

ANALYSING A CALL SHEET — ANOTHER APPROACH

Or „How to create Right & Left Grand Get-Out's“



ANALYZING A CALL SHEET



ANALYZING A CALL

Name of Call _____

CALLERLAB Definition _____

From what FORMATION(S) can the call start? _____

Must any dancers be facing? No ___ Yes ___ If yes, how many? _____

And from what ARRANGEMENT(S)? _____

Is a free hand needed? No ___ Both ___ Right ___ Left _____

Good preceding calls considering body flow _____

What FORMATION(S) will exist upon completion of the call? _____

And what ARRANGEMENT(S)? _____

Will dancers be facing? No ___ Yes ___ If yes, How many? _____

Which hand(s) will be free? None ___ Both ___ Right ___ Left _____

What body flow will exist as call is completed? Direction? For which

dancers? _____

Timing of the call - (How many steps to dance comfortably?) _____

Teaching suggestions _____

ANALYZING A CALL SHEET

(Completed by Jim Mayo)

Name of Call: SQUARE THRU

CALLERLAB DEFINITION: Facing dancers join right hands and pull by. Turn in one quarter, join left hands and pull by. Turn in one quarter and join right hands with facing dancer and pull by. Turn in one quarter, join left hands and pull by but do not turn.

From what FORMATION(S) can the call start? *Any - with facing couples*

Must any dancer(s) be facing? No ___ Yes X If Yes, how many? 4

And from what ARRANGEMENT(S)? Any

Is a free hand needed? Yes X No ___ Both ___ Right X Left _____

Good preceding calls considering body flow: Pass Thru, Partner Trade, Wheel & Deal, Recycle

NOT GOOD: Courtesy Turn

What FORMATION(S) will (may) exist upon completion of the call? Box, Line, Trade By

Will dancers be facing? No ___ Yes X If Yes, how many? 2 or 4

Which hand(s) will be free? None ___ Both ___ Right X

What body flow will exist as the call is completed? (Direction and for which dancers?) A slight shift to the right with forward momentum.

Timing of the call - (How many steps to dance comfortably?) 10

Teaching Suggestions: *The reason dancers have trouble with Square Thru is that they hold on too long. This alternately turns the left and right hand dancers away from the correct turning direction. If the first walk through of the action is done without hands, the tendency to turn away is avoided. After the pattern is established, instruct dancers to "touch hands and walk by" (do not ever say "Pull By).*

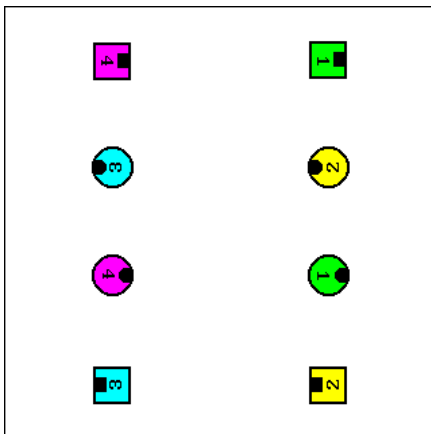


THE IDEA...

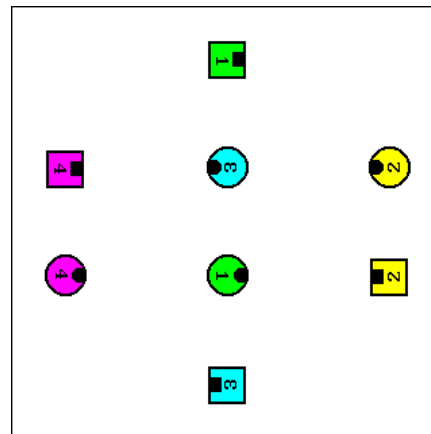
...to find another “way” that (hopefully) will accomplish the same as “Analyzing a Call Sheet”

- Choose a Square Dance Figure
- Find a Setup(s) [full FASR] – from where you can call the chosen figure – which ENDS INTO A R&L Grand

