

FARKLE

A fun game played with 6 dice. When it is your turn, you roll all 6 dice.

Must roll 750 points to get on the board.

Must roll a minimum of 350 points each turn after that before you can end your turn and take the points.

Goal.....10,000 points.

Must roll a 1,5, or three of a kind each roll.

Scoring:

Ones = 100 points

Fives = 50 points

Three of a kind = 100 X dice:

3 twos = 200 points

3 threes = 300 points

3 fours = 400 points

3 fives = 500 points

3 sixes = 600 points

Three ones = 1,000 points

Straight: 1-2-3-4-5-6 in one roll = 1500 points

{The following are variations that can be added for faster scoring}

{**Four** of a kind, double the points as for three of a kind.}

{**Five** of a kind, four times the points as for three of a kind.}

{**Six** of a kind, eight times the points as for three of a kind.}

{**Three pairs** in one throw is 500 points.}

If you “score” all 6 dice during one turn you get the option of beginning to roll again with all 6 dice. You continue to roll until your roll has no points or you decide to pass. If your roll has no points, you loose all points accumulated during that turn and you.....FARKLE.

When someone reaches 10,000 points and passes the dice, each opponent gets two more rolls to try to surpass the top score.