



ABOUTUS

Welcome to Render Animation Academy, a hub of creativity and innovation that has been igniting imaginations and nurturing talent for over a year.

Render Academy is more than just a institute; it's a doorway to the enchanting realm of animation. Here, we believe in unlocking the boundless potential of every aspiring animator, unleashing their creativity, and providing them with the tools to bring their artistic visions to life. We keep a keen eye on industry trends and continually update our courses to equip students with the latest tools and software used by professionals worldwide. We cater to all skill levels and passionately guide you on your journey to becoming an animation maestro.

EXPERIENCED FACULTY

One of the pillars of our success lies in our exceptional faculty memberseach of whom boasts a wealth of experience in the animation industry. With a minimum of five years' experience, our faculty comprises talented animators, illustrators, storytellers, and technical experts who have worked on numerous acclaimed project.

HANDS-ON PROJECT

At our Render Academy, we believe that practical experience is invaluable in honing animation skills. That's why our students are immersed in hands-or projects from day one. Furthermore, we understand the importance real-world exposure in the animation industry. Thus, we organise guest lectures, workshops, where students interact with seasoned professionals and gain knowledge into the workings of the animation world

Unleash your creativity, bring your imagination to life, and let your animation dreams soar with us! Enroll at Render Animation Academy today!

GAME & ANIMATION CREATION SOFTWARE

3D SOFTWARES



















VFX SOFTWARE









UI-UX DESIGNS



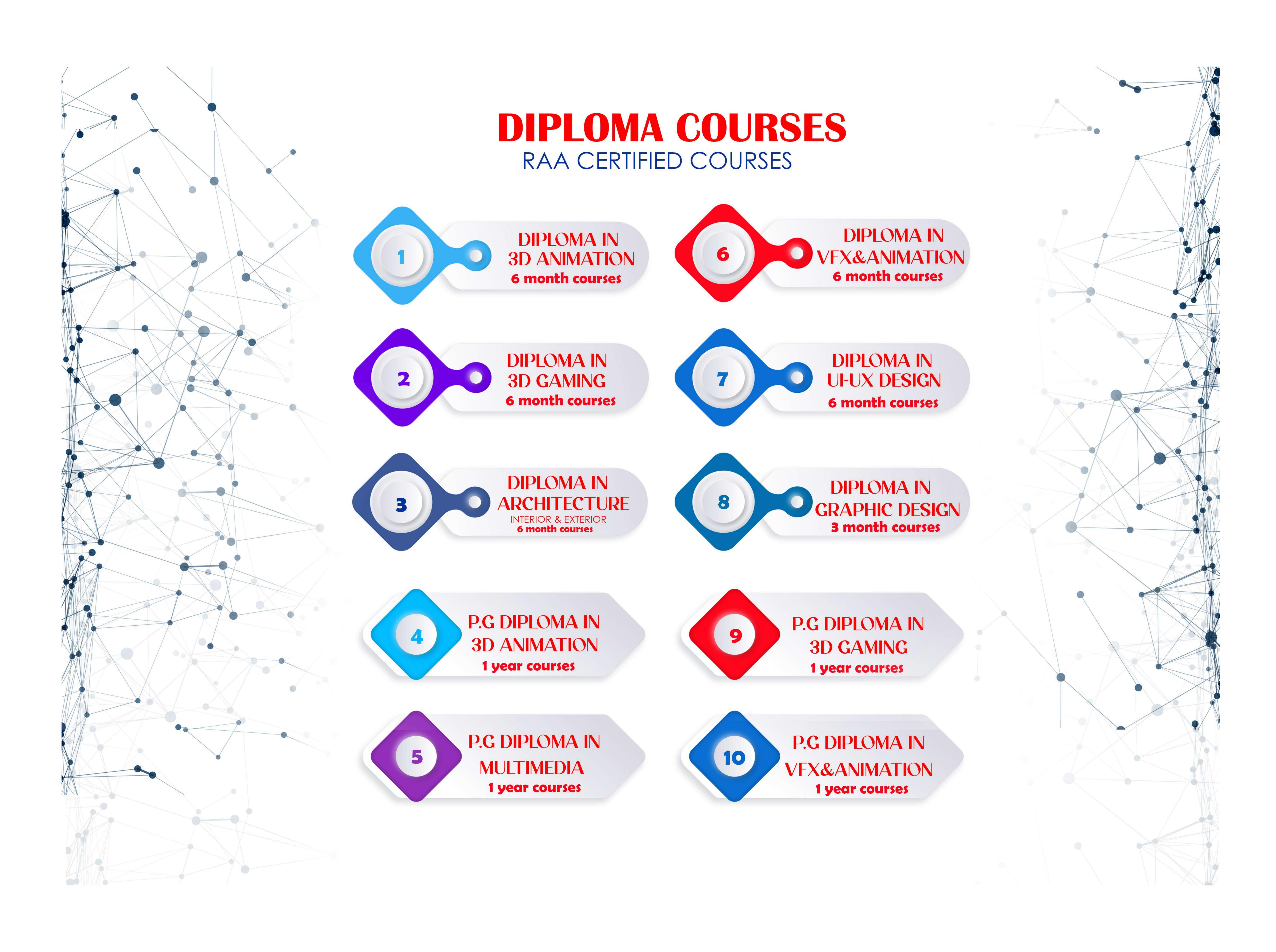












TOP COMPANIES IN ANIMATION & MULTIMEDIA

TOP COMPANIES IN GRAFIC DESIGN & UI-UX DESIGN















































CHARATER MODELING USING SOFTWARE



Pixologic ZBrush is a digital sculpting tool that combines modeling texturing and painting lighting, color, material, orientation and depth information for the points making up all objects on the screen.



Maya is a popular 3d computer graphics program used by both professionals and hobbyists alike. It is capable of animation modeling sculpting, Simulation and rendering realistic objects and characters interactive scenes and exciting effects



Substance 3d Painter is a 3d painting software that allows users to texture and add materials directly to 3d meshes in real-time. In comparison, Substance 3d Designer is primarily a material authoring software that generates textures from procedural patterns inside node-based graphs



Photoshop useing its UV mapping is the 3d modeling process of projecting a 2d image onto the Surface of a 3d model to create texture mapping



