**MAGIC CARDS PART 8**

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| |  |  |  | | --- | --- | --- | | **361 ENCHANTMENTS MAGIC DECK CARDS** | | | |  | [**AETHER TUNNEL**](https://magicarena.fandom.com/wiki/Aether_Tunnel)**Blue (2) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE GETS +1/+0 AND CAN'T BE BLOCKED.** |  | |  | [**AJANI'S LAST STAND**](https://magicarena.fandom.com/wiki/Ajani%27s_Last_Stand)**WhiteWhite (4) ENCHANTMENT WHENEVER A CREATURE OR PLANESWALKER YOU CONTROL DIES, YOU MAY SACRIFICE AJANI'S LAST STAND. IF YOU DO, CREATE A 4/4 WHITE AVATAR CREATURE TOKEN WITH FLYING.**  **WHEN A SPELL OR ABILITY AN OPPONENT CONTROLS CAUSES YOU TO DISCARD THIS CARD, IF YOU CONTROL A PLAINS, CREATE A 4/4 WHITE AVATAR CREATURE TOKEN WITH FLYING.** |  | |  | [**AJANI'S WELCOME**](https://magicarena.fandom.com/wiki/Ajani%27s_Welcome)**White (1) ENCHANTMENT WHENEVER A CREATURE ENTERS THE BATTLEFIELD UNDER YOUR CONTROL, YOU GAIN 1 LIFE.** |  | |  | [**ALL THAT GLITTERS**](https://magicarena.fandom.com/wiki/All_That_Glitters)**White (2) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE GETS +1/+1 FOR EACH ARTIFACT AND/OR ENCHANTMENT YOU CONTROL.** |  | |  | [**ALPINE MOON**](https://magicarena.fandom.com/wiki/Alpine_Moon)**Red (1) ENCHANTMENT AS ALPINE MOON ENTERS THE BATTLEFIELD, CHOOSE A NONBASIC LAND CARD NAME.**  **LANDS YOUR OPPONENTS CONTROL WITH THE CHOSEN NAME LOSE ALL LAND TYPES AND ABILITIES, AND THEY GAIN "Tap: ADD ONE MANA OF ANY COLOR."** |  | |  | [**ALSEID OF LIFE'S BOUNTY**](https://magicarena.fandom.com/wiki/Alseid_of_Life%27s_Bounty)**White (1) ENCHANTMENT CREATURE — NYMPH (1/1) LIFELINK**  **, SACRIFICE ALSEID OF LIFE'S BOUNTY: TARGET CREATURE OR ENCHANTMENT YOU CONTROL GAINS PROTECTION FROM THE COLOR OF YOUR CHOICE UNTIL END OF TURN.** |  | |  | [**ANAX, HARDENED IN THE FORGE**](https://magicarena.fandom.com/wiki/Anax,_Hardened_in_the_Forge)**RedRed (3) LEGENDARY ENCHANTMENT CREATURE — DEMIGOD (\*/3) ANAX'S POWER IS EQUAL TO YOUR DEVOTION TO RED. (EACH Red IN THE MANA COSTS OF PERMANENTS YOU CONTROL COUNTS TOWARD YOUR DEVOTION TO RED.)**  **WHENEVER ANAX OR ANOTHER NONTOKEN CREATURE YOU CONTROL DIES, CREATE A 1/1 RED SATYR CREATURE TOKEN WITH "THIS CREATURE CAN'T BLOCK." IF THE CREATURE HAD POWER 4 OR GREATER, CREATE TWO OF THOSE TOKENS INSTEAD.** |  | |  | [**ANCESTRAL MASK**](https://magicarena.fandom.com/wiki/Ancestral_Mask)**Green (3) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE GETS +2/+2 FOR EACH OTHER ENCHANTMENT ON THE BATTLEFIELD.** |  | |  | [**ANGELIC EXALTATION**](https://magicarena.fandom.com/wiki/Angelic_Exaltation)**White (4) ENCHANTMENT WHENEVER A CREATURE YOU CONTROL ATTACKS ALONE, IT GETS +X/+X UNTIL END OF TURN, WHERE X IS THE NUMBER OF CREATURES YOU CONTROL.** |  | |  | [**ANGELIC GIFT**](https://magicarena.fandom.com/wiki/Angelic_Gift)**White (2) ENCHANTMENT — AURA ENCHANT CREATURE**  **WHEN ANGELIC GIFT ENTERS THE BATTLEFIELD, DRAW A CARD. ENCHANTED CREATURE HAS FLYING.** |  | |  | [**ANGELIC REWARD**](https://magicarena.fandom.com/wiki/Angelic_Reward)**WhiteWhite (5) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE GETS +3/+3 AND HAS FLYING.** |  | |  | [**APHEMIA, THE CACOPHONY**](https://magicarena.fandom.com/wiki/Aphemia,_the_Cacophony)**Black (2) LEGENDARY ENCHANTMENT CREATURE — HARPY (2/1) FLYING**  **AT THE BEGINNING OF YOUR END STEP, YOU MAY EXILE AN ENCHANTMENT CARD FROM YOUR GRAVEYARD. IF YOU DO, CREATE A 2/2 BLACK ZOMBIE CREATURE TOKEN.** |  | |  | [**AQUATIC INCURSION**](https://magicarena.fandom.com/wiki/Aquatic_Incursion)**Blue (4) ENCHANTMENT WHEN AQUATIC INCURSION ENTERS THE BATTLEFIELD, CREATE TWO 1/1 BLUE MERFOLK CREATURE TOKENS WITH HEXPROOF. (THEY CAN'T BE THE TARGETS OF SPELLS OR ABILITIES YOUR OPPONENTS CONTROL.)**  **Blue: TARGET MERFOLK CAN'T BE BLOCKED THIS TURN.** |  | |  | [**ARASTA OF THE ENDLESS WEB**](https://magicarena.fandom.com/wiki/Arasta_of_the_Endless_Web)**GreenGreen (4) LEGENDARY ENCHANTMENT CREATURE — SPIDER (3/5) REACH**  **WHENEVER AN OPPONENT CASTS AN INSTANT OR SORCERY SPELL, CREATE A 1/2 GREEN SPIDER CREATURE TOKEN WITH REACH.** |  | |  | [**ARCANE ADAPTATION**](https://magicarena.fandom.com/wiki/Arcane_Adaptation)**Blue (3) ENCHANTMENT AS ARCANE ADAPTATION ENTERS THE BATTLEFIELD, CHOOSE A CREATURE TYPE.**  **CREATURES YOU CONTROL ARE THE CHOSEN TYPE IN ADDITION TO THEIR OTHER TYPES. THE SAME IS TRUE FOR CREATURE SPELLS YOU CONTROL AND CREATURE CARDS YOU OWN THAT AREN'T ON THE BATTLEFIELD.** |  | |  | [**ARCANE FLIGHT**](https://magicarena.fandom.com/wiki/Arcane_Flight)**Blue (1) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE GETS +1/+1 AND HAS FLYING.** |  | |  | [**ARGUEL'S BLOOD FAST**](https://magicarena.fandom.com/wiki/Arguel%27s_Blood_Fast)**Black (2) LEGENDARY ENCHANTMENT Black, PAY 2 LIFE: DRAW A CARD.**  **AT THE BEGINNING OF YOUR UPKEEP, IF YOU HAVE 5 OR LESS LIFE, YOU MAY TRANSFORM ARGUEL'S BLOOD FAST.** |  | |  | [**ASHES OF THE ABHORRENT**](https://magicarena.fandom.com/wiki/Ashes_of_the_Abhorrent)**White (2) ENCHANTMENT PLAYERS CAN'T CAST SPELLS FROM GRAVEYARDS OR ACTIVATE ABILITIES OF CARDS IN GRAVEYARDS.**  **WHENEVER A CREATURE DIES, YOU GAIN 1 LIFE.** |  | |  | [**ASHIOK'S ERASURE**](https://magicarena.fandom.com/wiki/Ashiok%27s_Erasure)**BlueBlue (4) ENCHANTMENT FLASH**  **WHEN ASHIOK'S ERASURE ENTERS THE BATTLEFIELD, EXILE TARGET SPELL. YOUR OPPONENTS CAN'T CAST SPELLS WITH THE SAME NAME AS THE EXILED CARD. WHEN ASHIOK'S ERASURE LEAVES THE BATTLEFIELD, RETURN THE EXILED CARD TO ITS OWNER'S HAND.** |  | |  | [**ASPECT OF LAMPREY**](https://magicarena.fandom.com/wiki/Aspect_of_Lamprey)**Black (4) ENCHANTMENT — AURA ENCHANT CREATURE YOU CONTROL**  **WHEN ASPECT OF LAMPREY ENTERS THE BATTLEFIELD, TARGET OPPONENT DISCARDS TWO CARDS. ENCHANTED CREATURE HAS LIFELINK.** |  | |  | [**ASPECT OF MANTICORE**](https://magicarena.fandom.com/wiki/Aspect_of_Manticore)**Red (3) ENCHANTMENT — AURA FLASH**  **ENCHANT CREATURE WHEN ASPECT OF MANTICORE ENTERS THE BATTLEFIELD, ENCHANTED CREATURE GAINS FIRST STRIKE UNTIL END OF TURN. ENCHANTED CREATURE GETS +2/+0.** |  | |  | [**ASSAULT FORMATION**](https://magicarena.fandom.com/wiki/Assault_Formation)**Green (2) ENCHANTMENT EACH CREATURE YOU CONTROL ASSIGNS COMBAT DAMAGE EQUAL TO ITS TOUGHNESS RATHER THAN ITS POWER.**  **Green: TARGET CREATURE WITH DEFENDER CAN ATTACK THIS TURN AS THOUGH IT DIDN'T HAVE DEFENDER. Green: CREATURES YOU CONTROL GET +0/+1 UNTIL END OF TURN.** |  | |  | [**ATHREOS, SHROUD-VEILED**](https://magicarena.fandom.com/wiki/Athreos,_Shroud-Veiled)**WhiteBlack (6) LEGENDARY ENCHANTMENT CREATURE — GOD (4/7) INDESTRUCTIBLE**  **AS LONG AS YOUR DEVOTION TO WHITE AND BLACK IS LESS THAN SEVEN, ATHREOS ISN'T A CREATURE. AT THE BEGINNING OF YOUR END STEP, PUT A COIN COUNTER ON ANOTHER TARGET CREATURE. WHENEVER A CREATURE WITH A COIN COUNTER ON IT DIES OR IS PUT INTO EXILE, RETURN THAT CARD TO THE BATTLEFIELD UNDER YOUR CONTROL.** |  | |  | [**AXIS OF MORTALITY**](https://magicarena.fandom.com/wiki/Axis_of_Mortality)**WhiteWhite (6) ENCHANTMENT AT THE BEGINNING OF YOUR UPKEEP, YOU MAY HAVE TWO TARGET PLAYERS EXCHANGE LIFE TOTALS.** |  | |  | [**BAFFLING END**](https://magicarena.fandom.com/wiki/Baffling_End)**White (2) ENCHANTMENT WHEN BAFFLING END ENTERS THE BATTLEFIELD, EXILE TARGET CREATURE AN OPPONENT CONTROLS WITH CONVERTED MANA COST 3 OR LESS.**  **WHEN BAFFLING END LEAVES THE BATTLEFIELD, TARGET OPPONENT CREATES A 3/3 GREEN DINOSAUR CREATURE TOKEN WITH TRAMPLE.** |  | |  | [**BANISHING LIGHT**](https://magicarena.fandom.com/wiki/Banishing_Light)**White (3) ENCHANTMENT WHEN BANISHING LIGHT ENTERS THE BATTLEFIELD, EXILE TARGET NONLAND PERMANENT AN OPPONENT CONTROLS UNTIL BANISHING LIGHT LEAVES THE BATTLEFIELD.** |  | |  | [**BARRAGE OF EXPENDABLES**](https://magicarena.fandom.com/wiki/Barrage_of_Expendables)**Red (1) ENCHANTMENT Red, SACRIFICE A CREATURE: BARRAGE OF EXPENDABLES DEALS 1 DAMAGE TO ANY TARGET.** |  | |  | [**BASTION OF REMEMBRANCE**](https://magicarena.fandom.com/wiki/Bastion_of_Remembrance)**Black (3) ENCHANTMENT WHEN BASTION OF REMEMBRANCE ENTERS THE BATTLEFIELD, CREATE A 1/1 WHITE HUMAN SOLDIER CREATURE TOKEN.**  **WHENEVER A CREATURE YOU CONTROL DIES, EACH OPPONENT LOSES 1 LIFE AND YOU GAIN 1 LIFE.** |  | |  | [**BLACK MARKET**](https://magicarena.fandom.com/wiki/Black_Market)**BlackBlack (5) ENCHANTMENT WHENEVER A CREATURE DIES, PUT A CHARGE COUNTER ON BLACK MARKET.**  **AT THE BEGINNING OF YOUR PRECOMBAT MAIN PHASE, ADD Black FOR EACH CHARGE COUNTER ON BLACK MARKET.** |  | |  | [**BLANCHWOOD ARMOR**](https://magicarena.fandom.com/wiki/Blanchwood_Armor)**Green (3) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE GETS +1/+1 FOR EACH FOREST YOU CONTROL.** |  | |  | [**BLESSED SANCTUARY**](https://magicarena.fandom.com/wiki/Blessed_Sanctuary)**WhiteWhite (5) ENCHANTMENT PREVENT ALL NONCOMBAT DAMAGE THAT WOULD BE DEALT TO YOU AND CREATURES YOU CONTROL.**  **WHENEVER A NONTOKEN CREATURE ENTERS THE BATTLEFIELD UNDER YOUR CONTROL, CREATE A 2/2 WHITE UNICORN CREATURE TOKEN.** |  | |  | [**BLOOD SUN**](https://magicarena.fandom.com/wiki/Blood_Sun)**Red (3) ENCHANTMENT WHEN BLOOD SUN ENTERS THE BATTLEFIELD, DRAW A CARD.**  **ALL LANDS LOSE ALL ABILITIES EXCEPT MANA ABILITIES.** |  | |  | [**BRAIN MAGGOT**](https://magicarena.fandom.com/wiki/Brain_Maggot)**Black (2) ENCHANTMENT CREATURE — INSECT (1/1) WHEN BRAIN MAGGOT ENTERS THE BATTLEFIELD, TARGET OPPONENT REVEALS THEIR HAND AND YOU CHOOSE A NONLAND CARD FROM IT. EXILE THAT CARD UNTIL BRAIN MAGGOT LEAVES THE BATTLEFIELD.** |  | |  | [**BRANCHING EVOLUTION**](https://magicarena.fandom.com/wiki/Branching_Evolution)**Green (3) ENCHANTMENT IF ONE OR MORE +1/+1 COUNTERS WOULD BE PUT ON A CREATURE YOU CONTROL, TWICE THAT MANY +1/+1 COUNTERS ARE PUT ON THAT CREATURE INSTEAD.** |  | |  | [**CALLAPHE, BELOVED OF THE SEA**](https://magicarena.fandom.com/wiki/Callaphe,_Beloved_of_the_Sea)**BlueBlue (3) LEGENDARY ENCHANTMENT CREATURE — DEMIGOD (\*/3) CALLAPHE'S POWER IS EQUAL TO YOUR DEVOTION TO BLUE. (EACH Blue IN THE MANA COSTS OF PERMANENTS YOU CONTROL COUNTS TOWARD YOUR DEVOTION TO BLUE.)**  **CREATURES AND ENCHANTMENTS YOU CONTROL HAVE "SPELLS YOUR OPPONENTS CAST THAT TARGET THIS PERMANENT COST  MORE TO CAST."** |  | |  | [**CANDLELIGHT VIGIL**](https://magicarena.fandom.com/wiki/Candlelight_Vigil)**White (4) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE GETS +3/+2 AND HAS VIGILANCE.** |  | |  | [**CAPTIVE AUDIENCE**](https://magicarena.fandom.com/wiki/Captive_Audience)**BlackRed (7) ENCHANTMENT CAPTIVE AUDIENCE ENTERS THE BATTLEFIELD UNDER THE CONTROL OF AN OPPONENT OF YOUR CHOICE.**  **AT THE BEGINNING OF YOUR UPKEEP, CHOOSE ONE THAT HASN'T BEEN CHOSEN — • YOUR LIFE TOTAL BECOMES 4. • DISCARD YOUR HAND. • EACH OPPONENT CREATES FIVE 2/2 BLACK ZOMBIE CREATURE TOKENS.** |  | |  | [**CAPTURE SPHERE**](https://magicarena.fandom.com/wiki/Capture_Sphere)**Blue (4) ENCHANTMENT — AURA FLASH (YOU MAY CAST THIS SPELL ANY TIME YOU COULD CAST AN INSTANT.)**  **ENCHANT CREATURE WHEN CAPTURE SPHERE ENTERS THE BATTLEFIELD, TAP ENCHANTED CREATURE. ENCHANTED CREATURE DOESN'T UNTAP DURING ITS CONTROLLER'S UNTAP STEP.** |  | |  | [**CASTAWAY'S DESPAIR**](https://magicarena.fandom.com/wiki/Castaway%27s_Despair)**Blue (4) ENCHANTMENT — AURA ENCHANT CREATURE**  **WHEN CASTAWAY'S DESPAIR ENTERS THE BATTLEFIELD, TAP ENCHANTED CREATURE. ENCHANTED CREATURE DOESN'T UNTAP DURING ITS CONTROLLER'S UNTAP STEP.** |  | |  | [**CATHARS' CRUSADE**](https://magicarena.fandom.com/wiki/Cathars%27_Crusade)**WhiteWhite (5) ENCHANTMENT WHENEVER A CREATURE ENTERS THE BATTLEFIELD UNDER YOUR CONTROL, PUT A +1/+1 COUNTER ON EACH CREATURE YOU CONTROL.** |  | |  | [**CAVALCADE OF CALAMITY**](https://magicarena.fandom.com/wiki/Cavalcade_of_Calamity)**Red (2) ENCHANTMENT WHENEVER A CREATURE YOU CONTROL WITH POWER 1 OR LESS ATTACKS, CAVALCADE OF CALAMITY DEALS 1 DAMAGE TO THE PLAYER OR PLANESWALKER THAT CREATURE IS ATTACKING.** |  | |  | [**CELESTIAL MANTLE**](https://magicarena.fandom.com/wiki/Celestial_Mantle)**WhiteWhiteWhite (6) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE GETS +3/+3. WHENEVER ENCHANTED CREATURE DEALS COMBAT DAMAGE TO A PLAYER, DOUBLE ITS CONTROLLER'S LIFE TOTAL.** |  | |  | [**CHAINER'S TORMENT**](https://magicarena.fandom.com/wiki/Chainer%27s_Torment)**Black (4) ENCHANTMENT — SAGA (AS THIS SAGA ENTERS AND AFTER YOUR DRAW STEP, ADD A LORE COUNTER. SACRIFICE AFTER III.)**  **I, II — CHAINER'S TORMENT DEALS 2 DAMAGE TO EACH OPPONENT AND YOU GAIN 2 LIFE. III — CREATE AN X/X BLACK NIGHTMARE HORROR CREATURE TOKEN, WHERE X IS HALF YOUR LIFE TOTAL, ROUNDED UP. IT DEALS X DAMAGE TO YOU.** |  | |  | [**CHARMED SLEEP**](https://magicarena.fandom.com/wiki/Charmed_Sleep)**BlueBlue (3) ENCHANTMENT — AURA ENCHANT CREATURE**  **WHEN CHARMED SLEEP ENTERS THE BATTLEFIELD, TAP ENCHANTED CREATURE. ENCHANTED CREATURE DOESN'T UNTAP DURING ITS CONTROLLER'S UNTAP STEP.** |  | |  | [**CINDERVINES**](https://magicarena.fandom.com/wiki/Cindervines)**RedGreen (2) ENCHANTMENT WHENEVER AN OPPONENT CASTS A NONCREATURE SPELL, CINDERVINES DEALS 1 DAMAGE TO THAT PLAYER.**  **, SACRIFICE CINDERVINES: DESTROY TARGET ARTIFACT OR ENCHANTMENT. CINDERVINES DEALS 2 DAMAGE TO THAT PERMANENT'S CONTROLLER.** |  | |  | [**COASTAL PIRACY**](https://magicarena.fandom.com/wiki/Coastal_Piracy)**BlueBlue (4) ENCHANTMENT WHENEVER A CREATURE YOU CONTROL DEALS COMBAT DAMAGE TO AN OPPONENT, YOU MAY DRAW A CARD.** |  | |  | [**COLOSSAL MAJESTY**](https://magicarena.fandom.com/wiki/Colossal_Majesty)**Green (3) ENCHANTMENT AT THE BEGINNING OF YOUR UPKEEP, IF YOU CONTROL A CREATURE WITH POWER 4 OR GREATER, DRAW A CARD.** |  | |  | [**COLOSSIFICATION**](https://magicarena.fandom.com/wiki/Colossification)**GreenGreen (7) ENCHANTMENT — AURA ENCHANT CREATURE**  **WHEN COLOSSIFICATION ENTERS THE BATTLEFIELD, TAP ENCHANTED CREATURE. ENCHANTED CREATURE GETS +20/+20.** |  | |  | [**COMMANDING PRESENCE**](https://magicarena.fandom.com/wiki/Commanding_Presence)**White (4) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE GETS +2/+2 AND HAS FIRST STRIKE AND "WHENEVER THIS CREATURE DEALS COMBAT DAMAGE TO A PLAYER, CREATE A 1/1 WHITE HUMAN SOLDIER CREATURE TOKEN."** |  | |  | [**CONCLAVE TRIBUNAL**](https://magicarena.fandom.com/wiki/Conclave_Tribunal)**White (4) ENCHANTMENT CONVOKE (YOUR CREATURES CAN HELP CAST THIS SPELL. EACH CREATURE YOU TAP WHILE CASTING THIS SPELL PAYS FOR  OR ONE MANA OF THAT CREATURE'S COLOR.)**  **WHEN CONCLAVE TRIBUNAL ENTERS THE BATTLEFIELD, EXILE TARGET NONLAND PERMANENT AN OPPONENT CONTROLS UNTIL CONCLAVE TRIBUNAL LEAVES THE BATTLEFIELD.** |  | |  | [**CRADLE OF VITALITY**](https://magicarena.fandom.com/wiki/Cradle_of_Vitality)**White (4) ENCHANTMENT WHENEVER YOU GAIN LIFE, YOU MAY PAY White. IF YOU DO, PUT A +1/+1 COUNTER ON TARGET CREATURE FOR EACH 1 LIFE YOU GAINED.** |  | |  | [**CURATOR'S WARD**](https://magicarena.fandom.com/wiki/Curator%27s_Ward)**Blue (3) ENCHANTMENT — AURA ENCHANT PERMANENT**  **ENCHANTED PERMANENT HAS HEXPROOF. WHEN ENCHANTED PERMANENT LEAVES THE BATTLEFIELD, IF IT WAS HISTORIC, DRAW TWO CARDS. (ARTIFACTS, LEGENDARIES, AND SAGAS ARE HISTORIC.)** |  | |  | [**CURIOSITY**](https://magicarena.fandom.com/wiki/Curiosity)**Blue (1) ENCHANTMENT — AURA ENCHANT CREATURE**  **WHENEVER ENCHANTED CREATURE DEALS DAMAGE TO AN OPPONENT, YOU MAY DRAW A CARD.** |  | |  | [**CURIOUS OBSESSION**](https://magicarena.fandom.com/wiki/Curious_Obsession)**Blue (1) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE GETS +1/+1 AND HAS "WHENEVER THIS CREATURE DEALS COMBAT DAMAGE TO A PLAYER, YOU MAY DRAW A CARD." AT THE BEGINNING OF YOUR END STEP, IF YOU DIDN'T ATTACK WITH A CREATURE THIS TURN, SACRIFICE CURIOUS OBSESSION.** |  | |  | [**DAWN EVANGEL**](https://magicarena.fandom.com/wiki/Dawn_Evangel)**White (3) ENCHANTMENT CREATURE — HUMAN CLERIC (2/3) WHENEVER A CREATURE DIES, IF AN AURA YOU CONTROLLED WAS ATTACHED TO IT, RETURN TARGET CREATURE CARD WITH CONVERTED MANA COST 2 OR LESS FROM YOUR GRAVEYARD TO YOUR HAND.** |  | |  | [**DAWN OF HOPE**](https://magicarena.fandom.com/wiki/Dawn_of_Hope)**White (2) ENCHANTMENT WHENEVER YOU GAIN LIFE, YOU MAY PAY . IF YOU DO, DRAW A CARD.**  **White: CREATE A 1/1 WHITE SOLDIER CREATURE TOKEN WITH LIFELINK.** |  | |  | [**DAXOS, BLESSED BY THE SUN**](https://magicarena.fandom.com/wiki/Daxos,_Blessed_by_the_Sun)**WhiteWhite (2) LEGENDARY ENCHANTMENT CREATURE — DEMIGOD (2/\*) DAXOS'S TOUGHNESS IS EQUAL TO YOUR DEVOTION TO WHITE. (EACH White IN THE MANA COSTS OF PERMANENTS YOU CONTROL COUNTS TOWARD YOUR DEVOTION TO WHITE.)**  **WHENEVER ANOTHER CREATURE YOU CONTROL ENTERS THE BATTLEFIELD OR DIES, YOU GAIN 1 LIFE.** |  | |  | [**DEAD MAN'S CHEST**](https://magicarena.fandom.com/wiki/Dead_Man%27s_Chest)**Black (2) ENCHANTMENT — AURA ENCHANT CREATURE AN OPPONENT CONTROLS**  **WHEN ENCHANTED CREATURE DIES, EXILE CARDS EQUAL TO ITS POWER FROM THE TOP OF ITS OWNER'S LIBRARY. YOU MAY CAST SPELLS FROM AMONG THOSE CARDS FOR AS LONG AS THEY REMAIN EXILED, AND YOU MAY SPEND MANA AS THOUGH IT WERE MANA OF ANY TYPE TO CAST THOSE SPELLS.** |  | |  | [**DEAD WEIGHT**](https://magicarena.fandom.com/wiki/Dead_Weight)**Black (1) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE GETS -2/-2.** |  | |  | [**DEAFENING SILENCE**](https://magicarena.fandom.com/wiki/Deafening_Silence)**White (1) ENCHANTMENT EACH PLAYER CAN'T CAST MORE THAN ONE NONCREATURE SPELL EACH TURN.** |  | |  | [**DEATH'S APPROACH**](https://magicarena.fandom.com/wiki/Death%27s_Approach)**Black (1) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE GETS -X/-X, WHERE X IS THE NUMBER OF CREATURE CARDS IN ITS CONTROLLER'S GRAVEYARD.** |  | |  | [**DEATH'S OASIS**](https://magicarena.fandom.com/wiki/Death%27s_Oasis)**WhiteBlackGreen (3) ENCHANTMENT WHENEVER A NONTOKEN CREATURE YOU CONTROL DIES, MILL TWO CARDS. THEN RETURN A CREATURE CARD WITH LESSER CONVERTED MANA COST THAN THE CREATURE THAT DIED FROM YOUR GRAVEYARD TO YOUR HAND.**  **, SACRIFICE DEATH'S OASIS: YOU GAIN LIFE EQUAL TO THE GREATEST CONVERTED MANA COST AMONG CREATURES YOU CONTROL.** |  | |  | [**DEEP FREEZE**](https://magicarena.fandom.com/wiki/Deep_Freeze)**Blue (3) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE HAS BASE POWER AND TOUGHNESS 0/4, HAS DEFENDER, LOSES ALL OTHER ABILITIES, AND IS A BLUE WALL IN ADDITION TO ITS OTHER COLORS AND TYPES.** |  | |  | [**DEEPROOT WATERS**](https://magicarena.fandom.com/wiki/Deeproot_Waters)**Blue (3) ENCHANTMENT WHENEVER YOU CAST A MERFOLK SPELL, CREATE A 1/1 BLUE MERFOLK CREATURE TOKEN WITH HEXPROOF. (A CREATURE WITH HEXPROOF CAN'T BE THE TARGET OF SPELLS OR ABILITIES YOUR OPPONENTS CONTROL.)** |  | |  | [**DEMONIC EMBRACE**](https://magicarena.fandom.com/wiki/Demonic_Embrace)**BlackBlack (3) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE GETS +3/+1, HAS FLYING, AND IS A DEMON IN ADDITION TO ITS OTHER TYPES. YOU MAY CAST DEMONIC EMBRACE FROM YOUR GRAVEYARD BY PAYING 3 LIFE AND DISCARDING A CARD IN ADDITION TO PAYING ITS OTHER COSTS.** |  | |  | [**DEMONIC VIGOR**](https://magicarena.fandom.com/wiki/Demonic_Vigor)**Black (1) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE GETS +1/+1. WHEN ENCHANTED CREATURE DIES, RETURN THAT CARD TO ITS OWNER'S HAND.** |  | |  | [**DEMOTION**](https://magicarena.fandom.com/wiki/Demotion)**White (1) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE CAN'T BLOCK, AND ITS ACTIVATED ABILITIES CAN'T BE ACTIVATED.** |  | |  | [**DESTINY SPINNER**](https://magicarena.fandom.com/wiki/Destiny_Spinner)**Green (2) ENCHANTMENT CREATURE — HUMAN (2/3) CREATURE AND ENCHANTMENT SPELLS YOU CONTROL CAN'T BE COUNTERED.**  **Green: TARGET LAND YOU CONTROL BECOMES AN X/X ELEMENTAL CREATURE WITH TRAMPLE AND HASTE UNTIL END OF TURN, WHERE X IS THE NUMBER OF ENCHANTMENTS YOU CONTROL. IT'S STILL A LAND.** |  | |  | [**DISINFORMATION CAMPAIGN**](https://magicarena.fandom.com/wiki/Disinformation_Campaign)**BlueBlack (3) ENCHANTMENT WHEN DISINFORMATION CAMPAIGN ENTERS THE BATTLEFIELD, YOU DRAW A CARD AND EACH OPPONENT DISCARDS A CARD.**  **WHENEVER YOU SURVEIL, RETURN DISINFORMATION CAMPAIGN TO ITS OWNER'S HAND.** |  | |  | [**DIVINE VISITATION**](https://magicarena.fandom.com/wiki/Divine_Visitation)**WhiteWhite (5) ENCHANTMENT IF ONE OR MORE CREATURE TOKENS WOULD BE CREATED UNDER YOUR CONTROL, THAT MANY 4/4 WHITE ANGEL CREATURE TOKENS WITH FLYING AND VIGILANCE ARE CREATED INSTEAD.** |  | |  | [**DOOM FORETOLD**](https://magicarena.fandom.com/wiki/Doom_Foretold)**WhiteBlack (4) ENCHANTMENT AT THE BEGINNING OF EACH PLAYER'S UPKEEP, THAT PLAYER SACRIFICES A NONLAND, NONTOKEN PERMANENT. IF THAT PLAYER CAN'T, THEY DISCARD A CARD, THEY LOSE 2 LIFE, YOU DRAW A CARD, YOU GAIN 2 LIFE, YOU CREATE A 2/2 WHITE KNIGHT CREATURE TOKEN WITH VIGILANCE, THEN YOU SACRIFICE DOOM FORETOLD.** |  | |  | [**DOUBLE VISION**](https://magicarena.fandom.com/wiki/Double_Vision)**RedRed (5) ENCHANTMENT WHENEVER YOU CAST YOUR FIRST INSTANT OR SORCERY SPELL EACH TURN, COPY THAT SPELL. YOU MAY CHOOSE NEW TARGETS FOR THE COPY.** |  | |  | [**DOVIN'S ACUITY**](https://magicarena.fandom.com/wiki/Dovin%27s_Acuity)**WhiteBlue (3) ENCHANTMENT WHEN DOVIN'S ACUITY ENTERS THE BATTLEFIELD, YOU GAIN 2 LIFE AND DRAW A CARD.**  **WHENEVER YOU CAST AN INSTANT SPELL DURING YOUR MAIN PHASE, YOU MAY RETURN DOVIN'S ACUITY TO ITS OWNER'S HAND.** |  | |  | [**DREADFUL APATHY**](https://magicarena.fandom.com/wiki/Dreadful_Apathy)**White (3) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE CAN'T ATTACK OR BLOCK. White: EXILE ENCHANTED CREATURE.** |  | |  | [**DREADHORDE INVASION**](https://magicarena.fandom.com/wiki/Dreadhorde_Invasion)**Black (2) ENCHANTMENT AT THE BEGINNING OF YOUR UPKEEP, YOU LOSE 1 LIFE AND AMASS 1. (PUT A +1/+1 COUNTER ON AN ARMY YOU CONTROL. IF YOU DON'T CONTROL ONE, CREATE A 0/0 BLACK ZOMBIE ARMY CREATURE TOKEN FIRST.)**  **WHENEVER A ZOMBIE TOKEN YOU CONTROL WITH POWER 6 OR GREATER ATTACKS, IT GAINS LIFELINK UNTIL END OF TURN.** |  | |  | [**DREAMSHAPER SHAMAN**](https://magicarena.fandom.com/wiki/Dreamshaper_Shaman)**Red (6) ENCHANTMENT CREATURE — MINOTAUR SHAMAN (5/4) AT THE BEGINNING OF YOUR END STEP, YOU MAY PAY Red AND SACRIFICE A NONLAND PERMANENT. IF YOU DO, REVEAL CARDS FROM THE TOP OF YOUR LIBRARY UNTIL YOU REVEAL A NONLAND PERMANENT CARD. PUT THAT CARD ONTO THE BATTLEFIELD AND THE REST ON THE BOTTOM OF YOUR LIBRARY IN A RANDOM ORDER.** |  | |  | [**DREAMSTALKER MANTICORE**](https://magicarena.fandom.com/wiki/Dreamstalker_Manticore)**Red (3) ENCHANTMENT CREATURE — MANTICORE (4/2) WHENEVER YOU CAST YOUR FIRST SPELL DURING EACH OPPONENT'S TURN, DREAMSTALKER MANTICORE DEALS 1 DAMAGE TO ANY TARGET.** |  | |  | [**DROWNED SECRETS**](https://magicarena.fandom.com/wiki/Drowned_Secrets)**Blue (2) ENCHANTMENT WHENEVER YOU CAST A BLUE SPELL, TARGET PLAYER MILLS TWO CARDS.** |  | |  | [**DRYAD OF THE ILYSIAN GROVE**](https://magicarena.fandom.com/wiki/Dryad_of_the_Ilysian_Grove)**Green (3) ENCHANTMENT CREATURE — NYMPH DRYAD (2/4) YOU MAY PLAY AN ADDITIONAL LAND ON EACH OF YOUR TURNS.**  **LANDS YOU CONTROL ARE EVERY BASIC LAND TYPE IN ADDITION TO THEIR OTHER TYPES.** |  | |  | [**DUB**](https://magicarena.fandom.com/wiki/Dub)**White (3) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE GETS +2/+2, HAS FIRST STRIKE, AND IS A KNIGHT IN ADDITION TO ITS OTHER TYPES. (IT DEALS COMBAT DAMAGE BEFORE CREATURES WITHOUT FIRST STRIKE.)** |  | |  | [**DUELIST'S HERITAGE**](https://magicarena.fandom.com/wiki/Duelist%27s_Heritage)**White (3) ENCHANTMENT WHENEVER ONE OR MORE CREATURES ATTACK, YOU MAY HAVE TARGET ATTACKING CREATURE GAIN DOUBLE STRIKE UNTIL END OF TURN.** |  | |  | [**DWINDLE**](https://magicarena.fandom.com/wiki/Dwindle)**Blue (3) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE GETS -6/-0. WHEN ENCHANTED CREATURE BLOCKS, DESTROY IT. (THE ATTACKING CREATURE REMAINS BLOCKED.)** |  | |  | [**EIDOLON OF INSPIRATION**](https://magicarena.fandom.com/wiki/Eidolon_of_Inspiration)**WhiteWhite (3) ENCHANTMENT CREATURE — SPIRIT (2/2) AT THE BEGINNING OF COMBAT ON YOUR TURN, TARGET CREATURE YOU CONTROL GETS +2/+0 UNTIL END OF TURN.** |  | |  | [**EIDOLON OF OBSTRUCTION**](https://magicarena.fandom.com/wiki/Eidolon_of_Obstruction)**White (2) ENCHANTMENT CREATURE — SPIRIT (2/1) FIRST STRIKE**  **LOYALTY ABILITIES OF PLANESWALKERS YOUR OPPONENTS CONTROL COST  MORE TO ACTIVATE.** |  | |  | [**EIDOLON OF PHILOSOPHY**](https://magicarena.fandom.com/wiki/Eidolon_of_Philosophy)**Blue (1) ENCHANTMENT CREATURE — SPIRIT (1/2) Blue, SACRIFICE EIDOLON OF PHILOSOPHY: DRAW THREE CARDS.** |  | |  | [**ELSPETH CONQUERS DEATH**](https://magicarena.fandom.com/wiki/Elspeth_Conquers_Death)**WhiteWhite (5) ENCHANTMENT — SAGA (AS THIS SAGA ENTERS AND AFTER YOUR DRAW STEP, ADD A LORE COUNTER. SACRIFICE AFTER III.)**  **I — EXILE TARGET PERMANENT AN OPPONENT CONTROLS WITH CONVERTED MANA COST 3 OR GREATER. II — NONCREATURE SPELLS YOUR OPPONENTS CAST COST  MORE TO CAST UNTIL YOUR NEXT TURN. III — RETURN TARGET CREATURE OR PLANESWALKER CARD FROM YOUR GRAVEYARD TO THE BATTLEFIELD. PUT A +1/+1 COUNTER OR A LOYALTY COUNTER ON IT.** |  | |  | [**ELSPETH'S NIGHTMARE**](https://magicarena.fandom.com/wiki/Elspeth%27s_Nightmare)**Black (3) ENCHANTMENT — SAGA (AS THIS SAGA ENTERS AND AFTER YOUR DRAW STEP, ADD A LORE COUNTER. SACRIFICE AFTER III.)**  **I — DESTROY TARGET CREATURE AN OPPONENT CONTROLS WITH POWER 2 OR LESS. II — TARGET OPPONENT REVEALS THEIR HAND. YOU CHOOSE A NONCREATURE, NONLAND CARD FROM IT. THAT PLAYER DISCARDS THAT CARD. III — EXILE TARGET OPPONENT'S GRAVEYARD.** |  | |  | [**ENCHANTRESS'S PRESENCE**](https://magicarena.fandom.com/wiki/Enchantress%27s_Presence)**Green (3) ENCHANTMENT WHENEVER YOU CAST AN ENCHANTMENT SPELL, DRAW A CARD.** |  | |  | [**ENEMY OF ENLIGHTENMENT**](https://magicarena.fandom.com/wiki/Enemy_of_Enlightenment)**Black (6) ENCHANTMENT CREATURE — DEMON (5/5) FLYING**  **ENEMY OF ENLIGHTENMENT GETS -1/-1 FOR EACH CARD IN YOUR OPPONENTS' HANDS. AT THE BEGINNING OF YOUR UPKEEP, EACH PLAYER DISCARDS A CARD.** |  | |  | [**ENHANCED SURVEILLANCE**](https://magicarena.fandom.com/wiki/Enhanced_Surveillance)**Blue (2) ENCHANTMENT YOU MAY LOOK AT AN ADDITIONAL TWO CARDS EACH TIME YOU SURVEIL.**  **EXILE ENHANCED SURVEILLANCE: SHUFFLE YOUR GRAVEYARD INTO YOUR LIBRARY.** |  | |  | [**ENIGMATIC INCARNATION**](https://magicarena.fandom.com/wiki/Enigmatic_Incarnation)**GreenBlue (4) ENCHANTMENT AT THE BEGINNING OF YOUR END STEP, YOU MAY SACRIFICE ANOTHER ENCHANTMENT. IF YOU DO, SEARCH YOUR LIBRARY FOR A CREATURE CARD WITH CONVERTED MANA COST EQUAL TO 1 PLUS THE SACRIFICED ENCHANTMENT'S CONVERTED MANA COST, PUT THAT CARD ONTO THE BATTLEFIELD, THEN SHUFFLE YOUR LIBRARY.** |  | |  | [**ENTHRALLING HOLD**](https://magicarena.fandom.com/wiki/Enthralling_Hold)**BlueBlue (5) ENCHANTMENT — AURA ENCHANT CREATURE**  **YOU CAN'T CHOOSE AN UNTAPPED CREATURE AS THIS SPELL'S TARGET AS YOU CAST IT. YOU CONTROL ENCHANTED CREATURE.** |  | |  | [**EREBOS, BLEAK-HEARTED**](https://magicarena.fandom.com/wiki/Erebos,_Bleak-Hearted)**Black (4) LEGENDARY ENCHANTMENT CREATURE — GOD (5/6) INDESTRUCTIBLE**  **AS LONG AS YOUR DEVOTION TO BLACK IS LESS THAN FIVE, EREBOS ISN'T A CREATURE. WHENEVER ANOTHER CREATURE YOU CONTROL DIES, YOU MAY PAY 2 LIFE. IF YOU DO, DRAW A CARD. Black, SACRIFICE ANOTHER CREATURE: TARGET CREATURE GETS -2/-1 UNTIL END OF TURN.** |  | |  | [**ESCAPE PROTOCOL**](https://magicarena.fandom.com/wiki/Escape_Protocol)**Blue (2) ENCHANTMENT WHENEVER YOU CYCLE A CARD, YOU MAY PAY . WHEN YOU DO, EXILE TARGET ARTIFACT OR CREATURE YOU CONTROL, THEN RETURN IT TO THE BATTLEFIELD UNDER ITS OWNER'S CONTROL.** |  | |  | [**ESCAPE VELOCITY**](https://magicarena.fandom.com/wiki/Escape_Velocity)**Red (1) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE GETS +1/+0 AND HAS HASTE. ESCAPE—Red, EXILE TWO OTHER CARDS FROM YOUR GRAVEYARD. (YOU MAY CAST THIS CARD FROM YOUR GRAVEYARD FOR ITS ESCAPE COST.)** |  | |  | [**ETERNAL THIRST**](https://magicarena.fandom.com/wiki/Eternal_Thirst)**Black (2) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE HAS LIFELINK AND "WHENEVER A CREATURE AN OPPONENT CONTROLS DIES, PUT A +1/+1 COUNTER ON THIS CREATURE." (DAMAGE DEALT BY A CREATURE WITH LIFELINK ALSO CAUSES ITS CONTROLLER TO GAIN THAT MUCH LIFE.)** |  | |  | [**ETHEREAL ABSOLUTION**](https://magicarena.fandom.com/wiki/Ethereal_Absolution)**WhiteBlack (6) ENCHANTMENT CREATURES YOU CONTROL GET +1/+1.**  **CREATURES YOUR OPPONENTS CONTROL GET -1/-1. WhiteBlack: EXILE TARGET CARD FROM AN OPPONENT'S GRAVEYARD. IF IT WAS A CREATURE CARD, YOU CREATE A 1/1 WHITE AND BLACK SPIRIT CREATURE TOKEN WITH FLYING.** |  | |  | [**EXPERIMENTAL FRENZY**](https://magicarena.fandom.com/wiki/Experimental_Frenzy)**Red (4) ENCHANTMENT YOU MAY LOOK AT THE TOP CARD OF YOUR LIBRARY ANY TIME.**  **YOU MAY PLAY LANDS AND CAST SPELLS FROM THE TOP OF YOUR LIBRARY. YOU CAN'T PLAY LANDS OR CAST SPELLS FROM YOUR HAND. Red: DESTROY EXPERIMENTAL FRENZY.** |  | |  | [**EXQUISITE BLOOD**](https://magicarena.fandom.com/wiki/Exquisite_Blood)**Black (5) ENCHANTMENT WHENEVER AN OPPONENT LOSES LIFE, YOU GAIN THAT MUCH LIFE.** |  | |  | [**EYES EVERYWHERE**](https://magicarena.fandom.com/wiki/Eyes_Everywhere)**Blue (3) ENCHANTMENT AT THE BEGINNING OF YOUR UPKEEP, SCRY 1.**  **Blue: EXCHANGE CONTROL OF EYES EVERYWHERE AND TARGET NONLAND PERMANENT. ACTIVATE THIS ABILITY ONLY ANY TIME YOU COULD CAST A SORCERY.** |  | |  | [**FACE OF DIVINITY**](https://magicarena.fandom.com/wiki/Face_of_Divinity)**White (3) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE GETS +2/+2. AS LONG AS ANOTHER AURA IS ATTACHED TO ENCHANTED CREATURE, IT HAS FIRST STRIKE AND LIFELINK.** |  | |  | [**FAITH'S FETTERS**](https://magicarena.fandom.com/wiki/Faith%27s_Fetters)**White (4) ENCHANTMENT — AURA ENCHANT PERMANENT**  **WHEN FAITH'S FETTERS ENTERS THE BATTLEFIELD, YOU GAIN 4 LIFE. ENCHANTED PERMANENT CAN'T ATTACK OR BLOCK, AND ITS ACTIVATED ABILITIES CAN'T BE ACTIVATED UNLESS THEY'RE MANA ABILITIES.** |  | |  | [**FALL OF THE THRAN**](https://magicarena.fandom.com/wiki/Fall_of_the_Thran)**White (6) ENCHANTMENT — SAGA (AS THIS SAGA ENTERS AND AFTER YOUR DRAW STEP, ADD A LORE COUNTER. SACRIFICE AFTER III.)**  **I — DESTROY ALL LANDS. II, III — EACH PLAYER RETURNS TWO LAND CARDS FROM THEIR GRAVEYARD TO THE BATTLEFIELD.** |  | |  | [**FAVORABLE WINDS**](https://magicarena.fandom.com/wiki/Favorable_Winds)**Blue (2) ENCHANTMENT CREATURES YOU CONTROL WITH FLYING GET +1/+1.** |  | |  | [**FERAL INVOCATION**](https://magicarena.fandom.com/wiki/Feral_Invocation)**Green (3) ENCHANTMENT — AURA FLASH (YOU MAY CAST THIS SPELL ANY TIME YOU COULD CAST AN INSTANT.)**  **ENCHANT CREATURE ENCHANTED CREATURE GETS +2/+2.** |  | |  | [**FEROCITY OF THE WILDS**](https://magicarena.fandom.com/wiki/Ferocity_of_the_Wilds)**Red (3) ENCHANTMENT ATTACKING NON-HUMAN CREATURES YOU CONTROL GET +1/+0 AND HAVE TRAMPLE.** |  | |  | [**FIERY EMANCIPATION**](https://magicarena.fandom.com/wiki/Fiery_Emancipation)**RedRedRed (6) ENCHANTMENT IF A SOURCE YOU CONTROL WOULD DEAL DAMAGE TO A PERMANENT OR PLAYER, IT DEALS TRIPLE THAT DAMAGE TO THAT PERMANENT OR PLAYER INSTEAD.** |  | |  | [**FIREMIND'S RESEARCH**](https://magicarena.fandom.com/wiki/Firemind%27s_Research)**BlueRed (2) ENCHANTMENT WHENEVER YOU CAST AN INSTANT OR SORCERY SPELL, PUT A CHARGE COUNTER ON FIREMIND'S RESEARCH.**  **Blue, REMOVE TWO CHARGE COUNTERS FROM FIREMIND'S RESEARCH: DRAW A CARD. Red, REMOVE FIVE CHARGE COUNTERS FROM FIREMIND'S RESEARCH: IT DEALS 5 DAMAGE TO ANY TARGET.** |  | |  | [**FIRES OF INVENTION**](https://magicarena.fandom.com/wiki/Fires_of_Invention)**Red (4) ENCHANTMENT YOU CAN CAST SPELLS ONLY DURING YOUR TURN AND YOU CAN CAST NO MORE THAN TWO SPELLS EACH TURN.**  **YOU MAY CAST SPELLS WITH CONVERTED MANA COST LESS THAN OR EQUAL TO THE NUMBER OF LANDS YOU CONTROL WITHOUT PAYING THEIR MANA COSTS.** |  | |  | [**FONT OF AGONIES**](https://magicarena.fandom.com/wiki/Font_of_Agonies)**Black (1) ENCHANTMENT WHENEVER YOU PAY LIFE, PUT THAT MANY BLOOD COUNTERS ON FONT OF AGONIES.**  **Black, REMOVE FOUR BLOOD COUNTERS FROM FONT OF AGONIES: DESTROY TARGET CREATURE.** |  | |  | [**FOOTFALL CRATER**](https://magicarena.fandom.com/wiki/Footfall_Crater)**Red (1) ENCHANTMENT — AURA ENCHANT LAND**  **ENCHANTED LAND HAS "Tap: TARGET CREATURE GAINS TRAMPLE AND HASTE UNTIL END OF TURN." CYCLING  (, DISCARD THIS CARD: DRAW A CARD.)** |  | |  | [**FORCED WORSHIP**](https://magicarena.fandom.com/wiki/Forced_Worship)**White (2) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE CAN'T ATTACK. White: RETURN FORCED WORSHIP TO ITS OWNER'S HAND.** |  | |  | [**FORM OF THE DINOSAUR**](https://magicarena.fandom.com/wiki/Form_of_the_Dinosaur)**RedRed (6) ENCHANTMENT WHEN FORM OF THE DINOSAUR ENTERS THE BATTLEFIELD, YOUR LIFE TOTAL BECOMES 15.**  **AT THE BEGINNING OF YOUR UPKEEP, FORM OF THE DINOSAUR DEALS 15 DAMAGE TO TARGET CREATURE AN OPPONENT CONTROLS AND THAT CREATURE DEALS DAMAGE EQUAL TO ITS POWER TO YOU.** |  | |  | [**FORTIFYING PROVISIONS**](https://magicarena.fandom.com/wiki/Fortifying_Provisions)**White (3) ENCHANTMENT CREATURES YOU CONTROL GET +0/+1.**  **WHEN FORTIFYING PROVISIONS ENTERS THE BATTLEFIELD, CREATE A FOOD TOKEN. (IT'S AN ARTIFACT WITH ", Tap, SACRIFICE THIS ARTIFACT: YOU GAIN 3 LIFE.")** |  | |  | [**FRENZIED RAGE**](https://magicarena.fandom.com/wiki/Frenzied_Rage)**Red (2) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE GETS +2/+1 AND HAS MENACE. (IT CAN'T BE BLOCKED EXCEPT BY TWO OR MORE CREATURES.)** |  | |  | [**FROGIFY**](https://magicarena.fandom.com/wiki/Frogify)**Blue (2) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE LOSES ALL ABILITIES AND IS A BLUE FROG CREATURE WITH BASE POWER AND TOUGHNESS 1/1. (IT LOSES ALL OTHER CARD TYPES AND CREATURE TYPES.)** |  | |  | [**FUNGAL PLOTS**](https://magicarena.fandom.com/wiki/Fungal_Plots)**Green (2) ENCHANTMENT Green, EXILE A CREATURE CARD FROM YOUR GRAVEYARD: CREATE A 1/1 GREEN SAPROLING CREATURE TOKEN.**  **SACRIFICE TWO SAPROLINGS: YOU GAIN 2 LIFE AND DRAW A CARD.** |  | |  | [**FURIOUS RISE**](https://magicarena.fandom.com/wiki/Furious_Rise)**Red (3) ENCHANTMENT AT THE BEGINNING OF YOUR END STEP, IF YOU CONTROL A CREATURE WITH POWER 4 OR GREATER, EXILE THE TOP CARD OF YOUR LIBRARY. YOU MAY PLAY THAT CARD UNTIL YOU EXILE ANOTHER CARD WITH FURIOUS RISE.** |  | |  | [**FUROR OF THE BITTEN**](https://magicarena.fandom.com/wiki/Furor_of_the_Bitten)**Red (1) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE GETS +2/+2 AND ATTACKS EACH COMBAT IF ABLE.** |  | |  | [**GARRUK'S UPRISING**](https://magicarena.fandom.com/wiki/Garruk%27s_Uprising)**Green (3) ENCHANTMENT WHEN GARRUK'S UPRISING ENTERS THE BATTLEFIELD, IF YOU CONTROL A CREATURE WITH POWER 4 OR GREATER, DRAW A CARD.**  **CREATURES YOU CONTROL HAVE TRAMPLE. (THEY CAN DEAL EXCESS COMBAT DAMAGE TO THE PLAYER OR PLANESWALKER THEY'RE ATTACKING.) WHENEVER A CREATURE WITH POWER 4 OR GREATER ENTERS THE BATTLEFIELD UNDER YOUR CONTROL, DRAW A CARD.** |  | |  | [**GAUNTLETS OF LIGHT**](https://magicarena.fandom.com/wiki/Gauntlets_of_Light)**White (3) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE GETS +0/+2 AND ASSIGNS COMBAT DAMAGE EQUAL TO ITS TOUGHNESS RATHER THAN ITS POWER. ENCHANTED CREATURE HAS "White: UNTAP THIS CREATURE."** |  | |  | [**GIFT OF PARADISE**](https://magicarena.fandom.com/wiki/Gift_of_Paradise)**Green (3) ENCHANTMENT — AURA ENCHANT LAND**  **WHEN GIFT OF PARADISE ENTERS THE BATTLEFIELD, YOU GAIN 3 LIFE. ENCHANTED LAND HAS "Tap: ADD TWO MANA OF ANY ONE COLOR."** |  | |  | [**GLARING AEGIS**](https://magicarena.fandom.com/wiki/Glaring_Aegis)**White (1) ENCHANTMENT — AURA ENCHANT CREATURE**  **WHEN GLARING AEGIS ENTERS THE BATTLEFIELD, TAP TARGET CREATURE AN OPPONENT CONTROLS. ENCHANTED CREATURE GETS +1/+3.** |  | |  | [**GLORIOUS ANTHEM**](https://magicarena.fandom.com/wiki/Glorious_Anthem)**WhiteWhite (3) ENCHANTMENT CREATURES YOU CONTROL GET +1/+1.** |  | |  | [**GLORY BEARERS**](https://magicarena.fandom.com/wiki/Glory_Bearers)**White (4) ENCHANTMENT CREATURE — HUMAN CLERIC (3/4) WHENEVER ANOTHER CREATURE YOU CONTROL ATTACKS, IT GETS +0/+1 UNTIL END OF TURN.** |  | |  | [**GOBLIN ORIFLAMME**](https://magicarena.fandom.com/wiki/Goblin_Oriflamme)**Red (2) ENCHANTMENT ATTACKING CREATURES YOU CONTROL GET +1/+0.** |  | |  | [**GRAVEBREAKER LAMIA**](https://magicarena.fandom.com/wiki/Gravebreaker_Lamia)**Black (5) ENCHANTMENT CREATURE — SNAKE LAMIA (4/4) LIFELINK**  **WHEN GRAVEBREAKER LAMIA ENTERS THE BATTLEFIELD, SEARCH YOUR LIBRARY FOR A CARD, PUT IT INTO YOUR GRAVEYARD, THEN SHUFFLE YOUR LIBRARY. SPELLS YOU CAST FROM YOUR GRAVEYARD COST  LESS TO CAST.** |  | |  | [**GRIFFIN AERIE**](https://magicarena.fandom.com/wiki/Griffin_Aerie)**White (2) ENCHANTMENT AT THE BEGINNING OF YOUR END STEP, IF YOU GAINED 3 OR MORE LIFE THIS TURN, CREATE A 2/2 WHITE GRIFFIN CREATURE TOKEN WITH FLYING.** |  | |  | [**GROWING RITES OF ITLIMOC**](https://magicarena.fandom.com/wiki/Growing_Rites_of_Itlimoc)**Green (3) LEGENDARY ENCHANTMENT WHEN GROWING RITES OF ITLIMOC ENTERS THE BATTLEFIELD, LOOK AT THE TOP FOUR CARDS OF YOUR LIBRARY. YOU MAY REVEAL A CREATURE CARD FROM AMONG THEM AND PUT IT INTO YOUR HAND. PUT THE REST ON THE BOTTOM OF YOUR LIBRARY IN ANY ORDER.**  **AT THE BEGINNING OF YOUR END STEP, IF YOU CONTROL FOUR OR MORE CREATURES, TRANSFORM GROWING RITES OF ITLIMOC.** |  | |  | [**GUARDIAN PROJECT**](https://magicarena.fandom.com/wiki/Guardian_Project)**Green (4) ENCHANTMENT WHENEVER A NONTOKEN CREATURE ENTERS THE BATTLEFIELD UNDER YOUR CONTROL, IF IT DOESN'T HAVE THE SAME NAME AS ANOTHER CREATURE YOU CONTROL OR A CREATURE CARD IN YOUR GRAVEYARD, DRAW A CARD.** |  | |  | [**GUILD SUMMIT**](https://magicarena.fandom.com/wiki/Guild_Summit)**Blue (3) ENCHANTMENT WHEN GUILD SUMMIT ENTERS THE BATTLEFIELD, YOU MAY TAP ANY NUMBER OF UNTAPPED GATES YOU CONTROL. DRAW A CARD FOR EACH GATE TAPPED THIS WAY.**  **WHENEVER A GATE ENTERS THE BATTLEFIELD UNDER YOUR CONTROL, DRAW A CARD.** |  | |  | [**HADANA'S CLIMB**](https://magicarena.fandom.com/wiki/Hadana%27s_Climb)**GreenBlue (3) LEGENDARY ENCHANTMENT AT THE BEGINNING OF COMBAT ON YOUR TURN, PUT A +1/+1 COUNTER ON TARGET CREATURE YOU CONTROL. THEN IF THAT CREATURE HAS THREE OR MORE +1/+1 COUNTERS ON IT, TRANSFORM HADANA'S CLIMB.** |  | |  | [**HAPHAZARD BOMBARDMENT**](https://magicarena.fandom.com/wiki/Haphazard_Bombardment)**Red (6) ENCHANTMENT WHEN HAPHAZARD BOMBARDMENT ENTERS THE BATTLEFIELD, CHOOSE FOUR NONENCHANTMENT PERMANENTS YOU DON'T CONTROL AND PUT AN AIM COUNTER ON EACH OF THEM.**  **AT THE BEGINNING OF YOUR END STEP, IF TWO OR MORE PERMANENTS YOU DON'T CONTROL HAVE AN AIM COUNTER ON THEM, DESTROY ONE OF THOSE PERMANENTS AT RANDOM.** |  | |  | [**HAPPILY EVER AFTER**](https://magicarena.fandom.com/wiki/Happily_Ever_After)**White (3) ENCHANTMENT WHEN HAPPILY EVER AFTER ENTERS THE BATTLEFIELD, EACH PLAYER GAINS 5 LIFE AND DRAWS A CARD.**  **AT THE BEGINNING OF YOUR UPKEEP, IF THERE ARE FIVE COLORS AMONG PERMANENTS YOU CONTROL, THERE ARE SIX OR MORE CARD TYPES AMONG PERMANENTS YOU CONTROL AND/OR CARDS IN YOUR GRAVEYARD, AND YOUR LIFE TOTAL IS GREATER THAN OR EQUAL TO YOUR STARTING LIFE TOTAL, YOU WIN THE GAME.** |  | |  | [**HARD COVER**](https://magicarena.fandom.com/wiki/Hard_Cover)**Blue (1) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE GETS +0/+2 AND HAS "Tap: DRAW A CARD, THEN DISCARD A CARD."** |  | |  | [**HATEFUL EIDOLON**](https://magicarena.fandom.com/wiki/Hateful_Eidolon)**Black (1) ENCHANTMENT CREATURE — SPIRIT (1/2) LIFELINK**  **WHENEVER AN ENCHANTED CREATURE DIES, DRAW A CARD FOR EACH AURA YOU CONTROLLED THAT WAS ATTACHED TO IT.** |  | |  | [**HELIOD, SUN-CROWNED**](https://magicarena.fandom.com/wiki/Heliod,_Sun-Crowned)**White (3) LEGENDARY ENCHANTMENT CREATURE — GOD (5/5) INDESTRUCTIBLE**  **AS LONG AS YOUR DEVOTION TO WHITE IS LESS THAN FIVE, HELIOD ISN'T A CREATURE. WHENEVER YOU GAIN LIFE, PUT A +1/+1 COUNTER ON TARGET CREATURE OR ENCHANTMENT YOU CONTROL. White: ANOTHER TARGET CREATURE GAINS LIFELINK UNTIL END OF TURN.** |  | |  | [**HELIOD'S PUNISHMENT**](https://magicarena.fandom.com/wiki/Heliod%27s_Punishment)**White (2) ENCHANTMENT — AURA ENCHANT CREATURE**  **HELIOD'S PUNISHMENT ENTERS THE BATTLEFIELD WITH FOUR TASK COUNTERS ON IT. ENCHANTED CREATURE CAN'T ATTACK OR BLOCK. IT LOSES ALL ABILITIES AND HAS "Tap: REMOVE A TASK COUNTER FROM HELIOD'S PUNISHMENT. THEN IF IT HAS NO TASK COUNTERS ON IT, DESTROY HELIOD'S PUNISHMENT."** |  | |  | [**HERO OF THE NYXBORN**](https://magicarena.fandom.com/wiki/Hero_of_the_Nyxborn)**RedWhite (3) ENCHANTMENT CREATURE — HUMAN SOLDIER (2/2) WHEN HERO OF THE NYXBORN ENTERS THE BATTLEFIELD, CREATE A 1/1 WHITE HUMAN SOLDIER CREATURE TOKEN.**  **WHENEVER YOU CAST A SPELL THAT TARGETS HERO OF THE NYXBORN, CREATURES YOU CONTROL GET +1/+0 UNTIL END OF TURN.** |  | |  | [**HIEROMANCER'S CAGE**](https://magicarena.fandom.com/wiki/Hieromancer%27s_Cage)**White (4) ENCHANTMENT WHEN HIEROMANCER'S CAGE ENTERS THE BATTLEFIELD, EXILE TARGET NONLAND PERMANENT AN OPPONENT CONTROLS UNTIL HIEROMANCER'S CAGE LEAVES THE BATTLEFIELD.** |  | |  | [**HIGH ALERT**](https://magicarena.fandom.com/wiki/High_Alert)**WhiteBlue (3) ENCHANTMENT EACH CREATURE YOU CONTROL ASSIGNS COMBAT DAMAGE EQUAL TO ITS TOUGHNESS RATHER THAN ITS POWER.**  **CREATURES YOU CONTROL CAN ATTACK AS THOUGH THEY DIDN'T HAVE DEFENDER. WhiteBlue: UNTAP TARGET CREATURE.** |  | |  | [**HISTORY OF BENALIA**](https://magicarena.fandom.com/wiki/History_of_Benalia)**WhiteWhite (3) ENCHANTMENT — SAGA (AS THIS SAGA ENTERS AND AFTER YOUR DRAW STEP, ADD A LORE COUNTER. SACRIFICE AFTER III.)**  **I, II — CREATE A 2/2 WHITE KNIGHT CREATURE TOKEN WITH VIGILANCE. III — KNIGHTS YOU CONTROL GET +2/+1 UNTIL END OF TURN.** |  | |  | [**HONDEN OF CLEANSING FIRE**](https://magicarena.fandom.com/wiki/Honden_of_Cleansing_Fire)**White (4) LEGENDARY ENCHANTMENT — SHRINE AT THE BEGINNING OF YOUR UPKEEP, YOU GAIN 2 LIFE FOR EACH SHRINE YOU CONTROL.** |  | |  | [**HONDEN OF INFINITE RAGE**](https://magicarena.fandom.com/wiki/Honden_of_Infinite_Rage)**Red (3) LEGENDARY ENCHANTMENT — SHRINE AT THE BEGINNING OF YOUR UPKEEP, HONDEN OF INFINITE RAGE DEALS DAMAGE TO ANY TARGET EQUAL TO THE NUMBER OF SHRINES YOU CONTROL.** |  | |  | [**HONDEN OF LIFE'S WEB**](https://magicarena.fandom.com/wiki/Honden_of_Life%27s_Web)**Green (5) LEGENDARY ENCHANTMENT — SHRINE AT THE BEGINNING OF YOUR UPKEEP, CREATE A 1/1 COLORLESS SPIRIT CREATURE TOKEN FOR EACH SHRINE YOU CONTROL.** |  | |  | [**HONDEN OF NIGHT'S REACH**](https://magicarena.fandom.com/wiki/Honden_of_Night%27s_Reach)**Black (4) LEGENDARY ENCHANTMENT — SHRINE AT THE BEGINNING OF YOUR UPKEEP, TARGET OPPONENT DISCARDS A CARD FOR EACH SHRINE YOU CONTROL.** |  | |  | [**HONDEN OF SEEING WINDS**](https://magicarena.fandom.com/wiki/Honden_of_Seeing_Winds)**Blue (5) LEGENDARY ENCHANTMENT — SHRINE AT THE BEGINNING OF YOUR UPKEEP, DRAW A CARD FOR EACH SHRINE YOU CONTROL.** |  | |  | [**HYDRA'S GROWTH**](https://magicarena.fandom.com/wiki/Hydra%27s_Growth)**Green (3) ENCHANTMENT — AURA ENCHANT CREATURE**  **WHEN HYDRA'S GROWTH ENTERS THE BATTLEFIELD, PUT A +1/+1 COUNTER ON ENCHANTED CREATURE. AT THE BEGINNING OF YOUR UPKEEP, DOUBLE THE NUMBER OF +1/+1 COUNTERS ON ENCHANTED CREATURE.** |  | |  | [**ICHTHYOMORPHOSIS**](https://magicarena.fandom.com/wiki/Ichthyomorphosis)**Blue (3) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE LOSES ALL ABILITIES AND IS A BLUE FISH WITH BASE POWER AND TOUGHNESS 0/1.** |  | |  | [**ILL-GOTTEN INHERITANCE**](https://magicarena.fandom.com/wiki/Ill-Gotten_Inheritance)**Black (4) ENCHANTMENT AT THE BEGINNING OF YOUR UPKEEP, ILL-GOTTEN INHERITANCE DEALS 1 DAMAGE TO EACH OPPONENT AND YOU GAIN 1 LIFE.**  **Black, SACRIFICE ILL-GOTTEN INHERITANCE: IT DEALS 4 DAMAGE TO TARGET OPPONENT AND YOU GAIN 4 LIFE.** |  | |  | [**IMPENDING DOOM**](https://magicarena.fandom.com/wiki/Impending_Doom)**Red (3) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE GETS +3/+3 AND ATTACKS EACH COMBAT IF ABLE. WHEN ENCHANTED CREATURE DIES, IMPENDING DOOM DEALS 3 DAMAGE TO THAT CREATURE'S CONTROLLER.** |  | |  | [**IMPROBABLE ALLIANCE**](https://magicarena.fandom.com/wiki/Improbable_Alliance)**BlueRed (2) ENCHANTMENT WHENEVER YOU DRAW YOUR SECOND CARD EACH TURN, CREATE A 1/1 BLUE FAERIE CREATURE TOKEN WITH FLYING.**  **BlueRed: DRAW A CARD, THEN DISCARD A CARD.** |  | |  | [**IN BOLAS'S CLUTCHES**](https://magicarena.fandom.com/wiki/In_Bolas%27s_Clutches)**BlueBlue (6) LEGENDARY ENCHANTMENT — AURA ENCHANT PERMANENT**  **YOU CONTROL ENCHANTED PERMANENT. ENCHANTED PERMANENT IS LEGENDARY.** |  | |  | [**INDOMITABLE WILL**](https://magicarena.fandom.com/wiki/Indomitable_Will)**White (2) ENCHANTMENT — AURA FLASH**  **ENCHANT CREATURE ENCHANTED CREATURE GETS +1/+2.** |  | |  | [**INDUCED AMNESIA**](https://magicarena.fandom.com/wiki/Induced_Amnesia)**Blue (3) ENCHANTMENT WHEN INDUCED AMNESIA ENTERS THE BATTLEFIELD, TARGET PLAYER EXILES ALL CARDS FROM THEIR HAND FACE DOWN, THEN DRAWS THAT MANY CARDS.**  **WHEN INDUCED AMNESIA IS PUT INTO A GRAVEYARD FROM THE BATTLEFIELD, RETURN THE EXILED CARDS TO THEIR OWNER'S HAND.** |  | |  | [**INEVITABLE END**](https://magicarena.fandom.com/wiki/Inevitable_End)**Black (3) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE HAS "AT THE BEGINNING OF YOUR UPKEEP, SACRIFICE A CREATURE."** |  | |  | [**INEXORABLE TIDE**](https://magicarena.fandom.com/wiki/Inexorable_Tide)**BlueBlue (5) ENCHANTMENT WHENEVER YOU CAST A SPELL, PROLIFERATE. (CHOOSE ANY NUMBER OF PERMANENTS AND/OR PLAYERS, THEN GIVE EACH ANOTHER COUNTER OF EACH KIND ALREADY THERE.)** |  | |  | [**INFERNAL SCARRING**](https://magicarena.fandom.com/wiki/Infernal_Scarring)**Black (2) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE GETS +2/+0 AND HAS "WHEN THIS CREATURE DIES, DRAW A CARD."** |  | |  | [**IROAS'S BLESSING**](https://magicarena.fandom.com/wiki/Iroas%27s_Blessing)**Red (4) ENCHANTMENT — AURA ENCHANT CREATURE YOU CONTROL**  **WHEN IROAS'S BLESSING ENTERS THE BATTLEFIELD, IT DEALS 4 DAMAGE TO TARGET CREATURE OR PLANESWALKER AN OPPONENT CONTROLS. ENCHANTED CREATURE GETS +1/+1.** |  | |  | [**IXALAN'S BINDING**](https://magicarena.fandom.com/wiki/Ixalan%27s_Binding)**White (4) ENCHANTMENT WHEN IXALAN'S BINDING ENTERS THE BATTLEFIELD, EXILE TARGET NONLAND PERMANENT AN OPPONENT CONTROLS UNTIL IXALAN'S BINDING LEAVES THE BATTLEFIELD.**  **YOUR OPPONENTS CAN'T CAST SPELLS WITH THE SAME NAME AS THE EXILED CARD.** |  | |  | [**JOURNEY TO ETERNITY**](https://magicarena.fandom.com/wiki/Journey_to_Eternity)**BlackGreen (3) LEGENDARY ENCHANTMENT — AURA ENCHANT CREATURE YOU CONTROL**  **WHEN ENCHANTED CREATURE DIES, RETURN IT TO THE BATTLEFIELD UNDER YOUR CONTROL, THEN RETURN JOURNEY TO ETERNITY TO THE BATTLEFIELD TRANSFORMED UNDER YOUR CONTROL.** |  | |  | [**KASMINA'S TRANSMUTATION**](https://magicarena.fandom.com/wiki/Kasmina%27s_Transmutation)**Blue (2) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE LOSES ALL ABILITIES AND HAS BASE POWER AND TOUGHNESS 1/1.** |  | |  | [**KAYA'S GHOSTFORM**](https://magicarena.fandom.com/wiki/Kaya%27s_Ghostform)**Black (1) ENCHANTMENT — AURA ENCHANT CREATURE OR PLANESWALKER YOU CONTROL**  **WHEN ENCHANTED PERMANENT DIES OR IS PUT INTO EXILE, RETURN THAT CARD TO THE BATTLEFIELD UNDER YOUR CONTROL.** |  | |  | [**KENRITH'S TRANSFORMATION**](https://magicarena.fandom.com/wiki/Kenrith%27s_Transformation)**Green (2) ENCHANTMENT — AURA ENCHANT CREATURE**  **WHEN KENRITH'S TRANSFORMATION ENTERS THE BATTLEFIELD, DRAW A CARD. ENCHANTED CREATURE LOSES ALL ABILITIES AND IS A GREEN ELK CREATURE WITH BASE POWER AND TOUGHNESS 3/3. (IT LOSES ALL OTHER CARD TYPES AND CREATURE TYPES.)** |  | |  | [**KIORA BESTS THE SEA GOD**](https://magicarena.fandom.com/wiki/Kiora_Bests_the_Sea_God)**BlueBlue (7) ENCHANTMENT — SAGA (AS THIS SAGA ENTERS AND AFTER YOUR DRAW STEP, ADD A LORE COUNTER. SACRIFICE AFTER III.)**  **I — CREATE AN 8/8 BLUE KRAKEN CREATURE TOKEN WITH HEXPROOF. II — TAP ALL NONLAND PERMANENTS TARGET OPPONENT CONTROLS. THEY DON'T UNTAP DURING THEIR CONTROLLER'S NEXT UNTAP STEP. III — GAIN CONTROL OF TARGET PERMANENT AN OPPONENT CONTROLS. UNTAP IT.** |  | |  | [**KLOTHYS, GOD OF DESTINY**](https://magicarena.fandom.com/wiki/Klothys,_God_of_Destiny)**RedGreen (3) LEGENDARY ENCHANTMENT CREATURE — GOD (4/5) INDESTRUCTIBLE**  **AS LONG AS YOUR DEVOTION TO RED AND GREEN IS LESS THAN SEVEN, KLOTHYS ISN'T A CREATURE. AT THE BEGINNING OF YOUR PRECOMBAT MAIN PHASE, EXILE TARGET CARD FROM A GRAVEYARD. IF IT WAS A LAND CARD, ADD Red OR Green. OTHERWISE, YOU GAIN 2 LIFE AND KLOTHYS DEALS 2 DAMAGE TO EACH OPPONENT.** |  | |  | [**KNIGHTLY VALOR**](https://magicarena.fandom.com/wiki/Knightly_Valor)**White (5) ENCHANTMENT — AURA ENCHANT CREATURE**  **WHEN KNIGHTLY VALOR ENTERS THE BATTLEFIELD, CREATE A 2/2 WHITE KNIGHT CREATURE TOKEN WITH VIGILANCE. (ATTACKING DOESN'T CAUSE IT TO TAP.) ENCHANTED CREATURE GETS +2/+2 AND HAS VIGILANCE.** |  | |  | [**KNIGHTS' CHARGE**](https://magicarena.fandom.com/wiki/Knights%27_Charge)**WhiteBlack (3) ENCHANTMENT WHENEVER A KNIGHT YOU CONTROL ATTACKS, EACH OPPONENT LOSES 1 LIFE AND YOU GAIN 1 LIFE.**  **WhiteBlack, SACRIFICE KNIGHTS' CHARGE: RETURN ALL KNIGHT CREATURE CARDS FROM YOUR GRAVEYARD TO THE BATTLEFIELD.** |  | |  | [**KNIGHT'S PLEDGE**](https://magicarena.fandom.com/wiki/Knight%27s_Pledge)**White (2) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE GETS +2/+2.** |  | |  | [**KUMENA'S AWAKENING**](https://magicarena.fandom.com/wiki/Kumena%27s_Awakening)**BlueBlue (4) ENCHANTMENT ASCEND (IF YOU CONTROL TEN OR MORE PERMANENTS, YOU GET THE CITY'S BLESSING FOR THE REST OF THE GAME.)**  **AT THE BEGINNING OF YOUR UPKEEP, EACH PLAYER DRAWS A CARD. IF YOU HAVE THE CITY'S BLESSING, INSTEAD ONLY YOU DRAW A CARD.** |  | |  | [**LAMPAD OF DEATH'S VIGIL**](https://magicarena.fandom.com/wiki/Lampad_of_Death%27s_Vigil)**Black (2) ENCHANTMENT CREATURE — NYMPH (1/3) , SACRIFICE A CREATURE: EACH OPPONENT LOSES 1 LIFE AND YOU GAIN 1 LIFE.** |  | |  | [**LAWMAGE'S BINDING**](https://magicarena.fandom.com/wiki/Lawmage%27s_Binding)**WhiteBlue (3) ENCHANTMENT — AURA FLASH**  **ENCHANT CREATURE ENCHANTED CREATURE CAN'T ATTACK OR BLOCK, AND ITS ACTIVATED ABILITIES CAN'T BE ACTIVATED.** |  | |  | [**LEGION'S LANDING**](https://magicarena.fandom.com/wiki/Legion%27s_Landing)**White (1) LEGENDARY ENCHANTMENT WHEN LEGION'S LANDING ENTERS THE BATTLEFIELD, CREATE A 1/1 WHITE VAMPIRE CREATURE TOKEN WITH LIFELINK.**  **WHEN YOU ATTACK WITH THREE OR MORE CREATURES, TRANSFORM LEGION'S LANDING.** |  | |  | [**LEYLINE OF ABUNDANCE**](https://magicarena.fandom.com/wiki/Leyline_of_Abundance)**GreenGreen (4) ENCHANTMENT IF LEYLINE OF ABUNDANCE IS IN YOUR OPENING HAND, YOU MAY BEGIN THE GAME WITH IT ON THE BATTLEFIELD.**  **WHENEVER YOU TAP A CREATURE FOR MANA, ADD AN ADDITIONAL Green. GreenGreen: PUT A +1/+1 COUNTER ON EACH CREATURE YOU CONTROL.** |  | |  | [**LEYLINE OF ANTICIPATION**](https://magicarena.fandom.com/wiki/Leyline_of_Anticipation)**BlueBlue (4) ENCHANTMENT IF LEYLINE OF ANTICIPATION IS IN YOUR OPENING HAND, YOU MAY BEGIN THE GAME WITH IT ON THE BATTLEFIELD.**  **YOU MAY CAST SPELLS AS THOUGH THEY HAD FLASH.** |  | |  | [**LEYLINE OF COMBUSTION**](https://magicarena.fandom.com/wiki/Leyline_of_Combustion)**RedRed (4) ENCHANTMENT IF LEYLINE OF COMBUSTION IS IN YOUR OPENING HAND, YOU MAY BEGIN THE GAME WITH IT ON THE BATTLEFIELD.**  **WHENEVER YOU AND/OR AT LEAST ONE PERMANENT YOU CONTROL BECOMES THE TARGET OF A SPELL OR ABILITY AN OPPONENT CONTROLS, LEYLINE OF COMBUSTION DEALS 2 DAMAGE TO THAT PLAYER.** |  | |  | [**LEYLINE OF SANCTITY**](https://magicarena.fandom.com/wiki/Leyline_of_Sanctity)**WhiteWhite (4) ENCHANTMENT IF LEYLINE OF SANCTITY IS IN YOUR OPENING HAND, YOU MAY BEGIN THE GAME WITH IT ON THE BATTLEFIELD.**  **YOU HAVE HEXPROOF. (YOU CAN'T BE THE TARGET OF SPELLS OR ABILITIES YOUR OPPONENTS CONTROL.)** |  | |  | [**LEYLINE OF THE VOID**](https://magicarena.fandom.com/wiki/Leyline_of_the_Void)**BlackBlack (4) ENCHANTMENT IF LEYLINE OF THE VOID IS IN YOUR OPENING HAND, YOU MAY BEGIN THE GAME WITH IT ON THE BATTLEFIELD.**  **IF A CARD WOULD BE PUT INTO AN OPPONENT'S GRAVEYARD FROM ANYWHERE, EXILE IT INSTEAD.** |  | |  | [**LICH'S MASTERY**](https://magicarena.fandom.com/wiki/Lich%27s_Mastery)**BlackBlackBlack (6) LEGENDARY ENCHANTMENT HEXPROOF**  **YOU CAN'T LOSE THE GAME. WHENEVER YOU GAIN LIFE, DRAW THAT MANY CARDS. WHENEVER YOU LOSE LIFE, FOR EACH 1 LIFE YOU LOST, EXILE A PERMANENT YOU CONTROL OR A CARD FROM YOUR HAND OR GRAVEYARD. WHEN LICH'S MASTERY LEAVES THE BATTLEFIELD, YOU LOSE THE GAME.** |  | |  | [**LIGHT OF PROMISE**](https://magicarena.fandom.com/wiki/Light_of_Promise)**White (3) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE HAS "WHENEVER YOU GAIN LIFE, PUT THAT MANY +1/+1 COUNTERS ON THIS CREATURE."** |  | |  | [**LIGHTNING DIADEM**](https://magicarena.fandom.com/wiki/Lightning_Diadem)**Red (6) ENCHANTMENT — AURA ENCHANT CREATURE**  **WHEN LIGHTNING DIADEM ENTERS THE BATTLEFIELD, IT DEALS 2 DAMAGE TO ANY TARGET. ENCHANTED CREATURE GETS +2/+2.** |  | |  | [**LILIANA'S CONTRACT**](https://magicarena.fandom.com/wiki/Liliana%27s_Contract)**BlackBlack (5) ENCHANTMENT WHEN LILIANA'S CONTRACT ENTERS THE BATTLEFIELD, YOU DRAW FOUR CARDS AND YOU LOSE 4 LIFE.**  **AT THE BEGINNING OF YOUR UPKEEP, IF YOU CONTROL FOUR OR MORE DEMONS WITH DIFFERENT NAMES, YOU WIN THE GAME.** |  | |  | [**LUMINOUS BONDS**](https://magicarena.fandom.com/wiki/Luminous_Bonds)**White (3) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE CAN'T ATTACK OR BLOCK.** |  | |  | [**LURKING PREDATORS**](https://magicarena.fandom.com/wiki/Lurking_Predators)**GreenGreen (6) ENCHANTMENT WHENEVER AN OPPONENT CASTS A SPELL, REVEAL THE TOP CARD OF YOUR LIBRARY. IF IT'S A CREATURE CARD, PUT IT ONTO THE BATTLEFIELD. OTHERWISE, YOU MAY PUT THAT CARD ON THE BOTTOM OF YOUR LIBRARY.** |  | |  | [**MAKESHIFT MUNITIONS**](https://magicarena.fandom.com/wiki/Makeshift_Munitions)**Red (2) ENCHANTMENT , SACRIFICE AN ARTIFACT OR CREATURE: MAKESHIFT MUNITIONS DEALS 1 DAMAGE TO ANY TARGET.** |  | |  | [**MANIACAL RAGE**](https://magicarena.fandom.com/wiki/Maniacal_Rage)**Red (2) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE GETS +2/+2 AND CAN'T BLOCK.** |  | |  | [**MANTLE OF THE WOLF**](https://magicarena.fandom.com/wiki/Mantle_of_the_Wolf)**Green (4) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE GETS +4/+4. WHEN MANTLE OF THE WOLF IS PUT INTO A GRAVEYARD FROM THE BATTLEFIELD, CREATE TWO 2/2 GREEN WOLF CREATURE TOKENS.** |  | |  | [**MARK OF THE VAMPIRE**](https://magicarena.fandom.com/wiki/Mark_of_the_Vampire)**Black (4) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE GETS +2/+2 AND HAS LIFELINK.** |  | |  | [**MEDOMAI'S PROPHECY**](https://magicarena.fandom.com/wiki/Medomai%27s_Prophecy)**Blue (2) ENCHANTMENT — SAGA (AS THIS SAGA ENTERS AND AFTER YOUR DRAW STEP, ADD A LORE COUNTER. SACRIFICE AFTER IV.)**  **I — SCRY 2. II — CHOOSE A CARD NAME. III — WHEN YOU CAST A SPELL WITH THE CHOSEN NAME FOR THE FIRST TIME THIS TURN, DRAW TWO CARDS. IV — LOOK AT THE TOP CARD OF EACH PLAYER'S LIBRARY.** |  | |  | [**METAMORPHIC ALTERATION**](https://magicarena.fandom.com/wiki/Metamorphic_Alteration)**Blue (2) ENCHANTMENT — AURA ENCHANT CREATURE**  **AS METAMORPHIC ALTERATION ENTERS THE BATTLEFIELD, CHOOSE A CREATURE. ENCHANTED CREATURE IS A COPY OF THE CHOSEN CREATURE.** |  | |  | [**MINDWRACK HARPY**](https://magicarena.fandom.com/wiki/Mindwrack_Harpy)**Black (4) ENCHANTMENT CREATURE — HARPY (3/2) FLYING**  **AT THE BEGINNING OF COMBAT ON YOUR TURN, EACH PLAYER MILLS THREE CARDS.** |  | |  | [**MINION'S RETURN**](https://magicarena.fandom.com/wiki/Minion%27s_Return)**Black (3) ENCHANTMENT — AURA FLASH**  **ENCHANT CREATURE WHEN ENCHANTED CREATURE DIES, RETURN THAT CARD TO THE BATTLEFIELD UNDER YOUR CONTROL.** |  | |  | [**MIRARI'S WAKE**](https://magicarena.fandom.com/wiki/Mirari%27s_Wake)**GreenWhite (5) ENCHANTMENT CREATURES YOU CONTROL GET +1/+1.