**BLOODBORNE**

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| --- |
| **ULTIMATE ETERNAL NOTE: THE ONLY THING THAT IS FOREVERMORE NEEDED IS ONLY YAHWEH, BUT ALL THESE GAMES SERVES AS THE POSSIBLE CANDIDATES OF THE GREAT JEALOUS IMMUTABLE YAHWEH OF EXODUS 3:14, THE IMMUTABLE GREAT I AM WHO I AM OMNI-MILITARY LORDLY DOING AS HE GODDAMN-WELL PLEASES!!!! BUT YOU OMNI-MILITARY LORDLY SWEAR THAT THESE THINGS IN RPG GAMES ARE ONLY FICTIONAL AND NEVER REAL AND FOR THE MOST PART IS TRUTHFUL, BUT IF YAHWEH CHOOSES TO BE IN IT AND/OR YAHWEH CHOOSES TO EMPOWERMENT IT, IT IS WHAT IT IS, AS REAL, ACTIVE & ALIVE, AS THE IMMUTABLE YAHWEH GODDAMN-WELL PLEASES!!! BUT ALSO, YOU OMNI-MILITARY LORDLY SWEAR IN SAYING THAT SOMETHING MUST BE AUTHORIZED, OR SOMETHING EMPOWERED, OR THE GOLDEN RULE, OR SOMETHING HAS TO BE EARNED OR BE ETERNALLY ESTABLISHED, BUT WITHOUT YAHWEH THESE OMNI-MILITARY LORDLY THINGS ARE ALL FOREVERMORE ETERNAL BULLSHIT!!! REMEMBER IN THE ULTIMATE BEGINNING OF ALL INFINITE OMNI-MILITARY LORDLY THINGS, IS ONLY YAHWEH STEPHEN (YAHWEH ELYON), OR SIMPLY ONLY YAHWEH FOR THE OMNI-MILITARY LORDLY LEGAL STATUSES & IN THE ULTIMATE BEGINNING OF ALL INFINITE OMNI-MILITARY LORDLY THINGS IS ONLY YAH STEVE, OR SIMPLY ONLY YAH FOR THE OMNI-MILITARY LORDLY STATUSES, BUT ALSO REMEMBER IN THE ULTIMATE ENDING OF ALL INFINITE OMNI-MILITARY LORDLY THINGS, IS ONLY STEPHEN YAHWEH (ELYON YAHWEH), OR SIMPLY ONLY STEPHEN FOR THE OMNI-MILITARY LORDLY LEGAL STATUSES & IN THE ULTIMATE ENDING OF ALL INFINITE OMNI-MILITARY LORDLY THINGS IS ONLY STEVE YAH, OR SIMPLY ONLY STEVE (THE TOP-SECRET MEANING IS STAVE AS THE ULTIMATE OMNI-MILITARY LORDLY ROD FOR THE ULTIMATE OMNI-MILITARY LORDLY DICK, ULTIMATE OMNI-MILITARY LORDLY SCEPTER FOR THE ULTIMATE OMNI-MILITARY LORDLY KINGDOM, ULTIMATE OMNI-MILITARY LORDLY WAND FOR THE ULTIMATE OMNI-MILITARY LORDLY ASS & ULTIMATE OMNI-MILITARY LORDLY STAFF FOR THE ULTIMATE OMNI-MILITARY LORDLY PUSSY BY THE ONLY IMMUTABLE YAHWEH’S OMNI-LORDLY ETERNAL EMPOWERMENT AS THE GREAT JEALOUS IMMUTABLE YAHWEH OF EXODUS 3:14 DAMN-WELL PLEASES) FOR THE OMNI-MILITARY LORDLY STATUSES!!! IT IS NEVER YOU OR ANYONE ELSE FOREVERMORE WANTING AND DOING, BUT ONLY YAHWEH WANTING AND DOING!!! THIS MEANS ALL OMNI-MILITARY LORDLY THINGS ARE POSSIBLE WITH YAHWEH CONCERNING HIMSELF & ALSO ALL OMNI-MILITARY LORDLY THINGS ARE IMPOSSIBLE WITH YAHWEH CONCERNING EVIL!!! BUT REMEMBER YAHWEH IS ONLY IN ULTIMATE SOVEREIGN GODDAMN CONTROL!!! BUT YOU OMNI-MILITARY LORDLY SWEAR & OMNI-MILITARY LORDLY SAY, OBEY THE GODDAMN OMNI-MILITARY LORDLY RULES, BUT YOU BETTER ONLY OBEY YAHWEH, AND FUCK THE GODDAMN OMNI-MILITARY LORDLY RULES!!!** |

# [**COMBAT**](https://bloodborne.wiki.fextralife.com/Combat)

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| COMBAT INFORMATION **LOCK-ON**  TO LOCK ONTO A TARGET, PRESS R3 WHEN YOU ARE WITHIN LOCK ON RANGE TO IT, INDICATED BY A SMALL WHITE DOT ON THE SELECTED ENEMY. LOCK-ON IS A FEATURE WHICH FOCUSES THE CAMERA ON A TARGET LETTING THE PLAYER EASILY DIRECT THEIR ATTACKS AND OTHER ABILITIES. IT ALSO ALLOWS THE PLAYER CHARACTER TO FACE THE LOCKED ON ENEMY AT ALL TIMES, EVEN WHEN MOVING AWAY FROM THEM SO THAT THEY COULD NOT BE BACKSTABBED.  NOTE THAT LOCK-ON IS ALSO USEFUL TO CHECK IF THE PERIMETER IS SAFE. PRESSING R3 IN DARK ENVIRONMENTS WILL LOCK ON TO HIDDEN FOES, PROVIDED THEY ARE WITHIN LINE OF SIGHT OF THE PLAYER CHARACTER, SO THAT THE PLAYER CAN SPOT ENEMIES EVEN IF THEY ARE TOO DARK TO BE SEEN. MASH R3 AS YOU SLOWLY ADVANCE IN DARK AREAS (OR ALTERNATIVELY EQUIP A TORCH).  CERTAIN ENEMIES DISGUISE THEMSELVES AS STATUES OR CORPSES. BY LOCKING ONTO THEM, THE PLAYER CAN SPOT THEIR DISGUISE AT EASE.  ONLY ENEMIES CAN BE LOCKED ONTO. IF AN NPC IS FRIENDLY, PRESSING R3 IN FRONT OF THEM WILL NOT CAUSE THE CAMERA TO BE LOCKED ON TO THEM.  ALTERNATIVELY, IF SOMEONE APPEARS FRIENDLY BUT CAN BE LOCKED ON TO, THAT MEANS THEY ARE HOSTILE.   **HEALTH** HEALTH IS DISPLAYED IN THE TOP LEFT OF YOUR SCREEN WITH A SMALL RED BAR, AND IT DETERMINES YOUR CAPACITY TO TAKE DAMAGE WITHOUT DYING. IT CAN BE RESTORED THROUGH THE USE OF VARIOUS BLOOD VIALS, AND THE REGAIN SYSTEM. IF IT RUNS OUT YOU WILL DIE. IT'S MAXIMUM AMOUNT CAN BE INCREASED BY LEVELING UP VITALITY OR EQUIPPING CERTAIN RUNES. DAMAGE CAN BE LOWERED PER ATTACK BY WEARING DIFFERENT ATTIRE SETS OR BLOCKING WITH THE WOODEN SHIELD. **STAMINA** STAMINA IS NOTED AT THE TOP LEFT OF YOUR SCREEN UNDERNEATH YOUR HEALTH, AND DETERMINES HOW MANY ATTACKS AND DODGES YOU CAN PERFORM BEFORE NEEDING TO RECHARGE, HOW LONG YOU CAN SPRINT FOR, ETC.. IT'S MAXIMUM AMOUNT CAN BE INCREASED BY LEVELING UP ENDURANCE OR EQUIPPING CERTAIN RUNES. DIFFERENT ACTIONS WILL CONSUME DIFFERENT AMOUNTS OF STAMINA. YOUR STAMINA WOULD REGENERATE WHENEVER NO STAMINA-CONSUMING MOVES ARE BEING PERFORMED (WALKING DOES NOT CONSUME STAMINA). IF STAMINA RUNS OUT COMPLETELY, THERE WILL BE A SLIGHT DELAY UNTIL REGEN BEGINS AGAIN. THE RATE OF STAMINA REGENERATION MAY ONLY BE BOOSTED BY EQUIPPING THE [HUNTER](https://bloodborne.wiki.fextralife.com/Hunter) RUNE AND CONSUMING [BLOOD OF ARIANNA.](https://bloodborne.wiki.fextralife.com/blood+of+Arianna) SINCE CAPACITY AND WEIGHT IS REMOVED FROM THE GAME, ONE CAN NO LONGER BOOST STAMINA REGENERATION BY EQUIPPING LIGHTER EQUIPMENT. [GREEN BLOSSOM](https://darksouls.wiki.fextralife.com/Green+Blossom) CONSUMABLES AND SPECIAL EQUIPMENT THAT BOOSTS STAMINA REGENERATION ARE ALSO REMOVED FROM THE GAME. **ATTACK RATING** THIS IS THE VALUE THAT DETERMINES THE POWER OF YOUR ATTACKS. IT CHANGES DEPENDING ON YOUR STATS, CHOSEN WEAPON AND ITS UPGRADES. ATTACK RATING IS DEPENDENT ON THE WEAPON ITSELF AND THE PLAYER CHARACTER'S OFFENSIVE STATS: STRENGTH, SKILL, BLOODTINGE, AND ARCANE, EACH CORRESPONDS TO DIFFERENT WEAPONS. STRENGTH AND SKILL INCREASES TRICK WEAPON (MELEE WEAPON) DAMAGE; BLOODTINGE INCREASES FIREARM, [СHIKAGE](https://bloodborne.wiki.fextralife.com/chikage), AND [BLOODLETTER](https://bloodborne.wiki.fextralife.com/Bloodletter) DAMAGE; ARCANE INCREASES MAGIC (CERTAIN HUNTER TOOLS) DAMAGE AND TRICK WEAPON DAMAGE IF IT DEALS ARCANE DAMAGE. **TRANSFORMING** MOST [TRICK WEAPONS](https://bloodborne.wiki.fextralife.com/Trick+Weapons) CAN BE TRANSFORMED FOR A DIFFERENT MOVE SET. TO TRANSFORM YOUR WEAPON, PRESS L1. IF YOU PRESS L1 DURING COMBAT (AFTER ATTACKING OR DODGING), YOU WILL PERFORM A TRANSFORMING ATTACK THAT DEALS DAMAGE AS WELL AS TRANSFORM YOUR WEAPON. **POISE** POISE IS REMOVED IN BLOODBORNE. EVERY ATTACK WILL STAGGER THE PLAYER (UNLESS THEY ARE PERFORMING CERTAIN MOVES THAT GRANTS TEMPORARY POISE), AND EVERY ATTACK THE PLAYER DOES WILL STAGGER SMALL ENEMIES. **OVERKILL:** SIMILAR TO OTHER SOULS GAMES, DOING SIGNIFICANTLY MORE THAN AN ENEMIES FULL HEALTH IN A SINGLE SHOT WILL YIELD 1.2 TIMES AS MANY BLOOD ECHOES. ****BATTLE TACTICS****  **[REGAIN SYSTEM](https://bloodborne.wiki.fextralife.com/Regain)** IN BLOODBORNE, THE BEST DEFENSE IS GOOD OFFENSE. TO COMPLIMENT THE FASTER-PACED COMBAT AND KEEP THE ACTION FAST AND FURIOUS, PLAYERS CAN REGAIN SOME OF THEIR LOST HEALTH IF THEY SUCCESSFULLY COUNTER-ATTACK AGAINST ENEMIES WITHIN A CERTAIN WINDOW OF TIME. JUST BE CAREFUL NOT TO TAKE MORE DAMAGE IN THE PROCESS. BE STRATEGIC, BUT STRIKE FAST. EVEN GETTING A FEW CHUNKS OF HEALTH BACK FROM A DEVASTATING ATTACK CAN EASE THE BURDEN PUT ON YOUR BLOOD VIALS. **[DODGE](https://bloodborne.wiki.fextralife.com/Dodge)** COMBAT IN BLOODBORNE IS FAST AND FRENETIC, AND DODGING AND EVADING ENEMY ATTACKS TO STAY OUT OF HARM'S WAY AND POSITION YOURSELF STRATEGICALLY TO STRIKE IS THE KEY TO SURVIVAL. USE THE CIRCLE BUTTON TO BACK-STEP, ROLL, OR HOLD IT TO RUN IF YOU NEED TO GET SOMEWHERE, OR AWAY FROM SOMETHING, FAST. IF YOU AREN'T LOCKING ONTO A TARGET YOUR CHARACTER'S DODGE ANIMATION WILL BE A BASIC ROLL SIMILAR TO THE ROLL FROM THE PREVIOUS SOULS GAMES, HOWEVER, WHEN LOCKING ON THE ROLL ANIMATION IS REPLACED WITH A SIDE-STEPPING DODGE MOTION LIKE STRAFING AND HAS MORE DISTANCE THAN THE STANDARD BACK-STEP FROM THE PREVIOUS SOULS TITLES. **[PARRY](https://bloodborne.wiki.fextralife.com/Parry)/VISCERAL ATTACK** FIREARMS EQUIPPED TO THE LEFT HAND HAVE VARYING RANGES AND ATTACK POWER. BUT THEY ALL HAVE ONE THING IN COMMON: TIMED JUST RIGHT, A BLAST FROM YOUR FIREARM AT CLOSE RANGE CAN "PARRY" AN ENEMY MID-ATTACK AND GIVE YOU AN OPENING TO GO IN FOR A VISCERAL ATTACK.  NOTE THAT YOU CAN ONLY PERFORM A VISCERAL ATTACK IF YOU AND THE TARGET IS AT THE SAME LEVEL OF ELEVATION (WHEN NOT ON A RAMP)   **CHARGE ATTACK** CHARGE ATTACKS ARE A POWERFUL TOOL IN EVERY HUNTER'S ARSENAL, BUT THEY TAKE TIME TO POWER UP AND LEAVE YOU WIDE OPEN TO ATTACK. USE THEM SPARINGLY AND CAREFULLY, AND TIME THE ATTACK TO THE RANGE OF YOUR WEAPON AND THE DISTANCE OF THE ENEMY. **BLOCKING** THERE IS ONLY ONE SHIELD IN BLOODBORNE: THE [WOODEN SHIELD](https://bloodborne.wiki.fextralife.com/wooden+shield)(WHICH DOES A MEDIOCRE JOB AT DEFLECTING ATTACKS). OTHER THAN THAT, BLOCKING IS REMOVED FROM THE GAME. HUNTERS WILL NEED TO STAY MOBILE AND UTILIZE DODGE AND PARRY IN ORDER TO AVOID TAKING DAMAGE. **BACKSTAB** SNEAK UP ON YOUR ENEMY BY WALKING QUIETLY, LIGHT PRESSURE ON THE LEFT STICK. WHEN YOU GET WITHIN RANGE, HOLD R2 AND EXECUTE A FULLY CHARGED R2 ATTACK. SHOULD THE ATTACK LAND ON THE OPPONENT'S BACK, IT WILL BE KNOCKED DOWN AND OPEN TO A RIPOSTE, PERFORMED BY PRESSING R1.  [BACKSTABS CAN BE USED IN PVP AS WELL.]     **JUMP ATTACK** BY PRESSING FORWARD AND R2 AT THE SAME TIME YOU WILL PERFORM A FORWARD JUMP ATTACK, GIVING YOU EXTRA RANGE AND POWER.     **PLUNGING ATTACK** BY PRESSING R1 WHILE FALLING YOU CAN PERFORM A PLUNGING ATTACK ON ANYTHING BELOW YOU.  NOTE THAT PLUNGING ATTACKS DEAL DAMAGE TWICE. ONCE WHEN THE PLAYER CHARACTER LANDS ON THE ENEMY, AND ONCE WHEN THEIR WEAPON HITS IT.  THE PLUNGING ATTACK IS THE MOST RELIABLE MOVE IN THE GAME   **DASH ATTACK** BY HOLDING CIRCLE YOU CAN DASH. PRESSING R1 OR R2 WHILE SPRINTING WILL HAVE THE HUNTER PERFORM A DASH ATTACK.  NOTE THAT UNLIKE DARK SOULS, EACH WEAPON FORM HAS 2 DASH ATTACKS INSTEAD OF 1. PRESSING R2 AND R1 WHILE SPRINTING WILL RESULT IN DIFFERENT ATTACKS. ALL ORIGINS **THERE ARE A TOTAL OF 9 POSSIBLE STARTING CLASSES / ORIGINS IN BLOODBORNE. THEY ARE LISTED BELOW, ALONGSIDE WITH THEIR STAT ALLOCATIONS AND SOME PLAYER NOTES ON THEIR PROSPECTIVE USES.** |

### **[MILQUETOAST](https://bloodborne.wiki.fextralife.com/Milquetoast)**

**"ORDINARY, HAPPY UPBRINGING. ALL ATTRIBUTES AVERAGE."**

**OVERALL POINTS: 60**

|  |  |
| --- | --- |
| **LEVEL** | **10** |
| [**BLOOD ECHOES**](https://bloodborne.wiki.fextralife.com/Blood+Echoes) | **300** |
| [**DISCOVERY**](https://bloodborne.wiki.fextralife.com/Discovery) | **100** |
| [**VITALITY**](https://bloodborne.wiki.fextralife.com/Vitality) | **11** |
| [**ENDURANCE**](https://bloodborne.wiki.fextralife.com/Endurance) | **10** |
| [**STRENGTH**](https://bloodborne.wiki.fextralife.com/Strength) | **12** |
| [**SKILL**](https://bloodborne.wiki.fextralife.com/Skill) | **10** |
| [**BLOODTINGE**](https://bloodborne.wiki.fextralife.com/Bloodtinge) | **9** |
| [**ARCANE**](https://bloodborne.wiki.fextralife.com/Arcane) | **8** |

### **[LONE SURVIVOR](https://bloodborne.wiki.fextralife.com/Lone+Survivor)**

**"LONE SURVIVOR OF A LOST HAMLET. HIGH LIFE ESSENCE AND VIGOR."**

**OVERALL POINTS: 60**

|  |  |
| --- | --- |
| **LEVEL** | **10** |
| [**BLOOD ECHOES**](https://bloodborne.wiki.fextralife.com/Blood+Echoes) | **420** |
| [**DISCOVERY**](https://bloodborne.wiki.fextralife.com/Discovery) | **100** |
| [**VITALITY**](https://bloodborne.wiki.fextralife.com/Vitality) | **14** |
| [**ENDURANCE**](https://bloodborne.wiki.fextralife.com/Endurance) | **11** |
| [**STRENGTH**](https://bloodborne.wiki.fextralife.com/Strength) | **11** |
| [**SKILL**](https://bloodborne.wiki.fextralife.com/Skill) | **10** |
| [**BLOODTINGE**](https://bloodborne.wiki.fextralife.com/Bloodtinge) | **7** |
| [**ARCANE**](https://bloodborne.wiki.fextralife.com/Arcane) | **7** |

**THE "LONE SURVIVOR" ORIGIN IS DESIGNED AS AN TEMPLATE FOR TANKIER CHARACTERS, CAPABLE OF TAKING MULTIPLE HITS IN COMBAT. IT IS SIMILAR TO THE "KNIGHT" CLASS IN DARK SOULS.**

### [**TROUBLED CHILDHOOD**](https://bloodborne.wiki.fextralife.com/Troubled+Childhood)

**"SUFFERED MISFORTUNE IN YOUTH. HIGHLY RESILIENT AS A RESULT."**

**OVERALL POINTS: 60**

|  |  |
| --- | --- |
| **LEVEL** | **10** |
| [**BLOOD ECHOES**](https://bloodborne.wiki.fextralife.com/Blood+Echoes) | **360** |
| [**DISCOVERY**](https://bloodborne.wiki.fextralife.com/Discovery) | **103** |
| [**VITALITY**](https://bloodborne.wiki.fextralife.com/Vitality) | **9** |
| [**ENDURANCE**](https://bloodborne.wiki.fextralife.com/Endurance) | **14** |
| [**STRENGTH**](https://bloodborne.wiki.fextralife.com/Strength) | **9** |
| [**SKILL**](https://bloodborne.wiki.fextralife.com/Skill) | **13** |
| [**BLOODTINGE**](https://bloodborne.wiki.fextralife.com/Bloodtinge) | **6** |
| [**ARCANE**](https://bloodborne.wiki.fextralife.com/Arcane) | **9** |

**THE "TROUBLED CHILDHOOD" ORIGIN IS DESIGNED AS AN TEMPLATE FOR CHARACTERS CAPABLE OF LONG STRINGS OF ATTACKS WITHOUT RUNNING LOW ON STAMINA.**

### [**VIOLENT PAST**](https://bloodborne.wiki.fextralife.com/Violent+Past)

**"TERRIBLY VIOLENT PAST. RASH, BUT STRONGER FOR IT."**

**OVERALL POINTS: 60**

|  |  |
| --- | --- |
| **LEVEL** | **10** |
| [**BLOOD ECHOES**](https://bloodborne.wiki.fextralife.com/Blood+Echoes) | **180** |
| [**DISCOVERY**](https://bloodborne.wiki.fextralife.com/Discovery) | **100** |
| [**VITALITY**](https://bloodborne.wiki.fextralife.com/Vitality) | **12** |
| [**ENDURANCE**](https://bloodborne.wiki.fextralife.com/Endurance) | **11** |
| [**STRENGTH**](https://bloodborne.wiki.fextralife.com/Strength) | **15** |
| [**SKILL**](https://bloodborne.wiki.fextralife.com/Skill) | **9** |
| [**BLOODTINGE**](https://bloodborne.wiki.fextralife.com/Bloodtinge) | **6** |
| [**ARCANE**](https://bloodborne.wiki.fextralife.com/Arcane) | **7** |

**THE "VIOLENT PAST" ORIGIN IS DESIGNED AS AN TEMPLATE FOR CHARACTERS WHO WIELD LARGE, POWERFUL WEAPONS. IT IS SIMILAR TO THE "BANDIT" CLASS IN DARK SOULS.**

### [**PROFESSIONAL**](https://bloodborne.wiki.fextralife.com/Professional)

**"BORN SPECIALIST, FIT FOR SLEUTHING OR ACADEMIA."**

**OVERALL POINTS: 60**

|  |  |
| --- | --- |
| **LEVEL** | **10** |
| [**BLOOD ECHOES**](https://bloodborne.wiki.fextralife.com/Blood+Echoes) | **240** |
| [**DISCOVERY**](https://bloodborne.wiki.fextralife.com/Discovery) | **100** |
| [**VITALITY**](https://bloodborne.wiki.fextralife.com/Vitality) | **9** |
| [**ENDURANCE**](https://bloodborne.wiki.fextralife.com/Endurance) | **12** |
| [**STRENGTH**](https://bloodborne.wiki.fextralife.com/Strength) | **9** |
| [**SKILL**](https://bloodborne.wiki.fextralife.com/Skill) | **15** |
| [**BLOODTINGE**](https://bloodborne.wiki.fextralife.com/Bloodtinge) | **7** |
| [**ARCANE**](https://bloodborne.wiki.fextralife.com/Arcane) | **8** |

