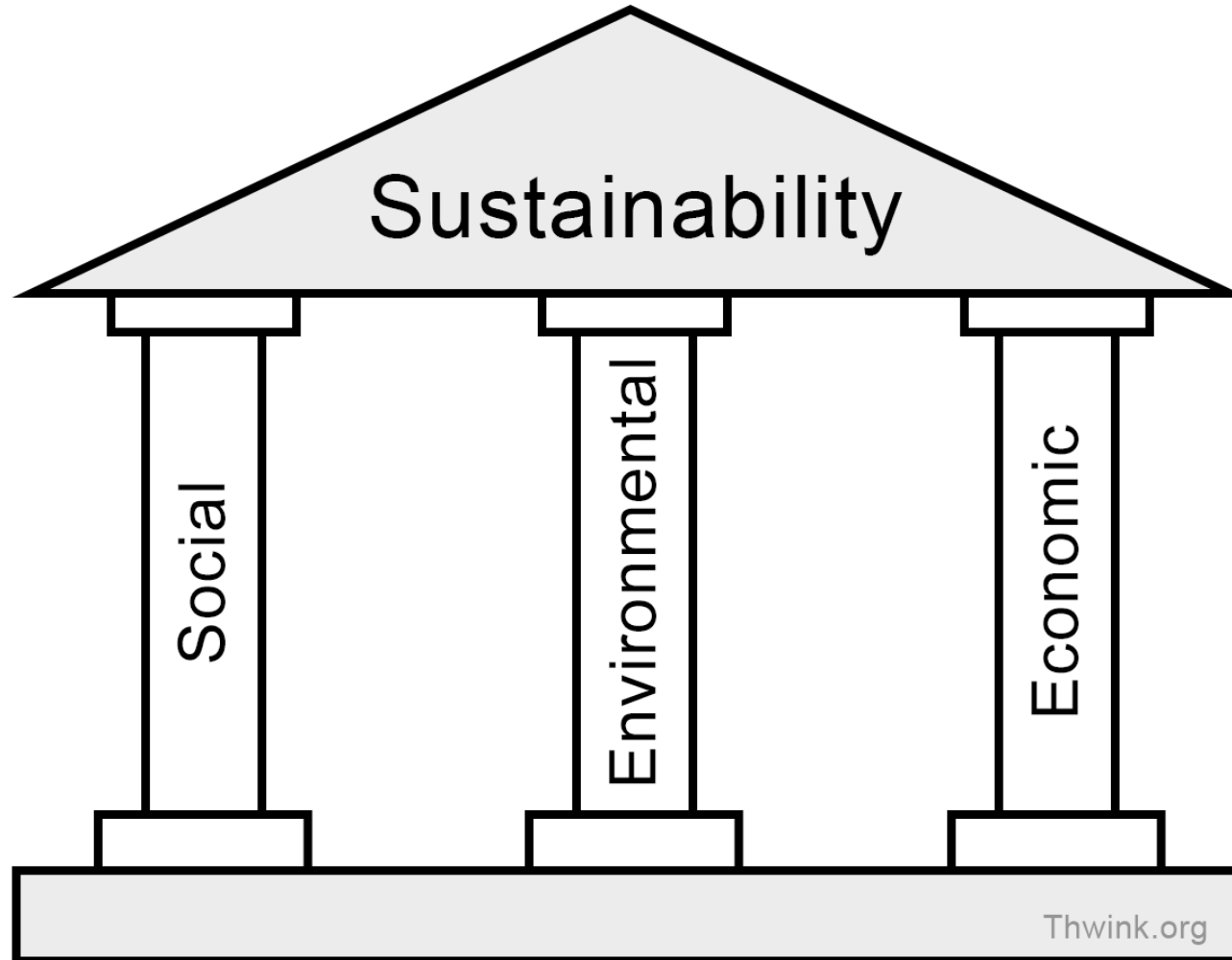




# OneDigital

# Workshop discussions



# Sustainability

## Environmental

- Organisational buy-in
- Digital inclusion support embedded within a core service

## Economic

- Recognise projects need resourcing
- Mix/blend types of Digital Champion in delivery

## Social

- Network with other local partners to enhance delivery
- Create a learning space to facilitate improved practice

## Environmental

- Flex the delivery model
- Operational processes - such as a volunteering policy
- Digital inclusion interventions part of wider digital transformation

## Economic

- Design projects using logic model or similar
- Research & evaluate impact to secure future funding
- Use social value measurements

## Social

- Secure staff buy in, senior leadership commitment & changed way of thinking
- Capacity build (train the trainer)

## Environmental

- Reduce learner barriers such as cost, accessibility, motivation

## Economic

- Regularly review & change projects
- Have an exit strategy that looks at future project options
- Embed the Digital Champion role into existing jobs

## Social

- Create learning communities/culture
- Digital skills learning is normalised
- Sustain learning, encourage self-learning
- Co-design learning resources



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