, Andorre

Musée d'Anchorage, Alaska, U.S.A.

Musée d'ethnographie de Genève, Suisse Musée d'Orsay, Paris, France

Musée du Centre d'Astronomie d'Imiloa, Hawaï

Musée des Confluences, Lyon, France Musée Guimet (MNAAG), Paris, France Musée Lenbachhaus, Munich, Allemagne Musée MAK Vienne, Autriche

Musée Moomin museum of Tampere Art Mus, Finlande

Musée MUDAC, Lausanne, Suisse

Musée national des arts asiatiques Guimet. Paris, France

Musée Réattu, Arles, France

Museo delle Scienze, Trento, Italie

Museum M, Leuven, Belgique

Nouveau Musée National Monaco, Monaco NTCRI, Taiwan

PACE GALLERY LONDON, Londres

Palais de Tokyo, Paris, France Pavillon des Arts et du Design, Paris

Pinault Collection, Paris, France Théâtre de Nice, Nice, France

Université du Luxembourg Université du

Lautaret

VIA, Paris, France

Villa Arson Nice France

Villa Noailles, Hyères, France

Walker Art Center Minneapolis, Minnesota,

États-Unis

Musée des Sciences Hong Kong 1000 Formes, Clermont Ferrand, France

### media libraries and bookstores

Bibliothèque de Saint Cergues, France EKZ Bibliotheksservice. Reutlingen.

Librairie L'embarcadère, Saint-Nazaire Médiathèque d'Altkirch, France Médiathèque d'Auby, France

Médiathèque de Boulazac, France

Médiathèque de Caen. France Médiathèque de Colombes, France

Médiathèque de Lyon, France

Médiathèque de Mourenx, France

Médiathèque de Quimper, France Médiathèque de Poitiers, France

Médiathèque de Saint Claude, France Médiathèque de Saran, France

Médiathèque Salim Hatubou, Marseille

Médiathèque de Thionville, France

Médiathèque de Vannes, France

Médiathèque d'Isbergues, France Médiathèque Niemeyer Le Havre, France

Médiathèque Brétigny-sur-Orge

Médiathèque de Quincieux

Médiathèque Amélie Murat, Chamelières

Médiathèque de Limonest

Médiathèque de Saint-Claude

Médiathèque de Saint-Yvi, Saint-Yvi, France

Médiathèque Louis-Aragon, Fontenay-sous-Bois

Médiathèque St Laurent de la Salanque

Maison de l'art et de la communication,

Sallaumines

Bibliothèque Carignan, Carignan de Bordeaux

Bibliothèque d'Autun

Bibliothèque de Fillinges

Design London, King Cross, Londres, Angleterre

Les Infidèles

Les nouveaux explorateurs, Canal + Les Temps Changent, le film Paris, le film, Cédric Klapisch

Telle mère, telle fille

Prométhée. TF1 production

#### airports

Aéroport Charles de Gaulle 2 Paris, espace vip

Aéroport New Yark, USA

Aéroport de Revkiavik, Islande

Aéroport de Séoul. Corée du Sud

Aéroport Nice Côte d'Azur, France

Aéroport Platov, Russie

Aéroport Koltdovo, Russie

Aéroport Roissy CDG, Paris

#### movies and broadcasting

After Earth, le film Batman Vs Superman, le film Chambers Netflix Comment Ca va Bien, France 2 Des racines et des ailes, Spécial Design Film institutionnel Narciso Rodriguez Je suis mort mais j'ai des amis Les 3 Frères

