

# MIND GENOMICS GLOSSARY (A–Z)

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## A

### **Absolute Coefficient**

The magnitude of a message's impact without considering whether it increases or decreases response. It highlights messages that strongly move people in any direction.

**Key takeaway:** A large absolute coefficient means the message truly matters and influences decision making.

### **Additive Model**

A statistical model where the effects of individual messages add together to create the total response. It treats each message as contributing an independent effect.

**Key takeaway:** Mind Genomics uses additive models so it can isolate the power of each idea inside a vignette.

### **Algorithmic Segmentation**

Segmenting people based on statistical patterns in their responses rather than demographics.

**Key takeaway:** Mind Genomics groups people by how they think, creating far more accurate and respectful segments.

### **Analysis of Variance (ANOVA)**

A statistical comparison of means across groups to see whether differences are significant.

**Key takeaway:** ANOVA shows that differences exist, but Mind Genomics identifies the specific messages that create those differences.

### **Attribute**

A feature or characteristic, often used in traditional conjoint studies to describe product traits.  
**Key takeaway:** Mind Genomics focuses on messages rather than product attributes because messages reveal deeper psychological truth.

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## B

### Balanced Design

A study structure where each message appears an equal number of times across vignettes in varied combinations.

**Key takeaway:** Balanced designs enable clean scientific measurement of each message.

### Baseline Response

The average response before message effects are added.

**Key takeaway:** Baseline helps interpret how far drivers raise response and how far deterrents lower it.

### Behavioral Driver

A message that increases the likelihood of a desired behavior or decision.

**Key takeaway:** Mind Genomics identifies behavioral drivers empirically instead of relying on assumptions.

### BimiLeap

The platform that allows people to build Mind Genomics studies, generate vignettes, collect ratings, and produce coefficient based insights and mindsets.

**Key takeaway:** BimiLeap brings the science of Mind Genomics to everyday learners for the cost of a cup of coffee.

### Bottom-Up View

An analytic view that begins with each mindset individually before aggregating upward to the population.

**Key takeaway:** Bottom up analysis respects the reality that people think in different patterns, not averages.

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## C

### Coefficient

A numerical value that shows how much a message raises or lowers response.

**Key takeaway:** Coefficients reveal true cause and effect behind human decision making.

### Comparative Coefficients View

A table showing how a single message performs across all mindsets.

**Key takeaway:** This view exposes alignment, conflict, and hidden segmentation.

### Conjoint Analysis

A traditional research approach that measures preference for bundles of features.

**Key takeaway:** Mind Genomics extends this logic but measures ideas, messages, and mindsets, offering deeper psychological insight.

### Consensus Messaging

Messages that perform positively across all mindsets simultaneously.

**Key takeaway:** Consensus messages unify audiences without sacrificing personalization.

### Contrast

The purposeful variation of messages across vignettes that allows regression to isolate each effect.

**Key takeaway:** Contrast is the engine of discovery in Mind Genomics.

### Crossover Message

A message that helps one mindset and harms another.

**Key takeaway:** Crossover messages are proof that one size fits all approaches often fail.

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## D

### Data Story

A narrative interpretation of what the findings reveal and why they matter.

**Key takeaway:** Mind Genomics produces data stories grounded in measurable patterns, not speculation.

## Decision Architecture

The structure of how choices are presented to people.

**Key takeaway:** Mind Genomics reveals which messages shape decisions before the architecture is designed.

## Deterrent

A message with a negative coefficient that lowers interest, trust, or likelihood of choosing.

**Key takeaway:** Understanding deterrents is essential because avoiding the wrong message can matter as much as choosing the right one.

## Design Matrix

The blueprint that determines how messages are assigned across vignettes.

**Key takeaway:** The design matrix is what makes Mind Genomics scientifically valid.

## Discrete Choice Modeling

A model where people choose one option from several, often used in marketing research.

