

## Economic Impact Study Pokémon GO Fest: London



September 2023



## Table of contents

PÆ	40	GE	Ξ
		_	

01.	MANAGEMENT SUMMARY	3
02.	POKÉMON GO FEST: LONDON	4
03.	VISITOR PROFILE	5
04.	METHODOLOGY	9
05.	ΕCONOMIC IMPACT	10
06.	MARKETING AND TOURISM IMPACT	13
07.	IMPACT BY VISITING STATUS	16
08.	APPENDIX	18



## Management Summary

In total, the event yielded an economic impact of **55.9 £m (71.1 \$m)** and generated **26.8 £m (34.1 \$m)** in tax revenue for London

- 19.5£m (24.9 \$m) direct expenditures from visitors for accommodation, food and beverages etc. and operations cost of Niantic
- 18.5 £m (23.6 \$m) indirect expenditures equal to impact on suppliers for businesses having direct impact from event
- 17.9 £m (22.7 \$m) induced expenses, that is increased household spending, induced by employees working for businesses having direct impact from event
- In addition, 26.8 £m (34.1 \$m) of taxes were raised and there was a positive job impact summing up to the creation of 697 jobs
- Broad international and national media coverage of the event had an **advertising equivalent of 9.3 £m (11.9 \$m)**
- London also benefited as a tourism destination as 49.0% of visitors stated that they will likely return to the city in the next 12 months



## The event has attracted about 50,000 Trainers

Pokémon GO Fest: London - details





50,000 Trainers attended the threeday festival at Brockwell Park and Greater London area



©2023 Niantic, Inc. 41 km walked on average by each trainer at the event (Brockwell Park and city)



**34 M** Pokémon were caught collectively by Trainers

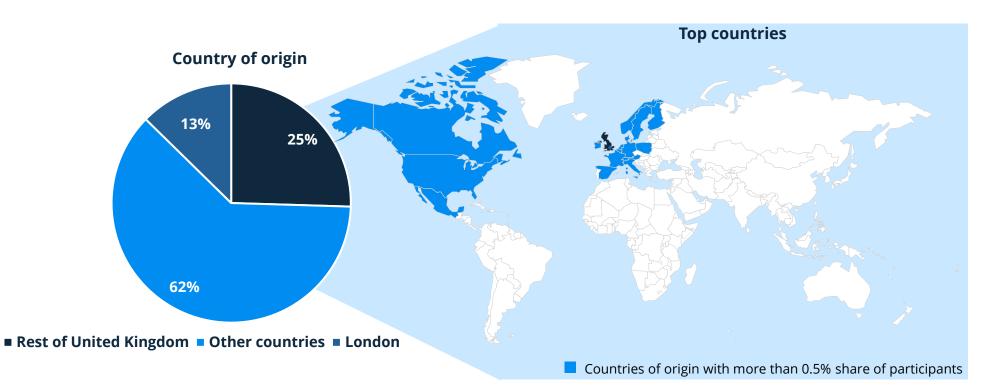




# The event drew mostly out-of-country participation, with 62% coming from outside of the UK

Event participants by home country





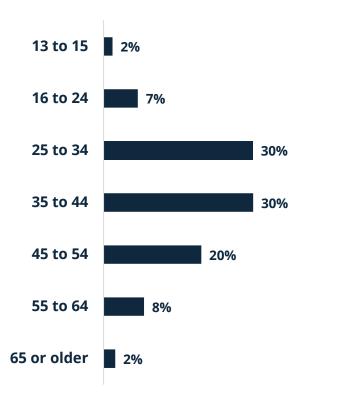
Q "What country do you live in?" Base: All respondents n=1,691, Statista 2023 Sum can vary due to rounding.



# GO Fest attracted people from all age groups, especially those between 25-44 years

Attendee demographics







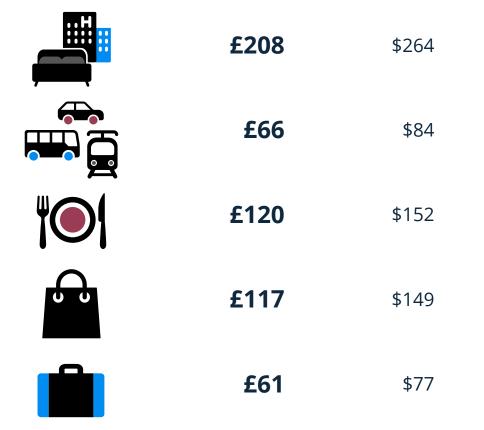
Q "What age range does your age fall within?" Base: Respondents who attended the festival n=1,674, Statista 2023 Sum can vary due to rounding.



