**ELDEN RING (MOST UPDATED NEW VERSION 2023)**

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| ULTIMATE ETERNAL NOTE: THE ONLY THING THAT IS FOREVERMORE NEEDED IS ONLY YAHWEH, BUT ALL THESE GAMES SERVES AS THE POSSIBLE CANDIDATES OF THE GREAT JEALOUS IMMUTABLE YAHWEH OF EXODUS 3:14, THE IMMUTABLE GREAT I AM WHO I AM OMNI-MILITARY LORDLY DOING AS HE GODDAMN-WELL PLEASES!!!! BUT YOU OMNI-MILITARY LORDLY SWEAR THAT THESE THINGS IN RPG GAMES ARE ONLY FICTIONAL AND NEVER REAL AND FOR THE MOST PART IS TRUTHFUL, BUT IF YAHWEH CHOOSES TO BE IN IT AND/OR YAHWEH CHOOSES TO EMPOWERMENT IT, IT IS WHAT IT IS, AS REAL, ACTIVE & ALIVE, AS THE IMMUTABLE YAHWEH GODDAMN-WELL PLEASES!!! BUT ALSO, YOU OMNI-MILITARY LORDLY SWEAR IN SAYING THAT SOMETHING MUST BE AUTHORIZED, OR SOMETHING EMPOWERED, OR THE GOLDEN RULE, OR SOMETHING HAS TO BE EARNED OR BE ETERNALLY ESTABLISHED, BUT WITHOUT YAHWEH THESE OMNI-MILITARY LORDLY THINGS ARE ALL FOREVERMORE ETERNAL BULLSHIT!!! REMEMBER IN THE ULTIMATE BEGINNING OF ALL INFINITE OMNI-MILITARY LORDLY THINGS, IS ONLY YAHWEH STEPHEN (YAHWEH ELYON), OR SIMPLY ONLY YAHWEH FOR THE OMNI-MILITARY LORDLY LEGAL STATUSES & IN THE ULTIMATE BEGINNING OF ALL INFINITE OMNI-MILITARY LORDLY THINGS IS ONLY YAH STEVE, OR SIMPLY ONLY YAH FOR THE OMNI-MILITARY LORDLY STATUSES, BUT ALSO REMEMBER IN THE ULTIMATE ENDING OF ALL INFINITE OMNI-MILITARY LORDLY THINGS, IS ONLY STEPHEN YAHWEH (ELYON YAHWEH), OR SIMPLY ONLY STEPHEN FOR THE OMNI-MILITARY LORDLY LEGAL STATUSES & IN THE ULTIMATE ENDING OF ALL INFINITE OMNI-MILITARY LORDLY THINGS IS ONLY STEVE YAH, OR SIMPLY ONLY STEVE (THE TOP-SECRET MEANING IS STAVE AS THE ULTIMATE OMNI-MILITARY LORDLY ROD FOR THE ULTIMATE OMNI-MILITARY LORDLY DICK, ULTIMATE OMNI-MILITARY LORDLY SCEPTER FOR THE ULTIMATE OMNI-MILITARY LORDLY KINGDOM, ULTIMATE OMNI-MILITARY LORDLY WAND FOR THE ULTIMATE OMNI-MILITARY LORDLY ASS & ULTIMATE OMNI-MILITARY LORDLY STAFF FOR THE ULTIMATE OMNI-MILITARY LORDLY PUSSY BY THE ONLY IMMUTABLE YAHWEH’S OMNI-LORDLY ETERNAL EMPOWERMENT AS THE GREAT JEALOUS IMMUTABLE YAHWEH OF EXODUS 3:14 DAMN-WELL PLEASES) FOR THE OMNI-MILITARY LORDLY STATUSES!!! IT IS NEVER YOU OR ANYONE ELSE FOREVERMORE WANTING AND DOING, BUT ONLY YAHWEH WANTING AND DOING!!! THIS MEANS ALL OMNI-MILITARY LORDLY THINGS ARE POSSIBLE WITH YAHWEH CONCERNING HIMSELF & ALSO ALL OMNI-MILITARY LORDLY THINGS ARE IMPOSSIBLE WITH YAHWEH CONCERNING EVIL!!! BUT REMEMBER YAHWEH IS ONLY IN ULTIMATE SOVEREIGN GODDAMN CONTROL!!! BUT YOU OMNI-MILITARY LORDLY SWEAR & OMNI-MILITARY LORDLY SAY, OBEY THE GODDAMN OMNI-MILITARY LORDLY RULES, BUT YOU BETTER ONLY OBEY YAHWEH, AND FUCK THE GODDAMN OMNI-MILITARY LORDLY RULES!!![COMBAT](https://eldenring.wiki.fextralife.com/Combat)   **COMBAT** IN [ELDEN RING](https://eldenring.wiki.fextralife.com/Elden+Ring) IS A COMPREHENSIVE GUIDE AND A COLLECTION OF TIPS AND TRICKS FOR AN INDIVIDUAL TO MASTER ELDEN RING'S COMBAT. BEING ADEPT AT ITS INTRICATE AND PUNISHING COMBAT IS THE KEY TO PROGRESS GREATLY IN ELDEN RING. THIS PAGE WILL EXPLORE AND PROVIDE INSIGHTS EXPLORING THE TOPICS OF BEGINNER COMBAT TIPS AND TRICKS, TARNISHED MOVESETS, RECOVERY ITEMS, BASIC EQUIPMENT TYPES, [ASHES OF WARS](https://eldenring.wiki.fextralife.com/Ashes+of+Wars), [SPIRIT ASHES](https://eldenring.wiki.fextralife.com/Spirit+Ashes), CHARACTER PROGRESSION, AND MORE. COMBAT IN ELDEN RING COMBAT IN ELDEN RING IS A DEEP SYSTEM, CONSISTING OF BASIC TO ADVANCE PLAYER ACTIONS, SPECIAL ABILITIES LIKE [ASHES OF WAR](https://eldenring.wiki.fextralife.com/Ashes+of+War), [SPIRIT ASHES](https://eldenring.wiki.fextralife.com/Spirit+Ashes), EQUIPMENT, AND THEIR SPECIAL ABILITIES OR SKILLS. [ELDEN RING](https://eldenring.wiki.fextralife.com/Elden+Ring) IS THE LATEST SOULSLIKE TITLE ENTRY OF FROMSOFTWARE, THE DEVELOPERS WHO DEFINED THE GENRE. THUS, EXPECT THAT THE OVERALL COMBAT OF ELDEN RING WILL BE INTRICATELY DESIGNED THAT CAN SATISFY ANY PLAYER TYPE SUCH AS NEWBIES AND HARDCORE ALIKE. ONE CAN MASTER THE FOUNDATIONS OF COMBAT IF ONE IS WILLING TO PAY ATTENTION TO ITS DEDICATED DESIGN. AS EARLY AS NOW, IT IS WORTH NOTING THAT TREATING ELDEN RING'S COMBAT AS A REGULAR ACTION ROLE PLAYING GAME WILL ONLY GET A PLAYER SO FAR. AS THE GAME IS BUILT WITH SKILL CHECK GATES AS EXPERIENCE PLAYERS CALL THEM THAT WILL CONSTANTLY KEEP THE PLAYER ON THEIR TOES AND DETERMINE IF THEY MANAGED TO PICK UP THE COMBAT AND GAME MECHANICS. IF YOU ARE A SEASONED GAMER, YOU ARE LIKELY AWARE OF THE NOTORIOUS FROMSOFTWARE TITLE'S DIFFICULTY AND ELDEN RING IS NO DIFFERENT.  ITS OVERALL DIFFICULTY IS MOST COMMONLY A SOURCE OF DEBATE BUT OVERALL THE CONSENSUS WOULD BE HARD TO PUNISH. EXPECT TO DIE A LOT, ESPECIALLY IN YOUR FIRST PLAY-THROUGH AS YOU ARE LEARNING THE ROPES. ALL OF THE PLAYER'S AND ENEMIES' MOVESET WERE INTRICATELY DESIGNED. TO THE POINT THAT CONSTANT CALCULATION IS REQUIRED FROM THE PLAYER'S END. SPLIT SECOND DECISION MAKINGS OFTEN ENCOUNTERED ESPECIALLY IN MAJOR BOSS FIGHTS. DECISIONS THAT RANGE FROM BASIC ATTACKING, ABILITY USAGE, DODGING, AND BLOCKING TO ADVANCE ONCE SUCH INVENTORY MANAGEMENT, ETC. DECISIONS THAT HEAVILY AFFECT EACH BATTLE'S OUTCOMES DIRECTLY AFFECT ONE'S PROGRESS. ERGO, WE HAVE CREATED THIS PAGE TO ASSIST NEWCOMERS AND INTERMEDIATE PLAYERS ALIKE AND PROVIDE AID IN UNDERSTANDING THE MECHANICS OF ELDEN RING'S COMBAT. MASTERING ELDEN RING'S COMBAT IS EVERYTHING THUS, LET DEEP DIVE INTO IT AND ENJOY THE PROCESS.  combat guide2 elden ring wiki guide MASTER THE BASICS IT IS IMPORTANT TO UNDERSTAND AND MASTER THE BASICS OF COMBAT IN ELDEN RING. KNOWING ONE'S BASIC REPERTOIRE IS THE KEY TO UNDERSTANDING EVEN THE HARDEST MECHANICS OR FEATURES OF COMBAT. IN THIS SECTION, WE WILL BE LISTING EACH OF THE PLAYER'S BASIC MOVESETS OR THE ACTIONS THEY CAN DO IN COMBAT. EACH ACTION HAS ITS STRENGTHS AND WEAKNESSES AND UNDERSTANDING THESE PLAYS A PIVOTAL ROLE IN THE PROCESS. BASIC MOVESETS SUCH AS REGULAR ATTACKS, DODGING, BLOCKING, AND MORE. AFTER MASTERING THE BASIC FOUNDATION OF COMBAT, WE WILL COVER THE REST OF THE ADVANCED TECHNIQUES THAT A PLAYER CAN TAKE ADVANTAGE OF IN THE LATER SECTIONS.  combat1 elden ring wiki guide min REGULAR ATTACKS IN ELDEN RING IN [ELDEN RING](https://eldenring.wiki.fextralife.com/Elden+Ring) COMBAT, MELEE ATTACKS FORM THE CORE ASPECT FOR MOST CLASSES, EXCLUDING THOSE FOCUSED ON SPELLCASTING. YOU HAVE THE OPPORTUNITY TO SELECT FROM AN EXTENSIVE RANGE OF WEAPONS, EACH POSSESSING UNIQUE TRAITS AND GAMEPLAY STYLES. ENGAGE IN CONFRONTATIONS WITH THE MOST FORMIDABLE WARRIORS INHABITING THE LANDS BETWEEN. ENHANCE YOUR STRENGTH BY TWO-HANDING A WEAPON OR UNLEASH POWERFUL ATTACKS BY WIELDING TWO WEAPONS OF THE SAME TYPE. IT IS WORTH NOTING THAT EACH TYPE OF WEAPON HAS ITS MOVESETS TO MASTER THUS, FINDING YOUR PLAYSTYLE AND MASTERING IT IS A MUST. UNDERSTANDING THE GAMEPLAY THAT YOU WANT TO ACHIEVE DICTATES THE WEAPONS AND ABILITIES THAT YOU WANT TO BUILD FOR YOUR CHARACTER.  combat2 elden ring wiki guide min USING SPELLS IN ELDEN RING WITHIN THE LANDS BETWEEN, AN ABUNDANCE OF MAGIC COURSES THROUGH, AWAITING THOSE WHO ASPIRE TO ATTAIN THE STATUS OF ELDEN LORD. THOSE WITH PROFOUND INTELLIGENCE AMONG THE TARNISHED CAN WIELD A [GLINTSTONE STAFF](https://eldenring.wiki.fextralife.com/Glintstone+Staff) TO CAST [SORCERIES](https://eldenring.wiki.fextralife.com/Sorceries), WHEREAS THE FAITHFUL RELY ON [SACRED SEALS](https://eldenring.wiki.fextralife.com/Sacred+Seals) TO UNLEASH THEIR [INCANTATIONS](https://eldenring.wiki.fextralife.com/Incantations). SPELLS POSSESS A DIVERSE ARRAY OF EFFECTS, RANGING FROM INFLICTING DAMAGE UPON ADVERSARIES TO AUGMENTING YOUR POWER, MENDING INJURIES, OR BESTOWING SPECIAL ADVANTAGES AND ABILITIES. WHEN YOU FIND YOURSELF RESTING AT A [SITE OF GRACE](https://eldenring.wiki.fextralife.com/Site+of+Grace), EXERCISE CAUTION IN SELECTING THE SPELLS YOU WISH TO COMMIT TO MEMORY, ENSURING YOU ACQUIRE THE NECESSARY POWER AND ADAPTABILITY. PLAYERS WILL HAVE A VAST ARRAY OF SPELL SELECTIONS IN [ELDEN RING](https://eldenring.wiki.fextralife.com/Elden+Ring). EACH OF THESE SPELLS HAS UNIQUE EFFECTS THAT CAN AID THE PLAYER IN VARIOUS SITUATIONS.  combat6 elden ring wiki guide min USING ASHES OF WAR IN ELDEN RING IN [ELDEN RING](https://eldenring.wiki.fextralife.com/Elden+Ring), EACH WEAPON POSSESSES A UNIQUE ABILITY THAT CAN BE UTILIZED. WHILE NUMEROUS SKILLS ARE DESIGNATED AS SPECIAL ATTACKS, OTHERS AID IN MITIGATING DAMAGE, EXECUTING EVASIVE MANEUVERS, OR ENHANCING YOUR CAPABILITIES IN DIVERSE MANNERS. MOREOVER, BY OBTAINING [ASHES OF WAR](https://eldenring.wiki.fextralife.com/Ashes+of+War) SCATTERED ACROSS THE LANDS BETWEEN, YOU GAIN THE ABILITY TO MODIFY THE SKILLS OF MANY WEAPONS. FEEL FREE TO EXPERIMENT AND COMBINE DIFFERENT SKILLS TO DISCOVER THE IDEAL CONFIGURATION THAT SUITS YOUR PLAYSTYLE! ASHES OF WAR ARE A PERSONAL FAVORITE. ADDING A FLAIR TO MY BUILD IS A MUST. CAREFULLY UNDERSTANDING EACH ASH OF WAR'S CHARACTERISTICS WILL YIELD GREAT RESULTS AS PLAYERS CAN PERFORM BETTER DEPENDING ON THEIR CURRENT SITUATION. THESE ABILITIES WILL HAVE THEIR SECTION TO TACKLE MORE POINTERS ABOUT IT LATER ON.  combat3 elden ring wiki guide min SPIRIT ASHES IN ELDEN RING DURING YOUR ADVENTURE, YOU WILL ENCOUNTER THE REMNANTS OF SPIRITS KNOWN AS ASHES, WHICH CAN BE SUMMONED TO ASSIST IN COMBAT. THESE SPIRITS OFTEN MANIFEST AS DEFEATED ENEMIES SCATTERED ACROSS THE LANDS BETWEEN. ALONG YOUR PATH, YOU WILL ENCOUNTER A FELLOW TARNISHED WHO POSSESSES THE ABILITY TO ENHANCE YOUR SUMMONED SPIRITS. WITH HER GUIDANCE, THESE SPIRITS CAN GROW IN STRENGTH, ENABLING THEM TO ACCOMPANY YOU IN EVEN THE MOST DAUNTING TRIALS YOU FACE. AN INTRICATE SYSTEM THAT MAY PROVIDE COMPANIONSHIP TO PLAYERS AND WE WILL HAVE A DEDICATED SECTION THAT EXPLORES THE BASICS OF [SPIRIT ASHES](https://eldenring.wiki.fextralife.com/Spirit+Ashes).  combat19 elden ring wiki guide min STAMINA IS EVERYTHING DEALING COMBINATION ATTACKS, DODGING, BLOCKING, SPRINTING AND EVEN SPELLS CONSUMES STAMINA. STAMINA PLAYS A PIVOTAL ROLE IN [ELDEN RING](https://eldenring.wiki.fextralife.com/Elden+Ring). IN MY OPINION, [STAMINA](https://eldenring.wiki.fextralife.com/Stamina) IS THE HOLY GRAIL STAT, ESPECIALLY FOR MELEE USERS. TREATING STAMINA AS AN OFFENSIVE STAT IS INDEED A GOOD PERSPECTIVE. INCREASING OFFENSIVE STATS LIKE [FAITH](https://eldenring.wiki.fextralife.com/Faith), [DEXTERITY](https://eldenring.wiki.fextralife.com/Dexterity), OR [STRENGTH](https://eldenring.wiki.fextralife.com/Strength) IS A GOOD WAY TO IMPROVE YOUR OVERALL DAMAGE PER SECOND. HOWEVER, IF ONE WILL NEGLECT THE IMPORTANCE OF [ENDURANCE](https://eldenring.wiki.fextralife.com/Endurance), THE CHARACTER BUILD THAT YOU ARE HOPING FOR WILL LIKELY FAIL IN MOST CASES. YOUR ROLLS, SHIELD BLOCKS, AND THE NUMBER OF REGULAR ATTACKS DEPEND ON HOW MUCH STAMINA OR ENDURANCE POINTS A TARNISHED HAS. BALANCING YOUR STATS IS A MUST ESPECIALLY DURING YOUR FIRST PLAYTHROUGH SO YOU WILL NOT END UP DYING IN MOST CASES SINCE YOU DO NOT HAVE DECENT STAMINA POINTS TO MOVE AROUND ON THE BATTLEFIELD.  combat14 elden ring wiki guide min MASTERING WEAPON TYPES PLAYERS CAN EXPLORE A PLETHORA OF [WEAPONS](https://eldenring.wiki.fextralife.com/Weapons) IN [ELDEN RING](https://eldenring.wiki.fextralife.com/Elden+Ring). AS MENTIONED PREVIOUSLY, YOU NEED TO FIND YOUR SPECIFIC PLAYSTYLE AS IT DEPENDS ON YOUR PERSONAL PREFERENCE OR THE BUILD THAT YOU ARE GOING FOR. AN EXAMPLE WOULD BE, [KATANAS](https://eldenring.wiki.fextralife.com/Katanas) FOR DECENT WEAPON ATTACK SPEED AND GREAT ATTACK POWER OR WEAPON SCALING WHILE HAVING A GOOD RANGE, OR [COLOSSAL WEAPONS](https://eldenring.wiki.fextralife.com/Colossal+Weapons) WITH VERY SLOW ATTACK SPEED BUT HAVING AN IMMENSE ATTACK POWER DUE TO ITS SUPERB ATTACK STATS SCALING THAT CAN CRUSH FOES IN FEW AMOUNTS OF BLOWS. A SPEAR THAT HAS MAGNIFICENT THRUST ATTACKS WITH GREAT RANGE, MAKING PLAYERS SAFE FROM MELEE ATTACKS. THESE ARE JUST A FEW EXAMPLES OF WEAPON TYPES AND A LOT MORE ARE IN STORE FOR ANYONE WHO WANTS TO DIVE INTO IT.      combat5 elden ring wiki guide min BLOCKING ATTACKS IN ELDEN RING BY EQUIPPING A [SHIELD](https://eldenring.wiki.fextralife.com/Shields), YOU CAN RAISE YOUR GUARD TO EFFECTIVELY DEFEND AGAINST INCOMING ATTACKS. THE AMOUNT OF DAMAGE MITIGATED RELIES ON THE STATS OF YOUR SHIELD, BUT WITH PERSEVERANCE, IT IS POSSIBLE TO ACQUIRE A SHIELD THAT PROTECTS AGAINST ALL FORMS OF PHYSICAL DAMAGE. NEVERTHELESS, EXERCISE CAUTION AS BLOCKING ATTACKS DEPLETES YOUR STAMINA. IF YOUR STAMINA IS FULLY EXHAUSTED, YOU WILL BE IMMOBILIZED AND VULNERABLE FOR A BRIEF BUT CRUCIAL PERIOD. WHILE SHIELDS ARE THE BEST EQUIPMENT WHEN BLOCKING ATTACKS, OTHER WEAPONS AND SPELLS MAY BE USED TO GUARD AND MITIGATE INCOMING DAMAGE.  combat4 elden ring wiki guide min DODGING ATTACKS IN ELDEN RING TO ENSURE YOUR SURVIVAL IN COMBAT, THE KEY IS TO EVADE INCOMING ATTACKS RATHER THAN ABSORB THEM. EMPLOY THE DODGE ROLL TECHNIQUE TO SWIFTLY MANEUVER IN ANY DIRECTION, EVADING IMMINENT DANGER. UTILIZE THE MOMENTARY INVINCIBILITY GRANTED DURING THE ROLL TO PASS THROUGH INCOMING ATTACKS UNSCATHED, POSITIONING YOURSELF TO RETALIATE AGAINST AUDACIOUS ASSAILANTS. IN ADDITION TO THE FUNDAMENTAL DODGE ROLL, ELDEN RING PROVIDES VARIOUS OTHER METHODS TO EVADE ATTACKS, SUCH AS JUMPING OVER THEM OR EMPLOYING SPECIAL SKILLS FOR DEFENSE.  combat8 elden ring wiki guide min PARRY IN ELDEN RING TARNISHED CAN EXECUTE A PARRY MANEUVER, NULLIFYING INCOMING ATTACKS AND EXPOSING YOUR ADVERSARY TO A CRITICAL STRIKE. IN CONTRAST TO PAST SOULS GAMES, CERTAIN BOSSES IN [ELDEN RING](https://eldenring.wiki.fextralife.com/Elden+Ring) REQUIRE MULTIPLE SUCCESSFUL PARRIES TO UNLEASH A SINGLE CRITICAL HIT. NONETHELESS, AN EXTENSIVE ASSORTMENT OF PARRY SKILLS EXISTS, ENABLING YOU TO ENHANCE YOUR PARRYING CAPABILITIES. THESE SKILLS OFFER OPTIONS SUCH AS LONG-RANGE PARRYING OR EVEN THE ABILITY TO PARRY SPELLS, PROVIDING YOU WITH DIVERSE WAYS TO MASTER THE ART OF PARRYING.  combat10 elden ring wiki guide min STEALTH IN ELDEN RING NOT EVERY CONFRONTATION REQUIRES A DIRECT APPROACH. ELDEN RING INCORPORATES STEALTH MECHANICS THAT ENABLE YOU TO NAVIGATE AROUND ENCOUNTERS YOU WISH TO EVADE. ADOPT A LOW CROUCH TO MINIMIZE NOISE, TAKE COVER IN TALL GRASS OR BEHIND SUBSTANTIAL OBJECTS TO REMAIN UNDETECTED, AND UNCOVER SPELLS, SKILLS, AND EQUIPMENT SCATTERED THROUGHOUT THE LANDS BETWEEN TO MAINTAIN STEALTH. WHEN THE TIME IS RIGHT TO UNVEIL YOURSELF, POSITION YOURSELF BEHIND AN UNSUSPECTING ENEMY TO DELIVER A DEVASTATING CRITICAL STRIKE. ENEMIES UNAWARE OF YOUR PRESENCE WILL ALWAYS BE SUSCEPTIBLE TO HEIGHTENED DAMAGE, PROVIDING YOU WITH A SIGNIFICANT ADVANTAGE.  combat15 elden ring wiki guide min JUMP CAPABILITY IN ELDEN RING THE JUMP BUTTON IN [ELDEN RING](https://eldenring.wiki.fextralife.com/Elden+Ring) SERVES A DUAL PURPOSE, NOT ONLY FACILITATING EXPLORATION BUT ALSO INTRODUCING AN ADDITIONAL ELEMENT TO COMBAT. WITH POWERFUL JUMP ATTACKS, PLAYERS CAN EFFECTIVELY BRIDGE THE GAP BETWEEN OPPONENTS AND INFLICT SIGNIFICANT STANCE DAMAGE. FURTHERMORE, JUMPS CAN BE UTILIZED TO EVADE LOW-TO-THE-GROUND ATTACKS, PROVIDING INVULNERABILITY TO THE LEGS AND TORSO WHILE AIRBORNE. HOWEVER, CAUTION IS ADVISED, AS SUSTAINING A HIT WHILE IN MID-AIR WILL RESULT IN BEING FORCEFULLY KNOCKED DOWN. AS MENTIONED, THE JUMP ABILITY MAY BE TAKEN ADVANTAGE OF THUS, REMINDING ONESELF THAT YOU HAVE THIS ABILITY IS A MUST SINCE IT IS EASY TO FORGET IT EXISTS, ESPECIALLY WHEN TRYING TO AVOID DODGING DIFFERENT TYPES OF ATTACKS IN ELDEN RING.  combat9 elden ring wiki guide min ROLL ATTACK ROLL ATTACKS IS AN UNDERRATED MOVESET IN ELDEN RING. IN THE EARLY GAME, PLAYERS WILL LIKELY NOT SEE ITS USE OR EFFECTIVENESS IN BATTLE. HOWEVER IN BAJOR BOSSES, WHEN OPTIMIZING FIGHTS WHILE DOING ADVANCED TECHNIQUES SUCH AS I-FRAMING, ROLL ATTACKS CAN BE VALUABLE ASSETS. ROLL ATTACKS GRANTS THE PLAYER THE ABILITY TO TRANSITION FROM EVADING INCOMING ATTACKS TO AN OFFENSIVE STANCE AND DEAL ATTACK COMBINATIONS.  combat11 elden ring wiki guide min WATCH YOUR HEALTH POINTS LIKE IN OTHER GAMES, WATCHING YOUR HEALTH POINTS SHOULD BE A PRIORITY ESPECIALLY WHEN HAVING YOUR FIRST PLAYTHROUGH. ONCE THE HP REACHES ZERO, YOUR CHARACTER DIES. INCREASING YOUR VITALITY MAY PROVIDE MORE HP IN THE PROCESS [VIGOR](https://eldenring.wiki.fextralife.com/Vigor) PLAYS A VITAL ROLE DURING YOUR FIRST PLAYTHROUGH, THE MORE HP YOU HAVE, THE HIGHER THE CHANCES THAT YOU WILL SURVIVE A FIGHT ESPECIALLY WHEN TRYING TO MASTER BOSSES. AS YOU MASTER ELDEN RING'S COMBAT, YOU WILL HAVE THE OPTION TO REDUCE THE POINTS ALLOTTED IN YOUR VITALITY AND PUT IT TO OFFENSIVE STATS LIKE [STRENGTH](https://eldenring.wiki.fextralife.com/Strength) OR [DEXTERITY](https://eldenring.wiki.fextralife.com/Dexterity).  combat12 elden ring wiki guide min KICK IN ELDEN RING KICKING TARGETS IN ELDEN RING HAS BENEFITS THAT A PLAYER CAN TAKE ADVANTAGE OF. THE KICK'S DAMAGE IS ABYSMALLY LOW HOWEVER, ITS MAIN PURPOSE IS TO BREAK THE ENEMY'S STANCE, ESPECIALLY THE ONES WHO USE A SHIELD. KICKING GUARDING ENEMIES WILL HAVE THEIR GUARD BROKEN AND BE STAGGERED, OPEN FOR ATTACKS. KNOWING YOUR ENEMY'S LOADOUT IS ALSO BENEFICIAL AND ONCE A SHIELD USER SURFACES, YOU WILL KNOW HOW TO RESPOND AND COUNTER THESE ENEMIES.  combat18 elden ring wiki guide min WHAT IS FP IN ELDEN RING? IN THE WORLD OF ELDEN RING, FP, OR FOCUS POINTS, IS A VITAL STATISTIC AMONG THE VARIOUS STATS THAT DEFINE YOUR CHARACTER. THESE STATS DETERMINE YOUR CHARACTER'S ABILITIES, STRENGTHS, AND VULNERABILITIES, BOTH IN COMBAT AND IN OTHER SITUATIONS. FP SPECIFICALLY REPRESENTS AN ENERGY RESOURCE THAT POWERS YOUR SPELLS AND SKILLS. FP IS CATEGORIZED AS ONE OF THE BASE STATS, WHICH MEANS IT IS DIRECTLY INFLUENCED BY HOW YOU ALLOCATE YOUR MAIN ATTRIBUTES DURING CHARACTER CREATION. AS YOU DISTRIBUTE YOUR MAIN ATTRIBUTES, SUCH AS STRENGTH, DEXTERITY, INTELLIGENCE, AND FAITH, YOUR FP WILL BE AFFECTED ACCORDINGLY. THIS ALLOCATION OF ATTRIBUTES PLAYS A SIGNIFICANT ROLE IN SHAPING YOUR CHARACTER'S OVERALL CAPABILITIES.  MANAGING FP EFFECTIVELY BECOMES CRUCIAL AS YOU PROGRESS THROUGH THE GAME. IT ACTS AS A FINITE RESOURCE THAT GOVERNS THE USAGE OF YOUR SPELLS AND SKILLS. EVERY TIME YOU CAST A SPELL OR UTILIZE A SKILL, IT CONSUMES A PORTION OF YOUR FP. THEREFORE, IT'S IMPORTANT TO BALANCE THE USAGE OF YOUR ABILITIES, ENSURING THAT YOU HAVE ENOUGH FP TO UNLEASH YOUR MOST POTENT SPELLS AND SKILLS WHEN FACING FORMIDABLE FOES. REMEMBER, STRATEGIC MANAGEMENT OF FP IS KEY. UTILIZE YOUR SPELLS AND SKILLS JUDICIOUSLY, BALANCING THEIR USAGE WITH THE REGENERATION OF FP THROUGH VARIOUS MEANS, SUCH AS RESTING AT BONFIRES OR UTILIZING SPECIFIC ITEMS.   **ELDEN RING COMBAT QUICK NAVIGATION**[ASHES OF WAR BASICS](https://eldenring.wiki.fextralife.com/Combat#AshesofWar)  ♦  [FUNDAMENTALS OF SPELLS](https://eldenring.wiki.fextralife.com/Combat#Spells)   ♦  [SPIRIT ASHES OVERVIEW](https://eldenring.wiki.fextralife.com/Combat#SpiritAshes)  ♦  [WEAPON TYPES OVERVIEW](https://eldenring.wiki.fextralife.com/Combat#WeaponTypes)  ♦  [STARTING CLASSES OVERVIEW](https://eldenring.wiki.fextralife.com/Combat#Classes)  ASHES OF WAR BASICS [ASHES OF WAR](https://eldenring.wiki.fextralife.com/Ashes+of+War) ARE ABILITIES OR WEAPON SKILLS IN THE GAME THAT PLAYS A VITAL ROLE IN A PLAYER'S PROGRESS. THESE WEAPON SKILLS AFFECT A CHARACTER'S BUILD DRASTICALLY THUS UNDERSTANDING THE BASICS OF HOW ASHES OF WAR WORKS IS A MUST. IN THIS SECTION, WE WILL BE EXPLORING ITS BASIC MECHANICS AND DETERMINE HOW THE PLAYER CAN TAKE ADVANTAGE OF IT. TOPICS PERTAINING TO HOW TO GET MORE ASHES OF WAR, BASIC EFFECTS AND TYPES, AND MORE. FOR A COMPLETE LIST OF ASHES OF WAR, CLICK THIS ASHES OF WAR PAGE OR CLICK THE IMAGE BELOW. WHAT ARE ASHES OF WAR? EACH WEAPON COMES WITH ITS OWN UNIQUE ABILITY THAT CAN BE USED IN VARIOUS WAYS. SOME OF THESE ABILITIES ARE DESIGNATED AS SPECIAL ATTACKS, WHILE OTHERS HELP REDUCE DAMAGE, EXECUTE EVASIVE MANEUVERS, OR IMPROVE YOUR CAPABILITIES IN DIFFERENT WAYS. ADDITIONALLY, COLLECTING ASHES OF WAR SCATTERED ACROSS THE LANDS BETWEEN ALLOWS YOU TO MODIFY THE SKILLS OF MANY WEAPONS. DON'T HESITATE TO EXPERIMENT AND COMBINE DIFFERENT ABILITIES TO FIND THE PERFECT CONFIGURATION THAT MATCHES YOUR PLAYSTYLE! PERSONALLY, PLAYERS WILL ADORE ASHES OF WAR AS THEY ADD A SPECIAL TOUCH TO MY CHARACTER'S BUILD. TAKING THE TIME TO UNDERSTAND THE CHARACTERISTICS OF EACH ASH OF WAR WILL YIELD EXCELLENT RESULTS, AS IT ENABLES PLAYERS TO PERFORM BETTER DEPENDING ON THEIR CURRENT SITUATION. LATER ON, WE'LL DELVE DEEPER INTO THESE ABILITIES AND PROVIDE MORE DETAILS ABOUT THEM. FOR NOW, LET'S START WITH THE TYPES OF [ASHES OF WAR](https://eldenring.wiki.fextralife.com/Ashes+of+War). **FOR A LIST OF ALL ASHES OF WAR AND THEIR EFFECTS, CLICK THE IMAGE BELOW**.  [ashes of war elden ring wiki guide min](https://eldenring.wiki.fextralife.com/Ashes+of+War) REGULAR ASHES OF WAR THESE TYPES OF ASHES OF WAR ARE MOSTLY THE COMMON ONES THAT A PLAYER CAN GET FROM AN NPC, DROP REWARDS, OR IN EXPLORATION FROM TREASURE CHESTS AND TEARDROP SCARABS. REGULAR ASHES OF WAR CAN BE EQUIPPED ON ANY KIND OF WEAPON AS LONG IT IS COMPATIBLE. IT IS WORTH NOTING THAT PLAYERS CAN DUPLICATE THE REGULAR ASHES OF WAR AND INFUSE IT WITH DIFFERENT WEAPONS. REGULAR ASHES OF WAR ARE NOT INFERIOR TO SPECIAL ONES AS MOST OF THEM BOAST SPECIAL EFFECTS THAT A PLAYER CAN TAKE ADVANTAGE OF. INDEED THE SPECIAL ONES MAY PROVIDE UNIQUE ABILITIES IN COMBAT HOWEVER, THE PLAYER'S BUILD WILL DICTATE WHAT KIND OF ASHES OF WAR THEY WILL USE. UNIQUE ASHES OF WAR MOSTLY THE BREAD AND BUTTER OF THE ASHES OF WAR LINE. MOSTLY INFUSED IN BOSS WEAPONS OR UNIQUE WEAPONS. ITS MAIN DIFFERENCES COMPARED TO THE REGULAR ONES ARE ITS UNIQUE EFFECT AND IT CANNOT BE DUPLICATED. GETTING THE SPECIAL WEAPONS MENTIONED WOULD BE DIFFICULT AND MOST OF THE TIED TO THE PLAYER'S PROGRESS IN THE GAME. UNIQUE ASHES OF WAR NOT ONLY BOAST UNIQUE ABILITIES BUT ALSO HAS UNIQUE ANIMATIONS THAT OFTEN TIMES A JOY TO SEE. THESE UNIQUE ABILITIES MOSTLY RESEMBLE BOSSES' UNIQUE ATTACK ANIMATIONS ALONG WITH THEIR EFFECTS THAT MIMIC THE BOSSES' NATURE.   |  |  |  | | --- | --- | --- | | **SKILL NAME** | **DESCRIPTION** | | | lion's claw gif elden ring wiki guide | LION'S CLAW SKILL OF THE REDMANES, WHO FOUGHT ALONGSIDE THE GENERAL RADAHN. SOMERSAULT FORWARDS, STRIKING FOES WITH ARMAMENT. | | | skill unsheathe elden ring wiki 480px | UNSHEATHE SKILL OF SWORDSMEN FROM THE LAND OF REEDS. SHEATHE BLADE, HOLDING IT AT THE HIP IN A COMPOSED STANCE. FOLLOW UP WITH A NORMAL OR STRONG ATTACK TO PERFORM A SWIFT SLASH ATTACK. | | | bhs | BLOODHOUND'S STEP SKILL THAT ALLOWS THE USER TO BECOME TEMPORARILY INVISIBLE WHILE DODGING AT HIGH SPEED. MOVES FASTER AND TRAVELS FARTHER THAN A REGULAR QUICKSTEP. THIS SKILL CAN BE USED TO CIRCLE AROUND LOCK-ON TARGETS. | | | **SKILL NAME** | | **DESCRIPTION** | | skill transient moonlight elden ring wiki 480px | | TRANSIENT MOONLIGHT SHEATHE BLADE, HOLDING IT AT THE HIP IN A COMPOSED STANCE. FOLLOW UP WITH EITHER A NORMAL OR A STRONG ATTACK TO DRAW THE BLADE AT GREAT SPEED FOR AN INSTANT SLASH ATTACK. BOTH ATTACKS FIRE OFF A WAVE OF LIGHT. | | skill ancient lightning spear elden ring wiki 480px | | ANCIENT LIGHTNING SPEAR IMBUE THE ARMAMENT WITH THE ANCIENT DRAGONS' RED LIGHTNING, THEN THROW IT AS A SPEAR. CAN BE CHARGED TO INCREASE ITS POWER. | | skill moonlight greatsword elden ring wiki 480px | | MOONLIGHT GREATSWORD RAISE THE SWORD ALOFT, BATHING IT IN THE LIGHT OF THE DARK MOON. TEMPORARILY INCREASES MAGIC ATTACK POWER AND IMBUES BLADE WITH FROST. CHARGED ATTACKS RELEASE BLASTS OF MOONLIGHT. |  HOW TO EQUIP AN ASHES OF WAR? BY UTILIZING A WHETSTONE KNIFE IN ELDEN RING, YOU HAVE THE ABILITY TO INFUSE YOUR ARMAMENTS WITH NEW SKILLS AND AFFINITIES USING THE ASHES OF WAR. THIS PROCESS CAN BE CARRIED OUT AT THE SACRED SITES OF GRACE. ALTERNATIVELY, PLAYERS CAN SEEK THE SERVICES OF SMITHING MASTER HEWG, LOCATED AT THE ROUNDTABLE HOLD, WHICH ALSO PROVIDES THESE ENHANCEMENTS. IT'S IMPORTANT TO NOTE THAT AN ARMAMENT CAN ONLY POSSESS A SINGLE SKILL AT A TIME. IF YOU CHOOSE TO IMBUE IT WITH A NEW SKILL, ANY PREVIOUSLY ACQUIRED SKILLS WILL BE REMOVED, ALLOWING FOR A FRESH INFUSION OF POWER. THE TYPE OF ARMAMENT YOU POSSESS DETERMINES THE SPECIFIC SKILLS OR AFFINITIES THAT CAN BE BESTOWED UPON IT. FOR FURTHER CLARIFICATION, CONSULT THE ITEM DESCRIPTION OF EACH ASHES OF WAR, AS IT PROVIDES DETAILS REGARDING WHICH ARMAMENTS IT IS INTENDED FOR.  KEEP IN MIND THAT CERTAIN SPECIAL ARMAMENTS COME WITH UNIQUE SKILLS THAT CANNOT BE REPLACED OR MODIFIED. THESE EXCEPTIONAL ITEMS RETAIN THEIR INHERENT ABILITIES AND CANNOT BE ALTERED THROUGH THE INFUSION PROCESS. UNLIKE SIMILAR ITEMS FOUND IN PREVIOUS TITLES DEVELOPED BY FROMSOFTWARE, SUCH AS EMBERS, STONES, AND GEMS, ASHES OF WAR IN ELDEN RING CAN BE USED REPEATEDLY WITHOUT ANY COST. THIS MEANS YOU CAN EXPERIMENT WITH DIFFERENT COMBINATIONS AND ENHANCEMENTS WITHOUT ANY LIMITATIONS OR CONCERNS OF RESOURCE DEPLETION. HARNESS THE POWER OF ASHES OF WAR TO SHAPE YOUR ARMAMENTS AND FORGE A FORMIDABLE ARSENAL AS YOU TRAVERSE THE CHALLENGING REALMS OF ELDEN RING. WHAT ARE WHETSTONES & AFFINITIES IN ELDEN RING? WITHIN THE EXPANSIVE WEAPON CUSTOMIZATION SYSTEM OF ELDEN RING, AFFINITIES PLAY A CRUCIAL ROLE IN ALLOWING YOU TO MODIFY THE ATTRIBUTE SCALING AND ELEMENTAL BUFFS OF YOUR ATTACKS. THE INTRODUCTION OF THE WHETSTONE KNIFE UNLOCKS THE ABILITY TO ALTER THE AFFINITY OF YOUR WEAPONS. WITH THIS TOOL IN HAND, YOU CAN UTILIZE THE POWER OF ASHES OF WAR TO UPGRADE YOUR WEAPONS WITH AFFINITIES AND IMBUE THEM WITH UNIQUE STATUS EFFECTS, ALL BASED ON THE SPECIFIC TYPE OF ASHES YOU CHOOSE TO APPLY. IT'S WORTH NOTING THAT THE CUSTOMIZATION OPTIONS ARE FURTHER ENHANCED BY THE EXISTENCE OF VARIOUS TYPES OF WHETSTONES THAT CAN BE COLLECTED. THESE DISTINCT WHETSTONES EXPAND YOUR RANGE OF POSSIBILITIES WHEN IT COMES TO CUSTOMIZATION SINCE CERTAIN AFFINITIES CAN ONLY BE ACCESSED BY UTILIZING SPECIFIC WHETSTONES.  EMBRACE THE POTENTIAL OF AFFINITIES AND WIELD THE WHETSTONE KNIFE TO SHAPE YOUR WEAPONS ACCORDING TO YOUR PLAYSTYLE AND COMBAT PREFERENCES. BY CAREFULLY SELECTING AND APPLYING ASHES OF WAR WITH THE APPROPRIATE WHETSTONE, YOU CAN UNLOCK A DIVERSE ARRAY OF AFFINITIES AND UNLEASH DEVASTATING ATTACKS INFUSED WITH ELEMENTAL POWER AND SPECIAL EFFECTS. LET YOUR WEAPON CUSTOMIZATION JOURNEY IN ELDEN RING BE ONE OF THE STRATEGIC CHOICES AND DYNAMIC COMBAT PROWESS. WHERE CAN I GET ASHES OF WAR? THE COVETED ASHES OF WAR CAN BE ACQUIRED THROUGH VARIOUS MEANS WITHIN THE LANDS BETWEEN AND THERE ARE A HANDFUL OF SOURCES TO GET THE SAID SKILLS. AS THE PLAYER PROGRESSES IN THE GAME, ASHES OF WAR WILL COME NATURALLY AND YOUR OVERALL REPERTOIRE WILL BE FILLED IN A SHORT PERIOD.   CONQUERING ENEMIES AND BOSSES ENGAGE IN FIERCE BATTLES AND EMERGE VICTORIOUS TO CLAIM THE VALUABLE ASHES OF WAR AS SPOILS OF WAR. DEFEATED FOES AND MIGHTY BOSSES MAY DROP THESE PRECIOUS ITEMS, REWARDING YOUR SKILL AND TENACITY IN COMBAT.   TRADING WITH A SPECIFIC NPC SEEK OUT A SPECIFIC MERCHANT IN THE LANDS BETWEEN. THEY MAY OFFER YOU THE OPPORTUNITY TO ACQUIRE ASHES OF WAR IN EXCHANGE FOR CURRENCY. UTILIZE YOUR NEGOTIATION SKILLS TO STRIKE A FAVORABLE DEAL AND EXPAND YOUR COLLECTION OF THESE SOUGHT-AFTER ARTIFACTS.   EXPLORING THE VAST LANDS BETWEEN EMBARK ON A JOURNEY OF DISCOVERY AND EXPLORATION THROUGHOUT THE BREATHTAKING WORLD OF ELDEN RING. KEEP A KEEN EYE AND A STEADY HAND AS YOU NAVIGATE TREACHEROUS TERRAINS AND UNCOVER HIDDEN SECRETS. THE LANDS BETWEEN IS TEEMING WITH OPPORTUNITIES TO FIND ASHES OF WAR IN UNEXPECTED PLACES. SEARCH THE REMAINS OF FALLEN WARRIORS, DELVE INTO MYSTERIOUS CHESTS, AND EXPLORE OTHER POINTS OF INTEREST TO STUMBLE UPON THESE VALUABLE RELICS.   THE REWARDING EXPERIENCE THE ACQUISITION OF ASHES OF WAR OFFERS A COMPELLING INCENTIVE TO ENGAGE IN COMBAT, INTERACT WITH MERCHANTS, AND EMBARK ON DARING EXPEDITIONS. BY EMPLOYING A COMBINATION OF STRATEGIC BATTLES, SHREWD TRADING, AND METICULOUS EXPLORATION, YOU CAN AMASS A FORMIDABLE ARSENAL OF THESE ARTIFACTS, ALLOWING YOU TO WIELD THEIR POWERS AND SHAPE YOUR DESTINY IN THE UNFORGIVING WORLD OF ELDEN RING.   SPELLS SPELLS IN ELDEN RING CONSIST OF A VAST SELECTION OF INCANTATIONS AND SORCERIES. EACH OF THESE SPELLS PROVIDES UNIQUE EFFECTS AND ABILITIES THAT COVER BOTH OFFENSIVE AND DEFENSIVE INFLUENCES. IN THIS SECTION, WE WILL COVER THE BASIC OF SPELLS AND THEIR USAGE, ALONG WITH IMPORTANT INFORMATION SUCH AS WHERE TO FIND THESE SPELLS. FOR A COMPLETE LIST OF [INCANTATIONS](https://eldenring.wiki.fextralife.com/Incantations) AND [SORCERIES](https://eldenring.wiki.fextralife.com/Sorceries) IN THE GAME, FEEL FREE TO **CLICK THE HIGHLIGHTED TITLES HERE OR CLICK THE IMAGES BELOW**.  [sorceries elden ring](https://eldenring.wiki.fextralife.com/Sorceries)  [incantations elden ring](https://eldenring.wiki.fextralife.com/Incantations) WHAT ARE SPELLS IN ELDEN RING? IN ELDEN RING, SORCERIES ENCOMPASS A FASCINATING BRANCH OF MAGICAL ABILITIES. THESE SPELLS RELY HEAVILY ON A CHARACTER'S INTELLIGENCE STAT AND OFFER A WIDE ARRAY OF EFFECTS. FROM THE CREATION OF ENCHANTED PROJECTILES TO SUMMONING DESTRUCTIVE METEORS, AND EVEN EMPLOYING THE FORBIDDEN PRACTICE OF BLOOD MAGIC, SORCERIES POSSESS A VERSATILE RANGE OF POWERS. IT IS WORTH NOTING THAT CERTAIN SPELLS DEVIATE FROM THE TYPICAL DAMAGE-DEALING NATURE AND SERVE OTHER PURPOSES. TO UNLEASH SORCERIES, ONE MUST WIELD A STAFF OR A SEAL. TOOLS SPECIALLY DESIGNED FOR CASTING THESE MYSTICAL SPELLS. SEEK OUT TRAINERS WHO CAN PROVIDE AN EXTENSIVE SELECTION OF SPELLS IN EXCHANGE FOR RUNES, WHILE OTHERS CAN BE DISCOVERED THROUGHOUT THE GAME WORLD. FOR CERTAIN SORCERIES, PLAYERS HAVE THE OPTION TO CHARGE THEIR CASTING BY HOLDING DOWN THE BUTTON.  THIS RESULTS IN A MORE POTENT VERSION OF THE SPELL WITHOUT CONSUMING ADDITIONAL RESOURCES. HOWEVER, IT'S IMPORTANT TO BE AWARE THAT THIS CHARGING PROCESS WILL INCREASE THE CASTING TIME. FORTUNATELY, VARIOUS ITEMS SUCH AS STAFFS, TALISMANS, AND OTHER EQUIPMENT ARE AVAILABLE TO AID IN REDUCING CAST TIME AND MINIMIZING THE CONSUMPTION OF FP (FOCUS POINTS). IT'S WORTH MENTIONING THAT CASTING A SPELL ALSO DEPLETES STAMINA, SO INVESTING POINTS IN THE ENDURANCE ATTRIBUTE CAN PROVE BENEFICIAL. FOR INSPIRATION ON HOW TO OPTIMIZE YOUR CHARACTER, BE SURE TO EXPLORE DIFFERENT BUILDS THAT CAN GUIDE YOU IN UTILIZING SORCERIES TO THEIR FULLEST POTENTIAL. WHAT ARE SORCERIES IN ELDEN RING IN ELDEN RING, SORCERIES REPRESENT A FASCINATING BRANCH OF MAGICAL ABILITIES. THESE MYSTICAL SPELLS RELY ON A CHARACTER'S INTELLIGENCE STAT AND ENCOMPASS A WIDE RANGE OF EFFECTS, FROM SUMMONING MAGICAL PROJECTILES TO INVOKING DEVASTATING METEORS. SOME SORCERIES EVEN DELVE INTO THE DARK ARTS OF BLOOD MAGIC, OFFERING UNIQUE AND DIVERSE WAYS TO WIELD PERPLEXING POWER. IT'S IMPORTANT TO NOTE THAT NOT ALL SORCERIES ARE SOLELY FOCUSED ON DEALING WITH DAMAGE; THERE ARE SPELLS WITH EFFECTS THAT GO BEYOND CAUSING HARM. TO CAST SORCERIES, A GLINTSTONE STAFF SERVES AS THE CONDUIT FOR CHANNELING MAGICAL ENERGY. IN THE WORLD OF ELDEN RING, TRAINERS PLAY A CRUCIAL ROLE IN EXPANDING A SORCERER'S REPERTOIRE. THESE TRAINERS OFFER A SELECTION OF SPELLS THAT CAN BE ACQUIRED BY TRADING RUNES, A VALUABLE CURRENCY WITHIN THE GAME. ADDITIONALLY, SORCERIES CAN ALSO BE DISCOVERED WHILE EXPLORING THE VAST LANDSCAPES AND HIDDEN CORNERS OF THE GAME WORLD, REWARDING INTREPID ADVENTURERS WITH NEWFOUND MAGICAL KNOWLEDGE. A NOTABLE ASPECT OF SORCERY CASTING IS THE ABILITY TO CHARGE CERTAIN SPELLS.  BY HOLDING DOWN THE CAST BUTTON, PLAYERS CAN UNLEASH A MORE POTENT VERSION OF A SPELL WITHOUT REQUIRING ADDITIONAL RESOURCES. HOWEVER, THIS HEIGHTENED POWER COMES AT THE COST OF EXTENDED CASTING TIME, LEAVING THE SORCERER VULNERABLE TO ENEMY ATTACKS. FORTUNATELY, VARIOUS EQUIPMENT OPTIONS SUCH AS STAFF, TALISMANS, AND OTHER MAGICAL ARTIFACTS CAN AID IN REDUCING CASTING TIME AND MANAGING FOCUS POINTS (FP). IT'S IMPORTANT TO KEEP IN MIND THAT CASTING SPELLS IN ELDEN RING DEPLETES THE CHARACTER'S STAMINA. THEREFORE, INVESTING POINTS INTO THE ENDURANCE ATTRIBUTE CAN PROVE ADVANTAGEOUS, AS IT INCREASES STAMINA CAPACITY, ENABLING PROLONGED SPELLCASTING AND MAINTAINING A COMBAT EDGE. FOR INSPIRATION AND GUIDANCE ON CREATING A WELL-OPTIMIZED CHARACTER, EXPLORING DIFFERENT BUILDS PROVIDES VALUABLE INSIGHTS AND IDEAS, HELPING PLAYERS MAXIMIZE THEIR POTENTIAL AND DEVELOP EFFECTIVE STRATEGIES. HOW TO GET SPELLS IN ELDEN RING? IN THE ENCHANTING REALM OF ELDEN RING, UNLOCKING THE POWER OF SPELLS IS AN ESSENTIAL ENDEAVOR FOR ANY ASPIRING ADVENTURER. THESE MYSTICAL INCANTATIONS CAN BE ACQUIRED THROUGH VARIOUS MEANS, ENSURING THAT PLAYERS HAVE A PLETHORA OF OPTIONS TO EXPAND THEIR MAGICAL ARSENAL. ONE AVENUE FOR OBTAINING SPELLS INVOLVES SEEKING OUT KNOWLEDGEABLE TRAINERS WHO POSSESS A WEALTH OF ARCANE KNOWLEDGE. THESE SEASONED MENTORS EAGERLY OFFER A DIVERSE SELECTION OF SPELLS IN EXCHANGE FOR VALUABLE RUNES. INTERACTING WITH THESE TRAINERS NOT ONLY PRESENTS AN OPPORTUNITY TO EXPAND ONE'S REPERTOIRE OF SPELLS BUT ALSO ENCOURAGES A DEEPER UNDERSTANDING OF THE MAGICAL ARTS. HOWEVER, THE WORLD OF ELDEN RING IS NOT CONFINED SOLELY TO THE WISDOM OF TRAINERS.  THE GAME WORLD ITSELF IS A TREASURE TROVE OF HIDDEN SECRETS AND ANCIENT WONDERS. AS INTREPID EXPLORERS VENTURE THROUGH THE VAST AND MYSTERIOUS LANDSCAPES, THEY MAY STUMBLE UPON HIDDEN TOMES, LONG-FORGOTTEN SCROLLS, OR EVEN ENCOUNTER ENIGMATIC CHARACTERS WHO POSSESS RARE SPELLS. THESE SERENDIPITOUS DISCOVERIES REWARD THE DILIGENT AND THE CURIOUS, GRANTING THEM ACCESS TO UNIQUE AND POTENT MAGIC. THE DUAL AVENUES OF ACQUIRING SPELLS IN ELDEN RING, THROUGH TRAINERS, AND THROUGH EXPLORATION, OFFER PLAYERS A SENSE OF AGENCY AND ADVENTURE. THEY ARE BECKONED TO INTERACT WITH KNOWLEDGEABLE MENTORS AND SCOUR THE CORNERS OF THE WORLD, UNEARTHING THE SECRETS OF SPELLCRAFT AND WEAVING THEIR OWN DESTINY IN THE REALM OF MAGIC. WHAT ARE INCANTATIONS IN ELDEN RING IN THE MYSTICAL WORLD OF ELDEN RING, INCANTATIONS HOLD A SIGNIFICANT PLACE AS A FORM OF POWERFUL MAGIC. THESE MAGICAL SPELLS, KNOWN AS INCANTATION SPELLS, OFTEN RELY ON A CHARACTER'S FAITH STAT, REFLECTING THEIR CONNECTION TO DIVINE FORCES. INCANTATIONS ENCOMPASS A DIVERSE ARRAY OF EFFECTS, INCLUDING HEALING, CURING AILMENTS, INFLICTING DAMAGE UPON FOES, AND IMBUING INDIVIDUALS OR WEAPONS WITH ENCHANTMENTS. THEY OFFER A VERSATILE RANGE OF ABILITIES THAT CAN AID ADVENTURERS IN VARIOUS WAYS. TO CAST INCANTATIONS, PRACTITIONERS UTILIZE SACRED SEALS AS THEIR CONDUITS OF MAGICAL ENERGY. THESE SACRED ARTIFACTS ENABLE THE MANIPULATION OF MYSTICAL FORCES AND SERVE AS THE CATALYSTS FOR UNLEASHING THE POTENT EFFECTS OF INCANTATION SPELLS. WITHIN ELDEN RING, INCANTATIONS BLEND ASPECTS OF BOTH MIRACLES AND PYROMANCIES FROM PREVIOUS GAMES IN THE SOULS SERIES. THIS AMALGAMATION OF TRADITIONAL ELEMENTS AND INNOVATIVE ADDITIONS RESULTS IN A COLLECTION OF FAMILIAR FAVORITES, ALONGSIDE CAPTIVATING NEW INCANTATIONS THAT EXPAND THE MAGICAL POSSIBILITIES FOR PLAYERS TO EXPLORE. INCANTATIONS SERVE AS A VITAL RESOURCE FOR BOTH OFFENSIVE AND DEFENSIVE STRATEGIES, PROVIDING THE MEANS TO HEAL WOUNDS, DISPEL AFFLICTIONS, AND WIELD DESTRUCTIVE FORCES AGAINST ADVERSARIES. THE VERSATILITY OF INCANTATION SPELLS ALLOWS PLAYERS TO ADAPT THEIR APPROACH TO VARIOUS ENCOUNTERS, GRANTING THEM THE ADVANTAGE OF VERSATILITY AND ADAPTABILITY IN THE FACE OF EVER-CHANGING CHALLENGES. WHETHER IN DIRE NEED OF HEALING, SEEKING TO SMITE ENEMIES WITH DIVINE FURY, OR ENHANCING THEIR OWN ABILITIES, INCANTATIONS EMPOWER PLAYERS TO SHAPE THEIR OWN DESTINIES WITHIN THE MYSTICAL REALMS OF ELDEN RING.  AS ADVENTURERS TRAVERSE THE EXPANSIVE LANDSCAPES AND DELVE INTO THE DEPTHS OF ELDEN RING, THEY WILL ENCOUNTER A RICH TAPESTRY OF INCANTATIONS AWAITING DISCOVERY. THESE HIDDEN TREASURES LIE SCATTERED THROUGHOUT THE GAME WORLD, REWARDING DILIGENT EXPLORERS WITH NEW SPELLS THAT CAN TURN THE TIDE OF BATTLE AND UNLOCK NEW AVENUES OF PROGRESS. BY UNEARTHING THESE HIDDEN INCANTATIONS, PLAYERS CAN FURTHER AUGMENT THEIR MAGICAL ARSENAL AND BROADEN THEIR STRATEGIC OPTIONS, ENHANCING THEIR OVERALL EFFECTIVENESS IN THEIR QUEST FOR TRIUMPH. PREPARE TO IMMERSE YOURSELF IN THE REALM OF INCANTATIONS, WHERE MIRACLES AND PYROMANCIES CONVERGE TO FORM A CAPTIVATING FUSION OF DIVINE AND ELEMENTAL POWERS. UNLEASH THE MIGHT OF SACRED SPELLS, WIELD THE SACRED SEALS WITH REVERENCE, AND EMBARK ON A THRILLING JOURNEY THROUGH ELDEN RING, WHERE THE MASTERY OF INCANTATIONS CAN TIP THE SCALES IN YOUR FAVOR AND SHAPE THE FATE OF YOUR CHARACTER. WHAT ARE MEMORY SLOTS IN ELDEN RING? IN ELDEN RING, MEMORY SLOTS ARE AN IMPORTANT BASE STAT THAT DETERMINES HOW MANY SPELLS YOU CAN REMEMBER. THINK OF THEM AS MAGICAL STORAGE SPACES IN YOUR MIND. THESE SLOTS ALLOW YOU TO KEEP TRACK OF AND USE A SPECIFIC NUMBER OF SORCERIES AND INCANTATIONS. TO FILL YOUR MEMORY SLOTS WITH SPELLS, YOU NEED TO REST AT SITES OF GRACE. THESE SPECIAL LOCATIONS PROVIDE A PEACEFUL AND SECURE ENVIRONMENT WHERE YOU CAN FOCUS AND COMMIT SPELLS TO YOUR MEMORY. IT'S LIKE STUDYING AND MEMORIZING THE INTRICATE DETAILS OF EACH SPELL, ENSURING YOU CAN RECALL AND CAST THEM WHEN NEEDED.  IT'S WORTH NOTING THAT NOT ALL SPELLS ARE CREATED EQUAL WHEN IT COMES TO MEMORY REQUIREMENTS. SOME SPELLS ARE MORE COMPLEX OR POWERFUL, AND AS A RESULT, THEY OCCUPY MORE THAN A SINGLE MEMORY SLOT. THIS MEANS THAT YOU MUST CAREFULLY CHOOSE WHICH SPELLS TO MEMORIZE, CONSIDERING THE COST OF EACH ONE IN TERMS OF THE AVAILABLE SLOTS. SELECTING A MIX OF SPELLS THAT COMPLEMENT YOUR PLAYSTYLE AND SUIT YOUR STRATEGIES BECOMES CRUCIAL IN OPTIMIZING YOUR MAGICAL ABILITIES.   SPIRIT ASHES IWHAT ARE SPIRIT ASHES? IN THE WORLD OF ELDEN RING, [SPIRIT ASHES](https://eldenring.wiki.fextralife.com/Spirit+Ashes) SERVE AS HELPFUL COMPANIONS THAT CLOSELY RESEMBLE THE ENEMIES FOUND IN THE LANDS BETWEEN. BY UTILIZING THE SPIRIT CALLING BELL, YOU CAN SUMMON THESE SPIRITS TO FIGHT ALONGSIDE YOU DURING COMBAT ENCOUNTERS. THIS PAGE PROVIDES VALUABLE INFORMATION ABOUT THE MECHANICS OF THESE SPIRITS, THE AVAILABLE TYPES OF SPIRIT ASHES, THE COSTS ASSOCIATED WITH SUMMONING THEM, AND A COMMUNITY-GENERATED LIST RANKING THEIR RELATIVE STRENGTHS.  BY DELVING INTO THIS COMPREHENSIVE GUIDE, YOU WILL GAIN A DEEPER UNDERSTANDING OF HOW THESE SPIRIT COMPANIONS OPERATE IN BATTLE. YOU WILL DISCOVER THE DIVERSE RANGE OF SPIRIT ASHES THAT CAN BE SUMMONED, EACH WITH ITS OWN UNIQUE ABILITIES AND ATTRIBUTES. ADDITIONALLY, YOU WILL LEARN ABOUT THE COSTS INVOLVED IN SUMMONING THESE SPIRITS, WHETHER THEY REQUIRE A SPECIFIC AMOUNT OF RESOURCES OR HAVE LIMITATIONS ON THEIR USAGE. HOW TO GET YOUR FIRST SPIRIT ASHES? IN ORDER TO UTILIZE SPIRIT ASHES IN ELDEN RING, PLAYERS NEED TO ACQUIRE THE SPIRIT CALLING BELL FROM RENNA, WHO CAN BE FOUND AT THE CHURCH OF ELLEH. SIMILAR TO OTHER ITEMS, SPIRIT ASHES CAN BE EQUIPPED AND ACCESSED THROUGH YOUR QUICK SLOTS OR POUCH. HOWEVER, IT'S IMPORTANT TO NOTE THAT THEY CAN ONLY BE EMPLOYED WHILE PLAYING IN SINGLE-PLAYER MODE AND WHEN IN CLOSE PROXIMITY TO A REBIRTH MONUMENT. SPIRIT ASHES BASIC MECHANICS UNDERSTANDING THE MECHANICS OF SPIRIT ASHES IS CRUCIAL FOR MASTERING ADVANCED TECHNIQUES IN ELDEN RING. ONCE YOU SUMMON SPIRITS IN A PARTICULAR AREA, YOU WON'T BE ABLE TO SUMMON THEM AGAIN UNTIL YOU REST AT A SITES OF GRACE OR UTILIZE THE FAST TRAVEL OPTION.   DISMISSING SPIRIT ASHES IF YOU WISH TO DISMISS A SUMMON, YOU CAN REUSE THE SPIRIT ASHES TO EFFECTIVELY SEND THEM AWAY. IT'S IMPORTANT TO NOTE THAT IF YOU VENTURE BEYOND THE BOUNDARIES OF A VALID SUMMONING AREA, ANY ACTIVE SPIRITS WILL BE AUTOMATICALLY DISMISSED.   SUMMONING SPIRIT ASHES DURING A BOSS FIGHT, SPIRITS CAN ONLY BE SUMMONED ONCE PER ENCOUNTER. IF THEY PERISH DURING THE BATTLE, YOU WON'T BE ABLE TO RE-SUMMON THEM. ADDITIONALLY, IT'S NOT POSSIBLE TO SUMMON SPIRITS WHILE UNDER THE EFFECTS OF THE FURLCALLING FINGER REMEDY.   THE COST OF SPIRIT ASHES TO ENABLE SPIRIT SUMMONING AGAIN, YOU MUST USE THE REMEDY ONCE MORE TO CANCEL ITS EFFECTS. SUMMONING SPIRITS REQUIRES EITHER FOCUS POINTS (FP) OR HEALTH POINTS (HP), DEPENDING ON THE SPECIFIC SUMMON. BE MINDFUL OF YOUR RESOURCE USAGE AND CHOOSE THE APPROPRIATE SUMMON BASED ON YOUR AVAILABLE FP OR HP.  BY FAMILIARIZING YOURSELF WITH THESE MECHANICS, YOU'LL BE WELL-EQUIPPED TO EFFECTIVELY UTILIZE SPIRIT ASHES AND OPTIMIZE YOUR SUMMONING STRATEGIES IN ELDEN RING.  [spirit ashes elden ring min](https://eldenring.wiki.fextralife.com/Spirit+Ashes)  **CLICK THIS IMAGE FOR A LIST OF ALL SPIRIT ASHES.** WHEN TO SUMMON SPIRIT ASHES? IN ORDER TO UTILIZE SPIRIT ASHES IN ELDEN RING, PLAYERS NEED TO BE IN CLOSE PROXIMITY TO A REBIRTH MONUMENT. THESE STONE OBELISKS CAN BE FOUND AT VARIOUS POINTS OF INTEREST AND NEARLY EVERY BOSS ARENA. WHEN PLAYERS ARE WITHIN RANGE OF A REBIRTH MONUMENT, A MONUMENT ICON WILL APPEAR ON THE LEFT SIDE OF THE SCREEN, INDICATING THAT SPIRIT ASHES ARE AVAILABLE FOR USE. THIS VISUAL CUE SERVES AS A REMINDER THAT PLAYERS CAN UNLEASH THE POWER OF THESE COMPANIONS IN THEIR CURRENT LOCATION. HOW TO UNLOCK SPIRIT ASHES UPGRADES? IN ELDEN RING, RODERIKA STANDS OUT AS THE SOLE NPC WITH THE ABILITY TO ENHANCE SPIRIT ASHES. HOWEVER, BEFORE SHE CAN PROVIDE HER UPGRADING SERVICES, A SHORT SIDE QUEST MUST BE COMPLETED. TO INITIATE THE QUEST, ENGAGE IN A CONVERSATION WITH RODERIKA AT THE STORMHILL SHACK. FOLLOWING THAT, YOUR NEXT TASK IS TO JOURNEY TO STORMVEIL CASTLE AND PROCURE THE CHRYSALIDS' MEMENTO. ONCE YOU HAVE OBTAINED THE MEMENTO, MAKE YOUR WAY BACK TO RODERIKA AND RETURN IT TO HER. AFTERWARD, PROCEED TO THE ROUNDTABLE HOLD AND ENGAGE IN MULTIPLE CONVERSATIONS WITH BOTH RODERIKA AND BLACKSMITH HEWG, EXHAUSTING ALL OF THEIR DIALOGUE OPTIONS. TO REFRESH THE AREA, YOU CAN EITHER LEAVE AND REENTER OR EMPLOY OTHER METHODS. UPON RETURNING TO THE AREA, YOU WILL FIND RODERIKA SEATED ACROSS FROM BLACKSMITH HEWG. FROM THIS POINT ONWARD, SHE WILL POSSESS THE ABILITY TO UPGRADE YOUR SPIRIT ASHES, GRANTING THEM ENHANCED POWER AND CAPABILITIES. MAKE THE MOST OF THIS UNIQUE OPPORTUNITY BY VISITING RODERIKA AND AVAILING YOURSELF OF HER VALUABLE SERVICES TO IMPROVE YOUR SPIRIT ASHES AND BOLSTER YOUR EFFECTIVENESS IN THE WORLD OF ELDEN RING. MATERIALS REQUIRED TO UPGRADE SPIRIT ASHES IN ELDEN RING, THE PROCESS OF UPGRADING SPIRIT ASHES BRINGS ABOUT A UNIVERSAL ENHANCEMENT TO THE ATTACK POWER AND DEFENSES OF THE SUMMONED SPIRITS. THIS UPGRADE SYSTEM APPLIES TO TWO DISTINCT CATEGORIES OF SPIRIT ASHES, EACH REQUIRING SPECIFIC MATERIALS FOR THEIR RESPECTIVE UPGRADES.   STANDARD SPIRIT ASHES THESE CAN BE UPGRADED USING GRAVE GLOVEWORTS. BY OBTAINING AND UTILIZING THESE MATERIALS, THE ATTACK POWER AND DEFENSES OF THE STANDARD SPIRIT ASHES CAN BE SIGNIFICANTLY IMPROVED.   RENOWNED SPIRIT ASHES THE RENOWNED SPIRIT ASHES, ON THE OTHER HAND, NECESSITATE GHOST GLOVEWORTS AS THE DESIGNATED UPGRADE MATERIAL. BY OBTAINING AND UTILIZING THESE UNIQUE RESOURCES, THE RENOWNED SPIRIT ASHES CAN BE ELEVATED TO NEW LEVELS OF STRENGTH, ENHANCING BOTH THEIR OFFENSIVE AND DEFENSIVE CAPABILITIES.  BY HARNESSING THE POWER OF THESE UPGRADE MATERIALS AND INVESTING THEM WISELY INTO YOUR SPIRIT ASHES, YOU CAN UNLEASH GREATER MIGHT AND RESILIENCE UPON THE SPIRITS SUMMONED TO AID YOU IN THE CHALLENGING WORLD OF ELDEN RING.   WEAPON TYPES IN THE WORLD OF ELDEN RING, WEAPONS SERVE AS VITAL TOOLS WIELDED BY THE PLAYER'S CHARACTER TO UNLEASH DEVASTATING ATTACKS UPON FORMIDABLE FOES, BOTH ORDINARY ENEMIES AND IMPOSING BOSSES. WITH AN EXTENSIVE ARSENAL AT THEIR DISPOSAL, PLAYERS CAN CHOOSE FROM A GRAND TOTAL OF 308 WEAPONS, ENCOMPASSING AN ASSORTMENT OF FRESH CATEGORIES UNIQUE TO THIS GAME AND A SELECTION OF BELOVED CLASSICS FROM PREVIOUS TITLES IN THE SOULS SERIES. THESE WEAPONS GO BEYOND MERE INSTRUMENTS OF DESTRUCTION.  THEY EMBODY THE MEANS THROUGH WHICH PLAYERS CAN CARVE THEIR PATH THROUGH THE PERILOUS LANDS OF ELDEN RING. EACH WEAPON POSSESSES ITS OWN DISTINCT CHARACTERISTICS, STRENGTHS, AND WEAKNESSES, PRESENTING PLAYERS WITH A PLETHORA OF STRATEGIC CHOICES AND PLAYSTYLES TO EXPLORE. FROM SWIFT AND ELEGANT BLADES TO MIGHTY HAMMERS CAPABLE OF SHATTERING DEFENSES, THE DIVERSE RANGE OF WEAPONS CATERS TO A WIDE ARRAY OF COMBAT PREFERENCES. THIS SECTION COVERS THE BASIC OF WEAPONS SUCH AS TYPES. **FOR A FULL LIST OF WEAPONS IN ELDEN RING, CLICK THE TITLE IMAGE HEADER BELOW**.  weapon types elden ring WHAT ARE REMEMBRANCE WEAPONS? IN ELDEN RING, THERE EXISTS A SPECIAL CATEGORY OF WEAPONS KNOWN AS REMEMBRANCE OR BOSS WEAPONS. THESE EXTRAORDINARY WEAPONS ARE WIELDED BY DEMIGODS AND BOSSES, AND THEY POSSESS REMARKABLE QUALITIES. ONE OF THEIR DISTINGUISHING FEATURES IS THEIR ABILITY TO HARNESS ADDITIONAL POWERS AND EFFECTS, GRANTING PLAYERS EXTRA ADVANTAGES AND PERKS DURING COMBAT. TO OBTAIN THESE COVETED WEAPONS, PLAYERS MUST EXCHANGE A REMEMBRANCE WITH FINGER READER ENIA AND SELECT ONE FROM A RANGE OF OPTIONS PROVIDED. EACH REMEMBRANCE OFFERS A SPECIFIC SET OF DISTINCT CHOICES, REQUIRING PLAYERS TO CAREFULLY DECIDE WHICH WEAPON SUITS THEIR NEEDS BEST. IT'S IMPORTANT TO NOTE THAT ONCE A REMEMBRANCE IS REDEEMED, IT CANNOT BE USED AGAIN.  