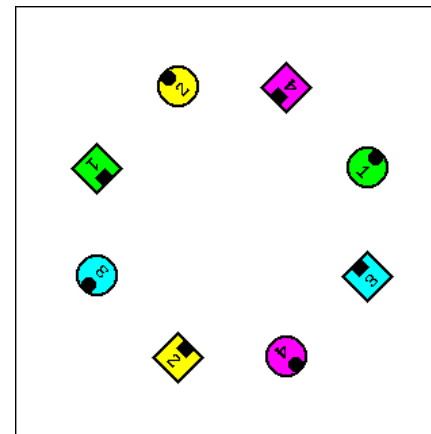
Example: Swing Thru



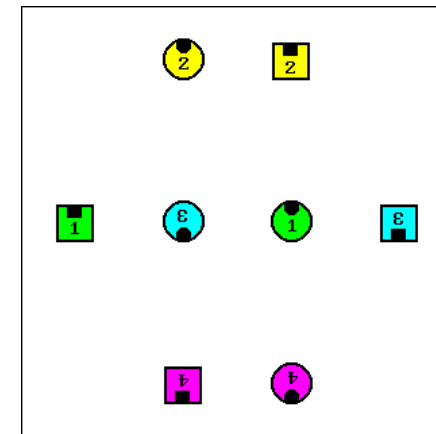
Holds Lead Right
Step to an Ocean Wave



Holds Pass the Ocean
Very Ctr Ladies Trade



Allemande Left
Alamo Style OC
Left Swing Thru + Balance



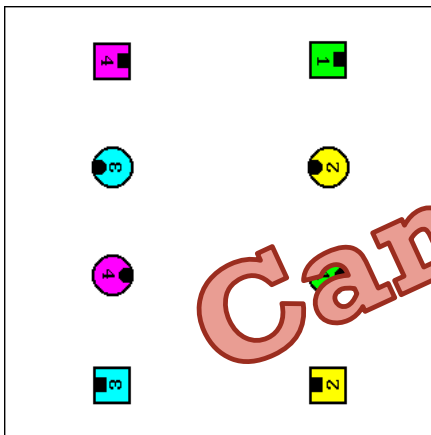
Sides Pass the Ocean
Swing Thru
Extend Twice



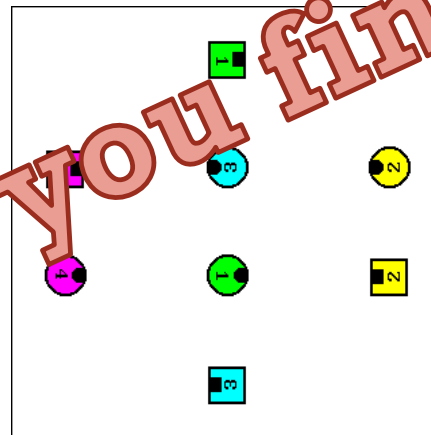
THE IDEA

- Choose a Square Dance Figure
- Find a Setups (full FASR) – from where you can call the chosen figure – which ENDS INTO A R&L Grand

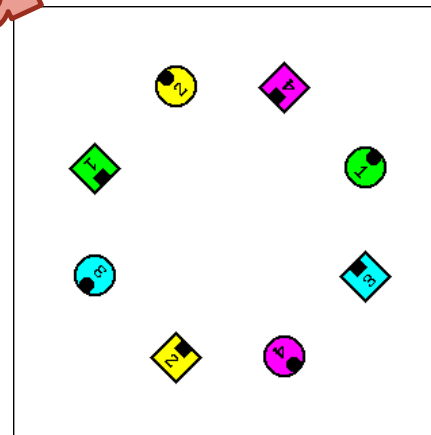
Example: Swing Thru



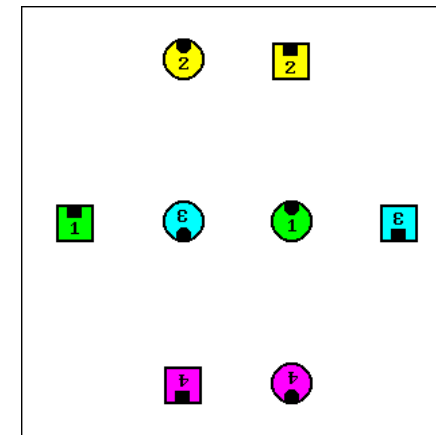
Heds Lead Right
Step to an Ocean Wave



Heds Pass the Ocean
Very Ctr Ladies Trade



Allemande Left
Alamo Style OC
Left Swing Thru + Balance



Sides Pass the Ocean
Swing Thru
Extend Twice

Can you find more setups?



LIMITATIONS — SO BE CREATIVE

- Right and Left Thru within the Mainstream Program (Eight Chain Thru Formation)
- Dixie Style
- Allemande Thar
- Chain Down the Line because of Bodyflow
- ...