# London city benefited from the average visitor spending of $\pm 430$ (\$547) around the event

PORCE DE LONDON 2013

Average visitor spending by category





Notes: Exchange rate GBP/USD = 1.2725 (based on ECB 06.2023-08.2023)

Based on a survey conducted with event participants – participant's expenses.

Base: All Respondents n=1,691, accommodation base: all respondents who stayed at least one night in city and paid for the lodging n=718, Statista 2023



The event provides employment to 697 full-time equivalents driven by increased economic activity

Job contribution by category





Based on a survey conducted with event participants - participant's expenses

Base: All respondents n=1,691, accommodation cost base: all respondents who stayed at least one night in city and paid for the lodging n=718, Statista 2023



# Total local economic impact calculated incl. direct, indirect and induced expenditures by Statista

Economic impact methodology



	Total expenditures of attendees	<ul> <li>Extrapolation based on survey with 1,691 participants</li> </ul>
+	Operations cost	<ul> <li>Operational cost of Niantic for the event</li> </ul>
=	Total direct expenditures	<ul> <li>Direct result of Pokémon GO Fest</li> </ul>
%	Share of direct expenditures in city of London	<ul> <li>Modelled by Statista based on local hotel capacity and additional factors</li> </ul>
=	Direct expenditures in London	<ul> <li>Direct impact to local economy by the visitors' expenditures</li> </ul>
+	Indirect expenditures in London	<ul> <li>Impact on suppliers for businesses having direct impact from event, e. g. groceries for the gastronomy or building of tourist infrastructure</li> <li>Modelled by Statista based on national accounts data and additional sources</li> </ul>
+	Induced expenditures in London	<ul> <li>Increased household spending induced by employees working for businesses having direct or indirect impact from event, e. g. taxi driver spending additional income</li> <li>Modelled by Statista based on national accounts data and additional sources</li> </ul>
=	Total expenditures in London	<ul> <li>Total local economic impact</li> </ul>



## Total expenditures in London sum up to 55.9 £m (71.1 \$m) – highest spendings on food & beverages

Total expenditures in London



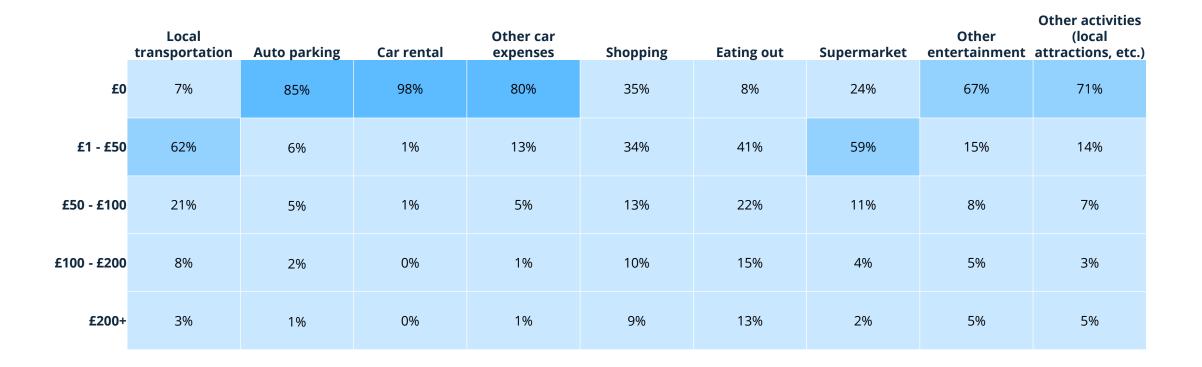
	Expenditures	Direct	Indirect	Induced	Total
	Accommodation	3.0 £m (3.8 \$m)	3.0 £m (3.9 \$m)	3.0 £m (3.8 \$m)	9.0 £m (11.5 \$m)
	Food and beverages	5.4 £m (6.9 \$m)	5.5 £m (7.0 \$m)	5.7 £m (7.3 \$m)	16.7 £m (21.2 \$m)
	Transportation	3.0 £m (3.8 \$m)	2.5 £m (3.1 \$m)	2.0 £m (2.5 \$m)	7.5 £m (9.5 \$m)
ß	Shopping and other	5.3 £m (6.8 \$m)	4.7 £m (6.0 \$m)	4.2 £m (5.3 \$m)	14.2 £m (18.1 \$m)
<b>¢</b>	Operational cost	2.8 £m (3.5 \$m)	2.8 £m (3.6 \$m)	3.0 £m (3.8 \$m)	8.5 £m (10.9 \$m)
	Total	19.5 £m (24.9 \$m)	18.5 £m (23.6 \$m)	17.9 £m (22.7 \$m)	55.9 £m (71.1 \$m)