THESE WEAPONS HOLD CONSIDERABLE VALUE AS REWARDS, SURPASSING REGULAR WEAPONS IN TERMS OF THEIR SUPERIOR SET OF STATISTICS. MOREOVER, THEY COME EQUIPPED WITH A UNIQUE SKILL THAT COMPLEMENTS THEIR ALREADY HEIGHTENED ATTRIBUTES. THIS COMBINATION OF ENHANCED STATS AND EXCLUSIVE ABILITIES MAKES REMEMBRANCE OR BOSS WEAPONS HIGHLY SOUGHT AFTER BY PLAYERS, AS THEY SIGNIFICANTLY ENHANCE THEIR COMBAT CAPABILITIES IN THE WORLD OF ELDEN RING. WHAT ARE LEGENDARY WEAPONS? WITHIN THE WORLD OF ELDEN RING, A SELECT GROUP OF WEAPONS KNOWN AS LEGENDARY ARMAMENTS HOLDS A SIGNIFICANT PLACE. THESE EXCEPTIONAL WEAPONS BELONG TO A SPECIAL CLASS, DISTINGUISHED BY THEIR RARITY AND UNIQUE ATTRIBUTES. DISCOVERING THESE PRIZED WEAPONS CAN PROVE CHALLENGING, OFTEN REQUIRING DEDICATED EXPLORATION OR TRIUMPHING OVER FORMIDABLE ADVERSARIES AMONG THE GAME'S BOSSES. SHOULD ONE SUCCEED IN ACQUIRING ALL OF THESE LEGENDARY ARMAMENTS, A NOTEWORTHY ACHIEVEMENT OR TROPHY APTLY NAMED "LEGENDARY ARMAMENTS" AWAITS AS A WELL-DESERVED REWARD. IT IS WORTH NOTING THAT REMEMBRANCE WEAPONS AND LEGENDARY WEAPONS BOAST UNIQUE SKILL ANIMATIONS THAT ARE A MUST-TRY, THESE WEAPONS IMPROVE CHARACTER BUILDS DRASTICALLY. WEAPON DAMAGE TYPES IN ELDEN RING IN ELDEN RING, EVERY WEAPON POSSESSES ONE OR MORE TYPES OF DAMAGE. FOR EXAMPLE, THE LONGSWORDS INFLICT BOTH STANDARD AND PIERCE DAMAGE. THIS IS BECAUSE ITS REGULAR ATTACKS ARE CLASSIFIED AS STANDARD DAMAGE, WHILE ITS THRUST ATTACK DEALS WITH PIERCING DAMAGE. UNDERSTANDING THE DAMAGE TYPES OF YOUR CHOSEN WEAPON CAN BE ADVANTAGEOUS, AS CERTAIN ENEMIES MAY HAVE WEAKNESSES OR RESISTANCES TO SPECIFIC TYPES OF DAMAGE.  MOREOVER, IN ELDEN RING, IT IS POSSIBLE TO MODIFY THE DAMAGE TYPE OF MANY WEAPONS BY INSERTING ASHES OF WAR INTO THEM THROUGH THE ASHES OF WAR MENU AT A SITE OF GRACE. WHEN YOU SELECT YOUR WEAPON IN THIS MENU, IT WILL DISPLAY THE AVAILABLE ASHES OF WAR THAT YOU CAN USE ON YOUR WEAPON, BASED ON THE ONES YOU CURRENTLY POSSESS. THIS ALLOWS YOU TO CUSTOMIZE THE DAMAGE TYPE OF YOUR WEAPON TO BETTER SUIT THE WEAKNESSES OF YOUR ADVERSARIES. HOW DOES WEAPON SCALING WORK? SIMILAR TO PREVIOUS GAMES DEVELOPED BY FROM SOFTWARE, ELDEN RING FEATURES WEAPONS THAT HAVE SPECIFIC STAT REQUIREMENTS. THESE REQUIREMENTS MUST BE MET IN ORDER TO EFFECTIVELY WIELD THE WEAPON. FOR INSTANCE, IF YOU DON'T MEET THE REQUIREMENTS, YOU WON'T BE ABLE TO USE THE WEAPON'S SPECIAL SKILL. THEREFORE, IT'S IMPORTANT TO PLAN ACCORDINGLY AND SEEK OUT WEAPONS THAT MATCH YOUR ABILITIES. SCALING REFERS TO HOW MUCH DAMAGE A WEAPON GAINS BASED ON YOUR INVESTMENT IN A PARTICULAR STAT, SUCH AS STRENGTH OR DEXTERITY. ELDEN RING FOLLOWS A SIMILAR APPROACH TO THE SOULS FRANCHISE IN GRADING SCALING WITH LETTERS. "S" IS THE BEST SCALING, FOLLOWED BY "A," "B," "C," "D," AND "E."  IN SIMPLE TERMS, THE HIGHER THE LETTER GRADE, THE MORE DAMAGE YOU WILL DEAL BY FOCUSING ON THE CORRESPONDING SCALING STAT. SOME WEAPONS HAVE MULTIPLE SCALING STATS, SO IT'S CRUCIAL TO PAY ATTENTION TO THESE AND PRIORITIZE THE ONES THAT PROVIDE THE MOST DAMAGE PER ATTRIBUTE POINT INVESTED. IT'S POSSIBLE TO ALTER THE SCALING ON WEAPONS BY USING THE ASH OF WAR, WHICH DEPENDS ON THE WHETBLADES YOU HAVE FOUND. FOR EXAMPLE, USING THE HEAVY INFUSION WILL REMOVE ALL SCALING EXCEPT FOR STRENGTH (STR) AND ENHANCE THE STRENGTH SCALING ON THE WEAPON. BASICS OF WEAPON UPGRADES IN ELDEN RING, UPGRADING WEAPONS IS DONE AT THE SMITHING TABLE. AT THIS LOCATION, YOU CAN UTILIZE THE RUNES AND SMITHING STONES YOU'VE COLLECTED TO UPGRADE REGULAR WEAPONS. ADDITIONALLY, SOMBER SMITHING STONES ARE USED TO UPGRADE UNIQUE WEAPONS. WHEN A WEAPON IS UPGRADED, IT PROGRESSES FROM ITS BASE VERSION TO THE "+1" VERSION, INDICATING THAT IT HAS BEEN UPGRADED ONCE. THIS UPGRADE NOT ONLY ENHANCES THE WEAPON'S DAMAGE BUT CAN ALSO IMPROVE ITS OVERALL SCALING IN CERTAIN CASES. FOR EXAMPLE, UPGRADING THE LONGSWORD TO LONGSWORD +1 ENHANCES ITS STRENGTH SCALING FROM D TO C, RESULTING IN INCREASED DAMAGE FROM INVESTING IN STRENGTH.  UNLIKE THE SOULS GAMES, ELDEN RING DOES NOT INVOLVE THE USE OF "GEMS" OR OTHER MATERIALS TO ALTER A WEAPON'S DAMAGE TYPE. INSTEAD, ASHES OF WAR AND WHETBLADES FOUND THROUGHOUT THE GAME ARE UTILIZED. THESE CAN BE ADDED OR REMOVED FROM YOUR WEAPON, ENABLING YOU TO EXPERIMENT WITH DIFFERENT VERSIONS OF YOUR CURRENT WEAPON AND DISCOVER THE ONE THAT SUITS YOUR PREFERENCES THE BEST.   WEAPON TYPES    |  |  | | --- | --- | | **WEAPON TYPE** | **DESCRIPTION** | | [[wakizashi dagger weapon elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Daggers) **DAGGERS**](https://eldenring.wiki.fextralife.com/Daggers) | [DAGGERS](https://eldenring.wiki.fextralife.com/Daggers) POSSESS A NOTABLY LIMITED REACH BUT COMPENSATE FOR IT WITH THEIR RAPID ATTACK SPEED AND REMARKABLE CRITICAL DAMAGE. THESE QUALITIES ENABLE THEM TO EXECUTE DEVASTATING BACKSTABS AND RIPOSTES. IF YOU INTEND TO ADOPT A STEALTHY PLAYSTYLE OR FREQUENTLY EMPLOY BACKSTABS AND PARRIES, DAGGERS CAN BE AN EXCELLENT CHOICE OF WEAPON FOR YOU. | | [[sword of night and flame straight swords elden ring wiki guide 200](https://eldenring.wiki.fextralife.com/Straight+Swords) **STRAIGHT SWORDS**](https://eldenring.wiki.fextralife.com/Straight+Swords) | [STRAIGHT SWORDS](https://eldenring.wiki.fextralife.com/Straight+Swords) IN ELDEN RING ARE DEPENDABLE WEAPONS THAT STRIKE A BALANCE BETWEEN SLASHING AND THRUSTING ATTACKS, ENABLING YOU TO DEAL SIGNIFICANT DAMAGE TO ENEMIES AND BOSSES. THESE SWORDS ARE AMONG THE MORE USER-FRIENDLY WEAPONS IN THE GAME, MAKING THEM ACCESSIBLE FOR PLAYERS OF VARYING SKILL LEVELS. THEY PAIR PARTICULARLY WELL WITH SHIELDS, AS THEY ALLOW FOR SWIFT FOLLOW-UP ATTACKS IMMEDIATELY AFTER BLOCKING, CREATING OPENINGS FOR COUNTERATTACKS. | | [[royal greatsword colossal swords elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Greatswords) **GREATSWORDS**](https://eldenring.wiki.fextralife.com/Greatswords) | [GREATSWORDS](https://eldenring.wiki.fextralife.com/Greatswords) POSSESS THE POTENTIAL TO DEAL TREMENDOUS AMOUNTS OF DAMAGE, BUT THEY COME WITH A TRADE-OFF IN TERMS OF MOBILITY. CARE MUST BE TAKEN BY PLAYERS WIELDING THESE WEAPONS, AS THEIR SLOWER SWINGS CAN LEAVE THEM VULNERABLE TO ENEMY AND BOSS ATTACKS. THE USE OF GREATSWORDS INVOLVES A HIGH-RISK, HIGH-REWARD DYNAMIC, WHERE STRATEGIC TIMING AND PRECISION PLAY CRUCIAL ROLES. HOWEVER, THEIR IMMENSE POWER ALLOWS FOR THE SATISFYING ABILITY TO "PANCAKE" MANY ENEMIES, SWIFTLY INCAPACITATING THEM AND ENABLING PLAYERS TO EMERGE FROM THE ENCOUNTER UNSCATHED. | | [[malikeths black blade colossal swords elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Colossal+Swords) **COLOSSAL SWORDS**](https://eldenring.wiki.fextralife.com/Colossal+Swords) | [COLOSSAL SWORDS](https://eldenring.wiki.fextralife.com/Colossal+Swords) TAKE THE PLACE OF ULTRA GREATSWORDS FOUND IN THE SOULS SERIES. AS THEIR NAME SUGGESTS, THESE SWORDS ARE OVERSIZED, OFTEN SURPASSING THE HEIGHT OF THE TARNISHED (THE PLAYER CHARACTERS) THEMSELVES. DESPITE THEIR WEIGHT AND SLOWER SWING SPEED COMPARED TO OTHER SWORDS, COLOSSAL SWORDS OFFER THE ADVANTAGE OF AN EXTENDED REACH AND DELIVER TREMENDOUS DAMAGE. PROPERLY WIELDING THESE MASSIVE WEAPONS TYPICALLY DEMANDS A SUBSTANTIAL INVESTMENT IN STRENGTH. IF A PLAYER FALLS SLIGHTLY SHORT OF THE STRENGTH REQUIREMENTS, RESORTING TO TWO-HANDED WIELDING CAN HELP COMPENSATE FOR THE SHORTFALL. | | [[rapier thrusting sword weapon elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Thrusting+Swords) **THRUSTING SWORDS**](https://eldenring.wiki.fextralife.com/Thrusting+Swords) | [THRUSTING SWORDS](https://eldenring.wiki.fextralife.com/Thrusting+Swords) FIND A MIDDLE GROUND BETWEEN DELIVERING MODERATE DAMAGE, QUICK ATTACKS, AND PROVIDING AMPLE REACH, AS THEY PUNCTURE AND SLASH ENEMIES. TAKE IT AS HOW RAPIERS BEHAVE IN OTHER TITLES. | | [[bloody helice heavy thrusting swords elden ring wiki guide 200](https://eldenring.wiki.fextralife.com/Heavy+Thrusting+Swords) **HEAVY THRUSTING SWORDS**](https://eldenring.wiki.fextralife.com/Heavy+Thrusting+Swords) | [HEAVY THRUSTING SWORDS](https://eldenring.wiki.fextralife.com/Heavy+Thrusting+Swords) SPECIALIZE IN PIERCING ATTACKS AND EXCEL AT COUNTERING OR FOLLOWING UP ON ENEMY STRIKES. DESPITE THEIR ADDITIONAL WEIGHT, THESE SWORDS DELIVER INCREASED PHYSICAL ATTACK POWER WHILE STILL ALLOWING PLAYERS TO WIELD THEM ALONGSIDE A SHIELD. | | [[wing of astel curved sword weapon elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Curved+Swords) **CURVED SWORDS**](https://eldenring.wiki.fextralife.com/Curved+Swords) | [CURVED SWORDS](https://eldenring.wiki.fextralife.com/Curved+Swords) ARE DESIGNED FOR SWIFT SLASHING ATTACKS, ENABLING PLAYERS TO DEAL DAMAGE TO ADVERSARIES WHILE MAINTAINING THEIR MOBILITY. THESE SWORDS POSSESS THE ADVANTAGE OF SWIFT ATTACK SPEED, SURPASSING THAT OF NUMEROUS OTHER MELEE WEAPONS IN ELDEN RING. THIS MAKES THEM PARTICULARLY EFFECTIVE AGAINST AGILE AND NIMBLE OPPONENTS. SIMILAR TO THRUSTING SWORDS, CURVED SWORDS OFFER A UNIQUE BACK-STEP FEINT. WHEN CHARGING A HEAVY ATTACK, PRESSING THE DODGE BUTTON CANCELS THE ATTACK AND EXECUTES A BACK-STEP ATTACK INSTEAD. | | [[morgotts cursed sword curved greatsword weapon elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Curved+Greatswords) CURVED GREATSWORDS](https://eldenring.wiki.fextralife.com/Curved+Greatswords) | [CURVED GREATSWORDS](https://eldenring.wiki.fextralife.com/Curved+Greatswords) EXCEL IN DELIVERING POWERFUL SLASH-BASED ATTACKS, ENABLING WIELDERS TO UNLEASH SIGNIFICANT DAMAGE UPON ENEMIES. HOWEVER, THESE WEAPONS COME AT THE COST OF DECREASED MOBILITY, LEAVING THE WIELDER SUSCEPTIBLE TO COUNTERATTACKS FROM BOTH REGULAR ENEMIES AND IMPOSING BOSSES. | | [[moonveil katana weapon elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Katanas) **KATANAS**](https://eldenring.wiki.fextralife.com/Katanas) | [KATANAS](https://eldenring.wiki.fextralife.com/Katanas) ARE RENOWNED FOR THEIR PROFICIENCY IN MID-RANGE COMBAT, EXCELLING IN BOTH SLASHING AND THRUSTING ATTACKS. ADDITIONALLY, THEY POSSESS THE ABILITY TO INFLICT THE HEMORRHAGE STATUS EFFECT, COMMONLY KNOWN AS BLEED, WHICH CAN CAUSE SUBSTANTIAL DAMAGE OVER TIME. THE UNIQUE MOVESET OF KATANAS ENTICES MANY PLAYERS TO OPT FOR THIS WEAPON TYPE. | | [[eleonoras poleblade twinblade weapon elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Twinblades) **TWINBLADES**](https://eldenring.wiki.fextralife.com/Twinblades) | [TWINBLADES](https://eldenring.wiki.fextralife.com/Twinblades) PRESENT A CHALLENGING ASPECT IN THEIR HANDLING, AS THEY CAN BE WIELDED SINGLE-HANDEDLY, BUT THEIR TRUE POTENTIAL IS UNLOCKED THROUGH DUAL-HANDED ATTACKS. THESE WEAPONS CATER TO PLAYERS WHO ENJOY EXECUTING SPINNING SLASH MANEUVERS CAPABLE OF STRIKING MULTIPLE TARGETS SIMULTANEOUSLY. | | [[rosus axe weapon axes elden ring wiki guide 200](https://eldenring.wiki.fextralife.com/Axes) **AXES**](https://eldenring.wiki.fextralife.com/Axes) | [AXES](https://eldenring.wiki.fextralife.com/Axes), BEING WEIGHTY WEAPONS, CAN BE EFFECTIVELY HANDLED WITH A SINGLE HAND. THESE WEAPONS EXCEL IN CLOSE-QUARTERS COMBAT AND OFFER A DIVERSE ARRAY OF ATTACKS TO CHOOSE FROM. | | [[duelist greataxe elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Greataxes) **GREATAXES**](https://eldenring.wiki.fextralife.com/Greataxes) | [GREATAXES](https://eldenring.wiki.fextralife.com/Greataxes) ARE FORMIDABLE WEAPONS CAPABLE OF INFLICTING SUBSTANTIAL DAMAGE AND EFFECTIVELY BREAKING THROUGH AN OPPONENT'S GUARD. HOWEVER, THEIR POWER COMES AT THE COST OF SLOW ATTACK SPEED, WHICH LEAVES WIELDERS EXPOSED AND VULNERABLE TO COUNTERATTACKS. TO WIELD GREATAXES PROFICIENTLY, PLAYERS WILL NEED TO INVEST SIGNIFICANTLY IN THEIR STRENGTH STATS. | | [[morning star hammer weapon elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Hammers) **HAMMERS**](https://eldenring.wiki.fextralife.com/Hammers) | [HAMMERS](https://eldenring.wiki.fextralife.com/Hammers) POSSESS THE ABILITY TO DELIVER MIGHTY, YET SLOW, ATTACKS THAT CAN PACK A TREMENDOUS PUNCH AGAINST ENEMIES AND BOSSES. THESE WEAPONS ARE PARTICULARLY RENOWNED FOR THEIR EFFECTIVENESS AGAINST HEAVILY ARMORED FOES, AS WELL AS THEIR CAPABILITY TO SHATTER SHIELDS AND BREAK THROUGH GUARDS. | | [[nightrider flail weapon elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Flails) **FLAILS**](https://eldenring.wiki.fextralife.com/Flails) | [FLAILS](https://eldenring.wiki.fextralife.com/Flails) EXHIBIT AN IMPRESSIVE RANGE, ALLOWING WIELDERS TO EXECUTE FORCEFUL SINGLE STRIKES AGAINST HOSTILE CHARACTERS. IT'S WORTH NOTING, HOWEVER, THAT THEY HAVE A SLOWER ATTACK SPEED. UNLIKE WHIPS, FLAILS CANNOT BE PARRIED BY ENEMIES. NEVERTHELESS, FLAILS POSSESS THE UNIQUE ABILITY TO PERFORM CRITICAL ATTACKS, ADDING A STRATEGIC ADVANTAGE TO THEIR USAGE. | | [[brick hammer warhammer weapon elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Great+Hammers) **GREAT HAMMERS**](https://eldenring.wiki.fextralife.com/Great+Hammers) | [GREAT HAMMERS](https://eldenring.wiki.fextralife.com/Great+Hammers) ARE SPECIFICALLY CRAFTED FOR DELIVERING SLOW, YET DEVASTATING, HEAVY ATTACKS CAPABLE OF DEALING SIGNIFICANT DAMAGE. THESE WEAPONS EXCEL WHEN FACING HEAVILY ARMORED ENEMIES, ALLOWING USERS TO BREAK THROUGH THEIR DEFENSES AND DISMANTLE SHIELDS. WIELDING GREAT HAMMERS EFFECTIVELY REQUIRES SUBSTANTIAL INVESTMENT IN STRENGTH STATS TO FULLY HARNESS THEIR POWER. | | [[giant crusher colossal weapon elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Colossal+Weapons) **COLOSSAL WEAPONS**](https://eldenring.wiki.fextralife.com/Colossal+Weapons) | [COLOSSAL WEAPONS](https://eldenring.wiki.fextralife.com/Colossal+Weapons), DISTINCT FROM COLOSSAL SWORDS AND HAMMERS, REPRESENT A PARTICULAR CATEGORY OF WEAPONS IN ELDEN RING. THESE MIGHTY WEAPONS ARE CHARACTERIZED BY THEIR SUBSTANTIAL WEIGHT, NECESSITATING WIELDERS TO POSSESS HIGH STRENGTH ATTRIBUTES. WITH THEIR IMPRESSIVE SIZE AND HEFT, COLOSSAL WEAPONS HAVE THE POTENTIAL TO UNLEASH IMMENSE DAMAGE UPON ENEMIES. HOWEVER, THEIR SLOW ATTACK SPEED LEAVES THE WIELDER VULNERABLE TO COUNTERATTACKS FROM ADVERSARIES, ADDING AN ELEMENT OF RISK TO THEIR USAGE. | | [[bolt of gransax elden ring wiki guide](https://eldenring.wiki.fextralife.com/Spears) **SPEARS**](https://eldenring.wiki.fextralife.com/Spears) | [SPEARS](https://eldenring.wiki.fextralife.com/Spears) PROVIDE USERS WITH THE ADVANTAGE OF ENGAGING IN MELEE COMBAT FROM A SAFE DISTANCE, ENABLING THEM TO STAY OUT OF HARM'S WAY. THIS IS ESPECIALLY TRUE FOR GREAT SPEARS, WHICH ALLOW FOR ATTACKING WHILE KEEPING A SHIELD RAISED, ENABLING USERS TO BOTH BLOCK AND ATTACK SIMULTANEOUSLY. ADDITIONALLY, SPEARS EXCEL AS MELEE WEAPONS ON HORSEBACK DUE TO THEIR SUPERIOR RANGE, MAKING THEM HIGHLY VALUABLE IN MOUNTED COMBAT SITUATIONS. | | [[vykes war spear weapon greatspears elden ring wiki guide 200](https://eldenring.wiki.fextralife.com/Great+Spears) **GREAT SPEARS**](https://eldenring.wiki.fextralife.com/Great+Spears) | [GREAT SPEARS](https://eldenring.wiki.fextralife.com/Great+Spears) GRANT PLAYERS THE ABILITY TO UNLEASH DEVASTATING STRIKES FROM CONSIDERABLE DISTANCES, ALBEIT AT THE COST OF REDUCED ATTACK SPEED AND INCREASED WEIGHT DUE TO THEIR EXCEPTIONAL HEFT. SIMILAR TO REGULAR SPEARS, GREAT SPEARS ENABLE USERS TO MAINTAIN A DEFENSIVE STANCE BY ATTACKING WITH A SHIELD RAISED, ALLOWING FOR SIMULTANEOUS BLOCKING AND ATTACKING. MOREOVER, THESE WEAPONS PROVED TO BE FORMIDABLE CHOICES IN MOUNTED COMBAT SITUATIONS, AS THEIR EXTRAORDINARILY LONG REACH SETS THEM APART FROM OTHER MELEE WEAPONS, MAKING THEM WELL-SUITED FOR ENGAGEMENTS ON HORSEBACK. | | [[nightrider glaive halberd weapon elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Halberds) **HALBERDS**](https://eldenring.wiki.fextralife.com/Halberds) | [HALBERDS](https://eldenring.wiki.fextralife.com/Halberds) ACHIEVE A HARMONIOUS EQUILIBRIUM BETWEEN DELIVERING MODERATE DAMAGE AND BOASTING AN EXTENDED REACH. THEY ACCOMPLISH THIS BY COMBINING STRAIGHT THRUSTING ATTACKS WITH WIDE, SWEEPING SWINGS. | | [[grave scythe elden ring wiki guide](https://eldenring.wiki.fextralife.com/Reapers) **REAPERS**](https://eldenring.wiki.fextralife.com/Reapers) | [REAPERS](https://eldenring.wiki.fextralife.com/Reapers) POSSESS AN EXTENDED REACH AND FEATURE A DISTINCTIVE SWEEPING MOVESET. THESE WEAPONS PROVE ESPECIALLY ADVANTAGEOUS WHEN ATTEMPTING TO INFLICT DAMAGE BEHIND SHIELDS, PROVIDED THEY ARE SWUNG WITH THE CORRECT SPACING AND TIMING. | | [[hoslows petal whip weapon elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Whips) **WHIPS**](https://eldenring.wiki.fextralife.com/Whips) | [WHIPS](https://eldenring.wiki.fextralife.com/Whips) TYPICALLY DEAL MODEST TO MODERATE DAMAGE AND ARE LESS EFFECTIVE AGAINST HEAVILY ARMORED ENEMIES. HOWEVER, THEY COMPENSATE FOR THIS WITH THEIR NOTABLE ADVANTAGE OF A LONG REACH. | | [[spiked caestus fist weapon elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Fists) **FISTS**](https://eldenring.wiki.fextralife.com/Fists) | [FISTS](https://eldenring.wiki.fextralife.com/Fists) ARE DUAL-WIELDED WEAPONS THAT EXCEL IN CLOSE-QUARTERS COMBAT. THEY OFFER USERS THE ABILITY TO EXECUTE SWIFT AND RAPID ATTACKS, CAPABLE OF SWIFTLY ELIMINATING HOSTILE ENEMIES. DUAL-WIELDING IS THE WAY TO GO HOWEVER, PLAYERS ALSO HAVE THE ABILITY TO SINGLE-HANDEDLY EQUIP IT. | | [[hookclaws claw weapon elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Claws) **CLAWS**](https://eldenring.wiki.fextralife.com/Claws) | [CLAWS](https://eldenring.wiki.fextralife.com/Claws), WHICH ARE WORN ON BOTH HANDS, ARE HIGHLY EFFECTIVE IN SWIFT, CLOSE-QUARTERS COMBAT. THESE LIGHTWEIGHT IMPLEMENTS POSSESS INHERENT BLEED CAPABILITIES AND ARE COMMONLY UTILIZED BY INDIVIDUALS SPECIALIZING IN DEXTERITY BUILDS. | | [[red branch shortbow light bow weapon elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Light+Bows) **LIGHT BOWS**](https://eldenring.wiki.fextralife.com/Light+Bows) | [LIGHT BOWS](https://eldenring.wiki.fextralife.com/Light+Bows) ARE RANGED WEAPONS DESIGNED FOR DEALING DAMAGE TO ENEMIES FROM A DISTANCE. LIKE OTHER RANGED WEAPONS, THEY DO NOT PROVIDE ANY GUARD PROTECTION. HOWEVER, LIGHT BOWS POSSESS A DISTINCT ADVANTAGE IN THAT THEY ALLOW FOR QUICK ARROW NOTCHING AND FIRING IMMEDIATELY AFTER PERFORMING A ROLL OR LANDING FROM A JUMP. THIS FEATURE ENABLES A MORE AGGRESSIVE AND MOBILE PLAYSTYLE, OFFERING VERSATILITY IN COMBAT. IT IS IMPORTANT TO NOTE THAT LIGHT BOWS REQUIRE ARROWS AS AMMUNITION TO BE UTILIZED EFFECTIVELY. | | [[black bow weapon elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Bows) **BOWS**](https://eldenring.wiki.fextralife.com/Bows) | [BOWS](https://eldenring.wiki.fextralife.com/Bows) SERVE AS LONG-RANGE WEAPONS CAPABLE OF DEALING DAMAGE TO HOSTILE CHARACTERS FROM A DISTANCE. IT'S IMPORTANT TO NOTE THAT BOWS DO NOT PROVIDE ANY GUARD PROTECTION, EMPHASIZING THE NEED FOR USERS TO KEEP A SAFE DISTANCE FROM APPROACHING ENEMIES. IN ORDER TO UTILIZE BOWS EFFECTIVELY, ARROWS ARE REQUIRED AS AMMUNITION. | | [[lion greatbow weapon elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Great+Bows) **GREAT BOWS**](https://eldenring.wiki.fextralife.com/Great+Bows) | [GREATBOWS](https://eldenring.wiki.fextralife.com/Greatbows) ARE FORMIDABLE RANGED WEAPONS THAT EXCEL AT DEALING DAMAGE TO HOSTILE CHARACTERS FROM A SIGNIFICANT DISTANCE. ONE NOTABLE ADVANTAGE OF GREATBOWS IS THEIR CONSIDERABLE POTENTIAL TO BREAK THROUGH ENEMY GUARDS. HOWEVER, IT'S IMPORTANT TO NOTE THAT GREATBOWS DO NOT OFFER ANY GUARD PROTECTION TO THE USER, FURTHER EMPHASIZING THE NEED TO MAINTAIN DISTANCE FROM ADVANCING ENEMIES. UNLIKE OTHER TYPES OF BOWS, GREATBOWS DO NOT POSSESS THE ABILITY TO FIRE WHILE MID-JUMP. TO UTILIZE GREATBOWS EFFECTIVELY, GREAT ARROWS ARE REQUIRED AS AMMUNITION. | | [[pulley crossbow weapon elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Crossbows) **CROSSBOWS**](https://eldenring.wiki.fextralife.com/Crossbows) | [CROSSBOWS](https://eldenring.wiki.fextralife.com/Crossbows) FUNCTION AS RANGED WEAPONS CAPABLE OF INFLICTING SIGNIFICANT DAMAGE ON HOSTILE CHARACTERS FROM A DISTANCE. UNLIKE BOWS, CROSSBOWS NEED TO BE LOADED BEFORE EACH SHOT IS FIRED. IT'S IMPORTANT TO NOTE THAT CROSSBOWS DO NOT PROVIDE ANY GUARD PROTECTION TO THE USER, EMPHASIZING THE NECESSITY OF MAINTAINING A SAFE DISTANCE FROM ADVANCING ENEMIES. TO UTILIZE CROSSBOWS EFFECTIVELY, BOLTS ARE REQUIRED AS AMMUNITION. | | [[hand ballista elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Ballistas) **BALLISTAE**](https://eldenring.wiki.fextralife.com/Ballistas) | [BALLISTAE](https://eldenring.wiki.fextralife.com/Ballistas) SERVE AS POWERFUL RANGED WEAPONS CAPABLE OF INFLICTING SUBSTANTIAL DAMAGE ON HOSTILE CHARACTERS FROM A CONSIDERABLE DISTANCE. NOTABLY, BALLISTAE POSSESS SIGNIFICANT POTENTIAL TO BREAK THROUGH ENEMY GUARDS. UNLIKE CROSSBOWS, BALLISTAE DO NOT REQUIRE LOADING BEFORE FIRING EACH SHOT, PROVIDING A MORE IMMEDIATE AND EFFICIENT MEANS OF ATTACK. IT IS IMPORTANT TO NOTE THAT BALLISTAE, LIKE OTHER RANGED WEAPONS, DO NOT PROVIDE GUARD PROTECTION TO THE USER, EMPHASIZING THE NEED TO MAINTAIN DISTANCE FROM ADVANCING ENEMIES. HOWEVER, BALLISTAE, IN CONTRAST TO CROSSBOWS, LACK THE ABILITY TO FIRE WHILE MID-JUMP. TO UTILIZE BALLISTAE EFFECTIVELY, GREAT BOLTS ARE REQUIRED AS AMMUNITION. | | [[azurs glintstone staff glintstonestaff weapon elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Glintstone+Staffs) **GLINTSTONE STAVES**](https://eldenring.wiki.fextralife.com/Glintstone+Staffs) | [GLINTSTONE STAVES](https://eldenring.wiki.fextralife.com/Glintstone+Staffs) ARE ESSENTIAL FOR CASTING SORCERIES. IF YOU WISH TO UTILIZE THESE POWERFUL MAGIC SPELLS, EQUIPPING A GLINTSTONE STAFF IS NECESSARY. MOST STAVES DO NOT POSSESS ANY ADDITIONAL SKILLS OR ABILITIES. THEIR PRIMARY FUNCTION IS TO FACILITATE THE CASTING OF SORCERIES. AS A RESULT, PLAYERS OFTEN RELY ON A SECONDARY OR TERTIARY WEAPON FOR CLOSE-QUARTERS COMBAT WHILE USING STAVES PRIMARILY FOR SPELLCASTING PURPOSES. | | [[erdtree seal sacred seal weapon elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Sacred+Seals) SACRED SEALS](https://eldenring.wiki.fextralife.com/Sacred+Seals) | [SACRED SEALS](https://eldenring.wiki.fextralife.com/Sacred+Seals) PLAY A CRUCIAL ROLE IN CASTING INCANTATIONS, WHICH ARE OFTEN ASSOCIATED WITH THE FAITH STAT. THESE SEALS SERVE AS THE MEANS TO CHANNEL DIVINE POWERS AND PERFORM MYSTICAL RITUALS. IT'S IMPORTANT TO NOTE THAT SACRED SEALS CANNOT BE IMBUED WITH NEW ASHES OF WAR OR AUGMENTED WITH ARMAMENT BUFFS. THEY RETAIN THEIR INHERENT PROPERTIES WITHOUT THE ABILITY TO BE FURTHER ENHANCED IN THIS MANNER. | | [[ghostflame torch weapon elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Torches) TORCHES](https://eldenring.wiki.fextralife.com/Torches) | [TORCHES](https://eldenring.wiki.fextralife.com/Torches) INFLICT MINIMAL DAMAGE, BUT THEIR PRIMARY PURPOSE LIES IN WARDING OFF UNWELCOME CREATURES BY APPLYING FIRE DAMAGE. ADDITIONALLY, TORCHES SERVE AS A VALUABLE TOOL FOR ILLUMINATING DARK AREAS, MAKING THEM ESSENTIAL FOR EXPLORATION IN ENVIRONMENTS WITH LIMITED VISIBILITY. |      CLASSES IN ELDEN RING, CLASSES REPRESENT THE VARIOUS COMBAT ARCHETYPES THAT PLAYERS CAN CHOOSE FROM DURING THE CHARACTER CREATION PROCESS. SELECTING A CLASS HAS AN IMPACT ON THE PLAYER'S INITIAL STATS AND THE EQUIPMENT THEY RECEIVE AT THE BEGINNING OF THE GAME. THE FOLLOWING INFORMATION PROVIDES AN OVERVIEW OF EACH CLASS, INCLUDING THEIR ATTRIBUTE POINT ALLOCATION AND STARTING EQUIPMENT. SO PLAYERS WILL HAVE AN IDEA OF WHAT WOULD BE THEIR DESIRED ROLES OR BUILD. ALTHOUGH THE STARTING CLASS ONLY AFFECTS THE BASIC STATS AND WEAPONRY, IT WILL GIVE ANYONE A BASIC GAMEPLAY OVERVIEW OF A CERTAIN BUILD. **FOR MORE INFORMATION REGARDING CLASSES, CLICK THE IMAGE HEADER BELOW**.  [classes elden ring wiki guide min](https://eldenring.wiki.fextralife.com/Classes) PURPOSE OF A STARTING CLASS YOU HAVE STARTED YOUR FIRST PLAYTHROUGH AND DECIDED TO PICK A CLASS. WONDERING ABOUT YOUR CHOICE'S LONG-TERM EFFECT IS INDEED ONE OF THE COMMON RECEPTIONS OF NEWBIE PLAYERS. IN FACT, YOU CAN BE AT EASE THAT THE STARTING CLASS WILL NOT HAVE A LONG-TERM EFFECT ON YOUR FUTURE BUILD SINCE ANY PLAYER CAN ALTER THEIR CHARACTER BUILDS AT MID-GAME. THE PURPOSE OF STARTING CLASSES IS FOR PLAYERS TO UNDERSTAND EACH OF THE BASIC BUILDS AND THEIR GAMEPLAY. THIS WILL LEAD PLAYERS TO FORMULATE THEIR OWN CONCLUSION ABOUT WHAT OPTIMIZED BUILDS THEY WILL AIM FOR AT THE END GAME. EACH BASIC CLASS CORRELATES TO A BASIC BUILD, FOR EXAMPLE, A SAMURAI THAT IS BEING BUILT AROUND DEXTERITY WEAPONS SUCH AS KATANAS. A VAGABOND KNIGHT THAT MAINS SHIELDS AND STRAIGHT SWORDS OR AN ASTROLOGER THAT EXPLOITS THE POWER OF SORCERIES. THIS SECTION WILL PROVIDE A BASIC OVERVIEW OF EACH CLASS AND ITS STARTING WEAPONS.   BASIC CLASS OVERVIEW  [hero class elden ring wiki guide 270px](https://eldenring.wiki.fextralife.com/Hero)STARTING STATS VIGOR: **14**  MIND:**9**  ENDURANCE: **12**  STRENGTH: **16**  DEXTERITY: **9**  INTELLIGENCE **7**  FAITH: **8**  ARCANE: **11** STARTING WEAPONS BATTLE AXE  LEATHER SHIELD HERO OVERVIEW THE HERO CLASS IN ELDEN RING IS DESIGNED FOR PLAYERS SEEKING A POWERFUL AND ROBUST CHARACTER BUILD. THE HERO POSSESSES A REMARKABLE COMBINATION OF HIGH STRENGTH, VIGOR, AND A MODEST PROFICIENCY IN ARCANE ABILITIES. THIS CLASS BEGINS THE GAME AT LEVEL 7, PROVIDING A SOLID FOUNDATION FOR TACKLING CHALLENGES AHEAD. EQUIPPED WITH A BATTLE AXE AND A LEATHER SHIELD, THE HERO IS WELL-PREPARED FOR CLOSE-QUARTERS COMBAT. THE BATTLE AXE SERVES AS A FORMIDABLE WEAPON, CAPABLE OF INFLICTING SIGNIFICANT DAMAGE UPON FOES, WHILE THE LEATHER SHIELD OFFERS RELIABLE DEFENSE AGAINST INCOMING ATTACKS.  WITH A FOCUS ON RAW STRENGTH AND DURABILITY, THE HERO CLASS EXCELS IN DELIVERING CRUSHING BLOWS AND WITHSTANDING PUNISHMENT. PLAYERS WHO PREFER A PLAYSTYLE CENTERED AROUND BRUTE FORCE AND RESILIENCE WILL FIND THE HERO CLASS A SUITABLE CHOICE FOR THEIR ADVENTURES IN THE WORLD OF ELDEN RING. GLADIATOR BUILD IN THIS SECTION, WE WILL SHOWCASE A BUILD CLOSEST TO THE CURRENT CLASS ON THE SPOTLIGHT. THUS, PLAYERS WILL BE PROVIDED WITH A BRIEF IDEA OF HOW ADVANCED CLASSES WORKS.      [samurai class elden ring wiki guide 270px](https://eldenring.wiki.fextralife.com/Samurai) STARTING STATS VIGOR: **12**  MIND:**11**  ENDURANCE: **13**  STRENGTH: **12**  DEXTERITY: **15**  INTELLIGENCE **9**  FAITH: **8**  ARCANE: **8** STARTING WEAPONS [UCHIGATANA](https://eldenring.wiki.fextralife.com/Uchigatana)  [LONGBOW](https://eldenring.wiki.fextralife.com/Longbow)  [RED THORN ROUNDSHIELD](https://eldenring.wiki.fextralife.com/Red+Thorn+Roundshield)  [BONE ARROWS](https://eldenring.wiki.fextralife.com/Bone+Arrow)  [FIREBONE ARROWS](https://eldenring.wiki.fextralife.com/Firebone+Arrow) SAMURAI OVERVIEW THE SAMURAI CLASS IN ELDEN RING EMBODIES THE AGILE AND VERSATILE WARRIORS OF THE REALM. WITH A HIGH DEXTERITY STAT AS ITS PRIMARY ATTRIBUTE, THE SAMURAI EXCELS IN SWIFT AND PRECISE COMBAT MANEUVERS. ADDITIONALLY, IT POSSESSES MODERATE LEVELS OF STRENGTH, ENDURANCE, MIND, AND VIGOR, ALLOWING FOR ADAPTABILITY IN VARIOUS SITUATIONS. STARTING THE GAME AT LEVEL 9, THE SAMURAI CLASS BEGINS WITH A SELECTION OF EQUIPMENT THAT COMPLEMENTS ITS COMBAT STYLE. ARMED WITH A KATANA, THE SAMURAI WIELDS A LEGENDARY SWORD KNOWN FOR ITS PRECISION AND DEADLY STRIKES. THIS WEAPON ENABLES THE CLASS TO UNLEASH SWIFT AND DEVASTATING ATTACKS AGAINST ENEMIES. IN ADDITION TO THE KATANA, THE SAMURAI CARRIES A BOW, PROVIDING RANGED CAPABILITIES FOR ENGAGING FOES FROM A DISTANCE.  THE CLASS IS SUPPLIED WITH A STOCK OF ARROWS, INCLUDING THE FIERY AND IMPACTFUL FLAMING ARROWS, GRANTING THE SAMURAI THE ABILITY TO DEAL ELEMENTAL DAMAGE TO ADVERSARIES. TO BOLSTER ITS DEFENSES, THE SAMURAI ALSO POSSESSES A SHIELD, OFFERING PROTECTION AGAINST INCOMING ATTACKS AND ALLOWING FOR STRATEGIC BLOCKING AND PARRYING MANEUVERS. OVERALL, THE SAMURAI CLASS OFFERS PLAYERS A WELL-ROUNDED AND AGILE COMBAT ARCHETYPE. WITH ITS EMPHASIS ON DEXTERITY, COMBINED WITH A DIVERSE ARRAY OF EQUIPMENT, THE SAMURAI IS A FORMIDABLE CHOICE FOR THOSE SEEKING A VERSATILE AND DEADLY WARRIOR IN THE WORLD OF ELDEN RING. SUPREME SAMURAI BUILD IN THIS SECTION, WE WILL SHOWCASE A BUILD CLOSEST TO THE CURRENT CLASS ON THE SPOTLIGHT. THUS, PLAYERS WILL BE PROVIDED WITH A BRIEF IDEA OF HOW ADVANCED CLASSES WORKS.      [bandit class elden ring wiki guide 270px](https://eldenring.wiki.fextralife.com/Bandit) STARTING STATS VIGOR: **10**  MIND:**11**  ENDURANCE: **10**  STRENGTH: **9**  DEXTERITY: **13**  INTELLIGENCE **16**  FAITH: **7**  ARCANE: **9** STARTING WEAPONS [GREAT KNIFE](https://eldenring.wiki.fextralife.com/Great+Knife)  [SHORTBOW](https://eldenring.wiki.fextralife.com/Shortbow)  [BUCKLER SHIELD](https://eldenring.wiki.fextralife.com/Buckler+Shield)  [SLEEPBONE ARROWS](https://eldenring.wiki.fextralife.com/Sleepbone+Arrow) BANDIT OVERVIEW THE BANDIT CLASS IN ELDEN RING REPRESENTS A CUNNING AND AGILE CHARACTER BUILD, ADEPT AT BOTH SPELLCASTING AND NIMBLE COMBAT. WITH HIGH ARCANE AND DEXTERITY ATTRIBUTES, THE BANDIT POSSESSES A UNIQUE COMBINATION OF MAGICAL PROWESS AND SWIFT, PRECISE MOVEMENTS. STARTING THE GAME AT LEVEL 5, THE BANDIT BEGINS THEIR JOURNEY EQUIPPED WITH A SET OF ESSENTIAL TOOLS. A DAGGER SERVES AS THE PRIMARY MELEE WEAPON, ALLOWING THE BANDIT TO DELIVER QUICK AND STEALTHY STRIKES IN CLOSE QUARTERS. THIS WEAPON IS IDEAL FOR SWIFT AND SILENT TAKEDOWNS, ENABLING THE CLASS TO EXPLOIT VULNERABILITIES IN THEIR ENEMIES. TO AUGMENT THEIR DEFENSES, THE BANDIT CARRIES A PARRYING SHIELD, WHICH EXCELS IN DEFLECTING AND COUNTERING ENEMY ATTACKS. THE SHIELD PROVIDES OPPORTUNITIES FOR PRECISE TIMING AND RIPOSTES, ALLOWING THE BANDIT TO TURN THEIR ADVERSARIES' AGGRESSION AGAINST THEM.  IN ADDITION TO THEIR MELEE CAPABILITIES, THE BANDIT IS EQUIPPED WITH A BOW AND A SUPPLY OF ARROWS. THIS RANGED WEAPON OFFERS THE ADVANTAGE OF ENGAGING ENEMIES FROM A DISTANCE, ALLOWING THE BANDIT TO MAINTAIN A TACTICAL ADVANTAGE. THE ARROWS CAN BE UTILIZED TO STRIKE DOWN FOES WITH PRECISION AND ACCURACY. WITH ITS EMPHASIS ON ARCANE AND DEXTERITY, THE BANDIT CLASS PROVIDES A VERSATILE PLAYSTYLE THAT COMBINES BOTH MAGICAL ABILITIES AND AGILE COMBAT TECHNIQUES. PLAYERS WHO PREFER A SWIFT AND ADAPTABLE CHARACTER BUILD WILL FIND THE BANDIT CLASS TO BE AN INTRIGUING CHOICE IN THE WORLD OF ELDEN RING. BLACK KNIFE ASSASSIN BUILD IN THIS SECTION, WE WILL SHOWCASE A BUILD CLOSEST TO THE CURRENT CLASS ON THE SPOTLIGHT. THUS, PLAYERS WILL BE PROVIDED WITH A BRIEF IDEA OF HOW ADVANCED CLASSES WORKS.      astrologer class elden ring wiki guide 270px STARTING STATS [VIGOR](https://eldenring.wiki.fextralife.com/Vigor): **9**  [MIND](https://eldenring.wiki.fextralife.com/Mind):**15**  [ENDURANCE](https://eldenring.wiki.fextralife.com/Endurance): **9**  [STRENGTH](https://eldenring.wiki.fextralife.com/Strength): **8**  [DEXTERITY](https://eldenring.wiki.fextralife.com/Dexterity): **12**  [INTELLIGENCE](https://eldenring.wiki.fextralife.com/Intelligence)**16**  [FAITH](https://eldenring.wiki.fextralife.com/Faith): **7**  [ARCANE](https://eldenring.wiki.fextralife.com/Arcane): **9** STARTING WEAPONS [SHORT SWORD](https://eldenring.wiki.fextralife.com/Short+Sword)  [ASTROLOGER'S STAFF](https://eldenring.wiki.fextralife.com/Astrologer's+Staff)  [SCRIPTURE WOODEN SHIELD](https://eldenring.wiki.fextralife.com/Scripture+Wooden+Shield)  [GLINTSTONE PEBBLE](https://eldenring.wiki.fextralife.com/Glintstone+Pebble)  [GLINTSTONE ARC](https://eldenring.wiki.fextralife.com/Glintstone+Arc) ASTROLOGER OVERVIEW THE ASTROLOGER CLASS IN ELDEN RING EMBODIES THE MYSTICAL PRACTITIONERS WHO HARNESS THE POWER OF THE COSMOS. WITH HIGH INTELLIGENCE AND MIND ATTRIBUTES, THE ASTROLOGER POSSESSES DEEP KNOWLEDGE AND PROFOUND MAGICAL ABILITIES. ADDITIONALLY, IT POSSESSES A MODERATE LEVEL OF DEXTERITY, ALLOWING FOR NIMBLE MOVEMENTS AND ADAPTABILITY. EMBARKING ON THE ADVENTURE AT LEVEL 6, THE ASTROLOGER BEGINS THEIR JOURNEY ARMED WITH A COMBINATION OF MAGICAL AND MELEE WEAPONRY. THE STAFF SERVES AS THE PRIMARY INSTRUMENT FOR UNLEASHING DEVASTATING SPELLS AND MANIPULATING ARCANE ENERGIES. THIS POWERFUL TOOL ENABLES THE ASTROLOGER TO CAST A WIDE RANGE OF SPELLS, HARNESSING THE FORCES OF NATURE AND THE STARS THEMSELVES. IN ADDITION TO THEIR MAGICAL PROWESS, THE ASTROLOGER IS EQUIPPED WITH A SWORD AND A SMALL SHIELD.  THE SWORD OFFERS A RELIABLE MELEE OPTION, ALLOWING THE CLASS TO ENGAGE IN CLOSE-QUARTERS COMBAT WHEN NECESSARY. THE SMALL SHIELD PROVIDES A DEGREE OF PROTECTION, ENABLING THE ASTROLOGER TO BLOCK INCOMING ATTACKS AND COUNTER WITH STRATEGIC MANEUVERS. WITH THEIR FOCUS ON INTELLIGENCE AND MIND, THE ASTROLOGER EXCELS IN MAGICAL ABILITIES AND INTELLECTUAL PURSUITS. THE CLASS IS CAPABLE OF UNRAVELING THE MYSTERIES OF THE UNIVERSE AND CHANNELING ITS POWER INTO FORMIDABLE SPELLS. PLAYERS WHO PREFER A VERSATILE CHARACTER BUILD WITH A STRONG EMPHASIS ON SPELLCASTING WILL FIND THE ASTROLOGER CLASS TO BE A CAPTIVATING CHOICE IN THE FANTASTICAL WORLD OF ELDEN RING. ELEMENTALIST BUILD IN THIS SECTION, WE WILL SHOWCASE A BUILD CLOSEST TO THE CURRENT CLASS ON THE SPOTLIGHT. THUS, PLAYERS WILL BE PROVIDED WITH A BRIEF IDEA OF HOW ADVANCED CLASSES WORKS.      warrior class elden ring wiki guide 270px STARTING STATS [VIGOR](https://eldenring.wiki.fextralife.com/Vigor): **11**  [MIND](https://eldenring.wiki.fextralife.com/Mind):**12**  [ENDURANCE](https://eldenring.wiki.fextralife.com/Endurance): **11**  [STRENGTH](https://eldenring.wiki.fextralife.com/Strength): **10**  [DEXTERITY](https://eldenring.wiki.fextralife.com/Dexterity): **12**  [INTELLIGENCE](https://eldenring.wiki.fextralife.com/Intelligence)**7**  [FAITH](https://eldenring.wiki.fextralife.com/Faith): **8**  [ARCANE](https://eldenring.wiki.fextralife.com/Arcane): **11** STARTING WEAPONS [SCIMITARS](https://eldenring.wiki.fextralife.com/Scimitar)  [RIVETED WOODEN SHIELD](https://eldenring.wiki.fextralife.com/Riveted+Wooden+Shield) WARRIOR OVERVIEW THE WARRIOR CLASS IN ELDEN RING REPRESENTS A FORMIDABLE AND AGILE COMBATANT, SPECIALIZING IN SWIFT AND PRECISE MELEE ATTACKS. WITH HIGH DEXTERITY AND MODERATE PHYSICAL STATS, THE WARRIOR EXCELS IN CLOSE-QUARTERS ENGAGEMENTS, COMBINING SPEED AND STRENGTH TO OVERCOME ADVERSARIES. BEGINNING THE GAME AT LEVEL 8, THE WARRIOR CLASS IS EQUIPPED WITH A DUAL-WIELDING SETUP, WIELDING TWO SCIMITARS. THESE CURVED BLADES OFFER A SWIFT AND FLUID FIGHTING STYLE, ALLOWING THE WARRIOR TO UNLEASH RAPID STRIKES WITH DEADLY ACCURACY. THE DUAL SCIMITARS PROVIDE VERSATILITY IN COMBAT, ENABLING THE CLASS TO SWIFTLY SWITCH BETWEEN OFFENSIVE MANEUVERS AND DEFENSIVE TACTICS. TO ENHANCE ITS DEFENSIVE CAPABILITIES, THE WARRIOR ALSO CARRIES A LIGHT SHIELD. THIS SHIELD OFFERS A BALANCE BETWEEN PROTECTION AND MOBILITY, ALLOWING THE WARRIOR TO BLOCK INCOMING ATTACKS WHILE MAINTAINING AGILITY AND MANEUVERABILITY ON THE BATTLEFIELD.  WITH A FOCUS ON HIGH DEXTERITY, THE WARRIOR CLASS EXCELS IN AGILE COMBAT TECHNIQUES, RELYING ON SPEED, PRECISION, AND EVASIVE MANEUVERS TO OUTMANEUVER FOES. ITS PROFICIENCY IN DUAL-WIELDING AND THE INCLUSION OF A SHIELD PROVIDE A DIVERSE RANGE OF OFFENSIVE AND DEFENSIVE OPTIONS. OVERALL, THE WARRIOR CLASS OFFERS A DYNAMIC AND FLUID PLAYSTYLE, PERFECT FOR PLAYERS WHO PREFER A FAST-PACED AND AGILE APPROACH TO COMBAT. WHETHER SLASHING THROUGH ENEMIES WITH TWIN SCIMITARS OR DEFTLY BLOCKING INCOMING STRIKES WITH A LIGHT SHIELD, THE WARRIOR CLASS IN ELDEN RING IS AN EXCELLENT CHOICE FOR THOSE SEEKING A VERSATILE AND DEADLY MELEE COMBATANT. BLOODBLADE BUILD IN THIS SECTION, WE WILL SHOWCASE A BUILD CLOSEST TO THE CURRENT CLASS ON THE SPOTLIGHT. THUS, PLAYERS WILL BE PROVIDED WITH A BRIEF IDEA OF HOW ADVANCED CLASSES WORKS.      prisoner class elden ring wiki guide 270px STARTING STATS [VIGOR](https://eldenring.wiki.fextralife.com/Vigor): **11**  [MIND](https://eldenring.wiki.fextralife.com/Mind):**12**  [ENDURANCE](https://eldenring.wiki.fextralife.com/Endurance): **11**  [STRENGTH](https://eldenring.wiki.fextralife.com/Strength): **11**  [DEXTERITY](https://eldenring.wiki.fextralife.com/Dexterity): **14**  [INTELLIGENCE](https://eldenring.wiki.fextralife.com/Intelligence)**14**  [FAITH](https://eldenring.wiki.fextralife.com/Faith): **6**  [ARCANE](https://eldenring.wiki.fextralife.com/Arcane): **9** STARTING WEAPONS [GLINTSTONE STAFF](https://eldenring.wiki.fextralife.com/Glintstone+Staff)  [ESTOC](https://eldenring.wiki.fextralife.com/Estoc)  [RIFT SHIELD](https://eldenring.wiki.fextralife.com/Rift+Shield)  [MAGIC GLINTBLADE](https://eldenring.wiki.fextralife.com/Magic+Glintblade) PRISONER OVERVIEW THE PRISONER CLASS IN ELDEN RING EMBODIES A CHARACTER WHO HAS HONED THEIR INTELLECTUAL AND NIMBLE SKILLS, RELYING ON INTELLIGENCE AND DEXTERITY TO NAVIGATE THE CHALLENGES AHEAD. WITH HIGH INTELLIGENCE AND DEXTERITY ATTRIBUTES, THE PRISONER EXCELS IN BOTH MAGICAL APTITUDE AND PRECISE, AGILE COMBAT. COMMENCING THEIR JOURNEY AT LEVEL 9, THE PRISONER BEGINS EQUIPPED WITH A VERSATILE ARSENAL. AN ESTOC, A PIERCING SWORD RENOWNED FOR ITS THRUSTING CAPABILITIES, SERVES AS THE PRIMARY MELEE WEAPON. WITH ITS LONG REACH AND PRECISE STRIKES, THE ESTOC ALLOWS THE PRISONER TO EXPLOIT WEAK POINTS IN THEIR ENEMIES' DEFENSES, DELIVERING DEVASTATING BLOWS. TO HARNESS THEIR MAGICAL POTENTIAL, THE PRISONER IS ARMED WITH A STAFF, ENABLING THE CLASS TO CHANNEL POTENT SPELLS AND TAP INTO ARCANE FORCES. THE STAFF EMPOWERS THE PRISONER TO CAST A WIDE ARRAY OF SPELLS, UTILIZING THEIR HIGH INTELLIGENCE TO MANIPULATE THE VERY FABRIC OF REALITY.  IN ADDITION TO THEIR OFFENSIVE CAPABILITIES, THE PRISONER CARRIES A SHIELD, PROVIDING BOTH PROTECTION AND A MEANS TO PARRY INCOMING ATTACKS. THIS DEFENSIVE TOOL ALLOWS THE PRISONER TO DEFLECT ENEMY STRIKES AND CREATE OPENINGS FOR COUNTERATTACKS, ENHANCING THEIR SURVIVABILITY ON THE BATTLEFIELD. WITH AN EMPHASIS ON HIGH INTELLIGENCE AND DEXTERITY, THE PRISONER CLASS OFFERS A VERSATILE PLAYSTYLE THAT COMBINES BOTH MAGICAL PROWESS AND AGILE COMBAT TECHNIQUES. PLAYERS WHO PREFER A CHARACTER BUILD THAT EXCELS IN BOTH SPELLCASTING AND SWIFT, PRECISE MELEE COMBAT WILL FIND THE PRISONER CLASS A CAPTIVATING CHOICE WITHIN THE MYSTERIOUS WORLD OF ELDEN RING. GOLDEN CHAMPION BUILD IN THIS SECTION, WE WILL SHOWCASE A BUILD CLOSEST TO THE CURRENT CLASS ON THE SPOTLIGHT. THUS, PLAYERS WILL BE PROVIDED WITH A BRIEF IDEA OF HOW ADVANCED CLASSES WORKS.      confessor class elden ring wiki guide 270px STARTING STATS [VIGOR](https://eldenring.wiki.fextralife.com/Vigor): **10**  [MIND](https://eldenring.wiki.fextralife.com/Mind):**13**  [ENDURANCE](https://eldenring.wiki.fextralife.com/Endurance): **10**  [STRENGTH](https://eldenring.wiki.fextralife.com/Strength): **12**  [DEXTERITY](https://eldenring.wiki.fextralife.com/Dexterity): **12**  [INTELLIGENCE](https://eldenring.wiki.fextralife.com/Intelligence)**9**  [FAITH](https://eldenring.wiki.fextralife.com/Faith): **14**  [ARCANE](https://eldenring.wiki.fextralife.com/Arcane): **9** STARTING WEAPONS [BROADSWORD](https://eldenring.wiki.fextralife.com/Broadsword)  [BLUE CREST HEATER SHIELD](https://eldenring.wiki.fextralife.com/Blue+Crest+Heater+Shield)  [FINGER SEAL](https://eldenring.wiki.fextralife.com/Finger+Seal)  [URGENT HEAL](https://eldenring.wiki.fextralife.com/Urgent+Heal)  [ASSASSIN'S APPROACH](https://eldenring.wiki.fextralife.com/Assassin's+Approach) CONFESSOR OVERVIEW THE CONFESSOR CLASS IN ELDEN RING EMBODIES A DEVOUT AND SPIRITUALLY ATTUNED CHARACTER, WIELDING THE POWER OF FAITH IN THEIR PURSUITS. WITH HIGH FAITH AND MODERATE PHYSICAL STATS, THE CONFESSOR POSSESSES A STRONG CONNECTION TO THE DIVINE AND A DECENT LEVEL OF PHYSICAL PROWESS. EMBARKING ON THEIR ADVENTURE AT LEVEL 10, THE CONFESSOR BEGINS EQUIPPED WITH ESSENTIAL ITEMS THAT REFLECT THEIR SACRED ROLE. A BROADSWORD SERVES AS THE PRIMARY MELEE WEAPON, ALLOWING THE CONFESSOR TO DELIVER POWERFUL AND PRECISE STRIKES AGAINST THEIR FOES. THE BROADSWORD COMBINES VERSATILITY AND STRENGTH, MAKING IT A RELIABLE CHOICE FOR CLOSE-QUARTERS COMBAT. TO BOLSTER THEIR DEFENSES, THE CONFESSOR CARRIES A KITE SHIELD, PROVIDING SUBSTANTIAL PROTECTION AGAINST INCOMING ATTACKS. THIS SHIELD OFFERS A LARGER SURFACE AREA, ALLOWING THE CONFESSOR TO EFFECTIVELY BLOCK AND DEFLECT BLOWS, MAINTAINING A STALWART DEFENSE IN THE FACE OF DANGER. THE CONFESSOR CLASS ALSO POSSESSES A FINGER SEAL, REPRESENTING THEIR SPIRITUAL CONNECTION AND ABILITY TO CHANNEL DIVINE POWERS. THIS SEAL ENABLES THE CONFESSOR TO PERFORM SACRED RITUALS, GRANTING THEM ACCESS TO FAITH-BASED ABILITIES AND MIRACLES.  THROUGH THESE MIRACLES, THE CONFESSOR CAN HEAL ALLIES, BANISH EVIL FORCES, AND PROVIDE BLESSINGS TO SUPPORT THEIR COMRADES IN BATTLE. WITH THEIR EMPHASIS ON HIGH FAITH AND MODERATE PHYSICAL STATS, THE CONFESSOR CLASS OFFERS A UNIQUE BLEND OF SPIRITUAL STRENGTH AND COMBAT PROWESS. PLAYERS WHO PREFER A CHARACTER BUILD THAT COMBINES FAITH-BASED ABILITIES WITH PROFICIENT MELEE COMBAT WILL FIND THE CONFESSOR CLASS TO BE A CAPTIVATING CHOICE WITHIN THE RICH AND MYSTICAL WORLD OF ELDEN RING. PERFECT PALADIN BUILD IN THIS SECTION, WE WILL SHOWCASE A BUILD CLOSEST TO THE CURRENT CLASS ON THE SPOTLIGHT. THUS, PLAYERS WILL BE PROVIDED WITH A BRIEF IDEA OF HOW ADVANCED CLASSES WORKS.      wretch class elden ring wiki guide 270px STARTING STATS [VIGOR](https://eldenring.wiki.fextralife.com/Vigor): **10**  [MIND](https://eldenring.wiki.fextralife.com/Mind):**10**  [ENDURANCE](https://eldenring.wiki.fextralife.com/Endurance): **10**  [STRENGTH](https://eldenring.wiki.fextralife.com/Strength): **10**  [DEXTERITY](https://eldenring.wiki.fextralife.com/Dexterity): **10**  [INTELLIGENCE](https://eldenring.wiki.fextralife.com/Intelligence)**10**  [FAITH](https://eldenring.wiki.fextralife.com/Faith): **10**  [ARCANE](https://eldenring.wiki.fextralife.com/Arcane): **10** STARTING WEAPONS [CLUB](https://eldenring.wiki.fextralife.com/Club) WRETCH OVERVIEW THE WRETCH CLASS IN ELDEN RING REPRESENTS THE EPITOME OF HARDSHIP AND DEPRIVATION, AKIN TO THE "DEPRIVED" ARCHETYPE SEEN IN OTHER GAMES. UNLIKE OTHER CLASSES, THE WRETCH BEGINS THEIR JOURNEY AT LEVEL 1, WITH ALL STATS SET AT 10, INDICATING A LACK OF SPECIALIZATION OR INHERENT STRENGTHS IN ANY PARTICULAR AREA. EQUIPPED WITH NOTHING MORE THAN A SIMPLE CLUB, THE WRETCH FACES THE CHALLENGES OF THE GAME WITH LIMITED RESOURCES AND BASIC WEAPONRY. THE CLUB, THOUGH HUMBLE, STILL SERVES AS A RELIABLE TOOL FOR CLOSE-QUARTERS COMBAT, ALLOWING THE WRETCH TO STRIKE AT ENEMIES AND DEFEND THEMSELVES IN DIRE SITUATIONS. THE LACK OF DISTINCT STRENGTHS OR SPECIALIZED ATTRIBUTES FOR THE WRETCH CLASS PRESENTS A UNIQUE CHALLENGE TO PLAYERS. HOWEVER, IT ALSO OFFERS AN OPPORTUNITY FOR PLAYERS TO MOLD AND SHAPE THEIR CHARACTER ACCORDING TO THEIR PREFERRED PLAYSTYLE AS THEY PROGRESS THROUGH THE GAME.  BY INVESTING IN SPECIFIC ATTRIBUTES AND ACQUIRING NEW EQUIPMENT AND SKILLS, THE WRETCH CAN TRANSFORM INTO A FORMIDABLE FORCE, ADAPTING TO THE TRIALS AND TRIBULATIONS OF THE WORLD OF ELDEN RING. CHOOSING THE WRETCH CLASS REQUIRES A TENACIOUS SPIRIT, AS PLAYERS WILL NEED TO ENDURE AND OVERCOME THE INITIAL HARDSHIPS FACED WITH LIMITED RESOURCES AND BASIC CAPABILITIES. HOWEVER, THE JOURNEY OF THE WRETCH OFFERS THE POTENTIAL FOR SIGNIFICANT GROWTH AND THE SATISFACTION OF WITNESSING THE TRANSFORMATION FROM A HUMBLE BEGINNING TO A POWERFUL AND VERSATILE CHARACTER. BLACK BLADE BUILD IN THIS SECTION, WE WILL SHOWCASE A BUILD CLOSEST TO THE CURRENT CLASS ON THE SPOTLIGHT. THUS, PLAYERS WILL BE PROVIDED WITH A BRIEF IDEA OF HOW ADVANCED CLASSES WORKS.    vagabond class elden ring wiki guide 270px STARTING STATS [VIGOR](https://eldenring.wiki.fextralife.com/Vigor): **15**  [MIND](https://eldenring.wiki.fextralife.com/Mind):**10**  [ENDURANCE](https://eldenring.wiki.fextralife.com/Endurance): **11**  [STRENGTH](https://eldenring.wiki.fextralife.com/Strength): **14**  [DEXTERITY](https://eldenring.wiki.fextralife.com/Dexterity): **13**  [INTELLIGENCE](https://eldenring.wiki.fextralife.com/Intelligence)**9**  [FAITH](https://eldenring.wiki.fextralife.com/Faith): **9**  [ARCANE](https://eldenring.wiki.fextralife.com/Arcane): **7** STARTING WEAPONS [LONGSWORD](https://eldenring.wiki.fextralife.com/Longsword)  [HALBERD](https://eldenring.wiki.fextralife.com/Halberd)  [HEATER SHIELD](https://eldenring.wiki.fextralife.com/Heater+Shield) VAGABOND OVERVIEW THE VAGABOND CLASS IN ELDEN RING EMBODIES A VERSATILE AND ADAPTABLE CHARACTER, COMBINING HIGH VIGOR, STRENGTH, AND DEXTERITY ATTRIBUTES. THIS CLASS STARTS THEIR JOURNEY AT LEVEL 9, EQUIPPED WITH A DIVERSE ARRAY OF WEAPONS, INCLUDING A SWORD, SHIELD, AND HALBERD, REMINISCENT OF THE KNIGHT CLASS SEEN IN PREVIOUS GAMES. WITH HIGH VIGOR, THE VAGABOND POSSESSES EXCEPTIONAL ENDURANCE AND RESILIENCE, ALLOWING THEM TO WITHSTAND PUNISHING BATTLES AND ENDURE EXTENDED ENGAGEMENTS. THEIR HIGH STRENGTH ATTRIBUTE GRANTS THEM FORMIDABLE PHYSICAL POWER, ENABLING THEM TO DELIVER DEVASTATING BLOWS WITH THEIR WEAPONS. ADDITIONALLY, THEIR HIGH DEXTERITY ATTRIBUTE ENHANCES THEIR AGILITY AND PRECISION, MAKING THEM ADEPT AT SWIFT AND CALCULATED MOVEMENTS.  