



BLACK AND WHITE

THIS WEEK'S BLACK AND WHITE PREPARED BY
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2019 Week Seven

1. R1 muffs a KO at the -5 YL. In order to prevent K from recovering the ball, R8 kicks the loose ball out of the back of the EZ. **Ruling: The result of the play is a TB; the ball retained its status as a kick. If the penalty for illegally kicking the ball is accepted, it is enforced from the previous spot and the down will be replayed from the 50 YL YL. PSK rules do not apply on FK's. Rule 2-16-2h1, 2-24-9, 10-3-1a, 10-4-2a.**
2. K, 4/7 from K's 34 YL. K1's punt goes almost straight up. R1 signals for a FC at K's 38 YL. In (a), R1 catches the ball behind K's LOS at K's 31 YL and the LJ blows his whistle. In (b), K2 catches the ball behind the LOS at K's 31 YL and the LJ blows his whistle. **Ruling: In (a) the ball is dead, but it is not a FC. When any RT player gives a valid or invalid FC signal and the kick is caught by any RT player beyond, in or behind the NZ the ball is dead. A FC is one that is made beyond the NZ to the receiver's GL after a valid signal. Rule 2-9-1 and 4-2-2g. In (b), we have an Inadvertent Whistle (IW). Any K player may catch or recover a scrimmage kick while it is in or behind the NZ and advance, unless it is during a Try. Since K is in possession of the ball when the IW is sounded, K has the option of taking the result of the play at the dead ball spot or replaying the down. Obviously, since the ball would belong to the RT 1/10 the KT will elect to replay the down. Rule 4-2-3c, 6-2-3.**
3. B36 is attempting to tackle QB A12 when he, (a), makes illegal helmet contact, (b) grasps and pulls A12's face mask. The pass is thrown forward and incomplete. **Ruling: Roughing the passer (RTP), 15 yard penalty from the PS and an automatic first down. All personal fouls against the passer are considered RTP fouls and include an automatic first down. Rule 9-4-4 and penalty. Same set of circumstances, but A12 keeps the ball and is tackled behind the LOS. Ruling: Personal foul, not RTP. Because the ball was not thrown, A12 is considered a runner, not a passer. The penalty is enforced from the end of the run, 15 yards, but does not include an automatic first down. Rule 2-32-11, 2-32-13, 9-4-3h, and i, 10-4-4.**
4. Actual play. The first quarter ends with A, 3/16. The chain crew moves downfield and sets the chains A, 3/6. A runs a play and gains 8 yards. Can the error be corrected? **Ruling: Unfortunately once a play has been run no correction can be made. Case Book play 5.1.1 situation E.**

5. Actual play. On a FK that is close to going OOB, R1 intentionally goes OOB, stops and then reaches back into the field of play and touches the ball. **Ruling: Illegal participation. Rule 9-6-2b**
6. A, 3/10 at A's 30 YL. Eligible A88 goes OOB voluntarily at A's 40 YL and returns inbounds at midfield. While a legal FP is in flight, B13 interferes with A88. A10's pass is incomplete. **Ruling: A, 3/10 at A's 30 YL. Double Foul. Both A88 and B13 have fouled. A88 is guilty of illegal participation and B13 is guilty of defensive pass interference. A player who is eligible at the start of the down remains eligible throughout the down. Rule 2-16-2b, 7-5-6d, 7-5-10, 9-6-2a.**
7. QB A11, (a), after leaving the game and while in the team box uses a headset to talk to a coach in the press box, or (b), comes to the sideline during a timeout and uses a coach's headset to talk to another coach in the press box. **Ruling: Legal in (a) and (b). In (a), A11 is a non-player. In (b), a player may use communications equipment at the sideline. Rule 1-6-1.**

Mechanics

8. The Crew is using radio equipment to communicate during the game. After a penalty, the BJ announces that he has DPI on B24 over the radio without giving the appropriate DPI signal. **Ruling: Incorrect. When using radios all officials must still give the appropriate Rules Book and GB signals. Gold Book, page 22, 32D.**
9. Actual play. K, 4/8 punts. The LJ is three yards off the SL on the field of play. **Ruling: Incorrect. The HL/LJ are to be on the SL for a possible KOOB. Gold Book, page 20, 29 B3.**

Regulations

10. Before the JV game both coaches agree to have FK's. During the second half one of the coaches, after losing one of his return players to an injury, asks to no longer have FK's. **Ruling: If, during the game, one HC no longer wants to FK then both HC's must mutually agree to have no FK's during the remainder of the game. If both HC's do not agree, then continue to have FK's. Gold Book, page 37, 22D**