Notes: Exchange rate GBP/USD = 1.2725 (based on ECB 06.2023-08.2023) Based on a survey conducted with event participants – participant's expenses Base: All Respondents n=1,691, accommodation base: all respondents who stayed at least one night in city and paid for the lodging n=718, Statista 2023



# Participants' biggest expenses fell on shopping, eating out and supermarket

GO Fest: attendee spending in London

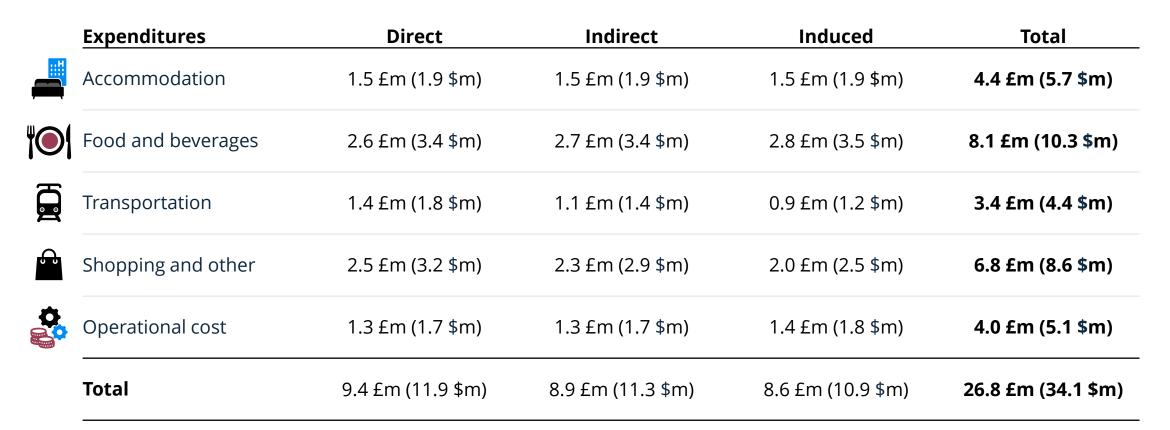


Q "Approximately how much did you spend on each of the following items while outside the event while you were in London?" Base: Respondents who attended n=1,674, accommodation cost base: all respondents who stayed at least one night in city and paid for the lodging n=718, Statista 2023. Sum can vary due to rounding



## Estimated increase in tax revenue from purchases is 26.8 £m (34.1 \$m)

Estimated incremental tax receipt increase by category



Notes: Exchange rate GBP/USD = 1.2725 (based on ECB 06.2023-08.2023) Based on a survey conducted with event participants – participant's expenses Base: All Respondents n=1,691, accommodation base: all respondents who stayed at least one night in city and paid for the lodging n=718, Statista 2023



# The event received massive media coverage - native advertising generating 107.8 £m (137.1 \$m)

Media impact analysis

#### Pokémon Go Fest 2023 in London was a resounding success





Niantic and Pokémon Go have hosted the highly anticipated Pokémon Go Fest 2023 at London's beautiful Brockwell Park. The event was an exicing cerebration of the world's most popular geolocation game and attracted a large number of Pokemon trainer enthulasti.

The park was divided into different zones, each offering unique looks for ticket holders, fun rides for younger players, and gaint Nokemon figures and stands. The event provided an opportunity for trainers to get together and enjoy a variety of activities such as radium, collecting shiny Pokémon, and exploring a Pokémon bus filled with collectibles and figurines.

K Reportage précédent

Le Festival Pokémon GO est de retour. Rendez-vous cette fois-ci à Londres pour féter le jeu mobile qui réunit depuis plus de sept ans des milliers de joueurs à travers la planète. Après l'édition berlinoise inédite en Europe, la pression était sur le dos de Londres pour faire au moins aussi bien !



