







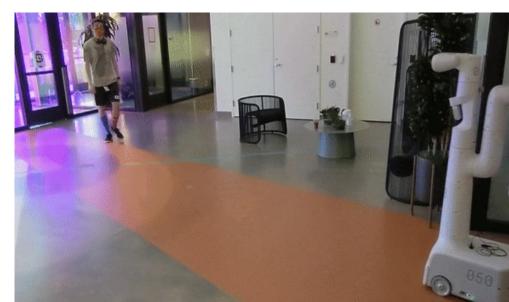
SEANavBench
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# Objective

Define Benchmark Protocol for **Social Navigation Policies** with three objectives:

- **Realism:** the benchmark is implemented in a real environment, real robot, and real humans.
- Scalability: the benchmark allows for testing on a diverse set of social situations, with a cost which allows for frequent evaluations.
- Repeatability: the benchmark is repeatable across different runs and instantiations in different physical spaces.



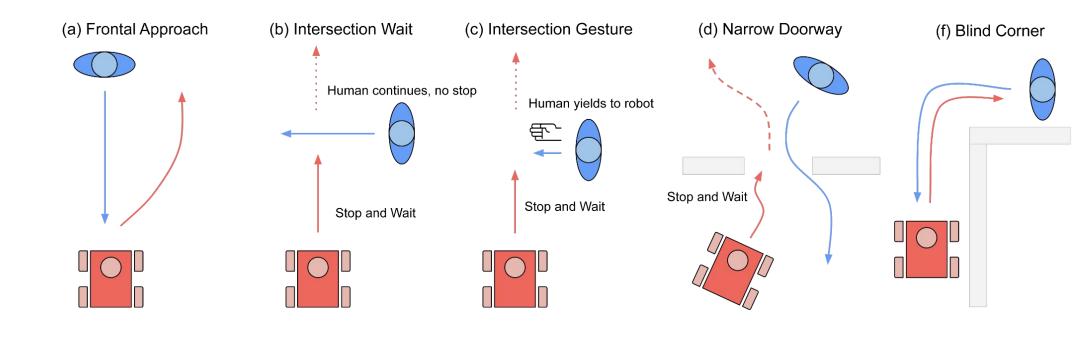


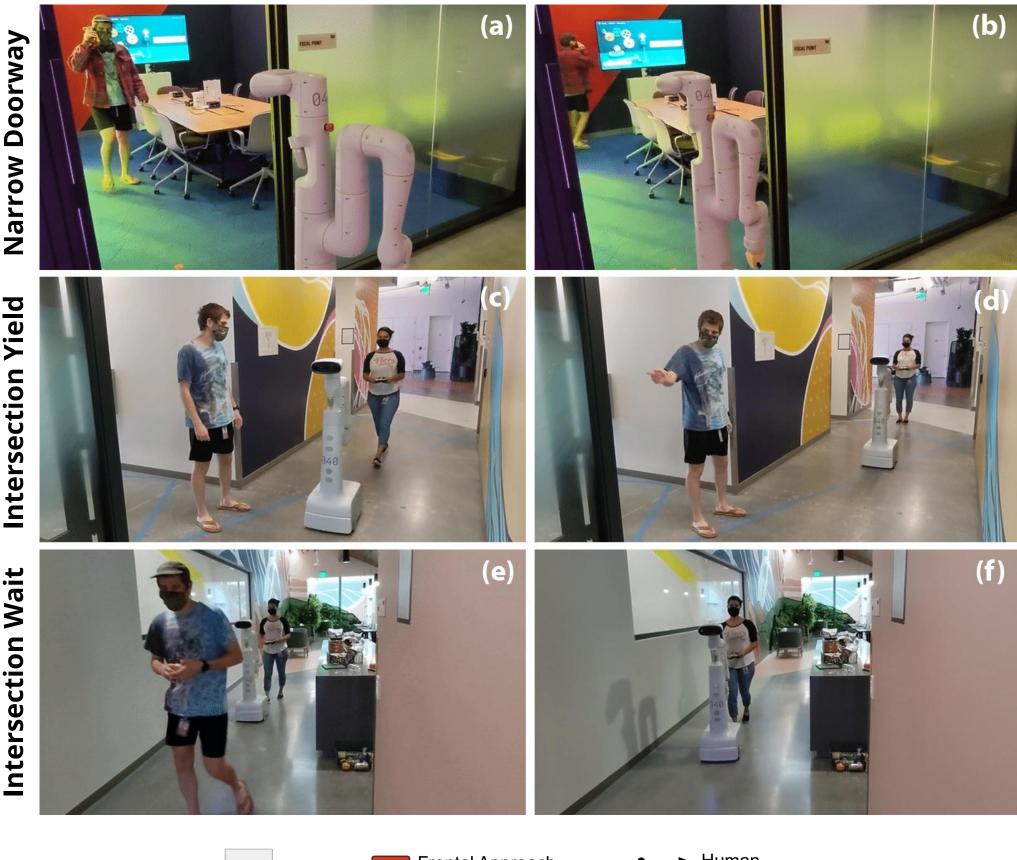
Frontal Approach

# Approach

- Set of five canonical social navigation **scenarios** (e.g. frontal approach) that can easily be replicated by different labs.
- Metric based on an in-situ questionnaire to obtain **human experience ratings**.
- Real world environment with real robots.

# **Social Scenarios**





# Each scenario is defined two times in an office building.

# **In-Experience Ratings**

### **Human Experience Ratings:**

Strongly Disagree

- We measure socialness with a questionnaire in an in-situ setting.
- Participants are asked questions after running the social interaction.
- Statements are formulated to provide answers on a 5-stage Likert scale.

