



United Taekwon-Do Alliance

**Tournament Officials
Certification Course - Rules**

2025

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Note: The UTA President and officials reserve the right to make changes and revisions to tournament certification course and tournament rules. The UTA will notify and publish these changes and revisions.

Section 1 – Purpose

The purpose to certify all United TaeKwon-Do Alliance (UTA) members and affiliates who are eligible to act in the capacity of a tournament official is to ensure all tournaments that are hosted or sanctioned by the UTA are run uniformly, safely, and without bias. It is important that all competitors and guests attending an event receive the best possible experience and leave the event knowing they attended a professionally run tournament, had great competition, and felt they were treated fairly and were welcomed to be there.

To have tournament regulations and rules that are followed consistently by all UTA member schools will only create a positive experience for all competitors and guests and will cause the events to grow and become more successful year after year. It is also the intention to create and offer rules and regulations that can be utilized by affiliate organizations allowing them to host UTA sanctioned events.

All certified officials will agree to organize, run, regulate, and judge tournaments without bias, ensure the best experience possible for all competitors and guests, and commit to providing a positive influence.

If all UTA member schools and affiliates were to follow the same rules and regulations, competitors and guests from all over the country and the world will be part of the strongest, most successful, and rapidly growing tournament they would have the opportunity to compete in.

UTA tournaments and events will focus on:

1. Safety – first and foremost
2. Fair / unbiased judging
3. Challenging competition
4. Best experience possible

Section 2 – Classifications

It will be agreed upon by all schools/instructors involved that we will only use certified umpires/judges for our events. It will be the responsibility of the host instructor to contact the appropriate number of judges he/she feels is required to properly host an event.

Scorekeeper and/or Timekeeper

1. Any 2nd Gup or higher
2. Must be 13 years of age or older
3. Valid and current UTA Judges certification
4. In the event of a shortage of judges, can be called upon to corner judge a ring
5. Work at least one event per year
6. Have tournament participation experience
7. Have a basic knowledge of tournament rules and protocol

Class C Judge – (Corner Judge) Level 1 Sparring Division – Black Tie

1. Must be 16 years of age or older
2. Must have participated, passed, and certified in UTA Judges certification course
3. Must hold a current UTA Judge certificate / credentials (valid for 2 years)
4. Can be utilized as a scorekeeper/timekeeper
5. Work at least one event per year, preferably two
6. Have full knowledge of tournament rules and protocol
7. Good understanding of bracketing and bye systems
8. For Juniors – minimum age of 13 and minimum rank of 2nd Degree (Dan) Black Belt
 - a. Allowed to judge competitors 12 and under, and 1st Degree (Dan) and under

Class C Judge - (Corner Judge) Level 2 – Navy Blue Tie

1. Must be a 1st Degree (Dan) Black Belt
2. Must be at least 16 years of age or older
3. Must have participated, passed, and certified in UTA Judges certification course
4. Must hold a current UTA Judge certificate / credentials (valid for 2 years)
5. Can be utilized as a scorekeeper/timekeeper
6. Work at least one event per year, preferably two
7. Have tournament participation experience
8. Have full knowledge of tournament rules, protocol, managing a ring
9. Good understanding of bracketing and bye systems
10. Must have knowledge of patterns up to your rank – either ITF or WT

Class B Judge - (Center Judge) Level 3 – Sparring Only – Purple Tie

1. Must be at least 17 years of age or older
2. Must be at least a 1st Degree (Dan) in any Martial Art style
3. Must have participated, passed, and certified in UTA Judges certification course
4. Must hold a current UTA Judge certificate / credentials (valid for 2 years)
5. Must be CPR certified

Class B Judge - (Center Judge) Level 4 – Red Tie

6. Must be at least a 2nd Degree (Dan) Black Belt
7. Must be at least 18 years of age or older
8. Must have participated, passed, and certified in UTA Judges certification course
9. Must hold a current UTA Judge certificate / credentials (valid for 2 years)
10. Can be utilized as a corner judge
11. Work at least one event per year, preferably two
12. Have tournament participation experience
13. Have excellent knowledge of tournament rules, protocol, ring management and maintain safety
14. Must have knowledge of patterns up to your rank – either ITF or WT
15. Have excellent knowledge of bracketing and bye systems
16. Good ring presence
17. Will conduct all ring assignments, protocols, judging and officials paper work.

18. Have thorough knowledge of proper coaching and protest protocols

Class A Judge – (International Referee) Level 5 – Gold Tie

1. Minimum rank of 3rd Degree (Dan) Black Belt
2. Must be at least 18 years of age or older
3. Responsible for center referee in ITF and WT events
4. Responsible for acting as jury and or official
5. Understands all ITF and WT patterns / forms and sparring formats

TOURNAMENT DIRECTOR / FLOOR DIRECTOR

1. Must be at least a 4th Degree (Dan) Black Belt
2. Must be at least 21 years of age or older
3. Valid and current UTA class B Level 4, or class A certification
4. Cannot be part of the protest committee
5. Cannot be a coach to any student



Section 3 – Officials / Judges / Referees / Umpires

Attire

This is required for all judging activities. It is important for the total image of the association that the competition day is special for the competitor. The adherence to the dress code will provide the correct feedback to both competitors and spectators that UTA events are professionally operated. It is strongly suggested that all Black Belts follow this dress code philosophy and wear the proper attire. If a judge does not comply with the official UTA dress code they will be asked to leave the competition area and will forfeit any potential compensation.

1. No DoBoks are allowed for tournament officials, judges, or referees
2. Attire (clothing that is allowed):
 - a. UTA navy blue suit coat with rank bars and UTA emblems (optional for judging)
 - b. Black or Navy blue pants
 - c. UTA official white collared dress shirt supplied by the UTA.
 - d. Officially approved dress tie that is appropriate to your certification level supplied by the UTA.
 - e. Either black dress shoes or white tennis shoes
3. Display current tournament official credentials / lanyard
4. Note: If you are competing you will be given time to change into your DoBok.

Safety

This will be number one priority at all times. It must be enforced that proper control and focus of techniques are required. Excessive or uncontrolled contact will not be allowed.

In the event of an injury:

1. Center Judge will call for medical staff / first responder immediately.
2. Tournament director will report to the ring to assist with the situation.
3. All other ring officials will stand and turn away from the ring to ensure no one else enters the ring.
4. Medical staff / first responder will assess the competitor and determine if he/she will be able to continue the match. Only the medical staff / first responder can make this determination.
5. In the event of a competitor being knocked out or a serious injury paramedics will be called to aid the injured competitor.
6. The injured competitor will not be moved unless medical staff or paramedics remove them or say it is all right to do so.
7. A competitor of legal age or a parent / guardian of a minor child has the right to refuse medical transport but must sign a release from the paramedics.
8. A report must be completed in the event of an injury requiring medical staff and / or paramedics.

Section 4 - General Rules for Officials and Judges

1. Pattern / Form Competition – Judges must be at least one rank higher than the division they are judging.
2. The competitors are more important than egos – treat a competitor as you would like to be treated.
3. Center referee will be in charge of ring at all times.
4. Corner judges and ring officials are to assist with the control and safety of the ring.
5. All officials must remain in their ring until patterns and sparring competition and concluding paperwork are complete.
6. Judges will show no prejudice in judging students as it is the philosophy of the UTA that while competing, all schools come together and become one school. Judges will agree not to be biased and will judge fairly and honestly, not showing any favoritism towards any school, federation, organization, style or method of performing the patterns of their school (sine wave vs. action reaction force, etc).
7. At the start of each division the Center Judge will:
 - 7.1. Verify all competitors are present and bracketed properly.
 - 7.2. Students from the same school should not compete in first round if possible.
 - 7.3. Give a brief explanation of the rules and safety.
 - 7.4. The Center Judge will check all competitors sparring equipment ensuring each competitor has the proper protective equipment. No competitor is allowed to spar if he/she is missing any required gear or if the gear is ripped, torn, and can cause harm to the other competitors.
8. Officials should not talk among themselves during patterns as a matter of courtesy towards competitors.
9. Judging your own students - If the judge has a student competing in his ring, then that judge must inform the center judge of that situation. Final determination will be left up to the center judge. And if the center judge has a student in his ring then he must inform the Floor director so that he can make a decision.
10. No three judges may be from the same school.
11. Pattern Form Variations - Center Judges will instruct corner Judges to recognize differences in form styles and techniques by students from different schools and regions. The UTA has grown and consequently, differences in styles and technique may exist. Therefore, judges should score on general forms criteria.
 - 11.1. Traditional Patterns – ITF or WT cannot have additional techniques added. In addition all techniques should adhere to the written text / documents of that system. The number of movements and techniques as defined in the written documentation / books (1983 or prior) cannot change. The competitor must be consistent in their loads, execution, heights of techniques, and stances. A judge cannot take into account if the competitor is using sine wave, action / reaction force, karate style loading, breath control on movements, direction and / or height of techniques. Different organizations / schools differ in instruction method; we must understand and acknowledge this.
 - 11.2. Any pattern that has changes, alterations, or additions must be considered open patterns.
12. Sparring "Bye" System - The proper Bye System should be set up before any pattern (using head to head competition) or sparring begins. If the Center Judge has difficulty, he should ask the Floor Director or Tournament Director for assistance. Entries should be closed and byes picked five minutes after last call to ring.
13. Paperwork required - The Center Judge is responsible for turning in result sheets and entry cards to the Tournament Director's operation table immediately after the competition. Result sheets MUST BE COMPLETE, CORRECT, AND LEGIBLE. Judges should spell students name phonically in parenthesis beside their name if the pronunciation of their name is difficult. The Center Judge should present awards to the winners in the center of the ring immediately after each division competition unless otherwise instructed. He/she will also congratulate each winner while shaking their hand.
14. Be flexible! There is a difference between 2 ten year old beginners and 2 adult Black Belts sparring. There is also a difference between two matchers who are evenly matched and those who are clearly mismatched. Understand the level of contact that should be allowed, control the matchers as needed.
15. Judges will give the competitors in their care their complete and undivided attention.
16. Judges will show respect and demonstrate a professional attitude at all times.
17. Judging Ethics - Demonstrations of prejudice, lack of ring attentiveness, etc., shall be cause for warning from higher officials at any UTA tournament. Any such warnings shall become part of the judge's permanent record. Three warnings within a 12-month period will bring a mandatory two-year suspension from all official activities including judging or participating in tournaments or testing events.

