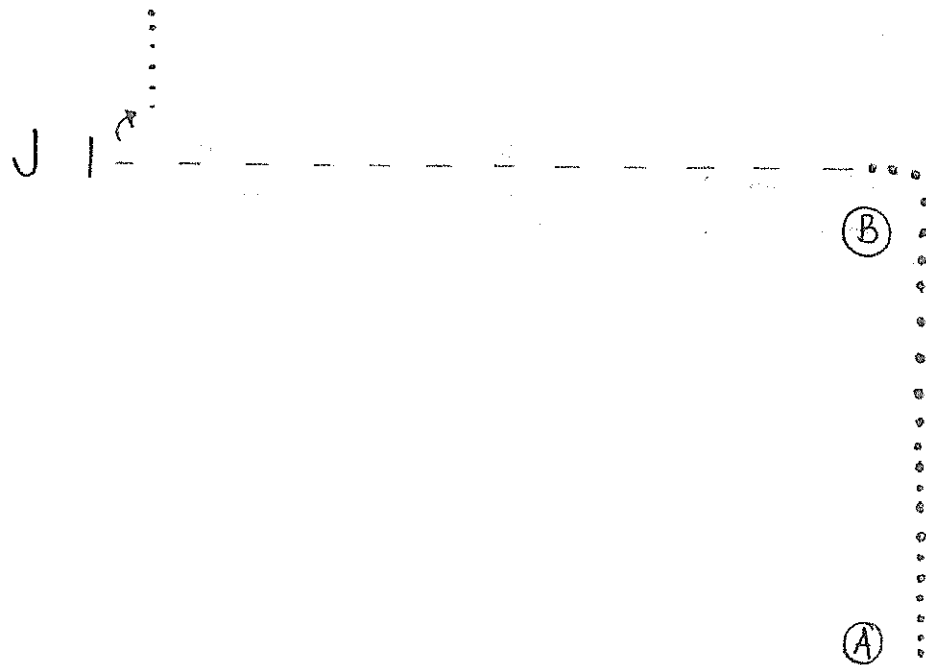


CCHPC  
Showmanship 10; Under  
Pattern A



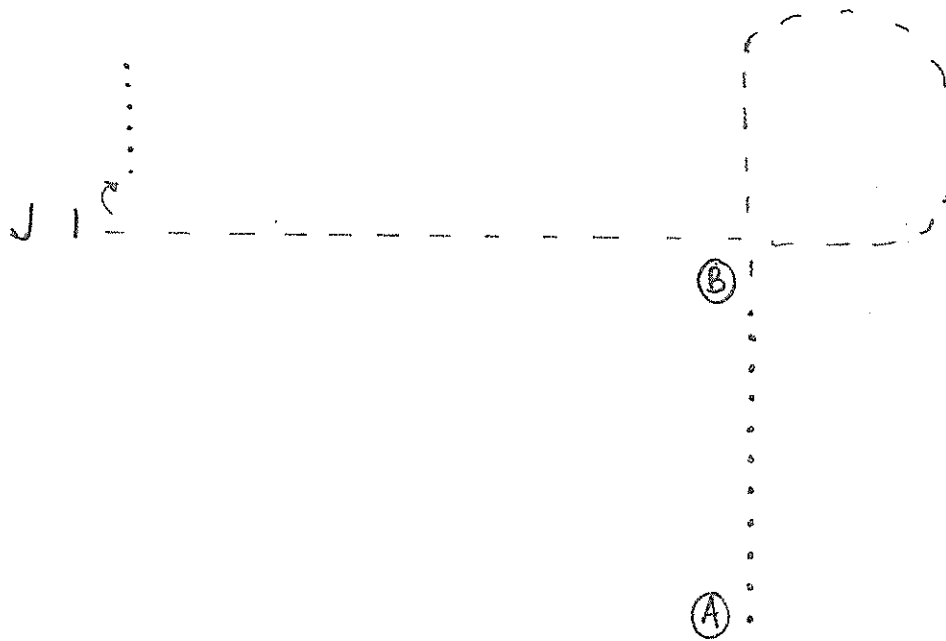
Be ready at A

1. Walk to ; around B.
2. At B, trot to judge.
3. Stop and set up for inspection.
4. When dismissed, turn 90° and walk away.

CCHPC

Showmanship 10; Under

Pattern B



Be ready at A.

1. Walk to B.
2. At B, jog a circle to the right; continue to judge.
3. Stop and set up for inspection.
4. When dismissed, pivot 90°; walk away.