**DICE FOOTBALL**

Just like football, to score a touchdown, you need to move your game piece from one end of the board to the other within 4 tries. This game can have 2 to as many evenly balanced teams as you'd like. Each team will have 4 "downs" to get as far down the field as possible.

To start, each team will roll the dice once and whoever rolls the highest will go first. Each roll of the dice will represent one down and will determine how far your advance down the field. Each possession starts at the 20-yard line (2 spaces from the end zone). If you roll a 1 it will be 10 yards (or 1 space), 2 will be 20 yards (2 spaces), 3 will be 30 yards (3 spaces) and four will be 40 yards (4 spaces). If you roll a 5, you must go back 1 space on the board and if you roll a 6 it's an interception and an instant turnover where the other team starts where you left off. If you don't make it all the way to the end zone after 4 tries the other team starts where you left off as a turnover on downs. Each team will get 4 tries to score as many points as they can before the game is over. 4 rounds are equal to 4 quarters of play. Each touchdown will count for 7 points. As you move down the field, you move your game piece down the board to signify where you are. If you go backwards into your own end zone it is a safety which counts for 2 points for the opposing team, and the other player gets the ball at their own 20.

**DICE ROLL RESULT**

1 – 10 yards, one space

2 – 20 yards, two spaces

3 – 30 yards, three spaces

4 – 40 yards, 40 spaces

5 – Back one space

6 – Interception/fumble, turnover

**ADULTS ONLY**

\*\*If you are drinking alcohol with this game, please drink responsibly and you must be over the age of 21.

**Touchdown** - the other player/team must take a shot, take a sip or do whatever you have pre-planned to happen when each team scores.

**Safety** - Instant shot or drink and the other player gets the ball at their own 20.

**Winner/Loser** – The losing player/team must take another shot, take a sip for each point they lost by or do whatever you have pre-planned to happen at the conclusion of the game