18. Center Judges or Corner Judges having difficulties in resolving a given situation should ask the tournament director or the floor director for rulings. Do not guess. Ask officials immediately for help.
- 18.1. Protests:
- 18.2. A competitor's instructor cannot make a protest unless he/she has been through the UTA coaching course and was the competitor's coach at that time. Only coaches can make protests.
- 18.3. In order to file a protest a \$100 protest fee must be put up front before the protest is allowed. This is to ensure protest are legitimate and will carry weight. Protests are not to be used to delay or "vent" a call. If the protest is found in favor of the coach lodging it the \$100 will be returned and appropriate action will be taken. If the protest is found to be without merit the \$100 will not be returned.
- 18.4. Only registered coaches can file a protest. Instructors or students may not file a protest.
- 18.5. An official protest may be brought forward by the student's coach in a proper fashion. This official protest should first be brought to the Center Judge who will then consult with the immediate Floor director.
- 18.6. Each party (coach & center judge) will present the facts of the disputed situation to the Floor director, Tournament Director, and appointed Senior Instructors as deemed. This committee of uninvolved Senior Instructors will determine the proper course of decision. This ruling will be considered the fairest decision for all parties and the final ruling will be respectfully accepted by all involved.



Section 5 - General Rules for Competitors

1. Competitors must wear a complete Style Specific uniform – jacket and pants. No T-shirts and no jewelry.
2. If a competitor wears glasses they must be a sport safety type (plastic lenses) to ensure the safety of the competitor in the event they are broken.
3. All sparring competitors must provide their own safety equipment and have it with them at the time they report for their division in their ring. Specific safety equipment will be addressed in the sparring rules. Foam dipped gear, verve or top ten style gear only.
4. All competitors must sign a liability waiver. A parent / guardian will sign the waiver for a minor child. All competitors and spectators assume responsibility for their own valuables inside and outside the competition area.
5. All competitors, instructors, parents, and guests are expected to demonstrate a positive, professional attitude at all times. Anyone using improper language, being disrespectful towards another competitor, tournament official, another guest, school, or parent will be asked to leave immediately.
6. If a parent, instructor, or guest of a competitor is being disrespectful, threatening, coaching, or displaying a negative attitude towards anyone in the ring while competing, the competitor will risk being disqualified and all parties will be asked to leave immediately without a refund. Everyone is at the event to have quality competition, have fun, and learn. It must be a positive experience.
7. All children/minors must be supervised at all times. Parent or guardian will be held responsible.
8. Competitors, tournament officials, and coaches with an appropriate coaching pass are allowed in the competition area.
9. Coaching is allowed by anyone who has completed the UTA coaching certification course and must follow rules set forth for coaching.
10. Age of competitors and proof of age – If age is questioned a competitor will be asked to provide proof of age. If proof cannot be provided tournament director can move the competitor to a different division at his / her discretion.
11. Refunds are at the discretion of the tournament promoter.
12. Competitors are responsible to pay attention and listen for their called ring assignments. Every effort will be made to ensure enough time is given and announcements are made to give the opportunity to report to their assigned rings. If a division has been closed and bracketing has begun late arrivals will not be accepted.
13. Report to your assigned ring promptly – professional, courteous and respectful martial artists are welcome. Anyone using inappropriate language, showing disrespect towards officials, competitors or spectators will be asked to leave without a refund.

Section 6 – Ring Protocol

1. Rings for Competition
 - 1.1. Rings for competition shall be a minimum of 18 x 18 feet and will not exceed 24 x 24 feet.
 - 1.2. Does not need to be a mat surface.
 - 1.3. For pattern competition the competitors are allowed to step outside the ring.
 - 1.4. Ring markings shall be no less than 1-1/2" in width, start lines 5' apart in the center. All clearly visible.
 - 1.5. Ring equipment – time clock / stop watch, markers to distinguish matchers, calculator, pens, extra bracket sheets, division sheets, bye list, end of time marker to throw into ring (not at center judge).
 - 1.6. Table and appropriate number of chairs to run ring properly.
 - 1.7. Complete set of rules and regulations.
 - 1.8. Proper number of awards to present at the end of each division.
2. Division pre-staged – patterns and sparring:
 - 2.1. Center judge will verify number of competitors on bracket sheets to actual number of competitors in the ring.
 - 2.2. Center judge will verify accuracy of bracket sheets making any revisions as needed.
3. Divisions not pre-staged:
 - 3.1. Center judge will line up competitors by rank and collect division slips.
 - 3.2. Center judge will deliver division slips to scorekeeper and assist with bracketing.
 - 3.3. Center judge will verify all competitors are present and bracketed properly before competition begins.
4. Center judge will address each new division with a reminder of safety, control, and fair competition.
5. Center judge will ask all officials and competitors to stand and officially bow in the division.
6. Center judge will give all commands to the ring officials / competitors.
7. All judges / umpires will follow appropriate commands, signals, and terminology.
8. Proper signals and protocol for patterns:
 - 8.1. When the 2 competitors have completed their pattern the center judge will bring them back to ready stance.
 - 8.2. The center judge will say "judges ready" then "point".
 - 8.3. All judges will point to the competitor they believe did the best pattern.
 - 8.4. The call / point to competitor must be immediate without hesitation or looking at the other judges call.
9. Proper signals and protocol for sparring:
 - 9.1. Start of match – have competitors face center judge – center judge has hands up facing himself / herself and give command to bow motioning hands to center judge.
 - 9.2. Have competitors face each other – center judge has hands up facing each other and give command to bow – lowering hands towards each other.
 - 9.3. Give command for matching stance placing a hand between the matchers.
 - 9.4. Make eye contact with each corner judge asking if they are ready ensuring a reply is given, make eye contact with time and score keeper asking if they are ready ensuring a reply is given.
 - 9.5. Start match by calling "match" or "Sijak" and withdraw hand.
 - 9.6. If a judge sees a point or what should be a warning he / she will call "BREAK" loudly. The center judge will separate the competitors where they are.
 - 9.6.1. If the call was for a point, all the judge has to call out is BREAK.
 - 9.6.2. If the call was for a warning, the judge will call out BREAK then immediately following "CALL FOR WARNING".
 - 9.7. The center judge will bring the competitors to the center of the ring
 - 9.7.1. If there was no warning called the center judge will make a call for point – POINT. Award point(s) if applicable.
 - 9.7.2. If there was a call for warning the center judge will make a call for warning – WARNING. Issue the warning if applicable.
 - 9.7.3. If there is a call for point and warning, the call for warning will be voted on first, then the call for point. If a competitor is given a warning they cannot receive a point.
 - 9.8. If a judge does not see a point, when a call for point is made place a hand over eyes.
 - 9.9. If a judge believes a possibly point is blocked cross arms in front.

- 9.10. If a judge believes a point is scored with one hand point to the competitor to be awarded and the other hand hold up 1, 2, or 3 fingers indicating the number of points to be awarded.
- 9.11. At the end of the match only hold up the hand of the competitor who won the match and announce "winner".
- 9.12. Follow protocol 9.2 and then 9.1
- 9.13. Have them shake hands to show good sportsmanship.



Section 7 – Responsibilities of Officials

Center Judge:

1. Number one responsibility is competitor safety at all times.
2. Make the event and the competitors divisions are a positive, enjoyable, and challenging for the students and parents. Stay engaged with the competitors and ensures all ring officials do the same.
3. Shall manage the ring from start to finish as assigned by the tournament director.
4. Shall ensure all competitors are properly recorded and bracketed before the start of the competition. Make sure number of competitors matches number on bracket sheet. Ensure bye's are correct and bracket sheet properly arranged.
5. Shall ensure all corner judges and ring officials are ready for the start of competition.
6. Keep all corner judges and ring officials available to ensure efficient time management.
7. Make final decisions regarding disputed scoring or bracketing errors.
8. Contact tournament promoter in the event of a problem in the ring and contact medical personnel in the event of an injury.
9. Make sure corner judges are calling their scores quickly and confidently (no late calls).
10. Line up competitors at the end of division and deliver awards – officially bow out the division.
11. Ensure calls are not influenced or made with prejudice towards a competitor.
12. To enforce all tournament rules, protocol, and equipment:
 - 12.1. Ensure all competitors are wearing proper uniforms and no jewelry.
 - 12.2. Check the equipment of the players.
 - 12.3. Control the conduct of the matches.
 - 12.4. Break the matchers as required.
 - 12.5. Request medical assistance if needed.
 - 12.6. Wipe the gloves of fallen player.
 - 12.7. Give warnings or disqualifications.
 - 12.8. Be sure the matchers obey the rules.
 - 12.9. Ensure the ring personnel perform their duties correctly.

Corner Judge:

1. Award points during sparring only for clean techniques.
2. Be decisive and timely in your judging.
3. In the event a competitor is injured, prevent anyone from entering the ring.
4. May be asked by the center judge to give an opinion regarding contact or a warning.
5. Be consistent in their judgment.
6. Be fair to all contestants.
7. Conduct themselves in a professional manner at all times.

Scorekeeper:

1. Maintain the bracket and score sheets – make sure points are added accurately.
2. Call the current competitors and on-deck competitors to ringside.
3. Note the red and blue matchers with appropriately colored flags.
4. Mark points, and warnings as noted by the center judge.
5. Advance the winners of matches on bracket sheets.
6. Complete bracket sheets including ring information.
7. Turn in score sheets to center judge.
8. Ensure that if any problem with bracketing sheets arises, ring director is notified.
9. Record a brief description on the back of the bracket sheet when an injury occurs in a ring.
10. Escort winners to podium or awards area if necessary.

