Application Architecture and Delivery

Understanding How Software Is Built and Delivered

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Student Engagement & Mentoring in Technology

Objectives



Understand different application **delivery methods**



Learn about application architecture models



Prepare for foundational IT exams with key concepts



What is Application Delivery?

Definition: The method by which an application reaches the end user

Relevance: Impacts usability, accessibility, and infrastructure

Local Installed Applications

Installed directly on the user's device

No network required

Examples: Microsoft Word, Adobe Photoshop

Pros: Fast performance, offline access

Cons: Limited to one machine, harder to update

Local Network Hosted Applications



Hosted on local servers



Accessed via browser over internal network (LAN)



VPN needed for remote access



Pros: Centralized management



Cons: Requires LAN access

Cloud Hosted Applications

Hosted on the internet, managed by a vendor (SaaS)

Accessible from anywhere with **Internet**

Examples: Google Workspace, Salesforce

Pros: Scalable, easy updates

Cons: Requires constant internet, potential data privacy issues

Application Delivery Summary Table

Delivery Type	Installation Location	Network Required	Internet Required
Local	User's Computer	No	No
LAN Hosted	Local Server	Yes	No
Cloud Hosted	Cloud Infrastructure	Yes	Yes

What is Application Architecture?

Defines how software components are structured and interact

Organized by **tiers** representing layers of service

One-Tier Architecture

The entire application runs on **one machine**

Includes data storage, processing, and presentation

Example:

Standalone local software

Two-Tier Architecture

Clientserver model Tier 1: Client (user's computer)

Tier 2: Server (web or database) Example: A web browser accessing a website

Three-Tier Architecture



Tier 1: Client (presentation)



Tier 2: Web Server (application logic)



Tier 3: Database Server (data storage)



Example: E-commerce website handling orders

N-Tier Architecture







EXTENSION BEYOND THREE TIERS

ADDITIONAL SERVICES: CACHING, LOAD BALANCING, APIS, ANALYTICS, ETC. DESIGNED FOR **SCALABILITY**AND **MODULAR DESIGN**

Architecture Tier Summary

Architecture	Tiers Included	Use Case
1-Tier	User's Device	Local standalone apps
2-Tier	Client + Web Server	Basic websites
3-Tier	Client + Web Server + Database	Dynamic web apps
N-Tier	Client + Multiple Intermediary Services + Data	Large-scale enterprise applications

Practice & Review

Practice Question #1

Scenario: Web server + database + client

Q: What architecture is this?

A: Three-tier application



Practice Question #2

Scenario: Salespeople need access without internet Q: What delivery method is best?

A: Locally installed application

Exam Tips

01

Always count the **client device** as one tier

02

Know the **network and internet requirements** for each delivery method

03

Review real-world examples to connect theory to practice



Application architecture and delivery impact performance, security, and user experience

Understanding these models helps in designing robust systems



Questions & Discussion