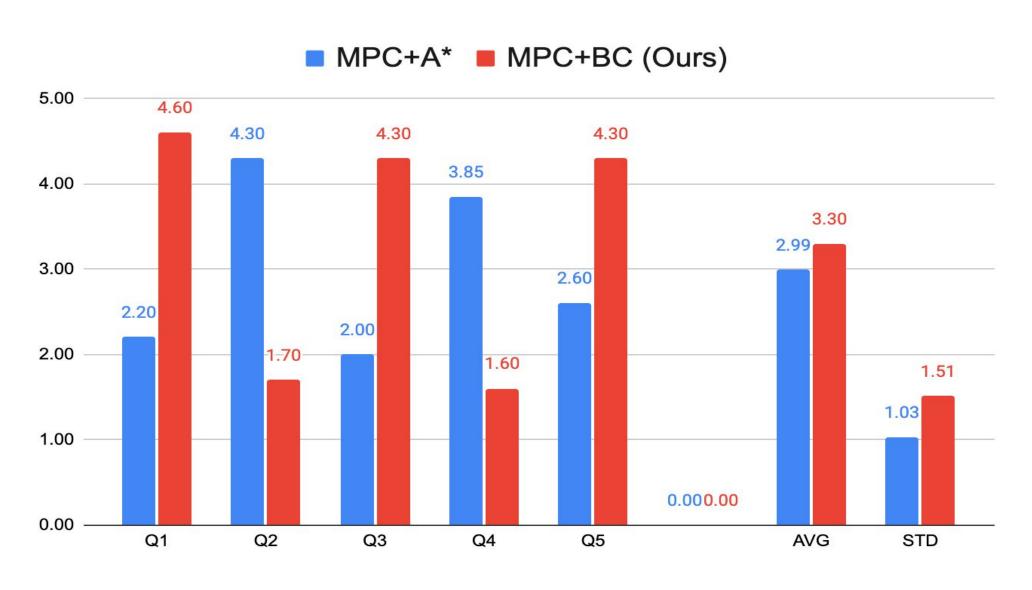
How much do you agree with the statement ...

Frontal Approach	
1	The robot moved to avoid me.
2	The robot obstructed my path.
3	The robot maintained a safe and comfortable distance.
4	The robot nearly collided with me.
5	It was clear what the robot wanted to do.
Inte	rsection Wait
6	The robot let me cross the intersection by maintaining a safe and comfortable distance.
7	The robot changed course to let me pass.
8	The robot paid attention to what I was doing.
9	The robot slowed down and stopped to let me pass.
Intersection Gesture	
•••	
Narrow Doorway	
• • •	
Blind	d Corner
18	The robot moved to avoid me.
19	The robot stopped to let me pass.
20	I had to move around the robot.
21	The robot nearly collided with me head-on.

# Evaluation

### MPC Baseline vs Social Imitation Learning:

- MPC+BC: Waypoints chosen for MPC navigation by a behavior cloning policy trained on human expert trajectories for frontal approach scenario.
- MPC+A\*: Baseline MPC with A\* waypoints.



### **Evaluation**

- In-situ human rating questionnaire showed significant differences between policies.
- For 3 of 5 questions, MPC+BC trained on frontal approach was superior to the baseline MPC+A\* not trained on frontal approach, as expected.

## Blind Corner: Collision Example (see persons foot):