**  **WHENEVER YOU TAP A LAND FOR MANA, ADD ONE MANA OF ANY TYPE THAT LAND PRODUCED.** |  | |  | [**MIRE'S GRASP**](https://magicarena.fandom.com/wiki/Mire%27s_Grasp)**Black (2) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE GETS -3/-3.** |  | |  | [**MIRROR MARCH**](https://magicarena.fandom.com/wiki/Mirror_March)**Red (6) ENCHANTMENT WHENEVER A NONTOKEN CREATURE ENTERS THE BATTLEFIELD UNDER YOUR CONTROL, FLIP A COIN UNTIL YOU LOSE A FLIP. FOR EACH FLIP YOU WON, CREATE A TOKEN THAT'S A COPY OF THAT CREATURE. THOSE TOKENS GAIN HASTE. EXILE THEM AT THE BEGINNING OF THE NEXT END STEP.** |  | |  | [**MIRRORMADE**](https://magicarena.fandom.com/wiki/Mirrormade)**BlueBlue (3) ENCHANTMENT YOU MAY HAVE MIRRORMADE ENTER THE BATTLEFIELD AS A COPY OF ANY ARTIFACT OR ENCHANTMENT ON THE BATTLEFIELD.** |  | |  | [**MISCHIEVOUS CHIMERA**](https://magicarena.fandom.com/wiki/Mischievous_Chimera)**BlueRed (2) ENCHANTMENT CREATURE — CHIMERA (2/2) FLYING**  **WHENEVER YOU CAST YOUR FIRST SPELL DURING EACH OPPONENT'S TURN, MISCHIEVOUS CHIMERA DEALS 1 DAMAGE TO EACH OPPONENT. SCRY 1.** |  | |  | [**MOGIS'S FAVOR**](https://magicarena.fandom.com/wiki/Mogis%27s_Favor)**Black (1) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE GETS +2/-1. ESCAPE—Black, EXILE TWO OTHER CARDS FROM YOUR GRAVEYARD. (YOU MAY CAST THIS CARD FROM YOUR GRAVEYARD FOR ITS ESCAPE COST.)** |  | |  | [**MOLDERVINE RECLAMATION**](https://magicarena.fandom.com/wiki/Moldervine_Reclamation)**BlackGreen (5) ENCHANTMENT WHENEVER A CREATURE YOU CONTROL DIES, YOU GAIN 1 LIFE AND DRAW A CARD.** |  | |  | [**MYSTIC SUBDUAL**](https://magicarena.fandom.com/wiki/Mystic_Subdual)**Blue (2) ENCHANTMENT — AURA FLASH**  **ENCHANT CREATURE ENCHANTED CREATURE GETS -2/-0 AND LOSES ALL ABILITIES. (MUTATING ONTO THE CREATURE WON'T GIVE IT NEW ABILITIES. IT CAN GAIN ABILITIES IN OTHER WAYS.)** |  | |  | [**NAIAD OF HIDDEN COVES**](https://magicarena.fandom.com/wiki/Naiad_of_Hidden_Coves)**Blue (3) ENCHANTMENT CREATURE — NYMPH (2/3) AS LONG AS IT'S NOT YOUR TURN, SPELLS YOU CAST COST  LESS TO CAST.** |  | |  | [**NARCOLEPSY**](https://magicarena.fandom.com/wiki/Narcolepsy)**Blue (2) ENCHANTMENT — AURA ENCHANT CREATURE**  **AT THE BEGINNING OF EACH UPKEEP, IF ENCHANTED CREATURE IS UNTAPPED, TAP IT.** |  | |  | [**NAVIGATOR'S RUIN**](https://magicarena.fandom.com/wiki/Navigator%27s_Ruin)**Blue (3) ENCHANTMENT RAID — AT THE BEGINNING OF YOUR END STEP, IF YOU ATTACKED THIS TURN, TARGET OPPONENT MILLS FOUR CARDS.** |  | |  | [**NEW HORIZONS**](https://magicarena.fandom.com/wiki/New_Horizons)**Green (3) ENCHANTMENT — AURA ENCHANT LAND**  **WHEN NEW HORIZONS ENTERS THE BATTLEFIELD, PUT A +1/+1 COUNTER ON TARGET CREATURE YOU CONTROL. ENCHANTED LAND HAS "Tap: ADD TWO MANA OF ANY ONE COLOR."** |  | |  | [**NIGHTMARE SHEPHERD**](https://magicarena.fandom.com/wiki/Nightmare_Shepherd)**BlackBlack (4) ENCHANTMENT CREATURE — DEMON (4/4) FLYING**  **WHENEVER ANOTHER NONTOKEN CREATURE YOU CONTROL DIES, YOU MAY EXILE IT. IF YOU DO, CREATE A TOKEN THAT'S A COPY OF THAT CREATURE, EXCEPT IT'S 1/1 AND IT'S A NIGHTMARE IN ADDITION TO ITS OTHER TYPES.** |  | |  | [**NINE LIVES**](https://magicarena.fandom.com/wiki/Nine_Lives)**WhiteWhite (3) ENCHANTMENT HEXPROOF**  **IF A SOURCE WOULD DEAL DAMAGE TO YOU, PREVENT THAT DAMAGE AND PUT AN INCARNATION COUNTER ON NINE LIVES. WHEN THERE ARE NINE OR MORE INCARNATION COUNTERS ON NINE LIVES, EXILE IT. WHEN NINE LIVES LEAVES THE BATTLEFIELD, YOU LOSE THE GAME.** |  | |  | [**NYLEA, KEEN-EYED**](https://magicarena.fandom.com/wiki/Nylea,_Keen-Eyed)**Green (4) LEGENDARY ENCHANTMENT CREATURE — GOD (5/6) INDESTRUCTIBLE**  **AS LONG AS YOUR DEVOTION TO GREEN IS LESS THAN FIVE, NYLEA ISN'T A CREATURE. CREATURE SPELLS YOU CAST COST  LESS TO CAST. Green: REVEAL THE TOP CARD OF YOUR LIBRARY. IF IT'S A CREATURE CARD, PUT IT INTO YOUR HAND. OTHERWISE, YOU MAY PUT IT INTO YOUR GRAVEYARD.** |  | |  | [**NYLEA'S FORERUNNER**](https://magicarena.fandom.com/wiki/Nylea%27s_Forerunner)**Green (5) ENCHANTMENT CREATURE — BEAST (5/3) TRAMPLE**  **OTHER CREATURES YOU CONTROL HAVE TRAMPLE.** |  | |  | [**NYX HERALD**](https://magicarena.fandom.com/wiki/Nyx_Herald)**Green (3) ENCHANTMENT CREATURE — CENTAUR SHAMAN (2/3) AT THE BEGINNING OF COMBAT ON YOUR TURN, TARGET ENCHANTED CREATURE OR ENCHANTMENT CREATURE YOU CONTROL GETS +1/+1 AND GAINS TRAMPLE UNTIL END OF TURN.** |  | |  | [**NYXBLOOM ANCIENT**](https://magicarena.fandom.com/wiki/Nyxbloom_Ancient)**GreenGreenGreen (7) ENCHANTMENT CREATURE — ELEMENTAL (5/5) TRAMPLE**  **IF YOU TAP A PERMANENT FOR MANA, IT PRODUCES THREE TIMES AS MUCH OF THAT MANA INSTEAD.** |  | |  | [**NYXBORN BRUTE**](https://magicarena.fandom.com/wiki/Nyxborn_Brute)**RedRed (5) ENCHANTMENT CREATURE — CYCLOPS (7/3)** |  | |  | [**NYXBORN COLOSSUS**](https://magicarena.fandom.com/wiki/Nyxborn_Colossus)**GreenGreenGreen (6) ENCHANTMENT CREATURE — GIANT (6/7)** |  | |  | [**NYXBORN COURSER**](https://magicarena.fandom.com/wiki/Nyxborn_Courser)**WhiteWhite (3) ENCHANTMENT CREATURE — CENTAUR SCOUT (2/4)** |  | |  | [**NYXBORN MARAUDER**](https://magicarena.fandom.com/wiki/Nyxborn_Marauder)**BlackBlack (4) ENCHANTMENT CREATURE — MINOTAUR (4/3)** |  | |  | [**NYXBORN SEAGUARD**](https://magicarena.fandom.com/wiki/Nyxborn_Seaguard)**BlueBlue (4) ENCHANTMENT CREATURE — MERFOLK SOLDIER (2/5)** |  | |  | [**NYX-FLEECE RAM**](https://magicarena.fandom.com/wiki/Nyx-Fleece_Ram)**White (2) ENCHANTMENT CREATURE — SHEEP (0/5) AT THE BEGINNING OF YOUR UPKEEP, YOU GAIN 1 LIFE.** |  | |  | [**OAKENFORM**](https://magicarena.fandom.com/wiki/Oakenform)**Green (3) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE GETS +3/+3.** |  | |  | [**OATH OF KAYA**](https://magicarena.fandom.com/wiki/Oath_of_Kaya)**WhiteBlack (3) LEGENDARY ENCHANTMENT WHEN OATH OF KAYA ENTERS THE BATTLEFIELD, IT DEALS 3 DAMAGE TO ANY TARGET AND YOU GAIN 3 LIFE.**  **WHENEVER AN OPPONENT ATTACKS A PLANESWALKER YOU CONTROL WITH ONE OR MORE CREATURES, OATH OF KAYA DEALS 2 DAMAGE TO THAT PLAYER AND YOU GAIN 2 LIFE.** |  | |  | [**OATH OF TEFERI**](https://magicarena.fandom.com/wiki/Oath_of_Teferi)**WhiteBlue (5) LEGENDARY ENCHANTMENT WHEN OATH OF TEFERI ENTERS THE BATTLEFIELD, EXILE ANOTHER TARGET PERMANENT YOU CONTROL. RETURN IT TO THE BATTLEFIELD UNDER ITS OWNER'S CONTROL AT THE BEGINNING OF THE NEXT END STEP.**  **YOU MAY ACTIVATE THE LOYALTY ABILITIES OF PLANESWALKERS YOU CONTROL TWICE EACH TURN RATHER THAN ONLY ONCE.** |  | |  | [**OFFSPRING'S REVENGE**](https://magicarena.fandom.com/wiki/Offspring%27s_Revenge)**RedWhiteBlack (5) ENCHANTMENT AT THE BEGINNING OF COMBAT ON YOUR TURN, EXILE TARGET RED, WHITE, OR BLACK CREATURE CARD FROM YOUR GRAVEYARD. CREATE A TOKEN THAT'S A COPY OF THAT CARD, EXCEPT IT'S 1/1. IT GAINS HASTE UNTIL YOUR NEXT TURN.** |  | |  | [**OMEN OF THE DEAD**](https://magicarena.fandom.com/wiki/Omen_of_the_Dead)**Black (1) ENCHANTMENT FLASH**  **WHEN OMEN OF THE DEAD ENTERS THE BATTLEFIELD, RETURN TARGET CREATURE CARD FROM YOUR GRAVEYARD TO YOUR HAND. Black, SACRIFICE OMEN OF THE DEAD: SCRY 2.** |  | |  | [**OMEN OF THE FORGE**](https://magicarena.fandom.com/wiki/Omen_of_the_Forge)**Red (2) ENCHANTMENT FLASH**  **WHEN OMEN OF THE FORGE ENTERS THE BATTLEFIELD, IT DEALS 2 DAMAGE TO ANY TARGET. Red, SACRIFICE OMEN OF THE FORGE: SCRY 2.** |  | |  | [**OMEN OF THE HUNT**](https://magicarena.fandom.com/wiki/Omen_of_the_Hunt)**Green (3) ENCHANTMENT FLASH**  **WHEN OMEN OF THE HUNT ENTERS THE BATTLEFIELD, YOU MAY SEARCH YOUR LIBRARY FOR A BASIC LAND CARD, PUT IT ONTO THE BATTLEFIELD TAPPED, THEN SHUFFLE YOUR LIBRARY. Green, SACRIFICE OMEN OF THE HUNT: SCRY 2.** |  | |  | [**OMEN OF THE SEA**](https://magicarena.fandom.com/wiki/Omen_of_the_Sea)**Blue (2) ENCHANTMENT FLASH**  **WHEN OMEN OF THE SEA ENTERS THE BATTLEFIELD, SCRY 2, THEN DRAW A CARD. Blue, SACRIFICE OMEN OF THE SEA: SCRY 2.** |  | |  | [**OMEN OF THE SUN**](https://magicarena.fandom.com/wiki/Omen_of_the_Sun)**White (3) ENCHANTMENT FLASH**  **WHEN OMEN OF THE SUN ENTERS THE BATTLEFIELD, CREATE TWO 1/1 WHITE HUMAN SOLDIER CREATURE TOKENS AND YOU GAIN 2 LIFE. White, SACRIFICE OMEN OF THE SUN: SCRY 2.** |  | |  | [**OMINOUS SEAS**](https://magicarena.fandom.com/wiki/Ominous_Seas)**Blue (2) ENCHANTMENT WHENEVER YOU DRAW A CARD, PUT A FORESHADOW COUNTER ON OMINOUS SEAS.**  **REMOVE EIGHT FORESHADOW COUNTERS FROM OMINOUS SEAS: CREATE AN 8/8 BLUE KRAKEN CREATURE TOKEN. CYCLING  (, DISCARD THIS CARD: DRAW A CARD.)** |  | |  | [**OMNISCIENCE**](https://magicarena.fandom.com/wiki/Omniscience)**BlueBlueBlue (10) ENCHANTMENT YOU MAY CAST SPELLS FROM YOUR HAND WITHOUT PAYING THEIR MANA COSTS.** |  | |  | [**ON SERRA'S WINGS**](https://magicarena.fandom.com/wiki/On_Serra%27s_Wings)**White (4) LEGENDARY ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE IS LEGENDARY, GETS +1/+1, AND HAS FLYING, VIGILANCE, AND LIFELINK.** |  | |  | [**ONE WITH THE STARS**](https://magicarena.fandom.com/wiki/One_with_the_Stars)**Blue (4) ENCHANTMENT — AURA ENCHANT CREATURE OR ENCHANTMENT**  **ENCHANTED PERMANENT IS AN ENCHANTMENT AND LOSES ALL OTHER CARD TYPES. (IT STILL HAS ITS ABILITIES, BUT IT'S NO LONGER A CREATURE.)** |  | |  | [**ONE WITH THE WIND**](https://magicarena.fandom.com/wiki/One_With_the_Wind)**Blue (2) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE GETS +2/+2 AND HAS FLYING.** |  | |  | [**OPEN THE GRAVES**](https://magicarena.fandom.com/wiki/Open_the_Graves)**BlackBlack (5) ENCHANTMENT WHENEVER A NONTOKEN CREATURE YOU CONTROL DIES, CREATE A 2/2 BLACK ZOMBIE CREATURE TOKEN.** |  | |  | [**OREAD OF MOUNTAIN'S BLAZE**](https://magicarena.fandom.com/wiki/Oread_of_Mountain%27s_Blaze)**Red (2) ENCHANTMENT CREATURE — NYMPH (1/3) Red, DISCARD A CARD: DRAW A CARD.** |  | |  | [**OUTLAWS' MERRIMENT**](https://magicarena.fandom.com/wiki/Outlaws%27_Merriment)**RedWhiteWhite (4) ENCHANTMENT AT THE BEGINNING OF YOUR UPKEEP, CHOOSE ONE AT RANDOM. CREATE A RED AND WHITE CREATURE TOKEN WITH THOSE CHARACTERISTICS.**  **• 3/1 HUMAN WARRIOR WITH TRAMPLE AND HASTE. • 2/1 HUMAN CLERIC WITH LIFELINK AND HASTE. • 1/2 HUMAN ROGUE WITH HASTE AND "WHEN THIS CREATURE ENTERS THE BATTLEFIELD, IT DEALS 1 DAMAGE TO ANY TARGET."** |  | |  | [**PACIFISM**](https://magicarena.fandom.com/wiki/Pacifism)**White (2) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE CAN'T ATTACK OR BLOCK.** |  | |  | [**PARASITIC IMPLANT**](https://magicarena.fandom.com/wiki/Parasitic_Implant)**Black (4) ENCHANTMENT — AURA ENCHANT CREATURE**  **AT THE BEGINNING OF YOUR UPKEEP, ENCHANTED CREATURE'S CONTROLLER SACRIFICES IT AND YOU CREATE A 1/1 COLORLESS MYR ARTIFACT CREATURE TOKEN.** |  | |  | [**PATH OF BRAVERY**](https://magicarena.fandom.com/wiki/Path_of_Bravery)**White (3) ENCHANTMENT AS LONG AS YOUR LIFE TOTAL IS GREATER THAN OR EQUAL TO YOUR STARTING LIFE TOTAL, CREATURES YOU CONTROL GET +1/+1.**  **WHENEVER ONE OR MORE CREATURES YOU CONTROL ATTACK, YOU GAIN LIFE EQUAL TO THE NUMBER OF ATTACKING CREATURES.** |  | |  | [**PATH OF DISCOVERY**](https://magicarena.fandom.com/wiki/Path_of_Discovery)**Green (4) ENCHANTMENT WHENEVER A CREATURE ENTERS THE BATTLEFIELD UNDER YOUR CONTROL, IT EXPLORES. (REVEAL THE TOP CARD OF YOUR LIBRARY. PUT THAT CARD INTO YOUR HAND IF IT'S A LAND. OTHERWISE, PUT A +1/+1 COUNTER ON THE CREATURE, THEN PUT THE CARD BACK OR PUT IT INTO YOUR GRAVEYARD.)** |  | |  | [**PATH OF METTLE**](https://magicarena.fandom.com/wiki/Path_of_Mettle)**RedWhite (2) LEGENDARY ENCHANTMENT WHEN PATH OF METTLE ENTERS THE BATTLEFIELD, IT DEALS 1 DAMAGE TO EACH CREATURE THAT DOESN'T HAVE FIRST STRIKE, DOUBLE STRIKE, VIGILANCE, OR HASTE.**  **WHENEVER YOU ATTACK WITH AT LEAST TWO CREATURES THAT HAVE FIRST STRIKE, DOUBLE STRIKE, VIGILANCE, AND/OR HASTE, TRANSFORM PATH OF METTLE.** |  | |  | [**PATIENT REBUILDING**](https://magicarena.fandom.com/wiki/Patient_Rebuilding)**BlueBlue (5) ENCHANTMENT AT THE BEGINNING OF YOUR UPKEEP, TARGET OPPONENT MILLS THREE CARDS, THEN YOU DRAW A CARD FOR EACH LAND CARD PUT INTO THEIR GRAVEYARD THIS WAY.** |  | |  | [**PHYREXIAN ARENA**](https://magicarena.fandom.com/wiki/Phyrexian_Arena)**BlackBlack (3) ENCHANTMENT AT THE BEGINNING OF YOUR UPKEEP, YOU DRAW A CARD AND YOU LOSE 1 LIFE.** |  | |  | [**PHYREXIAN RECLAMATION**](https://magicarena.fandom.com/wiki/Phyrexian_Reclamation)**Black (1) ENCHANTMENT Black, PAY 2 LIFE: RETURN TARGET CREATURE CARD FROM YOUR GRAVEYARD TO YOUR HAND.** |  | |  | [**PHYREXIAN SCRIPTURES**](https://magicarena.fandom.com/wiki/Phyrexian_Scriptures)**BlackBlack (4) ENCHANTMENT — SAGA (AS THIS SAGA ENTERS AND AFTER YOUR DRAW STEP, ADD A LORE COUNTER. SACRIFICE AFTER III.)**  **I — PUT A +1/+1 COUNTER ON UP TO ONE TARGET CREATURE. THAT CREATURE BECOMES AN ARTIFACT IN ADDITION TO ITS OTHER TYPES. II — DESTROY ALL NONARTIFACT CREATURES. III — EXILE ALL CARDS FROM ALL OPPONENTS' GRAVEYARDS.** |  | |  | [**PIOUS INTERDICTION**](https://magicarena.fandom.com/wiki/Pious_Interdiction)**White (4) ENCHANTMENT — AURA ENCHANT CREATURE**  **WHEN PIOUS INTERDICTION ENTERS THE BATTLEFIELD, YOU GAIN 2 LIFE. ENCHANTED CREATURE CAN'T ATTACK OR BLOCK.** |  | |  | [**PRECOGNITION FIELD**](https://magicarena.fandom.com/wiki/Precognition_Field)**Blue (4) ENCHANTMENT YOU MAY LOOK AT THE TOP CARD OF YOUR LIBRARY ANY TIME.**  **YOU MAY CAST INSTANT AND SORCERY SPELLS FROM THE TOP OF YOUR LIBRARY. : EXILE THE TOP CARD OF YOUR LIBRARY.** |  | |  | [**PRESENCE OF GOND**](https://magicarena.fandom.com/wiki/Presence_of_Gond)**Green (3) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE HAS "Tap: CREATE A 1/1 GREEN ELF WARRIOR CREATURE TOKEN."** |  | |  | [**PRIMAL EMPATHY**](https://magicarena.fandom.com/wiki/Primal_Empathy)**GreenBlue (3) ENCHANTMENT AT THE BEGINNING OF YOUR UPKEEP, DRAW A CARD IF YOU CONTROL A CREATURE WITH THE GREATEST POWER AMONG CREATURES ON THE BATTLEFIELD. OTHERWISE, PUT A +1/+1 COUNTER ON A CREATURE YOU CONTROL.** |  | |  | [**PRIMEVAL BOUNTY**](https://magicarena.fandom.com/wiki/Primeval_Bounty)**Green (6) ENCHANTMENT WHENEVER YOU CAST A CREATURE SPELL, CREATE A 3/3 GREEN BEAST CREATURE TOKEN.**  **WHENEVER YOU CAST A NONCREATURE SPELL, PUT THREE +1/+1 COUNTERS ON TARGET CREATURE YOU CONTROL. WHENEVER A LAND ENTERS THE BATTLEFIELD UNDER YOUR CONTROL, YOU GAIN 3 LIFE.** |  | |  | [**PRISON REALM**](https://magicarena.fandom.com/wiki/Prison_Realm)**White (3) ENCHANTMENT WHEN PRISON REALM ENTERS THE BATTLEFIELD, EXILE TARGET CREATURE OR PLANESWALKER AN OPPONENT CONTROLS UNTIL PRISON REALM LEAVES THE BATTLEFIELD.**  **WHEN PRISON REALM ENTERS THE BATTLEFIELD, SCRY 1.** |  | |  | [**PRODIGIOUS GROWTH**](https://magicarena.fandom.com/wiki/Prodigious_Growth)**GreenGreen (6) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE GETS +7/+7 AND HAS TRAMPLE.** |  | |  | [**PROFANE PROCESSION**](https://magicarena.fandom.com/wiki/Profane_Procession)**WhiteBlack (3) LEGENDARY ENCHANTMENT WhiteBlack: EXILE TARGET CREATURE. THEN IF THERE ARE THREE OR MORE CARDS EXILED WITH PROFANE PROCESSION, TRANSFORM IT.** |  | |  | [**PSYCHIC CORROSION**](https://magicarena.fandom.com/wiki/Psychic_Corrosion)**Blue (3) ENCHANTMENT WHENEVER YOU DRAW A CARD, EACH OPPONENT MILLS TWO CARDS.** |  | |  | [**PURPHOROS, BRONZE-BLOODED**](https://magicarena.fandom.com/wiki/Purphoros,_Bronze-Blooded)**Red (5) LEGENDARY ENCHANTMENT CREATURE — GOD (7/6) INDESTRUCTIBLE**  **AS LONG AS YOUR DEVOTION TO RED IS LESS THAN FIVE, PURPHOROS ISN'T A CREATURE. OTHER CREATURES YOU CONTROL HAVE HASTE. Red: YOU MAY PUT A RED CREATURE CARD OR AN ARTIFACT CREATURE CARD FROM YOUR HAND ONTO THE BATTLEFIELD. SACRIFICE IT AT THE BEGINNING OF THE NEXT END STEP.** |  | |  | [**RADIANT DESTINY**](https://magicarena.fandom.com/wiki/Radiant_Destiny)**White (3) ENCHANTMENT ASCEND (IF YOU CONTROL TEN OR MORE PERMANENTS, YOU GET THE CITY'S BLESSING FOR THE REST OF THE GAME.)**  **AS RADIANT DESTINY ENTERS THE BATTLEFIELD, CHOOSE A CREATURE TYPE. CREATURES YOU CONTROL OF THE CHOSEN TYPE GET +1/+1. AS LONG AS YOU HAVE THE CITY'S BLESSING, THEY ALSO HAVE VIGILANCE.** |  | |  | [**RAIDERS' WAKE**](https://magicarena.fandom.com/wiki/Raiders%27_Wake)**Black (4) ENCHANTMENT WHENEVER AN OPPONENT DISCARDS A CARD, THAT PLAYER LOSES 2 LIFE.**  **RAID — AT THE BEGINNING OF YOUR END STEP, IF YOU ATTACKED THIS TURN, TARGET OPPONENT DISCARDS A CARD.** |  | |  | [**RECONNAISSANCE MISSION**](https://magicarena.fandom.com/wiki/Reconnaissance_Mission)**BlueBlue (4) ENCHANTMENT WHENEVER A CREATURE YOU CONTROL DEALS COMBAT DAMAGE TO A PLAYER, YOU MAY DRAW A CARD.**  **CYCLING  (, DISCARD THIS CARD: DRAW A CARD.)** |  | |  | [**RENATA, CALLED TO THE HUNT**](https://magicarena.fandom.com/wiki/Renata,_Called_to_the_Hunt)**GreenGreen (4) LEGENDARY ENCHANTMENT CREATURE — DEMIGOD (\*/3) RENATA'S POWER IS EQUAL TO YOUR DEVOTION TO GREEN. (EACH Green IN THE MANA COSTS OF PERMANENTS YOU CONTROL COUNTS TOWARD YOUR DEVOTION TO GREEN.)**  **EACH OTHER CREATURE YOU CONTROL ENTERS THE BATTLEFIELD WITH AN ADDITIONAL +1/+1 COUNTER ON IT.** |  | |  | [**REPTILIAN REFLECTION**](https://magicarena.fandom.com/wiki/Reptilian_Reflection)**Red (3) ENCHANTMENT WHENEVER YOU CYCLE A CARD, YOU MAY HAVE REPTILIAN REFLECTION BECOME A 5/4 DINOSAUR CREATURE WITH TRAMPLE AND HASTE IN ADDITION TO ITS OTHER TYPES UNTIL END OF TURN.** |  | |  | [**REVEL IN RICHES**](https://magicarena.fandom.com/wiki/Revel_in_Riches)**Black (5) ENCHANTMENT WHENEVER A CREATURE AN OPPONENT CONTROLS DIES, CREATE A TREASURE TOKEN. (IT'S AN ARTIFACT WITH "Tap, SACRIFICE THIS ARTIFACT: ADD ONE MANA OF ANY COLOR.")**  **AT THE BEGINNING OF YOUR UPKEEP, IF YOU CONTROL TEN OR MORE TREASURES, YOU WIN THE GAME.** |  | |  | [**REVENGE OF RAVENS**](https://magicarena.fandom.com/wiki/Revenge_of_Ravens)**Black (4) ENCHANTMENT WHENEVER A CREATURE ATTACKS YOU OR A PLANESWALKER YOU CONTROL, THAT CREATURE'S CONTROLLER LOSES 1 LIFE AND YOU GAIN 1 LIFE.** |  | |  | [**RHYTHM OF THE WILD**](https://magicarena.fandom.com/wiki/Rhythm_of_the_Wild)**RedGreen (3) ENCHANTMENT CREATURE SPELLS YOU CONTROL CAN'T BE COUNTERED.**  **NONTOKEN CREATURES YOU CONTROL HAVE RIOT. (THEY ENTER THE BATTLEFIELD WITH YOUR CHOICE OF A +1/+1 COUNTER OR HASTE.)** |  | |  | [**RIDDLEFORM**](https://magicarena.fandom.com/wiki/Riddleform)**Blue (2) ENCHANTMENT WHENEVER YOU CAST A NONCREATURE SPELL, YOU MAY HAVE RIDDLEFORM BECOME A 3/3 SPHINX CREATURE WITH FLYING IN ADDITION TO ITS OTHER TYPES UNTIL END OF TURN.**  **Blue: SCRY 1. (LOOK AT THE TOP CARD OF YOUR LIBRARY. YOU MAY PUT THAT CARD ON THE BOTTOM OF YOUR LIBRARY.)** |  | |  | [**RITE OF BELZENLOK**](https://magicarena.fandom.com/wiki/Rite_of_Belzenlok)**BlackBlack (4) ENCHANTMENT — SAGA (AS THIS SAGA ENTERS AND AFTER YOUR DRAW STEP, ADD A LORE COUNTER. SACRIFICE AFTER III.)**  **I, II — CREATE TWO 0/1 BLACK CLERIC CREATURE TOKENS. III — CREATE A 6/6 BLACK DEMON CREATURE TOKEN WITH FLYING, TRAMPLE, AND "AT THE BEGINNING OF YOUR UPKEEP, SACRIFICE ANOTHER CREATURE. IF YOU CAN'T, THIS CREATURE DEALS 6 DAMAGE TO YOU."** |  | |  | [**RIVER'S FAVOR**](https://magicarena.fandom.com/wiki/River%27s_Favor)**Blue (1) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE GETS +1/+1.** |  | |  | [**ROUSING READ**](https://magicarena.fandom.com/wiki/Rousing_Read)**Blue (3) ENCHANTMENT — AURA ENCHANT CREATURE**  **WHEN ROUSING READ ENTERS THE BATTLEFIELD, DRAW TWO CARDS, THEN DISCARD A CARD. ENCHANTED CREATURE GETS +1/+1 AND HAS FLYING.** |  | |  | [**RULE OF LAW**](https://magicarena.fandom.com/wiki/Rule_of_Law)**White (3) ENCHANTMENT EACH PLAYER CAN'T CAST MORE THAN ONE SPELL EACH TURN.** |  | |  | [**RUNED HALO**](https://magicarena.fandom.com/wiki/Runed_Halo)**WhiteWhite (2) ENCHANTMENT AS RUNED HALO ENTERS THE BATTLEFIELD, CHOOSE A CARD NAME.**  **YOU HAVE PROTECTION FROM THE CHOSEN CARD NAME. (YOU CAN'T BE TARGETED, DEALT DAMAGE, OR ENCHANTED BY ANYTHING WITH THAT NAME.)** |  | |  | [**SANCTUARY LOCKDOWN**](https://magicarena.fandom.com/wiki/Sanctuary_Lockdown)**White (3) ENCHANTMENT HUMANS YOU CONTROL GET +1/+1.**  **, TAP TWO UNTAPPED HUMANS YOU CONTROL: TAP TARGET CREATURE AN OPPONENT CONTROLS.** |  | |  | [**SANCTUM OF ALL**](https://magicarena.fandom.com/wiki/Sanctum_of_All)**WhiteBlueBlackRedGreen (5) LEGENDARY ENCHANTMENT — SHRINE AT THE BEGINNING OF YOUR UPKEEP, YOU MAY SEARCH YOUR LIBRARY AND/OR GRAVEYARD FOR A SHRINE CARD AND PUT IT ONTO THE BATTLEFIELD. IF YOU SEARCH YOUR LIBRARY THIS WAY, SHUFFLE IT.**  **IF AN ABILITY OF ANOTHER SHRINE YOU CONTROL TRIGGERS WHILE YOU CONTROL SIX OR MORE SHRINES, THAT ABILITY TRIGGERS AN ADDITIONAL TIME.** |  | |  | [**SANCTUM OF CALM WATERS**](https://magicarena.fandom.com/wiki/Sanctum_of_Calm_Waters)**Blue (4) LEGENDARY ENCHANTMENT — SHRINE AT THE BEGINNING OF YOUR PRECOMBAT MAIN PHASE, YOU MAY DRAW X CARDS, WHERE X IS THE NUMBER OF SHRINES YOU CONTROL. IF YOU DO, DISCARD A CARD.** |  | |  | [**SANCTUM OF FRUITFUL HARVEST**](https://magicarena.fandom.com/wiki/Sanctum_of_Fruitful_Harvest)**Green (3) LEGENDARY ENCHANTMENT — SHRINE AT THE BEGINNING OF YOUR PRECOMBAT MAIN PHASE, ADD X MANA OF ANY ONE COLOR, WHERE X IS THE NUMBER OF SHRINES YOU CONTROL.** |  | |  | [**SANCTUM OF SHATTERED HEIGHTS**](https://magicarena.fandom.com/wiki/Sanctum_of_Shattered_Heights)**Red (3) LEGENDARY ENCHANTMENT — SHRINE , DISCARD A LAND CARD OR SHRINE CARD: SANCTUM OF SHATTERED HEIGHTS DEALS X DAMAGE TO TARGET CREATURE OR PLANESWALKER, WHERE X IS THE NUMBER OF SHRINES YOU CONTROL.** |  | |  | [**SANCTUM OF STONE FANGS**](https://magicarena.fandom.com/wiki/Sanctum_of_Stone_Fangs)**Black (2) LEGENDARY ENCHANTMENT — SHRINE AT THE BEGINNING OF YOUR PRECOMBAT MAIN PHASE, EACH OPPONENT LOSES X LIFE AND YOU GAIN X LIFE, WHERE X IS THE NUMBER OF SHRINES YOU CONTROL.** |  | |  | [**SANCTUM OF TRANQUIL LIGHT**](https://magicarena.fandom.com/wiki/Sanctum_of_Tranquil_Light)**White (1) LEGENDARY ENCHANTMENT — SHRINE White: TAP TARGET CREATURE. THIS ABILITY COSTS  LESS TO ACTIVATE FOR EACH SHRINE YOU CONTROL.** |  | |  | [**SARKHAN'S UNSEALING**](https://magicarena.fandom.com/wiki/Sarkhan%27s_Unsealing)**Red (4) ENCHANTMENT WHENEVER YOU CAST A CREATURE SPELL WITH POWER 4, 5, OR 6, SARKHAN'S UNSEALING DEALS 4 DAMAGE TO ANY TARGET.**  **WHENEVER YOU CAST A CREATURE SPELL WITH POWER 7 OR GREATER, SARKHAN'S UNSEALING DEALS 4 DAMAGE TO EACH OPPONENT AND EACH CREATURE AND PLANESWALKER THEY CONTROL.** |  | |  | [**SEA LEGS**](https://magicarena.fandom.com/wiki/Sea_Legs)**Blue (1) ENCHANTMENT — AURA FLASH**  **ENCHANT CREATURE ENCHANTED CREATURE GETS +0/+2 AS LONG AS IT'S A PIRATE. OTHERWISE, IT GETS -2/-0.** |  | |  | [**SEAL AWAY**](https://magicarena.fandom.com/wiki/Seal_Away)**White (2) ENCHANTMENT FLASH**  **WHEN SEAL AWAY ENTERS THE BATTLEFIELD, EXILE TARGET TAPPED CREATURE AN OPPONENT CONTROLS UNTIL SEAL AWAY LEAVES THE BATTLEFIELD.** |  | |  | [**SEARCH FOR AZCANTA**](https://magicarena.fandom.com/wiki/Search_for_Azcanta)**Blue (2) LEGENDARY ENCHANTMENT AT THE BEGINNING OF YOUR UPKEEP, LOOK AT THE TOP CARD OF YOUR LIBRARY. YOU MAY PUT IT INTO YOUR GRAVEYARD. THEN IF YOU HAVE SEVEN OR MORE CARDS IN YOUR GRAVEYARD, YOU MAY TRANSFORM SEARCH FOR AZCANTA.** |  | |  | [**SEASON OF GROWTH**](https://magicarena.fandom.com/wiki/Season_of_Growth)**Green (2) ENCHANTMENT WHENEVER A CREATURE ENTERS THE BATTLEFIELD UNDER YOUR CONTROL, SCRY 1. (LOOK AT THE TOP CARD OF YOUR LIBRARY. YOU MAY PUT THAT CARD ON THE BOTTOM OF YOUR LIBRARY.)**  **WHENEVER YOU CAST A SPELL THAT TARGETS A CREATURE YOU CONTROL, DRAW A CARD.** |  | |  | [**SEE RED**](https://magicarena.fandom.com/wiki/See_Red)**Red (2) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE GETS +2/+1 AND HAS FIRST STRIKE. AT THE BEGINNING OF YOUR END STEP, IF YOU DIDN'T ATTACK WITH A CREATURE THIS TURN, SACRIFICE SEE RED.** |  | |  | [**SENTINEL'S EYES**](https://magicarena.fandom.com/wiki/Sentinel%27s_Eyes)**White (1) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE GETS +1/+1 AND HAS VIGILANCE. ESCAPE—White, EXILE TWO OTHER CARDS FROM YOUR GRAVEYARD. (YOU MAY CAST THIS CARD FROM YOUR GRAVEYARD FOR ITS ESCAPE COST.)** |  | |  | [**SENTINEL'S MARK**](https://magicarena.fandom.com/wiki/Sentinel%27s_Mark)**White (2) ENCHANTMENT — AURA FLASH**  **ENCHANT CREATURE ENCHANTED CREATURE GETS +1/+2 AND HAS VIGILANCE. ADDENDUM — WHEN SENTINEL'S MARK ENTERS THE BATTLEFIELD, IF YOU CAST IT DURING YOUR MAIN PHASE, ENCHANTED CREATURE GAINS LIFELINK UNTIL END OF TURN.** |  | |  | [**SERPENT OF YAWNING DEPTHS**](https://magicarena.fandom.com/wiki/Serpent_of_Yawning_Depths)**BlueBlue (6) ENCHANTMENT CREATURE — SERPENT (6/6) KRAKENS, LEVIATHANS, OCTOPUSES, AND SERPENTS YOU CONTROL CAN'T BE BLOCKED EXCEPT BY KRAKENS, LEVIATHANS, OCTOPUSES, AND SERPENTS.** |  | |  | [**SETESSAN TRAINING**](https://magicarena.fandom.com/wiki/Setessan_Training)**Green (2) ENCHANTMENT — AURA ENCHANT CREATURE YOU CONTROL**  **WHEN SETESSAN TRAINING ENTERS THE BATTLEFIELD, DRAW A CARD. ENCHANTED CREATURE GETS +1/+0 AND HAS TRAMPLE. (IT CAN DEAL EXCESS COMBAT DAMAGE TO THE PLAYER OR PLANESWALKER IT'S ATTACKING.)** |  | |  | [**SHAPERS' SANCTUARY**](https://magicarena.fandom.com/wiki/Shapers%27_Sanctuary)**Green (1) ENCHANTMENT WHENEVER A CREATURE YOU CONTROL BECOMES THE TARGET OF A SPELL OR ABILITY AN OPPONENT CONTROLS, YOU MAY DRAW A CARD.** |  | |  | [**SHARK TYPHOON**](https://magicarena.fandom.com/wiki/Shark_Typhoon)**Blue (6) ENCHANTMENT WHENEVER YOU CAST A NONCREATURE SPELL, CREATE AN X/X BLUE SHARK CREATURE TOKEN WITH FLYING, WHERE X IS THAT SPELL'S CONVERTED MANA COST.**  **CYCLING Blue (Blue, DISCARD THIS CARD: DRAW A CARD.) WHEN YOU CYCLE SHARK TYPHOON, CREATE AN X/X BLUE SHARK CREATURE TOKEN WITH FLYING.** |  | |  | [**SHIMMERWING CHIMERA**](https://magicarena.fandom.com/wiki/Shimmerwing_Chimera)**Blue (4) ENCHANTMENT CREATURE — CHIMERA (3/2) FLYING**  **AT THE BEGINNING OF YOUR UPKEEP, RETURN UP TO ONE OTHER TARGET ENCHANTMENT YOU CONTROL TO ITS OWNER'S HAND.** |  | |  | [**SIGIL OF THE EMPTY THRONE**](https://magicarena.fandom.com/wiki/Sigil_of_the_Empty_Throne)**WhiteWhite (5) ENCHANTMENT WHENEVER YOU CAST AN ENCHANTMENT SPELL, CREATE A 4/4 WHITE ANGEL CREATURE TOKEN WITH FLYING.** |  | |  | [**SIMIC ASCENDANCY**](https://magicarena.fandom.com/wiki/Simic_Ascendancy)**GreenBlue (2) ENCHANTMENT GreenBlue: PUT A +1/+1 COUNTER ON TARGET CREATURE YOU CONTROL.**  **WHENEVER ONE OR MORE +1/+1 COUNTERS ARE PUT ON A CREATURE YOU CONTROL, PUT THAT MANY GROWTH COUNTERS ON SIMIC ASCENDANCY. AT THE BEGINNING OF YOUR UPKEEP, IF SIMIC ASCENDANCY HAS TWENTY OR MORE GROWTH COUNTERS ON IT, YOU WIN THE GAME.** |  | |  | [**SKOLA GROVEDANCER**](https://magicarena.fandom.com/wiki/Skola_Grovedancer)**Green (2) ENCHANTMENT CREATURE — SATYR DRUID (2/2) WHENEVER A LAND CARD IS PUT INTO YOUR GRAVEYARD FROM ANYWHERE, YOU GAIN 1 LIFE.**  **Green: MILL A CARD.** |  | |  | [**SKY TETHER**](https://magicarena.fandom.com/wiki/Sky_Tether)**White (1) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE HAS DEFENDER AND LOSES FLYING.** |  | |  | [**SLEEP PARALYSIS**](https://magicarena.fandom.com/wiki/Sleep_Paralysis)**Blue (4) ENCHANTMENT — AURA ENCHANT CREATURE**  **WHEN SLEEP PARALYSIS ENTERS THE BATTLEFIELD, TAP ENCHANTED CREATURE. ENCHANTED CREATURE DOESN'T UNTAP DURING ITS CONTROLLER'S UNTAP STEP.** |  | |  | [**SLIMEBIND**](https://magicarena.fandom.com/wiki/Slimebind)**Blue (2) ENCHANTMENT — AURA FLASH**  **ENCHANT CREATURE ENCHANTED CREATURE GETS -4/-0.** |  | |  | [**SMOTHERING TITHE**](https://magicarena.fandom.com/wiki/Smothering_Tithe)**White (4) ENCHANTMENT WHENEVER AN OPPONENT DRAWS A CARD, THAT PLAYER MAY PAY . IF THE PLAYER DOESN'T, YOU CREATE A TREASURE TOKEN. (IT'S AN ARTIFACT WITH "Tap, SACRIFICE THIS ARTIFACT: ADD ONE MANA OF ANY COLOR.")** |  | |  | [**SO TINY**](https://magicarena.fandom.com/wiki/So_Tiny)**Blue (1) ENCHANTMENT — AURA FLASH**  **ENCHANT CREATURE ENCHANTED CREATURE GETS -2/-0. IT GETS -6/-0 INSTEAD AS LONG AS ITS CONTROLLER HAS SEVEN OR MORE CARDS IN THEIR GRAVEYARD.** |  | |  | [**SOLID FOOTING**](https://magicarena.fandom.com/wiki/Solid_Footing)**White (1) ENCHANTMENT — AURA FLASH**  **ENCHANT CREATURE ENCHANTED CREATURE GETS +1/+1. AS LONG AS ENCHANTED CREATURE HAS VIGILANCE, IT ASSIGNS COMBAT DAMAGE EQUAL TO ITS TOUGHNESS RATHER THAN ITS POWER.** |  | |  | [**SONG OF CREATION**](https://magicarena.fandom.com/wiki/Song_of_Creation)**GreenBlueRed (4) ENCHANTMENT YOU MAY PLAY AN ADDITIONAL LAND ON EACH OF YOUR TURNS.**  **WHENEVER YOU CAST A SPELL, DRAW TWO CARDS. AT THE BEGINNING OF YOUR END STEP, DISCARD YOUR HAND.** |  | |  | [**SONG OF FREYALISE**](https://magicarena.fandom.com/wiki/Song_of_Freyalise)**Green (2) ENCHANTMENT — SAGA (AS THIS SAGA ENTERS AND AFTER YOUR DRAW STEP, ADD A LORE COUNTER. SACRIFICE AFTER III.)**  **I, II — UNTIL YOUR NEXT TURN, CREATURES YOU CONTROL GAIN "Tap: ADD ONE MANA OF ANY COLOR." III — PUT A +1/+1 COUNTER ON EACH CREATURE YOU CONTROL. THOSE CREATURES GAIN VIGILANCE, TRAMPLE, AND INDESTRUCTIBLE UNTIL END OF TURN.** |  | |  | [**SOULREAPER OF MOGIS**](https://magicarena.fandom.com/wiki/Soulreaper_of_Mogis)**Black (3) ENCHANTMENT CREATURE — MINOTAUR SHAMAN (2/3) Black, SACRIFICE A CREATURE: DRAW A CARD.** |  | |  | [**SQUIRE'S DEVOTION**](https://magicarena.fandom.com/wiki/Squire%27s_Devotion)**White (3) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE GETS +1/+1 AND HAS LIFELINK. WHEN SQUIRE'S DEVOTION ENTERS THE BATTLEFIELD, CREATE A 1/1 WHITE VAMPIRE CREATURE TOKEN WITH LIFELINK.** |  | |  | [**STAB WOUND**](https://magicarena.fandom.com/wiki/Stab_Wound)**Black (3) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE GETS -2/-2. AT THE BEGINNING OF THE UPKEEP OF ENCHANTED CREATURE'S CONTROLLER, THAT PLAYER LOSES 2 LIFE.** |  | |  | [**STAGGERING INSIGHT**](https://magicarena.fandom.com/wiki/Staggering_Insight)**WhiteBlue (2) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE GETS +1/+1 AND HAS LIFELINK AND "WHENEVER THIS CREATURE DEALS COMBAT DAMAGE TO A PLAYER, DRAW A CARD."** |  | |  | [**STARLIT MANTLE**](https://magicarena.fandom.com/wiki/Starlit_Mantle)**Blue (2) ENCHANTMENT — AURA FLASH**  **ENCHANT CREATURE YOU CONTROL WHEN STARLIT MANTLE ENTERS THE BATTLEFIELD, ENCHANTED CREATURE GAINS HEXPROOF UNTIL END OF TURN. (IT CAN'T BE THE TARGET OF SPELLS OR ABILITIES YOUR OPPONENTS CONTROL.) ENCHANTED CREATURE GETS +1/+1.** |  | |  | [**STINGING LIONFISH**](https://magicarena.fandom.com/wiki/Stinging_Lionfish)**Blue (2) ENCHANTMENT CREATURE — FISH (2/1) WHENEVER YOU CAST YOUR FIRST SPELL DURING EACH OPPONENT'S TURN, YOU MAY TAP OR UNTAP TARGET NONLAND PERMANENT.** |  | |  | [**STORM THE VAULT**](https://magicarena.fandom.com/wiki/Storm_the_Vault)**BlueRed (4) LEGENDARY ENCHANTMENT WHENEVER ONE OR MORE CREATURES YOU CONTROL DEAL COMBAT DAMAGE TO A PLAYER, CREATE A TREASURE TOKEN. (IT'S AN ARTIFACT WITH "Tap, SACRIFICE THIS ARTIFACT: ADD ONE MANA OF ANY COLOR.")**  **AT THE BEGINNING OF YOUR END STEP, IF YOU CONTROL FIVE OR MORE ARTIFACTS, TRANSFORM STORM THE VAULT.** |  | |  | [**STREET RIOT**](https://magicarena.fandom.com/wiki/Street_Riot)**Red (5) ENCHANTMENT AS LONG AS IT'S YOUR TURN, CREATURES YOU CONTROL GET +1/+0 AND HAVE TRAMPLE.** |  | |  | [**SUNBIRD'S INVOCATION**](https://magicarena.fandom.com/wiki/Sunbird%27s_Invocation)**Red (6) ENCHANTMENT WHENEVER YOU CAST A SPELL FROM YOUR HAND, REVEAL THE TOP X CARDS OF YOUR LIBRARY, WHERE X IS THAT SPELL'S CONVERTED MANA COST. YOU MAY CAST A SPELL WITH CONVERTED MANA COST X OR LESS FROM AMONG CARDS REVEALED THIS WAY WITHOUT PAYING ITS MANA COST. PUT THE REST ON THE BOTTOM OF YOUR LIBRARY IN A RANDOM ORDER.** |  | |  | [**SWASHBUCKLING**](https://magicarena.fandom.com/wiki/Swashbuckling)**Red (2) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE GETS +2/+2 AND HAS HASTE.** |  | |  | [**TALL AS A BEANSTALK**](https://magicarena.fandom.com/wiki/Tall_as_a_Beanstalk)**Green (4) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE GETS +3/+3, HAS REACH, AND IS A GIANT IN ADDITION TO ITS OTHER TYPES.** |  | |  | [**TALONS OF WILDWOOD**](https://magicarena.fandom.com/wiki/Talons_of_Wildwood)**Green (2) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE GETS +1/+1 AND HAS TRAMPLE. (IT CAN DEAL EXCESS COMBAT DAMAGE TO THE PLAYER OR PLANESWALKER IT'S ATTACKING.) Green: RETURN TALONS OF WILDWOOD FROM YOUR GRAVEYARD TO YOUR HAND.** |  | |  | [**TECTONIC REFORMATION**](https://magicarena.fandom.com/wiki/Tectonic_Reformation)**Red (2) ENCHANTMENT EACH LAND CARD IN YOUR HAND HAS CYCLING Red.**  **CYCLING  (, DISCARD THIS CARD: DRAW A CARD.)** |  | |  | [**TEFERI'S AGELESS INSIGHT**](https://magicarena.fandom.com/wiki/Teferi%27s_Ageless_Insight)**BlueBlue (4) LEGENDARY ENCHANTMENT IF YOU WOULD DRAW A CARD EXCEPT THE FIRST ONE YOU DRAW IN EACH OF YOUR DRAW STEPS, DRAW TWO CARDS INSTEAD.** |  | |  | [**TEFERI'S TUTELAGE**](https://magicarena.fandom.com/wiki/Teferi%27s_Tutelage)**Blue (3) ENCHANTMENT WHEN TEFERI'S TUTELAGE ENTERS THE BATTLEFIELD, DRAW A CARD, THEN DISCARD A CARD.**  **WHENEVER YOU DRAW A CARD, TARGET OPPONENT MILLS TWO CARDS. (THEY PUT THE TOP TWO CARDS OF THEIR LIBRARY INTO THEIR GRAVEYARD.)** |  | |  | [**TEMPERED STEEL**](https://magicarena.fandom.com/wiki/Tempered_Steel)**WhiteWhite (3) ENCHANTMENT ARTIFACT CREATURES YOU CONTROL GET +2/+2.** |  | |  | [**THASSA, DEEP-DWELLING**](https://magicarena.fandom.com/wiki/Thassa,_Deep-Dwelling)**Blue (4) LEGENDARY ENCHANTMENT CREATURE — GOD (6/5) INDESTRUCTIBLE**  **AS LONG AS YOUR DEVOTION TO BLUE IS LESS THAN FIVE, THASSA ISN'T A CREATURE. AT THE BEGINNING OF YOUR END STEP, EXILE UP TO ONE OTHER TARGET CREATURE YOU CONTROL, THEN RETURN THAT CARD TO THE BATTLEFIELD UNDER YOUR CONTROL. Blue: TAP ANOTHER TARGET CREATURE.** |  | |  | [**THE AKROAN WAR**](https://magicarena.fandom.com/wiki/The_Akroan_War)**Red (4) ENCHANTMENT — SAGA (AS THIS SAGA ENTERS AND AFTER YOUR DRAW STEP, ADD A LORE COUNTER. SACRIFICE AFTER III.)**  **I — GAIN CONTROL OF TARGET CREATURE FOR AS LONG AS THE AKROAN WAR REMAINS ON THE BATTLEFIELD. II — UNTIL YOUR NEXT TURN, CREATURES YOUR OPPONENTS CONTROL ATTACK EACH COMBAT IF ABLE. III — EACH TAPPED CREATURE DEALS DAMAGE TO ITSELF EQUAL TO ITS POWER.** |  | |  | [**THE ANTIQUITIES WAR**](https://magicarena.fandom.com/wiki/The_Antiquities_War)**Blue (4) ENCHANTMENT — SAGA (AS THIS SAGA ENTERS AND AFTER YOUR DRAW STEP, ADD A LORE COUNTER. SACRIFICE AFTER III.)**  **I, II — LOOK AT THE TOP FIVE CARDS OF YOUR LIBRARY. YOU MAY REVEAL AN ARTIFACT CARD FROM AMONG THEM AND PUT IT INTO YOUR HAND. PUT THE REST ON THE BOTTOM OF YOUR LIBRARY IN A RANDOM ORDER. III — ARTIFACTS YOU CONTROL BECOME ARTIFACT CREATURES WITH BASE POWER AND TOUGHNESS 5/5 UNTIL END OF TURN.** |  | |  | [**THE BINDING OF THE TITANS**](https://magicarena.fandom.com/wiki/The_Binding_of_the_Titans)**Green (2) ENCHANTMENT — SAGA (AS THIS SAGA ENTERS AND AFTER YOUR DRAW STEP, ADD A LORE COUNTER. SACRIFICE AFTER III.)**  **I — EACH PLAYER MILLS THREE CARDS. II — EXILE UP TO TWO TARGET CARDS FROM GRAVEYARDS. FOR EACH CREATURE CARD EXILED THIS WAY, YOU GAIN 1 LIFE. III — RETURN TARGET CREATURE OR LAND CARD FROM YOUR GRAVEYARD TO YOUR HAND.** |  | |  | [**THE BIRTH OF MELETIS**](https://magicarena.fandom.com/wiki/The_Birth_of_Meletis)**White (2) ENCHANTMENT — SAGA (AS THIS SAGA ENTERS AND AFTER YOUR DRAW STEP, ADD A LORE COUNTER. SACRIFICE AFTER III.)**  **I — SEARCH YOUR LIBRARY FOR A BASIC PLAINS CARD, REVEAL IT, PUT IT INTO YOUR HAND, THEN SHUFFLE YOUR LIBRARY. II — CREATE A 0/4 COLORLESS WALL ARTIFACT CREATURE TOKEN WITH DEFENDER. III — YOU GAIN 2 LIFE.** |  | |  | [**THE ELDEST REBORN**](https://magicarena.fandom.com/wiki/The_Eldest_Reborn)**Black (5) ENCHANTMENT — SAGA (AS THIS SAGA ENTERS AND AFTER YOUR DRAW STEP, ADD A LORE COUNTER. SACRIFICE AFTER III.)**  **I — EACH OPPONENT SACRIFICES A CREATURE OR PLANESWALKER. II — EACH OPPONENT DISCARDS A CARD. III — PUT TARGET CREATURE OR PLANESWALKER CARD FROM A GRAVEYARD ONTO THE BATTLEFIELD UNDER YOUR CONTROL.** |  | |  | [**THE FIRST ERUPTION**](https://magicarena.fandom.com/wiki/The_First_Eruption)**Red (3) ENCHANTMENT — SAGA (AS THIS SAGA ENTERS AND AFTER YOUR DRAW STEP, ADD A LORE COUNTER. SACRIFICE AFTER III.)**  **I — THE FIRST ERUPTION DEALS 1 DAMAGE TO EACH CREATURE WITHOUT FLYING. II — ADD RedRed. III — SACRIFICE A MOUNTAIN. IF YOU DO, THE FIRST ERUPTION DEALS 3 DAMAGE TO EACH CREATURE.** |  | |  | [**THE FIRST IROAN GAMES**](https://magicarena.fandom.com/wiki/The_First_Iroan_Games)**Green (3) ENCHANTMENT — SAGA (AS THIS SAGA ENTERS AND AFTER YOUR DRAW STEP, ADD A LORE COUNTER. SACRIFICE AFTER IV.)**  **I — CREATE A 1/1 WHITE HUMAN SOLDIER CREATURE TOKEN. II — PUT THREE +1/+1 COUNTERS ON TARGET CREATURE YOU CONTROL. III — IF YOU CONTROL A CREATURE WITH POWER 4 OR GREATER, DRAW TWO CARDS. IV — CREATE A GOLD TOKEN. (IT'S AN ARTIFACT WITH "SACRIFICE THIS ARTIFACT: ADD ONE MANA OF ANY COLOR.")** |  | |  | [**THE FLAME OF KELD**](https://magicarena.fandom.com/wiki/The_Flame_of_Keld)**Red (2) ENCHANTMENT — SAGA (AS THIS SAGA ENTERS AND AFTER YOUR DRAW STEP, ADD A LORE COUNTER. SACRIFICE AFTER III.)**  **I — DISCARD YOUR HAND. II — DRAW TWO CARDS. III — IF A RED SOURCE YOU CONTROL WOULD DEAL DAMAGE TO A PERMANENT OR PLAYER THIS TURN, IT DEALS THAT MUCH DAMAGE PLUS 2 TO THAT PERMANENT OR PLAYER INSTEAD.** |  | |  | [**THE MENDING OF DOMINARIA**](https://magicarena.fandom.com/wiki/The_Mending_of_Dominaria)**GreenGreen (5) ENCHANTMENT — SAGA (AS THIS SAGA ENTERS AND AFTER YOUR DRAW STEP, ADD A LORE COUNTER. SACRIFICE AFTER III.)**  **I, II — MILL TWO CARDS, THEN YOU MAY RETURN A CREATURE CARD FROM YOUR GRAVEYARD TO YOUR HAND. III — RETURN ALL LAND CARDS FROM YOUR GRAVEYARD TO THE BATTLEFIELD, THEN SHUFFLE YOUR GRAVEYARD INTO YOUR LIBRARY.** |  | |  | [**THE MIRARI CONJECTURE**](https://magicarena.fandom.com/wiki/The_Mirari_Conjecture)**Blue (5) ENCHANTMENT — SAGA (AS THIS SAGA ENTERS AND AFTER YOUR DRAW STEP, ADD A LORE COUNTER. SACRIFICE AFTER III.)**  **I — RETURN TARGET INSTANT CARD FROM YOUR GRAVEYARD TO YOUR HAND. II — RETURN TARGET SORCERY CARD FROM YOUR GRAVEYARD TO YOUR HAND. III — UNTIL END OF TURN, WHENEVER YOU CAST AN INSTANT OR SORCERY SPELL, COPY IT. YOU MAY CHOOSE NEW TARGETS FOR THE COPY.** |  | |  | [**THE TRIUMPH OF ANAX**](https://magicarena.fandom.com/wiki/The_Triumph_of_Anax)**Red (3) ENCHANTMENT — SAGA (AS THIS SAGA ENTERS AND AFTER YOUR DRAW STEP, ADD A LORE COUNTER. SACRIFICE AFTER IV.)**  **I, II, III — UNTIL END OF TURN, TARGET CREATURE GAINS TRAMPLE AND GETS +X/+0, WHERE X IS THE NUMBER OF LORE COUNTERS ON THE TRIUMPH OF ANAX. IV — TARGET CREATURE YOU CONTROL FIGHTS UP TO ONE TARGET CREATURE YOU DON'T CONTROL. (EACH DEALS DAMAGE EQUAL TO ITS POWER TO THE OTHER.)** |  | |  | [**THEATER OF HORRORS**](https://magicarena.fandom.com/wiki/Theater_of_Horrors)**BlackRed (3) ENCHANTMENT AT THE BEGINNING OF YOUR UPKEEP, EXILE THE TOP CARD OF YOUR LIBRARY.**  **DURING YOUR TURN, IF AN OPPONENT LOST LIFE THIS TURN, YOU MAY PLAY LANDS AND CAST SPELLS FROM AMONG CARDS EXILED WITH THEATER OF HORRORS. Red: THEATER OF HORRORS DEALS 1 DAMAGE TO TARGET OPPONENT OR PLANESWALKER.** |  | |  | [**THOUSAND-YEAR STORM**](https://magicarena.fandom.com/wiki/Thousand-Year_Storm)**BlueRed (6) ENCHANTMENT WHENEVER YOU CAST AN INSTANT OR SORCERY SPELL, COPY IT FOR EACH OTHER INSTANT AND SORCERY SPELL YOU'VE CAST BEFORE IT THIS TURN. YOU MAY CHOOSE NEW TARGETS FOR THE COPIES.** |  | |  | [**TILONALLI'S CROWN**](https://magicarena.fandom.com/wiki/Tilonalli%27s_Crown)**Red (2) ENCHANTMENT — AURA ENCHANT CREATURE**  **WHEN TILONALLI'S CROWN ENTERS THE BATTLEFIELD, IT DEALS 1 DAMAGE TO ENCHANTED CREATURE. ENCHANTED CREATURE GETS +3/+0 AND HAS TRAMPLE.** |  | |  | [**TIME OF ICE**](https://magicarena.fandom.com/wiki/Time_of_Ice)**Blue (4) ENCHANTMENT — SAGA (AS THIS SAGA ENTERS AND AFTER YOUR DRAW STEP, ADD A LORE COUNTER. SACRIFICE AFTER III.)**  **I, II — TAP TARGET CREATURE AN OPPONENT CONTROLS. IT DOESN'T UNTAP DURING ITS CONTROLLER'S UNTAP STEP FOR AS LONG AS YOU CONTROL TIME OF ICE. III — RETURN ALL TAPPED CREATURES TO THEIR OWNERS' HANDS.** |  | |  | [**TITANS' NEST**](https://magicarena.fandom.com/wiki/Titans%27_Nest)**BlackGreenBlue (4) ENCHANTMENT AT THE BEGINNING OF YOUR UPKEEP, LOOK AT THE TOP CARD OF YOUR LIBRARY. YOU MAY PUT THAT CARD INTO YOUR GRAVEYARD.**  **EXILE A CARD FROM YOUR GRAVEYARD: ADD . SPEND THIS MANA ONLY TO CAST A COLORED SPELL WITHOUT  IN ITS MANA COST.** |  | |  | [**TRAIL OF CRUMBS**](https://magicarena.fandom.com/wiki/Trail_of_Crumbs)**Green (2) ENCHANTMENT WHEN TRAIL OF CRUMBS ENTERS THE BATTLEFIELD, CREATE A FOOD TOKEN. (IT'S AN ARTIFACT WITH ", Tap, SACRIFICE THIS ARTIFACT: YOU GAIN 3 LIFE.")**  **WHENEVER YOU SACRIFICE A FOOD, YOU MAY PAY . IF YOU DO, LOOK AT THE TOP TWO CARDS OF YOUR LIBRARY. YOU MAY REVEAL A PERMANENT CARD FROM AMONG THEM AND PUT IT INTO YOUR HAND. PUT THE REST ON THE BOTTOM OF YOUR LIBRARY IN ANY ORDER.** |  | |  | [**TRANSCENDENT ENVOY**](https://magicarena.fandom.com/wiki/Transcendent_Envoy)**White (2) ENCHANTMENT CREATURE — GRIFFIN (1/2) FLYING**  **AURA SPELLS YOU CAST COST  LESS TO CAST.** |  | |  | [**TRAPPED IN THE TOWER**](https://magicarena.fandom.com/wiki/Trapped_in_the_Tower)**White (2) ENCHANTMENT — AURA ENCHANT CREATURE WITHOUT FLYING**  **ENCHANTED CREATURE CAN'T ATTACK OR BLOCK, AND ITS ACTIVATED ABILITIES CAN'T BE ACTIVATED.** |  | |  | [**TREACHEROUS BLESSING**](https://magicarena.fandom.com/wiki/Treacherous_Blessing)**Black (3) ENCHANTMENT WHEN TREACHEROUS BLESSING ENTERS THE BATTLEFIELD, DRAW THREE CARDS.**  **WHENEVER YOU CAST A SPELL, YOU LOSE 1 LIFE. WHEN TREACHEROUS BLESSING BECOMES THE TARGET OF A SPELL OR ABILITY, SACRIFICE IT.** |  | |  | [**TRIUMPH OF GERRARD**](https://magicarena.fandom.com/wiki/Triumph_of_Gerrard)**White (2) ENCHANTMENT — SAGA (AS THIS SAGA ENTERS AND AFTER YOUR DRAW STEP, ADD A LORE COUNTER. SACRIFICE AFTER III.)**  **I, II — PUT A +1/+1 COUNTER ON TARGET CREATURE YOU CONTROL WITH THE GREATEST POWER. III — TARGET CREATURE YOU CONTROL WITH THE GREATEST POWER GAINS FLYING, FIRST STRIKE, AND LIFELINK UNTIL END OF TURN.** |  | |  | [**TROVE OF TEMPTATION**](https://magicarena.fandom.com/wiki/Trove_of_Temptation)**Red (4) ENCHANTMENT EACH OPPONENT MUST ATTACK YOU OR A PLANESWALKER YOU CONTROL WITH AT LEAST ONE CREATURE EACH COMBAT IF ABLE.**  **AT THE BEGINNING OF YOUR END STEP, CREATE A TREASURE TOKEN. (IT'S AN ARTIFACT WITH "Tap, SACRIFICE THIS ARTIFACT: ADD ONE MANA OF ANY COLOR.")** |  | |  | [**TYMARET CALLS THE DEAD**](https://magicarena.fandom.com/wiki/Tymaret_Calls_the_Dead)**Black (3) ENCHANTMENT — SAGA (AS THIS SAGA ENTERS AND AFTER YOUR DRAW STEP, ADD A LORE COUNTER. SACRIFICE AFTER III.)**  **I, II — MILL THREE CARDS. THEN YOU MAY EXILE A CREATURE OR ENCHANTMENT CARD FROM YOUR GRAVEYARD. IF YOU DO, CREATE A 2/2 BLACK ZOMBIE CREATURE TOKEN. III — YOU GAIN X LIFE AND SCRY X, WHERE X IS THE NUMBER OF ZOMBIES YOU CONTROL.** |  | |  | [**TYMARET, CHOSEN FROM DEATH**](https://magicarena.fandom.com/wiki/Tymaret,_Chosen_from_Death)**BlackBlack (2) LEGENDARY ENCHANTMENT CREATURE — DEMIGOD (2/\*) TYMARET'S TOUGHNESS IS EQUAL TO YOUR DEVOTION TO BLACK. (EACH Black IN THE MANA COSTS OF PERMANENTS YOU CONTROL COUNTS TOWARD YOUR DEVOTION TO BLACK.)**  **Black: EXILE UP TO TWO TARGET CARDS FROM GRAVEYARDS. YOU GAIN 1 LIFE FOR EACH CREATURE CARD EXILED THIS WAY.** |  | |  | [**UNDERWORLD BREACH**](https://magicarena.fandom.com/wiki/Underworld_Breach)**Red (2) ENCHANTMENT EACH NONLAND CARD IN YOUR GRAVEYARD HAS ESCAPE. THE ESCAPE COST IS EQUAL TO THE CARD'S MANA COST PLUS EXILE THREE OTHER CARDS FROM YOUR GRAVEYARD. (YOU MAY CAST CARDS FROM YOUR GRAVEYARD FOR THEIR ESCAPE COST.)**  **AT THE BEGINNING OF THE END STEP, SACRIFICE UNDERWORLD BREACH.** |  | |  | [**UNDERWORLD DREAMS**](https://magicarena.fandom.com/wiki/Underworld_Dreams)**BlackBlackBlack (3) ENCHANTMENT WHENEVER AN OPPONENT DRAWS A CARD, UNDERWORLD DREAMS DEALS 1 DAMAGE TO THAT PLAYER.** |  | |  | [**UNHOLY INDENTURE**](https://magicarena.fandom.com/wiki/Unholy_Indenture)**Black (3) ENCHANTMENT — AURA ENCHANT CREATURE**  **WHEN ENCHANTED CREATURE DIES, RETURN THAT CARD TO THE BATTLEFIELD UNDER YOUR CONTROL WITH A +1/+1 COUNTER ON IT.** |  | |  | [**UNPREDICTABLE CYCLONE**](https://magicarena.fandom.com/wiki/Unpredictable_Cyclone)**RedRed (5) ENCHANTMENT IF A CYCLING ABILITY OF ANOTHER NONLAND CARD WOULD CAUSE YOU TO DRAW A CARD, INSTEAD EXILE CARDS FROM THE TOP OF YOUR LIBRARY UNTIL YOU EXILE A CARD THAT SHARES A CARD TYPE WITH THE CYCLED CARD. YOU MAY CAST THAT CARD WITHOUT PAYING ITS MANA COST. THEN PUT THE EXILED CARDS THAT WEREN'T CAST THIS WAY ON THE BOTTOM OF YOUR LIBRARY IN A RANDOM ORDER.**  **CYCLING  (, DISCARD THIS CARD: DRAW A CARD.)** |  | |  | [**URBAN UTOPIA**](https://magicarena.fandom.com/wiki/Urban_Utopia)**Green (2) ENCHANTMENT — AURA ENCHANT LAND**  **WHEN URBAN UTOPIA ENTERS THE BATTLEFIELD, DRAW A CARD. ENCHANTED LAND HAS "Tap: ADD ONE MANA OF ANY COLOR."** |  | |  | [**VANCE'S BLASTING CANNONS**](https://magicarena.fandom.com/wiki/Vance%27s_Blasting_Cannons)**Red (4) LEGENDARY ENCHANTMENT AT THE BEGINNING OF YOUR UPKEEP, EXILE THE TOP CARD OF YOUR LIBRARY. IF IT'S A NONLAND CARD, YOU MAY CAST THAT CARD THIS TURN.**  **WHENEVER YOU CAST YOUR THIRD SPELL IN A TURN, YOU MAY TRANSFORM VANCE'S BLASTING CANNONS.** |  | |  | [**VASTWOOD ZENDIKON**](https://magicarena.fandom.com/wiki/Vastwood_Zendikon)**Green (5) ENCHANTMENT — AURA ENCHANT LAND**  **ENCHANTED LAND IS A 6/4 GREEN ELEMENTAL CREATURE. IT'S STILL A LAND. WHEN ENCHANTED LAND DIES, RETURN THAT CARD TO ITS OWNER'S HAND.** |  | |  | [**VERDANT EMBRACE**](https://magicarena.fandom.com/wiki/Verdant_Embrace)**GreenGreen (5) ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE GETS +3/+3 AND HAS "AT THE BEGINNING OF EACH UPKEEP, CREATE A 1/1 GREEN SAPROLING CREATURE TOKEN."** |  | |  | [**VERITY CIRCLE**](https://magicarena.fandom.com/wiki/Verity_Circle)**Blue (3) ENCHANTMENT WHENEVER A CREATURE AN OPPONENT CONTROLS BECOMES TAPPED, IF IT ISN'T BEING DECLARED AS AN ATTACKER, YOU MAY DRAW A CARD.**  **Blue: TAP TARGET CREATURE WITHOUT FLYING.** |  | |  | [**VIRULENT PLAGUE**](https://magicarena.fandom.com/wiki/Virulent_Plague)**Black (3) ENCHANTMENT CREATURE TOKENS GET -2/-2.** |  | |  | [**WARBRIAR BLESSING**](https://magicarena.fandom.com/wiki/Warbriar_Blessing)**Green (2) ENCHANTMENT — AURA ENCHANT CREATURE YOU CONTROL**  **WHEN WARBRIAR BLESSING ENTERS THE BATTLEFIELD, ENCHANTED CREATURE FIGHTS UP TO ONE TARGET CREATURE YOU DON'T CONTROL. (EACH DEALS DAMAGE EQUAL TO ITS POWER TO THE OTHER.) ENCHANTED CREATURE GETS +0/+2.** |  | |  | [**WASTE NOT**](https://magicarena.fandom.com/wiki/Waste_Not)**Black (2) ENCHANTMENT WHENEVER AN OPPONENT DISCARDS A CREATURE CARD, CREATE A 2/2 BLACK ZOMBIE CREATURE TOKEN.**  **WHENEVER AN OPPONENT DISCARDS A LAND CARD, ADD BlackBlack. WHENEVER AN OPPONENT DISCARDS A NONCREATURE, NONLAND CARD, DRAW A CARD.** |  | |  | [**WATERKNOT**](https://magicarena.fandom.com/wiki/Waterknot)**BlueBlue (3) ENCHANTMENT — AURA ENCHANT CREATURE**  **WHEN WATERKNOT ENTERS THE BATTLEFIELD, TAP ENCHANTED CREATURE. ENCHANTED CREATURE DOESN'T UNTAP DURING ITS CONTROLLER'S UNTAP STEP.** |  | |  | [**WAVEBREAK HIPPOCAMP**](https://magicarena.fandom.com/wiki/Wavebreak_Hippocamp)**Blue (3) ENCHANTMENT CREATURE — HORSE FISH (2/2) WHENEVER YOU CAST YOUR FIRST SPELL DURING EACH OPPONENT'S TURN, DRAW A CARD.** |  | |  | [**WEAPONIZE THE MONSTERS**](https://magicarena.fandom.com/wiki/Weaponize_the_Monsters)**Red (1) ENCHANTMENT , SACRIFICE A CREATURE: WEAPONIZE THE MONSTERS DEALS 2 DAMAGE TO ANY TARGET.** |  | |  | [**WHIRLWIND OF THOUGHT**](https://magicarena.fandom.com/wiki/Whirlwind_of_Thought)**BlueRedWhite (4) ENCHANTMENT WHENEVER YOU CAST A NONCREATURE SPELL, DRAW A CARD.** |  | |  | [**WILDERNESS RECLAMATION**](https://magicarena.fandom.com/wiki/Wilderness_Reclamation)**Green (4) ENCHANTMENT AT THE BEGINNING OF YOUR END STEP, UNTAP ALL LANDS YOU CONTROL.** |  | |  | [**WITNESS OF TOMORROWS**](https://magicarena.fandom.com/wiki/Witness_of_Tomorrows)**Blue (5) ENCHANTMENT CREATURE — SPHINX (3/4) FLYING**  **Blue: SCRY 1.** |  | |  | [**WOLFKIN BOND**](https://magicarena.fandom.com/wiki/Wolfkin_Bond)**Green (5) ENCHANTMENT — AURA ENCHANT CREATURE**  **WHEN WOLFKIN BOND ENTERS THE BATTLEFIELD, CREATE A 2/2 GREEN WOLF CREATURE TOKEN. ENCHANTED CREATURE GETS +2/+2.** |  | |  | [**WOLFWILLOW HAVEN**](https://magicarena.fandom.com/wiki/Wolfwillow_Haven)**Green (2) ENCHANTMENT — AURA ENCHANT LAND**  **WHENEVER ENCHANTED LAND IS TAPPED FOR MANA, ITS CONTROLLER ADDS AN ADDITIONAL Green. Green, SACRIFICE WOLFWILLOW HAVEN: CREATE A 2/2 GREEN WOLF CREATURE TOKEN. ACTIVATE THIS ABILITY ONLY DURING YOUR TURN.** |  | |  | [**ZENDIKAR'S ROIL**](https://magicarena.fandom.com/wiki/Zendikar%27s_Roil)**GreenGreen (5) ENCHANTMENT WHENEVER A LAND ENTERS THE BATTLEFIELD UNDER YOUR CONTROL, CREATE A 2/2 GREEN ELEMENTAL CREATURE TOKEN.** |  | |  | [**ZEPHYR CHARGE**](https://magicarena.fandom.com/wiki/Zephyr_Charge)**Blue (2) ENCHANTMENT Blue: TARGET CREATURE GAINS FLYING UNTIL END OF TURN.** |  | |  | [**ZOMBIE INFESTATION**](https://magicarena.fandom.com/wiki/Zombie_Infestation)**(2) ENCHANTMENT DISCARD TWO CARDS: CREATE A 2/2 BLACK ZOMBIE CREATURE TOKEN.** |  | |

