



MotionX

oxygenart.store/motionx

Introduction

MotionX is a powerful plugin for **After Effects and Premiere Pro**, designed to streamline the import of your favorite elements directly into your timeline with just one click, in seconds. The plugin includes automation scripts that validate, process, and import supported elements from designated packages into the timelines of these applications.

Currently, the plugin works with select packages created by the **Oxygen Art Team**. Future updates will expand support to all **Oxygen Art products**. Some packages require activation with a purchase code.

The plugin is free to use, but the packages themselves can be purchased from the official **Oxygen Art store or Envato Market**.

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Install Plugin

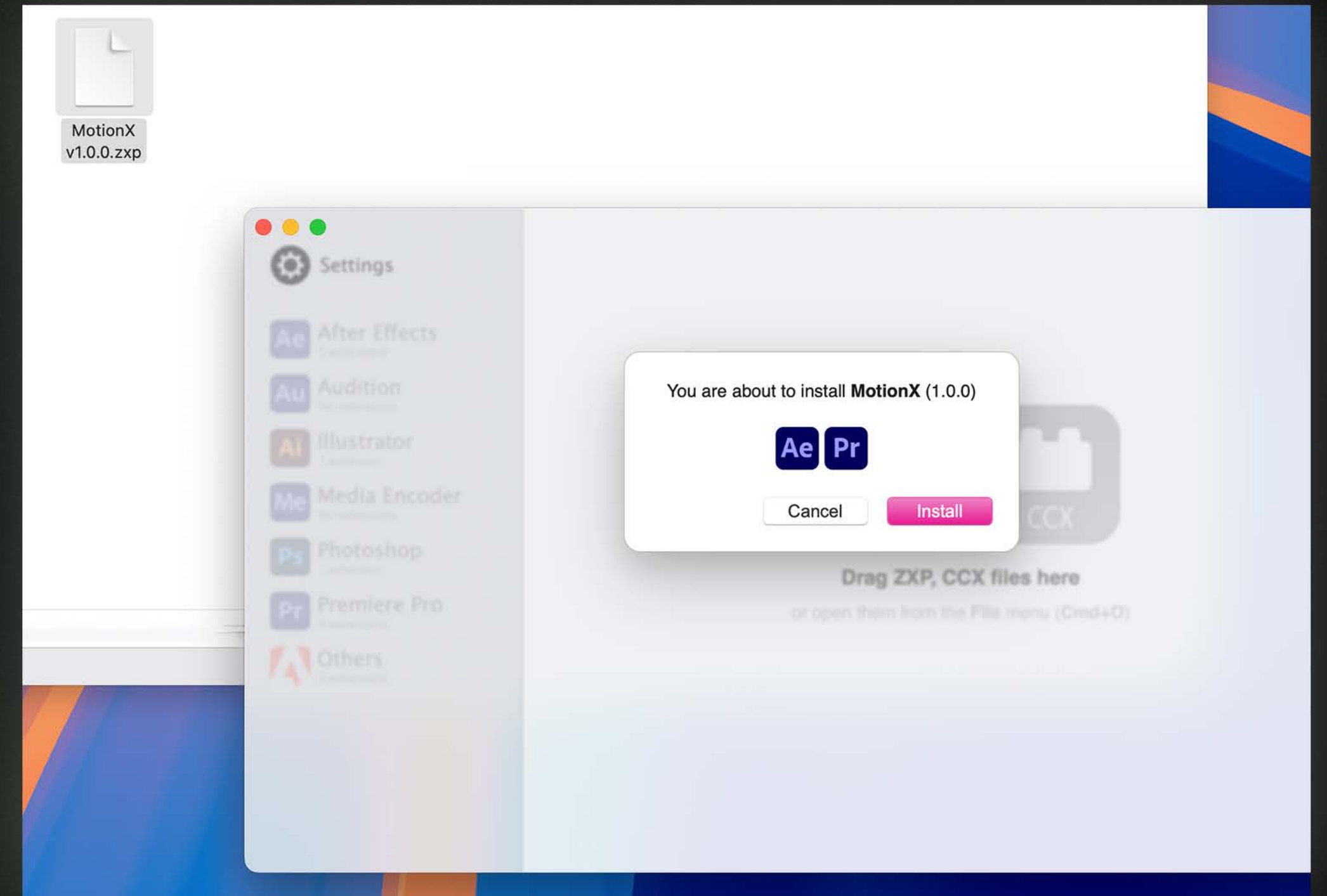
01. To install the plugin, you'll need a **ZXP installer**. You can use the free installer designed by the creative team at **AEScripts**:

aescripts + aeplugins
ZXP/UXP Installer



02. After downloading and installing the **ZXP Installer**, open it and drag the **MotionX v*.zxp** file into the application. Wait a few seconds for the installation to complete—that's it!