THE VAGABOND CLASS'S STARTING EQUIPMENT REFLECTS THEIR VERSATILITY AND ADAPTABILITY IN COMBAT SCENARIOS. THE SWORD SERVES AS A RELIABLE AND VERSATILE MELEE WEAPON, PROVIDING A BALANCE BETWEEN SPEED AND POWER. THE SHIELD COMPLEMENTS THE SWORD, OFFERING SOLID DEFENSIVE CAPABILITIES, ALLOWING THE VAGABOND TO BLOCK INCOMING ATTACKS AND COUNTER WITH WELL-TIMED STRIKES. IN ADDITION TO THE SWORD AND SHIELD, THE VAGABOND IS EQUIPPED WITH A HALBERD, A POLEARM WEAPON WITH A VERSATILE REACH AND A COMBINATION OF SLASHING AND THRUSTING ATTACKS. THE HALBERD PROVIDES AN EXTENDED-RANGE ADVANTAGE, ENABLING THE VAGABOND TO ENGAGE ENEMIES FROM A DISTANCE OR DELIVER SWEEPING STRIKES IN CLOSE-QUARTERS COMBAT.  THE VAGABOND CLASS'S BALANCED COMBINATION OF HIGH VIGOR, STRENGTH, AND DEXTERITY, ALONG WITH THEIR VERSATILE WEAPON LOADOUT, ALLOWS PLAYERS TO ADOPT VARIOUS PLAYSTYLES. WHETHER FOCUSING ON AGILE AND PRECISE SWORDPLAY, DEFENSIVE STRATEGIES WITH THE SHIELD, OR EXPLOITING THE HALBERD'S REACH, THE VAGABOND CLASS PROVIDES A WIDE RANGE OF OPTIONS TO ADAPT TO DIFFERENT ENCOUNTERS. IN SUMMARY, THE VAGABOND CLASS IN ELDEN RING OFFERS A COMPARABLE EXPERIENCE TO THE KNIGHT CLASS OF PREVIOUS GAMES, COMBINING STRENGTH, AGILITY, AND ADAPTABILITY. INQUISITOR BUILD IN THIS SECTION, WE WILL SHOWCASE A BUILD CLOSEST TO THE CURRENT CLASS ON THE SPOTLIGHT. THUS, PLAYERS WILL BE PROVIDED WITH A BRIEF IDEA OF HOW ADVANCED CLASSES WORKS.    prophet class elden ring wiki guide 270px STARTING STATS [VIGOR](https://eldenring.wiki.fextralife.com/Vigor): **10**  [MIND](https://eldenring.wiki.fextralife.com/Mind):**14**  [ENDURANCE](https://eldenring.wiki.fextralife.com/Endurance): **8**  [STRENGTH](https://eldenring.wiki.fextralife.com/Strength): **11**  [DEXTERITY](https://eldenring.wiki.fextralife.com/Dexterity): **10**  [INTELLIGENCE](https://eldenring.wiki.fextralife.com/Intelligence)**7**  [FAITH](https://eldenring.wiki.fextralife.com/Faith): **16**  [ARCANE](https://eldenring.wiki.fextralife.com/Arcane): **10** STARTING WEAPONS [SHORT SPEAR](https://eldenring.wiki.fextralife.com/Short+Spear)  [FINGER SEAL](https://eldenring.wiki.fextralife.com/Finger+Seal)  [RICKETY SHIELD](https://eldenring.wiki.fextralife.com/Rickety+Shield)  [HEAL](https://eldenring.wiki.fextralife.com/Heal)  [CATCH FLAME](https://eldenring.wiki.fextralife.com/Catch+Flame) PROPHET OVERVIEW THE PROPHET CLASS IN ELDEN RING EMBODIES A DEVOUT AND ENLIGHTENED CHARACTER, WIELDING THE POWERS OF FAITH AND DIVINE INSIGHT. WITH HIGH FAITH AND MIND ATTRIBUTES, THE PROPHET POSSESSES A PROFOUND SPIRITUAL CONNECTION AND INTELLECTUAL PROWESS. ADDITIONALLY, THE CLASS POSSESSES MODERATE LEVELS OF ARCANE AND STRENGTH, PROVIDING A BALANCED COMBINATION OF MAGICAL AND PHYSICAL ABILITIES. BEGINNING THEIR JOURNEY AT LEVEL 7, THE PROPHET CLASS IS EQUIPPED WITH A SELECTION OF ITEMS THAT REFLECT THEIR SACRED ROLE. A SPEAR SERVES AS THE PRIMARY WEAPON, OFFERING A VERSATILE AND PRECISE MELEE OPTION. THE SPEAR'S LONGER REACH ALLOWS THE PROPHET TO ENGAGE ENEMIES FROM A DISTANCE WHILE MAINTAINING THEIR DEFENSIVE POSITION.  TO CHANNEL THEIR SPIRITUAL POWERS, THE PROPHET CARRIES A FINGER SEAL, SYMBOLIZING THEIR DIVINE CONNECTION AND ABILITY TO PERFORM SACRED RITUALS. WITH THE FINGER SEAL, THE PROPHET CAN CALL UPON FAITH-BASED ABILITIES AND MIRACLES, EMPOWERING THEM WITH THE ABILITY TO HEAL ALLIES, WARD OFF MALEVOLENT FORCES, AND PROVIDE BLESSINGS TO AID THEIR COMRADES IN BATTLE. TO ENHANCE THEIR DEFENSES, THE PROPHET IS EQUIPPED WITH A SMALL SHIELD, OFFERING PROTECTION AGAINST INCOMING ATTACKS. THIS SHIELD ALLOWS THE PROPHET TO BLOCK AND PARRY ENEMY STRIKES, CREATING OPPORTUNITIES FOR COUNTERATTACKS AND MAINTAINING A RESILIENT DEFENSE ON THE BATTLEFIELD.  WITH HIGH FAITH, MIND, AND SUPPLEMENTARY ARCANE AND STRENGTH ATTRIBUTES, THE PROPHET CLASS COMBINES THE POWER OF DIVINE MAGIC AND PHYSICAL PROWESS. THIS VERSATILE CHARACTER BUILD ALLOWS PLAYERS TO ENGAGE IN BOTH SPELLCASTING AND PRECISE MELEE COMBAT, ADAPTING THEIR APPROACH BASED ON THE CHALLENGES THEY FACE.  THE PROPHET CLASS OFFERS A COMPELLING CHOICE FOR PLAYERS WHO SEEK A CHARACTER BUILT ROOTED IN SPIRITUAL STRENGTH AND THE ABILITY TO WIELD BOTH MAGIC AND MARTIAL SKILLS. WITH THEIR FAITH-BASED MIRACLES, THE PROPHET CAN BRING HOPE AND SALVATION TO THEIR ALLIES RED LIGHTNING BUILD IN THIS SECTION, WE WILL SHOWCASE A BUILD CLOSEST TO THE CURRENT CLASS ON THE SPOTLIGHT. THUS, PLAYERS WILL BE PROVIDED WITH A BRIEF IDEA OF HOW ADVANCED CLASSES WORKS.   [SECRETS](https://eldenring.wiki.fextralife.com/Secrets)  **SECRETS** FOR [ELDEN RING](https://eldenring.wiki.fextralife.com/Elden+Ring+Wiki) COVERS INFORMATION THAT REVOLVES AROUND RARE ITEMS, WEAPONS, ARMOR, AND POSSIBLY SOME SPOTS OF A LOCATION THAT ARE HIDDEN AND ARE HARD TO FIND. THIS PAGE CONTAINS A FULL LIST OF ALL THE SECRETS IN THE GAME THAT CAN BE FOUND AND/OR UNLOCKED.  [SIDE QUESTS](https://eldenring.wiki.fextralife.com/Side+Quests): NPC QUESTLINES ARE DIFFICULT TO KEEP TRACK OF. USE OUR SIDE QUEST PAGE TO FIND USEFUL TIPS FOR GETTING THEM ALL DONE  SEE [FALL DAMAGE](https://eldenring.wiki.fextralife.com/Fall+Damage) FOR A COMMUNITY GUIDE ON HOW IT WORKS.  SEE [PAIRED WEAPONS](https://eldenring.wiki.fextralife.com/Paired+Weapons) FOR A COMMUNITY GUIDE ON SPECIAL WEAPONS THAT CAN BE PAIRED TO DUAL WIELD.   ELDEN RING SECRETS [ILLUSORY WALLS](https://eldenring.wiki.fextralife.com/Illusory+Walls) (HIDDEN WALLS): THE GAME FEATURES MULTIPLE ILLUSORY WALLS THAT PLAYERS CAN HIT TO REVEAL. THESE ARE OFTEN FOUND WITHIN CATACOMBS, BUT CAN ALSO BE IN TUNNELS AND CAVES. PAY CLOSE ATTENTION TO YOUR SURROUNDINGS.  **ILLUSORY WALLS** ARE THE **HIDDEN WALLS** OF [ELDEN RING](https://eldenring.wiki.fextralife.com/Elden+Ring+Wiki) THAT MUST BE STRUCK TO REVEAL A HIDDEN PATH BEYOND. THESE WALLS ARE NOT IMMEDIATELY OBVIOUS, BUT IF YOU FIND YOURSELF STUCK IN A LOCATION WITHOUT A WAY TO PROGRESS, IT IS VERY LIKELY THAT YOU HAVE TO HIT A NEARBY WALL. THIS PAGE FEATURES ALL HIDDEN WALLS IN ELDEN RING.  THE [LAW OF REGRESSION](https://eldenring.wiki.fextralife.com/Law+of+Regression), [MARGIT'S SHACKLE](https://eldenring.wiki.fextralife.com/Margit's+Shackle), AND [MOHG'S SHACKLE](https://eldenring.wiki.fextralife.com/Mohg's+Shackle) REVEAL ILLUSORY WALLS WHEN USED. ILLUSORY WALLS GUIDE  | LOCATION | DESCRIPTION | UNLOCKS | | --- | --- | --- | | [ACADEMY CRYSTAL CAVE](https://eldenring.wiki.fextralife.com/Academy+Crystal+Cave) | AFTER ENTERING THROUGH A WOODEN DOOR, THERE IS A ROOM GUARDED BY A TANKY MAGE WITH A POINTY HAT. BEFORE ENTERING THAT ROOM, THE ILLUSORY WALL IS TO THE LEFT. | [CRYSTAL STAFF](https://eldenring.wiki.fextralife.com/Crystal+Staff) | | [ACADEMY OF RAYA LUCARIA](https://eldenring.wiki.fextralife.com/Academy+of+Raya+Lucaria) | THE WALL TO THE RIGHT JUST UPON ENTERING THE CHURCH OF THE CUCKOO. | [RUNE ARC](https://eldenring.wiki.fextralife.com/Rune+Arc) | | [ACADEMY OF RAYA LUCARIA](https://eldenring.wiki.fextralife.com/Academy+of+Raya+Lucaria) | BOOKSHELF BY THE CORPSE IN THE ROOM TO THE LEFT IN THE HALLWAY JUST AFTER THE SCHOOLHOUSE CLASSROOM SITE OF GRACE. | [SMITHING STONE [4]](https://eldenring.wiki.fextralife.com/Smithing+Stone+(4))[OLIVINUS GLINTSTONE CROWN](https://eldenring.wiki.fextralife.com/Olivinus+Glintstone+Crown) | | [ACADEMY OF RAYA LUCARIA](https://eldenring.wiki.fextralife.com/Academy+of+Raya+Lucaria) | FROM THE DEBATE PARLOR SITE OF GRACE HEAD BACK THE WAY TO THE MAGE'S THE RIGHT BOOKSHELF NEAR THE STAIRS, THE ONE WITH NO BOOKS | [COMET](https://eldenring.wiki.fextralife.com/Comet) [GRAVEN-SCHOOL TALISMAN](https://eldenring.wiki.fextralife.com/Graven-School+Talisman)  [STONESWORD KEY](https://eldenring.wiki.fextralife.com/Stonesword+Key) | | [AURIZA SIDE TOMB](https://eldenring.wiki.fextralife.com/Auriza+Side+Tomb) | IN THE FINAL ROOM AFTER USING THE FIRST TELEPORTER TRAP, WHEN FACING THE CHEST IN THE ROOM, THERE IS AN ILLUSORY WALL ON THE LEFT SIDE | COMPLETE THE DUNGEON | | [BLACK KNIFE CATACOMBS](https://eldenring.wiki.fextralife.com/Black+Knife+Catacombs) | RIDE THE KNIFE TRAPS UP, AT THE END OF THE HALL, HIT THE WALL TO ACCESS AN OPTIONAL BOSS. | OPTIONAL BOSS [BLACK KNIFE ASSASSIN](https://eldenring.wiki.fextralife.com/Black+Knife+Assassin) | | [CAELID CATACOMBS](https://eldenring.wiki.fextralife.com/Caelid+Catacombs) | AFTER DESCENDING THE STAIRCASE THAT LEADS ONTO A SWAMP, TURN TO THE RIGHT, GO UNDER THE PLATFORM WHERE THE ARCHER SKELETON WAS, AND HIT WALL ON THE RIGHT CORNER.  AT THE END OF THE DUNGEON, THERE WILL BE A LOCKED DOOR. ONCE YOU SEE IT, TURN 180 AND THEN ATTACK THE WALL ON THE COLUMN IN THE MIDDLE OF THE PREVIOUS ROOM | [MIRANDA SPROUT ASHES](https://eldenring.wiki.fextralife.com/Miranda+Sprout+Ashes); [GRAVE GLOVEWORT [5]](https://eldenring.wiki.fextralife.com/Grave+Glovewort+%285%29)  LEVER | | [CATHEDRAL OF THE FORSAKEN](https://eldenring.wiki.fextralife.com/Cathedral+of+the+Forsaken) | FROM THE GRACE, ON THE OTHER SIDE OF THE CHEST, THE WALL ISN'T ILLUSORY BUT WILL MOVE OUT OF THE WAY. | PATH TO [FRENZIED FLAME PROSCRIPTION](https://eldenring.wiki.fextralife.com/Frenzied+Flame+Proscription) | | [FRENZIED FLAME PROSCRIPTION](https://eldenring.wiki.fextralife.com/Frenzied+Flame+Proscription) | IN ONE OF THE ARCHES ON THE WALL NEXT TO [HYETTA'S](https://eldenring.wiki.fextralife.com/Hyetta) FINAL LOCATION, YOU'LL FIND AN ILLUSORY WALL HIDING A HALLWAY LEADING TO A CHEST WITH A [RUNE ARC](https://eldenring.wiki.fextralife.com/Rune+Arc). ANOTHER ILLUSORY WALL CAN BE FOUND BEHIND THE CHEST AND OPENS UP TO THE ROOT-FACING SITE OF GRACE. | ALTERNATIVE WAY TO [DEEPROOT DEPTHS](https://eldenring.wiki.fextralife.com/Deeproot+Depths) | | [GIANT-CONQUERING HERO'S GRAVE](https://eldenring.wiki.fextralife.com/Giant-Conquering+Hero's+Grave) | FROM THE GRACE, GO DOWN THE STAIRS AND TURN RIGHT. THE ILLUSORY WALL IS THE STONE ARCHWAY ON THE LEFT. | [GOLDEN RUNE [11]](https://eldenring.wiki.fextralife.com/Golden+Rune+(11)) | | [GIANTS' MOUNTAINTOP CATACOMBS](https://eldenring.wiki.fextralife.com/Giants'+Mountaintop+Catacombs) | IN THE SECRET LOWER PART OF THE DUNGEON, LOCATED BY RAISING THE LIFT ONCE YOU'VE TAKEN IT DOWN TO THE FIRST LEVEL. ONCE YOU'VE TAKEN THE LIFT DOWNWARD AND MOVED PAST THE FIRST ROOM YOU'LL BE FACED WITH 2 FROST BREATH TRAPS DOWN A LONG HALLWAY. THE HIDDEN WALL IS BETWEEN THE TWO TRAPS ON THE RIGHT HAND SIDE JUST BEFORE THE SECOND TRAP. | [GRAVE GLOVEWORT [8]](https://eldenring.wiki.fextralife.com/Grave+Glovewort+%5b8%5d) | | [HIDDEN PATH TO THE HALIGTREE](https://eldenring.wiki.fextralife.com/Hidden+Path+to+the+Haligtree) | AFTER FALLING ONTO THE INVISIBLE FLOOR AT THE BROKEN RAILING, SOUTH INTO THE OPEN ARCH, RIGHT TURN AND AT THE END OF THE HALLWAY | [SILVER SCARAB](https://eldenring.wiki.fextralife.com/Silver+Scarab) | | [KINGSREALM RUINS](https://eldenring.wiki.fextralife.com/Kingsrealm+Ruins) | THIS ILLUSORY WALL IS LOCATED NORTH SIDE OF KINGSREALM RUINS, BLOCKING THE ROAD, POSING AS A LARGE BRICK WALL. HIT IT TO SEE THE ROAD AHEAD AND CONTINUE TO THE MANOR. | AREAS NORTH OF KINGSREALM RUINS | | [KINGSREALM RUINS](https://eldenring.wiki.fextralife.com/Kingsrealm+Ruins) | THE STAIRS LEADING DOWN INTO AN UNDERGROUND AREA IS COVERED BY AN ILLUSORY FLOOR. | OPTIONAL BOSS [ROYAL REVENANT](https://eldenring.wiki.fextralife.com/Royal+Revenant) | | [LEYNDELL CATACOMBS](https://eldenring.wiki.fextralife.com/Leyndell+Catacombs) | UP THE STAIRS FROM THE GRACE, UP THE ELEVATOR, IN THE ROOM WITH UNKILLABLE ENEMIES, NEXT TO THE STAIRS, THROUGH 2 WALLS, ENDING WITH A SNAIL. UPON KILLING THE SNAIL THE UNKILLABLE ENEMIES DISAPPEAR UNTIL YOU REST OR DIE. | [HALIGDRAKE TALISMAN +1](https://eldenring.wiki.fextralife.com/Haligdrake+Talisman) | | [LUNAR ESTATE RUINS](https://eldenring.wiki.fextralife.com/Lunar+Estate+Ruins) | IN THE WESTERN PARTS OF THE RUINS, THERE IS AN IMP STATUE AND RIGHT NEXT TO IT AN ILLUSORY FLOOR. ACTIVATING THE STATUE WITH [STONESWORD KEY](https://eldenring.wiki.fextralife.com/Stonesword+Key) LEADS TO A CHEST CONTAINING [CERULEAN AMBER MEDALLION +2](https://eldenring.wiki.fextralife.com/Cerulean+Amber+Medallion) | [CERULEAN AMBER MEDALLION +2](https://eldenring.wiki.fextralife.com/Cerulean+Amber+Medallion) | | [MIRAGE RISE](https://eldenring.wiki.fextralife.com/Mirage+Rise) | EAST-SOUTHEAST OF THE BOWER OF BOUNTY GRACE, UP A LITTLE CLIFF, IT'S AN ILLUSORY ROCK PART OF THE [MIRAGE RIDDLE](https://eldenring.wiki.fextralife.com/Mirage+Riddle) | ENTRANCE TO THE RISE | | [MOONFOLK RUINS](https://eldenring.wiki.fextralife.com/Moonfolk+Ruins) | THIS ILLUSORY FLOOR IS LOCATED IN THE NE PART OF THE RUINS. | [SOMBER SMITHING STONE (8)](https://eldenring.wiki.fextralife.com/Somber+Smithing+Stone+(8)) | | [ROAD'S END CATACOMB](https://eldenring.wiki.fextralife.com/Road's+End+Catacombs) | THE FIRST 2 ARE ONE FLOOR BELOW THE LEVER, IN THE STONE ARCHWAYS, BOTH OF THEM LEAD TO THE SAME AREA, IT CONTINUES ON WITH ANOTHER ILLUSORY WALL, THEN ANOTHER ONE, UNTIL YOU FIND THE BOSS ROOM.  THE SECOND 2 ARE TWO FLOORS BELOW THE LEVER, IN THE STONE ARCHWAYS, BOTH ARE NEXT TO EACH OTHER, LEADING TO THE SAME AREA.  THE LAST WALL IN THE CATACOMBS LEADS TO A DEAD END AREA WITH A CHEST. | [GHOST GLOVEWORT (2)](https://eldenring.wiki.fextralife.com/Ghost+Glovewort+(2)) [RUNE ARC](https://eldenring.wiki.fextralife.com/Rune+Arc) [ROOT RESIN](https://eldenring.wiki.fextralife.com/Root+Resin) [GRAVE GLOVEWORT (2)](https://eldenring.wiki.fextralife.com/Grave+Glovewort+(2)) OPTIONAL BOSS [SPIRIT-CALLER SNAIL](https://eldenring.wiki.fextralife.com/Spirit-Caller+Snail) [GLINTSTONE SORCERER ASHES](https://eldenring.wiki.fextralife.com/Glintstone+Sorcerer+Ashes)  [WATCHDOG'S STAFF](https://eldenring.wiki.fextralife.com/Watchdog's+Staff) [GRAVE GLOVEWORT (3)](https://eldenring.wiki.fextralife.com/Grave+Glovewort+(3))  [GRAVE VIOLET](https://eldenring.wiki.fextralife.com/Grave+Violet) [GLINTSTONE SORCERER ASHES](https://eldenring.wiki.fextralife.com/Glintstone+Sorcerer+Ashes) | | [SAGE'S CAVE](https://eldenring.wiki.fextralife.com/Sage's+Cave) | THERE’S AN ILLUSORY WALL JUST PAST THE GRACE, WITH ANOTHER ONE ALONG THE WAY, PAST THE TOP OF THE WATERFALL. THE WALL BETWEEN THE TWO BRAZIERS SHORTLY AFTER THE ABOVE IS ALSO AN ILLUSORY WALL, BUT BE WARY OF THE SKELETONS THAT LURK RIGHT BEHIND IT. ANOTHER ILLUSORY WALL IN THE ROOM WITH FOUR SKELETONS HIDES A STONESWORD KEY. BEFORE JUMPING BEHIND THE WATERFALL, TURN LEFT INTO AN ALCOVE TO FIND ANOTHER ILLUSORY WALL LEADING TO A ROOM WITH TWO TREASURE CHESTS. IN THE SAME ROOM, THE FINAL ILLUSORY WALL IN THIS DUNGEON HIDES THE BOSS FOG FOR [NECROMANCER GARRIS](https://eldenring.wiki.fextralife.com/Necromancer+Garris). |  | | [SAINTED HERO'S GRAVE](https://eldenring.wiki.fextralife.com/Sainted+Hero's+Grave) | PAST THE SITE OF GRACE TAKE THE LEFT PASSAGE DOWN THE STAIRS, FOLLOW THE CORRIDOR UNTIL THE END INTO THE ROOM WITH THE TWO [WRAITH CALLERS](https://eldenring.wiki.fextralife.com/Wraith+Caller) UP THE STAIRS PAST THEM THE WALL BEHIND THEM IS ILLUSORY. |  | | [SEALED TUNNEL](https://eldenring.wiki.fextralife.com/Sealed+Tunnel) | [1]IN LEYNDELL ROYAL CAPITAL, THERE'S A TUNNEL DOWN AT THE LAKE OUTSIDE THE WEST ENTRANCE, THE TUNNEL IS APPARENTLY SEALED WITH NOTHING IN IT BUT HITTING A CAVITY IN ONE OF THE WALLS WILL OPEN A PATH TO A NEW AREA; [2]THE NEXT IS BEHIND A CHEST CONTAINING A [BELL BEARING](https://eldenring.wiki.fextralife.com/Bell+Bearings); [3]AFTER RIDING THE ELEVATOR DOWN THERE'S ONE STRAIGHT AHEAD [4]FOLLOWED IMMEDIATELY BY ANOTHER; [5] AFTER DROPPING INTO A ROOM FILLED WITH THE EXPLODING BALL ENEMIES A HIDDEN WALL CAN BE FOUND BEHIND A BUNCH OF CRATES AND BARRELS OPPOSITE A STAIR CASE |  | | [SELLIA HIDEAWAY](https://eldenring.wiki.fextralife.com/Sellia+Hideaway) | ENTRANCE FOUND BEHIND AN ILLUSIONARY WALL OF ROCK, NORTHEAST OF [CHURCH OF THE PLAGUE](https://eldenring.wiki.fextralife.com/Church+of+the+Plague). 2 ILLUSORY WALLS IN THE SLOPED AREA EARLY-ON LEADING DOWN TO THE BOSS ROOM. AFTER THE STAKE OF MARIKA GO FORWARD AND HUG THE RIGHT WALL, IT'LL GO DOWN SLIGHTLY THEN AROUND THE CORNER GO UP, NEXT TO THE BODY WITH [PRESERVING BOLUSES](https://eldenring.wiki.fextralife.com/Preserving+Boluses), JUST TO THE LEFT OF IT IN THE CLEARING WITHOUT CRYSTALS. | [CRYSTAL SPEAR](https://eldenring.wiki.fextralife.com/Crystal+Spear) | | [THREE SISTERS](https://eldenring.wiki.fextralife.com/Three+Sisters) | THE WALL IS LOCATED ON THE GROUND IN THE RUINED AREA AT THE WEST END. HIT OR ROLL ONTO IT TO REVEAL IT. JUST BELOW, THERE IS ANOTHER ILLUSORY WALL THAT REVEALS A DOLL THAT APPEARS TO BE [SORCERESS SELLEN](https://eldenring.wiki.fextralife.com/Sorceress+Sellen), THOUGH IT WILL ONLY ANIMATE ONCE HER [SELLEN'S PRIMAL GLINTSTONE](https://eldenring.wiki.fextralife.com/Sellen's+Primal+Glintstone) HAS BEEN PUT INTO ITS CHEST. |  | | [VOLCANO MANOR](https://eldenring.wiki.fextralife.com/Volcano+Manor) | AFTER RECEIVING THE [DRAWING-ROOM KEY](https://eldenring.wiki.fextralife.com/Drawing-Room+Key) FROM [TANITH](https://eldenring.wiki.fextralife.com/Tanith), OPEN THE FIRST DOOR ON THE RIGHT IN THE HALLWAY NEXT TO [TANITH](https://eldenring.wiki.fextralife.com/Tanith). THE BACK WALL, RIGHT CORNER IS ILLUSORY. FOLLOW THE HALLWAY, WHEN IT OPENS UP GO TO THE PATH TO THE LEFT, NOT THE STAIRS, AND ALL THE WAY AT THE END OF THIS HALLWAY IS AN ILLUSORY WALL ON YOUR LEFT. | [DEPRAVED PERFUMER CARMAAN ASHES](https://eldenring.wiki.fextralife.com/Depraved+Perfumer+Carmaan+Ashes) |       **PAINTINGS** IN [ELDEN RING](https://eldenring.wiki.fextralife.com/Elden+Ring+Wiki) ARE [INFO ITEMS](https://eldenring.wiki.fextralife.com/Info+Items) SCATTERED ALL AROUND THE LANDS BETWEEN THAT ACT AS A FORM OF TREASURE HUNT. THE [WANDERING ARTIST SPIRIT'S](https://eldenring.wiki.fextralife.com/Wandering+Artist+Spirit)**PAINTINGS** DEPICT SPECIFIC LOCATIONS YOU'LL HAVE TO FIND IN ORDER TO MEET THE SPIRITS OF THE ARTISTS THEMSELVES. UPON FINDING AND INSPECTING ONE OF THE SEVEN DRAWINGS, A GHOST OF THE [ARTIST](https://eldenring.wiki.fextralife.com/Wandering+Artist+Spirit) WILL MANIFEST AT THE LOCATION FROM WHICH THEY WERE PAINTED, GRANTING A SPECIFIC REWARD. NOTE THAT THE LOCATION YOU MUST SEEK IS NOT THE STRUCTURE OR LANDSCAPE DEPICTED ITSELF, BUT RATHER THE SPOT THE ARTIST WOULD HAVE BEEN WHEN PAINTING IT. THIS PAGE COVERS A FULL LIST OF ALL THE **PAINTINGS** FOUND IN ELDEN RING, INCLUDING THEIR LOCATION, SOLUTION, AND REWARDS.   PAINTINGS GUIDE  |  |  |  |  | | --- | --- | --- | --- | | PAINTING | LOCATION | SOLUTION/ARTIST'S LOCATION | REWARD | | [[homecoming painting](https://eldenring.wiki.fextralife.com/Homing+Instinct+Painting) HOMING INSTINCT PAINTING](https://eldenring.wiki.fextralife.com/Homing+Instinct+Painting) | [ARTIST'S SHACK (LIMGRAVE)](https://eldenring.wiki.fextralife.com/Artist's+Shack+(Limgrave)) | NORTHWEST OF THE SEASIDE RUINS SITE OF GRACE, SOUTH OF THE [DRAGON-BURNT RUINS](https://eldenring.wiki.fextralife.com/Dragon-Burnt+Ruins) | [INCANTATION SCARAB](https://eldenring.wiki.fextralife.com/Incantation+Scarab) | | [[flightless bird painting elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Flightless+Bird+Painting) FLIGHTLESS BIRD PAINTING](https://eldenring.wiki.fextralife.com/Flightless+Bird+Painting) | [LEYNDELL, ROYAL CAPITAL](https://eldenring.wiki.fextralife.com/Leyndell,+Royal+Capital) | AT THE EDGE OF THE CLIFF SOUTH-SOUTHEAST OF THE WINDMILL HEIGHTS SITE OF GRACE | [FIRE'S DEADLY SIN](https://eldenring.wiki.fextralife.com/Fire's+Deadly+Sin) | | [[resurrection painting elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Resurrection+Painting) RESURRECTION PAINTING](https://eldenring.wiki.fextralife.com/Resurrection+Painting) | [ARTIST'S SHACK (LIURNIA OF THE LAKES)](https://eldenring.wiki.fextralife.com/Artist's+Shack) | IN THE GRAVEYARD SOUTHEAST OF THE BEHIND [CARIA MANOR](https://eldenring.wiki.fextralife.com/Caria+Manor) SITE OF GRACE | [JUVENILE SCHOLAR CAP](https://eldenring.wiki.fextralife.com/Juvenile+Scholar+Cap) [JUVENILE SCHOLAR ROBE](https://eldenring.wiki.fextralife.com/Juvenile+Scholar+Robe) [LARVAL TEAR](https://eldenring.wiki.fextralife.com/Larval+Tear) | | [[prophecy painting elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Prophecy+Painting) PROPHECY PAINTING](https://eldenring.wiki.fextralife.com/Prophecy+Painting) | [STORMVEIL CASTLE](https://eldenring.wiki.fextralife.com/Stormveil+Castle) | BEHIND THE [CHURCH OF PILGRIMAGE](https://eldenring.wiki.fextralife.com/Church+of+Pilgrimage) | [WARHAWK ASHES](https://eldenring.wiki.fextralife.com/Warhawk+Ashes) | | [[champion's song elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Champion's+Song+Painting) CHAMPION'S SONG PAINTING](https://eldenring.wiki.fextralife.com/Champion's+Song+Painting) | [SHADED CASTLE](https://eldenring.wiki.fextralife.com/Shaded+Castle) | SOUTHWEST OF THE RAMPARTSIDE PATH SITE OF GRACE, UP ON THIS CLIFF YOU FIGHT [ANCIENT DRAGON LANSSEAX](https://eldenring.wiki.fextralife.com/Ancient+Dragon+Lansseax) | [HARP BOW](https://eldenring.wiki.fextralife.com/Harp+Bow) | | [[redmane painting elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Redmane+Painting) REDMANE PAINTING](https://eldenring.wiki.fextralife.com/Redmane+Painting) | [SELLIA, TOWN OF SORCERY](https://eldenring.wiki.fextralife.com/Sellia,+Town+of+Sorcery) | NORTHEAST OF [FORT FAROTH](https://eldenring.wiki.fextralife.com/Fort+Faroth), ON THE LOWER CLIFFS SOUTHEAST OF THE [MINOR ERDTREE (DRAGONBARROW)](https://eldenring.wiki.fextralife.com/Minor+Erdtree+(Dragonbarrow)) | [ASH OF WAR: RAIN OF ARROWS](https://eldenring.wiki.fextralife.com/Ash+of+War:+Rain+of+Arrows) | | [[sorcerer painting elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Sorcerer+Painting) SORCERER PAINTING](https://eldenring.wiki.fextralife.com/Sorcerer+Painting) | [CASTLE SOL](https://eldenring.wiki.fextralife.com/Castle+Sol) | SOUTHWEST OF [CASTLE SOL](https://eldenring.wiki.fextralife.com/Castle+Sol), ON THE SIDE OF A BRIDGE NORTHWEST OF THE [STARGAZER'S RUINS](https://eldenring.wiki.fextralife.com/Stargazer's+Ruins) | [GREATHOOD](https://eldenring.wiki.fextralife.com/Greathood) |     [SPIRIT JELLYFISH ASHES](https://eldenring.wiki.fextralife.com/Spirit+Jellyfish+Ashes): IN THE [STARGAZER RUINS](https://eldenring.wiki.fextralife.com/Stargazers'+Ruins), YOU'LL FIND A SPIRIT JELLYFISH LOOKING FOR HER SISTER. YOU CAN SUMMON THE SPIRIT JELLYFISH ASHES HERE TO UNLOCK AN [ITEM](https://eldenring.wiki.fextralife.com/Primal+Glintstone+Blade).  [LATENNA THE ALBINAURIC](https://eldenring.wiki.fextralife.com/Latenna+the+Albinauric): IF SHE IS SPAWNED IN AN AREA WITH A [DIREWOLF](https://eldenring.wiki.fextralife.com/Direwolf), SHE'LL BE ABLE TO MOUNT IT, GRANTING HER MOBILITY. THE DIREWOLF WILL CONTINUE TO ATTACK YOU, HOWEVER.  [NOBLE SORCERER ASHES](https://eldenring.wiki.fextralife.com/Noble+Sorcerer+Ashes) & [WANDERING NOBLE ASHES](https://eldenring.wiki.fextralife.com/Wandering+Noble+Ashes): THESE TWO ASHES WILL COWER AND REFUSE TO FIGHT WHEN FACED AGAINST A DRAGON.  [MAD PUMPKIN HEAD ASHES](https://eldenring.wiki.fextralife.com/Mad+Pumpkin+Head+Ashes): WHEN BLEED IS INFLICTED ON THIS SPIRIT ASH, HE STOPS ATTACKING AND STARTS SLAMMING HIS HEAD INTO THE GROUND.  [FANGED IMP ASHES](https://eldenring.wiki.fextralife.com/Fanged+Imp+Ashes): CAN BE USED TO SOLVE THE RIDDLE TO OPEN [ALBINAURIC RISE](https://eldenring.wiki.fextralife.com/Albinauric+Rise).      IN VARIOUS REGIONS OF THE LANDS BETWEEN, YOU MAY FIND A [WANDERING NOBLE](https://eldenring.wiki.fextralife.com/Wandering+Nobles) THAT, UPON "DEATH," TRANSFORMS INTO A LARGER, MORE DANGEROUS FOE. THESE ENEMIES DROP A [LARVAL TEAR](https://eldenring.wiki.fextralife.com/Larval+Tear) UPON DEFEAT, SUGGESTING THAT THEY ARE [SILVER TEARS](https://eldenring.wiki.fextralife.com/Silver+Tear) IN DISGUISE. YOU CAN FIND THEM AT THE FOLLOWING LOCATIONS:  [LIMGRAVE](https://eldenring.wiki.fextralife.com/Limgrave): EAST OF THE AGHEEL LAKE SOUTH SITE OF GRACE - TURNS INTO A [RUNEBEAR](https://eldenring.wiki.fextralife.com/Lesser+Runebear) [[ELDEN RING MAP](https://eldenring.wiki.fextralife.com/Interactive+Map?id=7451&lat=-200.07&lng=114.115&zoom=8&code=mapA)]  [LIURNIA OF THE LAKES](https://eldenring.wiki.fextralife.com/Liurnia+of+the+Lakes): INSTEAD OF A WANDERING NOBLE, IS A [GIANT LOBSTER](https://eldenring.wiki.fextralife.com/Giant+Lobster) FOUND BETWEEN [BOILPRAWN SHACK](https://eldenring.wiki.fextralife.com/Boilprawn+Shack) AND [ROSE CHURCH](https://eldenring.wiki.fextralife.com/Rose+Church)  - TURNS INTO A [GRAFTED SCION](https://eldenring.wiki.fextralife.com/Grafted+Scion) [[ELDEN RING MAP](https://eldenring.wiki.fextralife.com/Interactive+Map?id=8849&lat=-149.8&lng=60.06&zoom=8&code=mapA)]  [CAELID](https://eldenring.wiki.fextralife.com/Caelid): SOUTH OF CAELID HIGHWAY SOUTH SITE OF GRACE - TURNS INTO A [TROLL](https://eldenring.wiki.fextralife.com/Troll) [[ELDEN RING MAP](https://eldenring.wiki.fextralife.com/Interactive+Map?id=6666&lat=-190.398437&lng=134.528147&zoom=8&code=mapA)]  [MT. GELMIR](https://eldenring.wiki.fextralife.com/Mt.+Gelmir): ROAD OF INIQUITY SITE OF GRACE - TURNS INTO A [WORMFACE](https://eldenring.wiki.fextralife.com/Lesser+Wormface) [[ELDEN RING MAP](https://eldenring.wiki.fextralife.com/Interactive+Map?id=5813&lat=-83.203125&lng=62.725226&zoom=8&code=mapA)]  [ALTUS PLATEAU](https://eldenring.wiki.fextralife.com/Altus+Plateau): NORTH OF RAMPARTSIDE PATH SITE OF GRACE - TURNS INTO A [LION GUARDIAN](https://eldenring.wiki.fextralife.com/Lion+Guardian) [[ELDEN RING MAP](https://eldenring.wiki.fextralife.com/Interactive+Map?id=5816&lat=-88.656&lng=98.506&zoom=8&code=mapA)]  [CONSECRATED SNOWFIELD](https://eldenring.wiki.fextralife.com/Consecrated+Snowfield): SOUTHEAST OF INNER CONSECRATED SNOWFIELD SITE OF GRACE - TURNS INTO A [RUNEBEAR](https://eldenring.wiki.fextralife.com/Lesser+Runebear) [[ELDEN RING MAP](https://eldenring.wiki.fextralife.com/Interactive+Map?id=7804&lat=-75.11719&lng=143.90191&zoom=8&code=mapA)]  [CAPITAL OUTSKIRTS](https://eldenring.wiki.fextralife.com/Capital+Outskirts): UNLIKE THE OTHERS TRANSFORMED ENEMIES, THIS [COMMONER](https://eldenring.wiki.fextralife.com/Commoner) TURNS INTO [MARGIT](https://eldenring.wiki.fextralife.com/Margit,+The+Fell+Omen) ONCE APPROACHED, AND MARGIT DOES NOT DROP A LARVAL TEAR.      UNLOCK THE LIFT TO [ALTUS PLATEAU](https://eldenring.wiki.fextralife.com/Altus+Plateau): FIND THE TWO PIECES OF A MEDALLION TO ACTIVATE THE LIFT. SEE [HERE](https://eldenring.wiki.fextralife.com/Dectus+Medallion+(Left)) AND [HERE](https://eldenring.wiki.fextralife.com/Dectus+Medallion+(Right)).  ACCESS A [SECRET ZONE](https://eldenring.wiki.fextralife.com/Consecrated+Snowfield): YOU MUST OBTAIN TWO PIECES OF MEDALLIONS TO ACCESS AN ENTIRE SECRET AREA OF THE GAME. THE MEDALLION PIECES ARE FOUND IN WESTERN [LIURNIA OF THE LAKES](https://eldenring.wiki.fextralife.com/Liurnia+of+the+Lakes) AND [MOUNTAINTOP OF THE GIANTS](https://eldenring.wiki.fextralife.com/Mountaintop+of+the+Giants).  WEATHER AFFECTS GAMEPLAY: FIRE AND LIGHTNING-BASED [SPELLS](https://eldenring.wiki.fextralife.com/Magic+Spells) & [SKILLS](https://eldenring.wiki.fextralife.com/Skills) SEE A SLIGHT CHANGE IN THEIR DAMAGE WHEN CAST WHILE RAINING, WITH FIRE DEALING LESS DAMAGE AND LIGHTNING DEALING MORE.  THERE'S ALSO A RARE WEATHER EVENT THAT ONLY HAPPENS AT NIGHT WHERE THE GOLDEN LEAVES OF THE ERDTREE FALL LIKE RAIN. YOU'LL SEE A LITTLE [BUFF ICON](https://eldenring.wiki.fextralife.com/Status+Effects) APPEAR THAT LOOKS LIKE THE [GOLD-PICKLED FOWL FOOT](https://eldenring.wiki.fextralife.com/Gold-Pickled+Fowl+Foot) AND WILL HAVE INCREASED RUNE GAIN FROM DEFEATING ENEMIES FOR THE DURATION. THE SAME EVENT WILL HAPPEN IF ANY PERSON IN YOUR MULTIPLAYER GROUP DEFEATS A SHARD BEARER.  ENEMIES WITH GOLDEN EYES: YOU'LL OCCASIONALLY FIND ENEMIES WITH EYES THAT GLOW GOLD. THEY DROP SIGNIFICANTLY MORE RUNES THAN THEIR REGULAR COUNTERPARTS, SOME REPORT UP TO 5X THE BASE AMOUNT OF RUNES. [GESTURE](https://eldenring.wiki.fextralife.com/Gestures) SECRETS (W.I.P) [CONVERTED TOWER](https://eldenring.wiki.fextralife.com/Converted+Tower) - USE ERUDITION IN FRONT OF THE STATUE  [CONVERTED FRINGE TOWER](https://eldenring.wiki.fextralife.com/Converted+Fringe+Tower) - USE ERUDITION WHILE WEARING A GLINTSTONE CROWN IN FRONT OF THE STATUE [TORRENT (SPIRIT STEED)](https://eldenring.wiki.fextralife.com/Torrent+(Spirit+Steed))   |  | | --- | | **TORRENT****SPIRIT STEED** | | **torrent transparent** |   **TORRENT THE SPIRIT STEED IS A MOUNT IN**[**ELDEN RING**](https://eldenring.wiki.fextralife.com/Elden+Ring+Wiki)**. HE WILL BE YOUR CONSTANT COMPANION, USED FOR TRAVEL, EXPLORATION, AND COMBAT.**  **TORRENT CANNOT BE RIDDEN WITHIN DUNGEONS, NOR CAN HE BE CALLED UPON DURING**[**PVP**](https://eldenring.wiki.fextralife.com/PvP)**OR**[**CO-OP**](https://eldenring.wiki.fextralife.com/Multiplayer+Coop+and+Online)**.**   **UNLOCK TORRENT IN ELDEN RING** **TO UNLOCK TORRENT IN**[**ELDEN RING**](https://eldenring.wiki.fextralife.com/)**, SPEAK TO**[**MELINA**](https://eldenring.wiki.fextralife.com/Melina)**AT THE**[**GATEFRONT RUINS**](https://eldenring.wiki.fextralife.com/Gatefront+Ruins)**SITE OF GRACE. AGREE TO HAVE HER ACT AS YOUR MAIDEN, AND SHE WILL GIVE YOU THE**[**SPECTRAL STEED WHISTLE**](https://eldenring.wiki.fextralife.com/Spectral+Steed+Whistle)**WHICH YOU CAN USE TO SUMMON TORRENT. PUT THE WHISTLE IN YOUR QUICK ITEMS OR YOUR POUCH FOR EASY ACCESS, SINCE YOU'LL BE USING IT FREQUENTLY!**   |  |  | **xbox** | **blank white mouse** | | --- | --- | --- | --- | | **MOUNT** | **USE**[**SPECTRAL STEED WHISTLE**](https://eldenring.wiki.fextralife.com/Spectral+Steed+Whistle) | | | | **DISMOUNT** | **USE**[**SPECTRAL STEED WHISTLE**](https://eldenring.wiki.fextralife.com/Spectral+Steed+Whistle) | | | | **L3** | **LS** | **X** |    **TORRENT, SPIRIT STEED****MANEUVERING ON TORRENT** **mount1 elden ring wiki guide 300px**  **TORRENT CAN RUN FASTER AND JUMP FURTHER THAN YOU CAN ON FOOT, AND LEARNING TO RIDE HIM EFFECTIVELY WILL MAKE YOUR TIME IN THE LANDS BETWEEN MUCH EASIER.**   |  |  | **xbox** | **blank white mouse** | | --- | --- | --- | --- | | **JUMP** | **✖** | **A** | **F** | | **DOUBLE JUMP** | **JUMP → JUMP** | | | | **DASH** | **⭘** | **B** | **SPACE** |   **TORRENT'S NORMAL WALKING SPEED IS ABOUT AS FAST AS YOUR RUNNING SPEED ON FOOT, AND REPEATEDLY DASHING WILL DOUBLE YOUR SPEED AGAIN. ALTHOUGH TORRENT'S DASH DOESN'T PROVIDE ANY INVULNERABILITY FRAMES, IT'S FAST ENOUGH TO OUTPACE ALMOST ANY ENEMY, ESPECIALLY IF THEY'RE WINDING UP AN ATTACK.**  **TORRENT'S JUMPS GO FURTHER THAN YOURS, BUT HIS MOST POTENT POWER IS THE ABILITY TO DOUBLE-JUMP. THIS ALLOWS YOU TO REACH AREAS THAT WOULD OTHERWISE BE TOTALLY INACCESSIBLE AND EVEN JUMP OVER SOME ATTACKS. YOU CAN ALSO CHANGE DIRECTION AS YOU DOUBLE-JUMP, WHICH MAKES IT THE QUICKEST WAY TO TURN TORRENT AROUND WHILE RUNNING AS WELL.** **MOUNTED ATTACKS** **ATTACKS ON HORSEBACK DIFFER FROM THOSE ON FOOT. YOU CAN ONLY HOLD ONE WEAPON AT ONCE, ALTHOUGH YOU CAN SWITCH BETWEEN YOUR RIGHT- AND LEFT-HAND WEAPON. YOU CAN'T**[**TWO-HAND**](https://eldenring.wiki.fextralife.com/Attacking#two-handing)**A WEAPON EITHER, SO AVOID USING WEAPONS WHOSE**[**STRENGTH**](https://eldenring.wiki.fextralife.com/Strength)**REQUIREMENTS YOU CAN ONLY MEET WHILE TWO-HANDING.**   |  |  | **xbox** | **blank white mouse** | | --- | --- | --- | --- | | **SWAP WEAPON** | **△ + (R1, R2, L1, OR L2)** | **Y + (RB, RT, LB, OR LT)** | **E + (LEFT OR RIGHT CLICK)** | | **LEFT LIGHT ATTACK** | **L1** | **LB** | **RIGHT CLICK** | | **RIGHT LIGHT ATTACK** | **R1** | **RB** | **LEFT CLICK** | | **LEFT DRAG ATTACK** | **L2** | **LT** | **SHIFT + RIGHT CLICK** | | **RIGHT DRAG ATTACK** | **R2** | **RT** | **SHIFT + LEFT CLICK** | | **CAST (WITH**[**STAFF**](https://eldenring.wiki.fextralife.com/Glintstone+Staffs)**OR**[**SEAL**](https://eldenring.wiki.fextralife.com/Sacred+Seals)**)** | **L1** | **LB** | **RIGHT CLICK** |   **EACH ATTACK HAS A LEFT- AND RIGHT-SIDE COUNTERPART, WHICH DETERMINES WHICH SIDE OF TORRENT YOU SWING YOUR WEAPON ON. THE LIGHT ATTACKS ARE SIMPLE SWINGS OF YOUR WEAPON, WHILE THE DRAG ATTACKS CAN BE HELD TO DRAG YOUR WEAPON ALONG THE GROUND, RELEASING IT WITH A POWERFUL SWING. ALTHOUGH THE TIMING IS TRICKY, THIS IS AN EXCELLENT WAY TO APPROACH AN ENEMY. LARGER WEAPONS' DRAG ATTACKS CAN EVEN LAUNCH FOES INTO THE AIR!**  **IF YOU'RE WIELDING A**[**SACRED SEAL**](https://eldenring.wiki.fextralife.com/Sacred+Seals)**OR A**[**GLINTSTONE STAFF**](https://eldenring.wiki.fextralife.com/Glintstone+Staffs)**, YOU'LL CAST A SPELL INSTEAD OF DOING YOUR RIGHT LIGHT ATTACK. IF YOU'RE WIELDING A**[**LIGHT BOW**](https://eldenring.wiki.fextralife.com/Light+Bows)**,**[**BOW**](https://eldenring.wiki.fextralife.com/Bows)**, OR**[**CROSSBOW**](https://eldenring.wiki.fextralife.com/Crossbows)**, YOU'LL USE THE NORMAL CONTROL SCHEME FOR THAT WEAPON INSTEAD, WITH THE EXCEPTION THAT YOU STILL CAN'T USE ITS**[**SKILL**](https://eldenring.wiki.fextralife.com/Skills)**.**[**SHIELDS**](https://eldenring.wiki.fextralife.com/Shields)**,**[**GREATBOWS**](https://eldenring.wiki.fextralife.com/Greatbows)**, AND**[**BALLISTAS**](https://eldenring.wiki.fextralife.com/Ballistas)**ARE INEFFECTIVE ON HORSEBACK, AND ACT AS MELEE WEAPONS INSTEAD.** **HOW DO YOU MAKE A HORSE ELDEN RING FASTER?** **THERE CURRENTLY IS NO STEAD WAY TO INCREASE THE SPEED OF TORRENT OR OTHER MOUNTS AND HORSES. IN ELDEN RING PLAYERS CAN ONLY SPRINT ON FOOT. THE ONLY OTHER OPTION WHILE MOUNTED IS TO DASH. ALTHOUGH THERE ARE SOME SPEED RUNNING PLAYERS THAT CLAIM THAT MASHING YOUR RUN BUTTON WHILE MOUNTED WILL ACTUALLY RESULT IN A FASTER RUN. THIS WILL STILL BURN THROUGH YOUR STAMINA QUICKLY IF YOU ARE ENGAGED IN COMBAT.** **MOUNTED COMBAT** **enemies1 elden ring wiki guide 300px**  **YOU CAN DO BATTLE WHILE RIDING TORRENT, AND IN MANY CASES THIS MAY BE EASIER THAN FIGHTING ON FOOT. TORRENT'S SPEED MAKES IT EASY TO OUTMANEUVER MOST FOES OR QUICKLY BACK OFF TO SAFELY HEAL OR ATTACK AT RANGE. HE ALSO HAS A HEFTY HEALTH BAR OF HIS OWN, AND INCOMING ATTACKS THAT ARE LOWER TO THE GROUND MAY HIT HIM AND LEAVE YOU UNSCATHED.**  **THERE ARE SOME SITUATIONS IN WHICH MOUNTED COMBAT ISN'T THE BEST OPTION, THOUGH. IN ENCLOSED SPACES, TORRENT'S SPEED CAN BE MORE OF A HINDRANCE THAN A BENEFIT, ESPECIALLY GIVEN HOW LONG IT TAKES HIM TO TURN AROUND. TORRENT ALSO HAS A**[**STANCE**](https://eldenring.wiki.fextralife.com/Stance)**BAR OF HIS OWN THAT REPEATED ATTACKS CAN QUICKLY FILL, CAUSING YOU TO FALL OFF. IF THIS HAPPENS, IT'LL TAKE A LONG TIME FOR YOU TO GET BACK ON YOUR FEET, AND YOU'LL BE VULNERABLE TO ATTACKS UNTIL THEN. ENEMIES WIELDING**[**TORCHPOLES**](https://eldenring.wiki.fextralife.com/Torchpole)**ARE PARTICULARLY PROBLEMATIC ON HORSEBACK, SINCE EACH ATTACK CONNECTS MULTIPLE TIMES FROM A RELATIVELY LONG DISTANCE.**  **IF TORRENT TAKES DAMAGE (OR IF YOU JUST WANT TO GIVE YOUR GOOD BOY A TREAT), HE CAN BE HEALED WITH**[**ROWA RAISINS**](https://eldenring.wiki.fextralife.com/Rowa+Raisin)**,**[**SWEET RAISINS**](https://eldenring.wiki.fextralife.com/Sweet+Raisin)**,**[**FROZEN RAISINS**](https://eldenring.wiki.fextralife.com/Frozen+Raisin)**, AND THE**[**FLASK OF CRIMSON TEARS**](https://eldenring.wiki.fextralife.com/Flask+of+Crimson+Tears)**. IF TORRENT DIES, YOU WILL FALL OFF AND BE STUNNED FOR MULTIPLE SECONDS. YOU CAN STILL SUMMON TORRENT EVEN AFTER HE DIES, BUT DOING SO COSTS A CHARGE FROM THE FLASK OF CRIMSON TEARS AND REQUIRES NAVIGATING A CONFIRMATION DIALOG. (IF TORRENT WAS MERELY STANCE-BROKEN, HE CAN BE RESUMMONED AT NO COST.)** **MOUNTED TACTICS** **mount2 elden ring wiki guide 300px**  **AGAINST LARGER ENEMIES WITH SLOWER ATTACKS: RIDE IN, GET IN A FEW HITS, AND DASH BACK OUT BEFORE YOU TAKE DAMAGE. BECAUSE MOUNTED ATTACKS HAVE A SHORT DELAY, IT'S A GOOD IDEA TO START ATTACKING AS YOU APPROACH THE ENEMY. AFTER THE ATTACK LANDS, CONTINUE PAST THE ENEMY, USING A DASH OR TWO IF NECESSARY TO AVOID AN ATTACK. ONCE YOU'RE CLEAR, TURN AROUND, WAIT FOR YOUR STAMINA TO RECOVER, AND REPEAT. GETTING DISTANCE IS ESSENTIAL, SINCE YOU CAN NEITHER**[**DODGE**](https://eldenring.wiki.fextralife.com/Dodging)**NOR**[**GUARD**](https://eldenring.wiki.fextralife.com/Guarding)**ON HORSEBACK.**  **AGAINST HORDES OF WEAKER ENEMIES: STAY OUTSIDE THE GROUP AND USE YOUR DRAG ATTACK TO HIT MULTIPLE ENEMIES AT A TIME. IF YOU GET CAUGHT IN THE MIDDLE, YOU'LL QUICKLY BE KNOCKED OFF.**  **AGAINST RANGED ENEMIES: LOCK ON AND SPIRAL IN TOWARDS THEM SO YOU CAN GET CLOSER WHILE DODGING THEIR PROJECTILES.**  **AGAINST ENEMIES WITH FASTER ATTACKS: GET IN CLOSE AS SAFELY AS YOU CAN AND HIT THEM REPEATEDLY TO KEEP THEM STAGGERED. IF YOU CAN'T KILL THEM WITH A SINGLE STAMINA BAR, MAKE SURE TO SAVE SOME TO RIDE AWAY TO SAFETY.** **SPIRITSPRING JUMPING** **spirit jump spirit jumping elden ring wiki 300px**  **DURING YOUR JOURNEYS THROUGH THE LANDS BETWEEN YOU'LL COME ACROSS LARGE, TWISTER-LIKE COLUMNS THAT ARE CONSTANTLY SPINNING IN PLACE. THESE ARE**[**SPIRITSPRINGS**](https://eldenring.wiki.fextralife.com/Spiritspring)**. YOU CAN JUMP INTO A SPIRITSPRING WHILE ON HORSEBACK TO RIDE ITS CURRENT HIGH INTO THE AIR AND LAND SAFELY NEARBY. EVEN IF YOU JUMP DOWN FROM A GREAT HEIGHT, LANDING NEAR A SPIRITSPRING WILL ENSURE YOU TAKE NO FALL DAMAGE. THEY'RE OFTEN FOUND NEAR HIGH CLIFFS AND MAKE IT EASY TO PASS BETWEEN AREAS THAT DIFFER GREATLY IN ALTITUDE.** **SPIRIT STEED NOTES & TIPS** **WHEN USING A CROSSBOW WHILE GALLOPING ON HORSEBACK, THE PLAYER CAN FIRE THEIR CROSSBOW WHILE IN MID-AIR WITHOUT UNLOADING THE CROSSBOW AS FIRING IT NORMALLY WOULD, ALLOWING THE PLAYER TO FIRE THEIR CROSSBOW A SECOND TIME IMMEDIATELY UPON LANDING, WITHOUT NEEDING TO RELOAD (THE PULLEY CROSSBOW IS EXCLUDED). THIS BEHAVIOR IS SIMILAR TO THE RAPID FOLLOW-UP SHOT THE A PLAYER CAN ACHIEVE WITH A SHORTBOW AFTER JUMPING AND FIRING IT, ALBEIT WITH STRICTER REQUIREMENTS.** [CHARACTER CREATION](https://eldenring.wiki.fextralife.com/Character+Creation)  **CHARACTER CREATION FOR**[**ELDEN RING**](https://eldenring.wiki.fextralife.com/Elden+Ring+Wiki)**ALLOWS PLAYERS TO FULLY SHAPE AND CUSTOMIZE THEIR CHARACTER. WHEN CREATING A CHARACTER, YOU ARE ABLE TO DEFINE A WIDE VARIETY OF FEATURES, RANGING FROM ITS VOICE AND FACE STRUCTURE, TO GAMESTYLE-DEFINING CHARACTERISTICS LIKE ITS CLASS.**  **ELDEN RING FEATURES A**[**REBIRTH**](https://eldenring.wiki.fextralife.com/Rebirth)**MECHANIC THAT ALLOWS YOU TO RESPEC YOUR CHARACTER. YOU CAN UNLOCK THIS FUNCTION BY DEFEATING**[**RENNALA QUEEN OF THE FULL MOON**](https://eldenring.wiki.fextralife.com/Rennala+Queen+of+the+Full+Moon)**. ONCE DEFEATED, YOU'LL BE ABLE TO TRADE**[**LARVAL TEARS**](https://eldenring.wiki.fextralife.com/Larval+Tear)**FOR A RESPEC. PLEASE VISIT THE**[**REBIRTH PAGE**](https://eldenring.wiki.fextralife.com/Rebirth)**FOR MORE INFORMATION ON HOW TO RESPEC YOUR CHARACTER.** **CHARACTER CREATIONG** **IN**[**ELDEN RING**](https://eldenring.wiki.fextralife.com/Elden+Ring+Wiki)**, YOU HAVE THE OPTION TO CHOOSE YOUR CHARACTER'S NAME, BODY TYPE (MALE/FEMALE), AGE, CLASS, KEEPSAKE AND TWEAK ITS PHYSICAL APPEARANCE. ADDITIONALLY, YOU HAVE THE OPTION TO CHOOSE AMONG 10 CHARACTER PRESETS UNDER "BASE TEMPLATES". IN THIS PAGE YOU'LL FIND A COMPREHENSIVE DESCRIPTION OF WHAT THESE ATTRIBUTES DO AND HOW THEY WORK.** **WHAT IS THE BEST CLASS IN ELDEN RING?** **REGARDLESS OF THE TYPE OF CHARACTER YOU CHOOSE, ANY**[**CLASS**](https://eldenring.wiki.fextralife.com/Classes)**ALLOWS YOU TO COMPLETE YOUR JOURNEY THROUGH THE LANDS BETWEEN. YOU SHOULD PICK YOUR CHARACTER CLASS BASED ON THE PLAYSTYLE THAT BEST SUITS YOU, AS COMBAT STYLES GREATLY VARY SINCE THE EARLY STAGES OF THE GAME AND THESE DIFFERENCES INTENSIFY THROUGHOUT THE GAME. THAT SAID, SOME CLASSES PROVIDE AN EASIER START. THE RECOMMENDED CLASSES FOR BEGINNERS ARE**[**VAGABOND**](https://eldenring.wiki.fextralife.com/Vagabond)**DUE TO THE STRAIGHTFORWARD STARTING GEAR AND GOOD STATS FOR A MELEE FOCUSED PLAYSTYLE, AND**[**SAMURAI**](https://eldenring.wiki.fextralife.com/Samurai)**AS IT STARTS WITH A**[**LONGBOW**](https://eldenring.wiki.fextralife.com/Longbow)**AND A GOOD AMOUNT OF ARROWS, AND AN**[**UCHIGATANA**](https://eldenring.wiki.fextralife.com/Uchigatana)**WHICH IS A VERY GOOD**[**BLEED**](https://eldenring.wiki.fextralife.com/Hemorrhage)**WEAPON. FOR THOSE LOOKING FOR A**[**MAGIC**](https://eldenring.wiki.fextralife.com/Magic+Spells)**CASTING CLASS, THE**[**ASTROLOGER**](https://eldenring.wiki.fextralife.com/Astrologer)**IS A STRONG BEGINNER OPTION WITH ITS FOCUS IN**[**SORCERY**](https://eldenring.wiki.fextralife.com/Sorceries)**TYPE MAGIC.** **CAN I RESPEC MY CHARACTER IN ELDEN RING?** **YES, YOU WILL BE ABLE TO REALLOCATE YOUR CHARACTER'S STAT POINTS ONCE YOU HAVE THE ABILITY TO DO SO. IN ADDITION TO LEARNING THE SKILL, YOU WILL BE REQUIRED TO TURN IN A RARE ITEM IN EXCHANGE FOR REALLOCATING POINTS. YOU WILL BE ABLE TO GET THE ABILITY TO RESPEC YOUR CHARACTER DURING YOUR PLAYTHROUGH. PLEASE VISIT THE**[**REBIRTH PAGE**](https://eldenring.wiki.fextralife.com/Rebirth)**FOR MORE INFORMATION ON HOW TO RESPEC YOUR CHARACTER.** **WHO DO WE PLAY AS IN ELDEN RING?** **IN ELDEN RING, THE PLAYERS EXPLORE AS A CHRACTER IS KNOWN AS A TARNISHED, PART OF A TRIBE THAT ONCE LIVED IN THE LANDS BETWEEN UNTIL THEY WERE EXPELLED FROM THE KINGDOM. THE CHARACTERS CAN BE MODELED TO MANY DIFFERENT APPEARANCES DURING CHARACTER CREATION AND CAN BE SORTED INTO DIFFERENT**[**CLASSES**](https://eldenring.wiki.fextralife.com/Classes)**. THE TARNISHED ARE KNOWN AS A GROUP OF OUTCASTS WHO WERE ONCE EXILED. THEY RETURN AND RISE TO BRANDISH THE POWER OF THE ELDEN RING AND BECOME AN ELDEN LORD IN THE LANDS BETWEEN, WHICH IS WHERE THE GAMEPLAY MAIN STORYLINE BEGINS. ACCORDING TO LEGEND, THEY HAVE BEEN PROMISED THE ELDEN LORDSHIP.** **THE TARNISHED** **IN THE OPENING OF THE OFFICIAL REVEAL TRAILER THAT WAS PRESENTED IN E3 2021, WE SEE A SOFTLY SPOKEN, HOODED WOMAN SAYING "THE TARNISHED, WILL SOON RETURN." THE QUESTION IS, WHO AND WHAT IS THE TARNISHED? SIMPLY PUT, YOU ARE THE TARNISHED. AS THE PLAYER, YOU ARE ONE OF THE TARNISHED THAT HAVE BEEN EXILED UPON LOSING THEIR BLESSING OF GRACE GRANTED BY THE ELDEN RING AND THE ERDTREE, A TREE THAT HOSTS SOURCE AND LIFE OF THE LANDS BETWEEN. VERY MUCH LIKE PREVIOUS SOULS GAMES, WHERE YOU ARE THE CHOSEN UNDEAD OR THE ASHEN ONE. AFTER THE SHATTERING OF THE ELDEN RING, YOU ARE THEN CALLED BACK BY THIS LOST GRACE TO THE LANDS BETWEEN, ALONG WITH OTHER TARNISHED TO RECOVER THE SHARDS OF THE ELDEN RING, TO MAKE THEM WHOLE ONCE AGAIN, AND TO BECOME THE ELDEN LORD OF THE LANDS BETWEEN.** **CREATE CHARACTER SCREEN****BASE ATTRIBUTES** **THE FIRST BASIC ATTRIBUTE TO DEFINE IN THE MAIN CHARACTER CREATION WINDOW IS NAME, FOLLOWED BY THE "BODY TYPE" OPTION, IN WHICH THE SEX OF YOUR CHARACTER IS CHOSEN. THIS IS DONE BY SELECTING BETWEEN TWO OPTIONS: "TYPE A" (MALE) AND "TYPE B" (FEMALE).**  **NEXT YOU CAN SELECT YOU CHARACTER'S APPARENT AGE: YOUNG, MATURE OR AGED. HERE THE GAME EXPLAINS THAT THIS OPTION "ONLY AFFECTS APPEARANCE" AND "HAS NO BEARING ON ABILITY".**  **AT THE MAIN CHARACTER CREATION WINDOW, YOU ARE ALSO ABLE TO PREVIEW BOTH THE INITIAL**[**STATS**](https://eldenring.wiki.fextralife.com/Stats)**FOR YOUR CHARACTER, AS WELL AS THE APPEARANCE OF THE CHARACTER ITSELF. YOU CAN ZOOM IN OR OUT AND ROTATE YOUR CHARACTER'S MODEL FOR FURTHER EXAMINATION.**  **age description screen elden ring wiki 700px**   **CHARACTER APPEARANCE** **BESIDES BODY TYPE AND AGE, THERE ARE TWO OTHER SECTIONS TO FURTHER SHAPE THE CHARACTER'S APPEARANCE: "CHOOSE BASE TEMPLATE" AND "DETAILED APPEARANCE". THE FIRST ONE PROVIDES 10 DIFFERENT APPEARANCE PRESETS TO CHOOSE FROM. EVEN THOUGH EACH IS DISPLAYED WITH A BRIEF DESCRIPTION, THIS IS NOT A BACKGROUND FOR THE CHARACTER, BUT MORE OF A DESCRIPTION OF REPRESENTED TYPE OF CHARACTER.