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| |  |  |  | | --- | --- | --- | | **439 INSTANT MAGIC DECK CARDS** | | | |  | [**ABNORMAL ENDURANCE**](https://magicarena.fandom.com/wiki/Abnormal_Endurance)**Black (2) INSTANT UNTIL END OF TURN, TARGET CREATURE GETS +2/+0 AND GAINS "WHEN THIS CREATURE DIES, RETURN IT TO THE BATTLEFIELD TAPPED UNDER ITS OWNER'S CONTROL."** |  | |  | [**ABSORB**](https://magicarena.fandom.com/wiki/Absorb)**WhiteBlueBlue (3) INSTANT COUNTER TARGET SPELL. YOU GAIN 3 LIFE.** |  | |  | [**ADAMANT WILL**](https://magicarena.fandom.com/wiki/Adamant_Will)**White (2) INSTANT TARGET CREATURE GETS +2/+2 AND GAINS INDESTRUCTIBLE UNTIL END OF TURN. (DAMAGE AND EFFECTS THAT SAY "DESTROY" DON'T DESTROY IT.)** |  | |  | [**ADMIRAL'S ORDER**](https://magicarena.fandom.com/wiki/Admiral%27s_Order)**BlueBlue (3) INSTANT RAID — IF YOU ATTACKED THIS TURN, YOU MAY PAY Blue RATHER THAN PAY THIS SPELL'S MANA COST.**  **COUNTER TARGET SPELL.** |  | |  | [**AEGIS OF THE HEAVENS**](https://magicarena.fandom.com/wiki/Aegis_of_the_Heavens)**White (2) INSTANT TARGET CREATURE GETS +1/+7 UNTIL END OF TURN.** |  | |  | [**AETHER GUST**](https://magicarena.fandom.com/wiki/Aether_Gust)**Blue (2) INSTANT CHOOSE TARGET SPELL OR PERMANENT THAT'S RED OR GREEN. ITS OWNER PUTS IT ON THE TOP OR BOTTOM OF THEIR LIBRARY.** |  | |  | [**AGGRESSIVE URGE**](https://magicarena.fandom.com/wiki/Aggressive_Urge)**Green (2) INSTANT TARGET CREATURE GETS +1/+1 UNTIL END OF TURN.**  **DRAW A CARD.** |  | |  | [**ALCHEMIST'S GIFT**](https://magicarena.fandom.com/wiki/Alchemist%27s_Gift)**Black (1) INSTANT TARGET CREATURE GETS +1/+1 AND GAINS YOUR CHOICE OF DEATHTOUCH OR LIFELINK UNTIL END OF TURN. (ANY AMOUNT OF DAMAGE A CREATURE WITH DEATHTOUCH DEALS TO A CREATURE IS ENOUGH TO DESTROY IT. DAMAGE DEALT BY A CREATURE WITH LIFELINK ALSO CAUSES ITS CONTROLLER TO GAIN THAT MUCH LIFE.)** |  | |  | [**ANCIENT ANIMUS**](https://magicarena.fandom.com/wiki/Ancient_Animus)**Green (2) INSTANT PUT A +1/+1 COUNTER ON TARGET CREATURE YOU CONTROL IF IT'S LEGENDARY. THEN IT FIGHTS TARGET CREATURE AN OPPONENT CONTROLS. (EACH DEALS DAMAGE EQUAL TO ITS POWER TO THE OTHER.)** |  | |  | [**ANGELIC ASCENSION**](https://magicarena.fandom.com/wiki/Angelic_Ascension)**White (2) INSTANT EXILE TARGET CREATURE OR PLANESWALKER. ITS CONTROLLER CREATES A 4/4 WHITE ANGEL CREATURE TOKEN WITH FLYING.** |  | |  | [**ANTICIPATE**](https://magicarena.fandom.com/wiki/Anticipate)**Blue (2) INSTANT LOOK AT THE TOP THREE CARDS OF YOUR LIBRARY. PUT ONE OF THEM INTO YOUR HAND AND THE REST ON THE BOTTOM OF YOUR LIBRARY IN ANY ORDER.** |  | |  | [**APPLIED BIOMANCY**](https://magicarena.fandom.com/wiki/Applied_Biomancy)**GreenBlue (2) INSTANT CHOOSE ONE OR BOTH —**  **• TARGET CREATURE GETS +1/+1 UNTIL END OF TURN. • RETURN TARGET CREATURE TO ITS OWNER'S HAND.** |  | |  | [**ARBOR ARMAMENT**](https://magicarena.fandom.com/wiki/Arbor_Armament)**Green (1) INSTANT PUT A +1/+1 COUNTER ON TARGET CREATURE. THAT CREATURE GAINS REACH UNTIL END OF TURN.** |  | |  | [**ARRESTER'S ADMONITION**](https://magicarena.fandom.com/wiki/Arrester%27s_Admonition)**Blue (3) INSTANT RETURN TARGET CREATURE TO ITS OWNER'S HAND.**  **ADDENDUM — IF YOU CAST THIS SPELL DURING YOUR MAIN PHASE, DRAW A CARD.** |  | |  | [**ARRESTER'S ZEAL**](https://magicarena.fandom.com/wiki/Arrester%27s_Zeal)**White (1) INSTANT TARGET CREATURE GETS +2/+2 UNTIL END OF TURN.**  **ADDENDUM — IF YOU CAST THIS SPELL DURING YOUR MAIN PHASE, THAT CREATURE GAINS FLYING UNTIL END OF TURN.** |  | |  | [**ARTFUL TAKEDOWN**](https://magicarena.fandom.com/wiki/Artful_Takedown)**BlueBlack (4) INSTANT CHOOSE ONE OR BOTH —**  **• TAP TARGET CREATURE. • TARGET CREATURE GETS -2/-4 UNTIL END OF TURN.** |  | |  | [**ASSASSIN'S TROPHY**](https://magicarena.fandom.com/wiki/Assassin%27s_Trophy)**BlackGreen (2) INSTANT DESTROY TARGET PERMANENT AN OPPONENT CONTROLS. ITS CONTROLLER MAY SEARCH THEIR LIBRARY FOR A BASIC LAND CARD, PUT IT ONTO THE BATTLEFIELD, THEN SHUFFLE THEIR LIBRARY.** |  | |  | [**ASSEMBLE**](https://magicarena.fandom.com/wiki/Assemble)**GreenWhite (6) INSTANT CREATE THREE 2/2 GREEN AND WHITE ELF KNIGHT CREATURE TOKENS WITH VIGILANCE.** |  | |  | [**ASSURE**](https://magicarena.fandom.com/wiki/Assure)**(2) INSTANT PUT A +1/+1 COUNTER ON TARGET CREATURE. THAT CREATURE GAINS INDESTRUCTIBLE UNTIL END OF TURN.** |  | |  | [**AUGER SPREE**](https://magicarena.fandom.com/wiki/Auger_Spree)**BlackRed (3) INSTANT TARGET CREATURE GETS +4/-4 UNTIL END OF TURN.** |  | |  | [**AWAKENING OF VITU-GHAZI**](https://magicarena.fandom.com/wiki/Awakening_of_Vitu-Ghazi)**GreenGreen (5) INSTANT PUT NINE +1/+1 COUNTERS ON TARGET LAND YOU CONTROL. IT BECOMES A LEGENDARY 0/0 ELEMENTAL CREATURE WITH HASTE NAMED VITU-GHAZI. IT'S STILL A LAND.** |  | |  | [**BACK FOR MORE**](https://magicarena.fandom.com/wiki/Back_for_More)**BlackGreen (6) INSTANT RETURN TARGET CREATURE CARD FROM YOUR GRAVEYARD TO THE BATTLEFIELD. WHEN YOU DO, IT FIGHTS UP TO ONE TARGET CREATURE YOU DON'T CONTROL. (EACH DEALS DAMAGE EQUAL TO ITS POWER TO THE OTHER.)** |  | |  | [**BAKE INTO A PIE**](https://magicarena.fandom.com/wiki/Bake_into_a_Pie)**BlackBlack (4) INSTANT DESTROY TARGET CREATURE. CREATE A FOOD TOKEN. (IT'S AN ARTIFACT WITH ", Tap, SACRIFICE THIS ARTIFACT: YOU GAIN 3 LIFE.")** |  | |  | [**BAND TOGETHER**](https://magicarena.fandom.com/wiki/Band_Together)**Green (3) INSTANT UP TO TWO TARGET CREATURES YOU CONTROL EACH DEAL DAMAGE EQUAL TO THEIR POWER TO ANOTHER TARGET CREATURE.** |  | |  | [**BANISH INTO FABLE**](https://magicarena.fandom.com/wiki/Banish_into_Fable)**WhiteBlue (6) INSTANT WHEN YOU CAST THIS SPELL FROM YOUR HAND, COPY IT IF YOU CONTROL AN ARTIFACT, THEN COPY IT IF YOU CONTROL AN ENCHANTMENT. YOU MAY CHOOSE NEW TARGETS FOR THE COPIES.**  **RETURN TARGET NONLAND PERMANENT TO ITS OWNER'S HAND. YOU CREATE A 2/2 WHITE KNIGHT CREATURE TOKEN WITH VIGILANCE.** |  | |  | [**BARGE IN**](https://magicarena.fandom.com/wiki/Barge_In)**Red (1) INSTANT TARGET ATTACKING CREATURE GETS +2/+2 UNTIL END OF TURN. EACH ATTACKING NON-HUMAN CREATURE GAINS TRAMPLE UNTIL END OF TURN.** |  | |  | [**BARRIER BREACH**](https://magicarena.fandom.com/wiki/Barrier_Breach)**Green (3) INSTANT EXILE UP TO THREE TARGET ENCHANTMENTS.**  **CYCLING  (, DISCARD THIS CARD: DRAW A CARD.)** |  | |  | [**BATTLEFIELD PROMOTION**](https://magicarena.fandom.com/wiki/Battlefield_Promotion)**White (2) INSTANT PUT A +1/+1 COUNTER ON TARGET CREATURE. THAT CREATURE GAINS FIRST STRIKE UNTIL END OF TURN. YOU GAIN 2 LIFE.** |  | |  | [**BEDAZZLE**](https://magicarena.fandom.com/wiki/Bedazzle)**BlackRed (6) INSTANT DESTROY TARGET NONBASIC LAND. BEDAZZLE DEALS 2 DAMAGE TO TARGET OPPONENT OR PLANESWALKER.** |  | |  | [**BEDECK**](https://magicarena.fandom.com/wiki/Bedeck)**(2) INSTANT TARGET CREATURE GETS +3/-3 UNTIL END OF TURN.** |  | |  | [**BEDEVIL**](https://magicarena.fandom.com/wiki/Bedevil)**BlackBlackRed (3) INSTANT DESTROY TARGET ARTIFACT, CREATURE, OR PLANESWALKER.** |  | |  | [**BEFUDDLE**](https://magicarena.fandom.com/wiki/Befuddle)**Blue (3) INSTANT TARGET CREATURE GETS -4/-0 UNTIL END OF TURN.**  **DRAW A CARD.** |  | |  | [**BLADE BANISH**](https://magicarena.fandom.com/wiki/Blade_Banish)**White (4) INSTANT EXILE TARGET CREATURE WITH POWER 4 OR GREATER.** |  | |  | [**BLADEBRAND**](https://magicarena.fandom.com/wiki/Bladebrand)**Black (2) INSTANT TARGET CREATURE GAINS DEATHTOUCH UNTIL END OF TURN. (ANY AMOUNT OF DAMAGE IT DEALS TO A CREATURE IS ENOUGH TO DESTROY IT.)**  **DRAW A CARD.** |  | |  | [**BLAZING HOPE**](https://magicarena.fandom.com/wiki/Blazing_Hope)**White (1) INSTANT EXILE TARGET CREATURE WITH POWER GREATER THAN OR EQUAL TO YOUR LIFE TOTAL.** |  | |  | [**BLESSED LIGHT**](https://magicarena.fandom.com/wiki/Blessed_Light)**White (5) INSTANT EXILE TARGET CREATURE OR ENCHANTMENT.** |  | |  | [**BLESSING OF BELZENLOK**](https://magicarena.fandom.com/wiki/Blessing_of_Belzenlok)**Black (1) INSTANT TARGET CREATURE GETS +2/+1 UNTIL END OF TURN. IF IT'S LEGENDARY, IT ALSO GAINS LIFELINK UNTIL END OF TURN.** |  | |  | [**BLINDBLAST**](https://magicarena.fandom.com/wiki/Blindblast)**Red (3) INSTANT BLINDBLAST DEALS 1 DAMAGE TO TARGET CREATURE. THAT CREATURE CAN'T BLOCK THIS TURN.**  **DRAW A CARD.** |  | |  | [**BLINDING FOG**](https://magicarena.fandom.com/wiki/Blinding_Fog)**Green (3) INSTANT PREVENT ALL DAMAGE THAT WOULD BE DEALT TO CREATURES THIS TURN. CREATURES YOU CONTROL GAIN HEXPROOF UNTIL END OF TURN. (THEY CAN'T BE THE TARGETS OF SPELLS OR ABILITIES YOUR OPPONENTS CONTROL.)** |  | |  | [**BLINK OF AN EYE**](https://magicarena.fandom.com/wiki/Blink_of_an_Eye)**Blue (2) INSTANT KICKER Blue (YOU MAY PAY AN ADDITIONAL Blue AS YOU CAST THIS SPELL.)**  **RETURN TARGET NONLAND PERMANENT TO ITS OWNER'S HAND. IF THIS SPELL WAS KICKED, DRAW A CARD.** |  | |  | [**BLITZ OF THE THUNDER-RAPTOR**](https://magicarena.fandom.com/wiki/Blitz_of_the_Thunder-Raptor)**Red (2) INSTANT BLITZ OF THE THUNDER-RAPTOR DEALS DAMAGE TO TARGET CREATURE OR PLANESWALKER EQUAL TO THE NUMBER OF INSTANT AND SORCERY CARDS IN YOUR GRAVEYARD. IF THAT CREATURE OR PLANESWALKER WOULD DIE THIS TURN, EXILE IT INSTEAD.** |  | |  | [**BLOOD CURDLE**](https://magicarena.fandom.com/wiki/Blood_Curdle)**Black (4) INSTANT DESTROY TARGET CREATURE. PUT A MENACE COUNTER ON A CREATURE YOU CONTROL. (IT CAN'T BE BLOCKED EXCEPT BY TWO OR MORE CREATURES.)** |  | |  | [**BOLT BEND**](https://magicarena.fandom.com/wiki/Bolt_Bend)**Red (4) INSTANT THIS SPELL COSTS  LESS TO CAST IF YOU CONTROL A CREATURE WITH POWER 4 OR GREATER.**  **CHANGE THE TARGET OF TARGET SPELL OR ABILITY WITH A SINGLE TARGET.** |  | |  | [**BOMBARD**](https://magicarena.fandom.com/wiki/Bombard)**Red (3) INSTANT BOMBARD DEALS 4 DAMAGE TO TARGET CREATURE.** |  | |  | [**BONE TO ASH**](https://magicarena.fandom.com/wiki/Bone_to_Ash)**BlueBlue (4) INSTANT COUNTER TARGET CREATURE SPELL.**  **DRAW A CARD.** |  | |  | [**BOULDER RUSH**](https://magicarena.fandom.com/wiki/Boulder_Rush)**Red (1) INSTANT — ADVENTURE TARGET CREATURE GETS +2/+0 UNTIL END OF TURN. (THEN EXILE THIS CARD. YOU MAY CAST THE CREATURE LATER FROM EXILE.)** |  | |  | [**BOUNTY OF MIGHT**](https://magicarena.fandom.com/wiki/Bounty_of_Might)**GreenGreen (6) INSTANT TARGET CREATURE GETS +3/+3 UNTIL END OF TURN.**  **TARGET CREATURE GETS +3/+3 UNTIL END OF TURN. TARGET CREATURE GETS +3/+3 UNTIL END OF TURN.** |  | |  | [**BRIGHT REPRISAL**](https://magicarena.fandom.com/wiki/Bright_Reprisal)**White (5) INSTANT DESTROY TARGET ATTACKING CREATURE.**  **DRAW A CARD.** |  | |  | [**BROUGHT BACK**](https://magicarena.fandom.com/wiki/Brought_Back)**WhiteWhite (2) INSTANT CHOOSE UP TO TWO TARGET PERMANENT CARDS IN YOUR GRAVEYARD THAT WERE PUT THERE FROM THE BATTLEFIELD THIS TURN. RETURN THEM TO THE BATTLEFIELD TAPPED.** |  | |  | [**BUCCANEER'S BRAVADO**](https://magicarena.fandom.com/wiki/Buccaneer%27s_Bravado)**Red (2) INSTANT CHOOSE ONE —**  **• TARGET CREATURE GETS +1/+1 AND GAINS FIRST STRIKE UNTIL END OF TURN. • TARGET PIRATE GETS +1/+1 AND GAINS DOUBLE STRIKE UNTIL END OF TURN.** |  | |  | [**BURN BRIGHT**](https://magicarena.fandom.com/wiki/Burn_Bright)**Red (3) INSTANT CREATURES YOU CONTROL GET +2/+0 UNTIL END OF TURN.** |  | |  | [**CANCEL**](https://magicarena.fandom.com/wiki/Cancel)**BlueBlue (3) INSTANT COUNTER TARGET SPELL.** |  | |  | [**CARNIVAL**](https://magicarena.fandom.com/wiki/Carnival)**(1) INSTANT CARNIVAL DEALS 1 DAMAGE TO TARGET CREATURE OR PLANESWALKER AND 1 DAMAGE TO THAT PERMANENT'S CONTROLLER.** |  | |  | [**CAST DOWN**](https://magicarena.fandom.com/wiki/Cast_Down)**Black (2) INSTANT DESTROY TARGET NONLEGENDARY CREATURE.** |  | |  | [**CHAIN TO MEMORY**](https://magicarena.fandom.com/wiki/Chain_to_Memory)**Blue (1) INSTANT TARGET CREATURE GETS -4/-0 UNTIL END OF TURN. SCRY 2.** |  | |  | [**CHANCE FOR GLORY**](https://magicarena.fandom.com/wiki/Chance_for_Glory)**RedWhite (3) INSTANT CREATURES YOU CONTROL GAIN INDESTRUCTIBLE. TAKE AN EXTRA TURN AFTER THIS ONE. AT THE BEGINNING OF THAT TURN'S END STEP, YOU LOSE THE GAME.** |  | |  | [**CHANDRA'S OUTRAGE**](https://magicarena.fandom.com/wiki/Chandra%27s_Outrage)**RedRed (4) INSTANT CHANDRA'S OUTRAGE DEALS 4 DAMAGE TO TARGET CREATURE AND 2 DAMAGE TO THAT CREATURE'S CONTROLLER.** |  | |  | [**CHANDRA'S PYROHELIX**](https://magicarena.fandom.com/wiki/Chandra%27s_Pyrohelix)**Red (2) INSTANT CHANDRA'S PYROHELIX DEALS 2 DAMAGE DIVIDED AS YOU CHOOSE AMONG ONE OR TWO TARGETS.** |  | |  | [**CHANDRA'S TRIUMPH**](https://magicarena.fandom.com/wiki/Chandra%27s_Triumph)**Red (2) INSTANT CHANDRA'S TRIUMPH DEALS 3 DAMAGE TO TARGET CREATURE OR PLANESWALKER AN OPPONENT CONTROLS. CHANDRA'S TRIUMPH DEALS 5 DAMAGE INSTEAD IF YOU CONTROL A CHANDRA PLANESWALKER.** |  | |  | [**CHANNELED FORCE**](https://magicarena.fandom.com/wiki/Channeled_Force)**BlueRed (4) INSTANT AS AN ADDITIONAL COST TO CAST THIS SPELL, DISCARD X CARDS.**  **TARGET PLAYER DRAWS X CARDS. CHANNELED FORCE DEALS X DAMAGE TO UP TO ONE TARGET CREATURE OR PLANESWALKER.** |  | |  | [**CHARGE**](https://magicarena.fandom.com/wiki/Charge)**White (1) INSTANT CREATURES YOU CONTROL GET +1/+1 UNTIL END OF TURN.** |  | |  | [**CHEMISTER'S INSIGHT**](https://magicarena.fandom.com/wiki/Chemister%27s_Insight)**Blue (4) INSTANT DRAW TWO CARDS.**  **JUMP-START (YOU MAY CAST THIS CARD FROM YOUR GRAVEYARD BY DISCARDING A CARD IN ADDITION TO PAYING ITS OTHER COSTS. THEN EXILE THIS CARD.)** |  | |  | [**CHOP DOWN**](https://magicarena.fandom.com/wiki/Chop_Down)**White (3) INSTANT — ADVENTURE DESTROY TARGET CREATURE WITH POWER 4 OR GREATER. (THEN EXILE THIS CARD. YOU MAY CAST THE CREATURE LATER FROM EXILE.)** |  | |  | [**CLASH OF TITANS**](https://magicarena.fandom.com/wiki/Clash_of_Titans)**RedRed (5) INSTANT TARGET CREATURE FIGHTS ANOTHER TARGET CREATURE. (EACH DEALS DAMAGE EQUAL TO ITS POWER TO THE OTHER.)** |  | |  | [**CLEAR THE STAGE**](https://magicarena.fandom.com/wiki/Clear_the_Stage)**Black (5) INSTANT TARGET CREATURE GETS -3/-3 UNTIL END OF TURN. IF YOU CONTROL A CREATURE WITH POWER 4 OR GREATER, YOU MAY RETURN UP TO ONE TARGET CREATURE CARD FROM YOUR GRAVEYARD TO YOUR HAND.** |  | |  | [**CLING TO DUST**](https://magicarena.fandom.com/wiki/Cling_to_Dust)**Black (1) INSTANT EXILE TARGET CARD FROM A GRAVEYARD. IF IT WAS A CREATURE CARD, YOU GAIN 3 LIFE. OTHERWISE, YOU DRAW A CARD.**  **ESCAPE—Black, EXILE FIVE OTHER CARDS FROM YOUR GRAVEYARD. (YOU MAY CAST THIS CARD FROM YOUR GRAVEYARD FOR ITS ESCAPE COST.)** |  | |  | [**CLOUDSHIFT**](https://magicarena.fandom.com/wiki/Cloudshift)**White (1) INSTANT EXILE TARGET CREATURE YOU CONTROL, THEN RETURN THAT CARD TO THE BATTLEFIELD UNDER YOUR CONTROL.** |  | |  | [**CODE OF CONSTRAINT**](https://magicarena.fandom.com/wiki/Code_of_Constraint)**Blue (3) INSTANT TARGET CREATURE GETS -4/-0 UNTIL END OF TURN.**  **DRAW A CARD. ADDENDUM — IF YOU CAST THIS SPELL DURING YOUR MAIN PHASE, TAP THAT CREATURE AND IT DOESN'T UNTAP DURING ITS CONTROLLER'S NEXT UNTAP STEP.** |  | |  | [**COLLAR THE CULPRIT**](https://magicarena.fandom.com/wiki/Collar_the_Culprit)**White (4) INSTANT DESTROY TARGET CREATURE WITH TOUGHNESS 4 OR GREATER.** |  | |  | [**COLLATERAL DAMAGE**](https://magicarena.fandom.com/wiki/Collateral_Damage)**Red (1) INSTANT AS AN ADDITIONAL COST TO CAST THIS SPELL, SACRIFICE A CREATURE.**  **COLLATERAL DAMAGE DEALS 3 DAMAGE TO ANY TARGET.** |  | |  | [**COLLISION**](https://magicarena.fandom.com/wiki/Collision)**(2) INSTANT COLLISION DEALS 6 DAMAGE TO TARGET CREATURE WITH FLYING.** |  | |  | [**COLOSSUS**](https://magicarena.fandom.com/wiki/Colossus)**RedGreen (2) INSTANT TARGET CREATURE GETS +4/+2 AND GAINS TRAMPLE UNTIL END OF TURN.** |  | |  | [**COMMAND THE STORM**](https://magicarena.fandom.com/wiki/Command_the_Storm)**Red (5) INSTANT COMMAND THE STORM DEALS 5 DAMAGE TO TARGET CREATURE.** |  | |  | [**COMMENCE THE ENDGAME**](https://magicarena.fandom.com/wiki/Commence_the_Endgame)**BlueBlue (6) INSTANT THIS SPELL CAN'T BE COUNTERED.**  **DRAW TWO CARDS, THEN AMASS X, WHERE X IS THE NUMBER OF CARDS IN YOUR HAND. (PUT X +1/+1 COUNTERS ON AN ARMY YOU CONTROL. IF YOU DON'T CONTROL ONE, CREATE A 0/0 BLACK ZOMBIE ARMY CREATURE TOKEN FIRST.)** |  | |  | [**CONFRONT THE ASSAULT**](https://magicarena.fandom.com/wiki/Confront_the_Assault)**White (5) INSTANT CAST THIS SPELL ONLY IF A CREATURE IS ATTACKING YOU.**  **CREATE THREE 1/1 WHITE SPIRIT CREATURE TOKENS WITH FLYING.** |  | |  | [**CONSECRATE**](https://magicarena.fandom.com/wiki/Consecrate)**(2) INSTANT EXILE TARGET CARD FROM A GRAVEYARD.**  **DRAW A CARD.** |  | |  | [**CONVOLUTE**](https://magicarena.fandom.com/wiki/Convolute)**Blue (3) INSTANT COUNTER TARGET SPELL UNLESS ITS CONTROLLER PAYS .** |  | |  | [**COORDINATED CHARGE**](https://magicarena.fandom.com/wiki/Coordinated_Charge)**White (5) INSTANT CREATURES YOU CONTROL GET +2/+1 UNTIL END OF TURN.**  **CYCLING  (, DISCARD THIS CARD: DRAW A CARD.)** |  | |  | [**CORPSE CHURN**](https://magicarena.fandom.com/wiki/Corpse_Churn)**Black (2) INSTANT MILL THREE CARDS, THEN YOU MAY RETURN A CREATURE CARD FROM YOUR GRAVEYARD TO YOUR HAND.** |  | |  | [**COSTLY PLUNDER**](https://magicarena.fandom.com/wiki/Costly_Plunder)**Black (2) INSTANT AS AN ADDITIONAL COST TO CAST THIS SPELL, SACRIFICE AN ARTIFACT OR CREATURE.**  **DRAW TWO CARDS.** |  | |  | [**CRASH THE RAMPARTS**](https://magicarena.fandom.com/wiki/Crash_the_Ramparts)**Green (3) INSTANT TARGET CREATURE GETS +3/+3 AND GAINS TRAMPLE UNTIL END OF TURN.** |  | |  | [**CRUSH CONTRABAND**](https://magicarena.fandom.com/wiki/Crush_Contraband)**White (4) INSTANT CHOOSE ONE OR BOTH —**  **• EXILE TARGET ARTIFACT. • EXILE TARGET ENCHANTMENT.** |  | |  | [**CRUSH DISSENT**](https://magicarena.fandom.com/wiki/Crush_Dissent)**Blue (4) INSTANT COUNTER TARGET SPELL UNLESS ITS CONTROLLER PAYS .**  **AMASS 2. (PUT TWO +1/+1 COUNTERS ON AN ARMY YOU CONTROL. IF YOU DON'T CONTROL ONE, CREATE A 0/0 BLACK ZOMBIE ARMY CREATURE TOKEN FIRST.)** |  | |  | [**CRUSHING CANOPY**](https://magicarena.fandom.com/wiki/Crushing_Canopy)**Green (3) INSTANT CHOOSE ONE —**  **• DESTROY TARGET CREATURE WITH FLYING. • DESTROY TARGET ENCHANTMENT.** |  | |  | [**DANCE WITH DEVILS**](https://magicarena.fandom.com/wiki/Dance_with_Devils)**Red (4) INSTANT CREATE TWO 1/1 RED DEVIL CREATURE TOKENS. THEY HAVE "WHEN THIS CREATURE DIES, IT DEALS 1 DAMAGE TO ANY TARGET."** |  | |  | [**DARK BARGAIN**](https://magicarena.fandom.com/wiki/Dark_Bargain)**Black (4) INSTANT LOOK AT THE TOP THREE CARDS OF YOUR LIBRARY. PUT TWO OF THEM INTO YOUR HAND AND THE OTHER INTO YOUR GRAVEYARD. DARK BARGAIN DEALS 2 DAMAGE TO YOU.** |  | |  | [**DARK NOURISHMENT**](https://magicarena.fandom.com/wiki/Dark_Nourishment)**Black (5) INSTANT DARK NOURISHMENT DEALS 3 DAMAGE TO ANY TARGET. YOU GAIN 3 LIFE.** |  | |  | [**DARK REMEDY**](https://magicarena.fandom.com/wiki/Dark_Remedy)**Black (2) INSTANT TARGET CREATURE GETS +1/+3 UNTIL END OF TURN.** |  | |  | [**DAUNTLESS ONSLAUGHT**](https://magicarena.fandom.com/wiki/Dauntless_Onslaught)**White (3) INSTANT UP TO TWO TARGET CREATURES EACH GET +2/+2 UNTIL END OF TURN.** |  | |  | [**DAZZLING LIGHTS**](https://magicarena.fandom.com/wiki/Dazzling_Lights)**Blue (1) INSTANT TARGET CREATURE GETS -3/-0 UNTIL END OF TURN.**  **SURVEIL 2. (LOOK AT THE TOP TWO CARDS OF YOUR LIBRARY, THEN PUT ANY NUMBER OF THEM INTO YOUR GRAVEYARD AND THE REST ON TOP OF YOUR LIBRARY IN ANY ORDER.)** |  | |  | [**DEATHSPROUT**](https://magicarena.fandom.com/wiki/Deathsprout)**BlackBlackGreen (4) INSTANT DESTROY TARGET CREATURE. SEARCH YOUR LIBRARY FOR A BASIC LAND CARD, PUT IT ONTO THE BATTLEFIELD TAPPED, THEN SHUFFLE YOUR LIBRARY.** |  | |  | [**DEFIANT STRIKE**](https://magicarena.fandom.com/wiki/Defiant_Strike)**White (1) INSTANT TARGET CREATURE GETS +1/+0 UNTIL END OF TURN.**  **DRAW A CARD.** |  | |  | [**DEMYSTIFY**](https://magicarena.fandom.com/wiki/Demystify)**White (1) INSTANT DESTROY TARGET ENCHANTMENT.** |  | |  | [**DENY THE DIVINE**](https://magicarena.fandom.com/wiki/Deny_the_Divine)**Blue (3) INSTANT COUNTER TARGET CREATURE OR ENCHANTMENT SPELL. IF THAT SPELL IS COUNTERED THIS WAY, EXILE IT INSTEAD OF PUTTING IT INTO ITS OWNER'S GRAVEYARD.** |  | |  | [**DEPLOY**](https://magicarena.fandom.com/wiki/Deploy)**WhiteBlue (4) INSTANT CREATE TWO 1/1 COLORLESS THOPTER ARTIFACT CREATURE TOKENS WITH FLYING, THEN YOU GAIN 1 LIFE FOR EACH CREATURE YOU CONTROL.** |  | |  | [**DEPOSE**](https://magicarena.fandom.com/wiki/Depose)**(2) INSTANT TAP TARGET CREATURE.**  **DRAW A CARD.** |  | |  | [**DEPTHS OF DESIRE**](https://magicarena.fandom.com/wiki/Depths_of_Desire)**Blue (3) INSTANT RETURN TARGET CREATURE TO ITS OWNER'S HAND. CREATE A TREASURE TOKEN. (IT'S AN ARTIFACT WITH "Tap, SACRIFICE THIS ARTIFACT: ADD ONE MANA OF ANY COLOR.")** |  | |  | [**DESPARK**](https://magicarena.fandom.com/wiki/Despark)**WhiteBlack (2) INSTANT EXILE TARGET PERMANENT WITH CONVERTED MANA COST 4 OR GREATER.** |  | |  | [**DESPERATE LUNGE**](https://magicarena.fandom.com/wiki/Desperate_Lunge)**White (2) INSTANT TARGET CREATURE GETS +2/+2 AND GAINS FLYING UNTIL END OF TURN. YOU GAIN 2 LIFE.** |  | |  | [**DEVIOUS COVER-UP**](https://magicarena.fandom.com/wiki/Devious_Cover-Up)**BlueBlue (4) INSTANT COUNTER TARGET SPELL. IF THAT SPELL IS COUNTERED THIS WAY, EXILE IT INSTEAD OF PUTTING IT INTO ITS OWNER'S GRAVEYARD. YOU MAY SHUFFLE UP TO FOUR TARGET CARDS FROM YOUR GRAVEYARD INTO YOUR LIBRARY.** |  | |  | [**DIDN'T SAY PLEASE**](https://magicarena.fandom.com/wiki/Didn%27t_Say_Please)**BlueBlue (3) INSTANT COUNTER TARGET SPELL. ITS CONTROLLER MILLS THREE CARDS.** |  | |  | [**DINOSAUR STAMPEDE**](https://magicarena.fandom.com/wiki/Dinosaur_Stampede)**Red (3) INSTANT ATTACKING CREATURES GET +2/+0 UNTIL END OF TURN. DINOSAURS YOU CONTROL GAIN TRAMPLE UNTIL END OF TURN.** |  | |  | [**DIRE TACTICS**](https://magicarena.fandom.com/wiki/Dire_Tactics)**WhiteBlack (2) INSTANT EXILE TARGET CREATURE. IF YOU DON'T CONTROL A HUMAN, YOU LOSE LIFE EQUAL TO THAT CREATURE'S TOUGHNESS.** |  | |  | [**DISCONTINUITY**](https://magicarena.fandom.com/wiki/Discontinuity)**BlueBlueBlue (6) INSTANT AS LONG AS IT'S YOUR TURN, THIS SPELL COSTS BlueBlue LESS TO CAST.**  **END THE TURN. (EXILE ALL SPELLS AND ABILITIES FROM THE STACK, INCLUDING THIS CARD. THE PLAYER WHOSE TURN IT IS DISCARDS DOWN TO THEIR MAXIMUM HAND SIZE. DAMAGE WEARS OFF, AND "THIS TURN" AND "UNTIL END OF TURN" EFFECTS END.)** |  | |  | [**DISDAINFUL STROKE**](https://magicarena.fandom.com/wiki/Disdainful_Stroke)**Blue (2) INSTANT COUNTER TARGET SPELL WITH CONVERTED MANA COST 4 OR GREATER.** |  | |  | [**DISENCHANT**](https://magicarena.fandom.com/wiki/Disenchant)**White (2) INSTANT DESTROY TARGET ARTIFACT OR ENCHANTMENT.** |  | |  | [**DISFIGURE**](https://magicarena.fandom.com/wiki/Disfigure)**Black (1) INSTANT TARGET CREATURE GETS -2/-2 UNTIL END OF TURN.** |  | |  | [**DISPERSAL**](https://magicarena.fandom.com/wiki/Dispersal)**BlueBlack (5) INSTANT EACH OPPONENT RETURNS A NONLAND PERMANENT THEY CONTROL WITH THE HIGHEST CONVERTED MANA COST AMONG PERMANENTS THEY CONTROL TO ITS OWNER'S HAND, THEN DISCARDS A CARD.** |  | |  | [**DISPERSE**](https://magicarena.fandom.com/wiki/Disperse)**Blue (2) INSTANT RETURN TARGET NONLAND PERMANENT TO ITS OWNER'S HAND.** |  | |  | [**DIVE DOWN**](https://magicarena.fandom.com/wiki/Dive_Down)**Blue (1) INSTANT TARGET CREATURE YOU CONTROL GETS +0/+3 AND GAINS HEXPROOF UNTIL END OF TURN. (IT CAN'T BE THE TARGET OF SPELLS OR ABILITIES YOUR OPPONENTS CONTROL.)** |  | |  | [**DIVINE ARROW**](https://magicarena.fandom.com/wiki/Divine_Arrow)**White (2) INSTANT DIVINE ARROW DEALS 4 DAMAGE TO TARGET ATTACKING OR BLOCKING CREATURE.** |  | |  | [**DIVINE VERDICT**](https://magicarena.fandom.com/wiki/Divine_Verdict)**White (4) INSTANT DESTROY TARGET ATTACKING OR BLOCKING CREATURE.** |  | |  | [**DIZZYING SWOOP**](https://magicarena.fandom.com/wiki/Dizzying_Swoop)**White (2) INSTANT — ADVENTURE TAP UP TO TWO TARGET CREATURES. (THEN EXILE THIS CARD. YOU MAY CAST THE CREATURE LATER FROM EXILE.)** |  | |  | [**DOUSE IN GLOOM**](https://magicarena.fandom.com/wiki/Douse_in_Gloom)**Black (3) INSTANT DOUSE IN GLOOM DEALS 2 DAMAGE TO TARGET CREATURE AND YOU GAIN 2 LIFE.** |  | |  | [**DOVIN'S DISMISSAL**](https://magicarena.fandom.com/wiki/Dovin%27s_Dismissal)**WhiteBlue (4) INSTANT PUT UP TO ONE TARGET TAPPED CREATURE ON TOP OF ITS OWNER'S LIBRARY. YOU MAY SEARCH YOUR LIBRARY AND/OR GRAVEYARD FOR A CARD NAMED DOVIN, ARCHITECT OF LAW, REVEAL IT, AND PUT IT INTO YOUR HAND. IF YOU SEARCH YOUR LIBRARY THIS WAY, SHUFFLE IT.** |  | |  | [**DOVIN'S VETO**](https://magicarena.fandom.com/wiki/Dovin%27s_Veto)**WhiteBlue (2) INSTANT THIS SPELL CAN'T BE COUNTERED.**  **COUNTER TARGET NONCREATURE SPELL.** |  | |  | [**DRAG TO THE UNDERWORLD**](https://magicarena.fandom.com/wiki/Drag_to_the_Underworld)**BlackBlack (4) INSTANT THIS SPELL COSTS  LESS TO CAST, WHERE X IS YOUR DEVOTION TO BLACK. (EACH Black IN THE MANA COSTS OF PERMANENTS YOU CONTROL COUNTS TOWARD YOUR DEVOTION TO BLACK.)**  **DESTROY TARGET CREATURE.** |  | |  | [**DROWN IN THE LOCH**](https://magicarena.fandom.com/wiki/Drown_in_the_Loch)**BlueBlack (2) INSTANT CHOOSE ONE —**  **• COUNTER TARGET SPELL WITH CONVERTED MANA COST LESS THAN OR EQUAL TO THE NUMBER OF CARDS IN ITS CONTROLLER'S GRAVEYARD. • DESTROY TARGET CREATURE WITH CONVERTED MANA COST LESS THAN OR EQUAL TO THE NUMBER OF CARDS IN ITS CONTROLLER'S GRAVEYARD.** |  | |  | [**DUAL SHOT**](https://magicarena.fandom.com/wiki/Dual_Shot)**Red (1) INSTANT DUAL SHOT DEALS 1 DAMAGE TO EACH OF UP TO TWO TARGET CREATURES.** |  | |  | [**EASY PREY**](https://magicarena.fandom.com/wiki/Easy_Prey)**Black (2) INSTANT DESTROY TARGET CREATURE WITH CONVERTED MANA COST 2 OR LESS.**  **CYCLING  (, DISCARD THIS CARD: DRAW A CARD.)** |  | |  | [**EAT TO EXTINCTION**](https://magicarena.fandom.com/wiki/Eat_to_Extinction)**Black (4) INSTANT EXILE TARGET CREATURE OR PLANESWALKER. LOOK AT THE TOP CARD OF YOUR LIBRARY. YOU MAY PUT THAT CARD INTO YOUR GRAVEYARD.** |  | |  | [**ELECTRIFY**](https://magicarena.fandom.com/wiki/Electrify)**Red (4) INSTANT ELECTRIFY DEALS 4 DAMAGE TO TARGET CREATURE.** |  | |  | [**ELECTRODOMINANCE**](https://magicarena.fandom.com/wiki/Electrodominance)**RedRed (2) INSTANT ELECTRODOMINANCE DEALS X DAMAGE TO ANY TARGET. YOU MAY CAST A SPELL WITH CONVERTED MANA COST X OR LESS FROM YOUR HAND WITHOUT PAYING ITS MANA COST.** |  | |  | [**ELEMENTAL UPRISING**](https://magicarena.fandom.com/wiki/Elemental_Uprising)**Green (2) INSTANT TARGET LAND YOU CONTROL BECOMES A 4/4 ELEMENTAL CREATURE WITH HASTE UNTIL END OF TURN. IT'S STILL A LAND. IT MUST BE BLOCKED THIS TURN IF ABLE.** |  | |  | [**ELIMINATE**](https://magicarena.fandom.com/wiki/Eliminate)**Black (2) INSTANT DESTROY TARGET CREATURE OR PLANESWALKER WITH CONVERTED MANA COST 3 OR LESS.** |  | |  | [**EMERGENCY POWERS**](https://magicarena.fandom.com/wiki/Emergency_Powers)**WhiteBlue (7) INSTANT EACH PLAYER SHUFFLES THEIR HAND AND GRAVEYARD INTO THEIR LIBRARY, THEN DRAWS SEVEN CARDS. EXILE EMERGENCY POWERS.**  **ADDENDUM — IF YOU CAST THIS SPELL DURING YOUR MAIN PHASE, YOU MAY PUT A PERMANENT CARD WITH CONVERTED MANA COST 7 OR LESS FROM YOUR HAND ONTO THE BATTLEFIELD.** |  | |  | [**EREBOS'S INTERVENTION**](https://magicarena.fandom.com/wiki/Erebos%27s_Intervention)**Black (1) INSTANT CHOOSE ONE —**  **• TARGET CREATURE GETS -X/-X UNTIL END OF TURN. YOU GAIN X LIFE. • EXILE UP TO TWICE X TARGET CARDS FROM GRAVEYARDS.** |  | |  | [**ESSENCE CAPTURE**](https://magicarena.fandom.com/wiki/Essence_Capture)**BlueBlue (2) INSTANT COUNTER TARGET CREATURE SPELL. PUT A +1/+1 COUNTER ON UP TO ONE TARGET CREATURE YOU CONTROL.** |  | |  | [**ESSENCE FLUX**](https://magicarena.fandom.com/wiki/Essence_Flux)**Blue (1) INSTANT EXILE TARGET CREATURE YOU CONTROL, THEN RETURN THAT CARD TO THE BATTLEFIELD UNDER ITS OWNER'S CONTROL. IF IT'S A SPIRIT, PUT A +1/+1 COUNTER ON IT.** |  | |  | [**ESSENCE SCATTER**](https://magicarena.fandom.com/wiki/Essence_Scatter)**Blue (2) INSTANT COUNTER TARGET CREATURE SPELL.** |  | |  | [**EXCLUDE**](https://magicarena.fandom.com/wiki/Exclude)**Blue (3) INSTANT COUNTER TARGET CREATURE SPELL.**  **DRAW A CARD.** |  | |  | [**EXPANSION**](https://magicarena.fandom.com/wiki/Expansion)**(2) INSTANT COPY TARGET INSTANT OR SORCERY SPELL WITH CONVERTED MANA COST 4 OR LESS. YOU MAY CHOOSE NEW TARGETS FOR THE COPY.** |  | |  | [**EXPEL FROM ORAZCA**](https://magicarena.fandom.com/wiki/Expel_from_Orazca)**Blue (2) INSTANT ASCEND (IF YOU CONTROL TEN OR MORE PERMANENTS, YOU GET THE CITY'S BLESSING FOR THE REST OF THE GAME.)**  **RETURN TARGET NONLAND PERMANENT TO ITS OWNER'S HAND. IF YOU HAVE THE CITY'S BLESSING, YOU MAY PUT THAT PERMANENT ON TOP OF ITS OWNER'S LIBRARY INSTEAD.** |  | |  | [**EXPLOSION**](https://magicarena.fandom.com/wiki/Explosion)**BlueBlueRedRed (4) INSTANT EXPLOSION DEALS X DAMAGE TO ANY TARGET. TARGET PLAYER DRAWS X CARDS.** |  | |  | [**EXPOSE TO DAYLIGHT**](https://magicarena.fandom.com/wiki/Expose_to_Daylight)**White (3) INSTANT DESTROY TARGET ARTIFACT OR ENCHANTMENT. SCRY 1.** |  | |  | [**FATEFUL END**](https://magicarena.fandom.com/wiki/Fateful_End)**Red (3) INSTANT FATEFUL END DEALS 3 DAMAGE TO ANY TARGET. SCRY 1.** |  | |  | [**FEAT OF RESISTANCE**](https://magicarena.fandom.com/wiki/Feat_of_Resistance)**White (2) INSTANT PUT A +1/+1 COUNTER ON TARGET CREATURE YOU CONTROL. IT GAINS PROTECTION FROM THE COLOR OF YOUR CHOICE UNTIL END OF TURN. (IT CAN'T BE BLOCKED, TARGETED, DEALT DAMAGE, ENCHANTED, OR EQUIPPED BY ANYTHING OF THAT COLOR.)** |  | |  | [**FELL THE PHEASANT**](https://magicarena.fandom.com/wiki/Fell_the_Pheasant)**Green (2) INSTANT FELL THE PHEASANT DEALS 5 DAMAGE TO TARGET CREATURE WITH FLYING. CREATE A FOOD TOKEN. (IT'S AN ARTIFACT WITH ", Tap, SACRIFICE THIS ARTIFACT: YOU GAIN 3 LIFE.")** |  | |  | [**FERVENT STRIKE**](https://magicarena.fandom.com/wiki/Fervent_Strike)**Red (1) INSTANT TARGET CREATURE GETS +1/+0 AND GAINS FIRST STRIKE AND HASTE UNTIL END OF TURN.** |  | |  | [**FESTIVE FUNERAL**](https://magicarena.fandom.com/wiki/Festive_Funeral)**Black (5) INSTANT TARGET CREATURE GETS -X/-X UNTIL END OF TURN, WHERE X IS THE NUMBER OF CARDS IN YOUR GRAVEYARD.** |  | |  | [**FIERY CANNONADE**](https://magicarena.fandom.com/wiki/Fiery_Cannonade)**Red (3) INSTANT FIERY CANNONADE DEALS 2 DAMAGE TO EACH NON-PIRATE CREATURE.** |  | |  | [**FIGHT AS ONE**](https://magicarena.fandom.com/wiki/Fight_as_One)**White (1) INSTANT CHOOSE ONE OR BOTH —**  **• TARGET HUMAN CREATURE YOU CONTROL GETS +1/+1 AND GAINS INDESTRUCTIBLE UNTIL END OF TURN. • TARGET NON-HUMAN CREATURE YOU CONTROL GETS +1/+1 AND GAINS INDESTRUCTIBLE UNTIL END OF TURN.** |  | |  | [**FINAL DEATH**](https://magicarena.fandom.com/wiki/Final_Death)**Black (5) INSTANT EXILE TARGET CREATURE.** |  | |  | [**FINAL FLARE**](https://magicarena.fandom.com/wiki/Final_Flare)**Red (3) INSTANT AS AN ADDITIONAL COST TO CAST THIS SPELL, SACRIFICE A CREATURE OR ENCHANTMENT.**  **FINAL FLARE DEALS 5 DAMAGE TO TARGET CREATURE.** |  | |  | [**FINAL PAYMENT**](https://magicarena.fandom.com/wiki/Final_Payment)**WhiteBlack (2) INSTANT AS AN ADDITIONAL COST TO CAST THIS SPELL, PAY 5 LIFE OR SACRIFICE A CREATURE OR ENCHANTMENT.**  **DESTROY TARGET CREATURE.** |  | |  | [**FINISHING BLOW**](https://magicarena.fandom.com/wiki/Finishing_Blow)**Black (5) INSTANT DESTROY TARGET CREATURE OR PLANESWALKER.** |  | |  | [**FIRE PROPHECY**](https://magicarena.fandom.com/wiki/Fire_Prophecy)**Red (2) INSTANT FIRE PROPHECY DEALS 3 DAMAGE TO TARGET CREATURE. YOU MAY PUT A CARD FROM YOUR HAND ON THE BOTTOM OF YOUR LIBRARY. IF YOU DO, DRAW A CARD.** |  | |  | [**FLAME LASH**](https://magicarena.fandom.com/wiki/Flame_Lash)**Red (4) INSTANT FLAME LASH DEALS 4 DAMAGE TO ANY TARGET.** |  | |  | [**FLAME SPILL**](https://magicarena.fandom.com/wiki/Flame_Spill)**Red (3) INSTANT FLAME SPILL DEALS 4 DAMAGE TO TARGET CREATURE. EXCESS DAMAGE IS DEALT TO THAT CREATURE'S CONTROLLER INSTEAD.** |  | |  | [**FLAME SWEEP**](https://magicarena.fandom.com/wiki/Flame_Sweep)**Red (3) INSTANT FLAME SWEEP DEALS 2 DAMAGE TO EACH CREATURE EXCEPT FOR CREATURES YOU CONTROL WITH FLYING.** |  | |  | [**FLAMES OF THE RAZE-BOAR**](https://magicarena.fandom.com/wiki/Flames_of_the_Raze-Boar)**Red (6) INSTANT FLAMES OF THE RAZE-BOAR DEALS 4 DAMAGE TO TARGET CREATURE AN OPPONENT CONTROLS. THEN FLAMES OF THE RAZE-BOAR DEALS 2 DAMAGE TO EACH OTHER CREATURE THAT PLAYER CONTROLS IF YOU CONTROL A CREATURE WITH POWER 4 OR GREATER.** |  | |  | [**FLICKER OF FATE**](https://magicarena.fandom.com/wiki/Flicker_of_Fate)**White (2) INSTANT EXILE TARGET CREATURE OR ENCHANTMENT, THEN RETURN IT TO THE BATTLEFIELD UNDER ITS OWNER'S CONTROL.** |  | |  | [**FLING**](https://magicarena.fandom.com/wiki/Fling)**Red (2) INSTANT AS AN ADDITIONAL COST TO CAST THIS SPELL, SACRIFICE A CREATURE.**  **FLING DEALS DAMAGE EQUAL TO THE SACRIFICED CREATURE'S POWER TO ANY TARGET.** |  | |  | [**FORCED LANDING**](https://magicarena.fandom.com/wiki/Forced_Landing)**Green (2) INSTANT PUT TARGET CREATURE WITH FLYING ON THE BOTTOM OF ITS OWNER'S LIBRARY.** |  | |  | [**FORTIFY**](https://magicarena.fandom.com/wiki/Fortify)**White (3) INSTANT CHOOSE ONE —**  **• CREATURES YOU CONTROL GET +2/+0 UNTIL END OF TURN. • CREATURES YOU CONTROL GET +0/+2 UNTIL END OF TURN.** |  | |  | [**FRANTIC INVENTORY**](https://magicarena.fandom.com/wiki/Frantic_Inventory)**Blue (2) INSTANT DRAW A CARD, THEN DRAW CARDS EQUAL TO THE NUMBER OF CARDS NAMED FRANTIC INVENTORY IN YOUR GRAVEYARD.** |  | |  | [**FROST BREATH**](https://magicarena.fandom.com/wiki/Frost_Breath)**Blue (3) INSTANT TAP UP TO TWO TARGET CREATURES. THOSE CREATURES DON'T UNTAP DURING THEIR CONTROLLER'S NEXT UNTAP STEP.** |  | |  | [**FROSTVEIL AMBUSH**](https://magicarena.fandom.com/wiki/Frostveil_Ambush)**BlueBlue (5) INSTANT TAP UP TO TWO TARGET CREATURES. THOSE CREATURES DON'T UNTAP DURING THEIR CONTROLLER'S NEXT UNTAP STEP.**  **CYCLING  (, DISCARD THIS CARD: DRAW A CARD.)** |  | |  | [**FRY**](https://magicarena.fandom.com/wiki/Fry)**Red (2) INSTANT THIS SPELL CAN'T BE COUNTERED.**  **FRY DEALS 5 DAMAGE TO TARGET CREATURE OR PLANESWALKER THAT'S WHITE OR BLUE.** |  | |  | [**FULLY GROWN**](https://magicarena.fandom.com/wiki/Fully_Grown)**Green (3) INSTANT TARGET CREATURE GETS +3/+3 UNTIL END OF TURN. PUT A TRAMPLE COUNTER ON IT.** |  | |  | [**FUNGAL INFECTION**](https://magicarena.fandom.com/wiki/Fungal_Infection)**Black (1) INSTANT TARGET CREATURE GETS -1/-1 UNTIL END OF TURN. CREATE A 1/1 GREEN SAPROLING CREATURE TOKEN.** |  | |  | [**FUNGAL REBIRTH**](https://magicarena.fandom.com/wiki/Fungal_Rebirth)**Green (3) INSTANT RETURN TARGET PERMANENT CARD FROM YOUR GRAVEYARD TO YOUR HAND. IF A CREATURE DIED THIS TURN, CREATE TWO 1/1 GREEN SAPROLING CREATURE TOKENS.** |  | |  | [**GET THE POINT**](https://magicarena.fandom.com/wiki/Get_the_Point)**BlackRed (5) INSTANT DESTROY TARGET CREATURE. SCRY 1.** |  | |  | [**GIANT GROWTH**](https://magicarena.fandom.com/wiki/Giant_Growth)**Green (1) INSTANT TARGET CREATURE GETS +3/+3 UNTIL END OF TURN.** |  | |  | [**GIDEON'S REPROACH**](https://magicarena.fandom.com/wiki/Gideon%27s_Reproach)**White (2) INSTANT GIDEON'S REPROACH DEALS 4 DAMAGE TO TARGET ATTACKING OR BLOCKING CREATURE.** |  | |  | [**GIDEON'S SACRIFICE**](https://magicarena.fandom.com/wiki/Gideon%27s_Sacrifice)**White (1) INSTANT CHOOSE A CREATURE OR PLANESWALKER YOU CONTROL. ALL DAMAGE THAT WOULD BE DEALT THIS TURN TO YOU AND PERMANENTS YOU CONTROL IS DEALT TO THE CHOSEN PERMANENT INSTEAD (IF IT'S STILL ON THE BATTLEFIELD).** |  | |  | [**GIDEON'S TRIUMPH**](https://magicarena.fandom.com/wiki/Gideon%27s_Triumph)**White (2) INSTANT TARGET OPPONENT SACRIFICES A CREATURE THAT ATTACKED OR BLOCKED THIS TURN. IF YOU CONTROL A GIDEON PLANESWALKER, THAT PLAYER SACRIFICES TWO OF THOSE CREATURES INSTEAD.** |  | |  | [**GIFT OF GROWTH**](https://magicarena.fandom.com/wiki/Gift_of_Growth)**Green (2) INSTANT KICKER  (YOU MAY PAY AN ADDITIONAL  AS YOU CAST THIS SPELL.)**  **UNTAP TARGET CREATURE. IT GETS +2/+2 UNTIL END OF TURN. IF THIS SPELL WAS KICKED, THAT CREATURE GETS +4/+4 UNTIL END OF TURN INSTEAD.** |  | |  | [**GIFT OF STRENGTH**](https://magicarena.fandom.com/wiki/Gift_of_Strength)**Green (2) INSTANT TARGET CREATURE GETS +3/+3 AND GAINS REACH UNTIL END OF TURN.** |  | |  | [**GLIMPSE OF FREEDOM**](https://magicarena.fandom.com/wiki/Glimpse_of_Freedom)**Blue (2) INSTANT DRAW A CARD.**  **ESCAPE—Blue, EXILE FIVE OTHER CARDS FROM YOUR GRAVEYARD. (YOU MAY CAST THIS CARD FROM YOUR GRAVEYARD FOR ITS ESCAPE COST.)** |  | |  | [**GOBLIN WIZARDRY**](https://magicarena.fandom.com/wiki/Goblin_Wizardry)**Red (4) INSTANT CREATE TWO 1/1 RED GOBLIN WIZARD CREATURE TOKENS WITH PROWESS. (WHENEVER YOU CAST A NONCREATURE SPELL, THEY GET +1/+1 UNTIL END OF TURN.)** |  | |  | [**GODS WILLING**](https://magicarena.fandom.com/wiki/Gods_Willing)**White (1) INSTANT TARGET CREATURE YOU CONTROL GAINS PROTECTION FROM THE COLOR OF YOUR CHOICE UNTIL END OF TURN. (IT CAN'T BE BLOCKED, TARGETED, DEALT DAMAGE, ENCHANTED, OR EQUIPPED BY ANYTHING OF THAT COLOR.)**  **SCRY 1. (LOOK AT THE TOP CARD OF YOUR LIBRARY. YOU MAY PUT THAT CARD ON THE BOTTOM OF YOUR LIBRARY.)** |  | |  | [**GRASP OF DARKNESS**](https://magicarena.fandom.com/wiki/Grasp_of_Darkness)**BlackBlack (2) INSTANT TARGET CREATURE GETS -4/-4 UNTIL END OF TURN.** |  | |  | [**GROTESQUE DEMISE**](https://magicarena.fandom.com/wiki/Grotesque_Demise)**Black (3) INSTANT EXILE TARGET CREATURE WITH POWER 3 OR LESS.** |  | |  | [**GROWTH CYCLE**](https://magicarena.fandom.com/wiki/Growth_Cycle)**Green (2) INSTANT TARGET CREATURE GETS +3/+3 UNTIL END OF TURN. IT GETS AN ADDITIONAL +2/+2 UNTIL END OF TURN FOR EACH CARD NAMED GROWTH CYCLE IN YOUR GRAVEYARD.** |  | |  | [**GROWTH SPIRAL**](https://magicarena.fandom.com/wiki/Growth_Spiral)**GreenBlue (2) INSTANT DRAW A CARD. YOU MAY PUT A LAND CARD FROM YOUR HAND ONTO THE BATTLEFIELD.** |  | |  | [**HAGGLE**](https://magicarena.fandom.com/wiki/Haggle)**Red (1) INSTANT — ADVENTURE YOU MAY DISCARD A CARD. IF YOU DO, DRAW A CARD. (THEN EXILE THIS CARD. YOU MAY CAST THE CREATURE LATER FROM EXILE.)** |  | |  | [**HAMPERING SNARE**](https://magicarena.fandom.com/wiki/Hampering_Snare)**Blue (2) INSTANT CREATURES YOUR OPPONENTS CONTROL GET -2/-0 UNTIL END OF TURN.**  **CYCLING  (, DISCARD THIS CARD: DRAW A CARD.)** |  | |  | [**HEALING GRACE**](https://magicarena.fandom.com/wiki/Healing_Grace)**White (1) INSTANT PREVENT THE NEXT 3 DAMAGE THAT WOULD BE DEALT TO ANY TARGET THIS TURN BY A SOURCE OF YOUR CHOICE. YOU GAIN 3 LIFE.** |  | |  | [**HEARTFIRE**](https://magicarena.fandom.com/wiki/Heartfire)**Red (2) INSTANT AS AN ADDITIONAL COST TO CAST THIS SPELL, SACRIFICE A CREATURE OR PLANESWALKER.**  **HEARTFIRE DEALS 4 DAMAGE TO ANY TARGET.** |  | |  | [**HEARTLESS ACT**](https://magicarena.fandom.com/wiki/Heartless_Act)**Black (2) INSTANT CHOOSE ONE —**  **• DESTROY TARGET CREATURE WITH NO COUNTERS ON IT. • REMOVE UP TO THREE COUNTERS FROM TARGET CREATURE.** |  | |  | [**HEARTWARMING REDEMPTION**](https://magicarena.fandom.com/wiki/Heartwarming_Redemption)**RedWhite (4) INSTANT DISCARD ALL THE CARDS IN YOUR HAND, THEN DRAW THAT MANY CARDS PLUS ONE. YOU GAIN LIFE EQUAL TO THE NUMBER OF CARDS IN YOUR HAND.** |  | |  | [**HEIGHTENED REFLEXES**](https://magicarena.fandom.com/wiki/Heightened_Reflexes)**Red (1) INSTANT TARGET CREATURE GETS +1/+0 UNTIL END OF TURN. PUT A FIRST STRIKE COUNTER ON IT.** |  | |  | [**HELIOD'S INTERVENTION**](https://magicarena.fandom.com/wiki/Heliod%27s_Intervention)**WhiteWhite (2) INSTANT CHOOSE ONE —**  **• DESTROY X TARGET ARTIFACTS AND/OR ENCHANTMENTS. • TARGET PLAYER GAINS TWICE X LIFE.** |  | |  | [**HEROIC INTERVENTION**](https://magicarena.fandom.com/wiki/Heroic_Intervention)**Green (2) INSTANT PERMANENTS YOU CONTROL GAIN HEXPROOF AND INDESTRUCTIBLE UNTIL END OF TURN.** |  | |  | [**HIDETSUGU'S SECOND RITE**](https://magicarena.fandom.com/wiki/Hidetsugu%27s_Second_Rite)**Red (4) INSTANT IF TARGET PLAYER HAS EXACTLY 10 LIFE, HIDETSUGU'S SECOND RITE DEALS 10 DAMAGE TO THAT PLAYER.** |  | |  | [**HOMING LIGHTNING**](https://magicarena.fandom.com/wiki/Homing_Lightning)**RedRed (4) INSTANT HOMING LIGHTNING DEALS 4 DAMAGE TO TARGET CREATURE AND EACH OTHER CREATURE WITH THE SAME NAME AS THAT CREATURE.** |  | |  | [**HORNSWOGGLE**](https://magicarena.fandom.com/wiki/Hornswoggle)**Blue (3) INSTANT COUNTER TARGET CREATURE SPELL. YOU CREATE A TREASURE TOKEN. (IT'S AN ARTIFACT WITH "Tap, SACRIFICE THIS ARTIFACT: ADD ONE MANA OF ANY COLOR.")** |  | |  | [**HUATLI'S SPURRING**](https://magicarena.fandom.com/wiki/Huatli%27s_Spurring)**Red (1) INSTANT TARGET CREATURE GETS +2/+0 UNTIL END OF TURN. IF YOU CONTROL A HUATLI PLANESWALKER, THAT CREATURE GETS +4/+0 UNTIL END OF TURN INSTEAD.** |  | |  | [**HUNGRY FLAMES**](https://magicarena.fandom.com/wiki/Hungry_Flames)**Red (3) INSTANT HUNGRY FLAMES DEALS 3 DAMAGE TO TARGET CREATURE AND 2 DAMAGE TO TARGET PLAYER OR PLANESWALKER.** |  | |  | [**HUNTER'S INSIGHT**](https://magicarena.fandom.com/wiki/Hunter%27s_Insight)**Green (3) INSTANT CHOOSE TARGET CREATURE YOU CONTROL. WHENEVER THAT CREATURE DEALS COMBAT DAMAGE TO A PLAYER OR PLANESWALKER THIS TURN, DRAW THAT MANY CARDS.** |  | |  | [**HYPOTHESIZZLE**](https://magicarena.fandom.com/wiki/Hypothesizzle)**BlueRed (5) INSTANT DRAW TWO CARDS. THEN YOU MAY DISCARD A NONLAND CARD. WHEN YOU DO, HYPOTHESIZZLE DEALS 4 DAMAGE TO TARGET CREATURE.** |  | |  | [**IGNITE THE BEACON**](https://magicarena.fandom.com/wiki/Ignite_the_Beacon)**White (5) INSTANT SEARCH YOUR LIBRARY FOR UP TO TWO PLANESWALKER CARDS, REVEAL THEM, PUT THEM INTO YOUR HAND, THEN SHUFFLE YOUR LIBRARY.** |  | |  | [**INCONGRUITY**](https://magicarena.fandom.com/wiki/Incongruity)**GreenBlue (3) INSTANT EXILE TARGET CREATURE. THAT CREATURE'S CONTROLLER CREATES A 3/3 GREEN FROG LIZARD CREATURE TOKEN.** |  | |  | [**INESCAPABLE BLAZE**](https://magicarena.fandom.com/wiki/Inescapable_Blaze)**RedRed (6) INSTANT THIS SPELL CAN'T BE COUNTERED.**  **INESCAPABLE BLAZE DEALS 6 DAMAGE TO ANY TARGET.** |  | |  | [**INFERNAL RECKONING**](https://magicarena.fandom.com/wiki/Infernal_Reckoning)**Black (1) INSTANT EXILE TARGET COLORLESS CREATURE. YOU GAIN LIFE EQUAL TO ITS POWER.** |  | |  | [**INFURIATE**](https://magicarena.fandom.com/wiki/Infuriate)**Red (1) INSTANT TARGET CREATURE GETS +3/+2 UNTIL END OF TURN.** |  | |  | [**INSATIABLE APPETITE**](https://magicarena.fandom.com/wiki/Insatiable_Appetite)**Green (2) INSTANT YOU MAY SACRIFICE A FOOD. IF YOU DO, TARGET CREATURE GETS +5/+5 UNTIL END OF TURN. OTHERWISE, THAT CREATURE GETS +3/+3 UNTIL END OF TURN.** |  | |  | [**INSPIRE AWE**](https://magicarena.fandom.com/wiki/Inspire_Awe)**Green (4) INSTANT PREVENT ALL COMBAT DAMAGE THAT WOULD BE DEALT THIS TURN EXCEPT COMBAT DAMAGE THAT WOULD BE DEALT BY ENCHANTED CREATURES AND ENCHANTMENT CREATURES. SCRY 2.** |  | |  | [**INSPIRED CHARGE**](https://magicarena.fandom.com/wiki/Inspired_Charge)**WhiteWhite (4) INSTANT CREATURES YOU CONTROL GET +2/+1 UNTIL END OF TURN.** |  | |  | [**INSPIRING CALL**](https://magicarena.fandom.com/wiki/Inspiring_Call)**Green (3) INSTANT DRAW A CARD FOR EACH CREATURE YOU CONTROL WITH A +1/+1 COUNTER ON IT. THOSE CREATURES GAIN INDESTRUCTIBLE UNTIL END OF TURN.** |  | |  | [**INTEGRITY**](https://magicarena.fandom.com/wiki/Integrity)**(1) INSTANT TARGET CREATURE GETS +2/+2 UNTIL END OF TURN.** |  | |  | [**INTERVENTION**](https://magicarena.fandom.com/wiki/Intervention)**RedWhite (4) INSTANT INTERVENTION DEALS 3 DAMAGE TO ANY TARGET AND YOU GAIN 3 LIFE.** |  | |  | [**INTO THE STORY**](https://magicarena.fandom.com/wiki/Into_the_Story)**BlueBlue (7) INSTANT THIS SPELL COSTS  LESS TO CAST IF AN OPPONENT HAS SEVEN OR MORE CARDS IN THEIR GRAVEYARD.**  **DRAW FOUR CARDS.** |  | |  | [**INVENT**](https://magicarena.fandom.com/wiki/Invent)**BlueRed (6) INSTANT SEARCH YOUR LIBRARY FOR AN INSTANT CARD AND/OR A SORCERY CARD, REVEAL THEM, PUT THEM INTO YOUR HAND, THEN SHUFFLE YOUR LIBRARY.** |  | |  | [**INVERT**](https://magicarena.fandom.com/wiki/Invert)**(1) INSTANT SWITCH THE POWER AND TOUGHNESS OF EACH OF UP TO TWO TARGET CREATURES UNTIL END OF TURN.** |  | |  | [**INVIGORATING SURGE**](https://magicarena.fandom.com/wiki/Invigorating_Surge)**Green (3) INSTANT PUT A +1/+1 COUNTER ON TARGET CREATURE YOU CONTROL, THEN DOUBLE THE NUMBER OF +1/+1 COUNTERS ON THAT CREATURE.** |  | |  | [**INVOKE THE DIVINE**](https://magicarena.fandom.com/wiki/Invoke_the_Divine)**White (3) INSTANT DESTROY TARGET ARTIFACT OR ENCHANTMENT. YOU GAIN 4 LIFE.** |  | |  | [**IONIZE**](https://magicarena.fandom.com/wiki/Ionize)**BlueRed (3) INSTANT COUNTER TARGET SPELL. IONIZE DEALS 2 DAMAGE TO THAT SPELL'S CONTROLLER.** |  | |  | [**ISOLATE**](https://magicarena.fandom.com/wiki/Isolate)**White (1) INSTANT EXILE TARGET PERMANENT WITH CONVERTED MANA COST 1.** |  | |  | [**JAYA'S GREETING**](https://magicarena.fandom.com/wiki/Jaya%27s_Greeting)**Red (2) INSTANT JAYA'S GREETING DEALS 3 DAMAGE TO TARGET CREATURE. SCRY 1.** |  | |  | [**JOIN SHIELDS**](https://magicarena.fandom.com/wiki/Join_Shields)**GreenWhite (5) INSTANT UNTAP ALL CREATURES YOU CONTROL. THEY GAIN HEXPROOF AND INDESTRUCTIBLE UNTIL END OF TURN. (THEY CAN'T BE THE TARGETS OF SPELLS OR ABILITIES YOUR OPPONENTS CONTROL. DAMAGE AND EFFECTS THAT SAY "DESTROY" DON'T DESTROY THEM.)** |  | |  | [**JUSTICE STRIKE**](https://magicarena.fandom.com/wiki/Justice_Strike)**RedWhite (2) INSTANT TARGET CREATURE DEALS DAMAGE TO ITSELF EQUAL TO ITS POWER.** |  | |  | [**JUSTICIAR'S PORTAL**](https://magicarena.fandom.com/wiki/Justiciar%27s_Portal)**White (2) INSTANT EXILE TARGET CREATURE YOU CONTROL, THEN RETURN THAT CARD TO THE BATTLEFIELD UNDER ITS OWNER'S CONTROL. IT GAINS FIRST STRIKE UNTIL END OF TURN.** |  | |  | [**KARAMETRA'S BLESSING**](https://magicarena.fandom.com/wiki/Karametra%27s_Blessing)**White (1) INSTANT TARGET CREATURE GETS +2/+2 UNTIL END OF TURN. IF IT'S AN ENCHANTED CREATURE OR ENCHANTMENT CREATURE, IT ALSO GAINS HEXPROOF AND INDESTRUCTIBLE UNTIL END OF TURN. (IT CAN'T BE THE TARGET OF SPELLS OR ABILITIES YOUR OPPONENTS CONTROL. DAMAGE AND EFFECTS THAT SAY "DESTROY" DON'T DESTROY IT.)** |  | |  | [**KEEP SAFE**](https://magicarena.fandom.com/wiki/Keep_Safe)**Blue (2) INSTANT COUNTER TARGET SPELL THAT TARGETS A PERMANENT YOU CONTROL.**  **DRAW A CARD.** |  | |  | [**LASH OF THORNS**](https://magicarena.fandom.com/wiki/Lash_of_Thorns)**Black (1) INSTANT TARGET CREATURE GETS +2/+1 AND GAINS DEATHTOUCH UNTIL END OF TURN.** |  | |  | [**LAST GASP**](https://magicarena.fandom.com/wiki/Last_Gasp)**Black (2) INSTANT TARGET CREATURE GETS -3/-3 UNTIL END OF TURN.** |  | |  | [**LAUNCH PARTY**](https://magicarena.fandom.com/wiki/Launch_Party)**Black (4) INSTANT AS AN ADDITIONAL COST TO CAST THIS SPELL, SACRIFICE A CREATURE.**  **DESTROY TARGET CREATURE. ITS CONTROLLER LOSES 2 LIFE.** |  | |  | [**LAZOTEP PLATING**](https://magicarena.fandom.com/wiki/Lazotep_Plating)**Blue (2) INSTANT AMASS 1. (PUT A +1/+1 COUNTER ON AN ARMY YOU CONTROL. IF YOU DON'T CONTROL ONE, CREATE A 0/0 BLACK ZOMBIE ARMY CREATURE TOKEN FIRST.)**  **YOU AND PERMANENTS YOU CONTROL GAIN HEXPROOF UNTIL END OF TURN. (YOU AND THEY CAN'T BE THE TARGETS OF SPELLS OR ABILITIES YOUR OPPONENTS CONTROL.)** |  | |  | [**LEAVE IN THE DUST**](https://magicarena.fandom.com/wiki/Leave_in_the_Dust)**Blue (4) INSTANT RETURN TARGET NONLAND PERMANENT TO ITS OWNER'S HAND.**  **DRAW A CARD.** |  | |  | [**LIFE GOES ON**](https://magicarena.fandom.com/wiki/Life_Goes_On)**Green (1) INSTANT YOU GAIN 4 LIFE. IF A CREATURE DIED THIS TURN, YOU GAIN 8 LIFE INSTEAD.** |  | |  | [**LIFECRAFTER'S GIFT**](https://magicarena.fandom.com/wiki/Lifecrafter%27s_Gift)**Green (4) INSTANT PUT A +1/+1 COUNTER ON TARGET CREATURE, THEN PUT A +1/+1 COUNTER ON EACH CREATURE YOU CONTROL WITH A +1/+1 COUNTER ON IT.** |  | |  | [**LIGHT OF HOPE**](https://magicarena.fandom.com/wiki/Light_of_Hope)**White (1) INSTANT CHOOSE ONE —**  **• YOU GAIN 4 LIFE. • DESTROY TARGET ENCHANTMENT. • PUT A +1/+1 COUNTER ON TARGET CREATURE.** |  | |  | [**LIGHTNING AXE**](https://magicarena.fandom.com/wiki/Lightning_Axe)**Red (1) INSTANT AS AN ADDITIONAL COST TO CAST THIS SPELL, DISCARD A CARD OR PAY .**  **LIGHTNING AXE DEALS 5 DAMAGE TO TARGET CREATURE.** |  | |  | [**LIGHTNING STRIKE**](https://magicarena.fandom.com/wiki/Lightning_Strike)**Red (2) INSTANT LIGHTNING STRIKE DEALS 3 DAMAGE TO ANY TARGET.** |  | |  | [**LILIANA'S TRIUMPH**](https://magicarena.fandom.com/wiki/Liliana%27s_Triumph)**Black (2) INSTANT EACH OPPONENT SACRIFICES A CREATURE. IF YOU CONTROL A LILIANA PLANESWALKER, EACH OPPONENT ALSO DISCARDS A CARD.** |  | |  | [**LOFTY DENIAL**](https://magicarena.fandom.com/wiki/Lofty_Denial)**Blue (2) INSTANT COUNTER TARGET SPELL UNLESS ITS CONTROLLER PAYS . IF YOU CONTROL A CREATURE WITH FLYING, COUNTER THAT SPELL UNLESS ITS CONTROLLER PAYS  INSTEAD.** |  | |  | [**LONG ROAD HOME**](https://magicarena.fandom.com/wiki/Long_Road_Home)**White (2) INSTANT EXILE TARGET CREATURE. AT THE BEGINNING OF THE NEXT END STEP, RETURN THAT CARD TO THE BATTLEFIELD UNDER ITS OWNER'S CONTROL WITH A +1/+1 COUNTER ON IT.** |  | |  | [**LOOKOUT'S DISPERSAL**](https://magicarena.fandom.com/wiki/Lookout%27s_Dispersal)**Blue (3) INSTANT THIS SPELL COSTS  LESS TO CAST IF YOU CONTROL A PIRATE.**  **COUNTER TARGET SPELL UNLESS ITS CONTROLLER PAYS .** |  | |  | [**MACABRE MOCKERY**](https://magicarena.fandom.com/wiki/Macabre_Mockery)**BlackRed (4) INSTANT PUT TARGET CREATURE CARD FROM AN OPPONENT'S GRAVEYARD ONTO THE BATTLEFIELD UNDER YOUR CONTROL. IT GETS +2/+0 AND GAINS HASTE UNTIL END OF TURN. SACRIFICE IT AT THE BEGINNING OF THE NEXT END STEP.** |  | |  | [**MAGMA JET**](https://magicarena.fandom.com/wiki/Magma_Jet)**Red (2) INSTANT MAGMA JET DEALS 2 DAMAGE TO ANY TARGET. SCRY 2.** |  | |  | [**MAGMAQUAKE**](https://magicarena.fandom.com/wiki/Magmaquake)**RedRed (2) INSTANT MAGMAQUAKE DEALS X DAMAGE TO EACH CREATURE WITHOUT FLYING AND EACH PLANESWALKER.** |  | |  | [**MAKE A STAND**](https://magicarena.fandom.com/wiki/Make_a_Stand)**White (3) INSTANT CREATURES YOU CONTROL GET +1/+0 AND GAIN INDESTRUCTIBLE UNTIL END OF TURN. (DAMAGE AND EFFECTS THAT SAY "DESTROY" DON'T DESTROY THEM.)** |  | |  | [**MARCH OF THE MULTITUDES**](https://magicarena.fandom.com/wiki/March_of_the_Multitudes)**GreenWhiteWhite (3) INSTANT CONVOKE (YOUR CREATURES CAN HELP CAST THIS SPELL. EACH CREATURE YOU TAP WHILE CASTING THIS SPELL PAYS FOR  OR ONE MANA OF THAT CREATURE'S COLOR.)**  **CREATE X 1/1 WHITE SOLDIER CREATURE TOKENS WITH LIFELINK.** |  | |  | [**MASTERFUL REPLICATION**](https://magicarena.fandom.com/wiki/Masterful_Replication)**Blue (6) INSTANT CHOOSE ONE —**  **• CREATE TWO 3/3 COLORLESS GOLEM ARTIFACT CREATURE TOKENS. • CHOOSE TARGET ARTIFACT YOU CONTROL. EACH OTHER ARTIFACT YOU CONTROL BECOMES A COPY OF THAT ARTIFACT UNTIL END OF TURN.** |  | |  | [**MAUSOLEUM SECRETS**](https://magicarena.fandom.com/wiki/Mausoleum_Secrets)**Black (2) INSTANT UNDERGROWTH — SEARCH YOUR LIBRARY FOR A BLACK CARD WITH CONVERTED MANA COST LESS THAN OR EQUAL TO THE NUMBER OF CREATURE CARDS IN YOUR GRAVEYARD, REVEAL IT, PUT IT INTO YOUR HAND, THEN SHUFFLE YOUR LIBRARY.** |  | |  | [**MEMORY DRAIN**](https://magicarena.fandom.com/wiki/Memory_Drain)**BlueBlue (4) INSTANT COUNTER TARGET SPELL. SCRY 2.** |  | |  | [**MESMERIC GLARE**](https://magicarena.fandom.com/wiki/Mesmeric_Glare)**Blue (3) INSTANT — ADVENTURE COUNTER TARGET SPELL WITH CONVERTED MANA COST 3 OR LESS. (THEN EXILE THIS CARD. YOU MAY CAST THE CREATURE LATER FROM EXILE.)** |  | |  | [**MIGHT OF THE MASSES**](https://magicarena.fandom.com/wiki/Might_of_the_Masses)**Green (1) INSTANT TARGET CREATURE GETS +1/+1 UNTIL END OF TURN FOR EACH CREATURE YOU CONTROL.** |  | |  | [**MIGHTY LEAP**](https://magicarena.fandom.com/wiki/Mighty_Leap)**White (2) INSTANT TARGET CREATURE GETS +2/+2 AND GAINS FLYING UNTIL END OF TURN.** |  | |  | [**MISCAST**](https://magicarena.fandom.com/wiki/Miscast)**Blue (1) INSTANT COUNTER TARGET INSTANT OR SORCERY SPELL UNLESS ITS CONTROLLER PAYS .** |  | |  | [**MISSION BRIEFING**](https://magicarena.fandom.com/wiki/Mission_Briefing)**BlueBlue (2) INSTANT SURVEIL 2, THEN CHOOSE AN INSTANT OR SORCERY CARD IN YOUR GRAVEYARD. YOU MAY CAST IT THIS TURN. IF THAT SPELL WOULD BE PUT INTO YOUR GRAVEYARD THIS TURN, EXILE IT INSTEAD. (TO SURVEIL 2, LOOK AT THE TOP TWO CARDS OF YOUR LIBRARY, THEN PUT ANY NUMBER OF THEM INTO YOUR GRAVEYARD AND THE REST ON TOP OF YOUR LIBRARY IN ANY ORDER.)** |  | |  | [**MOMENT OF CRAVING**](https://magicarena.fandom.com/wiki/Moment_of_Craving)**Black (2) INSTANT TARGET CREATURE GETS -2/-2 UNTIL END OF TURN. YOU GAIN 2 LIFE.** |  | |  | [**MOMENT OF HEROISM**](https://magicarena.fandom.com/wiki/Moment_of_Heroism)**White (2) INSTANT TARGET CREATURE GETS +2/+2 AND GAINS LIFELINK UNTIL END OF TURN. (DAMAGE DEALT BY THE CREATURE ALSO CAUSES ITS CONTROLLER TO GAIN THAT MUCH LIFE.)** |  | |  | [**MOMENT OF TRIUMPH**](https://magicarena.fandom.com/wiki/Moment_of_Triumph)**White (1) INSTANT TARGET CREATURE GETS +2/+2 UNTIL END OF TURN. YOU GAIN 2 LIFE.** |  | |  | [**MOMENTARY BLINK**](https://magicarena.fandom.com/wiki/Momentary_Blink)**White (2) INSTANT EXILE TARGET CREATURE YOU CONTROL, THEN RETURN IT TO THE BATTLEFIELD UNDER ITS OWNER'S CONTROL.**  **FLASHBACK Blue (YOU MAY CAST THIS CARD FROM YOUR GRAVEYARD FOR ITS FLASHBACK COST. THEN EXILE IT.)** |  | |  | [**MOMENTOUS FALL**](https://magicarena.fandom.com/wiki/Momentous_Fall)**GreenGreen (4) INSTANT AS AN ADDITIONAL COST TO CAST THIS SPELL, SACRIFICE A CREATURE.**  **YOU DRAW CARDS EQUAL TO THE SACRIFICED CREATURE'S POWER, THEN YOU GAIN LIFE EQUAL TO ITS TOUGHNESS.** |  | |  | [**MORTIFY**](https://magicarena.fandom.com/wiki/Mortify)**WhiteBlack (3) INSTANT DESTROY TARGET CREATURE OR ENCHANTMENT.** |  | |  | [**MURDER**](https://magicarena.fandom.com/wiki/Murder)**BlackBlack (3) INSTANT DESTROY TARGET CREATURE.** |  | |  | [**MYSTIC REPEAL**](https://magicarena.fandom.com/wiki/Mystic_Repeal)**Green (1) INSTANT PUT TARGET ENCHANTMENT ON THE BOTTOM OF ITS OWNER'S LIBRARY.** |  | |  | [**MYSTICAL DISPUTE**](https://magicarena.fandom.com/wiki/Mystical_Dispute)**Blue (3) INSTANT THIS SPELL COSTS  LESS TO CAST IF IT TARGETS A BLUE SPELL.**  **COUNTER TARGET SPELL UNLESS ITS CONTROLLER PAYS .** |  | |  | [**MYTHOS OF NETHROI**](https://magicarena.fandom.com/wiki/Mythos_of_Nethroi)**Black (3) INSTANT DESTROY TARGET NONLAND PERMANENT IF IT'S A CREATURE OR IF GreenWhite WAS SPENT TO CAST THIS SPELL.** |  | |  | [**NAHIRI'S STONEBLADES**](https://magicarena.fandom.com/wiki/Nahiri%27s_Stoneblades)**Red (2) INSTANT UP TO TWO TARGET CREATURES EACH GET +2/+0 UNTIL END OF TURN.** |  | |  | [**NARSET'S REVERSAL**](https://magicarena.fandom.com/wiki/Narset%27s_Reversal)**BlueBlue (2) INSTANT COPY TARGET INSTANT OR SORCERY SPELL, THEN RETURN IT TO ITS OWNER'S HAND. YOU MAY CHOOSE NEW TARGETS FOR THE COPY.** |  | |  | [**NATURAL END**](https://magicarena.fandom.com/wiki/Natural_End)**Green (3) INSTANT DESTROY TARGET ARTIFACT OR ENCHANTMENT. YOU GAIN 3 LIFE.** |  | |  | [**NATURALIZE**](https://magicarena.fandom.com/wiki/Naturalize)**Green (2) INSTANT DESTROY TARGET ARTIFACT OR ENCHANTMENT.** |  | |  | [**NECROTIC WOUND**](https://magicarena.fandom.com/wiki/Necrotic_Wound)**Black (1) INSTANT UNDERGROWTH — TARGET CREATURE GETS -X/-X UNTIL END OF TURN, WHERE X IS THE NUMBER OF CREATURE CARDS IN YOUR GRAVEYARD. IF THAT CREATURE WOULD DIE THIS TURN, EXILE IT INSTEAD.** |  | |  | [**NEGATE**](https://magicarena.fandom.com/wiki/Negate)**Blue (2) INSTANT COUNTER TARGET NONCREATURE SPELL.** |  | |  | [**NEUTRALIZE**](https://magicarena.fandom.com/wiki/Neutralize)**BlueBlue (3) INSTANT COUNTER TARGET SPELL.**  **CYCLING  (, DISCARD THIS CARD: DRAW A CARD.)** |  | |  | [**NEXUS OF FATE**](https://magicarena.fandom.com/wiki/Nexus_of_Fate)**BlueBlue (7) INSTANT TAKE AN EXTRA TURN AFTER THIS ONE.**  **IF NEXUS OF FATE WOULD BE PUT INTO A GRAVEYARD FROM ANYWHERE, REVEAL NEXUS OF FATE AND SHUFFLE IT INTO ITS OWNER'S LIBRARY INSTEAD.** |  | |  | [**NIGHTMARE'S THIRST**](https://magicarena.fandom.com/wiki/Nightmare%27s_Thirst)**Black (1) INSTANT YOU GAIN 1 LIFE. TARGET CREATURE GETS -X/-X UNTIL END OF TURN, WHERE X IS THE AMOUNT OF LIFE YOU GAINED THIS TURN.** |  | |  | [**NO ESCAPE**](https://magicarena.fandom.com/wiki/No_Escape)**Blue (3) INSTANT COUNTER TARGET CREATURE OR PLANESWALKER SPELL. IF THAT SPELL IS COUNTERED THIS WAY, EXILE IT INSTEAD OF PUTTING IT INTO ITS OWNER'S GRAVEYARD.**  **SCRY 1.** |  | |  | [**NOXIOUS GRASP**](https://magicarena.fandom.com/wiki/Noxious_Grasp)**Black (2) INSTANT DESTROY TARGET CREATURE OR PLANESWALKER THAT'S GREEN OR WHITE. YOU GAIN 1 LIFE.** |  | |  | [**OB NIXILIS'S CRUELTY**](https://magicarena.fandom.com/wiki/Ob_Nixilis%27s_Cruelty)**Black (3) INSTANT TARGET CREATURE GETS -5/-5 UNTIL END OF TURN. IF THAT CREATURE WOULD DIE THIS TURN, EXILE IT INSTEAD.** |  | |  | [**OKO'S HOSPITALITY**](https://magicarena.fandom.com/wiki/Oko%27s_Hospitality)**GreenBlue (5) INSTANT CREATURES YOU CONTROL HAVE BASE POWER AND TOUGHNESS 3/3 UNTIL END OF TURN. YOU MAY SEARCH YOUR LIBRARY AND/OR GRAVEYARD FOR A CARD NAMED OKO, THE TRICKSTER, REVEAL IT, AND PUT IT INTO YOUR HAND. IF YOU SEARCH YOUR LIBRARY THIS WAY, SHUFFLE IT.** |  | |  | [**ON ALERT**](https://magicarena.fandom.com/wiki/On_Alert)**White (3) INSTANT — ADVENTURE TARGET CREATURE GETS +2/+2 UNTIL END OF TURN. UNTAP IT. (THEN EXILE THIS CARD. YOU MAY CAST THE CREATURE LATER FROM EXILE.)** |  | |  | [**ONCE AND FUTURE**](https://magicarena.fandom.com/wiki/Once_and_Future)**Green (4) INSTANT RETURN TARGET CARD FROM YOUR GRAVEYARD TO YOUR HAND. PUT UP TO ONE OTHER TARGET CARD FROM YOUR GRAVEYARD ON TOP OF YOUR LIBRARY. EXILE ONCE AND FUTURE.**  **ADAMANT — IF AT LEAST THREE GREEN MANA WAS SPENT TO CAST THIS SPELL, INSTEAD RETURN THOSE CARDS TO YOUR HAND AND EXILE ONCE AND FUTURE.** |  | |  | [**ONCE UPON A TIME**](https://magicarena.fandom.com/wiki/Once_Upon_a_Time)**Green (2) INSTANT IF THIS SPELL IS THE FIRST SPELL YOU'VE CAST THIS GAME, YOU MAY CAST IT WITHOUT PAYING ITS MANA COST.**  **LOOK AT THE TOP FIVE CARDS OF YOUR LIBRARY. YOU MAY REVEAL A CREATURE OR LAND CARD FROM AMONG THEM AND PUT IT INTO YOUR HAND. PUT THE REST ON THE BOTTOM OF YOUR LIBRARY IN A RANDOM ORDER.** |  | |  | [**OPT**](https://magicarena.fandom.com/wiki/Opt)**Blue (1) INSTANT SCRY 1. (LOOK AT THE TOP CARD OF YOUR LIBRARY. YOU MAY PUT THAT CARD ON THE BOTTOM OF YOUR LIBRARY.)**  **DRAW A CARD.** |  | |  | [**OUTFLANK**](https://magicarena.fandom.com/wiki/Outflank)**White (1) INSTANT OUTFLANK DEALS DAMAGE TO TARGET ATTACKING OR BLOCKING CREATURE EQUAL TO THE NUMBER OF CREATURES YOU CONTROL.** |  | |  | [**OUTNUMBER**](https://magicarena.fandom.com/wiki/Outnumber)**Red (1) INSTANT OUTNUMBER DEALS DAMAGE TO TARGET CREATURE EQUAL TO THE NUMBER OF CREATURES YOU CONTROL.** |  | |  | [**PACK'S FAVOR**](https://magicarena.fandom.com/wiki/Pack%27s_Favor)**Green (3) INSTANT CONVOKE (YOUR CREATURES CAN HELP CAST THIS SPELL. EACH CREATURE YOU TAP WHILE CASTING THIS SPELL PAYS FOR  OR ONE MANA OF THAT CREATURE'S COLOR.)**  **TARGET CREATURE GETS +3/+3 UNTIL END OF TURN.** |  | |  | [**PAUSE FOR REFLECTION**](https://magicarena.fandom.com/wiki/Pause_for_Reflection)**Green (3) INSTANT CONVOKE (YOUR CREATURES CAN HELP CAST THIS SPELL. EACH CREATURE YOU TAP WHILE CASTING THIS SPELL PAYS FOR  OR ONE MANA OF THAT CREATURE'S COLOR.)**  **PREVENT ALL COMBAT DAMAGE THAT WOULD BE DEALT THIS TURN.** |  | |  | [**PEEL FROM REALITY**](https://magicarena.fandom.com/wiki/Peel_from_Reality)**Blue (2) INSTANT RETURN TARGET CREATURE YOU CONTROL AND TARGET CREATURE YOU DON'T CONTROL TO THEIR OWNERS' HANDS.** |  | |  | [**PERILOUS VOYAGE**](https://magicarena.fandom.com/wiki/Perilous_Voyage)**Blue (2) INSTANT RETURN TARGET NONLAND PERMANENT YOU DON'T CONTROL TO ITS OWNER'S HAND. IF ITS CONVERTED MANA COST WAS 2 OR LESS, SCRY 2.** |  | |  | [**PETTY THEFT**](https://magicarena.fandom.com/wiki/Petty_Theft)**Blue (2) INSTANT — ADVENTURE RETURN TARGET NONLAND PERMANENT AN OPPONENT CONTROLS TO ITS OWNER'S HAND.** |  | |  | [**PHALANX TACTICS**](https://magicarena.fandom.com/wiki/Phalanx_Tactics)**White (2) INSTANT TARGET CREATURE YOU CONTROL GETS +2/+1 UNTIL END OF TURN. EACH OTHER CREATURE YOU CONTROL GETS +1/+1 UNTIL END OF TURN.** |  | |  | [**PHARIKA'S LIBATION**](https://magicarena.fandom.com/wiki/Pharika%27s_Libation)**Black (3) INSTANT CHOOSE ONE —**  **• TARGET OPPONENT SACRIFICES A CREATURE. • TARGET OPPONENT SACRIFICES AN ENCHANTMENT.** |  | |  | [**PIERCE THE SKY**](https://magicarena.fandom.com/wiki/Pierce_the_Sky)**Green (2) INSTANT PIERCE THE SKY DEALS 7 DAMAGE TO TARGET CREATURE WITH FLYING.** |  | |  | [**PLEDGE OF UNITY**](https://magicarena.fandom.com/wiki/Pledge_of_Unity)**GreenWhite (3) INSTANT PUT A +1/+1 COUNTER ON EACH CREATURE YOU CONTROL. YOU GAIN 1 LIFE FOR EACH CREATURE YOU CONTROL.** |  | |  | [**PLUMMET**](https://magicarena.fandom.com/wiki/Plummet)**Green (2) INSTANT DESTROY TARGET CREATURE WITH FLYING.** |  | |  | [**POUNCE**](https://magicarena.fandom.com/wiki/Pounce)**Green (2) INSTANT TARGET CREATURE YOU CONTROL FIGHTS TARGET CREATURE YOU DON'T CONTROL. (EACH DEALS DAMAGE EQUAL TO ITS POWER TO THE OTHER.)** |  | |  | [**PRECOGNITIVE PERCEPTION**](https://magicarena.fandom.com/wiki/Precognitive_Perception)**BlueBlue (5) INSTANT DRAW THREE CARDS.**  **ADDENDUM — IF YOU CAST THIS SPELL DURING YOUR MAIN PHASE, INSTEAD SCRY 3, THEN DRAW THREE CARDS.** |  | |  | [**PRICE OF FAME**](https://magicarena.fandom.com/wiki/Price_of_Fame)**Black (4) INSTANT THIS SPELL COSTS  LESS TO CAST IF IT TARGETS A LEGENDARY CREATURE.**  **DESTROY TARGET CREATURE. SURVEIL 2. (LOOK AT THE TOP TWO CARDS OF YOUR LIBRARY, THEN PUT ANY NUMBER OF THEM INTO YOUR GRAVEYARD AND THE REST ON TOP OF YOUR LIBRARY IN ANY ORDER.)** |  | |  | [**PRIDE OF CONQUERORS**](https://magicarena.fandom.com/wiki/Pride_of_Conquerors)**White (2) INSTANT ASCEND (IF YOU CONTROL TEN OR MORE PERMANENTS, YOU GET THE CITY'S BLESSING FOR THE REST OF THE GAME.)**  **CREATURES YOU CONTROL GET +1/+1 UNTIL END OF TURN. IF YOU HAVE THE CITY'S BLESSING, THOSE CREATURES GET +2/+2 UNTIL END OF TURN INSTEAD.** |  | |  | [**PROFANE INSIGHT**](https://magicarena.fandom.com/wiki/Profane_Insight)**Black (3) INSTANT — ADVENTURE YOU DRAW A CARD AND YOU LOSE 1 LIFE. (THEN EXILE THIS CARD. YOU MAY CAST THE CREATURE LATER FROM EXILE.)** |  | |  | [**PRYING EYES**](https://magicarena.fandom.com/wiki/Prying_Eyes)**BlueBlue (6) INSTANT DRAW FOUR CARDS, THEN DISCARD TWO CARDS.** |  | |  | [**PULSE OF MURASA**](https://magicarena.fandom.com/wiki/Pulse_of_Murasa)**Green (3) INSTANT RETURN TARGET CREATURE OR LAND CARD FROM A GRAVEYARD TO ITS OWNER'S HAND. YOU GAIN 6 LIFE.