

@LLILLAK
[ANIELA MACIEJEK]

PHONE
[+48-507-074-151]

ADDRESS
[SZCZECIN, POLAND]

RESUME

[3D GRAPHIC DESIGNER] [ANIELA MACIEJEK]

I STARTED CREATING MY FIRST GRAPHICS WHEN I JOINED HIGH SCHOOL 4 YEARS AGO, GRADUALLY SHIFTING TOWARDS 3D GRAPHICS. FOR THE PAST YEAR AND A HALF, I'VE BEEN CREATING ASSETS FOR GAMES, PROMOTIONAL GRAPHICS, CONTEST ENTRIES, AND THOSE FOR PERSONAL USE. I LOVE GAMES, SO IT'S PROBABLY NO SURPRISE THAT GAME DEV IS MY DREAM.



WORK EXPERIENCE

POLIMAN FEBRUARY 2024-
—> *Graphic 3D* CURRENTLY
I'm responsible for creating 3D promotional graphics and 3D animations.

BUBBLE FROG STUDIO 2024-
—> *Graphic 3D* CURRENTLY
I'm part of a small indie studio where I participate in game jams.

INTO.ZONE SEPTEMBER 2022-
—> *Graphic Designer* OCTOBER 2022
During my internship, I focused on creating logos and promotional leaflets.

GLICHY GAMES STUDIO 2021-
—> *Graphic Designer* CURRENTLY
An indie studio where I began developing my skills in game development with friends.

LANGUAGES

English ●●●●○
Polish ●●●●●

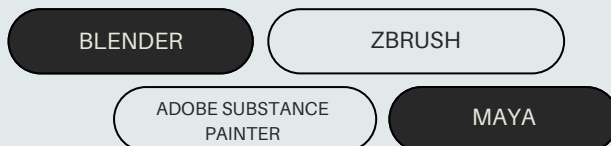
EDUCATION

TECHNIKUM INFORMATYCZNE SEPTEMBER 2019
SCI IN SZCZECIN \ JUNE 2024
—> *High School*

SKILLS



PROGRAMS



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CERTIFICATIONS

PYTHON CERTIFICATE

[PCAP-31-02] PCAP - Certified Associate in Python Programming

→ R6rq.PDqM.kCvT

JAVA CERTIFICATE

MTA: Introduction to Programming Using Java

→ JGD4-4TWx

COMPTIA CERTIFICATE

CompTIA IT Fundamentals (ITF)

→ L8PYV02N0DE4Q6SQ

Certificates obtained in recent years of study have provided me with knowledge in topics such as Java and Python programming, as well as fundamentals of computer science.

INTERESTS



FOOD



MUSIC



GAMES



BOARD
GAMES



TRAVEL



CROCHET

COMPETITIONS

ELYMPICS SUMMER CAMP

→ Laureate

The competition organized in the form of a summer camp, where during 2 months of work a 3d multiplayer racing game was created, Me and my team took 1st place in the category "Audience votes".

ZTGK - THE TEAM-BASED COMPUTER GAME DEVELOPMENT CONTEST

→ Finalist

The Team-based Computer Game Development Contest organized by the Faculty of Mathematics and Computer Science at the Lodz University of Technology.

GAMIKOŁAKI 2022

→ Laureate

The main theme of the "Gamikołajki 2022" event organized by the University of Szczecin is "Gamification of Programming Learning," which involves the application of gamification to motivate and increase student engagement in learning programming.

SOFT SKILLS

LOGICAL THINKING

FOCUS ON THE GOAL

RIGGING AND
ANIMATION

EFFECTIVE TEAMWORK

PLANNING AND TIME
MANAGEMENT

THINKING OUTSIDE THE
BOX

INTERPERSONAL SKILLS

MOTIVATION AND
DETERMINATION

QUICK ADAPTATION

CREATIVITY

LEARNING AGILITY

CONFIDENCE IN
PRESENTING

ANIELA MACIEJEK