**  **THE SECOND SECTION ACCESSES THE "DETAILED APPEARANCE" SUB-MENU. HERE, A WIDE VARIETY OF APPEARANCE-DEFINING CONTROLS ARE AVAILABLE FOR PLAYERS TO TWEAK THE ASPECT OF THEIR CHARACTER. IT ALSO OFFERS OPTIONS TO SAVE AND RECALL CUSTOM PRESETS.**   **CHOOSE BASE TEMPLATE** **"CHOOSE BASE TEMPLATE" OFFERS 10 DIFFERENT PRE-SET CHARACTER APPEARANCES TO SET THE STARTING POINT OF YOUR AESTHETICS CUSTOMIZATION PROCESS. THESE PROVIDE A WIDE RANGE OF VARYING TRAITS SUCH AS HAIRSTYLE, SKIN COLOR AND BODY SHAPE. EACH TEMPLATE IS DISPLAYED WITH A DESCRIPTION OF THE INTENDED TYPE OF DESCENDANCE. HOWEVER, NOTE THAT THIS IS NOT A BACKGROUND FOR THE CHARACTER ITSELF, IT DOESN'T REFLECT ANY NARRATIVE ARC AND WON'T AFFECT GAMEPLAY.** **AVAILABLE TEMPLATES****warrior base templates elden ring wiki 175px****WARRIOR** ***THE MOST COMMON FACE AMONG THE TARNISHED. AFTER ALL, THEY WERE ALL WARRIORS ONCE.*** **truth seeker base templates elden ring wiki 175px****TRUTH-SEEKER** ***THE FACE OF AN AUSTERE PILGRIM. THERE ARE MANY ROADS TO TRUTH.*** **aristocrat 2 base templates elden ring wiki 175px****ARISTOCRAT** ***A REGAL FACE FOUND AMONG THOSE WHO CLAIM NOBLE BLOOD IN THE LANDS BETWEEN.*** **loner base templates elden ring wiki 175px****LONER** ***FACE FOUND AMONG A PROUD AND SECLUSIVE TRIBE OF FOLK WELL-VERSED IN ANCIENT LEGENDS AND HERESIES ALIKE.***   **northerner base templates elden ring wiki 175px****NORTHERNER** ***A FACE FOUND AMONG THE HARDY PEOPLE OF THE UNFORGIVING NORTH. SOME SAY THEY'RE DESCENDED FROM GIANTS.*** **seafarer base templates elden ring wiki 175px****SEAFARER** ***THE FACE OF ONE WHO WANDERS THE SEAS IN SEARCH OF THEIR HOME IN THE LANDS BETWEEN.*** **reedlander base templates elden ring wiki 175px****REEDLANDER** ***A FACE FROM THE FARAWAY, ISOLATED LAND OF REEDS, WHERE BLOOD IS A FAMILIAR SIGHT.*** **draconian base templates elden ring wiki 175px****DRACONIAN** ***THE STONY FACE OF THE PEOPLE OF THE ANCIENT DRAGONS, AMONG WHOM LIFE IS TYPICALLY SHORT.***   **nightfolk base templates elden ring wiki 175px****NIGHTFOLK** ***THE FEATURES OF THOSE KNOWN AS NIGHTFOLK. FEW IN NUMBER, THEY WERE SAID TO BLEED SILVER LONG AGO.*** **numen base templates elden ring wiki 175px****NUMEN** ***THE FACE OF THE NUMEN, SUPPOSED DESCENDANTS OF DENIZENS OF ANOTHER WORLD. LONG-LIVED BUT SELDOM BORN.***   **DETAILED APPEARANCE** **THIS SECTION OFFERS A VARIETY OF CONTROLS TO TWEAK THE ASPECT OF THE CHARACTER. THESE OPTIONS ARE DIVIDED IN 5 GROUPS: AGE, VOICE, ALTER SKIN COLOR, ALTER FACE & HAIR AND ALTER BODY.**  **IT ALSO OFFERS OPTIONS TO SAVE CUSTOM PRESETS BY SELECTING "SAVE TO FAVORITES" AND RECALL THEM USING "LOAD FAVORITE".**   **ALTER SKIN COLOR** **THIS TAB ALLOWS YOU TO MODIFY THE SKIN COLOR OF YOUR CHARACTER, EITHER FROM A "PRESET COLORS" PALETTE OR BY FINE-TUNING IT WITH THE "ADJUST COLOR" OPTION, WHICH GIVES AN EVEN DEEPER CONTROL ON SKIN TONE.**  **THE COLOR OF THE SKIN IS APPLIED ON TOP OF THE SELECTED BASE TEMPLATE, AND "TEMPORARY COLORS" CAN BE STORED.**  **DETAILS ON THE ADJUST COLOR MENU AND FUNCTIONALITY.**  **alter skin color create character screen 2 elden ring wiki 600px**  **alter face&hair screen screens elden ring wiki 600px** **ALTER FACE & HAIR** **IN THE "ALTER FACE & HAIR" MENU, YOU WILL COME ACROSS 11 MORE OPTIONS TO FURTHER MANIPULATE SPECIFIC PARTS OF THE CHARACTER'S FACE AND HAIR. THESE ARE:**  **ADJUST FACE TEMPLATE: SELECT AMONG A VARIETY OF PRE-SET FACES.**  **FACE STRUCTURE: MODIFY THE SHAPE OF THE FACE WITH DEDICATED CONTROLS.**  **HAIR: MODIFY THE CHARACTER'S HAIRSTYLE. (FIVE NEW HAIRSTYLES ADDED WITH**[**COLOSSEUM UPDATE**](https://eldenring.wiki.fextralife.com/Colosseum+update)**.)**  **EYEBROWS: ALTER DIVERSE PROPERTIES OF THE EYEBROWS OF THE CHARACTER.**  **FACIAL HAIR: TWEAK PARAMETERS FOR THE CHARACTER'S FACIAL HAIR, I.E. BEARDS OR MUSTACHES.**  **EYELASHES: CONTROLS FOR MODIFYING DIFFERENT EYELASHES PARAMETERS.**  **EYES: MODIFY VARIOUS PARAMETERS FOR YOUR CHARACTER'S EYES. INCLUDES UNLOCKABLE EYE ALTERATION SETTING.**  **SKIN FEATURES: FINE-TUNE THE SKIN OF THE CHARACTER BY ADDING AND MODIFYING SKIN DETAILS.**  **COSMETICS: CHOOSE AMONG SEVERAL DIFFERENT COSMETIC ADD-ONS.**  **TATTOO/MARK/EYEPATCH: ADD A TATTOO, MARK OR AN EYEPATCH TO YOUR CHARACTER.**  **SIMILAR FACE: GENERATE SIMILAR FACES.** **ALTER BODY**   **THIS TAB ALLOWS YOU TO MODIFY THE PROPORTIONS OF YOUR CHARACTER AND SOME OTHER COSMETIC BODY-WIDE SETTINGS. LIST OF SETTINGS:**  **HEAD: ADJUST SIZE OF HEAD BODY PART.**  **CHEST: ADJUST SIZE OF THE UPPER BODY AREA.**  **ABDOMEN: ADJUST SIZE OF THE LOWER BODY AREA.**  **LEGS: ADJUST LEG THICKNESS.**  **BODY HAIR: ADJUST ABUNDANCE OF BODY HAIR.**  **BODY HAIR COLOR: ADJUST THE COLOR OF BODY HAIR.**  **MUSCULATURE: CHOOSE BETWEEN STANDARD AND MUSCULAR OPTIONS.**  **BURN MARKS: SKIN ALTERATION AKIN TO HOLLOWING IN THE DARK SOULS SERIES THAT CAN BE TURNED ON AND OFF. OPTION APPEARS AFTER MEETING THE**[**THREE FINGERS**](https://eldenring.wiki.fextralife.com/Three+Fingers)**.**  **alter skin color create character screen 2 elden ring wiki 600px**   **KEEPSAKES**   **KEEPSAKES IN**[**ELDEN RING**](https://eldenring.wiki.fextralife.com/Elden+Ring+Wiki)**ARE OPTIONAL PIECES OF EQUIPMENT AVAILABLE TO THE PLAYER AT**[**CHARACTER CREATION**](https://eldenring.wiki.fextralife.com/Character+Creation)**, GRANTING ADDITIONAL STRENGTH AT THE START OF ONE'S JOURNEY. THERE ARE NINE KEEPSAKES TO CHOOSE FROM, BUT PLAYERS MAY OPT TO START THE GAME WITHOUT ONE. THIS PAGE COVERS THEIR NAMES, DESCRIPTIONS, USAGES, AND RECOMMENDATIONS FOR WHICH TO TAKE.**  **ALMOST ALL KEEPSAKES ARE OBTAINABLE LATER IN THE GAME, SOME NEAR IMMEDIATELY, MEANING THAT YOU CAN SAFELY MAKE YOUR CHOICE FOR THE EARLY-GAME.**   **KEEPSAKES**  | **NAME** | **DESCRIPTION** | **USAGE** | | --- | --- | --- | | **NONE** | **NO KEEPSAKE. THE PAST HAS BEEN WELL AND TRULY LEFT BEHIND.** | **-** | | [**[crimson amber medallion talisman elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Crimson+Amber+Medallion) CRIMSON AMBER MEDALLION**](https://eldenring.wiki.fextralife.com/Crimson+Amber+Medallion) | **A MEDALLION INLAID WITH CRIMSON AMBER. INCREASE MAXIMUM HP.** | **TALISMAN**  **WHILE EQUIPPED, INCREASES MAX**[**HP**](https://eldenring.wiki.fextralife.com/HP)**BY 6%** | | [**[lands between rune elden ring wiki guide 75px](https://eldenring.wiki.fextralife.com/Lands+Between+Rune) LANDS BETWEEN RUNE**](https://eldenring.wiki.fextralife.com/Lands+Between+Rune) | **THE GOLD OF GRACE SHINING IN THE EYES OF THE PEOPLE OF THE LANDS BETWEEN. USE TO GAIN MANY RUNES.** | **CONSUMABLE ITEM**  **USED TO GAIN runes currency elden ring wiki guide 18 3000**[**RUNES**](https://eldenring.wiki.fextralife.com/Runes) | | [**[golden seed elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Golden+Seed) GOLDEN SEED**](https://eldenring.wiki.fextralife.com/Golden+Seed) | **A GOLDEN SEED WASHED ASHORE FROM THE LANDS BETWEEN. SAID TO REINFORCE SACRED FLASKS.** | **UPGRADE MATERIAL**  **GRANTS AN ADDITIONAL CHARGE FOR YOUR SACRED FLASKS, PROVIDING EXTRA**[**HP**](https://eldenring.wiki.fextralife.com/HP)**OR**[**FP**](https://eldenring.wiki.fextralife.com/FP)**RESTORATION.** | | [**[fanged imp ashes elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Fanged+Imp+Ashes) FANGED IMP ASHES**](https://eldenring.wiki.fextralife.com/Fanged+Imp+Ashes) | **THE ASHES OF SMALL, DIMINUTIVE GOLEMS. ASHES ARE SAID TO HOLD SPIRITS WITHIN.** | **SPIRIT ASH**  **SUMMON TWO**[**FANGED IMPS**](https://eldenring.wiki.fextralife.com/Fanged+Imp)**TO FIGHT BY YOUR SIDE (SEE**[**SPIRIT CALLING BELL**](https://eldenring.wiki.fextralife.com/Spirit+Calling+Bell)**FOR HELP USING THIS ITEM)** | | [**[cracked pot elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Cracked+Pot) CRACKED POT**](https://eldenring.wiki.fextralife.com/Cracked+Pot) | **THREE STRANGE CRACKED POTS THAT SOMEHOW MEND THEMSELVES. A CONTAINER FOR CERTAIN THROWN ITEMS.** | **CONTAINER**  **USED TO CRAFT CERTAIN**[**THROWING POTS**](https://eldenring.wiki.fextralife.com/Consumables) | | [**[stonesword key elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Stonesword+Key) STONESWORD KEY**](https://eldenring.wiki.fextralife.com/Stonesword+Key) | **TWO STONE KEYS SHAPED LIKE SWORDS. BREAKS THE SEAL ON IMP STATUES, BUT CAN ONLY BE USED ONCE.** | **KEY ITEM**  **USED TO UNLOCK AREAS GATED BY IMP STATUTES** | | [**[bewitching branch elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Bewitching+Branch) BEWITCHING BRANCH**](https://eldenring.wiki.fextralife.com/Bewitching+Branch) | **FIVE SACRED BRANCHES CHARGED WITH BEGUILING POWER. SAID TO ORIGINATE FROM THE DEMIGOD MIQUELLA.** | **CONSUMABLE ITEM**  **USED TO PIERCE ENEMIES, TURNING THEM INTO AN ALLY FOR 3 MINUTES** | | [**[boiled prawn elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Boiled+Prawn) BOILED PRAWN**](https://eldenring.wiki.fextralife.com/Boiled+Prawn) | **FIVE PIECES OF BOILED PRAWN. BOOSTS PHYSICAL DAMAGE NEGATION.** | **CONSUMABLE ITEM**  **USED TO BOOST**[**PHYSICAL DAMAGE**](https://eldenring.wiki.fextralife.com/Physical+Damage)**NEGATION FOR 1 MINUTE** | | [**[shabriris woe talisman elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Shabriri's+Woe) SHABRIRI'S WOE**](https://eldenring.wiki.fextralife.com/Shabriri's+Woe) | **THE CRAZED LIKENESS OF A NOBLE WHOSE EYES HAVE BEEN GOUGED OUT. ATTRACTS ENEMIES' AGGRESSION.** | **TALISMAN**  **WHILE EQUIPPED, CONSTANTLY ATTRACT ENEMIES' ATTENTION** |    **RECOMMENDED KEEPSAKES IN ELDEN RING** **KEEPSAKES PROVIDE AN OPPORTUNITY FOR A PERSONALIZED EARLY-GAME ADVANTAGE. BELOW ARE REASONS FOR TAKING SOME OF THE MORE POPULAR AMONG THEM:**  **[lands between rune elden ring wiki guide 75px](https://eldenring.wiki.fextralife.com/Lands+Between+Rune)**[**LANDS BETWEEN RUNE**](https://eldenring.wiki.fextralife.com/Lands+Between+Rune)**- AN INSTANT runes currency elden ring wiki guide 18 3000**[**RUNES**](https://eldenring.wiki.fextralife.com/Runes)**. ALLOWS FOR EARLY LEVEL-UPS OR**[**MERCHANT**](https://eldenring.wiki.fextralife.com/Merchants)**PURCHASES.**  **[golden seed elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Golden+Seed)**[**GOLDEN SEED**](https://eldenring.wiki.fextralife.com/Golden+Seed)**- GRANTS AN ADDITIONAL CHARGE FOR YOUR SACRED FLASKS, PROVIDING EXTRA**[**HP**](https://eldenring.wiki.fextralife.com/HP)**OR**[**FP**](https://eldenring.wiki.fextralife.com/FP)**RESTORATION.**  **[fanged imp ashes elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Fanged+Imp+Ashes)**[**FANGED IMP ASHES**](https://eldenring.wiki.fextralife.com/Fanged+Imp+Ashes)**- A DUO OF**[**FANGED IMPS**](https://eldenring.wiki.fextralife.com/Fanged+Imp)**THAT CAN DEAL SIGNIFICANT DAMAGE TO HIGH HEALTH TARGETS USING ATTACKS WHICH INFLICT**[**BLOOD LOSS**](https://eldenring.wiki.fextralife.com/Bleed)**.**  **[stonesword key elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Stonesword+Key)**[**STONESWORD KEY**](https://eldenring.wiki.fextralife.com/Stonesword+Key)**- GAIN EARLY ACCESS TO AREAS GATED BY IMP STATUES. THESE KEYS ARE READILY PURCHASABLE, BUT AT A STARTING PRICE OF runes currency elden ring wiki guide 18 2000**[**RUNES**](https://eldenring.wiki.fextralife.com/Runes)**.** **NOT RECOMMENDED KEEPSAKES IN ELDEN RING** **WHILE KEEPSAKES WILL NOT HAVE A SIGNIFICANT IMPACT ON YOUR OVERALL EXPERIENCE, BELOW ARE REASONS WHY SOME FALL SHORT OF A RECOMMENDATION:**  **[crimson amber medallion talisman elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Crimson+Amber+Medallion)**[**CRIMSON AMBER MEDALLION**](https://eldenring.wiki.fextralife.com/Crimson+Amber+Medallion)**- RELATIVELY MINOR HEALTH INCREASE. READILY PURCHASABLE FOR runes currency elden ring wiki guide 18 1500**[**RUNES**](https://eldenring.wiki.fextralife.com/Runes)**.**  **[cracked pot elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Cracked+Pot)**[**CRACKED POT**](https://eldenring.wiki.fextralife.com/Cracked+Pot)**- USED TO CRAFT THROWING POTS, BUT REQUIRES**[**COOKBOOKS**](https://eldenring.wiki.fextralife.com/Cookbooks)**FOR GREATER VARIETY AND COLLECTING**[**MATERIALS**](https://eldenring.wiki.fextralife.com/Materials)**FOR CONSISTENT USE. THREE ARE READILY PURCHASABLE FOR runes currency elden ring wiki guide 18 300**[**RUNES**](https://eldenring.wiki.fextralife.com/Runes)**EACH.**  **[bewitching branch elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Bewitching+Branch)**[**BEWITCHING BRANCH**](https://eldenring.wiki.fextralife.com/Bewitching+Branch)**- INCONSISTENT AGAINST DIFFERENT TYPES OF ENEMIES, AND LIMITED QUANTITY.**  **[boiled prawn elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Boiled+Prawn)**[**BOILED PRAWN**](https://eldenring.wiki.fextralife.com/Boiled+Prawn)**- FAIR DAMAGE NEGATION AND DURATION, BUT THEIR LIMITED QUANTITY CAN MAKE PLAYERS HESITANT TO USE THEM AT THE RIGHT TIME, IF AT ALL.**  **[shabriris woe talisman elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Shabriri's+Woe)**[**SHABRIRI'S WOE**](https://eldenring.wiki.fextralife.com/Shabriri's+Woe)**- GENERATING ENMITY CAN BE SITUATIONALLY POWERFUL. HOWEVER, ITS STRENGTHS ARE BETTER EXPLORED WHEN PLAYERS ARE MORE FAMILIAR WITH THE AVAILABLE SUMMONS AND**[**SPIRIT ASHES**](https://eldenring.wiki.fextralife.com/Spirit+Ashes)**.**   **CHOOSING A CLASS**  **WHEN YOU BEGIN THE GAME, YOU'LL BE ABLE TO CHOOSE FROM ONE OF 10 CLASSES. THE CHOICE YOU MAKE AFFECTS THE EQUIPMENT WITH WHICH YOU BEGIN YOUR ADVENTURE.**  **EACH CLASS HAS ITS OWN STARTING EQUIPMENT AND ITEMS.**    **CLASSES FOR**[**ELDEN RING**](https://eldenring.wiki.fextralife.com/Elden+Ring+Wiki)**ARE THE COMBAT ARCHETYPES AVAILABLE AT**[**CHARACTER CREATION**](https://eldenring.wiki.fextralife.com/Character+Creation)**. CHOOSING A CLASS DETERMINES THE PLAYER'S BASE**[**STATS**](https://eldenring.wiki.fextralife.com/Stats)**AND THE**[**EQUIPMENT**](https://eldenring.wiki.fextralife.com/Equipment+&+Magic)**THEY START WITH. THIS PAGE COVERS EACH CLASS, THEIR ATTRIBUTE POINT ALLOCATION, AND EQUIPMENT. IN ADDITION, THIS PAGE ALSO COVERS CLASSES WHICH WERE ONLY AVAILABLE DURING THE NETWORK TEST.**   **CLASSES OVERVIEW****WHO SHOULD I START WITH IN ELDEN RING?** **WELL-ROUNDED CLASSES ARE RECOMMENDED FOR PLAYERS STARTING OUT WITH ELDEN RING. BEGINNERS WILL HAVE TO DECIDE WHAT PLAYSTYLE THEY HAVE, HOW THEY WANT TO APPROACH THE GAME, AND THEN HOW THEY WANT TO**[**BUILD**](https://eldenring.wiki.fextralife.com/Builds)**THEIR CHARACTER LATER ON. EACH CLASS ALSO COMES WITH A SET OF STARTING EQUIPMENT THAT CAN LATER BE ACQUIRED THROUGH REGULAR GAMEPLAY, SO THE MOST IMPORTANT THINGS TO CONSIDER ARE EACH CLASSES'**[**STATS**](https://eldenring.wiki.fextralife.com/Stats)**AND STRENGTHS. CONSIDER WHICH KINDS OF**[**WEAPONS**](https://eldenring.wiki.fextralife.com/Weapons)**OR**[**EQUIPMENT**](https://eldenring.wiki.fextralife.com/Equipment+&+Magic)**YOU PREFER AND THEN CREATE A BUILD THAT BEST SUITS WHEN YOU PREFER MELEE, RANGED OR MAGIC**[**COMBAT**](https://eldenring.wiki.fextralife.com/Combat)**. PLAYERS HAVE CREATED THEIR OWN RECOMMENDED**[**BUILDS**](https://eldenring.wiki.fextralife.com/Builds)**SUITABLE FOR BEGINNERS OR PLAYERS WITH AN**[**ATTRIBUTE**](https://eldenring.wiki.fextralife.com/Stats)**IN MIND. TRY OUT-READY MADE**[**BUILDS**](https://eldenring.wiki.fextralife.com/Builds)**FOR BEGINNERS OR FOR PLAYERS WHO WANT TO TRY SOMETHING NEW, THEN MAKE MODIFICATIONS AND SWITCH OUT DIFFERENT EQUIPMENT PIECES TO BETTER FIT YOUR STYLE. FIND THE BEST**[**BUILDS**](https://eldenring.wiki.fextralife.com/Builds)[**HERE**](https://eldenring.wiki.fextralife.com/Builds)**.**  **MELEE**[**VAGABOND**](https://eldenring.wiki.fextralife.com/Vagabond)**: THE IDEAL STARTING CLASS FOR MELEE FIGHTERS AND BEGINNERS DUE TO ITS WELL-ROUNDED NATURE AND HIGHEST VIGOR, GIVING NEW PLAYERS THE HIGHEST HEALTH POOL TO BEGIN THE GAME.**  **HYBRID CASTING**[**CONFESSOR**](https://eldenring.wiki.fextralife.com/Confessor)**: THIS CLASS FOCUSES ON**[**DEX**](https://eldenring.wiki.fextralife.com/Dexterity)**AND**[**FAITH**](https://eldenring.wiki.fextralife.com/Faith)**MAKING YOU A HYBRID CASTER. GOOD FOR MAGIC BEGINNERS.**  **HIGH**[**END**](https://eldenring.wiki.fextralife.com/Endurance)[**SAMURAI**](https://eldenring.wiki.fextralife.com/Samurai)**: SAMURAI IS A LOT OF PEOPLE'S FAVORITE STARTING CLASS BECAUSE OF ITS GREAT STARTING**[**WEAPON**](https://eldenring.wiki.fextralife.com/Weapons)**, WHICH GIVES YOU AN ADVANTAGE AT THE START OF THE GAME, AND YOU START OF WITH GREAT**[**ENDURANCE**](https://eldenring.wiki.fextralife.com/Endurance)**.**  **MAGIC CASTER**[**ASTROLOGER**](https://eldenring.wiki.fextralife.com/Astrologer)**: FOR THOSE WHO WANT TO FOCUS ON**[**MAGIC**](https://eldenring.wiki.fextralife.com/Magic+Spells)**AND**[**SORCERY**](https://eldenring.wiki.fextralife.com/Sorceries)  **AGGRESSIVE**[**WARRIOR**](https://eldenring.wiki.fextralife.com/Warrior)**: A BLEED-FOCUSED**[**BUILD**](https://eldenring.wiki.fextralife.com/Builds#bloodblade)**HAS BEEN MADE FOR BEGINNERS WHO WANT TO PLAY AGGRESSIVELY. NEW PLAYERS TO THIS CLASSES CAN TRY AND MAKE MODIFICATIONS TO THE EXISTING**[**BLOODBLADE BUILD**](https://eldenring.wiki.fextralife.com/Builds#bloodblade)**.**   **CLASSES GUIDE**   [**HERO**](https://eldenring.wiki.fextralife.com/Hero)**♦**    [**BANDIT**](https://eldenring.wiki.fextralife.com/Bandit)**♦**    [**ASTROLOGER**](https://eldenring.wiki.fextralife.com/Astrologer)**♦**    [**WARRIOR**](https://eldenring.wiki.fextralife.com/Warrior)**♦**    [**PRISONER**](https://eldenring.wiki.fextralife.com/Prisoner)**♦**    [**CONFESSOR**](https://eldenring.wiki.fextralife.com/Confessor)**♦**    [**WRETCH**](https://eldenring.wiki.fextralife.com/Wretch)**♦**    [**VAGABOND**](https://eldenring.wiki.fextralife.com/Vagabond)**♦**    [**PROPHET**](https://eldenring.wiki.fextralife.com/Prophet)**♦**    [**SAMURAI**](https://eldenring.wiki.fextralife.com/Samurai)   [**HERO**](https://eldenring.wiki.fextralife.com/Hero) **hero class elden ring wiki guide 200px**   |  |  | | --- | --- | | **LEVEL 7** | | | **VIGOR 14** | **DEXTERITY 9** | | **MIND 9** | **INTELLIGENCE 7** | | **ENDURANCE 12** | **FAITH 8** | | **STRENGTH 16** | **ARCANE 11** | | **[battle axe melee armaments weapons elden ring wiki guide 75px](https://eldenring.wiki.fextralife.com/Battle+Axe) [leather shield elden ring wiki guide 75px](https://eldenring.wiki.fextralife.com/Leather+Shield)** | |  [**BANDIT**](https://eldenring.wiki.fextralife.com/Bandit) **bandit class elden ring wiki guide 200px**   |  |  | | --- | --- | | **LEVEL 5** | | | **VIGOR 10** | **DEXTERITY 13** | | **MIND 11** | **INTELLIGENCE 9** | | **ENDURANCE 10** | **FAITH 8** | | **STRENGTH 9** | **ARCANE 14** | | **[great knife elden ring wiki guide 75px](https://eldenring.wiki.fextralife.com/Great+Knife)[shortbow elden ring wiki guide 75px](https://eldenring.wiki.fextralife.com/Shortbow)[buckler shields elden ring wiki guide 75px](https://eldenring.wiki.fextralife.com/Buckler) [bone arrows fletched ammunition elden ring wiki guide 75px](https://eldenring.wiki.fextralife.com/Bone+Arrow+(Fletched))** | |  [**ASTROLOGER**](https://eldenring.wiki.fextralife.com/Astrologer) **astrologer class elden ring wiki guide 200px**   |  |  | | --- | --- | | **LEVEL 6** | | | **VIGOR 9** | **DEXTERITY 12** | | **MIND 15** | **INTELLIGENCE 16** | | **ENDURANCE 9** | **FAITH 7** | | **STRENGTH 8** | **ARCANE 9** | | **[magic short sword elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Short+Sword)[astrologers staff elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Astrologer's+Staff)[scripture wooden shield elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Scripture+Wooden+Shield)[glintstone pebble spells elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Glintstone+Pebble)[glintstone arc spells elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Glintstone+Arc)** | |  [**WARRIOR**](https://eldenring.wiki.fextralife.com/Warrior) **warrior class elden ring wiki guide 200px**   |  |  | | --- | --- | | **LEVEL 8** | | | **VIGOR 11** | **DEXTERITY 16** | | **MIND 12** | **INTELLIGENCE 10** | | **ENDURANCE 11** | **FAITH 8** | | **STRENGTH 10** | **ARCANE 9** | | **[scimitar weapons elden ring wiki guide 200pxscimitar weapons elden ring wiki guide 75px](https://eldenring.wiki.fextralife.com/Scimitar)[riveted wooden shield small shield elden ring wiki guide 200](https://eldenring.wiki.fextralife.com/Riveted+Wooden+Shield)** | |      [**PRISONER**](https://eldenring.wiki.fextralife.com/Prisoner) **prisoner class elden ring wiki guide 200px**   |  |  | | --- | --- | | **LEVEL 9** | | | **VIGOR 11** | **DEXTERITY 14** | | **MIND 12** | **INTELLIGENCE 14** | | **ENDURANCE 11** | **FAITH 6** | | **STRENGTH 11** | **ARCANE 9** | | **[glintstone staff elden ring wiki guide 75px](https://eldenring.wiki.fextralife.com/Glintstone+Staff)[estoc thrusting sword weapons elden ring wiki guide 200](https://eldenring.wiki.fextralife.com/Estoc)[rift shield elden ring wiki guide 200](https://eldenring.wiki.fextralife.com/Rift+Shield)[magic glintblade elden ring wiki guide 75px](https://eldenring.wiki.fextralife.com/Magic+Glintblade)** | |  [**CONFESSOR**](https://eldenring.wiki.fextralife.com/Confessor) **confessor class elden ring wiki guide 200px**   |  |  | | --- | --- | | **LEVEL 10** | | | **VIGOR 10** | **DEXTERITY 12** | | **MIND 13** | **INTELLIGENCE 9** | | **ENDURANCE 10** | **FAITH 14** | | **STRENGTH 12** | **ARCANE 9** | | **[broadsword elden ring wiki guide 75px](https://eldenring.wiki.fextralife.com/Broadsword)[blue crest heater shield elden ring wiki guide 200](https://eldenring.wiki.fextralife.com/Blue+Crest+Heater+Shield)[finger seal armament elden ring wiki guide 200](https://eldenring.wiki.fextralife.com/Finger+Seal)[urgent heal spells elden ring wiki guide 75px](https://eldenring.wiki.fextralife.com/Urgent+Heal)[assassins approach elden ring wiki guide 75px](https://eldenring.wiki.fextralife.com/Assassin's+Approach)** | |  [**WRETCH**](https://eldenring.wiki.fextralife.com/Wretch) **wretch class elden ring wiki guide 200px**   |  |  | | --- | --- | | **LEVEL 1** | | | **VIGOR 10** | **DEXTERITY 10** | | **MIND 10** | **INTELLIGENCE 10** | | **ENDURANCE 10** | **FAITH 10** | | **STRENGTH 10** | **ARCANE 10** | | **[club weapons elden ring wiki guide 75px](https://eldenring.wiki.fextralife.com/Club)** | |  [**VAGABOND**](https://eldenring.wiki.fextralife.com/Vagabond) **vagabond class elden ring wiki guide 200px**   |  |  | | --- | --- | | **LEVEL 9** | | | **VIGOR 15** | **DEXTERITY 13** | | **MIND 10** | **INTELLIGENCE 9** | | **ENDURANCE 11** | **FAITH 9** | | **STRENGTH 14** | **ARCANE 7** | | **[longsword elden ring wiki guide 75px](https://eldenring.wiki.fextralife.com/Longsword)[halberd weapon starting equipment vagabond elden ring wiki guide 75 px](https://eldenring.wiki.fextralife.com/Halberd)[heater sheild starting equipment vagabond elden ring wiki guide 75 px](https://eldenring.wiki.fextralife.com/Heater+Shield)** | |      [**PROPHET**](https://eldenring.wiki.fextralife.com/Prophet) **prophet class elden ring wiki guide 200px**   |  |  | | --- | --- | | **LEVEL 7** | | | **VIGOR 10** | **DEXTERITY 10** | | **MIND 14** | **INTELLIGENCE 7** | | **ENDURANCE 8** | **FAITH 16** | | **STRENGTH 11** | **ARCANE 10** | | **[short spear weapons elden ring wiki guide 200](https://eldenring.wiki.fextralife.com/Short+Spear)[finger seal armament elden ring wiki guide 200](https://eldenring.wiki.fextralife.com/Finger+Seal)[rickety shield shields elden ring wiki guide 75px](https://eldenring.wiki.fextralife.com/Rickety+Shield)[heal spells elden ring wiki guide 75px](https://eldenring.wiki.fextralife.com/Heal)[catch flame elden ring wiki guide 75px](https://eldenring.wiki.fextralife.com/Catch+Flame)** | |  [**SAMURAI**](https://eldenring.wiki.fextralife.com/Samurai) **samurai class elden ring wiki guide 200px**   |  |  | | --- | --- | | **LEVEL 9** | | | **VIGOR 12** | **DEXTERITY 15** | | **MIND 11** | **INTELLIGENCE 9** | | **ENDURANCE 13** | **FAITH 8** | | **STRENGTH 12** | **ARCANE 8** | | **[uchigatana elden ring wiki guide 75px](https://eldenring.wiki.fextralife.com/Uchigatana)[longbow weapons elden ring wiki guide 200](https://eldenring.wiki.fextralife.com/Longbow)[red thorn roundshield shields elden ring wiki guide 75px](https://eldenring.wiki.fextralife.com/Red+Thorn+Roundshield) [bone arrows fletched ammunition elden ring wiki guide 75px](https://eldenring.wiki.fextralife.com/Arrow) [fire arrow arrow elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Fire+Arrow)** | |      **CLASSES COMPARISON** **THIS TABLE IS USEFUL TOOL FOR IDENTIFYING THE RELATIVE STRENGTHS AND WEAKNESSES OF ELDEN RING'S STARTING CLASSES:**   | **CLASS** | **LVL** | **VIG** | **MND** | **END** | **STR** | **DEX** | **INT** | **FTH** | **ARC** | **TOTAL** | | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | | [**HERO**](https://eldenring.wiki.fextralife.com/Hero) | **7** | **14** | **9** | **12** | **16** | **9** | **7** | **8** | **11** | **86** | | [**BANDIT**](https://eldenring.wiki.fextralife.com/Bandit) | **5** | **10** | **11** | **10** | **9** | **13** | **9** | **8** | **14** | **84** | | [**ASTROLOGER**](https://eldenring.wiki.fextralife.com/Astrologer) | **6** | **9** | **15** | **9** | **8** | **12** | **16** | **7** | **9** | **85** | | [**WARRIOR**](https://eldenring.wiki.fextralife.com/Warrior) | **8** | **11** | **12** | **11** | **10** | **16** | **10** | **8** | **9** | **87** | | [**PRISONER**](https://eldenring.wiki.fextralife.com/Prisoner) | **9** | **11** | **12** | **11** | **11** | **14** | **14** | **6** | **9** | **88** | | [**CONFESSOR**](https://eldenring.wiki.fextralife.com/Confessor) | **10** | **10** | **13** | **10** | **12** | **12** | **9** | **14** | **9** | **89** | | [**WRETCH**](https://eldenring.wiki.fextralife.com/Wretch) | **1** | **10** | **10** | **10** | **10** | **10** | **10** | **10** | **10** | **80** | | [**VAGABOND**](https://eldenring.wiki.fextralife.com/Vagabond) | **9** | **15** | **10** | **11** | **14** | **13** | **9** | **9** | **7** | **88** | | [**PROPHET**](https://eldenring.wiki.fextralife.com/Prophet) | **7** | **10** | **14** | **8** | **11** | **10** | **7** | **16** | **10** | **86** | | [**SAMURAI**](https://eldenring.wiki.fextralife.com/Samurai) | **9** | **12** | **11** | **13** | **12** | **15** | **9** | **8** | **8** | **88** |   **ALTHOUGH SOME CLASSES MAY HAVE HIGHER OR LOWER TOTAL POINTS THAN OTHER CLASSES, THEIR LEVELS ARE ALSO VARIED. BY 10TH LEVEL, EVERY CLASS WILL HAVE 89 POINTS.**   **ELDEN RING CLASSES STARTING EQUIPMENT**  |  |  |  | | --- | --- | --- | | **CLASS** | **WEAPONS/ITEMS** | **ARMOR** | | **ASTROLOGER** | [**GLINTSTONE PEBBLE**](https://eldenring.wiki.fextralife.com/Glintstone+Pebble)  [**GLINTSTONE ARC**](https://eldenring.wiki.fextralife.com/Glintstone+Arc)  [**SHORT SWORD**](https://eldenring.wiki.fextralife.com/Short+Sword)  [**ASTROLOGER'S STAFF**](https://eldenring.wiki.fextralife.com/Astrologer's+Staff)  [**SCRIPTURE WOODEN SHIELD**](https://eldenring.wiki.fextralife.com/Scripture+Wooden+Shield) | [**ASTROLOGER HOOD**](https://eldenring.wiki.fextralife.com/Astrologer+Hood)  [**ASTROLOGER ROBE**](https://eldenring.wiki.fextralife.com/Astrologer+Robe)  [**ASTROLOGER GLOVES**](https://eldenring.wiki.fextralife.com/Astrologer+Gloves)  [**ASTROLOGER TROUSERS**](https://eldenring.wiki.fextralife.com/Astrologer+Trousers) | | **BANDIT** | [**GREAT KNIFE**](https://eldenring.wiki.fextralife.com/Great+Knife)  [**SHORTBOW**](https://eldenring.wiki.fextralife.com/Shortbow)  [**BONE ARROW (FLETCHED)**](https://eldenring.wiki.fextralife.com/Bone+Arrow+(Fletched))**X30**  [**BUCKLER**](https://eldenring.wiki.fextralife.com/Buckler) | [**BANDIT MASK**](https://eldenring.wiki.fextralife.com/Bandit+Mask)  [**BANDIT GARB**](https://eldenring.wiki.fextralife.com/Bandit+Garb)  [**BANDIT MANCHETTES**](https://eldenring.wiki.fextralife.com/Bandit+Manchettes)  [**BANDIT BOOTS**](https://eldenring.wiki.fextralife.com/Bandit+Boots) | | **CONFESSOR** | [**URGENT HEAL**](https://eldenring.wiki.fextralife.com/Urgent+Heal)  [**ASSASSIN'S APPROACH**](https://eldenring.wiki.fextralife.com/Assassin's+Approach)  [**BROADSWORD**](https://eldenring.wiki.fextralife.com/Broadsword)  [**FINGER SEAL**](https://eldenring.wiki.fextralife.com/Finger+Seal)  [**BLUE CREST HEATER SHIELD**](https://eldenring.wiki.fextralife.com/Blue+Crest+Heater+Shield) | [**CONFESSOR HOOD**](https://eldenring.wiki.fextralife.com/Confessor+Hood)  [**CONFESSOR ARMOR**](https://eldenring.wiki.fextralife.com/Confessor+Armor)  [**CONFESSOR GLOVES**](https://eldenring.wiki.fextralife.com/Confessor+Gloves)  [**CONFESSOR BOOTS**](https://eldenring.wiki.fextralife.com/Confessor+Boots) | | **HERO** | [**BATTLE AXE**](https://eldenring.wiki.fextralife.com/Battle+Axe)  [**LARGE LEATHER SHIELD**](https://eldenring.wiki.fextralife.com/Large+Leather+Shield) | [**CHAMPION HEADBAND**](https://eldenring.wiki.fextralife.com/Champion+Headband)  [**CHAMPION PAULDRON**](https://eldenring.wiki.fextralife.com/Champion+Pauldron)  [**CHAMPION BRACERS**](https://eldenring.wiki.fextralife.com/Champion+Bracers)  [**CHAMPION GAITERS**](https://eldenring.wiki.fextralife.com/Champion+Gaiters) | | **PRISONER** | [**MAGIC GLINTBLADE**](https://eldenring.wiki.fextralife.com/Magic+Glintblade)  [**ESTOC**](https://eldenring.wiki.fextralife.com/Estoc)  [**GLINTSTONE STAFF**](https://eldenring.wiki.fextralife.com/Glintstone+Staff)  [**RIFT SHIELD**](https://eldenring.wiki.fextralife.com/Rift+Shield) | [**PRISONER IRON MASK**](https://eldenring.wiki.fextralife.com/Prisoner+Iron+Mask)  [**PRISONER CLOTHING**](https://eldenring.wiki.fextralife.com/Prisoner+Clothing)  [**PRISONER TROUSERS**](https://eldenring.wiki.fextralife.com/Prisoner+Trousers) | | **PROPHET** | [**HEAL**](https://eldenring.wiki.fextralife.com/Heal)  [**CATCH FLAME**](https://eldenring.wiki.fextralife.com/Catch+Flame)  [**SHORT SPEAR**](https://eldenring.wiki.fextralife.com/Short+Spear)  [**FINGER SEAL**](https://eldenring.wiki.fextralife.com/Finger+Seal)  [**RICKETY SHIELD**](https://eldenring.wiki.fextralife.com/Rickety+Shield) | [**PROPHET BLINDFOLD**](https://eldenring.wiki.fextralife.com/Prophet+Blindfold)  [**PROPHET ROBE**](https://eldenring.wiki.fextralife.com/Prophet+Robe)  [**PROPHET TROUSERS**](https://eldenring.wiki.fextralife.com/Prophet+Trousers) | | **SAMURAI** | [**UCHIGATANA**](https://eldenring.wiki.fextralife.com/Uchigatana)  [**LONGBOW**](https://eldenring.wiki.fextralife.com/Longbow)  [**ARROW**](https://eldenring.wiki.fextralife.com/Arrow)**X20**  [**FIRE ARROW**](https://eldenring.wiki.fextralife.com/Fire+Arrow)**X10**  [**RED THORN ROUNDSHIELD**](https://eldenring.wiki.fextralife.com/Red+Thorn+Roundshield) | [**LAND OF REEDS HELM**](https://eldenring.wiki.fextralife.com/Land+of+Reeds+Helm)  [**LAND OF REEDS ARMOR**](https://eldenring.wiki.fextralife.com/Land+of+Reeds+Armor)  [**LAND OF REEDS GAUNTLETS**](https://eldenring.wiki.fextralife.com/Land+of+Reeds+Gauntlets)  [**LAND OF REEDS GREAVES**](https://eldenring.wiki.fextralife.com/Land+of+Reeds+Greaves) | | **VAGABOND** | [**LONGSWORD**](https://eldenring.wiki.fextralife.com/Longsword)  [**HALBERD**](https://eldenring.wiki.fextralife.com/Halberd)  [**HEATER SHIELD**](https://eldenring.wiki.fextralife.com/Heater+Shield) | [**VAGABOND KNIGHT HELM**](https://eldenring.wiki.fextralife.com/Vagabond+Knight+Helm)  [**VAGABOND KNIGHT ARMOR**](https://eldenring.wiki.fextralife.com/Vagabond+Knight+Armor)  [**VAGABOND KNIGHT GAUNTLETS**](https://eldenring.wiki.fextralife.com/Vagabond+Knight+Gauntlets)  [**VAGABOND KNIGHT GREAVES**](https://eldenring.wiki.fextralife.com/Vagabond+Knight+Greaves) | | **WARRIOR** | [**SCIMITAR**](https://eldenring.wiki.fextralife.com/Scimitar)**X2**  [**RIVETED WOODEN SHIELD**](https://eldenring.wiki.fextralife.com/Riveted+Wooden+Shield) | [**BLUE CLOTH COWL**](https://eldenring.wiki.fextralife.com/Blue+Cloth+Cowl)  [**BLUE CLOTH VEST**](https://eldenring.wiki.fextralife.com/Blue+Cloth+Vest)  [**WARRIOR GAUNTLETS**](https://eldenring.wiki.fextralife.com/Warrior+Gauntlets)  [**WARRIOR GREAVES**](https://eldenring.wiki.fextralife.com/Warrior+Greaves) | | **WRETCH** | [**CLUB**](https://eldenring.wiki.fextralife.com/Club) | **NONE** |    **STATS IDENTIFIER** **THESE ARE THE**[**STATS**](https://eldenring.wiki.fextralife.com/Stats)**SYMBOLS FOR THE GAME, REPRESENTING THE MANY ATTRIBUTES THE PLAYER WILL SPEND**[**RUNES**](https://eldenring.wiki.fextralife.com/Runes)**TO LEVEL UP AND IMPROVE PERFORMANCE.**   |  |  | | --- | --- | | [**LEVEL**](https://eldenring.wiki.fextralife.com/Level) | [**DEXTERITY**](https://eldenring.wiki.fextralife.com/Dexterity) | | [**VIGOR**](https://eldenring.wiki.fextralife.com/Vigor) | [**INTELLIGENCE**](https://eldenring.wiki.fextralife.com/Intelligence) | | [**MIND**](https://eldenring.wiki.fextralife.com/Mind) | [**FAITH**](https://eldenring.wiki.fextralife.com/Faith) | | [**ENDURANCE**](https://eldenring.wiki.fextralife.com/Endurance) | [**ARCANE**](https://eldenring.wiki.fextralife.com/Arcane) | | [**STRENGTH**](https://eldenring.wiki.fextralife.com/Strength) |  |    **NETWORK TEST CLASSES** **THESE WERE THE ELDEN RING CLASSES AVAILABLE ON THE CLOSED NETWORK TEST**  [**WARRIOR**](https://eldenring.wiki.fextralife.com/Warrior)**♦**    [**ENCHANTED KNIGHT**](https://eldenring.wiki.fextralife.com/Enchanted+Knight)**♦**    [**PROPHET**](https://eldenring.wiki.fextralife.com/Prophet)**♦**    [**CHAMPION**](https://eldenring.wiki.fextralife.com/Champion)**♦**    [**BLOODY WOLF**](https://eldenring.wiki.fextralife.com/Bloody+Wolf)   [**WARRIOR**](https://eldenring.wiki.fextralife.com/Warrior) **warrior class network test elden ring wiki guide 270**   |  |  | | --- | --- | | **LEVEL 5** | **DEXTERITY 15** | | **VIGOR 12** | **INTELLIGENCE 9** | | **MIND 10** | **FAITH 7** | | **ENDURANCE 15** | **ARCANE 10** | | **STRENGTH 11** |  |  [**ENCHANTED KNIGHT**](https://eldenring.wiki.fextralife.com/Enchanted+Knight) **enchanted knight class network test elden ring wiki guide 270**   |  |  | | --- | --- | | **LEVEL 5** | **DEXTERITY 12** | | **VIGOR 10** | **INTELLIGENCE 16** | | **MIND 13** | **FAITH 5** | | **ENDURANCE 11** | **ARCANE 5** | | **STRENGTH 15** |  |  [**PROPHET**](https://eldenring.wiki.fextralife.com/Prophet) **prophet class network test elden ring wiki guide 270**   |  |  | | --- | --- | | **LEVEL 5** | **DEXTERITY 9** | | **VIGOR 9** | **INTELLIGENCE 8** | | **MIND 16** | **FAITH 16** | | **ENDURANCE 10** | **ARCANE 7** | | **STRENGTH 12** |  |    [**CHAMPION**](https://eldenring.wiki.fextralife.com/Champion) **champion class network test elden ring wiki guide 270**   |  |  | | --- | --- | | **LEVEL 5** | **DEXTERITY 8** | | **VIGOR 13** | **INTELLIGENCE 5** | | **MIND 9** | **FAITH 15** | | **ENDURANCE 12** | **ARCANE 11** | | **STRENGTH 14** |  |  [**BLOODY WOLF**](https://eldenring.wiki.fextralife.com/Bloody+Wolf) **bloody wolf class network test elden ring wiki guide 270**   |  |  | | --- | --- | | **LEVEL 5** | **DEXTERITY 12** | | **VIGOR 14** | **INTELLIGENCE 7** | | **MIND 11** | **FAITH 9** | | **ENDURANCE 12** | **ARCANE 6** | | **STRENGTH 16** |  |     CLASSES GUIDE [HERO](https://eldenring.wiki.fextralife.com/Hero) hero class elden ring wiki guide 200px   |  |  | | --- | --- | | LEVEL 7 | | | VIGOR 14 | DEXTERITY 9 | | MIND 9 | INTELLIGENCE 7 | | ENDURANCE 12 | FAITH 8 | | STRENGTH 16 | ARCANE 11 | | [battle axe melee armaments weapons elden ring wiki guide 75px](https://eldenring.wiki.fextralife.com/Battle+Axe)[leather shield elden ring wiki guide 75px](https://eldenring.wiki.fextralife.com/Leather+Shield) | |  [BANDIT](https://eldenring.wiki.fextralife.com/Bandit) bandit class elden ring wiki guide 200px   |  |  | | --- | --- | | LEVEL 5 | | | VIGOR 10 | DEXTERITY 13 | | MIND 11 | INTELLIGENCE 9 | | ENDURANCE 10 | FAITH 8 | | STRENGTH 9 | ARCANE 14 | | [great knife elden ring wiki guide 75px](https://eldenring.wiki.fextralife.com/Great+Knife)[shortbow elden ring wiki guide 75px](https://eldenring.wiki.fextralife.com/Shortbow)[buckler shields elden ring wiki guide 75px](https://eldenring.wiki.fextralife.com/Buckler)[bone arrows fletched ammunition elden ring wiki guide 75px](https://eldenring.wiki.fextralife.com/Bone+Arrow+(Fletched)) | |  [ASTROLOGER](https://eldenring.wiki.fextralife.com/Astrologer) astrologer class elden ring wiki guide 200px   |  |  | | --- | --- | | LEVEL 6 | | | VIGOR 9 | DEXTERITY 12 | | MIND 15 | INTELLIGENCE 16 | | ENDURANCE 9 | FAITH 7 | | STRENGTH 8 | ARCANE 9 | | [magic short sword elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Short+Sword)[astrologers staff elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Astrologer's+Staff)[scripture wooden shield elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Scripture+Wooden+Shield)[glintstone pebble spells elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Glintstone+Pebble)[glintstone arc spells elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Glintstone+Arc) | |  [WARRIOR](https://eldenring.wiki.fextralife.com/Warrior) warrior class elden ring wiki guide 200px   |  |  | | --- | --- | | LEVEL 8 | | | VIGOR 11 | DEXTERITY 16 | | MIND 12 | INTELLIGENCE 10 | | ENDURANCE 11 | FAITH 8 | | STRENGTH 10 | ARCANE 9 | | [scimitar weapons elden ring wiki guide 200pxscimitar weapons elden ring wiki guide 75px](https://eldenring.wiki.fextralife.com/Scimitar)[riveted wooden shield small shield elden ring wiki guide 200](https://eldenring.wiki.fextralife.com/Riveted+Wooden+Shield) | |  [PRISONER](https://eldenring.wiki.fextralife.com/Prisoner) prisoner class elden ring wiki guide 200px   |  |  | | --- | --- | | LEVEL 9 | | | VIGOR 11 | DEXTERITY 14 | | MIND 12 | INTELLIGENCE 14 | | ENDURANCE 11 | FAITH 6 | | STRENGTH 11 | ARCANE 9 | | [glintstone staff elden ring wiki guide 75px](https://eldenring.wiki.fextralife.com/Glintstone+Staff)[estoc thrusting sword weapons elden ring wiki guide 200](https://eldenring.wiki.fextralife.com/Estoc)[rift shield elden ring wiki guide 200](https://eldenring.wiki.fextralife.com/Rift+Shield)[magic glintblade elden ring wiki guide 75px](https://eldenring.wiki.fextralife.com/Magic+Glintblade) | |  [CONFESSOR](https://eldenring.wiki.fextralife.com/Confessor) confessor class elden ring wiki guide 200px   |  |  | | --- | --- | | LEVEL 10 | | | VIGOR 10 | DEXTERITY 12 | | MIND 13 | INTELLIGENCE 9 | | ENDURANCE 10 | FAITH 14 | | STRENGTH 12 | ARCANE 9 | | [broadsword elden ring wiki guide 75px](https://eldenring.wiki.fextralife.com/Broadsword)[blue crest heater shield elden ring wiki guide 200](https://eldenring.wiki.fextralife.com/Blue+Crest+Heater+Shield)[finger seal armament elden ring wiki guide 200](https://eldenring.wiki.fextralife.com/Finger+Seal)[urgent heal spells elden ring wiki guide 75px](https://eldenring.wiki.fextralife.com/Urgent+Heal)[assassins approach elden ring wiki guide 75px](https://eldenring.wiki.fextralife.com/Assassin's+Approach) | |  [WRETCH](https://eldenring.wiki.fextralife.com/Wretch) wretch class elden ring wiki guide 200px   |  |  | | --- | --- | | LEVEL 1 | | | VIGOR 10 | DEXTERITY 10 | | MIND 10 | INTELLIGENCE 10 | | ENDURANCE 10 | FAITH 10 | | STRENGTH 10 | ARCANE 10 | | [club weapons elden ring wiki guide 75px](https://eldenring.wiki.fextralife.com/Club) | |  [VAGABOND](https://eldenring.wiki.fextralife.com/Vagabond) vagabond class elden ring wiki guide 200px   |  |  | | --- | --- | | LEVEL 9 | | | VIGOR 15 | DEXTERITY 13 | | MIND 10 | INTELLIGENCE 9 | | ENDURANCE 11 | FAITH 9 | | STRENGTH 14 | ARCANE 7 | | [longsword elden ring wiki guide 75px](https://eldenring.wiki.fextralife.com/Longsword)[halberd weapon starting equipment vagabond elden ring wiki guide 75 px](https://eldenring.wiki.fextralife.com/Halberd)[heater sheild starting equipment vagabond elden ring wiki guide 75 px](https://eldenring.wiki.fextralife.com/Heater+Shield) | |  [PROPHET](https://eldenring.wiki.fextralife.com/Prophet) prophet class elden ring wiki guide 200px   |  |  | | --- | --- | | LEVEL 7 | | | VIGOR 10 | DEXTERITY 10 | | MIND 14 | INTELLIGENCE 7 | | ENDURANCE 8 | FAITH 16 | | STRENGTH 11 | ARCANE 10 | | [short spear weapons elden ring wiki guide 200](https://eldenring.wiki.fextralife.com/Short+Spear)[finger seal armament elden ring wiki guide 200](https://eldenring.wiki.fextralife.com/Finger+Seal)[rickety shield shields elden ring wiki guide 75px](https://eldenring.wiki.fextralife.com/Rickety+Shield)[heal spells elden ring wiki guide 75px](https://eldenring.wiki.fextralife.com/Heal)[catch flame elden ring wiki guide 75px](https://eldenring.wiki.fextralife.com/Catch+Flame) | |  [SAMURAI](https://eldenring.wiki.fextralife.com/Samurai) samurai class elden ring wiki guide 200px   |  |  | | --- | --- | | LEVEL 9 | | | VIGOR 12 | DEXTERITY 15 | | MIND 11 | INTELLIGENCE 9 | | ENDURANCE 13 | FAITH 8 | | STRENGTH 12 | ARCANE 8 | | [uchigatana elden ring wiki guide 75px](https://eldenring.wiki.fextralife.com/Uchigatana)[longbow weapons elden ring wiki guide 200](https://eldenring.wiki.fextralife.com/Longbow)[red thorn roundshield shields elden ring wiki guide 75px](https://eldenring.wiki.fextralife.com/Red+Thorn+Roundshield)[bone arrows fletched ammunition elden ring wiki guide 75px](https://eldenring.wiki.fextralife.com/Arrow)[fire arrow arrow elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Fire+Arrow) | |  CLASSES COMPARISON THIS CLASS COMPARISON TABLE HELPS PLAYERS IDENTIFY THE RELATIVE STRENGTHS AND WEAKNESSES OF THE STARTING CLASSES OF ELDEN RING.   |  |  |  |  |  |  |  |  |  |  |  | | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | | CLASS | LEVEL | VIG | MIND | END | STR | DEX | INTEL | FAITH | ARC | TOTAL | | [HERO](https://eldenring.wiki.fextralife.com/Hero) | 7 | 14 | 9 | 12 | 16 | 9 | 7 | 8 | 11 | 86 | | [BANDIT](https://eldenring.wiki.fextralife.com/Bandit) | 5 | 10 | 11 | 10 | 9 | 13 | 9 | 8 | 14 | 84 | | [ASTROLOGER](https://eldenring.wiki.fextralife.com/Astrologer) | 6 | 9 | 15 | 9 | 8 | 12 | 16 | 7 | 9 | 85 | | [WARRIOR](https://eldenring.wiki.fextralife.com/Warrior) | 8 | 11 | 12 | 11 | 10 | 16 | 10 | 8 | 9 | 87 | | [PRISONER](https://eldenring.wiki.fextralife.com/Prisoner) | 9 | 11 | 12 | 11 | 11 | 14 | 14 | 6 | 9 | 88 | | [CONFESSOR](https://eldenring.wiki.fextralife.com/Confessor) | 10 | 10 | 13 | 10 | 12 | 12 | 9 | 14 | 9 | 89 | | [WRETCH](https://eldenring.wiki.fextralife.com/Wretch) | 1 | 10 | 10 | 10 | 10 | 10 | 10 | 10 | 10 | 80 | | [VAGABOND](https://eldenring.wiki.fextralife.com/Vagabond) | 9 | 15 | 10 | 11 | 14 | 13 | 9 | 9 | 7 | 88 | | [PROPHET](https://eldenring.wiki.fextralife.com/Prophet) | 7 | 10 | 14 | 8 | 11 | 10 | 7 | 16 | 10 | 86 | | [SAMURAI](https://eldenring.wiki.fextralife.com/Samurai) | 9 | 12 | 11 | 13 | 12 | 15 | 9 | 8 | 8 | 88 |   CLASSES STARTING EQUIPMENT   |  |  |  | | --- | --- | --- | | CLASS | WEAPONS/ITEMS | ARMOR | | ASTROLOGER | * [GLINTSTONE PEBBLE](https://eldenring.wiki.fextralife.com/Glintstone+Pebble) * [GLINTSTONE ARC](https://eldenring.wiki.fextralife.com/Glintstone+Arc) * [SHORT SWORD](https://eldenring.wiki.fextralife.com/Short+Sword) * [ASTROLOGER'S STAFF](https://eldenring.wiki.fextralife.com/Astrologer's+Staff) * [SCRIPTURE WOODEN SHIELD](https://eldenring.wiki.fextralife.com/Scripture+Wooden+Shield) | * [ASTROLOGER HOOD](https://eldenring.wiki.fextralife.com/Astrologer+Hood) * [ASTROLOGER ROBE](https://eldenring.wiki.fextralife.com/Astrologer+Robe) * [ASTROLOGER GLOVES](https://eldenring.wiki.fextralife.com/Astrologer+Gloves) * [ASTROLOGER TROUSERS](https://eldenring.wiki.fextralife.com/Astrologer+Trousers) | | BANDIT | * [GREAT KNIFE](https://eldenring.wiki.fextralife.com/Great+Knife) * [SHORTBOW](https://eldenring.wiki.fextralife.com/Shortbow) * [BONE ARROW (FLETCHED)](https://eldenring.wiki.fextralife.com/Bone+Arrow+(Fletched)) * [BUCKLER](https://eldenring.wiki.fextralife.com/Buckler) | * [BANDIT MASK](https://eldenring.wiki.fextralife.com/Bandit+Mask) * [BANDIT GARB](https://eldenring.wiki.fextralife.com/Bandit+Garb) * [BANDIT MANCHETTES](https://eldenring.wiki.fextralife.com/Bandit+Manchettes) * [BANDIT BOOTS](https://eldenring.wiki.fextralife.com/Bandit+Boots) | | CONFESSOR | * [URGENT HEAL](https://eldenring.wiki.fextralife.com/Urgent+Heal) * [ASSASSIN'S APPROACH](https://eldenring.wiki.fextralife.com/Assassin's+Approach) * [BROADSWORD](https://eldenring.wiki.fextralife.com/Broadsword) * [FINGER SEAL](https://eldenring.wiki.fextralife.com/Finger+Seal) * [BLUE CREST HEATER SHIELD](https://eldenring.wiki.fextralife.com/Blue+Crest+Heater+Shield) | * [CONFESSOR HOOD](https://eldenring.wiki.fextralife.com/Confessor+Hood) * [CONFESSOR ARMOR](https://eldenring.wiki.fextralife.com/Confessor+Armor) * [CONFESSOR GLOVES](https://eldenring.wiki.fextralife.com/Confessor+Gloves) * [CONFESSOR BOOTS](https://eldenring.wiki.fextralife.com/Confessor+Boots) | | HERO | * [BATTLE AXE](https://eldenring.wiki.fextralife.com/Battle+Axe) * [LARGE LEATHER SHIELD](https://eldenring.wiki.fextralife.com/Large+Leather+Shield) | * [CHAMPION HEADBAND](https://eldenring.wiki.fextralife.com/Champion+Headband) * [CHAMPION PAULDRON](https://eldenring.wiki.fextralife.com/Champion+Pauldron) * [CHAMPION BRACERS](https://eldenring.wiki.fextralife.com/Champion+Bracers) * [CHAMPION GAITERS](https://eldenring.wiki.fextralife.com/Champion+Gaiters) | | PRISONER | * [MAGIC GLINTBLADE](https://eldenring.wiki.fextralife.com/Magic+Glintblade) * [ESTOC](https://eldenring.wiki.fextralife.com/Estoc) * [GLINTSTONE STAFF](https://eldenring.wiki.fextralife.com/Glintstone+Staff) * [RIFT SHIELD](https://eldenring.wiki.fextralife.com/Rift+Shield) | * [PRISONER IRON MASK](https://eldenring.wiki.fextralife.com/Prisoner+Iron+Mask) * [PRISONER CLOTHING](https://eldenring.wiki.fextralife.com/Prisoner+Clothing) * [PRISONER TROUSERS](https://eldenring.wiki.fextralife.com/Prisoner+Trousers) | | PROPHET | * [HEAL](https://eldenring.wiki.fextralife.com/Heal) * [CATCH FLAME](https://eldenring.wiki.fextralife.com/Catch+Flame) * [SHORT SPEAR](https://eldenring.wiki.fextralife.com/Short+Spear) * [FINGER SEAL](https://eldenring.wiki.fextralife.com/Finger+Seal) * [RICKETY SHIELD](https://eldenring.wiki.fextralife.com/Rickety+Shield) | * [PROPHET BLINDFOLD](https://eldenring.wiki.fextralife.com/Prophet+Blindfold) * [PROPHET ROBE](https://eldenring.wiki.fextralife.com/Prophet+Robe) * [PROPHET TROUSERS](https://eldenring.wiki.fextralife.com/Prophet+Trousers) | | SAMURAI | * [UCHIGATANA](https://eldenring.wiki.fextralife.com/Uchigatana) * [LONGBOW](https://eldenring.wiki.fextralife.com/Longbow) * [ARROW](https://eldenring.wiki.fextralife.com/Arrow) * [FIRE ARROW](https://eldenring.wiki.fextralife.com/Fire+Arrow) * [RED THORN ROUNDSHIELD](https://eldenring.wiki.fextralife.com/Red+Thorn+Roundshield) | * [LAND OF REEDS HELM](https://eldenring.wiki.fextralife.com/Land+of+Reeds+Helm) * [LAND OF REEDS ARMOR](https://eldenring.wiki.fextralife.com/Land+of+Reeds+Armor) * [LAND OF REEDS GAUNTLETS](https://eldenring.wiki.fextralife.com/Land+of+Reeds+Gauntlets) * [LAND OF REEDS GREAVES](https://eldenring.wiki.fextralife.com/Land+of+Reeds+Greaves) | | VAGABOND | * [LONGSWORD](https://eldenring.wiki.fextralife.com/Longsword) * [HALBERD](https://eldenring.wiki.fextralife.com/Halberd) * [HEATER SHIELD](https://eldenring.wiki.fextralife.com/Heater+Shield) | * [VAGABOND KNIGHT HELM](https://eldenring.wiki.fextralife.com/Vagabond+Knight+Helm) * [VAGABOND KNIGHT ARMOR](https://eldenring.wiki.fextralife.com/Vagabond+Knight+Armor) * [VAGABOND KNIGHT GAUNTLETS](https://eldenring.wiki.fextralife.com/Vagabond+Knight+Gauntlets) * [VAGABOND KNIGHT GREAVES](https://eldenring.wiki.fextralife.com/Vagabond+Knight+Greaves) | | WARRIOR | * 2X [SCIMITAR](https://eldenring.wiki.fextralife.com/Scimitar) * [RIVETED WOODEN SHIELD](https://eldenring.wiki.fextralife.com/Riveted+Wooden+Shield) | * [BLUE CLOTH COWL](https://eldenring.wiki.fextralife.com/Blue+Cloth+Cowl) * [BLUE CLOTH VEST](https://eldenring.wiki.fextralife.com/Blue+Cloth+Vest) * [WARRIOR GAUNTLETS](https://eldenring.wiki.fextralife.com/Warrior+Gauntlets) * [WARRIOR GREAVES](https://eldenring.wiki.fextralife.com/Warrior+Greaves) | | WRETCH | * [CLUB](https://eldenring.wiki.fextralife.com/Club) | * NONE |    STATS IDENTIFIER   THESE ARE THE [STATS](https://eldenring.wiki.fextralife.com/Stats) SYMBOLS FOR THE GAME, REPRESENTING THE MANY ATTRIBUTES THE PLAYER WILL SPEND [RUNES](https://eldenring.wiki.fextralife.com/Runes) TO LEVEL UP AND IMPROVE PERFORMANCE.   |  |  | | --- | --- | | [LEVEL](https://eldenring.wiki.fextralife.com/Level) | [DEXTERITY](https://eldenring.wiki.fextralife.com/Dexterity) | | [VIGOR](https://eldenring.wiki.fextralife.com/Vigor) | [INTELLIGENCE](https://eldenring.wiki.fextralife.com/Intelligence) | | [MIND](https://eldenring.wiki.fextralife.com/Mind) | [FAITH](https://eldenring.wiki.fextralife.com/Faith) | | [ENDURANCE](https://eldenring.wiki.fextralife.com/Endurance) | [ARCANE](https://eldenring.wiki.fextralife.com/Arcane) | | [STRENGTH](https://eldenring.wiki.fextralife.com/Strength) |  |   NETWORK TEST CLASSES [WARRIOR](https://eldenring.wiki.fextralife.com/Warrior) warrior class network test elden ring wiki guide 270   |  |  | | --- | --- | | LEVEL 5 | DEXTERITY 15 | | VIGOR 12 | INTELLIGENCE 9 | | MIND 10 | FAITH 7 | | ENDURANCE 15 | ARCANE 10 | | STRENGTH 11 |  |  [ENCHANTED KNIGHT](https://eldenring.wiki.fextralife.com/Enchanted+Knight) enchanted knight class network test elden ring wiki guide 270   |  |  | | --- | --- | | LEVEL 5 | DEXTERITY 12 | | VIGOR 10 | INTELLIGENCE 16 | | MIND 13 | FAITH 5 | | ENDURANCE 11 | ARCANE 5 | | STRENGTH 15 |  |  [PROPHET](https://eldenring.wiki.fextralife.com/Prophet) prophet class network test elden ring wiki guide 270   |  |  | | --- | --- | | LEVEL 5 | DEXTERITY 9 | | VIGOR 9 | INTELLIGENCE 8 | | MIND 16 | FAITH 16 | | ENDURANCE 10 | ARCANE 7 | | STRENGTH 12 |  |  [CHAMPION](https://eldenring.wiki.fextralife.com/Champion) champion class network test elden ring wiki guide 270   |  |  | | --- | --- | | LEVEL 5 | DEXTERITY 8 | | VIGOR 13 | INTELLIGENCE 5 | | MIND 9 | FAITH 15 | | ENDURANCE 12 | ARCANE 11 | | STRENGTH 14 |  |  [BLOODY WOLF](https://eldenring.wiki.fextralife.com/Bloody+Wolf) bloody wolf class network test elden ring wiki guide 270   |  |  | | --- | --- | | LEVEL 5 | DEXTERITY 12 | | VIGOR 14 | INTELLIGENCE 7 | | MIND 11 | FAITH 9 | | ENDURANCE 12 | ARCANE 6 | | STRENGTH 16 |  | |