Timekeeper:

1. Know how to operate the time clock.
2. Start the time when signaled by center judge.
3. Stop and restart the time when signaled by center judge.
4. Throw in the end of time marker, and yell "Time" when time runs out – do not aim at anyone in ring!
5. Assist the scorekeeper as required.

Note: If volunteer timekeepers and scorekeepers are utilized they must attend a meeting prior to the start of the event to receive basic knowledge of the tournament rules. It is understood the volunteers would not have tournament official attire but they should receive a temporary form of identification so competitors and spectators see unified officials.

Samples of identification:

1. Tournament official shirt with proper markings.
2. Tournament official vest (safety style) with proper markings.
3. Tournament official identification card with lanyard.
4. Full Taekwondo uniform.

Tournament Director:

The duty of the Tournament Director is the general supervision of the event. Floor Directors, Ring directors, protest committee, Center judges and Corner Judges are under the Tournament Director's jurisdiction. The tournament director cannot be part of protest committee and must abide by their decision(s).

Floor Director:

The responsibility of the Floor Director is to generally oversee an assigned number of rings. Checking the proper division splits, checking the bye systems, pre staging divisions prior to competition and mediating the rules system. The Floor Director works directly with the Tournament Director to keep the competition in each ring full and continual as well as monitoring the judge's skill level. It is the intent of the Floor Director's position to help insure a higher level of safety and fairness for the competitor as well as a better level of judging quality. The Floor Director cannot be part of the protest committee and must abide by their decision(s).

Ring Directors:

The responsibility of the Ring Directors is to monitor and observe the Center Judge, Corner Judges, and all other ring personnel are performing their duties correctly keeping safety first, without biased and with fairness. If an issue arises they will immediately call for time and meet with the ring officials discussing the issues. If it continues they will contact the Tournament Director and have a change of ring personnel. Ring directors can have input into a protest if they saw firsthand what took place.

Section 8 - Recommended Competition Divisions

1. It is the intention of the UTA and affiliated Organizations to offer challenging and fair competition to all who attend. The recommended divisions and processes have been carefully thought out to complete this goal.
2. Run divisions high rank to low rank in order to give the lower ranks a chance to see the higher levels of competition.
3. If there is a single competitor in a division there will be several options given to the competitor:
 - 3.1. Automatically be awarded 1st place. If it is a pattern division let the competitor perform and score accordingly.
 - 3.2. Be moved up by age or rank only after consulting with their coach, instructor, or parent (for minor child).
4. Moving up or in divisions – in the event there is one competitor in a division, that competitor 15 or younger can move up 1 age division or move up in level of competition (beginner to intermediate). No children will be allowed to advance into adult divisions. 16-17 year old competitors may only move up in level of competition, not up in age. An adult 30+ may move down in age or up in level of competition. Adults 18 to 29 may not move up in age, only up in level of competition.
5. Division Break Down:
 - 5.1. Demonstration Team**
 - 5.1.1. Demonstration teams may compete in one of three categories.
 - 5.1.2. 10 competitors or less.
 - 5.1.3. 11- 20 competitors
 - 5.1.4. 21 or more competitors
 - 5.1.5. 5 minutes in length and no longer. Over time limit will add to the deduction of points. Music is optional.
 - 5.2. Special Needs**
 - 5.2.1. Pattern divisions will be established based on number of competitors entered.
 - 5.2.2. If there is only one special needs student that wants to do sparring, he/she must compete in the standard sparring division.
 - 5.2.3. Traditional Forms and Point Sparring In the UTA we have many members schools who use various belt ranking systems. Divisions will be divided into four categories. 4. Beginners – White, Yellow and Orange belts, 9th, 8th and 7th Gup. (No Sparring allowed) 5. Intermediate – Green, Camouflage, Blue and Purple. 6th, 5th, 4th and 3rd Gup. 6. Beginner advanced – Red and Brown belts. 2nd and 1st Gup. 7. Advanced – All Black Belt ranks divided by and Dan ranking.
 - 5.3. Traditional Patterns / Forms and Point Sparring**
 - 5.3.1. In the UTA we have many member schools that use various belt ranking systems. Divisions will be divided into five categories:
 - 5.3.1.1. Beginner – White, Yellow, Orange Belts – 9th, 8th, 7th Gup (no sparring allowed)
 - 5.3.1.2. Intermediate – Green, Camouflage, Blue and Purple Belts – 6th, 5th, 4th and 3rd Gup.
 - 5.3.1.3. Advanced – Red and Brown Belts, 2nd and 1st Gup.
 - 5.3.1.4. Black Belt – All Black Belts are divided by and Dan ranking.
 - 5.3.2. Divisions will also be broken down by age along with rank:
 - 5.3.2.1. 5 & under Little Dragons/Tiny Tigers.
 - 5.3.2.2. 6-7 Boys/Girls White, Yellow, Orange Belts – 9th, 8th, 7th Gup
 - 5.3.2.3. 6-7 Boys Green, Camouflage, Blue and Purple Belts – 6th, 5th, 4th, 3rd Gup.
 - 5.3.2.4. 6-7 Boys Red and Brown Belts, 2nd, 1st Gup.
 - 5.3.2.5. 6-7 Girls 6-7Girls Green, Camouflage, Blue and Purple Belts – 6th, 5th, 4th, 3rd Gup.
 - 5.3.2.6. 6-7 Boys 1st Dan Black Belt

- 5.3.2.7. 6-7 Girls 1st Dan Black Belt
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- 5.3.2.30. 12-13 Girls 1st Dan Black Belt
- 5.3.2.31. 12-13 Boys 2nd Dan Black Belt
- 5.3.2.32. 12-13 Girls 2nd Dan Black Belt
- 5.3.2.33. 14-15 Boys/Girls White, Yellow, Orange Belts – 9th, 8th, 7th Gup
- 5.3.2.34. 14-15 Boys Green, Camouflage, Blue and Purple Belts – 6th, 5th, 4th 3rd Gup.
- 5.3.2.35. 14-15 Girls Green, Camouflage, Blue, Purple Belts – 6th, 5th, 4th, 3rd Gup.
- 5.3.2.36. 14-15 Boys Red and Brown Belts, 2nd, 1st Gup.
- 5.3.2.37. 14-15 Girls Red and Brown Belts, 2nd, 1st Gup.
- 5.3.2.38. 14-15 Boys 1st Dan Black Belt
- 5.3.2.39. 14-15 Girls 1st Dan Black Belt
- 5.3.2.40. 14-15 Boys 2nd and 3rd Dan Black Belt
- 5.3.2.41. 14-15 Girls 2nd and 3rd Dan Black Belt
- 5.3.2.42. 16-17 Boys/Girls White, Yellow, Orange Belts – 9th, 8th, 7th Gup
- 5.3.2.43. 16-17 Boys Green, Camouflage, Blue and Purple Belts – 6th, 5th, 4th, 3rd Gup.
- 5.3.2.44. 16-17 Girls Green, Camouflage, Blue, Purple Belts – 6th, 5th, 4th, 3rd Gup.
- 5.3.2.45. 16-17 Boys Red and Brown Belts, 2nd, 1st Gup.
- 5.3.2.46. 16-17 Girls Red and Brown Belts, 2nd, 1st Gup.
- 5.3.2.47. 16-17 Boys 1st Dan Black Belt
- 5.3.2.48. 16-17 Girls 1st Dan Black Belt
- 5.3.2.49. 16-17 Boys 2nd Dan Black Belt
- 5.3.2.50. 16-17 Boys 3rd Dan Black Belt
- 5.3.2.51. 16-17 Girls 2nd Dan Black Belt
- 5.3.2.52. 16-17 Girls 3rd Dan Black Belt
- 5.3.2.53. 18-35 Men/Women White, Yellow, Orange Belts – 9th, 8th, 7th Gup
- 5.3.2.54. 18-35 Men Green, Camouflage, Blue and Purple Belts – 6th, 5th, 4th, 3rd Gup.
- 5.3.2.55. 18-35 Women Green, Camouflage, Blue, Purple Belts – 6th, 5th, 4th, 3rd Gup.
- 5.3.2.56. 18-35 Men Red and Brown Belts, 2nd, 1st Gup.
- 5.3.2.57. 18-35 Women Red and Brown Belts, 2nd, 1st Gup.

