



**Working with young people  
who are digitally excluded**

# Introductions



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# Workshop Aims

- Explore digital inclusion challenges specific to young people
- Share best practice and learnings
- Develop networks and signpost useful resources in this space

**Young people are  
digital natives, right?**



# Young people are digital natives, right?

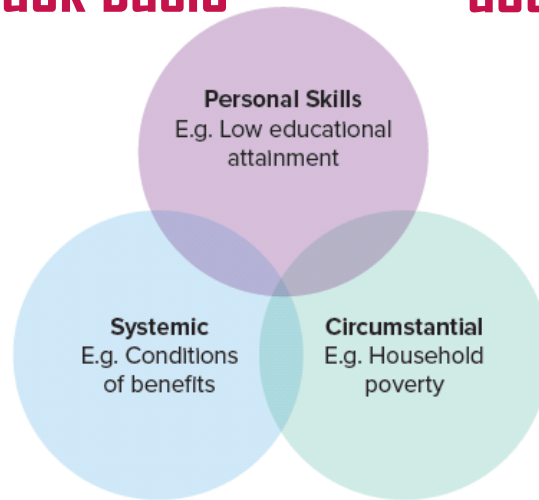
*"a person born or brought up during the age of technology and so familiar with computers and the Internet from an early age"*

**7% (or 500,000) young people aged 15-24 across the UK lack basic digital skills**

*(Nominet, Trust 2016)*

**700,000 11-18 have no home access to a computer or tablet**

*(Lloyds Digital Index, 2018)*



# What does digital exclusion look like for a young person?

## Consider their digital life:

- What do and what don't they do online?
- What do they enjoy?
- How confident are they?
- What devices do they have access to?
- How do they connect to the internet?
  - Who pays?
- Where (physically) do they go online?
- What offline digital skills do/don't they have?
- What barriers prevent them from being digitally included?
- Are there other life or context considerations
- What else may influence their digital experience?





**Feedback**

# Some considerations

- **Assumptions** and presumptions around digital skills can be held by everyone, including young people themselves. “Digital native” label can be harmful and produce **shame and fear** as barriers to learning (especially in groups)
- **Access** – growing number of ‘smartphone only’ households
- **Not just technical skills** – social or behavioural skills online e.g. how to address an email
- **Wider skillsets** – digital challenges can be compounded by other skills issues e.g. literacy.
- **Skill level** – advanced skills in one digital area can mask lower skills in other digital competencies.
- **Context and motivation** are key to engaging in discussions about ‘purposeful’ digital skills.
- **Adult support networks** can significantly affect the digital mindset of a young person.
- **Identification** – would you be able to identify a digitally excluded young person?



# What are the enablers for positive change?

- What are some principles of working with young people experiencing digital exclusion?
- Which youth projects have been most effective in having impact?
- What resources are available?
- What can you take from other programme not necessarily designed for young people?





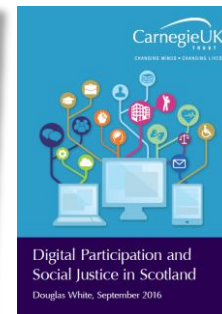
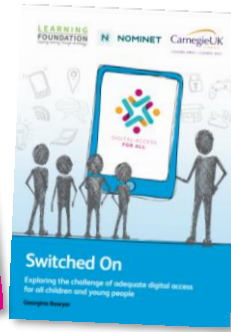
**Feedback**

# Recommendations from



CHANGING MINDS • CHANGING LIVES

- ✓ Specific consideration of vulnerable young people within digital participation strategies and digital within young people related strategies.
- ✓ Embedding digital skills learning into existing development programmes in formal and informal education settings.
- ✓ Provision of appropriate training for key support networks.
- ✓ Improve understanding into the compounding challenges e.g. basic literacy.
- ✓ More data about the extent, impact and implications of digital inclusion for all young people.



# Learnings from UK YOUTH



- ✓ **Co-production** is more powerful than ever with digital
- ✓ **Trusted relationships** are vital to give holistic support to young people facing complex barriers
- ✓ Front line staff need to have **shared diagnostic tools & language**. Referral partnerships are key.
- ✓ Digital skills “**by stealth**” and embedded in other delivery have been most effective
- ✓ Improving **access** is not one-size fits all – bespoke advice and grants for equipment have to suit needs
- ✓ **Digital addiction** & safety should be considered, built into approach and tackled head-on
- ✓ **Digital fear** in support staff doesn't have to be a barrier – working together to learn the basics has proved to be a leveller
- ✓ **Motivation** to learn was most effective when digital could help specific goals e.g applying from UC
- ✓ Digital skill acquisition **pace varies dramatically** - outcomes measures better than time measures
- ✓ **Be creative & ambitious!** Multi-format resources and approaches help different learners e.g Vlogs & portfolios

“by starting them off with pretty advanced and exciting software, we piqued their interest and they wanted to learn – from there, we worked backwards to teach the basic digital skills that are the building blocks to the advanced stuff.”

# 01 TRUST

If we had to pick just one key ingredient for success across the pilots, it would be trust. Trusted relationships are the gateway to digital inclusion for the hardest-to-reach young people.



# 02 RELEVANCE

Any digital skills programme for disadvantaged young people needs to start with a common understanding of what digital skills are and why they are relevant. Together we need to paint a picture of a digital world for everyone.



# 03 ACCESS

To develop digital skills, young people need easy, unrestricted access to the internet through computers as well as phones.



# 04 MOTIVATION

Successful activities put young people – not tech – at the centre of programme design, drawing on their motivation to achieve the goals that are important to them.



# 05 CONFIDENCE

Young people gain the confidence they need to learn and grow new digital skills when the people around them are digitally confident too.



# 06 TIME

It takes time to build trust, time to spark motivation, time to build confidence. Digital skills programmes need to build in flexible time – and lots of it.



1. Disposition = skills for life... not just life skills
2. Mindset *overskillset*
3. Digital disposition *overdigital* skills
4. Confidence + motivation = disposition = skills
5. Relationships and Trust come before all



**“If we’re not careful, in 20 years time we’ll be picking up the pieces that others forgot about. We have a responsibility to include young people from all backgrounds in the conversation on how their future is being shaped through the advancement of technology.”**

Youth worker, Bradford YMCA

# How was today?



- What one thing did you learn from the workshop that will be most useful in your practice?
- What one thing was missing for you and would potentially help you in your work?