# <section-header>



Niantic is so grateful for everyone who joined this year's Pokémon GO Fest event in London. Pokémon GO Trainers gathered in London to show the world just how passionate they are, and you can see a recap of how everything went down in the video above.

Notes: Exchange rate GBP/USD = 1.2725 (based on ECB 06.2023-08.2023), average CPC= $0.49 \pm$  Based on a survey conducted with event participants – participant's expenses Base: All respondents n=1,797, Statista 2023



## > 2,000 million

estimated potential visitors on articles covering the event

Readership



~850 articles

#### Clippings



107.8 £m (137.1 \$m)

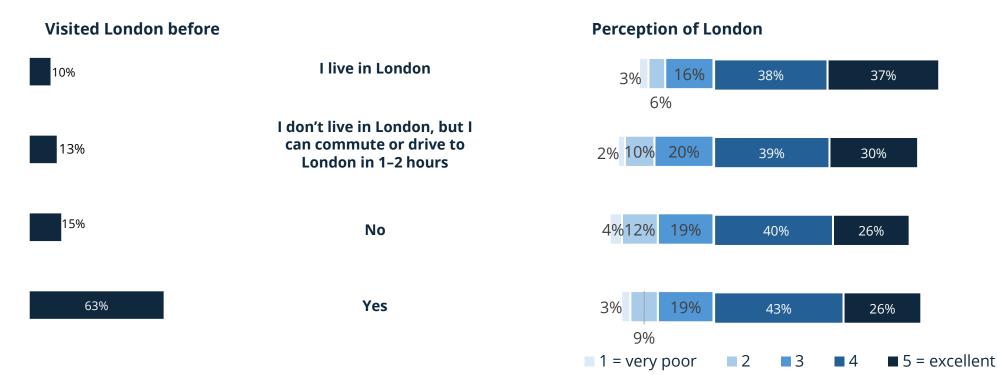
#### Ad equivalent



# London is most liked by locals, but 66% of newcomers were also impressed

Perception of London as host location





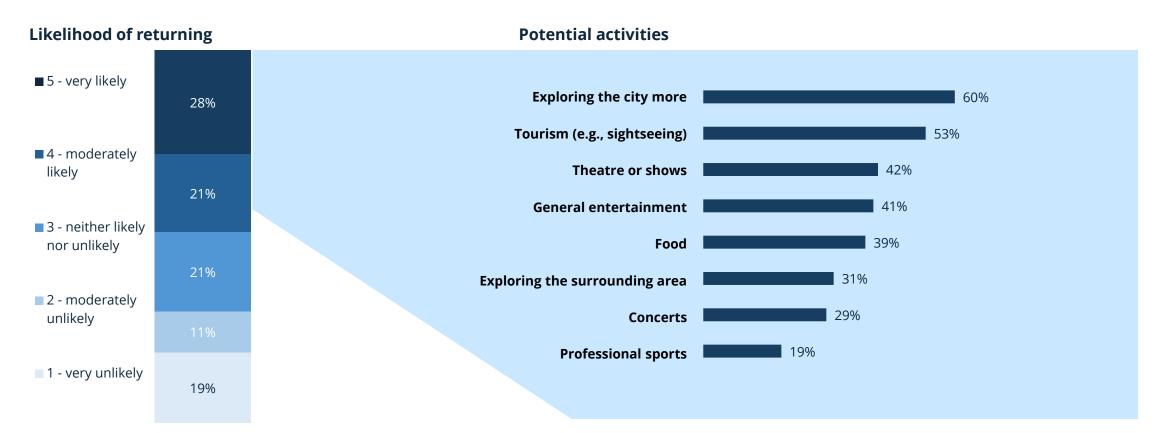
Q "Had you been to London before this event?", Q "What is your opinion of the location for this event? (5-pt scale, 1 being very poor, 5 being excellent)" Base: All respondents n=1,691, Statista 2023 Sum can vary due to rounding



# 49% of the surveyed plan to return to London for exploring the city more and tourism

Returning to London





Q "How likely are you to return to London in the next 12 months?", Q "If you are likely to return, what interests you in London?"