03. Finally, restart your **Adobe application**, and access **MotionX** by navigating to: **Window >> Extensions >> MotionX**.



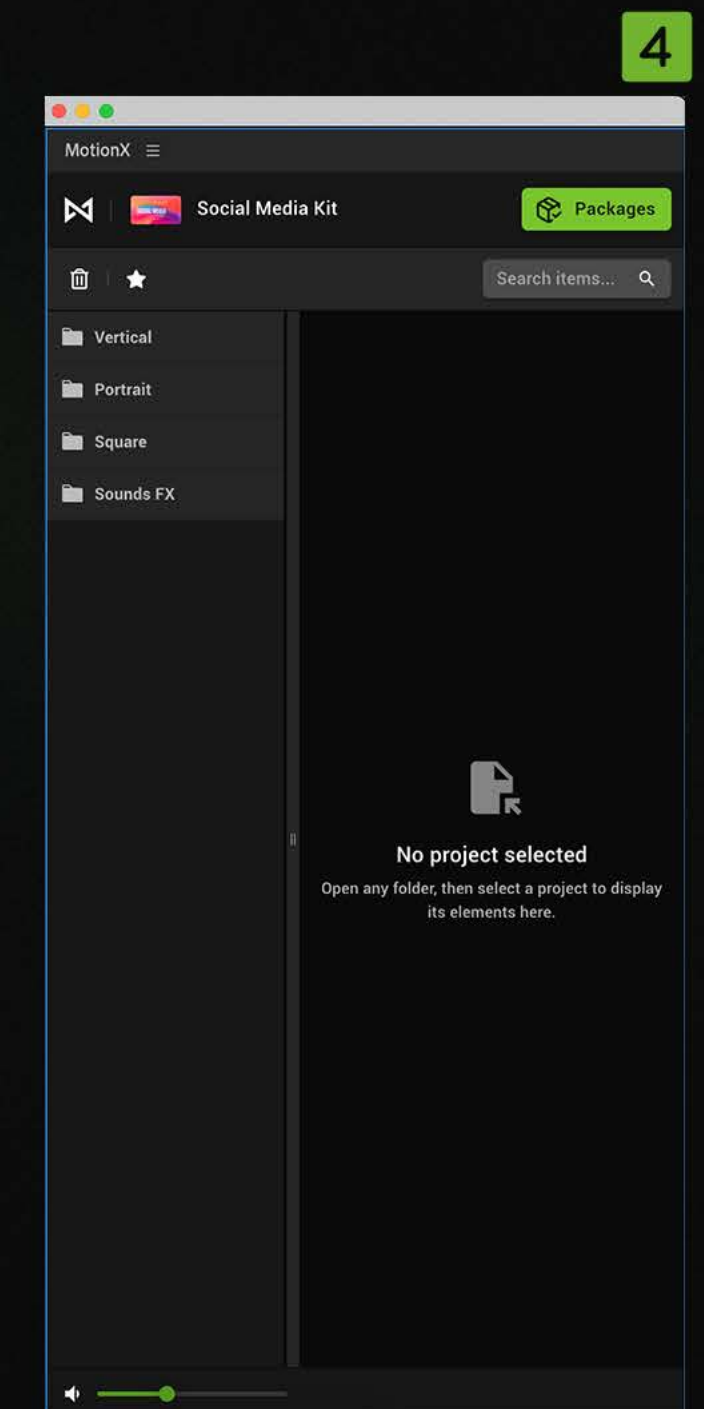
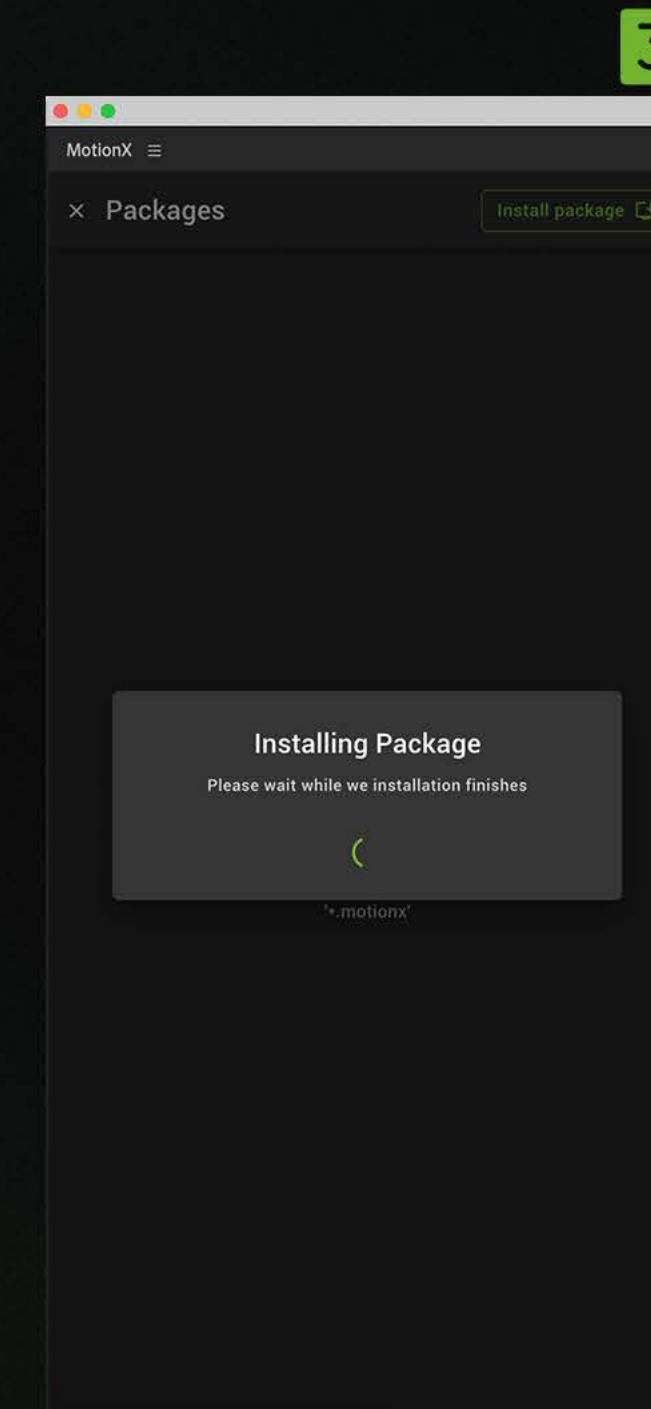