| **STATS**[**LEVEL**](https://eldenring.wiki.fextralife.com/Level) **A CUMULATIVE FIGURE THAT REPRESENTS OVERALL ATTRIBUTE STRENGTH. YOU CAN LEVEL UP USING RUNES.** [**RUNES HELD**](https://eldenring.wiki.fextralife.com/Runes) **TOTAL RUNES IN POSSESSION. UPON DYING, YOU WILL DROP ANY RUNES IN YOUR POSSESSION AT THE SITE OF YOUR DEATH.** [**RUNES NEEDED**](https://eldenring.wiki.fextralife.com/Runes) **NUMBER OF RUNES REQUIRED TO RAISE A LEVEL. WHEN YOU LEVEL UP, YOU CAN CHOOSE AN ATTRIBUTE TO INCREASE.**  **MAIN CHARACTER ATTRIBUTES**  **THIS SECTION LISTS ALL OF YOUR CHARACTER'S MAIN STATS, ALSO REFERRED TO AS ATTRIBUTES. THESE STATS GOVERN ALL OTHER SECONDARY STATS AND CAN BE INCREASED BY SPENDING ACQUIRED**[**RUNES**](https://eldenring.wiki.fextralife.com/Runes)**ON THEM USING THE LEVEL UP MENU AT ANY**[**SITE OF GRACE**](https://eldenring.wiki.fextralife.com/Sites+of+Grace)**ONCE THE FEATURE IS UNLOCKED.** [**VIGOR**](https://eldenring.wiki.fextralife.com/Vigor) **ATTRIBUTE GOVERNING**[**HP**](https://eldenring.wiki.fextralife.com/HP)**. ALSO AFFECTS FIRE RESISTANCE AND**[**IMMUNITY**](https://eldenring.wiki.fextralife.com/Immunity)**STAT. SOFT-CAPPED AT 40: RETURNS DIMINISH GREATLY AFTER 40 POINTS.** [**MIND**](https://eldenring.wiki.fextralife.com/Mind) **ATTRIBUTE GOVERNING**[**FP**](https://eldenring.wiki.fextralife.com/FP)**. ALSO AFFECTS THE**[**FOCUS**](https://eldenring.wiki.fextralife.com/Focus)**STAT.** [**ENDURANCE**](https://eldenring.wiki.fextralife.com/Endurance) **ATTRIBUTE GOVERNING**[**STAMINA**](https://eldenring.wiki.fextralife.com/Stamina)**. ALSO AFFECTS**[**ROBUSTNESS**](https://eldenring.wiki.fextralife.com/Robustness)**. THIS ATTRIBUTE ALSO DETERMINES HOW HEAVY YOUR EQUIPMENT CAN BE. SOFT-CAPPED FOR STAMINA AT 50 AND CARRY CAPACITY AT 60: RETURNS DIMINISH GREATLY AFTER THOSE POINTS.** [**STRENGTH**](https://eldenring.wiki.fextralife.com/Strength) **ATTRIBUTE REQUIRED TO WIELD HEAVY ARMAMENTS. ALSO BOOSTS ATTACKS POWER OF STRENGTH-SCALING ARMAMENTS AND AFFECTS YOUR**[**PHYSICAL DEFENSE**](https://eldenring.wiki.fextralife.com/Physical+Defense)**.** [**DEXTERITY**](https://eldenring.wiki.fextralife.com/Dexterity) **ATTRIBUTE REQUIRED TO WIELD ADVANCED ARMAMENTS. ALSO BOOSTS ATTACK POWER OF DEXTERITY-SCALING ARMAMENTS, REDUCES CASTING TIME OF**[**SPELLS**](https://eldenring.wiki.fextralife.com/Spells)**, SOFTENS FALL DAMAGE, AND MAKES IT HARDER TO BE KNOCKED OFF YOUR HORSE.** [**INTELLIGENCE**](https://eldenring.wiki.fextralife.com/Intelligence) **ATTRIBUTE REQUIRED TO PERFORM GLINTSTONE SORCERIES. ALSO BOOSTS MAGIC POWER OF INTELLIGENCE-SCALING**[**SORCERIES**](https://eldenring.wiki.fextralife.com/Sorceries)**AND IMPROVES**[**MAGIC RESISTANCE**](https://eldenring.wiki.fextralife.com/Magic+Defense)**.** [**FAITH**](https://eldenring.wiki.fextralife.com/Faith) **ATTRIBUTE REQUIRED TO PERFORM SACRED**[**INCANTATIONS**](https://eldenring.wiki.fextralife.com/Incantations)**. ALSO BOOSTS MAGIC POWER OF FAITH-SCALING**[**INCANTATIONS**](https://eldenring.wiki.fextralife.com/Incantations)**.** [**ARCANE**](https://eldenring.wiki.fextralife.com/Arcane) **ATTRIBUTE GOVERNING**[**DISCOVERY**](https://eldenring.wiki.fextralife.com/Discovery)**. ALSO AFFECTS**[**HOLY DEFENSE**](https://eldenring.wiki.fextralife.com/Holy+Defense)**,**[**VITALITY**](https://eldenring.wiki.fextralife.com/Vitality)**, AND CERTAIN**[**SORCERIES**](https://eldenring.wiki.fextralife.com/Sorceries)**AND**[**INCANTATIONS**](https://eldenring.wiki.fextralife.com/Incantations)**.**  **OFFENSIVE STATS**  **OFFENSIVE STATS PROVIDE USEFUL INFORMATION ON THE CURRENT OFFENSIVE STATS OF THE PLAYER CHARACTER.** [**PHYSICAL ATTACK DAMAGE**](https://eldenring.wiki.fextralife.com/Standard+Damage) **DISPLAYS THE DEFAULT STANDARD DAMAGE OF THE EQUIPMENT, AND HOW MUCH BONUS DAMAGE YOU ARE GAINING FROM THE STATS BONUSES.** [**MAGIC ATTACK DAMAGE**](https://eldenring.wiki.fextralife.com/Magic+Damage) **DISPLAYS THE DEFAULT MAGICAL DAMAGE OF THE EQUIPMENT OR SPELL, AND HOW MUCH BONUS DAMAGE YOU ARE GAINING FROM THE STATS BONUSES.** [**FIRE ATTACK DAMAGE**](https://eldenring.wiki.fextralife.com/Fire+Damage) **DISPLAYS THE DEFAULT FIRE DAMAGE OF THE EQUIPMENT, AND HOW MUCH BONUS DAMAGE YOU ARE GAINING FROM THE STATS BONUSES.** [**LIGHTNING ATTACK DAMAGE**](https://eldenring.wiki.fextralife.com/Lightning+Damage) **DISPLAYS THE DEFAULT LIGHTNING DAMAGE OF THE EQUIPMENT, AND HOW MUCH BONUS DAMAGE YOU ARE GAINING FROM THE STATS BONUSES.** [**HOLY ATTACK DAMAGE**](https://eldenring.wiki.fextralife.com/Holy+Damage) **DISPLAYS THE DEFAULT HOLY DAMAGE OF THE EQUIPMENT, AND HOW MUCH BONUS DAMAGE YOU ARE GAINING FROM THE STATS BONUSES.** [**CRITICAL ATTACK DAMAGE**](https://eldenring.wiki.fextralife.com/Critical+Damage) **DISPLAYS THE DEFAULT CRITICAL DAMAGE OF THE EQUIPMENT, AND HOW MUCH BONUS DAMAGE YOU ARE GAINING FROM THE STATS BONUSES.** [**SORCERY SCALING**](https://eldenring.wiki.fextralife.com/Sorcery+Scaling) **THE DEGREE TO WHICH SORCERIES INCREASE IN POWER.** [**INCANT SCALING**](https://eldenring.wiki.fextralife.com/Incant+Scaling) **THE DEGREE TO WHICH INCANTATIONS INCREASE IN POWER**  **GENERAL STATS**  **GENERAL STATS PROVIDE USEFUL INFORMATION ON THE CURRENT STATE OF THE PLAYER CHARACTER.** [**HP**](https://eldenring.wiki.fextralife.com/HP) **YOUR LIFE. IF REDUCED TO NOTHING, YOU DIE. REPLENISH IT BY DRINKING FROM THE**[**FLASK OF CRIMSON TEARS**](https://eldenring.wiki.fextralife.com/Flask+of+Crimson+Tears)**OR RESTING AT A**[**SITE OF GRACE**](https://eldenring.wiki.fextralife.com/Site+of+Grace)**.** [**FP**](https://eldenring.wiki.fextralife.com/FP) **ENERGY CONSUMED TO USE**[**SPELLS**](https://eldenring.wiki.fextralife.com/Spells)**AND**[**SKILLS**](https://eldenring.wiki.fextralife.com/Skills)**. REPLENISH IT BY DRINKING FROM THE**[**FLASK OF CERULEAN TEARS**](https://eldenring.wiki.fextralife.com/Flask+of+Cerulean+Tears)**OR RESTING AT**[**SITE OF GRACE**](https://eldenring.wiki.fextralife.com/Site+of+Grace)**.** [**STAMINA**](https://eldenring.wiki.fextralife.com/Stamina) **REQUIRED FOR VARIOUS ACTIONS. DEPLETES WHEN CERTAIN ACTIONS ARE TAKEN, BUT RECOVERS AUTOMATICALLY.** [**EQUIP LOAD**](https://eldenring.wiki.fextralife.com/Equip+Load) **TOTAL WEIGHT OF EQUIPPED ARMAMENTS AND**[**ARMOR**](https://eldenring.wiki.fextralife.com/Armor)**. MOVEMENT SLOWS AS LOAD INCREASES. THE RIGHTMOST NUMBER IS THE MAXIMUM WEIGHT THAT CAN BE EQUIPPED; EXCEED IT AND MOVEMENT SLOWS DRAMATICALLY.** [**POISE**](https://eldenring.wiki.fextralife.com/Poise) **THE DEGREE TO WHICH YOU CAN RESIST COLLAPSING UNDER ENEMY ATTACKS.** [**DISCOVERY**](https://eldenring.wiki.fextralife.com/Discovery) **GOVERNS LIKELIHOOD OF FINDING ITEMS ON THE CORPSES OF DEFEATED FOES.** [**MEMORY SLOTS**](https://eldenring.wiki.fextralife.com/Memory+Slots) **THE NUMBER OF SLOTS AVAILABLE FOR MEMORIZING**[**SORCERIES**](https://eldenring.wiki.fextralife.com/Sorceries)**AND**[**INCANTATIONS**](https://eldenring.wiki.fextralife.com/Incantations)**.**  **ATTRIBUTE SCALING I NFORMATION** [**STR**](https://eldenring.wiki.fextralife.com/Strength) **THE DEGREE TO WHICH THIS ARMAMENT'S POWER OR PASSIVE EFFECTS SCALE WITH**[**STRENGTH**](https://eldenring.wiki.fextralife.com/Strength)**.** [**DEX**](https://eldenring.wiki.fextralife.com/Dexterity) **THE DEGREE TO WHICH THIS ARMAMENT'S POWER OR PASSIVE EFFECTS SCALE WITH**[**DEXTERITY**](https://eldenring.wiki.fextralife.com/Dexterity)**.** [**INT**](https://eldenring.wiki.fextralife.com/Intelligence) **THE DEGREE TO WHICH THIS ARMAMENT'S POWER OR PASSIVE EFFECTS SCALE WITH**[**INTELLIGENCE**](https://eldenring.wiki.fextralife.com/Intelligence)**.** [**FTH**](https://eldenring.wiki.fextralife.com/Faith) **THE DEGREE TO WHICH THIS ARMAMENT'S POWER OR PASSIVE EFFECTS SCALE WITH**[**FAITH**](https://eldenring.wiki.fextralife.com/Faith)**.** [**ARC**](https://eldenring.wiki.fextralife.com/Arcane) **THE DEGREE TO WHICH THIS ARMAMENT'S POWER OR PASSIVE EFFECTS SCALE WITH**[**ARCANE**](https://eldenring.wiki.fextralife.com/Arcane)**.**  **DEFENSE STATS**  **DEFENSE STATS FOR**[**ELDEN RING**](https://eldenring.wiki.fextralife.com/Elden+Ring+Wiki)**PROVIDE USEFUL INFORMATION ON THE CURRENT DEFENSIVE STATS OF THE PLAYER CHARACTER.** [**IMMUNITY**](https://eldenring.wiki.fextralife.com/Immunity) **YOUR RESISTANCE TO VARIOUS**[**POISONS**](https://eldenring.wiki.fextralife.com/Poison)**AND**[**BLIGHTS**](https://eldenring.wiki.fextralife.com/Blight)**. THE HIGHER THE NUMBER, THE LESS SUSCEPTIBLE YOU ARE TO POISON AND ROT. GOVERNED BY YOUR ATTRIBUTES, AS WELL AS ARMOR AND ADDITIONAL EFFECTS.** [**ROBUSTNESS**](https://eldenring.wiki.fextralife.com/Robustness) **YOUR RESISTANCE TO**[**HEMORRHAGE**](https://eldenring.wiki.fextralife.com/Hemorrhage)**AND**[**FROSTBITE**](https://eldenring.wiki.fextralife.com/Frostbite)**. THE HIGHER THE NUMBER, THE LOWER YOUR SUSCEPTIBILITY. GOVERNED BY YOUR ATTRIBUTES, AS WELL AS PROTECTIVE GEAR, AND ACTIVE PASSIVE EFFECTS.** [**FOCUS**](https://eldenring.wiki.fextralife.com/Focus) **YOUR RESISTANCE TO**[**SLEEP**](https://eldenring.wiki.fextralife.com/Sleep)**AND BOUTS OF**[**MADNESS**](https://eldenring.wiki.fextralife.com/Madness)**. THE HIGHER THE NUMBER, THE LOWER YOUR SUSCEPTIBILITY. GOVERNED BY YOUR ATTRIBUTES, AS WELL AS PROTECTIVE GEAR, AND ACTIVE PASSIVE EFFECTS.** [**VITALITY**](https://eldenring.wiki.fextralife.com/Vitality) **YOUR RESISTANCE TO**[**INSTANT DEATH**](https://eldenring.wiki.fextralife.com/Instant+Death)**. THE HIGHER THE NUMBER, THE LOWER YOUR SUSCEPTIBILITY. GOVERNED BY YOUR ATTRIBUTES, AS WELL AS DEFENSIVE GEAR AND ANY ADDITIONAL EFFECTS.** [**PHYSICAL DEFENSE**](https://eldenring.wiki.fextralife.com/Physical+Defense) **YOUR DEFENSE POWER AND DAMAGE NEGATION AGAINST**[**STANDARD PHYSICAL ATTACKS**](https://eldenring.wiki.fextralife.com/Standard+Damage)**. THE FORMER IS CALCULATED VIA ATTRIBUTES, WHILE THE LATTER IS CALCULATED VIA DEFENSIVE GEAR AND ANY ADDITIONAL EFFECTS.** [**VS STRIKE DEFENSE**](https://eldenring.wiki.fextralife.com/VS+Strike+Defense) **YOUR DEFENSE POWER AND DAMAGE NEGATION AGAINST**[**STRIKING PHYSICAL ATTACKS**](https://eldenring.wiki.fextralife.com/Strike+Damage)**. THE FORMER IS CALCULATED VIA ATTRIBUTES, WHILE THE LATTER IS CALCULATED VIA DEFENSIVE GEAR AND ANY ADDITIONAL EFFECTS.** [**VS SLASH DEFENSE**](https://eldenring.wiki.fextralife.com/VS+Slash+Defense) **YOUR DEFENSE POWER AND DAMAGE NEGATION AGAINST**[**SLASHING PHYSICAL ATTACKS**](https://eldenring.wiki.fextralife.com/Slash+Damage)**. THE FORMER IS CALCULATED VIA ATTRIBUTES, WHILE THE LATTER IS CALCULATED VIA DEFENSIVE GEAR AND ANY ADDITIONAL EFFECTS.** [**VS PIERCE DEFENSE**](https://eldenring.wiki.fextralife.com/VS+Pierce+Defense) **YOUR DEFENSE POWER AND DAMAGE NEGATION AGAINST**[**PIERCING PHYSICAL ATTACKS**](https://eldenring.wiki.fextralife.com/Pierce+Damage)**. THE FORMER IS CALCULATED VIA ATTRIBUTES, WHILE THE LATTER IS CALCULATED VIA DEFENSIVE GEAR AND ANY ADDITIONAL EFFECTS.** [**MAGIC DEFENSE**](https://eldenring.wiki.fextralife.com/Magic+Defense) **YOUR DEFENSE POWER AND DAMAGE NEGATION AGAINST**[**MAGICAL ATTACKS**](https://eldenring.wiki.fextralife.com/Magic+Damage)**. THE FORMER IS CALCULATED VIA ATTRIBUTES, WHILE THE LATTER IS CALCULATED VIA DEFENSIVE GEAR AND ANY ADDITIONAL EFFECTS.** [**FIRE DEFENSE**](https://eldenring.wiki.fextralife.com/Fire+Defense) **YOUR DEFENSE POWER AND DAMAGE NEGATION AGAINST**[**FIRE ELEMENTAL ATTACKS**](https://eldenring.wiki.fextralife.com/Fire+Damage)**. THE FORMER IS CALCULATED VIA ATTRIBUTES, WHILE THE LATTER IS CALCULATED VIA DEFENSIVE GEAR AND ANY ADDITIONAL EFFECTS.** [**LIGHTNING DEFENSE**](https://eldenring.wiki.fextralife.com/Lightning+Defense) **YOUR DEFENSE POWER AND DAMAGE NEGATION AGAINST**[**LIGHTNING ELEMENTAL ATTACKS**](https://eldenring.wiki.fextralife.com/Lightning+Damage)**. THE FORMER IS CALCULATED VIA ATTRIBUTES, WHILE THE LATTER IS CALCULATED VIA DEFENSIVE GEAR AND ANY ADDITIONAL EFFECTS.** [**HOLY DEFENSE**](https://eldenring.wiki.fextralife.com/Holy+Defense) **YOUR DEFENSE POWER AND DAMAGE NEGATION AGAINST**[**HOLY ELEMENTAL ATTACKS**](https://eldenring.wiki.fextralife.com/Holy+Damage)**. YOUR BODY'S DEFENSE POWER IS DETERMINED BY YOUR ATTRIBUTES. DAMAGE NEGATION IS DETERMINED BY**[**ARMOR**](https://eldenring.wiki.fextralife.com/Armor)**AND ANY ADDITIONAL EFFECTS.**  **EQUIPMENT STATS**  [**WEAPONS**](https://eldenring.wiki.fextralife.com/Weapons)**AND**[**ARMOR**](https://eldenring.wiki.fextralife.com/Armor)**STATS PROVIDE USEFUL INFORMATION ABOUT THE BENEFITS PROVIDED BY THE EQUIPMENT.** [**WEIGHT**](https://eldenring.wiki.fextralife.com/Weight) **WEIGHT OF THE EQUIPMENT.** [**VS STRIKE DAMAGE NEGATION**](https://eldenring.wiki.fextralife.com/VS+Strike+Damage+Negation) **THE DEGREE TO WHICH INCOMING**[**STRIKING PHYSICAL DAMAGE**](https://eldenring.wiki.fextralife.com/Strike+Damage)**IS NEGATED.** [**VS SLASH DAMAGE NEGATION**](https://eldenring.wiki.fextralife.com/VS+Slash+Damage+Negation) **THE DEGREE TO WHICH INCOMING**[**SLASHING PHYSICAL DAMAGE**](https://eldenring.wiki.fextralife.com/Slash+Damage)**IS NEGATED.** [**VS PIERCE DAMAGE NEGATION**](https://eldenring.wiki.fextralife.com/VS+Pierce+Damage+Negation) **THE DEGREE TO WHICH INCOMING**[**PIERCING PHYSICAL DAMAGE**](https://eldenring.wiki.fextralife.com/Pierce+Damage)**IS NEGATED.** [**MAGIC DAMAGE NEGATION**](https://eldenring.wiki.fextralife.com/Magic+Damage+Negation) **THE DEGREE TO WHICH INCOMING**[**MAGIC DAMAGE**](https://eldenring.wiki.fextralife.com/Magic+Damage)**IS NEGATED.** [**FIRE DAMAGE NEGATION**](https://eldenring.wiki.fextralife.com/Fire+Damage+Negation) **THE DEGREE TO WHICH INCOMING**[**FIRE DAMAGE**](https://eldenring.wiki.fextralife.com/Fire+Damage)**IS NEGATED.** [**LIGHTNING DAMAGE NEGATION**](https://eldenring.wiki.fextralife.com/Lightning+Damage+Negation) **THE DEGREE TO WHICH INCOMING**[**LIGHTNING DAMAGE**](https://eldenring.wiki.fextralife.com/Lightning+Damage)**IS NEGATED.** [**HOLY DAMAGE NEGATION**](https://eldenring.wiki.fextralife.com/Holy+Damage+Negation) **THE DEGREE TO WHICH INCOMING**[**HOLY DAMAGE**](https://eldenring.wiki.fextralife.com/Holy+Damage)**IS NEGATED.** [STATS](https://eldenring.wiki.fextralife.com/Stats) **STATISTICS IN**[**ELDEN RING**](https://eldenring.wiki.fextralife.com/Elden+Ring+Wiki)**REFER TO VARIOUS PROPERTIES THAT GOVERN YOUR CHARACTER'S STRENGTHS AND WEAKNESSES, AS WELL AS HOW THEY ARE AFFECTED BY INTERACTIONS IN AND OUT OF COMBAT. THERE ARE 8 MAIN STATS IN ELDEN RING, AS WELL AS SEVERAL DOZEN SECONDARY STATS WHICH ALL CONTRIBUTE TO YOUR CHARACTER'S GROWTH AND EFFECTIVENESS IN VARIOUS SITUATIONS. STATS ARE AFFECTED BY A NUMBER OF THINGS AND CAN BE MODIFIED BY YOUR**[**LEVEL**](https://eldenring.wiki.fextralife.com/Level)**,**[**EQUIPMENT**](https://eldenring.wiki.fextralife.com/Equipment)**, AND ANY ACTIVE BUFFS AND EFFECTS.**  **WITHIN THE STATUS MENU, YOU CAN CHECK YOUR LEVEL, ATTRIBUTES, BASE STATS, AND MORE. THE INFORMATION SHOWN HERE ALSO REFLECTS CHANGES TO YOUR ATTACK, DEFENSE, AND RESISTANCES BESTOWED BY ARMAMENTS AND ARMOR THAT YOU HAVE EQUIPPED.**  **SEE**[**LEVELING**](https://eldenring.wiki.fextralife.com/Level)**FOR DETAILS ON HOW TO LEVEL, A BREAKDOWN OF RUNES NECESSARY PER LEVEL, AND MORE.**  **SEE**[**RUNES**](https://eldenring.wiki.fextralife.com/Runes)**FOR DETAILS ON ACQUIRING RUNES AND RUNE ACQUISITION BOOSTING EQUIPMENT.**  **SEE**[**REBIRTH**](https://eldenring.wiki.fextralife.com/Rebirth)**FOR DETAILS ON HOW TO REALLOCATE (RESPEC) ASSIGNED ATTRIBUTE POINTS.**   **HOW DO YOU INCREASE STATS IN ELDEN RING?** **THE PRIMARY METHOD OF INCREASING YOUR STATS IS BY LEVELING UP. NEAR THE BEGINNING OF THE GAME AND SHORTLY AFTER MEETING**[**MELINA**](https://eldenring.wiki.fextralife.com/Melina)**FOR THE FIRST TIME, YOU WILL UNLOCK THE ABILITY TO LEVEL UP BY SPENDING**[**RUNES**](https://eldenring.wiki.fextralife.com/Runes)**ACQUIRED BY DEFEATING ENEMIES.**  **ELDEN RING FEATURES 8 MAIN STATS (ALSO REFERRED TO AS ATTRIBUTES). THESE ARE YOUR VIGOR, MIND, ENDURANCE, STRENGTH, DEXTERITY, INTELLIGENCE, FAITH AND ARCANE. EACH ONE OF THESE MAIN STATS GOVERNS YOUR SECONDARY STATS SUCH AS HP, FP, STAMINA AND EQUIPMENT LOAD. PLAYERS CAN SPEND RUNES AT A**[**SITE OF GRACE**](https://eldenring.wiki.fextralife.com/Sites+of+Grace)**TO INCREASE THEIR MAIN STATS, EFFECTIVELY INCREASING THEIR CHARACTER LEVEL, AS WELL AS IMPROVING THEIR SECONDARY STATS.**  **STATS ARE ALSO AFFECTED BY YOUR CURRENT EQUIPMENT AND ANY ACTIVE BUFFS OBTAINED THROUGH MAGIC OR ITEMS. COMBINING THESE ASPECTS IS KEY TO CHARACTER PROGRESSION AND CREATING EFFECTIVE BUILDS IN ELDEN RING.** **CAN YOU RESPEC YOUR STATS IN ELDEN RING?** **AFTER COMPLETING**[**RAYA LUCARIA ACADEMY**](https://eldenring.wiki.fextralife.com/Raya+Lucaria+Academy)**, YOU WILL BE ABLE TO RESET POINT ALLOCATIONS AND REDISTRIBUTE ALL OF YOUR EARNED STAT POINTS HOWEVER YOU WISH IN EXCHANGE FOR A**[**LARVAL TEAR**](https://eldenring.wiki.fextralife.com/Larval+Tear)**, A RARE ITEM OBTAINED THROUGH VARIOUS MEANS. YOU WOULD MOST LIKELY BE OVER LEVEL 50 BY THE POINT YOU GET TO THIS, SO YOUR EARLY BUILD IS QUITE IMPORTANT AS YOU CANNOT CHANGE IT: SEE OUR**[**ELDEN RING BUILDS**](https://eldenring.wiki.fextralife.com/Builds)**PAGE FOR IDEAS ON HOW TO MAKE A GOOD CHARACTER.**  **THIS IS COMMONLY KNOWN AS 'RESPECCING' AND IS A SYSTEM THAT CATERS TO PLAYERS' NEEDS FOR CUSTOMIZATION AND TRYING OUT OTHER BUILDS WITHOUT HAVING TO RESTART THE GAME OVER.**  **FOR MORE INFORMATION PLEASE VISIT OUR**[**REBIRTH PAGE**](https://eldenring.wiki.fextralife.com/Rebirth)**.**    **STATS**[**LEVEL**](https://eldenring.wiki.fextralife.com/Level) **A CUMULATIVE FIGURE THAT REPRESENTS OVERALL ATTRIBUTE STRENGTH. YOU CAN LEVEL UP USING RUNES.** [**RUNES HELD**](https://eldenring.wiki.fextralife.com/Runes) **TOTAL RUNES IN POSSESSION. UPON DYING, YOU WILL DROP ANY RUNES IN YOUR POSSESSION AT THE SITE OF YOUR DEATH.** [**RUNES NEEDED**](https://eldenring.wiki.fextralife.com/Runes) **NUMBER OF RUNES REQUIRED TO RAISE A LEVEL. WHEN YOU LEVEL UP, YOU CAN CHOOSE AN ATTRIBUTE TO INCREASE.**   **MAIN CHARACTER ATTRIBUTES** **THIS SECTION LISTS ALL OF YOUR CHARACTER'S MAIN STATS, ALSO REFERRED TO AS ATTRIBUTES. THESE STATS GOVERN ALL OTHER SECONDARY STATS AND CAN BE INCREASED BY SPENDING ACQUIRED**[**RUNES**](https://eldenring.wiki.fextralife.com/Runes)**ON THEM USING THE LEVEL UP MENU AT ANY**[**SITE OF GRACE**](https://eldenring.wiki.fextralife.com/Sites+of+Grace)**, ONCE THE FEATURE IS UNLOCKED.**  **AT CERTAIN POINTS WHEN LEVELING AN ATTRIBUTE TO HIGHER VALUES, YOU WILL START GETTING DIMINISHING RETURNS. I.E. THE BENEFIT YOU GAIN FROM LEVELING THAT STAT IS LESS SIGNIFICANT THAN BEFORE. THE VALUES AT WHICH THESE DIMINISHING RETURNS BEGIN ARE REFERRED TO AS SOFT-CAPS OR BREAKPOINTS. YOU CAN FIND THE SOFT-CAP OF EACH ATTRIBUTE LISTED BELOW. NOTE THAT SOME STATS ACTUALLY GRANT ACCELERATING RETURNS AT LOWER LEVELS: FOR EXAMPLE, VIGOR'S HP GAIN PER LEVEL INCREASES FROM LEVELS 1-40, BUT DECREASES AFTER LEVEL 40.**  **THE HARD-CAP FOR ALL STATS IS 99: YOU ARE UNABLE TO LEVEL A STAT PAST THAT LEVEL, AND IT IS NOT POSSIBLE TO EXCEED 99 THROUGH EQUIPMENT OR BUFFS. (AN EXCEPTION IS THAT YOUR EFFECTIVE STRENGTH CAN BE INCREASED PAST 99 BY TWO-HANDING.)** [**VIGOR**](https://eldenring.wiki.fextralife.com/Vigor) **ATTRIBUTE GOVERNING**[**HP**](https://eldenring.wiki.fextralife.com/HP)**. ALSO AFFECTS FIRE RESISTANCE AND**[**IMMUNITY**](https://eldenring.wiki.fextralife.com/Immunity)**STAT.**  **SCALING ACCELERATES UNTIL 40. SOFT-CAPPED AT 40 / 60.**   |  |  | | --- | --- | | **LEVEL 1-40** | **HP GAIN INCREASES FROM +4 TO +48 (AVG: +29.5)** | | **LEVEL 41-60** | **HP GAIN DECREASES FROM +26 TO +13 (AVG: +22.5)** | | **LEVEL 61-99** | **HP GAIN DECREASES BY +6 TO +3 (AVG: +5.1)** |    [**MIND**](https://eldenring.wiki.fextralife.com/Mind) **ATTRIBUTE GOVERNING**[**FP**](https://eldenring.wiki.fextralife.com/FP)**. ALSO AFFECTS THE**[**FOCUS**](https://eldenring.wiki.fextralife.com/Focus)**STAT.**  **SOFT-CAPPED AT 50 / 60.**   |  |  | | --- | --- | | **LEVEL 1-15** | **FP GAINS ARE BETWEEN +3 AND +4 (AVG: +3.21)** | | **LEVEL 16-35** | **FP GAIN ALTERNATES BETWEEN +5 AND +6 (AVG: +5.25)** | | **LEVEL 36-50** | **FP GAINS ARE BETWEEN +7 AND +6 (AVG: +6.67)** | | **LEVEL 51-60** | **FP GAINS ARE BETWEEN +6 AND +4 (AVG: +5.00)** | | **LEVEL 61-99** | **FP GAIN ALTERNATES BETWEEN +2 AND +3 (AVG: +2.56)** |    [**ENDURANCE**](https://eldenring.wiki.fextralife.com/Endurance) **ATTRIBUTE GOVERNING**[**STAMINA**](https://eldenring.wiki.fextralife.com/Stamina)**. ALSO AFFECTS**[**ROBUSTNESS**](https://eldenring.wiki.fextralife.com/Robustness)**. DETERMINES HOW HEAVY YOUR EQUIPMENT CAN BE, A.K.A.**[**EQUIP LOAD**](https://eldenring.wiki.fextralife.com/Equip+Load)**.**  **SOFT-CAPPED FOR STAMINA AT 15 / 30 / 50.**   |  |  | | --- | --- | | **LEVEL 1-15:** | **STAMINA GAINS ARE BETWEEN +1 AND +2 (AVG: +1.79)** | | **LEVEL 16-30:** | **STAMINA GAINS ARE BETWEEN +1 AND +2 (AVG: +1.67)** | | **LEVEL 31-50:** | **STAMINA GAINS ARE BETWEEN +1 AND +2 (AVG: +1.25)** | | **LEVEL 51-99:** | **STAMINA GAINS ARE BETWEEN +0 AND +1 (AVG: +0.31)** |   **SOFT-CAPPED FOR MAX EQUIP LOAD AT 25 / 60.**   |  |  | | --- | --- | | **LEVEL 9-25:** | **MAX EQUIP LOAD GAINS ALTERNATE BETWEEN +1.5 AND +1.6 (AVG: +1.59)** | | **LEVEL 26-60:** | **MAX EQUIP LOAD GAINS ARE BETWEEN +1.0 AND +1.5 (AVG: +1.37)** | | **LEVEL 61-99:** | **MAX EQUIP LOAD GAINS ARE BETWEEN +1.0 AND +1.1 (AVG: +1.03)** |    [**STRENGTH**](https://eldenring.wiki.fextralife.com/Strength) **ATTRIBUTE REQUIRED TO WIELD HEAVY ARMAMENTS.**  **INFLUENCES PLAYER PHYSICAL/STRIKE/SLASH/PIERCE DEFENSE AND PROVIDES ATTACK POWER SCALING FOR WEAPONS THAT UTILIZE THE STAT.**  **BREAKPOINTS FOR AP ARE: 16, 18, 20, 30, 45, 50, 60, AND 80.**  **THERE IS ONLY A MINOR FALL-OFF IN RETURNS AFTER 16, 18, AND 20:**  **16 FOR WEAPONS WITH A QUALITY AFFINITY. 18 FOR WEAPONS WITH POISON, BLOOD, AND THE PHYSICAL PORTION OF ELEMENTAL AFFINITIES, AND THOSE WITH NO AFFINITY. 20 FOR WEAPONS WITH HEAVY, OCCULT, OR ELEMENTAL AFFINITIES, AND INNATE ELEMENTAL SCALING. PRIMARY BREAKPOINTS ARE 50, 60, AND 80:**  **50 FOR THE ELEMENTAL AP WHEN IT BENEFITS FROM THIS STAT (PRIMARILY FIRE AFFINITY); GAINS DROP SUBSTANTIALLY BEYOND THIS POINT. 60 FOR THE PHYSICAL AP ON ALL AFFINITIES; 56-60 WILL GIVE LOWER RETURNS THAN 60-80. 80 FOR ALL AFFINITIES, BUT IT’S USUALLY ONLY WORTH GETTING THIS MUCH FOR PHYSICAL AFFINITIES, AND EVEN THEN IT CAN BE A STRETCH. CASTING BREAKPOINTS ARE 30 AND 45 (CLAWMARK SEAL AND FRENZIED FLAME SEAL BOTH USE STRENGTH). EACH OF THESE VALUES CAN BE DIVIDED BY 1.5 (ROUNDED UP) IF YOU PRIMARILY 2H YOUR WEAPON.**  **KEEP IN MIND THAT THE 2H AP BONUS DOES NOT APPLY TO ASHES OF WAR OR CRITICAL ATTACKS.**   [**DEXTERITY**](https://eldenring.wiki.fextralife.com/Dexterity) **ATTRIBUTE REQUIRED TO WIELD ADVANCED ARMAMENTS. ALSO BOOSTS ATTACK POWER OF DEXTERITY-SCALING ARMAMENTS, REDUCES CASTING TIME OF**[**SPELLS**](https://eldenring.wiki.fextralife.com/Spells)**, SOFTENS FALL DAMAGE, AND MAKES IT HARDER TO BE KNOCKED OFF YOUR HORSE.**  **BREAKPOINTS FOR AP ARE: 16, 18, 20, 30, 45, 50, 60, AND 80.**  **THERE IS ONLY A MINOR FALL-OFF IN RETURNS AFTER 16, 18, AND 20: 16 FOR WEAPONS WITH A QUALITY AFFINITY. 18 FOR WEAPONS WITH POISON, BLOOD, THE PHYSICAL PORTION OF ELEMENTAL AFFINITIES, AND NO AFFINITY. 20 FOR WEAPONS WITH KEEN, OCCULT, OR ELEMENTAL AFFINITIES, AND INNATE ELEMENTAL SCALING.**  **PRIMARY BREAKPOINTS ARE 50, 60, AND 80: 50 FOR THE ELEMENTAL AP WHEN IT BENEFITS FROM THIS STAT (PRIMARILY LIGHTNING AFFINITY); GAINS DROP SUBSTANTIALLY BEYOND THIS POINT. 60 FOR THE PHYSICAL AP ON ALL AFFINITIES; 56-60 WILL GIVE LOWER RETURNS THAN 60-80. 80 FOR ALL AFFINITIES, BUT IT’S USUALLY ONLY WORTH GETTING THIS MUCH FOR PHYSICAL AFFINITIES AND EVEN THEN IT CAN BE A STRETCH. CASTING BREAKPOINTS ARE 30 AND 45 (FRENZIED FLAME SEAL USES DEXTERITY).** [**INTELLIGENCE**](https://eldenring.wiki.fextralife.com/Intelligence) **ATTRIBUTE REQUIRED TO PERFORM GLINTSTONE SORCERIES. ALSO BOOSTS THE POWER OF INTELLIGENCE-SCALING**[**SORCERIES**](https://eldenring.wiki.fextralife.com/Sorceries)**AND IMPROVES**[**MAGIC RESISTANCE**](https://eldenring.wiki.fextralife.com/Magic+Defense)**.**  **INFLUENCES PLAYER MAGIC DEFENSE AND PROVIDES AP SCALING FOR WEAPONS THAT UTILIZE THE STAT.**  **BREAKPOINTS FOR AP ARE: 20, 30, 45, 50, 60, AND 80**  **THERE IS ONLY A MINOR FALL-OFF IN RETURNS AFTER 20: 20 FOR WEAPONS WITH ELEMENTAL AFFINITIES AND INNATE ELEMENTAL SCALING.**  **PRIMARY BREAKPOINTS ARE 50, AND 80: 50 FOR THE ELEMENTAL AP WHEN IT BENEFITS FROM THIS STAT (PRIMARILY MAGIC AND COLD AFFINITIES); GAINS DROP SUBSTANTIALLY BEYOND THIS POINT. 80 FOR ALL AFFINITIES (NOT WORTH FOR ELEMENTAL). CASTING BREAKPOINTS ARE 30, 45, 60, AND 80 DEPENDING ON CATALYST.** [**FAITH**](https://eldenring.wiki.fextralife.com/Faith) **ATTRIBUTE REQUIRED TO PERFORM SACRED**[**INCANTATIONS**](https://eldenring.wiki.fextralife.com/Incantations)**. ALSO BOOSTS THE POWER OF FAITH-SCALING**[**INCANTATIONS**](https://eldenring.wiki.fextralife.com/Incantations)**.**  **BREAKPOINTS FOR AP ARE: 20, 30, 45, 50, 60, AND 80.**  **THERE IS ONLY A MINOR FALL-OFF IN RETURNS AFTER 20: 20 FOR WEAPONS WITH ELEMENTAL AFFINITIES AND INNATE ELEMENTAL SCALING.  PRIMARY BREAKPOINTS ARE 50, AND 80: 50 FOR THE ELEMENTAL AP WHEN IT BENEFITS FROM THIS STAT (PRIMARILY SACRED AND FLAME ART AFFINITIES); GAINS DROP SUBSTANTIALLY BEYOND THIS POINT. 80 FOR ALL AFFINITIES (NOT WORTH FOR ELEMENTAL). CASTING BREAKPOINTS ARE 30, 45, 60, AND 80 DEPENDING ON CATALYST.** [**ARCANE**](https://eldenring.wiki.fextralife.com/Arcane) **INFLUENCES PLAYER HOLY DEFENSE AND DEATH RESISTANCE, PROVIDES AP SCALING FOR WEAPONS THAT UTILIZE THE STAT, INCREASES ITEM DISCOVERY (LINEARLY), AND PROVIDES SCALING FOR POISON, BLEED, SLEEP, AND MADNESS BUILDUP.**  **BREAKPOINTS FOR AP ARE 18, 20, 30, 45, 60, AND 80.**  **THERE IS ONLY A MINOR FALL-OFF IN RETURNS AFTER 18 AND 20: 18 FOR WEAPONS WITH POISON AND BLOOD AFFINITIES. 20 FOR WEAPONS WITH OCCULT AFFINITY.**  **PRIMARY BREAKPOINTS ARE 60 AND 80: 60 FOR ALL AFFINITIES; 56-60 WILL GIVE LOWER RETURNS THAN 60-80. 80 FOR ALL AFFINITIES, BUT IT’S USUALLY ONLY WORTH GETTING THIS MUCH FOR PHYSICAL AFFINITIES, AND EVEN THEN IT CAN BE A STRETCH. CASTING BREAKPOINTS ARE 30 AND 45 (ALBINAURIC STAFF AND DRAGON COMMUNION SEAL BOTH USE ARCANE).**  **STATUS SCALING BREAKPOINTS ARE 40, 45, AND 60: 40 FOR SERPENT BOW POISON SCALING. 45 FOR EVERYTHING ELSE; GAINS DROP A DECENT BIT BEYOND THAT. 60 FOR EVERYTHING ELSE AS WELL; NOT WORTH FOR PURELY STATUS PURPOSES MOST OF THE TIME.**  **SINCE ITEM DISCOVERY SCALING IS LINEAR, THERE IS NO DECREASE IN MARGINAL RETURNS. EVERY ARCANE LEVEL UP TO 99 YIELDS 1 POINT INCREASE IN ITEM DISCOVERY.**    **BELOW IS A QUICK REFERENCE TABLE FOR ALL MAIN STAT SOFT CAP VALUES WHEN LEVELING:**   |  |  |  | | --- | --- | --- | | **STAT** | **SOFT CAP** | **CHANGE IN GAINS AT SOFT-CAP** | | **VIGOR** | **40/60** | **UP TO +48 / +26 TO +13  / +6 TO +3 HP** | | **MIND** | **50/60** | **UP TO +7 / +6 TO +4 / +3 TO +2 FP** | | **ENDURANCE (STAMINA)** | **15/30/50** | **+1.79 / +1.67 / +1.25 / +0.31** | | **ENDURANCE (EQUIP LOAD)** | **25/60** | **+1.6 / +1.0 TO +1.5 / +1.0 TO +1.1** | | **STRENGTH** | **18/50/60/80** | **DEPENDS ON WEAPON** | | **DEXTERITY** | **18/50/60/80** | **DEPENDS ON WEAPON** | | **INTELLIGENCE (ATTACK RATING)** | **20/50/80** | **DEPENDS ON WEAPON** | | **INTELLIGENCE (SORCERY SCALING)** | **60/80** | **DEPENDS ON SORCERY** | | **FAITH (ATTACK RATING)** | **20/50/80** | **DEPENDS ON WEAPON** | | **FAITH (INCANTATION SCALING)** | **60/80** | **DEPENDS ON INCANTATION** | | **ARCANE (ATTACK RATING)** | **20/60/80** | **DEPENDS ON WEAPON** | | **ARCANE (STATUS SCALING)** | **40/45/60** | **DEPENDS ON WEAPON** | | **STRENGTH/DEXTERITY/ARCANE (INCANTATION SCALING)** | **30/45** | **DEPENDS ON INCANTATION** |    **OFFENSIVE STATS** **OFFENSIVE STATS PROVIDE USEFUL INFORMATION ON THE CURRENT OFFENSIVE STATS OF THE PLAYER CHARACTER.** [**PHYSICAL ATTACK DAMAGE**](https://eldenring.wiki.fextralife.com/Standard+Damage) **DISPLAYS THE DEFAULT STANDARD DAMAGE OF THE EQUIPMENT, AND HOW MUCH BONUS DAMAGE YOU ARE GAINING FROM THE STATS BONUSES.** [**MAGIC ATTACK DAMAGE**](https://eldenring.wiki.fextralife.com/Magic+Damage) **DISPLAYS THE DEFAULT MAGICAL DAMAGE OF THE EQUIPMENT OR SPELL, AND HOW MUCH BONUS DAMAGE YOU ARE GAINING FROM THE STATS BONUSES.** [**FIRE ATTACK DAMAGE**](https://eldenring.wiki.fextralife.com/Fire+Damage) **DISPLAYS THE DEFAULT FIRE DAMAGE OF THE EQUIPMENT, AND HOW MUCH BONUS DAMAGE YOU ARE GAINING FROM THE STATS BONUSES.** [**LIGHTNING ATTACK DAMAGE**](https://eldenring.wiki.fextralife.com/Lightning+Damage) **DISPLAYS THE DEFAULT LIGHTNING DAMAGE OF THE EQUIPMENT, AND HOW MUCH BONUS DAMAGE YOU ARE GAINING FROM THE STATS BONUSES.** [**HOLY ATTACK DAMAGE**](https://eldenring.wiki.fextralife.com/Holy+Damage) **DISPLAYS THE DEFAULT HOLY DAMAGE OF THE EQUIPMENT, AND HOW MUCH BONUS DAMAGE YOU ARE GAINING FROM THE STATS BONUSES.** [**CRITICAL ATTACK DAMAGE**](https://eldenring.wiki.fextralife.com/Critical+Damage) **DISPLAYS THE DEFAULT CRITICAL DAMAGE OF THE EQUIPMENT, AND HOW MUCH BONUS DAMAGE YOU ARE GAINING FROM THE STATS BONUSES.** [**SORCERY SCALING**](https://eldenring.wiki.fextralife.com/Sorcery+Scaling) **THE DEGREE TO WHICH SORCERIES INCREASE IN POWER.** [**INCANT SCALING**](https://eldenring.wiki.fextralife.com/Incant+Scaling) **THE DEGREE TO WHICH INCANTATIONS INCREASE IN POWER.**   **GENERAL STATS** **GENERAL STATS PROVIDE USEFUL INFORMATION ON THE CURRENT STATE OF THE PLAYER CHARACTER.** [**HP**](https://eldenring.wiki.fextralife.com/HP) **HIT POINTS. IF REDUCED TO 0, YOU DIE. REPLENISH IT BY DRINKING FROM THE**[**FLASK OF CRIMSON TEARS**](https://eldenring.wiki.fextralife.com/Flask+of+Crimson+Tears)**, CASTING CERTAIN**[**INCANTATIONS**](https://eldenring.wiki.fextralife.com/Incantations)**, OR RESTING AT A**[**SITE OF GRACE**](https://eldenring.wiki.fextralife.com/Site+of+Grace)**.** [**FP**](https://eldenring.wiki.fextralife.com/FP) **FOCUS POINTS. THIS IS THE ENERGY CONSUMED TO USE**[**SORCERIES**](https://eldenring.wiki.fextralife.com/Sorceries)**,**[**INCANTATIONS**](https://eldenring.wiki.fextralife.com/Incantations)**, AND**[**SKILLS**](https://eldenring.wiki.fextralife.com/Skills)**. REPLENISH IT BY DRINKING FROM THE**[**FLASK OF CERULEAN TEARS**](https://eldenring.wiki.fextralife.com/Flask+of+Cerulean+Tears)**OR RESTING AT**[**SITE OF GRACE**](https://eldenring.wiki.fextralife.com/Site+of+Grace)**.** [**STAMINA**](https://eldenring.wiki.fextralife.com/Stamina) **REQUIRED FOR VARIOUS ACTIONS. DEPLETES WHEN CERTAIN ACTIONS ARE TAKEN, BUT RECOVERS AUTOMATICALLY.** [**EQUIP LOAD**](https://eldenring.wiki.fextralife.com/Equip+Load) **TOTAL WEIGHT OF EQUIPPED ARMAMENTS AND**[**ARMOR**](https://eldenring.wiki.fextralife.com/Armor)**. MOVEMENT SLOWS AS LOAD INCREASES. THE RIGHTMOST NUMBER IS THE MAXIMUM WEIGHT THAT CAN BE EQUIPPED; EXCEED IT AND MOVEMENT SLOWS DRAMATICALLY.** [**POISE**](https://eldenring.wiki.fextralife.com/Poise) **THE DEGREE TO WHICH YOU CAN RESIST COLLAPSING UNDER ENEMY ATTACKS.** [**DISCOVERY**](https://eldenring.wiki.fextralife.com/Discovery) **GOVERNS LIKELIHOOD OF FINDING ITEMS ON THE CORPSES OF DEFEATED FOES.** [**MEMORY SLOTS**](https://eldenring.wiki.fextralife.com/Memory+Slots) **THE NUMBER OF SLOTS AVAILABLE FOR MEMORIZING**[**SORCERIES**](https://eldenring.wiki.fextralife.com/Sorceries)**AND**[**INCANTATIONS**](https://eldenring.wiki.fextralife.com/Incantations)**.** **ATTRIBUTE SCALING INFORMATION**[**STR**](https://eldenring.wiki.fextralife.com/Strength) **THE DEGREE TO WHICH THIS ARMAMENT'S POWER OR PASSIVE EFFECTS SCALE WITH**[**STRENGTH**](https://eldenring.wiki.fextralife.com/Strength)**.** [**DEX**](https://eldenring.wiki.fextralife.com/Dexterity) **THE DEGREE TO WHICH THIS ARMAMENT'S POWER OR PASSIVE EFFECTS SCALE WITH**[**DEXTERITY**](https://eldenring.wiki.fextralife.com/Dexterity)**.** [**INT**](https://eldenring.wiki.fextralife.com/Intelligence) **THE DEGREE TO WHICH THIS ARMAMENT'S POWER OR PASSIVE EFFECTS SCALE WITH**[**INTELLIGENCE**](https://eldenring.wiki.fextralife.com/Intelligence)**.** [**FTH**](https://eldenring.wiki.fextralife.com/Faith) **THE DEGREE TO WHICH THIS ARMAMENT'S POWER OR PASSIVE EFFECTS SCALE WITH**[**FAITH**](https://eldenring.wiki.fextralife.com/Faith)**.** [**ARC**](https://eldenring.wiki.fextralife.com/Arcane) **THE DEGREE TO WHICH THIS ARMAMENT'S POWER OR PASSIVE EFFECTS SCALE WITH**[**ARCANE**](https://eldenring.wiki.fextralife.com/Arcane)**.** **DEFENSE STATS** **DEFENSE STATS FOR**[**ELDEN RING**](https://eldenring.wiki.fextralife.com/Elden+Ring+Wiki)**PROVIDE USEFUL INFORMATION ON THE CURRENT DEFENSES OF THE PLAYER CHARACTER.** [**IMMUNITY**](https://eldenring.wiki.fextralife.com/Immunity) **YOUR RESISTANCE TO**[**POISONS**](https://eldenring.wiki.fextralife.com/Poison)**AND**[**SCARLET ROT**](https://eldenring.wiki.fextralife.com/Scarlet+Rot)**. THE HIGHER THE NUMBER, THE LESS SUSCEPTIBLE YOU ARE TO POISON AND ROT. GOVERNED BY YOUR ATTRIBUTES, AS WELL AS ARMOR AND ANY ADDITIONAL EFFECTS.** [**ROBUSTNESS**](https://eldenring.wiki.fextralife.com/Robustness) **YOUR RESISTANCE TO**[**HEMORRHAGE**](https://eldenring.wiki.fextralife.com/Hemorrhage)**AND**[**FROSTBITE**](https://eldenring.wiki.fextralife.com/Frostbite)**. THE HIGHER THE NUMBER, THE LOWER YOUR SUSCEPTIBILITY. GOVERNED BY YOUR ATTRIBUTES, AS WELL AS PROTECTIVE GEAR AND ANY ADDITIONAL EFFECTS.** [**FOCUS**](https://eldenring.wiki.fextralife.com/Focus) **YOUR RESISTANCE TO**[**SLEEP**](https://eldenring.wiki.fextralife.com/Sleep)**AND BOUTS OF**[**MADNESS**](https://eldenring.wiki.fextralife.com/Madness)**. THE HIGHER THE NUMBER, THE LOWER YOUR SUSCEPTIBILITY. GOVERNED BY YOUR ATTRIBUTES, AS WELL AS PROTECTIVE GEAR AND ANY ADDITIONAL EFFECTS.** [**VITALITY**](https://eldenring.wiki.fextralife.com/Vitality) **YOUR RESISTANCE TO**[**INSTANT DEATH**](https://eldenring.wiki.fextralife.com/Instant+Death)**. THE HIGHER THE NUMBER, THE LOWER YOUR SUSCEPTIBILITY. GOVERNED BY YOUR ATTRIBUTES, AS WELL AS DEFENSIVE GEAR AND ANY ADDITIONAL EFFECTS.** [**PHYSICAL DEFENSE**](https://eldenring.wiki.fextralife.com/Physical+Defense) **YOUR DEFENSIVE POWER AND DAMAGE NEGATION AGAINST**[**STANDARD PHYSICAL ATTACKS**](https://eldenring.wiki.fextralife.com/Standard+Damage)**. THE FORMER IS CALCULATED VIA ATTRIBUTES, WHILE THE LATTER IS CALCULATED VIA DEFENSIVE GEAR AND ANY ADDITIONAL EFFECTS.** [**VS STRIKE DEFENSE**](https://eldenring.wiki.fextralife.com/VS+Strike+Defense) **YOUR DEFENSIVE POWER AND DAMAGE NEGATION AGAINST**[**STRIKING PHYSICAL ATTACKS**](https://eldenring.wiki.fextralife.com/Strike+Damage)**. THE FORMER IS CALCULATED VIA ATTRIBUTES, WHILE THE LATTER IS CALCULATED VIA DEFENSIVE GEAR AND ANY ADDITIONAL EFFECTS.** [**VS SLASH DEFENSE**](https://eldenring.wiki.fextralife.com/VS+Slash+Defense) **YOUR DEFENSIVE POWER AND DAMAGE NEGATION AGAINST**[**SLASHING PHYSICAL ATTACKS**](https://eldenring.wiki.fextralife.com/Slash+Damage)**. THE FORMER IS CALCULATED VIA ATTRIBUTES, WHILE THE LATTER IS CALCULATED VIA DEFENSIVE GEAR AND ANY ADDITIONAL EFFECTS.** [**VS PIERCE DEFENSE**](https://eldenring.wiki.fextralife.com/VS+Pierce+Defense) **YOUR DEFENSIVE POWER AND DAMAGE NEGATION AGAINST**[**PIERCING PHYSICAL ATTACKS**](https://eldenring.wiki.fextralife.com/Pierce+Damage)**. THE FORMER IS CALCULATED VIA ATTRIBUTES, WHILE THE LATTER IS CALCULATED VIA DEFENSIVE GEAR AND ANY ADDITIONAL EFFECTS.** [**MAGIC DEFENSE**](https://eldenring.wiki.fextralife.com/Magic+Defense) **YOUR DEFENSIVE POWER AND DAMAGE NEGATION AGAINST**[**MAGICAL ATTACKS**](https://eldenring.wiki.fextralife.com/Magic+Damage)**. THE FORMER IS CALCULATED VIA ATTRIBUTES, WHILE THE LATTER IS CALCULATED VIA DEFENSIVE GEAR AND ANY ADDITIONAL EFFECTS.** [**FIRE DEFENSE**](https://eldenring.wiki.fextralife.com/Fire+Defense) **YOUR DEFENSIVE POWER AND DAMAGE NEGATION AGAINST**[**FIRE ELEMENTAL ATTACKS**](https://eldenring.wiki.fextralife.com/Fire+Damage)**. THE FORMER IS CALCULATED VIA ATTRIBUTES, WHILE THE LATTER IS CALCULATED VIA DEFENSIVE GEAR AND ANY ADDITIONAL EFFECTS.** [**LIGHTNING DEFENSE**](https://eldenring.wiki.fextralife.com/Lightning+Defense) **YOUR DEFENSIVE POWER AND DAMAGE NEGATION AGAINST**[**LIGHTNING ELEMENTAL ATTACKS**](https://eldenring.wiki.fextralife.com/Lightning+Damage)**. THE FORMER IS CALCULATED VIA ATTRIBUTES, WHILE THE LATTER IS CALCULATED VIA DEFENSIVE GEAR AND ANY ADDITIONAL EFFECTS.** [**HOLY DEFENSE**](https://eldenring.wiki.fextralife.com/Holy+Defense) **YOUR DEFENSIVE POWER AND DAMAGE NEGATION AGAINST**[**HOLY ELEMENTAL ATTACKS**](https://eldenring.wiki.fextralife.com/Holy+Damage)**. THE FORMER IS CALCULATED VIA ATTRIBUTES, WHILE THE LATTER IS CALCULATED VIA DEFENSIVE GEAR AND ANY ADDITIONAL EFFECTS.** **EQUIPMENT STATS** [**WEAPONS**](https://eldenring.wiki.fextralife.com/Weapons)**AND**[**ARMOR**](https://eldenring.wiki.fextralife.com/Armor)**STATS PROVIDE USEFUL INFORMATION ABOUT THE BENEFITS PROVIDED BY THE EQUIPMENT.** [**WEIGHT**](https://eldenring.wiki.fextralife.com/Weight) **WEIGHT OF THE EQUIPMENT.** [**VS STRIKE DAMAGE NEGATION**](https://eldenring.wiki.fextralife.com/VS+Strike+Damage+Negation) **THE DEGREE TO WHICH INCOMING**[**STRIKING PHYSICAL DAMAGE**](https://eldenring.wiki.fextralife.com/Strike+Damage)**IS NEGATED.** [**VS SLASH DAMAGE NEGATION**](https://eldenring.wiki.fextralife.com/VS+Slash+Damage+Negation) **THE DEGREE TO WHICH INCOMING**[**SLASHING PHYSICAL DAMAGE**](https://eldenring.wiki.fextralife.com/Slash+Damage)**IS NEGATED.** [**VS PIERCE DAMAGE NEGATION**](https://eldenring.wiki.fextralife.com/VS+Pierce+Damage+Negation) **THE DEGREE TO WHICH INCOMING**[**PIERCING PHYSICAL DAMAGE**](https://eldenring.wiki.fextralife.com/Pierce+Damage)**IS NEGATED.** [**MAGIC DAMAGE NEGATION**](https://eldenring.wiki.fextralife.com/Magic+Damage+Negation) **THE DEGREE TO WHICH INCOMING**[**MAGIC DAMAGE**](https://eldenring.wiki.fextralife.com/Magic+Damage)**IS NEGATED.** [**FIRE DAMAGE NEGATION**](https://eldenring.wiki.fextralife.com/Fire+Damage+Negation) **THE DEGREE TO WHICH INCOMING**[**FIRE DAMAGE**](https://eldenring.wiki.fextralife.com/Fire+Damage)**IS NEGATED.** [**LIGHTNING DAMAGE NEGATION**](https://eldenring.wiki.fextralife.com/Lightning+Damage+Negation) **THE DEGREE TO WHICH INCOMING**[**LIGHTNING DAMAGE**](https://eldenring.wiki.fextralife.com/Lightning+Damage)**IS NEGATED.** [**HOLY DAMAGE NEGATION**](https://eldenring.wiki.fextralife.com/Holy+Damage+Negation) **THE DEGREE TO WHICH INCOMING**[**HOLY DAMAGE**](https://eldenring.wiki.fextralife.com/Holy+Damage)**IS NEGATED.** |