**THE "PROFESSIONAL" ORIGIN IS DESIGNED AS AN TEMPLATE FOR CHARACTERS WHO WIELD SMALL, SWIFT WEAPONS. IT IS SIMILAR TO THE "WANDERER" CLASS IN DARK SOULS.**

### [**MILITARY VETERAN**](https://bloodborne.wiki.fextralife.com/Military+Veteran)

**"EXPERIENCED IN WAR. A SOLDIER WITH STRENGTH AND SKILL."**

**OVERALL POINTS: 60**

|  |  |
| --- | --- |
| **LEVEL** | **10** |
| [**BLOOD ECHOES**](https://bloodborne.wiki.fextralife.com/Blood+Echoes) | **320** |
| [**DISCOVERY**](https://bloodborne.wiki.fextralife.com/Discovery) | **100** |
| [**VITALITY**](https://bloodborne.wiki.fextralife.com/Vitality) | **10** |
| [**ENDURANCE**](https://bloodborne.wiki.fextralife.com/Endurance) | **10** |
| [**STRENGTH**](https://bloodborne.wiki.fextralife.com/Strength) | **14** |
| [**SKILL**](https://bloodborne.wiki.fextralife.com/Skill) | **13** |
| [**BLOODTINGE**](https://bloodborne.wiki.fextralife.com/Bloodtinge) | **7** |
| [**ARCANE**](https://bloodborne.wiki.fextralife.com/Arcane) | **6** |

**THE "MILITARY VETERAN" ORIGIN IS DESIGNED AS A TEMPLATE FOR PLAYERS WHO WANT TO SPECIALIZE IN WIELDING LARGER, HARD-HITTING WEAPONS AND SMALL, SWIFT WEAPONS. IT IS SIMILAR TO THE "WARRIOR" CLASS FROM DARK SOULS.**

### [**NOBLE SCION**](https://bloodborne.wiki.fextralife.com/Noble+Scion)

**"SCION TO A RESPECTABLE LINE WITH FAITH IN YOUR PEDIGREE."**

**OVERALL POINTS: 60**

|  |  |
| --- | --- |
| **LEVEL** | **10** |
| [**BLOOD ECHOES**](https://bloodborne.wiki.fextralife.com/Blood+Echoes) | **240** |
| [**DISCOVERY**](https://bloodborne.wiki.fextralife.com/Discovery) | **103** |
| [**VITALITY**](https://bloodborne.wiki.fextralife.com/Vitality) | **7** |
| [**ENDURANCE**](https://bloodborne.wiki.fextralife.com/Endurance) | **8** |
| [**STRENGTH**](https://bloodborne.wiki.fextralife.com/Strength) | **9** |
| [**SKILL**](https://bloodborne.wiki.fextralife.com/Skill) | **13** |
| [**BLOODTINGE**](https://bloodborne.wiki.fextralife.com/Bloodtinge) | **14** |
| [**ARCANE**](https://bloodborne.wiki.fextralife.com/Arcane) | **9** |

**THE "NOBLE SCION" ORIGIN IS DESIGNED AS AN TEMPLATE FOR CHARACTERS WITH AN ADVANTAGE IN SWIFT WEAPONS AND FIREARMS.**

### [**CRUEL FATE**](https://bloodborne.wiki.fextralife.com/Cruel+Fate)

**"FACED TERRIBLE HARDSHIPS, BUT NOW CONFIDENT IN YOUR PURPOSE."**

**OVERALL POINTS: 60**

|  |  |
| --- | --- |
| **LEVEL** | **10** |
| [**BLOOD ECHOES**](https://bloodborne.wiki.fextralife.com/Blood+Echoes) | **500** |
| [**DISCOVERY**](https://bloodborne.wiki.fextralife.com/Discovery) | **119** |
| [**VITALITY**](https://bloodborne.wiki.fextralife.com/Vitality) | **10** |
| [**ENDURANCE**](https://bloodborne.wiki.fextralife.com/Endurance) | **12** |
| [**STRENGTH**](https://bloodborne.wiki.fextralife.com/Strength) | **10** |
| [**SKILL**](https://bloodborne.wiki.fextralife.com/Skill) | **9** |
| [**BLOODTINGE**](https://bloodborne.wiki.fextralife.com/Bloodtinge) | **5** |
| [**ARCANE**](https://bloodborne.wiki.fextralife.com/Arcane) | **14** |

**THE "CRUEL FATE" ORIGIN IS DESIGNED AS AN TEMPLATE FOR CHARACTERS DESIRING TO TAKE FULL ADVANTAGE OF ARCANE ATTACKS.**

### [**WASTE OF SKIN**](https://bloodborne.wiki.fextralife.com/Waste+of+Skin)

**"YOU ARE NOTHING. TALENTLESS. YOU SHOULDN'T HAVE BEEN BORN."**

**OVERALL POINTS: 54**

|  |  |
| --- | --- |
| **LEVEL** | **4** |
| [**BLOOD ECHOES**](https://bloodborne.wiki.fextralife.com/Blood+Echoes) | **10** |
| [**DISCOVERY**](https://bloodborne.wiki.fextralife.com/Discovery) | **103** |
| [**VITALITY**](https://bloodborne.wiki.fextralife.com/Vitality) | **10** |
| [**ENDURANCE**](https://bloodborne.wiki.fextralife.com/Endurance) | **9** |
| [**STRENGTH**](https://bloodborne.wiki.fextralife.com/Strength) | **10** |
| [**SKILL**](https://bloodborne.wiki.fextralife.com/Skill) | **9** |
| [**BLOODTINGE**](https://bloodborne.wiki.fextralife.com/Bloodtinge) | **7** |
| [**ARCANE**](https://bloodborne.wiki.fextralife.com/Arcane) | **9** |

**THE "WASTE OF SKIN" ORIGIN IS DESIGNED AS A BLANK SLATE WITH LOW STATS, FOR THE PLAYER TO FORM INTO WHATEVER CHARACTER THEY WISH. IT IS SIMILAR TO THE "DEPRIVED" CLASS FOR DARK SOULS.**

