



Quiz #3- 2020

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NFHS Rules

1. K, 4/10 @ K's 30 YL. K's punt is high; R1 gives an invalid fair catch signal at R's 30 YL and realizes the ball is short. R1 then blocks K2 at R's 42 YL before possession by the RT at R's 45 YL. The **BJ** throws a flag for an invalid fair catch signal & for the illegal block by R1. R3 recovers the bouncing punt & is tackled. **Ruling: The flag for the invalid fair catch signal was a good call. However, there is also a penalty for blocking after signaling for a fair catch. The KT will decline the illegal block even though it is a 15 yard penalty. Enforcing the invalid fair catch signal foul at R's 30 YL will result in a 1/10 for RT at R's 25 YL whereas enforcing the illegal block foul would result in a 1/10 for R at R's 27 YL. Both fouls are PSK fouls Rule: 2-16-2h, 2-41-6, 10-4-3, 10-4-3 Sit. A**
2. K, 4/8 @ K's 2 YL. K1 punts the ball and R1 gives a valid fair catch signal. R2 catches the ball and R's HC informs the **LJ** he wants to attempt a free kick after fair catch. **Ruling: Because R2 caught the punt but R1 signaled for a fair catch this is NOT a fair catch. However, the ball does become dead by Rule when R2 caught the ball. Rule: 6-4-3, 6-5-3, 6-5-4a**
3. K, 4/10 @ K's 20 YL. K1's punt is blocked by R2 behind the LOS and recovered by K2 @ K's 14 YL. K2 advances the ball to K's 28 YL. The **R** signals first down for K since R2 touched the kicked ball. **Ruling: Incorrect. K may recover in or behind the NZ and advance. The result of the play is R, 1/10 @ K's 28 YL as K did not reach the LTG. Rule: 6-2-3.**
4. K, 4/14 @ K's 40 YL. K has 5 players in the backfield & is called by the **Wings** at the snap. K1 punts; R1 catches the punt & is tackled at the R35 YL. The **Crew** gives the option to the RT HC of enforcing the penalty at the previous spot or declining the penalty. **Ruling: Incorrect. The penalty can also be enforced at the succeeding spot – the R 35 YL as a "tack on". 10-4-2 exception.**
5. A, 2/10 @ A's 25 YL with 1:35 remaining in the 2Q. After A32 is downed, B56 is down on the field with an apparent injury. After B56 is up and moved off the field. The **R** signals the PCO to reset the PC to 25 seconds by raising and pumping up one hand. He then winds the PC to start on his RFP. **Ruling: Incorrect! After an injury by B the PC will be reset to 40 seconds. Only when there is an injury to an A and B player will the PC be set to 25 seconds. It is imperative that the BJ communicates this info to the R. Rule: 3-6-1-a-1e and 3-6-1-a-2**
6. K, 4/15 @ K's 20 YL. K1's punt is short and grounded at K's 28 YL. The punt is muffed by R1 and rolls back to K's 18 YL. K2 picks up the ball and advances for a TD. **Ruling: Correct. There was no recovery by the RT beyond the NZ, only a muff. The recovery by K2 behind (or in) the NZ allows K2 to advance. Rule: 6-2-3.**
7. 4Q with A trailing by 1 point. A32 runs the ball to B's 33YL where's he is downed. The GC is still running with :08 left on the GC. After the play B6 is flagged for UNS. The **R** signals the UNS & it is marked off to B's 18 YL. Team A is running on to the field for a FGA. The **R** winds the GC and time expires. **Ruling: Incorrect! The crew must ask the opponent of the offending team if they would like the GC to start on the snap. Rule 3-4-7.**

OHSAA Mechanics

8. Reverse mechanics are to be put in place when the bean bag is positioned on the -10YL. **Ruling: Incorrect! Reverse mechanics are to be used when the ball is inside the -10YL. When the ball is on the -10YL normal mechanics are to be used. It is imperative that the R & both Wings communicate with each other as to who has the GL. Gold Book Pg. 21 #30 (RM)**
9. During a tight SL catch the **HL** signals "catch" 2X & the stops the GC 2X. **Ruling: Tight SL signaling is to be used when the ball is caught near the SL. After the official determines the catch is successful the official must give the TO signal (2X) and then follow it by the catch signal (2X). The catch signal should be of a selling nature. Make sure everyone in the stadium knows you are 100% sure by giving 2 catch signals by reaching up and pulling down. Gold Book Pg. 22 #32-H.**

OHSAA Regulations

10. There is a safety in a junior high game. The crew places the ball at the A's 45 YL (25 yards away from the normal FK line following a safety) for the next set up downs. **Ruling: Incorrect. The ball is placed at the 50 YL.** *Gold Book: Pg. 37 #21.C*