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| **NAME** | **DESCRIPTION** |
| **NONE** | **START THE GAME WITHOUT A KEEPSAKE. THIS OPTION IS ONLY ADVISED FOR EXPERIENCED PLAYERS LOOKING FOR A HARDER CHALLENGE.** |
| [**[crimson amber medallion elden ring wiki guide 75p](https://eldenring.wiki.fextralife.com/Crimson+Amber+Medallion) CRIMSON AMBER MEDALLION**](https://eldenring.wiki.fextralife.com/Crimson+Amber+Medallion) | **INCREASES MAXIMUM HP** |
| [**[lands between rune elden ring wiki guide 75px](https://eldenring.wiki.fextralife.com/Lands+Between+Rune) LANDS BETWEEN RUNE**](https://eldenring.wiki.fextralife.com/Lands+Between+Rune) | **CAN BE CONSUMED TO ACQUIRE RUNES.** |
| [**[golden seed consumable elden ring wiki guide 200](https://eldenring.wiki.fextralife.com/Golden+Seed) GOLDEN SEED**](https://eldenring.wiki.fextralife.com/Golden+Seed) | **CAN BE USED TO UPGRADE YOUR FLASK.** |
| [**[fanged imp ashes elden ring wiki guide 75px](https://eldenring.wiki.fextralife.com/Fanged+Imp+Ashes) FANGED IMP ASHES**](https://eldenring.wiki.fextralife.com/Fanged+Imp+Ashes) | **SUMMONS TWO FANGED IMP SPIRITS.** |
| [**[cracked pot items elden ring wiki guide 75p](https://eldenring.wiki.fextralife.com/Cracked+Pot) CRACKED POT**](https://eldenring.wiki.fextralife.com/Cracked+Pot) | **CRAFTING ITEM USED TO CRAFT THROWING POTS.** |
| [**[stonesword key elden ring wiki guide 200px](https://eldenring.wiki.fextralife.com/Stonesword+Key) STONESWORD KEY**](https://eldenring.wiki.fextralife.com/Stonesword+Key) | **CAN BE USED TO BREAK ONE IMP STATUE SEAL.** |
| [**[bewitching branch elden ring wiki guide 75px](https://eldenring.wiki.fextralife.com/Bewitching+Branch) BEWITCHING BRANCH**](https://eldenring.wiki.fextralife.com/Bewitching+Branch) | **USES FP TO CHARM PIERCED ENEMIES.** |
| [**[boiled prawn elden ring wiki guide 75px](https://eldenring.wiki.fextralife.com/Boiled+Prawn) BOILED PRAWN**](https://eldenring.wiki.fextralife.com/Boiled+Prawn) | **BOOSTS PHYSICAL DAMAGE NEGATION FOR A CERTAIN DURATION.** |
| [**[shabriris woe elden ring wiki guide 75px](https://eldenring.wiki.fextralife.com/Shabriri's+Woe) SHABRIRI'S WOE**](https://eldenring.wiki.fextralife.com/Shabriri's+Woe) | **USED TO CONSTANTLY ATTRACT ENEMIES' AGGRESSION.** |

