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SCOTTASHMORE.NET  
HELLO@SCOTTASHMORE.NET

# SCOTT ASHMORE

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## ABOUT ME

I am a passionate leader and engineer who loves tinkering with and researching all the latest technologies. I'm at my best in agile environments, collaborating with cross functional teams to achieve common goals.

I love to code and spend a lot of my free time with my head in technical articles and documentation. I also have a real passion for managing teams and mentoring people. I find real joy in providing my teams the tools and support they need to achieve their goals. There's something incredibly satisfying in getting the best out of a person and watching them grow to become valuable members within their teams.

In my free time I love to cook, especially pizza (neapolitan style!). I enjoy spending time with family, friends and colleagues over some good food and a beer or glass of wine, getting out for a cycle or a nice long hike. I'm a very active person and believe exercise is a key ingredient in positive mental health.

## SKILLS

- Git, Git Flow, Google Cloud Platform, AWS, Terraform, JavaScript ES6/7, React, Redux, Webpack, Node.js, Express, Next.js, MongoDB, Strapi, Keystone, CSS3 animations, Styled Components, SCSS, WebXR, THREE.js, AI & Machine Learning, Jira, Technical Management & Team Building.

## EXPERIENCE

### **UNIT9** – *Head of Web Development*

February 2020 - PRESENT

- Oversaw all web projects from inception/pitch phase. Suggesting potential technical approaches, solutions and provided feasibility checks.
- Built and managed our fully automated internal devops approach and core architecture that was used for all projects, keeping it up to date with the latest technology and industry best practices.
- Participated in milestone reviews (alpha, beta etc.) for all projects to make sure we are tracking towards final delivery and provide support where necessary.
- Research the latest tech trends to keep our projects on the bleeding edge and take advantage of any tools that could push results and impress clients.

- Lead and assist on the inception and build out of internal tools that could improve workflow, not only for technical teams but the company as a whole.
- Find ways to improve collaboration/communication between technical and creative departments.
- Became more deeply involved in the hiring process.
- Organised regular 1to1's with engineers to make sure they are satisfied in their work, review performance and discuss long term goals.

### **UNIT9** – *Technical Lead*

January 2017 – February 2020

- Lead a team of developers to achieve a collective goal.
- Work closely with Designers, Producers & Project Managers.
- Converse with clients about technical aspects of a project.
- Create Technical Design Documents.
- Provide estimates for costs/completion date of work.

### **UNIT9** – *Frontend Developer*

July 2015 – January 2017

- Work with other developers to achieve common goals.
- Work with designers to assure pixel perfect design implementation.
- Distribute my tasks logically to achieve deadlines.
- Use downtime to learn new technologies that would improve workflow.

### **Hi-ReS!** – *Full Stack Developer*

June 2012 – June 2015

- Working in a small team I had to learn to manage my own workload.
- Lead the development of small projects from start to finish.

### **Enjoythis** – *Frontend Developer*

March 2012 – June 2012

- Work closely with the senior developers to develop my skills.
- Collaborate with designers about potential issues with design implementation.