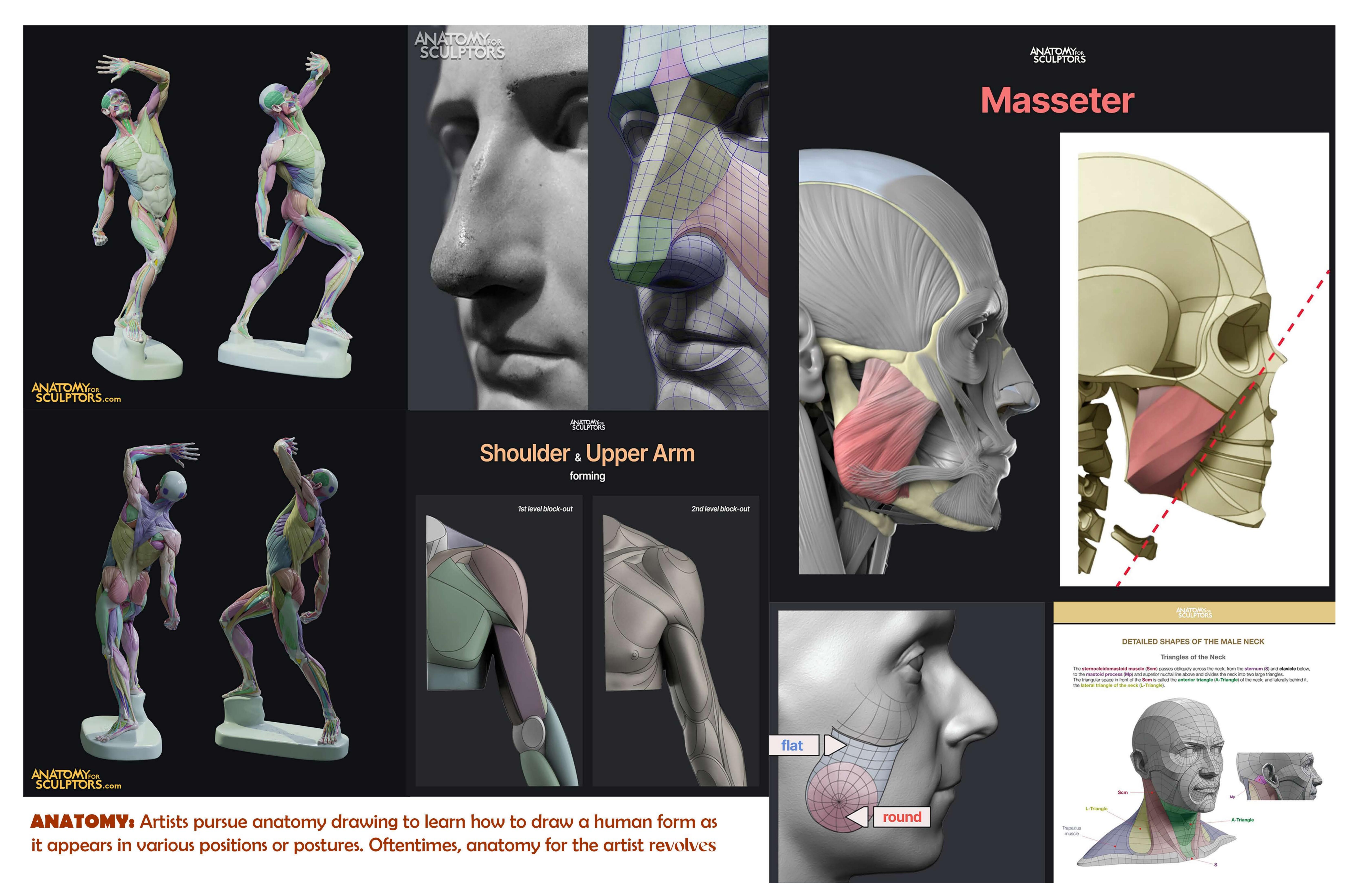


XGEN FOR HAIR

XGen is an instancing tool most commonly used for creating hair or populating a scene with instanced geometry. There are two primary methods of using it, depending on what you want to do. Use an Interactive XGen Groom if you want to



ANATOMY FOR CHARATER MODELING





ENVIROINMENT MODELING FOR GAME ASSET



When it comes to sculpting, ZBrush is the clear winner in terms of its powerful and intuitive sculpting tools. ZBrush offers an extensive range of brushes and tools that allow you to create intricate and detailed models with ease



Render and batch render your cinematics with the versatile Movie Render Queue tool. Movie Render Queue is Unreal Engine's image sequence and movie rendering solution. It is built for high-quality rendered images, simplified integration into production pipelines, and user extensibility.