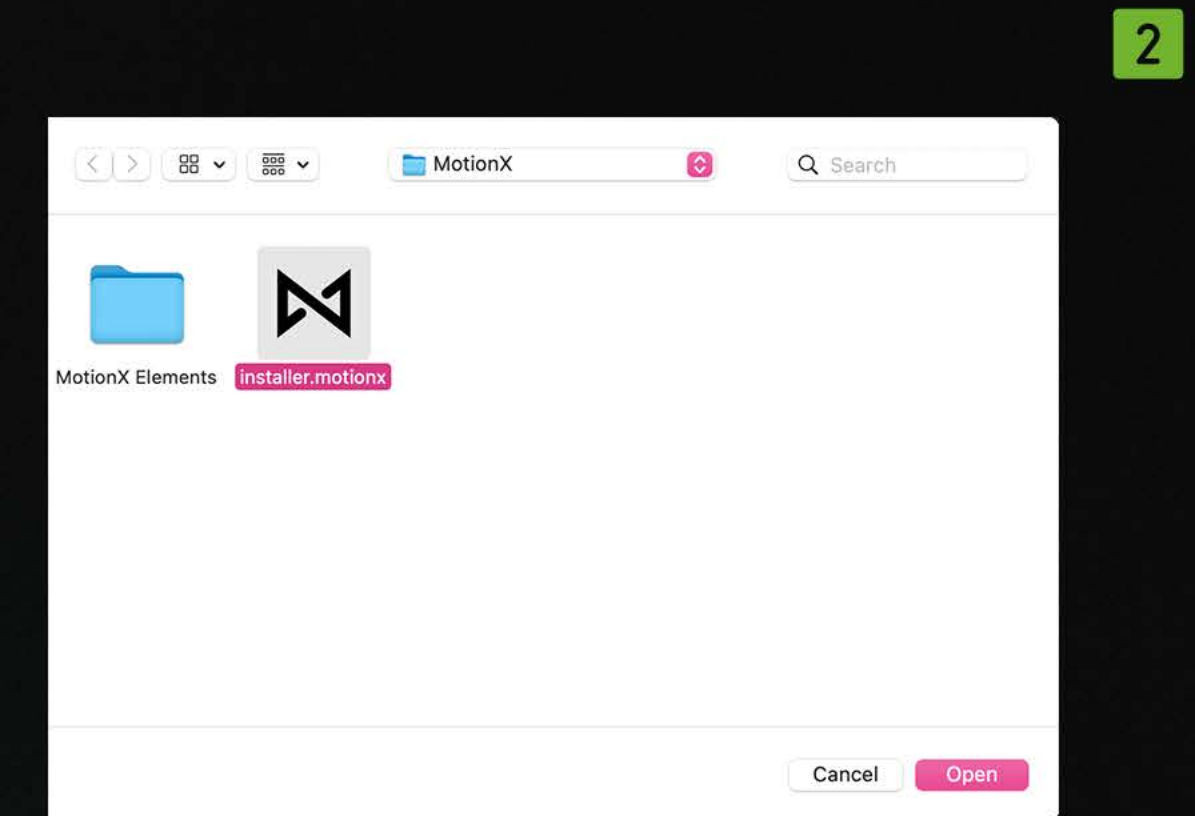
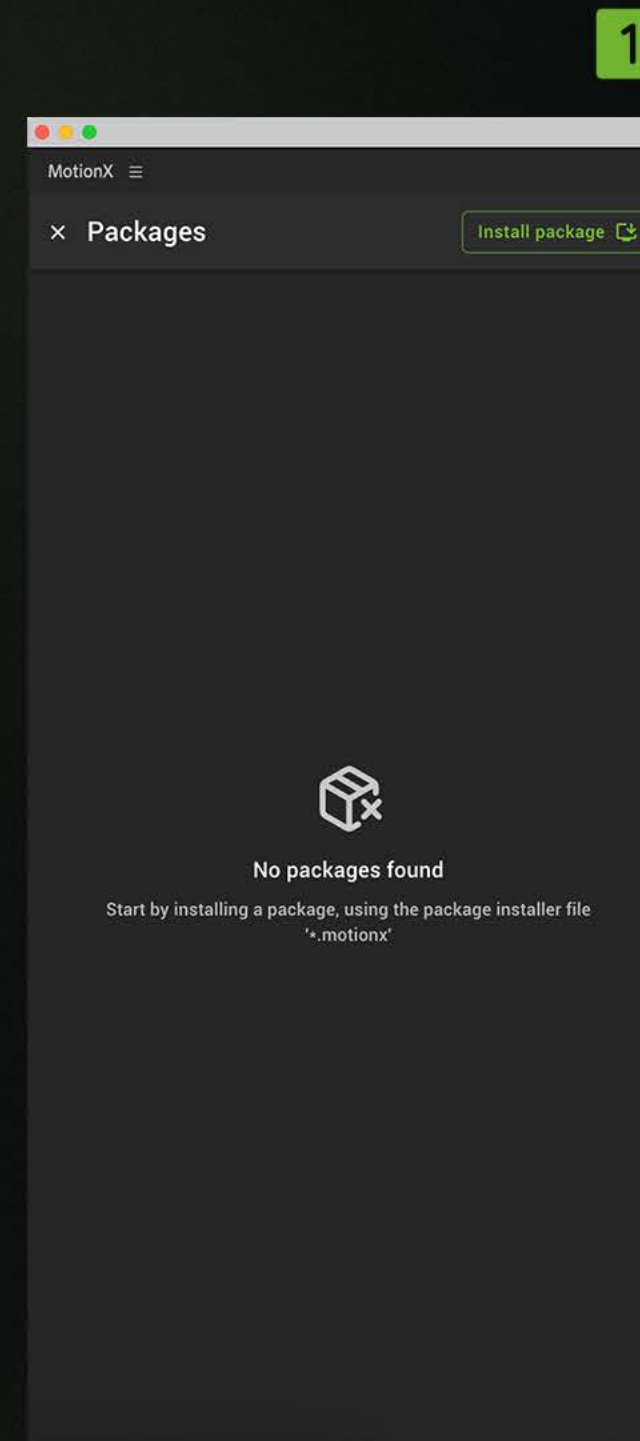
Install A Package

