

## PlayerData Sub-processors

This page lists the Sub-processors engaged by PlayerData to Process Customer Personal Data in connection with the Services, as referenced in Section 4 of the Data Processing Addendum. Capitalised terms have the meanings given in the DPA.

<b>Name of the Sub-processor</b>	<b>Processing Activity</b>	<b>Country of processing</b>
Aircall	Names, phone numbers used to contact or receive contact from users for providing support services.	UK
Amazon Web Services	Cloud Computing	UK/Ireland
Google	Provision of cloud-hosted infrastructure (IaaS/PaaS) to store and process customer data	UK
Hubspot	Provision of CRM for storing contact data used for providing support and keeping customer account information up to date.	USA
PostHog	Product analytics and infrastructure platform	USA
Postmark	Email and content hosting and tracking: email addresses and names	USA
Stripe	Provision of billing services, processing and storing billing details, including billing contact name and email and billing information.	USA & UK
Sentry	Processes application event data—specifically error logs, stack traces, and performance metrics—through SDKs to provide real-time monitoring and debugging.	USA and Germany
OpenRouter	Functions as a unified API gateway and router for AI models, processing data primarily by routing prompts and responses between users and 500+ LLMs	USA

OpenAI	Has access to athlete metrics to provide summaries and answer textual queries from customers within app.	USA
pganalyze	Receives Postgres query plans from production database.	UK (self-hosted)
Anthropic	Generative AI processing across language, coding and data analysis, vision analysis, and data handling for product development.	USA
Airbyte	Performs ELT (Extract, Load, Transform) data processing, moving raw data from various sources (APIs, databases, files) into data warehouses, lakes, or databases.	USA and UK
PlayerData Limited (for PlayerData Inc only)	Provision of services, customer onboarding and support	UK