ENVIROINMENT VISUAL FX

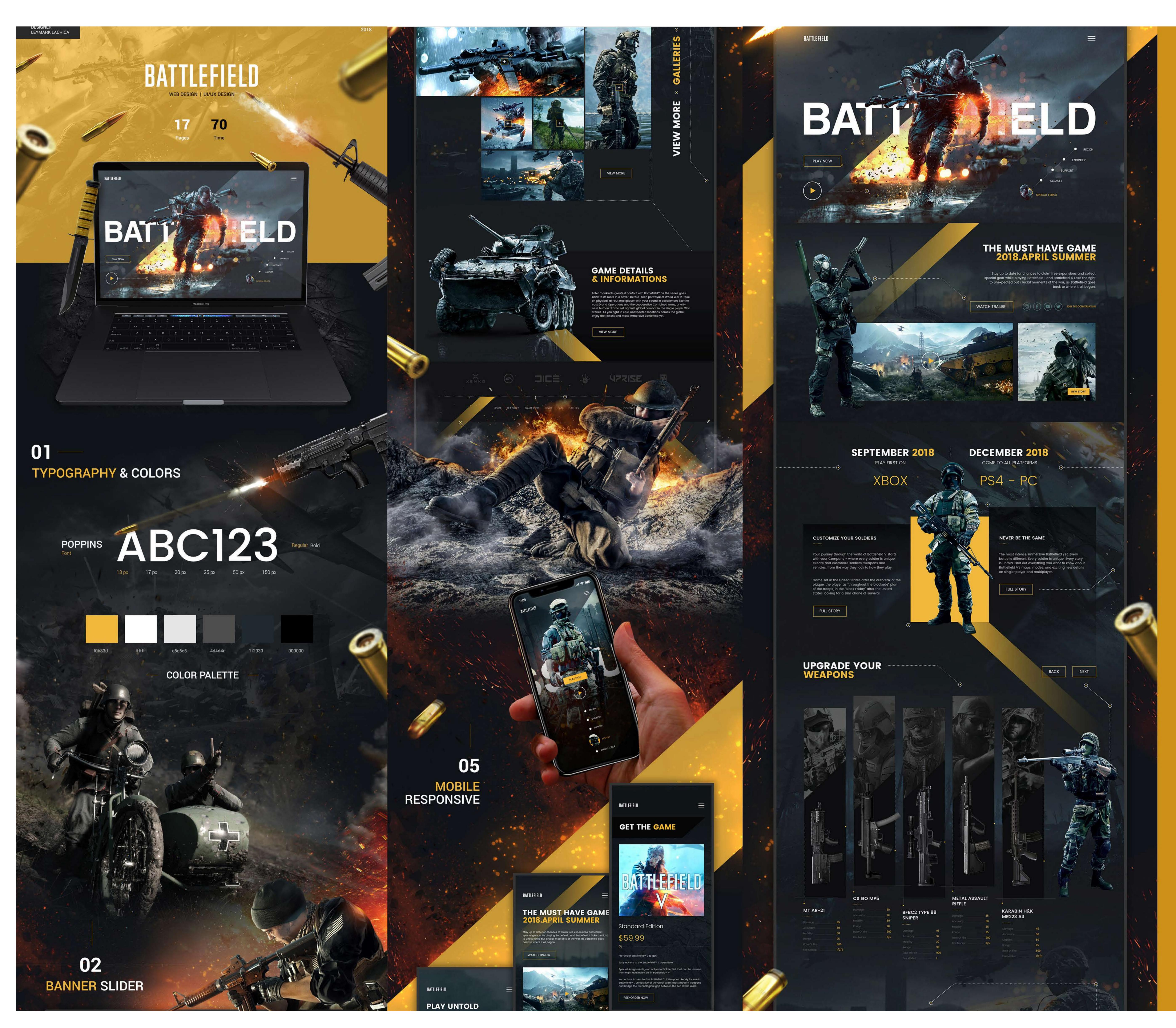




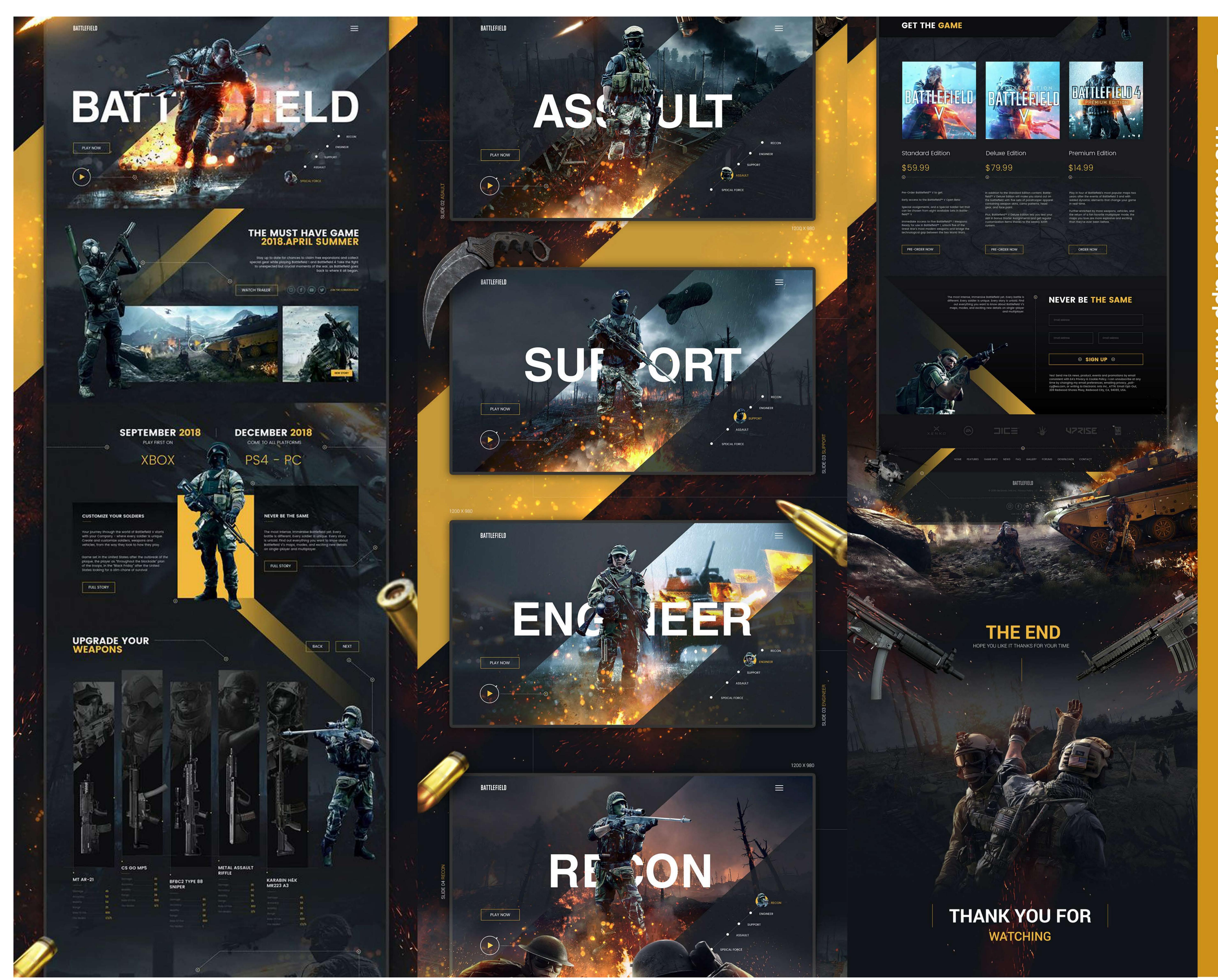
Environmental VFX can be technically challenging, requiring careful integration of CGI elements with live-action footage to achieve a cohesive and realistic look. Achieving convincing lighting, shadows, and interactions can be particularly demanding.