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- 5.3.2.58. 18-35 Men 1st Dan Black Belt
- 5.3.2.59. 18-35 Men 2nd Dan Black Belt
- 5.3.2.60. 18-35 Men 3rd Dan Black Belt
- 5.3.2.61. 18-35 Men 4th, 5th Dan Black Belt
- 5.3.2.62. 18-35 Men 6th, 7th Dan Black Belt
- 5.3.2.63. 18-35 Women 1st Dan Black Belt
- 5.3.2.64. 18-35 Women 2nd Dan Black Belt
- 5.3.2.65. 18-35 Women 3rd Dan Black Belt
- 5.3.2.66. 18-35 Women 4th, 5th Dan Black Belt
- 5.3.2.67. 18-35 Women 6th, 7th Dan Black Belt
- 5.3.2.68. **36-41 Men/Women White, Yellow, Orange Belts – 9th, 8th, 7th Gup**
- 5.3.2.69. **36-41 Men Green, Camouflage, Blue and Purple Belts – 6th, 5th, 4th, 3rd Gup.**
- 5.3.2.70. **36-41 Women Green, Camouflage, Blue, Purple Belts – 6th, 5th, 4th, 3rd Gup.**
- 5.3.2.71. **36-41 Men Red and Brown Belts, 2nd, 1st Gup.**
- 5.3.2.72. **36-41 Women Red and Brown Belts, 2nd, 1st Gup.**
- 5.3.2.73. **36-41 Men 1st Dan Black Belt**
- 5.3.2.74. **36-41 Men 2nd Dan Black Belt**
- 5.3.2.75. **36-41 Men 3rd Dan Black Belt**
- 5.3.2.76. **36-41 Men 4th, 5th Dan Black Belt**
- 5.3.2.77. **36-41 Men 6th, 7th Dan Black Belt**
- 5.3.2.78. **36-41 Women 1st Dan Black Belt**
- 5.3.2.79. **36-41 Women 2nd Dan Black Belt**
- 5.3.2.80. **36-41 Women 3rd Dan Black Belt**
- 5.3.2.81. **36-41 Women 4th, 5th Dan Black Belt**
- 5.3.2.82. **36-41 Women 6th, 7th Dan Black Belt**
- 5.3.2.83. 42-60+ Men/Women White, Yellow, Orange Belts – 9th, 8th, 7th Gup
- 5.3.2.84. 42-60+ Men Green, Camouflage, Blue and Purple Belts – 6th, 5th, 4th, 3rd Gup.
- 5.3.2.85. 42-60+ Women Green, Camouflage, Blue, Purple Belts – 6th, 5th, 4th, 3rd Gup.
- 5.3.2.86. 42-60+ Men Red and Brown Belts, 2nd, 1st Gup.
- 5.3.2.87. 42-60+ Women Red and Brown Belts, 2nd, 1st Gup.
- 5.3.2.88. 42-60+ Men 1st Dan Black Belt
- 5.3.2.89. 42-60+ Men 2nd Dan Black Belt
- 5.3.2.90. 42-60+ Men 3rd Dan Black Belt
- 5.3.2.91. 42-60+ Men 4th, 5th Dan Black Belt
- 5.3.2.92. 42-60+ Men 6th, 7th Dan Black Belt
- 5.3.2.93. 42-60+ Women 1st Dan Black Belt
- 5.3.2.94. 42-60+ Women 2nd Dan Black Belt
- 5.3.2.95. 42-60+ Women 3rd Dan Black Belt
- 5.3.2.96. 42-60+ Women 4th, 5th Dan Black Belt
- 5.3.2.97. 42-60+ Women 6th, 7th Dan Black Belt
- 5.3.3. Board Breaking Weight Classes:**
- 5.3.3.1. 81-100lbs – Mini Fly Weight
- 5.3.3.2. 101-115lbs – Fly Weight
- 5.3.3.3. 116-125lbs – Jr. Bantam Weight
- 5.3.3.4. 126-140lbs – Bantam Weight
- 5.3.3.5. 141-155lbs – Jr. Light Weight
- 5.3.3.6. 156-168lbs – Light Weight
- 5.3.3.7. 169-179lbs – Welter Weight
- 5.3.3.8. 180-199lbs – Middle Weight
- 5.3.3.9. 200-225lbs – Light Heavy Weight
- 5.3.3.10. 226-239lbs – Heavy Weight
- 5.3.3.11. 240lbs and above – Super Heavy Weight

5.3.4. Weapons – Traditional and Non-Traditional:

5.3.4.1. Divisions will be based on the following:

5.3.4.1.1. Number of competitors entered

5.3.4.1.2. Age

5.3.4.1.3. Rank – Beginner, Intermediate, Advanced, Black Belt



Section 9 – Patterns / Forms and Weapons Competition

1. Traditional Patterns / Forms:

- 1.1. Announcements are required giving their name, school, and pattern they will perform.
 - 1.1.1. This is required in order for the Center Judge to determine if the pattern is correct to the rank.
 - 1.1.2. Section 10 will identify patterns allowed at specific ranks (ITF and WT).
 - 1.1.2.1. Competitors must perform patterns at their rank.
 - 1.1.2.2. If the competitor just tested / promoted 3 months or less you can compete at your previous rank if you do not know your new pattern(s) efficiently enough to compete. You must wear the appropriate belt to your lower rank.
- 1.2. Done side by side (Head to Head competition) – Three judges make a call with hand signals.
- 1.3. If moving up into higher division, it is their responsibility to inform judges of their lower pattern. (Must need judge's permission).
- 1.4. Single elimination bracket: Once a competitor is not advanced to the next round they are eliminated.
- 1.5. Includes, ITF (based on 1999 condensed encyclopedia), Taeguk and Pal Gwea systems.
- 1.6. Modern ITF sine wave, pre-sine wave with the correct number and proper technique in the proper order.
 - 1.6.1. Loads, stances, strikes, blocks, kicks must be consistent throughout the pattern and using correct striking surface
 - 1.6.2. Ki-hops are allowed but not required. The ki-hop must be appropriate, no shouting / screaming.
- 1.7. Must compete in a full traditional uniform, White, black, blue or red. Wrap around or V-neck.
- 1.8. Judges must be at least one rank higher than the competitors.

2. Non-Traditional Patterns / Forms:

- 2.1. Korean or Japanese patterns / forms that have been altered from their original system.
- 2.2. Patterns / forms created after 1999 ITF condensed encyclopedia
- 2.3. Non-ITF or ITF altered patterns / forms.
- 2.4. Non-Kukkiwon or altered.
- 2.5. No music.
- 2.6. Judges must be at least one rank higher than competitors.

3. Creative Patterns / Forms:

- 3.1. Made up patterns / forms.
- 3.2. Can use music.
- 3.3. May have gymnastic movements.
- 3.4. May perform in non-traditional uniforms.
- 3.5. Judges may be of any black belt rank.

4. Traditional Weapons:

- 4.1. No cartwheels, flips or letting go of the weapon.
- 4.2. No music allowed.
- 4.3. May wear traditional clothing but does not add to score.
- 4.4. Must not drop the weapon.
- 4.5. No Live blades.
- 4.6. Judges will inspect all weapons before competition.
- 4.7. Point scoring system. (One at a time performance).
- 4.8. Judges must have knowledge of weapons.
- 4.9. Japanese, Korean, Filipino, or Chinese weapons allowed.
- 4.10. No European weapons allowed.

5. Non-traditional Weapons:

- 5.1. Asian and European weapons allowed.
- 5.2. Made up by individual.
- 5.3. Point system 9.0 – 9.9 – One at a time performance
- 5.4. May not let go of the weapon.
- 5.5. Judges may be of any black belt ranks.

6. Creative Weapons:

- 6.1. Made up system.
- 6.2. May have gymnastics.

- 6.3. May use music.
- 6.4. May let go of weapons for aerial tricks.
- 6.5. Judges may be of any black belt rank.
- 7. **Team Patterns / Forms:**
 - 7.1. Judges one team at a time – but in a single elimination bracket event.
 - 7.2. Judges will bring both teams forward and vote by show of hands.
 - 7.3. Judges on timing and creativity of staggering movements.
 - 7.4. Judges must be at least one rank higher than teams they are judging.



Section 10 – Patterns Specific to Rank

Gup / Colored Belt Patterns

1. 10th Gup White Belt / Single Yellow Stripe
2. 9th Gup Yellow Stripe
3. 8th Gup Yellow Stripe
4. 7th Gup Green Stripe / Orange Belt
5. 6th Gup Green Bel
6. 5th Gup Blue Stripe
7. 4th Gup Blue Belt
8. 3rd Gup Red Stripe / Purple Belt
9. 2nd Gup Red Belt
10. 1st Gup Black Stripe / Brown Belt
11. High Brown
12. Bodan

ITF

SajuJirugi / Saju-Makgi
Chon-Ji
Dan-Gun
Do-San
Won-Hyo
Yul-Gok
Joong-Gun
Toi-Gye
Hwa-Rang
Choong-Moo

WT

Kicho II / Kicho EE
TaeGeuk II Jang / Kicho Sam
Taegeuk Ee Jang / Palgwe II Jang
Taegeuk Sam Jang / Palgwe Ee Jang
Taeguk Sa Jang / Palgwe Sam Jang
Taegeuk Oh Jang / Palgwe Sa Jang
Taegeuk Yook Jang/Palgwe Oh Jang
Gaeguk Chil Jang/Palgwe Yook Jang
Taegeuk Pal Jang/Palgwe Chil Jang
Taegeuk Pal jang/Palgwe Pal Jang

Dan / Black Belt Patterns

1. 1st Dan
2. 2nd Dan
3. 3rd Dan
4. 4th Dan
5. 5th Dan
6. 6th Dan and Above

Kwang-Gae
Po-Eun
Ge-Baek
Eui-Am
Choong-Jang
Juche
Ko-Dang
Sam-Il
Yoo-Sin
Choi-Yong
Yon-Gae
Ul-Ji
Moon-Moo
So-San
Se-Jong
Tong-Il

Koryo 1 / Koryo / Tigil 1
Chintae / Chulki 1
Keumgang / Chulki 2
Tigil 2 / Sip Soo
Taebaek / Chulki 3
Jion / Yunbee
Pyongwon
Sip Soo
Sipjin
Kum Sam Gan


Section 11 – Sparring

1. Point Stop Sparring: GLADIATOR

- 1.1. Two minute match - Continuous clock.
- 1.2. 3 Judges (1 Center, 2 Corner) 1 score keeper, 1 time keeper.
- 1.3. All three judges may vote.
- 1.4. First to 5-point spread wins or most at the end of match.
- 1.5. Scoring:
 - 1.5.1. Body techniques (punch or kick) - 1 point.
 - 1.5.2. Punch to the head – 1 point.
 - 1.5.3. Head kick standing - 2 points.
 - 1.5.4. Jump kick to body – 2 points.
 - 1.5.5. Jump kick to head – 3 points.
- 1.6. Three types of calls: No See, Point, No point.
- 1.7. If a judges calls “break” (in the event of a warning) immediately call “call for warning” Center Judge will:
 - 1.7.1. Break the fighters and return them to the center of the ring.
 - 1.7.2. If the call was for a warning, the vote for warning will be taken first.
 - 1.7.3. If the call was for a point, “call for point” to ready all judges then “call!” – judges are to present fast.
 - 1.7.4. Center judge totals the scores / calls and either awards the point(s) or will call “no point”.
 - 1.7.5. Center judge will resume the fight.
 - 1.7.6. From the time a call for warning or point to the time to resume the match needs to be under 5 seconds.
- 1.8. Two of the three judges (majority) must see the point(s) in order to award the point(s).
- 1.9. If two judges see the point(s) but one scores 1 point, the other 2 points, the lower of the 2 are awarded.
- 1.10. Coaches may be present.
- 1.11. Coaches must sit in designated coaching seat.
- 1.12. Only competitor, judges and coaches allowed in competition area.
- 1.13. All competitors and coaches must sit at edge of ring.
- 1.14. Coaches may ask for a time out for clarity of rules.
- 1.15. Coaches are allowed to protest with professionalism.
- 1.16. Coaches issuing a protest must come to the judging table and make request.
- 1.17. A protest committee will handle the investigation.
- 1.18. Competitors are not allowed to protest.
- 1.19. Judges may be any rank but level 1 and level 2 UTA certified judge.