** |  | |  | [**QUENCH**](https://magicarena.fandom.com/wiki/Quench)**Blue (2) INSTANT COUNTER TARGET SPELL UNLESS ITS CONTROLLER PAYS .** |  | |  | [**RADIATING LIGHTNING**](https://magicarena.fandom.com/wiki/Radiating_Lightning)**Red (4) INSTANT RADIATING LIGHTNING DEALS 3 DAMAGE TO TARGET PLAYER AND 1 DAMAGE TO EACH CREATURE THAT PLAYER CONTROLS.** |  | |  | [**RADICAL IDEA**](https://magicarena.fandom.com/wiki/Radical_Idea)**Blue (2) INSTANT DRAW A CARD.**  **JUMP-START (YOU MAY CAST THIS CARD FROM YOUR GRAVEYARD BY DISCARDING A CARD IN ADDITION TO PAYING ITS OTHER COSTS. THEN EXILE THIS CARD.)** |  | |  | [**RAIN OF REVELATION**](https://magicarena.fandom.com/wiki/Rain_of_Revelation)**Blue (4) INSTANT DRAW THREE CARDS, THEN DISCARD A CARD.** |  | |  | [**RAISE THE ALARM**](https://magicarena.fandom.com/wiki/Raise_the_Alarm)**White (2) INSTANT CREATE TWO 1/1 WHITE SOLDIER CREATURE TOKENS.** |  | |  | [**RAKING CLAWS**](https://magicarena.fandom.com/wiki/Raking_Claws)**Red (2) INSTANT TARGET CREATURE GAINS DOUBLE STRIKE UNTIL END OF TURN.**  **CYCLING  (, DISCARD THIS CARD: DRAW A CARD.)** |  | |  | [**RALLY FOR THE THRONE**](https://magicarena.fandom.com/wiki/Rally_for_the_Throne)**White (3) INSTANT CREATE TWO 1/1 WHITE HUMAN CREATURE TOKENS.**  **ADAMANT — IF AT LEAST THREE WHITE MANA WAS SPENT TO CAST THIS SPELL, YOU GAIN 1 LIFE FOR EACH CREATURE YOU CONTROL.** |  | |  | [**RALLY OF WINGS**](https://magicarena.fandom.com/wiki/Rally_of_Wings)**White (2) INSTANT UNTAP ALL CREATURES YOU CONTROL. CREATURES YOU CONTROL WITH FLYING GET +2/+2 UNTIL END OF TURN.** |  | |  | [**RALLY TO BATTLE**](https://magicarena.fandom.com/wiki/Rally_to_Battle)**White (4) INSTANT CREATURES YOU CONTROL GET +1/+3 UNTIL END OF TURN. UNTAP THEM.** |  | |  | [**RALLYING ROAR**](https://magicarena.fandom.com/wiki/Rallying_Roar)**White (3) INSTANT CREATURES YOU CONTROL GET +1/+1 UNTIL END OF TURN. UNTAP THEM.** |  | |  | [**RAL'S DISPERSAL**](https://magicarena.fandom.com/wiki/Ral%27s_Dispersal)**BlueBlue (5) INSTANT RETURN TARGET CREATURE TO ITS OWNER'S HAND. YOU MAY SEARCH YOUR LIBRARY AND/OR GRAVEYARD FOR A CARD NAMED RAL, CALLER OF STORMS, REVEAL IT, AND PUT IT INTO YOUR HAND. IF YOU SEARCH YOUR LIBRARY THIS WAY, SHUFFLE IT.** |  | |  | [**RAL'S OUTBURST**](https://magicarena.fandom.com/wiki/Ral%27s_Outburst)**BlueRed (4) INSTANT RAL'S OUTBURST DEALS 3 DAMAGE TO ANY TARGET. LOOK AT THE TOP TWO CARDS OF YOUR LIBRARY. PUT ONE OF THEM INTO YOUR HAND AND THE OTHER INTO YOUR GRAVEYARD.** |  | |  | [**RAM THROUGH**](https://magicarena.fandom.com/wiki/Ram_Through)**Green (2) INSTANT TARGET CREATURE YOU CONTROL DEALS DAMAGE EQUAL TO ITS POWER TO TARGET CREATURE YOU DON'T CONTROL. IF THE CREATURE YOU CONTROL HAS TRAMPLE, EXCESS DAMAGE IS DEALT TO THAT CREATURE'S CONTROLLER INSTEAD.** |  | |  | [**RAMPAGE OF THE CLANS**](https://magicarena.fandom.com/wiki/Rampage_of_the_Clans)**Green (4) INSTANT DESTROY ALL ARTIFACTS AND ENCHANTMENTS. FOR EACH PERMANENT DESTROYED THIS WAY, ITS CONTROLLER CREATES A 3/3 GREEN CENTAUR CREATURE TOKEN.** |  | |  | [**RANGER'S GUILE**](https://magicarena.fandom.com/wiki/Ranger%27s_Guile)**Green (1) INSTANT TARGET CREATURE YOU CONTROL GETS +1/+1 AND GAINS HEXPROOF UNTIL END OF TURN. (IT CAN'T BE THE TARGET OF SPELLS OR ABILITIES YOUR OPPONENTS CONTROL.)** |  | |  | [**REAVER AMBUSH**](https://magicarena.fandom.com/wiki/Reaver_Ambush)**Black (3) INSTANT EXILE TARGET CREATURE WITH POWER 3 OR LESS.** |  | |  | [**RECKLESS RAGE**](https://magicarena.fandom.com/wiki/Reckless_Rage)**Red (1) INSTANT RECKLESS RAGE DEALS 4 DAMAGE TO TARGET CREATURE YOU DON'T CONTROL AND 2 DAMAGE TO TARGET CREATURE YOU CONTROL.** |  | |  | [**REDCAP MELEE**](https://magicarena.fandom.com/wiki/Redcap_Melee)**Red (1) INSTANT REDCAP MELEE DEALS 4 DAMAGE TO TARGET CREATURE OR PLANESWALKER. IF A NONRED PERMANENT IS DEALT DAMAGE THIS WAY, YOU SACRIFICE A LAND.** |  | |  | [**REGENESIS**](https://magicarena.fandom.com/wiki/Regenesis)**GreenGreen (5) INSTANT RETURN UP TO TWO TARGET PERMANENT CARDS FROM YOUR GRAVEYARD TO YOUR HAND.** |  | |  | [**RELEASE TO THE WIND**](https://magicarena.fandom.com/wiki/Release_to_the_Wind)**Blue (3) INSTANT EXILE TARGET NONLAND PERMANENT. FOR AS LONG AS THAT CARD REMAINS EXILED, ITS OWNER MAY CAST IT WITHOUT PAYING ITS MANA COST.** |  | |  | [**REPEATED REVERBERATION**](https://magicarena.fandom.com/wiki/Repeated_Reverberation)**RedRed (4) INSTANT WHEN YOU NEXT CAST AN INSTANT SPELL, CAST A SORCERY SPELL, OR ACTIVATE A LOYALTY ABILITY THIS TURN, COPY THAT SPELL OR ABILITY TWICE. YOU MAY CHOOSE NEW TARGETS FOR THE COPIES.** |  | |  | [**REPUDIATE**](https://magicarena.fandom.com/wiki/Repudiate)**(2) INSTANT COUNTER TARGET ACTIVATED OR TRIGGERED ABILITY. (MANA ABILITIES CAN'T BE TARGETED.)** |  | |  | [**RESCUE**](https://magicarena.fandom.com/wiki/Rescue)**Blue (1) INSTANT RETURN TARGET PERMANENT YOU CONTROL TO ITS OWNER'S HAND.** |  | |  | [**RESPONSE**](https://magicarena.fandom.com/wiki/Response)**(2) INSTANT RESPONSE DEALS 5 DAMAGE TO TARGET ATTACKING OR BLOCKING CREATURE.** |  | |  | [**RETURN OF THE WILDSPEAKER**](https://magicarena.fandom.com/wiki/Return_of_the_Wildspeaker)**Green (5) INSTANT CHOOSE ONE —**  **• DRAW CARDS EQUAL TO THE GREATEST POWER AMONG NON-HUMAN CREATURES YOU CONTROL. • NON-HUMAN CREATURES YOU CONTROL GET +3/+3 UNTIL END OF TURN.** |  | |  | [**RETURN TO NATURE**](https://magicarena.fandom.com/wiki/Return_to_Nature)**Green (2) INSTANT CHOOSE ONE —**  **• DESTROY TARGET ARTIFACT. • DESTROY TARGET ENCHANTMENT. • EXILE TARGET CARD FROM A GRAVEYARD.** |  | |  | [**REVITALIZE**](https://magicarena.fandom.com/wiki/Revitalize)**White (2) INSTANT YOU GAIN 3 LIFE.**  **DRAW A CARD.** |  | |  | [**REWIND**](https://magicarena.fandom.com/wiki/Rewind)**BlueBlue (4) INSTANT COUNTER TARGET SPELL. UNTAP UP TO FOUR LANDS.** |  | |  | [**RIDDLE OF LIGHTNING**](https://magicarena.fandom.com/wiki/Riddle_of_Lightning)**RedRed (5) INSTANT CHOOSE ANY TARGET. SCRY 3, THEN REVEAL THE TOP CARD OF YOUR LIBRARY. RIDDLE OF LIGHTNING DEALS DAMAGE EQUAL TO THAT CARD'S CONVERTED MANA COST TO THAT PERMANENT OR PLAYER. (TO SCRY 3, LOOK AT THE TOP THREE CARDS OF YOUR LIBRARY, THEN PUT ANY NUMBER OF THEM ON THE BOTTOM OF YOUR LIBRARY AND THE REST ON TOP IN ANY ORDER.)** |  | |  | [**RIGHTEOUS BLOW**](https://magicarena.fandom.com/wiki/Righteous_Blow)**White (1) INSTANT RIGHTEOUS BLOW DEALS 2 DAMAGE TO TARGET ATTACKING OR BLOCKING CREATURE.** |  | |  | [**RIGHTEOUSNESS**](https://magicarena.fandom.com/wiki/Righteousness)**White (1) INSTANT TARGET BLOCKING CREATURE GETS +7/+7 UNTIL END OF TURN.** |  | |  | [**RISK FACTOR**](https://magicarena.fandom.com/wiki/Risk_Factor)**Red (3) INSTANT TARGET OPPONENT MAY HAVE RISK FACTOR DEAL 4 DAMAGE TO THEM. IF THAT PLAYER DOESN'T, YOU DRAW THREE CARDS.**  **JUMP-START (YOU MAY CAST THIS CARD FROM YOUR GRAVEYARD BY DISCARDING A CARD IN ADDITION TO PAYING ITS OTHER COSTS. THEN EXILE THIS CARD.)** |  | |  | [**RITUAL OF REJUVENATION**](https://magicarena.fandom.com/wiki/Ritual_of_Rejuvenation)**White (3) INSTANT YOU GAIN 4 LIFE.**  **DRAW A CARD.** |  | |  | [**RIVER HERALDS' BOON**](https://magicarena.fandom.com/wiki/River_Heralds%27_Boon)**Green (2) INSTANT PUT A +1/+1 COUNTER ON TARGET CREATURE AND A +1/+1 COUNTER ON UP TO ONE TARGET MERFOLK.** |  | |  | [**ROOKIE MISTAKE**](https://magicarena.fandom.com/wiki/Rookie_Mistake)**Blue (1) INSTANT UNTIL END OF TURN, TARGET CREATURE GETS +0/+2 AND ANOTHER TARGET CREATURE GETS -2/-0.** |  | |  | [**ROOT SNARE**](https://magicarena.fandom.com/wiki/Root_Snare)**Green (2) INSTANT PREVENT ALL COMBAT DAMAGE THAT WOULD BE DEALT THIS TURN.** |  | |  | [**RUN AFOUL**](https://magicarena.fandom.com/wiki/Run_Afoul)**Green (1) INSTANT TARGET OPPONENT SACRIFICES A CREATURE WITH FLYING.** |  | |  | [**RUN AGROUND**](https://magicarena.fandom.com/wiki/Run_Aground)**Blue (4) INSTANT PUT TARGET ARTIFACT OR CREATURE ON TOP OF ITS OWNER'S LIBRARY.** |  | |  | [**RUN AMOK**](https://magicarena.fandom.com/wiki/Run_Amok)**Red (2) INSTANT TARGET ATTACKING CREATURE GETS +3/+3 AND GAINS TRAMPLE UNTIL END OF TURN.** |  | |  | [**RUN AWAY TOGETHER**](https://magicarena.fandom.com/wiki/Run_Away_Together)**Blue (2) INSTANT CHOOSE TWO TARGET CREATURES CONTROLLED BY DIFFERENT PLAYERS. RETURN THOSE CREATURES TO THEIR OWNERS' HANDS.** |  | |  | [**SAGITTARS' VOLLEY**](https://magicarena.fandom.com/wiki/Sagittars%27_Volley)**Green (3) INSTANT DESTROY TARGET CREATURE WITH FLYING. SAGITTARS' VOLLEY DEALS 1 DAMAGE TO EACH CREATURE WITH FLYING YOUR OPPONENTS CONTROL.** |  | |  | [**SAMUT'S SPRINT**](https://magicarena.fandom.com/wiki/Samut%27s_Sprint)**Red (1) INSTANT TARGET CREATURE GETS +2/+1 AND GAINS HASTE UNTIL END OF TURN. SCRY 1.** |  | |  | [**SANGUINE SACRAMENT**](https://magicarena.fandom.com/wiki/Sanguine_Sacrament)**WhiteWhite (2) INSTANT YOU GAIN TWICE X LIFE. PUT SANGUINE SACRAMENT ON THE BOTTOM OF ITS OWNER'S LIBRARY.** |  | |  | [**SARKHAN'S CATHARSIS**](https://magicarena.fandom.com/wiki/Sarkhan%27s_Catharsis)**Red (5) INSTANT SARKHAN'S CATHARSIS DEALS 5 DAMAGE TO TARGET PLAYER OR PLANESWALKER.** |  | |  | [**SARKHAN'S RAGE**](https://magicarena.fandom.com/wiki/Sarkhan%27s_Rage)**Red (5) INSTANT SARKHAN'S RAGE DEALS 5 DAMAGE TO ANY TARGET. IF YOU CONTROL NO DRAGONS, SARKHAN'S RAGE DEALS 2 DAMAGE TO YOU.** |  | |  | [**SCORCHING DRAGONFIRE**](https://magicarena.fandom.com/wiki/Scorching_Dragonfire)**Red (2) INSTANT SCORCHING DRAGONFIRE DEALS 3 DAMAGE TO TARGET CREATURE OR PLANESWALKER. IF THAT CREATURE OR PLANESWALKER WOULD DIE THIS TURN, EXILE IT INSTEAD.** |  | |  | [**SCORCHMARK**](https://magicarena.fandom.com/wiki/Scorchmark)**Red (2) INSTANT SCORCHMARK DEALS 2 DAMAGE TO TARGET CREATURE. IF THAT CREATURE WOULD DIE THIS TURN, EXILE IT INSTEAD.** |  | |  | [**SEARING BARRAGE**](https://magicarena.fandom.com/wiki/Searing_Barrage)**Red (5) INSTANT SEARING BARRAGE DEALS 5 DAMAGE TO TARGET CREATURE.**  **ADAMANT — IF AT LEAST THREE RED MANA WAS SPENT TO CAST THIS SPELL, SEARING BARRAGE DEALS 3 DAMAGE TO THAT CREATURE'S CONTROLLER.** |  | |  | [**SETTLE THE WRECKAGE**](https://magicarena.fandom.com/wiki/Settle_the_Wreckage)**WhiteWhite (4) INSTANT EXILE ALL ATTACKING CREATURES TARGET PLAYER CONTROLS. THAT PLAYER MAY SEARCH THEIR LIBRARY FOR THAT MANY BASIC LAND CARDS, PUT THOSE CARDS ONTO THE BATTLEFIELD TAPPED, THEN SHUFFLE THEIR LIBRARY.** |  | |  | [**SHAKE THE FOUNDATIONS**](https://magicarena.fandom.com/wiki/Shake_the_Foundations)**Red (3) INSTANT SHAKE THE FOUNDATIONS DEALS 1 DAMAGE TO EACH CREATURE WITHOUT FLYING.**  **DRAW A CARD.** |  | |  | [**SHARED SUMMONS**](https://magicarena.fandom.com/wiki/Shared_Summons)**GreenGreen (5) INSTANT SEARCH YOUR LIBRARY FOR UP TO TWO CREATURE CARDS WITH DIFFERENT NAMES, REVEAL THEM, PUT THEM INTO YOUR HAND, THEN SHUFFLE YOUR LIBRARY.** |  | |  | [**SHATTER**](https://magicarena.fandom.com/wiki/Shatter)**Red (2) INSTANT DESTROY TARGET ARTIFACT.** |  | |  | [**SHELTERING LIGHT**](https://magicarena.fandom.com/wiki/Sheltering_Light)**White (1) INSTANT TARGET CREATURE GAINS INDESTRUCTIBLE UNTIL END OF TURN. SCRY 1. (DAMAGE AND EFFECTS THAT SAY "DESTROY" DON'T DESTROY THE CREATURE.)** |  | |  | [**SHIELD'S MIGHT**](https://magicarena.fandom.com/wiki/Shield%27s_Might)**Green (2) INSTANT — ADVENTURE TARGET CREATURE GETS +2/+2 UNTIL END OF TURN. (THEN EXILE THIS CARD. YOU MAY CAST THE CREATURE LATER FROM EXILE.)** |  | |  | [**SHIVAN FIRE**](https://magicarena.fandom.com/wiki/Shivan_Fire)**Red (1) INSTANT KICKER  (YOU MAY PAY AN ADDITIONAL  AS YOU CAST THIS SPELL.)**  **SHIVAN FIRE DEALS 2 DAMAGE TO TARGET CREATURE. IF THIS SPELL WAS KICKED, IT DEALS 4 DAMAGE INSTEAD.** |  | |  | [**SHOCK**](https://magicarena.fandom.com/wiki/Shock)**Red (1) INSTANT SHOCK DEALS 2 DAMAGE TO ANY TARGET.** |  | |  | [**SHOW OF VALOR**](https://magicarena.fandom.com/wiki/Show_of_Valor)**White (2) INSTANT TARGET CREATURE GETS +2/+4 UNTIL END OF TURN.** |  | |  | [**SHREDDED SAILS**](https://magicarena.fandom.com/wiki/Shredded_Sails)**Red (2) INSTANT CHOOSE ONE —**  **• DESTROY TARGET ARTIFACT. • SHREDDED SAILS DEALS 4 DAMAGE TO TARGET CREATURE WITH FLYING. CYCLING  (, DISCARD THIS CARD: DRAW A CARD.)** |  | |  | [**SINISTER SABOTAGE**](https://magicarena.fandom.com/wiki/Sinister_Sabotage)**BlueBlue (3) INSTANT COUNTER TARGET SPELL.**  **SURVEIL 1. (LOOK AT THE TOP CARD OF YOUR LIBRARY. YOU MAY PUT THAT CARD INTO YOUR GRAVEYARD.)** |  | |  | [**SIREN'S RUSE**](https://magicarena.fandom.com/wiki/Siren%27s_Ruse)**Blue (2) INSTANT EXILE TARGET CREATURE YOU CONTROL, THEN RETURN THAT CARD TO THE BATTLEFIELD UNDER ITS OWNER'S CONTROL. IF A PIRATE WAS EXILED THIS WAY, DRAW A CARD.** |  | |  | [**SKULDUGGERY**](https://magicarena.fandom.com/wiki/Skulduggery)**Black (1) INSTANT UNTIL END OF TURN, TARGET CREATURE YOU CONTROL GETS +1/+1 AND TARGET CREATURE AN OPPONENT CONTROLS GETS -1/-1.** |  | |  | [**SLASH OF TALONS**](https://magicarena.fandom.com/wiki/Slash_of_Talons)**White (1) INSTANT SLASH OF TALONS DEALS 2 DAMAGE TO TARGET ATTACKING OR BLOCKING CREATURE.** |  | |  | [**SLAYING FIRE**](https://magicarena.fandom.com/wiki/Slaying_Fire)**Red (3) INSTANT SLAYING FIRE DEALS 3 DAMAGE TO ANY TARGET.**  **ADAMANT — IF AT LEAST THREE RED MANA WAS SPENT TO CAST THIS SPELL, IT DEALS 4 DAMAGE INSTEAD.** |  | |  | [**SLICE IN TWAIN**](https://magicarena.fandom.com/wiki/Slice_in_Twain)**GreenGreen (4) INSTANT DESTROY TARGET ARTIFACT OR ENCHANTMENT.**  **DRAW A CARD.** |  | |  | [**SMELT**](https://magicarena.fandom.com/wiki/Smelt)**Red (1) INSTANT DESTROY TARGET ARTIFACT.** |  | |  | [**SONIC ASSAULT**](https://magicarena.fandom.com/wiki/Sonic_Assault)**BlueRed (3) INSTANT TAP TARGET CREATURE. SONIC ASSAULT DEALS 2 DAMAGE TO THAT CREATURE'S CONTROLLER.**  **JUMP-START (YOU MAY CAST THIS CARD FROM YOUR GRAVEYARD BY DISCARDING A CARD IN ADDITION TO PAYING ITS OTHER COSTS. THEN EXILE THIS CARD.)** |  | |  | [**SORIN'S THIRST**](https://magicarena.fandom.com/wiki/Sorin%27s_Thirst)**BlackBlack (2) INSTANT SORIN'S THIRST DEALS 2 DAMAGE TO TARGET CREATURE AND YOU GAIN 2 LIFE.** |  | |  | [**SOUL SEAR**](https://magicarena.fandom.com/wiki/Soul_Sear)**Red (3) INSTANT SOUL SEAR DEALS 5 DAMAGE TO TARGET CREATURE OR PLANESWALKER. THAT PERMANENT LOSES INDESTRUCTIBLE UNTIL END OF TURN.** |  | |  | [**SPELL PIERCE**](https://magicarena.fandom.com/wiki/Spell_Pierce)**Blue (1) INSTANT COUNTER TARGET NONCREATURE SPELL UNLESS ITS CONTROLLER PAYS .** |  | |  | [**SPELL SWINDLE**](https://magicarena.fandom.com/wiki/Spell_Swindle)**BlueBlue (5) INSTANT COUNTER TARGET SPELL. CREATE X TREASURE TOKENS, WHERE X IS THAT SPELL'S CONVERTED MANA COST. (THEY'RE ARTIFACTS WITH "Tap, SACRIFICE THIS ARTIFACT: ADD ONE MANA OF ANY COLOR.")** |  | |  | [**SPHINX'S INSIGHT**](https://magicarena.fandom.com/wiki/Sphinx%27s_Insight)**WhiteBlue (4) INSTANT DRAW TWO CARDS.**  **ADDENDUM — IF YOU CAST THIS SPELL DURING YOUR MAIN PHASE, YOU GAIN 2 LIFE.** |  | |  | [**SPIT FLAME**](https://magicarena.fandom.com/wiki/Spit_Flame)**Red (3) INSTANT SPIT FLAME DEALS 4 DAMAGE TO TARGET CREATURE.**  **WHENEVER A DRAGON ENTERS THE BATTLEFIELD UNDER YOUR CONTROL, YOU MAY PAY Red. IF YOU DO, RETURN SPIT FLAME FROM YOUR GRAVEYARD TO YOUR HAND.** |  | |  | [**SPONTANEOUS FLIGHT**](https://magicarena.fandom.com/wiki/Spontaneous_Flight)**White (3) INSTANT TARGET CREATURE GETS +2/+2 UNTIL END OF TURN. PUT A FLYING COUNTER ON IT.** |  | |  | [**SPORE SWARM**](https://magicarena.fandom.com/wiki/Spore_Swarm)**Green (4) INSTANT CREATE THREE 1/1 GREEN SAPROLING CREATURE TOKENS.** |  | |  | [**STARTLING DEVELOPMENT**](https://magicarena.fandom.com/wiki/Startling_Development)**Blue (2) INSTANT UNTIL END OF TURN, TARGET CREATURE BECOMES A BLUE SERPENT WITH BASE POWER AND TOUGHNESS 4/4.**  **CYCLING  (, DISCARD THIS CARD: DRAW A CARD.)** |  | |  | [**STATUE**](https://magicarena.fandom.com/wiki/Statue)**BlackGreen (4) INSTANT DESTROY TARGET ARTIFACT, CREATURE, OR ENCHANTMENT.** |  | |  | [**STATUS**](https://magicarena.fandom.com/wiki/Status)**(1) INSTANT TARGET CREATURE GETS +1/+1 AND GAINS DEATHTOUCH UNTIL END OF TURN.** |  | |  | [**STEADY AIM**](https://magicarena.fandom.com/wiki/Steady_Aim)**Green (2) INSTANT UNTAP TARGET CREATURE. IT GETS +1/+4 AND GAINS REACH UNTIL END OF TURN.** |  | |  | [**STERN DISMISSAL**](https://magicarena.fandom.com/wiki/Stern_Dismissal)**Blue (1) INSTANT RETURN TARGET CREATURE OR ENCHANTMENT AN OPPONENT CONTROLS TO ITS OWNER'S HAND.** |  | |  | [**STOMP**](https://magicarena.fandom.com/wiki/Stomp)**Red (2) INSTANT — ADVENTURE DAMAGE CAN'T BE PREVENTED THIS TURN. STOMP DEALS 2 DAMAGE TO ANY TARGET.** |  | |  | [**STONY STRENGTH**](https://magicarena.fandom.com/wiki/Stony_Strength)**Green (1) INSTANT PUT A +1/+1 COUNTER ON TARGET CREATURE YOU CONTROL. UNTAP THAT CREATURE.** |  | |  | [**STORM STRIKE**](https://magicarena.fandom.com/wiki/Storm_Strike)**Red (1) INSTANT TARGET CREATURE GETS +1/+0 AND GAINS FIRST STRIKE UNTIL END OF TURN. SCRY 1.** |  | |  | [**STRANGLING SPORES**](https://magicarena.fandom.com/wiki/Strangling_Spores)**Black (4) INSTANT TARGET CREATURE GETS -3/-3 UNTIL END OF TURN.** |  | |  | [**SUBLIME EPIPHANY**](https://magicarena.fandom.com/wiki/Sublime_Epiphany)**BlueBlue (6) INSTANT CHOOSE ONE OR MORE —**  **• COUNTER TARGET SPELL. • COUNTER TARGET ACTIVATED OR TRIGGERED ABILITY. • RETURN TARGET NONLAND PERMANENT TO ITS OWNER'S HAND. • CREATE A TOKEN THAT'S A COPY OF TARGET CREATURE YOU CONTROL. • TARGET PLAYER DRAWS A CARD.** |  | |  | [**SUDDEN SPINNERETS**](https://magicarena.fandom.com/wiki/Sudden_Spinnerets)**Green (1) INSTANT TARGET CREATURE GETS +1/+3 UNTIL END OF TURN. PUT A REACH COUNTER ON IT. UNTAP IT.** |  | |  | [**SUFFOCATING FUMES**](https://magicarena.fandom.com/wiki/Suffocating_Fumes)**Black (3) INSTANT CREATURES YOUR OPPONENTS CONTROL GET -1/-1 UNTIL END OF TURN.**  **CYCLING  (, DISCARD THIS CARD: DRAW A CARD.)** |  | |  | [**SUMMARY JUDGMENT**](https://magicarena.fandom.com/wiki/Summary_Judgment)**White (2) INSTANT SUMMARY JUDGMENT DEALS 3 DAMAGE TO TARGET TAPPED CREATURE.**  **ADDENDUM — IF YOU CAST THIS SPELL DURING YOUR MAIN PHASE, IT DEALS 5 DAMAGE INSTEAD.** |  | |  | [**SURE STRIKE**](https://magicarena.fandom.com/wiki/Sure_Strike)**Red (2) INSTANT TARGET CREATURE GETS +3/+0 AND GAINS FIRST STRIKE UNTIL END OF TURN. (IT DEALS COMBAT DAMAGE BEFORE CREATURES WITHOUT FIRST STRIKE.)** |  | |  | [**SWAN SONG**](https://magicarena.fandom.com/wiki/Swan_Song)**Blue (1) INSTANT COUNTER TARGET ENCHANTMENT, INSTANT, OR SORCERY SPELL. ITS CONTROLLER CREATES A 2/2 BLUE BIRD CREATURE TOKEN WITH FLYING.** |  | |  | [**SWEEP AWAY**](https://magicarena.fandom.com/wiki/Sweep_Away)**Blue (3) INSTANT RETURN TARGET CREATURE TO ITS OWNER'S HAND. IF THAT CREATURE IS ATTACKING, YOU MAY PUT IT ON TOP OF ITS OWNER'S LIBRARY INSTEAD.** |  | |  | [**SWIFT END**](https://magicarena.fandom.com/wiki/Swift_End)**BlackBlack (3) INSTANT — ADVENTURE DESTROY TARGET CREATURE OR PLANESWALKER. YOU LOSE 2 LIFE. (THEN EXILE THIS CARD. YOU MAY CAST THE CREATURE LATER FROM EXILE.)** |  | |  | [**SWIFT RESPONSE**](https://magicarena.fandom.com/wiki/Swift_Response)**White (2) INSTANT DESTROY TARGET TAPPED CREATURE.** |  | |  | [**SYNCOPATE**](https://magicarena.fandom.com/wiki/Syncopate)**Blue (1) INSTANT COUNTER TARGET SPELL UNLESS ITS CONTROLLER PAYS . IF THAT SPELL IS COUNTERED THIS WAY, EXILE IT INSTEAD OF PUTTING IT INTO ITS OWNER'S GRAVEYARD.** |  | |  | [**TACTICAL ADVANTAGE**](https://magicarena.fandom.com/wiki/Tactical_Advantage)**White (1) INSTANT TARGET BLOCKING OR BLOCKED CREATURE YOU CONTROL GETS +2/+2 UNTIL END OF TURN.** |  | |  | [**TAKE HEART**](https://magicarena.fandom.com/wiki/Take_Heart)**White (1) INSTANT TARGET CREATURE GETS +2/+2 UNTIL END OF TURN. YOU GAIN 1 LIFE FOR EACH ATTACKING CREATURE YOU CONTROL.** |  | |  | [**TALE'S END**](https://magicarena.fandom.com/wiki/Tale%27s_End)**Blue (2) INSTANT COUNTER TARGET ACTIVATED ABILITY, TRIGGERED ABILITY, OR LEGENDARY SPELL.** |  | |  | [**TANDEM TACTICS**](https://magicarena.fandom.com/wiki/Tandem_Tactics)**White (2) INSTANT UP TO TWO TARGET CREATURES EACH GET +1/+2 UNTIL END OF TURN. YOU GAIN 2 LIFE.** |  | |  | [**TEFERI'S TIME TWIST**](https://magicarena.fandom.com/wiki/Teferi%27s_Time_Twist)**Blue (2) INSTANT EXILE TARGET PERMANENT YOU CONTROL. RETURN THAT CARD TO THE BATTLEFIELD UNDER ITS OWNER'S CONTROL AT THE BEGINNING OF THE NEXT END STEP. IF IT ENTERS THE BATTLEFIELD AS A CREATURE, IT ENTERS WITH AN ADDITIONAL +1/+1 COUNTER ON IT.** |  | |  | [**TENDRILS OF CORRUPTION**](https://magicarena.fandom.com/wiki/Tendrils_of_Corruption)**Black (4) INSTANT TENDRILS OF CORRUPTION DEALS X DAMAGE TO TARGET CREATURE AND YOU GAIN X LIFE, WHERE X IS THE NUMBER OF SWAMPS YOU CONTROL.** |  | |  | [**THASSA'S INTERVENTION**](https://magicarena.fandom.com/wiki/Thassa%27s_Intervention)**BlueBlue (2) INSTANT CHOOSE ONE —**  **• LOOK AT THE TOP X CARDS OF YOUR LIBRARY. PUT UP TO TWO OF THEM INTO YOUR HAND AND THE REST ON THE BOTTOM OF YOUR LIBRARY IN A RANDOM ORDER. • COUNTER TARGET SPELL UNLESS ITS CONTROLLER PAYS TWICE .** |  | |  | [**THIRST FOR KNOWLEDGE**](https://magicarena.fandom.com/wiki/Thirst_for_Knowledge)**Blue (3) INSTANT DRAW THREE CARDS. THEN DISCARD TWO CARDS UNLESS YOU DISCARD AN ARTIFACT CARD.** |  | |  | [**THIRST FOR MEANING**](https://magicarena.fandom.com/wiki/Thirst_for_Meaning)**Blue (3) INSTANT DRAW THREE CARDS. THEN DISCARD TWO CARDS UNLESS YOU DISCARD AN ENCHANTMENT CARD.** |  | |  | [**THOUGHT COLLAPSE**](https://magicarena.fandom.com/wiki/Thought_Collapse)**BlueBlue (3) INSTANT COUNTER TARGET SPELL. ITS CONTROLLER MILLS THREE CARDS.** |  | |  | [**THRASH**](https://magicarena.fandom.com/wiki/Thrash)**(2) INSTANT TARGET CREATURE YOU CONTROL DEALS DAMAGE EQUAL TO ITS POWER TO TARGET CREATURE OR PLANESWALKER YOU DON'T CONTROL.** |  | |  | [**THRILL OF POSSIBILITY**](https://magicarena.fandom.com/wiki/Thrill_of_Possibility)**Red (2) INSTANT AS AN ADDITIONAL COST TO CAST THIS SPELL, DISCARD A CARD.**  **DRAW TWO CARDS.** |  | |  | [**THWART THE ENEMY**](https://magicarena.fandom.com/wiki/Thwart_the_Enemy)**Green (3) INSTANT PREVENT ALL DAMAGE THAT WOULD BE DEALT THIS TURN BY CREATURES YOUR OPPONENTS CONTROL.** |  | |  | [**TITANIC BRAWL**](https://magicarena.fandom.com/wiki/Titanic_Brawl)**Green (2) INSTANT THIS SPELL COSTS  LESS TO CAST IF IT TARGETS A CREATURE YOU CONTROL WITH A +1/+1 COUNTER ON IT.**  **TARGET CREATURE YOU CONTROL FIGHTS TARGET CREATURE YOU DON'T CONTROL. (EACH DEALS DAMAGE EQUAL TO ITS POWER TO THE OTHER.)** |  | |  | [**TITANIC GROWTH**](https://magicarena.fandom.com/wiki/Titanic_Growth)**Green (2) INSTANT TARGET CREATURE GETS +4/+4 UNTIL END OF TURN.** |  | |  | [**TOPPLE THE STATUE**](https://magicarena.fandom.com/wiki/Topple_the_Statue)**White (3) INSTANT TAP TARGET PERMANENT. IF IT'S AN ARTIFACT, DESTROY IT.**  **DRAW A CARD.** |  | |  | [**TOTALLY LOST**](https://magicarena.fandom.com/wiki/Totally_Lost)**Blue (5) INSTANT PUT TARGET NONLAND PERMANENT ON TOP OF ITS OWNER'S LIBRARY.** |  | |  | [**TOWER DEFENSE**](https://magicarena.fandom.com/wiki/Tower_Defense)**Green (2) INSTANT CREATURES YOU CONTROL GET +0/+5 AND GAIN REACH UNTIL END OF TURN.** |  | |  | [**TRIUMPHANT SURGE**](https://magicarena.fandom.com/wiki/Triumphant_Surge)**White (4) INSTANT DESTROY TARGET CREATURE WITH POWER 4 OR GREATER. YOU GAIN 3 LIFE.** |  | |  | [**TRUE LOVE'S KISS**](https://magicarena.fandom.com/wiki/True_Love%27s_Kiss)**WhiteWhite (4) INSTANT EXILE TARGET ARTIFACT OR ENCHANTMENT.**  **DRAW A CARD.** |  | |  | [**TRUMPET BLAST**](https://magicarena.fandom.com/wiki/Trumpet_Blast)**Red (3) INSTANT ATTACKING CREATURES GET +2/+0 UNTIL END OF TURN.** |  | |  | [**TURN INTO A PUMPKIN**](https://magicarena.fandom.com/wiki/Turn_into_a_Pumpkin)**Blue (4) INSTANT RETURN TARGET NONLAND PERMANENT TO ITS OWNER'S HAND. DRAW A CARD.**  **ADAMANT — IF AT LEAST THREE BLUE MANA WAS SPENT TO CAST THIS SPELL, CREATE A FOOD TOKEN. (IT'S AN ARTIFACT WITH ", Tap, SACRIFICE THIS ARTIFACT: YOU GAIN 3 LIFE.")** |  | |  | [**TYRANT'S SCORN**](https://magicarena.fandom.com/wiki/Tyrant%27s_Scorn)**BlueBlack (2) INSTANT CHOOSE ONE —**  **• DESTROY TARGET CREATURE WITH CONVERTED MANA COST 3 OR LESS. • RETURN TARGET CREATURE TO ITS OWNER'S HAND.** |  | |  | [**UNBREAKABLE FORMATION**](https://magicarena.fandom.com/wiki/Unbreakable_Formation)**White (3) INSTANT CREATURES YOU CONTROL GAIN INDESTRUCTIBLE UNTIL END OF TURN.**  **ADDENDUM — IF YOU CAST THIS SPELL DURING YOUR MAIN PHASE, PUT A +1/+1 COUNTER ON EACH OF THOSE CREATURES AND THEY GAIN VIGILANCE UNTIL END OF TURN.** |  | |  | [**UNCAGED FURY**](https://magicarena.fandom.com/wiki/Uncaged_Fury)**Red (3) INSTANT TARGET CREATURE GETS +1/+1 AND GAINS DOUBLE STRIKE UNTIL END OF TURN. (IT DEALS BOTH FIRST-STRIKE AND REGULAR COMBAT DAMAGE.)** |  | |  | [**UNCOMFORTABLE CHILL**](https://magicarena.fandom.com/wiki/Uncomfortable_Chill)**Blue (3) INSTANT CREATURES YOUR OPPONENTS CONTROL GET -2/-0 UNTIL END OF TURN.**  **DRAW A CARD.** |  | |  | [**UNDERCITY'S EMBRACE**](https://magicarena.fandom.com/wiki/Undercity%27s_Embrace)**Black (3) INSTANT TARGET OPPONENT SACRIFICES A CREATURE. IF YOU CONTROL A CREATURE WITH POWER 4 OR GREATER, YOU GAIN 4 LIFE.** |  | |  | [**UNEXPECTED FANGS**](https://magicarena.fandom.com/wiki/Unexpected_Fangs)**Black (2) INSTANT PUT A +1/+1 COUNTER AND A LIFELINK COUNTER ON TARGET CREATURE.** |  | |  | [**UNEXPLAINED DISAPPEARANCE**](https://magicarena.fandom.com/wiki/Unexplained_Disappearance)**Blue (2) INSTANT RETURN TARGET CREATURE TO ITS OWNER'S HAND.**  **SURVEIL 1. (LOOK AT THE TOP CARD OF YOUR LIBRARY. YOU MAY PUT THAT CARD INTO YOUR GRAVEYARD.)** |  | |  | [**UNFRIENDLY FIRE**](https://magicarena.fandom.com/wiki/Unfriendly_Fire)**Red (5) INSTANT UNFRIENDLY FIRE DEALS 4 DAMAGE TO ANY TARGET.** |  | |  | [**UNLEASH FURY**](https://magicarena.fandom.com/wiki/Unleash_Fury)**Red (2) INSTANT DOUBLE THE POWER OF TARGET CREATURE UNTIL END OF TURN.** |  | |  | [**UNLIKELY AID**](https://magicarena.fandom.com/wiki/Unlikely_Aid)**Black (2) INSTANT TARGET CREATURE GETS +2/+0 AND GAINS INDESTRUCTIBLE UNTIL END OF TURN. (DAMAGE AND EFFECTS THAT SAY "DESTROY" DON'T DESTROY IT.)** |  | |  | [**UNSUBSTANTIATE**](https://magicarena.fandom.com/wiki/Unsubstantiate)**Blue (2) INSTANT RETURN TARGET SPELL OR CREATURE TO ITS OWNER'S HAND.** |  | |  | [**UNSUMMON**](https://magicarena.fandom.com/wiki/Unsummon)**Blue (1) INSTANT RETURN TARGET CREATURE TO ITS OWNER'S HAND.** |  | |  | [**UNWIND**](https://magicarena.fandom.com/wiki/Unwind)**Blue (3) INSTANT COUNTER TARGET NONCREATURE SPELL. UNTAP UP TO THREE LANDS.** |  | |  | [**USHER TO SAFETY**](https://magicarena.fandom.com/wiki/Usher_to_Safety)**White (1) INSTANT — ADVENTURE RETURN TARGET PERMANENT YOU CONTROL TO ITS OWNER'S HAND. (THEN EXILE THIS CARD. YOU MAY CAST THE CREATURE LATER FROM EXILE.)** |  | |  | [**VALOROUS STANCE**](https://magicarena.fandom.com/wiki/Valorous_Stance)**White (2) INSTANT CHOOSE ONE —**  **• TARGET CREATURE GAINS INDESTRUCTIBLE UNTIL END OF TURN. • DESTROY TARGET CREATURE WITH TOUGHNESS 4 OR GREATER.** |  | |  | [**VAMPIRE'S ZEAL**](https://magicarena.fandom.com/wiki/Vampire%27s_Zeal)**White (1) INSTANT TARGET CREATURE GETS +2/+2 UNTIL END OF TURN. IF IT'S A VAMPIRE, IT GAINS FIRST STRIKE UNTIL END OF TURN.** |  | |  | [**VANQUISH THE WEAK**](https://magicarena.fandom.com/wiki/Vanquish_the_Weak)**Black (3) INSTANT DESTROY TARGET CREATURE WITH POWER 3 OR LESS.** |  | |  | [**VEIL OF SUMMER**](https://magicarena.fandom.com/wiki/Veil_of_Summer)**Green (1) INSTANT DRAW A CARD IF AN OPPONENT HAS CAST A BLUE OR BLACK SPELL THIS TURN. SPELLS YOU CONTROL CAN'T BE COUNTERED THIS TURN. YOU AND PERMANENTS YOU CONTROL GAIN HEXPROOF FROM BLUE AND FROM BLACK UNTIL END OF TURN. (YOU AND THEY CAN'T BE THE TARGETS OF BLUE OR BLACK SPELLS OR ABILITIES YOUR OPPONENTS CONTROL.)** |  | |  | [**VERDANT REBIRTH**](https://magicarena.fandom.com/wiki/Verdant_Rebirth)**Green (2) INSTANT UNTIL END OF TURN, TARGET CREATURE GAINS "WHEN THIS CREATURE DIES, RETURN IT TO ITS OWNER'S HAND."**  **DRAW A CARD.** |  | |  | [**VICIOUS OFFERING**](https://magicarena.fandom.com/wiki/Vicious_Offering)**Black (2) INSTANT KICKER—SACRIFICE A CREATURE. (YOU MAY SACRIFICE A CREATURE IN ADDITION TO ANY OTHER COSTS AS YOU CAST THIS SPELL.)**  **TARGET CREATURE GETS -2/-2 UNTIL END OF TURN. IF THIS SPELL WAS KICKED, THAT CREATURE GETS -5/-5 UNTIL END OF TURN INSTEAD.** |  | |  | [**VILLAGE RITES**](https://magicarena.fandom.com/wiki/Village_Rites)**Black (1) INSTANT AS AN ADDITIONAL COST TO CAST THIS SPELL, SACRIFICE A CREATURE.**  **DRAW TWO CARDS.** |  | |  | [**VOLCANIC FALLOUT**](https://magicarena.fandom.com/wiki/Volcanic_Fallout)**RedRed (3) INSTANT THIS SPELL CAN'T BE COUNTERED.**  **VOLCANIC FALLOUT DEALS 2 DAMAGE TO EACH CREATURE AND EACH PLAYER.** |  | |  | [**VOLCANIC GEYSER**](https://magicarena.fandom.com/wiki/Volcanic_Geyser)**RedRed (2) INSTANT VOLCANIC GEYSER DEALS X DAMAGE TO ANY TARGET.** |  | |  | [**VONA'S HUNGER**](https://magicarena.fandom.com/wiki/Vona%27s_Hunger)**Black (3) INSTANT ASCEND (IF YOU CONTROL TEN OR MORE PERMANENTS, YOU GET THE CITY'S BLESSING FOR THE REST OF THE GAME.)**  **EACH OPPONENT SACRIFICES A CREATURE. IF YOU HAVE THE CITY'S BLESSING, INSTEAD EACH OPPONENT SACRIFICES HALF THE CREATURES THEY CONTROL, ROUNDED UP.** |  | |  | [**VOYAGE'S END**](https://magicarena.fandom.com/wiki/Voyage%27s_End)**Blue (2) INSTANT RETURN TARGET CREATURE TO ITS OWNER'S HAND. SCRY 1. (LOOK AT THE TOP CARD OF YOUR LIBRARY. YOU MAY PUT THAT CARD ON THE BOTTOM OF YOUR LIBRARY.)** |  | |  | [**VRASKA'S CONTEMPT**](https://magicarena.fandom.com/wiki/Vraska%27s_Contempt)**BlackBlack (4) INSTANT EXILE TARGET CREATURE OR PLANESWALKER. YOU GAIN 2 LIFE.** |  | |  | [**WARRANT**](https://magicarena.fandom.com/wiki/Warrant)**(2) INSTANT PUT TARGET ATTACKING OR BLOCKING CREATURE ON TOP OF ITS OWNER'S LIBRARY.** |  | |  | [**WHIRLWIND DENIAL**](https://magicarena.fandom.com/wiki/Whirlwind_Denial)**Blue (3) INSTANT FOR EACH SPELL AND ABILITY YOUR OPPONENTS CONTROL, COUNTER IT UNLESS ITS CONTROLLER PAYS .** |  | |  | [**WILD ONSLAUGHT**](https://magicarena.fandom.com/wiki/Wild_Onslaught)**Green (4) INSTANT KICKER  (YOU MAY PAY AN ADDITIONAL  AS YOU CAST THIS SPELL.)**  **PUT A +1/+1 COUNTER ON EACH CREATURE YOU CONTROL. IF THIS SPELL WAS KICKED, PUT TWO +1/+1 COUNTERS ON EACH CREATURE YOU CONTROL INSTEAD.** |  | |  | [**WILDSIZE**](https://magicarena.fandom.com/wiki/Wildsize)**Green (3) INSTANT TARGET CREATURE GETS +2/+2 AND GAINS TRAMPLE UNTIL END OF TURN.**  **DRAW A CARD.** |  | |  | [**WILL OF THE ALL-HUNTER**](https://magicarena.fandom.com/wiki/Will_of_the_All-Hunter)**White (2) INSTANT TARGET CREATURE GETS +2/+2 UNTIL END OF TURN. IF IT'S BLOCKING, INSTEAD PUT TWO +1/+1 COUNTERS ON IT.**  **CYCLING  (, DISCARD THIS CARD: DRAW A CARD.)** |  | |  | [**WILT**](https://magicarena.fandom.com/wiki/Wilt)**Green (2) INSTANT DESTROY TARGET ARTIFACT OR ENCHANTMENT.**  **CYCLING  (, DISCARD THIS CARD: DRAW A CARD.)** |  | |  | [**WIZARD'S LIGHTNING**](https://magicarena.fandom.com/wiki/Wizard%27s_Lightning)**Red (3) INSTANT THIS SPELL COSTS  LESS TO CAST IF YOU CONTROL A WIZARD.**  **WIZARD'S LIGHTNING DEALS 3 DAMAGE TO ANY TARGET.** |  | |  | [**WIZARD'S RETORT**](https://magicarena.fandom.com/wiki/Wizard%27s_Retort)**BlueBlue (3) INSTANT THIS SPELL COSTS  LESS TO CAST IF YOU CONTROL A WIZARD.**  **COUNTER TARGET SPELL.** |  | |  | [**ZENITH FLARE**](https://magicarena.fandom.com/wiki/Zenith_Flare)**(4) INSTANT ZENITH FLARE DEALS X DAMAGE TO ANY TARGET AND YOU GAIN X LIFE, WHERE X IS THE NUMBER OF CARDS WITH A CYCLING ABILITY IN YOUR GRAVEYARD.** |  | |

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| |  |  |  | | --- | --- | --- | | **109 PLANESWALKER MAGIC DECK CARDS** | | | |  | [**AJANI, ADVERSARY OF TYRANTS**](https://magicarena.fandom.com/wiki/Ajani,_Adversary_of_Tyrants)**WhiteWhite (4) LEGENDARY PLANESWALKER — AJANI (4) +1: PUT A +1/+1 COUNTER ON EACH OF UP TO TWO TARGET CREATURES.**  **−2: RETURN TARGET CREATURE CARD WITH CONVERTED MANA COST 2 OR LESS FROM YOUR GRAVEYARD TO THE BATTLEFIELD. −7: YOU GET AN EMBLEM WITH "AT THE BEGINNING OF YOUR END STEP, CREATE THREE 1/1 WHITE CAT CREATURE TOKENS WITH LIFELINK."** |  | |  | [**AJANI, INSPIRING LEADER**](https://magicarena.fandom.com/wiki/Ajani,_Inspiring_Leader)**WhiteWhite (6) LEGENDARY PLANESWALKER — AJANI (5) +2: YOU GAIN 2 LIFE. PUT TWO +1/+1 COUNTERS ON UP TO ONE TARGET CREATURE.**  **−3: EXILE TARGET CREATURE. ITS CONTROLLER GAINS 2 LIFE. −10: CREATURES YOU CONTROL GAIN FLYING AND DOUBLE STRIKE UNTIL END OF TURN.** |  | |  | [**AJANI, STRENGTH OF THE PRIDE**](https://magicarena.fandom.com/wiki/Ajani,_Strength_of_the_Pride)**WhiteWhite (4) LEGENDARY PLANESWALKER — AJANI (5) +1: YOU GAIN LIFE EQUAL TO THE NUMBER OF CREATURES YOU CONTROL PLUS THE NUMBER OF PLANESWALKERS YOU CONTROL.**  **−2: CREATE A 2/2 WHITE CAT SOLDIER CREATURE TOKEN NAMED AJANI'S PRIDEMATE WITH "WHENEVER YOU GAIN LIFE, PUT A +1/+1 COUNTER ON AJANI'S PRIDEMATE." 0: IF YOU HAVE AT LEAST 15 LIFE MORE THAN YOUR STARTING LIFE TOTAL, EXILE AJANI, STRENGTH OF THE PRIDE AND EACH ARTIFACT AND CREATURE YOUR OPPONENTS CONTROL.** |  | |  | [**AJANI, THE GREATHEARTED**](https://magicarena.fandom.com/wiki/Ajani,_the_Greathearted)**GreenWhite (4) LEGENDARY PLANESWALKER — AJANI (5) CREATURES YOU CONTROL HAVE VIGILANCE.**  **+1: YOU GAIN 3 LIFE. −2: PUT A +1/+1 COUNTER ON EACH CREATURE YOU CONTROL AND A LOYALTY COUNTER ON EACH OTHER PLANESWALKER YOU CONTROL.** |  | |  | [**AJANI, WISE COUNSELOR**](https://magicarena.fandom.com/wiki/Ajani,_Wise_Counselor)**WhiteWhite (5) LEGENDARY PLANESWALKER — AJANI (5) +2: YOU GAIN 1 LIFE FOR EACH CREATURE YOU CONTROL.**  **−3: CREATURES YOU CONTROL GET +2/+2 UNTIL END OF TURN. −9: PUT X +1/+1 COUNTERS ON TARGET CREATURE, WHERE X IS YOUR LIFE TOTAL.** |  | |  | [**ANGRATH, CAPTAIN OF CHAOS**](https://magicarena.fandom.com/wiki/Angrath,_Captain_of_Chaos)**(4) LEGENDARY PLANESWALKER — ANGRATH (5) CREATURES YOU CONTROL HAVE MENACE.**  **−2: AMASS 2. (PUT TWO +1/+1 COUNTERS ON AN ARMY YOU CONTROL. IF YOU DON'T CONTROL ONE, CREATE A 0/0 BLACK ZOMBIE ARMY CREATURE TOKEN FIRST.)** |  | |  | [**ANGRATH, MINOTAUR PIRATE**](https://magicarena.fandom.com/wiki/Angrath,_Minotaur_Pirate)**BlackRed (6) LEGENDARY PLANESWALKER — ANGRATH (5) +2: ANGRATH, MINOTAUR PIRATE DEALS 1 DAMAGE TO TARGET OPPONENT OR PLANESWALKER AND EACH CREATURE THAT PLAYER OR THAT PLANESWALKER'S CONTROLLER CONTROLS.**  **−3: RETURN TARGET PIRATE CARD FROM YOUR GRAVEYARD TO THE BATTLEFIELD. −11: DESTROY ALL CREATURES TARGET OPPONENT CONTROLS. ANGRATH, MINOTAUR PIRATE DEALS DAMAGE TO THAT PLAYER EQUAL TO THEIR TOTAL POWER.** |  | |  | [**ANGRATH, THE FLAME-CHAINED**](https://magicarena.fandom.com/wiki/Angrath,_the_Flame-Chained)**BlackRed (5) LEGENDARY PLANESWALKER — ANGRATH (4) +1: EACH OPPONENT DISCARDS A CARD AND LOSES 2 LIFE.**  **−3: GAIN CONTROL OF TARGET CREATURE UNTIL END OF TURN. UNTAP IT. IT GAINS HASTE UNTIL END OF TURN. SACRIFICE IT AT THE BEGINNING OF THE NEXT END STEP IF IT HAS CONVERTED MANA COST 3 OR LESS. −8: EACH OPPONENT LOSES LIFE EQUAL TO THE NUMBER OF CARDS IN THEIR GRAVEYARD.** |  | |  | [**ARLINN, VOICE OF THE PACK**](https://magicarena.fandom.com/wiki/Arlinn,_Voice_of_the_Pack)**GreenGreen (6) LEGENDARY PLANESWALKER — ARLINN (7) EACH CREATURE YOU CONTROL THAT'S A WOLF OR A WEREWOLF ENTERS THE BATTLEFIELD WITH AN ADDITIONAL +1/+1 COUNTER ON IT.**  **−2: CREATE A 2/2 GREEN WOLF CREATURE TOKEN.** |  | |  | [**ASHIOK, DREAM RENDER**](https://magicarena.fandom.com/wiki/Ashiok,_Dream_Render)**(3) LEGENDARY PLANESWALKER — ASHIOK (5) SPELLS AND ABILITIES YOUR OPPONENTS CONTROL CAN'T CAUSE THEIR CONTROLLER TO SEARCH THEIR LIBRARY.**  **−1: TARGET PLAYER MILLS FOUR CARDS. THEN EXILE EACH OPPONENT'S GRAVEYARD.** |  | |  | [**ASHIOK, NIGHTMARE MUSE**](https://magicarena.fandom.com/wiki/Ashiok,_Nightmare_Muse)**BlueBlack (5) LEGENDARY PLANESWALKER — ASHIOK (5) +1: CREATE A 2/3 BLUE AND BLACK NIGHTMARE CREATURE TOKEN WITH "WHENEVER THIS CREATURE ATTACKS OR BLOCKS, EACH OPPONENT EXILES THE TOP TWO CARDS OF THEIR LIBRARY."**  **−3: RETURN TARGET NONLAND PERMANENT TO ITS OWNER'S HAND, THEN THAT PLAYER EXILES A CARD FROM THEIR HAND. −7: YOU MAY CAST UP TO THREE SPELLS FROM AMONG FACE-UP CARDS YOUR OPPONENTS OWN FROM EXILE WITHOUT PAYING THEIR MANA COSTS.** |  | |  | [**ASHIOK, SCULPTOR OF FEARS**](https://magicarena.fandom.com/wiki/Ashiok,_Sculptor_of_Fears)**BlueBlack (6) LEGENDARY PLANESWALKER — ASHIOK (4) +2: DRAW A CARD. EACH PLAYER MILLS TWO CARDS.**  **−5: PUT TARGET CREATURE CARD FROM A GRAVEYARD ONTO THE BATTLEFIELD UNDER YOUR CONTROL. −11: GAIN CONTROL OF ALL CREATURES TARGET OPPONENT CONTROLS.** |  | |  | [**BASRI KET**](https://magicarena.fandom.com/wiki/Basri_Ket)**WhiteWhite (3) LEGENDARY PLANESWALKER — BASRI (3) +1: PUT A +1/+1 COUNTER ON UP TO ONE TARGET CREATURE. IT GAINS INDESTRUCTIBLE UNTIL END OF TURN.**  **−2: WHENEVER ONE OR MORE NONTOKEN CREATURES ATTACK THIS TURN, CREATE THAT MANY 1/1 WHITE SOLDIER CREATURE TOKENS THAT ARE TAPPED AND ATTACKING. −6: YOU GET AN EMBLEM WITH "AT THE BEGINNING OF COMBAT ON YOUR TURN, CREATE A 1/1 WHITE SOLDIER CREATURE TOKEN, THEN PUT A +1/+1 COUNTER ON EACH CREATURE YOU CONTROL."** |  | |  | [**BASRI, DEVOTED PALADIN**](https://magicarena.fandom.com/wiki/Basri,_Devoted_Paladin)**WhiteWhite (6) LEGENDARY PLANESWALKER — BASRI (4) +1: PUT A +1/+1 COUNTER ON UP TO ONE TARGET CREATURE. IT GAINS VIGILANCE UNTIL END OF TURN.**  **−1: WHENEVER A CREATURE ATTACKS THIS TURN, PUT A +1/+1 COUNTER ON IT. −6: CREATURES YOU CONTROL GET +2/+2 AND GAIN FLYING UNTIL END OF TURN.** |  | |  | [**CALIX, DESTINY'S HAND**](https://magicarena.fandom.com/wiki/Calix,_Destiny%27s_Hand)**GreenWhite (4) LEGENDARY PLANESWALKER — CALIX (4) +1: LOOK AT THE TOP FOUR CARDS OF YOUR LIBRARY. YOU MAY REVEAL AN ENCHANTMENT CARD FROM AMONG THEM AND PUT THAT CARD INTO YOUR HAND. PUT THE REST ON THE BOTTOM OF YOUR LIBRARY IN A RANDOM ORDER.**  **−3: EXILE TARGET CREATURE OR ENCHANTMENT YOU DON'T CONTROL UNTIL TARGET ENCHANTMENT YOU CONTROL LEAVES THE BATTLEFIELD. −7: RETURN ALL ENCHANTMENT CARDS FROM YOUR GRAVEYARD TO THE BATTLEFIELD.** |  | |  | [**CHANDRA, ACOLYTE OF FLAME**](https://magicarena.fandom.com/wiki/Chandra,_Acolyte_of_Flame)**RedRed (3) LEGENDARY PLANESWALKER — CHANDRA (4) 0: PUT A LOYALTY COUNTER ON EACH RED PLANESWALKER YOU CONTROL.**  **0: CREATE TWO 1/1 RED ELEMENTAL CREATURE TOKENS. THEY GAIN HASTE. SACRIFICE THEM AT THE BEGINNING OF THE NEXT END STEP. −2: YOU MAY CAST TARGET INSTANT OR SORCERY CARD WITH CONVERTED MANA COST 3 OR LESS FROM YOUR GRAVEYARD. IF THAT SPELL WOULD BE PUT INTO YOUR GRAVEYARD THIS TURN, EXILE IT INSTEAD.** |  | |  | [**CHANDRA, AWAKENED INFERNO**](https://magicarena.fandom.com/wiki/Chandra,_Awakened_Inferno)**RedRed (6) LEGENDARY PLANESWALKER — CHANDRA (6) THIS SPELL CAN'T BE COUNTERED.**  **+2: EACH OPPONENT GETS AN EMBLEM WITH "AT THE BEGINNING OF YOUR UPKEEP, THIS EMBLEM DEALS 1 DAMAGE TO YOU." −3: CHANDRA, AWAKENED INFERNO DEALS 3 DAMAGE TO EACH NON-ELEMENTAL CREATURE. −X: CHANDRA, AWAKENED INFERNO DEALS X DAMAGE TO TARGET CREATURE OR PLANESWALKER. IF A PERMANENT DEALT DAMAGE THIS WAY WOULD DIE THIS TURN, EXILE IT INSTEAD.** |  | |  | [**CHANDRA, BOLD PYROMANCER**](https://magicarena.fandom.com/wiki/Chandra,_Bold_Pyromancer)**RedRed (6) LEGENDARY PLANESWALKER — CHANDRA (5) +1: ADD RedRed. CHANDRA, BOLD PYROMANCER DEALS 2 DAMAGE TO TARGET PLAYER.**  **−3: CHANDRA, BOLD PYROMANCER DEALS 3 DAMAGE TO TARGET CREATURE OR PLANESWALKER. −7: CHANDRA, BOLD PYROMANCER DEALS 10 DAMAGE TO TARGET PLAYER AND EACH CREATURE AND PLANESWALKER THEY CONTROL.** |  | |  | [**CHANDRA, FIRE ARTISAN**](https://magicarena.fandom.com/wiki/Chandra,_Fire_Artisan)**RedRed (4) LEGENDARY PLANESWALKER — CHANDRA (4) WHENEVER ONE OR MORE LOYALTY COUNTERS ARE REMOVED FROM CHANDRA, FIRE ARTISAN, SHE DEALS THAT MUCH DAMAGE TO TARGET OPPONENT OR PLANESWALKER.**  **+1: EXILE THE TOP CARD OF YOUR LIBRARY. YOU MAY PLAY IT THIS TURN. −7: EXILE THE TOP SEVEN CARDS OF YOUR LIBRARY. YOU MAY PLAY THEM THIS TURN.** |  | |  | [**CHANDRA, FLAME'S CATALYST**](https://magicarena.fandom.com/wiki/Chandra,_Flame%27s_Catalyst)**RedRed (6) LEGENDARY PLANESWALKER — CHANDRA (5) +1: CHANDRA, FLAME'S CATALYST DEALS 3 DAMAGE TO EACH OPPONENT.**  **−2: YOU MAY CAST TARGET RED INSTANT OR SORCERY CARD FROM YOUR GRAVEYARD. IF THAT SPELL WOULD BE PUT INTO YOUR GRAVEYARD THIS TURN, EXILE IT INSTEAD. −8: DISCARD YOUR HAND, THEN DRAW SEVEN CARDS. UNTIL END OF TURN, YOU MAY CAST SPELLS FROM YOUR HAND WITHOUT PAYING THEIR MANA COSTS.** |  | |  | [**CHANDRA, FLAME'S FURY**](https://magicarena.fandom.com/wiki/Chandra,_Flame%27s_Fury)**RedRed (6) LEGENDARY PLANESWALKER — CHANDRA (4) +1: CHANDRA, FLAME'S FURY DEALS 2 DAMAGE TO ANY TARGET.**  **−2: CHANDRA, FLAME'S FURY DEALS 4 DAMAGE TO TARGET CREATURE AND 2 DAMAGE TO THAT CREATURE'S CONTROLLER. −8: CHANDRA, FLAME'S FURY DEALS 10 DAMAGE TO TARGET PLAYER AND EACH CREATURE THAT PLAYER CONTROLS.** |  | |  | [**CHANDRA, HEART OF FIRE**](https://magicarena.fandom.com/wiki/Chandra,_Heart_of_Fire)**RedRed (5) LEGENDARY PLANESWALKER — CHANDRA (5) +1: DISCARD YOUR HAND, THEN EXILE THE TOP THREE CARDS OF YOUR LIBRARY. UNTIL END OF TURN, YOU MAY PLAY CARDS EXILED THIS WAY.**  **+1: CHANDRA, HEART OF FIRE DEALS 2 DAMAGE TO ANY TARGET. −9: SEARCH YOUR GRAVEYARD AND LIBRARY FOR ANY NUMBER OF RED INSTANT AND/OR SORCERY CARDS, EXILE THEM, THEN SHUFFLE YOUR LIBRARY. YOU MAY CAST THEM THIS TURN. ADD SIX Red.** |  | |  | [**CHANDRA, NOVICE PYROMANCER**](https://magicarena.fandom.com/wiki/Chandra,_Novice_Pyromancer)**Red (4) LEGENDARY PLANESWALKER — CHANDRA (5) +1: ELEMENTALS YOU CONTROL GET +2/+0 UNTIL END OF TURN.**  **−1: ADD RedRed. −2: CHANDRA, NOVICE PYROMANCER DEALS 2 DAMAGE TO ANY TARGET.** |  | |  | [**DAVRIEL, ROGUE SHADOWMAGE**](https://magicarena.fandom.com/wiki/Davriel,_Rogue_Shadowmage)**Black (3) LEGENDARY PLANESWALKER — DAVRIEL (3) AT THE BEGINNING OF EACH OPPONENT'S UPKEEP, IF THAT PLAYER HAS ONE OR FEWER CARDS IN HAND, DAVRIEL, ROGUE SHADOWMAGE DEALS 2 DAMAGE TO THEM.**  **−1: TARGET PLAYER DISCARDS A CARD.** |  | |  | [**DOMRI, ANARCH OF BOLAS**](https://magicarena.fandom.com/wiki/Domri,_Anarch_of_Bolas)**RedGreen (3) LEGENDARY PLANESWALKER — DOMRI (3) CREATURES YOU CONTROL GET +1/+0.**  **+1: ADD Red OR Green. CREATURE SPELLS YOU CAST THIS TURN CAN'T BE COUNTERED. −2: TARGET CREATURE YOU CONTROL FIGHTS TARGET CREATURE YOU DON'T CONTROL.** |  | |  | [**DOMRI, CHAOS BRINGER**](https://magicarena.fandom.com/wiki/Domri,_Chaos_Bringer)**RedGreen (4) LEGENDARY PLANESWALKER — DOMRI (5) +1: ADD Red OR Green. IF THAT MANA IS SPENT ON A CREATURE SPELL, IT GAINS RIOT. (IT ENTERS THE BATTLEFIELD WITH YOUR CHOICE OF A +1/+1 COUNTER OR HASTE.)**  **−3: LOOK AT THE TOP FOUR CARDS OF YOUR LIBRARY. YOU MAY REVEAL UP TO TWO CREATURE CARDS FROM AMONG THEM AND PUT THEM INTO YOUR HAND. PUT THE REST ON THE BOTTOM OF YOUR LIBRARY IN A RANDOM ORDER. −8: YOU GET AN EMBLEM WITH "AT THE BEGINNING OF EACH END STEP, CREATE A 4/4 RED AND GREEN BEAST CREATURE TOKEN WITH TRAMPLE."** |  | |  | [**DOMRI, CITY SMASHER**](https://magicarena.fandom.com/wiki/Domri,_City_Smasher)**RedGreen (6) LEGENDARY PLANESWALKER — DOMRI (4) +2: CREATURES YOU CONTROL GET +1/+1 AND GAIN HASTE UNTIL END OF TURN.**  **−3: DOMRI, CITY SMASHER DEALS 3 DAMAGE TO ANY TARGET. −8: PUT THREE +1/+1 COUNTERS ON EACH CREATURE YOU CONTROL. THOSE CREATURES GAIN TRAMPLE UNTIL END OF TURN.** |  | |  | [**DOVIN, ARCHITECT OF LAW**](https://magicarena.fandom.com/wiki/Dovin,_Architect_of_Law)**WhiteBlue (6) LEGENDARY PLANESWALKER — DOVIN (5) +1: YOU GAIN 2 LIFE AND DRAW A CARD.**  **−1: TAP TARGET CREATURE. IT DOESN'T UNTAP DURING ITS CONTROLLER'S NEXT UNTAP STEP. −9: TAP ALL PERMANENTS TARGET OPPONENT CONTROLS. THAT PLAYER SKIPS THEIR NEXT UNTAP STEP.** |  | |  | [**DOVIN, GRAND ARBITER**](https://magicarena.fandom.com/wiki/Dovin,_Grand_Arbiter)**WhiteBlue (3) LEGENDARY PLANESWALKER — DOVIN (3) +1: UNTIL END OF TURN, WHENEVER A CREATURE YOU CONTROL DEALS COMBAT DAMAGE TO A PLAYER, PUT A LOYALTY COUNTER ON DOVIN, GRAND ARBITER.**  **−1: CREATE A 1/1 COLORLESS THOPTER ARTIFACT CREATURE TOKEN WITH FLYING. YOU GAIN 1 LIFE. −7: LOOK AT THE TOP TEN CARDS OF YOUR LIBRARY. PUT THREE OF THEM INTO YOUR HAND AND THE REST ON THE BOTTOM OF YOUR LIBRARY IN A RANDOM ORDER.** |  | |  | [**DOVIN, HAND OF CONTROL**](https://magicarena.fandom.com/wiki/Dovin,_Hand_of_Control)**(3) LEGENDARY PLANESWALKER — DOVIN (5) ARTIFACT, INSTANT, AND SORCERY SPELLS YOUR OPPONENTS CAST COST  MORE TO CAST.**  **−1: UNTIL YOUR NEXT TURN, PREVENT ALL DAMAGE THAT WOULD BE DEALT TO AND DEALT BY TARGET PERMANENT AN OPPONENT CONTROLS.** |  | |  | [**ELSPETH, SUN'S NEMESIS**](https://magicarena.fandom.com/wiki/Elspeth,_Sun%27s_Nemesis)**WhiteWhite (4) LEGENDARY PLANESWALKER — ELSPETH (5) −1: UP TO TWO TARGET CREATURES YOU CONTROL EACH GET +2/+1 UNTIL END OF TURN.**  **−2: CREATE TWO 1/1 WHITE HUMAN SOLDIER CREATURE TOKENS. −3: YOU GAIN 5 LIFE. ESCAPE—WhiteWhite, EXILE FOUR OTHER CARDS FROM YOUR GRAVEYARD. (YOU MAY CAST THIS CARD FROM YOUR GRAVEYARD FOR ITS ESCAPE COST.)** |  | |  | [**ELSPETH, UNDAUNTED HERO**](https://magicarena.fandom.com/wiki/Elspeth,_Undaunted_Hero)**WhiteWhiteWhite (5) LEGENDARY PLANESWALKER — ELSPETH (5) +2: PUT A +1/+1 COUNTER ON EACH OF UP TO TWO TARGET CREATURES.**  **−2: SEARCH YOUR LIBRARY AND/OR GRAVEYARD FOR A CARD NAMED SUNLIT HOPLITE AND PUT IT ONTO THE BATTLEFIELD. IF YOU SEARCH YOUR LIBRARY THIS WAY, SHUFFLE IT. −8: UNTIL END OF TURN, CREATURES YOU CONTROL GAIN FLYING AND GET +X/+X, WHERE X IS YOUR DEVOTION TO WHITE.** |  | |  | [**GARRUK, CURSED HUNTSMAN**](https://magicarena.fandom.com/wiki/Garruk,_Cursed_Huntsman)**BlackGreen (6) LEGENDARY PLANESWALKER — GARRUK (5) 0: CREATE TWO 2/2 BLACK AND GREEN WOLF CREATURE TOKENS WITH "WHEN THIS CREATURE DIES, PUT A LOYALTY COUNTER ON EACH GARRUK YOU CONTROL."**  **−3: DESTROY TARGET CREATURE. DRAW A CARD. −6: YOU GET AN EMBLEM WITH "CREATURES YOU CONTROL GET +3/+3 AND HAVE TRAMPLE."** |  | |  | [**GARRUK, SAVAGE HERALD**](https://magicarena.fandom.com/wiki/Garruk,_Savage_Herald)**GreenGreen (6) LEGENDARY PLANESWALKER — GARRUK (5) +1: REVEAL THE TOP CARD OF YOUR LIBRARY. IF IT'S A CREATURE CARD, PUT IT INTO YOUR HAND. OTHERWISE, PUT IT ON THE BOTTOM OF YOUR LIBRARY.**  **−2: TARGET CREATURE YOU CONTROL DEALS DAMAGE EQUAL TO ITS POWER TO ANOTHER TARGET CREATURE. −7: UNTIL END OF TURN, CREATURES YOU CONTROL GAIN "YOU MAY HAVE THIS CREATURE ASSIGN ITS COMBAT DAMAGE AS THOUGH IT WEREN'T BLOCKED."** |  | |  | [**GARRUK, UNLEASHED**](https://magicarena.fandom.com/wiki/Garruk,_Unleashed)**GreenGreen (4) LEGENDARY PLANESWALKER — GARRUK (4) +1: UP TO ONE TARGET CREATURE GETS +3/+3 AND GAINS TRAMPLE UNTIL END OF TURN.**  **−2: CREATE A 3/3 GREEN BEAST CREATURE TOKEN. THEN IF AN OPPONENT CONTROLS MORE CREATURES THAN YOU, PUT A LOYALTY COUNTER ON GARRUK, UNLEASHED. −7: YOU GET AN EMBLEM WITH "AT THE BEGINNING OF YOUR END STEP, YOU MAY SEARCH YOUR LIBRARY FOR A CREATURE CARD, PUT IT ONTO THE BATTLEFIELD, THEN SHUFFLE YOUR LIBRARY."** |  | |  | [**GIDEON BLACKBLADE**](https://magicarena.fandom.com/wiki/Gideon_Blackblade)**WhiteWhite (3) LEGENDARY PLANESWALKER — GIDEON (4) AS LONG AS IT'S YOUR TURN, GIDEON BLACKBLADE IS A 4/4 HUMAN SOLDIER CREATURE WITH INDESTRUCTIBLE THAT'S STILL A PLANESWALKER.**  **PREVENT ALL DAMAGE THAT WOULD BE DEALT TO GIDEON BLACKBLADE DURING YOUR TURN. +1: UP TO ONE OTHER TARGET CREATURE YOU CONTROL GAINS YOUR CHOICE OF VIGILANCE, LIFELINK, OR INDESTRUCTIBLE UNTIL END OF TURN. −6: EXILE TARGET NONLAND PERMANENT.** |  | |  | [**GIDEON, THE OATHSWORN**](https://magicarena.fandom.com/wiki/Gideon,_the_Oathsworn)**WhiteWhite (6) LEGENDARY PLANESWALKER — GIDEON (4) WHENEVER YOU ATTACK WITH TWO OR MORE NON-GIDEON CREATURES, PUT A +1/+1 COUNTER ON EACH OF THOSE CREATURES.**  **+2: UNTIL END OF TURN, GIDEON, THE OATHSWORN BECOMES A 5/5 WHITE SOLDIER CREATURE THAT'S STILL A PLANESWALKER. PREVENT ALL DAMAGE THAT WOULD BE DEALT TO HIM THIS TURN. (HE CAN'T ATTACK IF HE WAS CAST THIS TURN.) −9: EXILE GIDEON, THE OATHSWORN AND EACH CREATURE YOUR OPPONENTS CONTROL.** |  | |  | [**HUATLI, DINOSAUR KNIGHT**](https://magicarena.fandom.com/wiki/Huatli,_Dinosaur_Knight)**RedWhite (6) LEGENDARY PLANESWALKER — HUATLI (4) +2: PUT TWO +1/+1 COUNTERS ON UP TO ONE TARGET DINOSAUR YOU CONTROL.**  **−3: TARGET DINOSAUR YOU CONTROL DEALS DAMAGE EQUAL TO ITS POWER TO TARGET CREATURE YOU DON'T CONTROL. −7: DINOSAURS YOU CONTROL GET +4/+4 UNTIL END OF TURN.** |  | |  | [**HUATLI, RADIANT CHAMPION**](https://magicarena.fandom.com/wiki/Huatli,_Radiant_Champion)**GreenWhite (4) LEGENDARY PLANESWALKER — HUATLI (3) +1: PUT A LOYALTY COUNTER ON HUATLI, RADIANT CHAMPION FOR EACH CREATURE YOU CONTROL.**  **−1: TARGET CREATURE GETS +X/+X UNTIL END OF TURN, WHERE X IS THE NUMBER OF CREATURES YOU CONTROL. −8: YOU GET AN EMBLEM WITH "WHENEVER A CREATURE ENTERS THE BATTLEFIELD UNDER YOUR CONTROL, YOU MAY DRAW A CARD."** |  | |  | [**HUATLI, THE SUN'S HEART**](https://magicarena.fandom.com/wiki/Huatli,_the_Sun%27s_Heart)**(3) LEGENDARY PLANESWALKER — HUATLI (7) EACH CREATURE YOU CONTROL ASSIGNS COMBAT DAMAGE EQUAL TO ITS TOUGHNESS RATHER THAN ITS POWER.**  **−3: YOU GAIN LIFE EQUAL TO THE GREATEST TOUGHNESS AMONG CREATURES YOU CONTROL.** |  | |  | [**HUATLI, WARRIOR POET**](https://magicarena.fandom.com/wiki/Huatli,_Warrior_Poet)**RedWhite (5) LEGENDARY PLANESWALKER — HUATLI (3) +2: YOU GAIN LIFE EQUAL TO THE GREATEST POWER AMONG CREATURES YOU CONTROL.**  **0: CREATE A 3/3 GREEN DINOSAUR CREATURE TOKEN WITH TRAMPLE. −X: HUATLI, WARRIOR POET DEALS X DAMAGE DIVIDED AS YOU CHOOSE AMONG ANY NUMBER OF TARGET CREATURES. CREATURES DEALT DAMAGE THIS WAY CAN'T BLOCK THIS TURN.** |  | |  | [**JACE, ARCANE STRATEGIST**](https://magicarena.fandom.com/wiki/Jace,_Arcane_Strategist)**BlueBlue (6) LEGENDARY PLANESWALKER — JACE (4) WHENEVER YOU DRAW YOUR SECOND CARD EACH TURN, PUT A +1/+1 COUNTER ON TARGET CREATURE YOU CONTROL.**  **+1: DRAW A CARD. −7: CREATURES YOU CONTROL CAN'T BE BLOCKED THIS TURN.** |  | |  | [**JACE, CUNNING CASTAWAY**](https://magicarena.fandom.com/wiki/Jace,_Cunning_Castaway)**BlueBlue (3) LEGENDARY PLANESWALKER — JACE (3) +1: WHENEVER ONE OR MORE CREATURES YOU CONTROL DEAL COMBAT DAMAGE TO A PLAYER THIS TURN, DRAW A CARD, THEN DISCARD A CARD.**  **−2: CREATE A 2/2 BLUE ILLUSION CREATURE TOKEN WITH "WHEN THIS CREATURE BECOMES THE TARGET OF A SPELL, SACRIFICE IT." −5: CREATE TWO TOKENS THAT ARE COPIES OF JACE, CUNNING CASTAWAY, EXCEPT THEY'RE NOT LEGENDARY.** |  | |  | [**JACE, INGENIOUS MIND-MAGE**](https://magicarena.fandom.com/wiki/Jace,_Ingenious_Mind-Mage)**BlueBlue (6) LEGENDARY PLANESWALKER — JACE (5) +1: DRAW A CARD.**  **+1: UNTAP ALL CREATURES YOU CONTROL. −9: GAIN CONTROL OF UP TO THREE TARGET CREATURES.** |  | |  | [**JACE, WIELDER OF MYSTERIES**](https://magicarena.fandom.com/wiki/Jace,_Wielder_of_Mysteries)**BlueBlueBlue (4) LEGENDARY PLANESWALKER — JACE (4) IF YOU WOULD DRAW A CARD WHILE YOUR LIBRARY HAS NO CARDS IN IT, YOU WIN THE GAME INSTEAD.**  **+1: TARGET PLAYER MILLS TWO CARDS. DRAW A CARD. −8: DRAW SEVEN CARDS. THEN IF YOUR LIBRARY HAS NO CARDS IN IT, YOU WIN THE GAME.** |  | |  | [**JAYA BALLARD**](https://magicarena.fandom.com/wiki/Jaya_Ballard)**RedRedRed (5) LEGENDARY PLANESWALKER — JAYA (5) +1: ADD RedRedRed. SPEND THIS MANA ONLY TO CAST INSTANT OR SORCERY SPELLS.**  **+1: DISCARD UP TO THREE CARDS, THEN DRAW THAT MANY CARDS. −8: YOU GET AN EMBLEM WITH "YOU MAY CAST INSTANT AND SORCERY SPELLS FROM YOUR GRAVEYARD. IF A SPELL CAST THIS WAY WOULD BE PUT INTO YOUR GRAVEYARD, EXILE IT INSTEAD."** |  | |  | [**JAYA, VENERATED FIREMAGE**](https://magicarena.fandom.com/wiki/Jaya,_Venerated_Firemage)**Red (5) LEGENDARY PLANESWALKER — JAYA (5) IF ANOTHER RED SOURCE YOU CONTROL WOULD DEAL DAMAGE TO A PERMANENT OR PLAYER, IT DEALS THAT MUCH DAMAGE PLUS 1 TO THAT PERMANENT OR PLAYER INSTEAD.**  **−2: JAYA, VENERATED FIREMAGE DEALS 2 DAMAGE TO ANY TARGET.** |  | |  | [**JIANG YANGGU, WILDCRAFTER**](https://magicarena.fandom.com/wiki/Jiang_Yanggu,_Wildcrafter)**Green (3) LEGENDARY PLANESWALKER — YANGGU (3) EACH CREATURE YOU CONTROL WITH A +1/+1 COUNTER ON IT HAS "Tap: ADD ONE MANA OF ANY COLOR."**  **−1: PUT A +1/+1 COUNTER ON TARGET CREATURE.** |  | |  | [**KARN, SCION OF URZA**](https://magicarena.fandom.com/wiki/Karn,_Scion_of_Urza)**(4) LEGENDARY PLANESWALKER — KARN (5) +1: REVEAL THE TOP TWO CARDS OF YOUR LIBRARY. AN OPPONENT CHOOSES ONE OF THEM. PUT THAT CARD INTO YOUR HAND AND EXILE THE OTHER WITH A SILVER COUNTER ON IT.**  **−1: PUT A CARD YOU OWN WITH A SILVER COUNTER ON IT FROM EXILE INTO YOUR HAND. −2: CREATE A 0/0 COLORLESS CONSTRUCT ARTIFACT CREATURE TOKEN WITH "THIS CREATURE GETS +1/+1 FOR EACH ARTIFACT YOU CONTROL."** |  | |  | [**KARN, THE GREAT CREATOR**](https://magicarena.fandom.com/wiki/Karn,_the_Great_Creator)**(4) LEGENDARY PLANESWALKER — KARN (5) ACTIVATED ABILITIES OF ARTIFACTS YOUR OPPONENTS CONTROL CAN'T BE ACTIVATED.**  **+1: UNTIL YOUR NEXT TURN, UP TO ONE TARGET NONCREATURE ARTIFACT BECOMES AN ARTIFACT CREATURE WITH POWER AND TOUGHNESS EACH EQUAL TO ITS CONVERTED MANA COST. −2: YOU MAY CHOOSE AN ARTIFACT CARD YOU OWN FROM OUTSIDE THE GAME OR IN EXILE, REVEAL THAT CARD, AND PUT IT INTO YOUR HAND.** |  | |  | [**KASMINA, ENIGMATIC MENTOR**](https://magicarena.fandom.com/wiki/Kasmina,_Enigmatic_Mentor)**Blue (4) LEGENDARY PLANESWALKER — KASMINA (5) SPELLS YOUR OPPONENTS CAST THAT TARGET A CREATURE OR PLANESWALKER YOU CONTROL COST  MORE TO CAST.**  **−2: CREATE A 2/2 BLUE WIZARD CREATURE TOKEN. DRAW A CARD, THEN DISCARD A CARD.** |  | |  | [**KAYA, BANE OF THE DEAD**](https://magicarena.fandom.com/wiki/Kaya,_Bane_of_the_Dead)**(6) LEGENDARY PLANESWALKER — KAYA (7) YOUR OPPONENTS AND PERMANENTS YOUR OPPONENTS CONTROL WITH HEXPROOF CAN BE THE TARGETS OF SPELLS AND ABILITIES YOU CONTROL AS THOUGH THEY DIDN'T HAVE HEXPROOF.**  **−3: EXILE TARGET CREATURE.** |  | |  | [**KAYA, ORZHOV USURPER**](https://magicarena.fandom.com/wiki/Kaya,_Orzhov_Usurper)**WhiteBlack (3) LEGENDARY PLANESWALKER — KAYA (3) +1: EXILE UP TO TWO TARGET CARDS FROM A SINGLE GRAVEYARD. YOU GAIN 2 LIFE IF AT LEAST ONE CREATURE CARD WAS EXILED THIS WAY.**  **−1: EXILE TARGET NONLAND PERMANENT WITH CONVERTED MANA COST 1 OR LESS. −5: KAYA, ORZHOV USURPER DEALS DAMAGE TO TARGET PLAYER EQUAL TO THE NUMBER OF CARDS THAT PLAYER OWNS IN EXILE AND YOU GAIN THAT MUCH LIFE.** |  | |  | [**KIORA, BEHEMOTH BECKONER**](https://magicarena.fandom.com/wiki/Kiora,_Behemoth_Beckoner)**(3) LEGENDARY PLANESWALKER — KIORA (7) WHENEVER A CREATURE WITH POWER 4 OR GREATER ENTERS THE BATTLEFIELD UNDER YOUR CONTROL, DRAW A CARD.**  **−1: UNTAP TARGET PERMANENT.** |  | |  | [**LILIANA, DEATH MAGE**](https://magicarena.fandom.com/wiki/Liliana,_Death_Mage)**BlackBlack (6) LEGENDARY PLANESWALKER — LILIANA (4) +1: RETURN UP TO ONE TARGET CREATURE CARD FROM YOUR GRAVEYARD TO YOUR HAND.**  **−3: DESTROY TARGET CREATURE. ITS CONTROLLER LOSES 2 LIFE. −7: TARGET OPPONENT LOSES 2 LIFE FOR EACH CREATURE CARD IN THEIR GRAVEYARD.** |  | |  | [**LILIANA, DREADHORDE GENERAL**](https://magicarena.fandom.com/wiki/Liliana,_Dreadhorde_General)**BlackBlack (6) LEGENDARY PLANESWALKER — LILIANA (6) WHENEVER A CREATURE YOU CONTROL DIES, DRAW A CARD.**  **+1: CREATE A 2/2 BLACK ZOMBIE CREATURE TOKEN. −4: EACH PLAYER SACRIFICES TWO CREATURES. −9: EACH OPPONENT CHOOSES A PERMANENT THEY CONTROL OF EACH PERMANENT TYPE AND SACRIFICES THE REST.** |  | |  | [**LILIANA, THE NECROMANCER**](https://magicarena.fandom.com/wiki/Liliana,_the_Necromancer)**BlackBlack (5) LEGENDARY PLANESWALKER — LILIANA (4) +1: TARGET PLAYER LOSES 2 LIFE.**  **−1: RETURN TARGET CREATURE CARD FROM YOUR GRAVEYARD TO YOUR HAND. −7: DESTROY UP TO TWO TARGET CREATURES. PUT UP TO TWO CREATURE CARDS FROM GRAVEYARDS ONTO THE BATTLEFIELD UNDER YOUR CONTROL.