## **Red or Black Card Game**

This **very simple** game works great for memory care.

## **Objective**

Promote Socialization, promote memory stimulation, provide physical stimulation.

## **Materials**

A deck of playing cards

## **Instructions**

- 1. Players take turns guessing what card the dealer will turn over.
- 2. Ask players to guess if the card will be red or black.
- 3. Turn the card over.
- 4. If player guesses correctly, they keep the card, if not it is discarded.
- 5. The player with the most cards once you reach the end of the deck WINS!
- 6. You can play multiple times and keep score.

\*Note: If a player is not able to vocalize, you can lay one red and one black card in front of them and prompt them by pointing to the color.