2. Point Stop Sparring: Warrior

- 2.1. Two minute match - Continuous clock.
- 2.2. 3 Judges (1 Center, 2 Corner) 1 score keeper, 1 time keeper.
- 2.3. All three judges may vote.
- 2.4. First to 5-point spread wins or most at the end of match.
- 2.5. Scoring:
 - 2.5.1. Body techniques (punch or kick) - 1 point.
 - 2.5.2. Head kick standing - 2 points.
 - 2.5.3. Jump kick to body – 2 points.
 - 2.5.4. Jump kick to head – 3 points.
- 2.6. Three calls – No See, Point, No point.
- 2.7. If a judges calls “break” (in the event of a warning) immediately call “call for warning” Center Judge will:
 - 2.7.1. Break the fighters and return them to the center of the ring.
 - 2.7.2. If the call was for a warning, the vote for warning will be taken first.
 - 2.7.3. If the call was for a point, “call for point” to ready all judges then “call!” – judges are to present fast.
 - 2.7.4. Center judge totals the scores / calls and either awards the point(s) or will call “no point”.
 - 2.7.5. Center judge will resume the fight.
 - 2.7.6. From the time a call for warning or point to the time to resume the match needs to be under 5 seconds.
- 2.8. Two of the three judges (majority) must see the point(s) in order to award the point(s).

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- 2.9. If two judges see the point(s) but one scores 1 point, the other 2 points, the lower of the 2 are awarded.
 - 2.10. Coaches may be present.
 - 2.11. Coaches must sit in designated coaching seat.
 - 2.12. Only competitor, judges and coaches allowed in competition area.
 - 2.13. All competitors and coaches must sit at edge of ring.
 - 2.14. Coaches may ask for a time out for clarity of rules.
 - 2.15. Coaches are allowed to protest with professionalism.
 - 2.16. Coaches issuing a protest must come to the judging table and make request.
 - 2.17. A protest committee will handle the investigation.
 - 2.18. Competitors are not allowed to protest.
 - 2.19. Judges may be any rank but level 1 and level 2 UTA certified judge.
 - 3. **Tag Team Sparring:**
 - 3.1. 3 Minute time limit.
 - 3.2. Total score wins (Highest).
 - 3.3. Tie will be broken by first point wins match against two team captions.
 - 3.4. Judges may be of any rank but Levels 1 or 2 UTA certified judge.
 - 4. **Padded Sword Sparring:**
 - 4.1. Three judges.
 - 4.2. 2-minute match.
 - 4.3. 5-point max.
 - 4.4. All calls are 1 point.
 - 4.5. Point stops match.
 - 4.6. Single elimination.
 - 4.7. The whole body counts as a point.
 - 4.8. Competitor must always have two hands on the sword.
 - 4.9. Strikes include cutting edge and tip.
 - 4.10. Face shields must be worn.
 - 4.11. Over time tie – First point wins.
 - 5. **Padded Stick Sparring:**
 - 5.1. 2 Minute match
 - 5.2. Face shield must be worn.
 - 5.3. 5-point max.
 - 5.4. Winning with most points at time wins.
 - 5.5. Over time – First point wins.
 - 6. **Ethics:**
 - 6.1. Each competitor will respond "Yes Sir!" or "Yes Mam!" loudly and with enthusiasm when his/her name is called. The competitor will first bow in outside the ring. Then run to the designated mark in the center of the ring. They will stand at attention with their feet together and hands down at his side as in class. He/she will at all times follow the directions of the Center Judge and Corner Judges.
 - 6.2. The competitors will then follow any instructions from the Center Judge in accordance with proper etiquette, no taunting, mocking, or overzealous celebration to influence the judge's call is allowed. Example: Raising the hand after a near back fist point is considered influencing in a negative manner.

Section 12 – General Sparring Rules

1. **LIGHT CONTACT ONLY!** All techniques must be thrown with control (full extension and retraction). Any technique that causes or can be interpreted as "tremble shock" (head is rocked back / or body jolted hard) is not allowed and competitor will be given a warning for excessive contact.
2. **Point System** - The most points scored at the end of a two minute round will determine the winner. Five (5) points automatically wins. Time will run continuously unless a judge should indicate otherwise; such as, time out for a verification on a call in question, an injury, an equipment adjustment, or a warning. Ties will be determined by a "sudden victory;" first point wins. In overtime, a point must be confirmed by at least two Judges before a victory point is awarded.
3. **Out of Bounds** - A competitor that is clearly in the ring may score a point on his/her opponent even when the opponent is out of the ring as long as the Judges have not called for the break. If the competitor that scores a point has one foot on the out of bounds line than it is a no point. Only the competitor in bounds may score. The match will not be stopped because one player is out. The person who is out of bounds may be given a warning.
4. **Scoring points** - Awarding points shall be done by placing hand and foot techniques on or in the legal target area with varying criteria on technique depending on rank and division and competitors. Black belts must make light contact with control. There are three point classifications: one-point, two-point, and three-point techniques.
5. **Hand techniques:** Hand techniques to legal target areas will be awarded one (1) point. Legal hand techniques include punches, back fists, ridge hand strikes to the head or face (Red and Black Belt only) or torso. No hammer fist, knife hand, upper cuts. **FULL EXTENTION AND RETRACTION OF ALL HAND TECHNIQUES!**
6. **Foot Techniques:** One (1) point will awarded for a legal target area in the torso. Two (2) points will be awarded for any kicking technique scoring head (face for Red and Black Belt), or back of the head from shoulders up (side of neck and throat are illegal targets). Jumping kick to legal body target areas shall also score two (2) points. Jumping kicks a legal target area to the head shall be awarded three (3) points. But the competitor must land on his/her feet with good balance and without falling down after execution of technique. There shall be no minimum distance from the ground to qualify jumping kicks or jumping punches. The only requirement is that the non-kicking leg be off the ground initiated while in bounds.
7. **Target Areas:** The front and sides of the body above the "belt" are legal for hand and foot techniques in all divisions. The side of body being defined, as the center seam line under the arm pit down to the hip where the belt would normally be worn. The head, face, sides of head and back of the head are legal for kicks in all divisions. Hand techniques to the sides and back of head, and face for Red and Black Belts are legal in Red, Brown, and Black Belt divisions only. All other parts of the body except arm and leg blocking areas are illegal target areas. Points are scored only for techniques to legal target areas. All other areas are illegal and will be called a warning. **Top of head is not a legal target area for any technique.**
8. **Penalties:** Contact rules are relative to the division. In colored belt competition, students are encouraged to score face kicks without contact. If a competitor makes accidental light contact, a point may still be awarded. However, if the referee thinks the contact is too hard, he may award penalty points or disqualify the attacker. Other body contact however may be light to medium. Hand contact to the face will result in penalty points or disqualification in Green, Blue and Purple Belt divisions. Normally, infractions will: draw a warning for negligence or malicious attacks on illegal or dangerous target areas (groin, standing knee, throat, etc.); awarding of penalty points or disqualification, depending on the situation, as determined by proper officials. If a competitor is injured, the opponent should turn his back and kneel down in a show of courtesy and respect for the injured opponent.
9. **Faking / pretending injury:** The Center judges warn competitors against pretending pain as a device to improve competition standing or to gain judges' sympathy. They should always set examples for

spectators on how Taekwon-Do develops integrity and a sense of toughness. Competitor's complaints of contact, blood, or tears, have no bearing on whether too much contact was made. The decision is simply whether too much power or penetration was used by the attacker.

10. **Out of bounds:** Rulings depend on whether the competitors have "fought" out or "run" out of the ring. A competitor who runs out of bounds to escape the attacker may be issued a warning. Persons "fighting" out or ejected from the ring by their opponent will not be warned or penalized. If that happens, or if a competitor inadvertently steps out of bounds, the referee calls both competitors back to the center of the ring. Falling down or turning the back to avoid attack will be judged as running out of bounds. However, the competitor that is out of the ring will not be allowed to score on the opponent in the ring. When both competitors are out of bounds, no points should be scored and both players should be returned to the center of the ring.
11. **Penalty points and / or disqualifications:** Competitor might accumulate warnings. After the second warning or offense 1 point will be awarded to the other competitor for each following infraction their after.
12. **Warnings:**
 - 12.1. Excessive contact (intentional will be automatic disqualification).
 - 12.2. Running out of bounds, turning the back or falling to avoid attack.
 - 12.3. Grabbing an opponent or his uniform.
 - 12.4. Tripping, throwing, or foot sweeping an opponent.
 - 12.5. Fingertip or similar "spearing" techniques.
 - 12.6. Attacking other than legal target areas.
 - 12.7. Causing injury from unclipped fingernails or toenails.
 - 12.8. Attitude - Exhibiting unsportsmanlike conduct at any time before, during, or after the match while under direction of the referee. Also the conduct of the student's friends, family, and instructor while the match is going on such conduct elsewhere may draw other UTA action as deemed appropriate by officials).
 - 12.9. Elbow or knee strikes.
 - 12.10. Open hand slapping.
 - 12.11. Head butts.
 - 12.12. Chokes.
 - 12.13. Blind techniques (spinning back fist is legal unless it is thrown without looking or control).
 - 12.14. Hitting below the belt.
 - 12.15. Leg checking (extending the leg to stop an opponent from kicking).
 - 12.16. Kicking to the legs while they are below the belt.
 - 12.17. Flurries that lack recognizable Martial Arts techniques.
 - 12.18. Clinching.
 - 12.19. Attacking after the center judge has called Break.
 - 12.20. Refusing to fight or evading contact.
 - 12.21. Dropping the mouthpiece on purpose.
 - 12.22. Pushing, shoving or wrestling.
 - 12.23. Not following the instructions of the center judge.

