



POV through Odyssey and Ozobots

Created by

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Topics

Literature

Language

Art

Ages

Grades 9-12

Duration

Approx. 2 hours

POV through Odyssey and Ozobots

Lesson Topic:

Students will become familiar with classical literature and analyze how Point of View impacts the message of the text.

Eng 1 TEKS covered: (5) Reading/Comprehension of Literary Text/Fiction. Students understand, make inferences and draw conclusions about the structure and elements of fiction and provide evidence from text to support their understanding. Students are expected to:

- (A) analyze non-linear plot development (e.g., flashbacks, foreshadowing, sub-plots, parallel plot structures) and compare it to linear plot development;
- (B) analyze how authors develop complex yet believable characters in works of fiction through a range of literary devices, including character foils;
- (C) analyze the way in which a work of fiction is shaped by the narrator's point of view;
- (D) demonstrate familiarity with works by authors from non-English-speaking literary traditions with emphasis on classical literature.

Resources and materials:

<https://newsela.com/join/#/6DMU64> - Odyssey article

Links to Brief description of Ozobo, including : What is Ozobot? Ozobot is a miniature robot, the smallest of its kind, and there are a lot of things Ozobot can do:

<http://ozobot.com/>

https://www.youtube.com/watch?v=zm_H8HXWFZ4

<https://www.youtube.com/watch?v=YbnyFCXdoxI>

basic https://www.youtube.com/watch?v=_dp_lv6zlfk 2:56 to 4:22 min

<https://www.youtube.com/watch?v=m5d4iXGblGs>

Students can create additional maps and use various codes to make the ozobot do different tricks

Forest and backgrounds <https://www.youtube.com/watch?v=GbVOYrzHX0M>

Connection:

Coding is fast becoming the new language of the 21st century. Learning the language of coding is a valuable skill for all students. In this lesson, we will learn to speak to a little robot as we analyze the impact that Point of View has on the quality and quantity of information given to the reader.

Explicit Instruction

Today we will read a shortened version of four adventures from the Classic Epic Poem, *The Odyssey*. Famous for beginning in Media Res, beginning in the middle of the action, we will break down each section of the passage and rewrite the plot development and Point of View(POV) to see what information gets excluded or magnified. Class reads the passage together and determines the POV as 3rd person omniscient. Question how this POV helps readers understand the plot, the character, and the theme. First person POV develops the connection between the reader and the character from whom the story is being told. We will use the Ozobot as our first person character narration.

Each student group will be given part of the passage that represents a single adventure. Students will rewrite the section in the POV of one of the characters and draw the journey thorough that character's eyes. Some information will need to be removed, other information can be enhanced with inferred emotions. Student will use the coding language to tell the Ozobot character where to go directionally as well what emotions to display. If there is a celebration, Ozobot will show happiness through "cool" moves and specific speeds, nitro- turbo bursts etc. Students will present their Ozobot journey using appropriate terminology. Teacher demonstrates one POV change with journey – see attached

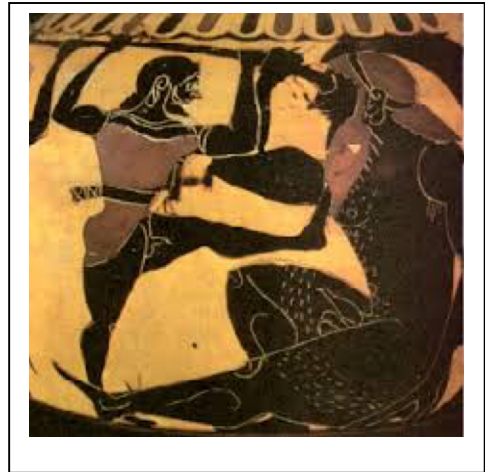
INDEPENDENT PRACTICE

STUDENT INSTRUCTIONS – CHALLENGE CARD 1

Rewrite the text in 1st person Odysseus. Create a map of the journey Odysseus made when he outsmarted the giant Cyclops. Label all parts of the map and include a compass rose. Use the coding reference sheet to program Ozobot to follow the journey. Narrate the myth including setting, characters and conflicts..POV Extra points challenge: change the POV from Odysseus omniscient to Cyclops 1st person POV.

Be sure to include at least:

- 2 directional codes
- 2 speed codes
- 2 cool moves or special features
- Creative background



STUDENT INSTRUCTIONS - CHALLENGE CARD 2

1st change the POV to first person Odysseus. Create a map of Odysseus' journey over the sheepskin bag of wind. Label all the parts and include a compass rose. Use the coding reference sheet to program Ozobot to follow the path from up to the island of the sun. Narrate the myth including setting, characters and conflicts.