Anyway think of „finish Right & Left Grand“ or “start with your left hand”

Be creative! Or when first trying this method leave this calls for later.



CASE STUDY: CLOVERLEAF

- Is **Cloverleaf** suitable to call it into a Right & Left Grand?
- What is the Setup we are looking for?
- How do we get there in a nice and efficient* way?
- Do we use “all 8 **Cloverleaf**” or “4 dancer **Cloverleaf**”?
- What are good movements before we use “our **Cloverleaf**”
- Any expected challenges (e.g. ends in a Left Handed formation)
- May we find a Gimmick?

**The most setups [full FASR] are NOT very far away (4 calls max) from a standard setup such as Zero Box or Zero Line.*

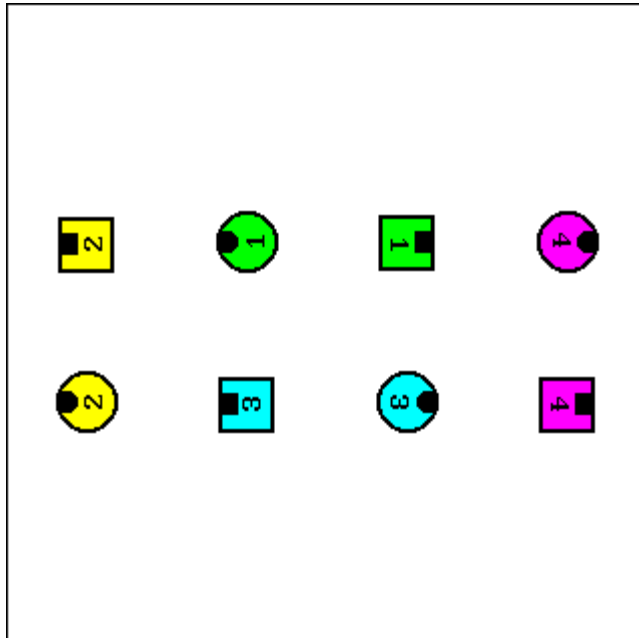


CASE STUDY: CLOVERLEAF

- Is Cloverleaf suitable to call it into a Right & Left Grand? - **YES**
- What is the Formation/Setup we are looking for? – **Completed Double Pass Thru Formation**
- How do we get there in a nice and efficient way? – **Double Pass Thru, Tag the Line**
- Do we use “all 8 Cloverleaf” or “4 dancer Cloverleaf”? – **8 Dancer Cloverleaf**
- What are good movements before we use “our Cloverleaf” – **Straight forward motion**
- Any expected challenges (e.g. ends in a Left Handed formation) - **NO**
- May we find a Gimmick? - ... **into You're Home**

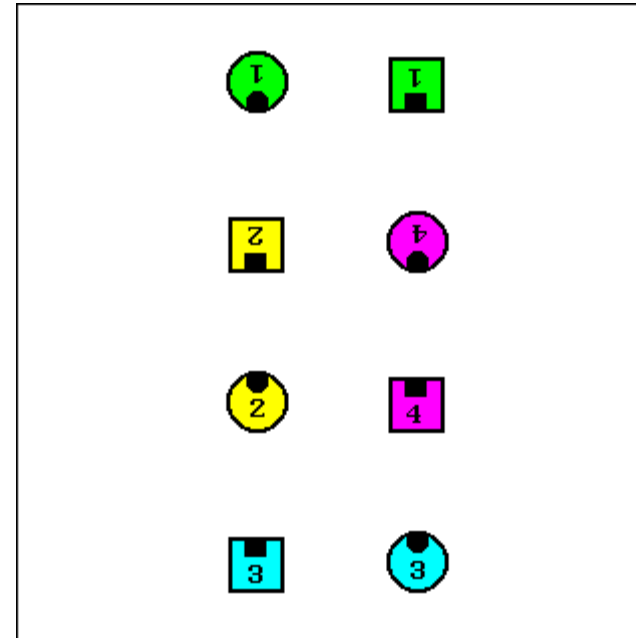


CLOVERLEAF - SETUP



Heads Square Thru 4
Slide Thru
Pass Thru
Tag the Line

Cloverleaf



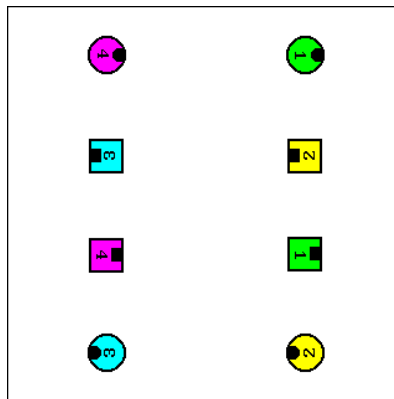
If we rotate the Square 180 degrees we will end up at home.
So we can add an Eight Chain 4 after the Square Thru 😊.