After installing MotionX, launch it by going to:

Window >> Extensions >> MotionX.

Next, click on **Packages** in the top right corner, then select **Install Package**. A window will appear, prompting you to choose the installer *.motionx file.

Let the plugin complete the installation, and you'll be ready to start using the package.

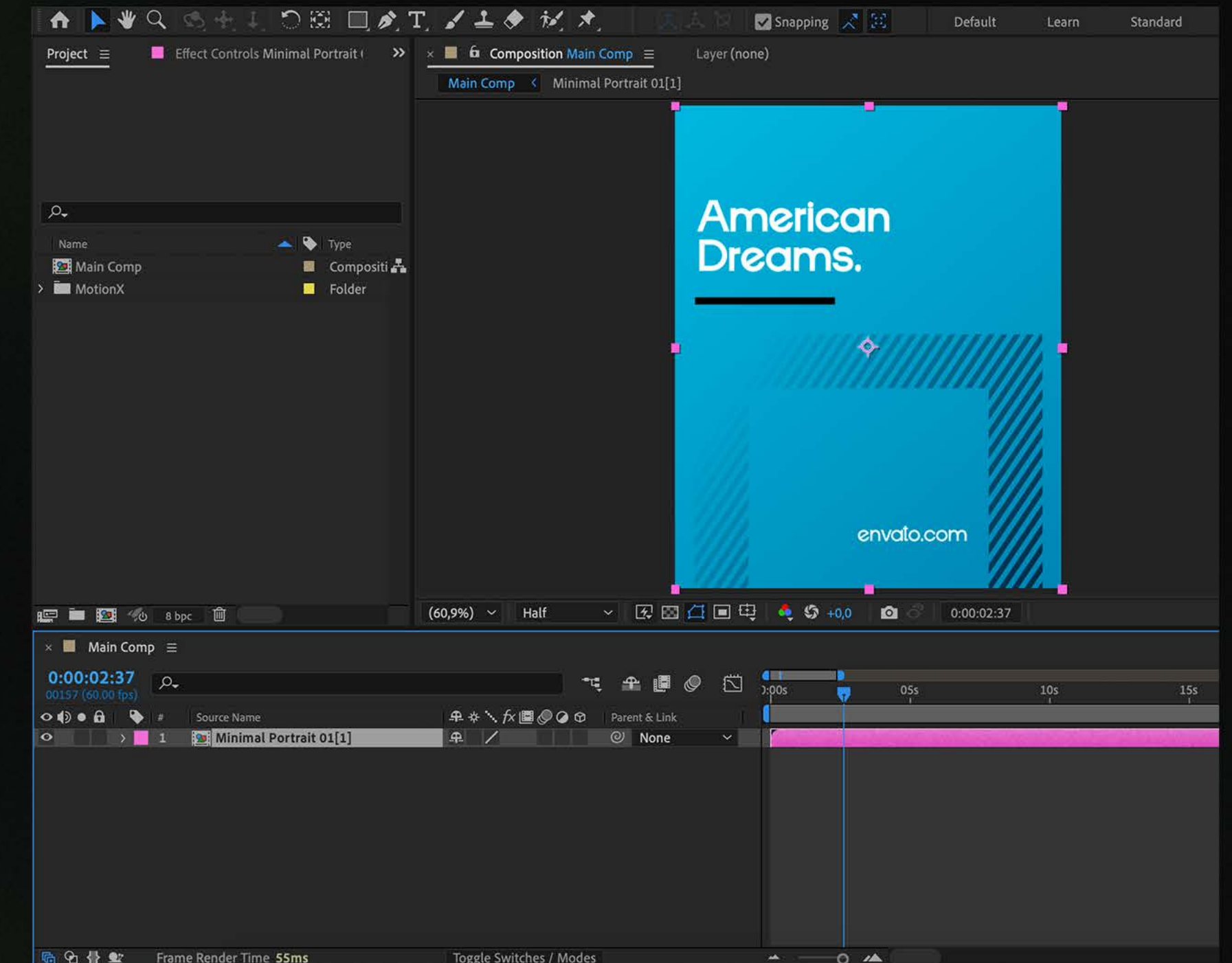
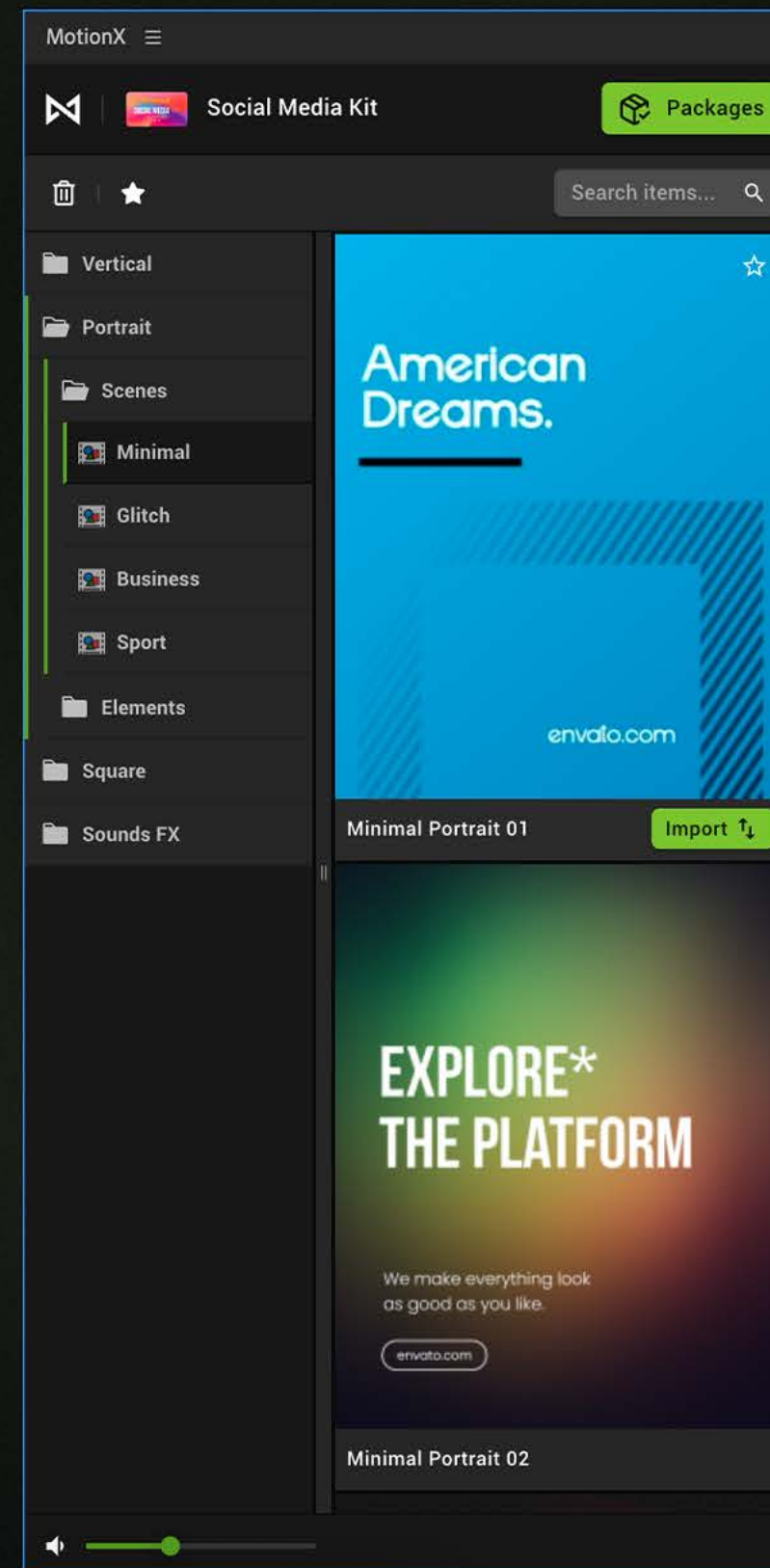


Use A Package

To import elements in **MotionX**, simply hover your mouse over the element preview. An **import** button will appear next to the element name.

Select your active composition, then click **Import**.

Wait a few seconds (2-3 seconds) for the plugin to prepare and insert the element **Composition** or **Sound FX** file into the active composition. **That's it!**



Customer Support

Our priority is to assist you in achieving a better design experience. If you encounter any issues while using the **MotionX** extension, please feel free to contact us. One of our support agents will be in touch to help you.



oxygenart.contact@gmail.com