Section 13 – Bye System for Head to Head Patterns and Sparring

1. The sparring Bye system is designed to allow the competitors to compete in a fair and impartial manner.
2. Order of competitors should be by a blind draw, but if needed try to keep competitors from the same school competing against each other in the first round.
3. The appropriate number of byes is recorded on the blank bracket sheet. This insures that the necessary byes are distributed evenly between the top and bottom halves of the bracket.
4. Have the byes compete against each other if possible, this does not give someone with a bye an unfair advantage – going into a match fresh when the other competitor has already fought.
5. Make sure bracket sheet is accurate and all competitors are listed before starting division.
6. Bracket sheets will be provided in a separate document
7. Determining the number of bye's:
 - 7.1. The first number is number of competitors in the division.
 - 7.2. The second number is the number of byes given.

1 - 0	17 - 7
2 - 0	18 - 6
3 - 1	19 - 5
4 - 0	20 - 4
5 - 3	21 - 3
6 - 2	22 - 2
7 - 1	23 - 1
8 - 0	24 - 0
9 - 5	25 - 7
10 - 6	26 - 6
11 - 5	27 - 5
12 - 4	28 - 4
13 - 3	29 - 3
14 - 2	30 - 2
15 - 1	31 - 1
16 - 0	32 - 0



Section 14 – Sparring Equipment

1. All hand, foot, and head protection must be dipped foam or similar product and approved by UTA officials. Any ruling on sparring equipment by tournament officials is final.
2. All hand and foot pads must be in excellent condition with no rips or tears. The use of tape or any other materials to try to “hold” the hand or foot pads together will not be allowed. Tape can become creased creating a sharp corner that can cause injury to the other competitor.
3. The safety gear on the hands must cover the top portion of the hand extending downward from above the wrist to within one (1) inch from the end of the finger tips (the thumb is included). The safety gear on the feet must cover the entire top of the feet, including the heels and all toes.
4. No sparring shoes allowed. (Running type shoe made for sparring).
5. Head gear for all divisions is "MANDATORY." The head gear must cover the entire hair line and be made of an approved dipped foam. Face shields are recommended but are not required.
6. Males must wear protective groin cups.
7. Mouthpieces are mandatory in all divisions.
8. Face shields and cloth / dip foam shin pads are optional but recommended.
9. Women’s use of breast protectors is recommended but optional.
10. Protective equipment such as shin, arm, rib, or other guards or braces must be approved by the Center Judge and/or the Tournament Director (criteria includes opponents safety, intent of the 'guards" and students special needs or problem).
11. NOTE: Head gear is required for all divisions, regardless of age or gender. In our pursuit for fun and fair competition, the competitors' safety is first and foremost. Boxing gloves are not allowed in point sparring competition.

Section 15 – Breaking – Power, TaeKwon-Do, Creative Station

1. Power Wood with Hand – No spacers are allowed

- 1.1. Any downward upper body technique
 - 1.1.1. Front fist
 - 1.1.2. Palm heel
 - 1.1.3. Elbow
 - 1.1.4. Side fist (hammer fist)
 - 1.1.5. Knife hand
- 1.2. Competitor will announce to the judges number of boards and technique
- 1.3. Only 1 attempt is allowed at all levels
- 1.4. Only 1 set up / line up is allowed
- 1.5. All competitors will determine number of boards they wish to attempt
- 1.6. Determining winner / places
 - 1.6.1. Competitor with the most boards broken on first round is 1st place.
 - 1.6.2. Competitor with the next most boards broken is 2nd than 3rd places
 - 1.6.3. If there is a tie (example: 2 break 5 clean and 2 break 4 clean, the 2 who broke 5 will do a second break adding a board, the 2 who broke 4 will add 1 each and compete for 3rd).
 - 1.6.4. A clean break will beat a competitor who does not break all their boards (A competitor attempts 5 boards but breaks 4, the other competitor has a clean break – they attempt 4 and break them all). The competitor who attempted 5 risked a higher break but did complete it.

2. Power Wood with Foot – No spacers are allowed

- 2.1. Stomp technique
- 2.2. Competitor will announce to the judges number of boards and technique
- 2.3. Only 1 set up / line up is allowed
- 2.4. All competitors will determine number of boards they wish to attempt
- 2.5. Determining winner / places
 - 2.5.1. Competitor with the most boards broken on first round is 1st place.
 - 2.5.2. Competitor with the next most boards broken is 2nd than 3rd places
 - 2.5.3. If there is a tie (example: 2 break 5 clean and 2 break 4 clean, the 2 who broke 5 will do a second break adding a board, the 2 who broke 4 will add 1 each and compete for 3rd).
 - 2.5.4. A clean break will beat a competitor who does not break all their boards (A competitor attempts 5 boards but breaks 4, the other competitor has a clean break – they attempt 4 and break them all). The competitor who attempted 5 risked a higher break but did complete it.

3. Power Brick Breaking – Spacers are allowed – 18 years +

- 3.1. Hand or foot technique
- 3.2. Competitor will announce to the judges number of bricks and technique
- 3.3. Only 1 set up / line up is allowed
- 3.4. All competitors will determine number of bricks they wish to attempt
- 3.5. Determining winner / places
 - 3.5.1. Competitor with the most bricks broken on first round is 1st place.
 - 3.5.2. Competitor with the next most bricks broken is 2nd than 3rd places
 - 3.5.3. If there is a tie (example: 2 break 5 clean and 2 break 4 clean, the 2 who broke 5 will do a second break adding a brick, the 2 who broke 4 will add 1 each and compete for 3rd).
 - 3.5.4. A clean break will beat a competitor who does not break all their bricks (A competitor attempts 5 bricks but breaks 4, the other competitor has a clean break – they attempt 4

and break them all). The competitor who attempted 5 risked a higher break but did complete it.

4. **TaeKwon-Do Breaking**

- 4.1. Boards held in breaking machine
- 4.2. Certified UTA re-breakable boards will be used
- 4.3. Techniques allowed
 - 4.3.1. Side piercing kick
 - 4.3.2. Turning / Round kick
- 4.4. Only 1 set up / line up is allowed
- 4.5. All competitors will determine number of boards they wish to attempt
- 4.6. Determining winner / places
 - 4.6.1. Competitor with the most boards broken on first round is 1st place.
 - 4.6.2. Competitor with the next most boards broken is 2nd than 3rd places
 - 4.6.3. If there is a tie (example: 2 break 3 clean and 2 break 2 clean, the 2 who broke 3 will do a second break adding a board, the 2 who broke 2 will add 1 each and compete for 3rd).
 - 4.6.4. A clean break will beat a competitor who does not break all their boards (A competitor attempts 3 boards but breaks 2, the other competitor has a clean break – they attempt 2 and break them all). The competitor who attempted 3 risked a higher break but did complete it.

5. **Creative Station Breaking**

- 5.1. Gup / Colored Belts may not exceed 3 breaking stations
- 5.2. Black Belts may not exceed 5 breaking stations
- 5.3. 6 minute time limit from start of set up, break, and clean up
- 5.4. Competitors must provide their own assistants or ask for assistants to hold boards
- 5.5. Only 1 set up / line up is allowed
- 5.6. All competitors will determine number of boards they wish to attempt
- 5.7. Competitor **MUST BREAK** all their boards they attempt, if they do not it is a 0 score
- 5.8. Scoring:
 - 5.8.1. Each successful standing hand or foot technique = 2 points
 - 5.8.1.1. Examples: L stance knife hand strike, rear leg side piercing kick
 - 5.8.1.2. One foot remains on the ground
 - 5.8.2. Each successful spinning standing hand or foot technique = 3 points
 - 5.8.2.1. Examples: spinning hook kick, spinning back fist
 - 5.8.2.2. One foot remains on the ground
 - 5.8.3. Each successful jumping / flying hand or foot technique = 4 points
 - 5.8.3.1. Examples: flying side piercing kick, jump turning kick, jumping knife hand
 - 5.8.3.2. Both feet must be off the ground at the moment of impact
 - 5.8.4. Each successful spinning jumping hand or foot technique = 5 points
 - 5.8.4.1. Examples: jump spinning back hook kick, 180 degree back kick, 360 degree side piercing kick, jump reverse turning kick
 - 5.8.4.2. Both feet must be off the ground at the moment of impact
- 5.9. Scores will be added up to determine 1st, 2nd, and 3rd place
- 5.10. In the event of ties judges will determine a break for the competitors going to a show of hands.

Section 16 – Coaching

1. What is considered a Coach at the UTA Nationals:

- 1.1. A coach is a person designated to motivate and train students.
- 1.2. A coach understands martial arts etiquette, rules and conduct.
- 1.3. They improve the competitors martial arts experience while focusing on keeping them safe at all times.

2. What does a Coaches Pass allow me to do:

- 2.1. A Coaches Pass allows the Coach to be on the tournament floor alongside their competitor during their designated competition time.
- 2.2. As soon as the competitor's division is finished, the Coach and the competitor will leave the tournament floor.

3. Who can be a Coach at the UTA Nationals:

- 3.1. Anyone 10 and up.
- 3.2. Parents are allowed to coach.
- 3.3. School Owners (UTA Tournament partners) are not allowed to be coaches.
- 3.4. UTA Judges are not allowed to be a coach at the same time.
 - 3.4.1. The judge has to be completely separate from the division, in order to coach.
 - 3.4.2. If a judge wants to be a coach they will need to go through the Coaches Course as well and purchase that pass.

4. What happens if one competitor has a Coach and another does not:

- 4.1. Coaches are optional. Not all competitors are required to have a coach.
- 4.2. If one competitor does not have a coach, the other competitor will still be allowed to have a coach.

