Christian J. Giannino

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EDUCATION

Fitchburg State University
Bachelor of Science in Game Design

Expected Graduation Date May 2025

ACADEMIC PROFILE

Introduction to Game Art	Story Game Development	Game Level Design
3D Game Development	Intro Comm. and Media Studies	Game Studies Seminar
Game Design Workshop	Elements of Game Design	
Advanced Game Workshop	VR Game Development	

TECHNICAL SKILLS

Proficient in: Unity, Unreal 4, ZBrush, Maya, Maya Mudbox 2019, 3ds Max, Photoshop,

Harlowe, Photoshop, Microsoft Word, Excel, PowerPoint.

Familiar with: Adobe Illustrator, Java, Python.

AWARDS AND ACHIEVMENTS

OSHA General Industry (Occupation Safety and Health Administration)	2019
Testout PC Pro Certification	2019
Testout Security Pro Certification	2020
Dean's List	2023-2024

EXPERIENCE

Cashier, Market Basket	2015-2020
Mobile Sales Technician, Best Buy	2021-2022
Sales Associate, Tractor Supply	2022-2023
Social Media Marketing & SEO Web Development CEO, Emerald Digital Media	2022-Present

EXTRA CURRICULAR ACTIVITIES

Strategic Games Fellowship	2010 - Present
Calvary Christian Church Royal Ranger	2010-2018
Fitchburg State University Board Game Club	2020-2022
PAX East Boston	2024