** |  | |  | [**LILIANA, UNTOUCHED BY DEATH**](https://magicarena.fandom.com/wiki/Liliana,_Untouched_by_Death)**BlackBlack (4) LEGENDARY PLANESWALKER — LILIANA (4) +1: MILL THREE CARDS. IF AT LEAST ONE ZOMBIE CARD IS MILLED THIS WAY, EACH OPPONENT LOSES 2 LIFE AND YOU GAIN 2 LIFE.**  **−2: TARGET CREATURE GETS -X/-X UNTIL END OF TURN, WHERE X IS THE NUMBER OF ZOMBIES YOU CONTROL. −3: YOU MAY CAST ZOMBIE SPELLS FROM YOUR GRAVEYARD THIS TURN.** |  | |  | [**LILIANA, WAKER OF THE DEAD**](https://magicarena.fandom.com/wiki/Liliana,_Waker_of_the_Dead)**BlackBlack (4) LEGENDARY PLANESWALKER — LILIANA (4) +1: EACH PLAYER DISCARDS A CARD. EACH OPPONENT WHO CAN'T LOSES 3 LIFE.**  **−3: TARGET CREATURE GETS -X/-X UNTIL END OF TURN, WHERE X IS THE NUMBER OF CARDS IN YOUR GRAVEYARD. −7: YOU GET AN EMBLEM WITH "AT THE BEGINNING OF COMBAT ON YOUR TURN, PUT TARGET CREATURE CARD FROM A GRAVEYARD ONTO THE BATTLEFIELD UNDER YOUR CONTROL. IT GAINS HASTE."** |  | |  | [**LUKKA, COPPERCOAT OUTCAST**](https://magicarena.fandom.com/wiki/Lukka,_Coppercoat_Outcast)**RedRed (5) LEGENDARY PLANESWALKER — LUKKA (5) +1: EXILE THE TOP THREE CARDS OF YOUR LIBRARY. CREATURE CARDS EXILED THIS WAY GAIN "YOU MAY CAST THIS CARD FROM EXILE AS LONG AS YOU CONTROL A LUKKA PLANESWALKER."**  **−2: EXILE TARGET CREATURE YOU CONTROL, THEN REVEAL CARDS FROM THE TOP OF YOUR LIBRARY UNTIL YOU REVEAL A CREATURE CARD WITH HIGHER CONVERTED MANA COST. PUT THAT CARD ONTO THE BATTLEFIELD AND THE REST ON THE BOTTOM OF YOUR LIBRARY IN A RANDOM ORDER. −7: EACH CREATURE YOU CONTROL DEALS DAMAGE EQUAL TO ITS POWER TO EACH OPPONENT.** |  | |  | [**MU YANLING, CELESTIAL WIND**](https://magicarena.fandom.com/wiki/Mu_Yanling,_Celestial_Wind)**BlueBlue (6) LEGENDARY PLANESWALKER — YANLING (5) +1: UNTIL YOUR NEXT TURN, UP TO ONE TARGET CREATURE GETS -5/-0.**  **−3: RETURN UP TO TWO TARGET CREATURES TO THEIR OWNERS' HANDS. −7: CREATURES YOU CONTROL WITH FLYING GET +5/+5 UNTIL END OF TURN.** |  | |  | [**MU YANLING, SKY DANCER**](https://magicarena.fandom.com/wiki/Mu_Yanling,_Sky_Dancer)**BlueBlue (3) LEGENDARY PLANESWALKER — YANLING (2) +2: UNTIL YOUR NEXT TURN, UP TO ONE TARGET CREATURE GETS -2/-0 AND LOSES FLYING.**  **−3: CREATE A 4/4 BLUE ELEMENTAL BIRD CREATURE TOKEN WITH FLYING. −8: YOU GET AN EMBLEM WITH "ISLANDS YOU CONTROL HAVE ‘Tap: DRAW A CARD.'"** |  | |  | [**NAHIRI, STORM OF STONE**](https://magicarena.fandom.com/wiki/Nahiri,_Storm_of_Stone)**(4) LEGENDARY PLANESWALKER — NAHIRI (6) AS LONG AS IT'S YOUR TURN, CREATURES YOU CONTROL HAVE FIRST STRIKE AND EQUIP ABILITIES YOU ACTIVATE COST  LESS TO ACTIVATE.**  **−X: NAHIRI, STORM OF STONE DEALS X DAMAGE TO TARGET TAPPED CREATURE.** |  | |  | [**NARSET OF THE ANCIENT WAY**](https://magicarena.fandom.com/wiki/Narset_of_the_Ancient_Way)**BlueRedWhite (4) LEGENDARY PLANESWALKER — NARSET (4) +1: YOU GAIN 2 LIFE. ADD Blue, Red, OR White. SPEND THIS MANA ONLY TO CAST A NONCREATURE SPELL.**  **−2: DRAW A CARD, THEN YOU MAY DISCARD A CARD. WHEN YOU DISCARD A NONLAND CARD THIS WAY, NARSET OF THE ANCIENT WAY DEALS DAMAGE EQUAL TO THAT CARD'S CONVERTED MANA COST TO TARGET CREATURE OR PLANESWALKER. −6: YOU GET AN EMBLEM WITH "WHENEVER YOU CAST A NONCREATURE SPELL, THIS EMBLEM DEALS 2 DAMAGE TO ANY TARGET."** |  | |  | [**NARSET, PARTER OF VEILS**](https://magicarena.fandom.com/wiki/Narset,_Parter_of_Veils)**BlueBlue (3) LEGENDARY PLANESWALKER — NARSET (5) EACH OPPONENT CAN'T DRAW MORE THAN ONE CARD EACH TURN.**  **−2: LOOK AT THE TOP FOUR CARDS OF YOUR LIBRARY. YOU MAY REVEAL A NONCREATURE, NONLAND CARD FROM AMONG THEM AND PUT IT INTO YOUR HAND. PUT THE REST ON THE BOTTOM OF YOUR LIBRARY IN A RANDOM ORDER.** |  | |  | [**NICOL BOLAS, DRAGON-GOD**](https://magicarena.fandom.com/wiki/Nicol_Bolas,_Dragon-God)**BlueBlackBlackBlackRed (5) LEGENDARY PLANESWALKER — BOLAS (4) NICOL BOLAS, DRAGON-GOD HAS ALL LOYALTY ABILITIES OF ALL OTHER PLANESWALKERS ON THE BATTLEFIELD.**  **+1: YOU DRAW A CARD. EACH OPPONENT EXILES A CARD FROM THEIR HAND OR A PERMANENT THEY CONTROL. −3: DESTROY TARGET CREATURE OR PLANESWALKER. −8: EACH OPPONENT WHO DOESN'T CONTROL A LEGENDARY CREATURE OR PLANESWALKER LOSES THE GAME.** |  | |  | [**NICOL BOLAS, THE ARISEN**](https://magicarena.fandom.com/wiki/Nicol_Bolas,_the_Arisen)**(4) LEGENDARY PLANESWALKER — BOLAS (7) +2: DRAW TWO CARDS.**  **−3: NICOL BOLAS, THE ARISEN DEALS 10 DAMAGE TO TARGET CREATURE OR PLANESWALKER. −4: PUT TARGET CREATURE OR PLANESWALKER CARD FROM A GRAVEYARD ONTO THE BATTLEFIELD UNDER YOUR CONTROL. −12: EXILE ALL BUT THE BOTTOM CARD OF TARGET PLAYER'S LIBRARY.** |  | |  | [**NISSA, WHO SHAKES THE WORLD**](https://magicarena.fandom.com/wiki/Nissa,_Who_Shakes_the_World)**GreenGreen (5) LEGENDARY PLANESWALKER — NISSA (5) WHENEVER YOU TAP A FOREST FOR MANA, ADD AN ADDITIONAL Green.**  **+1: PUT THREE +1/+1 COUNTERS ON UP TO ONE TARGET NONCREATURE LAND YOU CONTROL. UNTAP IT. IT BECOMES A 0/0 ELEMENTAL CREATURE WITH VIGILANCE AND HASTE THAT'S STILL A LAND. −8: YOU GET AN EMBLEM WITH "LANDS YOU CONTROL HAVE INDESTRUCTIBLE." SEARCH YOUR LIBRARY FOR ANY NUMBER OF FOREST CARDS, PUT THEM ONTO THE BATTLEFIELD TAPPED, THEN SHUFFLE YOUR LIBRARY.** |  | |  | [**OB NIXILIS, THE HATE-TWISTED**](https://magicarena.fandom.com/wiki/Ob_Nixilis,_the_Hate-Twisted)**BlackBlack (5) LEGENDARY PLANESWALKER — NIXILIS (5) WHENEVER AN OPPONENT DRAWS A CARD, OB NIXILIS, THE HATE-TWISTED DEALS 1 DAMAGE TO THAT PLAYER.**  **−2: DESTROY TARGET CREATURE. ITS CONTROLLER DRAWS TWO CARDS.** |  | |  | [**OKO, THE TRICKSTER**](https://magicarena.fandom.com/wiki/Oko,_the_Trickster)**GreenBlue (6) LEGENDARY PLANESWALKER — OKO (4) +1: PUT TWO +1/+1 COUNTERS ON UP TO ONE TARGET CREATURE YOU CONTROL.**  **0: UNTIL END OF TURN, OKO, THE TRICKSTER BECOMES A COPY OF TARGET CREATURE YOU CONTROL. PREVENT ALL DAMAGE THAT WOULD BE DEALT TO HIM THIS TURN. −7: UNTIL END OF TURN, EACH CREATURE YOU CONTROL HAS BASE POWER AND TOUGHNESS 10/10 AND GAINS TRAMPLE.** |  | |  | [**OKO, THIEF OF CROWNS**](https://magicarena.fandom.com/wiki/Oko,_Thief_of_Crowns)**GreenBlue (3) LEGENDARY PLANESWALKER — OKO (4) +2: CREATE A FOOD TOKEN. (IT'S AN ARTIFACT WITH ", Tap, SACRIFICE THIS ARTIFACT: YOU GAIN 3 LIFE.")**  **+1: TARGET ARTIFACT OR CREATURE LOSES ALL ABILITIES AND BECOMES A GREEN ELK CREATURE WITH BASE POWER AND TOUGHNESS 3/3. −5: EXCHANGE CONTROL OF TARGET ARTIFACT OR CREATURE YOU CONTROL AND TARGET CREATURE AN OPPONENT CONTROLS WITH POWER 3 OR LESS.** |  | |  | [**RAL, CALLER OF STORMS**](https://magicarena.fandom.com/wiki/Ral,_Caller_of_Storms)**BlueRed (6) LEGENDARY PLANESWALKER — RAL (4) +1: DRAW A CARD.**  **−2: RAL, CALLER OF STORMS DEALS 3 DAMAGE DIVIDED AS YOU CHOOSE AMONG ONE, TWO, OR THREE TARGETS. −7: DRAW SEVEN CARDS. RAL, CALLER OF STORMS DEALS 7 DAMAGE TO EACH CREATURE YOUR OPPONENTS CONTROL.** |  | |  | [**RAL, IZZET VICEROY**](https://magicarena.fandom.com/wiki/Ral,_Izzet_Viceroy)**BlueRed (5) LEGENDARY PLANESWALKER — RAL (5) +1: LOOK AT THE TOP TWO CARDS OF YOUR LIBRARY. PUT ONE OF THEM INTO YOUR HAND AND THE OTHER INTO YOUR GRAVEYARD.**  **−3: RAL, IZZET VICEROY DEALS DAMAGE TO TARGET CREATURE EQUAL TO THE TOTAL NUMBER OF INSTANT AND SORCERY CARDS YOU OWN IN EXILE AND IN YOUR GRAVEYARD. −8: YOU GET AN EMBLEM WITH "WHENEVER YOU CAST AN INSTANT OR SORCERY SPELL, THIS EMBLEM DEALS 4 DAMAGE TO ANY TARGET AND YOU DRAW TWO CARDS."** |  | |  | [**RAL, STORM CONDUIT**](https://magicarena.fandom.com/wiki/Ral,_Storm_Conduit)**BlueRed (4) LEGENDARY PLANESWALKER — RAL (4) WHENEVER YOU CAST OR COPY AN INSTANT OR SORCERY SPELL, RAL, STORM CONDUIT DEALS 1 DAMAGE TO TARGET OPPONENT OR PLANESWALKER.**  **+2: SCRY 1. −2: WHEN YOU CAST YOUR NEXT INSTANT OR SORCERY SPELL THIS TURN, COPY THAT SPELL. YOU MAY CHOOSE NEW TARGETS FOR THE COPY.** |  | |  | [**ROWAN, FEARLESS SPARKMAGE**](https://magicarena.fandom.com/wiki/Rowan,_Fearless_Sparkmage)**RedRed (5) LEGENDARY PLANESWALKER — ROWAN (5) +1: UP TO ONE TARGET CREATURE GETS +3/+0 AND GAINS FIRST STRIKE UNTIL END OF TURN.**  **−2: ROWAN, FEARLESS SPARKMAGE DEALS 1 DAMAGE TO EACH OF UP TO TWO TARGET CREATURES. THOSE CREATURES CAN'T BLOCK THIS TURN. −9: GAIN CONTROL OF ALL CREATURES UNTIL END OF TURN. UNTAP THEM. THEY GAIN HASTE UNTIL END OF TURN.** |  | |  | [**SAHEELI, SUBLIME ARTIFICER**](https://magicarena.fandom.com/wiki/Saheeli,_Sublime_Artificer)**(3) LEGENDARY PLANESWALKER — SAHEELI (5) WHENEVER YOU CAST A NONCREATURE SPELL, CREATE A 1/1 COLORLESS SERVO ARTIFACT CREATURE TOKEN.**  **−2: TARGET ARTIFACT YOU CONTROL BECOMES A COPY OF ANOTHER TARGET ARTIFACT OR CREATURE YOU CONTROL UNTIL END OF TURN, EXCEPT IT'S AN ARTIFACT IN ADDITION TO ITS OTHER TYPES.** |  | |  | [**SAMUT, TYRANT SMASHER**](https://magicarena.fandom.com/wiki/Samut,_Tyrant_Smasher)**(4) LEGENDARY PLANESWALKER — SAMUT (5) CREATURES YOU CONTROL HAVE HASTE.**  **−1: TARGET CREATURE GETS +2/+1 AND GAINS HASTE UNTIL END OF TURN. SCRY 1.** |  | |  | [**SARKHAN THE MASTERLESS**](https://magicarena.fandom.com/wiki/Sarkhan_the_Masterless)**RedRed (5) LEGENDARY PLANESWALKER — SARKHAN (5) WHENEVER A CREATURE ATTACKS YOU OR A PLANESWALKER YOU CONTROL, EACH DRAGON YOU CONTROL DEALS 1 DAMAGE TO THAT CREATURE.**  **+1: UNTIL END OF TURN, EACH PLANESWALKER YOU CONTROL BECOMES A 4/4 RED DRAGON CREATURE AND GAINS FLYING. −3: CREATE A 4/4 RED DRAGON CREATURE TOKEN WITH FLYING.** |  | |  | [**SARKHAN, DRAGONSOUL**](https://magicarena.fandom.com/wiki/Sarkhan,_Dragonsoul)**RedRed (6) LEGENDARY PLANESWALKER — SARKHAN (5) +2: SARKHAN, DRAGONSOUL DEALS 1 DAMAGE TO EACH OPPONENT AND EACH CREATURE YOUR OPPONENTS CONTROL.**  **−3: SARKHAN, DRAGONSOUL DEALS 4 DAMAGE TO TARGET PLAYER OR PLANESWALKER. −9: SEARCH YOUR LIBRARY FOR ANY NUMBER OF DRAGON CREATURE CARDS, PUT THEM ONTO THE BATTLEFIELD, THEN SHUFFLE YOUR LIBRARY.** |  | |  | [**SARKHAN, FIREBLOOD**](https://magicarena.fandom.com/wiki/Sarkhan,_Fireblood)**RedRed (3) LEGENDARY PLANESWALKER — SARKHAN (3) +1: YOU MAY DISCARD A CARD. IF YOU DO, DRAW A CARD.**  **+1: ADD TWO MANA IN ANY COMBINATION OF COLORS. SPEND THIS MANA ONLY TO CAST DRAGON SPELLS. −7: CREATE FOUR 5/5 RED DRAGON CREATURE TOKENS WITH FLYING.** |  | |  | [**SORIN, IMPERIOUS BLOODLORD**](https://magicarena.fandom.com/wiki/Sorin,_Imperious_Bloodlord)**Black (3) LEGENDARY PLANESWALKER — SORIN (4) +1: TARGET CREATURE YOU CONTROL GAINS DEATHTOUCH AND LIFELINK UNTIL END OF TURN. IF IT'S A VAMPIRE, PUT A +1/+1 COUNTER ON IT.**  **+1: YOU MAY SACRIFICE A VAMPIRE. WHEN YOU DO, SORIN, IMPERIOUS BLOODLORD DEALS 3 DAMAGE TO ANY TARGET AND YOU GAIN 3 LIFE. −3: YOU MAY PUT A VAMPIRE CREATURE CARD FROM YOUR HAND ONTO THE BATTLEFIELD.** |  | |  | [**SORIN, VAMPIRE LORD**](https://magicarena.fandom.com/wiki/Sorin,_Vampire_Lord)**BlackBlack (6) LEGENDARY PLANESWALKER — SORIN (4) +1: UP TO ONE TARGET CREATURE GETS +2/+0 UNTIL END OF TURN.**  **−2: SORIN, VAMPIRE LORD DEALS 4 DAMAGE TO ANY TARGET. YOU GAIN 4 LIFE. −8: UNTIL END OF TURN, EACH VAMPIRE YOU CONTROL GAINS "Tap: GAIN CONTROL OF TARGET CREATURE."** |  | |  | [**SORIN, VENGEFUL BLOODLORD**](https://magicarena.fandom.com/wiki/Sorin,_Vengeful_Bloodlord)**WhiteBlack (4) LEGENDARY PLANESWALKER — SORIN (4) AS LONG AS IT'S YOUR TURN, CREATURES AND PLANESWALKERS YOU CONTROL HAVE LIFELINK.**  **+2: SORIN, VENGEFUL BLOODLORD DEALS 1 DAMAGE TO TARGET PLAYER OR PLANESWALKER. −X: RETURN TARGET CREATURE CARD WITH CONVERTED MANA COST X FROM YOUR GRAVEYARD TO THE BATTLEFIELD. THAT CREATURE IS A VAMPIRE IN ADDITION TO ITS OTHER TYPES.** |  | |  | [**TAMIYO, COLLECTOR OF TALES**](https://magicarena.fandom.com/wiki/Tamiyo,_Collector_of_Tales)**GreenBlue (4) LEGENDARY PLANESWALKER — TAMIYO (5) SPELLS AND ABILITIES YOUR OPPONENTS CONTROL CAN'T CAUSE YOU TO DISCARD CARDS OR SACRIFICE PERMANENTS.**  **+1: CHOOSE A NONLAND CARD NAME, THEN REVEAL THE TOP FOUR CARDS OF YOUR LIBRARY. PUT ALL CARDS WITH THE CHOSEN NAME FROM AMONG THEM INTO YOUR HAND AND THE REST INTO YOUR GRAVEYARD. −3: RETURN TARGET CARD FROM YOUR GRAVEYARD TO YOUR HAND.** |  | |  | [**TEFERI, HERO OF DOMINARIA**](https://magicarena.fandom.com/wiki/Teferi,_Hero_of_Dominaria)**WhiteBlue (5) LEGENDARY PLANESWALKER — TEFERI (4) +1: DRAW A CARD. AT THE BEGINNING OF THE NEXT END STEP, UNTAP UP TO TWO LANDS.**  **−3: PUT TARGET NONLAND PERMANENT INTO ITS OWNER'S LIBRARY THIRD FROM THE TOP. −8: YOU GET AN EMBLEM WITH "WHENEVER YOU DRAW A CARD, EXILE TARGET PERMANENT AN OPPONENT CONTROLS."** |  | |  | [**TEFERI, MASTER OF TIME**](https://magicarena.fandom.com/wiki/Teferi,_Master_of_Time)**BlueBlue (4) LEGENDARY PLANESWALKER — TEFERI () YOU MAY ACTIVATE LOYALTY ABILITIES OF TEFERI, MASTER OF TIME ON ANY PLAYER'S TURN ANY TIME YOU COULD CAST AN INSTANT.**  **+1: DRAW A CARD, THEN DISCARD A CARD. −3: TARGET CREATURE YOU DON'T CONTROL PHASES OUT. <I>(TREAT IT AND ANYTHING ATTACHED TO IT AS THOUGH THEY DON'T EXIST UNTIL ITS CONTROLLER'S NEXT TURN.)</I> −10: TAKE TWO EXTRA TURNS AFTER THIS ONE.** |  | |  | [**TEFERI, TIME RAVELER**](https://magicarena.fandom.com/wiki/Teferi,_Time_Raveler)**WhiteBlue (3) LEGENDARY PLANESWALKER — TEFERI (4) EACH OPPONENT CAN CAST SPELLS ONLY ANY TIME THEY COULD CAST A SORCERY.**  **+1: UNTIL YOUR NEXT TURN, YOU MAY CAST SORCERY SPELLS AS THOUGH THEY HAD FLASH. −3: RETURN UP TO ONE TARGET ARTIFACT, CREATURE, OR ENCHANTMENT TO ITS OWNER'S HAND. DRAW A CARD.** |  | |  | [**TEFERI, TIMEBENDER**](https://magicarena.fandom.com/wiki/Teferi,_Timebender)**WhiteBlue (6) LEGENDARY PLANESWALKER — TEFERI (5) +2: UNTAP UP TO ONE TARGET ARTIFACT OR CREATURE.**  **−3: YOU GAIN 2 LIFE AND DRAW TWO CARDS. −9: TAKE AN EXTRA TURN AFTER THIS ONE.** |  | |  | [**TEFERI, TIMELESS VOYAGER**](https://magicarena.fandom.com/wiki/Teferi,_Timeless_Voyager)**BlueBlue (6) LEGENDARY PLANESWALKER — TEFERI (4) +1: DRAW A CARD.**  **−3: PUT TARGET CREATURE ON TOP OF ITS OWNER'S LIBRARY. −8: EACH CREATURE TARGET OPPONENT CONTROLS PHASES OUT. UNTIL THE END OF YOUR NEXT TURN, THEY CAN'T PHASE IN. (TREAT THEM AND ANYTHING ATTACHED TO THEM AS THOUGH THEY DON'T EXIST.)** |  | |  | [**TEYO, THE SHIELDMAGE**](https://magicarena.fandom.com/wiki/Teyo,_the_Shieldmage)**White (3) LEGENDARY PLANESWALKER — TEYO (5) YOU HAVE HEXPROOF. (YOU CAN'T BE THE TARGET OF SPELLS OR ABILITIES YOUR OPPONENTS CONTROL.)**  **−2: CREATE A 0/3 WHITE WALL CREATURE TOKEN WITH DEFENDER.** |  | |  | [**TEZZERET, ARTIFICE MASTER**](https://magicarena.fandom.com/wiki/Tezzeret,_Artifice_Master)**BlueBlue (5) LEGENDARY PLANESWALKER — TEZZERET (5) +1: CREATE A 1/1 COLORLESS THOPTER ARTIFACT CREATURE TOKEN WITH FLYING.**  **0: DRAW A CARD. IF YOU CONTROL THREE OR MORE ARTIFACTS, DRAW TWO CARDS INSTEAD. −9: YOU GET AN EMBLEM WITH "AT THE BEGINNING OF YOUR END STEP, SEARCH YOUR LIBRARY FOR A PERMANENT CARD, PUT IT ONTO THE BATTLEFIELD, THEN SHUFFLE YOUR LIBRARY."** |  | |  | [**TEZZERET, CRUEL MACHINIST**](https://magicarena.fandom.com/wiki/Tezzeret,_Cruel_Machinist)**BlueBlue (6) LEGENDARY PLANESWALKER — TEZZERET (4) +1: DRAW A CARD.**  **0: UNTIL YOUR NEXT TURN, TARGET ARTIFACT YOU CONTROL BECOMES A 5/5 CREATURE IN ADDITION TO ITS OTHER TYPES. −7: PUT ANY NUMBER OF CARDS FROM YOUR HAND ONTO THE BATTLEFIELD FACE DOWN. THEY'RE 5/5 ARTIFACT CREATURES.** |  | |  | [**TEZZERET, MASTER OF THE BRIDGE**](https://magicarena.fandom.com/wiki/Tezzeret,_Master_of_the_Bridge)**BlueBlack (6) LEGENDARY PLANESWALKER — TEZZERET (5) CREATURE AND PLANESWALKER SPELLS YOU CAST HAVE AFFINITY FOR ARTIFACTS. (THEY COST  LESS TO CAST FOR EACH ARTIFACT YOU CONTROL.)**  **+2: TEZZERET, MASTER OF THE BRIDGE DEALS X DAMAGE TO EACH OPPONENT, WHERE X IS THE NUMBER OF ARTIFACTS YOU CONTROL. YOU GAIN X LIFE. −3: RETURN TARGET ARTIFACT CARD FROM YOUR GRAVEYARD TO YOUR HAND. −8: EXILE THE TOP TEN CARDS OF YOUR LIBRARY. PUT ALL ARTIFACT CARDS FROM AMONG THEM ONTO THE BATTLEFIELD.** |  | |  | [**THE ROYAL SCIONS**](https://magicarena.fandom.com/wiki/The_Royal_Scions)**BlueRed (3) LEGENDARY PLANESWALKER — WILL ROWAN (5) +1: DRAW A CARD, THEN DISCARD A CARD.**  **+1: TARGET CREATURE GETS +2/+0 AND GAINS FIRST STRIKE AND TRAMPLE UNTIL END OF TURN. −8: DRAW FOUR CARDS. WHEN YOU DO, THE ROYAL SCIONS DEALS DAMAGE TO ANY TARGET EQUAL TO THE NUMBER OF CARDS IN YOUR HAND.** |  | |  | [**THE WANDERER**](https://magicarena.fandom.com/wiki/The_Wanderer)**White (4) LEGENDARY PLANESWALKER (5) PREVENT ALL NONCOMBAT DAMAGE THAT WOULD BE DEALT TO YOU AND OTHER PERMANENTS YOU CONTROL.**  **−2: EXILE TARGET CREATURE WITH POWER 4 OR GREATER.** |  | |  | [**TIBALT, RAKISH INSTIGATOR**](https://magicarena.fandom.com/wiki/Tibalt,_Rakish_Instigator)**Red (3) LEGENDARY PLANESWALKER — TIBALT (5) YOUR OPPONENTS CAN'T GAIN LIFE.**  **−2: CREATE A 1/1 RED DEVIL CREATURE TOKEN WITH "WHEN THIS CREATURE DIES, IT DEALS 1 DAMAGE TO ANY TARGET."** |  | |  | [**UGIN, THE INEFFABLE**](https://magicarena.fandom.com/wiki/Ugin,_the_Ineffable)**(6) LEGENDARY PLANESWALKER — UGIN (4) COLORLESS SPELLS YOU CAST COST  LESS TO CAST.**  **+1: EXILE THE TOP CARD OF YOUR LIBRARY FACE DOWN AND LOOK AT IT. CREATE A 2/2 COLORLESS SPIRIT CREATURE TOKEN. WHEN THAT TOKEN LEAVES THE BATTLEFIELD, PUT THE EXILED CARD INTO YOUR HAND. −3: DESTROY TARGET PERMANENT THAT'S ONE OR MORE COLORS.** |  | |  | [**UGIN, THE SPIRIT DRAGON**](https://magicarena.fandom.com/wiki/Ugin,_the_Spirit_Dragon)**(8) LEGENDARY PLANESWALKER — UGIN (7) +2: UGIN, THE SPIRIT DRAGON DEALS 3 DAMAGE TO ANY TARGET.**  **−X: EXILE EACH PERMANENT WITH CONVERTED MANA COST X OR LESS THAT'S ONE OR MORE COLORS. −10: YOU GAIN 7 LIFE, DRAW SEVEN CARDS, THEN PUT UP TO SEVEN PERMANENT CARDS FROM YOUR HAND ONTO THE BATTLEFIELD.** |  | |  | [**VIVIEN OF THE ARKBOW**](https://magicarena.fandom.com/wiki/Vivien_of_the_Arkbow)**GreenGreen (6) LEGENDARY PLANESWALKER — VIVIEN (5) +2: PUT TWO +1/+1 COUNTERS ON UP TO ONE TARGET CREATURE.**  **−3: TARGET CREATURE YOU CONTROL DEALS DAMAGE EQUAL TO ITS POWER TO TARGET CREATURE YOU DON'T CONTROL. −9: CREATURES YOU CONTROL GET +4/+4 AND GAIN TRAMPLE UNTIL END OF TURN.** |  | |  | [**VIVIEN REID**](https://magicarena.fandom.com/wiki/Vivien_Reid)**GreenGreen (5) LEGENDARY PLANESWALKER — VIVIEN (5) +1: LOOK AT THE TOP FOUR CARDS OF YOUR LIBRARY. YOU MAY REVEAL A CREATURE OR LAND CARD FROM AMONG THEM AND PUT IT INTO YOUR HAND. PUT THE REST ON THE BOTTOM OF YOUR LIBRARY IN A RANDOM ORDER.**  **−3: DESTROY TARGET ARTIFACT, ENCHANTMENT, OR CREATURE WITH FLYING. −8: YOU GET AN EMBLEM WITH "CREATURES YOU CONTROL GET +2/+2 AND HAVE VIGILANCE, TRAMPLE, AND INDESTRUCTIBLE."** |  | |  | [**VIVIEN, ARKBOW RANGER**](https://magicarena.fandom.com/wiki/Vivien,_Arkbow_Ranger)**GreenGreenGreen (4) LEGENDARY PLANESWALKER — VIVIEN (4) +1: DISTRIBUTE TWO +1/+1 COUNTERS AMONG UP TO TWO TARGET CREATURES. THEY GAIN TRAMPLE UNTIL END OF TURN.**  **−3: TARGET CREATURE YOU CONTROL DEALS DAMAGE EQUAL TO ITS POWER TO TARGET CREATURE OR PLANESWALKER. −5: YOU MAY CHOOSE A CREATURE CARD YOU OWN FROM OUTSIDE THE GAME, REVEAL IT, AND PUT IT INTO YOUR HAND.** |  | |  | [**VIVIEN, CHAMPION OF THE WILDS**](https://magicarena.fandom.com/wiki/Vivien,_Champion_of_the_Wilds)**Green (3) LEGENDARY PLANESWALKER — VIVIEN (4) YOU MAY CAST CREATURE SPELLS AS THOUGH THEY HAD FLASH.**  **+1: UNTIL YOUR NEXT TURN, UP TO ONE TARGET CREATURE GAINS VIGILANCE AND REACH. −2: LOOK AT THE TOP THREE CARDS OF YOUR LIBRARY. EXILE ONE FACE DOWN AND PUT THE REST ON THE BOTTOM OF YOUR LIBRARY IN ANY ORDER. FOR AS LONG AS IT REMAINS EXILED, YOU MAY LOOK AT THAT CARD AND YOU MAY CAST IT IF IT'S A CREATURE SPELL.** |  | |  | [**VIVIEN, MONSTERS' ADVOCATE**](https://magicarena.fandom.com/wiki/Vivien,_Monsters%27_Advocate)**GreenGreen (5) LEGENDARY PLANESWALKER — VIVIEN (3) YOU MAY LOOK AT THE TOP CARD OF YOUR LIBRARY ANY TIME.**  **YOU MAY CAST CREATURE SPELLS FROM THE TOP OF YOUR LIBRARY. +1: CREATE A 3/3 GREEN BEAST CREATURE TOKEN. PUT YOUR CHOICE OF A VIGILANCE COUNTER, A REACH COUNTER, OR A TRAMPLE COUNTER ON IT. −2: WHEN YOU CAST YOUR NEXT CREATURE SPELL THIS TURN, SEARCH YOUR LIBRARY FOR A CREATURE CARD WITH LESSER CONVERTED MANA COST, PUT IT ONTO THE BATTLEFIELD, THEN SHUFFLE YOUR LIBRARY.** |  | |  | [**VIVIEN, NATURE'S AVENGER**](https://magicarena.fandom.com/wiki/Vivien,_Nature%27s_Avenger)**GreenGreen (6) LEGENDARY PLANESWALKER — VIVIEN (3) +1: PUT THREE +1/+1 COUNTERS ON UP TO ONE TARGET CREATURE.**  **−1: REVEAL CARDS FROM THE TOP OF YOUR LIBRARY UNTIL YOU REVEAL A CREATURE CARD. PUT THAT CARD INTO YOUR HAND AND THE REST ON THE BOTTOM OF YOUR LIBRARY IN A RANDOM ORDER. −6: TARGET CREATURE GETS +10/+10 AND GAINS TRAMPLE UNTIL END OF TURN.** |  | |  | [**VRASKA, GOLGARI QUEEN**](https://magicarena.fandom.com/wiki/Vraska,_Golgari_Queen)**BlackGreen (4) LEGENDARY PLANESWALKER — VRASKA (4) +2: YOU MAY SACRIFICE ANOTHER PERMANENT. IF YOU DO, YOU GAIN 1 LIFE AND DRAW A CARD.**  **−3: DESTROY TARGET NONLAND PERMANENT WITH CONVERTED MANA COST 3 OR LESS. −9: YOU GET AN EMBLEM WITH "WHENEVER A CREATURE YOU CONTROL DEALS COMBAT DAMAGE TO A PLAYER, THAT PLAYER LOSES THE GAME."** |  | |  | [**VRASKA, REGAL GORGON**](https://magicarena.fandom.com/wiki/Vraska,_Regal_Gorgon)**BlackGreen (7) LEGENDARY PLANESWALKER — VRASKA (5) +2: PUT A +1/+1 COUNTER ON UP TO ONE TARGET CREATURE. THAT CREATURE GAINS MENACE UNTIL END OF TURN.**  **−3: DESTROY TARGET CREATURE. −10: FOR EACH CREATURE CARD IN YOUR GRAVEYARD, PUT A +1/+1 COUNTER ON EACH CREATURE YOU CONTROL.** |  | |  | [**VRASKA, RELIC SEEKER**](https://magicarena.fandom.com/wiki/Vraska,_Relic_Seeker)**BlackGreen (6) LEGENDARY PLANESWALKER — VRASKA (6) +2: CREATE A 2/2 BLACK PIRATE CREATURE TOKEN WITH MENACE.**  **−3: DESTROY TARGET ARTIFACT, CREATURE, OR ENCHANTMENT. CREATE A TREASURE TOKEN. (IT'S AN ARTIFACT WITH "Tap, SACRIFICE THIS ARTIFACT: ADD ONE MANA OF ANY COLOR.") −10: TARGET PLAYER'S LIFE TOTAL BECOMES 1.** |  | |  | [**VRASKA, SCHEMING GORGON**](https://magicarena.fandom.com/wiki/Vraska,_Scheming_Gorgon)**BlackBlack (6) LEGENDARY PLANESWALKER — VRASKA (5) +2: CREATURES YOU CONTROL GET +1/+0 UNTIL END OF TURN.**  **−3: DESTROY TARGET CREATURE. −10: UNTIL END OF TURN, CREATURES YOU CONTROL GAIN DEATHTOUCH AND "WHENEVER THIS CREATURE DEALS DAMAGE TO AN OPPONENT, THAT PLAYER LOSES THE GAME."** |  | |  | [**VRASKA, SWARM'S EMINENCE**](https://magicarena.fandom.com/wiki/Vraska,_Swarm%27s_Eminence)**(4) LEGENDARY PLANESWALKER — VRASKA (5) WHENEVER A CREATURE YOU CONTROL WITH DEATHTOUCH DEALS DAMAGE TO A PLAYER OR PLANESWALKER, PUT A +1/+1 COUNTER ON THAT CREATURE.**  **−2: CREATE A 1/1 BLACK ASSASSIN CREATURE TOKEN WITH DEATHTOUCH AND "WHENEVER THIS CREATURE DEALS DAMAGE TO A PLANESWALKER, DESTROY THAT PLANESWALKER."** |  | |

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| |  |  |  | | --- | --- | --- | | **394 SORCERY MAGIC DECK CARDS** | | | |  | [**ACT OF TREASON**](https://magicarena.fandom.com/wiki/Act_of_Treason)**Red (3) SORCERY GAIN CONTROL OF TARGET CREATURE UNTIL END OF TURN. UNTAP THAT CREATURE. IT GAINS HASTE UNTIL END OF TURN. (IT CAN ATTACK AND Tap THIS TURN.)** |  | |  | [**ADVENTUROUS IMPULSE**](https://magicarena.fandom.com/wiki/Adventurous_Impulse)**Green (1) SORCERY LOOK AT THE TOP THREE CARDS OF YOUR LIBRARY. YOU MAY REVEAL A CREATURE OR LAND CARD FROM AMONG THEM AND PUT IT INTO YOUR HAND. PUT THE REST ON THE BOTTOM OF YOUR LIBRARY IN ANY ORDER.** |  | |  | [**AERIAL ASSAULT**](https://magicarena.fandom.com/wiki/Aerial_Assault)**White (3) SORCERY DESTROY TARGET TAPPED CREATURE. YOU GAIN 1 LIFE FOR EACH CREATURE YOU CONTROL WITH FLYING.** |  | |  | [**AGONIZING REMORSE**](https://magicarena.fandom.com/wiki/Agonizing_Remorse)**Black (2) SORCERY TARGET OPPONENT REVEALS THEIR HAND. YOU CHOOSE A NONLAND CARD FROM IT OR A CARD FROM THEIR GRAVEYARD. EXILE THAT CARD. YOU LOSE 1 LIFE.** |  | |  | [**AGONIZING SYPHON**](https://magicarena.fandom.com/wiki/Agonizing_Syphon)**Black (4) SORCERY AGONIZING SYPHON DEALS 3 DAMAGE TO ANY TARGET AND YOU GAIN 3 LIFE.** |  | |  | [**AID THE FALLEN**](https://magicarena.fandom.com/wiki/Aid_the_Fallen)**Black (2) SORCERY CHOOSE ONE OR BOTH —**  **• RETURN TARGET CREATURE CARD FROM YOUR GRAVEYARD TO YOUR HAND. • RETURN TARGET PLANESWALKER CARD FROM YOUR GRAVEYARD TO YOUR HAND.** |  | |  | [**AJANI'S INFLUENCE**](https://magicarena.fandom.com/wiki/Ajani%27s_Influence)**WhiteWhite (4) SORCERY PUT TWO +1/+1 COUNTERS ON TARGET CREATURE.**  **LOOK AT THE TOP FIVE CARDS OF YOUR LIBRARY. YOU MAY REVEAL A WHITE CARD FROM AMONG THEM AND PUT IT INTO YOUR HAND. PUT THE REST ON THE BOTTOM OF YOUR LIBRARY IN A RANDOM ORDER.** |  | |  | [**ALLURE OF THE UNKNOWN**](https://magicarena.fandom.com/wiki/Allure_of_the_Unknown)**BlackRed (5) SORCERY REVEAL THE TOP SIX CARDS OF YOUR LIBRARY. AN OPPONENT EXILES A NONLAND CARD FROM AMONG THEM, THEN YOU PUT THE REST INTO YOUR HAND. THAT OPPONENT MAY CAST THE EXILED CARD WITHOUT PAYING ITS MANA COST.** |  | |  | [**ALTER FATE**](https://magicarena.fandom.com/wiki/Alter_Fate)**Black (2) SORCERY — ADVENTURE RETURN TARGET CREATURE CARD FROM YOUR GRAVEYARD TO YOUR HAND. (THEN EXILE THIS CARD. YOU MAY CAST THE CREATURE LATER FROM EXILE.)** |  | |  | [**ANGELIC EDICT**](https://magicarena.fandom.com/wiki/Angelic_Edict)**White (5) SORCERY EXILE TARGET CREATURE OR ENCHANTMENT.** |  | |  | [**ANGRATH'S FURY**](https://magicarena.fandom.com/wiki/Angrath%27s_Fury)**BlackRed (5) SORCERY DESTROY TARGET CREATURE. ANGRATH'S FURY DEALS 3 DAMAGE TO TARGET PLAYER OR PLANESWALKER. YOU MAY SEARCH YOUR LIBRARY AND/OR GRAVEYARD FOR A CARD NAMED ANGRATH, MINOTAUR PIRATE, REVEAL IT, AND PUT IT INTO YOUR HAND. IF YOU SEARCH YOUR LIBRARY THIS WAY, SHUFFLE IT.** |  | |  | [**ANGRATH'S RAMPAGE**](https://magicarena.fandom.com/wiki/Angrath%27s_Rampage)**BlackRed (2) SORCERY CHOOSE ONE —**  **• TARGET PLAYER SACRIFICES AN ARTIFACT. • TARGET PLAYER SACRIFICES A CREATURE. • TARGET PLAYER SACRIFICES A PLANESWALKER.** |  | |  | [**APEX OF POWER**](https://magicarena.fandom.com/wiki/Apex_of_Power)**RedRedRed (10) SORCERY EXILE THE TOP SEVEN CARDS OF YOUR LIBRARY. UNTIL END OF TURN, YOU MAY CAST SPELLS FROM AMONG THEM.**  **IF THIS SPELL WAS CAST FROM YOUR HAND, ADD TEN MANA OF ANY ONE COLOR.** |  | |  | [**ARTERIAL FLOW**](https://magicarena.fandom.com/wiki/Arterial_Flow)**BlackBlack (3) SORCERY EACH OPPONENT DISCARDS TWO CARDS. IF YOU CONTROL A VAMPIRE, EACH OPPONENT LOSES 2 LIFE AND YOU GAIN 2 LIFE.** |  | |  | [**ASSASSIN'S STRIKE**](https://magicarena.fandom.com/wiki/Assassin%27s_Strike)**BlackBlack (6) SORCERY DESTROY TARGET CREATURE. ITS CONTROLLER DISCARDS A CARD.** |  | |  | [**AWAKEN THE ERSTWHILE**](https://magicarena.fandom.com/wiki/Awaken_the_Erstwhile)**BlackBlack (5) SORCERY EACH PLAYER DISCARDS ALL THE CARDS IN THEIR HAND, THEN CREATES THAT MANY 2/2 BLACK ZOMBIE CREATURE TOKENS.** |  | |  | [**BAD DEAL**](https://magicarena.fandom.com/wiki/Bad_Deal)**BlackBlack (6) SORCERY YOU DRAW TWO CARDS AND EACH OPPONENT DISCARDS TWO CARDS. EACH PLAYER LOSES 2 LIFE.** |  | |  | [**BANEFIRE**](https://magicarena.fandom.com/wiki/Banefire)**Red (1) SORCERY BANEFIRE DEALS X DAMAGE TO ANY TARGET.**  **IF X IS 5 OR MORE, THIS SPELL CAN'T BE COUNTERED AND THE DAMAGE CAN'T BE PREVENTED.** |  | |  | [**BANKRUPT IN BLOOD**](https://magicarena.fandom.com/wiki/Bankrupt_in_Blood)**Black (2) SORCERY AS AN ADDITIONAL COST TO CAST THIS SPELL, SACRIFICE TWO CREATURES.**  **DRAW THREE CARDS.** |  | |  | [**BARTER IN BLOOD**](https://magicarena.fandom.com/wiki/Barter_in_Blood)**BlackBlack (4) SORCERY EACH PLAYER SACRIFICES TWO CREATURES.** |  | |  | [**BASRI'S AEGIS**](https://magicarena.fandom.com/wiki/Basri%27s_Aegis)**WhiteWhite (4) SORCERY PUT A +1/+1 COUNTER ON EACH OF UP TO TWO TARGET CREATURES. YOU MAY SEARCH YOUR LIBRARY AND/OR GRAVEYARD FOR A CARD NAMED BASRI, DEVOTED PALADIN, REVEAL IT, AND PUT IT INTO YOUR HAND. IF YOU SEARCH YOUR LIBRARY THIS WAY, SHUFFLE IT.** |  | |  | [**BASRI'S SOLIDARITY**](https://magicarena.fandom.com/wiki/Basri%27s_Solidarity)**White (2) SORCERY PUT A +1/+1 COUNTER ON EACH CREATURE YOU CONTROL.** |  | |  | [**BATHE IN DRAGONFIRE**](https://magicarena.fandom.com/wiki/Bathe_in_Dragonfire)**Red (3) SORCERY BATHE IN DRAGONFIRE DEALS 4 DAMAGE TO TARGET CREATURE.** |  | |  | [**BATTLE DISPLAY**](https://magicarena.fandom.com/wiki/Battle_Display)**Red (1) SORCERY — ADVENTURE DESTROY TARGET ARTIFACT. (THEN EXILE THIS CARD. YOU MAY CAST THE CREATURE LATER FROM EXILE.)** |  | |  | [**BEACON BOLT**](https://magicarena.fandom.com/wiki/Beacon_Bolt)**BlueRed (3) SORCERY BEACON BOLT DEALS DAMAGE TO TARGET CREATURE EQUAL TO THE TOTAL NUMBER OF INSTANT AND SORCERY CARDS YOU OWN IN EXILE AND IN YOUR GRAVEYARD.**  **JUMP-START (YOU MAY CAST THIS CARD FROM YOUR GRAVEYARD BY DISCARDING A CARD IN ADDITION TO PAYING ITS OTHER COSTS. THEN EXILE THIS CARD.)** |  | |  | [**BIOGENIC UPGRADE**](https://magicarena.fandom.com/wiki/Biogenic_Upgrade)**GreenGreen (6) SORCERY DISTRIBUTE THREE +1/+1 COUNTERS AMONG ONE, TWO, OR THREE TARGET CREATURES, THEN DOUBLE THE NUMBER OF +1/+1 COUNTERS ON EACH OF THOSE CREATURES.** |  | |  | [**BLAZING VOLLEY**](https://magicarena.fandom.com/wiki/Blazing_Volley)**Red (1) SORCERY BLAZING VOLLEY DEALS 1 DAMAGE TO EACH CREATURE YOUR OPPONENTS CONTROL.** |  | |  | [**BLEEDING EDGE**](https://magicarena.fandom.com/wiki/Bleeding_Edge)**BlackBlack (3) SORCERY UP TO ONE TARGET CREATURE GETS -2/-2 UNTIL END OF TURN. AMASS 2. (PUT TWO +1/+1 COUNTERS ON AN ARMY YOU CONTROL. IF YOU DON'T CONTROL ONE, CREATE A 0/0 BLACK ZOMBIE ARMY CREATURE TOKEN FIRST.)** |  | |  | [**BLOOD DIVINATION**](https://magicarena.fandom.com/wiki/Blood_Divination)**Black (4) SORCERY AS AN ADDITIONAL COST TO CAST THIS SPELL, SACRIFICE A CREATURE.**  **DRAW THREE CARDS.** |  | |  | [**BLOOD FOR BONES**](https://magicarena.fandom.com/wiki/Blood_for_Bones)**Black (4) SORCERY AS AN ADDITIONAL COST TO CAST THIS SPELL, SACRIFICE A CREATURE.**  **RETURN A CREATURE CARD FROM YOUR GRAVEYARD TO THE BATTLEFIELD, THEN RETURN ANOTHER CREATURE CARD FROM YOUR GRAVEYARD TO YOUR HAND.** |  | |  | [**BLOW YOUR HOUSE DOWN**](https://magicarena.fandom.com/wiki/Blow_Your_House_Down)**Red (3) SORCERY UP TO THREE TARGET CREATURES CAN'T BLOCK THIS TURN. DESTROY ANY OF THEM THAT ARE WALLS.** |  | |  | [**BOARD THE WEATHERLIGHT**](https://magicarena.fandom.com/wiki/Board_the_Weatherlight)**White (2) SORCERY LOOK AT THE TOP FIVE CARDS OF YOUR LIBRARY. YOU MAY REVEAL A HISTORIC CARD FROM AMONG THEM AND PUT IT INTO YOUR HAND. PUT THE REST ON THE BOTTOM OF YOUR LIBRARY IN A RANDOM ORDER. (ARTIFACTS, LEGENDARIES, AND SAGAS ARE HISTORIC.)** |  | |  | [**BOND OF DISCIPLINE**](https://magicarena.fandom.com/wiki/Bond_of_Discipline)**White (5) SORCERY TAP ALL CREATURES YOUR OPPONENTS CONTROL. CREATURES YOU CONTROL GAIN LIFELINK UNTIL END OF TURN.** |  | |  | [**BOND OF FLOURISHING**](https://magicarena.fandom.com/wiki/Bond_of_Flourishing)**Green (2) SORCERY LOOK AT THE TOP THREE CARDS OF YOUR LIBRARY. YOU MAY REVEAL A PERMANENT CARD FROM AMONG THEM AND PUT IT INTO YOUR HAND. PUT THE REST ON THE BOTTOM OF YOUR LIBRARY IN ANY ORDER. YOU GAIN 3 LIFE.** |  | |  | [**BOND OF INSIGHT**](https://magicarena.fandom.com/wiki/Bond_of_Insight)**Blue (4) SORCERY EACH PLAYER MILLS FOUR CARDS. RETURN UP TO TWO INSTANT AND/OR SORCERY CARDS FROM YOUR GRAVEYARD TO YOUR HAND. EXILE BOND OF INSIGHT.** |  | |  | [**BOND OF PASSION**](https://magicarena.fandom.com/wiki/Bond_of_Passion)**RedRed (6) SORCERY GAIN CONTROL OF TARGET CREATURE UNTIL END OF TURN. UNTAP THAT CREATURE. IT GAINS HASTE UNTIL END OF TURN. BOND OF PASSION DEALS 2 DAMAGE TO ANY OTHER TARGET.** |  | |  | [**BOND OF REVIVAL**](https://magicarena.fandom.com/wiki/Bond_of_Revival)**Black (5) SORCERY RETURN TARGET CREATURE CARD FROM YOUR GRAVEYARD TO THE BATTLEFIELD. IT GAINS HASTE UNTIL YOUR NEXT TURN.** |  | |  | [**BONE SPLINTERS**](https://magicarena.fandom.com/wiki/Bone_Splinters)**Black (1) SORCERY AS AN ADDITIONAL COST TO CAST THIS SPELL, SACRIFICE A CREATURE.**  **DESTROY TARGET CREATURE.** |  | |  | [**BONEYARD PARLEY**](https://magicarena.fandom.com/wiki/Boneyard_Parley)**BlackBlack (7) SORCERY EXILE UP TO FIVE TARGET CREATURE CARDS FROM GRAVEYARDS. AN OPPONENT SEPARATES THOSE CARDS INTO TWO PILES. PUT ALL CARDS FROM THE PILE OF YOUR CHOICE ONTO THE BATTLEFIELD UNDER YOUR CONTROL AND THE REST INTO THEIR OWNERS' GRAVEYARDS.** |  | |  | [**BOON OF THE WISH-GIVER**](https://magicarena.fandom.com/wiki/Boon_of_the_Wish-Giver)**BlueBlue (6) SORCERY DRAW FOUR CARDS.**  **CYCLING  (, DISCARD THIS CARD: DRAW A CARD.)** |  | |  | [**BRASS'S BOUNTY**](https://magicarena.fandom.com/wiki/Brass%27s_Bounty)**Red (7) SORCERY FOR EACH LAND YOU CONTROL, CREATE A TREASURE TOKEN. (IT'S AN ARTIFACT WITH "Tap, SACRIFICE THIS ARTIFACT: ADD ONE MANA OF ANY COLOR.")** |  | |  | [**BRING BACK**](https://magicarena.fandom.com/wiki/Bring_Back)**(4) SORCERY — ADVENTURE CREATE TWO 1/1 WHITE HUMAN CREATURE TOKENS. (THEN EXILE THIS CARD. YOU MAY CAST THE CREATURE LATER FROM EXILE.)** |  | |  | [**BRING TO LIFE**](https://magicarena.fandom.com/wiki/Bring_to_Life)**Blue (3) SORCERY — ADVENTURE TARGET NONCREATURE ARTIFACT YOU CONTROL BECOMES A 0/0 ARTIFACT CREATURE. PUT FOUR +1/+1 COUNTERS ON IT.** |  | |  | [**BRING TO TRIAL**](https://magicarena.fandom.com/wiki/Bring_to_Trial)**White (3) SORCERY EXILE TARGET CREATURE WITH POWER 4 OR GREATER.** |  | |  | [**BROKEN BOND**](https://magicarena.fandom.com/wiki/Broken_Bond)**Green (2) SORCERY DESTROY TARGET ARTIFACT OR ENCHANTMENT. YOU MAY PUT A LAND CARD FROM YOUR HAND ONTO THE BATTLEFIELD.** |  | |  | [**CALL OF THE DEATH-DWELLER**](https://magicarena.fandom.com/wiki/Call_of_the_Death-Dweller)**Black (3) SORCERY RETURN UP TO TWO TARGET CREATURE CARDS WITH TOTAL CONVERTED MANA COST 3 OR LESS FROM YOUR GRAVEYARD TO THE BATTLEFIELD. PUT A DEATHTOUCH COUNTER ON EITHER OF THEM. THEN PUT A MENACE COUNTER ON EITHER OF THEM.** |  | |  | [**CALL THE CAVALRY**](https://magicarena.fandom.com/wiki/Call_the_Cavalry)**White (4) SORCERY CREATE TWO 2/2 WHITE KNIGHT CREATURE TOKENS WITH VIGILANCE.** |  | |  | [**CALL TO THE FEAST**](https://magicarena.fandom.com/wiki/Call_to_the_Feast)**WhiteBlack (4) SORCERY CREATE THREE 1/1 WHITE VAMPIRE CREATURE TOKENS WITH LIFELINK.** |  | |  | [**CALLOUS DISMISSAL**](https://magicarena.fandom.com/wiki/Callous_Dismissal)**Blue (2) SORCERY RETURN TARGET NONLAND PERMANENT TO ITS OWNER'S HAND.**  **AMASS 1. (PUT A +1/+1 COUNTER ON AN ARMY YOU CONTROL. IF YOU DON'T CONTROL ONE, CREATE A 0/0 BLACK ZOMBIE ARMY CREATURE TOKEN FIRST.)** |  | |  | [**CAMARADERIE**](https://magicarena.fandom.com/wiki/Camaraderie)**GreenWhite (6) SORCERY YOU GAIN X LIFE AND DRAW X CARDS, WHERE X IS THE NUMBER OF CREATURES YOU CONTROL. CREATURES YOU CONTROL GET +1/+1 UNTIL END OF TURN.** |  | |  | [**CAPTIVATING GYRE**](https://magicarena.fandom.com/wiki/Captivating_Gyre)**BlueBlue (6) SORCERY RETURN UP TO THREE TARGET CREATURES TO THEIR OWNERS' HANDS.** |  | |  | [**CARNAGE**](https://magicarena.fandom.com/wiki/Carnage)**BlackRed (4) SORCERY CARNAGE DEALS 3 DAMAGE TO TARGET OPPONENT. THAT PLAYER DISCARDS TWO CARDS.** |  | |  | [**CAST OFF**](https://magicarena.fandom.com/wiki/Cast_Off)**WhiteWhite (5) SORCERY — ADVENTURE DESTROY ALL NON-GIANT CREATURES. (THEN EXILE THIS CARD. YOU MAY CAST THE CREATURE LATER FROM EXILE.)** |  | |  | [**CASUALTIES OF WAR**](https://magicarena.fandom.com/wiki/Casualties_of_War)**BlackBlackGreenGreen (6) SORCERY CHOOSE ONE OR MORE —**  **• DESTROY TARGET ARTIFACT. • DESTROY TARGET CREATURE. • DESTROY TARGET ENCHANTMENT. • DESTROY TARGET LAND. • DESTROY TARGET PLANESWALKER.** |  | |  | [**CATHARTIC REUNION**](https://magicarena.fandom.com/wiki/Cathartic_Reunion)**Red (2) SORCERY AS AN ADDITIONAL COST TO CAST THIS SPELL, DISCARD TWO CARDS.**  **DRAW THREE CARDS.** |  | |  | [**CAULDRON'S GIFT**](https://magicarena.fandom.com/wiki/Cauldron%27s_Gift)**Black (5) SORCERY ADAMANT — IF AT LEAST THREE BLACK MANA WAS SPENT TO CAST THIS SPELL, MILL FOUR CARDS.**  **YOU MAY CHOOSE A CREATURE CARD IN YOUR GRAVEYARD. IF YOU DO, RETURN IT TO THE BATTLEFIELD WITH AN ADDITIONAL +1/+1 COUNTER ON IT.** |  | |  | [**CEMETERY RECRUITMENT**](https://magicarena.fandom.com/wiki/Cemetery_Recruitment)**Black (2) SORCERY RETURN TARGET CREATURE CARD FROM YOUR GRAVEYARD TO YOUR HAND. IF IT'S A ZOMBIE CARD, DRAW A CARD.** |  | |  | [**CHAINER'S EDICT**](https://magicarena.fandom.com/wiki/Chainer%27s_Edict)**Black (2) SORCERY TARGET PLAYER SACRIFICES A CREATURE.**  **FLASHBACK BlackBlack (YOU MAY CAST THIS CARD FROM YOUR GRAVEYARD FOR ITS FLASHBACK COST. THEN EXILE IT.)** |  | |  | [**CHANDRA'S FLAME WAVE**](https://magicarena.fandom.com/wiki/Chandra%27s_Flame_Wave)**RedRed (5) SORCERY CHANDRA'S FLAME WAVE DEALS 2 DAMAGE TO TARGET PLAYER AND EACH CREATURE THAT PLAYER CONTROLS. SEARCH YOUR LIBRARY AND/OR GRAVEYARD FOR A CARD NAMED CHANDRA, FLAME'S FURY, REVEAL IT, AND PUT IT INTO YOUR HAND. IF YOU SEARCH YOUR LIBRARY THIS WAY, SHUFFLE IT.** |  | |  | [**CHANDRA'S OUTBURST**](https://magicarena.fandom.com/wiki/Chandra%27s_Outburst)**RedRed (5) SORCERY CHANDRA'S OUTBURST DEALS 4 DAMAGE TO TARGET PLAYER OR PLANESWALKER.**  **SEARCH YOUR LIBRARY AND/OR GRAVEYARD FOR A CARD NAMED CHANDRA, BOLD PYROMANCER, REVEAL IT, AND PUT IT INTO YOUR HAND. IF YOU SEARCH YOUR LIBRARY THIS WAY, SHUFFLE IT.** |  | |  | [**CHARGE OF THE FOREVER-BEAST**](https://magicarena.fandom.com/wiki/Charge_of_the_Forever-Beast)**Green (3) SORCERY AS AN ADDITIONAL COST TO CAST THIS SPELL, REVEAL A CREATURE CARD FROM YOUR HAND.**  **CHARGE OF THE FOREVER-BEAST DEALS DAMAGE TO TARGET CREATURE OR PLANESWALKER EQUAL TO THE REVEALED CARD'S POWER.** |  | |  | [**CHART A COURSE**](https://magicarena.fandom.com/wiki/Chart_a_Course)**Blue (2) SORCERY DRAW TWO CARDS. THEN DISCARD A CARD UNLESS YOU ATTACKED THIS TURN.** |  | |  | [**CIRCUITOUS ROUTE**](https://magicarena.fandom.com/wiki/Circuitous_Route)**Green (4) SORCERY SEARCH YOUR LIBRARY FOR UP TO TWO BASIC LAND CARDS AND/OR GATE CARDS, PUT THEM ONTO THE BATTLEFIELD TAPPED, THEN SHUFFLE YOUR LIBRARY.** |  | |  | [**CITYWIDE BUST**](https://magicarena.fandom.com/wiki/Citywide_Bust)**WhiteWhite (3) SORCERY DESTROY ALL CREATURES WITH TOUGHNESS 4 OR GREATER.** |  | |  | [**CLAIM THE FIRSTBORN**](https://magicarena.fandom.com/wiki/Claim_the_Firstborn)**Red (1) SORCERY GAIN CONTROL OF TARGET CREATURE WITH CONVERTED MANA COST 3 OR LESS UNTIL END OF TURN. UNTAP THAT CREATURE. IT GAINS HASTE UNTIL END OF TURN.** |  | |  | [**CLEANSING NOVA**](https://magicarena.fandom.com/wiki/Cleansing_Nova)**WhiteWhite (5) SORCERY CHOOSE ONE —**  **• DESTROY ALL CREATURES. • DESTROY ALL ARTIFACTS AND ENCHANTMENTS.** |  | |  | [**CLEANSING RAY**](https://magicarena.fandom.com/wiki/Cleansing_Ray)**White (2) SORCERY CHOOSE ONE —**  **• DESTROY TARGET VAMPIRE. • DESTROY TARGET ENCHANTMENT.** |  | |  | [**CLEAR THE MIND**](https://magicarena.fandom.com/wiki/Clear_the_Mind)**Blue (3) SORCERY TARGET PLAYER SHUFFLES THEIR GRAVEYARD INTO THEIR LIBRARY.**  **DRAW A CARD.** |  | |  | [**COMMAND THE DREADHORDE**](https://magicarena.fandom.com/wiki/Command_the_Dreadhorde)**BlackBlack (6) SORCERY CHOOSE ANY NUMBER OF TARGET CREATURE AND/OR PLANESWALKER CARDS IN GRAVEYARDS. COMMAND THE DREADHORDE DEALS DAMAGE TO YOU EQUAL TO THE TOTAL CONVERTED MANA COST OF THOSE CARDS. PUT THEM ONTO THE BATTLEFIELD UNDER YOUR CONTROL.** |  | |  | [**COMMUNE WITH DINOSAURS**](https://magicarena.fandom.com/wiki/Commune_with_Dinosaurs)**Green (1) SORCERY LOOK AT THE TOP FIVE CARDS OF YOUR LIBRARY. YOU MAY REVEAL A DINOSAUR OR LAND CARD FROM AMONG THEM AND PUT IT INTO YOUR HAND. PUT THE REST ON THE BOTTOM OF YOUR LIBRARY IN ANY ORDER.** |  | |  | [**CONCOCT**](https://magicarena.fandom.com/wiki/Concoct)**BlueBlack (5) SORCERY SURVEIL 3, THEN RETURN A CREATURE CARD FROM YOUR GRAVEYARD TO THE BATTLEFIELD.** |  | |  | [**CONNIVE**](https://magicarena.fandom.com/wiki/Connive)**(4) SORCERY GAIN CONTROL OF TARGET CREATURE WITH POWER 2 OR LESS.** |  | |  | [**CONSIGN TO THE PIT**](https://magicarena.fandom.com/wiki/Consign_to_the_Pit)**Black (6) SORCERY DESTROY TARGET CREATURE. CONSIGN TO THE PIT DEALS 2 DAMAGE TO THAT CREATURE'S CONTROLLER.** |  | |  | [**CONSUME**](https://magicarena.fandom.com/wiki/Consume)**WhiteBlack (4) SORCERY TARGET PLAYER SACRIFICES A CREATURE WITH THE GREATEST POWER AMONG CREATURES THEY CONTROL. YOU GAIN LIFE EQUAL TO ITS POWER.** |  | |  | [**CONTENTIOUS PLAN**](https://magicarena.fandom.com/wiki/Contentious_Plan)**Blue (2) SORCERY PROLIFERATE. (CHOOSE ANY NUMBER OF PERMANENTS AND/OR PLAYERS, THEN GIVE EACH ANOTHER COUNTER OF EACH KIND ALREADY THERE.)**  **DRAW A CARD.** |  | |  | [**CONTRACT KILLING**](https://magicarena.fandom.com/wiki/Contract_Killing)**BlackBlack (5) SORCERY DESTROY TARGET CREATURE. CREATE TWO TREASURE TOKENS. (THEY'RE ARTIFACTS WITH "Tap, SACRIFICE THIS ARTIFACT: ADD ONE MANA OF ANY COLOR.")** |  | |  | [**COSMOTRONIC WAVE**](https://magicarena.fandom.com/wiki/Cosmotronic_Wave)**Red (4) SORCERY COSMOTRONIC WAVE DEALS 1 DAMAGE TO EACH CREATURE YOUR OPPONENTS CONTROL. CREATURES YOUR OPPONENTS CONTROL CAN'T BLOCK THIS TURN.** |  | |  | [**COURAGE IN CRISIS**](https://magicarena.fandom.com/wiki/Courage_in_Crisis)**Green (3) SORCERY PUT A +1/+1 COUNTER ON TARGET CREATURE, THEN PROLIFERATE. (CHOOSE ANY NUMBER OF PERMANENTS AND/OR PLAYERS, THEN GIVE EACH ANOTHER COUNTER OF EACH KIND ALREADY THERE.)** |  | |  | [**COVETOUS URGE**](https://magicarena.fandom.com/wiki/Covetous_Urge)**(4) SORCERY TARGET OPPONENT REVEALS THEIR HAND. YOU CHOOSE A NONLAND CARD FROM THAT PLAYER'S GRAVEYARD OR HAND AND EXILE IT. YOU MAY CAST THAT CARD FOR AS LONG AS IT REMAINS EXILED, AND YOU MAY SPEND MANA AS THOUGH IT WERE MANA OF ANY COLOR TO CAST THAT SPELL.** |  | |  | [**CRASH THROUGH**](https://magicarena.fandom.com/wiki/Crash_Through)**Red (1) SORCERY CREATURES YOU CONTROL GAIN TRAMPLE UNTIL END OF TURN. (A CREATURE WITH TRAMPLE CAN DEAL EXCESS COMBAT DAMAGE TO THE PLAYER OR PLANESWALKER IT'S ATTACKING.)**  **DRAW A CARD.** |  | |  | [**CRASHING TIDE**](https://magicarena.fandom.com/wiki/Crashing_Tide)**Blue (3) SORCERY THIS SPELL HAS FLASH AS LONG AS YOU CONTROL A MERFOLK.**  **RETURN TARGET CREATURE TO ITS OWNER'S HAND. DRAW A CARD.** |  | |  | [**CREEPING CHILL**](https://magicarena.fandom.com/wiki/Creeping_Chill)**Black (4) SORCERY CREEPING CHILL DEALS 3 DAMAGE TO EACH OPPONENT AND YOU GAIN 3 LIFE.**  **WHEN CREEPING CHILL IS PUT INTO YOUR GRAVEYARD FROM YOUR LIBRARY, YOU MAY EXILE IT. IF YOU DO, CREEPING CHILL DEALS 3 DAMAGE TO EACH OPPONENT AND YOU GAIN 3 LIFE.** |  | |  | [**CRY OF THE CARNARIUM**](https://magicarena.fandom.com/wiki/Cry_of_the_Carnarium)**BlackBlack (3) SORCERY ALL CREATURES GET -2/-2 UNTIL END OF TURN. EXILE ALL CREATURE CARDS IN ALL GRAVEYARDS THAT WERE PUT THERE FROM THE BATTLEFIELD THIS TURN. IF A CREATURE WOULD DIE THIS TURN, EXILE IT INSTEAD.** |  | |  | [**CULTIVATE**](https://magicarena.fandom.com/wiki/Cultivate)**Green (3) SORCERY SEARCH YOUR LIBRARY FOR UP TO TWO BASIC LAND CARDS, REVEAL THOSE CARDS, AND PUT ONE ONTO THE BATTLEFIELD TAPPED AND THE OTHER INTO YOUR HAND. THEN SHUFFLE YOUR LIBRARY.** |  | |  | [**CURRY FAVOR**](https://magicarena.fandom.com/wiki/Curry_Favor)**Black (1) SORCERY — ADVENTURE YOU GAIN X LIFE AND EACH OPPONENT LOSES X LIFE, WHERE X IS THE NUMBER OF KNIGHTS YOU CONTROL.** |  | |  | [**DANCE OF THE MANSE**](https://magicarena.fandom.com/wiki/Dance_of_the_Manse)**WhiteBlue (2) SORCERY RETURN UP TO X TARGET ARTIFACT AND/OR NON-AURA ENCHANTMENT CARDS EACH WITH CONVERTED MANA COST X OR LESS FROM YOUR GRAVEYARD TO THE BATTLEFIELD. IF X IS 6 OR MORE, THOSE PERMANENTS ARE 4/4 CREATURES IN ADDITION TO THEIR OTHER TYPES.** |  | |  | [**DARK INQUIRY**](https://magicarena.fandom.com/wiki/Dark_Inquiry)**Black (3) SORCERY TARGET OPPONENT REVEALS THEIR HAND. YOU CHOOSE A NONLAND CARD FROM IT. THAT PLAYER DISCARDS THAT CARD.** |  | |  | [**DAVRIEL'S SHADOWFUGUE**](https://magicarena.fandom.com/wiki/Davriel%27s_Shadowfugue)**Black (4) SORCERY TARGET PLAYER DISCARDS TWO CARDS AND LOSES 2 LIFE.** |  | |  | [**DEAD REVELS**](https://magicarena.fandom.com/wiki/Dead_Revels)**Black (4) SORCERY SPECTACLE Black (YOU MAY CAST THIS SPELL FOR ITS SPECTACLE COST RATHER THAN ITS MANA COST IF AN OPPONENT LOST LIFE THIS TURN.)**  **RETURN UP TO TWO TARGET CREATURE CARDS FROM YOUR GRAVEYARD TO YOUR HAND.** |  | |  | [**DEADLY VISIT**](https://magicarena.fandom.com/wiki/Deadly_Visit)**BlackBlack (5) SORCERY DESTROY TARGET CREATURE.**  **SURVEIL 2. (LOOK AT THE TOP TWO CARDS OF YOUR LIBRARY, THEN PUT ANY NUMBER OF THEM INTO YOUR GRAVEYARD AND THE REST ON TOP OF YOUR LIBRARY IN ANY ORDER.)** |  | |  | [**DEAFENING CLARION**](https://magicarena.fandom.com/wiki/Deafening_Clarion)**RedWhite (3) SORCERY CHOOSE ONE OR BOTH —**  **• DEAFENING CLARION DEALS 3 DAMAGE TO EACH CREATURE. • CREATURES YOU CONTROL GAIN LIFELINK UNTIL END OF TURN.** |  | |  | [**DEATHBELLOW WAR CRY**](https://magicarena.fandom.com/wiki/Deathbellow_War_Cry)**RedRedRed (8) SORCERY SEARCH YOUR LIBRARY FOR UP TO FOUR MINOTAUR CREATURE CARDS WITH DIFFERENT NAMES, PUT THEM ONTO THE BATTLEFIELD, THEN SHUFFLE YOUR LIBRARY.** |  | |  | [**DECLARE DOMINANCE**](https://magicarena.fandom.com/wiki/Declare_Dominance)**GreenGreen (5) SORCERY TARGET CREATURE GETS +3/+3 UNTIL END OF TURN. ALL CREATURES ABLE TO BLOCK IT THIS TURN DO SO.** |  | |  | [**DEFACE**](https://magicarena.fandom.com/wiki/Deface)**Red (1) SORCERY CHOOSE ONE —**  **• DESTROY TARGET ARTIFACT. • DESTROY TARGET CREATURE WITH DEFENDER.** |  | |  | [**DELIVER UNTO EVIL**](https://magicarena.fandom.com/wiki/Deliver_Unto_Evil)**Black (3) SORCERY CHOOSE UP TO FOUR TARGET CARDS IN YOUR GRAVEYARD. IF YOU CONTROL A BOLAS PLANESWALKER, RETURN THOSE CARDS TO YOUR HAND. OTHERWISE, AN OPPONENT CHOOSES TWO OF THEM. LEAVE THE CHOSEN CARDS IN YOUR GRAVEYARD AND PUT THE REST INTO YOUR HAND.**  **EXILE DELIVER UNTO EVIL.** |  | |  | [**DEMOLISH**](https://magicarena.fandom.com/wiki/Demolish)**Red (4) SORCERY DESTROY TARGET ARTIFACT OR LAND.** |  | |  | [**DESTRUCTIVE TAMPERING**](https://magicarena.fandom.com/wiki/Destructive_Tampering)**Red (3) SORCERY CHOOSE ONE —**  **• DESTROY TARGET ARTIFACT. • CREATURES WITHOUT FLYING CAN'T BLOCK THIS TURN.** |  | |  | [**DEVIL'S PLAY**](https://magicarena.fandom.com/wiki/Devil%27s_Play)**Red (1) SORCERY DEVIL'S PLAY DEALS X DAMAGE TO ANY TARGET.**  **FLASHBACK RedRedRed (YOU MAY CAST THIS CARD FROM YOUR GRAVEYARD FOR ITS FLASHBACK COST. THEN EXILE IT.)** |  | |  | [**DEVOUT DECREE**](https://magicarena.fandom.com/wiki/Devout_Decree)**White (2) SORCERY EXILE TARGET CREATURE OR PLANESWALKER THAT'S BLACK OR RED. SCRY 1. (LOOK AT THE TOP CARD OF YOUR LIBRARY. YOU MAY PUT THAT CARD ON THE BOTTOM OF YOUR LIBRARY.)** |  | |  | [**DIRECT CURRENT**](https://magicarena.fandom.com/wiki/Direct_Current)**RedRed (3) SORCERY DIRECT CURRENT DEALS 2 DAMAGE TO ANY TARGET.**  **JUMP-START (YOU MAY CAST THIS CARD FROM YOUR GRAVEYARD BY DISCARDING A CARD IN ADDITION TO PAYING ITS OTHER COSTS. THEN EXILE THIS CARD.)** |  | |  | [**DISCOVERY**](https://magicarena.fandom.com/wiki/Discovery)**(2) SORCERY SURVEIL 2, THEN DRAW A CARD. (TO SURVEIL 2, LOOK AT THE TOP TWO CARDS OF YOUR LIBRARY, THEN PUT ANY NUMBER OF THEM INTO YOUR GRAVEYARD AND THE REST ON TOP OF YOUR LIBRARY IN ANY ORDER.)** |  | |  | [**DISENTOMB**](https://magicarena.fandom.com/wiki/Disentomb)**Black (1) SORCERY RETURN TARGET CREATURE CARD FROM YOUR GRAVEYARD TO YOUR HAND.** |  | |  | [**DISTANT MELODY**](https://magicarena.fandom.com/wiki/Distant_Melody)**Blue (4) SORCERY CHOOSE A CREATURE TYPE. DRAW A CARD FOR EACH PERMANENT YOU CONTROL OF THAT TYPE.** |  | |  | [**DIVEST**](https://magicarena.fandom.com/wiki/Divest)**Black (1) SORCERY TARGET PLAYER REVEALS THEIR HAND. YOU CHOOSE AN ARTIFACT OR CREATURE CARD FROM IT. THAT PLAYER DISCARDS THAT CARD.** |  | |  | [**DIVINATION**](https://magicarena.fandom.com/wiki/Divination)**Blue (3) SORCERY DRAW TWO CARDS.** |  | |  | [**DOMRI'S AMBUSH**](https://magicarena.fandom.com/wiki/Domri%27s_Ambush)**RedGreen (2) SORCERY PUT A +1/+1 COUNTER ON TARGET CREATURE YOU CONTROL. THEN THAT CREATURE DEALS DAMAGE EQUAL TO ITS POWER TO TARGET CREATURE OR PLANESWALKER YOU DON'T CONTROL.** |  | |  | [**DOUBLECAST**](https://magicarena.fandom.com/wiki/Doublecast)**RedRed (2) SORCERY WHEN YOU CAST YOUR NEXT INSTANT OR SORCERY SPELL THIS TURN, COPY THAT SPELL. YOU MAY CHOOSE NEW TARGETS FOR THE COPY.** |  | |  | [**DRAGON FODDER**](https://magicarena.fandom.com/wiki/Dragon_Fodder)**Red (2) SORCERY CREATE TWO 1/1 RED GOBLIN CREATURE TOKENS.** |  | |  | [**DRAWN FROM DREAMS**](https://magicarena.fandom.com/wiki/Drawn_from_Dreams)**BlueBlue (4) SORCERY LOOK AT THE TOP SEVEN CARDS OF YOUR LIBRARY. PUT TWO OF THEM INTO YOUR HAND AND THE REST ON THE BOTTOM OF YOUR LIBRARY IN A RANDOM ORDER.** |  | |  | [**DRILL BIT**](https://magicarena.fandom.com/wiki/Drill_Bit)**Black (3) SORCERY SPECTACLE Black (YOU MAY CAST THIS SPELL FOR ITS SPECTACLE COST RATHER THAN ITS MANA COST IF AN OPPONENT LOST LIFE THIS TURN.)**  **TARGET PLAYER REVEALS THEIR HAND. YOU CHOOSE A NONLAND CARD FROM IT. THAT PLAYER DISCARDS THAT CARD.** |  | |  | [**DURESS**](https://magicarena.fandom.com/wiki/Duress)**Black (1) SORCERY TARGET OPPONENT REVEALS THEIR HAND. YOU CHOOSE A NONCREATURE, NONLAND CARD FROM IT. THAT PLAYER DISCARDS THAT CARD.** |  | |  | [**EERIE ULTIMATUM**](https://magicarena.fandom.com/wiki/Eerie_Ultimatum)**WhiteWhiteBlackBlackBlackGreenGreen (7) SORCERY RETURN ANY NUMBER OF PERMANENT CARDS WITH DIFFERENT NAMES FROM YOUR GRAVEYARD TO THE BATTLEFIELD.** |  | |  | [**EMERGENT GROWTH**](https://magicarena.fandom.com/wiki/Emergent_Growth)**Green (4) SORCERY TARGET CREATURE GETS +5/+5 UNTIL END OF TURN AND MUST BE BLOCKED THIS TURN IF ABLE.** |  | |  | [**EMERGENT ULTIMATUM**](https://magicarena.fandom.com/wiki/Emergent_Ultimatum)**BlackBlackGreenGreenGreenBlueBlue (7) SORCERY SEARCH YOUR LIBRARY FOR UP TO THREE MONOCOLORED CARDS WITH DIFFERENT NAMES AND EXILE THEM. AN OPPONENT CHOOSES ONE OF THOSE CARDS. SHUFFLE THAT CARD INTO YOUR LIBRARY. YOU MAY CAST THE OTHER CARDS WITHOUT PAYING THEIR MANA COSTS. EXILE EMERGENT ULTIMATUM.** |  | |  | [**ENGULFING ERUPTION**](https://magicarena.fandom.com/wiki/Engulfing_Eruption)**RedRed (4) SORCERY ENGULFING ERUPTION DEALS 5 DAMAGE TO TARGET CREATURE.** |  | |  | [**ENLARGE**](https://magicarena.fandom.com/wiki/Enlarge)**GreenGreen (5) SORCERY TARGET CREATURE GETS +7/+7 AND GAINS TRAMPLE UNTIL END OF TURN. IT MUST BE BLOCKED THIS TURN IF ABLE. (A CREATURE WITH TRAMPLE CAN DEAL EXCESS COMBAT DAMAGE TO THE PLAYER OR PLANESWALKER IT'S ATTACKING.)** |  | |  | [**ENTER THE GOD-ETERNALS**](https://magicarena.fandom.com/wiki/Enter_the_God-Eternals)**BlueBlueBlack (5) SORCERY ENTER THE GOD-ETERNALS DEALS 4 DAMAGE TO TARGET CREATURE AND YOU GAIN LIFE EQUAL TO THE DAMAGE DEALT THIS WAY. TARGET PLAYER MILLS FOUR CARDS. AMASS 4. (PUT FOUR +1/+1 COUNTERS ON AN ARMY YOU CONTROL. IF YOU DON'T CONTROL ONE, CREATE A 0/0 BLACK ZOMBIE ARMY CREATURE TOKEN FIRST.)** |  | |  | [**ENTER THE UNKNOWN**](https://magicarena.fandom.com/wiki/Enter_the_Unknown)**Green (1) SORCERY TARGET CREATURE YOU CONTROL EXPLORES. (REVEAL THE TOP CARD OF YOUR LIBRARY. PUT THAT CARD INTO YOUR HAND IF IT'S A LAND. OTHERWISE, PUT A +1/+1 COUNTER ON THE CREATURE, THEN PUT THE CARD BACK OR PUT IT INTO YOUR GRAVEYARD.)**  **YOU MAY PLAY AN ADDITIONAL LAND THIS TURN.** |  | |  | [**ENTRANCING MELODY**](https://magicarena.fandom.com/wiki/Entrancing_Melody)**BlueBlue (2) SORCERY GAIN CONTROL OF TARGET CREATURE WITH CONVERTED MANA COST X.** |  | |  | [**EPIC DOWNFALL**](https://magicarena.fandom.com/wiki/Epic_Downfall)**Black (2) SORCERY EXILE TARGET CREATURE WITH CONVERTED MANA COST 3 OR GREATER.** |  | |  | [**ESCAPE TO THE WILDS**](https://magicarena.fandom.com/wiki/Escape_to_the_Wilds)**RedGreen (5) SORCERY EXILE THE TOP FIVE CARDS OF YOUR LIBRARY. YOU MAY PLAY CARDS EXILED THIS WAY UNTIL THE END OF YOUR NEXT TURN.**  **YOU MAY PLAY AN ADDITIONAL LAND THIS TURN.** |  | |  | [**ETERNAL ISOLATION**](https://magicarena.fandom.com/wiki/Eternal_Isolation)**White (2) SORCERY PUT TARGET CREATURE WITH POWER 4 OR GREATER ON THE BOTTOM OF ITS OWNER'S LIBRARY.** |  | |  | [**EVISCERATE**](https://magicarena.fandom.com/wiki/Eviscerate)**Black (4) SORCERY DESTROY TARGET CREATURE.** |  | |  | [**EXPERIMENTAL OVERLOAD**](https://magicarena.fandom.com/wiki/Experimental_Overload)**BlueRed (4) SORCERY CREATE AN X/X BLUE AND RED WEIRD CREATURE TOKEN, WHERE X IS THE NUMBER OF INSTANT AND SORCERY CARDS IN YOUR GRAVEYARD. THEN YOU MAY RETURN AN INSTANT OR SORCERY CARD FROM YOUR GRAVEYARD TO YOUR HAND. EXILE EXPERIMENTAL OVERLOAD.** |  | |  | [**EXPLORE**](https://magicarena.fandom.com/wiki/Explore)**Green (2) SORCERY YOU MAY PLAY AN ADDITIONAL LAND THIS TURN.**  **DRAW A CARD.** |  | |  | [**EXTINCTION EVENT**](https://magicarena.fandom.com/wiki/Extinction_Event)**Black (4) SORCERY CHOOSE ODD OR EVEN. EXILE EACH CREATURE WITH CONVERTED MANA COST OF THE CHOSEN VALUE. (ZERO IS EVEN.)** |  | |  | [**FERAL ROAR**](https://magicarena.fandom.com/wiki/Feral_Roar)**Green (2) SORCERY TARGET CREATURE GETS +4/+4 UNTIL END OF TURN.** |  | |  | [**FERTILE FOOTSTEPS**](https://magicarena.fandom.com/wiki/Fertile_Footsteps)**Green (3) SORCERY — ADVENTURE SEARCH YOUR LIBRARY FOR A BASIC LAND CARD, PUT IT ONTO THE BATTLEFIELD, THEN SHUFFLE YOUR LIBRARY. (THEN EXILE THIS CARD. YOU MAY CAST THE CREATURE LATER FROM EXILE.)** |  | |  | [**FIERY FINISH**](https://magicarena.fandom.com/wiki/Fiery_Finish)**RedRed (6) SORCERY FIERY FINISH DEALS 7 DAMAGE TO TARGET CREATURE.** |  | |  | [**FIERY INTERVENTION**](https://magicarena.fandom.com/wiki/Fiery_Intervention)**Red (5) SORCERY CHOOSE ONE —**  **• FIERY INTERVENTION DEALS 5 DAMAGE TO TARGET CREATURE. • DESTROY TARGET ARTIFACT.** |  | |  | [**FIGHT WITH FIRE**](https://magicarena.fandom.com/wiki/Fight_with_Fire)**Red (3) SORCERY KICKER Red (YOU MAY PAY AN ADDITIONAL Red AS YOU CAST THIS SPELL.)**  **FIGHT WITH FIRE DEALS 5 DAMAGE TO TARGET CREATURE. IF THIS SPELL WAS KICKED, IT DEALS 10 DAMAGE DIVIDED AS YOU CHOOSE AMONG ANY NUMBER OF TARGETS INSTEAD. (THOSE TARGETS CAN INCLUDE PLAYERS AND PLANESWALKERS.)** |  | |  | [**FINAL PARTING**](https://magicarena.fandom.com/wiki/Final_Parting)**BlackBlack (5) SORCERY SEARCH YOUR LIBRARY FOR TWO CARDS. PUT ONE INTO YOUR HAND AND THE OTHER INTO YOUR GRAVEYARD. THEN SHUFFLE YOUR LIBRARY.** |  | |  | [**FINALE OF DEVASTATION**](https://magicarena.fandom.com/wiki/Finale_of_Devastation)**GreenGreen (2) SORCERY SEARCH YOUR LIBRARY AND/OR GRAVEYARD FOR A CREATURE CARD WITH CONVERTED MANA COST X OR LESS AND PUT IT ONTO THE BATTLEFIELD. IF YOU SEARCH YOUR LIBRARY THIS WAY, SHUFFLE IT. IF X IS 10 OR MORE, CREATURES YOU CONTROL GET +X/+X AND GAIN HASTE UNTIL END OF TURN.** |  | |  | [**FINALE OF ETERNITY**](https://magicarena.fandom.com/wiki/Finale_of_Eternity)**BlackBlack (2) SORCERY DESTROY UP TO THREE TARGET CREATURES WITH TOUGHNESS X OR LESS. IF X IS 10 OR MORE, RETURN ALL CREATURE CARDS FROM YOUR GRAVEYARD TO THE BATTLEFIELD.** |  | |  | [**FINALE OF GLORY**](https://magicarena.fandom.com/wiki/Finale_of_Glory)**WhiteWhite (2) SORCERY CREATE X 2/2 WHITE SOLDIER CREATURE TOKENS WITH VIGILANCE. IF X IS 10 OR MORE, ALSO CREATE X 4/4 WHITE ANGEL CREATURE TOKENS WITH FLYING AND VIGILANCE.** |  | |  | [**FINALE OF PROMISE**](https://magicarena.fandom.com/wiki/Finale_of_Promise)**RedRed (2) SORCERY YOU MAY CAST UP TO ONE TARGET INSTANT CARD AND/OR UP TO ONE TARGET SORCERY CARD FROM YOUR GRAVEYARD EACH WITH CONVERTED MANA COST X OR LESS WITHOUT PAYING THEIR MANA COSTS. IF A SPELL CAST THIS WAY WOULD BE PUT INTO YOUR GRAVEYARD THIS TURN, EXILE IT INSTEAD. IF X IS 10 OR MORE, COPY EACH OF THOSE SPELLS TWICE. YOU MAY CHOOSE NEW TARGETS FOR THE COPIES.** |  | |  | [**FINALE OF REVELATION**](https://magicarena.fandom.com/wiki/Finale_of_Revelation)**BlueBlue (2) SORCERY DRAW X CARDS. IF X IS 10 OR MORE, INSTEAD SHUFFLE YOUR GRAVEYARD INTO YOUR LIBRARY, DRAW X CARDS, UNTAP UP TO FIVE LANDS, AND YOU HAVE NO MAXIMUM HAND SIZE FOR THE REST OF THE GAME.**  **EXILE FINALE OF REVELATION.