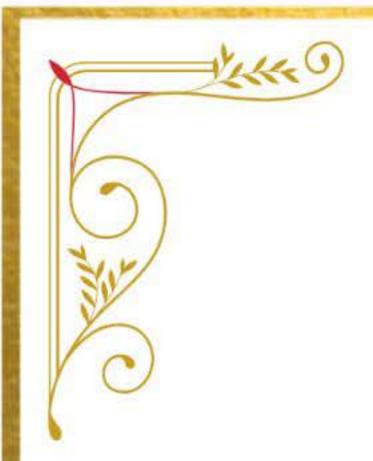








JI-UX DESIGN









Presented to:

Mr.GOPINATH.S

Has successfully completed in diploma in 3d animation course

ISSUE DATE 05.05.2023

COURSE DURING 06 MONTH

STUDENT ID RAACOO15-23





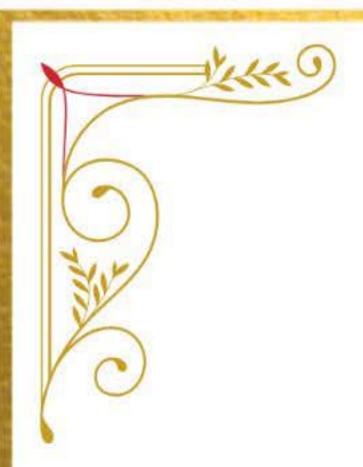




















MARKS

MAYA

75% WITH PRATICAL

SUBSTANCE PAINTER

80% WITH PRATICAL

ZBRUSH

70% WITH PRATICAL

UNITY

95% WITH PRATICAL



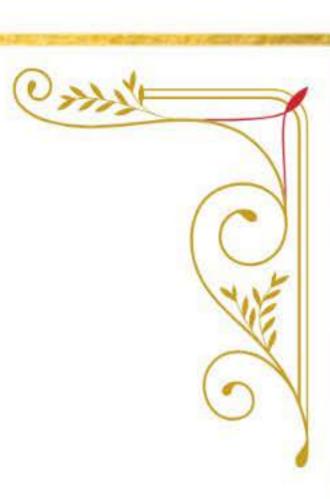


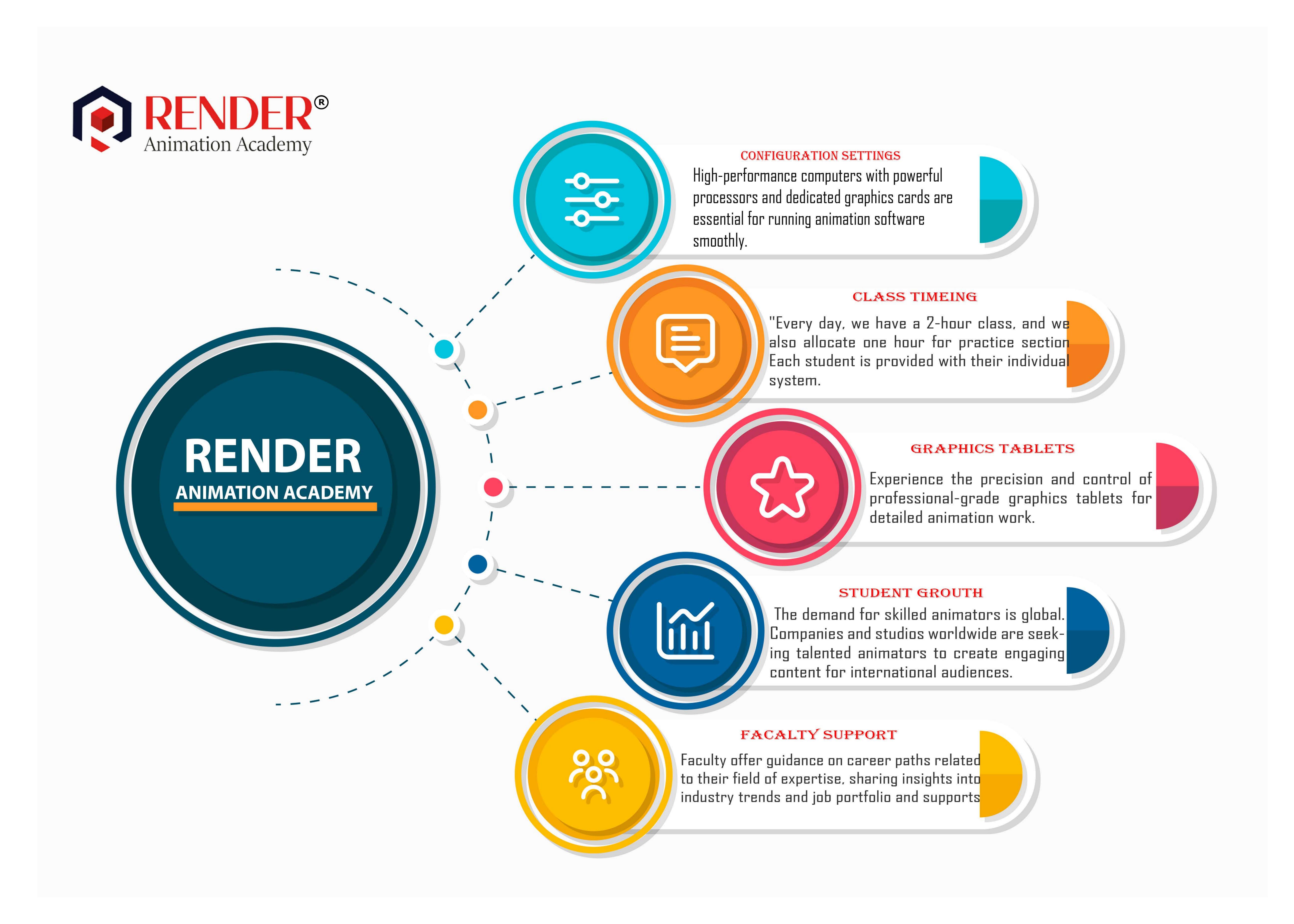
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Expert Faculty and Guidance

Experienced Instructors: Learn from industry veterans and skilled professionals who bring their real-world experience into the classroom.

Personalized Mentorship: Receive one-on-one guidance and feedback from instructors invested in your artistic and technical growth.

Interactive learning

Workshops and Masterclasses: Participate in engaging workshops and masterclasses es led by industry experts, expanding your skillset and industry knowledge.

Real-World Projects: Apply your learning to real-world projects, gaining practical experience in animation production.

Networking and Collaboration

Career-Oriented Support

Internship Opportunities: Gain exposure through internship partnerships with animation studios and production companies.

Industry Connections: Benefit from our strong ties with industry professionals, opening doors to potential job opportunities.

Portfolio Development: Receive guidance in creating a standout portfolio that showcases your skills and creativity.

