

TO: OHSAA Football Officials

FROM: Bruce Maurer, DOD; Beau Rugg, Sr. Director of Officiating & Sports Management

Subject: FB Bulletin - Week 8; 10/11/18

Indicated below are some items that have arisen during Weeks 6/7 & at Local Officials Association Meetings. These Rulings supersede any previous ones issued.

1. Interview with Anthony Bourdain, CNN Reporter: "What is the best advice you've ever received? Show up on time. It is the basis of everything. Give the people that you work with the respect to show up when you said you were going to. And by that I mean every day, always and forever. I've learned there are two types of people in this world: people who live up to what they say they are going to do and people who do not." Men's Journal. (If an emergency should happen, then call ahead & let them know.)
2. Week 10 Bulletin: There will be no bulletin Week 10 due to preparation & work load for the State FB Playoffs.
3. Pre-Game Meeting with HC's: We are having challenges with inadvertent whistles on backward passes that **Wings** are ruling forward as part of a double pass. When meeting with HC's ask them if they might use a double pass.
4. Punt Play & **Crew**: Punt was muffed by the RT several times in the field of play & then rolled into the RT EZ. **BJ** ruled TD. This is a TB once the punt crosses the RT GL. Who can help on this play?
5. KO EZ Rule: Some of our State Observers have noticed the past few weeks of KO's being run out of the EZ, one of which was nearly a yard in the EZ. Once the ball is kicked the **R** should immediately estimate where the kick is going & move along the GL to be at least 5 YDS from where the kick is caught. This gives a much better angle to make this call.
6. Visible PC: One of our State Observers has noticed 3 times recently that the PC Operator has not reset the PC to "25" once the ball is snapped. Please discuss with PCO.
7. Shotgun & Low Blocks: A **Crew** told the HC that players are not allowed to block low when a team is in shotgun formation. NO! If they meet the Rules to block low they can.
8. PI & Feet Entanglement: Please review GB, P. 41, "Pass Interference – Defensive & Offensive – (NO Foul) during your pregame. As we know it is imperative to look at the receiver & opponent when they are running toward the pass -- where are the players looking – back at the ball or at the player.
9. Preliminary Signals by Calling Officials: Watched as the **HL** had a FST. **Crew** did an excellent job of enforcing the penalty & marking the ball ready in 8 seconds. Watched another game as PI was called & no signal was given. The **BJ** ran all the way up the field to the **R** – No!

10. Rule 1 – Player Equipment: The mouth piece of the wide receiver was hanging from his face mask just before the snap. The **Wing** did not see it. Fortunately, another **Crew** member saw it and signaled time-out and sent the player to the SL.
11. Rule 1 – Player Equipment: The following illegal equipment was observed recently: A. Same team wearing both red & white towels; B. A towel that had writing on it that does not meet the Rule; C. Towels that were multi-colored. Most of these can be corrected before the game. Overall, from watching games on TV & in person we have done a very good job correcting player equipment as needed. We appreciate your help with this.
12. **U** Pass Mechanics: Saw a video clip where the pass was thrown, tipped by a B player downfield then another B player contacted an A receiver before the pass arrived. The **BJ** threw his flag for DPI as he did not see the prior touching by another B player. Someone on the **Crew** needed to inform the **BJ** of the earlier touching.
13. Punt Mechanics: Once the punter has kicked the ball, if any member of the RT blocks it or touches it as soon as it was kicked then one or more officials need to give the “touch” signal. Any official can signal. What is important is someone sees it due to Rules that can apply. Note: We are not referring to “first touching” here. (See GB, P. 20, # 29, C-8)
14. Illegal Shift: This is a live ball foul. If a team in a hurry-up mode does not get set before the ball is snapped, it is a live ball foul. Obviously, if an A player “simulated the snap” a dead ball false start is called.
15. **BJ** Pass Mechanics: When the ball is snapped between the + 15 YL & + 10 YL the **BJ**’s IP is 5 yards deep in the EZ. Watched a video clip where the receivers moved to the EL & the **BJ** did not react. The pass was caught near the EL. Please adjust as needed.
16. **R** Reverse Mechanics: Once you are certain the EL will “not be threatened” feel free to move up field. But remember, if the runner fumbles you are responsible for the EL.
17. **LJ** Punt Mechanics: Ball snapped over the Punter’s head. The **LJ** MUST stay on the LOS until there is no punt possible or the punt crosses & stays across the LOS.
18. **BJ** Signaling: If you see an incomplete pass near the SL, signal incomplete pass. With crowded sidelines, sometimes it is difficult for the Timer to see the **Wing** signal.
19. **BJ**: Watched a video where the **BJ** had an excellent call on an OH. However, he stopped officiating & the runner passed the **BJ** on the way to the GL. Keep officiating.
20. Onside KO Signaling: As we know touching precedes possession. During an onside kick the covering officials need to wind the GC when the kick is touched legally.
21. RPS: When signaling a foul for roughing the passer, based upon the NFHS Rules Book, we do not give a Personal Foul signal, simply give the roughing the passer signal.

Best of Luck with Week 8!!