

FILM | TELEVISION | VIDEO GAMES | THEMED ATTRACTIONS



DONADI MEDIA offers "all in one" audio design services for themed attractions and projects requiring custom audio needs.

Services:

Original music composition and production.

Sound design and editing.

Dialogues recording and editing.

Multiple platform implementation (video games).

On location integration (themed parks).

Past & Current Projects:

Super Nintendo World - Universal Studios Japan. All music composition, arrangements and production.

Sound design and all rides audio integration,

The Incredible Hulk Coaster - Universal Islands Of Adventure Music composition, sound design, ride audio integration.

Skull Island, Reign Of Kong - Universal Islands Of Adventure All dialogues and voice-over recording and editing.

Terminator 2 - 3D - Universal Studios Orlando Pre-show, music composition, sound design & integration.

The Orlando Eye - Pre-show Pre-visualization Music composition, sound design

Walt Disney World - Vacation Club Promotional Film. Music composition, production

Walt Disney World - International Program
Music composition, production

Game On - Disney Channel 26 Episodes Series
Music composition, production

Legoland - New York Sound design

Baha Mar - Nighttime Show Music composition, production.

Cassadaga (2011) - Feature Film Music composition, production

Missionary (2013) - Feature Film Music composition, production

Finding Eden (2015) - Feature Film Music composition, production

Jesus Film Project - Animated Series Music composition, production

Cypress Inheritance - Video Game Music composition, production

HereAfter - Stage Musical Music arrangements, production

Martha Stewart Show - Christmas Special Music composition, production

Dani Donadi

Composer - Producer - Audio Director

Dani Donadi is a classically trained music composer and sound designer originally from Europe. He has been producing music for film, TV, commercials, documentaries, video games and themed parks for the last 20 years.

His style incorporates many genres of music, from classical, jazz to contemporary and ethnic, which makes him ideal candidate for themed attractions and other multimedia projects.

Dani had the opportunity to recently collaborate with Nintendo and compose/produce all the music of the new Universal Studios Japan - Super Nintendo World opening in 2021.



https://www.linkedin.com/in/danidonadi/

WWW.DONADI.COM