**Key takeaway:** Mind Genomics is more flexible because it evaluates message impact directly, not forced choices.

## Driver

A message that significantly raises response due to a strong positive coefficient.

**Key takeaway:** Drivers show what makes people say yes.

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# E

## Effect Size

A measure of how strongly a variable influences an outcome.

**Key takeaway:** In Mind Genomics, the effect size is expressed in coefficients that reflect real world impact.

## Element

A short idea or thought that appears inside a vignette.

**Key takeaway:** Elements are the atomic units of the study and the basis for coefficient analysis.

## Empirical Segmentation

Segmenting audiences based on observable behavior or response patterns.

**Key takeaway:** Mindsets are empirical segments drawn from real thinking behavior, not assumptions.

## Experimental Design

The scientific structure for how elements are combined in the study.

**Key takeaway:** Good design prevents noise and ensures each message can be measured independently.

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## F

### Factor

A variable tested in a study. In Mind Genomics, each message is a factor whose effect is quantified.

**Key takeaway:** Each factor's measurable impact shows how people think.

### Full Population Grid

A table listing the coefficients for every message across the full sample.

**Key takeaway:** Useful for quick scanning, but mindset analysis reveals the deeper story.

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## G

### Gladwell, Malcolm

A journalist who popularized Howard Moskowitz's work in his TED Talk and writing about spaghetti sauce.

**Key takeaway:** Gladwell introduced the world to the idea of many best products, but Mind Genomics goes far beyond food and consumer goods.

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## H

### Health Communication Insight

A finding that explains how patients understand or respond to health related ideas.

**Key takeaway:** Mind Genomics uncovers emotional, cognitive, and practical drivers that shape health behavior.

### Hidden Logic of Choice

The underlying patterns that explain why people respond the way they do.

**Key takeaway:** Revealing this hidden logic is the core purpose of Mind Genomics.

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## I

### Impact Score

A ranked measure of how much a message influences response.

**Key takeaway:** Helpful for scanning, but coefficients provide the real predictive insight.

### Interaction Effect

When one variable changes the effect of another.

**Key takeaway:** Mind Genomics minimizes these by design so each message can be measured independently.

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## K

### K-Clustering

The statistical method that groups respondents into mindsets based on their pattern of responses.

**Key takeaway:** K clustering creates cognitive segments based on thinking style, not demographics.

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## L

## Liking Score

The raw rating for a vignette before modeling.

**Key takeaway:** Liking is perception; coefficients are causation.

## Linear Model

A model where effects combine additively without interaction.

**Key takeaway:** Mind Genomics uses linear models to reveal clean, isolated message effects.

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# M

## MaxDiff (Maximum Difference Scaling)

A method where respondents choose the best and worst options from a list.

**Key takeaway:** MaxDiff ranks preferences, while Mind Genomics explains them.

## Meaning Trace

The deeper pattern of meaning revealed by the way messages influence a mindset.

**Key takeaway:** Meaning traces allow qualitative storytelling grounded in quantitative truth.

## Message

A short, clear idea presented to respondents.

**Key takeaway:** Messages are the real world thoughts whose effects can be scientifically measured.

## Mindset

A segment of people who share a similar pattern of response to messages.

**Key takeaway:** Mindsets represent how people think, not who they are.

## Mindset Fingerprint

A graphic or tabular display of the distinctive pattern that defines a mindset.

**Key takeaway:** Fingerprints make invisible thinking patterns visible.

## Mindset Story

A narrative summary of what defines a mindset based on its strongest drivers and deterrents.

**Key takeaway:** It offers precise language for communicating with each segment.

## **Moskowitz, Howard R.**

The creator of Mind Genomics and a Harvard trained experimental psychologist whose work transformed product development and communication science.

**Key takeaway:** Howard proved the world does not consist of average consumers but of distinct mindsets with distinct desires.

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## **N**

### **NPS (Net Promoter Score)**

A simple measure of likelihood to recommend a product or service.

