

## HL Instructions for the FB Line-to-Gain (LTG) Crews

The typical LTG crew consists of at least 3 individuals: A down marker indicator operator (DMIO) & 2 to hold the rods. Unless a fourth crew member is available, the DMIO will attach the clip. Crew should wear distinctive vests furnished by game management, if available. Stripe shirts/jackets aren't allowed.

### Pregame Duties

1. The LTG Crew will meet the **HL** on the SL opposite the PB at least 15 minutes before game time. If an auxiliary down marker indicator is used, he/she will meet the **LJ** on PB SL at the same time.
2. **HL** shall make certain that the equipment is in good working order & conforms to the Rules. He/she will make sure that tape has been placed at the 5 YD mark.
3. LTG Crew members must concentrate to perform their duties efficiently. They must refrain from showing any partisan reaction to game events (after one warning replace them as needed) & be prepared to act on the **HL** instructions so teams will know down & distance.
4. While serving on the LTG crew, they should refrain from using items that would distract them from their responsibilities (i.e. cell phones). They may operate the Play Clock Controls.

### Game Procedures

1. On the **HL'S** signal, the LTG Crew shall move as quickly as possible to the next position.
2. When the runner or pass receiver is going OOB, the crew member will quickly & carefully drop the marker & move away from the SL, keeping his eye on the spot of the marker. The other Crew members should hold their positions, if possible.
3. **HL** will spot all first downs by going to the SL & marking the spot with his foot where the rear stake will be set while facing the field. The front crew member will make sure the chain is fully extended before his stake is set.
4. The DMIO, on every new series, will set the down marker indicator at the spot marked by the **HL**. When the LTG equipment is moved, the rear rod is set behind the down marker indicator & the clip shall be placed at the back edge of the 5 YL nearest the rear rod **ONLY** after the chains are set. The DMI must be held at all times in an upright position with the correct down.
5. The DMIO is to show the down number just completed & shall not indicate the new down until so notified by the **HL**. On instruction from **HL**, the DMIO will move the DMI to the succeeding spot & then change the marker indicator to the correct down.
6. On all measurements for the first down when the chain is moved to the field, the DMIO will place his marker indicator at the spot of the front rod until a new series of downs is declared or the chain is returned to its previous position.
7. The chain & rods are not extended if it is a first & goal. They must be laid down.
8. DMIO should place the marker indicator on the LOS for the Try. The chain & rods will not be placed during a Try.
9. If the SL becomes crowded & the LTG crew cannot operate, they will notify the **HL** so that a time-out may be called & the SL cleared before the game can proceed.
10. If the game is delayed for any reason, the LTG crew will communicate with the **HL**. (6/3/21)