Be sure to include at least:

- 2 directional codes
- 2 speed codes
- 2 cool moves or special features
- Creative background

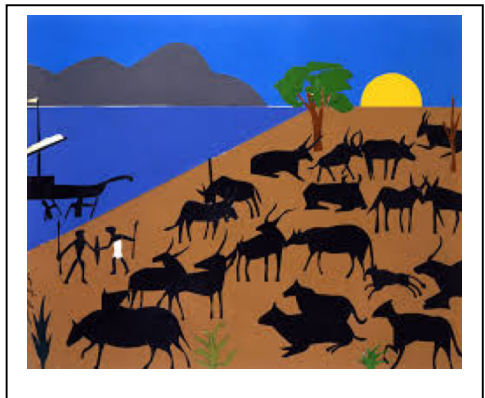


STUDENT INSTRUCTIONS - CHALLENGE CARD 3

Change to first person POV of Odysseus. Create a map of Odysseus' journey from when he arrives on the island of the sun to when Odysseus had to swim to shore. Label all parts of the map and include a compass rose. Use the coding reference sheet to program Ozobot to follow the journey. Narrate the myth including setting, characters and conflicts.

Be sure to include at least:

- 2 directional codes
- 2 speed codes



2 cool moves or special features
Creative background

STUDENT INSTRUCTIONS - CHALLENGE CARD 4

Change to first person POV of Odysseus. Create a map of the journey of Odysseus from when arrived on a shore to where he returned home to his island kingdom of Ithaca. Label all the parts and include a compass rose. Use the coding reference sheet to program Ozobot to follow the path. Narrate the myth including setting, characters and conflicts. POV challenge: Change POV to first person Odysseus' son, Telemachus.

Be sure to include at least:
2 directional codes
2 speed codes
2 cool moves or special features
Creative background



Group Wrap Up

Reflect on this activity which combined coding and Point of View. Comment on the following two points: How does the point of view impact the development of a character, the plot or theme? How does learning about coding help enhance an awareness of language in general?

Guided Practice Sample

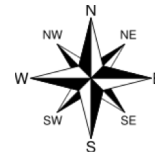
Odysseus Outsmarts The Giant Cyclops POV 3rd Person Omniscient

After sailing for a long time, and seeing many strange lands, Odysseus and his men came to the land of the Cyclops. These were wild and lawless giants as each had only one great eye in the middle of his forehead. They did not plow the fields but lived off their herds of sheep and cattle. With some of his men, Odysseus explored the country and soon found a great high cave, with much cheese and milk in it. They waited for the owner and he soon appeared, driving his herds into the cave with him. When Odysseus and his men saw how large and fierce the Cyclops was, they wanted to run away, but the giant rolled a huge rock against the mouth of the cave so they could not get out. The Cyclops immediately seized two of the men and ate them. The next morning he ate two more, and then drove his flocks out to pasture. But before he left he rolled the rock back to the mouth of the cave, so that Odysseus and his men were still kept as prisoners. While he was gone, Odysseus planned a way of escape. He found a long stake in the cave that he sharpened into a point and hardened in a fire pit. When the giant returned he ate two more men. Odysseus gave him some wine, which they had brought when they came to the cave. When the Cyclops got drunk from the wine and fell asleep, Odysseus and his men plunged the sharp stick into his one eye and blinded him. That night they hid in the cave from the blinded giant. The next morning Cyclops rolled the

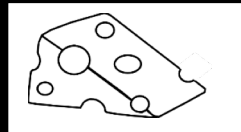
An Eye for an Eye 1st period Cyclops

I live on the land of the Cyclops. We Cyclops have only one great eye in the middle of our foreheads and in order to protect our cattle and sheep, we must be as wild and lawless as the predators who try to steal and eat our herds. I live in the fields with my sheep and cattle during the day; at night, I bring the defenseless sheep into a safe and warm cave which I call home where I store milk and cheese.

One day, I found a pack of small, but fierce predators in my home. I closed off the opening with a large rock and ate two of them for dinner. I watched over the sheep in the night making sure none of them were eaten or killed by the savages. For breakfast, I ate two more savages and led my sheep out and protected them all day in the beautiful green pasture. When I returned, I ate two more of the tiny savage beasts. One of them offered me wine - I became drunk and fell asleep. Suddenly a sharp stick was jammed into my only eye and blinded me. How I suffered all night long! I could no longer see as I groped my way to the rock and rolled it open in the morning to let my



Blue R Blue
U turn
(flashback)



Milk and Cheese



Sheep and Cattle



Tornado
R G R G



3 second pause
R Blue R

R Black R
slow