**STATUS EFFECTS**

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| --- |
| [STATUS EFFECTS](https://eldenring.wiki.fextralife.com/Status+Effects)  **STATUS EFFECTS IN**[**ELDEN RING**](https://eldenring.wiki.fextralife.com/Elden+Ring+Wiki)**COVERS INFORMATION REGARDING THE DIFFERENT STATUS EFFECTS THAT ARE OBTAINED BY BOTH PLAYERS AND NPCS. STATUS EFFECTS CAN BE EQUALLY DEVASTATING TO THE PLAYER,**[**BOSSES**](https://eldenring.wiki.fextralife.com/Bosses)**, AND OTHER**[**ENEMIES**](https://eldenring.wiki.fextralife.com/Enemies)**OF THE LANDS BETWEEN. THIS PAGE CONTAINS A FULL LIST OF ALL THE STATUS EFFECTS IN THE GAME.**  **THE EFFICACY OF INFLICTING STATUS EFFECTS IS GREATER AGAINST UNAWARE**[**ENEMIES**](https://eldenring.wiki.fextralife.com/Enemies)**.**  **SEE**[**BUFFS & DEBUFFS**](https://eldenring.wiki.fextralife.com/Buffs+and+Debuffs)**FOR USEFUL INFORMATION REGARDING THE STACKING OR OVERWRITING OF EFFECTS ON YOUR CHARACTER.**  **SEE**[**EQUIPMENT WITH SPECIAL EFFECTS**](https://eldenring.wiki.fextralife.com/Equipment+with+Special+Effects)**FOR SPECIAL STAT-INCREASING OR EFFECT-GRANTING WEAPONS AND ARMOR.**  **SEE**[**DAMAGE TYPES**](https://eldenring.wiki.fextralife.com/Damage+Types)**TO IDENTIFY THE BEST SOURCES AND RESISTANCES FOR ALL DAMAGE TYPES.**  **SEE**[**AFFINITIES**](https://eldenring.wiki.fextralife.com/Affinities)**FOR A COMPARISON OF EACH AFFINITY'S EFFECTS AND THEIR RESPECTIVE WHETBLADES.**    **STATUS EFFECTS**[**POISON [poison status effect elden ring wiki guide 100px](https://eldenring.wiki.fextralife.com/Poison)**](https://eldenring.wiki.fextralife.com/Poison) **TOXINS DESIGNED TO WHITTLE AND SLOWLY SAP THE LIFE FROM ENEMIES CAN INFLICT *POISON* OR *DEADLY* *POISON*.**  **WHEN INFLICTED BY POISON, THE VICTIM SUFFERS FROM DAMAGE-OVER-TIME. THE EXACT DAMAGE AND DURATION VARIES WITH SOURCE OF POISON.** [**SCARLET ROT [scarlet rot status effect elden ring wiki guide 100px](https://eldenring.wiki.fextralife.com/Scarlet+Rot)**](https://eldenring.wiki.fextralife.com/Scarlet+Rot) **PATHOGENS DESIGNED TO CRUMBLE THE VERY BEING OF ITS ENEMIES AND CONSUME THEIR FLESH CAN INFLICT *SCARLET ROT*.**  **WHEN INFLICTED BY SCARLET ROT, THE VICTIM SUFFERS FROM CONSIDERABLE DAMAGE-OVER-TIME. THE EXACT DAMAGE AND DURATION VARIES WITH SOURCE OF ROT.** [**BLOOD LOSS [hemorrhage status effect elden ring wiki guide 100px](https://eldenring.wiki.fextralife.com/Hemorrhage)**](https://eldenring.wiki.fextralife.com/Hemorrhage) **TECHNIQUES DESIGNED TO WOUND AND EXSANGUINATE CAN INFLICT ACUTE *BLOOD LOSS*.**  **WHEN INFLICTED BY BLOOD LOSS, THE VICTIM SUFFERS INSTANT DAMAGE BASED ON THEIR MAX**[**HP**](https://eldenring.wiki.fextralife.com/HP)**(100 + 15%, OR 200 + 15%).** [**FROSTBITE [frostbite status effect elden ring wiki guide 100px](https://eldenring.wiki.fextralife.com/Frostbite)**](https://eldenring.wiki.fextralife.com/Frostbite)  **COLD AND FREEZING TECHNIQUES CAN INFLICT *FROSTBITE*.**  **WHEN INFLICTED BY FROSTBITE, THE VICTIM SUFFERS**[**HP**](https://eldenring.wiki.fextralife.com/HP)**DAMAGE (30 + 10%), DAMAGE NEGATION PENALTY TO ALL SOURCES (-20%), AND SLOWED**[**STAMINA**](https://eldenring.wiki.fextralife.com/Stamina)**RECOVERY SPEED. THE DEBUFF LASTS 30 SECONDS, BUT CAN BE CURED PREMATURELY BY RECEIVING**[**FIRE DAMAGE**](https://eldenring.wiki.fextralife.com/damage+types)**.**   [**SLEEP [sleep status effect elden ring wiki guide 100px](https://eldenring.wiki.fextralife.com/Sleep)**](https://eldenring.wiki.fextralife.com/Sleep)  **TRANQUILIZING AGENTS HAILING FROM ST. TRINA AND ITS LILIES CAN INFLICT ITS TARGETS WITH DROWSINESS, FORCING THEM TO *SLEEP*.**  **WHEN INFLICTED BY SLEEP, THE VICTIM FALLS ASLEEP OR BRIEFLY LOSES THEIR BALANCE. THIS EFFECT CAN ALSO CURE MIND CONTROL, SEE**[**GIANT ANT**](https://eldenring.wiki.fextralife.com/Giant+Ant)**.** [**MADNESS [madness status effect elden ring wiki guide 100px](https://eldenring.wiki.fextralife.com/Madness)**](https://eldenring.wiki.fextralife.com/Madness) **CONTAGIOUS MENTAL ILLNESS HAILING FROM THE THREE FINGERS AND THE FLAME OF FRENZY CAN INFLICT *MADNESS*.**  **WHEN CONSUMED BY MADNESS, THE VICTIM IS BRIEFLY STUNNED AND SUFFERS DAMAGE BASED ON MAX**[**HP**](https://eldenring.wiki.fextralife.com/HP)**(100 + 15%) AND**[**FP**](https://eldenring.wiki.fextralife.com/FP)**(30 + 10%).** [**DEATH BLIGHT [blight status effect elden ring wiki guide 100px](https://eldenring.wiki.fextralife.com/Instant+Death)**](https://eldenring.wiki.fextralife.com/Instant+Death)  **CORRUPTED INFLUENCE EXTRACTED FROM THE RUNE OF DEATH CAN INFLICT *DEATH BLIGHT*.**  **WHEN TAKEN BY DEATH BLIGHT, SPIRES OF PURE DEATH RAPIDLY GROW FROM THEIR DEAD BODY, KILLING THE VICTIM IMMEDIATELY.** |

### **CHARACTER EFFECTS ICONS**

**A LIST OF ICONS DISPLAYED UNDER YOUR HEALTHBAR INDICATES CURRENT STATUSES FROM AFFLICTIONS, BUT ALSO BENEFICIAL ONES FROM ALLIES, INCANTATIONS, TALISMANS OR EQUIPMENT WITH SPECIAL EFFECTS. A LIST OF ICONS AND THEIR MEANING IS PROVIDED BELOW:**

**ICONS WITH SQUARE BORDERS REPRESENT PERMANENT EFFECTS OR EFFECTS WHICH COME FROM A PERMANENT SOURCE SUCH AS A TALISMAN.**

**PERMANENT AFFLICTIONS CAN BE FREELY STACKED TOGETHER.**

**ICONS WITH DIAMOND BORDERS REPRESENT TEMPORARY EFFECTS.**

**TEMPORARY AFFLICTIONS, SUCH AS BUFFS/DEBUFFS, ARE OFTEN CATEGORIZED AND ONLY ONE OF EACH CATEGORY CAN BE ACTIVE AT A TIME.**

**ICONS WITH NO BORDER REPRESENT EFFECTS WHICH SEEM TO BE REACTIVE WITH THE WORLD OR HAVE CONTEXTUAL REQUIREMENTS, BUT ARE NOT AS CLEARLY DEFINED AS THOSE AFOREMENTIONED.**