5. How will Coaches be designed:

- 5.1. All Coaches will have a designated pass that they will be required to wear to enter the tournament floor. The UTA security team will check all passes before entering the floor.
- 5.2. The pass will have your name and the year on it. YOU MAY NOT SHARE COACHING PASSES.

6. How do I get a Coaches Pass:

- 6.1. All Coaches are required to attend an online or in person Coaches meeting.
- 6.2. If you do not attend, you will not be allowed to coach.
- 6.3. The cost is \$25 per pass. If you have already purchased a spectator fee and want to be a coach, you will pay the difference when you pick up your pass.
- 6.4. Passes will be available for pickup at the event venue Friday and Saturday before competition begins.
- 6.5. In the case of a lost Pass, you may get a replacement for \$10.

7. Coaches Etiquette:

- 7.1. Coaches must be mindful of all competitors. It our goal to make sure all competitors have a great experience.
- 7.2. No negative, obscure or vulgar language.
- 7.3. Coaches are not allowed to interfere in the calling of the judges. This includes physically or verbally trying to sway the judges to be in favor of the coach's competitor.
- 7.4. Coaches are not allowed to walk behind the score/time table while their competitor is actively competing.
- 7.5. Coaches are not allowed to call judging points or interfere with corner judges.
- 7.6. There are no time outs called.
- 7.7. Coaches are not allowed on the mat or ring at any time.

8. What to bring when Coaching:

- 8.1. Water bottle.
- 8.2. Towel.
- 8.3. Stop Watch.

9. Protests: RULES OF PROTEST COMMITTEE

- 9.1. The protest will be decided by a 3 person committee
 - 9.1.1. Any member of the protest committee cannot represent their own student(s).
 - 9.1.2. Protest committee members may not act as a coach.
 - 9.1.3. Protest committee members or UTA officials cannot stop a ring, question a call, or try to change a call. Only the tournament director or floor directors may stop a ring and talk to the ring officials.

- 9.1.4. If a member of the protest committee observes a rule infraction he/she can notify another member of the protest committee or ring director to investigate what took place immediately.
- 9.2. Official UTA Certified Coaches with current coaching are the only official able to protest.
- 9.3. There is a \$100 Protest Fee. Check or cash.
- 9.4. The coach has 2 minutes at the end of the competitor's match to protest.
- 9.5. This stops the division.
- 9.6. Video evidence is allowed.
- 9.7. At the end of the 2 minutes, the protest will be reviewed and determined.
- 9.8. If the judges are in the wrong, the call will be corrected; the money will be given back to the protester.
- 9.9. If the decision is false and the judges are correct, the UTA will keep the \$100.
- 9.10. Questions and concerns are directed to the Floor Director or Tournament Host. The Tournament Director has the final decision on all Judging calls.
- 10. Can a Pass be removed:**
- 10.1. The Tournament Director or Tournament Host may remove any coach at any time.
- 10.2. Passes may be removed if Coaches are not following the etiquette of Coaches, being disrespectful to judges and /or other competitors, and if their intention is to not keep competitors safe.
- 11. Coaching Patterns / Forms:**
- 11.1. Students should be fully prepared to compete at a tournament with or without their instructor.
- 11.2. A chair will be designated for the coach to sit in.
- 11.3. There is no coaching during the competitor's performance.
- 11.4. Coaching is only before or after their form is performed.
- 11.5. Only 1 coach at a time.
- 12. Coaching Point Sparring:**
- 12.1. A chair will be designated for the coach to sit in.
- 12.2. Coaching is allowed between calls only (while judges are calling points or warnings).
- 12.3. No coaching while the action is going.
- 12.4. Coaches are required to stay on the same side as their competitor.
- 13. Coaching Padded Weapons:**
- 13.1. A chair will be designated for the coach to sit in.
- 13.2. Coaches are allowed to coach during the action.
- 14. Coaching Tag Team Sparring :**
- 14.1. There are no coaches in Tag Team Sparring.
- 14.2. The team should be each other coaches.
- 15. Coaching Team Patterns / Forms:**
- 15.1. There are no coaches in team patterns / forms.
- 15.2. The team should be prepared to work together without a coach.

Section 17 – UTA Rating System

The UTA National Competition Rating Program will be governed by the following guidelines: The UTA Rating system is not being used at this time. All competitors will be qualified to attend. Qualifications events will be held in each state. Students that qualify may attend the Grand National event.

Rating system for future use is listed below:

Black Belt competitors will be monitored and rated by a point value system to be totaled after the last tournament of the competition Season. The point value will be determined by awards from Traditional Forms Competitions, Sparring Competition, Weapons, and Musical and Extreme divisions. All divisions will be totaled as separate divisions. The point values per finishing position are as follows:

1. **Regional Tournament Value:**
 - 1.1. Any First Place Form or Sparring - 3 Points
 - 1.2. Any Second Place Form or Sparring - 2 Points.
 - 1.3. Any Third Place Form or Sparring - 1 Point.
2. **National Tournament Value:**
 - 2.1. Any First Place Form or Sparring - 6 Points.
 - 2.2. Any Second Place Form or Sparring - 4 Points.
 - 2.3. Any Third Place Form or Sparring - 2 Points.

Upon completing the competition program, special recognition and awards will be given to the top competitor in each division. That of which will be an official “National Title” within their competition division. The “National Champion” will be eligible to have special jacket lettering privileges that are exclusive for that honor. Exact lettering specifications are available through the UTA headquarters offices.

1. All sparring champion: Red thread.
2. All Forms Champion (Traditional, musical, weapons or extreme): Blue thread.
3. Combination of three or more national titles in the same year: Purple thread.
4. Three wins in one year x 3 years in a row: Gold Thread.

The primary competition objective for competing Black Belts is to compete within their designated region in the scheduled series of UTA tournaments. All National tournaments are worth double point value as the degree of difficulty will be increased due to the increased number of competitors. The top four (4) rated competitors in each region and division will receive a special invitation to the “National Finals”. This is a special invitation by qualification only. A competitor may qualify in the traditional patterns competition, sparring, musical, weapons or extreme divisions separately. The top four (4) rated competitors from each region will compete among themselves to determine the regional champion in each respective event. The regional champions will then compete against each other to determine the “National Champion”. Due to the expansion of UTA schools within various parts of the country, regions will be clearly defined by the start of each competition season.

Due to the growth and school density some regions may have anywhere from three (2) to six (5) tournaments within a given region’s season. The season generally begins in November and concludes by the end of October with the National Finals being held each November.

Point standings will be posted on the website announcing the current standings of each division. For immediate up to date listings of current UTA Black Belt ratings check the UTA web site.

1. **Rules for the UTA Competition Rating System are as follows:**
 - 1.1. Must be a current certified UTA Black Belt member in good standing.
 - 1.2. Must be at least six (6) years of age.
 - 1.3. In the event of a birthday that changes the competitor's age after March 1st the student needs to bump up to the next division at the start of the Nov. tournament season.
 - 1.4. If a student anticipates a rank change that would put tem in a different division before March 1, that student should bump up to that division at the start of the November tournament season.
 - 1.5. Once the student bumps up, they cannot come back down during the tournament season.
 - 1.6. Collected points do not transfer up to the next division should a student bump up after the competition season has begun.
 - 1.7. Competitors must bring honor and esteem to the UTA with the utmost courtesy and sportsmanship-like conduct. Any un-sportsmanship-like conduct will result in immediate disqualification from the competition program. This also includes any un-sportsmanship conduct from a student's friends, family, or Instructor.
 - 1.8. Due to the nature of the judging system, involving the human factor, all decisions made by the Center Judge must be honored and any clarification will be conducted by the Tournament Director or Floor Director.
2. **Tournament Qualifiers:**
 - 2.1. UTA Member schools who currently host tournament may register their event to be approved as a UTA Grand nationals Qualifier.
 - 2.2. Only the UTA President can grant permission for an event to be UTA sanctioned.
 - 2.3. Students who place 1st, 2nd or 3rd in a qualifier may attend the year's Grand National event.
 - 2.4. The UTA Grand national is a winner takes all event.



Section 18 – Tournament Officials Organization Chart

All UTA National and Regional Tournaments are to follow the rules and structure directed by GM Jason Wadley.





Section 19 - Bracketing Sheet Examples (1 through 8 competitors)



Blank

 United TaeKwon-Do Alliance Tournament Bracket Sheet 			
Division: _____			
	R / B		
		R / B	
	R / B		
			R / B
	R / B		
		R / B	
	R / B		
For 1st and 2nd Place			
	R / B		
		R / B	
	R / B		
			R / B
	R / B		
		R / B	
	R / B		
			R / B
For 3rd Place			
			R / B
Bye System: Competitors / Byes 1/0 - 2/0 - 3/1 - 4/0 - 5/3 - 6/2 - 7/1 - 8/0			
For Sparring - Scorekeeper please circle R (red) or B (blue) and score points with hash marks next to competitors name			



1 Competitor

 United TaeKwon-Do Alliance Tournament Bracket Sheet 			
		Division: _____	
	R / B		
		R / B	
	R / B		
			R / B
	R / B		
		R / B	
	R / B		
			1 Competitor
<i>For 1st and 2nd Place</i>			
	R / B		
		R / B	
	R / B		
			R / B
	R / B		
		R / B	
	R / B		
			R / B
			<i>For 3rd Place</i>
			R / B
<u>Bye System: Competitors / Byes</u> 1/0 - 2/0 - 3/1 - 4/0 - 5/3 - 6/2 - 7/1 - 8/0			
For Sparring - Scorekeeper please circle R (red) or B (blue) and score points with hash marks next to competitors name			



2 Competitors

 United TaeKwon-Do Alliance Tournament Bracket Sheet 			
		Division: _____	
	R / B		
		R / B	
	R / B		
		Competitor 1	R / B
	R / B		
		R / B	
	R / B		
		For 1st and 2nd Place	
	R / B		
		R / B	
	R / B		
		Competitor 2	R / B
	R / B		
		R / B	
	R / B		
			R / B
		For 3rd Place	
			R / B
Bye System: Competitors / Byes		1/0 - 2/0 - 3/1 - 4/0 - 5/3 - 6/2 - 7/1 - 8/0	
For Sparring - Scorekeeper please circle R (red) or B (blue) and score points with hash marks next to competitors name			