Base: Participants, who do not live in London =1,300 / Participants who do not live in London and are likely/very likely to return to London in the next 12 months n=634, Statista 2023. Sum can vary due to rounding



## London newcomers spent on average 39% more than the multiple-time visitors

Economic impact by visiting status



		People who visited London for the first time	People w
G	Share	15% (250)	63% (1,062
	Sociodemographics	68% male/ 29% female 19% UK, 14% Germany	61% male/ 59% UK, 79
	Accommodation	88% stayed at least 1 night, 55% at a friend's place → People not staying at friends' homes spent an average of £302	71% stayed → People i
	Average spending	<b>Total: £574 (\$730)</b> Accommodation*: £119 (\$152) Transportation: £90 (\$114) Gastronomy: £169 (\$215) Shopping and Entertainment: £196 (\$250)	<b>Total: £41</b> Accommod Transporta Gastronon Shopping a
Ţ	Economic impact	Average total impact by visitor: £1,631 (\$2,075)	Average t

#### who have been to London before

52)

e/ 35% female 7% Germany

ed at least 1 night, 42% at a friend's place not staying at friends' homes spent an average of £191

115 (\$529) odation\*: £79 (\$100) tation: £232 (\$223) my: £236 (\$227) and Entertainment: £314 (\$302)

total impact by visitor: £1,174 (\$1,494)

#### Key Insights

- 19% of the newcomers to London were from the UK.
- Most of the newcomers stayed at least for one night in London, those who have been to London before, however, spent less on accommodation than the newcomers.
- Newcomers had on average 39% higher economic impact on the city in comparison to those who visited London.

\*Refers to average spendings per total newcomer visitor including the ones paid for accommodation and the ones who stayed at friend's place Base: People who do not live in London n=1,526, Statista 2023



#### **Copyright:**

The publisher reserves all rights, in particular the right to reproduction, distribution and translation. Reproduction, lending or any form of distribution is only permitted with the explicit prior consent by the publisher.

#### **Disclaimer:**

This study is based on a survey among 1,691 event participants and additional sources. The economic impact analysis presented were researched and prepared by Niantic and Statista with great care. For the presented survey data and estimations Niantic and Statista cannot assume warranty of any kind. Surveys contain information not naturally representing a reliable basis for decisions in individual cases and may require further interpretation. Therefore, Niantic and Statista are not liable for any damage or disadvantage arising from the use of statistics and data provided in this report.

©2023 Niantic, Inc.



## Appendix



# Pokémon GO is the largest location-based mobile game in the world

About Pokémon GO

Enjoyed in more than 150 countries and regions around the world, Pokémon GO is a game that is played in the real world by utilizing location and AR technologies. First established in Japan in 1996 with the launch of the Pokémon Red and Pokémon Green video games, Pokémon is one of the most popular and successful entertainment franchises in the world

- Players can catch and battle "Pokémon", mysterious creatures.
- Tap Pokémon that appear on the map to encounter.
- Swipe and throw the PokéBall on the screen to catch Pokémon. Pokémon may get out of the PokéBall or run away.
- ✓ Watch how Pokémon move and throw the PokéBall.
- ✓ Walk a lot, find and catch different kinds of Pokémon!

Pokémon GO is available for iOS and Android.

### For more information, please visit <a href="https://pokemongolive.com/en/">https://pokemongolive.com/en/</a>







availability in **over 150 countries** 





Niantic builds mobile real-world experiences that foster fun, exploration, discovery and social interaction



About Niantic

Niantic builds augmented reality technology that powers the real-world metaverse.

Our Lightship platform is the world's first scaled AR platform, enabling developers around the world to create sophisticated AR experiences for phones and eventually AR glasses.

Lightship is also the foundation for Niantic's hit games, including Pokémon GO, Pikmin Bloom and Ingress. For more information, visit nianticlabs.com and @nianticlabs.





Statista is a leading provider of research and market data services; it has co-led this research with Niantic

About Statista

Statista is a leading provider of market and consumer data, employing more than 1.000 staff and maintaining offices in Hamburg, New York, London, Paris, Singapore and Tokyo.

The Statista.de and Statista.com platforms combine more than 1 million statistics on over 80,000 topics from more than 22,500 sources. Statista also provides forecasts for 500 industry sectors and 50 countries.

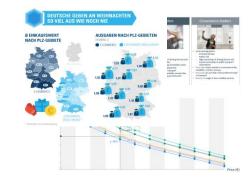
Statista Q supports clients in individual projects as a multi-purpose provider of quantitative and qualitative market research as well as tailored research and analysis services.

The Content & Information Design unit supports the processing of information into bespoke information charts, videos, presentations and publications in the corporate design of our customers.

#### **STATISTA.COM**



#### **STATISTA Q**



#### **STATISTA CONTENT & DESIGN**