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| BLOODBORNE ALPHA CLASSES  IN THE BLOODBORNE ALPHA, CHARACTERS HAD DIFFERENT STARTING LOADOUTS FOR THE PLAYER, EACH WITH THEIR OWN UNIQUE WEAPON AND [APPAREL](https://bloodborne.wiki.fextralife.com/apparel). THE FOLLOWING IMAGE IS FROM THE ALPHA AND SHOWS THE 4 PREMADE WEAPON COMBINATIONS A PLAYER COULD CHOOSE FROM: STANDARD HUNTER [SAW CLEAVER](https://bloodborne.wiki.fextralife.com/Saw+Cleaver) + [BLUNDERBUSS](https://bloodborne.wiki.fextralife.com/Blunderbuss) HEAVY HUNTER [HUNTER'S AXE](https://bloodborne.wiki.fextralife.com/Hunter%27s+Axe) + [PISTOL](https://bloodborne.wiki.fextralife.com/Pistol) SWORD & HEAVY ATTACK HUNTER [KIRKHAMMER](https://bloodborne.wiki.fextralife.com/Kirkhammer) + [BLUNDERBUSS](https://bloodborne.wiki.fextralife.com/Blunderbuss) AGILE HUNTER [WARPED TWINBLADES](https://bloodborne.wiki.fextralife.com/Warped+Twinblades) + [PISTOL](https://bloodborne.wiki.fextralife.com/Pistol)  bloodborne-character-classes-origins [TOOLS & CALCULATORS](https://bloodborne.wiki.fextralife.com/Tools+&+Calculators)  **TOOLS & CALCULATORS** FOR BLOODBORNE ARE LISTED ON THIS PAGE. YOU MAY FIND USEFUL LISTS, SPREAD SHEETS, AND SPECIFIC PROGRAMS DESIGNED TO MAKE YOUR BUILDS EASIER. GENERAL TOOLS [PATCHES](https://bloodborne.wiki.fextralife.com/Patches)  [WEAPON AR AND SCALING CALCULATOR](https://bloodborne.wiki.fextralife.com/Weapon+AR+and+Scaling+Calculator)   OPTIMIZATION TOOLS [BUILDS](https://bloodborne.wiki.fextralife.com/Builds)  [ARMOR OPTIMIZER](https://bloodborne.wiki.fextralife.com/Armor+Optimizer)  [STAT CALCULATORS](https://bloodborne.wiki.fextralife.com/Stat+Calculators)  [PARRY](https://bloodborne.wiki.fextralife.com/Parry)  [STAMINA](https://bloodborne.wiki.fextralife.com/Stamina)   PLAYING ONLINE: [ONLINE](https://bloodborne.wiki.fextralife.com/Online)  [SUMMON RANGE CALCULATOR](https://bloodborne.wiki.fextralife.com/Summon+Range+Calculator)  PVP [STATS](https://bloodborne.wiki.fextralife.com/Stats)  **STATS** ARE PLAYER ATTRIBUTES IN **BLOODBORNE**. WHEN YOU LEVEL UP IN BLOODBORNE YOU INCREASE AN ATTRIBUTE BY ONE POINT. ATTRIBUTES LIKE STRENGTH AND SKILL ARE REPRESENTED BY NUMERICAL VALUES AND DETERMINE WHAT ARMOR AND WEAPONS CAN BE EQUIPPED, WHILE ATTRIBUTES LIKE ARCANE AND BLOODTINGE GOVERN HOW MUCH DAMAGE CERTAIN WEAPONS OR ITEMS DO. ATTRIBUTES ALSO GIVE YOUR CHARACTERS INCREASED STATS, E.G. VITALITY INCREASES YOUR HIT POINTS AND ENDURANCE IMPROVES YOUR STAMINA.  SEE [STATUS EFFECTS](https://bloodborne.wiki.fextralife.com/Status+Effects) FOR INFORMATION ABOUT DEBUFFS AND THEIR EFFECTS ON VARIOUS STATS.  SEE [STAT CALCULATORS](https://bloodborne.wiki.fextralife.com/Stat+Calculators) FOR LEVELING CALCULATORS.  YOU MUST **CHANNEL BLOOD ECHOES** AT THE [PLAIN DOLL](https://bloodborne.wiki.fextralife.com/Plain+Doll) TO LEVEL UP.   PRIMARY STATS  LEVEL   YOUR CHARACTER'S CURRENT LEVEL, AS DETERMINED BY YOUR EXPENDITURE OF ATTRIBUTE POINTS.  LEVEL ALSO AFFECTS THE AMOUNT OF PHYSICAL DEFENSE YOU HAVE, SEE [DEFENSE INCREASE PER LEVEL](https://bloodborne.wiki.fextralife.com/Defense+Increase+per+Level).   [BLOOD ECHOES](https://bloodborne.wiki.fextralife.com/Blood+Echoes)   [BLOOD ECHOES](https://bloodborne.wiki.fextralife.com/Blood+Echoes) ARE THE MAIN CURRENCY IN [BLOODBORNE](https://bloodborne.wiki.fextralife.com/Bloodborne).  ECHOES ARE OBTAINED BY KILLING ENEMIES, CONSUMING [COLDBLOOD](https://bloodborne.wiki.fextralife.com/Coldblood), OR SELLING ITEMS. THEY CAN BE CONSUMED IN [HUNTER’S DREAM](https://bloodborne.wiki.fextralife.com/Hunter%E2%80%99s+Dream) AND CHALICE DUNGEONS TO PURCHASE ITEMS FROM THE [MESSENGERS](https://bloodborne.wiki.fextralife.com/Messengers) OR TO LEVEL UP BY TALKING TO THE [PLAIN DOLL](https://bloodborne.wiki.fextralife.com/Plain+Doll).  UPON DEATH IN ONE'S OWN WORLD, ALL ECHOES WILL BE LOST AND LEFT ON THE GROUND WHERE THE PLAYER PERISHED. ONE CAN THEN RETRIEVE THESE ECHOES BY RETURNING TO THAT LOCATION AND EITHER PICKING THEM UP OR SLAYING A NEARBY ENEMY WHO HAS STOLEN THE ECHOES. ECHOES WILL NOT BE LOST WHEN ONE DIES AS A SUMMON.   [INSIGHT](https://bloodborne.wiki.fextralife.com/Insight)   INSIGHT IS A MINOR CURRENCY THAT REPRESENTS THE DEPTH OF ONE'S INHUMAN KNOWLEDGE.  INSIGHT IS OBTAINED BY ENCOUNTERING AND SLAYING BOSSES, DISCOVERING CERTAIN AREAS, SPEAKING TO CERTAIN [NPCS](https://bloodborne.wiki.fextralife.com/NPCs), OR CONSUMING [MADMAN'S KNOWLEDGE](https://bloodborne.wiki.fextralife.com/Madman's+Knowledge), [GREAT ONE'S WISDOM](https://bloodborne.wiki.fextralife.com/Great+One's+Wisdom), [BLOOD DREGS](https://bloodborne.wiki.fextralife.com/Blood+Dreg), OR [ONE THIRD OF UMBILICAL CORD](https://bloodborne.wiki.fextralife.com/One+Third+of+Umbilical+Cord).  INSIGHT IS CONSUMED BY RINGING THE [BECKONING BELL](https://bloodborne.wiki.fextralife.com/beckoning+bell) TO CALL FOR HELP FROM OTHER PLAYERS (CONSUMES 1 INSIGHT EACH TIME THE BELL IS RUNG) AND PURCHASING ITEMS FROM THE [MESSENGERS.](https://bloodborne.wiki.fextralife.com/Messengers) NOTE THAT THE [INSIGHT MESSENGERS](https://bloodborne.wiki.fextralife.com/Insight+Bath) ARE ONLY AVAILABLE WHEN ONE IS CURRENTLY HOLDING 1 OR MORE INSIGHT.  INSIGHT ALSO TRIGGERS CERTAIN EVENTS IN THE GAME. FOR INSTANCE, [LESSER AMYGDALAS](https://bloodborne.wiki.fextralife.com/Lesser+Amygdala) AROUND THE WORLD WILL BECOME VISIBLE AFTER ONE OBTAINS MORE THAN 40 INSIGHT.  HOLDING MORE INSIGHT INCREASES THE CHARACTER'S SUSCEPTIBILITY TO [FRENZY](https://bloodborne.wiki.fextralife.com/Frenzy) AND REDUCES THE [BEASTHOOD](https://bloodborne.wiki.fextralife.com/Beasthood) STAT. AT 15 INSIGHT OR HIGHER, THE GAME SPAWNS ADDITIONAL ENEMIES AND CERTAIN ENEMIES RECEIVE A BUFF.  INSIGHT IS NOT LOST UPON DEATH, BUT CAN BE STOLEN BY [BRAINSUCKERS](https://bloodborne.wiki.fextralife.com/brainsucker).   [VITALITY](https://bloodborne.wiki.fextralife.com/Vitality)   THE VITALITY STAT GOVERNS HP (HIT POINTS).  ONCE YOU REACH 30 IN VITALITY YOU WILL START TO SEE DIMINISHING RETURNS, AFTER 50 (THE SOFT CAP) YOU WILL SEE A MORE SEVERE DROP-OFF ALL THE WAY UP TO 99 (THE HARD CAP.)   [ENDURANCE](https://bloodborne.wiki.fextralife.com/Endurance)   THE ENDURANCE STAT GOVERNS STAMINA AND RESISTANCES.  ONCE YOU REACH 40 (SOFT CAP) IN ENDURANCE YOU GAIN ALMOST NO BENEFIT FOR EACH FURTHER POINT INVESTED, ALTHOUGH YOU STILL GAIN AN INCREASE IN RESISTANCES ALL THE WAY UP TO 99 (THE HARD CAP). THERE IS NO ENCUMBRANCE SYSTEM IN BLOODBORNE.  AT 40 ENDURANCE YOU WILL HAVE 160 STAMINA, AFTER WHICH YOU CAN GAIN 1 STAMINA EVERY 6 LEVELS UP TO 170 STAMINA AT LEVEL 99 (THE LAST POINT OF STAMINA TAKES ONLY 5 LEVELS.) [STRENGTH](https://bloodborne.wiki.fextralife.com/Strength)   THE STRENGTH STAT GOVERNS HEAVY PHYSICAL WEAPON ATK AS WELL AS INCREASING VISCERAL DAMAGE. DETERMINES WHETHER OR NOT YOU CAN USE CERTAIN WEAPONS.  STRENGTH INCREASES TRICK WEAPON DAMAGE. STRENGTH BASED WEAPONS RECEIVE MORE BENEFIT FROM EACH INVESTED STRENGTH POINT THAN OTHER WEAPONS. ONCE YOU REACH 25 IN STRENGTH YOU WILL START TO SEE DIMINISHING RETURNS, AFTER 50 (THE SOFT CAP) YOU WILL SEE A MORE SEVERE DROP-OFF ALL THE WAY UP TO 99 (THE HARD CAP).   [SKILL](https://bloodborne.wiki.fextralife.com/Skill)   THE SKILL STAT GOVERNS MORE NUANCED PHYSICAL WEAPON ATK AND INCREASES YOUR VISCERAL DAMAGE. IT ALSO DETERMINES WHETHER OR NOT YOU CAN USE CERTAIN WEAPONS.  SKILL INCREASES TRICK WEAPON DAMAGE. SKILL BASED WEAPONS RECEIVE MORE BENEFIT FROM EACH INVESTED SKILL POINT THAN OTHER WEAPONS. ONCE YOU REACH 25 IN SKILL YOU WILL START TO SEE DIMINISHING RETURNS, AFTER 50 (THE SOFT CAP) YOU WILL SEE A MORE SEVERE DROP-OFF ALL THE WAY UP TO 99 (THE HARD CAP).  VISCERAL ATTACK DAMAGE INCREASES SIGNIFICANTLY WITH SKILL ABOVE 18 WITH STEEP DIMINISHING RETURNS AFTER 50.   [BLOODTINGE](https://bloodborne.wiki.fextralife.com/Bloodtinge)   THE BLOODTINGE STAT GOVERNS POWER OF WEAPONS THAT DEAL BLOOD DAMAGE (LIKE MOST [FIREARMS](https://bloodborne.wiki.fextralife.com/Firearms) AND THE [CHIKAGE](https://bloodborne.wiki.fextralife.com/Chikage), [BLOODLETTER](https://bloodborne.wiki.fextralife.com/Bloodletter) AND [SIMON'S BOWBLADE](https://bloodborne.wiki.fextralife.com/Simon's+Bowblade)).  IT DETERMINES WHETHER OR NOT YOU CAN USE CERTAIN WEAPONS.  ONCE YOU REACH 25 IN BLOODTINGE YOU WILL START TO SEE DIMINISHING RETURNS, AFTER 50 (THE SOFT CAP) YOU WILL SEE A MORE SEVERE DROP-OFF ALL THE WAY UP TO 99 (THE HARD CAP.)   [ARCANE](https://bloodborne.wiki.fextralife.com/Arcane)   THE ARCANE STAT GOVERNS POWER OF ARCANE ATK. DETERMINES WHETHER OR NOT YOU CAN USE CERTAIN WEAPONS. ALSO INCREASES DISCOVERY RATES.  ONCE YOU REACH 25 IN ARCANE YOU WILL START TO SEE DIMINISHING RETURNS, AFTER 50 (THE SOFT CAP) YOU WILL SEE A MORE SEVERE DROP-OFF ALL THE WAY UP TO 99 (THE HARD CAP.)  DESPITE ALL TRICK WEAPONS HAVE AN ARCANE SCALING, INVESTING IN ARCANE DOES NOTHING TO INCREASE THESE WEAPONS' PHYSICAL DAMAGES. INSTEAD THIS VALUE PROJECT HOW HIGH ITS ELEMENTAL DAMAGE WOULD BE IF IT WAS INFUSED WITH ELEMENTAL BLOOD GEMS.  THE INCREASE TO DISCOVERY WILL CAP OUT AT 50 ARCANE WITH 209 DISCOVERY. INCREASING ARCANE MORE ONLY AFFECTS ELEMENTAL DAMAGE SCALING.     SECONDARY STATSHP   HP IS THE AMOUNT OF DAMAGE YOU CAN TAKE BEFORE YOU DIE. [STAMINA](https://bloodborne.wiki.fextralife.com/Stamina)   STAMINA GOVERNS THE AMOUNT YOU CAN ATTACK AND DODGE BEFORE HAVING TO WAIT FOR IT TO REFILL. [DISCOVERY](https://bloodborne.wiki.fextralife.com/Discovery)   THE RATE AT WHICH ITEMS WILL DROP FROM ENEMIES. THE HIGHER THE NUMBER THE MORE FREQUENTLY THEY WILL DROP.   DEFENSIVE STATSPHYSICAL DEF   DEFENSE AGAINST PHYSICAL (NON-MAGICAL) ATTACKS (INCREASED ONLY BY GAINING LEVELS). SLOW POISON RES   RESISTANCE TO POISON ATTACKS. SLOW POISON SLOWLY DRAINS YOUR HP. RAPID POISON RES   RESISTANCE TO RAPID POISON ATTACKS. THE HIGHER THIS ATTRIBUTE, THE MORE RESISTANT YOU ARE.   FRENZY RES   RESISTANCE TO THE LURE OF FRENZY. THE HIGHER THIS ATTRIBUTE, THE MORE RESISTANT YOU ARE. FRENZY CARVES OUT ROUGHLY 70 TO 80% OF YOUR MAX HP. [BEASTHOOD](https://bloodborne.wiki.fextralife.com/Beasthood)   THE HIGHER THIS ATTRIBUTE, THE CLOSER YOU ARE TO BEASTHOOD WHEN TEMPORARY TRANSFORMED. (NOTE: RAISING THE [BEASTHOOD](https://bloodborne.wiki.fextralife.com/Beasthood) METER WILL NOT TRANSFORM YOUR CHARACTER INTO A BEAST. HOWEVER, THE [BEAST CLAW'S](https://bloodborne.wiki.fextralife.com/Beast+Claw) TRANSFORMED STATE DOES GIVE YOU BEAST ARMS, AND THE [BEAST'S EMBRACE](https://bloodborne.wiki.fextralife.com/Beast%27s+Embrace) RUNE TRANSFORMS YOUR CHARACTER'S APPEARANCE AND MAKES THEM WEAKER TO FIRE AND VS. BEAST DAMAGE, WITH THE BENEFIT OF STRONGER BEASTHOOD AND AN IMPROVED MOVE-SET FOR THE BEAST CLAW). DAMAGE REDUCTIONPHYSICAL   REDUCTION OF PHYSICAL DAMAGE. VS. BLUNT REDUCTION OF DAMAGE FROM BLUNT ATTACKS.   VS. THRUST REDUCTION OF DAMAGE FROM THRUST ATTACKS. BLOOD   REDUCTION OF DAMAGE FROM FIREARMS AND OTHER BLOOD ATTACKS. ARCANE   REDUCTION OF DAMAGE FROM ARCANE ATTACKS. FIRE   REDUCTION OF DAMAGE FROM FIRE ATTACKS. BOLT   REDUCTION OF DAMAGE FROM BOLT ATTACKS. OFFENSIVE STATSPHYSICAL ATK   DETERMINES THE DAMAGE OF YOUR [TRICK WEAPON](https://bloodborne.wiki.fextralife.com/Trick+Weapons) (NORMAL PHYSICAL DAMAGE).  THE PHYSICAL DAMAGE A WEAPON DEALS IS DETERMINED BY THE WEAPON ITSELF (ITS TYPE, UPGRADE LEVEL AND INSTALLED BLOOD GEMS) AS WELL AS YOUR CHARACTER STATS. BY INVESTING POINTS INTO THE STRENGTH AND SKILL STATS, YOUR WEAPONS WILL DO MORE DAMAGE, THE EXACT AMOUNT OF WHICH DEPENDS ON THE WEAPON.  NOTE THAT DESPITE ALL WEAPONS DISPLAYING AN ARCANE SCALING, INCREASING ARCANE WILL HAVE NO EFFECT ON THE WEAPON'S DAMAGE UNLESS THEY DO PHYSICAL AND ARCANE DAMAGE ([BURIAL BLADE](https://bloodborne.wiki.fextralife.com/burial+blade), [BLADE OF MERCY](https://bloodborne.wiki.fextralife.com/blade+of+mercy), [LOGARIOUS' WHEEL](https://bloodborne.wiki.fextralife.com/Logarius%27+Wheel)) OR PHYSICAL AND BOLT DAMAGE ([TONITRUS](https://bloodborne.wiki.fextralife.com/Tonitrus)).  FURTHERMORE, EACH WEAPON'S BONUS PHYSICAL ATTACK RATING CONSISTS OF A MAIN BONUS DAMAGE (+X RIGHT AFTER THE PHYSICAL ATTACK RATING) AS WELL AS A BLUNT RATING AND THRUST RATING (SEEN UNDERNEATH THE PHYSICAL ATK STAT IN THE WEAPON SCREEN). THESE RATINGS ARE INCREASED ALONG WITH THE MAIN BONUS DAMAGE, BUT THERE ARE ALSO SPECIALIZED BLUNT/THRUST [BLOOD GEMS](https://bloodborne.wiki.fextralife.com/blood+gems) WHICH INCREASE THE BLUNT/THRUST RATING ONLY. THE BLUNT/THRUST RATINGS WORK BY REPLACING THE MAIN BONUS DAMAGE STAT WHEN A BLUNT OR THRUST ATTACK IS EXECUTED.   BLOOD ATK   DETERMINES THE DAMAGE OF YOUR [FIREARM](https://bloodborne.wiki.fextralife.com/Firearms) AND WEAPONS THAT DEAL BLOOD DAMAGE LIKE THE [CHIKAGE](https://bloodborne.wiki.fextralife.com/Chikage), THE [BLOODLETTER](https://bloodborne.wiki.fextralife.com/Bloodletter) AND [SIMON'S BOWBLADE](https://bloodborne.wiki.fextralife.com/Simon's+Bowblade).  THE BLOOD DAMAGE A FIREARM DEALS IS DETERMINED BY THE WEAPON ITSELF (ITS TYPE, UPGRADE LEVEL AND INSTALLED BLOOD GEM) AS WELL AS THE BLOODTINGE STAT (THE HIGHER THE MORE DAMAGE). BLOOD DAMAGE IS A DIFFERENT DAMAGE TYPE THAT CORRESPONDS TO BLOOD DEFENSE RATHER THAN PHYSICAL DEFENSE.  NOTE THAT BLOOD ATK IS NOT TO BE CONFUSED WITH STATUS EFFECTS SUCH AS RAPID POISONING, WHICH IS SIMILAR TO BLEED IN PREVIOUS DARK SOULS GAMES.  ALSO NOTE THAT 3 LEFT HAND WEAPONS: [FLAMESPRAYER](https://bloodborne.wiki.fextralife.com/flamesprayer), (HUNTER'S) [TORCH](https://bloodborne.wiki.fextralife.com/torch), AND [ROSMARINUS](https://bloodborne.wiki.fextralife.com/rosmarinus)DO NOT DEAL BLOOD DAMAGE. ARCANE ATK   THIS STAT DETERMINES YOUR ARCANE DAMAGE. FIRE ATK   THIS STAT DETERMINES YOUR FIRE DAMAGE. BOLT ATK   THIS STAT DETERMINES YOUR BOLT/LIGHTNING DAMAGE. QS BULLET USE   QUCKSILVER BULLETS ARE USED FOR GUNS, CANNON AND ARCANE MAGIC ITEMS DURABILITY   THIS DETERMINES HOW MUCH DAMAGE YOUR WEAPON CAN TAKE BEFORE BREAKING (WEAPON DOES NOT DISAPEAR WHEN BROKEN)   SPECIAL ATTACKSLOW POISON ATK   DETERMINES THE SLOW POISON STACKUP. THIS IS THE POISON WHICH STACKS UP TO BECOME A DAMAGE OVER TIME AS WE KNOW. RAPID POISON ATK   DETERMINES THE RAPID POISON STACKUP. THIS WORKS NOT AS A "POISON" AND DOES NOT GIVE THE TARGET A DAMAGE OVER TIME. (IT WORKS LIKE BLEED IN DARK SOULS 1 & 2) VS. KIN   THIS DETERMINES THE DAMAGE YOU DO TO KIN ENEMIES. VS. BEASTS   THIS DETERMINES THE DAMAGE YOU DO TO SEVERELY TRANSFORMED BEASTS   IN-GAME STAT SCREEN   bloodborne-stats-screen [STATUS EFFECTS](https://bloodborne.wiki.fextralife.com/Status+Effects)  **STATUS EFFECTS** IN [BLOODBORNE](https://bloodborne.wiki.fextralife.com/Bloodborne) ARE SPECIAL CONDITIONS WHICH CAN BE DETRIMENTAL OR BENEFICIAL TO PLAYERS AND [NPCS](https://bloodborne.wiki.fextralife.com/NPCs). PLAYERS WILL OBSERVE CERTAIN STATUS EFFECT ICONS ON THE UI DURING GAMEPLAY. THE FOLLOWING IS A LIST OF THE STATUS EFFECTS ICONS, THE EFFECT NAME, AND AN EXPLANATION OF THE EFFECT AS WELL AS THE POSSIBLE SOURCE OF THE STATUS.   BLOODBORNE STATUS EFFECTS  | ICON | STATUS EFFECT TYPE | EFFECTS | | --- | --- | --- | | body-change-hud-icon-bloodborne-wiki-guide | BODY | BODY CHANGE  USE [BLUE ELIXIR](https://bloodborne.wiki.fextralife.com/Blue+Elixir), [LEAD ELIXIR](https://bloodborne.wiki.fextralife.com/Lead+Elixir) OR [MESSENGER'S GIFT](https://bloodborne.wiki.fextralife.com/Messenger's+Gift) | | hp-decrease-hud-icon-bloodborne-wiki-guide | BODY | HP GRADUALLY DEPLETES  EQUIP CURSED BLOOD GEM WITH THIS EFFECT | | hp-increase-hud-icon-bloodborne-wiki-guide | BODY | HP CONTINUES TO RECOVER / BOOST STAMINA REGEN  EQUIP BLOOD GEM WITH THIS EFFECT. / USE SPECIAL VIAL. | | items-increase-hud-icon-bloodborne-wiki-guide | BODY | MORE ITEMS FROM FALLEN ENEMIES  EQUIP [EYE](https://bloodborne.wiki.fextralife.com/Eye) OR [MILKWEED](https://bloodborne.wiki.fextralife.com/Milkweed) [CARYLL RUNES](https://bloodborne.wiki.fextralife.com/Caryll+Runes) | | slow-poison-hud-icon-bloodborne-wiki-guide | AILMENT | SLOW POISON  GRADUAL HP LOSS (12PT + 0.1% \* 40/1 SEC). CAUSES A GRADUAL POISONING OF THE PLAYER, DIMINISHING THEIR HP OVER TIME (15 HP PER SECOND). IT CAN BE CURED BY AN [ANTIDOTE](https://bloodborne.wiki.fextralife.com/Antidote) OR [CHOIR BELL](https://bloodborne.wiki.fextralife.com/Choir+Bell), OTHERWISE IT WILL LAST 30 (?) SECONDS OR UNTIL THE AFFLICTED IS DEAD. | | rapid-poison-hud-icon-bloodborne-wiki-guide | AILMENT | RAPID POISON  INSTANT HP LOSS (250PT + 3%). WORKS SIMILAR TO SLOW POISONING, A STATUS BUILDUP IS CAUSED BY THIS EFFECT AND WHEN THE BAR FILLS UP YOU LOSE AN AMOUNT OF HP AT ONCE (DIFFERENT FROM THE SLOW POISON, WHICH MAKES YOU LOSE HP OVER TIME). RAPID POISONING CAN BE STOPPED BY [ANTIDOTE](https://bloodborne.wiki.fextralife.com/Antidote) OR [CHOIR BELL](https://bloodborne.wiki.fextralife.com/Choir+Bell). | | frenzy-hud-icon-bloodborne-wiki-guide | AILMENT | [FRENZY](https://bloodborne.wiki.fextralife.com/Frenzy)  INSTANT HP LOSS (70%). WHEN STRUCK WITH A FRENZY-INDUCING ATTACK, FRENZY BUILDS AT A FIXED RATE. IF IT ACTIVATES, THE HUNTER WILL TAKE DAMAGE EQUAL TO 70% MAX HP. INCREASING FRENZY RESISTANCE EXTENDS THE BAR, MEANING THE STATUS WILL TAKE LONGER TO ACTIVATE. FRENZY BUILDUP CAN BE REMOVED BY [SEDATIVE](https://bloodborne.wiki.fextralife.com/Sedative) BUT IS UNAFFECTED BY [CHOIR BELL](https://bloodborne.wiki.fextralife.com/Choir+Bell). FRENZY RESISTANCE DECLINES WITH INSIGHT. IT IS ADVISED TO HEAL TO FULL HEALTH IF YOU BELIEVE FRENZY WILL ACTIVATE. | | oil-hud-icon-bloodborne-wiki-guide | AILMENT | OIL  INCREASES FIRE DMG [~X2] YOU TAKE | | attack-up-hud-icon-bloodborne-wiki-guide | ATTACK | ATK UP VS (BEASTS/KIN)  EQUIP BLOOD GEM WITH THIS EFFECT | | attack-down-hud-icon-bloodborne-wiki-guide | ATTACK | ATK DOWN VS (BEASTS/KIN)  EQUIP CURSED BLOOD GEM WITH THIS EFFECT | | attack-up-at-crit-hud-icon-bloodborne-wiki-guide | ATTACK | ATK UP AT (FULL/NEAR DEATH) HP  EQUIP BLOOD GEM WITH THIS EFFECT | | beasthood-hud-icon-bloodborne-wiki-guide | ATTACK | [BEASTHOOD](https://bloodborne.wiki.fextralife.com/Beasthood)  A LONGER GAUGE STRENGTHENS ATTACKS BUT REDUCES DEFENSE. THIS GAUGE IS SMALLER WITH INCREASING INSIGHT, THUS DEALS LESS MAXIMUM DAMAGE AT HIGH INSIGHT. CONSUMING A BEAST BLOOD PELLET OR USING THE BEAST CLAW WILL CAUSE THIS BUILD-UP. | | item-storage-hud-icon-bloodborne-wiki-guide | STORAGE | ITEM SENT TO STORAGE  ITEMS IN THE PLAYER INVENTORY CAN BE PLACED IN STORAGE. EACH ITEM IN THE PLAYER INVENTORY IS LIMITED BY A MAXIMUM CAPACITY. ACQUIRED ITEMS THAT EXCEED THE MAXIMUM CAPACITY FOR THAT ITEM ARE AUTOMATICALLY SENT TO STORAGE. THE ICON NEXT TO THE ITEM YOU PICK UP WILL BE A BOX (IMAGE), INDICATING IT'S GOING TO STORAGE. WHEN YOU DIE, THE GAME AUTOMATICALLY REPLENISHES YOUR QUICKSILVER BULLETS AND BLOOD VIALS SUPPLIES FROM YOUR STORAGE. | | beckoning-bell-hud-icon-bloodborne-wiki-guide | ONLINE | BECKONING BELL  USE [BECKONING BELL](https://bloodborne.wiki.fextralife.com/Beckoning+Bell). | | beckoning-bell-blocked-hud-icon-bloodborne-wiki-guide | ONLINE | BECKONING BELL BLOCKED  CANNOT SUMMON. | | cooperator-downscaled-blocked-hud-icon-bloodborne-wiki-guide | ONLINE | COOPERATOR DOWNSCALED  COOP OUTSIDE OF SUM. RANGE VIA PASSWORD. | | small-resonant-bell-hud-icon-bloodborne-wiki-guide | ONLINE | SMALL RESONANT BELL  USE [SMALL RESONANT BELL](https://bloodborne.wiki.fextralife.com/Small+Resonant+Bell). | | small-resonant-bell-blocked-hud-icon-bloodborne-wiki-guide | ONLINE | SMALL RESONANT BELL BLOCKED  CANNOT GET SUMMONED. | | sinister-resonant-bell-hud-icon-bloodborne-wiki-guide | ONLINE | SINISTER RESONANT BELL  USE [SINISTER RESONANT BELL](https://bloodborne.wiki.fextralife.com/Sinister+Resonant+Bell). | | sinister-resonant-bell-blocked-hud-icon-bloodborne-wiki-guide | ONLINE | SINISTER RESONANT BELL BLOCKED  CANNOT INVADE. | | fire_paper | ADDED BUFFS | [FIRE (ELEMENT)](https://bloodborne.wiki.fextralife.com/Fire+(Element))   FIRE IS AN ELEMENTAL DAMAGE TYPE CAN BE ADDED FROM [FIRE PAPER](https://bloodborne.wiki.fextralife.com/Fire+Paper) | | bolt_paper | ADDED BUFFS | [BOLT (ELEMENT)](https://bloodborne.wiki.fextralife.com/Bolt+(Element))  BOLT IS AN ELEMENTAL DAMAGE TYPE CAN BE ADDED FROM [BOLT PAPER](https://bloodborne.wiki.fextralife.com/Bolt+Paper) | | empty_phantasm_shell | ADDED BUFFS | [ARCANE (ELEMENT)](https://bloodborne.wiki.fextralife.com/Arcane+(Element))   ARCANE IS AN ELEMENTAL DAMAGE TYPE CAN BE ADDED FROM [EMPTY PHANTASM SHELL](https://bloodborne.wiki.fextralife.com/Empty+Phantasm+Shell) | | quicksilver_bullet | ADDED BUFFS | [BLOOD (ELEMENT)](https://bloodborne.wiki.fextralife.com/Blood+(Element))   BLOOD IS AN ELEMENTAL DAMAGE TYPE CAN BE ADDED FROM ?? |    [BUFFS](https://bloodborne.wiki.fextralife.com/Buffs)    **BUFFS** ARE TEMPORARY ENHANCEMENTS TO YOUR CHARACTER'S STATS IN BLOODBORNE. THERE ARE SEVERAL ITEMS USED TO IMPROVE YOUR PERFORMANCE IN COMBAT, AND ARE LISTED BELOW FOR EASE OF ACCESS.  SEE [CONSUMABLES](https://bloodborne.wiki.fextralife.com/Consumables) FOR OTHER ITEMS AND THEIR USES.   |  |  | | --- | --- | | ITEM | USAGE | | [BOLT PAPER](https://bloodborne.wiki.fextralife.com/Bolt+Paper) | COARSE RUBBING PAPER THAT APPLIES BOLT TO WEAPON | | [BONE MARROW ASH](https://bloodborne.wiki.fextralife.com/Bone+Marrow+Ash) | INCREASES FIREARMS' DAMAGE ON THEIR NEXT SHOT | | [FIRE PAPER](https://bloodborne.wiki.fextralife.com/Fire+Paper) | COARSE RUBBING PAPER THAT APPLIES FIRE TO WEAPON | | [EMPTY PHANTASM SHELL](https://bloodborne.wiki.fextralife.com/Empty+Phantasm+Shell) | CONSUMES 3 QUICKSILVER BULLETS TO TEMPORARILY ENHANCE WEAPON WITH ARCANE DAMAGE | | [LEAD ELIXIR](https://bloodborne.wiki.fextralife.com/Lead+Elixir) | INCREASES POISE (HARDER TO BE STAGGERED BY ENEMIES) AT THE EXPENSE OF DECREASED MOVEMENT SPEED (ALSO INCREASES PARRY WINDOW?) |  [BUILDS](https://bloodborne.wiki.fextralife.com/builds)  **CHARACTER BUILDS** ARE PAGES WHERE USERS MAY SHARE THEIR CHOSEN STATS AND EQUIPMENT FOR OPTIMIZED PLAY. THE WIKI HAS A BUILD CALCULATOR, SO CHECK THIS PAGE OFTEN FOR MORE DETAILS!   |  |  | | --- | --- | | [CLICK HERE FOR PVE BUILDS](https://bloodborne.wiki.fextralife.com/PvE+Builds) | [CLICK HERE FOR PVP BUILDS](https://bloodborne.wiki.fextralife.com/PvP+Builds) | | [ORIGINAL CHARACTER SHOWCASE](https://bloodborne.wiki.fextralife.com/Original+Character+Showcase) | | | [CLICK HERE TO USE THE CALCULATOR](https://fextralife.com/calculator/bloodbornebuilds.html) | [TEMPORARY CALCULATORS](https://bloodborne.wiki.fextralife.com/Weapon+AR+and+Scaling+Calculator) | |   PLEASE ADD BUILDS DIRECTLY TO EACH PAGE, NOT AS COMMENTS! YOU CAN ALSO CREATE YOUR OWN PAGE FOLLOWING THE INSTRUCTIONS GIVEN. [PVP BUILDS](https://bloodborne.wiki.fextralife.com/PvP+Builds)  **PVP BUILDS** IN BLOODBORNE ARE CHARACTER AND EQUIPMENT CHOICES THAT FOCUS THE PLAYER CHARACTER (THE HUNTER) ON COMPETITIVE PLAY AGAINST OTHER PLAYERS. BUILDS LISTED IN THIS PAGE ARE CREATED AND CATEGORIZED BY PLAYERS.  FOR HELP ON CREATING YOUR OWN BUILD, SEE THE [CHARACTER BUILDING TUTORIAL](https://bloodborne.wiki.fextralife.com/character+building+tutorial) PAGE   **HOW TO CREATE AND ADD YOUR BUILD** CREATE A WIKI PAGE WITH YOUR BUILD NAME AND ADD THE INFO/LINKS. **TO CREATE A PAGE,**[CLICK THIS](https://bloodborne.wiki.fextralife.com/space/page)**AND SELECT "BUILD" TEMPLATE**  **PLEASE MAKE A NEW PAGE AND LINK TO IT INSTEAD OF ADDING ALL DETAILS HERE, JUST ADD OVERVIEW TO THE TABLE BELOW**  EDIT THIS PAGE BY ADDING A ROW TO THE TABLE BELOW WITH A LINK TO THE PAGE YOU CREATED AND AN OVERVIEW.  YOU CAN LINK ITEMS TO A PAGE AND MAKE THEM INTO MOUSEOVERS BY ADDING A LINK TO THE ITEMS PAGE AND THEN ADDING #FEX AS THE "ANCHOR".  YOU CAN USE OUR [BLOODBORNE BUILD CALCULATOR](https://fextralife.com/calculator/bloodbornebuilds.html) AND PRODUCE A LINK TO ADD TO YOUR PAGE OR TO THE TABLE BELOW.     |  |  |  |  |  |  | | --- | --- | --- | --- | --- | --- | | BUILD NAME | CREATOR | STARTING ORIGIN | WEAPON PREFERENCE | BLOOD ECHOES & LEVEL | DESCRIPTION | | EXAMPLE BLOOD WARRIOR | YOUR NAME | [LONE SURVIVOR](https://bloodborne.wiki.fextralife.com/Lone+Survivor) |  | LEVEL XXX [BLOOD ECHOES](https://bloodborne.wiki.fextralife.com/Blood+Echoes) XXXX | A HEAVIER BUILD, FOCUSING ON [VITALITY](https://bloodborne.wiki.fextralife.com/Vitality) AND [STRENGTH](https://bloodborne.wiki.fextralife.com/Strength). THIS BUILD IS BEST SUITED FOR THOSE LOOKING TO UTILIZE HEAVY OFFENSIVE MELEE COMBAT AND WANT TO BE ABLE TO SOAK SOME DAMAGE AND UTILIZE THE [REGAIN](https://bloodborne.wiki.fextralife.com/Regain) MECHANIC. | | [ENGIOCSAG REHTAF](https://bloodborne.wiki.fextralife.com/Engiocsag+Rehtaf) | MHAZARD | [MILITARY VETERAN](https://bloodborne.wiki.fextralife.com/Military+Veteran) |  | LEVEL 26 | A LOW LEVEL [CANNON](https://bloodborne.wiki.fextralife.com/Cannon) BUILD WITH ALL THREE [FORMLESS OEDON](https://bloodborne.wiki.fextralife.com/Formless+Oedon) RUNES EQUIPPED, CAPABLE OF FIRING CANNON FOR UP TO FOUR TIMES. | | DIVIDE AND CONQUER | HYLITH | PROFESSIONAL |  |  | ATTIRE IS PERSONAL PREFERENCE. I PERSONALLY USE GEHRMAN'S COAT, GRAVEGUARD GLOVES AND WHITE CHURCH TROUSERS. RUNES ARE PREFERENCE TOO, I PERSONALLY USE VIT 15% AND END 20% AND 15%. I ALSO USE ITEMS. BLUE ELIXIR, LEAD ELIXIR, FIRE/BOLT PAPER AND BONE MARROW ASH. BL-100 VIT-37 END-30 STR-10 SKL-40 BLD-25 ARC-08 | | [BUILDS BY FUNDZO](https://bloodborne.wiki.fextralife.com/Builds+By+Fundzo) | FUNDZO | HEAPS YO, THERE'S A LOT OF DIFFERENT ONES |  | 60-80-110-120 | **THESE ARE MY BUILDS! RANGING FROM SKL TO STR TO BLD AND ARC. THIS WILL ALWAYS BE UPDATED WHEN I COME UP WITH NEW IDEAS AND IT WAS TO STOP THE FLOOD ON THE FRONT PAGE WITH ALL MY BUILDS!** **PSN:** FUNDZO (DROP ME A MESSAGE ANYTIME ILL ANSWER IT) TWITCH: SUPPORT ME ON TWITCH IF YOU CAN IT REALLY HELPS ME OUT IN A BIG WAY AND AT LEAST I KNOW SOME PEOPLE ARE HAPPY WITH WHAT IM DOING! **EVERY BUILD WILL USE ITS OWN WEAPON TO ITS MAX EFFICIENCY!** IT DOESN'T MEAN USING ALL THE WEAPONS, BUT INSTEAD ONE. HAVE FUN PICKING THE BUILD YOU LIKE, ALL HAVE BEEN TESTED BY ME AND I STREAM THESE BUILDS DOING SOME PVP. ENJOY AND DROP A SUGGESTION(WEAPON OR STAT) FOR A BUILD ON MY TABLE PAGE. | | OVERPOWER AND OVERCOME | LEKAMOTU05 | [MILITARY VETERAN](https://bloodborne.wiki.fextralife.com/Military+Veteran) |  | LEVEL 130 | AN AMAZING STRENGTH BASED BUILD THAT FOCUSES ON BEING STRONGER AND MORE POWERFUL THAN YOUR ENEMIES. STATS: VIT-50 END-40 STR-50 SKL-20 BLD-10 ARC-10 EQUIPMENT: KIRKHAMMER, LOGARIUS WHEEL, AND LUDWIGS HOLY BLADE | HUNTER PISTOL & CANNON ITEMS: IRON ELIXIR AND MOLOTOVS RUNES: HP UP, DMG RESIST, AND STAMINA UP | | [HOLLOWED SOUL](https://bloodborne.wiki.fextralife.com/Hollowed+Soul##fex) | ALVA\_THE\_WAYFARER | [NOBLE SCION](https://bloodborne.wiki.fextralife.com/Noble+Scion##fex) | [CHIKAGE](https://bloodborne.wiki.fextralife.com/Chikage##fex) & [FIST OF GRATIA](https://bloodborne.wiki.fextralife.com/Fist+of+Gratia##fex) | LEVEL 125 | AN OFFENSIVE ORIENTED BUILD. THIS BUILD FOCUSES ON [SKILL](https://bloodborne.wiki.fextralife.com/Skill##fex) AND [BLOODTINGE](https://bloodborne.wiki.fextralife.com/Bloodtinge##fex). IT IS BEST SUITED FOR THOSE WHO ARE LOOKING TO HUNT OTHERS IN MOST LOCATIONS THROUGHOUT THE GAME AND IS ALSO SUITED TO DEAL WITH COOPERATORS. THIS BUILD UTILIZES A VERY PURE AGGRESSIVE ATTACK PATTERN.  [ INCORPORATES FASHION-BORNE FOR NOVELTY ] | | [CAINHURST KATANA WIELDER](https://bloodborne.wiki.fextralife.com/Cainhurst+katana+wielder) | SYLVESTER | [MILTARY VETERAN](https://bloodborne.wiki.fextralife.com/Military+Veteran) |  | LEVEL 80 | A BALANCED AND DECENT-ISH PVP-FOCUSED BUILD, FOCUSING ON THE [CHIKAGE](https://bloodborne.wiki.fextralife.com/Chikage) KATANA AND THE [CAINHURST SET](https://bloodborne.wiki.fextralife.com/Cainhurst+set). ANYWAY, FEEL FREE TO MESS AROUND WITH THE BUILD A BIT IF YOU WANT, SEE IF YOU CAN MAKE IT ANY BETTER. | | [LUDWIG'S SET BUILD](https://bloodborne.wiki.fextralife.com/Ludwig%27s+Set+Build) | LARDIO050 | [MILITARY VETERAN](https://bloodborne.wiki.fextralife.com/Military+Veteran) |  | LEVEL 60-100 | THIS BUILD IS FOR PEOPLE WHO MISS GREATSWORDS! (ME) THIS WEAPON HAS AN AMAZING MOVESET, AND HITS EXTREMELY HARD. HAVE YOUR WEAPON AT +10 FOR TONS OF DAMAGE. IF YOUR OPPONENT DOESN'T TIME HIS ROLL YOUR CHARGED R2 CAN EASILY HIT 1-1.5K (TEST IT OUT). | | SKILL/BLOODTINGE | BEREN | WASTE OF SKIN |  | 78 | THIS IS A SKILL BUILD WITH THE SECONDARY OFFENSIVE STAT IN BLOODTINGE AND THE THIRD OFFENSIVE STAT IN ARCANE. VITALITY 35 ENDURANCE 16 STR 14 SKILL 30 BLOODTINGE 18 ARCANE 15  EQUIPMENT MELEE WEAPONS: BURIAL BLADE AND BLADES OF MERCY RANGE: LUDWIG'S RIFLE AND EVELYN'S.  ITEMS: HUNTERS BONE BEAST ROAR BONE MARROW ASH  RUNES +HP 10% AND 15% +STAMINA 15% TWO VIDEO OF THE BUILDS: | | [BLOODTINGE & SKILL BUILD](https://bloodborne.wiki.fextralife.com/Bloodtinge+%26+Skill+Build) | PSN: AZURE\_\_WOLF | [MILITARY VETERAN](https://bloodborne.wiki.fextralife.com/Military+Veteran) |  | 80 | I CHOOSE THE AXE AND PISTOL.. UPGRADED THE AXE TOO +3 \ EVELYN +7 AND KILLED THE BOSS IN CAINHURST SOLO WITH SPAMMING VICREAL ATTACKS ON EM TO GET CHIKAGE. EVELYN IS IN THE SAME LOCATION SO YOU GOT ALL YOUR WEAPONS ANYHOW VERY HIGH DPS ON CHIKAGE WHILE TRANSFORMED AS WELL AS VISCREAL ATTACKS. (PVP WISE AROUND 800-1200) (PVE HIGHEST I DEALT WAS 4.4K) EVELYN SHOTS DEAL FROM 100-300 DEPENDING ON DISTANCE ( 600~ WITH BUFF) (ONLY AT +9 ATM) SS ON MY BUILD PAGE | | QUALITY PVP BUILD | CRASH | [MILITARY VETERAN](https://bloodborne.wiki.fextralife.com/Military+Veteran) |  | LEVEL 80 | THIS IS A QUALITY BUILD FOR BEING ABLE TO USE ALL RIGHT HAND WEAPONS WITH EFFICIENCY AS WELL AS MOST BAR THE MOST INTENSIVE LEFT HAND WEAPONS. STATS: VIT: 37 END: 25 STR: 25 SKL: 25 BLD: 12 ARC: 6  ON MY RIGHT HAND I HAVE BURIAL BLADE AND LUDWIG'S WITH MY BEST PHYSICAL GEMS INSERTED. ON LEFT HAND I HAVE HUNTER'S PISTOL (FOR PVE) AND THE BLUNDERBUSS (FOR PVP) RUNES I USE ARE THE BEST +HP AND +STAMINA ONES AVAILABLE.  LINK TO SEE BUILD IN ACTION: | | [BLOOD RANGER](https://bloodborne.wiki.fextralife.com/Blood+Ranger) | PSN :KING\_ GILGAMESH1 | MILQUETOAST |  | 120+OR- | THIS IS A INSANE BLOODTINGE HEAVY BUILD. BE EXPECTING BLOOD VILE BATTLES BECAUSE YOUR GONE BE NEEDING TO USE THEM. BATTLES WITH THIS BUILD COULD BE DONE IN 3 WAYS. 1 HEAVY MELEE FOCUS 2 GUN ONLY SHOTS (PREETY SWEET THAT YOU CAN KILL SOMONE WITH A GUN) AND 3 A GUN MELEE COMBO WHERE YOU FIRST USE BONE ASH ON THE GUN FIRE ONCE HALF THEIER HP IS GONE AND FINISH IN ONE TO 2 HITS. | | QUALITY SKILL | ELSHAGAN | MILQUETOAST |  | 100 | A REAL GENERAL QUALITY BUILD. VIT:40 END:25 STR:20 SKILL:30 BLOOD:10 ARCANE:25  THE BUILD ALLOWS YOU TO BASICALLY USE ANYTHING YOU WISH MINUS THE EVELYN COULD REDUCE THE AMOUNT OF VIT AND GET ENOUGH POINTS TO EVEN USE THE EVELYN. THE REASON FOR THE HIGHER SKILL THEN STR IS MOSTLY PREFERENCE BASED ON WEAPON, I USE THE BURIAL BLADE AND BLADES OF MERCY ALONG WITH THE HUNTER'S PISTOL WHICH WORKS QUITE WELL BUT THE SKILL AT 30 IS DUE TO THAT BOTH THE BURIAL BLADE AND BLADES OF MERCY SCALE FROM SKILL RATHER THEN STRENGTH. LOTS OF ENDURANCE CAUSE AFAIK BOTH THE BURIAL BLADE AND BLADES OF MERCY GAIN EXTRA ATTACK DAMAGE ON THEIR DASH ATTACKS (NOTE THE SOUNDS N WHITE TRAIL EFFECT DURING DASH ATTACKS)  VID OF IT IN ACTION(LV80 AT TIME OF RECORDING): | | HUNTSPANK | ANTERN | [PROFESSIONAL](https://bloodborne.wiki.fextralife.com/Professional) |  | 50 | GOOD MINMAXED BUILD FOR A LOW-MID LEVEL GANKSPANKS. WIDE SWINGS AND BIG REGAIN OF BURIAL BLADE HELPS ALOT. PARRYING TOOL CAN BE CHOOSEN BETWEEN BASE PISTOL AND SHOTGUN ( LARGE SHOT'S CONE GIVES SOME RANDOM PARRIES AGAINST 2-3 R1-SPAMERS ). VIT: 30 END: 20 STR: 10 SKILL: 25 RUNES: [ANTI-CLOCKWISE METAMORPHOSIS](https://bloodborne.wiki.fextralife.com/Anti-Clockwise+Metamorphosis) ( STAMINA +15% ), [CLAWMARK](https://bloodborne.wiki.fextralife.com/Clawmark)'S ( V.ATK+ ), [HUNTER](https://bloodborne.wiki.fextralife.com/Hunter) ( STAMINA REGEN ). FASHION: [BONE ASH GAUNTLETS](https://bloodborne.wiki.fextralife.com/Bone+Ash+Gauntlets), [HUNTER TROUSERS](https://bloodborne.wiki.fextralife.com/Hunter+Trousers), HEAD-BODY - [CROWFEATHER](https://bloodborne.wiki.fextralife.com/Crowfeather+Set). | | ANCIENT HUNTER KATRINA | JJHUANG417 | [MILITARY VETERAN](https://bloodborne.wiki.fextralife.com/Military+Veteran) (PROFESSIONAL IS BETTER) |  | 100 | VIT: 34END: 20STRENGTH:14SKILL: 50BLOODTINGE: 7ARCANE: 25BOM AND BURIAL BLADE BOTH SCALES WITH ARCANE SO THATS WHY YOU WANNA SOFT CAP ON ARCANE. OFF HAND SHOULD BE PISTOL FOR SPEEDY PARRY. RUNES: CLAW MARK (STRENGTHEN VISCERAL ATTACK) , HUNTER (STAMINA REGEN), ANTI-CLOCK METAMORPHOSIS (INCREASE MAX. STAMINA), (LAST ONE CAN BE ANY OF YOUR CHOICE). | | META 120 QUALITY BUILD | MUDSHADOW | ANY |  | 111 | VITALITY = 40 ENDURANCE = 16 SKILL = 30 STR = 30 BLOODTINGE = 30 ARCANE = 15  USE ANY WEAPONS YOU FANCY. CANNON/EVELYN, CHIKAGE OR LUDWIGS, SAW CLEAVER.. WHATEVER.  THERE ARE ABOUT 10 POINTS LEFT OVER. THIS CAN GO INTO A STAT OF YOUR PREFERRED WEAPON (IE TAKE BLOODTINGE TO 40 IF LIKE THE CHIKAGE OR STR FOR KIRKHAMMER/WHEEL). OR IT CAN GO INTO ENDURANCE/VITALITY.  RUNES = +15% HP RUNE, +20% STAMINA, +15% STAMINA.  18 MINUTE MASH UP VIDEO USING THIS BUILD. | | MIN MAX SKILL/ARCANE | LUNAIRE | CRUEL FATE |  | 55-100 | VITALITY: 30 - 50 ENDURANCE: 20 STRENGTH: 10 SKILL: 25 - 50 BLOODTINGE: 5 ARCANE: 15  BLADE OF MERCY FOR RUSHING YOUR OPPONENT, AND BURIAL BLADE BECAUSE IT IS BADASS AND HAS REACH. ROSMARINUS IS THERE FOR SOME SITUATIONS, AND THEN A BASIC HUNTER FIREARM. (EITHER THE BLUNDERBUSS OR PISTOL, JUST PERSONAL PREFERENCE) RUNES: HEALTH, STAMINA, YOUR CHOICE, AND WHATEVER OATH. 15 ARCANE MAKES THE BEAST ROAR AND OLD HUNTER BONE AVAILABLE, THE BONE IS ESPECIALLY LETHAL WITH THE BOM. FASHIONBORNE: ALL BONE ASH EXCEPT FOR CROWFEATHER GARB. | | [CHOIR ARCANIST](https://bloodborne.wiki.fextralife.com/Arcane+Choir+Build) | ARGUZIL | CRUEL FATE |  | 60 | VIT 20 / END 15 / STR 12 / SKL 9 / BLT 5 / ARC 49 CHOIR COSPLAY BUILD FOR LOW LEVEL INVASIONS. |      |  |  |  |  |  | | --- | --- | --- | --- | --- | | [CLASS CANNON](https://bloodborne.wiki.fextralife.com/Glass+Cannon) | CAPTAIN KEKS | [WASTE OF SKIN](https://bloodborne.wiki.fextralife.com/Waste+of+Skin) | 80 | IT'S A VERY HIGH DAMAGE OUTPUT BUILD INVOLVING THE [CANNON](https://bloodborne.wiki.fextralife.com/Glass+Cannon) THAT'S ALL ABOUT 1 SHOTTING YOUR OPPONENT. FULL TEXT GUIDE: [CLICK HERE](https://bloodborne.wiki.fextralife.com/Glass+Cannon) VIDEO GUIDE: [CLICK HERE](https://www.youtube.com/watch?v=oHcpJFHHQuA) INVASIONS USING THIS BUILD: [CLICK HERE](https://www.youtube.com/watch?v=hGvdgNjU2Zg) | | [REAPER OF BLOOD-ADDLED SPIRITS](https://bloodborne.wiki.fextralife.com/Reaper+of+blood-addled+Spirits) | SCHOBII | WASTE OF SKIN | 100-120 | HUNTER OF HUNTERS SKILL BUILD DECENT OVERALL RESISTANCE HIGH DAMAGE OUTPUT | | ULTIMATE LOW-LEVEL BUILDS | BLOODSOUL26 | VARIOUS | 43 | I WILL GIVE A LIST OF BUILDS THAT WILL EACH SPECIALIZE IN A STAT AND SET OF WEAPONS, OR JUST BE SOMETHING FRESH AND NEW DEPENDING ON HOW CREATIVE I CAN BE. THESE BUILDS ARE IDEAL FOR YOUR GANK-SPANKS (OR JUST SOME GOOD OLD HUNTING ON THE NEWBIES), OR TO GIVE THE JOLLY COOPERATION YOU WANT TO GIVE WITHOUT BEING A BURDEN OR BEING OVERPOWERED.  BY THAT I MEAN, YOU WON'T DO ANY CHALICE DUNGEON FARMING (THE MOST YOU WILL FARM WILL BE THE BRAIN MENSIS ENEMIES NEAR THE LIGHTHOUSE HUB). THERE MAY BE AN EXCEPTION TO THE ARCANE BUILD, THOUGH.  I WILL UPDATE THIS PERIODICALLY. GIVE ME TIME, AND YOU'LL SEE LINKS WITH MORE DETAIL ON EACH BUILD. |  [EQUIPMENT](https://bloodborne.wiki.fextralife.com/Equipment)  **EQUIPMENT** FOR **BLOODBORNE** IS LISTED ON THIS CATEGORY PAGE. PLEASE SEE THE LINKS BELOW TO FIND OUT MORE ABOUT THE EQUIPMENT AND GEAR OPTIONS FOR CHARACTER CUSTOMIZATION AND BUILDS IN ORDER TO OPTIMIZE YOUR PLAYTHROUGH.  trick weapons [WEAPONS](https://bloodborne.wiki.fextralife.com/Weapons) & [SHIELDS](https://bloodborne.wiki.fextralife.com/Shields)[TRICK WEAPONS](https://bloodborne.wiki.fextralife.com/Trick+Weapons)[SIDEARMS](https://bloodborne.wiki.fextralife.com/Firearms)[THE OLD HUNTERS WEAPONS](https://bloodborne.wiki.fextralife.com/The+Old+Hunters+Weapons)[HUNTER TOOLS](https://bloodborne.wiki.fextralife.com/Hunter+Tools)[SERRATED WEAPONS](https://bloodborne.wiki.fextralife.com/Serrated+Weapons), [RIGHTEOUS WEAPONS](https://bloodborne.wiki.fextralife.com/Righteous+Weapons) attire [ATTIRE (ARMOR)](https://bloodborne.wiki.fextralife.com/Attire)[HEAD](https://bloodborne.wiki.fextralife.com/Head+Armor+%28Attire%29)[CHEST](https://bloodborne.wiki.fextralife.com/Chest+Armor+%28Attire%29)[HANDS](https://bloodborne.wiki.fextralife.com/Hand+Armor+%28Attire%29)[LEGS](https://bloodborne.wiki.fextralife.com/Leg+Armor+%28Attire%29) consumables [ITEMS](https://bloodborne.wiki.fextralife.com/Items)[CONSUMABLES](https://bloodborne.wiki.fextralife.com/Consumables)[KEYS](https://bloodborne.wiki.fextralife.com/Keys)[MATERIALS](https://bloodborne.wiki.fextralife.com/Materials)[MULTIPLAYER](https://bloodborne.wiki.fextralife.com/Online)[AMMUNITION](https://bloodborne.wiki.fextralife.com/Ammunition)[PROJECTILES](https://bloodborne.wiki.fextralife.com/Projectiles)       carryl runes [CARYLL RUNES](https://bloodborne.wiki.fextralife.com/Caryll+Runes)[OATHS (COVENANTS)](https://bloodborne.wiki.fextralife.com/Covenants) bloodgems [WORKSHOP](https://bloodborne.wiki.fextralife.com/Workshop)[BLOOD GEMS](https://bloodborne.wiki.fextralife.com/Blood+Gems)[ATTIRE](https://bloodborne.wiki.fextralife.com/Attire)  **ARMOR, OR ATTIRE** IS PROTECTIVE EQUIPMENT FOR THE PLAYER CHARACTER IN **BLOODBORNE**. CHARACTERS CAN EQUIP PROTECTIVE GEAR IN FOUR DIFFERENT BODY SLOTS: HEAD, CHEST, ARMS AND LEGS. ATTIRE OR ARMOR IS OFTEN COMPRISED OF "SETS", WITH A UNIFORM, MATCHING LOOK AND SIMILAR PROTECTIVE CHARACTERISTICS.    [FULL EQUIP](https://bloodborne.wiki.fextralife.com/Armor+Gallery)    [HEAD](https://bloodborne.wiki.fextralife.com/Head+Armor+(Attire))    [CHEST](https://bloodborne.wiki.fextralife.com/Chest+Armor+(Attire))    [HANDS](https://bloodborne.wiki.fextralife.com/Hand+Armor+(Attire))    [LEGS](https://bloodborne.wiki.fextralife.com/Leg+Armor+(Attire))   FULL ATTIRE SETS   CLICK [HERE](https://bloodborne.wiki.fextralife.com/Armor+Gallery#dlcsets) TO SEE THE OLD HUNTERS SETS   [ASHEN HUNTER SET](https://bloodborne.wiki.fextralife.com/Ashen+Hunter+Set)    [BLACK CHURCH SET](https://bloodborne.wiki.fextralife.com/Black+Church+Set)    [CAINHURST SET](https://bloodborne.wiki.fextralife.com/Cainhurst+Set)    [CHARRED HUNTER SET](https://bloodborne.wiki.fextralife.com/Charred+Hunter+Set)    [CHOIR SET](https://bloodborne.wiki.fextralife.com/Choir+Set)    [CROWFEATHER SET](https://bloodborne.wiki.fextralife.com/Crowfeather+Set)    [EXECUTIONER SET](https://bloodborne.wiki.fextralife.com/Executioner+Set)    [FOREIGN SET](https://bloodborne.wiki.fextralife.com/Foreign+Set)    [GASCOIGNE'S SET](https://bloodborne.wiki.fextralife.com/Gascoigne%27s+Set)    [GRAVEGUARD SET](https://bloodborne.wiki.fextralife.com/Graveguard+Set)    [HUNTER SET](https://bloodborne.wiki.fextralife.com/Hunter+Set) (A)    [HUNTER SET](https://bloodborne.wiki.fextralife.com/Hunter+Set) (B)    [KNIGHT'S SET](https://bloodborne.wiki.fextralife.com/Knight%27s+Set)    [STUDENT SET](https://bloodborne.wiki.fextralife.com/Student+Set) (A)    [STUDENT SET](https://bloodborne.wiki.fextralife.com/Student+Set)(B)    [TOMB PROSPECTOR SET](https://bloodborne.wiki.fextralife.com/Tomb+Prospector+Set)    [WHITE CHURCH SET](https://bloodborne.wiki.fextralife.com/White+Church+Set)    [YHARNAM HUNTER SET](https://bloodborne.wiki.fextralife.com/Yharnam+Hunter+Set)    [YAHAR'GUL SET](https://bloodborne.wiki.fextralife.com/Yahar%27gul+Set) (HOOD)    [YAHAR'GUL SET](https://bloodborne.wiki.fextralife.com/Yahar%27gul+Set) (HELMET)    [BONE ASH SET](https://bloodborne.wiki.fextralife.com/Bone+Ash+Set)    [GEHRMAN'S HUNTER SET](https://bloodborne.wiki.fextralife.com/Gehrman%27s+Hunter+Set)    [DOLL SET](https://bloodborne.wiki.fextralife.com/Doll+Set)    [MADMAN SET](https://bloodborne.wiki.fextralife.com/Madman+Set)    [HENRYK'S HUNTER SET](https://bloodborne.wiki.fextralife.com/Henryk%27s+Hunter+Set)    [ARIANNA'S SHOES](https://bloodborne.wiki.fextralife.com/Arianna%27s+Shoes)    [CROWN OF ILLUSIONS](https://bloodborne.wiki.fextralife.com/Crown+of+Illusions)    [MENSIS CAGE](https://bloodborne.wiki.fextralife.com/Mensis+Cage)    [NOBLE DRESS](https://bloodborne.wiki.fextralife.com/Noble+Dress)    [SHABBY SET](https://bloodborne.wiki.fextralife.com/Shabby+Set)  THE OLD HUNTERS SETS  [BUTCHER SET](https://bloodborne.wiki.fextralife.com/Butcher+Set)    [BRADOR'S SET](https://bloodborne.wiki.fextralife.com/Brador%27s+Set)    [CONSTABLE SET](https://bloodborne.wiki.fextralife.com/Constable+Set)    [DECORATIVE OLD HUNTER SET](https://bloodborne.wiki.fextralife.com/Decorative+Old+Hunter+Set)    [ENLARGED HEAD](https://bloodborne.wiki.fextralife.com/Enlarged+Head)    [HARROWED SET](https://bloodborne.wiki.fextralife.com/Harrowed+Set)    [MARIA HUNTER SET](https://bloodborne.wiki.fextralife.com/Maria+Hunter+Set)    [OLD HUNTER SET](https://bloodborne.wiki.fextralife.com/Old+Hunter+Set)    [YAMAMURA SET](https://bloodborne.wiki.fextralife.com/Yamamura+Set)  [HEAD ARMOR (ATTIRE)](https://bloodborne.wiki.fextralife.com/Head+Armor+(Attire))  **HEAD ARMOR OR HEAD ATTIRE IN BLOODBORNE**IS ONE OF THE 4 SLOTS A PLAYER CAN EQUIP ARMOR/ATTIRE TO PROTECT HIM/HERSELF. HEAD ARMOR/ATTIRE IS THE LEAST PROTECTIVE OF THE 4 POSSIBLE SLOTS.    [[attire](https://bloodborne.wiki.fextralife.com/Armor+Gallery) FULL EQUIP](https://bloodborne.wiki.fextralife.com/Armor+Gallery)    [[head](https://bloodborne.wiki.fextralife.com/Head+Armor+(Attire)) HEAD](https://bloodborne.wiki.fextralife.com/Head+Armor+(Attire))    [[chest](https://bloodborne.wiki.fextralife.com/Chest+Armor+(Attire)) CHEST](https://bloodborne.wiki.fextralife.com/Chest+Armor+(Attire))    [[wrist](https://bloodborne.wiki.fextralife.com/Hand+Armor+(Attire)) HANDS](https://bloodborne.wiki.fextralife.com/Hand+Armor+(Attire))    [[legs](https://bloodborne.wiki.fextralife.com/Leg+Armor+(Attire)) LEGS](https://bloodborne.wiki.fextralife.com/Leg+Armor+(Attire))   HEAD ATTIRE  NOTE: THIS TABLE IS SORTABLE   | attire | physical DEF | VS blunt | VS thrust | blood DEF | arcane DEF | fire DEF | bolt DEF | slow poison RES | rapid poison RES | frenzy RES | beasthood | | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | | [[beak mask](https://bloodborne.wiki.fextralife.com/Beak+Mask)BEAK MASK](https://bloodborne.wiki.fextralife.com/Beak+Mask) | 50 | 40 | 40 | 60 | 30 | 40 | 30 | 8 | 10 | 40 | 2 | | [[black church hat](https://bloodborne.wiki.fextralife.com/Black+Church+Hat)BLACK CHURCH HAT](https://bloodborne.wiki.fextralife.com/Black+Church+Hat) | 40 | 40 | 40 | 50 | 60 | 50 | 50 | 20 | 19 | 2 | 13 | | [[black hood](https://bloodborne.wiki.fextralife.com/Black+Hood)BLACK HOOD](https://bloodborne.wiki.fextralife.com/Black+Hood) | 20 | 30 | 20 | 30 | 20 | 30 | 30 | 8 | 6 | 8 | 4 | | [[black hooded iron helm](https://bloodborne.wiki.fextralife.com/Black+Hooded+Iron+Helm)BLACK HOODED IRON HELM](https://bloodborne.wiki.fextralife.com/Black+Hooded+Iron+Helm) | 60 | 40 | 10 | 20 | 20 | 30 | 20 | 13 | 12 | 12 | 8 | | [[blindfold cap](https://bloodborne.wiki.fextralife.com/Blindfold+Cap)BLINDFOLD CAP](https://bloodborne.wiki.fextralife.com/Blindfold+Cap) | 30 | 40 | 40 | 40 | 70 | 50 | 50 | 15 | 13 | 4 | 13 | | [[bone ash mask](https://bloodborne.wiki.fextralife.com/Bone+Ash+Mask)BONE ASH MASK](https://bloodborne.wiki.fextralife.com/Bone+Ash+Mask) | 60 | 30 | 40 | 20 | 20 | 60 | 60 | 11 | 9 | 14 | 8 | | [[bradors testimony](https://bloodborne.wiki.fextralife.com/Bradors+Testimony)BRADORS TESTIMONY](https://bloodborne.wiki.fextralife.com/Bradors+Testimony) | 50 | 60 | 50 | 50 | 20 | 20 | 30 | 18 | 10 | 6 | 56 | | [[butcher mask](https://bloodborne.wiki.fextralife.com/Butcher+Mask)BUTCHER MASK](https://bloodborne.wiki.fextralife.com/Butcher+Mask) | 50 | 30 | 50 | 30 | 40 | 30 | 50 | 20 | 19 | 11 | 9 | | [[cainhurst helmet](https://bloodborne.wiki.fextralife.com/Cainhurst+Helmet)CAINHURST HELMET](https://bloodborne.wiki.fextralife.com/Cainhurst+Helmet) | 60 | 40 | 40 | 60 | 20 | 40 | 10 | 12 | 13 | 8 | 7 | | [[crown of illusions](https://bloodborne.wiki.fextralife.com/Crown+of+Illusions)CROWN OF ILLUSIONS](https://bloodborne.wiki.fextralife.com/Crown+of+Illusions) | 40 | 30 | 20 | 70 | 50 | 30 | 20 | 7 | 7 | 4 | 4 | | [[doll hat](https://bloodborne.wiki.fextralife.com/Doll+Hat)DOLL HAT](https://bloodborne.wiki.fextralife.com/Doll+Hat) | 10 | 10 | 10 | 20 | 20 | 30 | 20 | 14 | 10 | 13 | 10 | | [[enlarged head](https://bloodborne.wiki.fextralife.com/Enlarged+Head)ENLARGED HEAD](https://bloodborne.wiki.fextralife.com/Enlarged+Head) | 20 | 60 | 0 | 20 | 50 | 20 | 20 | 6 | 6 | 1 | 0 | | [[gascoignes cap](https://bloodborne.wiki.fextralife.com/Gascoigne%27s+Cap)GASCOIGNE'S CAP](https://bloodborne.wiki.fextralife.com/Gascoigne%27s+Cap) | 40 | 40 | 30 | 40 | 50 | 50 | 50 | 17 | 13 | 7 | 15 | | [[gehrmans hunter cap](https://bloodborne.wiki.fextralife.com/Gehrman%27s+Hunter+Cap)GEHRMAN'S HUNTER CAP](https://bloodborne.wiki.fextralife.com/Gehrman%27s+Hunter+Cap) | 40 | 40 | 40 | 50 | 30 | 40 | 30 | 11 | 12 | 17 | 15 | | [[gold ardeo](https://bloodborne.wiki.fextralife.com/Gold+Ardeo)GOLD ARDEO](https://bloodborne.wiki.fextralife.com/Gold+Ardeo) | 50 | 40 | 60 | 40 | 40 | 40 | 70 | 12 | 15 | 13 | 16 | | [[graveguard mask](https://bloodborne.wiki.fextralife.com/Graveguard+Mask)GRAVEGUARD MASK](https://bloodborne.wiki.fextralife.com/Graveguard+Mask) | 40 | 40 | 50 | 40 | 50 | 40 | 50 | 16 | 16 | 32 | 13 | | [[gray wolf cap](https://bloodborne.wiki.fextralife.com/Grey+Wolf+Cap)GREY WOLF CAP](https://bloodborne.wiki.fextralife.com/Grey+Wolf+Cap) | 50 | 40 | 40 | 50 | 20 | 50 | 30 | 9 | 12 | 19 | 37 | | [[harrowed hood](https://bloodborne.wiki.fextralife.com/Harrowed+Hood)HARROWED HOOD](https://bloodborne.wiki.fextralife.com/Harrowed+Hood) | 60 | 40 | 50 | 40 | 60 | 50 | 50 | 20 | 19 | 2 | 18 | | [[henryks hunter cap](https://bloodborne.wiki.fextralife.com/Henryk%27s+Hunter+Cap)HENRYK'S HUNTER CAP](https://bloodborne.wiki.fextralife.com/Henryk%27s+Hunter+Cap) | 50 | 50 | 40 | 40 | 20 | 30 | 60 | 7 | 14 | 15 | 20 | | [[hunter hat](https://bloodborne.wiki.fextralife.com/Hunter+Hat)HUNTER HAT](https://bloodborne.wiki.fextralife.com/Hunter+Hat) | 50 | 50 | 40 | 50 | 20 | 50 | 30 | 5 | 11 | 14 | 16 | | [[Iron yahargul helm](https://bloodborne.wiki.fextralife.com/Iron+Yahar%27gul+Helm)IRON YAHAR'GUL HELM](https://bloodborne.wiki.fextralife.com/Iron+Yahar%27gul+Helm) | 60 | 40 | 10 | 20 | 20 | 30 | 10 | 5 | 7 | 9 | 23 | | [[knights wig](https://bloodborne.wiki.fextralife.com/Knight%27s+Wig)KNIGHT'S WIG](https://bloodborne.wiki.fextralife.com/Knight%27s+Wig) | 30 | 40 | 40 | 60 | 40 | 30 | 50 | 8 | 14 | 13 | 12 | | [[madman hood](https://bloodborne.wiki.fextralife.com/Madman+Hood)MADMAN HOOD](https://bloodborne.wiki.fextralife.com/Madman+Hood) | 40 | 30 | 40 | 40 | 60 | 50 | 50 | 18 | 17 | 1 | 9 | | [[maria hunter cap](https://bloodborne.wiki.fextralife.com/Maria+Hunter+Cap)MARIA HUNTER CAP](https://bloodborne.wiki.fextralife.com/Maria+Hunter+Cap) | 40 | 40 | 40 | 70 | 30 | 40 | 50 | 6 | 17 | 10 | 4 | | [[masters iron helm](https://bloodborne.wiki.fextralife.com/Master%27s+Iron+Helm)MASTER'S IRON HELM](https://bloodborne.wiki.fextralife.com/Master%27s+Iron+Helm) | 60 | 20 | 50 | 50 | 20 | 30 | 0 | 6 | 10 | 13 | 23 | | [[mensis cage](https://bloodborne.wiki.fextralife.com/Mensis+Cage)MENSIS CAGE](https://bloodborne.wiki.fextralife.com/Mensis+Cage) | 60 | 20 | 10 | 30 | 40 | 20 | 10 | 8 | 13 | 2 | 5 | | [[old hunter cap](https://bloodborne.wiki.fextralife.com/Old+Hunter+Cap)OLD HUNTER CAP](https://bloodborne.wiki.fextralife.com/Old+Hunter+Cap) | 50 | 30 | 40 | 50 | 30 | 60 | 20 | 11 | 5 | 13 | 19 | | [[old hunter top hat](https://bloodborne.wiki.fextralife.com/Old+Hunter+Top+Hat)OLD HUNTER TOP HAT](https://bloodborne.wiki.fextralife.com/Old+Hunter+Top+Hat) | 30 | 60 | 40 | 30 | 30 | 20 | 40 | 8 | 5 | 17 | 13 | | [[one eyed iron helm](https://bloodborne.wiki.fextralife.com/One-Eyed+Iron+Helm)ONE-EYED IRON HELM](https://bloodborne.wiki.fextralife.com/One-Eyed+Iron+Helm) | 60 | 20 | 50 | 50 | 20 | 30 | 0 | 6 | 10 | 13 | 23 | | [[rumpled yharnam hat](https://bloodborne.wiki.fextralife.com/Rumpled+Yharnam+Hat)RUMPLED YHARNAM HAT](https://bloodborne.wiki.fextralife.com/Rumpled+Yharnam+Hat) | 20 | 20 | 20 | 10 | 20 | 60 | 30 | 8 | 11 | 13 | 8 | | [[tomb prospector hood](https://bloodborne.wiki.fextralife.com/Tomb+Prospector+Hood)TOMB PROSPECTOR HOOD](https://bloodborne.wiki.fextralife.com/Tomb+Prospector+Hood) | 40 | 40 | 50 | 50 | 60 | 50 | 50 | 18 | 16 | 4 | 15 | | [[top hat](https://bloodborne.wiki.fextralife.com/Top+Hat)TOP HAT](https://bloodborne.wiki.fextralife.com/Top+Hat) | 30 | 70 | 40 | 20 | 20 | 30 | 40 | 14 | 13 | 10 | 8 | | [[white church hat](https://bloodborne.wiki.fextralife.com/White+Church+Hat)WHITE CHURCH HAT](https://bloodborne.wiki.fextralife.com/White+Church+Hat) | 30 | 40 | 40 | 60 | 60 | 60 | 60 | 21 | 18 | 3 | 12 | | [[yamamura hunter hat](https://bloodborne.wiki.fextralife.com/Yamamura+Hunter+Hat)YAMAMURA HUNTER HAT](https://bloodborne.wiki.fextralife.com/Yamamura+Hunter+Hat) | 50 | 30 | 40 | 50 | 30 | 60 | 20 | 5 | 11 | 19 | 13 | | [[yharnam hunter cap](https://bloodborne.wiki.fextralife.com/Yharnam+Hunter+Cap)YHARNAM HUNTER CAP](https://bloodborne.wiki.fextralife.com/Yharnam+Hunter+Cap) | 50 | 40 | 40 | 40 | 50 | 50 | 50 | 16 | 13 | 14 | 16 |  [CHEST ARMOR (ATTIRE)](https://bloodborne.wiki.fextralife.com/Chest+Armor+(Attire))  **CHEST ARMOR** OR **CHEST ATTIRE** IN BLOODBORNE IS ONE OF THE 4 SLOTS A PLAYER CAN EQUIP ARMOR/ATTIRE TO PROTECT HIM/HERSELF. CHEST ARMOR/ATTIRE IS THE MOST PROTECTIVE OF THE 4 POSSIBLE SLOTS.    [[attire](https://bloodborne.wiki.fextralife.com/Armor+Gallery) FULL EQUIP](https://bloodborne.wiki.fextralife.com/Armor+Gallery)    [[head](https://bloodborne.wiki.fextralife.com/Head+Armor+(Attire)) HEAD](https://bloodborne.wiki.fextralife.com/Head+Armor+(Attire))    [[chest](https://bloodborne.wiki.fextralife.com/Chest+Armor+(Attire)) CHEST](https://bloodborne.wiki.fextralife.com/Chest+Armor+(Attire))    [[wrist](https://bloodborne.wiki.fextralife.com/Hand+Armor+(Attire)) HANDS](https://bloodborne.wiki.fextralife.com/Hand+Armor+(Attire))    [[legs](https://bloodborne.wiki.fextralife.com/Leg+Armor+(Attire)) LEGS](https://bloodborne.wiki.fextralife.com/Leg+Armor+(Attire))   CHEST ATTIRE NOTE: THIS TABLE IS SORTABLE BY CLICKING THE HEADER   | attire | physical DEF | VS blunt | VS thrust | blood DEF | arcane DEF | fire DEF | bolt DEF | slow poison RES | rapid poison RES | frenzy RES | beasthood | | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | | [[ashen hunter garb](https://bloodborne.wiki.fextralife.com/Ashen+Hunter+Garb)ASHEN HUNTER GARB](https://bloodborne.wiki.fextralife.com/Ashen+Hunter+Garb) | 100 | 110 | 80 | 110 | 70 | 50 | 70 | 25 | 45 | 60 | 70 | | [[beast hide garb](https://bloodborne.wiki.fextralife.com/Beast+Hide+Garb)BEAST HIDE GARB](https://bloodborne.wiki.fextralife.com/Beast+Hide+Garb) | 120 | 120 | 70 | 80 | 60 | 40 | 50 | 38 | 31 | 20 | 66 | | [[black church garb](https://bloodborne.wiki.fextralife.com/Black+Church+Garb)BLACK CHURCH GARB](https://bloodborne.wiki.fextralife.com/Black+Church+Garb) | 90 | 90 | 110 | 110 | 110 | 100 | 110 | 60 | 58 | 9 | 40 | | [[butcher garb](https://bloodborne.wiki.fextralife.com/Butcher+Garb)BUTCHER GARB](https://bloodborne.wiki.fextralife.com/Butcher+Garb) | 100 | 60 | 100 | 60 | 90 | 70 | 110 | 53 | 59 | 33 | 29 | | [[bone ash armor](https://bloodborne.wiki.fextralife.com/Bone+Ash+Armor)BONE ASH ARMOR](https://bloodborne.wiki.fextralife.com/Bone+Ash+Armor) | 110 | 80 | 100 | 40 | 40 | 140 | 140 | 33 | 29 | 41 | 25 | | [[cainhurst armor](https://bloodborne.wiki.fextralife.com/Cainhurst+Armor)CAINHURST ARMOR](https://bloodborne.wiki.fextralife.com/Cainhurst+Armor) | 120 | 70 | 110 | 120 | 40 | 80 | 30 | 36 | 40 | 26 | 22 | | [[charred hunter garb](https://bloodborne.wiki.fextralife.com/Charred+Hunter+Garb)CHARRED HUNTER GARB](https://bloodborne.wiki.fextralife.com/Charred+Hunter+Garb) | 110 | 100 | 70 | 100 | 40 | 140 | 60 | 29 | 37 | 45 | 58 | | [[choir garb](https://bloodborne.wiki.fextralife.com/Choir+Garb)CHOIR GARB](https://bloodborne.wiki.fextralife.com/Choir+Garb) | 80 | 80 | 80 | 80 | 150 | 110 | 110 | 46 | 38 | 16 | 38 | | [[constables garb](https://bloodborne.wiki.fextralife.com/Constable+Garb)](https://bloodborne.wiki.fextralife.com/Constable+Garb)[CONSTABLE'S GARB](https://bloodborne.wiki.fextralife.com/Constable's+Garb) | 90 | 100 | 70 | 80 | 100 | 110 | 120 | 44 | 35 | 23 | 52 | | [[crowfeather garb](https://bloodborne.wiki.fextralife.com/Crowfeather+Garb)CROWFEATHER GARB](https://bloodborne.wiki.fextralife.com/Crowfeather+Garb) | 100 | 110 | 80 | 120 | 70 | 80 | 70 | 29 | 37 | 46 | 21 | | [[decorative old hunter garb](https://bloodborne.wiki.fextralife.com/Decorative+Old+Hunter+Garb)DECORATIVE OLD HUNTER GARB](https://bloodborne.wiki.fextralife.com/Decorative+Old+Hunter+Garb) | 110 | 70 | 80 | 110 | 60 | 120 | 50 | 36 | 23 | 38 | 48 | | [[Doll Clothes](https://bloodborne.wiki.fextralife.com/Doll+Clothes)DOLL CLOTHES](https://bloodborne.wiki.fextralife.com/Doll+Clothes) | 30 | 30 | 30 | 40 | 40 | 50 | 40 | 42 | 31 | 38 | 31 | | [[executioner garb](https://bloodborne.wiki.fextralife.com/Executioner+Garb)EXECUTIONER GARB](https://bloodborne.wiki.fextralife.com/Executioner+Garb) | 90 | 120 | 110 | 100 | 110 | 90 | 100 | 53 | 45 | 17 | 45 | | [[foreign garb](https://bloodborne.wiki.fextralife.com/Foreign+Garb)FOREIGN GARB](https://bloodborne.wiki.fextralife.com/Foreign+Garb) | 60 | 60 | 40 | 50 | 40 | 60 | 60 | 27 | 19 | 27 | 16 | | [[gascoignes garb](https://bloodborne.wiki.fextralife.com/Gascoigne%27s+Garb)GASCOIGNE'S GARB](https://bloodborne.wiki.fextralife.com/Gascoigne%27s+Garb) | 90 | 110 | 100 | 80 | 110 | 110 | 100 | 52 | 40 | 23 | 45 | | [[gehrmans hunter garb](https://bloodborne.wiki.fextralife.com/Gehrman%27s+Hunter+Garb)GEHRMAN'S HUNTER GARB](https://bloodborne.wiki.fextralife.com/Gehrman%27s+Hunter+Garb) | 100 | 80 | 80 | 100 | 50 | 80 | 70 | 33 | 37 | 52 | 46 | | [[graveguard robe](https://bloodborne.wiki.fextralife.com/Graveguard+Robe)GRAVEGUARD ROBE](https://bloodborne.wiki.fextralife.com/Graveguard+Robe) | 80 | 80 | 90 | 80 | 100 | 80 | 110 | 50 | 49 | 49 | 50 | | [[harrowed garb](https://bloodborne.wiki.fextralife.com/Harrowed+Garb)HARROWED GARB](https://bloodborne.wiki.fextralife.com/Harrowed+Garb) | 120 | 80 | 90 | 90 | 110 | 90 | 110 | 56 | 58 | 9 | 44 | | [[henryks hunter garb](https://bloodborne.wiki.fextralife.com/Henryk%27s+Hunter+Garb)HENRYK'S HUNTER GARB](https://bloodborne.wiki.fextralife.com/Henryk%27s+Hunter+Garb) | 100 | 100 | 80 | 80 | 70 | 100 | 150 | 21 | 41 | 45 | 60 | | [[hunter garb2](https://bloodborne.wiki.fextralife.com/Hunter+Garb)HUNTER GARB](https://bloodborne.wiki.fextralife.com/Hunter+Garb) | 110 | 110 | 80 | 110 | 40 | 110 | 70 | 17 | 33 | 48 | 44 | | [[hunter garb](https://bloodborne.wiki.fextralife.com/Hunter+Garb)HUNTER GARB](https://bloodborne.wiki.fextralife.com/Hunter+Garb) | 110 | 100 | 80 | 110 | 40 | 110 | 70 | 17 | 33 | 56 | 58 | | [[khaki haori](https://bloodborne.wiki.fextralife.com/Khaki+Haori)KHAKI HAORI](https://bloodborne.wiki.fextralife.com/Khaki+Haori) | 80 | 60 | 70 | 90 | 80 | 130 | 70 | 37 | 34 | 25 | 18 | | [[knights garb](https://bloodborne.wiki.fextralife.com/Knight%27s+Garb)KNIGHT'S GARB](https://bloodborne.wiki.fextralife.com/Knight%27s+Garb) | 90 | 70 | 80 | 140 | 40 | 50 | 80 | 26 | 43 | 40 | 36 | | [[madman garb](https://bloodborne.wiki.fextralife.com/Madman+Garb)MADMAN GARB](https://bloodborne.wiki.fextralife.com/Madman+Garb) | 80 | 70 | 80 | 80 | 120 | 110 | 110 | 59 | 52 | 4 | 29 | | [[Maria hunter garb](https://bloodborne.wiki.fextralife.com/Maria+Hunter+Garb)MARIA HUNTER GARB](https://bloodborne.wiki.fextralife.com/Maria+Hunter+Garb) | 80 | 70 | 80 | 150 | 70 | 60 | 80 | 20 | 51 | 30 | 16 | | [[noble dress](https://bloodborne.wiki.fextralife.com/Noble+Dress)NOBLE DRESS](https://bloodborne.wiki.fextralife.com/Noble+Dress) | 50 | 60 | 40 | 130 | 60 | 40 | 70 | 23 | 31 | 27 | 38 | | [[old hunter garb](https://bloodborne.wiki.fextralife.com/Old+Hunter+Garb)OLD HUNTER GARB](https://bloodborne.wiki.fextralife.com/Old+Hunter+Garb) | 100 | 70 | 80 | 100 | 70 | 120 | 50 | 19 | 19 | 44 | 48 | | [[student uniform](https://bloodborne.wiki.fextralife.com/Student+Uniform)STUDENT UNIFORM](https://bloodborne.wiki.fextralife.com/Student+Uniform) | 70 | 70 | 70 | 100 | 140 | 60 | 70 | 42 | 31 | 35 | 35 | | [[student uniform2](https://bloodborne.wiki.fextralife.com/Student+Uniform)](https://bloodborne.wiki.fextralife.com/Student+Uniform)[STUDENT UNIFORM VARIANT](https://bloodborne.wiki.fextralife.com/Student+Uniform+Variant) | 70 | 60 | 60 | 90 | 140 | 60 | 70 | 42 | 31 | 35 | 45 | | [[sweaty clothes](https://bloodborne.wiki.fextralife.com/Sweaty+Clothes)SWEATY CLOTHES](https://bloodborne.wiki.fextralife.com/Sweaty+Clothes) | 60 | 50 | 50 | 40 | 40 | 100 | 60 | 27 | 35 | 38 | 27 | | [[tomb prospector garb](https://bloodborne.wiki.fextralife.com/Tomb+Prospector+Garb)TOMB PROSPECTOR GARB](https://bloodborne.wiki.fextralife.com/Tomb+Prospector+Garb) | 90 | 90 | 100 | 90 | 120 | 100 | 110 | 55 | 57 | 13 | 45 | | [[white church garb](https://bloodborne.wiki.fextralife.com/White+Church+Garb)WHITE CHURCH GARB](https://bloodborne.wiki.fextralife.com/White+Church+Garb) | 80 | 80 | 110 | 120 | 110 | 100 | 110 | 63 | 55 | 11 | 36 | | [[yhargul black garb](https://bloodborne.wiki.fextralife.com/Yahar%27gul+Black+Garb)YAHAR'GUL BLACK GARB](https://bloodborne.wiki.fextralife.com/Yahar%27gul+Black+Garb) | 110 | 90 | 90 | 80 | 60 | 40 | 60 | 45 | 37 | 41 | 37 | | [[yharnam hunter garb](https://bloodborne.wiki.fextralife.com/Yharnam+Hunter+Garb)YHARNAM HUNTER GARB](https://bloodborne.wiki.fextralife.com/Yharnam+Hunter+Garb) | 110 | 80 | 90 | 90 | 80 | 100 | 90 | 48 | 40 | 41 | 48 |    [HAND ARMOR (ATTIRE)](https://bloodborne.wiki.fextralife.com/Hand+Armor+(Attire))    **HAND ARMOR** OR **HAND ATTIRE** IN BLOODBORNE IS ONE OF THE 4 SLOTS A PLAYER CAN EQUIP ARMOR/ATTIRE TO PROTECT HIM/HERSELF. HAND ARMOR/ATTIRE IS THE LEAST EFFECTIVE OF THE 4 POSSIBLE SLOTS ALONGSIDE HELMS.    [[attire](https://bloodborne.wiki.fextralife.com/Armor+Gallery) FULL EQUIP](https://bloodborne.wiki.fextralife.com/Armor+Gallery)    [[head](https://bloodborne.wiki.fextralife.com/Head+Armor+(Attire)) HEAD](https://bloodborne.wiki.fextralife.com/Head+Armor+(Attire))    [[chest](https://bloodborne.wiki.fextralife.com/Chest+Armor+(Attire)) CHEST](https://bloodborne.wiki.fextralife.com/Chest+Armor+(Attire))    [[wrist](https://bloodborne.wiki.fextralife.com/Hand+Armor+(Attire)) HANDS](https://bloodborne.wiki.fextralife.com/Hand+Armor+(Attire))    [[legs](https://bloodborne.wiki.fextralife.com/Leg+Armor+(Attire)) LEGS](https://bloodborne.wiki.fextralife.com/Leg+Armor+(Attire))   HAND ATTIRE NOTE: THIS TABLE IS SORTABLE BY CLICKING THE HEADER.   | attire | physical DEF | VS blunt | VS thrust | blood DEF | arcane DEF | fire DEF | bolt DEF | slow poison RES | rapid poison RES | frenzy RES | beasthood | | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | | [[ashen hunter gloves](https://bloodborne.wiki.fextralife.com/Ashen+Hunter+Gloves)ASHEN HUNTER GLOVES](https://bloodborne.wiki.fextralife.com/Ashen+Hunter+Gloves) | 40 | 60 | 50 | 40 | 50 | 40 | 50 | 13 | 24 | 28 | 32 | | [[bloodied arm bands](https://bloodborne.wiki.fextralife.com/Bloodied+Arm+Bands)BLOODIED ARM BANDS](https://bloodborne.wiki.fextralife.com/Bloodied+Arm+Bands) | 30 | 40 | 30 | 40 | 40 | 30 | 40 | 10 | 13 | 14 | 36 | | [[bone ash gauntlets](https://bloodborne.wiki.fextralife.com/Bone+Ash+Gauntlets)BONE ASH GAUNTLETS](https://bloodborne.wiki.fextralife.com/Bone+Ash+Gauntlets) | 60 | 30 | 50 | 30 | 40 | 70 | 70 | 17 | 15 | 22 | 13 | | [[butcher gloves](https://bloodborne.wiki.fextralife.com/Butcher+Gloves)BUTCHER GLOVES](https://bloodborne.wiki.fextralife.com/Butcher+Gloves) | 60 | 40 | 60 | 40 | 50 | 40 | 60 | 27 | 31 | 17 | 15 | | [[cainhurst gauntlets](https://bloodborne.wiki.fextralife.com/Cainhurst+Gauntlets)CAINHURST GAUNTLETS](https://bloodborne.wiki.fextralife.com/Cainhurst+Gauntlets) | 60 | 30 | 50 | 70 | 40 | 40 | 30 | 19 | 21 | 13 | 11 | | [[charred hunter gloves](https://bloodborne.wiki.fextralife.com/Charred+Hunter+Gloves)CHARRED HUNTER GLOVES](https://bloodborne.wiki.fextralife.com/Charred+Hunter+Gloves) | 60 | 40 | 40 | 50 | 40 | 70 | 40 | 15 | 20 | 24 | 30 | | [[choir gloves](https://bloodborne.wiki.fextralife.com/Choir+Gloves)CHOIR GLOVES](https://bloodborne.wiki.fextralife.com/Choir+Gloves) | 40 | 40 | 40 | 40 | 70 | 60 | 70 | 24 | 20 | 8 | 20 | | [[crowfeather manchettes](https://bloodborne.wiki.fextralife.com/Crowfeather+Manchettes)CROWFEATHER MANCHETTES](https://bloodborne.wiki.fextralife.com/Crowfeather+Manchettes) | 40 | 60 | 50 | 70 | 50 | 50 | 50 | 15 | 20 | 25 | 11 | | [[Doll Gloves](https://bloodborne.wiki.fextralife.com/Doll+Gloves)DOLL GLOVES](https://bloodborne.wiki.fextralife.com/Doll+Gloves) | 30 | 30 | 30 | 40 | 40 | 50 | 40 | 22 | 16 | 20 | 16 | | [[executioner gloves](https://bloodborne.wiki.fextralife.com/Executioner+Gauntlets)EXECUTIONER GAUNTLETS](https://bloodborne.wiki.fextralife.com/Executioner+Gauntlets) | 40 | 60 | 40 | 50 | 60 | 50 | 50 | 26 | 24 | 9 | 24 | | [[gascoignes gloves](https://bloodborne.wiki.fextralife.com/Gascoigne%27s+Gloves)GASCOIGNE'S GLOVES](https://bloodborne.wiki.fextralife.com/Gascoigne%27s+Gloves) | 40 | 60 | 60 | 50 | 60 | 60 | 40 | 28 | 21 | 12 | 24 | | [[graveguard manchettes](https://bloodborne.wiki.fextralife.com/Graveguard+Manchettes)GRAVEGUARD MANCHETTES](https://bloodborne.wiki.fextralife.com/Graveguard+Manchettes) | 40 | 50 | 50 | 50 | 60 | 50 | 60 | 27 | 26 | 26 | 22 | | [[harrowed gloves](https://bloodborne.wiki.fextralife.com/Harrowed+Gloves)HARROWED GLOVES](https://bloodborne.wiki.fextralife.com/Harrowed+Gloves) | 60 | 40 | 40 | 60 | 50 | 50 | 50 | 35 | 31 | 4 | 25 | | [[henryks hunter gloves](https://bloodborne.wiki.fextralife.com/Henryk%27s+Hunter+Gloves)HENRYK'S HUNTER GLOVES](https://bloodborne.wiki.fextralife.com/Henryk%27s+Hunter+Gloves) | 50 | 40 | 50 | 40 | 50 | 60 | 70 | 11 | 22 | 23 | 32 | | [[hunter gloves](https://bloodborne.wiki.fextralife.com/Hunter+Gloves)HUNTER GLOVES](https://bloodborne.wiki.fextralife.com/Hunter+Gloves) | 50 | 50 | 50 | 50 | 40 | 60 | 50 | 9 | 17 | 27 | 25 | | [[knights gloves](https://bloodborne.wiki.fextralife.com/Knight%27s+Gloves)KNIGHT'S GLOVES](https://bloodborne.wiki.fextralife.com/Knight%27s+Gloves) | 40 | 50 | 50 | 70 | 40 | 40 | 50 | 13 | 22 | 21 | 19 | | [[madman manchettes](https://bloodborne.wiki.fextralife.com/Madman+Manchettes)MADMAN MANCHETTES](https://bloodborne.wiki.fextralife.com/Madman+Manchettes) | 40 | 40 | 50 | 40 | 60 | 60 | 60 | 29 | 27 | 1 | 15 | | [[maria hunter gloves](https://bloodborne.wiki.fextralife.com/Maria+Hunter+Gloves)MARIA HUNTER GLOVES](https://bloodborne.wiki.fextralife.com/Maria+Hunter+Gloves) | 50 | 50 | 50 | 70 | 50 | 50 | 50 | 10 | 27 | 15 | 8 | | [[old hunter arm bands](https://bloodborne.wiki.fextralife.com/Old+Hunter+Arm+Bands)OLD HUNTER ARM BANDS](https://bloodborne.wiki.fextralife.com/Old+Hunter+Arm+Bands) | 40 | 40 | 40 | 50 | 60 | 90 | 50 | 19 | 17 | 12 | 11 | | [[old hunter gloves](https://bloodborne.wiki.fextralife.com/Old+Hunter+Gloves)OLD HUNTER GLOVES](https://bloodborne.wiki.fextralife.com/Old+Hunter+Gloves) | 60 | 50 | 50 | 60 | 50 | 70 | 40 | 10 | 10 | 23 | 29 | | [[sullied bandage](https://bloodborne.wiki.fextralife.com/Sullied+Bandage)SULLIED BANDAGE](https://bloodborne.wiki.fextralife.com/Sullied+Bandage) | 30 | 40 | 30 | 30 | 40 | 40 | 40 | 14 | 10 | 14 | 8 | | [[surgical long gloves](https://bloodborne.wiki.fextralife.com/Surgical+Long+Gloves)SURGICAL LONG GLOVES](https://bloodborne.wiki.fextralife.com/Surgical+Long+Gloves) | 40 | 40 | 50 | 70 | 50 | 50 | 50 | 32 | 31 | 4 | 22 | | [[tomb prospector gloves](https://bloodborne.wiki.fextralife.com/Tomb+Prospector+Gloves)TOMB PROSPECTOR GLOVES](https://bloodborne.wiki.fextralife.com/Tomb+Prospector+Gloves) | 40 | 40 | 60 | 50 | 60 | 60 | 60 | 29 | 27 | 6 | 24 | | [[yhargul black gloves](https://bloodborne.wiki.fextralife.com/Yahar%27gul+Black+Gloves)YAHAR'GUL BLACK GLOVES](https://bloodborne.wiki.fextralife.com/Yahar%27gul+Black+Gloves) | 50 | 60 | 60 | 50 | 40 | 40 | 40 | 24 | 20 | 22 | 20 | | [[yharnam hunter gloves](https://bloodborne.wiki.fextralife.com/Yharnam+Hunter+Gloves)YHARNAM HUNTER GLOVES](https://bloodborne.wiki.fextralife.com/Yharnam+Hunter+Gloves) | 40 | 50 | 60 | 40 | 50 | 60 | 50 | 25 | 22 | 22 | 25 |  [LEG ARMOR (ATTIRE)](https://bloodborne.wiki.fextralife.com/Leg+Armor+(Attire)) **LEG ARMOR** OR **LEG ATTIRE** IN BLOODBORNE IS ONE OF THE 4 SLOTS A PLAYER CAN EQUIP ARMOR/ATTIRE TO PROTECT HIM/HERSELF. LEG ARMOR/ATTIRE IS SECOND ONLY TO THE CHEST SLOT IN TERMS OF PROTECTION.    [[attire](https://bloodborne.wiki.fextralife.com/Armor+Gallery) FULL EQUIP](https://bloodborne.wiki.fextralife.com/Armor+Gallery)    [[head](https://bloodborne.wiki.fextralife.com/Head+Armor+(Attire)) HEAD](https://bloodborne.wiki.fextralife.com/Head+Armor+(Attire))    [[chest](https://bloodborne.wiki.fextralife.com/Chest+Armor+(Attire)) CHEST](https://bloodborne.wiki.fextralife.com/Chest+Armor+(Attire))    [[wrist](https://bloodborne.wiki.fextralife.com/Hand+Armor+(Attire)) HANDS](https://bloodborne.wiki.fextralife.com/Hand+Armor+(Attire))    [[legs](https://bloodborne.wiki.fextralife.com/Leg+Armor+(Attire)) LEGS](https://bloodborne.wiki.fextralife.com/Leg+Armor+(Attire))   LEG ATTIRE NOTE: THIS TABLE IS SORTABLE BY CLICKING THE HEADER.   | attire | physical DEF | VS blunt | VS thrust | blood DEF | arcane DEF | fire DEF | bolt DEF | slow poison RES | rapid poison RES | frenzy RES | beasthood | | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | | [[ariannas shoes](https://bloodborne.wiki.fextralife.com/Arianna%27s+Shoes)ARIANNA'S SHOES](https://bloodborne.wiki.fextralife.com/Arianna%27s+Shoes) | 40 | 50 | 40 | 50 | 40 | 40 | 50 | 14 | 18 | 16 | 22 | | [[ashen hunter trousers](https://bloodborne.wiki.fextralife.com/Ashen+Hunter+Trousers)ASHEN HUNTER TROUSERS](https://bloodborne.wiki.fextralife.com/Ashen+Hunter+Trousers) | 60 | 50 | 50 | 60 | 50 | 50 | 50 | 15 | 26 | 30 | 37 | | [[black church trousers](https://bloodborne.wiki.fextralife.com/Black+Church+Trousers-Dress)BLACK CHURCH TROUSERS-DRESS](https://bloodborne.wiki.fextralife.com/Black+Church+Trousers-Dress) | 50 | 50 | 60 | 70 | 60 | 60 | 60 | 34 | 33 | 5 | 23 | | [[bloodied trousers](https://bloodborne.wiki.fextralife.com/Bloodied+Trousers)BLOODIED TROUSERS](https://bloodborne.wiki.fextralife.com/Bloodied+Trousers) | 40 | 50 | 40 | 50 | 50 | 40 | 50 | 11 | 16 | 16 | 46 | | [[bone ash leggings](https://bloodborne.wiki.fextralife.com/Bone+Ash+Leggings)BONE ASH LEGGINGS](https://bloodborne.wiki.fextralife.com/Bone+Ash+Leggings) | 60 | 40 | 50 | 50 | 40 | 80 | 70 | 19 | 17 | 24 | 15 | | [[butcher trousers](https://bloodborne.wiki.fextralife.com/Butcher+Trousers)BUTCHER TROUSERS](https://bloodborne.wiki.fextralife.com/Butcher+Trousers) | 60 | 40 | 60 | 50 | 50 | 50 | 60 | 32 | 34 | 19 | 17 | | [[cainhurst leggings](https://bloodborne.wiki.fextralife.com/Cainhurst+Leggings)CAINHURST LEGGINGS](https://bloodborne.wiki.fextralife.com/Cainhurst+Leggings) | 60 | 40 | 60 | 70 | 40 | 40 | 40 | 21 | 23 | 15 | 13 | | [[charred hunter boots](https://bloodborne.wiki.fextralife.com/Charred+Hunter+Trousers)CHARRED HUNTER TROUSERS](https://bloodborne.wiki.fextralife.com/Charred+Hunter+Trousers) | 60 | 60 | 50 | 60 | 40 | 80 | 40 | 17 | 21 | 27 | 33 | | [[choir trousers](https://bloodborne.wiki.fextralife.com/Choir+Trousers)CHOIR TROUSERS](https://bloodborne.wiki.fextralife.com/Choir+Trousers) | 50 | 50 | 50 | 60 | 80 | 60 | 60 | 26 | 22 | 9 | 22 | | constables trousers[CONSTABLE TROUSERS](https://bloodborne.wiki.fextralife.com/Constable+Trousers) | 60 | 60 | 50 | 50 | 50 | 60 | 70 | 25 | 18 | 14 | 35 | | [[crowfeather trousers](https://bloodborne.wiki.fextralife.com/Crowfeather+Trousers)CROWFEATHER TROUSERS](https://bloodborne.wiki.fextralife.com/Crowfeather+Trousers) | 50 | 70 | 50 | 70 | 40 | 50 | 50 | 17 | 21 | 27 | 12 | | [[decorative old hunter trousers](https://bloodborne.wiki.fextralife.com/Decorative+Old+Hunter+Trousers)DECORATIVE OLD HUNTER TROUSERS](https://bloodborne.wiki.fextralife.com/Decorative+Old+Hunter+Trousers) | 70 | 50 | 50 | 70 | 40 | 70 | 40 | 19 | 13 | 20 | 29 | | [[Doll Skirt](https://bloodborne.wiki.fextralife.com/Doll+Skirt)DOLL SKIRT](https://bloodborne.wiki.fextralife.com/Doll+Skirt) | 40 | 40 | 40 | 50 | 50 | 60 | 50 | 24 | 18 | 22 | 18 | | [[executioner trousers](https://bloodborne.wiki.fextralife.com/Executioner+Trousers)EXECUTIONER TROUSERS](https://bloodborne.wiki.fextralife.com/Executioner+Trousers) | 50 | 70 | 50 | 60 | 60 | 60 | 50 | 30 | 26 | 10 | 26 | | [[foreign trousers](https://bloodborne.wiki.fextralife.com/Foreign+Trousers)FOREIGN TROUSERS](https://bloodborne.wiki.fextralife.com/Foreign+Trousers) | 40 | 50 | 40 | 40 | 50 | 50 | 50 | 16 | 11 | 16 | 9 | | [[gascoignes trousers](https://bloodborne.wiki.fextralife.com/Gascoigne%27s+Trousers)GASCOIGNE'S TROUSERS](https://bloodborne.wiki.fextralife.com/Gascoigne%27s+Trousers) | 50 | 60 | 60 | 50 | 60 | 60 | 50 | 31 | 23 | 14 | 26 | | [[gehrmans hunter trousers](https://bloodborne.wiki.fextralife.com/Gehrman%27s+Hunter+Trousers)GEHRMAN'S HUNTER TROUSERS](https://bloodborne.wiki.fextralife.com/Gehrman%27s+Hunter+Trousers) | 50 | 50 | 50 | 60 | 50 | 50 | 50 | 19 | 21 | 29 | 27 | | [[graveguard kilt](https://bloodborne.wiki.fextralife.com/Graveguard+Kilt)GRAVEGUARD KILT](https://bloodborne.wiki.fextralife.com/Graveguard+Kilt) | 50 | 50 | 60 | 50 | 60 | 60 | 60 | 29 | 28 | 28 | 23 | | [[harrowed trousers](https://bloodborne.wiki.fextralife.com/Harrowed+Trousers)HARROWED TROUSERS](https://bloodborne.wiki.fextralife.com/Harrowed+Trousers) | 70 | 50 | 50 | 60 | 60 | 60 | 60 | 38 | 33 | 5 | 27 | | [[henryks hunter trousers](https://bloodborne.wiki.fextralife.com/Henryk%27s+Hunter+Trousers)HENRYK'S HUNTER TROUSERS](https://bloodborne.wiki.fextralife.com/Henryk%27s+Hunter+Trousers) | 50 | 60 | 60 | 50 | 50 | 60 | 80 | 12 | 24 | 25 | 34 | | [[hunter trousers](https://bloodborne.wiki.fextralife.com/Hunter+Trousers)HUNTER TROUSERS](https://bloodborne.wiki.fextralife.com/Hunter+Trousers) | 60 | 60 | 50 | 60 | 50 | 60 | 50 | 10 | 19 | 30 | 27 | | [[knights trousers](https://bloodborne.wiki.fextralife.com/Knight%27s+Trousers-Dress)KNIGHT'S TROUSERS/DRESS](https://bloodborne.wiki.fextralife.com/Knight%27s+Trousers-Dress) | 50 | 50 | 60 | 70 | 50 | 50 | 50 | 15 | 24 | 23 | 21 | | [[madman leggings](https://bloodborne.wiki.fextralife.com/Madman+Leggings)MADMAN LEGGINGS](https://bloodborne.wiki.fextralife.com/Madman+Leggings) | 50 | 50 | 60 | 50 | 70 | 40 | 60 | 33 | 29 | 2 | 17 | | [[Maria hunter trousers](https://bloodborne.wiki.fextralife.com/Maria+Hunter+Trousers)MARIA HUNTER TROUSERS](https://bloodborne.wiki.fextralife.com/Maria+Hunter+Trousers) | 50 | 50 | 60 | 80 | 50 | 50 | 50 | 11 | 30 | 17 | 9 | | [old hunter trousers](https://bloodborne.wiki.fextralife.com/Old+Hunter+Trousers)[OLD HUNTER TROUSERS](https://bloodborne.wiki.fextralife.com/Old+Hunter+Trousers) | 60 | 50 | 60 | 60 | 50 | 70 | 40 | 11 | 11 | 25 | 33 | | [[student trousers](https://bloodborne.wiki.fextralife.com/Student+Trousers)STUDENT TROUSERS](https://bloodborne.wiki.fextralife.com/Student+Trousers) | 50 | 50 | 50 | 60 | 70 | 50 | 50 | 24 | 18 | 19 | 19 | | [[tomb prospector trousers](https://bloodborne.wiki.fextralife.com/Tomb+Prospector+Trousers)TOMB PROSPECTOR TROUSERS](https://bloodborne.wiki.fextralife.com/Tomb+Prospector+Trousers) | 50 | 60 | 60 | 60 | 70 | 60 | 50 | 31 | 29 | 8 | 26 | | [[wine hakama](https://bloodborne.wiki.fextralife.com/Wine+Hakama)WINE HAKAMA](https://bloodborne.wiki.fextralife.com/Wine+Hakama) | 40 | 40 | 50 | 50 | 60 | 90 | 50 | 21 | 19 | 19 | 15 | | [[white church trousers](https://bloodborne.wiki.fextralife.com/White+Church+Trousers-Dress)WHITE CHURCH TROUSERS/DRESS](https://bloodborne.wiki.fextralife.com/White+Church+Trousers-Dress) | 50 | 40 | 50 | 80 | 70 | 60 | 60 | 36 | 31 | 7 | 21 | | [[yahargul trousers](https://bloodborne.wiki.fextralife.com/Yahar%27gul+Black+Trousers)YAHAR'GUL BLACK TROUSERS](https://bloodborne.wiki.fextralife.com/Yahar%27gul+Black+Trousers) | 60 | 60 | 60 | 60 | 40 | 40 | 40 | 26 | 21 | 24 | 21 | | [[yharnam hunter trousers](https://bloodborne.wiki.fextralife.com/Yharnam+Hunter+Trousers)YHARNAM HUNTER TROUSERS](https://bloodborne.wiki.fextralife.com/Yharnam+Hunter+Trousers) | 50 | 60 | 60 | 50 | 50 | 60 | 60 | 27 | 23 | 24 | 27 | |