3 Competitors

 United TaeKwon-Do Alliance Tournament Bracket Sheet 			
Division: _____			
	R / B		
	Competitor 1	R / B	
	R / B		
			R / B
	R / B		
	Competitor 2	R / B	
	R / B		
		<i>For 1st and 2nd Place</i>	
	R / B		
		R / B	
	R / B		
		Competitor 3	R / B
	R / B		
		R / B	
	R / B		
			R / B
		<i>For 3rd Place</i>	
			R / B
Bye System: Competitors / Byes		1/0 - 2/0 - 3/1 - 4/0 - 5/3 - 6/2 - 7/1 - 8/0	
For Sparring - Scorekeeper please circle R (red) or B (blue) and score points with hash marks next to competitors name			



4 Competitors



 United TaeKwon-Do Alliance Tournament Bracket Sheet 			
Division: _____			
	R / B		
	Competitor 1	R / B	
	R / B		
			R / B
	R / B		
	Competitor 2	R / B	
	R / B		
		<i>For 1st and 2nd Place</i>	
	R / B		
	Competitor 3	R / B	
	R / B		
			R / B
	R / B		
	Competitor 4	R / B	
	R / B		
			R / B
		<i>For 3rd Place</i>	
			R / B
Bye System: Competitors / Byes		1/0 - 2/0 - 3/1 - 4/0 - 5/3 - 6/2 - 7/1 - 8/0	
For Sparring - Scorekeeper please circle R (red) or B (blue) and score points with hash marks next to competitors name			



5 Competitors

 United TaeKwon-Do Alliance Tournament Bracket Sheet 			
		Division: _____	
Competitor 1	R / B		
		R / B	
Competitor 2	R / B		
			R / B
	R / B		
Competitor 3	R / B		
	R / B		
		<i>For 1st and 2nd Place</i>	
	R / B		
Competitor 4	R / B		
	R / B		
			R / B
	R / B		
Competitor 5	R / B		
	R / B		
			R / B
		<i>For 3rd Place</i>	
			R / B
Bye System: Competitors / Byes		1/0 - 2/0 - 3/1 - 4/0 - 5/3 - 6/2 - 7/1 - 8/0	
For Sparring - Scorekeeper please circle R (red) or B (blue) and score points with hash marks next to competitors name			

6 Competitors

 United TaeKwon-Do Alliance Tournament Bracket Sheet 			
		Division: _____	
Competitor 1	R / B		
		R / B	
Competitor 2	R / B		
			R / B
Competitor 3	R / B		
		R / B	
Competitor 4	R / B		
		For 1st and 2nd Place	
	R / B		
	Competitor 5	R / B	
	R / B		
			R / B
	R / B		
	Competitor 6	R / B	
	R / B		
			R / B
		For 3rd Place	
			R / B
Bye System: Competitors / Byes 1/0 - 2/0 - 3/1 - 4/0 - 5/3 - 6/2 - 7/1 - 8/0			
For Sparring - Scorekeeper please circle R (red) or B (blue) and score points with hash marks next to competitors name			

 United TaeKwon-Do Alliance Tournament Bracket Sheet 			
		Division: _____	
Competitor 1	R / B		
		R / B	
Competitor 2	R / B		
			R / B
Competitor 3	R / B		
		R / B	
Competitor 4	R / B		
		<i>For 1st and 2nd Place</i>	
Competitor 5	R / B		
		R / B	
Competitor 6	R / B		
			R / B
	R / B		
	Competitor 7	R / B	
	R / B		
			R / B
		<i>For 3rd Place</i>	
			R / B
Bye System: Competitors / Byes 1/0 - 2/0 - 3/1 - 4/0 - 5/3 - 6/2 - 7/1 - 8/0			
For Sparring - Scorekeeper please circle R (red) or B (blue) and score points with hash marks next to competitors name			

 United TaeKwon-Do Alliance Tournament Bracket Sheet 			
Division: _____			
Competitor 1	R / B		
		R / B	
Competitor 2	R / B		
			R / B
Competitor 3	R / B		
		R / B	
Competitor 4	R / B		
		For 1st and 2nd Place	
Competitor 5	R / B		
		R / B	
Competitor 6	R / B		
			R / B
Competitor 7	R / B		
		R / B	
Competitor 8	R / B		
			R / B
		For 3rd Place	
			R / B
Bye System: Competitors / Byes 1/0 - 2/0 - 3/1 - 4/0 - 5/3 - 6/2 - 7/1 - 8/0			
For Sparring - Scorekeeper please circle R (red) or B (blue) and score points with hash marks next to competitors name			

Section 20 – UTA World Championships Tournament Order of Events

1. Friday Events

- 1.1. 8:30 am – Registration Opens
- 1.2. 9:30 am – Judges Meeting (all Black Belts and school instructors need to attend)
- 1.3. 10:00 am – Line up and opening remarks
- 1.4. 10:15 am – Demonstration Teams (no entries in 2024, do we want to keep?)
- 1.5. 11:15 am – Team Patterns
 - 1.5.1.1. Black Belt
 - 1.5.1.2. Intermediate / Advanced
 - 1.5.1.3. Beginner
- 1.6. 12:30 pm – Tag Team Sparring
- 1.7. 1:30 pm – Padded sword, padded stick
- 1.8. 2:30 pm – Traditional Weapons
- 1.9. 3:30 pm – Creative Weapons

2. Saturday Events

- 2.1. 8:30 am – Registration Opens
- 2.2. 9:30 am – Coaches meeting and 2nd Judges Meeting
- 2.3. 10:00 am – Line Up, opening ceremonies, bow in
- 2.4. 10:15 am – Black Belt Patterns
- 2.5. 11:30 am – Multiple events going
 - 2.5.1. Karate Flag
 - 2.5.2. One step / kick sets
 - 2.5.3. Braveheart / physically challenged
 - 2.5.4. Gup
 - 2.5.4.1. Traditional Korean Patterns, sparring, breaking
 - 2.5.4.2. Open Patterns, sparring, breaking
 - 2.5.4.3. Creative Patterns, sparring, breaking
- 2.6. 3:00 pm – Black Belt sparring and breaking

Section 21 – Sample Tournament Official’s Credentials/Lanyard



United
TaeKwon-Do
Alliance

TOURNAMENT OFFICIAL

Name: GM Jason Wadley
Judging Class: Class A – Level 5
Certification Date: August 12, 2025
Good through: August 12, 2027
Registration No: 001
Approved BY: GM Jason Wadley



Section 22 – Acknowledgement Reading and Understanding the Rules

By signing and submitting this page to the instructor(s) presenting the UTA Tournament Officials Certification Course you are acknowledging you have read, studied, and fully understand the rules set forth by the UTA Tournament committee. You also hereby agree to follow all the rules for competition and will not divert from them.

As a certified UTA Tournament Official you will ensure the safety of all competitors is your number one priority. You will also agree to show no bias towards any competitor or school. It is the UTA's goal to create professional, challenging, and fun events for all competitors, spectators, and schools attending.

Your commitment and desire to become a certified UTA tournament official is greatly appreciated and it is an honor to have you part of our team!

Date of UTA Tournament Officials Certification Course: _____

Location of course: _____

Instructor(s) presenting the course: _____

Your name: _____

Address: _____ City: _____ State: _____ Zip: _____

Phone Number: _____ Email: _____

DoJang: _____ Instructor: _____

Signature: _____

Information for UTA officials shirt and tie

Dress shirt size: _____

Neck size: _____

Section 23 – Course Evaluation

At the conclusion of the UTA Tournament Officials Certification Course this evaluation will be completed and returned to the person taking the course.

Participant's understanding and knowledge of the following – check appropriate box:

- | | | | | | | |
|--|-----------|----|--------------|----|--------------------|----|
| 1. Classifications | Excellent | __ | Satisfactory | __ | Below Expectations | __ |
| 2. Officials and Judges / Safety | Excellent | __ | Satisfactory | __ | Below Expectations | __ |
| 3. General Rules for Officials | Excellent | __ | Satisfactory | __ | Below Expectations | __ |
| 4. General Rules for Competitors | Excellent | __ | Satisfactory | __ | Below Expectations | __ |
| 5. Ring Protocol | Excellent | __ | Satisfactory | __ | Below Expectations | __ |
| 6. Responsibilities of Officials | Excellent | __ | Satisfactory | __ | Below Expectations | __ |
| 7. Recommended Competition Divisions | Excellent | __ | Satisfactory | __ | Below Expectations | __ |
| 8. Pattern / Form and Weapon Competition | Excellent | __ | Satisfactory | __ | Below Expectations | __ |
| 9. Patterns Specific to Rank for Competition | Excellent | __ | Satisfactory | __ | Below Expectations | __ |
| 10. Sparring Competition | Excellent | __ | Satisfactory | __ | Below Expectations | __ |
| 11. General Sparring Rules | Excellent | __ | Satisfactory | __ | Below Expectations | __ |
| 12. Bye System | Excellent | __ | Satisfactory | __ | Below Expectations | __ |
| 13. Sparring Equipment | Excellent | __ | Satisfactory | __ | Below Expectations | __ |
| 14. Coaching | Excellent | __ | Satisfactory | __ | Below Expectations | __ |

It is the recommendation from the UTA official / instructor conducting the UTA Tournament Officials Certification Course to:

- **Certify as Scorekeeper / Timekeeper** _____
- **Certify as Class C Judge – Level 1** _____
- **Certify as Class C Judge – Level 2** _____
- **Certify as Class B Judge – Level 3** _____
- **Certify as Class B Judge – Level 4** _____
- **Certify as Class A Judge – Level 5** _____
- **Certify as Floor Director** _____
- **Certify as Tournament Director** _____
- **Hold – recommended to retake course** _____

UTA Official / Instructor of course: _____

Location of course: _____

Date of certification: _____

Certification Number: _____