

Achievements

Masochist: Fall to 0 hp three times in one fight.
Sadist: Hit one target five times in a fight.
Whatever Works: Use an improvised weapon to finish a fight.
Untouchable: AC of 25+
Heavy Hitter: Deal 40+ damage on a single attack.
Ultra-Instinct: Roll max damage (min 3 dice).
Tis a Scratch: Roll min damage (min 3 dice).
God Mode: 3 nat 20's in a row
Dice Gods Hate Me: 3 nat 1's in a row. Com/achievements
Change Sides: Attack an ally because you are charmed.
Recruiter: Charm or intimidate an enemy to attack their ally.
Medic: Cure 50+ hit points during a fight.
Crafter: Make an item with a tool proficiency.
Abjurer: Use magic to negate damage.
Evoker: Kill an enemy with every energy type during a campaign.
Conjurer: Summon 3 creatures in one fight.
Divination: Magically scry the BBEG.
Enchanter: Charm 3 enemies in one fight.
Illusionist: Kill an enemy through illusions.
Necromancer: Raise an enemy dead to fight for you.
Transmuter: Polymorph an ally and a enemy in one fight.
Mixed Bag: Cast both a divine and arcane spell in one fight.

Dungeons: Complete a traditional dungeon.
Dragons: Defeat a traditional dragon.
One Foot in the Grave: Come back from two failed death saves.
Other Side: Die and be resurrected.
Leeroy Jenkins! Kick in a dungeon door without any investigation of any kind.
Famous: Have an NPC know you before you meet them.
Olympic Level: Have a stat of 20.
Cross Classer: Multiclass into a second class.
Triple Threat: Multiclass into a third class.
Liar: Successfully deceive a NPC with an outrageous lie.
Decisions Matter: Die outside of combat.
Need a Better Rogue: Die to a trap.
Puzzle Master: Solve five of my custom puzzles.
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No Plot Armor: Write a full essay for your backstory.
Still No Plot Armor: Have a custom mini or portrait of your character.
Just a Game: Accidentally injure yourself in real life during a game.
I Love this Guy: Play the same character for 25 sessions.
Roll Credits: Beat the BBEG.