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| --- | --- | --- |
| **AVAILABLE FROM THE START OF THE GAME** | | |
| **ICON** | **NAME** | **LOCATION** |
|  | **POINT FORWARD** | **AVAILABLE FROM START OF GAME.** |
|  | **HUNTER'S SALUTATION** | **AVAILABLE FROM START OF GAME.** |
|  | **SIT DOWN** | **AVAILABLE FROM START OF GAME.** |
|  | **HUNTER'S RALLY** | **AVAILABLE FROM START OF GAME.** |
|  | **JOY** | **AVAILABLE FROM START OF GAME.** |
|  | **CONVICTION** | **AVAILABLE FROM START OF GAME.** |
|  | **WAVE** | **AVAILABLE FROM START OF GAME.** |
| **UNLOCKABLE** | | |
|  | **SHAKE OFF CAPE** | **LEARNED FROM**[**EILEEN THE CROW**](https://bloodborne.wiki.fextralife.com/Eileen+the+Crow)**IN HER FIRST ENCOUNTER IN THE HIDDEN ROOM ALONG RAFTERS ABOVE THE SEWER IN**[**CENTRAL YHARNAM**](https://bloodborne.wiki.fextralife.com/Central+Yharnam)**.** |
|  | **PRAY** | **LEARNED FROM**[**ALFRED**](https://bloodborne.wiki.fextralife.com/Alfred)**, IN**[**CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Cathedral+Ward)**NEXT TO TOMB ENTRANCE, BY AGREEING TO HIS QUESTION.** |
|  | **CURTSY** | **LEARNED FROM**[**ARIANNA**](https://bloodborne.wiki.fextralife.com/Arianna)**, BY TELLING HER ABOUT THE SAFE HAVEN IN THE OEDON CHAPEL.** |
|  | **SHHH!** | **LEARNED FROM**[**EILEEN THE CROW**](https://bloodborne.wiki.fextralife.com/Eileen+the+Crow)**IN HER SECOND ENCOUNTER IN THE**[**CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Cathedral+Ward) |
|  | **APPROVAL** | **HELP**[**EILEEN THE CROW**](https://bloodborne.wiki.fextralife.com/Eileen+the+Crow)**FIGHT HER TARGET IN**[**TOMB OF OEDON**](https://bloodborne.wiki.fextralife.com/Tomb+of+Oedon) |
|  | **TRIUMPH** | **LEARNED FROM THE**[**OEDON CHAPEL NPC**](https://bloodborne.wiki.fextralife.com/Odeon+Chapel+Dweller)**AFTER YOU SEND A GIRL TO HIS SAFE HAVEN.** |
|  | **MAKE CONTACT** | **LEARNED FROM STANDING CORPSE IN**[**UPPER CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Upper+Cathedral+Ward)**.** |
|  | **BRUSH OFF DUST** | **LEARNED FROM**[**DJURA**](https://bloodborne.wiki.fextralife.com/Djura) |
|  | **CHURCH BOW (MALE)** | **LEARNED FROM**[**ALFRED**](https://bloodborne.wiki.fextralife.com/Alfred)**AFTER GIVING HIM**[**UNOPENED SUMMONS**](https://bloodborne.wiki.fextralife.com/Unopened+Summons) |
|  | **CHURCH BOW (FEMALE)** | **LEARNED FROM**[**ADELLA THE NUN**](https://bloodborne.wiki.fextralife.com/Adella+the+Nun)**AFTER YOU SAVE HER AND SEND HER TO**[**CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Cathedral+Ward) |
|  | **RESPECT** | **LEARNED FROM**[**ANNALISE, QUEEN OF THE VILEBLOODS**](https://bloodborne.wiki.fextralife.com/Annalise%2C+Queen+of+the+Vilebloods)**FOR JOINING THE**[**VILEBLOODS**](https://bloodborne.wiki.fextralife.com/Covenants) |
|  | **DEEP RESPECT** | **LEARNED FROM**[**ANNALISE, QUEEN OF THE VILEBLOODS**](https://bloodborne.wiki.fextralife.com/Annalise%2C+Queen+of+the+Vilebloods)**FOR REACHING RANK 1 IN THE**[**VILEBLOODS**](https://bloodborne.wiki.fextralife.com/Covenants) |
|  | **ROAR** | **LEARNED FROM**[**ALFRED**](https://bloodborne.wiki.fextralife.com/Alfred)**AFTER HE KILLS**[**ANNALISE**](https://bloodborne.wiki.fextralife.com/Annalise%2C+Queen+of+the+Vilebloods) |
|  | **BEG FOR LIFE** | **LEARNED FROM**[**PATCHES THE SPIDER**](https://bloodborne.wiki.fextralife.com/Patches+the+Spider)**IN THE**[**LECTURE BUILDING**](https://bloodborne.wiki.fextralife.com/Lecture+Building)**.** |
|  | **WAIT** | **LEARNED FROM**[**EILEEN THE CROW**](https://bloodborne.wiki.fextralife.com/Eileen+the+Crow)**IN THE**[**GRAND CATHEDRAL**](https://bloodborne.wiki.fextralife.com/Grand+Cathedral)**ENCOUNTER** |
|  | **LEAGUE OATH** | **LEARNED FROM**[**VALTR**](https://bloodborne.wiki.fextralife.com/Valtr)**AFTER CRUSHING 1**[**VERMIN**](https://bloodborne.wiki.fextralife.com/Vermin) |