** |  | |  | [**FINALITY**](https://magicarena.fandom.com/wiki/Finality)**BlackGreen (6) SORCERY YOU MAY PUT TWO +1/+1 COUNTERS ON A CREATURE YOU CONTROL. THEN ALL CREATURES GET -4/-4 UNTIL END OF TURN.** |  | |  | [**FIND**](https://magicarena.fandom.com/wiki/Find)**(2) SORCERY RETURN UP TO TWO TARGET CREATURE CARDS FROM YOUR GRAVEYARD TO YOUR HAND.** |  | |  | [**FIRECANNON BLAST**](https://magicarena.fandom.com/wiki/Firecannon_Blast)**RedRed (3) SORCERY FIRECANNON BLAST DEALS 3 DAMAGE TO TARGET CREATURE.**  **RAID — FIRECANNON BLAST DEALS 6 DAMAGE INSTEAD IF YOU ATTACKED THIS TURN.** |  | |  | [**FLAMES OF THE FIREBRAND**](https://magicarena.fandom.com/wiki/Flames_of_the_Firebrand)**Red (3) SORCERY FLAMES OF THE FIREBRAND DEALS 3 DAMAGE DIVIDED AS YOU CHOOSE AMONG ONE, TWO, OR THREE TARGETS.** |  | |  | [**FLOOD OF RECOLLECTION**](https://magicarena.fandom.com/wiki/Flood_of_Recollection)**BlueBlue (2) SORCERY RETURN TARGET INSTANT OR SORCERY CARD FROM YOUR GRAVEYARD TO YOUR HAND. EXILE FLOOD OF RECOLLECTION.** |  | |  | [**FLOOD OF TEARS**](https://magicarena.fandom.com/wiki/Flood_of_Tears)**BlueBlue (6) SORCERY RETURN ALL NONLAND PERMANENTS TO THEIR OWNERS' HANDS. IF YOU RETURN FOUR OR MORE NONTOKEN PERMANENTS YOU CONTROL THIS WAY, YOU MAY PUT A PERMANENT CARD FROM YOUR HAND ONTO THE BATTLEFIELD.** |  | |  | [**FLOURISH**](https://magicarena.fandom.com/wiki/Flourish)**GreenWhite (6) SORCERY CREATURES YOU CONTROL GET +2/+2 UNTIL END OF TURN.** |  | |  | [**FLOWER**](https://magicarena.fandom.com/wiki/Flower)**(1) SORCERY SEARCH YOUR LIBRARY FOR A BASIC FOREST OR PLAINS CARD, REVEAL IT, PUT IT INTO YOUR HAND, THEN SHUFFLE YOUR LIBRARY.** |  | |  | [**FLURRY OF HORNS**](https://magicarena.fandom.com/wiki/Flurry_of_Horns)**Red (5) SORCERY CREATE TWO 2/3 RED MINOTAUR CREATURE TOKENS WITH HASTE.** |  | |  | [**FORBIDDEN FRIENDSHIP**](https://magicarena.fandom.com/wiki/Forbidden_Friendship)**Red (2) SORCERY CREATE A 1/1 RED DINOSAUR CREATURE TOKEN WITH HASTE AND A 1/1 WHITE HUMAN SOLDIER CREATURE TOKEN.** |  | |  | [**FOREBODING FRUIT**](https://magicarena.fandom.com/wiki/Foreboding_Fruit)**Black (3) SORCERY TARGET PLAYER DRAWS TWO CARDS AND LOSES 2 LIFE.**  **ADAMANT — IF AT LEAST THREE BLACK MANA WAS SPENT TO CAST THIS SPELL, CREATE A FOOD TOKEN. (IT'S AN ARTIFACT WITH ", Tap, SACRIFICE THIS ARTIFACT: YOU GAIN 3 LIFE.")** |  | |  | [**FOREVER YOUNG**](https://magicarena.fandom.com/wiki/Forever_Young)**Black (2) SORCERY PUT ANY NUMBER OF TARGET CREATURE CARDS FROM YOUR GRAVEYARD ON TOP OF YOUR LIBRARY.**  **DRAW A CARD.** |  | |  | [**FRAYING OMNIPOTENCE**](https://magicarena.fandom.com/wiki/Fraying_Omnipotence)**BlackBlack (5) SORCERY EACH PLAYER LOSES HALF THEIR LIFE, THEN DISCARDS HALF THE CARDS IN THEIR HAND, THEN SACRIFICES HALF THE CREATURES THEY CONTROL. ROUND UP EACH TIME.** |  | |  | [**FRUIT OF TIZERUS**](https://magicarena.fandom.com/wiki/Fruit_of_Tizerus)**Black (1) SORCERY TARGET PLAYER LOSES 2 LIFE.**  **ESCAPE—Black, EXILE THREE OTHER CARDS FROM YOUR GRAVEYARD. (YOU MAY CAST THIS CARD FROM YOUR GRAVEYARD FOR ITS ESCAPE COST.)** |  | |  | [**FUNERAL RITES**](https://magicarena.fandom.com/wiki/Funeral_Rites)**Black (3) SORCERY YOU DRAW TWO CARDS, LOSE 2 LIFE, THEN MILL TWO CARDS.** |  | |  | [**GAEA'S BLESSING**](https://magicarena.fandom.com/wiki/Gaea%27s_Blessing)**Green (2) SORCERY TARGET PLAYER SHUFFLES UP TO THREE TARGET CARDS FROM THEIR GRAVEYARD INTO THEIR LIBRARY.**  **DRAW A CARD. WHEN GAEA'S BLESSING IS PUT INTO YOUR GRAVEYARD FROM YOUR LIBRARY, SHUFFLE YOUR GRAVEYARD INTO YOUR LIBRARY.** |  | |  | [**GATES ABLAZE**](https://magicarena.fandom.com/wiki/Gates_Ablaze)**Red (3) SORCERY GATES ABLAZE DEALS X DAMAGE TO EACH CREATURE, WHERE X IS THE NUMBER OF GATES YOU CONTROL.** |  | |  | [**GENESIS ULTIMATUM**](https://magicarena.fandom.com/wiki/Genesis_Ultimatum)**GreenGreenBlueBlueBlueRedRed (7) SORCERY LOOK AT THE TOP FIVE CARDS OF YOUR LIBRARY. PUT ANY NUMBER OF PERMANENT CARDS FROM AMONG THEM ONTO THE BATTLEFIELD AND THE REST INTO YOUR HAND. EXILE GENESIS ULTIMATUM.** |  | |  | [**GHOSTFORM**](https://magicarena.fandom.com/wiki/Ghostform)**Blue (2) SORCERY UP TO TWO TARGET CREATURES CAN'T BE BLOCKED THIS TURN.** |  | |  | [**GIANT OPPORTUNITY**](https://magicarena.fandom.com/wiki/Giant_Opportunity)**Green (3) SORCERY YOU MAY SACRIFICE TWO FOODS. IF YOU DO, CREATE A 7/7 GREEN GIANT CREATURE TOKEN. OTHERWISE, CREATE THREE FOOD TOKENS. (THEY'RE ARTIFACTS WITH ", Tap, SACRIFICE THIS ARTIFACT: YOU GAIN 3 LIFE.")** |  | |  | [**GIDEON'S BATTLE CRY**](https://magicarena.fandom.com/wiki/Gideon%27s_Battle_Cry)**WhiteWhite (4) SORCERY PUT A +1/+1 COUNTER ON EACH CREATURE YOU CONTROL. YOU MAY SEARCH YOUR LIBRARY AND/OR GRAVEYARD FOR A CARD NAMED GIDEON, THE OATHSWORN, REVEAL IT, AND PUT IT INTO YOUR HAND. IF YOU SEARCH YOUR LIBRARY THIS WAY, SHUFFLE IT.** |  | |  | [**GIFT OF THE FAE**](https://magicarena.fandom.com/wiki/Gift_of_the_Fae)**White (2) SORCERY — ADVENTURE TARGET CREATURE GETS +2/+1 AND GAINS FLYING UNTIL END OF TURN. (THEN EXILE THIS CARD. YOU MAY CAST THE CREATURE LATER FROM EXILE.)** |  | |  | [**GIRD FOR BATTLE**](https://magicarena.fandom.com/wiki/Gird_for_Battle)**White (1) SORCERY PUT A +1/+1 COUNTER ON EACH OF UP TO TWO TARGET CREATURES.** |  | |  | [**GO FOR BLOOD**](https://magicarena.fandom.com/wiki/Go_for_Blood)**Red (2) SORCERY TARGET CREATURE YOU CONTROL FIGHTS TARGET CREATURE YOU DON'T CONTROL. (EACH DEALS DAMAGE EQUAL TO ITS POWER TO THE OTHER.)**  **CYCLING  (, DISCARD THIS CARD: DRAW A CARD.)** |  | |  | [**GOBLIN BARRAGE**](https://magicarena.fandom.com/wiki/Goblin_Barrage)**Red (4) SORCERY KICKER—SACRIFICE AN ARTIFACT OR GOBLIN. (YOU MAY SACRIFICE AN ARTIFACT OR GOBLIN IN ADDITION TO ANY OTHER COSTS AS YOU CAST THIS SPELL.)**  **GOBLIN BARRAGE DEALS 4 DAMAGE TO TARGET CREATURE. IF THIS SPELL WAS KICKED, IT ALSO DEALS 4 DAMAGE TO TARGET PLAYER OR PLANESWALKER.** |  | |  | [**GOBLIN GATHERING**](https://magicarena.fandom.com/wiki/Goblin_Gathering)**Red (3) SORCERY CREATE A NUMBER OF 1/1 RED GOBLIN CREATURE TOKENS EQUAL TO TWO PLUS THE NUMBER OF CARDS NAMED GOBLIN GATHERING IN YOUR GRAVEYARD.** |  | |  | [**GOBLIN RALLY**](https://magicarena.fandom.com/wiki/Goblin_Rally)**RedRed (5) SORCERY CREATE FOUR 1/1 RED GOBLIN CREATURE TOKENS.** |  | |  | [**GOLDEN DEMISE**](https://magicarena.fandom.com/wiki/Golden_Demise)**BlackBlack (3) SORCERY ASCEND (IF YOU CONTROL TEN OR MORE PERMANENTS, YOU GET THE CITY'S BLESSING FOR THE REST OF THE GAME.)**  **ALL CREATURES GET -2/-2 UNTIL END OF TURN. IF YOU HAVE THE CITY'S BLESSING, INSTEAD ONLY CREATURES YOUR OPPONENTS CONTROL GET -2/-2 UNTIL END OF TURN.** |  | |  | [**GRANTED**](https://magicarena.fandom.com/wiki/Granted)**Blue (4) SORCERY — ADVENTURE YOU MAY CHOOSE A NONCREATURE CARD YOU OWN FROM OUTSIDE THE GAME, REVEAL IT, AND PUT IT INTO YOUR HAND.** |  | |  | [**GRASPING CURRENT**](https://magicarena.fandom.com/wiki/Grasping_Current)**Blue (5) SORCERY RETURN UP TO TWO TARGET CREATURES TO THEIR OWNER'S HAND.**  **SEARCH YOUR LIBRARY AND/OR GRAVEYARD FOR A CARD NAMED JACE, INGENIOUS MIND-MAGE, REVEAL IT, AND PUT IT INTO YOUR HAND. IF YOU SEARCHED YOUR LIBRARY THIS WAY, SHUFFLE IT.** |  | |  | [**GRAVITIC PUNCH**](https://magicarena.fandom.com/wiki/Gravitic_Punch)**Red (4) SORCERY TARGET CREATURE YOU CONTROL DEALS DAMAGE EQUAL TO ITS POWER TO TARGET PLAYER.**  **JUMP-START (YOU MAY CAST THIS CARD FROM YOUR GRAVEYARD BY DISCARDING A CARD IN ADDITION TO PAYING ITS OTHER COSTS. THEN EXILE THIS CARD.)** |  | |  | [**GRIM CAPTAIN'S CALL**](https://magicarena.fandom.com/wiki/Grim_Captain%27s_Call)**Black (3) SORCERY RETURN A PIRATE CARD FROM YOUR GRAVEYARD TO YOUR HAND, THEN DO THE SAME FOR VAMPIRE, DINOSAUR, AND MERFOLK.** |  | |  | [**GRIM TUTOR**](https://magicarena.fandom.com/wiki/Grim_Tutor)**BlackBlack (3) SORCERY SEARCH YOUR LIBRARY FOR A CARD, PUT THAT CARD INTO YOUR HAND, THEN SHUFFLE YOUR LIBRARY. YOU LOSE 3 LIFE.** |  | |  | [**GROW FROM THE ASHES**](https://magicarena.fandom.com/wiki/Grow_from_the_Ashes)**Green (3) SORCERY KICKER  (YOU MAY PAY AN ADDITIONAL  AS YOU CAST THIS SPELL.)**  **SEARCH YOUR LIBRARY FOR A BASIC LAND CARD, PUT IT ONTO THE BATTLEFIELD, THEN SHUFFLE YOUR LIBRARY. IF THIS SPELL WAS KICKED, INSTEAD SEARCH YOUR LIBRARY FOR TWO BASIC LAND CARDS, PUT THEM ONTO THE BATTLEFIELD, THEN SHUFFLE YOUR LIBRARY.** |  | |  | [**GRUESOME FATE**](https://magicarena.fandom.com/wiki/Gruesome_Fate)**Black (3) SORCERY EACH OPPONENT LOSES 1 LIFE FOR EACH CREATURE YOU CONTROL.** |  | |  | [**GRUESOME MENAGERIE**](https://magicarena.fandom.com/wiki/Gruesome_Menagerie)**BlackBlack (5) SORCERY CHOOSE A CREATURE CARD WITH CONVERTED MANA COST 1 IN YOUR GRAVEYARD, THEN DO THE SAME FOR CREATURE CARDS WITH CONVERTED MANA COSTS 2 AND 3. RETURN THOSE CARDS TO THE BATTLEFIELD.** |  | |  | [**GUST OF WIND**](https://magicarena.fandom.com/wiki/Gust_of_Wind)**Blue (4) SORCERY THIS SPELL COSTS  LESS TO CAST IF YOU CONTROL A CREATURE WITH FLYING.**  **RETURN TARGET NONLAND PERMANENT YOU DON'T CONTROL TO ITS OWNER'S HAND. DRAW A CARD.** |  | |  | [**HARVEST FEAR**](https://magicarena.fandom.com/wiki/Harvest_Fear)**Black (4) SORCERY — ADVENTURE TARGET OPPONENT DISCARDS TWO CARDS. (THEN EXILE THIS CARD. YOU MAY CAST THE CREATURE LATER FROM EXILE.)** |  | |  | [**HEARTLESS PILLAGE**](https://magicarena.fandom.com/wiki/Heartless_Pillage)**Black (3) SORCERY TARGET OPPONENT DISCARDS TWO CARDS.**  **RAID — IF YOU ATTACKED THIS TURN, CREATE A TREASURE TOKEN. (IT'S AN ARTIFACT WITH "Tap, SACRIFICE THIS ARTIFACT: ADD ONE MANA OF ANY COLOR.")** |  | |  | [**HEART'S DESIRE**](https://magicarena.fandom.com/wiki/Heart%27s_Desire)**Green (1) SORCERY — ADVENTURE CREATE A 1/1 WHITE HUMAN CREATURE TOKEN. (THEN EXILE THIS CARD. YOU MAY CAST THE CREATURE LATER FROM EXILE.)** |  | |  | [**HEROIC REINFORCEMENTS**](https://magicarena.fandom.com/wiki/Heroic_Reinforcements)**RedWhite (4) SORCERY CREATE TWO 1/1 WHITE SOLDIER CREATURE TOKENS. UNTIL END OF TURN, CREATURES YOU CONTROL GET +1/+1 AND GAIN HASTE. (THEY CAN ATTACK AND Tap THIS TURN.)** |  | |  | [**HIJACK**](https://magicarena.fandom.com/wiki/Hijack)**RedRed (3) SORCERY GAIN CONTROL OF TARGET ARTIFACT OR CREATURE UNTIL END OF TURN. UNTAP IT. IT GAINS HASTE UNTIL END OF TURN.** |  | |  | [**HONOR THE GOD-PHARAOH**](https://magicarena.fandom.com/wiki/Honor_the_God-Pharaoh)**Red (3) SORCERY AS AN ADDITIONAL COST TO CAST THIS SPELL, DISCARD A CARD.**  **DRAW TWO CARDS. AMASS 1. (PUT A +1/+1 COUNTER ON AN ARMY YOU CONTROL. IF YOU DON'T CONTROL ONE, CREATE A 0/0 BLACK ZOMBIE ARMY CREATURE TOKEN FIRST.)** |  | |  | [**HUNT THE WEAK**](https://magicarena.fandom.com/wiki/Hunt_the_Weak)**Green (4) SORCERY PUT A +1/+1 COUNTER ON TARGET CREATURE YOU CONTROL. THEN THAT CREATURE FIGHTS TARGET CREATURE YOU DON'T CONTROL. (EACH DEALS DAMAGE EQUAL TO ITS POWER TO THE OTHER.)** |  | |  | [**HUNTER'S EDGE**](https://magicarena.fandom.com/wiki/Hunter%27s_Edge)**Green (4) SORCERY PUT A +1/+1 COUNTER ON TARGET CREATURE YOU CONTROL. THEN THAT CREATURE DEALS DAMAGE EQUAL TO ITS POWER TO TARGET CREATURE YOU DON'T CONTROL.** |  | |  | [**IDYLLIC TUTOR**](https://magicarena.fandom.com/wiki/Idyllic_Tutor)**White (3) SORCERY SEARCH YOUR LIBRARY FOR AN ENCHANTMENT CARD, REVEAL IT, PUT IT INTO YOUR HAND, THEN SHUFFLE YOUR LIBRARY.** |  | |  | [**IMMOLATING GYRE**](https://magicarena.fandom.com/wiki/Immolating_Gyre)**RedRed (6) SORCERY IMMOLATING GYRE DEALS X DAMAGE TO EACH CREATURE AND PLANESWALKER YOU DON'T CONTROL, WHERE X IS THE NUMBER OF INSTANT AND SORCERY CARDS IN YOUR GRAVEYARD.** |  | |  | [**IMPALE**](https://magicarena.fandom.com/wiki/Impale)**BlackBlack (4) SORCERY DESTROY TARGET CREATURE.** |  | |  | [**INCUBATION**](https://magicarena.fandom.com/wiki/Incubation)**(1) SORCERY LOOK AT THE TOP FIVE CARDS OF YOUR LIBRARY. YOU MAY REVEAL A CREATURE CARD FROM AMONG THEM AND PUT IT INTO YOUR HAND. PUT THE REST ON THE BOTTOM OF YOUR LIBRARY IN A RANDOM ORDER.** |  | |  | [**INNOCENT BLOOD**](https://magicarena.fandom.com/wiki/Innocent_Blood)**Black (1) SORCERY EACH PLAYER SACRIFICES A CREATURE.** |  | |  | [**INSPIRED ULTIMATUM**](https://magicarena.fandom.com/wiki/Inspired_Ultimatum)**BlueBlueRedRedRedWhiteWhite (7) SORCERY TARGET PLAYER GAINS 5 LIFE, INSPIRED ULTIMATUM DEALS 5 DAMAGE TO ANY TARGET, THEN YOU DRAW FIVE CARDS.** |  | |  | [**INVADE THE CITY**](https://magicarena.fandom.com/wiki/Invade_the_City)**BlueRed (3) SORCERY AMASS X, WHERE X IS THE NUMBER OF INSTANT AND SORCERY CARDS IN YOUR GRAVEYARD. (PUT X +1/+1 COUNTERS ON AN ARMY YOU CONTROL. IF YOU DON'T CONTROL ONE, CREATE A 0/0 BLACK ZOMBIE ARMY CREATURE TOKEN FIRST.)** |  | |  | [**IRENCRAG FEAT**](https://magicarena.fandom.com/wiki/Irencrag_Feat)**RedRedRed (4) SORCERY ADD SEVEN Red. YOU CAN CAST ONLY ONE MORE SPELL THIS TURN.** |  | |  | [**IRRESISTIBLE PREY**](https://magicarena.fandom.com/wiki/Irresistible_Prey)**Green (1) SORCERY TARGET CREATURE MUST BE BLOCKED THIS TURN IF ABLE.**  **DRAW A CARD.** |  | |  | [**JACE'S RUSE**](https://magicarena.fandom.com/wiki/Jace%27s_Ruse)**BlueBlue (5) SORCERY RETURN UP TO TWO TARGET CREATURES TO THEIR OWNER'S HAND. YOU MAY SEARCH YOUR LIBRARY AND/OR GRAVEYARD FOR A CARD NAMED JACE, ARCANE STRATEGIST, REVEAL IT, AND PUT IT INTO YOUR HAND. IF YOU SEARCH YOUR LIBRARY THIS WAY, SHUFFLE IT.** |  | |  | [**JACE'S TRIUMPH**](https://magicarena.fandom.com/wiki/Jace%27s_Triumph)**Blue (3) SORCERY DRAW TWO CARDS. IF YOU CONTROL A JACE PLANESWALKER, DRAW THREE CARDS INSTEAD.** |  | |  | [**JAYA'S IMMOLATING INFERNO**](https://magicarena.fandom.com/wiki/Jaya%27s_Immolating_Inferno)**RedRed (2) LEGENDARY SORCERY (YOU MAY CAST A LEGENDARY SORCERY ONLY IF YOU CONTROL A LEGENDARY CREATURE OR PLANESWALKER.)**  **JAYA'S IMMOLATING INFERNO DEALS X DAMAGE TO EACH OF UP TO THREE TARGETS.** |  | |  | [**JOUST**](https://magicarena.fandom.com/wiki/Joust)**Red (2) SORCERY CHOOSE TARGET CREATURE YOU CONTROL AND TARGET CREATURE YOU DON'T CONTROL. THE CREATURE YOU CONTROL GETS +2/+1 UNTIL END OF TURN IF IT'S A KNIGHT. THEN THOSE CREATURES FIGHT EACH OTHER. (EACH DEALS DAMAGE EQUAL TO ITS POWER TO THE OTHER.)** |  | |  | [**KAMAHL'S DRUIDIC VOW**](https://magicarena.fandom.com/wiki/Kamahl%27s_Druidic_Vow)**GreenGreen (2) LEGENDARY SORCERY (YOU MAY CAST A LEGENDARY SORCERY ONLY IF YOU CONTROL A LEGENDARY CREATURE OR PLANESWALKER.)**  **LOOK AT THE TOP X CARDS OF YOUR LIBRARY. YOU MAY PUT ANY NUMBER OF LAND AND/OR LEGENDARY PERMANENT CARDS WITH CONVERTED MANA COST X OR LESS FROM AMONG THEM ONTO THE BATTLEFIELD. PUT THE REST INTO YOUR GRAVEYARD.** |  | |  | [**KARN'S TEMPORAL SUNDERING**](https://magicarena.fandom.com/wiki/Karn%27s_Temporal_Sundering)**BlueBlue (6) LEGENDARY SORCERY (YOU MAY CAST A LEGENDARY SORCERY ONLY IF YOU CONTROL A LEGENDARY CREATURE OR PLANESWALKER.)**  **TARGET PLAYER TAKES AN EXTRA TURN AFTER THIS ONE. RETURN UP TO ONE TARGET NONLAND PERMANENT TO ITS OWNER'S HAND. EXILE KARN'S TEMPORAL SUNDERING.** |  | |  | [**KAYA'S WRATH**](https://magicarena.fandom.com/wiki/Kaya%27s_Wrath)**WhiteWhiteBlackBlack (4) SORCERY DESTROY ALL CREATURES. YOU GAIN LIFE EQUAL TO THE NUMBER OF CREATURES YOU CONTROLLED THAT WERE DESTROYED THIS WAY.** |  | |  | [**KLOTHYS'S DESIGN**](https://magicarena.fandom.com/wiki/Klothys%27s_Design)**Green (6) SORCERY CREATURES YOU CONTROL GET +X/+X UNTIL END OF TURN, WHERE X IS YOUR DEVOTION TO GREEN. (EACH Green IN THE MANA COSTS OF PERMANENTS YOU CONTROL COUNTS TOWARD YOUR DEVOTION TO GREEN.)** |  | |  | [**LANGUISH**](https://magicarena.fandom.com/wiki/Languish)**BlackBlack (4) SORCERY ALL CREATURES GET -4/-4 UNTIL END OF TURN.** |  | |  | [**LAVA AXE**](https://magicarena.fandom.com/wiki/Lava_Axe)**Red (5) SORCERY LAVA AXE DEALS 5 DAMAGE TO TARGET PLAYER OR PLANESWALKER.** |  | |  | [**LAVA COIL**](https://magicarena.fandom.com/wiki/Lava_Coil)**Red (2) SORCERY LAVA COIL DEALS 4 DAMAGE TO TARGET CREATURE. IF THAT CREATURE WOULD DIE THIS TURN, EXILE IT INSTEAD.** |  | |  | [**LEAD THE STAMPEDE**](https://magicarena.fandom.com/wiki/Lead_the_Stampede)**Green (3) SORCERY LOOK AT THE TOP FIVE CARDS OF YOUR LIBRARY. YOU MAY REVEAL ANY NUMBER OF CREATURE CARDS FROM AMONG THEM AND PUT THE REVEALED CARDS INTO YOUR HAND. PUT THE REST ON THE BOTTOM OF YOUR LIBRARY IN ANY ORDER.** |  | |  | [**LEGION'S END**](https://magicarena.fandom.com/wiki/Legion%27s_End)**Black (2) SORCERY EXILE TARGET CREATURE AN OPPONENT CONTROLS WITH CONVERTED MANA COST 2 OR LESS AND ALL OTHER CREATURES THAT PLAYER CONTROLS WITH THE SAME NAME AS THAT CREATURE. THEN THAT PLAYER REVEALS THEIR HAND AND EXILES ALL CARDS WITH THAT NAME FROM THEIR HAND AND GRAVEYARD.** |  | |  | [**LEGION'S JUDGMENT**](https://magicarena.fandom.com/wiki/Legion%27s_Judgment)**White (3) SORCERY DESTROY TARGET CREATURE WITH POWER 4 OR GREATER.** |  | |  | [**LICH'S CARESS**](https://magicarena.fandom.com/wiki/Lich%27s_Caress)**BlackBlack (5) SORCERY DESTROY TARGET CREATURE. YOU GAIN 3 LIFE.** |  | |  | [**LIGHT UP THE STAGE**](https://magicarena.fandom.com/wiki/Light_Up_the_Stage)**Red (3) SORCERY SPECTACLE Red (YOU MAY CAST THIS SPELL FOR ITS SPECTACLE COST RATHER THAN ITS MANA COST IF AN OPPONENT LOST LIFE THIS TURN.)**  **EXILE THE TOP TWO CARDS OF YOUR LIBRARY. UNTIL THE END OF YOUR NEXT TURN, YOU MAY PLAY THOSE CARDS.** |  | |  | [**LILIANA'S SCORN**](https://magicarena.fandom.com/wiki/Liliana%27s_Scorn)**BlackBlack (5) SORCERY DESTROY TARGET CREATURE. YOU MAY SEARCH YOUR LIBRARY AND/OR GRAVEYARD FOR A CARD NAMED LILIANA, DEATH MAGE, REVEAL IT, AND PUT IT INTO YOUR HAND. IF YOU SEARCH YOUR LIBRARY THIS WAY, SHUFFLE IT.** |  | |  | [**LILIANA'S SPOILS**](https://magicarena.fandom.com/wiki/Liliana%27s_Spoils)**Black (4) SORCERY TARGET OPPONENT DISCARDS A CARD.**  **LOOK AT THE TOP FIVE CARDS OF YOUR LIBRARY. YOU MAY REVEAL A BLACK CARD FROM AMONG THEM AND PUT IT INTO YOUR HAND. PUT THE REST ON THE BOTTOM OF YOUR LIBRARY IN A RANDOM ORDER.** |  | |  | [**MACABRE WALTZ**](https://magicarena.fandom.com/wiki/Macabre_Waltz)**Black (2) SORCERY RETURN UP TO TWO TARGET CREATURE CARDS FROM YOUR GRAVEYARD TO YOUR HAND, THEN DISCARD A CARD.** |  | |  | [**MAELSTROM PULSE**](https://magicarena.fandom.com/wiki/Maelstrom_Pulse)**BlackGreen (3) SORCERY DESTROY TARGET NONLAND PERMANENT AND ALL OTHER PERMANENTS WITH THE SAME NAME AS THAT PERMANENT.** |  | |  | [**MARCH OF THE DROWNED**](https://magicarena.fandom.com/wiki/March_of_the_Drowned)**Black (1) SORCERY CHOOSE ONE —**  **• RETURN TARGET CREATURE CARD FROM YOUR GRAVEYARD TO YOUR HAND. • RETURN TWO TARGET PIRATE CARDS FROM YOUR GRAVEYARD TO YOUR HAND.** |  | |  | [**MASS MANIPULATION**](https://magicarena.fandom.com/wiki/Mass_Manipulation)**BlueBlueBlueBlue (4) SORCERY GAIN CONTROL OF X TARGET CREATURES AND/OR PLANESWALKERS.** |  | |  | [**MASTERMIND'S ACQUISITION**](https://magicarena.fandom.com/wiki/Mastermind%27s_Acquisition)**BlackBlack (4) SORCERY CHOOSE ONE —**  **• SEARCH YOUR LIBRARY FOR A CARD, PUT IT INTO YOUR HAND, THEN SHUFFLE YOUR LIBRARY. • CHOOSE A CARD YOU OWN FROM OUTSIDE THE GAME AND PUT IT INTO YOUR HAND.** |  | |  | [**MAXIMIZE ALTITUDE**](https://magicarena.fandom.com/wiki/Maximize_Altitude)**Blue (1) SORCERY TARGET CREATURE GETS +1/+1 AND GAINS FLYING UNTIL END OF TURN.**  **JUMP-START (YOU MAY CAST THIS CARD FROM YOUR GRAVEYARD BY DISCARDING A CARD IN ADDITION TO PAYING ITS OTHER COSTS. THEN EXILE THIS CARD.)** |  | |  | [**MAXIMIZE VELOCITY**](https://magicarena.fandom.com/wiki/Maximize_Velocity)**Red (1) SORCERY TARGET CREATURE GETS +1/+1 AND GAINS HASTE UNTIL END OF TURN.**  **JUMP-START (YOU MAY CAST THIS CARD FROM YOUR GRAVEYARD BY DISCARDING A CARD IN ADDITION TO PAYING ITS OTHER COSTS. THEN EXILE THIS CARD.)** |  | |  | [**MEMORY LEAK**](https://magicarena.fandom.com/wiki/Memory_Leak)**Black (3) SORCERY TARGET OPPONENT REVEALS THEIR HAND. YOU CHOOSE A NONLAND CARD FROM THAT PLAYER'S GRAVEYARD OR HAND AND EXILE IT.**  **CYCLING  (, DISCARD THIS CARD: DRAW A CARD.)** |  | |  | [**MEMORY THEFT**](https://magicarena.fandom.com/wiki/Memory_Theft)**Black (3) SORCERY TARGET OPPONENT REVEALS THEIR HAND. YOU CHOOSE A NONLAND CARD FROM IT. THAT PLAYER DISCARDS THAT CARD. YOU MAY PUT A CARD THAT HAS AN ADVENTURE THAT PLAYER OWNS FROM EXILE INTO THAT PLAYER'S GRAVEYARD.** |  | |  | [**MEPHITIC VAPORS**](https://magicarena.fandom.com/wiki/Mephitic_Vapors)**Black (3) SORCERY ALL CREATURES GET -1/-1 UNTIL END OF TURN.**  **SURVEIL 2. (LOOK AT THE TOP TWO CARDS OF YOUR LIBRARY, THEN PUT ANY NUMBER OF THEM INTO YOUR GRAVEYARD AND THE REST ON TOP OF YOUR LIBRARY IN ANY ORDER.)** |  | |  | [**MIGRATION PATH**](https://magicarena.fandom.com/wiki/Migration_Path)**Green (4) SORCERY SEARCH YOUR LIBRARY FOR UP TO TWO BASIC LAND CARDS, PUT THEM ONTO THE BATTLEFIELD TAPPED, THEN SHUFFLE YOUR LIBRARY.**  **CYCLING  (, DISCARD THIS CARD: DRAW A CARD.)** |  | |  | [**MIND ROT**](https://magicarena.fandom.com/wiki/Mind_Rot)**Black (3) SORCERY TARGET PLAYER DISCARDS TWO CARDS.** |  | |  | [**MNEMONIC BETRAYAL**](https://magicarena.fandom.com/wiki/Mnemonic_Betrayal)**BlueBlack (3) SORCERY EXILE ALL CARDS FROM ALL OPPONENTS' GRAVEYARDS. YOU MAY CAST SPELLS FROM AMONG THOSE CARDS THIS TURN, AND YOU MAY SPEND MANA AS THOUGH IT WERE MANA OF ANY TYPE TO CAST THOSE SPELLS. AT THE BEGINNING OF THE NEXT END STEP, IF ANY OF THOSE CARDS REMAIN EXILED, RETURN THEM TO THEIR OWNERS' GRAVEYARDS.**  **EXILE MNEMONIC BETRAYAL.** |  | |  | [**MONSTROUS STEP**](https://magicarena.fandom.com/wiki/Monstrous_Step)**Green (5) SORCERY TARGET CREATURE GETS +7/+7 UNTIL END OF TURN. UP TO ONE OTHER TARGET CREATURE BLOCKS IT THIS TURN IF ABLE.**  **CYCLING  (, DISCARD THIS CARD: DRAW A CARD.)** |  | |  | [**MUGGING**](https://magicarena.fandom.com/wiki/Mugging)**Red (1) SORCERY MUGGING DEALS 2 DAMAGE TO TARGET CREATURE. THAT CREATURE CAN'T BLOCK THIS TURN.** |  | |  | [**MUTINY**](https://magicarena.fandom.com/wiki/Mutiny)**Red (1) SORCERY TARGET CREATURE AN OPPONENT CONTROLS DEALS DAMAGE EQUAL TO ITS POWER TO ANOTHER TARGET CREATURE THAT PLAYER CONTROLS.** |  | |  | [**MUTUAL DESTRUCTION**](https://magicarena.fandom.com/wiki/Mutual_Destruction)**Black (1) SORCERY THIS SPELL HAS FLASH AS LONG AS YOU CONTROL A PERMANENT WITH FLASH.**  **AS AN ADDITIONAL COST TO CAST THIS SPELL, SACRIFICE A CREATURE. DESTROY TARGET CREATURE.** |  | |  | [**MYTHOS OF BROKKOS**](https://magicarena.fandom.com/wiki/Mythos_of_Brokkos)**GreenGreen (4) SORCERY IF BlueBlack WAS SPENT TO CAST THIS SPELL, SEARCH YOUR LIBRARY FOR A CARD, PUT THAT CARD INTO YOUR GRAVEYARD, THEN SHUFFLE YOUR LIBRARY.**  **RETURN UP TO TWO PERMANENT CARDS FROM YOUR GRAVEYARD TO YOUR HAND.** |  | |  | [**MYTHOS OF ILLUNA**](https://magicarena.fandom.com/wiki/Mythos_of_Illuna)**BlueBlue (4) SORCERY CREATE A TOKEN THAT'S A COPY OF TARGET PERMANENT. IF RedGreen WAS SPENT TO CAST THIS SPELL, INSTEAD CREATE A TOKEN THAT'S A COPY OF THAT PERMANENT, EXCEPT THE TOKEN HAS "WHEN THIS PERMANENT ENTERS THE BATTLEFIELD, IF IT'S A CREATURE, IT FIGHTS UP TO ONE TARGET CREATURE YOU DON'T CONTROL."** |  | |  | [**MYTHOS OF SNAPDAX**](https://magicarena.fandom.com/wiki/Mythos_of_Snapdax)**WhiteWhite (4) SORCERY EACH PLAYER CHOOSES AN ARTIFACT, A CREATURE, AN ENCHANTMENT, AND A PLANESWALKER FROM AMONG THE NONLAND PERMANENTS THEY CONTROL, THEN SACRIFICES THE REST. IF BlackRed WAS SPENT TO CAST THIS SPELL, YOU CHOOSE THE PERMANENTS FOR EACH PLAYER INSTEAD.** |  | |  | [**MYTHOS OF VADROK**](https://magicarena.fandom.com/wiki/Mythos_of_Vadrok)**RedRed (4) SORCERY MYTHOS OF VADROK DEALS 5 DAMAGE DIVIDED AS YOU CHOOSE AMONG ANY NUMBER OF TARGET CREATURES AND/OR PLANESWALKERS. IF WhiteBlue WAS SPENT TO CAST THIS SPELL, UNTIL YOUR NEXT TURN, THOSE PERMANENTS CAN'T ATTACK OR BLOCK AND THEIR ACTIVATED ABILITIES CAN'T BE ACTIVATED.** |  | |  | [**NATURE'S SPIRAL**](https://magicarena.fandom.com/wiki/Nature%27s_Spiral)**Green (2) SORCERY RETURN TARGET PERMANENT CARD FROM YOUR GRAVEYARD TO YOUR HAND.** |  | |  | [**NATURE'S WAY**](https://magicarena.fandom.com/wiki/Nature%27s_Way)**Green (2) SORCERY TARGET CREATURE YOU CONTROL GAINS VIGILANCE AND TRAMPLE UNTIL END OF TURN. IT DEALS DAMAGE EQUAL TO ITS POWER TO TARGET CREATURE YOU DON'T CONTROL.** |  | |  | [**NECROMENTIA**](https://magicarena.fandom.com/wiki/Necromentia)**BlackBlack (3) SORCERY CHOOSE A CARD NAME OTHER THAN A BASIC LAND CARD NAME. SEARCH TARGET OPPONENT'S GRAVEYARD, HAND, AND LIBRARY FOR ANY NUMBER OF CARDS WITH THAT NAME AND EXILE THEM. THAT PLAYER SHUFFLES THEIR LIBRARY, THEN CREATES A 2/2 BLACK ZOMBIE CREATURE TOKEN FOR EACH CARD EXILED FROM THEIR HAND THIS WAY.** |  | |  | [**NEOFORM**](https://magicarena.fandom.com/wiki/Neoform)**GreenBlue (2) SORCERY AS AN ADDITIONAL COST TO CAST THIS SPELL, SACRIFICE A CREATURE.**  **SEARCH YOUR LIBRARY FOR A CREATURE CARD WITH CONVERTED MANA COST EQUAL TO 1 PLUS THE SACRIFICED CREATURE'S CONVERTED MANA COST, PUT THAT CARD ONTO THE BATTLEFIELD WITH AN ADDITIONAL +1/+1 COUNTER ON IT, THEN SHUFFLE YOUR LIBRARY.** |  | |  | [**NEVER HAPPENED**](https://magicarena.fandom.com/wiki/Never_Happened)**Black (3) SORCERY TARGET OPPONENT REVEALS THEIR HAND. YOU CHOOSE A NONLAND CARD FROM THAT PLAYER'S GRAVEYARD OR HAND AND EXILE IT.** |  | |  | [**NISSA'S TRIUMPH**](https://magicarena.fandom.com/wiki/Nissa%27s_Triumph)**GreenGreen (2) SORCERY SEARCH YOUR LIBRARY FOR UP TO TWO BASIC FOREST CARDS. IF YOU CONTROL A NISSA PLANESWALKER, INSTEAD SEARCH YOUR LIBRARY FOR UP TO THREE LAND CARDS. REVEAL THOSE CARDS, PUT THEM INTO YOUR HAND, THEN SHUFFLE YOUR LIBRARY.** |  | |  | [**NOTION RAIN**](https://magicarena.fandom.com/wiki/Notion_Rain)**BlueBlack (3) SORCERY SURVEIL 2, THEN DRAW TWO CARDS. NOTION RAIN DEALS 2 DAMAGE TO YOU. (TO SURVEIL 2, LOOK AT THE TOP TWO CARDS OF YOUR LIBRARY, THEN PUT ANY NUMBER OF THEM INTO YOUR GRAVEYARD AND THE REST ON TOP OF YOUR LIBRARY IN ANY ORDER.)** |  | |  | [**NYLEA'S INTERVENTION**](https://magicarena.fandom.com/wiki/Nylea%27s_Intervention)**GreenGreen (2) SORCERY CHOOSE ONE —**  **• SEARCH YOUR LIBRARY FOR UP TO X LAND CARDS, REVEAL THEM, PUT THEM INTO YOUR HAND, THEN SHUFFLE YOUR LIBRARY. • NYLEA'S INTERVENTION DEALS TWICE X DAMAGE TO EACH CREATURE WITH FLYING.** |  | |  | [**OAKEN BOON**](https://magicarena.fandom.com/wiki/Oaken_Boon)**Green (4) SORCERY — ADVENTURE PUT TWO +1/+1 COUNTERS ON TARGET CREATURE. (THEN EXILE THIS CARD. YOU MAY CAST THE CREATURE LATER FROM EXILE.)** |  | |  | [**OF ONE MIND**](https://magicarena.fandom.com/wiki/Of_One_Mind)**Blue (3) SORCERY THIS SPELL COSTS  LESS TO CAST IF YOU CONTROL A HUMAN CREATURE AND A NON-HUMAN CREATURE.**  **DRAW TWO CARDS.** |  | |  | [**ONE WITH THE MACHINE**](https://magicarena.fandom.com/wiki/One_with_the_Machine)**Blue (4) SORCERY DRAW CARDS EQUAL TO THE HIGHEST CONVERTED MANA COST AMONG ARTIFACTS YOU CONTROL.** |  | |  | [**OPEN THE GATES**](https://magicarena.fandom.com/wiki/Open_the_Gates)**Green (1) SORCERY SEARCH YOUR LIBRARY FOR A BASIC LAND CARD OR GATE CARD, REVEAL IT, PUT IT INTO YOUR HAND, THEN SHUFFLE YOUR LIBRARY.** |  | |  | [**OUTMUSCLE**](https://magicarena.fandom.com/wiki/Outmuscle)**Green (4) SORCERY PUT A +1/+1 COUNTER ON TARGET CREATURE YOU CONTROL, THEN IT FIGHTS TARGET CREATURE YOU DON'T CONTROL. (EACH DEALS DAMAGE EQUAL TO ITS POWER TO THE OTHER.)**  **ADAMANT — IF AT LEAST THREE GREEN MANA WAS SPENT TO CAST THIS SPELL, THE CREATURE YOU CONTROL GAINS INDESTRUCTIBLE UNTIL END OF TURN.** |  | |  | [**OVERCOME**](https://magicarena.fandom.com/wiki/Overcome)**GreenGreen (5) SORCERY CREATURES YOU CONTROL GET +2/+2 AND GAIN TRAMPLE UNTIL END OF TURN. (THEY CAN DEAL EXCESS COMBAT DAMAGE TO THE PLAYER OR PLANESWALKER THEY'RE ATTACKING.)** |  | |  | [**OVERFLOWING INSIGHT**](https://magicarena.fandom.com/wiki/Overflowing_Insight)**BlueBlueBlue (7) SORCERY TARGET PLAYER DRAWS SEVEN CARDS.** |  | |  | [**PEER INTO THE ABYSS**](https://magicarena.fandom.com/wiki/Peer_into_the_Abyss)**BlackBlackBlack (7) SORCERY TARGET PLAYER DRAWS CARDS EQUAL TO HALF THE NUMBER OF CARDS IN THEIR LIBRARY AND LOSES HALF THEIR LIFE. ROUND UP EACH TIME.** |  | |  | [**PESTILENT HAZE**](https://magicarena.fandom.com/wiki/Pestilent_Haze)**BlackBlack (3) SORCERY CHOOSE ONE —**  **• ALL CREATURES GET -2/-2 UNTIL END OF TURN. • REMOVE TWO LOYALTY COUNTERS FROM EACH PLANESWALKER.** |  | |  | [**PILLAR OF FLAME**](https://magicarena.fandom.com/wiki/Pillar_of_Flame)**Red (1) SORCERY PILLAR OF FLAME DEALS 2 DAMAGE TO ANY TARGET. IF A CREATURE DEALT DAMAGE THIS WAY WOULD DIE THIS TURN, EXILE IT INSTEAD.** |  | |  | [**PIRATE'S PILLAGE**](https://magicarena.fandom.com/wiki/Pirate%27s_Pillage)**Red (4) SORCERY AS AN ADDITIONAL COST TO CAST THIS SPELL, DISCARD A CARD.**  **DRAW TWO CARDS AND CREATE TWO TREASURE TOKENS. (THEY'RE ARTIFACTS WITH "Tap, SACRIFICE THIS ARTIFACT: ADD ONE MANA OF ANY COLOR.")** |  | |  | [**PIRATE'S PRIZE**](https://magicarena.fandom.com/wiki/Pirate%27s_Prize)**Blue (4) SORCERY DRAW TWO CARDS. CREATE A TREASURE TOKEN. (IT'S AN ARTIFACT WITH "Tap, SACRIFICE THIS ARTIFACT: ADD ONE MANA OF ANY COLOR.")** |  | |  | [**PLANAR CLEANSING**](https://magicarena.fandom.com/wiki/Planar_Cleansing)**WhiteWhiteWhite (6) SORCERY DESTROY ALL NONLAND PERMANENTS.** |  | |  | [**PLANEWIDE CELEBRATION**](https://magicarena.fandom.com/wiki/Planewide_Celebration)**GreenGreen (7) SORCERY CHOOSE FOUR. YOU MAY CHOOSE THE SAME MODE MORE THAN ONCE.**  **• CREATE A 2/2 CITIZEN CREATURE TOKEN THAT'S ALL COLORS. • RETURN TARGET PERMANENT CARD FROM YOUR GRAVEYARD TO YOUR HAND. • PROLIFERATE. • YOU GAIN 4 LIFE.** |  | |  | [**PORTENT OF BETRAYAL**](https://magicarena.fandom.com/wiki/Portent_of_Betrayal)**Red (4) SORCERY GAIN CONTROL OF TARGET CREATURE UNTIL END OF TURN. UNTAP THAT CREATURE. IT GAINS HASTE UNTIL END OF TURN. SCRY 1. (LOOK AT THE TOP CARD OF YOUR LIBRARY. YOU MAY PUT THAT CARD ON THE BOTTOM OF YOUR LIBRARY.)** |  | |  | [**PRECISION BOLT**](https://magicarena.fandom.com/wiki/Precision_Bolt)**Red (3) SORCERY PRECISION BOLT DEALS 3 DAMAGE TO ANY TARGET.** |  | |  | [**PREY UPON**](https://magicarena.fandom.com/wiki/Prey_Upon)**Green (1) SORCERY TARGET CREATURE YOU CONTROL FIGHTS TARGET CREATURE YOU DON'T CONTROL. (EACH DEALS DAMAGE EQUAL TO ITS POWER TO THE OTHER.)** |  | |  | [**PRICE OF BETRAYAL**](https://magicarena.fandom.com/wiki/Price_of_Betrayal)**Black (1) SORCERY REMOVE UP TO FIVE COUNTERS FROM TARGET ARTIFACT, CREATURE, PLANESWALKER, OR OPPONENT.** |  | |  | [**PRIMAL MIGHT**](https://magicarena.fandom.com/wiki/Primal_Might)**Green (1) SORCERY TARGET CREATURE YOU CONTROL GETS +X/+X UNTIL END OF TURN. THEN IT FIGHTS UP TO ONE TARGET CREATURE YOU DON'T CONTROL.** |  | |  | [**PRIMEVALS' GLORIOUS REBIRTH**](https://magicarena.fandom.com/wiki/Primevals%27_Glorious_Rebirth)**WhiteBlack (7) LEGENDARY SORCERY (YOU MAY CAST A LEGENDARY SORCERY ONLY IF YOU CONTROL A LEGENDARY CREATURE OR PLANESWALKER.)**  **RETURN ALL LEGENDARY PERMANENT CARDS FROM YOUR GRAVEYARD TO THE BATTLEFIELD.** |  | |  | [**PURPHOROS'S INTERVENTION**](https://magicarena.fandom.com/wiki/Purphoros%27s_Intervention)**Red (1) SORCERY CHOOSE ONE —**  **• CREATE AN X/1 RED ELEMENTAL CREATURE TOKEN WITH TRAMPLE AND HASTE. SACRIFICE IT AT THE BEGINNING OF THE NEXT END STEP. • PURPHOROS'S INTERVENTION DEALS TWICE X DAMAGE TO TARGET CREATURE OR PLANESWALKER.** |  | |  | [**QUASIDUPLICATE**](https://magicarena.fandom.com/wiki/Quasiduplicate)**BlueBlue (3) SORCERY CREATE A TOKEN THAT'S A COPY OF TARGET CREATURE YOU CONTROL.**  **JUMP-START (YOU MAY CAST THIS CARD FROM YOUR GRAVEYARD BY DISCARDING A CARD IN ADDITION TO PAYING ITS OTHER COSTS. THEN EXILE THIS CARD.)** |  | |  | [**QUEEN'S COMMISSION**](https://magicarena.fandom.com/wiki/Queen%27s_Commission)**White (3) SORCERY CREATE TWO 1/1 WHITE VAMPIRE CREATURE TOKENS WITH LIFELINK.** |  | |  | [**RABID BITE**](https://magicarena.fandom.com/wiki/Rabid_Bite)**Green (2) SORCERY TARGET CREATURE YOU CONTROL DEALS DAMAGE EQUAL TO ITS POWER TO TARGET CREATURE YOU DON'T CONTROL.** |  | |  | [**RAGE OF WINTER**](https://magicarena.fandom.com/wiki/Rage_of_Winter)**Blue (2) SORCERY — ADVENTURE TAP TARGET CREATURE. IT DOESN'T UNTAP DURING ITS CONTROLLER'S NEXT UNTAP STEP. (THEN EXILE THIS CARD. YOU MAY CAST THE CREATURE LATER FROM EXILE.)** |  | |  | [**RAGEFIRE**](https://magicarena.fandom.com/wiki/Ragefire)**Red (2) SORCERY RAGEFIRE DEALS 3 DAMAGE TO TARGET CREATURE.** |  | |  | [**RAVNICA AT WAR**](https://magicarena.fandom.com/wiki/Ravnica_at_War)**White (4) SORCERY EXILE ALL MULTICOLORED PERMANENTS.** |  | |  | [**READ THE TIDES**](https://magicarena.fandom.com/wiki/Read_the_Tides)**Blue (6) SORCERY CHOOSE ONE —**  **• DRAW THREE CARDS. • RETURN UP TO TWO TARGET CREATURES TO THEIR OWNERS' HANDS.** |  | |  | [**REAVE SOUL**](https://magicarena.fandom.com/wiki/Reave_Soul)**Black (2) SORCERY DESTROY TARGET CREATURE WITH POWER 3 OR LESS.** |  | |  | [**RECKLESS AIR STRIKE**](https://magicarena.fandom.com/wiki/Reckless_Air_Strike)**Red (1) SORCERY CHOOSE ONE —**  **• RECKLESS AIR STRIKE DEALS 3 DAMAGE TO TARGET CREATURE WITH FLYING. • DESTROY TARGET ARTIFACT.** |  | |  | [**RECOLLECT**](https://magicarena.fandom.com/wiki/Recollect)**Green (3) SORCERY RETURN TARGET CARD FROM YOUR GRAVEYARD TO YOUR HAND.** |  | |  | [**RECOVER**](https://magicarena.fandom.com/wiki/Recover)**Black (3) SORCERY RETURN TARGET CREATURE CARD FROM YOUR GRAVEYARD TO YOUR HAND.**  **DRAW A CARD.** |  | |  | [**REDUCE TO ASHES**](https://magicarena.fandom.com/wiki/Reduce_to_Ashes)**Red (5) SORCERY REDUCE TO ASHES DEALS 5 DAMAGE TO TARGET CREATURE. IF THAT CREATURE WOULD DIE THIS TURN, EXILE IT INSTEAD.** |  | |  | [**RELEASE THE DOGS**](https://magicarena.fandom.com/wiki/Release_the_Dogs)**White (4) SORCERY CREATE FOUR 1/1 WHITE DOG CREATURE TOKENS.** |  | |  | [**RELENTLESS ADVANCE**](https://magicarena.fandom.com/wiki/Relentless_Advance)**Blue (4) SORCERY AMASS 3. (PUT THREE +1/+1 COUNTERS ON AN ARMY YOU CONTROL. IF YOU DON'T CONTROL ONE, CREATE A 0/0 BLACK ZOMBIE ARMY CREATURE TOKEN FIRST.)** |  | |  | [**RELENTLESS PURSUIT**](https://magicarena.fandom.com/wiki/Relentless_Pursuit)**Green (3) SORCERY REVEAL THE TOP FOUR CARDS OF YOUR LIBRARY. YOU MAY PUT A CREATURE CARD AND/OR A LAND CARD FROM AMONG THEM INTO YOUR HAND. PUT THE REST INTO YOUR GRAVEYARD.** |  | |  | [**REPEATING BARRAGE**](https://magicarena.fandom.com/wiki/Repeating_Barrage)**RedRed (3) SORCERY REPEATING BARRAGE DEALS 3 DAMAGE TO ANY TARGET.**  **RAID — RedRed: RETURN REPEATING BARRAGE FROM YOUR GRAVEYARD TO YOUR HAND. ACTIVATE THIS ABILITY ONLY IF YOU ATTACKED THIS TURN.** |  | |  | [**REPLICATE**](https://magicarena.fandom.com/wiki/Replicate)**GreenBlue (3) SORCERY CREATE A TOKEN THAT'S A COPY OF TARGET CREATURE YOU CONTROL.** |  | |  | [**RESURGENCE**](https://magicarena.fandom.com/wiki/Resurgence)**RedWhite (5) SORCERY CREATURES YOU CONTROL GAIN FIRST STRIKE AND VIGILANCE UNTIL END OF TURN. AFTER THIS MAIN PHASE, THERE IS AN ADDITIONAL COMBAT PHASE FOLLOWED BY AN ADDITIONAL MAIN PHASE.** |  | |  | [**REVENGE**](https://magicarena.fandom.com/wiki/Revenge)**WhiteBlack (6) SORCERY DOUBLE YOUR LIFE TOTAL. TARGET OPPONENT LOSES HALF THEIR LIFE, ROUNDED UP.** |  | |  | [**REVIVAL**](https://magicarena.fandom.com/wiki/Revival)**(2) SORCERY RETURN TARGET CREATURE CARD WITH CONVERTED MANA COST 3 OR LESS FROM YOUR GRAVEYARD TO THE BATTLEFIELD.** |  | |  | [**REVOKE EXISTENCE**](https://magicarena.fandom.com/wiki/Revoke_Existence)**White (2) SORCERY EXILE TARGET ARTIFACT OR ENCHANTMENT.** |  | |  | [**RIDER IN NEED**](https://magicarena.fandom.com/wiki/Rider_in_Need)**White (3) SORCERY — ADVENTURE CREATE A 2/2 WHITE KNIGHT CREATURE TOKEN WITH VIGILANCE. (THEN EXILE THIS CARD. YOU MAY CAST THE CREATURE LATER FROM EXILE.)** |  | |  | [**RILE**](https://magicarena.fandom.com/wiki/Rile)**Red (1) SORCERY RILE DEALS 1 DAMAGE TO TARGET CREATURE YOU CONTROL. THAT CREATURE GAINS TRAMPLE UNTIL END OF TURN.**  **DRAW A CARD.** |  | |  | [**RISE AGAIN**](https://magicarena.fandom.com/wiki/Rise_Again)**Black (5) SORCERY RETURN TARGET CREATURE CARD FROM YOUR GRAVEYARD TO THE BATTLEFIELD.** |  | |  | [**RISE FROM THE GRAVE**](https://magicarena.fandom.com/wiki/Rise_from_the_Grave)**Black (5) SORCERY PUT TARGET CREATURE CARD FROM A GRAVEYARD ONTO THE BATTLEFIELD UNDER YOUR CONTROL. THAT CREATURE IS A BLACK ZOMBIE IN ADDITION TO ITS OTHER COLORS AND TYPES.** |  | |  | [**RISE OF THE DARK REALMS**](https://magicarena.fandom.com/wiki/Rise_of_the_Dark_Realms)**BlackBlack (9) SORCERY PUT ALL CREATURE CARDS FROM ALL GRAVEYARDS ONTO THE BATTLEFIELD UNDER YOUR CONTROL.** |  | |  | [**RISE TO GLORY**](https://magicarena.fandom.com/wiki/Rise_to_Glory)**WhiteBlack (5) SORCERY CHOOSE ONE OR BOTH —**  **• RETURN TARGET CREATURE CARD FROM YOUR GRAVEYARD TO THE BATTLEFIELD. • RETURN TARGET AURA CARD FROM YOUR GRAVEYARD TO THE BATTLEFIELD.** |  | |  | [**RITUAL OF SOOT**](https://magicarena.fandom.com/wiki/Ritual_of_Soot)**BlackBlack (4) SORCERY DESTROY ALL CREATURES WITH CONVERTED MANA COST 3 OR LESS.** |  | |  | [**RIVER'S REBUKE**](https://magicarena.fandom.com/wiki/River%27s_Rebuke)**BlueBlue (6) SORCERY RETURN ALL NONLAND PERMANENTS TARGET PLAYER CONTROLS TO THEIR OWNER'S HAND.** |  | |  | [**ROAR OF THE WURM**](https://magicarena.fandom.com/wiki/Roar_of_the_Wurm)**Green (7) SORCERY CREATE A 6/6 GREEN WURM CREATURE TOKEN.**  **FLASHBACK Green (YOU MAY CAST THIS CARD FROM YOUR GRAVEYARD FOR ITS FLASHBACK COST. THEN EXILE IT.)** |  | |  | [**ROLE REVERSAL**](https://magicarena.fandom.com/wiki/Role_Reversal)**BlueBlueRed (3) SORCERY EXCHANGE CONTROL OF TWO TARGET PERMANENTS THAT SHARE A PERMANENT TYPE.** |  | |  | [**RUBBLE READING**](https://magicarena.fandom.com/wiki/Rubble_Reading)**Red (4) SORCERY DESTROY TARGET LAND. SCRY 2.** |  | |  | [**RUINOUS ULTIMATUM**](https://magicarena.fandom.com/wiki/Ruinous_Ultimatum)**RedRedWhiteWhiteWhiteBlackBlack (7) SORCERY DESTROY ALL NONLAND PERMANENTS YOUR OPPONENTS CONTROL.** |  | |  | [**RUMBLING ROCKSLIDE**](https://magicarena.fandom.com/wiki/Rumbling_Rockslide)**Red (4) SORCERY RUMBLING ROCKSLIDE DEALS DAMAGE TO TARGET CREATURE EQUAL TO THE NUMBER OF LANDS YOU CONTROL.** |  | |  | [**SANGUINE INDULGENCE**](https://magicarena.fandom.com/wiki/Sanguine_Indulgence)**Black (4) SORCERY THIS SPELL COSTS  LESS TO CAST IF YOU'VE GAINED 3 OR MORE LIFE THIS TURN.**  **RETURN UP TO TWO TARGET CREATURE CARDS FROM YOUR GRAVEYARD TO YOUR HAND.** |  | |  | [**SAPROLING MIGRATION**](https://magicarena.fandom.com/wiki/Saproling_Migration)**Green (2) SORCERY KICKER  (YOU MAY PAY AN ADDITIONAL  AS YOU CAST THIS SPELL.)**  **CREATE TWO 1/1 GREEN SAPROLING CREATURE TOKENS. IF THIS SPELL WAS KICKED, CREATE FOUR OF THOSE TOKENS INSTEAD.** |  | |  | [**SARKHAN'S DRAGONFIRE**](https://magicarena.fandom.com/wiki/Sarkhan%27s_Dragonfire)**RedRed (5) SORCERY SARKHAN'S DRAGONFIRE DEALS 3 DAMAGE TO ANY TARGET.**  **LOOK AT THE TOP FIVE CARDS OF YOUR LIBRARY. YOU MAY REVEAL A RED CARD FROM AMONG THEM AND PUT IT INTO YOUR HAND. PUT THE REST ON THE BOTTOM OF YOUR LIBRARY IN A RANDOM ORDER.** |  | |  | [**SATYR'S CUNNING**](https://magicarena.fandom.com/wiki/Satyr%27s_Cunning)**Red (1) SORCERY CREATE A 1/1 RED SATYR CREATURE TOKEN WITH "THIS CREATURE CAN'T BLOCK."**  **ESCAPE—Red, EXILE TWO OTHER CARDS FROM YOUR GRAVEYARD. (YOU MAY CAST THIS CARD FROM YOUR GRAVEYARD FOR ITS ESCAPE COST.)** |  | |  | [**SAVAGE SMASH**](https://magicarena.fandom.com/wiki/Savage_Smash)**RedGreen (3) SORCERY TARGET CREATURE YOU CONTROL GETS +2/+2 UNTIL END OF TURN. IT FIGHTS TARGET CREATURE YOU DON'T CONTROL. (EACH DEALS DAMAGE EQUAL TO ITS POWER TO THE OTHER.)** |  | |  | [**SAVAGE STOMP**](https://magicarena.fandom.com/wiki/Savage_Stomp)**Green (3) SORCERY THIS SPELL COSTS  LESS TO CAST IF IT TARGETS A DINOSAUR YOU CONTROL.**  **PUT A +1/+1 COUNTER ON TARGET CREATURE YOU CONTROL. THEN THAT CREATURE FIGHTS TARGET CREATURE YOU DON'T CONTROL. (EACH DEALS DAMAGE EQUAL TO ITS POWER TO THE OTHER.)** |  | |  | [**SCAPESHIFT**](https://magicarena.fandom.com/wiki/Scapeshift)**GreenGreen (4) SORCERY SACRIFICE ANY NUMBER OF LANDS. SEARCH YOUR LIBRARY FOR UP TO THAT MANY LAND CARDS, PUT THEM ONTO THE BATTLEFIELD TAPPED, THEN SHUFFLE YOUR LIBRARY.** |  | |  | [**SCHEMING SYMMETRY**](https://magicarena.fandom.com/wiki/Scheming_Symmetry)**Black (1) SORCERY CHOOSE TWO TARGET PLAYERS. EACH OF THEM SEARCHES THEIR LIBRARY FOR A CARD, THEN SHUFFLES THEIR LIBRARY AND PUTS THAT CARD ON TOP OF IT.** |  | |  | [**SEA GOD'S SCORN**](https://magicarena.fandom.com/wiki/Sea_God%27s_Scorn)**BlueBlue (6) SORCERY RETURN UP TO THREE TARGET CREATURES AND/OR ENCHANTMENTS TO THEIR OWNERS' HANDS.** |  | |  | [**SEASONAL RITUAL**](https://magicarena.fandom.com/wiki/Seasonal_Ritual)**Green (1) SORCERY — ADVENTURE ADD ONE MANA OF ANY COLOR. (THEN EXILE THIS CARD. YOU MAY CAST THE CREATURE LATER FROM EXILE.)** |  | |  | [**SECRETS OF THE GOLDEN CITY**](https://magicarena.fandom.com/wiki/Secrets_of_the_Golden_City)**BlueBlue (3) SORCERY ASCEND (IF YOU CONTROL TEN OR MORE PERMANENTS, YOU GET THE CITY'S BLESSING FOR THE REST OF THE GAME.)**  **DRAW TWO CARDS. IF YOU HAVE THE CITY'S BLESSING, DRAW THREE CARDS INSTEAD.** |  | |  | [**SECURE THE SCENE**](https://magicarena.fandom.com/wiki/Secure_the_Scene)**White (5) SORCERY EXILE TARGET NONLAND PERMANENT. ITS CONTROLLER CREATES A 1/1 WHITE SOLDIER CREATURE TOKEN.** |  | |  | [**SEE THE TRUTH**](https://magicarena.fandom.com/wiki/See_the_Truth)**Blue (2) SORCERY LOOK AT THE TOP THREE CARDS OF YOUR LIBRARY. PUT ONE OF THOSE CARDS INTO YOUR HAND AND THE REST ON THE BOTTOM OF YOUR LIBRARY IN ANY ORDER. IF THIS SPELL WAS CAST FROM ANYWHERE OTHER THAN YOUR HAND, PUT EACH OF THOSE CARDS INTO YOUR HAND INSTEAD.** |  | |  | [**SEISMIC SHIFT**](https://magicarena.fandom.com/wiki/Seismic_Shift)**Red (4) SORCERY DESTROY TARGET LAND. UP TO TWO TARGET CREATURES CAN'T BLOCK THIS TURN.** |  | |  | [**SELECTIVE SNARE**](https://magicarena.fandom.com/wiki/Selective_Snare)**Blue (1) SORCERY RETURN X TARGET CREATURES OF THE CREATURE TYPE OF YOUR CHOICE TO THEIR OWNER'S HAND.** |  | |  | [**SETTLE THE SCORE**](https://magicarena.fandom.com/wiki/Settle_the_Score)**BlackBlack (4) SORCERY EXILE TARGET CREATURE. PUT TWO LOYALTY COUNTERS ON A PLANESWALKER YOU CONTROL.** |  | |  | [**SEVERED STRANDS**](https://magicarena.fandom.com/wiki/Severed_Strands)**Black (2) SORCERY AS AN ADDITIONAL COST TO CAST THIS SPELL, SACRIFICE A CREATURE.**  **YOU GAIN LIFE EQUAL TO THE SACRIFICED CREATURE'S TOUGHNESS. DESTROY TARGET CREATURE AN OPPONENT CONTROLS.** |  | |  | [**SHATTER THE SKY**](https://magicarena.fandom.com/wiki/Shatter_the_Sky)**WhiteWhite (4) SORCERY EACH PLAYER WHO CONTROLS A CREATURE WITH POWER 4 OR GREATER DRAWS A CARD. THEN DESTROY ALL CREATURES.** |  | |  | [**SHIMMER OF POSSIBILITY**](https://magicarena.fandom.com/wiki/Shimmer_of_Possibility)**Blue (2) SORCERY LOOK AT THE TOP FOUR CARDS OF YOUR LIBRARY. PUT ONE OF THEM INTO YOUR HAND AND THE REST ON THE BOTTOM OF YOUR LIBRARY IN A RANDOM ORDER.** |  | |  | [**SIFT**](https://magicarena.fandom.com/wiki/Sift)**Blue (4) SORCERY DRAW THREE CARDS, THEN DISCARD A CARD.** |  | |  | [**SILENT DEPARTURE**](https://magicarena.fandom.com/wiki/Silent_Departure)**Blue (1) SORCERY RETURN TARGET CREATURE TO ITS OWNER'S HAND.**  **FLASHBACK Blue (YOU MAY CAST THIS CARD FROM YOUR GRAVEYARD FOR ITS FLASHBACK COST. THEN EXILE IT.)** |  | |  | [**SILVERFLAME RITUAL**](https://magicarena.fandom.com/wiki/Silverflame_Ritual)**White (4) SORCERY PUT A +1/+1 COUNTER ON EACH CREATURE YOU CONTROL.**  **ADAMANT — IF AT LEAST THREE WHITE MANA WAS SPENT TO CAST THIS SPELL, CREATURES YOU CONTROL GAIN VIGILANCE UNTIL END OF TURN.** |  | |  | [**SINGLE COMBAT**](https://magicarena.fandom.com/wiki/Single_Combat)**WhiteWhite (5) SORCERY EACH PLAYER CHOOSES A CREATURE OR PLANESWALKER THEY CONTROL, THEN SACRIFICES THE REST. PLAYERS CAN'T CAST CREATURE OR PLANESWALKER SPELLS UNTIL THE END OF YOUR NEXT TURN.** |  | |  | [**SKEWER THE CRITICS**](https://magicarena.fandom.com/wiki/Skewer_the_Critics)**Red (3) SORCERY SPECTACLE Red (YOU MAY CAST THIS SPELL FOR ITS SPECTACLE COST RATHER THAN ITS MANA COST IF AN OPPONENT LOST LIFE THIS TURN.)**  **SKEWER THE CRITICS DEALS 3 DAMAGE TO ANY TARGET.** |  | |  | [**SLAUGHTER THE STRONG**](https://magicarena.fandom.com/wiki/Slaughter_the_Strong)**WhiteWhite (3) SORCERY EACH PLAYER CHOOSES ANY NUMBER OF CREATURES THEY CONTROL WITH TOTAL POWER 4 OR LESS, THEN SACRIFICES ALL OTHER CREATURES THEY CONTROL.** |  | |  | [**SLEEP**](https://magicarena.fandom.com/wiki/Sleep)**BlueBlue (4) SORCERY TAP ALL CREATURES TARGET PLAYER CONTROLS. THOSE CREATURES DON'T UNTAP DURING THAT PLAYER'S NEXT UNTAP STEP.** |  | |  | [**SLEEP OF THE DEAD**](https://magicarena.fandom.com/wiki/Sleep_of_the_Dead)**Blue (1) SORCERY TAP TARGET CREATURE. IT DOESN'T UNTAP DURING ITS CONTROLLER'S NEXT UNTAP STEP.**  **ESCAPE—Blue, EXILE THREE OTHER CARDS FROM YOUR GRAVEYARD. (YOU MAY CAST THIS CARD FROM YOUR GRAVEYARD FOR ITS ESCAPE COST.)** |  | |  | [**SOLAR BLAZE**](https://magicarena.fandom.com/wiki/Solar_Blaze)**RedWhite (4) SORCERY EACH CREATURE DEALS DAMAGE TO ITSELF EQUAL TO ITS POWER.** |  | |  | [**SOUL SALVAGE**](https://magicarena.fandom.com/wiki/Soul_Salvage)**Black (3) SORCERY RETURN UP TO TWO TARGET CREATURE CARDS FROM YOUR GRAVEYARD TO YOUR HAND.** |  | |  | [**SOVEREIGN'S BITE**](https://magicarena.fandom.com/wiki/Sovereign%27s_Bite)**Black (2) SORCERY TARGET PLAYER LOSES 3 LIFE AND YOU GAIN 3 LIFE.** |  | |  | [**SPARK HARVEST**](https://magicarena.fandom.com/wiki/Spark_Harvest)**Black (1) SORCERY AS AN ADDITIONAL COST TO CAST THIS SPELL, SACRIFICE A CREATURE OR PAY Black.**  **DESTROY TARGET CREATURE OR PLANESWALKER.** |  | |  | [**SPECTER'S SHRIEK**](https://magicarena.fandom.com/wiki/Specter%27s_Shriek)**Black (1) SORCERY TARGET OPPONENT REVEALS THEIR HAND. YOU MAY CHOOSE A NONLAND CARD FROM IT. IF YOU DO, THAT PLAYER EXILES THAT CARD. IF A NONBLACK CARD IS EXILED THIS WAY, EXILE A CARD FROM YOUR HAND.** |  | |  | [**SPHINX'S DECREE**](https://magicarena.fandom.com/wiki/Sphinx%27s_Decree)**White (2) SORCERY EACH OPPONENT CAN'T CAST INSTANT OR SORCERY SPELLS DURING THAT PLAYER'S NEXT TURN.** |  | |  | [**SPITTING EARTH**](https://magicarena.fandom.com/wiki/Spitting_Earth)**Red (2) SORCERY SPITTING EARTH DEALS DAMAGE TO TARGET CREATURE EQUAL TO THE NUMBER OF MOUNTAINS YOU CONTROL.** |  | |  | [**SPREADING ROT**](https://magicarena.fandom.com/wiki/Spreading_Rot)**Black (5) SORCERY DESTROY TARGET LAND. ITS CONTROLLER LOSES 2 LIFE.** |  | |  | [**SPROUTING RENEWAL**](https://magicarena.fandom.com/wiki/Sprouting_Renewal)**Green (3) SORCERY CONVOKE (YOUR CREATURES CAN HELP CAST THIS SPELL. EACH CREATURE YOU TAP WHILE CASTING THIS SPELL PAYS FOR  OR ONE MANA OF THAT CREATURE'S COLOR.)**  **CHOOSE ONE — • CREATE A 2/2 GREEN AND WHITE ELF KNIGHT CREATURE TOKEN WITH VIGILANCE. • DESTROY TARGET ARTIFACT OR ENCHANTMENT.** |  | |  | [**STAR OF EXTINCTION**](https://magicarena.fandom.com/wiki/Star_of_Extinction)**RedRed (7) SORCERY DESTROY TARGET LAND. STAR OF EXTINCTION DEALS 20 DAMAGE TO EACH CREATURE AND EACH PLANESWALKER.** |  | |  | [**STEALTH MISSION**](https://magicarena.fandom.com/wiki/Stealth_Mission)**Blue (3) SORCERY PUT TWO +1/+1 COUNTERS ON TARGET CREATURE YOU CONTROL. THAT CREATURE CAN'T BE BLOCKED THIS TURN.** |  | |  | [**STOLEN BY THE FAE**](https://magicarena.fandom.com/wiki/Stolen_by_the_Fae)**BlueBlue (2) SORCERY RETURN TARGET CREATURE WITH CONVERTED MANA COST X TO ITS OWNER'S HAND. YOU CREATE X 1/1 BLUE FAERIE CREATURE TOKENS WITH FLYING.** |  | |  | [**STORM THE CITADEL**](https://magicarena.fandom.com/wiki/Storm_the_Citadel)**Green (5) SORCERY UNTIL END OF TURN, CREATURES YOU CONTROL GET +2/+2 AND GAIN "WHENEVER THIS CREATURE DEALS COMBAT DAMAGE TO A PLAYER OR PLANESWALKER, DESTROY TARGET ARTIFACT OR ENCHANTMENT DEFENDING PLAYER CONTROLS."** |  | |  | [**STORM'S WRATH**](https://magicarena.fandom.com/wiki/Storm%27s_Wrath)**RedRed (4) SORCERY STORM'S WRATH DEALS 4 DAMAGE TO EACH CREATURE AND EACH PLANESWALKER.** |  | |  | [**STRENGTH OF THE PACK**](https://magicarena.fandom.com/wiki/Strength_of_the_Pack)**GreenGreen (6) SORCERY PUT TWO +1/+1 COUNTERS ON EACH CREATURE YOU CONTROL.** |  | |  | [**SUNDERING STROKE**](https://magicarena.fandom.com/wiki/Sundering_Stroke)**Red (7) SORCERY SUNDERING STROKE DEALS 7 DAMAGE DIVIDED AS YOU CHOOSE AMONG ONE, TWO, OR THREE TARGETS. IF AT LEAST SEVEN RED MANA WAS SPENT TO CAST THIS SPELL, INSTEAD SUNDERING STROKE DEALS 7 DAMAGE TO EACH OF THOSE PERMANENTS AND/OR PLAYERS.** |  | |  | [**SURVIVORS' BOND**](https://magicarena.fandom.com/wiki/Survivors%27_Bond)**Green (2) SORCERY CHOOSE ONE OR BOTH —**  **• RETURN TARGET HUMAN CREATURE CARD FROM YOUR GRAVEYARD TO YOUR HAND. • RETURN TARGET NON-HUMAN CREATURE CARD FROM YOUR GRAVEYARD TO YOUR HAND.** |  | |  | [**SWALLOW WHOLE**](https://magicarena.fandom.com/wiki/Swallow_Whole)**White (1) SORCERY AS AN ADDITIONAL COST TO CAST THIS SPELL, TAP AN UNTAPPED CREATURE YOU CONTROL.**  **EXILE TARGET TAPPED CREATURE. PUT A +1/+1 COUNTER ON THE CREATURE TAPPED TO PAY THIS SPELL'S ADDITIONAL COST.** |  | |  | [**SWEET OBLIVION**](https://magicarena.fandom.com/wiki/Sweet_Oblivion)**Blue (2) SORCERY TARGET PLAYER MILLS FOUR CARDS.**  **ESCAPE—Blue, EXILE FOUR OTHER CARDS FROM YOUR GRAVEYARD. (YOU MAY CAST THIS CARD FROM YOUR GRAVEYARD FOR ITS ESCAPE COST.)** |  | |  | [**SWIRLING TORRENT**](https://magicarena.fandom.com/wiki/Swirling_Torrent)**Blue (6) SORCERY CHOOSE ONE OR BOTH —**  **• PUT TARGET CREATURE ON TOP OF ITS OWNER'S LIBRARY. • RETURN TARGET CREATURE TO ITS OWNER'S HAND.** |  | |  | [**SWITCHEROO**](https://magicarena.fandom.com/wiki/Switcheroo)**Blue (5) SORCERY EXCHANGE CONTROL OF TWO TARGET CREATURES.** |  | |  | [**SWORD-POINT DIPLOMACY**](https://magicarena.fandom.com/wiki/Sword-Point_Diplomacy)**Black (3) SORCERY REVEAL THE TOP THREE CARDS OF YOUR LIBRARY. FOR EACH OF THOSE CARDS, PUT THAT CARD INTO YOUR HAND UNLESS ANY OPPONENT PAYS 3 LIFE. THEN EXILE THE REST.** |  | |  | [**SWORN COMPANIONS**](https://magicarena.fandom.com/wiki/Sworn_Companions)**White (3) SORCERY CREATE TWO 1/1 WHITE SOLDIER CREATURE TOKENS WITH LIFELINK.** |  | |  | [**SYLVAN AWAKENING**](https://magicarena.fandom.com/wiki/Sylvan_Awakening)**Green (3) SORCERY UNTIL YOUR NEXT TURN, ALL LANDS YOU CONTROL BECOME 2/2 ELEMENTAL CREATURES WITH REACH, INDESTRUCTIBLE, AND HASTE. THEY'RE STILL LANDS.** |  | |  | [**TAKE VENGEANCE**](https://magicarena.fandom.com/wiki/Take_Vengeance)**White (2) SORCERY DESTROY TARGET TAPPED CREATURE.** |  | |  | [**TALRAND'S INVOCATION**](https://magicarena.fandom.com/wiki/Talrand%27s_Invocation)**BlueBlue (4) SORCERY CREATE TWO 2/2 BLUE DRAKE CREATURE TOKENS WITH FLYING.** |  | |  | [**TAMIYO'S EPIPHANY**](https://magicarena.fandom.com/wiki/Tamiyo%27s_Epiphany)**Blue (4) SORCERY SCRY 4, THEN DRAW TWO CARDS.** |  | |  | [**TASTE OF DEATH**](https://magicarena.fandom.com/wiki/Taste_of_Death)**BlackBlack (6) SORCERY EACH PLAYER SACRIFICES THREE CREATURES. YOU CREATE THREE FOOD TOKENS. (THEY'RE ARTIFACTS WITH ", Tap, SACRIFICE THIS ARTIFACT: YOU GAIN 3 LIFE.")** |  | |  | [**TECTONIC RIFT**](https://magicarena.fandom.com/wiki/Tectonic_Rift)**Red (4) SORCERY DESTROY TARGET LAND. CREATURES WITHOUT FLYING CAN'T BLOCK THIS TURN.** |  | |  | [**TEMPORAL MACHINATIONS**](https://magicarena.fandom.com/wiki/Temporal_Machinations)**Blue (3) SORCERY RETURN TARGET CREATURE TO ITS OWNER'S HAND. IF YOU CONTROL AN ARTIFACT, DRAW A CARD.** |  | |  | [**TENTATIVE CONNECTION**](https://magicarena.fandom.com/wiki/Tentative_Connection)**Red (4) SORCERY THIS SPELL COSTS  LESS TO CAST IF YOU CONTROL A CREATURE WITH MENACE.**  **GAIN CONTROL OF TARGET CREATURE UNTIL END OF TURN. UNTAP THAT CREATURE. IT GAINS HASTE UNTIL END OF TURN.** |  | |  | [**THE ELDERSPELL**](https://magicarena.fandom.com/wiki/The_Elderspell)**BlackBlack (2) SORCERY DESTROY ANY NUMBER OF TARGET PLANESWALKERS. CHOOSE A PLANESWALKER YOU CONTROL. PUT TWO LOYALTY COUNTERS ON IT FOR EACH PLANESWALKER DESTROYED THIS WAY.** |  | |  | [**THOUGHT DISTORTION**](https://magicarena.fandom.com/wiki/Thought_Distortion)**BlackBlack (6) SORCERY THIS SPELL CAN'T BE COUNTERED.**  **TARGET OPPONENT REVEALS THEIR HAND. EXILE ALL NONCREATURE, NONLAND CARDS FROM THAT PLAYER'S HAND AND GRAVEYARD.** |  | |  | [**THOUGHT ERASURE**](https://magicarena.fandom.com/wiki/Thought_Erasure)**BlueBlack (2) SORCERY TARGET OPPONENT REVEALS THEIR HAND. YOU CHOOSE A NONLAND CARD FROM IT. THAT PLAYER DISCARDS THAT CARD.**  **SURVEIL 1. (LOOK AT THE TOP CARD OF YOUR LIBRARY. YOU MAY PUT IT INTO YOUR GRAVEYARD.)** |  | |  | [**THREAT**](https://magicarena.fandom.com/wiki/Threat)**RedGreen (4) SORCERY CREATE A 4/4 RED AND GREEN BEAST CREATURE TOKEN WITH TRAMPLE.** |  | |  | [**THUD**](https://magicarena.fandom.com/wiki/Thud)**Red (1) SORCERY AS AN ADDITIONAL COST TO CAST THIS SPELL, SACRIFICE A CREATURE.**  **THUD DEALS DAMAGE EQUAL TO THE SACRIFICED CREATURE'S POWER TO ANY TARGET.** |  | |  | [**THUNDERHERD MIGRATION**](https://magicarena.fandom.com/wiki/Thunderherd_Migration)**Green (2) SORCERY AS AN ADDITIONAL COST TO CAST THIS SPELL, REVEAL A DINOSAUR CARD FROM YOUR HAND OR PAY .**  **SEARCH YOUR LIBRARY FOR A BASIC LAND CARD, PUT IT ONTO THE BATTLEFIELD TAPPED, THEN SHUFFLE YOUR LIBRARY.** |  | |  | [**TIME WIPE**](https://magicarena.fandom.com/wiki/Time_Wipe)**WhiteWhiteBlue (5) SORCERY RETURN A CREATURE YOU CONTROL TO ITS OWNER'S HAND, THEN DESTROY ALL CREATURES.** |  | |  | [**TIMELY REINFORCEMENTS**](https://magicarena.fandom.com/wiki/Timely_Reinforcements)**White (3) SORCERY IF YOU HAVE LESS LIFE THAN AN OPPONENT, YOU GAIN 6 LIFE. IF YOU CONTROL FEWER CREATURES THAN AN OPPONENT, CREATE THREE 1/1 WHITE SOLDIER CREATURE TOKENS.** |  | |  | [**TOLL OF THE INVASION**](https://magicarena.fandom.com/wiki/Toll_of_the_Invasion)**Black (3) SORCERY TARGET OPPONENT REVEALS THEIR HAND. YOU CHOOSE A NONLAND CARD FROM IT. THAT PLAYER DISCARDS THAT CARD.**  **AMASS 1. (PUT A +1/+1 COUNTER ON AN ARMY YOU CONTROL. IF YOU DON'T CONTROL ONE, CREATE A 0/0 BLACK ZOMBIE ARMY CREATURE TOKEN FIRST.)** |  | |  | [**TORMENTING VOICE**](https://magicarena.fandom.com/wiki/Tormenting_Voice)**Red (2) SORCERY AS AN ADDITIONAL COST TO CAST THIS SPELL, DISCARD A CARD.**  **DRAW TWO CARDS.** |  | |  | [**TRACK DOWN**](https://magicarena.fandom.com/wiki/Track_Down)**Green (2) SORCERY SCRY 3, THEN REVEAL THE TOP CARD OF YOUR LIBRARY. IF IT'S A CREATURE OR LAND CARD, DRAW A CARD. (TO SCRY 3, LOOK AT THE TOP THREE CARDS OF YOUR LIBRARY, THEN PUT ANY NUMBER OF THEM ON THE BOTTOM OF YOUR LIBRARY AND THE REST ON TOP IN ANY ORDER.)** |  | |  | [**TRAITOROUS GREED**](https://magicarena.fandom.com/wiki/Traitorous_Greed)**Red (4) SORCERY GAIN CONTROL OF TARGET CREATURE UNTIL END OF TURN. UNTAP THAT CREATURE. IT GAINS HASTE UNTIL END OF TURN. ADD TWO MANA OF ANY ONE COLOR. (THE CREATURE CAN ATTACK AND Tap THIS TURN.)** |  | |  | [**TRANSMOGRIFY**](https://magicarena.fandom.com/wiki/Transmogrify)**Red (4) SORCERY EXILE TARGET CREATURE. THAT CREATURE'S CONTROLLER REVEALS CARDS FROM THE TOP OF THEIR LIBRARY UNTIL THEY REVEAL A CREATURE CARD. THAT PLAYER PUTS THAT CARD ONTO THE BATTLEFIELD, THEN SHUFFLES THE REST INTO THEIR LIBRARY.** |  | |  | [**TREASURE HUNT**](https://magicarena.fandom.com/wiki/Treasure_Hunt)**Blue (2) SORCERY REVEAL CARDS FROM THE TOP OF YOUR LIBRARY UNTIL YOU REVEAL A NONLAND CARD, THEN PUT ALL CARDS REVEALED THIS WAY INTO YOUR HAND.** |  | |  | [**TREATS TO SHARE**](https://magicarena.fandom.com/wiki/Treats_to_Share)**Green (1) SORCERY — ADVENTURE CREATE A FOOD TOKEN. (THEN EXILE THIS CARD. YOU MAY CAST THE CREATURE LATER FROM EXILE. A FOOD TOKEN IS AN ARTIFACT WITH ", Tap, SACRIFICE THIS ARTIFACT: YOU GAIN 3 LIFE.")** |  | |  | [**TURN TO SLAG**](https://magicarena.fandom.com/wiki/Turn_to_Slag)**RedRed (5) SORCERY TURN TO SLAG DEALS 5 DAMAGE TO TARGET CREATURE. DESTROY ALL EQUIPMENT ATTACHED TO THAT CREATURE.** |  | |  | [**UNBREAKABLE BOND**](https://magicarena.fandom.com/wiki/Unbreakable_Bond)**Black (5) SORCERY RETURN TARGET CREATURE CARD FROM YOUR GRAVEYARD TO THE BATTLEFIELD WITH A LIFELINK COUNTER ON IT.** |  | |  | [**UNBURIAL RITES**](https://magicarena.fandom.com/wiki/Unburial_Rites)**Black (5) SORCERY RETURN TARGET CREATURE CARD FROM YOUR GRAVEYARD TO THE BATTLEFIELD.**  **FLASHBACK White (YOU MAY CAST THIS CARD FROM YOUR GRAVEYARD FOR ITS FLASHBACK COST. THEN EXILE IT.)** |  | |  | [**UNDERCITY UPRISING**](https://magicarena.fandom.com/wiki/Undercity_Uprising)**BlackGreen (4) SORCERY CREATURES YOU CONTROL GAIN DEATHTOUCH UNTIL END OF TURN. THEN TARGET CREATURE YOU CONTROL FIGHTS TARGET CREATURE YOU DON'T CONTROL. (EACH DEALS DAMAGE EQUAL TO ITS POWER TO THE OTHER.)** |  | |  | [**UNDERWORLD FIRES**](https://magicarena.fandom.com/wiki/Underworld_Fires)**Red (2) SORCERY UNDERWORLD FIRES DEALS 1 DAMAGE TO EACH CREATURE AND EACH PLANESWALKER. IF A PERMANENT DEALT DAMAGE THIS WAY WOULD DIE THIS TURN, EXILE IT INSTEAD.** |  | |  | [**UNEXPLAINED VISION**](https://magicarena.fandom.com/wiki/Unexplained_Vision)**Blue (5) SORCERY DRAW THREE CARDS.**  **ADAMANT — IF AT LEAST THREE BLUE MANA WAS SPENT TO CAST THIS SPELL, SCRY 3.** |  | |  | [**UNMOORED EGO**](https://magicarena.fandom.com/wiki/Unmoored_Ego)**BlueBlack (3) SORCERY CHOOSE A CARD NAME. SEARCH TARGET OPPONENT'S GRAVEYARD, HAND, AND LIBRARY FOR UP TO FOUR CARDS WITH THAT NAME AND EXILE THEM. THAT PLAYER SHUFFLES THEIR LIBRARY, THEN DRAWS A CARD FOR EACH CARD EXILED FROM THEIR HAND THIS WAY.** |  | |  | [**URZA'S RUINOUS BLAST**](https://magicarena.fandom.com/wiki/Urza%27s_Ruinous_Blast)**White (5) LEGENDARY SORCERY (YOU MAY CAST A LEGENDARY SORCERY ONLY IF YOU CONTROL A LEGENDARY CREATURE OR PLANESWALKER.)**  **EXILE ALL NONLAND PERMANENTS THAT AREN'T LEGENDARY.** |  | |  | [**VENTURE DEEPER**](https://magicarena.fandom.com/wiki/Venture_Deeper)**Blue (1) SORCERY — ADVENTURE TARGET PLAYER MILLS FOUR CARDS. (THEN EXILE THIS CARD. YOU MAY CAST THE CREATURE LATER FROM EXILE.)** |  | |  | [**VICIOUS RUMORS**](https://magicarena.fandom.com/wiki/Vicious_Rumors)**Black (1) SORCERY VICIOUS RUMORS DEALS 1 DAMAGE TO EACH OPPONENT. EACH OPPONENT DISCARDS A CARD, THEN MILLS A CARD. YOU GAIN 1 LIFE.** |  | |  | [**VIVID REVIVAL**](https://magicarena.fandom.com/wiki/Vivid_Revival)**Green (5) SORCERY RETURN UP TO THREE TARGET MULTICOLORED CARDS FROM YOUR GRAVEYARD TO YOUR HAND. EXILE VIVID REVIVAL.** |  | |  | [**VIVIEN'S INVOCATION**](https://magicarena.fandom.com/wiki/Vivien%27s_Invocation)**GreenGreen (7) SORCERY LOOK AT THE TOP SEVEN CARDS OF YOUR LIBRARY. YOU MAY PUT A CREATURE CARD FROM AMONG THEM ONTO THE BATTLEFIELD. PUT THE REST ON THE BOTTOM OF YOUR LIBRARY IN A RANDOM ORDER. WHEN A CREATURE IS PUT ONTO THE BATTLEFIELD THIS WAY, IT DEALS DAMAGE EQUAL TO ITS POWER TO TARGET CREATURE AN OPPONENT CONTROLS.** |  | |  | [**VOLCANIC SALVO**](https://magicarena.fandom.com/wiki/Volcanic_Salvo)**RedRed (12) SORCERY THIS SPELL COSTS  LESS TO CAST, WHERE X IS THE TOTAL POWER OF CREATURES YOU CONTROL.**  **VOLCANIC SALVO DEALS 6 DAMAGE TO EACH OF UP TO TWO TARGET CREATURES AND/OR PLANESWALKERS.** |  | |  | [**VRASKA'S SCORN**](https://magicarena.fandom.com/wiki/Vraska%27s_Scorn)**BlackBlack (4) SORCERY TARGET OPPONENT LOSES 4 LIFE. YOU MAY SEARCH YOUR LIBRARY AND/OR GRAVEYARD FOR A CARD NAMED VRASKA, SCHEMING GORGON, REVEAL IT, AND PUT IT INTO YOUR HAND. IF YOU SEARCH YOUR LIBRARY THIS WAY, SHUFFLE IT.** |  | |  | [**VRASKA'S STONEGLARE**](https://magicarena.fandom.com/wiki/Vraska%27s_Stoneglare)**BlackGreen (6) SORCERY DESTROY TARGET CREATURE. YOU GAIN LIFE EQUAL TO ITS TOUGHNESS. YOU MAY SEARCH YOUR LIBRARY AND/OR GRAVEYARD FOR A CARD NAMED VRASKA, REGAL GORGON, REVEAL IT, AND PUT IT INTO YOUR HAND. IF YOU SEARCH YOUR LIBRARY THIS WAY, SHUFFLE IT.** |  | |  | [**WALK THE PLANK**](https://magicarena.fandom.com/wiki/Walk_the_Plank)**BlackBlack (2) SORCERY DESTROY TARGET NON-MERFOLK CREATURE.** |  | |  | [**WANDERER'S STRIKE**](https://magicarena.fandom.com/wiki/Wanderer%27s_Strike)**White (5) SORCERY EXILE TARGET CREATURE, THEN PROLIFERATE. (CHOOSE ANY NUMBER OF PERMANENTS AND/OR PLAYERS, THEN GIVE EACH ANOTHER COUNTER OF EACH KIND ALREADY THERE.)** |  | |  | [**WARDEN**](https://magicarena.fandom.com/wiki/Warden)**WhiteBlue (5) SORCERY CREATE A 4/4 WHITE AND BLUE SPHINX CREATURE TOKEN WITH FLYING AND VIGILANCE.** |  | |  | [**WARLORD'S FURY**](https://magicarena.fandom.com/wiki/Warlord%27s_Fury)**Red (1) SORCERY CREATURES YOU CONTROL GAIN FIRST STRIKE UNTIL END OF TURN.**  **DRAW A CARD.** |  | |  | [**WEIGHT OF MEMORY**](https://magicarena.fandom.com/wiki/Weight_of_Memory)**BlueBlue (5) SORCERY DRAW THREE CARDS. TARGET PLAYER MILLS THREE CARDS.** |  | |  | [**WELCOME HOME**](https://magicarena.fandom.com/wiki/Welcome_Home)**GreenGreen (7) SORCERY — ADVENTURE CREATE THREE 2/2 GREEN BEAR CREATURE TOKENS. (THEN EXILE THIS CARD. YOU MAY CAST THE CREATURE LATER FROM EXILE.)** |  | |  | [**WHELMING WAVE**](https://magicarena.fandom.com/wiki/Whelming_Wave)**BlueBlue (4) SORCERY RETURN ALL CREATURES TO THEIR OWNERS' HANDS EXCEPT FOR KRAKENS, LEVIATHANS, OCTOPUSES, AND SERPENTS.** |  | |  | [**WIDESPREAD BRUTALITY**](https://magicarena.fandom.com/wiki/Widespread_Brutality)**BlackRedRed (4) SORCERY AMASS 2, THEN THE ARMY YOU AMASSED DEALS DAMAGE EQUAL TO ITS POWER TO EACH NON-ARMY CREATURE. (TO AMASS 2, PUT TWO +1/+1 COUNTERS ON AN ARMY YOU CONTROL. IF YOU DON'T CONTROL ONE, CREATE A 0/0 BLACK ZOMBIE ARMY CREATURE TOKEN FIRST.)** |  | |  | [**WINGED WORDS**](https://magicarena.fandom.com/wiki/Winged_Words)**Blue (3) SORCERY THIS SPELL COSTS  LESS TO CAST IF YOU CONTROL A CREATURE WITH FLYING.**  **DRAW TWO CARDS.** |  | |  | [**WITCH'S VENGEANCE**](https://magicarena.fandom.com/wiki/Witch%27s_Vengeance)**BlackBlack (3) SORCERY CREATURES OF THE CREATURE TYPE OF YOUR CHOICE GET -3/-3 UNTIL END OF TURN.** |  | |  | [**WOLF'S QUARRY**](https://magicarena.fandom.com/wiki/Wolf%27s_Quarry)**GreenGreen (6) SORCERY CREATE THREE 1/1 GREEN BOAR CREATURE TOKENS WITH "WHEN THIS CREATURE DIES, CREATE A FOOD TOKEN." (A FOOD TOKEN IS AN ARTIFACT WITH ", Tap, SACRIFICE THIS ARTIFACT: YOU GAIN 3 LIFE.")** |  | |  | [**WRAP IN FLAMES**](https://magicarena.fandom.com/wiki/Wrap_in_Flames)**Red (4) SORCERY WRAP IN FLAMES DEALS 1 DAMAGE TO EACH OF UP TO THREE TARGET CREATURES. THOSE CREATURES CAN'T BLOCK THIS TURN.** |  | |  | [**YAWGMOTH'S VILE OFFERING**](https://magicarena.fandom.com/wiki/Yawgmoth%27s_Vile_Offering)**Black (5) LEGENDARY SORCERY (YOU MAY CAST A LEGENDARY SORCERY ONLY IF YOU CONTROL A LEGENDARY CREATURE OR PLANESWALKER.)**  **PUT UP TO ONE TARGET CREATURE OR PLANESWALKER CARD FROM A GRAVEYARD ONTO THE BATTLEFIELD UNDER YOUR CONTROL. DESTROY UP TO ONE TARGET CREATURE OR PLANESWALKER. EXILE YAWGMOTH'S VILE OFFERING.** |  | |

