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IDT-535

Fall 2024

Microlearning Lesson: Working with Google Classroom

Framework

Target Audience:	The target audience for this microlearning lesson is k-12 educators who are new to Google Classroom and the features and functions of the product.
Learning Objectives:	By the end of this microlearning course, educators will be able to: <ol style="list-style-type: none">1. <i>navigate</i> the Google Classroom interface2. <i>identify</i> best practices for effective use3. <i>create</i> a functional Google Classroom environment tailored to their specific needs
Summary:	Google Classroom is a free, web-based LMS (learning management system) developed by Google. It was designed to help educators create, manage, and distribute assignments in a paperless environment. It streamlines the process of sharing files between teachers and students, organizing coursework, and providing real-time feedback.
Reasons For Use:	Educators who are looking to add an online or hybrid element to their classroom instruction may want to consider using Google Classroom for the following reasons: <ol style="list-style-type: none">1. user-friendly, no technical skill required2. integration with Google apps and services3. flexibility to support synchronous and asynchronous learning4. communication via direct messaging/Gmail and immediate feedback from teachers5. accessible from any device with an internet connection
Lesson Delivery:	This microlearning lesson is intended to be completed as a self-directed learning experience via Articulate Rise.

Access The Course:

[https://storage.googleapis.com/msidt_portfolio/Working%20With%20Google%20Classroom%20\(Microlearning\)/content/index.html](https://storage.googleapis.com/msidt_portfolio/Working%20With%20Google%20Classroom%20(Microlearning)/content/index.html)

What You Need

In order to be successful in this lesson, you will need the following:

1. A computer or mobile device
2. An internet connection or data plan
3. 5 minutes of your time

Learning Strategies

The following strategies are applied to this microlearning course:

- **Self-Directed Learning:** This course is a structured, self-paced, interactive course divided into several bite-sized chunks that can be absorbed at the learner's leisure.
- **Inductive Learning:** Educators are encouraged to explore Google Classroom's interface by interacting with the various features and functions, helping to internalize Google Classroom's structure through hands-on discovery.

UDL Considerations

This course takes advantage of the following UDL considerations:

- **Multiple Means of Representation:** [Text and visuals are combined for an optimal learning experience](#)
- **Multiple Means of Engagement:** [Self-paced lessons that relate directly to the educator's classroom needs by highlighting key features](#)
- **Multiple Means of Action & Expression:** [Focus on interactivity as a means of cognitive engagement and concept reinforcement](#)

Instruction

Getting Started:	This section instructs first-time users in the classroom setup process. This process contains three parts: <ol style="list-style-type: none">1. Navigate to https://www.classroom.google.com (a Google account is required)2. Select your role (Teacher or Student)3. Follow the prompts to create your first class
Exploring The Classroom:	This section explores the overview of the <i>Classroom Stream</i> upon class creation. Points of interest highlight the different components of the classroom. Points include: <ul style="list-style-type: none">• The Stream – the stream displays all announcements, assignments, comments, etc. These can be viewed by anyone once posted.

	<ul style="list-style-type: none"> • Meet Link – the meet link is the designated Google Meet link used for online live meets. • Class Code -the class code is the access code given to students to join the classroom for the first time. • Upcoming – assignment due dates appear here. • Posting to the Stream – educators can create and post announcements to the stream for student viewing and responses. • Banner – educators can customize the banner to emphasize the purpose of the classroom. • Tabs – tabs located at the top of the page navigate further into the classroom.
Classroom Features:	<p>This section explores the functions of the different tabs within Google Classroom, including Stream, Classwork, People, and Grades.</p> <ol style="list-style-type: none"> 1. Stream – educators can set or adjust permissions under <i>Stream Settings</i> to control what content students can view and interact with. 2. Classwork – educators can create assignments and instructional materials and assign grade point values. Classwork can be organized by topic. 3. People – educators can view their current roster and invite new students using email invites. 4. Grades – educators can view, input, and edit student grades. Grades can be exported to a Google Sheet or CSV format.
Knowledge Check:	<p>This quick, one-question knowledge check tests the learner’s ability to recall concepts learned from the course. Feedback is given upon submission.</p> <p><u>Question (Multiple Choice)</u></p> <p>All of the following are displayed on the classroom homepage except:</p> <ul style="list-style-type: none"> <input type="checkbox"/> Stream <input type="checkbox"/> Class Code <input type="checkbox"/> Meet Link <input type="checkbox"/> Grades
Wrap Up:	The conclusion of the course and additional support links .