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| **"POINT FORWRD"** **GESTURE USED TO POINT FORWARD**   **"HUNTER'S SALUTATION"** **GESTURE TO BOW RESPECTFULLY**   **"CONVICTION"** **GESTURE USED TO SHOW DETERMINATION**   **"JOY"** **GESTURE USED TO EXPRESS JOY**   **"SHAKE OFF CAPE"** **GESTURE USED TO SHAKE YOUR CAPE** |

### **BATH MESSENGERS**

**THERE ARE 2 BATH MESSENGER FOUNTAINS IN THE**[**HUNTER'S DREAM**](https://bloodborne.wiki.fextralife.com/Hunter%27s+Dream)**, ONE ABOVE AND ONE BELOW. LOWER BATH MESSENGERS ARE TO THE LEFT OF THE**[**PLAIN DOLL**](https://bloodborne.wiki.fextralife.com/Plain+Doll)**. UPPER BATH MESSENGERS (**[**INSIGHT BATH MESSENGER**](https://bloodborne.wiki.fextralife.com/Insight+Bath+Messenger)**) ONLY APPEAR WHEN YOU HAVE 1 INSIGHT, AND ARE OUTSIDE AN ALCOVE NEXT TO WHERE**[**GHERMAN**](https://bloodborne.wiki.fextralife.com/Gherman)**FIRST TALKED TO YOU BY THE WORKSHOP.**

* **IN THE LOWER BATH FOUNTAIN YOU MAY "ACQUIRE ITEMS", "SELL ITEMS", OR "LEAVE". YOU WILL SEE MORE MESSENGERS WHEN YOU HAVE MORE**[**BADGES**](https://bloodborne.wiki.fextralife.com/Badges)
* **THE PRICE OF SOME ITEMS WILL INCREASE AS YOU PROGRESS THE**[**MOON PHASES**](https://bloodborne.wiki.fextralife.com/Moon+Phases)**AND FURTHER EVEN HIGHER ON NG+**
* **THE UPPER FOUNTAIN CAN BE REACHED BY A SIDE PATH OR FROM INSIDE THE HOUSE. ITEMS BOUGHT IN THIS FOUNTAIN ARE PAID FOR WITH**[**INSIGHT**](https://bloodborne.wiki.fextralife.com/Insight)**.**
* **1 OR MORE INSIGHT IS NEEDED TO MAKE THE MESSENGERS APPEAR IN THE UPPER FOUNTAIN, THIS APPLIES EVERY TIME YOU NEED THEIR SERVICE.**
* **THE UPPER FOUNTAIN ALSO SELLS CLOTHING FROM DEFEATED**[**BOSSES**](https://bloodborne.wiki.fextralife.com/boss)**AND KEY NPCS; EG - DJURA'S, IF KILLED, AND GASCOIGNE'S SET.**
* **MAP AVAILABLE**[**HERE**](https://bloodborne.wiki.fextralife.com/Hunter%27s+Dream)

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| **RIGHT HAND WEAPONS** | **BASE COST** | **UNLOCKED BY** |
| [**SAW CLEAVER**](https://bloodborne.wiki.fextralife.com/Saw+Cleaver) | **1,000** | **OBTAINING THE**[**SAW HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Saw+Hunter+Badge)**.** |
| [**SAW SPEAR**](https://bloodborne.wiki.fextralife.com/Saw+Spear) | **1,000** | **OBTAINING THE**[**SAW HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Saw+Hunter+Badge)**.** |
| [**HUNTER AXE**](https://bloodborne.wiki.fextralife.com/Hunter+Axe) | **1,100** | **OBTAINING THE**[**SAW HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Saw+Hunter+Badge)**.** |
| [**THREADED CANE**](https://bloodborne.wiki.fextralife.com/Threaded+Cane) | **1,200** | **OBTAINING THE**[**SAW HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Saw+Hunter+Badge)**.** |
| [**KIRKHAMMER**](https://bloodborne.wiki.fextralife.com/Kirkhammer) | **3,000** | **OBTAINING THE**[**SWORD HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Sword+Hunter+Badge)**.** |
| [**LUDWIG'S HOLY BLADE**](https://bloodborne.wiki.fextralife.com/Ludwig%27s+Holy+Blade) | **20,000** | **OBTAINING THE**[**RADIANT SWORD HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Radiant+Sword+Hunter+Badge)**.** |
| [**RIFLE SPEAR**](https://bloodborne.wiki.fextralife.com/Rifle+Spear) | **4,000** | **OBTAINING THE**[**POWDER KEG HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Powder+Keg+Hunter+Badge)**.** |
| [**STAKE DRIVER**](https://bloodborne.wiki.fextralife.com/Stake+Driver) | **8,000** | **OBTAINING THE**[**POWDER KEG HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Powder+Keg+Hunter+Badge)**.** |
| [**REITERPALLASCH**](https://bloodborne.wiki.fextralife.com/Reiterpallasch) | **18,000** | **KILLING**[**MARTYR LOGARIUS**](https://bloodborne.wiki.fextralife.com/Martyr+Logarius)**.** |
| [**CHIKAGE**](https://bloodborne.wiki.fextralife.com/Chikage) | **50,000** | **OBTAINING THE**[**CAINHURST BADGE**](https://bloodborne.wiki.fextralife.com/Cainhurst+Badge)**.** |
| [**LOGARIUS' WHEEL**](https://bloodborne.wiki.fextralife.com/Logarius%27+Wheel) | **13,000** | **OBTAINING THE**[**WHEEL HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Wheel+Hunter+Badge)**.** |
| [**BLADE OF MERCY**](https://bloodborne.wiki.fextralife.com/Blade+of+Mercy) | **40,000** | **OBTAINING THE**[**CROW HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Crow+Hunter+Badge)**.** |
| [**TONITRUS**](https://bloodborne.wiki.fextralife.com/Tonitrus) | **26,000** | **OBTAINING THE**[**SPARK HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Spark+Hunter+Badge)**.** |
| [**BEAST CLAW**](https://bloodborne.wiki.fextralife.com/Beast+Claw) | **34,000** | **PURCHASABLE AFTER OBTAINING IN**[**AILING LORAN CHALICE**](https://bloodborne.wiki.fextralife.com/Ailing+Loran+Chalice)**.** |
| [**BURIAL BLADE**](https://bloodborne.wiki.fextralife.com/Burial+Blade) | **60,000** | **OBTAINING THE**[**OLD HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Old+Hunter+Badge)**.** |

### **STUMP MESSENGER**

**  
BEHIND THE HOUSE IN THE**[**HUNTER'S DREAM**](https://bloodborne.wiki.fextralife.com/Hunter%27s+Dream)**YOU'LL FIND A TREE STUMP WITH STUMP MESSENGERS.**

### **MESSENGER SKINS**

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| **NAME** | **LOCATION** |
| [**RED MESSENGER RIBBON**](https://bloodborne.wiki.fextralife.com/Red+Messenger+Ribbon) | **DROPS FROM GIANT PIG IN**[**CENTRAL YHARNAM**](https://bloodborne.wiki.fextralife.com/Central+Yharnam)**SEWERS AFTER RETURNING THE**[**RED JEWELED BROOCH**](https://bloodborne.wiki.fextralife.com/Red+Jeweled+Brooch)**OR TELLING VIOLA'S DAUGHTER ABOUT**[**OEDON CHAPEL**](https://bloodborne.wiki.fextralife.com/Oedon+Chapel)**.** |
| [**WHITE MESSENGER RIBBON**](https://bloodborne.wiki.fextralife.com/White+Messenger+Ribbon) | **FOLLOWING VIOLA'S DAUGHTER'S QUESTLINE, AFTER OBTAINING**[**RED MESSENGER RIBBON**](https://bloodborne.wiki.fextralife.com/Red+Messenger+Ribbon)**AND KILLING**[**ROM, THE VACUOUS SPIDER**](https://bloodborne.wiki.fextralife.com/Rom%2C+the+Vacuous+Spider)**, GO BACK TO THE HOUSE AND GIVE THE SISTER THE**[**RED MESSENGER RIBBON**](https://bloodborne.wiki.fextralife.com/Red+Messenger+Ribbon)**(WARNING: YOU WILL LOSE THIS ITEM). EXHAUST HER DIALOGUE AND WHEN LOADING THIS AREA AGAIN, YOU WILL FIND A CORPSE AT THE BOTTOM OF THE LADDER WITH THE WHITE MESSENGER RIBBON.** |
| [**MESSENGER URN FESTIVAL**](https://bloodborne.wiki.fextralife.com/Messenger+Urn+Festival) | **ABOVE OEDON CHAPEL. REACHED BY THE DOOR THAT OPENS UP IN THE**[**CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Cathedral+Ward)**AFTER DEFEATING THE BLOOD-STARVED BEAST. EXIT THE ELEVATOR THROUGH THE OPENING BETWEEN THE FLOORS.** |
| [**BLACK MESSENGER HAT**](https://bloodborne.wiki.fextralife.com/Black+Messenger+Hat) | **IN**[**CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Cathedral+Ward)**, FROM THE LANTERN, GO STRAIGHT AND HEAD RIGHT UP THE STAIRS. AFTER THE GATE, CLIMB UP THE LADDER ON THE RIGHT AND DROP DOWN ONTO THE ROOFTOPS WHERE YOU WILL FIND A CORPSE WITH THIS ITEM.** |
| [**MESSENGER TOP HAT**](https://bloodborne.wiki.fextralife.com/Messenger+Top+Hat) | **REACHED BY THE DOOR THAT OPENS UP IN THE**[**CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Cathedral+Ward)**AFTER DEFEATING THE**[**BLOOD-STARVED BEAST**](https://bloodborne.wiki.fextralife.com/Blood-starved+Beast)**. AFTER THE MACHINE GUN WHEELCHAIR, WALK TO THE**[**HEALING CHURCH WORKSHOP**](https://bloodborne.wiki.fextralife.com/Healing+Church+Workshop)**AND TURN RIGHT, DROP DOWN THE BROKEN WALKWAY THEN DROP DOWN ONTO THE WOODEN BEAMS WHERE YOU WILL FIND THIS ITEM ON A CORPSE.** |
| [**WORN TOP HAT**](https://bloodborne.wiki.fextralife.com/Top+Hat+skin) | **AVAILABLE VIA THE "NIGHTMARE EDITION" (EU ONLY) AS DLC. ALSO AVAILABLE IN THE "LIMITED HUNTER EDITION" (JAPAN ONLY)** |
| [**YHARNAM MESSENGER HAT**](https://bloodborne.wiki.fextralife.com/Yharnam+Messenger+Hat) | **AVAILABLE VIA THE "LIMITED HUNTER EDITION" (JAPAN ONLY) AS DLC.** |
| [**MESSENGER HEAD BANDAGE**](https://bloodborne.wiki.fextralife.com/Black+Messenger+Head+Bandage) | **RETAILER PRE-ORDER DLC (ALSO AVAILABLE VIA THE "LIMITED HUNTER EDITION").** |
| [**BLOODY MESSENGER HEAD BANDAGE**](https://bloodborne.wiki.fextralife.com/Bloody+Messenger+Head+Bandage) | **IN**[**OLD YHARNAM**](https://bloodborne.wiki.fextralife.com/Old+Yharnam)**, ACCESSIBLE BY CLIMBING UP THE FIRST LADDER TO**[**DJURA**](https://bloodborne.wiki.fextralife.com/Djura)**AND DROPPING TO THE RIGHT THEN PERFORMING A JUMP ONTO THE WOODEN PLATFORM WHERE THIS ITEM IS LOCATED ON A CORPSE.** |

### **BATH MESSENGERS**

**THERE ARE 2 BATH MESSENGER FOUNTAINS IN THE**[**HUNTER'S DREAM**](https://bloodborne.wiki.fextralife.com/Hunter%27s+Dream)**, ONE ABOVE AND ONE BELOW. LOWER BATH MESSENGERS ARE TO THE LEFT OF THE**[**PLAIN DOLL**](https://bloodborne.wiki.fextralife.com/Plain+Doll)**. UPPER BATH MESSENGERS (**[**INSIGHT BATH MESSENGER**](https://bloodborne.wiki.fextralife.com/Insight+Bath+Messenger)**) ONLY APPEAR WHEN YOU HAVE 1 INSIGHT, AND ARE OUTSIDE AN ALCOVE NEXT TO WHERE**[**GHERMAN**](https://bloodborne.wiki.fextralife.com/Gherman)**FIRST TALKED TO YOU BY THE WORKSHOP.**

* **IN THE LOWER BATH FOUNTAIN YOU MAY "ACQUIRE ITEMS", "SELL ITEMS", OR "LEAVE". YOU WILL SEE MORE MESSENGERS WHEN YOU HAVE MORE**[**BADGES**](https://bloodborne.wiki.fextralife.com/Badges)
* **THE PRICE OF SOME ITEMS WILL INCREASE AS YOU PROGRESS THE**[**MOON PHASES**](https://bloodborne.wiki.fextralife.com/Moon+Phases)**AND FURTHER EVEN HIGHER ON NG+**
* **THE UPPER FOUNTAIN CAN BE REACHED BY A SIDE PATH OR FROM INSIDE THE HOUSE. ITEMS BOUGHT IN THIS FOUNTAIN ARE PAID FOR WITH**[**INSIGHT**](https://bloodborne.wiki.fextralife.com/Insight)**.**
* **1 OR MORE INSIGHT IS NEEDED TO MAKE THE MESSENGERS APPEAR IN THE UPPER FOUNTAIN, THIS APPLIES EVERY TIME YOU NEED THEIR SERVICE.**
* **THE UPPER FOUNTAIN ALSO SELLS CLOTHING FROM DEFEATED**[**BOSSES**](https://bloodborne.wiki.fextralife.com/boss)**AND KEY NPCS; EG - DJURA'S, IF KILLED, AND GASCOIGNE'S SET.**
* **MAP AVAILABLE**[**HERE**](https://bloodborne.wiki.fextralife.com/Hunter%27s+Dream)