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| |  |  |  | | --- | --- | --- | | **397 LEGENDARY MAGIC DECK CARDS** | | | |  | [**ADANTO, THE FIRST FORT**](https://magicarena.fandom.com/wiki/Adanto,_the_First_Fort)**(1) LEGENDARY LAND (TRANSFORMS FROM LEGION'S LANDING.)**  **Tap: ADD White. White, Tap: CREATE A 1/1 WHITE VAMPIRE CREATURE TOKEN WITH LIFELINK.** |  | |  | [**ADELIZ, THE CINDER WIND**](https://magicarena.fandom.com/wiki/Adeliz,_the_Cinder_Wind)**BlueRed (3) LEGENDARY CREATURE — HUMAN WIZARD (2/2) FLYING, HASTE**  **WHENEVER YOU CAST AN INSTANT OR SORCERY SPELL, WIZARDS YOU CONTROL GET +1/+1 UNTIL END OF TURN.** |  | |  | [**ADMIRAL BECKETT BRASS**](https://magicarena.fandom.com/wiki/Admiral_Beckett_Brass)**BlueBlackRed (4) LEGENDARY CREATURE — HUMAN PIRATE (3/3) OTHER PIRATES YOU CONTROL GET +1/+1.**  **AT THE BEGINNING OF YOUR END STEP, GAIN CONTROL OF TARGET NONLAND PERMANENT CONTROLLED BY A PLAYER WHO WAS DEALT COMBAT DAMAGE BY THREE OR MORE PIRATES THIS TURN.** |  | |  | [**AJANI, ADVERSARY OF TYRANTS**](https://magicarena.fandom.com/wiki/Ajani,_Adversary_of_Tyrants)**WhiteWhite (4) LEGENDARY PLANESWALKER — AJANI (4) +1: PUT A +1/+1 COUNTER ON EACH OF UP TO TWO TARGET CREATURES.**  **−2: RETURN TARGET CREATURE CARD WITH CONVERTED MANA COST 2 OR LESS FROM YOUR GRAVEYARD TO THE BATTLEFIELD. −7: YOU GET AN EMBLEM WITH "AT THE BEGINNING OF YOUR END STEP, CREATE THREE 1/1 WHITE CAT CREATURE TOKENS WITH LIFELINK."** |  | |  | [**AJANI, INSPIRING LEADER**](https://magicarena.fandom.com/wiki/Ajani,_Inspiring_Leader)**WhiteWhite (6) LEGENDARY PLANESWALKER — AJANI (5) +2: YOU GAIN 2 LIFE. PUT TWO +1/+1 COUNTERS ON UP TO ONE TARGET CREATURE.**  **−3: EXILE TARGET CREATURE. ITS CONTROLLER GAINS 2 LIFE. −10: CREATURES YOU CONTROL GAIN FLYING AND DOUBLE STRIKE UNTIL END OF TURN.** |  | |  | [**AJANI, STRENGTH OF THE PRIDE**](https://magicarena.fandom.com/wiki/Ajani,_Strength_of_the_Pride)**WhiteWhite (4) LEGENDARY PLANESWALKER — AJANI (5) +1: YOU GAIN LIFE EQUAL TO THE NUMBER OF CREATURES YOU CONTROL PLUS THE NUMBER OF PLANESWALKERS YOU CONTROL.**  **−2: CREATE A 2/2 WHITE CAT SOLDIER CREATURE TOKEN NAMED AJANI'S PRIDEMATE WITH "WHENEVER YOU GAIN LIFE, PUT A +1/+1 COUNTER ON AJANI'S PRIDEMATE." 0: IF YOU HAVE AT LEAST 15 LIFE MORE THAN YOUR STARTING LIFE TOTAL, EXILE AJANI, STRENGTH OF THE PRIDE AND EACH ARTIFACT AND CREATURE YOUR OPPONENTS CONTROL.** |  | |  | [**AJANI, THE GREATHEARTED**](https://magicarena.fandom.com/wiki/Ajani,_the_Greathearted)**GreenWhite (4) LEGENDARY PLANESWALKER — AJANI (5) CREATURES YOU CONTROL HAVE VIGILANCE.**  **+1: YOU GAIN 3 LIFE. −2: PUT A +1/+1 COUNTER ON EACH CREATURE YOU CONTROL AND A LOYALTY COUNTER ON EACH OTHER PLANESWALKER YOU CONTROL.** |  | |  | [**AJANI, WISE COUNSELOR**](https://magicarena.fandom.com/wiki/Ajani,_Wise_Counselor)**WhiteWhite (5) LEGENDARY PLANESWALKER — AJANI (5) +2: YOU GAIN 1 LIFE FOR EACH CREATURE YOU CONTROL.**  **−3: CREATURES YOU CONTROL GET +2/+2 UNTIL END OF TURN. −9: PUT X +1/+1 COUNTERS ON TARGET CREATURE, WHERE X IS YOUR LIFE TOTAL.** |  | |  | [**AKROMA'S MEMORIAL**](https://magicarena.fandom.com/wiki/Akroma%27s_Memorial)**(7) LEGENDARY ARTIFACT CREATURES YOU CONTROL HAVE FLYING, FIRST STRIKE, VIGILANCE, TRAMPLE, HASTE, AND PROTECTION FROM BLACK AND FROM RED.** |  | |  | [**ALELA, ARTFUL PROVOCATEUR**](https://magicarena.fandom.com/wiki/Alela,_Artful_Provocateur)**WhiteBlueBlack (4) LEGENDARY CREATURE — FAERIE WARLOCK (2/3) FLYING, DEATHTOUCH, LIFELINK**  **OTHER CREATURES YOU CONTROL WITH FLYING GET +1/+0. WHENEVER YOU CAST AN ARTIFACT OR ENCHANTMENT SPELL, CREATE A 1/1 BLUE FAERIE CREATURE TOKEN WITH FLYING.** |  | |  | [**ALIRIOS, ENRAPTURED**](https://magicarena.fandom.com/wiki/Alirios,_Enraptured)**Blue (3) LEGENDARY CREATURE — HUMAN (2/3) ALIRIOS, ENRAPTURED ENTERS THE BATTLEFIELD TAPPED.**  **ALIRIOS DOESN'T UNTAP DURING YOUR UNTAP STEP IF YOU CONTROL A REFLECTION. WHEN ALIRIOS ENTERS THE BATTLEFIELD, CREATE A 3/2 BLUE REFLECTION CREATURE TOKEN.** |  | |  | [**ANAX, HARDENED IN THE FORGE**](https://magicarena.fandom.com/wiki/Anax,_Hardened_in_the_Forge)**RedRed (3) LEGENDARY ENCHANTMENT CREATURE — DEMIGOD (\*/3) ANAX'S POWER IS EQUAL TO YOUR DEVOTION TO RED. (EACH Red IN THE MANA COSTS OF PERMANENTS YOU CONTROL COUNTS TOWARD YOUR DEVOTION TO RED.)**  **WHENEVER ANAX OR ANOTHER NONTOKEN CREATURE YOU CONTROL DIES, CREATE A 1/1 RED SATYR CREATURE TOKEN WITH "THIS CREATURE CAN'T BLOCK." IF THE CREATURE HAD POWER 4 OR GREATER, CREATE TWO OF THOSE TOKENS INSTEAD.** |  | |  | [**ANGRATH, CAPTAIN OF CHAOS**](https://magicarena.fandom.com/wiki/Angrath,_Captain_of_Chaos)**(4) LEGENDARY PLANESWALKER — ANGRATH (5) CREATURES YOU CONTROL HAVE MENACE.**  **−2: AMASS 2. (PUT TWO +1/+1 COUNTERS ON AN ARMY YOU CONTROL. IF YOU DON'T CONTROL ONE, CREATE A 0/0 BLACK ZOMBIE ARMY CREATURE TOKEN FIRST.)** |  | |  | [**ANGRATH, MINOTAUR PIRATE**](https://magicarena.fandom.com/wiki/Angrath,_Minotaur_Pirate)**BlackRed (6) LEGENDARY PLANESWALKER — ANGRATH (5) +2: ANGRATH, MINOTAUR PIRATE DEALS 1 DAMAGE TO TARGET OPPONENT OR PLANESWALKER AND EACH CREATURE THAT PLAYER OR THAT PLANESWALKER'S CONTROLLER CONTROLS.**  **−3: RETURN TARGET PIRATE CARD FROM YOUR GRAVEYARD TO THE BATTLEFIELD. −11: DESTROY ALL CREATURES TARGET OPPONENT CONTROLS. ANGRATH, MINOTAUR PIRATE DEALS DAMAGE TO THAT PLAYER EQUAL TO THEIR TOTAL POWER.** |  | |  | [**ANGRATH, THE FLAME-CHAINED**](https://magicarena.fandom.com/wiki/Angrath,_the_Flame-Chained)**BlackRed (5) LEGENDARY PLANESWALKER — ANGRATH (4) +1: EACH OPPONENT DISCARDS A CARD AND LOSES 2 LIFE.**  **−3: GAIN CONTROL OF TARGET CREATURE UNTIL END OF TURN. UNTAP IT. IT GAINS HASTE UNTIL END OF TURN. SACRIFICE IT AT THE BEGINNING OF THE NEXT END STEP IF IT HAS CONVERTED MANA COST 3 OR LESS. −8: EACH OPPONENT LOSES LIFE EQUAL TO THE NUMBER OF CARDS IN THEIR GRAVEYARD.** |  | |  | [**APHEMIA, THE CACOPHONY**](https://magicarena.fandom.com/wiki/Aphemia,_the_Cacophony)**Black (2) LEGENDARY ENCHANTMENT CREATURE — HARPY (2/1) FLYING**  **AT THE BEGINNING OF YOUR END STEP, YOU MAY EXILE AN ENCHANTMENT CARD FROM YOUR GRAVEYARD. IF YOU DO, CREATE A 2/2 BLACK ZOMBIE CREATURE TOKEN.** |  | |  | [**ARASTA OF THE ENDLESS WEB**](https://magicarena.fandom.com/wiki/Arasta_of_the_Endless_Web)**GreenGreen (4) LEGENDARY ENCHANTMENT CREATURE — SPIDER (3/5) REACH**  **WHENEVER AN OPPONENT CASTS AN INSTANT OR SORCERY SPELL, CREATE A 1/2 GREEN SPIDER CREATURE TOKEN WITH REACH.** |  | |  | [**ARCADES, THE STRATEGIST**](https://magicarena.fandom.com/wiki/Arcades,_the_Strategist)**GreenWhiteBlue (4) LEGENDARY CREATURE — ELDER DRAGON (3/5) FLYING, VIGILANCE**  **WHENEVER A CREATURE WITH DEFENDER ENTERS THE BATTLEFIELD UNDER YOUR CONTROL, DRAW A CARD. EACH CREATURE YOU CONTROL WITH DEFENDER ASSIGNS COMBAT DAMAGE EQUAL TO ITS TOUGHNESS RATHER THAN ITS POWER AND CAN ATTACK AS THOUGH IT DIDN'T HAVE DEFENDER.** |  | |  | [**ARGUEL'S BLOOD FAST**](https://magicarena.fandom.com/wiki/Arguel%27s_Blood_Fast)**Black (2) LEGENDARY ENCHANTMENT Black, PAY 2 LIFE: DRAW A CARD.**  **AT THE BEGINNING OF YOUR UPKEEP, IF YOU HAVE 5 OR LESS LIFE, YOU MAY TRANSFORM ARGUEL'S BLOOD FAST.** |  | |  | [**ARLINN, VOICE OF THE PACK**](https://magicarena.fandom.com/wiki/Arlinn,_Voice_of_the_Pack)**GreenGreen (6) LEGENDARY PLANESWALKER — ARLINN (7) EACH CREATURE YOU CONTROL THAT'S A WOLF OR A WEREWOLF ENTERS THE BATTLEFIELD WITH AN ADDITIONAL +1/+1 COUNTER ON IT.**  **−2: CREATE A 2/2 GREEN WOLF CREATURE TOKEN.** |  | |  | [**ARVAD THE CURSED**](https://magicarena.fandom.com/wiki/Arvad_the_Cursed)**WhiteBlack (5) LEGENDARY CREATURE — VAMPIRE KNIGHT (3/3) DEATHTOUCH, LIFELINK**  **OTHER LEGENDARY CREATURES YOU CONTROL GET +2/+2.** |  | |  | [**ARYEL, KNIGHT OF WINDGRACE**](https://magicarena.fandom.com/wiki/Aryel,_Knight_of_Windgrace)**WhiteBlack (4) LEGENDARY CREATURE — HUMAN KNIGHT (4/4) VIGILANCE**  **White, Tap: CREATE A 2/2 WHITE KNIGHT CREATURE TOKEN WITH VIGILANCE. Black, Tap, TAP X UNTAPPED KNIGHTS YOU CONTROL: DESTROY TARGET CREATURE WITH POWER X OR LESS.** |  | |  | [**ASHIOK, DREAM RENDER**](https://magicarena.fandom.com/wiki/Ashiok,_Dream_Render)**(3) LEGENDARY PLANESWALKER — ASHIOK (5) SPELLS AND ABILITIES YOUR OPPONENTS CONTROL CAN'T CAUSE THEIR CONTROLLER TO SEARCH THEIR LIBRARY.**  **−1: TARGET PLAYER MILLS FOUR CARDS. THEN EXILE EACH OPPONENT'S GRAVEYARD.** |  | |  | [**ASHIOK, NIGHTMARE MUSE**](https://magicarena.fandom.com/wiki/Ashiok,_Nightmare_Muse)**BlueBlack (5) LEGENDARY PLANESWALKER — ASHIOK (5) +1: CREATE A 2/3 BLUE AND BLACK NIGHTMARE CREATURE TOKEN WITH "WHENEVER THIS CREATURE ATTACKS OR BLOCKS, EACH OPPONENT EXILES THE TOP TWO CARDS OF THEIR LIBRARY."**  **−3: RETURN TARGET NONLAND PERMANENT TO ITS OWNER'S HAND, THEN THAT PLAYER EXILES A CARD FROM THEIR HAND. −7: YOU MAY CAST UP TO THREE SPELLS FROM AMONG FACE-UP CARDS YOUR OPPONENTS OWN FROM EXILE WITHOUT PAYING THEIR MANA COSTS.** |  | |  | [**ASHIOK, SCULPTOR OF FEARS**](https://magicarena.fandom.com/wiki/Ashiok,_Sculptor_of_Fears)**BlueBlack (6) LEGENDARY PLANESWALKER — ASHIOK (4) +2: DRAW A CARD. EACH PLAYER MILLS TWO CARDS.**  **−5: PUT TARGET CREATURE CARD FROM A GRAVEYARD ONTO THE BATTLEFIELD UNDER YOUR CONTROL. −11: GAIN CONTROL OF ALL CREATURES TARGET OPPONENT CONTROLS.** |  | |  | [**ATEMSIS, ALL-SEEING**](https://magicarena.fandom.com/wiki/Atemsis,_All-Seeing)**BlueBlueBlue (6) LEGENDARY CREATURE — SPHINX (4/5) FLYING**  **Blue, Tap: DRAW TWO CARDS, THEN DISCARD A CARD. WHENEVER ATEMSIS, ALL-SEEING DEALS DAMAGE TO AN OPPONENT, YOU MAY REVEAL YOUR HAND. IF CARDS WITH AT LEAST SIX DIFFERENT CONVERTED MANA COSTS ARE REVEALED THIS WAY, THAT PLAYER LOSES THE GAME.** |  | |  | [**ATHREOS, SHROUD-VEILED**](https://magicarena.fandom.com/wiki/Athreos,_Shroud-Veiled)**WhiteBlack (6) LEGENDARY ENCHANTMENT CREATURE — GOD (4/7) INDESTRUCTIBLE**  **AS LONG AS YOUR DEVOTION TO WHITE AND BLACK IS LESS THAN SEVEN, ATHREOS ISN'T A CREATURE. AT THE BEGINNING OF YOUR END STEP, PUT A COIN COUNTER ON ANOTHER TARGET CREATURE. WHENEVER A CREATURE WITH A COIN COUNTER ON IT DIES OR IS PUT INTO EXILE, RETURN THAT CARD TO THE BATTLEFIELD UNDER YOUR CONTROL.** |  | |  | [**ATRIS, ORACLE OF HALF-TRUTHS**](https://magicarena.fandom.com/wiki/Atris,_Oracle_of_Half-Truths)**BlueBlack (4) LEGENDARY CREATURE — HUMAN ADVISOR (3/2) MENACE**  **WHEN ATRIS, ORACLE OF HALF-TRUTHS ENTERS THE BATTLEFIELD, TARGET OPPONENT LOOKS AT THE TOP THREE CARDS OF YOUR LIBRARY AND SEPARATES THEM INTO A FACE-DOWN PILE AND A FACE-UP PILE. PUT ONE PILE INTO YOUR HAND AND THE OTHER INTO YOUR GRAVEYARD.** |  | |  | [**ATZAL, CAVE OF ETERNITY**](https://magicarena.fandom.com/wiki/Atzal,_Cave_of_Eternity)**(3) LEGENDARY LAND (TRANSFORMS FROM JOURNEY TO ETERNITY.)**  **Tap: ADD ONE MANA OF ANY COLOR. BlackGreen, Tap: RETURN TARGET CREATURE CARD FROM YOUR GRAVEYARD TO THE BATTLEFIELD.** |  | |  | [**AURELIA, EXEMPLAR OF JUSTICE**](https://magicarena.fandom.com/wiki/Aurelia,_Exemplar_of_Justice)**RedWhite (4) LEGENDARY CREATURE — ANGEL (2/5) FLYING**  **MENTOR (WHENEVER THIS CREATURE ATTACKS, PUT A +1/+1 COUNTER ON TARGET ATTACKING CREATURE WITH LESSER POWER.) AT THE BEGINNING OF COMBAT ON YOUR TURN, CHOOSE UP TO ONE TARGET CREATURE YOU CONTROL. UNTIL END OF TURN, THAT CREATURE GETS +2/+0, GAINS TRAMPLE IF IT'S RED, AND GAINS VIGILANCE IF IT'S WHITE.** |  | |  | [**AYARA, FIRST OF LOCTHWAIN**](https://magicarena.fandom.com/wiki/Ayara,_First_of_Locthwain)**BlackBlackBlack (3) LEGENDARY CREATURE — ELF NOBLE (2/3) WHENEVER AYARA, FIRST OF LOCTHWAIN OR ANOTHER BLACK CREATURE ENTERS THE BATTLEFIELD UNDER YOUR CONTROL, EACH OPPONENT LOSES 1 LIFE AND YOU GAIN 1 LIFE.**  **Tap, SACRIFICE ANOTHER BLACK CREATURE: DRAW A CARD.** |  | |  | [**AZCANTA, THE SUNKEN RUIN**](https://magicarena.fandom.com/wiki/Azcanta,_the_Sunken_Ruin)**(2) LEGENDARY LAND (TRANSFORMS FROM SEARCH FOR AZCANTA.)**  **Tap: ADD Blue. Blue, Tap: LOOK AT THE TOP FOUR CARDS OF YOUR LIBRARY. YOU MAY REVEAL A NONCREATURE, NONLAND CARD FROM AMONG THEM AND PUT IT INTO YOUR HAND. PUT THE REST ON THE BOTTOM OF YOUR LIBRARY IN ANY ORDER.** |  | |  | [**AZOR, THE LAWBRINGER**](https://magicarena.fandom.com/wiki/Azor,_the_Lawbringer)**WhiteWhiteBlueBlue (6) LEGENDARY CREATURE — SPHINX (6/6) FLYING**  **WHEN AZOR, THE LAWBRINGER ENTERS THE BATTLEFIELD, EACH OPPONENT CAN'T CAST INSTANT OR SORCERY SPELLS DURING THAT PLAYER'S NEXT TURN. WHENEVER AZOR ATTACKS, YOU MAY PAY WhiteBlueBlue. IF YOU DO, YOU GAIN X LIFE AND DRAW X CARDS.** |  | |  | [**AZOR'S GATEWAY**](https://magicarena.fandom.com/wiki/Azor%27s_Gateway)**(2) LEGENDARY ARTIFACT , Tap: DRAW A CARD, THEN EXILE A CARD FROM YOUR HAND. IF CARDS WITH FIVE OR MORE DIFFERENT CONVERTED MANA COSTS ARE EXILED WITH AZOR'S GATEWAY, YOU GAIN 5 LIFE, UNTAP AZOR'S GATEWAY, AND TRANSFORM IT.** |  | |  | [**AZUSA, LOST BUT SEEKING**](https://magicarena.fandom.com/wiki/Azusa,_Lost_but_Seeking)**Green (3) LEGENDARY CREATURE — HUMAN MONK (1/2) YOU MAY PLAY TWO ADDITIONAL LANDS ON EACH OF YOUR TURNS.** |  | |  | [**BAIRD, STEWARD OF ARGIVE**](https://magicarena.fandom.com/wiki/Baird,_Steward_of_Argive)**WhiteWhite (4) LEGENDARY CREATURE — HUMAN SOLDIER (2/4) VIGILANCE**  **CREATURES CAN'T ATTACK YOU OR A PLANESWALKER YOU CONTROL UNLESS THEIR CONTROLLER PAYS  FOR EACH OF THOSE CREATURES.** |  | |  | [**BARRIN, TOLARIAN ARCHMAGE**](https://magicarena.fandom.com/wiki/Barrin,_Tolarian_Archmage)**BlueBlue (3) LEGENDARY CREATURE — HUMAN WIZARD (2/2) WHEN BARRIN, TOLARIAN ARCHMAGE ENTERS THE BATTLEFIELD, RETURN UP TO ONE OTHER TARGET CREATURE OR PLANESWALKER TO ITS OWNER'S HAND.**  **AT THE BEGINNING OF YOUR END STEP, IF A PERMANENT WAS PUT INTO YOUR HAND FROM THE BATTLEFIELD THIS TURN, DRAW A CARD.** |  | |  | [**BASRI KET**](https://magicarena.fandom.com/wiki/Basri_Ket)**WhiteWhite (3) LEGENDARY PLANESWALKER — BASRI (3) +1: PUT A +1/+1 COUNTER ON UP TO ONE TARGET CREATURE. IT GAINS INDESTRUCTIBLE UNTIL END OF TURN.**  **−2: WHENEVER ONE OR MORE NONTOKEN CREATURES ATTACK THIS TURN, CREATE THAT MANY 1/1 WHITE SOLDIER CREATURE TOKENS THAT ARE TAPPED AND ATTACKING. −6: YOU GET AN EMBLEM WITH "AT THE BEGINNING OF COMBAT ON YOUR TURN, CREATE A 1/1 WHITE SOLDIER CREATURE TOKEN, THEN PUT A +1/+1 COUNTER ON EACH CREATURE YOU CONTROL."** |  | |  | [**BASRI, DEVOTED PALADIN**](https://magicarena.fandom.com/wiki/Basri,_Devoted_Paladin)**WhiteWhite (6) LEGENDARY PLANESWALKER — BASRI (4) +1: PUT A +1/+1 COUNTER ON UP TO ONE TARGET CREATURE. IT GAINS VIGILANCE UNTIL END OF TURN.**  **−1: WHENEVER A CREATURE ATTACKS THIS TURN, PUT A +1/+1 COUNTER ON IT. −6: CREATURES YOU CONTROL GET +2/+2 AND GAIN FLYING UNTIL END OF TURN.** |  | |  | [**BLACKBLADE REFORGED**](https://magicarena.fandom.com/wiki/Blackblade_Reforged)**(2) LEGENDARY ARTIFACT — EQUIPMENT EQUIPPED CREATURE GETS +1/+1 FOR EACH LAND YOU CONTROL.**  **EQUIP LEGENDARY CREATURE  EQUIP** |  | |  | [**BLADEWING THE RISEN**](https://magicarena.fandom.com/wiki/Bladewing_the_Risen)**BlackBlackRedRed (7) LEGENDARY CREATURE — ZOMBIE DRAGON (4/4) FLYING**  **WHEN BLADEWING THE RISEN ENTERS THE BATTLEFIELD, YOU MAY RETURN TARGET DRAGON PERMANENT CARD FROM YOUR GRAVEYARD TO THE BATTLEFIELD. BlackRed: DRAGON CREATURES GET +1/+1 UNTIL END OF TURN.** |  | |  | [**BOLAS'S CITADEL**](https://magicarena.fandom.com/wiki/Bolas%27s_Citadel)**BlackBlackBlack (6) LEGENDARY ARTIFACT YOU MAY LOOK AT THE TOP CARD OF YOUR LIBRARY ANY TIME.**  **YOU MAY PLAY LANDS AND CAST SPELLS FROM THE TOP OF YOUR LIBRARY. IF YOU CAST A SPELL THIS WAY, PAY LIFE EQUAL TO ITS CONVERTED MANA COST RATHER THAN PAY ITS MANA COST. Tap, SACRIFICE TEN NONLAND PERMANENTS: EACH OPPONENT LOSES 10 LIFE.** |  | |  | [**BROKKOS, APEX OF FOREVER**](https://magicarena.fandom.com/wiki/Brokkos,_Apex_of_Forever)**BlackGreenBlue (5) LEGENDARY CREATURE — NIGHTMARE BEAST ELEMENTAL (6/6) MUTATE GreenGreen (IF YOU CAST THIS SPELL FOR ITS MUTATE COST, PUT IT OVER OR UNDER TARGET NON-HUMAN CREATURE YOU OWN. THEY MUTATE INTO THE CREATURE ON TOP PLUS ALL ABILITIES FROM UNDER IT.)**  **TRAMPLE YOU MAY CAST BROKKOS, APEX OF FOREVER FROM YOUR GRAVEYARD USING ITS MUTATE ABILITY.** |  | |  | [**BRUVAC THE GRANDILOQUENT**](https://magicarena.fandom.com/wiki/Bruvac_the_Grandiloquent)**Blue (3) LEGENDARY CREATURE — HUMAN ADVISOR (1/4) IF AN OPPONENT WOULD MILL ONE OR MORE CARDS, THEY MILL TWICE THAT MANY CARDS INSTEAD. (TO MILL A CARD, A PLAYER PUTS THE TOP CARD OF THEIR LIBRARY INTO THEIR GRAVEYARD.)** |  | |  | [**CALIX, DESTINY'S HAND**](https://magicarena.fandom.com/wiki/Calix,_Destiny%27s_Hand)**GreenWhite (4) LEGENDARY PLANESWALKER — CALIX (4) +1: LOOK AT THE TOP FOUR CARDS OF YOUR LIBRARY. YOU MAY REVEAL AN ENCHANTMENT CARD FROM AMONG THEM AND PUT THAT CARD INTO YOUR HAND. PUT THE REST ON THE BOTTOM OF YOUR LIBRARY IN A RANDOM ORDER.**  **−3: EXILE TARGET CREATURE OR ENCHANTMENT YOU DON'T CONTROL UNTIL TARGET ENCHANTMENT YOU CONTROL LEAVES THE BATTLEFIELD. −7: RETURN ALL ENCHANTMENT CARDS FROM YOUR GRAVEYARD TO THE BATTLEFIELD.** |  | |  | [**CALLAPHE, BELOVED OF THE SEA**](https://magicarena.fandom.com/wiki/Callaphe,_Beloved_of_the_Sea)**BlueBlue (3) LEGENDARY ENCHANTMENT CREATURE — DEMIGOD (\*/3) CALLAPHE'S POWER IS EQUAL TO YOUR DEVOTION TO BLUE. (EACH Blue IN THE MANA COSTS OF PERMANENTS YOU CONTROL COUNTS TOWARD YOUR DEVOTION TO BLUE.)**  **CREATURES AND ENCHANTMENTS YOU CONTROL HAVE "SPELLS YOUR OPPONENTS CAST THAT TARGET THIS PERMANENT COST  MORE TO CAST."** |  | |  | [**CAPTAIN LANNERY STORM**](https://magicarena.fandom.com/wiki/Captain_Lannery_Storm)**Red (3) LEGENDARY CREATURE — HUMAN PIRATE (2/2) HASTE**  **WHENEVER CAPTAIN LANNERY STORM ATTACKS, CREATE A TREASURE TOKEN. (IT'S AN ARTIFACT WITH "Tap, SACRIFICE THIS ARTIFACT: ADD ONE MANA OF ANY COLOR.") WHENEVER YOU SACRIFICE A TREASURE, CAPTAIN LANNERY STORM GETS +1/+0 UNTIL END OF TURN.** |  | |  | [**CAPTAIN SISAY**](https://magicarena.fandom.com/wiki/Captain_Sisay)**GreenWhite (4) LEGENDARY CREATURE — HUMAN SOLDIER (2/2) Tap: SEARCH YOUR LIBRARY FOR A LEGENDARY CARD, REVEAL THAT CARD, AND PUT IT INTO YOUR HAND. THEN SHUFFLE YOUR LIBRARY.** |  | |  | [**CHANDRA, ACOLYTE OF FLAME**](https://magicarena.fandom.com/wiki/Chandra,_Acolyte_of_Flame)**RedRed (3) LEGENDARY PLANESWALKER — CHANDRA (4) 0: PUT A LOYALTY COUNTER ON EACH RED PLANESWALKER YOU CONTROL.**  **0: CREATE TWO 1/1 RED ELEMENTAL CREATURE TOKENS. THEY GAIN HASTE. SACRIFICE THEM AT THE BEGINNING OF THE NEXT END STEP. −2: YOU MAY CAST TARGET INSTANT OR SORCERY CARD WITH CONVERTED MANA COST 3 OR LESS FROM YOUR GRAVEYARD. IF THAT SPELL WOULD BE PUT INTO YOUR GRAVEYARD THIS TURN, EXILE IT INSTEAD.** |  | |  | [**CHANDRA, AWAKENED INFERNO**](https://magicarena.fandom.com/wiki/Chandra,_Awakened_Inferno)**RedRed (6) LEGENDARY PLANESWALKER — CHANDRA (6) THIS SPELL CAN'T BE COUNTERED.**  **+2: EACH OPPONENT GETS AN EMBLEM WITH "AT THE BEGINNING OF YOUR UPKEEP, THIS EMBLEM DEALS 1 DAMAGE TO YOU." −3: CHANDRA, AWAKENED INFERNO DEALS 3 DAMAGE TO EACH NON-ELEMENTAL CREATURE. −X: CHANDRA, AWAKENED INFERNO DEALS X DAMAGE TO TARGET CREATURE OR PLANESWALKER. IF A PERMANENT DEALT DAMAGE THIS WAY WOULD DIE THIS TURN, EXILE IT INSTEAD.** |  | |  | [**CHANDRA, BOLD PYROMANCER**](https://magicarena.fandom.com/wiki/Chandra,_Bold_Pyromancer)**RedRed (6) LEGENDARY PLANESWALKER — CHANDRA (5) +1: ADD RedRed. CHANDRA, BOLD PYROMANCER DEALS 2 DAMAGE TO TARGET PLAYER.**  **−3: CHANDRA, BOLD PYROMANCER DEALS 3 DAMAGE TO TARGET CREATURE OR PLANESWALKER. −7: CHANDRA, BOLD PYROMANCER DEALS 10 DAMAGE TO TARGET PLAYER AND EACH CREATURE AND PLANESWALKER THEY CONTROL.** |  | |  | [**CHANDRA, FIRE ARTISAN**](https://magicarena.fandom.com/wiki/Chandra,_Fire_Artisan)**RedRed (4) LEGENDARY PLANESWALKER — CHANDRA (4) WHENEVER ONE OR MORE LOYALTY COUNTERS ARE REMOVED FROM CHANDRA, FIRE ARTISAN, SHE DEALS THAT MUCH DAMAGE TO TARGET OPPONENT OR PLANESWALKER.**  **+1: EXILE THE TOP CARD OF YOUR LIBRARY. YOU MAY PLAY IT THIS TURN. −7: EXILE THE TOP SEVEN CARDS OF YOUR LIBRARY. YOU MAY PLAY THEM THIS TURN.** |  | |  | [**CHANDRA, FLAME'S CATALYST**](https://magicarena.fandom.com/wiki/Chandra,_Flame%27s_Catalyst)**RedRed (6) LEGENDARY PLANESWALKER — CHANDRA (5) +1: CHANDRA, FLAME'S CATALYST DEALS 3 DAMAGE TO EACH OPPONENT.**  **−2: YOU MAY CAST TARGET RED INSTANT OR SORCERY CARD FROM YOUR GRAVEYARD. IF THAT SPELL WOULD BE PUT INTO YOUR GRAVEYARD THIS TURN, EXILE IT INSTEAD. −8: DISCARD YOUR HAND, THEN DRAW SEVEN CARDS. UNTIL END OF TURN, YOU MAY CAST SPELLS FROM YOUR HAND WITHOUT PAYING THEIR MANA COSTS.** |  | |  | [**CHANDRA, FLAME'S FURY**](https://magicarena.fandom.com/wiki/Chandra,_Flame%27s_Fury)**RedRed (6) LEGENDARY PLANESWALKER — CHANDRA (4) +1: CHANDRA, FLAME'S FURY DEALS 2 DAMAGE TO ANY TARGET.**  **−2: CHANDRA, FLAME'S FURY DEALS 4 DAMAGE TO TARGET CREATURE AND 2 DAMAGE TO THAT CREATURE'S CONTROLLER. −8: CHANDRA, FLAME'S FURY DEALS 10 DAMAGE TO TARGET PLAYER AND EACH CREATURE THAT PLAYER CONTROLS.** |  | |  | [**CHANDRA, HEART OF FIRE**](https://magicarena.fandom.com/wiki/Chandra,_Heart_of_Fire)**RedRed (5) LEGENDARY PLANESWALKER — CHANDRA (5) +1: DISCARD YOUR HAND, THEN EXILE THE TOP THREE CARDS OF YOUR LIBRARY. UNTIL END OF TURN, YOU MAY PLAY CARDS EXILED THIS WAY.**  **+1: CHANDRA, HEART OF FIRE DEALS 2 DAMAGE TO ANY TARGET. −9: SEARCH YOUR GRAVEYARD AND LIBRARY FOR ANY NUMBER OF RED INSTANT AND/OR SORCERY CARDS, EXILE THEM, THEN SHUFFLE YOUR LIBRARY. YOU MAY CAST THEM THIS TURN. ADD SIX Red.** |  | |  | [**CHANDRA, NOVICE PYROMANCER**](https://magicarena.fandom.com/wiki/Chandra,_Novice_Pyromancer)**Red (4) LEGENDARY PLANESWALKER — CHANDRA (5) +1: ELEMENTALS YOU CONTROL GET +2/+0 UNTIL END OF TURN.**  **−1: ADD RedRed. −2: CHANDRA, NOVICE PYROMANCER DEALS 2 DAMAGE TO ANY TARGET.** |  | |  | [**CHANDRA'S REGULATOR**](https://magicarena.fandom.com/wiki/Chandra%27s_Regulator)**Red (2) LEGENDARY ARTIFACT WHENEVER YOU ACTIVATE A LOYALTY ABILITY OF A CHANDRA PLANESWALKER, YOU MAY PAY . IF YOU DO, COPY THAT ABILITY. YOU MAY CHOOSE NEW TARGETS FOR THE COPY.**  **, Tap, DISCARD A MOUNTAIN CARD OR A RED CARD: DRAW A CARD.** |  | |  | [**CHEVILL, BANE OF MONSTERS**](https://magicarena.fandom.com/wiki/Chevill,_Bane_of_Monsters)**BlackGreen (2) LEGENDARY CREATURE — HUMAN ROGUE (1/3) DEATHTOUCH**  **AT THE BEGINNING OF YOUR UPKEEP, IF YOUR OPPONENTS CONTROL NO PERMANENTS WITH BOUNTY COUNTERS ON THEM, PUT A BOUNTY COUNTER ON TARGET CREATURE OR PLANESWALKER AN OPPONENT CONTROLS. WHENEVER A PERMANENT AN OPPONENT CONTROLS WITH A BOUNTY COUNTER ON IT DIES, YOU GAIN 3 LIFE AND DRAW A CARD.** |  | |  | [**CHROMATIC ORRERY**](https://magicarena.fandom.com/wiki/Chromatic_Orrery)**(7) LEGENDARY ARTIFACT YOU MAY SPEND MANA AS THOUGH IT WERE MANA OF ANY COLOR.**  **Tap: ADD . , Tap: DRAW A CARD FOR EACH COLOR AMONG PERMANENTS YOU CONTROL.** |  | |  | [**CHROMIUM, THE MUTABLE**](https://magicarena.fandom.com/wiki/Chromium,_the_Mutable)**WhiteBlueBlack (7) LEGENDARY CREATURE — ELDER DRAGON (7/7) FLASH**  **THIS SPELL CAN'T BE COUNTERED. FLYING DISCARD A CARD: UNTIL END OF TURN, CHROMIUM, THE MUTABLE BECOMES A HUMAN WITH BASE POWER AND TOUGHNESS 1/1, LOSES ALL ABILITIES, AND GAINS HEXPROOF. IT CAN'T BE BLOCKED THIS TURN.** |  | |  | [**CHULANE, TELLER OF TALES**](https://magicarena.fandom.com/wiki/Chulane,_Teller_of_Tales)**GreenWhiteBlue (5) LEGENDARY CREATURE — HUMAN DRUID (2/4) VIGILANCE**  **WHENEVER YOU CAST A CREATURE SPELL, DRAW A CARD, THEN YOU MAY PUT A LAND CARD FROM YOUR HAND ONTO THE BATTLEFIELD. , Tap: RETURN TARGET CREATURE YOU CONTROL TO ITS OWNER'S HAND.** |  | |  | [**DALAKOS, CRAFTER OF WONDERS**](https://magicarena.fandom.com/wiki/Dalakos,_Crafter_of_Wonders)**BlueRed (3) LEGENDARY CREATURE — MERFOLK ARTIFICER (2/4) Tap: ADD . SPEND THIS MANA ONLY TO CAST ARTIFACT SPELLS OR ACTIVATE ABILITIES OF ARTIFACTS.**  **EQUIPPED CREATURES YOU CONTROL HAVE FLYING AND HASTE.** |  | |  | [**DANITHA CAPASHEN, PARAGON**](https://magicarena.fandom.com/wiki/Danitha_Capashen,_Paragon)**White (3) LEGENDARY CREATURE — HUMAN KNIGHT (2/2) FIRST STRIKE, VIGILANCE, LIFELINK**  **AURA AND EQUIPMENT SPELLS YOU CAST COST  LESS TO CAST.** |  | |  | [**DARIGAAZ REINCARNATED**](https://magicarena.fandom.com/wiki/Darigaaz_Reincarnated)**BlackRedGreen (7) LEGENDARY CREATURE — DRAGON (7/7) FLYING, TRAMPLE, HASTE**  **IF DARIGAAZ REINCARNATED WOULD DIE, INSTEAD EXILE IT WITH THREE EGG COUNTERS ON IT. AT THE BEGINNING OF YOUR UPKEEP, IF DARIGAAZ IS EXILED WITH AN EGG COUNTER ON IT, REMOVE AN EGG COUNTER FROM IT. THEN IF DARIGAAZ HAS NO EGG COUNTERS ON IT, RETURN IT TO THE BATTLEFIELD.** |  | |  | [**DAVRIEL, ROGUE SHADOWMAGE**](https://magicarena.fandom.com/wiki/Davriel,_Rogue_Shadowmage)**Black (3) LEGENDARY PLANESWALKER — DAVRIEL (3) AT THE BEGINNING OF EACH OPPONENT'S UPKEEP, IF THAT PLAYER HAS ONE OR FEWER CARDS IN HAND, DAVRIEL, ROGUE SHADOWMAGE DEALS 2 DAMAGE TO THEM.**  **−1: TARGET PLAYER DISCARDS A CARD.** |  | |  | [**DAXOS, BLESSED BY THE SUN**](https://magicarena.fandom.com/wiki/Daxos,_Blessed_by_the_Sun)**WhiteWhite (2) LEGENDARY ENCHANTMENT CREATURE — DEMIGOD (2/\*) DAXOS'S TOUGHNESS IS EQUAL TO YOUR DEVOTION TO WHITE. (EACH White IN THE MANA COSTS OF PERMANENTS YOU CONTROL COUNTS TOWARD YOUR DEVOTION TO WHITE.)**  **WHENEVER ANOTHER CREATURE YOU CONTROL ENTERS THE BATTLEFIELD OR DIES, YOU GAIN 1 LIFE.** |  | |  | [**DEMONLORD BELZENLOK**](https://magicarena.fandom.com/wiki/Demonlord_Belzenlok)**BlackBlack (6) LEGENDARY CREATURE — ELDER DEMON (6/6) FLYING, TRAMPLE**  **WHEN DEMONLORD BELZENLOK ENTERS THE BATTLEFIELD, EXILE CARDS FROM THE TOP OF YOUR LIBRARY UNTIL YOU EXILE A NONLAND CARD, THEN PUT THAT CARD INTO YOUR HAND. IF THE CARD'S CONVERTED MANA COST IS 4 OR GREATER, REPEAT THIS PROCESS. DEMONLORD BELZENLOK DEALS 1 DAMAGE TO YOU FOR EACH CARD PUT INTO YOUR HAND THIS WAY.** |  | |  | [**DOMRI, ANARCH OF BOLAS**](https://magicarena.fandom.com/wiki/Domri,_Anarch_of_Bolas)**RedGreen (3) LEGENDARY PLANESWALKER — DOMRI (3) CREATURES YOU CONTROL GET +1/+0.**  **+1: ADD Red OR Green. CREATURE SPELLS YOU CAST THIS TURN CAN'T BE COUNTERED. −2: TARGET CREATURE YOU CONTROL FIGHTS TARGET CREATURE YOU DON'T CONTROL.** |  | |  | [**DOMRI, CHAOS BRINGER**](https://magicarena.fandom.com/wiki/Domri,_Chaos_Bringer)**RedGreen (4) LEGENDARY PLANESWALKER — DOMRI (5) +1: ADD Red OR Green. IF THAT MANA IS SPENT ON A CREATURE SPELL, IT GAINS RIOT. (IT ENTERS THE BATTLEFIELD WITH YOUR CHOICE OF A +1/+1 COUNTER OR HASTE.)**  **−3: LOOK AT THE TOP FOUR CARDS OF YOUR LIBRARY. YOU MAY REVEAL UP TO TWO CREATURE CARDS FROM AMONG THEM AND PUT THEM INTO YOUR HAND. PUT THE REST ON THE BOTTOM OF YOUR LIBRARY IN A RANDOM ORDER. −8: YOU GET AN EMBLEM WITH "AT THE BEGINNING OF EACH END STEP, CREATE A 4/4 RED AND GREEN BEAST CREATURE TOKEN WITH TRAMPLE."** |  | |  | [**DOMRI, CITY SMASHER**](https://magicarena.fandom.com/wiki/Domri,_City_Smasher)**RedGreen (6) LEGENDARY PLANESWALKER — DOMRI (4) +2: CREATURES YOU CONTROL GET +1/+1 AND GAIN HASTE UNTIL END OF TURN.**  **−3: DOMRI, CITY SMASHER DEALS 3 DAMAGE TO ANY TARGET. −8: PUT THREE +1/+1 COUNTERS ON EACH CREATURE YOU CONTROL. THOSE CREATURES GAIN TRAMPLE UNTIL END OF TURN.** |  | |  | [**DOVIN, ARCHITECT OF LAW**](https://magicarena.fandom.com/wiki/Dovin,_Architect_of_Law)**WhiteBlue (6) LEGENDARY PLANESWALKER — DOVIN (5) +1: YOU GAIN 2 LIFE AND DRAW A CARD.**  **−1: TAP TARGET CREATURE. IT DOESN'T UNTAP DURING ITS CONTROLLER'S NEXT UNTAP STEP. −9: TAP ALL PERMANENTS TARGET OPPONENT CONTROLS. THAT PLAYER SKIPS THEIR NEXT UNTAP STEP.** |  | |  | [**DOVIN, GRAND ARBITER**](https://magicarena.fandom.com/wiki/Dovin,_Grand_Arbiter)**WhiteBlue (3) LEGENDARY PLANESWALKER — DOVIN (3) +1: UNTIL END OF TURN, WHENEVER A CREATURE YOU CONTROL DEALS COMBAT DAMAGE TO A PLAYER, PUT A LOYALTY COUNTER ON DOVIN, GRAND ARBITER.**  **−1: CREATE A 1/1 COLORLESS THOPTER ARTIFACT CREATURE TOKEN WITH FLYING. YOU GAIN 1 LIFE. −7: LOOK AT THE TOP TEN CARDS OF YOUR LIBRARY. PUT THREE OF THEM INTO YOUR HAND AND THE REST ON THE BOTTOM OF YOUR LIBRARY IN A RANDOM ORDER.** |  | |  | [**DOVIN, HAND OF CONTROL**](https://magicarena.fandom.com/wiki/Dovin,_Hand_of_Control)**(3) LEGENDARY PLANESWALKER — DOVIN (5) ARTIFACT, INSTANT, AND SORCERY SPELLS YOUR OPPONENTS CAST COST  MORE TO CAST.**  **−1: UNTIL YOUR NEXT TURN, PREVENT ALL DAMAGE THAT WOULD BE DEALT TO AND DEALT BY TARGET PERMANENT AN OPPONENT CONTROLS.** |  | |  | [**DRAKUSETH, MAW OF FLAMES**](https://magicarena.fandom.com/wiki/Drakuseth,_Maw_of_Flames)**RedRedRed (7) LEGENDARY CREATURE — DRAGON (7/7) FLYING**  **WHENEVER DRAKUSETH, MAW OF FLAMES ATTACKS, IT DEALS 4 DAMAGE TO ANY TARGET AND 3 DAMAGE TO EACH OF UP TO TWO OTHER TARGETS.** |  | |  | [**DRANA, LIBERATOR OF MALAKIR**](https://magicarena.fandom.com/wiki/Drana,_Liberator_of_Malakir)**BlackBlack (3) LEGENDARY CREATURE — VAMPIRE ALLY (2/3) FLYING, FIRST STRIKE**  **WHENEVER DRANA, LIBERATOR OF MALAKIR DEALS COMBAT DAMAGE TO A PLAYER, PUT A +1/+1 COUNTER ON EACH ATTACKING CREATURE YOU CONTROL.** |  | |  | [**ELENDA, THE DUSK ROSE**](https://magicarena.fandom.com/wiki/Elenda,_the_Dusk_Rose)**WhiteBlack (4) LEGENDARY CREATURE — VAMPIRE KNIGHT (1/1) LIFELINK**  **WHENEVER ANOTHER CREATURE DIES, PUT A +1/+1 COUNTER ON ELENDA, THE DUSK ROSE. WHEN ELENDA DIES, CREATE X 1/1 WHITE VAMPIRE CREATURE TOKENS WITH LIFELINK, WHERE X IS ELENDA'S POWER.** |  | |  | [**ELSPETH, SUN'S NEMESIS**](https://magicarena.fandom.com/wiki/Elspeth,_Sun%27s_Nemesis)**WhiteWhite (4) LEGENDARY PLANESWALKER — ELSPETH (5) −1: UP TO TWO TARGET CREATURES YOU CONTROL EACH GET +2/+1 UNTIL END OF TURN.**  **−2: CREATE TWO 1/1 WHITE HUMAN SOLDIER CREATURE TOKENS. −3: YOU GAIN 5 LIFE. ESCAPE—WhiteWhite, EXILE FOUR OTHER CARDS FROM YOUR GRAVEYARD. (YOU MAY CAST THIS CARD FROM YOUR GRAVEYARD FOR ITS ESCAPE COST.)** |  | |  | [**ELSPETH, UNDAUNTED HERO**](https://magicarena.fandom.com/wiki/Elspeth,_Undaunted_Hero)**WhiteWhiteWhite (5) LEGENDARY PLANESWALKER — ELSPETH (5) +2: PUT A +1/+1 COUNTER ON EACH OF UP TO TWO TARGET CREATURES.**  **−2: SEARCH YOUR LIBRARY AND/OR GRAVEYARD FOR A CARD NAMED SUNLIT HOPLITE AND PUT IT ONTO THE BATTLEFIELD. IF YOU SEARCH YOUR LIBRARY THIS WAY, SHUFFLE IT. −8: UNTIL END OF TURN, CREATURES YOU CONTROL GAIN FLYING AND GET +X/+X, WHERE X IS YOUR DEVOTION TO WHITE.** |  | |  | [**EMBERCLEAVE**](https://magicarena.fandom.com/wiki/Embercleave)**RedRed (6) LEGENDARY ARTIFACT — EQUIPMENT FLASH**  **THIS SPELL COSTS  LESS TO CAST FOR EACH ATTACKING CREATURE YOU CONTROL. WHEN EMBERCLEAVE ENTERS THE BATTLEFIELD, ATTACH IT TO TARGET CREATURE YOU CONTROL. EQUIPPED CREATURE GETS +1/+1 AND HAS DOUBLE STRIKE AND TRAMPLE. EQUIP** |  | |  | [**EMIEL THE BLESSED**](https://magicarena.fandom.com/wiki/Emiel_the_Blessed)**WhiteWhite (4) LEGENDARY CREATURE — UNICORN (4/4) : EXILE ANOTHER TARGET CREATURE YOU CONTROL, THEN RETURN IT TO THE BATTLEFIELD UNDER ITS OWNER'S CONTROL.**  **WHENEVER ANOTHER CREATURE ENTERS THE BATTLEFIELD UNDER YOUR CONTROL, YOU MAY PAY . IF YOU DO, PUT A +1/+1 COUNTER ON IT. IF IT'S A UNICORN, PUT TWO +1/+1 COUNTERS ON IT INSTEAD. ( CAN BE PAID WITH EITHER Green OR White.)** |  | |  | [**EMMARA, SOUL OF THE ACCORD**](https://magicarena.fandom.com/wiki/Emmara,_Soul_of_the_Accord)**GreenWhite (2) LEGENDARY CREATURE — ELF CLERIC (2/2) WHENEVER EMMARA, SOUL OF THE ACCORD BECOMES TAPPED, CREATE A 1/1 WHITE SOLDIER CREATURE TOKEN WITH LIFELINK.** |  | |  | [**EMRY, LURKER OF THE LOCH**](https://magicarena.fandom.com/wiki/Emry,_Lurker_of_the_Loch)**Blue (3) LEGENDARY CREATURE — MERFOLK WIZARD (1/2) THIS SPELL COSTS  LESS TO CAST FOR EACH ARTIFACT YOU CONTROL.**  **WHEN EMRY, LURKER OF THE LOCH ENTERS THE BATTLEFIELD, MILL FOUR CARDS. Tap: CHOOSE TARGET ARTIFACT CARD IN YOUR GRAVEYARD. YOU MAY CAST THAT CARD THIS TURN. (YOU STILL PAY ITS COSTS. TIMING RULES STILL APPLY.)** |  | |  | [**EREBOS, BLEAK-HEARTED**](https://magicarena.fandom.com/wiki/Erebos,_Bleak-Hearted)**Black (4) LEGENDARY ENCHANTMENT CREATURE — GOD (5/6) INDESTRUCTIBLE**  **AS LONG AS YOUR DEVOTION TO BLACK IS LESS THAN FIVE, EREBOS ISN'T A CREATURE. WHENEVER ANOTHER CREATURE YOU CONTROL DIES, YOU MAY PAY 2 LIFE. IF YOU DO, DRAW A CARD. Black, SACRIFICE ANOTHER CREATURE: TARGET CREATURE GETS -2/-1 UNTIL END OF TURN.** |  | |  | [**ETALI, PRIMAL STORM**](https://magicarena.fandom.com/wiki/Etali,_Primal_Storm)**RedRed (6) LEGENDARY CREATURE — ELDER DINOSAUR (6/6) WHENEVER ETALI, PRIMAL STORM ATTACKS, EXILE THE TOP CARD OF EACH PLAYER'S LIBRARY, THEN YOU MAY CAST ANY NUMBER OF SPELLS FROM AMONG THOSE CARDS WITHOUT PAYING THEIR MANA COSTS.** |  | |  | [**ETRATA, THE SILENCER**](https://magicarena.fandom.com/wiki/Etrata,_the_Silencer)**BlueBlack (4) LEGENDARY CREATURE — VAMPIRE ASSASSIN (3/5) ETRATA, THE SILENCER CAN'T BE BLOCKED.**  **WHENEVER ETRATA DEALS COMBAT DAMAGE TO A PLAYER, EXILE TARGET CREATURE THAT PLAYER CONTROLS AND PUT A HIT COUNTER ON THAT CARD. THAT PLAYER LOSES THE GAME IF THEY OWN THREE OR MORE EXILED CARDS WITH HIT COUNTERS ON THEM. ETRATA'S OWNER SHUFFLES ETRATA INTO THEIR LIBRARY.** |  | |  | [**EUTROPIA THE TWICE-FAVORED**](https://magicarena.fandom.com/wiki/Eutropia_the_Twice-Favored)**GreenBlue (3) LEGENDARY CREATURE — HUMAN WIZARD (2/2) CONSTELLATION — WHENEVER AN ENCHANTMENT ENTERS THE BATTLEFIELD UNDER YOUR CONTROL, PUT A +1/+1 COUNTER ON TARGET CREATURE. THAT CREATURE GAINS FLYING UNTIL END OF TURN.** |  | |  | [**EVRA, HALCYON WITNESS**](https://magicarena.fandom.com/wiki/Evra,_Halcyon_Witness)**WhiteWhite (6) LEGENDARY CREATURE — AVATAR (4/4) LIFELINK**  **: EXCHANGE YOUR LIFE TOTAL WITH EVRA, HALCYON WITNESS'S POWER.** |  | |  | [**FBLTHP, THE LOST**](https://magicarena.fandom.com/wiki/Fblthp,_the_Lost)**Blue (2) LEGENDARY CREATURE — HOMUNCULUS (1/1) WHEN FBLTHP, THE LOST ENTERS THE BATTLEFIELD, DRAW A CARD. IF IT ENTERED FROM YOUR LIBRARY OR WAS CAST FROM YOUR LIBRARY, DRAW TWO CARDS INSTEAD.**  **WHEN FBLTHP BECOMES THE TARGET OF A SPELL, SHUFFLE FBLTHP INTO ITS OWNER'S LIBRARY.** |  | |  | [**FEATHER, THE REDEEMED**](https://magicarena.fandom.com/wiki/Feather,_the_Redeemed)**RedWhiteWhite (3) LEGENDARY CREATURE — ANGEL (3/4) FLYING**  **WHENEVER YOU CAST AN INSTANT OR SORCERY SPELL THAT TARGETS A CREATURE YOU CONTROL, EXILE THAT CARD INSTEAD OF PUTTING IT INTO YOUR GRAVEYARD AS IT RESOLVES. IF YOU DO, RETURN IT TO YOUR HAND AT THE BEGINNING OF THE NEXT END STEP.** |  | |  | [**FIRESONG AND SUNSPEAKER**](https://magicarena.fandom.com/wiki/Firesong_and_Sunspeaker)**RedWhite (6) LEGENDARY CREATURE — MINOTAUR CLERIC (4/6) RED INSTANT AND SORCERY SPELLS YOU CONTROL HAVE LIFELINK.**  **WHENEVER A WHITE INSTANT OR SORCERY SPELL CAUSES YOU TO GAIN LIFE, FIRESONG AND SUNSPEAKER DEALS 3 DAMAGE TO TARGET CREATURE OR PLAYER.** |  | |  | [**GADRAK, THE CROWN-SCOURGE**](https://magicarena.fandom.com/wiki/Gadrak,_the_Crown-Scourge)**Red (3) LEGENDARY CREATURE — DRAGON (5/4) FLYING**  **GADRAK, THE CROWN-SCOURGE CAN'T ATTACK UNLESS YOU CONTROL FOUR OR MORE ARTIFACTS. AT THE BEGINNING OF YOUR END STEP, CREATE A TREASURE TOKEN FOR EACH NONTOKEN CREATURE THAT DIED THIS TURN. (IT'S AN ARTIFACT WITH "Tap, SACRIFICE THIS ARTIFACT: ADD ONE MANA OF ANY COLOR.")** |  | |  | [**GADWICK, THE WIZENED**](https://magicarena.fandom.com/wiki/Gadwick,_the_Wizened)**BlueBlueBlue (3) LEGENDARY CREATURE — HUMAN WIZARD (3/3) WHEN GADWICK, THE WIZENED ENTERS THE BATTLEFIELD, DRAW X CARDS.**  **WHENEVER YOU CAST A BLUE SPELL, TAP TARGET NONLAND PERMANENT AN OPPONENT CONTROLS.** |  | |  | [**GALLIA OF THE ENDLESS DANCE**](https://magicarena.fandom.com/wiki/Gallia_of_the_Endless_Dance)**RedGreen (2) LEGENDARY CREATURE — SATYR (2/2) HASTE**  **OTHER SATYRS YOU CONTROL GET +1/+1 AND HAVE HASTE. WHENEVER YOU ATTACK WITH THREE OR MORE CREATURES, YOU MAY DISCARD A CARD AT RANDOM. IF YOU DO, DRAW TWO CARDS.** |  | |  | [**GARGOS, VICIOUS WATCHER**](https://magicarena.fandom.com/wiki/Gargos,_Vicious_Watcher)**GreenGreenGreen (6) LEGENDARY CREATURE — HYDRA (8/7) VIGILANCE**  **HYDRA SPELLS YOU CAST COST  LESS TO CAST. WHENEVER A CREATURE YOU CONTROL BECOMES THE TARGET OF A SPELL, GARGOS, VICIOUS WATCHER FIGHTS UP TO ONE TARGET CREATURE YOU DON'T CONTROL.** |  | |  | [**GARNA, THE BLOODFLAME**](https://magicarena.fandom.com/wiki/Garna,_the_Bloodflame)**BlackRed (5) LEGENDARY CREATURE — HUMAN WARRIOR (3/3) FLASH**  **WHEN GARNA, THE BLOODFLAME ENTERS THE BATTLEFIELD, RETURN TO YOUR HAND ALL CREATURE CARDS IN YOUR GRAVEYARD THAT WERE PUT THERE FROM ANYWHERE THIS TURN. OTHER CREATURES YOU CONTROL HAVE HASTE.** |  | |  | [**GARRUK, CURSED HUNTSMAN**](https://magicarena.fandom.com/wiki/Garruk,_Cursed_Huntsman)**BlackGreen (6) LEGENDARY PLANESWALKER — GARRUK (5) 0: CREATE TWO 2/2 BLACK AND GREEN WOLF CREATURE TOKENS WITH "WHEN THIS CREATURE DIES, PUT A LOYALTY COUNTER ON EACH GARRUK YOU CONTROL."**  **−3: DESTROY TARGET CREATURE. DRAW A CARD. −6: YOU GET AN EMBLEM WITH "CREATURES YOU CONTROL GET +3/+3 AND HAVE TRAMPLE."** |  | |  | [**GARRUK, SAVAGE HERALD**](https://magicarena.fandom.com/wiki/Garruk,_Savage_Herald)**GreenGreen (6) LEGENDARY PLANESWALKER — GARRUK (5) +1: REVEAL THE TOP CARD OF YOUR LIBRARY. IF IT'S A CREATURE CARD, PUT IT INTO YOUR HAND. OTHERWISE, PUT IT ON THE BOTTOM OF YOUR LIBRARY.**  **−2: TARGET CREATURE YOU CONTROL DEALS DAMAGE EQUAL TO ITS POWER TO ANOTHER TARGET CREATURE. −7: UNTIL END OF TURN, CREATURES YOU CONTROL GAIN "YOU MAY HAVE THIS CREATURE ASSIGN ITS COMBAT DAMAGE AS THOUGH IT WEREN'T BLOCKED."** |  | |  | [**GARRUK, UNLEASHED**](https://magicarena.fandom.com/wiki/Garruk,_Unleashed)**GreenGreen (4) LEGENDARY PLANESWALKER — GARRUK (4) +1: UP TO ONE TARGET CREATURE GETS +3/+3 AND GAINS TRAMPLE UNTIL END OF TURN.**  **−2: CREATE A 3/3 GREEN BEAST CREATURE TOKEN. THEN IF AN OPPONENT CONTROLS MORE CREATURES THAN YOU, PUT A LOYALTY COUNTER ON GARRUK, UNLEASHED. −7: YOU GET AN EMBLEM WITH "AT THE BEGINNING OF YOUR END STEP, YOU MAY SEARCH YOUR LIBRARY FOR A CREATURE CARD, PUT IT ONTO THE BATTLEFIELD, THEN SHUFFLE YOUR LIBRARY."** |  | |  | [**GENERAL KUDRO OF DRANNITH**](https://magicarena.fandom.com/wiki/General_Kudro_of_Drannith)**WhiteBlack (3) LEGENDARY CREATURE — HUMAN SOLDIER (3/3) OTHER HUMANS YOU CONTROL GET +1/+1.**  **WHENEVER GENERAL KUDRO OF DRANNITH OR ANOTHER HUMAN ENTERS THE BATTLEFIELD UNDER YOUR CONTROL, EXILE TARGET CARD FROM AN OPPONENT'S GRAVEYARD. , SACRIFICE TWO HUMANS: DESTROY TARGET CREATURE WITH POWER 4 OR GREATER.** |  | |  | [**GHALTA, PRIMAL HUNGER**](https://magicarena.fandom.com/wiki/Ghalta,_Primal_Hunger)**GreenGreen (12) LEGENDARY CREATURE — ELDER DINOSAUR (12/12) THIS SPELL COSTS  LESS TO CAST, WHERE X IS THE TOTAL POWER OF CREATURES YOU CONTROL.**  **TRAMPLE** |  | |  | [**GHOULCALLER GISA**](https://magicarena.fandom.com/wiki/Ghoulcaller_Gisa)**BlackBlack (5) LEGENDARY CREATURE — HUMAN WIZARD (3/4) Black, Tap, SACRIFICE ANOTHER CREATURE: CREATE X 2/2 BLACK ZOMBIE CREATURE TOKENS, WHERE X IS THE SACRIFICED CREATURE'S POWER.** |  | |  | [**GIDEON BLACKBLADE**](https://magicarena.fandom.com/wiki/Gideon_Blackblade)**WhiteWhite (3) LEGENDARY PLANESWALKER — GIDEON (4) AS LONG AS IT'S YOUR TURN, GIDEON BLACKBLADE IS A 4/4 HUMAN SOLDIER CREATURE WITH INDESTRUCTIBLE THAT'S STILL A PLANESWALKER.**  **PREVENT ALL DAMAGE THAT WOULD BE DEALT TO GIDEON BLACKBLADE DURING YOUR TURN. +1: UP TO ONE OTHER TARGET CREATURE YOU CONTROL GAINS YOUR CHOICE OF VIGILANCE, LIFELINK, OR INDESTRUCTIBLE UNTIL END OF TURN. −6: EXILE TARGET NONLAND PERMANENT.** |  | |  | [**GIDEON, THE OATHSWORN**](https://magicarena.fandom.com/wiki/Gideon,_the_Oathsworn)**WhiteWhite (6) LEGENDARY PLANESWALKER — GIDEON (4) WHENEVER YOU ATTACK WITH TWO OR MORE NON-GIDEON CREATURES, PUT A +1/+1 COUNTER ON EACH OF THOSE CREATURES.**  **+2: UNTIL END OF TURN, GIDEON, THE OATHSWORN BECOMES A 5/5 WHITE SOLDIER CREATURE THAT'S STILL A PLANESWALKER. PREVENT ALL DAMAGE THAT WOULD BE DEALT TO HIM THIS TURN. (HE CAN'T ATTACK IF HE WAS CAST THIS TURN.) −9: EXILE GIDEON, THE OATHSWORN AND EACH CREATURE YOUR OPPONENTS CONTROL.** |  | |  | [**GISHATH, SUN'S AVATAR**](https://magicarena.fandom.com/wiki/Gishath,_Sun%27s_Avatar)**RedGreenWhite (8) LEGENDARY CREATURE — DINOSAUR AVATAR (7/6) VIGILANCE, TRAMPLE, HASTE**  **WHENEVER GISHATH, SUN'S AVATAR DEALS COMBAT DAMAGE TO A PLAYER, REVEAL THAT MANY CARDS FROM THE TOP OF YOUR LIBRARY. PUT ANY NUMBER OF DINOSAUR CREATURE CARDS FROM AMONG THEM ONTO THE BATTLEFIELD AND THE REST ON THE BOTTOM OF YOUR LIBRARY IN A RANDOM ORDER.** |  | |  | [**GOD-ETERNAL BONTU**](https://magicarena.fandom.com/wiki/God-Eternal_Bontu)**BlackBlack (5) LEGENDARY CREATURE — ZOMBIE GOD (5/6) MENACE**  **WHEN GOD-ETERNAL BONTU ENTERS THE BATTLEFIELD, SACRIFICE ANY NUMBER OF OTHER PERMANENTS, THEN DRAW THAT MANY CARDS. WHEN GOD-ETERNAL BONTU DIES OR IS PUT INTO EXILE FROM THE BATTLEFIELD, YOU MAY PUT IT INTO ITS OWNER'S LIBRARY THIRD FROM THE TOP.** |  | |  | [**GOD-ETERNAL KEFNET**](https://magicarena.fandom.com/wiki/God-Eternal_Kefnet)**BlueBlue (4) LEGENDARY CREATURE — ZOMBIE GOD (4/5) FLYING**  **YOU MAY REVEAL THE FIRST CARD YOU DRAW EACH TURN AS YOU DRAW IT. WHENEVER YOU REVEAL AN INSTANT OR SORCERY CARD THIS WAY, COPY THAT CARD AND YOU MAY CAST THE COPY. THAT COPY COSTS  LESS TO CAST. WHEN GOD-ETERNAL KEFNET DIES OR IS PUT INTO EXILE FROM THE BATTLEFIELD, YOU MAY PUT IT INTO ITS OWNER'S LIBRARY THIRD FROM THE TOP.** |  | |  | [**GOD-ETERNAL OKETRA**](https://magicarena.fandom.com/wiki/God-Eternal_Oketra)**WhiteWhite (5) LEGENDARY CREATURE — ZOMBIE GOD (3/6) DOUBLE STRIKE**  **WHENEVER YOU CAST A CREATURE SPELL, CREATE A 4/4 BLACK ZOMBIE WARRIOR CREATURE TOKEN WITH VIGILANCE. WHEN GOD-ETERNAL OKETRA DIES OR IS PUT INTO EXILE FROM THE BATTLEFIELD, YOU MAY PUT IT INTO ITS OWNER'S LIBRARY THIRD FROM THE TOP.** |  | |  | [**GOD-ETERNAL RHONAS**](https://magicarena.fandom.com/wiki/God-Eternal_Rhonas)**GreenGreen (5) LEGENDARY CREATURE — ZOMBIE GOD (5/5) DEATHTOUCH**  **WHEN GOD-ETERNAL RHONAS ENTERS THE BATTLEFIELD, DOUBLE THE POWER OF EACH OTHER CREATURE YOU CONTROL UNTIL END OF TURN. THOSE CREATURES GAIN VIGILANCE UNTIL END OF TURN. WHEN GOD-ETERNAL RHONAS DIES OR IS PUT INTO EXILE FROM THE BATTLEFIELD, YOU MAY PUT IT INTO ITS OWNER'S LIBRARY THIRD FROM THE TOP.** |  | |  | [**GOD-PHARAOH'S STATUE**](https://magicarena.fandom.com/wiki/God-Pharaoh%27s_Statue)**(6) LEGENDARY ARTIFACT SPELLS YOUR OPPONENTS CAST COST  MORE TO CAST.**  **AT THE BEGINNING OF YOUR END STEP, EACH OPPONENT LOSES 1 LIFE.** |  | |  | [**GOLOS, TIRELESS PILGRIM**](https://magicarena.fandom.com/wiki/Golos,_Tireless_Pilgrim)**(5) LEGENDARY ARTIFACT CREATURE — SCOUT (3/5) WHEN GOLOS, TIRELESS PILGRIM ENTERS THE BATTLEFIELD, YOU MAY SEARCH YOUR LIBRARY FOR A LAND CARD, PUT THAT CARD ONTO THE BATTLEFIELD TAPPED, THEN SHUFFLE YOUR LIBRARY.**  **WhiteBlueBlackRedGreen: EXILE THE TOP THREE CARDS OF YOUR LIBRARY. YOU MAY PLAY THEM THIS TURN WITHOUT PAYING THEIR MANA COSTS.** |  | |  | [**GONTI, LORD OF LUXURY**](https://magicarena.fandom.com/wiki/Gonti,_Lord_of_Luxury)**BlackBlack (4) LEGENDARY CREATURE — AETHERBORN ROGUE (2/3) DEATHTOUCH**  **WHEN GONTI, LORD OF LUXURY ENTERS THE BATTLEFIELD, LOOK AT THE TOP FOUR CARDS OF TARGET OPPONENT'S LIBRARY, EXILE ONE OF THEM FACE DOWN, THEN PUT THE REST ON THE BOTTOM OF THAT LIBRARY IN A RANDOM ORDER. YOU MAY LOOK AT AND CAST THAT CARD FOR AS LONG AS IT REMAINS EXILED, AND YOU MAY SPEND MANA AS THOUGH IT WERE MANA OF ANY TYPE TO CAST THAT SPELL.** |  | |  | [**GORECLAW, TERROR OF QAL SISMA**](https://magicarena.fandom.com/wiki/Goreclaw,_Terror_of_Qal_Sisma)**Green (4) LEGENDARY CREATURE — BEAR (4/3) CREATURE SPELLS YOU CAST WITH POWER 4 OR GREATER COST  LESS TO CAST.**  **WHENEVER GORECLAW, TERROR OF QAL SISMA ATTACKS, EACH CREATURE YOU CONTROL WITH POWER 4 OR GREATER GETS +1/+1 AND GAINS TRAMPLE UNTIL END OF TURN.** |  | |  | [**GRAND WARLORD RADHA**](https://magicarena.fandom.com/wiki/Grand_Warlord_Radha)**RedGreen (4) LEGENDARY CREATURE — ELF WARRIOR (3/4) HASTE**  **WHENEVER ONE OR MORE CREATURES YOU CONTROL ATTACK, ADD THAT MUCH MANA IN ANY COMBINATION OF Red AND/OR Green. UNTIL END OF TURN, YOU DON'T LOSE THIS MANA AS STEPS AND PHASES END.** |  | |  | [**GROWING RITES OF ITLIMOC**](https://magicarena.fandom.com/wiki/Growing_Rites_of_Itlimoc)**Green (3) LEGENDARY ENCHANTMENT WHEN GROWING RITES OF ITLIMOC ENTERS THE BATTLEFIELD, LOOK AT THE TOP FOUR CARDS OF YOUR LIBRARY. YOU MAY REVEAL A CREATURE CARD FROM AMONG THEM AND PUT IT INTO YOUR HAND. PUT THE REST ON THE BOTTOM OF YOUR LIBRARY IN ANY ORDER.**  **AT THE BEGINNING OF YOUR END STEP, IF YOU CONTROL FOUR OR MORE CREATURES, TRANSFORM GROWING RITES OF ITLIMOC.** |  | |  | [**GRUMGULLY, THE GENEROUS**](https://magicarena.fandom.com/wiki/Grumgully,_the_Generous)**RedGreen (3) LEGENDARY CREATURE — GOBLIN SHAMAN (3/3) EACH OTHER NON-HUMAN CREATURE YOU CONTROL ENTERS THE BATTLEFIELD WITH AN ADDITIONAL +1/+1 COUNTER ON IT.** |  | |  | [**GRUNN, THE LONELY KING**](https://magicarena.fandom.com/wiki/Grunn,_the_Lonely_King)**GreenGreen (6) LEGENDARY CREATURE — APE WARRIOR (5/5) KICKER  (YOU MAY PAY AN ADDITIONAL  AS YOU CAST THIS SPELL.)**  **IF GRUNN, THE LONELY KING WAS KICKED, IT ENTERS THE BATTLEFIELD WITH FIVE +1/+1 COUNTERS ON IT. WHENEVER GRUNN ATTACKS ALONE, DOUBLE ITS POWER AND TOUGHNESS UNTIL END OF TURN.** |  | |  | [**GYRUDA, DOOM OF DEPTHS**](https://magicarena.fandom.com/wiki/Gyruda,_Doom_of_Depths)**(6) LEGENDARY CREATURE — DEMON KRAKEN (6/6) COMPANION — YOUR STARTING DECK CONTAINS ONLY CARDS WITH EVEN CONVERTED MANA COSTS. (IF THIS CARD IS YOUR CHOSEN COMPANION, YOU MAY PUT IT INTO YOUR HAND FROM OUTSIDE THE GAME FOR  ANY TIME YOU COULD CAST A SORCERY.)**  **WHEN GYRUDA ENTERS THE BATTLEFIELD, EACH PLAYER MILLS FOUR CARDS. PUT A CREATURE CARD WITH AN EVEN CONVERTED MANA COST FROM AMONG THE MILLED CARDS ONTO THE BATTLEFIELD UNDER YOUR CONTROL.** |  | |  | [**HADANA'S CLIMB**](https://magicarena.fandom.com/wiki/Hadana%27s_Climb)**GreenBlue (3) LEGENDARY ENCHANTMENT AT THE BEGINNING OF COMBAT ON YOUR TURN, PUT A +1/+1 COUNTER ON TARGET CREATURE YOU CONTROL. THEN IF THAT CREATURE HAS THREE OR MORE +1/+1 COUNTERS ON IT, TRANSFORM HADANA'S CLIMB.** |  | |  | [**HAKTOS THE UNSCARRED**](https://magicarena.fandom.com/wiki/Haktos_the_Unscarred)**RedRedWhiteWhite (4) LEGENDARY CREATURE — HUMAN WARRIOR (6/1) HAKTOS THE UNSCARRED ATTACKS EACH COMBAT IF ABLE.**  **AS HAKTOS ENTERS THE BATTLEFIELD, CHOOSE 2, 3, OR 4 AT RANDOM. HAKTOS HAS PROTECTION FROM EACH CONVERTED MANA COST OTHER THAN THE CHOSEN NUMBER.** |  | |  | [**HALLAR, THE FIREFLETCHER**](https://magicarena.fandom.com/wiki/Hallar,_the_Firefletcher)**RedGreen (3) LEGENDARY CREATURE — ELF ARCHER (3/3) TRAMPLE**  **WHENEVER YOU CAST A SPELL, IF THAT SPELL WAS KICKED, PUT A +1/+1 COUNTER ON HALLAR, THE FIREFLETCHER, THEN HALLAR DEALS DAMAGE EQUAL TO THE NUMBER OF +1/+1 COUNTERS ON IT TO EACH OPPONENT.** |  | |  | [**HANNA, SHIP'S NAVIGATOR**](https://magicarena.fandom.com/wiki/Hanna,_Ship%27s_Navigator)**WhiteBlue (3) LEGENDARY CREATURE — HUMAN ARTIFICER (1/2) WhiteBlue, Tap: RETURN TARGET ARTIFACT OR ENCHANTMENT CARD FROM YOUR GRAVEYARD TO YOUR HAND.** |  | |  | [**HELIOD, SUN-CROWNED**](https://magicarena.fandom.com/wiki/Heliod,_Sun-Crowned)**White (3) LEGENDARY ENCHANTMENT CREATURE — GOD (5/5) INDESTRUCTIBLE**  **AS LONG AS YOUR DEVOTION TO WHITE IS LESS THAN FIVE, HELIOD ISN'T A CREATURE. WHENEVER YOU GAIN LIFE, PUT A +1/+1 COUNTER ON TARGET CREATURE OR ENCHANTMENT YOU CONTROL. White: ANOTHER TARGET CREATURE GAINS LIFELINK UNTIL END OF TURN.** |  | |  | [**HELM OF THE HOST**](https://magicarena.fandom.com/wiki/Helm_of_the_Host)**(4) LEGENDARY ARTIFACT — EQUIPMENT AT THE BEGINNING OF COMBAT ON YOUR TURN, CREATE A TOKEN THAT'S A COPY OF EQUIPPED CREATURE, EXCEPT THE TOKEN ISN'T LEGENDARY IF EQUIPPED CREATURE IS LEGENDARY. THAT TOKEN GAINS HASTE.**  **EQUIP** |  | |  | [**HONDEN OF CLEANSING FIRE**](https://magicarena.fandom.com/wiki/Honden_of_Cleansing_Fire)**White (4) LEGENDARY ENCHANTMENT — SHRINE AT THE BEGINNING OF YOUR UPKEEP, YOU GAIN 2 LIFE FOR EACH SHRINE YOU CONTROL.** |  | |  | [**HONDEN OF INFINITE RAGE**](https://magicarena.fandom.com/wiki/Honden_of_Infinite_Rage)**Red (3) LEGENDARY ENCHANTMENT — SHRINE AT THE BEGINNING OF YOUR UPKEEP, HONDEN OF INFINITE RAGE DEALS DAMAGE TO ANY TARGET EQUAL TO THE NUMBER OF SHRINES YOU CONTROL.** |  | |  | [**HONDEN OF LIFE'S WEB**](https://magicarena.fandom.com/wiki/Honden_of_Life%27s_Web)**Green (5) LEGENDARY ENCHANTMENT — SHRINE AT THE BEGINNING OF YOUR UPKEEP, CREATE A 1/1 COLORLESS SPIRIT CREATURE TOKEN FOR EACH SHRINE YOU CONTROL.** |  | |  | [**HONDEN OF NIGHT'S REACH**](https://magicarena.fandom.com/wiki/Honden_of_Night%27s_Reach)**Black (4) LEGENDARY ENCHANTMENT — SHRINE AT THE BEGINNING OF YOUR UPKEEP, TARGET OPPONENT DISCARDS A CARD FOR EACH SHRINE YOU CONTROL.** |  | |  | [**HONDEN OF SEEING WINDS**](https://magicarena.fandom.com/wiki/Honden_of_Seeing_Winds)**Blue (5) LEGENDARY ENCHANTMENT — SHRINE AT THE BEGINNING OF YOUR UPKEEP, DRAW A CARD FOR EACH SHRINE YOU CONTROL.** |  | |  | [**HUATLI, DINOSAUR KNIGHT**](https://magicarena.fandom.com/wiki/Huatli,_Dinosaur_Knight)**RedWhite (6) LEGENDARY PLANESWALKER — HUATLI (4) +2: PUT TWO +1/+1 COUNTERS ON UP TO ONE TARGET DINOSAUR YOU CONTROL.**  **−3: TARGET DINOSAUR YOU CONTROL DEALS DAMAGE EQUAL TO ITS POWER TO TARGET CREATURE YOU DON'T CONTROL. −7: DINOSAURS YOU CONTROL GET +4/+4 UNTIL END OF TURN.