Comment: The “Right and Left Grand” is in my eyes **extremely nice**, because you “run” right into it.



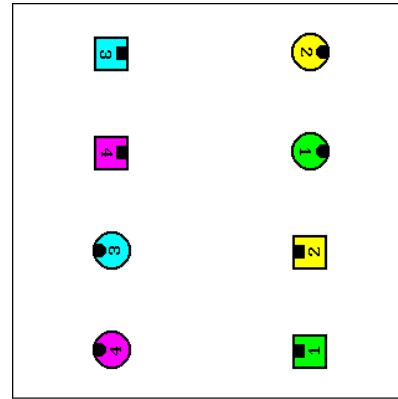
OTHER EXAMPLES – DON'T COPY; PLEASE UNDERSTAND THE IDEA

Recycle



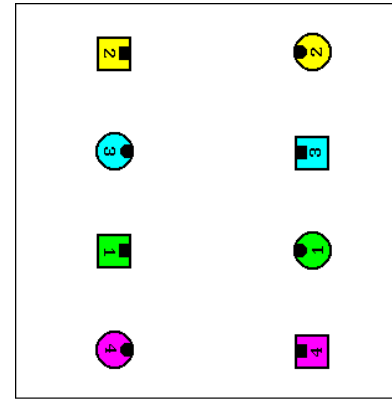
Heads Lead Right
Step to Ocean
Wave
Girls Trade
Swing Thru

Half Tag



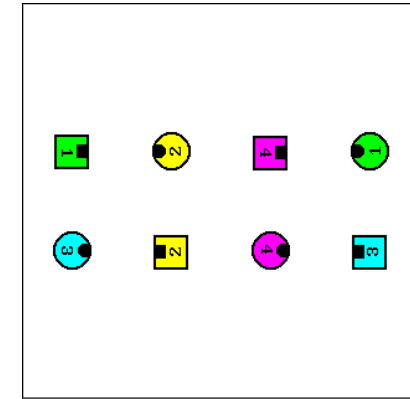
Heads Lead Right
Swing Thru 1 1/2
Quarter In
Veer Left
(Couples Circulate
Twice – for flow)

Spin the Top



Heads Lead Right
Circle to a Line
Flutter Wheel

Spin Chain Thru



Heads Square Thru 4
Pass Thru
Trade By



NOW BOOST THIS KNOWLEDGE WORKING AND UNDERSTANDING EQUIVALENTS

- Flutter Wheel → Step to a Wave Recycle
- (Left) Square Thru 3 → Partner Trade
- Right & Left Thru → Flutter Wheel + Reverse Flutter or
Reverse Flutter + Flutter Wheel or
Reverse Flutter + OC Recycle
- Swing Thru → Right & Left Thru + Veer Left + Ends Run



NOW BOOST THIS KNOWLEDGE WORKING AND UNDERSTANDING EQUIVALENTS

Flutter Wheel →

Step to a Wave Recycle

(Left) Square Thru 3 → Partner Trade

Right & Left Thru →

Flutter Wheel + Reverse Flutter or
Reverse Flutter + Flutter Wheel or

Reverse Flutter + Step to a Wave Recycle

Swing Thru →

Right & Left Thru + Veer Left + Ends Run

Your turn!



DEMO: WE WANNA TRY ANOTHER ONE?

- Is XXX suitable to call it into a Right & Left Grand?
- What is the Setup we are looking for?
- How do we get there in a nice and efficient way?
- Do we use “all 8 XXX” or “4 dancer XXX”?
- What are good movements before we use “our XXX”
- Any expected challenges (e.g. ends in a Left Handed formation)
- May we find a Gimmick?



LAST WORDS

- It is HARD WORK but FUN!
- Do it for figures from ALL levels you call – you will see a lot of synergy
- You boost your Formation/Arrangement Management skills
- You boost your usage of the figures
- You boost your knowledge and usage of equivalents – this proves a lot of variety
- Your brain will very fast connect things (“Recycle” = “Flutter Wheel”)

Have FUN and let your Dancers ENJOY



Q&A



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