### **GENERAL STATUS EFFECTS**

|  |  |  |
| --- | --- | --- |
| **ICON** | **EFFECT** | **ITEM/ACTION GRANTING EFFECT** |
| **status effect 55 elden ring wiki guide 44px** | **INCREASES MAX HP**  **INCREASES VIGOR** | [**CRIMSON AMBER MEDALLION**](https://eldenring.wiki.fextralife.com/Crimson+Amber+Medallion)**,**[**ERDTREE'S FAVOR**](https://eldenring.wiki.fextralife.com/Erdtree's+Favor)**,**[**MORGOTT'S GREAT RUNE**](https://eldenring.wiki.fextralife.com/Morgott's+Great+Rune)**,**[**RADAHN'S GREAT RUNE**](https://eldenring.wiki.fextralife.com/Radahn's+Great+Rune)  [**CRIMSON HOOD**](https://eldenring.wiki.fextralife.com/Crimson+Hood) |
| **status effect 131 elden ring wiki guide 44px** | **TEMPORARILY INCREASES MAX HP** | [**CRIMSONSPILL CRYSTAL TEAR**](https://eldenring.wiki.fextralife.com/Crimsonspill+Crystal+Tear) |
| **status effect 18 elden ring wiki guide 44px** | **DECREASES MAX HP** | **EMBRACED BY**[**FIA**](https://eldenring.wiki.fextralife.com/Fia)**IN THE ROUNDTABLE,**[**PRIMAL GLINTSTONE BLADE**](https://eldenring.wiki.fextralife.com/Primal+Glintstone+Blade)**, SOME GLINTSTONE CROWNS,**[**GREATHOOD**](https://eldenring.wiki.fextralife.com/Greathood) |
| **status effect 12 elden ring wiki guide 44px** | **TEMPORARILY DECREASES MAX HP** | [**BLADE OF DEATH**](https://eldenring.wiki.fextralife.com/Blade+of+Death)**,**[**MALIKETH, THE BLACK BLADE**](https://eldenring.wiki.fextralife.com/Maliketh,+The+Black+Blade)**,**[**BLACK BLADE (SPELL)**](https://eldenring.wiki.fextralife.com/Black+Blade) |
| **status effect 41 elden ring wiki guide 44px** | **INCREASES MAX FP**  **INCREASES MIND** | [**CERULEAN AMBER MEDALLION**](https://eldenring.wiki.fextralife.com/Cerulean+Amber+Medallion)**,**[**RADAHN'S GREAT RUNE**](https://eldenring.wiki.fextralife.com/Radahn's+Great+Rune)  [**PRECEPTOR'S BIG HAT**](https://eldenring.wiki.fextralife.com/Preceptor's+Big+Hat)**,**[**NAVY HOOD**](https://eldenring.wiki.fextralife.com/Navy+Hood) |
| **status effect 118 elden ring wiki guide 44px** | **TEMPORARILY INCREASES MAX FP** | **???** |
| **status effect 28 elden ring wiki guide 44px** | **INCREASES MAX STAMINA**  **INCREASES ENDURANCE** | [**VIRIDIAN AMBER MEDALLION**](https://eldenring.wiki.fextralife.com/Viridian+Amber+Medallion)**,**[**ERDTREE'S FAVOR**](https://eldenring.wiki.fextralife.com/Erdtree's+Favor)**,**[**RADAHN'S GREAT RUNE**](https://eldenring.wiki.fextralife.com/Radahn's+Great+Rune)  [**IMP HEAD (WOLF)**](https://eldenring.wiki.fextralife.com/Imp+Head+(Wolf)) |
| **status effect 105 elden ring wiki guide 44px** | **TEMPORARILY INCREASES MAX STAMINA** | [**GREENSPILL CRYSTAL TEAR**](https://eldenring.wiki.fextralife.com/Greenspill+Crystal+Tear) |
| **status effect 102 elden ring wiki guide 44px** | **SLOWLY REGENERATES HP** | [**BLESSED DEW TALISMAN**](https://eldenring.wiki.fextralife.com/Blessed+Dew+Talisman) |
| **status effect 134 elden ring wiki guide 44px** | **TEMPORARILY REGENERATES HP** | [**CRIMSONBURST CRYSTAL TEAR**](https://eldenring.wiki.fextralife.com/Crimsonburst+Crystal+Tear)**,**[**BESTIAL VITALITY**](https://eldenring.wiki.fextralife.com/Bestial+Vitality)**,**[**BLESSING'S BOON**](https://eldenring.wiki.fextralife.com/Blessing's+Boon)**,**[**BLESSING OF THE ERDTREE**](https://eldenring.wiki.fextralife.com/Blessing+of+the+Erdtree) |
| **status effect 88 elden ring wiki guide 44px** | **SLOWLY REGENERATES FP** | **???** |
| **status effect 121 elden ring wiki guide 44px** | **TEMPORARILY REGENERATES FP** | [**STARLIGHT SHARDS**](https://eldenring.wiki.fextralife.com/Starlight+Shards) |
| **status effect 115 elden ring wiki guide 44px** | **INCREASES STAMINA RECOVERY SPEED** | [**GREEN TURTLE TALISMAN**](https://eldenring.wiki.fextralife.com/Green+Turtle+Talisman)**,**[**GREAT TURTLE SHELL**](https://eldenring.wiki.fextralife.com/Great+Turtle+Shell) |
| **status effect 1 elden ring wiki guide 44px** | **TEMPORARILY INCREASES STAMINA RECOVERY SPEED** | [**GREENBURST CRYSTAL TEAR**](https://eldenring.wiki.fextralife.com/Greenburst+Crystal+Tear)**,**[**PICKLED TURTLE NECK**](https://eldenring.wiki.fextralife.com/Pickled+Turtle+Neck)**,**[**FLAME, GRANT ME STRENGTH**](https://eldenring.wiki.fextralife.com/Flame,+Grant+Me+Strength) |
| **status effect 74 elden ring wiki guide 44px** | **BOOSTS HP RECOVERY FROM FLASK OF CRIMSON TEARS** | [**CRIMSON SEED TALISMAN**](https://eldenring.wiki.fextralife.com/Crimson+Seed+Talisman)**,**[**CRIMSON TEAR SCARAB**](https://eldenring.wiki.fextralife.com/Crimson+Tear+Scarab) |
| **status effect 34 elden ring wiki guide 44px** | **REDUCES HP RECOVERY FROM FLASK OF CRIMSON TEARS** | [**ALBANAURIC MASK**](https://eldenring.wiki.fextralife.com/Albinauric+Mask) |
| **status effect 82 elden ring wiki guide 44px** | **TEMPORARILY REDUCES HP RECOVERY FROM THE FLASK OF CRIMSON TEARS** | [**BLACK FLAME'S PROTECTION**](https://eldenring.wiki.fextralife.com/Black+Flame's+Protection)**,**[**MALENIA'S GREAT RUNE**](https://eldenring.wiki.fextralife.com/Malenia's+Great+Rune) |
| **status effect 60 elden ring wiki guide 44px** | **BOOSTS FP RECOVERY FROM FLASK OF CERULEAN TEARS** | [**CERULEAN SEED TALISMAN**](https://eldenring.wiki.fextralife.com/Cerulean+Seed+Talisman)**,**[**CERULEAN TEAR SCARAB**](https://eldenring.wiki.fextralife.com/Cerulean+Tear+Scarab) |
| **status effect 68 elden ring wiki guide 44px** | **TEMPORARILY PREVENTS TEAR FLASK USE** | [**ALBIANURIC POT**](https://eldenring.wiki.fextralife.com/Albinauric+Pot)**,**[**SKILL: ANGEL'S WINGS**](https://eldenring.wiki.fextralife.com/Angel's+Wings) |
| **status effect 46 elden ring wiki guide 44px** | **CRITICAL HITS RESTORE HP** | [**ASSASSIN'S CRIMSON DAGGER**](https://eldenring.wiki.fextralife.com/Assassin's+Crimson+Dagger) |
| **status effect 108 elden ring wiki guide 44px** | **TEMPORARILY RESTORE HP FROM CRITICAL HITS** | **???** |
| **status effect 33 elden ring wiki guide 44px** | **CRITICAL HITS RESTORES FP** | [**ASSASSIN'S CERULEAN DAGGER**](https://eldenring.wiki.fextralife.com/Assassin's+Cerulean+Dagger) |
| **status effect 95 elden ring wiki guide 44px** | **TEMPORARILY RESTORE FP FROM CRITICAL HITS** | **???** |
| **status effect 21 elden ring wiki guide 44px** | **INCREASES ATTACK POWER**  **INCREASES STRENGTH**  **INCREASES DEXTERITY** | **???**  [**STARSCOURGE HEIRLOOM**](https://eldenring.wiki.fextralife.com/Starscourge+Heirloom)  [**PROSTHESIS-WEARER HEIRLOOM**](https://eldenring.wiki.fextralife.com/Prosthesis-Wearer+Heirloom)**,**[**LAZULI GLINTSTONE CROWN**](https://eldenring.wiki.fextralife.com/Lazuli+Glintstone+Crown) |
| **status effect 54 elden ring wiki guide 44px** | **TEMPORARILY INCREASES ATTACK POWER**  **TEMPORARILY INCREASES STRENGTH**  **TEMPORARILY INCREASES DEXTERITY**  **TEMPORARILY INCREASES SPECIFIC DAMAGE TYPE** | [**GOLDEN VOW**](https://eldenring.wiki.fextralife.com/Golden+Vow)**,**[**RALLYING STANDARD**](https://eldenring.wiki.fextralife.com/Rallying+Standard)**,**[**HOWL OF SHABRIRI**](https://eldenring.wiki.fextralife.com/Howl+of+Shabriri)**,**[**BLACK DUMPLING**](https://eldenring.wiki.fextralife.com/Black+Dumpling)  [**STRENGTH-KNOT CRYSTAL TEAR**](https://eldenring.wiki.fextralife.com/Strength-knot+Crystal+Tear)  [**DEXTERITY-KNOT CRYSTAL TEAR**](https://eldenring.wiki.fextralife.com/Dexterity-knot+Crystal+Tear)  [**EXALTED FLESH**](https://eldenring.wiki.fextralife.com/Exalted+Flesh)**, ELEMENTAL SHROUDING CRACKED TEARS,**[**FLAME, GRANT ME STRENGTH**](https://eldenring.wiki.fextralife.com/Flame,+Grant+Me+Strength)  **GODRICK'S GREAT RUNE** |
| **status effect 57 elden ring wiki guide 44px** | **DECREASES PHYSICAL DAMAGE** | [**SILVER TEAR MASK**](https://eldenring.wiki.fextralife.com/Silver+Tear+Mask) |
| **status effect 51 elden ring wiki guide 44px** | **TEMPORARILY DECREASES PHYSICAL DAMAGE** | [**ACID SPRAYMIST**](https://eldenring.wiki.fextralife.com/Acid+Spraymist)**,**[**ELDER DRAGON GREYOLL**](https://eldenring.wiki.fextralife.com/Elder+Dragon+Greyoll) |
| **status effect 8 elden ring wiki guide 44px** | **INCREASES SPELL ATTACK POWER, OR CERTAIN MAGIC SCHOOLS**  **INCREASES INTELLIGENCE**  **INCREASES FAITH** | [**SNOW WITCH HAT**](https://eldenring.wiki.fextralife.com/Imp+Head+(Cat))**(COLD SORCERY),**[**ALBERICH'S POINTED HAT**](https://eldenring.wiki.fextralife.com/Alberich's+Pointed+Hat)**(THORN SORCERY)**  [**STARGAZER HEIRLOOM**](https://eldenring.wiki.fextralife.com/Stargazer+Heirloom)**,**[**IMP HEAD (CAT)**](https://eldenring.wiki.fextralife.com/Imp+Head+(Cat))**, VARIOUS GLINTSTONE CROWNS**  [**TWO FINGERS HEIRLOOM**](https://eldenring.wiki.fextralife.com/Two+Fingers+Heirloom)**,**[**IMP HEAD (CORPSE)**](https://eldenring.wiki.fextralife.com/Imp+Head+(Corpse))**,**[**COMMONER'S GARB**](https://eldenring.wiki.fextralife.com/Commoner's+Garb)  **GODRICK'S GREAT RUNE** |
| **status effect 40 elden ring wiki guide 44px** | **TEMPORARILY INCREASES SPELL ATTACK POWER, OR CERTAIN MAGIC SCHOOLS**  **TEMPORARILY INCREASES INTELLIGENCE**  **TEMPORARILY INCREASES FAITH** | [**GOLDEN VOW**](https://eldenring.wiki.fextralife.com/Golden+Vow)**,**[**RALLYING STANDARD**](https://eldenring.wiki.fextralife.com/Rallying+Standard)**,**[**HOWL OF SHABRIRI**](https://eldenring.wiki.fextralife.com/Howl+of+Shabriri)  [**INTELLIGENCE-KNOT CRYSTAL TEAR**](https://eldenring.wiki.fextralife.com/Intelligence-knot+Crystal+Tear)  [**FAITH-KNOT CRYSTAL TEAR**](https://eldenring.wiki.fextralife.com/Faith-knot+Crystal+Tear) |
| **status effect 20 elden ring wiki guide 44px** | **REDUCES FP COST FOR SORCERIES AND/OR INCANTATIONS** | [**GLINTSTONE SCARAB**](https://eldenring.wiki.fextralife.com/Glintstone+Scarab)**,**[**INCANTATION SCARAB**](https://eldenring.wiki.fextralife.com/Incantation+Scarab)**,**[**PRIMAL GLINTSTONE BLADE**](https://eldenring.wiki.fextralife.com/Primal+Glintstone+Blade) |
| **status effect 81 elden ring wiki guide 44px** | **TEMPORARILY REDUCES FP COST FOR SORCERIES AND INCANTATIONS** | [**CERULEAN HIDDEN TEAR**](https://eldenring.wiki.fextralife.com/Cerulean+Hidden+Tear) |
| **status effect 24 elden ring wiki guide 44px** | **TEMPORARILY PREVENTS SPELL USE** | **???** |
| **status effect 141 elden ring wiki guide 44px** | **INCREASES PHYSICAL DAMAGE NEGATION**  **INCREASES MAGIC DAMAGE NEGATION**  **INCREASES FIRE DAMAGE NEGATION**  **INCREASES LIGHTING DAMAGE NEGATION**  **INCREASES HOLY DAMAGE NEGATION**  **INCREASES NON-PHYSICAL DAMAGE NEGATION**  **INCREASES ALL DAMAGE NEGATION** | [**DRAGONCREST SHIELD TALISMAN**](https://eldenring.wiki.fextralife.com/Dragoncrest+Shield+Talisman)**,**[**DRAGONCREST GREATSHIELD TALISMAN**](https://eldenring.wiki.fextralife.com/Dragoncrest+Greatshield+Talisman)  [**SPELLDRAKE TALISMAN**](https://eldenring.wiki.fextralife.com/Spelldrake+Talisman)  [**FLAMEDRAKE TALISMAN**](https://eldenring.wiki.fextralife.com/Flamedrake+Talisman)  [**BOLTDRAKE TALISMAN**](https://eldenring.wiki.fextralife.com/Boltdrake+Talisman)  [**HALIGDRAKE TALISMAN**](https://eldenring.wiki.fextralife.com/Haligdrake+Talisman)  [**PEARLDRAKE TALISMAN**](https://eldenring.wiki.fextralife.com/Pearldrake+Talisman)  **GODRICK'S GREAT RUNE** |
| **status effect 27 elden ring wiki guide 44px** | **TEMPORARILY INCREASES PHYSICAL DAMAGE NEGATION**  **TEMPORARILY INCREASES MAGIC DAMAGE NEGATION**  **TEMPORARILY INCREASES FIRE DAMAGE NEGATION**  **TEMPORARILY INCREASES LIGHTING DAMAGE NEGATION**  **TEMPORARILY INCREASES HOLY DAMAGE NEGATION**  **TEMPORARILY INCREASES NON-PHYSICAL DAMAGE NEGATION**  **TEMPORARILY INCREASES ALL DAMAGE NEGATION** | [**BOILED PRAWN**](https://eldenring.wiki.fextralife.com/Boiled+Prawn)**,**[**BOILED CRAB**](https://eldenring.wiki.fextralife.com/Boiled+Crab)  [**SPELLPROOF DRIED LIVER**](https://eldenring.wiki.fextralife.com/Spellproof+Dried+Liver)  [**FIREPROOF DRIED LIVER**](https://eldenring.wiki.fextralife.com/Fireproof+Dried+Liver)  [**LIGHTNINGPROOF DRIED LIVER**](https://eldenring.wiki.fextralife.com/Lightningproof+Dried+Liver)  [**HOLYPROOF DRIED LIVER**](https://eldenring.wiki.fextralife.com/Holyproof+Dried+Liver)  [**OPALINE HARDTEAR**](https://eldenring.wiki.fextralife.com/Opaline+Hardtear)  [**RALLYING STANDARD**](https://eldenring.wiki.fextralife.com/Rallying+Standard)**,**[**GOLDEN VOW**](https://eldenring.wiki.fextralife.com/Golden+Vow)**,**[**OPALINE BUBBLETEAR**](https://eldenring.wiki.fextralife.com/Opaline+Bubbletear) |
| **status effect 43 elden ring wiki guide 44px** | **REDUCES DAMAGE NEGATION** | **???** |
| **status effect 37 elden ring wiki guide 44px** | **TEMPORARILY REDUCES DAMAGE NEGATION** | [**DRAGONBOLT BLESSING**](https://eldenring.wiki.fextralife.com/Dragonbolt+Blessing)**,**[**ELDER DRAGON GREYOLL**](https://eldenring.wiki.fextralife.com/Elder+Dragon+Greyoll) |
| **status effect 128 elden ring wiki guide 44px** | **INCREASES ALL STATUS RESISTANCES**  **INCREASES**[**IMMUNITY**](https://eldenring.wiki.fextralife.com/Immunity)  **INCREASES**[**ROBUSTNESS**](https://eldenring.wiki.fextralife.com/Robustness)  **INCREASES**[**FOCUS**](https://eldenring.wiki.fextralife.com/Focus)  **INCREASES IMMUNITY, ROBUSTNESS, AND FOCUS**  **INCREASES**[**VITALITY**](https://eldenring.wiki.fextralife.com/Vitality) | **???**  [**IMMUNIZING HORN CHARM**](https://eldenring.wiki.fextralife.com/Immunizing+Horn+Charm)**,**[**ICE CREST SHIELD**](https://eldenring.wiki.fextralife.com/Ice+Crest+Shield)**,**[**CLEANROT SPEAR**](https://eldenring.wiki.fextralife.com/Cleanrot+Spear)  [**STALWART HORN CHARM**](https://eldenring.wiki.fextralife.com/Stalwart+Horn+Charm)  [**CLARIFYING HORN CHARM**](https://eldenring.wiki.fextralife.com/Clarifying+Horn+Charm)**,**[**RIFT SHIELD**](https://eldenring.wiki.fextralife.com/Rift+Shield)  [**MOTTLED NECKLACE**](https://eldenring.wiki.fextralife.com/Mottled+Necklace)  [**PRINCE OF DEATH'S PUSTULE**](https://eldenring.wiki.fextralife.com/Prince+of+Death's+Pustule)**,**[**GRAVE SCYTHE**](https://eldenring.wiki.fextralife.com/Grave+Scythe) |
| **status effect 14 elden ring wiki guide 44px** | **TEMPORARILY INCREASES ALL STATUS RESISTANCES**  **TEMPORARILY INCREASES**[**IMMUNITY**](https://eldenring.wiki.fextralife.com/Immunity)  **TEMPORARILY INCREASES**[**ROBUSTNESS**](https://eldenring.wiki.fextralife.com/Robustness)  **TEMPORARILY INCREASES**[**FOCUS**](https://eldenring.wiki.fextralife.com/Focus)  **TEMPORARILY INCREASES IMMUNITY, ROBUSTNESS, FOCUS**  **TEMPORARILY INCREASES**[**VITALITY**](https://eldenring.wiki.fextralife.com/Vitality) | [**IRONJAR AROMATIC**](https://eldenring.wiki.fextralife.com/Ironjar+Aromatic)**,**[**SPECKLED HARDTEAR**](https://eldenring.wiki.fextralife.com/Speckled+Hardtear)  [**IMMUNIZING CURED MEAT**](https://eldenring.wiki.fextralife.com/Immunizing+Cured+Meat)  [**INVIGORATING CURED MEAT**](https://eldenring.wiki.fextralife.com/Invigorating+Cured+Meat)  [**CLARIFYING CURED MEAT**](https://eldenring.wiki.fextralife.com/Clarifying+Cured+Meat)  [**DAPPLED CURED MEAT**](https://eldenring.wiki.fextralife.com/Dappled+Cured+Meat)**,**[**DRAGONBOLT BLESSING**](https://eldenring.wiki.fextralife.com/Dragonbolt+Blessing)  **???** |
| **status effect 15 elden ring wiki guide 44px** | **INCREASES EQUIPMENT LOAD** | [**ARSENAL CHARM**](https://eldenring.wiki.fextralife.com/Arsenal+Charm)**,**[**GREAT-JAR'S ARSENAL**](https://eldenring.wiki.fextralife.com/Great-Jar's+Arsenal)**,**[**ERDTREE'S FAVOR**](https://eldenring.wiki.fextralife.com/Erdtree's+Favor) |
| **status effect 92 elden ring wiki guide 44px** | **TEMPORARILY INCREASES EQUIPMENT LOAD** | [**WINGED CRYSTAL TEAR**](https://eldenring.wiki.fextralife.com/Winged+Crystal+Tear)**,**[**VYKE'S DRAGONBOLT**](https://eldenring.wiki.fextralife.com/Vyke's+Dragonbolt) |
| **status effect 19 elden ring wiki guide 44px** | **INCREASES**[**POISE**](https://eldenring.wiki.fextralife.com/Poise) | [**BULL-GOAT'S TALISMAN**](https://eldenring.wiki.fextralife.com/Bull-Goat's+Talisman) |
| **status effect 66 elden ring wiki guide 44px** | **TEMPORARILY INCREASES**[**POISE**](https://eldenring.wiki.fextralife.com/Poise) | [**BALDACHIN'S BLESSING**](https://eldenring.wiki.fextralife.com/Baldachin's+Blessing)**,**[**LEADEN HARDTEAR**](https://eldenring.wiki.fextralife.com/Leaden+Hardtear) |
| **status effect 45 elden ring wiki guide 44px** | **INCREASES RUNES OBTAINED FROM DEFEATED ENEMIES**  **PROVIDES 10 RUNES WHEN LANDING ATTACKS** | [**GOLD SCARAB**](https://eldenring.wiki.fextralife.com/Gold+Scarab)  [**CELEBRANT'S SICKLE**](https://eldenring.wiki.fextralife.com/Celebrant's+Sickle)**,**[**CELEBRANT'S SKULL**](https://eldenring.wiki.fextralife.com/Celebrant's+Skull)**,**[**CELEBRANT'S RIB-RAKE**](https://eldenring.wiki.fextralife.com/Celebrant's+Rib-Rake) |
| **status effect 94 elden ring wiki guide 44px** | **TEMPORARILY INCREASES RUNES OBTAINED FROM DEFEATED ENEMIES** | [**GOLD-PICKLED FOWL FOOT**](https://eldenring.wiki.fextralife.com/Gold-Pickled+Fowl+Foot) |
| **status effect 59 elden ring wiki guide 44px** | **INCREASES ITEM DISCOVERY**  **INCREASES ARCANE** | [**SILVER SCARAB**](https://eldenring.wiki.fextralife.com/Silver+Scarab)  [**SILVER TEAR MASK**](https://eldenring.wiki.fextralife.com/Silver+Tear+Mask)**,**[**MASK OF CONFIDENCE**](https://eldenring.wiki.fextralife.com/Mask+of+Confidence)**,**[**WITCH'S GLINTSTONE CROWN**](https://eldenring.wiki.fextralife.com/Witch's+Glintstone+Crown) |
| **status effect 107 elden ring wiki guide 44px** | **TEMPORARILY INCREASES ITEM DISCOVERY** | [**SILVER-PICKLED FOWL FOOT**](https://eldenring.wiki.fextralife.com/Silver-Pickled+Fowl+Foot) |
| **status effect 2 elden ring wiki guide 44px** | **INCREASES ATTACK POWER OF SKILLS** | [**WARRIOR JAR SHARD**](https://eldenring.wiki.fextralife.com/Warrior+Jar+Shard)**,**[**SHARD OF ALEXANDER**](https://eldenring.wiki.fextralife.com/Shard+of+Alexander)**,**[**SPELLBLADE SET**](https://eldenring.wiki.fextralife.com/Spellblade+Set)**(INT-BASED SKILLS),**[**ENVOY CROWN**](https://eldenring.wiki.fextralife.com/Envoy+Crown)**(BUBBLE-BASED SKILLS)** |
| **status effect 78 elden ring wiki guide 44px** | **TEMPORARILY INCREASES ATTACK POWER OF SKILLS** | **???** |
| **status effect 7 elden ring wiki guide 44px** | **LOWERS FP CONSUMPTION OF SKILLS** | [**CARIAN FILIGREED CREST**](https://eldenring.wiki.fextralife.com/Carian+Filigreed+Crest)**,**[**ASH-OF-WAR SCARAB**](https://eldenring.wiki.fextralife.com/Ash-of-War+Scarab) |
| **status effect 67 elden ring wiki guide 44px** | **TEMPORARILY LOWERS FP CONSUMPTION OF SKILLS** | [**CERULEAN HIDDEN TEAR**](https://eldenring.wiki.fextralife.com/Cerulean+Hidden+Tear) |
| **status effect 110 elden ring wiki guide 44px** | **INCREASES ATTRIBUTES BUT INCREASES DAMAGE TAKEN (VIG, END, STR, DEX)** | [**RADAGON'S SCARSEAL**](https://eldenring.wiki.fextralife.com/Radagon's+Scarseal)[**,**](https://eldenring.wiki.fextralife.com/Marika's+Scarseal)[**RADAGON'S SORESEAL**](https://eldenring.wiki.fextralife.com/Radagon's+Soreseal) |
| **status effect 97 elden ring wiki guide 44px** | **INCREASES ATTRIBUTES BUT INCREASES DAMAGE TAKEN (MND, INT, FTH, ARC)** | [**MARIKA'S SCARSEAL**](https://eldenring.wiki.fextralife.com/Marika's+Scarseal)**,**[**MARIKA'S SORESEAL**](https://eldenring.wiki.fextralife.com/Marika's+Soreseal) |
| **status effect 124 elden ring wiki guide 44px** | **ENHANCES CRITICAL HITS** | [**DAGGER TALISMAN**](https://eldenring.wiki.fextralife.com/Dagger+Talisman) |
| **status effect 70 elden ring wiki guide 44px** | **ENHANCES GUARD COUNTERS** | [**CURVED SWORD TALISMAN**](https://eldenring.wiki.fextralife.com/Curved+Sword+Talisman) |
| **status effect 125 elden ring wiki guide 44px** | **ENHANCES FINAL HIT OF CHAIN ATTACKS** | [**TWINBLADE TALISMAN**](https://eldenring.wiki.fextralife.com/Twinblade+Talisman) |
| **status effect 119 elden ring wiki guide 44px** | **TEMPORARILY ENHANCES FINAL HITS OF CHAIN ATTACKS** | **???** |
| **status effect 44 elden ring wiki guide 44px** | **ENHANCES CHARGE ATTACKS** | [**AXE TALISMAN**](https://eldenring.wiki.fextralife.com/Axe+Talisman)**,**[**GODFREY ICON**](https://eldenring.wiki.fextralife.com/Godfrey+Icon) |
| **status effect 38 elden ring wiki guide 44px** | **TEMPORARILY ENHANCES CHARGE ATTACKS** | [**SPIKED CRACKED TEAR**](https://eldenring.wiki.fextralife.com/Spiked+Cracked+Tear) |
| **status effect 99 elden ring wiki guide 44px** | **ENHANCES STAMINA-REDUCING ATTACKS AGAINST BLOCKERS** | [**HAMMER TALISMAN**](https://eldenring.wiki.fextralife.com/Hammer+Talisman) |
| **status effect 93 elden ring wiki guide 44px** | **TEMPORARILY ENHANCES STAMINA-REDUCING ATTACKS AGAINST BLOCKERS** | [**STONEBARB CRACKED TEAR**](https://eldenring.wiki.fextralife.com/Stonebarb+Cracked+Tear) |
| **status effect 73 elden ring wiki guide 44px** | **ENHANCES COUNTERATTACKS UNIQUE TO THRUSTING WEAPONS** | [**SPEAR TALISMAN**](https://eldenring.wiki.fextralife.com/Spear+Talisman) |
| **status effect 133 elden ring wiki guide 44px** | **TEMPORARILY ENHANCES COUNTERATTACKS UNIQUE TO THRUSTING WEAPONS** | **???** |
| **status effect 98 elden ring wiki guide 44px** | **ENHANCES ATTACKS ON HORSEBACK** | [**LANCE TALISMAN**](https://eldenring.wiki.fextralife.com/Lance+Talisman) |
| **status effect 31 elden ring wiki guide 44px** | **ENHANCES JUMP ATTACKS** | [**CLAW TALISMAN**](https://eldenring.wiki.fextralife.com/Claw+Talisman)**,**[**RAPTOR'S BLACK FEATHERS**](https://eldenring.wiki.fextralife.com/Raptor's+Black+Feathers) |
| **status effect 25 elden ring wiki guide 44px** | **TEMPORARILY ENHANCES JUMP ATTACKS** | **???** |
| **status effect 85 elden ring wiki guide 44px** | **ENHANCES GUARDING ABILITY** | [**GREATSHIELD TALISMAN**](https://eldenring.wiki.fextralife.com/Greatshield+Talisman) |
| **status effect 79 elden ring wiki guide 44px** | **TEMPORARILY ENHANCES GUARDING ABILITY** | [**SCHOLAR'S SHIELD**](https://eldenring.wiki.fextralife.com/Scholar's+Shield)**,**[**BARRICADE SHIELD**](https://eldenring.wiki.fextralife.com/Barricade+Shield) |
| **status effect 84 elden ring wiki guide 44px** | **INCREASES ATTACK POWER OF ARROWS AND BOLTS** | [**ARROW'S STING TALISMAN**](https://eldenring.wiki.fextralife.com/Arrow's+Sting+Talisman) |
| **status effect 87 elden ring wiki guide 44px** | **INCREASES EFFECTIVE RANGE OF BOWS** | [**ARROW'S REACH TALISMAN**](https://eldenring.wiki.fextralife.com/Arrow's+Reach+Talisman) |
| **status effect 146 elden ring wiki guide 44px** | **TEMPORARILY INCREASES EFFECTIVE RANGE OF BOWS** | **???** |
| **status effect 96 elden ring wiki guide 44px** | **GRANTS TWO ADDITIONAL MEMORY SLOTS** | [**MOON OF NOKSTELLA**](https://eldenring.wiki.fextralife.com/Moon+of+Nokstella) |
| **status effect 29 elden ring wiki guide 44px** | **EXTENDS SPELL EFFECT DURATION** | [**OLD LORD'S TALISMAN**](https://eldenring.wiki.fextralife.com/Old+Lord's+Talisman) |
| **status effect 16 elden ring wiki guide 44px** | **DECREASES SPELL CASTING TIME** | [**RADAGON ICON**](https://eldenring.wiki.fextralife.com/Radagon+Icon)**,**[**AZUR'S GLINTSTONE STAFF**](https://eldenring.wiki.fextralife.com/Azur's+Glintstone+Staff)**(NO ICON)** |
| **status effect 58 elden ring wiki guide 44px** | **ENHANCES ROARS AND BREATH ATTACKS** | [**ROAR MEDALLION**](https://eldenring.wiki.fextralife.com/Roar+Medallion) |
| **status effect 56 elden ring wiki guide 44px** | **INCREASES POWER OF THROWING POT ITEMS** | [**COMPANION JAR**](https://eldenring.wiki.fextralife.com/Companion+Jar)**,**[**JAR (HELM)**](https://eldenring.wiki.fextralife.com/Jar) |
| **status effect 42 elden ring wiki guide 44px** | **INCREASES POTENCY OF PERFUME ITEMS** | [**PERFUMER'S TALISMAN**](https://eldenring.wiki.fextralife.com/Perfumer's+Talisman) |
| **status effect 111 elden ring wiki guide 44px** | **RAISES ATTACK WITH LOWER EQUIPMENT LOAD** | [**BLUE DANCER CHARM**](https://eldenring.wiki.fextralife.com/Blue+Dancer+Charm) |
| **status effect 83 elden ring wiki guide 44px** | **INCREASES SPECIFIC ELEMENTAL ATTACK, BUT DECREASES DAMAGE NEGATION** | [**MAGIC SCORPION CHARM**](https://eldenring.wiki.fextralife.com/Magic+Scorpion+Charm)**,**[**FIRE SCORPION CHARM**](https://eldenring.wiki.fextralife.com/Fire+Scorpion+Charm)**,**[**LIGHTNING SCORPION CHARM**](https://eldenring.wiki.fextralife.com/Lightning+Scorpion+Charm)**,**[**SACRED SCORPION CHARM**](https://eldenring.wiki.fextralife.com/Sacred+Scorpion+Charm) |
| **status effect 3 elden ring wiki guide 44px** | **REDUCES DAMAGE TAKEN FROM CRITICAL HITS** | [**CRUCIBLE SCALE TALISMAN**](https://eldenring.wiki.fextralife.com/Crucible+Scale+Talisman) |
| **status effect 140 elden ring wiki guide 44px** | **ENHANCES ROLLING**  **ADDS DAMAGE TO ROLLING** | [**CRUCIBLE FEATHER TALISMAN**](https://eldenring.wiki.fextralife.com/Crucible+Feather+Talisman)  [**BRIAR SET**](https://eldenring.wiki.fextralife.com/Briar+Set) |
| **status effect 53 elden ring wiki guide 44px** | **TEMPORARILY ENHANCES ROLLING** | [**WINDY CRYSTAL TEAR**](https://eldenring.wiki.fextralife.com/Windy+Crystal+Tear) |
| **status effect 17 elden ring wiki guide 44px** | **REDUCES DAMAGE AND IMPACT OF HEADSHOTS** | [**CRUCIBLE KNOT TALISMAN**](https://eldenring.wiki.fextralife.com/Crucible+Knot+Talisman)**,**[**PUMPKIN HELM**](https://eldenring.wiki.fextralife.com/Pumpkin+Helm) |
| **status effect 11 elden ring wiki guide 44px** | **TEMPORARILY REDUCES DAMAGE AND IMPACT OF HEADSHOTS** | **???** |
| **status effect 5 elden ring wiki guide 44px** | **RAISES ATTACK POWER OF SUCCESSIVE ATTACKS** | [**WINGED SWORD INSIGNIA**](https://eldenring.wiki.fextralife.com/Winged+Sword+Insignia)**,**[**ROTTEN WINGED SWORD INSIGNIA**](https://eldenring.wiki.fextralife.com/Rotten+Winged+Sword+Insignia)**,**[**MILLICENT'S PROSTHESIS**](https://eldenring.wiki.fextralife.com/Millicent's+Prosthesis) |
| **status effect 145 elden ring wiki guide 44px** | **TEMPORARILY RAISES ATTACK POWER OF SUCCESSIVE ATTACKS** | [**THORNY CRACKED TEAR**](https://eldenring.wiki.fextralife.com/Thorny+Cracked+Tear) |
| **status effect 138 elden ring wiki guide 44px** | **RESTORES HP WITH SUCCESSIVE ATTACKS** | [**GODSKIN SWADDLING CLOTH**](https://eldenring.wiki.fextralife.com/Godskin+Swaddling+Cloth) |
| **status effect 132 elden ring wiki guide 44px** | **TEMPORARILY RESTORES HP WITH SUCCESSIVE ATTACKS** | **???** |
| **status effect 123 elden ring wiki guide 44px** | **INCREASES ATTACK POWER DUE TO POISONING OR ROT IN VICINITY (LASTS 20 SECONDS)** | [**KINDRED OF ROT'S EXULTATION**](https://eldenring.wiki.fextralife.com/Kindred+Of+Rot's+Exultation)**,**[**MUSHROOM CROWN**](https://eldenring.wiki.fextralife.com/Mushroom+Crown) |
| **status effect 136 elden ring wiki guide 44px** | **INCREASES ATTACK POWER DUE TO BLOOD LOSS IN VICINITY (LASTS 20 SECONDS)** | [**LORD OF BLOOD'S EXULTATION**](https://eldenring.wiki.fextralife.com/Lord+Of+Blood's+Exultation)**,**[**WHITE MASK**](https://eldenring.wiki.fextralife.com/White+Mask) |
| **status effect 69 elden ring wiki guide 44px** | **RECOVERS HP UPON DEFEATING ENEMIES**  **RECOVERS HP UPON SUCCESSFUL HIT** | [**TAKER'S CAMEO**](https://eldenring.wiki.fextralife.com/Taker's+Cameo)**,**[**SERPENT-GOD'S CURVED SWORD**](https://eldenring.wiki.fextralife.com/Serpent-God's+Curved+Sword)**,**[**BLASPHEMOUS BLADE**](https://eldenring.wiki.fextralife.com/Blasphemous+Blade)**,**[**RYKARD'S GREAT RUNE**](https://eldenring.wiki.fextralife.com/Rykard's+Great+Rune)**,**[**GREATHORN HAMMER**](https://eldenring.wiki.fextralife.com/Greathorn+Hammer)  [**BUTCHERING KNIFE**](https://eldenring.wiki.fextralife.com/Butchering+Knife)**,**[**GREAT STARS**](https://eldenring.wiki.fextralife.com/Great+Stars) |
| **status effect 144 elden ring wiki guide 44px** | **TEMPORARILY RECOVERS HP UPON DEFEATING ENEMIES** | **???** |
| **status effect 109 elden ring wiki guide 44px** | **RECOVERS FP UPON DEFEATING ENEMIES** | [**ANCESTRAL SPIRIT'S HORN**](https://eldenring.wiki.fextralife.com/Ancestral+Spirit's+Horn)**,**[**SWORD OF MILOS**](https://eldenring.wiki.fextralife.com/Sword+of+Milos)**,**[**SACRIFICIAL AXE**](https://eldenring.wiki.fextralife.com/Sacrificial+Axe) |
| **status effect 50 elden ring wiki guide 44px** | **TEMPORARILY RECOVERS FP UPON DEFEATING ENEMIES** | **???** |
| **status effect 114 elden ring wiki guide 44px** | **SILENCES MOVEMENT** | [**CREPUS'S VIAL**](https://eldenring.wiki.fextralife.com/Crepus's+Vial)**,**[**BLACK KNIFE ARMOR**](https://eldenring.wiki.fextralife.com/Black+Knife+Armor) |
| **status effect 26 elden ring wiki guide 44px** | **TEMPORARILY SILENCES MOVEMENT** | [**SOFT COTTON**](https://eldenring.wiki.fextralife.com/Soft+Cotton)**,**[**ASSASSIN'S APPROACH**](https://eldenring.wiki.fextralife.com/Assassin's+Approach)**,**[**ASH OF WAR: ASSASSIN'S GAMBIT**](https://eldenring.wiki.fextralife.com/Ash+of+War:+Assassin's+Gambit) |
| **status effect 64 elden ring wiki guide 44px** | **TEMPORARILY CONCEALS USER** | [**UNSEEN FORM**](https://eldenring.wiki.fextralife.com/Unseen+Form)**,**[**ASH OF WAR: ASSASSIN'S GAMBIT**](https://eldenring.wiki.fextralife.com/Ash+of+War:+Assassin's+Gambit) |
| **status effect 127 elden ring wiki guide 44px** | **RENDERS USER IMMUNE TO FALL DAMAGE** | [**LONGTAIL CAT TALISMAN**](https://eldenring.wiki.fextralife.com/Longtail+Cat+Talisman) |
| **status effect 39 elden ring wiki guide 44px** | **TEMPORARILY RENDERS USER IMMUNE TO FALL DAMAGE** | [**SOFT COTTON**](https://eldenring.wiki.fextralife.com/Soft+Cotton)**,**[**ASSASSIN'S APPROACH**](https://eldenring.wiki.fextralife.com/Assassin's+Approach) |
| **status effect 32 elden ring wiki guide 44px** | **CONSTANTLY ATTRACTS ENEMY AGGRESSION** | [**SHABRIRI'S WOE**](https://eldenring.wiki.fextralife.com/Shabriri's+Woe)**,**[**DUELIST SET**](https://eldenring.wiki.fextralife.com/Duelist+Set)**,**[**ROTTEN DUELIST SET**](https://eldenring.wiki.fextralife.com/Rotten+Duelist+Set) |
| **status effect 80 elden ring wiki guide 44px** | **TEMPORARILY ATTRACTS ENEMY AGGRESSION** | [**HOWL OF SHABRIRI**](https://eldenring.wiki.fextralife.com/Howl+of+Shabriri) |
| **status effect 6 elden ring wiki guide 44px** | **INCREASES DAMAGE TAKEN** | [**DAEDICAR'S WOE**](https://eldenring.wiki.fextralife.com/Daedicar's+Woe)**, ALL SCARAB HEADGEAR** |
| **status effect 52 elden ring wiki guide 44px** | **TEMPORARILY INCREASES DAMAGE TAKEN** | [**BLOODBOIL AROMATIC**](https://eldenring.wiki.fextralife.com/Bloodboil+Aromatic)**,**[**HOWL OF SHABRIRI**](https://eldenring.wiki.fextralife.com/Howl+of+Shabriri)**,**[**WINDY CRYSTAL TEAR**](https://eldenring.wiki.fextralife.com/Windy+Crystal+Tear) |
| **status effect 101 elden ring wiki guide 44px** | **PREVENTS RUNE LOSS ON DEATH** | [**SACRIFICIAL TWIG**](https://eldenring.wiki.fextralife.com/Sacrificial+Twig) |
| **status effect 13 elden ring wiki guide 44px** | **TEMPORARILY PREVENTS RUNE LOSS ON DEATH** | [**TWIGGY CRACKED TEAR**](https://eldenring.wiki.fextralife.com/Twiggy+Cracked+Tear) |
| **status effect 30 elden ring wiki guide 44px** | **NEGATES THE CURSE EFFECT OF**[**MOHG, LORD OF BLOOD**](https://eldenring.wiki.fextralife.com/Mohg,+Lord+of+Blood) | [**PURIFYING CRYSTAL TEAR**](https://eldenring.wiki.fextralife.com/Purifying+Crystal+Tear) |
| **status effect 71 elden ring wiki guide 44px** | **REDUCES ITEM FP CONSUMPTION** | **???** |
| **status effect 65 elden ring wiki guide 44px** | **TEMPORARILY REDUCES ITEM FP CONSUMPTION** | [**CERULEAN HIDDEN TEAR**](https://eldenring.wiki.fextralife.com/Cerulean+Hidden+Tear) |
| **status effect 120 elden ring wiki guide 44px** | **INCREASES MESSAGES SHOWN BY OTHER PLAYERS** | [**SCRIPTSTONE**](https://eldenring.wiki.fextralife.com/Scriptstone) |
| **status effect 112 elden ring wiki guide 44px** | **???** | **???** |
| **status effect 106 elden ring wiki guide 44px** | **???** | **???** |

### **MULTIPLAYER STATUS EFFECTS**

|  |  |  |
| --- | --- | --- |
| **status effect 113 elden ring wiki guide 44px** | **REVEALS FURLED FINGER AND DUELIST ADVERSARY SUMMONING SIGNS** | [**FURLCALLING FINGER REMEDY**](https://eldenring.wiki.fextralife.com/Furlcalling+Finger+Remedy) |
| **status effect 126 elden ring wiki guide 44px** | **CO-OP DOWN-SCALING** | **BEING HIGHER LEVEL THEN A HOST OF FINGERS IN A CO-OP GAME** |
| **status effect 137 elden ring wiki guide 44px** | **ADVERSARY DOWN-SCALING** | **BEING HIGHER LEVEL THEN A HOST OF FINGERS IN A ADVERSARY GAME** |
| **status effect 139 elden ring wiki guide 44px** | **MULTIPLAYER PASSWORD SET** | **PASSWORD SET IN THE MULTIPLAYER MENU** |
| **status effect 47 elden ring wiki guide 44px** | **ATTEMPTING INVASION OF OTHER PLAYER'S WORLD** | [**FESTERING BLOODY FINGER**](https://eldenring.wiki.fextralife.com/Festering+Bloody+Finger)**,**[**BLOODY FINGER**](https://eldenring.wiki.fextralife.com/Bloody+Finger)**,**[**RECUSANT FINGER**](https://eldenring.wiki.fextralife.com/Recusant+Finger) |
| **status effect 86 elden ring wiki guide 44px** | **SENDING COOPERATIVE SIGN TO SUMMONING POOLS** | [**SMALL GOLDEN EFFIGY**](https://eldenring.wiki.fextralife.com/Small+Golden+Effigy) |
| **status effect 4 elden ring wiki guide 44px** | **SENDING COMPETITIVE SIGN TO SUMMONING POOLS** | [**SMALL RED EFFIGY**](https://eldenring.wiki.fextralife.com/Small+Red+Effigy) |
| **status effect 61 elden ring wiki guide 44px** | **ALLOWS INVASION WITH NO ALLIES PRESENT**  **ALLOWS MORE FREQUENT INVASIONS**  **ALLOWS MULTIPLE INVADERS AT ONCE**  **ALLIES ARE LIMITED WHEN MULTIPLE INVADERS ARE PRESENT** | [**TAUNTER'S TONGUE**](https://eldenring.wiki.fextralife.com/Taunter's+Tongue) |
| **status effect 100 elden ring wiki guide 44px** | **RESPONDS TO CALL FOR RESCUE FROM OTHER WORLDS** | [**BLUE CIPHER RING**](https://eldenring.wiki.fextralife.com/Blue+Cipher+Ring) |
| **status effect 72 elden ring wiki guide 44px** | **WHEN INVADED, REQUESTS THE AID OF A HUNTER** | **??? (ISN'T USED WITH WHITE CIPHER EFFECTS)** |
| **status effect 135 elden ring wiki guide 44px** | **TAKE ON APPEARANCE OF A HOST OF FINGERS** | [**FURLED FINGER'S TRICK-MIRROR**](https://eldenring.wiki.fextralife.com/Furled+Finger's+Trick-Mirror) |
| **status effect 122 elden ring wiki guide 44px** | **TAKE ON APPEARANCE OF A FURLED FINGER** | [**HOST'S TRICK-MIRROR**](https://eldenring.wiki.fextralife.com/Host's+Trick-Mirror) |
| **ICON** | **EFFECT** | **ITEM/ACTION GRANTING EFFECT** |

### **MISCELLANEOUS STATUS EFFECTS**

|  |  |  |
| --- | --- | --- |
| **status effect 48 elden ring wiki guide 44px** | **STAKE OF MARIKA RESPAWN ACTIVE** | **BEING WITHIN**[**STAKES OF MARIKA**](https://eldenring.wiki.fextralife.com/Stakes+of+Marika)**'S AREA OF EFFECT** |
| **status effect 35 elden ring wiki guide 44px** | **CANNOT FAST TRAVEL** | **INCOMPLETE DUNGEONS, MULTIPLAYER SESSION** |
| **status effect 22 elden ring wiki guide 44px** | **CANNOT FAST TRAVEL UNTIL RESTED AT SITE OF GRACE** | **TRAPPED STATUS** |
| **status effect 143 elden ring wiki guide 44px** | **SLOWLY REGENERATES HP**  **RESTORES HP WHEN NEAR DEATH IN MIXED PHYSICK** | [**DEATHBED DRESS**](https://eldenring.wiki.fextralife.com/Deathbed+Dress)**,**[**ASH OF WAR: HOLY GROUND**](https://eldenring.wiki.fextralife.com/Ash+of+War:+Holy+Ground)  [**CRIMSON BUBBLETEAR**](https://eldenring.wiki.fextralife.com/Crimson+Bubbletear) |
| **status effect 130 elden ring wiki guide 44px** | **???** | **???** |
| **status effect 10 elden ring wiki guide 44px** | **INCREASES STAMINA RECOVERY SPEED ON WEAPON** | [**ASH OF WAR: BRAGGART'S ROAR**](https://eldenring.wiki.fextralife.com/Ash+of+War:+Braggart's+Roar) |
| **status effect 63 elden ring wiki guide 44px** | **INCREASES ATTACK POWER**  **INCREASES ATTACK POWER OF WEAPON AND ALTERS TWO-HANDED HEAVY ATTACKS**  **ADDS HOLY DAMAGE TO WEAPON**  **REINFORCES WEAPON WITH ROCKS** | [**RED-FEATHERED BRANCHSWORD**](https://eldenring.wiki.fextralife.com/Red-Feathered+Branchsword)**,**[**RITUAL SWORD TALISMAN**](https://eldenring.wiki.fextralife.com/Ritual+Sword+Talisman)  [**ASH OF WAR: WAR CRY**](https://eldenring.wiki.fextralife.com/Ash+of+War:+War+Cry)**,**[**ASH OF WAR: BARBARIC ROAR**](https://eldenring.wiki.fextralife.com/Ash+of+War:+Barbaric+Roar)**,**[**ASH OF WAR: BRAGGART'S ROAR**](https://eldenring.wiki.fextralife.com/Ash+of+War:+Braggart's+Roar)  [**ASH OF WAR: SACRED ORDER**](https://eldenring.wiki.fextralife.com/Ash+of+War:+Sacred+Order)**,**[**SKILL: LAST RITES**](https://eldenring.wiki.fextralife.com/Last+Rites)  [**ASH OF WAR: CRAGBLADE**](https://eldenring.wiki.fextralife.com/Ash+of+War:+Cragblade) |
| **status effect 116 elden ring wiki guide 44px** | **???** | **???** |
| **status effect 49 elden ring wiki guide 44px** | **INCREASES SPELL ATTACK POWER** | [**TERRA MAGICA**](https://eldenring.wiki.fextralife.com/Terra+Magica) |
| **status effect 89 elden ring wiki guide 44px** | **PREVENTS SPELL USE** | **???** |
| **status effect 36 elden ring wiki guide 44px** | **INCREASES DAMAGE NEGATION**  **CONVERTS ELEMENTAL DAMAGE RECEIVED INTO HP** | [**BLUE-FEATHERED BRANCHSWORD**](https://eldenring.wiki.fextralife.com/Blue-Feathered+Branchsword)**,**[**RITUAL SHIELD TALISMAN**](https://eldenring.wiki.fextralife.com/Ritual+Shield+Talisman)**,**[**ASH OF WAR: BRAGGART'S ROAR**](https://eldenring.wiki.fextralife.com/Ash+of+War:+Braggart's+Roar)**,**[**ASH OF WAR: HOLY GROUND**](https://eldenring.wiki.fextralife.com/Ash+of+War:+Holy+Ground)  [**CRIMSONWHORL BUBBLETEAR**](https://eldenring.wiki.fextralife.com/Crimsonwhorl+Bubbletear) |
| **status effect 103 elden ring wiki guide 44px** | **???** | **???** |
| **status effect 23 elden ring wiki guide 44px** | **???** | **???** |
| **status effect 90 elden ring wiki guide 44px** | **INCREASES RUNES OBTAINED FROM DEFEATED ENEMIES** | **DURING THE RUNE WEATHER EVENT, WHEN MEMBERS OF MUTUAL GROUP PASSWORDS DEFEAT SHARD BEARERS OR BECOME A LORD** |
| **status effect 104 elden ring wiki guide 44px** | **???** | **???** |
| **status effect 142 elden ring wiki guide 44px** | **ENHANCES STAMINA-REDUCING ATTACKS AGAINST BLOCKERS** | **???** |
| **status effect 129 elden ring wiki guide 44px** | **ENHANCES GUARDING ABILITY** | **???** |
| **status effect 117 elden ring wiki guide 44px** | **SILENCES MOVEMENT** | **???** |
| **status effect 75 elden ring wiki guide 44px** | **CURRENTLY CONCEALING PRESENCE** | [**CONCEALING VEIL**](https://eldenring.wiki.fextralife.com/Concealing+Veil) |
| **status effect 76 elden ring wiki guide 44px** | **INCREASES DAMAGE TAKEN** | **???** |
| **status effect 62 elden ring wiki guide 44px** | **READY TO REQUEST THE AID OF A HUNTER** | [**WHITE CIPHER RING**](https://eldenring.wiki.fextralife.com/White+Cipher+Ring) |
| **status effect 91 elden ring wiki guide 44px** | **RUNES** | **PRESENT IN THE RUNE COUNTER OF THE HUD** |
| **status effect 9 elden ring wiki guide 44px** | **???** | **???** |