** |  | |  | [**HUATLI, RADIANT CHAMPION**](https://magicarena.fandom.com/wiki/Huatli,_Radiant_Champion)**GreenWhite (4) LEGENDARY PLANESWALKER — HUATLI (3) +1: PUT A LOYALTY COUNTER ON HUATLI, RADIANT CHAMPION FOR EACH CREATURE YOU CONTROL.**  **−1: TARGET CREATURE GETS +X/+X UNTIL END OF TURN, WHERE X IS THE NUMBER OF CREATURES YOU CONTROL. −8: YOU GET AN EMBLEM WITH "WHENEVER A CREATURE ENTERS THE BATTLEFIELD UNDER YOUR CONTROL, YOU MAY DRAW A CARD."** |  | |  | [**HUATLI, THE SUN'S HEART**](https://magicarena.fandom.com/wiki/Huatli,_the_Sun%27s_Heart)**(3) LEGENDARY PLANESWALKER — HUATLI (7) EACH CREATURE YOU CONTROL ASSIGNS COMBAT DAMAGE EQUAL TO ITS TOUGHNESS RATHER THAN ITS POWER.**  **−3: YOU GAIN LIFE EQUAL TO THE GREATEST TOUGHNESS AMONG CREATURES YOU CONTROL.** |  | |  | [**HUATLI, WARRIOR POET**](https://magicarena.fandom.com/wiki/Huatli,_Warrior_Poet)**RedWhite (5) LEGENDARY PLANESWALKER — HUATLI (3) +2: YOU GAIN LIFE EQUAL TO THE GREATEST POWER AMONG CREATURES YOU CONTROL.**  **0: CREATE A 3/3 GREEN DINOSAUR CREATURE TOKEN WITH TRAMPLE. −X: HUATLI, WARRIOR POET DEALS X DAMAGE DIVIDED AS YOU CHOOSE AMONG ANY NUMBER OF TARGET CREATURES. CREATURES DEALT DAMAGE THIS WAY CAN'T BLOCK THIS TURN.** |  | |  | [**ILHARG, THE RAZE-BOAR**](https://magicarena.fandom.com/wiki/Ilharg,_the_Raze-Boar)**RedRed (5) LEGENDARY CREATURE — BOAR GOD (6/6) TRAMPLE**  **WHENEVER ILHARG, THE RAZE-BOAR ATTACKS, YOU MAY PUT A CREATURE CARD FROM YOUR HAND ONTO THE BATTLEFIELD TAPPED AND ATTACKING. RETURN THAT CREATURE TO YOUR HAND AT THE BEGINNING OF THE NEXT END STEP. WHEN ILHARG, THE RAZE-BOAR DIES OR IS PUT INTO EXILE FROM THE BATTLEFIELD, YOU MAY PUT IT INTO ITS OWNER'S LIBRARY THIRD FROM THE TOP.** |  | |  | [**ILLUNA, APEX OF WISHES**](https://magicarena.fandom.com/wiki/Illuna,_Apex_of_Wishes)**GreenBlueRed (5) LEGENDARY CREATURE — BEAST ELEMENTAL DINOSAUR (6/6) MUTATE BlueBlue (IF YOU CAST THIS SPELL FOR ITS MUTATE COST, PUT IT OVER OR UNDER TARGET NON-HUMAN CREATURE YOU OWN. THEY MUTATE INTO THE CREATURE ON TOP PLUS ALL ABILITIES FROM UNDER IT.)**  **FLYING, TRAMPLE WHENEVER THIS CREATURE MUTATES, EXILE CARDS FROM THE TOP OF YOUR LIBRARY UNTIL YOU EXILE A NONLAND PERMANENT CARD. PUT THAT CARD ONTO THE BATTLEFIELD OR INTO YOUR HAND.** |  | |  | [**IN BOLAS'S CLUTCHES**](https://magicarena.fandom.com/wiki/In_Bolas%27s_Clutches)**BlueBlue (6) LEGENDARY ENCHANTMENT — AURA ENCHANT PERMANENT**  **YOU CONTROL ENCHANTED PERMANENT. ENCHANTED PERMANENT IS LEGENDARY.** |  | |  | [**INNIAZ, THE GALE FORCE**](https://magicarena.fandom.com/wiki/Inniaz,_the_Gale_Force)**BlueBlue (5) LEGENDARY CREATURE — DJINN (4/4) FLYING**  **: ATTACKING CREATURES WITH FLYING GET +1/+1 UNTIL END OF TURN. ( CAN BE PAID WITH EITHER White OR Blue.) WHENEVER THREE OR MORE CREATURES YOU CONTROL WITH FLYING ATTACK, EACH PLAYER GAINS CONTROL OF A NONLAND PERMANENT OF YOUR CHOICE CONTROLLED BY THE PLAYER TO THEIR RIGHT.** |  | |  | [**ISAMARU, HOUND OF KONDA**](https://magicarena.fandom.com/wiki/Isamaru,_Hound_of_Konda)**White (1) LEGENDARY CREATURE — DOG (2/2)** |  | |  | [**ISARETH THE AWAKENER**](https://magicarena.fandom.com/wiki/Isareth_the_Awakener)**BlackBlack (3) LEGENDARY CREATURE — HUMAN WIZARD (3/3) DEATHTOUCH**  **WHENEVER ISARETH THE AWAKENER ATTACKS, YOU MAY PAY . WHEN YOU DO, RETURN TARGET CREATURE CARD WITH CONVERTED MANA COST X FROM YOUR GRAVEYARD TO THE BATTLEFIELD WITH A CORPSE COUNTER ON IT. IF THAT CREATURE WOULD LEAVE THE BATTLEFIELD, EXILE IT INSTEAD OF PUTTING IT ANYWHERE ELSE.** |  | |  | [**ITLIMOC, CRADLE OF THE SUN**](https://magicarena.fandom.com/wiki/Itlimoc,_Cradle_of_the_Sun)**(3) LEGENDARY LAND (TRANSFORMS FROM GROWING RITES OF ITLIMOC.)**  **Tap: ADD Green. Tap: ADD Green FOR EACH CREATURE YOU CONTROL.** |  | |  | [**IZONI, THOUSAND-EYED**](https://magicarena.fandom.com/wiki/Izoni,_Thousand-Eyed)**BlackBlackGreenGreen (6) LEGENDARY CREATURE — ELF SHAMAN (2/3) UNDERGROWTH — WHEN IZONI, THOUSAND-EYED ENTERS THE BATTLEFIELD, CREATE A 1/1 BLACK AND GREEN INSECT CREATURE TOKEN FOR EACH CREATURE CARD IN YOUR GRAVEYARD.**  **BlackGreen, SACRIFICE ANOTHER CREATURE: YOU GAIN 1 LIFE AND DRAW A CARD.** |  | |  | [**JACE, ARCANE STRATEGIST**](https://magicarena.fandom.com/wiki/Jace,_Arcane_Strategist)**BlueBlue (6) LEGENDARY PLANESWALKER — JACE (4) WHENEVER YOU DRAW YOUR SECOND CARD EACH TURN, PUT A +1/+1 COUNTER ON TARGET CREATURE YOU CONTROL.**  **+1: DRAW A CARD. −7: CREATURES YOU CONTROL CAN'T BE BLOCKED THIS TURN.** |  | |  | [**JACE, CUNNING CASTAWAY**](https://magicarena.fandom.com/wiki/Jace,_Cunning_Castaway)**BlueBlue (3) LEGENDARY PLANESWALKER — JACE (3) +1: WHENEVER ONE OR MORE CREATURES YOU CONTROL DEAL COMBAT DAMAGE TO A PLAYER THIS TURN, DRAW A CARD, THEN DISCARD A CARD.**  **−2: CREATE A 2/2 BLUE ILLUSION CREATURE TOKEN WITH "WHEN THIS CREATURE BECOMES THE TARGET OF A SPELL, SACRIFICE IT." −5: CREATE TWO TOKENS THAT ARE COPIES OF JACE, CUNNING CASTAWAY, EXCEPT THEY'RE NOT LEGENDARY.** |  | |  | [**JACE, INGENIOUS MIND-MAGE**](https://magicarena.fandom.com/wiki/Jace,_Ingenious_Mind-Mage)**BlueBlue (6) LEGENDARY PLANESWALKER — JACE (5) +1: DRAW A CARD.**  **+1: UNTAP ALL CREATURES YOU CONTROL. −9: GAIN CONTROL OF UP TO THREE TARGET CREATURES.** |  | |  | [**JACE, WIELDER OF MYSTERIES**](https://magicarena.fandom.com/wiki/Jace,_Wielder_of_Mysteries)**BlueBlueBlue (4) LEGENDARY PLANESWALKER — JACE (4) IF YOU WOULD DRAW A CARD WHILE YOUR LIBRARY HAS NO CARDS IN IT, YOU WIN THE GAME INSTEAD.**  **+1: TARGET PLAYER MILLS TWO CARDS. DRAW A CARD. −8: DRAW SEVEN CARDS. THEN IF YOUR LIBRARY HAS NO CARDS IN IT, YOU WIN THE GAME.** |  | |  | [**JAYA BALLARD**](https://magicarena.fandom.com/wiki/Jaya_Ballard)**RedRedRed (5) LEGENDARY PLANESWALKER — JAYA (5) +1: ADD RedRedRed. SPEND THIS MANA ONLY TO CAST INSTANT OR SORCERY SPELLS.**  **+1: DISCARD UP TO THREE CARDS, THEN DRAW THAT MANY CARDS. −8: YOU GET AN EMBLEM WITH "YOU MAY CAST INSTANT AND SORCERY SPELLS FROM YOUR GRAVEYARD. IF A SPELL CAST THIS WAY WOULD BE PUT INTO YOUR GRAVEYARD, EXILE IT INSTEAD."** |  | |  | [**JAYA, VENERATED FIREMAGE**](https://magicarena.fandom.com/wiki/Jaya,_Venerated_Firemage)**Red (5) LEGENDARY PLANESWALKER — JAYA (5) IF ANOTHER RED SOURCE YOU CONTROL WOULD DEAL DAMAGE TO A PERMANENT OR PLAYER, IT DEALS THAT MUCH DAMAGE PLUS 1 TO THAT PERMANENT OR PLAYER INSTEAD.**  **−2: JAYA, VENERATED FIREMAGE DEALS 2 DAMAGE TO ANY TARGET.** |  | |  | [**JAYA'S IMMOLATING INFERNO**](https://magicarena.fandom.com/wiki/Jaya%27s_Immolating_Inferno)**RedRed (2) LEGENDARY SORCERY (YOU MAY CAST A LEGENDARY SORCERY ONLY IF YOU CONTROL A LEGENDARY CREATURE OR PLANESWALKER.)**  **JAYA'S IMMOLATING INFERNO DEALS X DAMAGE TO EACH OF UP TO THREE TARGETS.** |  | |  | [**JEGANTHA, THE WELLSPRING**](https://magicarena.fandom.com/wiki/Jegantha,_the_Wellspring)**(5) LEGENDARY CREATURE — ELEMENTAL ELK (5/5) COMPANION — NO CARD IN YOUR STARTING DECK HAS MORE THAN ONE OF THE SAME MANA SYMBOL IN ITS MANA COST. (IF THIS CARD IS YOUR CHOSEN COMPANION, YOU MAY PUT IT INTO YOUR HAND FROM OUTSIDE THE GAME FOR  ANY TIME YOU COULD CAST A SORCERY.)**  **Tap: ADD WhiteBlueBlackRedGreen. THIS MANA CAN'T BE SPENT TO PAY GENERIC MANA COSTS.** |  | |  | [**JHOIRA, WEATHERLIGHT CAPTAIN**](https://magicarena.fandom.com/wiki/Jhoira,_Weatherlight_Captain)**BlueRed (4) LEGENDARY CREATURE — HUMAN ARTIFICER (3/3) WHENEVER YOU CAST A HISTORIC SPELL, DRAW A CARD. (ARTIFACTS, LEGENDARIES, AND SAGAS ARE HISTORIC.)** |  | |  | [**JIANG YANGGU, WILDCRAFTER**](https://magicarena.fandom.com/wiki/Jiang_Yanggu,_Wildcrafter)**Green (3) LEGENDARY PLANESWALKER — YANGGU (3) EACH CREATURE YOU CONTROL WITH A +1/+1 COUNTER ON IT HAS "Tap: ADD ONE MANA OF ANY COLOR."**  **−1: PUT A +1/+1 COUNTER ON TARGET CREATURE.** |  | |  | [**JODAH, ARCHMAGE ETERNAL**](https://magicarena.fandom.com/wiki/Jodah,_Archmage_Eternal)**BlueRedWhite (4) LEGENDARY CREATURE — HUMAN WIZARD (4/3) FLYING**  **YOU MAY PAY WhiteBlueBlackRedGreen RATHER THAN PAY THE MANA COST FOR SPELLS THAT YOU CAST.** |  | |  | [**JOLRAEL, MWONVULI RECLUSE**](https://magicarena.fandom.com/wiki/Jolrael,_Mwonvuli_Recluse)**Green (2) LEGENDARY CREATURE — HUMAN DRUID (1/2) WHENEVER YOU DRAW YOUR SECOND CARD EACH TURN, CREATE A 2/2 GREEN CAT CREATURE TOKEN.**  **GreenGreen: UNTIL END OF TURN, CREATURES YOU CONTROL HAVE BASE POWER AND TOUGHNESS X/X, WHERE X IS THE NUMBER OF CARDS IN YOUR HAND.** |  | |  | [**JOSU VESS, LICH KNIGHT**](https://magicarena.fandom.com/wiki/Josu_Vess,_Lich_Knight)**BlackBlack (4) LEGENDARY CREATURE — ZOMBIE KNIGHT (4/5) KICKER Black (YOU MAY PAY AN ADDITIONAL Black AS YOU CAST THIS SPELL.)**  **MENACE WHEN JOSU VESS, LICH KNIGHT ENTERS THE BATTLEFIELD, IF IT WAS KICKED, CREATE EIGHT 2/2 BLACK ZOMBIE KNIGHT CREATURE TOKENS WITH MENACE.** |  | |  | [**JOURNEY TO ETERNITY**](https://magicarena.fandom.com/wiki/Journey_to_Eternity)**BlackGreen (3) LEGENDARY ENCHANTMENT — AURA ENCHANT CREATURE YOU CONTROL**  **WHEN ENCHANTED CREATURE DIES, RETURN IT TO THE BATTLEFIELD UNDER YOUR CONTROL, THEN RETURN JOURNEY TO ETERNITY TO THE BATTLEFIELD TRANSFORMED UNDER YOUR CONTROL.** |  | |  | [**JUDITH, THE SCOURGE DIVA**](https://magicarena.fandom.com/wiki/Judith,_the_Scourge_Diva)**BlackRed (3) LEGENDARY CREATURE — HUMAN SHAMAN (2/2) OTHER CREATURES YOU CONTROL GET +1/+0.**  **WHENEVER A NONTOKEN CREATURE YOU CONTROL DIES, JUDITH, THE SCOURGE DIVA DEALS 1 DAMAGE TO ANY TARGET.** |  | |  | [**KAALIA, ZENITH SEEKER**](https://magicarena.fandom.com/wiki/Kaalia,_Zenith_Seeker)**RedWhiteBlack (3) LEGENDARY CREATURE — HUMAN CLERIC (3/3) FLYING, VIGILANCE**  **WHEN KAALIA, ZENITH SEEKER ENTERS THE BATTLEFIELD, LOOK AT THE TOP SIX CARDS OF YOUR LIBRARY. YOU MAY REVEAL AN ANGEL CARD, A DEMON CARD, AND/OR A DRAGON CARD FROM AMONG THEM AND PUT THEM INTO YOUR HAND. PUT THE REST ON THE BOTTOM OF YOUR LIBRARY IN A RANDOM ORDER.** |  | |  | [**KAERVEK, THE SPITEFUL**](https://magicarena.fandom.com/wiki/Kaervek,_the_Spiteful)**BlackBlack (4) LEGENDARY CREATURE — HUMAN WARLOCK (3/2) OTHER CREATURES GET -1/-1.** |  | |  | [**KAHEERA, THE ORPHANGUARD**](https://magicarena.fandom.com/wiki/Kaheera,_the_Orphanguard)**(3) LEGENDARY CREATURE — CAT BEAST (3/2) COMPANION — EACH CREATURE CARD IN YOUR STARTING DECK IS A CAT, ELEMENTAL, NIGHTMARE, DINOSAUR, OR BEAST CARD. (IF THIS CARD IS YOUR CHOSEN COMPANION, YOU MAY PUT IT INTO YOUR HAND FROM OUTSIDE THE GAME FOR  ANY TIME YOU COULD CAST A SORCERY.)**  **VIGILANCE EACH OTHER CREATURE YOU CONTROL THAT'S A CAT, ELEMENTAL, NIGHTMARE, DINOSAUR, OR BEAST GETS +1/+1 AND HAS VIGILANCE.** |  | |  | [**KAMAHL'S DRUIDIC VOW**](https://magicarena.fandom.com/wiki/Kamahl%27s_Druidic_Vow)**GreenGreen (2) LEGENDARY SORCERY (YOU MAY CAST A LEGENDARY SORCERY ONLY IF YOU CONTROL A LEGENDARY CREATURE OR PLANESWALKER.)**  **LOOK AT THE TOP X CARDS OF YOUR LIBRARY. YOU MAY PUT ANY NUMBER OF LAND AND/OR LEGENDARY PERMANENT CARDS WITH CONVERTED MANA COST X OR LESS FROM AMONG THEM ONTO THE BATTLEFIELD. PUT THE REST INTO YOUR GRAVEYARD.** |  | |  | [**KARN, SCION OF URZA**](https://magicarena.fandom.com/wiki/Karn,_Scion_of_Urza)**(4) LEGENDARY PLANESWALKER — KARN (5) +1: REVEAL THE TOP TWO CARDS OF YOUR LIBRARY. AN OPPONENT CHOOSES ONE OF THEM. PUT THAT CARD INTO YOUR HAND AND EXILE THE OTHER WITH A SILVER COUNTER ON IT.**  **−1: PUT A CARD YOU OWN WITH A SILVER COUNTER ON IT FROM EXILE INTO YOUR HAND. −2: CREATE A 0/0 COLORLESS CONSTRUCT ARTIFACT CREATURE TOKEN WITH "THIS CREATURE GETS +1/+1 FOR EACH ARTIFACT YOU CONTROL."** |  | |  | [**KARN, THE GREAT CREATOR**](https://magicarena.fandom.com/wiki/Karn,_the_Great_Creator)**(4) LEGENDARY PLANESWALKER — KARN (5) ACTIVATED ABILITIES OF ARTIFACTS YOUR OPPONENTS CONTROL CAN'T BE ACTIVATED.**  **+1: UNTIL YOUR NEXT TURN, UP TO ONE TARGET NONCREATURE ARTIFACT BECOMES AN ARTIFACT CREATURE WITH POWER AND TOUGHNESS EACH EQUAL TO ITS CONVERTED MANA COST. −2: YOU MAY CHOOSE AN ARTIFACT CARD YOU OWN FROM OUTSIDE THE GAME OR IN EXILE, REVEAL THAT CARD, AND PUT IT INTO YOUR HAND.** |  | |  | [**KARN'S TEMPORAL SUNDERING**](https://magicarena.fandom.com/wiki/Karn%27s_Temporal_Sundering)**BlueBlue (6) LEGENDARY SORCERY (YOU MAY CAST A LEGENDARY SORCERY ONLY IF YOU CONTROL A LEGENDARY CREATURE OR PLANESWALKER.)**  **TARGET PLAYER TAKES AN EXTRA TURN AFTER THIS ONE. RETURN UP TO ONE TARGET NONLAND PERMANENT TO ITS OWNER'S HAND. EXILE KARN'S TEMPORAL SUNDERING.** |  | |  | [**KASMINA, ENIGMATIC MENTOR**](https://magicarena.fandom.com/wiki/Kasmina,_Enigmatic_Mentor)**Blue (4) LEGENDARY PLANESWALKER — KASMINA (5) SPELLS YOUR OPPONENTS CAST THAT TARGET A CREATURE OR PLANESWALKER YOU CONTROL COST  MORE TO CAST.**  **−2: CREATE A 2/2 BLUE WIZARD CREATURE TOKEN. DRAW A CARD, THEN DISCARD A CARD.** |  | |  | [**KAYA, BANE OF THE DEAD**](https://magicarena.fandom.com/wiki/Kaya,_Bane_of_the_Dead)**(6) LEGENDARY PLANESWALKER — KAYA (7) YOUR OPPONENTS AND PERMANENTS YOUR OPPONENTS CONTROL WITH HEXPROOF CAN BE THE TARGETS OF SPELLS AND ABILITIES YOU CONTROL AS THOUGH THEY DIDN'T HAVE HEXPROOF.**  **−3: EXILE TARGET CREATURE.** |  | |  | [**KAYA, ORZHOV USURPER**](https://magicarena.fandom.com/wiki/Kaya,_Orzhov_Usurper)**WhiteBlack (3) LEGENDARY PLANESWALKER — KAYA (3) +1: EXILE UP TO TWO TARGET CARDS FROM A SINGLE GRAVEYARD. YOU GAIN 2 LIFE IF AT LEAST ONE CREATURE CARD WAS EXILED THIS WAY.**  **−1: EXILE TARGET NONLAND PERMANENT WITH CONVERTED MANA COST 1 OR LESS. −5: KAYA, ORZHOV USURPER DEALS DAMAGE TO TARGET PLAYER EQUAL TO THE NUMBER OF CARDS THAT PLAYER OWNS IN EXILE AND YOU GAIN THAT MUCH LIFE.** |  | |  | [**KAZAROV, SENGIR PUREBLOOD**](https://magicarena.fandom.com/wiki/Kazarov,_Sengir_Pureblood)**BlackBlack (7) LEGENDARY CREATURE — VAMPIRE (4/4) FLYING**  **WHENEVER A CREATURE AN OPPONENT CONTROLS IS DEALT DAMAGE, PUT A +1/+1 COUNTER ON KAZAROV, SENGIR PUREBLOOD. Red: KAZAROV DEALS 2 DAMAGE TO TARGET CREATURE.** |  | |  | [**KELS, FIGHT FIXER**](https://magicarena.fandom.com/wiki/Kels,_Fight_Fixer)**BlackBlack (4) LEGENDARY CREATURE — AZRA WARLOCK (4/3) MENACE**  **WHENEVER YOU SACRIFICE A CREATURE, YOU MAY PAY . IF YOU DO, DRAW A CARD. ( CAN BE PAID WITH EITHER Blue OR Black.) , SACRIFICE A CREATURE: KELS, FIGHT FIXER GAINS INDESTRUCTIBLE UNTIL END OF TURN.** |  | |  | [**KENRITH, THE RETURNED KING**](https://magicarena.fandom.com/wiki/Kenrith,_the_Returned_King)**White (5) LEGENDARY CREATURE — HUMAN NOBLE (5/5) Red: ALL CREATURES GAIN TRAMPLE AND HASTE UNTIL END OF TURN.**  **Green: PUT A +1/+1 COUNTER ON TARGET CREATURE. White: TARGET PLAYER GAINS 5 LIFE. Blue: TARGET PLAYER DRAWS A CARD. Black: PUT TARGET CREATURE CARD FROM A GRAVEYARD ONTO THE BATTLEFIELD UNDER ITS OWNER'S CONTROL.** |  | |  | [**KERUGA, THE MACROSAGE**](https://magicarena.fandom.com/wiki/Keruga,_the_Macrosage)**(5) LEGENDARY CREATURE — DINOSAUR HIPPO (5/4) COMPANION — YOUR STARTING DECK CONTAINS ONLY CARDS WITH CONVERTED MANA COST 3 OR GREATER AND LAND CARDS. (IF THIS CARD IS YOUR CHOSEN COMPANION, YOU MAY PUT IT INTO YOUR HAND FROM OUTSIDE THE GAME FOR  ANY TIME YOU COULD CAST A SORCERY.)**  **WHEN KERUGA, THE MACROSAGE ENTERS THE BATTLEFIELD, DRAW A CARD FOR EACH OTHER PERMANENT YOU CONTROL WITH CONVERTED MANA COST 3 OR GREATER.** |  | |  | [**KETHIS, THE HIDDEN HAND**](https://magicarena.fandom.com/wiki/Kethis,_the_Hidden_Hand)**WhiteBlackGreen (3) LEGENDARY CREATURE — ELF ADVISOR (3/4) LEGENDARY SPELLS YOU CAST COST  LESS TO CAST.**  **EXILE TWO LEGENDARY CARDS FROM YOUR GRAVEYARD: UNTIL END OF TURN, EACH LEGENDARY CARD IN YOUR GRAVEYARD GAINS "YOU MAY PLAY THIS CARD FROM YOUR GRAVEYARD."** |  | |  | [**KINNAN, BONDER PRODIGY**](https://magicarena.fandom.com/wiki/Kinnan,_Bonder_Prodigy)**GreenBlue (2) LEGENDARY CREATURE — HUMAN DRUID (2/2) WHENEVER YOU TAP A NONLAND PERMANENT FOR MANA, ADD ONE MANA OF ANY TYPE THAT PERMANENT PRODUCED.**  **GreenBlue: LOOK AT THE TOP FIVE CARDS OF YOUR LIBRARY. YOU MAY PUT A NON-HUMAN CREATURE CARD FROM AMONG THEM ONTO THE BATTLEFIELD. PUT THE REST ON THE BOTTOM OF YOUR LIBRARY IN A RANDOM ORDER.** |  | |  | [**KIORA, BEHEMOTH BECKONER**](https://magicarena.fandom.com/wiki/Kiora,_Behemoth_Beckoner)**(3) LEGENDARY PLANESWALKER — KIORA (7) WHENEVER A CREATURE WITH POWER 4 OR GREATER ENTERS THE BATTLEFIELD UNDER YOUR CONTROL, DRAW A CARD.**  **−1: UNTAP TARGET PERMANENT.** |  | |  | [**KIRA, GREAT GLASS-SPINNER**](https://magicarena.fandom.com/wiki/Kira,_Great_Glass-Spinner)**BlueBlue (3) LEGENDARY CREATURE — SPIRIT (2/2) FLYING**  **CREATURES YOU CONTROL HAVE "WHENEVER THIS CREATURE BECOMES THE TARGET OF A SPELL OR ABILITY FOR THE FIRST TIME EACH TURN, COUNTER THAT SPELL OR ABILITY."** |  | |  | [**KLOTHYS, GOD OF DESTINY**](https://magicarena.fandom.com/wiki/Klothys,_God_of_Destiny)**RedGreen (3) LEGENDARY ENCHANTMENT CREATURE — GOD (4/5) INDESTRUCTIBLE**  **AS LONG AS YOUR DEVOTION TO RED AND GREEN IS LESS THAN SEVEN, KLOTHYS ISN'T A CREATURE. AT THE BEGINNING OF YOUR PRECOMBAT MAIN PHASE, EXILE TARGET CARD FROM A GRAVEYARD. IF IT WAS A LAND CARD, ADD Red OR Green. OTHERWISE, YOU GAIN 2 LIFE AND KLOTHYS DEALS 2 DAMAGE TO EACH OPPONENT.** |  | |  | [**KOGLA, THE TITAN APE**](https://magicarena.fandom.com/wiki/Kogla,_the_Titan_Ape)**GreenGreenGreen (6) LEGENDARY CREATURE — APE (7/6) WHEN KOGLA, THE TITAN APE ENTERS THE BATTLEFIELD, IT FIGHTS UP TO ONE TARGET CREATURE YOU DON'T CONTROL.**  **WHENEVER KOGLA ATTACKS, DESTROY TARGET ARTIFACT OR ENCHANTMENT DEFENDING PLAYER CONTROLS. Green: RETURN TARGET HUMAN YOU CONTROL TO ITS OWNER'S HAND. KOGLA GAINS INDESTRUCTIBLE UNTIL END OF TURN.** |  | |  | [**KOPALA, WARDEN OF WAVES**](https://magicarena.fandom.com/wiki/Kopala,_Warden_of_Waves)**BlueBlue (3) LEGENDARY CREATURE — MERFOLK WIZARD (2/2) SPELLS YOUR OPPONENTS CAST THAT TARGET A MERFOLK YOU CONTROL COST  MORE TO CAST.**  **ABILITIES YOUR OPPONENTS ACTIVATE THAT TARGET A MERFOLK YOU CONTROL COST  MORE TO ACTIVATE.** |  | |  | [**KORVOLD, FAE-CURSED KING**](https://magicarena.fandom.com/wiki/Korvold,_Fae-Cursed_King)**BlackRedGreen (5) LEGENDARY CREATURE — DRAGON NOBLE (4/4) FLYING**  **WHENEVER KORVOLD, FAE-CURSED KING ENTERS THE BATTLEFIELD OR ATTACKS, SACRIFICE ANOTHER PERMANENT. WHENEVER YOU SACRIFICE A PERMANENT, PUT A +1/+1 COUNTER ON KORVOLD AND DRAW A CARD.** |  | |  | [**KRENKO, MOB BOSS**](https://magicarena.fandom.com/wiki/Krenko,_Mob_Boss)**RedRed (4) LEGENDARY CREATURE — GOBLIN WARRIOR (3/3) Tap: CREATE X 1/1 RED GOBLIN CREATURE TOKENS, WHERE X IS THE NUMBER OF GOBLINS YOU CONTROL.** |  | |  | [**KRENKO, TIN STREET KINGPIN**](https://magicarena.fandom.com/wiki/Krenko,_Tin_Street_Kingpin)**Red (3) LEGENDARY CREATURE — GOBLIN (1/2) WHENEVER KRENKO, TIN STREET KINGPIN ATTACKS, PUT A +1/+1 COUNTER ON IT, THEN CREATE A NUMBER OF 1/1 RED GOBLIN CREATURE TOKENS EQUAL TO KRENKO'S POWER.** |  | |  | [**KROXA, TITAN OF DEATH'S HUNGER**](https://magicarena.fandom.com/wiki/Kroxa,_Titan_of_Death%27s_Hunger)**BlackRed (2) LEGENDARY CREATURE — ELDER GIANT (6/6) WHEN KROXA ENTERS THE BATTLEFIELD, SACRIFICE IT UNLESS IT ESCAPED.**  **WHENEVER KROXA ENTERS THE BATTLEFIELD OR ATTACKS, EACH OPPONENT DISCARDS A CARD, THEN EACH OPPONENT WHO DIDN'T DISCARD A NONLAND CARD THIS WAY LOSES 3 LIFE. ESCAPE—BlackBlackRedRed, EXILE FIVE OTHER CARDS FROM YOUR GRAVEYARD. (YOU MAY CAST THIS CARD FROM YOUR GRAVEYARD FOR ITS ESCAPE COST.)** |  | |  | [**KUMENA, TYRANT OF ORAZCA**](https://magicarena.fandom.com/wiki/Kumena,_Tyrant_of_Orazca)**GreenBlue (3) LEGENDARY CREATURE — MERFOLK SHAMAN (2/4) TAP ANOTHER UNTAPPED MERFOLK YOU CONTROL: KUMENA, TYRANT OF ORAZCA CAN'T BE BLOCKED THIS TURN.**  **TAP THREE UNTAPPED MERFOLK YOU CONTROL: DRAW A CARD. TAP FIVE UNTAPPED MERFOLK YOU CONTROL: PUT A +1/+1 COUNTER ON EACH MERFOLK YOU CONTROL.** |  | |  | [**KUNOROS, HOUND OF ATHREOS**](https://magicarena.fandom.com/wiki/Kunoros,_Hound_of_Athreos)**WhiteBlack (3) LEGENDARY CREATURE — DOG (3/3) VIGILANCE, MENACE, LIFELINK**  **CREATURE CARDS IN GRAVEYARDS CAN'T ENTER THE BATTLEFIELD. PLAYERS CAN'T CAST SPELLS FROM GRAVEYARDS.** |  | |  | [**KWENDE, PRIDE OF FEMEREF**](https://magicarena.fandom.com/wiki/Kwende,_Pride_of_Femeref)**White (4) LEGENDARY CREATURE — HUMAN KNIGHT (2/2) DOUBLE STRIKE**  **CREATURES YOU CONTROL WITH FIRST STRIKE HAVE DOUBLE STRIKE.** |  | |  | [**KYKAR, WIND'S FURY**](https://magicarena.fandom.com/wiki/Kykar,_Wind%27s_Fury)**BlueRedWhite (4) LEGENDARY CREATURE — BIRD WIZARD (3/3) FLYING**  **WHENEVER YOU CAST A NONCREATURE SPELL, CREATE A 1/1 WHITE SPIRIT CREATURE TOKEN WITH FLYING. SACRIFICE A SPIRIT: ADD Red.** |  | |  | [**LATHLISS, DRAGON QUEEN**](https://magicarena.fandom.com/wiki/Lathliss,_Dragon_Queen)**RedRed (6) LEGENDARY CREATURE — DRAGON (6/6) FLYING**  **WHENEVER ANOTHER NONTOKEN DRAGON ENTERS THE BATTLEFIELD UNDER YOUR CONTROL, CREATE A 5/5 RED DRAGON CREATURE TOKEN WITH FLYING. Red: DRAGONS YOU CONTROL GET +1/+0 UNTIL END OF TURN.** |  | |  | [**LAVINIA, AZORIUS RENEGADE**](https://magicarena.fandom.com/wiki/Lavinia,_Azorius_Renegade)**WhiteBlue (2) LEGENDARY CREATURE — HUMAN SOLDIER (2/2) EACH OPPONENT CAN'T CAST NONCREATURE SPELLS WITH CONVERTED MANA COST GREATER THAN THE NUMBER OF LANDS THAT PLAYER CONTROLS.**  **WHENEVER AN OPPONENT CASTS A SPELL, IF NO MANA WAS SPENT TO CAST IT, COUNTER THAT SPELL.** |  | |  | [**LAZAV, THE MULTIFARIOUS**](https://magicarena.fandom.com/wiki/Lazav,_the_Multifarious)**BlueBlack (2) LEGENDARY CREATURE — SHAPESHIFTER (1/3) WHEN LAZAV, THE MULTIFARIOUS ENTERS THE BATTLEFIELD, SURVEIL 1. (LOOK AT THE TOP CARD OF YOUR LIBRARY. YOU MAY PUT IT INTO YOUR GRAVEYARD.)**  **: LAZAV, THE MULTIFARIOUS BECOMES A COPY OF TARGET CREATURE CARD IN YOUR GRAVEYARD WITH CONVERTED MANA COST X, EXCEPT ITS NAME IS LAZAV, THE MULTIFARIOUS, IT'S LEGENDARY IN ADDITION TO ITS OTHER TYPES, AND IT HAS THIS ABILITY.** |  | |  | [**LEGION'S LANDING**](https://magicarena.fandom.com/wiki/Legion%27s_Landing)**White (1) LEGENDARY ENCHANTMENT WHEN LEGION'S LANDING ENTERS THE BATTLEFIELD, CREATE A 1/1 WHITE VAMPIRE CREATURE TOKEN WITH LIFELINK.**  **WHEN YOU ATTACK WITH THREE OR MORE CREATURES, TRANSFORM LEGION'S LANDING.** |  | |  | [**LENA, SELFLESS CHAMPION**](https://magicarena.fandom.com/wiki/Lena,_Selfless_Champion)**WhiteWhite (6) LEGENDARY CREATURE — HUMAN KNIGHT (3/3) WHEN LENA, SELFLESS CHAMPION ENTERS THE BATTLEFIELD, CREATE A 1/1 WHITE SOLDIER CREATURE TOKEN FOR EACH NONTOKEN CREATURE YOU CONTROL.**  **SACRIFICE LENA: CREATURES YOU CONTROL WITH POWER LESS THAN LENA'S POWER GAIN INDESTRUCTIBLE UNTIL END OF TURN.** |  | |  | [**LICH'S MASTERY**](https://magicarena.fandom.com/wiki/Lich%27s_Mastery)**BlackBlackBlack (6) LEGENDARY ENCHANTMENT HEXPROOF**  **YOU CAN'T LOSE THE GAME. WHENEVER YOU GAIN LIFE, DRAW THAT MANY CARDS. WHENEVER YOU LOSE LIFE, FOR EACH 1 LIFE YOU LOST, EXILE A PERMANENT YOU CONTROL OR A CARD FROM YOUR HAND OR GRAVEYARD. WHEN LICH'S MASTERY LEAVES THE BATTLEFIELD, YOU LOSE THE GAME.** |  | |  | [**LILIANA, DEATH MAGE**](https://magicarena.fandom.com/wiki/Liliana,_Death_Mage)**BlackBlack (6) LEGENDARY PLANESWALKER — LILIANA (4) +1: RETURN UP TO ONE TARGET CREATURE CARD FROM YOUR GRAVEYARD TO YOUR HAND.**  **−3: DESTROY TARGET CREATURE. ITS CONTROLLER LOSES 2 LIFE. −7: TARGET OPPONENT LOSES 2 LIFE FOR EACH CREATURE CARD IN THEIR GRAVEYARD.** |  | |  | [**LILIANA, DREADHORDE GENERAL**](https://magicarena.fandom.com/wiki/Liliana,_Dreadhorde_General)**BlackBlack (6) LEGENDARY PLANESWALKER — LILIANA (6) WHENEVER A CREATURE YOU CONTROL DIES, DRAW A CARD.**  **+1: CREATE A 2/2 BLACK ZOMBIE CREATURE TOKEN. −4: EACH PLAYER SACRIFICES TWO CREATURES. −9: EACH OPPONENT CHOOSES A PERMANENT THEY CONTROL OF EACH PERMANENT TYPE AND SACRIFICES THE REST.** |  | |  | [**LILIANA, THE NECROMANCER**](https://magicarena.fandom.com/wiki/Liliana,_the_Necromancer)**BlackBlack (5) LEGENDARY PLANESWALKER — LILIANA (4) +1: TARGET PLAYER LOSES 2 LIFE.**  **−1: RETURN TARGET CREATURE CARD FROM YOUR GRAVEYARD TO YOUR HAND. −7: DESTROY UP TO TWO TARGET CREATURES. PUT UP TO TWO CREATURE CARDS FROM GRAVEYARDS ONTO THE BATTLEFIELD UNDER YOUR CONTROL.** |  | |  | [**LILIANA, UNTOUCHED BY DEATH**](https://magicarena.fandom.com/wiki/Liliana,_Untouched_by_Death)**BlackBlack (4) LEGENDARY PLANESWALKER — LILIANA (4) +1: MILL THREE CARDS. IF AT LEAST ONE ZOMBIE CARD IS MILLED THIS WAY, EACH OPPONENT LOSES 2 LIFE AND YOU GAIN 2 LIFE.**  **−2: TARGET CREATURE GETS -X/-X UNTIL END OF TURN, WHERE X IS THE NUMBER OF ZOMBIES YOU CONTROL. −3: YOU MAY CAST ZOMBIE SPELLS FROM YOUR GRAVEYARD THIS TURN.** |  | |  | [**LILIANA, WAKER OF THE DEAD**](https://magicarena.fandom.com/wiki/Liliana,_Waker_of_the_Dead)**BlackBlack (4) LEGENDARY PLANESWALKER — LILIANA (4) +1: EACH PLAYER DISCARDS A CARD. EACH OPPONENT WHO CAN'T LOSES 3 LIFE.**  **−3: TARGET CREATURE GETS -X/-X UNTIL END OF TURN, WHERE X IS THE NUMBER OF CARDS IN YOUR GRAVEYARD. −7: YOU GET AN EMBLEM WITH "AT THE BEGINNING OF COMBAT ON YOUR TURN, PUT TARGET CREATURE CARD FROM A GRAVEYARD ONTO THE BATTLEFIELD UNDER YOUR CONTROL. IT GAINS HASTE."** |  | |  | [**LINDEN, THE STEADFAST QUEEN**](https://magicarena.fandom.com/wiki/Linden,_the_Steadfast_Queen)**WhiteWhiteWhite (3) LEGENDARY CREATURE — HUMAN NOBLE (3/3) VIGILANCE**  **WHENEVER A WHITE CREATURE YOU CONTROL ATTACKS, YOU GAIN 1 LIFE.** |  | |  | [**LINVALA, KEEPER OF SILENCE**](https://magicarena.fandom.com/wiki/Linvala,_Keeper_of_Silence)**WhiteWhite (4) LEGENDARY CREATURE — ANGEL (3/4) FLYING**  **ACTIVATED ABILITIES OF CREATURES YOUR OPPONENTS CONTROL CAN'T BE ACTIVATED.** |  | |  | [**LUKKA, COPPERCOAT OUTCAST**](https://magicarena.fandom.com/wiki/Lukka,_Coppercoat_Outcast)**RedRed (5) LEGENDARY PLANESWALKER — LUKKA (5) +1: EXILE THE TOP THREE CARDS OF YOUR LIBRARY. CREATURE CARDS EXILED THIS WAY GAIN "YOU MAY CAST THIS CARD FROM EXILE AS LONG AS YOU CONTROL A LUKKA PLANESWALKER."**  **−2: EXILE TARGET CREATURE YOU CONTROL, THEN REVEAL CARDS FROM THE TOP OF YOUR LIBRARY UNTIL YOU REVEAL A CREATURE CARD WITH HIGHER CONVERTED MANA COST. PUT THAT CARD ONTO THE BATTLEFIELD AND THE REST ON THE BOTTOM OF YOUR LIBRARY IN A RANDOM ORDER. −7: EACH CREATURE YOU CONTROL DEALS DAMAGE EQUAL TO ITS POWER TO EACH OPPONENT.** |  | |  | [**LURRUS OF THE DREAM DEN**](https://magicarena.fandom.com/wiki/Lurrus_of_the_Dream_Den)**(3) LEGENDARY CREATURE — CAT NIGHTMARE (3/2) COMPANION — EACH PERMANENT CARD IN YOUR STARTING DECK HAS CONVERTED MANA COST 2 OR LESS. (IF THIS CARD IS YOUR CHOSEN COMPANION, YOU MAY PUT IT INTO YOUR HAND FROM OUTSIDE THE GAME FOR  ANY TIME YOU COULD CAST A SORCERY.)**  **LIFELINK DURING EACH OF YOUR TURNS, YOU MAY CAST ONE PERMANENT SPELL WITH CONVERTED MANA COST 2 OR LESS FROM YOUR GRAVEYARD.** |  | |  | [**LUTRI, THE SPELLCHASER**](https://magicarena.fandom.com/wiki/Lutri,_the_Spellchaser)**(3) LEGENDARY CREATURE — ELEMENTAL OTTER (3/2) COMPANION — EACH NONLAND CARD IN YOUR STARTING DECK HAS A DIFFERENT NAME. (IF THIS CARD IS YOUR CHOSEN COMPANION, YOU MAY PUT IT INTO YOUR HAND FROM OUTSIDE THE GAME FOR  ANY TIME YOU COULD CAST A SORCERY.)**  **FLASH WHEN LUTRI, THE SPELLCHASER ENTERS THE BATTLEFIELD, IF YOU CAST IT, COPY TARGET INSTANT OR SORCERY SPELL YOU CONTROL. YOU MAY CHOOSE NEW TARGETS FOR THE COPY.** |  | |  | [**LYRA DAWNBRINGER**](https://magicarena.fandom.com/wiki/Lyra_Dawnbringer)**WhiteWhite (5) LEGENDARY CREATURE — ANGEL (5/5) FLYING, FIRST STRIKE, LIFELINK**  **OTHER ANGELS YOU CONTROL GET +1/+1 AND HAVE LIFELINK.** |  | |  | [**MANGARA, THE DIPLOMAT**](https://magicarena.fandom.com/wiki/Mangara,_the_Diplomat)**White (4) LEGENDARY CREATURE — HUMAN CLERIC (2/4) LIFELINK**  **WHENEVER AN OPPONENT ATTACKS WITH CREATURES, IF TWO OR MORE OF THOSE CREATURES ARE ATTACKING YOU AND/OR PLANESWALKERS YOU CONTROL, DRAW A CARD. WHENEVER AN OPPONENT CASTS THEIR SECOND SPELL EACH TURN, DRAW A CARD.** |  | |  | [**MARWYN, THE NURTURER**](https://magicarena.fandom.com/wiki/Marwyn,_the_Nurturer)**Green (3) LEGENDARY CREATURE — ELF DRUID (1/1) WHENEVER ANOTHER ELF ENTERS THE BATTLEFIELD UNDER YOUR CONTROL, PUT A +1/+1 COUNTER ON MARWYN, THE NURTURER.**  **Tap: ADD AN AMOUNT OF Green EQUAL TO MARWYN'S POWER.** |  | |  | [**MASSACRE GIRL**](https://magicarena.fandom.com/wiki/Massacre_Girl)**BlackBlack (5) LEGENDARY CREATURE — HUMAN ASSASSIN (4/4) MENACE**  **WHEN MASSACRE GIRL ENTERS THE BATTLEFIELD, EACH OTHER CREATURE GETS -1/-1 UNTIL END OF TURN. WHENEVER A CREATURE DIES THIS TURN, EACH CREATURE OTHER THAN MASSACRE GIRL GETS -1/-1 UNTIL END OF TURN.** |  | |  | [**MAVREN FEIN, DUSK APOSTLE**](https://magicarena.fandom.com/wiki/Mavren_Fein,_Dusk_Apostle)**White (3) LEGENDARY CREATURE — VAMPIRE CLERIC (2/2) WHENEVER ONE OR MORE NONTOKEN VAMPIRES YOU CONTROL ATTACK, CREATE A 1/1 WHITE VAMPIRE CREATURE TOKEN WITH LIFELINK.** |  | |  | [**METZALI, TOWER OF TRIUMPH**](https://magicarena.fandom.com/wiki/Metzali,_Tower_of_Triumph)**(2) LEGENDARY LAND (TRANSFORMS FROM PATH OF METTLE.)**  **Tap: ADD ONE MANA OF ANY COLOR. Red, Tap: METZALI, TOWER OF TRIUMPH DEALS 2 DAMAGE TO EACH OPPONENT. White, Tap: CHOOSE A CREATURE AT RANDOM THAT ATTACKED THIS TURN. DESTROY THAT CREATURE.** |  | |  | [**MIKAEUS, THE LUNARCH**](https://magicarena.fandom.com/wiki/Mikaeus,_the_Lunarch)**White (1) LEGENDARY CREATURE — HUMAN CLERIC (0/0) MIKAEUS, THE LUNARCH ENTERS THE BATTLEFIELD WITH X +1/+1 COUNTERS ON IT.**  **Tap: PUT A +1/+1 COUNTER ON MIKAEUS. Tap, REMOVE A +1/+1 COUNTER FROM MIKAEUS: PUT A +1/+1 COUNTER ON EACH OTHER CREATURE YOU CONTROL.** |  | |  | [**MOWU, LOYAL COMPANION**](https://magicarena.fandom.com/wiki/Mowu,_Loyal_Companion)**Green (4) LEGENDARY CREATURE — DOG (3/3) VIGILANCE, TRAMPLE**  **IF ONE OR MORE +1/+1 COUNTERS WOULD BE PUT ON MOWU, LOYAL COMPANION, THAT MANY PLUS ONE +1/+1 COUNTERS ARE PUT ON IT INSTEAD.** |  | |  | [**MOX AMBER**](https://magicarena.fandom.com/wiki/Mox_Amber)**(0) LEGENDARY ARTIFACT Tap: ADD ONE MANA OF ANY COLOR AMONG LEGENDARY CREATURES AND PLANESWALKERS YOU CONTROL.** |  | |  | [**MU YANLING, CELESTIAL WIND**](https://magicarena.fandom.com/wiki/Mu_Yanling,_Celestial_Wind)**BlueBlue (6) LEGENDARY PLANESWALKER — YANLING (5) +1: UNTIL YOUR NEXT TURN, UP TO ONE TARGET CREATURE GETS -5/-0.**  **−3: RETURN UP TO TWO TARGET CREATURES TO THEIR OWNERS' HANDS. −7: CREATURES YOU CONTROL WITH FLYING GET +5/+5 UNTIL END OF TURN.** |  | |  | [**MU YANLING, SKY DANCER**](https://magicarena.fandom.com/wiki/Mu_Yanling,_Sky_Dancer)**BlueBlue (3) LEGENDARY PLANESWALKER — YANLING (2) +2: UNTIL YOUR NEXT TURN, UP TO ONE TARGET CREATURE GETS -2/-0 AND LOSES FLYING.**  **−3: CREATE A 4/4 BLUE ELEMENTAL BIRD CREATURE TOKEN WITH FLYING. −8: YOU GET AN EMBLEM WITH "ISLANDS YOU CONTROL HAVE ‘Tap: DRAW A CARD.'"** |  | |  | [**MULDROTHA, THE GRAVETIDE**](https://magicarena.fandom.com/wiki/Muldrotha,_the_Gravetide)**BlackGreenBlue (6) LEGENDARY CREATURE — ELEMENTAL AVATAR (6/6) DURING EACH OF YOUR TURNS, YOU MAY PLAY A LAND AND CAST A PERMANENT SPELL OF EACH PERMANENT TYPE FROM YOUR GRAVEYARD. (IF A CARD HAS MULTIPLE PERMANENT TYPES, CHOOSE ONE AS YOU PLAY IT.)** |  | |  | [**MULTANI, YAVIMAYA'S AVATAR**](https://magicarena.fandom.com/wiki/Multani,_Yavimaya%27s_Avatar)**GreenGreen (6) LEGENDARY CREATURE — ELEMENTAL AVATAR (0/0) REACH, TRAMPLE**  **MULTANI, YAVIMAYA'S AVATAR GETS +1/+1 FOR EACH LAND YOU CONTROL AND EACH LAND CARD IN YOUR GRAVEYARD. Green, RETURN TWO LANDS YOU CONTROL TO THEIR OWNER'S HAND: RETURN MULTANI FROM YOUR GRAVEYARD TO YOUR HAND.** |  | |  | [**MUXUS, GOBLIN GRANDEE**](https://magicarena.fandom.com/wiki/Muxus,_Goblin_Grandee)**RedRed (6) LEGENDARY CREATURE — GOBLIN NOBLE (4/4) WHEN MUXUS, GOBLIN GRANDEE ENTERS THE BATTLEFIELD, REVEAL THE TOP SIX CARDS OF YOUR LIBRARY. PUT ALL GOBLIN CREATURE CARDS WITH CONVERTED MANA COST 5 OR LESS FROM AMONG THEM ONTO THE BATTLEFIELD AND THE REST ON THE BOTTOM OF YOUR LIBRARY IN A RANDOM ORDER.**  **WHENEVER MUXUS ATTACKS, IT GETS +1/+1 UNTIL END OF TURN FOR EACH OTHER GOBLIN YOU CONTROL.** |  | |  | [**NABAN, DEAN OF ITERATION**](https://magicarena.fandom.com/wiki/Naban,_Dean_of_Iteration)**Blue (2) LEGENDARY CREATURE — HUMAN WIZARD (2/1) IF A WIZARD ENTERING THE BATTLEFIELD UNDER YOUR CONTROL CAUSES A TRIGGERED ABILITY OF A PERMANENT YOU CONTROL TO TRIGGER, THAT ABILITY TRIGGERS AN ADDITIONAL TIME.** |  | |  | [**NAHIRI, STORM OF STONE**](https://magicarena.fandom.com/wiki/Nahiri,_Storm_of_Stone)**(4) LEGENDARY PLANESWALKER — NAHIRI (6) AS LONG AS IT'S YOUR TURN, CREATURES YOU CONTROL HAVE FIRST STRIKE AND EQUIP ABILITIES YOU ACTIVATE COST  LESS TO ACTIVATE.**  **−X: NAHIRI, STORM OF STONE DEALS X DAMAGE TO TARGET TAPPED CREATURE.** |  | |  | [**NARSET OF THE ANCIENT WAY**](https://magicarena.fandom.com/wiki/Narset_of_the_Ancient_Way)**BlueRedWhite (4) LEGENDARY PLANESWALKER — NARSET (4) +1: YOU GAIN 2 LIFE. ADD Blue, Red, OR White. SPEND THIS MANA ONLY TO CAST A NONCREATURE SPELL.**  **−2: DRAW A CARD, THEN YOU MAY DISCARD A CARD. WHEN YOU DISCARD A NONLAND CARD THIS WAY, NARSET OF THE ANCIENT WAY DEALS DAMAGE EQUAL TO THAT CARD'S CONVERTED MANA COST TO TARGET CREATURE OR PLANESWALKER. −6: YOU GET AN EMBLEM WITH "WHENEVER YOU CAST A NONCREATURE SPELL, THIS EMBLEM DEALS 2 DAMAGE TO ANY TARGET."** |  | |  | [**NARSET, PARTER OF VEILS**](https://magicarena.fandom.com/wiki/Narset,_Parter_of_Veils)**BlueBlue (3) LEGENDARY PLANESWALKER — NARSET (5) EACH OPPONENT CAN'T DRAW MORE THAN ONE CARD EACH TURN.**  **−2: LOOK AT THE TOP FOUR CARDS OF YOUR LIBRARY. YOU MAY REVEAL A NONCREATURE, NONLAND CARD FROM AMONG THEM AND PUT IT INTO YOUR HAND. PUT THE REST ON THE BOTTOM OF YOUR LIBRARY IN A RANDOM ORDER.** |  | |  | [**NARU MEHA, MASTER WIZARD**](https://magicarena.fandom.com/wiki/Naru_Meha,_Master_Wizard)**BlueBlue (4) LEGENDARY CREATURE — HUMAN WIZARD (3/3) FLASH**  **WHEN NARU MEHA, MASTER WIZARD ENTERS THE BATTLEFIELD, COPY TARGET INSTANT OR SORCERY SPELL YOU CONTROL. YOU MAY CHOOSE NEW TARGETS FOR THE COPY. OTHER WIZARDS YOU CONTROL GET +1/+1.** |  | |  | [**NEHEB, DREADHORDE CHAMPION**](https://magicarena.fandom.com/wiki/Neheb,_Dreadhorde_Champion)**RedRed (4) LEGENDARY CREATURE — ZOMBIE MINOTAUR WARRIOR (5/4) TRAMPLE**  **WHENEVER NEHEB, DREADHORDE CHAMPION DEALS COMBAT DAMAGE TO A PLAYER OR PLANESWALKER, YOU MAY DISCARD ANY NUMBER OF CARDS. IF YOU DO, DRAW THAT MANY CARDS AND ADD THAT MUCH Red. UNTIL END OF TURN, YOU DON'T LOSE THIS MANA AS STEPS AND PHASES END.** |  | |  | [**NETHROI, APEX OF DEATH**](https://magicarena.fandom.com/wiki/Nethroi,_Apex_of_Death)**WhiteBlackGreen (5) LEGENDARY CREATURE — CAT NIGHTMARE BEAST (5/5) MUTATE BlackBlack (IF YOU CAST THIS SPELL FOR ITS MUTATE COST, PUT IT OVER OR UNDER TARGET NON-HUMAN CREATURE YOU OWN. THEY MUTATE INTO THE CREATURE ON TOP PLUS ALL ABILITIES FROM UNDER IT.)**  **DEATHTOUCH, LIFELINK WHENEVER THIS CREATURE MUTATES, RETURN ANY NUMBER OF TARGET CREATURE CARDS WITH TOTAL POWER 10 OR LESS FROM YOUR GRAVEYARD TO THE BATTLEFIELD.** |  | |  | [**NEYITH OF THE DIRE HUNT**](https://magicarena.fandom.com/wiki/Neyith_of_the_Dire_Hunt)**GreenGreen (4) LEGENDARY CREATURE — HUMAN WARRIOR (3/3) WHENEVER ONE OR MORE CREATURES YOU CONTROL FIGHT OR BECOME BLOCKED, DRAW A CARD.**  **AT THE BEGINNING OF COMBAT ON YOUR TURN, YOU MAY PAY . IF YOU DO, DOUBLE TARGET CREATURE'S POWER UNTIL END OF TURN. THAT CREATURE MUST BE BLOCKED THIS COMBAT IF ABLE. ( CAN BE PAID WITH EITHER Red OR Green.)** |  | |  | [**NEZAHAL, PRIMAL TIDE**](https://magicarena.fandom.com/wiki/Nezahal,_Primal_Tide)**BlueBlue (7) LEGENDARY CREATURE — ELDER DINOSAUR (7/7) THIS SPELL CAN'T BE COUNTERED.**  **YOU HAVE NO MAXIMUM HAND SIZE. WHENEVER AN OPPONENT CASTS A NONCREATURE SPELL, DRAW A CARD. DISCARD THREE CARDS: EXILE NEZAHAL, PRIMAL TIDE. RETURN IT TO THE BATTLEFIELD TAPPED UNDER ITS OWNER'S CONTROL AT THE BEGINNING OF THE NEXT END STEP.** |  | |  | [**NIAMBI, ESTEEMED SPEAKER**](https://magicarena.fandom.com/wiki/Niambi,_Esteemed_Speaker)**WhiteBlue (2) LEGENDARY CREATURE — HUMAN CLERIC (2/1) FLASH**  **WHEN NIAMBI, ESTEEMED SPEAKER ENTERS THE BATTLEFIELD, YOU MAY RETURN ANOTHER TARGET CREATURE YOU CONTROL TO ITS OWNER'S HAND. IF YOU DO, YOU GAIN LIFE EQUAL TO THAT CREATURE'S CONVERTED MANA COST. WhiteBlue, Tap, DISCARD A LEGENDARY CARD: DRAW TWO CARDS.** |  | |  | [**NIAMBI, FAITHFUL HEALER**](https://magicarena.fandom.com/wiki/Niambi,_Faithful_Healer)**WhiteBlue (3) LEGENDARY CREATURE — HUMAN CLERIC (2/2) WHEN NIAMBI, FAITHFUL HEALER ENTERS THE BATTLEFIELD, YOU MAY SEARCH YOUR LIBRARY AND/OR GRAVEYARD FOR A CARD NAMED TEFERI, TIMEBENDER, REVEAL IT, AND PUT IT INTO YOUR HAND. IF YOU SEARCH YOUR LIBRARY THIS WAY, SHUFFLE IT.** |  | |  | [**NICOL BOLAS, DRAGON-GOD**](https://magicarena.fandom.com/wiki/Nicol_Bolas,_Dragon-God)**BlueBlackBlackBlackRed (5) LEGENDARY PLANESWALKER — BOLAS (4) NICOL BOLAS, DRAGON-GOD HAS ALL LOYALTY ABILITIES OF ALL OTHER PLANESWALKERS ON THE BATTLEFIELD.**  **+1: YOU DRAW A CARD. EACH OPPONENT EXILES A CARD FROM THEIR HAND OR A PERMANENT THEY CONTROL. −3: DESTROY TARGET CREATURE OR PLANESWALKER. −8: EACH OPPONENT WHO DOESN'T CONTROL A LEGENDARY CREATURE OR PLANESWALKER LOSES THE GAME.** |  | |  | [**NICOL BOLAS, THE ARISEN**](https://magicarena.fandom.com/wiki/Nicol_Bolas,_the_Arisen)**(4) LEGENDARY PLANESWALKER — BOLAS (7) +2: DRAW TWO CARDS.**  **−3: NICOL BOLAS, THE ARISEN DEALS 10 DAMAGE TO TARGET CREATURE OR PLANESWALKER. −4: PUT TARGET CREATURE OR PLANESWALKER CARD FROM A GRAVEYARD ONTO THE BATTLEFIELD UNDER YOUR CONTROL. −12: EXILE ALL BUT THE BOTTOM CARD OF TARGET PLAYER'S LIBRARY.** |  | |  | [**NICOL BOLAS, THE RAVAGER**](https://magicarena.fandom.com/wiki/Nicol_Bolas,_the_Ravager)**BlueBlackRed (4) LEGENDARY CREATURE — ELDER DRAGON (4/4) FLYING**  **WHEN NICOL BOLAS, THE RAVAGER ENTERS THE BATTLEFIELD, EACH OPPONENT DISCARDS A CARD. BlueBlackRed: EXILE NICOL BOLAS, THE RAVAGER, THEN RETURN HIM TO THE BATTLEFIELD TRANSFORMED UNDER HIS OWNER'S CONTROL. ACTIVATE THIS ABILITY ONLY ANY TIME YOU COULD CAST A SORCERY.** |  | |  | [**NIKYA OF THE OLD WAYS**](https://magicarena.fandom.com/wiki/Nikya_of_the_Old_Ways)**RedGreen (5) LEGENDARY CREATURE — CENTAUR DRUID (5/5) YOU CAN'T CAST NONCREATURE SPELLS.**  **WHENEVER YOU TAP A LAND FOR MANA, ADD ONE MANA OF ANY TYPE THAT LAND PRODUCED.** |  | |  | [**NISSA, WHO SHAKES THE WORLD**](https://magicarena.fandom.com/wiki/Nissa,_Who_Shakes_the_World)**GreenGreen (5) LEGENDARY PLANESWALKER — NISSA (5) WHENEVER YOU TAP A FOREST FOR MANA, ADD AN ADDITIONAL Green.**  **+1: PUT THREE +1/+1 COUNTERS ON UP TO ONE TARGET NONCREATURE LAND YOU CONTROL. UNTAP IT. IT BECOMES A 0/0 ELEMENTAL CREATURE WITH VIGILANCE AND HASTE THAT'S STILL A LAND. −8: YOU GET AN EMBLEM WITH "LANDS YOU CONTROL HAVE INDESTRUCTIBLE." SEARCH YOUR LIBRARY FOR ANY NUMBER OF FOREST CARDS, PUT THEM ONTO THE BATTLEFIELD TAPPED, THEN SHUFFLE YOUR LIBRARY.** |  | |  | [**NIV-MIZZET REBORN**](https://magicarena.fandom.com/wiki/Niv-Mizzet_Reborn)**WhiteBlueBlackRedGreen (5) LEGENDARY CREATURE — DRAGON AVATAR (6/6) FLYING**  **WHEN NIV-MIZZET REBORN ENTERS THE BATTLEFIELD, REVEAL THE TOP TEN CARDS OF YOUR LIBRARY. FOR EACH COLOR PAIR, CHOOSE A CARD THAT'S EXACTLY THOSE COLORS FROM AMONG THEM. PUT THE CHOSEN CARDS INTO YOUR HAND AND THE REST ON THE BOTTOM OF YOUR LIBRARY IN A RANDOM ORDER.** |  | |  | [**NIV-MIZZET, PARUN**](https://magicarena.fandom.com/wiki/Niv-Mizzet,_Parun)**BlueBlueBlueRedRedRed (6) LEGENDARY CREATURE — DRAGON WIZARD (5/5) THIS SPELL CAN'T BE COUNTERED.**  **FLYING WHENEVER YOU DRAW A CARD, NIV-MIZZET, PARUN DEALS 1 DAMAGE TO ANY TARGET. WHENEVER A PLAYER CASTS AN INSTANT OR SORCERY SPELL, YOU DRAW A CARD.** |  | |  | [**NYLEA, KEEN-EYED**](https://magicarena.fandom.com/wiki/Nylea,_Keen-Eyed)**Green (4) LEGENDARY ENCHANTMENT CREATURE — GOD (5/6) INDESTRUCTIBLE**  **AS LONG AS YOUR DEVOTION TO GREEN IS LESS THAN FIVE, NYLEA ISN'T A CREATURE. CREATURE SPELLS YOU CAST COST  LESS TO CAST. Green: REVEAL THE TOP CARD OF YOUR LIBRARY. IF IT'S A CREATURE CARD, PUT IT INTO YOUR HAND. OTHERWISE, YOU MAY PUT IT INTO YOUR GRAVEYARD.** |  | |  | [**NYX LOTUS**](https://magicarena.fandom.com/wiki/Nyx_Lotus)**(4) LEGENDARY ARTIFACT NYX LOTUS ENTERS THE BATTLEFIELD TAPPED.**  **Tap: CHOOSE A COLOR. ADD AN AMOUNT OF MANA OF THAT COLOR EQUAL TO YOUR DEVOTION TO THAT COLOR. (YOUR DEVOTION TO A COLOR IS THE NUMBER OF MANA SYMBOLS OF THAT COLOR IN THE MANA COSTS OF PERMANENTS YOU CONTROL.)** |  | |  | [**OATH OF KAYA**](https://magicarena.fandom.com/wiki/Oath_of_Kaya)**WhiteBlack (3) LEGENDARY ENCHANTMENT WHEN OATH OF KAYA ENTERS THE BATTLEFIELD, IT DEALS 3 DAMAGE TO ANY TARGET AND YOU GAIN 3 LIFE.**  **WHENEVER AN OPPONENT ATTACKS A PLANESWALKER YOU CONTROL WITH ONE OR MORE CREATURES, OATH OF KAYA DEALS 2 DAMAGE TO THAT PLAYER AND YOU GAIN 2 LIFE.** |  | |  | [**OATH OF TEFERI**](https://magicarena.fandom.com/wiki/Oath_of_Teferi)**WhiteBlue (5) LEGENDARY ENCHANTMENT WHEN OATH OF TEFERI ENTERS THE BATTLEFIELD, EXILE ANOTHER TARGET PERMANENT YOU CONTROL. RETURN IT TO THE BATTLEFIELD UNDER ITS OWNER'S CONTROL AT THE BEGINNING OF THE NEXT END STEP.**  **YOU MAY ACTIVATE THE LOYALTY ABILITIES OF PLANESWALKERS YOU CONTROL TWICE EACH TURN RATHER THAN ONLY ONCE.** |  | |  | [**OB NIXILIS, THE HATE-TWISTED**](https://magicarena.fandom.com/wiki/Ob_Nixilis,_the_Hate-Twisted)**BlackBlack (5) LEGENDARY PLANESWALKER — NIXILIS (5) WHENEVER AN OPPONENT DRAWS A CARD, OB NIXILIS, THE HATE-TWISTED DEALS 1 DAMAGE TO THAT PLAYER.**  **−2: DESTROY TARGET CREATURE. ITS CONTROLLER DRAWS TWO CARDS.** |  | |  | [**OBOSH, THE PREYPIERCER**](https://magicarena.fandom.com/wiki/Obosh,_the_Preypiercer)**(5) LEGENDARY CREATURE — HELLION HORROR (3/5) COMPANION — YOUR STARTING DECK CONTAINS ONLY CARDS WITH ODD CONVERTED MANA COSTS AND LAND CARDS. (IF THIS CARD IS YOUR CHOSEN COMPANION, YOU MAY PUT IT INTO YOUR HAND FROM OUTSIDE THE GAME FOR  ANY TIME YOU COULD CAST A SORCERY.)**  **IF A SOURCE YOU CONTROL WITH AN ODD CONVERTED MANA COST WOULD DEAL DAMAGE TO A PERMANENT OR PLAYER, IT DEALS DOUBLE THAT DAMAGE TO THAT PERMANENT OR PLAYER INSTEAD.** |  | |  | [**OKO, THE TRICKSTER**](https://magicarena.fandom.com/wiki/Oko,_the_Trickster)**GreenBlue (6) LEGENDARY PLANESWALKER — OKO (4) +1: PUT TWO +1/+1 COUNTERS ON UP TO ONE TARGET CREATURE YOU CONTROL.**  **0: UNTIL END OF TURN, OKO, THE TRICKSTER BECOMES A COPY OF TARGET CREATURE YOU CONTROL. PREVENT ALL DAMAGE THAT WOULD BE DEALT TO HIM THIS TURN. −7: UNTIL END OF TURN, EACH CREATURE YOU CONTROL HAS BASE POWER AND TOUGHNESS 10/10 AND GAINS TRAMPLE.** |  | |  | [**OKO, THIEF OF CROWNS**](https://magicarena.fandom.com/wiki/Oko,_Thief_of_Crowns)**GreenBlue (3) LEGENDARY PLANESWALKER — OKO (4) +2: CREATE A FOOD TOKEN. (IT'S AN ARTIFACT WITH ", Tap, SACRIFICE THIS ARTIFACT: YOU GAIN 3 LIFE.")**  **+1: TARGET ARTIFACT OR CREATURE LOSES ALL ABILITIES AND BECOMES A GREEN ELK CREATURE WITH BASE POWER AND TOUGHNESS 3/3. −5: EXCHANGE CONTROL OF TARGET ARTIFACT OR CREATURE YOU CONTROL AND TARGET CREATURE AN OPPONENT CONTROLS WITH POWER 3 OR LESS.** |  | |  | [**OMNATH, LOCUS OF THE ROIL**](https://magicarena.fandom.com/wiki/Omnath,_Locus_of_the_Roil)**GreenBlueRed (4) LEGENDARY CREATURE — ELEMENTAL (3/3) WHEN OMNATH, LOCUS OF THE ROIL ENTERS THE BATTLEFIELD, IT DEALS DAMAGE TO ANY TARGET EQUAL TO THE NUMBER OF ELEMENTALS YOU CONTROL.**  **WHENEVER A LAND ENTERS THE BATTLEFIELD UNDER YOUR CONTROL, PUT A +1/+1 COUNTER ON TARGET ELEMENTAL YOU CONTROL. IF YOU CONTROL EIGHT OR MORE LANDS, DRAW A CARD.** |  | |  | [**ON SERRA'S WINGS**](https://magicarena.fandom.com/wiki/On_Serra%27s_Wings)**White (4) LEGENDARY ENCHANTMENT — AURA ENCHANT CREATURE**  **ENCHANTED CREATURE IS LEGENDARY, GETS +1/+1, AND HAS FLYING, VIGILANCE, AND LIFELINK.** |  | |  | [**ORMOS, ARCHIVE KEEPER**](https://magicarena.fandom.com/wiki/Ormos,_Archive_Keeper)**BlueBlue (6) LEGENDARY CREATURE — SPHINX (5/5) FLYING**  **IF YOU WOULD DRAW A CARD WHILE YOUR LIBRARY HAS NO CARDS IN IT, INSTEAD PUT FIVE +1/+1 COUNTERS ON ORMOS, ARCHIVE KEEPER. BlueBlue, DISCARD THREE CARDS WITH DIFFERENT NAMES: DRAW FIVE CARDS.** |  | |  | [**PALLADIA-MORS, THE RUINER**](https://magicarena.fandom.com/wiki/Palladia-Mors,_the_Ruiner)**RedGreenWhite (6) LEGENDARY CREATURE — ELDER DRAGON (6/6) FLYING, VIGILANCE, TRAMPLE**  **PALLADIA-MORS, THE RUINER HAS HEXPROOF IF IT HASN'T DEALT DAMAGE YET.** |  | |  | [**PARHELION II**](https://magicarena.fandom.com/wiki/Parhelion_II)**WhiteWhite (8) LEGENDARY ARTIFACT — VEHICLE (5/5) FLYING, FIRST STRIKE, VIGILANCE**  **WHENEVER PARHELION II ATTACKS, CREATE TWO 4/4 WHITE ANGEL CREATURE TOKENS WITH FLYING AND VIGILANCE THAT ARE ATTACKING. CREW 4 (TAP ANY NUMBER OF CREATURES YOU CONTROL WITH TOTAL POWER 4 OR MORE: THIS VEHICLE BECOMES AN ARTIFACT CREATURE UNTIL END OF TURN.)** |  | |  | [**PATH OF METTLE**](https://magicarena.fandom.com/wiki/Path_of_Mettle)**RedWhite (2) LEGENDARY ENCHANTMENT WHEN PATH OF METTLE ENTERS THE BATTLEFIELD, IT DEALS 1 DAMAGE TO EACH CREATURE THAT DOESN'T HAVE FIRST STRIKE, DOUBLE STRIKE, VIGILANCE, OR HASTE.**  **WHENEVER YOU ATTACK WITH AT LEAST TWO CREATURES THAT HAVE FIRST STRIKE, DOUBLE STRIKE, VIGILANCE, AND/OR HASTE, TRANSFORM PATH OF METTLE.** |  | |  | [**PHYREXIAN TOWER**](https://magicarena.fandom.com/wiki/Phyrexian_Tower)**(0) LEGENDARY LAND Tap: ADD .**  **Tap, SACRIFICE A CREATURE: ADD BlackBlack.** |  | |  | [**POLUKRANOS, UNCHAINED**](https://magicarena.fandom.com/wiki/Polukranos,_Unchained)**BlackGreen (4) LEGENDARY CREATURE — ZOMBIE HYDRA (0/0) POLUKRANOS ENTERS THE BATTLEFIELD WITH SIX +1/+1 COUNTERS ON IT. IT ESCAPES WITH TWELVE +1/+1 COUNTERS ON IT INSTEAD.**  **IF DAMAGE WOULD BE DEALT TO POLUKRANOS WHILE IT HAS A +1/+1 COUNTER ON IT, PREVENT THAT DAMAGE AND REMOVE THAT MANY +1/+1 COUNTERS FROM IT. BlackGreen: POLUKRANOS FIGHTS ANOTHER TARGET CREATURE. ESCAPE—BlackGreen, EXILE SIX OTHER CARDS FROM YOUR GRAVEYARD.** |  | |  | [**PRIME SPEAKER VANNIFAR**](https://magicarena.fandom.com/wiki/Prime_Speaker_Vannifar)**GreenBlue (4) LEGENDARY CREATURE — ELF OOZE WIZARD (2/4) Tap, SACRIFICE ANOTHER CREATURE: SEARCH YOUR LIBRARY FOR A CREATURE CARD WITH CONVERTED MANA COST EQUAL TO 1 PLUS THE SACRIFICED CREATURE'S CONVERTED MANA COST, PUT THAT CARD ONTO THE BATTLEFIELD, THEN SHUFFLE YOUR LIBRARY. ACTIVATE THIS ABILITY ONLY ANY TIME YOU COULD CAST A SORCERY.** |  | |  | [**PRIMEVALS' GLORIOUS REBIRTH**](https://magicarena.fandom.com/wiki/Primevals%27_Glorious_Rebirth)**WhiteBlack (7) LEGENDARY SORCERY (YOU MAY CAST A LEGENDARY SORCERY ONLY IF YOU CONTROL A LEGENDARY CREATURE OR PLANESWALKER.)**  **RETURN ALL LEGENDARY PERMANENT CARDS FROM YOUR GRAVEYARD TO THE BATTLEFIELD.** |  | |  | [**PROFANE PROCESSION**](https://magicarena.fandom.com/wiki/Profane_Procession)**WhiteBlack (3) LEGENDARY ENCHANTMENT WhiteBlack: EXILE TARGET CREATURE. THEN IF THERE ARE THREE OR MORE CARDS EXILED WITH PROFANE PROCESSION, TRANSFORM IT.** |  | |  | [**PURPHOROS, BRONZE-BLOODED**](https://magicarena.fandom.com/wiki/Purphoros,_Bronze-Blooded)**Red (5) LEGENDARY ENCHANTMENT CREATURE — GOD (7/6) INDESTRUCTIBLE**  **AS LONG AS YOUR DEVOTION TO RED IS LESS THAN FIVE, PURPHOROS ISN'T A CREATURE. OTHER CREATURES YOU CONTROL HAVE HASTE. Red: YOU MAY PUT A RED CREATURE CARD OR AN ARTIFACT CREATURE CARD FROM YOUR HAND ONTO THE BATTLEFIELD. SACRIFICE IT AT THE BEGINNING OF THE NEXT END STEP.** |  | |  | [**QUESTING BEAST**](https://magicarena.fandom.com/wiki/Questing_Beast)**GreenGreen (4) LEGENDARY CREATURE — BEAST (4/4) VIGILANCE, DEATHTOUCH, HASTE**  **QUESTING BEAST CAN'T BE BLOCKED BY CREATURES WITH POWER 2 OR LESS. COMBAT DAMAGE THAT WOULD BE DEALT BY CREATURES YOU CONTROL CAN'T BE PREVENTED. WHENEVER QUESTING BEAST DEALS COMBAT DAMAGE TO AN OPPONENT, IT DEALS THAT MUCH DAMAGE TO TARGET PLANESWALKER THAT PLAYER CONTROLS.** |  | |  | [**RADHA, HEART OF KELD**](https://magicarena.fandom.com/wiki/Radha,_Heart_of_Keld)**RedGreen (3) LEGENDARY CREATURE — ELF WARRIOR (3/3) AS LONG AS IT'S YOUR TURN, RADHA, HEART OF KELD HAS FIRST STRIKE.**  **YOU MAY LOOK AT THE TOP CARD OF YOUR LIBRARY ANY TIME, AND YOU MAY PLAY LANDS FROM THE TOP OF YOUR LIBRARY. RedGreen: RADHA GETS +X/+X UNTIL END OF TURN, WHERE X IS THE NUMBER OF LANDS YOU CONTROL.** |  | |  | [**RAFF CAPASHEN, SHIP'S MAGE**](https://magicarena.fandom.com/wiki/Raff_Capashen,_Ship%27s_Mage)**WhiteBlue (4) LEGENDARY CREATURE — HUMAN WIZARD (3/3) FLASH**  **FLYING YOU MAY CAST HISTORIC SPELLS AS THOUGH THEY HAD FLASH. (ARTIFACTS, LEGENDARIES, AND SAGAS ARE HISTORIC.)** |  | |  | [**RAKDOS, THE SHOWSTOPPER**](https://magicarena.fandom.com/wiki/Rakdos,_the_Showstopper)**BlackRed (6) LEGENDARY CREATURE — DEMON (6/6) FLYING, TRAMPLE**  **WHEN RAKDOS, THE SHOWSTOPPER ENTERS THE BATTLEFIELD, FLIP A COIN FOR EACH CREATURE THAT ISN'T A DEMON, DEVIL, OR IMP. DESTROY EACH CREATURE WHOSE COIN COMES UP TAILS.** |  | |  | [**RAL, CALLER OF STORMS**](https://magicarena.fandom.com/wiki/Ral,_Caller_of_Storms)**BlueRed (6) LEGENDARY PLANESWALKER — RAL (4) +1: DRAW A CARD.**  **−2: RAL, CALLER OF STORMS DEALS 3 DAMAGE DIVIDED AS YOU CHOOSE AMONG ONE, TWO, OR THREE TARGETS. −7: DRAW SEVEN CARDS. RAL, CALLER OF STORMS DEALS 7 DAMAGE TO EACH CREATURE YOUR OPPONENTS CONTROL.** |  | |  | [**RAL, IZZET VICEROY**](https://magicarena.fandom.com/wiki/Ral,_Izzet_Viceroy)**BlueRed (5) LEGENDARY PLANESWALKER — RAL (5) +1: LOOK AT THE TOP TWO CARDS OF YOUR LIBRARY. PUT ONE OF THEM INTO YOUR HAND AND THE OTHER INTO YOUR GRAVEYARD.**  **−3: RAL, IZZET VICEROY DEALS DAMAGE TO TARGET CREATURE EQUAL TO THE TOTAL NUMBER OF INSTANT AND SORCERY CARDS YOU OWN IN EXILE AND IN YOUR GRAVEYARD. −8: YOU GET AN EMBLEM WITH "WHENEVER YOU CAST AN INSTANT OR SORCERY SPELL, THIS EMBLEM DEALS 4 DAMAGE TO ANY TARGET AND YOU DRAW TWO CARDS."** |  | |  | [**RAL, STORM CONDUIT**](https://magicarena.fandom.com/wiki/Ral,_Storm_Conduit)**BlueRed (4) LEGENDARY PLANESWALKER — RAL (4) WHENEVER YOU CAST OR COPY AN INSTANT OR SORCERY SPELL, RAL, STORM CONDUIT DEALS 1 DAMAGE TO TARGET OPPONENT OR PLANESWALKER.**  **+2: SCRY 1. −2: WHEN YOU CAST YOUR NEXT INSTANT OR SORCERY SPELL THIS TURN, COPY THAT SPELL. YOU MAY CHOOSE NEW TARGETS FOR THE COPY.** |  | |  | [**RANKLE, MASTER OF PRANKS**](https://magicarena.fandom.com/wiki/Rankle,_Master_of_Pranks)**BlackBlack (4) LEGENDARY CREATURE — FAERIE ROGUE (3/3) FLYING, HASTE**  **WHENEVER RANKLE, MASTER OF PRANKS DEALS COMBAT DAMAGE TO A PLAYER, CHOOSE ANY NUMBER — • EACH PLAYER DISCARDS A CARD. • EACH PLAYER LOSES 1 LIFE AND DRAWS A CARD. • EACH PLAYER SACRIFICES A CREATURE.** |  | |  | [**RENATA, CALLED TO THE HUNT**](https://magicarena.fandom.com/wiki/Renata,_Called_to_the_Hunt)**GreenGreen (4) LEGENDARY ENCHANTMENT CREATURE — DEMIGOD (\*/3) RENATA'S POWER IS EQUAL TO YOUR DEVOTION TO GREEN. (EACH Green IN THE MANA COSTS OF PERMANENTS YOU CONTROL COUNTS TOWARD YOUR DEVOTION TO GREEN.)**  **EACH OTHER CREATURE YOU CONTROL ENTERS THE BATTLEFIELD WITH AN ADDITIONAL +1/+1 COUNTER ON IT.** |  | |  | [**RHYS THE REDEEMED**](https://magicarena.fandom.com/wiki/Rhys_the_Redeemed)**(1) LEGENDARY CREATURE — ELF WARRIOR (1/1) , Tap: CREATE A 1/1 GREEN AND WHITE ELF WARRIOR CREATURE TOKEN.**  **, Tap: FOR EACH CREATURE TOKEN YOU CONTROL, CREATE A TOKEN THAT'S A COPY OF THAT CREATURE.** |  | |  | [**RIELLE, THE EVERWISE**](https://magicarena.fandom.com/wiki/Rielle,_the_Everwise)**BlueRed (3) LEGENDARY CREATURE — HUMAN WIZARD (0/3) RIELLE, THE EVERWISE GETS +1/+0 FOR EACH INSTANT AND SORCERY CARD IN YOUR GRAVEYARD.**  **WHENEVER YOU DISCARD ONE OR MORE CARDS FOR THE FIRST TIME EACH TURN, DRAW THAT MANY CARDS.** |  | |  | [**RIENNE, ANGEL OF REBIRTH**](https://magicarena.fandom.com/wiki/Rienne,_Angel_of_Rebirth)**RedGreenWhite (5) LEGENDARY CREATURE — ANGEL (5/4) FLYING**  **OTHER MULTICOLORED CREATURES YOU CONTROL GET +1/+0. WHENEVER ANOTHER MULTICOLORED CREATURE YOU CONTROL DIES, RETURN IT TO ITS OWNER'S HAND AT THE BEGINNING OF THE NEXT END STEP.** |  | |  | [**RISHKAR, PEEMA RENEGADE**](https://magicarena.fandom.com/wiki/Rishkar,_Peema_Renegade)**Green (3) LEGENDARY CREATURE — ELF DRUID (2/2) WHEN RISHKAR, PEEMA RENEGADE ENTERS THE BATTLEFIELD, PUT A +1/+1 COUNTER ON EACH OF UP TO TWO TARGET CREATURES.**  **EACH CREATURE YOU CONTROL WITH A COUNTER ON IT HAS "Tap: ADD Green."** |  | |  | [**ROALESK, APEX HYBRID**](https://magicarena.fandom.com/wiki/Roalesk,_Apex_Hybrid)**GreenGreenBlue (5) LEGENDARY CREATURE — HUMAN MUTANT (4/5) FLYING, TRAMPLE**  **WHEN ROALESK, APEX HYBRID ENTERS THE BATTLEFIELD, PUT TWO +1/+1 COUNTERS ON ANOTHER TARGET CREATURE YOU CONTROL. WHEN ROALESK DIES, PROLIFERATE, THEN PROLIFERATE AGAIN. (CHOOSE ANY NUMBER OF PERMANENTS AND/OR PLAYERS, THEN GIVE EACH ANOTHER COUNTER OF EACH KIND ALREADY THERE. THEN DO IT AGAIN.)** |  | |  | [**RONA, DISCIPLE OF GIX**](https://magicarena.fandom.com/wiki/Rona,_Disciple_of_Gix)**BlueBlack (3) LEGENDARY CREATURE — HUMAN ARTIFICER (2/2) WHEN RONA, DISCIPLE OF GIX ENTERS THE BATTLEFIELD, YOU MAY EXILE TARGET HISTORIC CARD FROM YOUR GRAVEYARD. (ARTIFACTS, LEGENDARIES, AND SAGAS ARE HISTORIC.)**  **YOU MAY CAST SPELLS FROM AMONG CARDS EXILED WITH RONA. , Tap: EXILE THE TOP CARD OF YOUR LIBRARY.** |  | |  | [**ROWAN, FEARLESS SPARKMAGE**](https://magicarena.fandom.com/wiki/Rowan,_Fearless_Sparkmage)**RedRed (5) LEGENDARY PLANESWALKER — ROWAN (5) +1: UP TO ONE TARGET CREATURE GETS +3/+0 AND GAINS FIRST STRIKE UNTIL END OF TURN.**  **−2: ROWAN, FEARLESS SPARKMAGE DEALS 1 DAMAGE TO EACH OF UP TO TWO TARGET CREATURES. THOSE CREATURES CAN'T BLOCK THIS TURN. −9: GAIN CONTROL OF ALL CREATURES UNTIL END OF TURN. UNTAP THEM. THEY GAIN HASTE UNTIL END OF TURN.** |  | |  | [**SAHEELI, SUBLIME ARTIFICER**](https://magicarena.fandom.com/wiki/Saheeli,_Sublime_Artificer)**(3) LEGENDARY PLANESWALKER — SAHEELI (5) WHENEVER YOU CAST A NONCREATURE SPELL, CREATE A 1/1 COLORLESS SERVO ARTIFACT CREATURE TOKEN.**  **−2: TARGET ARTIFACT YOU CONTROL BECOMES A COPY OF ANOTHER TARGET ARTIFACT OR CREATURE YOU CONTROL UNTIL END OF TURN, EXCEPT IT'S AN ARTIFACT IN ADDITION TO ITS OTHER TYPES.** |  | |  | [**SAI, MASTER THOPTERIST**](https://magicarena.fandom.com/wiki/Sai,_Master_Thopterist)**Blue (3) LEGENDARY CREATURE — HUMAN ARTIFICER (1/4) WHENEVER YOU CAST AN ARTIFACT SPELL, CREATE A 1/1 COLORLESS THOPTER ARTIFACT CREATURE TOKEN WITH FLYING.**  **Blue, SACRIFICE TWO ARTIFACTS: DRAW A CARD.** |  | |  | [**SAMUT, TYRANT SMASHER**](https://magicarena.fandom.com/wiki/Samut,_Tyrant_Smasher)**(4) LEGENDARY PLANESWALKER — SAMUT (5) CREATURES YOU CONTROL HAVE HASTE.**  **−1: TARGET CREATURE GETS +2/+1 AND GAINS HASTE UNTIL END OF TURN. SCRY 1.** |  | |  | [**SANCTUM OF ALL**](https://magicarena.fandom.com/wiki/Sanctum_of_All)**WhiteBlueBlackRedGreen (5) LEGENDARY ENCHANTMENT — SHRINE AT THE BEGINNING OF YOUR UPKEEP, YOU MAY SEARCH YOUR LIBRARY AND/OR GRAVEYARD FOR A SHRINE CARD AND PUT IT ONTO THE BATTLEFIELD. IF YOU SEARCH YOUR LIBRARY THIS WAY, SHUFFLE IT.**  **IF AN ABILITY OF ANOTHER SHRINE YOU CONTROL TRIGGERS WHILE YOU CONTROL SIX OR MORE SHRINES, THAT ABILITY TRIGGERS AN ADDITIONAL TIME.** |  | |  | [**SANCTUM OF CALM WATERS**](https://magicarena.fandom.com/wiki/Sanctum_of_Calm_Waters)**Blue (4) LEGENDARY ENCHANTMENT — SHRINE AT THE BEGINNING OF YOUR PRECOMBAT MAIN PHASE, YOU MAY DRAW X CARDS, WHERE X IS THE NUMBER OF SHRINES YOU CONTROL. IF YOU DO, DISCARD A CARD.** |  | |  | [**SANCTUM OF FRUITFUL HARVEST**](https://magicarena.fandom.com/wiki/Sanctum_of_Fruitful_Harvest)**Green (3) LEGENDARY ENCHANTMENT — SHRINE AT THE BEGINNING OF YOUR PRECOMBAT MAIN PHASE, ADD X MANA OF ANY ONE COLOR, WHERE X IS THE NUMBER OF SHRINES YOU CONTROL.** |  | |  | [**SANCTUM OF SHATTERED HEIGHTS**](https://magicarena.fandom.com/wiki/Sanctum_of_Shattered_Heights)**Red (3) LEGENDARY ENCHANTMENT — SHRINE , DISCARD A LAND CARD OR SHRINE CARD: SANCTUM OF SHATTERED HEIGHTS DEALS X DAMAGE TO TARGET CREATURE OR PLANESWALKER, WHERE X IS THE NUMBER OF SHRINES YOU CONTROL.** |  | |  | [**SANCTUM OF STONE FANGS**](https://magicarena.fandom.com/wiki/Sanctum_of_Stone_Fangs)**Black (2) LEGENDARY ENCHANTMENT — SHRINE AT THE BEGINNING OF YOUR PRECOMBAT MAIN PHASE, EACH OPPONENT LOSES X LIFE AND YOU GAIN X LIFE, WHERE X IS THE NUMBER OF SHRINES YOU CONTROL.** |  | |