## INTERNATIONAL ACADEMY OF DESIGN & TECHNOLOGY LAS VEGAS, NV

## Master Course Outline

Course Title:	Web Design I
Course Number:	DESIGN110
Instructor Name:	
Instructor Email and Contact Information:	TBA (Ex: Teacher Name, Email Address, Phone Number, and Office Hours)
Credit/Clock Hours:	4 Credit Hours 50 Contact Hours
Course Length:	10 Weeks
Course Schedule:	TBA (Ex: Term Dates & Class Meeting times)
Unit of Academic Measurement (Select One):	Clock Hours X Quarter System Semester System
Prerequisites:	None
Course Description:	This course focuses on the fundamentals of web creation and usage. Browsers, Internet terminology, and Internet usage will be addressed. Use of XHTML in the creation of web design will be discussed. The course will provide an introduction to graphic web applications and the development of a web site.
Learning Objectives:	<ul> <li>Upon completion of this course, the student should be able to:</li> <li>Define and explain core concepts concerning the Internet and the World Wide Web;</li> <li>Examine the aesthetic considerations of web site design;</li> <li>Identify and define variations between browser versions;</li> <li>Explain a basic understanding of how browsers process markup languages and various MIME file types;</li> <li>Define various Internet related protocols and their typical usage;</li> <li>Describe XHTML and CSS elements and attributes and their treatment in the browser environment;</li> <li>Design and implement completed web documents using</li> </ul>

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	<ul> <li>XHTML, which include images a types; and</li> <li>Troubleshoot and correct proble documents.</li> </ul>		
Instructional Methods:	☐ Case Study	□ Collaborative Learning	
	☐ Debate	□ Demonstration	
	☐ Didactic Questioning	☐ Drill and Practice	
	☐ Experimentation	☐ Field Trip	
	☐ Games	☐ Inquiry	
	⊠ Lectures	☐ Small Group Discussion	
	□ Large Group Discussion	☐ Multimedia	
		☐ Problem Solving	
	⊠ Research	☐ Role Playing	
	☐ Simulation	☐ Text Presentation	
	☐ Threaded Discussion		
Course Website	Course materials are accessible via the	e student portal.	
Email Account	Students will be provided with a personal email account upon admission to the program (e.g. <u>JohnDoe22@IADTOnline.com</u> ). Students are responsible for checking this email account, as it will be used for purposes of communication between instructor and student.		
Required Textbook(s)	Castro, Elizabeth. HTML for the World Peachpit Press. 5 <sup>th</sup> ed. 2005. ISBN-13: 978-0321423337 ISBN-10: 032142333X	Wide Web with XHTML.	
Optional Textbook(s)			
Additional Required Resources & Supplies:	External storage device		

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Assessment Criteria:	As	ssessment Exercise	Percentage of Total Grade
Ontena.	Projects		70%
	Examinations	/ Ouizzes	20%
		tivities and Participation	10%
		tivilies and r articipation	
0 11 0 1	TOTAL		100%
Grading Scale	Letter Code	Description and Percentage Ra	inge
	Α	100 - 90	
	В	89 - 80	
	С	79 – 70	
	D	69 – 60	
	F	59 and below	
Library			
Assignment(s):	Information literacy is defined by the American Library Association as the ability to "recognize when information is needed and have the ability to locate, evaluate, and use effectively the needed information." The development of information literacy has been defined as a learning outcome for this program and as a learning objective for this course. Students in this course will be required to:  • Define the need for information required to solve problems;  • Effectively access needed information;  • Critically evaluate information and its sources;  • Utilize information effectively to solve problems; and  • Adhere to copyright policies and standards for citation.  Opportunities for the development of skills in information literacy and use of the CECybrary will be determined by the instructor through specific assignments and activities.		
Portfolio Assignment:	means to asso	olios provide a recommended an ess student competencies. The i udents will an opportunity to sele d for inclusion as part of the prog	instructor for this class et an assignment from

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## Topical Outline:

Week Number	Description of Content		
	History of the Internet, the World Wide Web, and Client-Server		
	Relationships		
1	Introduction to HTML skeleton		
	Document type tags		
	Basic HTML structure		
	Files, Paths and Directories		
2	Images, files, and links with HTML		
	Graphics for the Web		
3	Rules and validation of XHTML		
	Metatags		
	Introduction to multi-page web sites		
4	Page navigation strategies		
	Interface design		
	Creation of multi-page web sites		
5	Page navigation strategies		
	Interface design		
6	Introduction to external style sheets		
7	Color and Typography		
8	IDs and Classes		
9	Divs and Spans		
10	Box Model		

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