

V1.0.4r

- Fixed crash while morphing to/from a pattern going backward
- Fixed infinite loop when doing [TEMPO] + [FUNC] -> [PAGE] in Modnote while not having any Modnote saved

V1.0.3r

- Heavily automated projects saved prior to 1.0.2 could likely contain corrupted data from a previous fatal bug, so we've added security measures to detect and discard it.
- Clearing a pattern with DELETE + STEP would not clear the automation, this has been fixed
- Fixed an issue with USB slave clock
- Pattern Morph now works correctly on page B C and D.

V1.0.2r

- Added parameter step led feedback
- Step randomize now working properly
- Added ability to morph with [MORPH] pressed, [FUNC] still works too
- Fixed LED feedback on [PAGE] when in pattern mode
- Added color for Mod Notes (purple)
- Fixed two big crash issue
- Fix version printing issue ([FUNC] + [FOLLOW])
- Added SLIDE and ACCENT Midi CC (CC85 and CC86)
- Added LED feedback when heap crash (bright red)
- Added ability to use Curve Mode on X/Y/Z
- Little Ui tweaks on Settings
- Fixed issue when Backward Playing where automations could not proc

V1.0.1r

- Fixed multiple issue leading to crashes while recording automation
- Fixed an issue leading to crash while morphing
- Automation curve now properly resets back to normal on un-automated steps
- Fixed multiple issue with MIDI clocking (in and out)
- Fixed CV clock
- Fixed UI bugs in curve mode
- Pot mode now works correctly
- Fixed a bug causing the audio to click while morphing
- Sometime the UP switch would cease to work, fixed now
- Step dice and Paste step range would sometime freeze or stall, this has been fixed
- Undo/Redo greatly improved for large patterns

- X/Y/Z automation was improved
- Curve mode was not showing modulation automation properly, now works properly,
- Tons of overall stability improvement