**Key takeaway:** NPS shows direction, but Mind Genomics reveals the reasons behind the number.

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## **O**

### **Orthogonal Design**

A design structure ensuring variables do not overlap, allowing clean measurement of each independent effect.

**Key takeaway:** Orthogonality gives Mind Genomics its precision.

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## **P**

### **Pattern of Response**

The unique way each respondent reacts to the full set of messages.

**Key takeaway:** These patterns form the raw material that becomes mindsets.

### **Perceptual Space**



The mental framework people use to interpret choices.

**Key takeaway:** Mind Genomics maps this space through mindset segmentation.

## **Population Grid**

A view showing coefficients for the entire sample.

**Key takeaway:** Useful for summaries but hides powerful mindset differences.

## **Predictive Model**

A model that forecasts how someone will respond to a message.

**Key takeaway:** Mind Genomics produces predictive models grounded in coefficients and mindsets.

## **PVI (Personal Viewpoint Identifier)**

A short quiz that assigns someone to a mindset based on their thinking pattern.

**Key takeaway:** The PVI extends the study into practical personalization.

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# **R**

## **Regression Analysis**

The statistical method Mind Genomics uses to determine message effects.

**Key takeaway:** Regression makes the science predictive instead of descriptive.

## **Response Distribution**

The range of how respondents scored vignettes or messages.

**Key takeaway:** Distribution hints at differences, but coefficients explain them.

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# **S**

## **Segmentation**

Dividing a population into meaningful groups.

**Key takeaway:** Mind Genomics segments by cognition and decision making, not demographics.

## **Signal vs. Noise**

Signal is meaningful effect; noise is random variation.

**Key takeaway:** Mind Genomics is engineered to amplify signal and reduce noise through contrast.

## **Silhouette**

A visual pattern that shows how a mindset reacts to different categories of messages.

**Key takeaway:** Silhouettes help you see patterns quickly.

## **Stevens, S. S. (Stanley Smith Stevens)**

A foundational psychologist known for psychophysics and Stevens' Power Law; he taught Howard Moskowitz at Harvard and shaped his scientific thinking.

**Key takeaway:** Stevens provided the philosophical foundation for measuring human perception scientifically.

## **Stimulus Balance**

Ensuring equal exposure of messages across vignettes.

**Key takeaway:** Balanced stimuli yield trustworthy coefficients.

## **Stimulus Set**

The total collection of vignettes used in the study.

**Key takeaway:** The full stimulus set creates the variation needed for discovery.

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# **T**

## **Thematic Interpretation**

Organizing drivers and deterrents into meaningful themes.

**Key takeaway:** Mind Genomics finds themes based on measured effects, not intuition.

## **Threshold Effect**

The point where a message begins to meaningfully change response.

**Key takeaway:** Thresholds appear naturally when coefficients grow in magnitude.

## Top-Box / Bottom-Box Scores

Raw percentages of respondents selecting high or low scores.

**Key takeaway:** Useful for context, but coefficients offer deeper insight.

## Top-Down View

An analysis starting at the population level before exploring mindsets.

**Key takeaway:** Useful summary, but deeper truth emerges in mindset analysis.

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# U

## Use-Case Mapping

Connecting insights to practical applications across domains.

**Key takeaway:** Mind Genomics becomes strategic when mapped to real world action.

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# V

## Variability Profile

A view showing how much responses differ across individuals or groups.

**Key takeaway:** Mind Genomics explains variability through mindsets.

## Vignette

A short combination of messages presented as a mini scenario for respondents to rate.

**Key takeaway:** Vignettes mimic real decision making while still allowing message level measurement.

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# W

## Weight of Evidence

The collective strength of data supporting a message's impact.

**Key takeaway:** Coefficients provide the weight of evidence in Mind Genomics.

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## Z

### Zero-Sum Interpretation

The incorrect belief that if one message succeeds, another must fail.

**Key takeaway:** Mind Genomics shows that different messages succeed for different mindsets without conflict.