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| **LEFT HAND WEAPONS** | **BASE COST** | **UNLOCKED BY** |
| [**HUNTER PISTOL**](https://bloodborne.wiki.fextralife.com/Hunter+Pistol) | **1,600** | **OBTAINING THE**[**SAW HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Saw+Hunter+Badge)**.** |
| [**HUNTER BLUNDERBUSS**](https://bloodborne.wiki.fextralife.com/Hunter+Blunderbuss) | **1,700** | **OBTAINING THE**[**SAW HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Saw+Hunter+Badge)**.** |
| [**REPEATING PISTOL**](https://bloodborne.wiki.fextralife.com/Repeating+Pistol) | **3,000** | **OBTAINING THE**[**SWORD HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Sword+Hunter+Badge)**.** |
| [**LUDWIG'S RIFLE**](https://bloodborne.wiki.fextralife.com/Ludwig%27s+Rifle) | **10,000** | **OBTAINING THE**[**RADIANT SWORD HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Radiant+Sword+Hunter+Badge)**.** |
| [**FLAMESPRAYER**](https://bloodborne.wiki.fextralife.com/Flamesprayer) | **8,000** | **TALKING TO**[**GILBERT**](https://bloodborne.wiki.fextralife.com/Gilbert)**AFTER ENTERING**[**CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Cathedral+Ward)**. OBTAINING THE**[**RADIANT SWORD HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Radiant+Sword+Hunter+Badge)**.** |
| [**ROSMARINUS**](https://bloodborne.wiki.fextralife.com/Rosmarinus) | **60,000** | **OBTAINING THE**[**COSMIC EYE WATCHER BADGE**](https://bloodborne.wiki.fextralife.com/Cosmic+Eye+Watcher+Badge)**.** |
| [**HUNTER'S TORCH**](https://bloodborne.wiki.fextralife.com/Hunter%27s+Torch) | **2,000** | **FOUND IN**[**OLD YHARNAM**](https://bloodborne.wiki.fextralife.com/Old+Yharnam)**(EAST OUTSIDE THE DOOR "NO HUNTERS ALLOWED.")** |
| [**EVELYN**](https://bloodborne.wiki.fextralife.com/Evelyn) | **16,000** | **OBTAINING THE**[**CAINHURST BADGE**](https://bloodborne.wiki.fextralife.com/Cainhurst+Badge)**. FOUND IN CAINHURST CASTLE.** |
| [**CANNON**](https://bloodborne.wiki.fextralife.com/Cannon) | **18,000** | **FOUND IN THE**[**FORBIDDEN WOODS**](https://bloodborne.wiki.fextralife.com/Forbidden+Woods)**.** |

### **BATH MESSENGERS**

**THERE ARE 2 BATH MESSENGER FOUNTAINS IN THE**[**HUNTER'S DREAM**](https://bloodborne.wiki.fextralife.com/Hunter%27s+Dream)**, ONE ABOVE AND ONE BELOW. LOWER BATH MESSENGERS ARE TO THE LEFT OF THE**[**PLAIN DOLL**](https://bloodborne.wiki.fextralife.com/Plain+Doll)**. UPPER BATH MESSENGERS (**[**INSIGHT BATH MESSENGER**](https://bloodborne.wiki.fextralife.com/Insight+Bath+Messenger)**) ONLY APPEAR WHEN YOU HAVE 1 INSIGHT, AND ARE OUTSIDE AN ALCOVE NEXT TO WHERE**[**GHERMAN**](https://bloodborne.wiki.fextralife.com/Gherman)**FIRST TALKED TO YOU BY THE WORKSHOP.**

* **IN THE LOWER BATH FOUNTAIN YOU MAY "ACQUIRE ITEMS", "SELL ITEMS", OR "LEAVE". YOU WILL SEE MORE MESSENGERS WHEN YOU HAVE MORE**[**BADGES**](https://bloodborne.wiki.fextralife.com/Badges)
* **THE PRICE OF SOME ITEMS WILL INCREASE AS YOU PROGRESS THE**[**MOON PHASES**](https://bloodborne.wiki.fextralife.com/Moon+Phases)**AND FURTHER EVEN HIGHER ON NG+**
* **THE UPPER FOUNTAIN CAN BE REACHED BY A SIDE PATH OR FROM INSIDE THE HOUSE. ITEMS BOUGHT IN THIS FOUNTAIN ARE PAID FOR WITH**[**INSIGHT**](https://bloodborne.wiki.fextralife.com/Insight)**.**
* **1 OR MORE INSIGHT IS NEEDED TO MAKE THE MESSENGERS APPEAR IN THE UPPER FOUNTAIN, THIS APPLIES EVERY TIME YOU NEED THEIR SERVICE.**
* **THE UPPER FOUNTAIN ALSO SELLS CLOTHING FROM DEFEATED**[**BOSSES**](https://bloodborne.wiki.fextralife.com/boss)**AND KEY NPCS; EG - DJURA'S, IF KILLED, AND GASCOIGNE'S SET.**
* **MAP AVAILABLE**[**HERE**](https://bloodborne.wiki.fextralife.com/Hunter%27s+Dream)

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| **CONSUMABLES** | **BASE COST** | **UNLOCKED BY** |
| [**BLOOD VIAL**](https://bloodborne.wiki.fextralife.com/Blood+Vial) **SPECIAL BLOOD VIAL THAT RESTORES HP.** | **180** | **AVAILABLE FROM THE BEGINNING.** |
| [**QUICKSILVER BULLETS**](https://bloodborne.wiki.fextralife.com/Quicksilver+Bullets) **SPECIAL BULLETS USED TO HUNT BEASTS.** | **160** | **AVAILABLE FROM THE BEGINNING.** |
| [**ANTIDOTE**](https://bloodborne.wiki.fextralife.com/Antidote) **MEDICINAL PELLETS THAT COUNTERACT POISON.** | **300** | **OBTAINING THE**[**SWORD HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Sword+Hunter+Badge)**.** |
| [**SEDATIVE**](https://bloodborne.wiki.fextralife.com/Sedative) **LIQUID MEDICINE THAT CALMS NERVES.** | **5,600** | **OBTAINING THE**[**COSMIC EYE WATCHER BADGE**](https://bloodborne.wiki.fextralife.com/Cosmic+Eye+Watcher+Badge)**.** |
| [**MOLOTOV COCKTAIL**](https://bloodborne.wiki.fextralife.com/Molotov+Cocktail) **MOLOTOV COCKTAIL THAT EXPLODES VIOLENTLY WHEN THROWN.** | **180** | **AVAILABLE FROM THE BEGINNING.** |
| [**ROPE MOLOTOV COCKTAIL**](https://bloodborne.wiki.fextralife.com/Rope+Molotov+Cocktail) **EXPLODING MOLOTOV COCKTAIL THAT IS THROWN BEHIND.** | **400** | **OBTAINING THE**[**POWDER KEG HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Powder+Keg+Hunter+Badge)**.** |
| [**OIL URN**](https://bloodborne.wiki.fextralife.com/Oil+Urn) **URN THAT COVERS TARGET IN OIL WHEN THROWN.** | **680** | **OBTAINING THE**[**POWDER KEG HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Powder+Keg+Hunter+Badge)**.** |
| [**PUNGENT BLOOD COCKTAIL**](https://bloodborne.wiki.fextralife.com/Pungent+Blood+Cocktail) **A MATURE BLOOD COCKTAIL, THROWN TO ATTRACT BEASTS.** | **1,000 OR 1 INSIGHT** | **OBTAINING THE**[**SAW HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Saw+Hunter+Badge)**.** |
| [**THROWING KNIFE**](https://bloodborne.wiki.fextralife.com/Throwing+Knife) **FINELY SERRATED THROWING KNIFE.** | **100** | **OBTAINING THE**[**SAW HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Saw+Hunter+Badge)**.** |
| [**POISON KNIFE**](https://bloodborne.wiki.fextralife.com/Poison+Knife) **KNIFE SLATHERED IN POISON.** | **2,800** | **OBTAINING THE**[**COSMIC EYE WATCHER BADGE**](https://bloodborne.wiki.fextralife.com/Cosmic+Eye+Watcher+Badge)**.** |
| [**PEBBLE**](https://bloodborne.wiki.fextralife.com/Pebble) **ROUND PEBBLES THAT CAN BE THROWN AT TARGETS.** | **10** | **AVAILABLE FROM THE BEGINNING.** |
| [**FIRE PAPER**](https://bloodborne.wiki.fextralife.com/Fire+Paper) **COARSE RUBBING PAPER THAT APPLIES FIRE TO WEAPON.** | **1,720 OR 1 INSIGHT** | **OBTAINING THE**[**RADIANT SWORD HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Radiant+Sword+Hunter+Badge)**.** |
| [**BOLT PAPER**](https://bloodborne.wiki.fextralife.com/Bolt+Paper) **COARSE RUBBING PAPER THAT APPLIES BOLT TO WEAPON.** | **2,100 OR 1 INSIGHT** | **OBTAINING THE**[**BOLT HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Bolt+Hunter+Badge)**.** |
| [**BONE MARROW ASH**](https://bloodborne.wiki.fextralife.com/Bone+Marrow+Ash) **ADDITIONAL MEDIUM THAT STRENGTHENS QUICKSILVER BULLETS.** | **740** | **OBTAINING THE**[**RADIANT SWORD HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Radiant+Sword+Hunter+Badge)**.** |
| [**BOLD HUNTER'S MARK**](https://bloodborne.wiki.fextralife.com/Bold+Hunter%27s+Mark) **AWAKEN ANEW WITHOUT LOSING BLOOD ECHOES.** | **400** | **OBTAINING THE**[**SWORD HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Sword+Hunter+Badge)**.** |
| [**SHINING COINS**](https://bloodborne.wiki.fextralife.com/Shining+Coins) **ASSORTED SHINING COINS WHICH MIGHT GUIDE ONE'S WAY.** | **20** | **OBTAINING THE**[**RADIANT SWORD HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Radiant+Sword+Hunter+Badge)**.** |
| [**HAND LANTERN**](https://bloodborne.wiki.fextralife.com/Hand+Lantern) **USE WEAPONS IN BOTH HANDS WHILE ILLUMINATING THE DARK.** | **2,000** | **OBTAINING THE**[**SWORD HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Sword+Hunter+Badge)**.** |
| [**SMALL RESONANT BELL**](https://bloodborne.wiki.fextralife.com/Small+Resonant+Bell) **JOIN ANOTHER PLAYER'S GAME, BECOMING A “GUEST”.** | **1 INSIGHT** | **AVAILABLE AFTER GAINING 10 INSIGHT.** |
| [**SINISTER RESONANT BELL**](https://bloodborne.wiki.fextralife.com/Sinister+Resonant+Bell) **USED TO INVADE ANOTHER HUNTER'S WORLD.** | **1 INSIGHT** | **AVAILABLE AFTER GAINING 10 INSIGHT.** |
| [**NUMBING MIST**](https://bloodborne.wiki.fextralife.com/Numbing+Mist) **THROW TO CREATE MIST CLOUD THAT PREVENTS HP RESTORATION.** | **2 INSIGHT** | **OBTAINING THE**[**CAINHURST BADGE**](https://bloodborne.wiki.fextralife.com/Cainhurst+Badge)**.** |
| [**BEAST BLOOD PELLET**](https://bloodborne.wiki.fextralife.com/Beast+Blood+Pellet) **GIANT MEDICINAL PELLET THAT GRANTS SHORT-LIVED BEASTHOOD.** | **1 INSIGHT** | **OBTAINING THE**[**COSMIC EYE WATCHER BADGE**](https://bloodborne.wiki.fextralife.com/Cosmic+Eye+Watcher+Badge)**.** |
| [**BLUE ELIXIR**](https://bloodborne.wiki.fextralife.com/Blue+Elixir) **LIQUID MEDICINE THAT MAKES STILL BODIES UNDETECTABLE.** | **2 INSIGHT** | **OBTAINING THE**[**COSMIC EYE WATCHER BADGE**](https://bloodborne.wiki.fextralife.com/Cosmic+Eye+Watcher+Badge)**.** |
| [**LEAD ELIXIR**](https://bloodborne.wiki.fextralife.com/Lead+Elixir) **LIQUID MEDICINE SHIFTS WEIGHT TO DEFLECT ATTACKS.** | **2 INSIGHT** | **AFTER KILLING**[**ROM, THE VACUOUS SPIDER**](https://bloodborne.wiki.fextralife.com/Rom%2C+the+Vacuous+Spider)**.** |
| [**SHAMAN BONE BLADE**](https://bloodborne.wiki.fextralife.com/Shaman+Bone+Blade) **SLASH FOES TO MAKE THEM LOSE THEIR SENSE OF DIRECTION.** | **1 INSIGHT** | **CLEAR CENTRAL PTHUMERU CHALICE DUNGEON.** |

**NOTE: MANY CONSUMABLES BECOME MORE EXPENSIVE AS THE HUNTER PROGRESSES THROUGH THE GAME.**

### **BATH MESSENGERS**

**THERE ARE 2 BATH MESSENGER FOUNTAINS IN THE**[**HUNTER'S DREAM**](https://bloodborne.wiki.fextralife.com/Hunter%27s+Dream)**, ONE ABOVE AND ONE BELOW. LOWER BATH MESSENGERS ARE TO THE LEFT OF THE**[**PLAIN DOLL**](https://bloodborne.wiki.fextralife.com/Plain+Doll)**. UPPER BATH MESSENGERS (**[**INSIGHT BATH MESSENGER**](https://bloodborne.wiki.fextralife.com/Insight+Bath+Messenger)**) ONLY APPEAR WHEN YOU HAVE 1 INSIGHT, AND ARE OUTSIDE AN ALCOVE NEXT TO WHERE**[**GHERMAN**](https://bloodborne.wiki.fextralife.com/Gherman)**FIRST TALKED TO YOU BY THE WORKSHOP.**

* **IN THE LOWER BATH FOUNTAIN YOU MAY "ACQUIRE ITEMS", "SELL ITEMS", OR "LEAVE". YOU WILL SEE MORE MESSENGERS WHEN YOU HAVE MORE**[**BADGES**](https://bloodborne.wiki.fextralife.com/Badges)
* **THE PRICE OF SOME ITEMS WILL INCREASE AS YOU PROGRESS THE**[**MOON PHASES**](https://bloodborne.wiki.fextralife.com/Moon+Phases)**AND FURTHER EVEN HIGHER ON NG+**
* **THE UPPER FOUNTAIN CAN BE REACHED BY A SIDE PATH OR FROM INSIDE THE HOUSE. ITEMS BOUGHT IN THIS FOUNTAIN ARE PAID FOR WITH**[**INSIGHT**](https://bloodborne.wiki.fextralife.com/Insight)**.**
* **1 OR MORE INSIGHT IS NEEDED TO MAKE THE MESSENGERS APPEAR IN THE UPPER FOUNTAIN, THIS APPLIES EVERY TIME YOU NEED THEIR SERVICE.**
* **THE UPPER FOUNTAIN ALSO SELLS CLOTHING FROM DEFEATED**[**BOSSES**](https://bloodborne.wiki.fextralife.com/boss)**AND KEY NPCS; EG - DJURA'S, IF KILLED, AND GASCOIGNE'S SET.**
* **MAP AVAILABLE**[**HERE**](https://bloodborne.wiki.fextralife.com/Hunter%27s+Dream)

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| **MATERIALS** | **BASE COST** | **UNLOCKED BY** |
| [**BLOOD STONE SHARD**](https://bloodborne.wiki.fextralife.com/Blood+Stone+Shard) | **2,000 OR 1 INSIGHT** | **BEATING A CERTAIN BOSS UNLOCKS BUYING VIA BLOOD ECHOES. SLAYING THE**[**BLOOD-STARVED BEAST**](https://bloodborne.wiki.fextralife.com/Blood-Starved+Beast)**UNLOCKS BUYING VIA INSIGHT.** |
| [**TWIN BLOOD STONE SHARDS**](https://bloodborne.wiki.fextralife.com/Twin+Blood+Stone+Shards) | **10,000 OR 2 INSIGHT** | **OBTAINING THE**[**COSMIC EYE WATCHER BADGE**](https://bloodborne.wiki.fextralife.com/Cosmic+Eye+Watcher+Badge)**.** |
| [**RITUAL BLOOD**](https://bloodborne.wiki.fextralife.com/Ritual+Blood)**(1)** | **2,500** | **KILLING THE**[**BLOOD-STARVED BEAST**](https://bloodborne.wiki.fextralife.com/Blood-Starved+Beast)**IN**[**OLD YHARNAM**](https://bloodborne.wiki.fextralife.com/Old+Yharnam)**.** |
| [**RITUAL BLOOD**](https://bloodborne.wiki.fextralife.com/Ritual+Blood)**(2)** | **6,000** | **COMPLETING LOWER PTHUMERU CHALICE DUNGEON.** |
| [**RITUAL BLOOD**](https://bloodborne.wiki.fextralife.com/Ritual+Blood)**(3)** | **12,000 OR 30 INSIGHT** | **COMPLETING DEFILED PTHUMERU CHALICE DUNGEON.** |
| [**RITUAL BLOOD**](https://bloodborne.wiki.fextralife.com/Ritual+Blood)**(4)** | **24,000** | **COMPLETING PTHUMERU IHYLL CHALICE DUNGEON.** |
| [**TOMB MOLD**](https://bloodborne.wiki.fextralife.com/Tomb+Mold)**(1)** | **2,000** | **COMPLETING HINTERTOMB CHALICE DUNGEON.** |
| [**TOMB MOLD**](https://bloodborne.wiki.fextralife.com/Tomb+Mold)**(2)** | **5,000** | **COMPLETING LOWER PTHUMERU CHALICE DUNGEON.** |
| [**TOMB MOLD**](https://bloodborne.wiki.fextralife.com/Tomb+Mold)**(3)** | **10,000** | **COMPLETING DEFILED PTHUMERU CHALICE DUNGEON.** |
| [**TOMB MOLD**](https://bloodborne.wiki.fextralife.com/Tomb+Mold)**(4)** | **20,000** | **COMPLETING PTHUMERU IHYLL CHALICE DUNGEON.** |
| [**COLDBLOOD FLOWERBUD**](https://bloodborne.wiki.fextralife.com/Coldblood+Flowerbud) | **2 INSIGHT** | **DEFEATING**[**AMYGDALA**](https://bloodborne.wiki.fextralife.com/Amygdala)**IN**[**NIGHTMARE FRONTIER**](https://bloodborne.wiki.fextralife.com/Nightmare+Frontier)**.** |
| [**BLOODSHOT EYEBALL**](https://bloodborne.wiki.fextralife.com/Bloodshot+Eyeball) | **2 INSIGHT** | **DEFEATING THE**[**WITCH OF HEMWICK**](https://bloodborne.wiki.fextralife.com/Witch+of+Hemwick)**.** |
| [**LIVING STRING**](https://bloodborne.wiki.fextralife.com/Living+String) | **10 INSIGHT** | **KILLING**[**MOTHER BRAIN**](https://bloodborne.wiki.fextralife.com/Mother+Brain)**.** |
| [**RED JELLY**](https://bloodborne.wiki.fextralife.com/Red+Jelly) | **5 INSIGHT** | **CONDUCTING THE**[**PTHUMERU IHYLL CHALICE RITUAL**](https://bloodborne.wiki.fextralife.com/Great+Pthumeru+Ihyll+Chalice)**(REQUIRES 4 RED JELLY).** |
| [**PEARL SLUG**](https://bloodborne.wiki.fextralife.com/Pearl+Slug) | **3 INSIGHT** | **FINDING A PEARL SLUG IN A CHALICE DUNGEON.** |

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| PRIMARY STATS **LEVEL**    **YOUR CHARACTER'S CURRENT LEVEL, AS DETERMINED BY YOUR EXPENDITURE OF ATTRIBUTE POINTS.**  **LEVEL ALSO AFFECTS THE AMOUNT OF PHYSICAL DEFENSE YOU HAVE, SEE**[**DEFENSE INCREASE PER LEVEL**](https://bloodborne.wiki.fextralife.com/Defense+Increase+per+Level)**.**   [**BLOOD ECHOES**](https://bloodborne.wiki.fextralife.com/Blood+Echoes)   [**BLOOD ECHOES**](https://bloodborne.wiki.fextralife.com/Blood+Echoes)**ARE THE MAIN CURRENCY IN**[**BLOODBORNE**](https://bloodborne.wiki.fextralife.com/Bloodborne)**.**   * **ECHOES ARE OBTAINED BY KILLING ENEMIES, CONSUMING**[**COLDBLOOD**](https://bloodborne.wiki.fextralife.com/Coldblood)**, OR SELLING ITEMS. THEY CAN BE CONSUMED IN**[**HUNTER’S DREAM**](https://bloodborne.wiki.fextralife.com/Hunter%E2%80%99s+Dream)**AND CHALICE DUNGEONS TO PURCHASE ITEMS FROM THE**[**MESSENGERS**](https://bloodborne.wiki.fextralife.com/Messengers)**OR TO LEVEL UP BY TALKING TO THE**[**PLAIN DOLL**](https://bloodborne.wiki.fextralife.com/Plain+Doll)**.** * **UPON DEATH IN ONE'S OWN WORLD, ALL ECHOES WILL BE LOST AND LEFT ON THE GROUND WHERE THE PLAYER PERISHED. ONE CAN THEN RETRIEVE THESE ECHOES BY RETURNING TO THAT LOCATION AND EITHER PICKING THEM UP OR SLAYING A NEARBY ENEMY WHO HAS STOLEN THE ECHOES. ECHOES WILL NOT BE LOST WHEN ONE DIES AS A SUMMON.**    [**INSIGHT**](https://bloodborne.wiki.fextralife.com/Insight)   **INSIGHT IS A MINOR CURRENCY THAT REPRESENTS THE DEPTH OF ONE'S INHUMAN KNOWLEDGE.**   * **INSIGHT IS OBTAINED BY ENCOUNTERING AND SLAYING BOSSES, DISCOVERING CERTAIN AREAS, SPEAKING TO CERTAIN**[**NPCS**](https://bloodborne.wiki.fextralife.com/NPCs)**, OR CONSUMING**[**MADMAN'S KNOWLEDGE**](https://bloodborne.wiki.fextralife.com/Madman's+Knowledge)**,**[**GREAT ONE'S WISDOM**](https://bloodborne.wiki.fextralife.com/Great+One's+Wisdom)**,**[**BLOOD DREGS**](https://bloodborne.wiki.fextralife.com/Blood+Dreg)**, OR**[**ONE THIRD OF UMBILICAL CORD**](https://bloodborne.wiki.fextralife.com/One+Third+of+Umbilical+Cord)**.** * **INSIGHT IS CONSUMED BY RINGING THE**[**BECKONING BELL**](https://bloodborne.wiki.fextralife.com/beckoning+bell)**TO CALL FOR HELP FROM OTHER PLAYERS (CONSUMES 1 INSIGHT EACH TIME THE BELL IS RUNG) AND PURCHASING ITEMS FROM THE**[**MESSENGERS.**](https://bloodborne.wiki.fextralife.com/Messengers)**NOTE THAT THE**[**INSIGHT MESSENGERS**](https://bloodborne.wiki.fextralife.com/Insight+Bath)**ARE ONLY AVAILABLE WHEN ONE IS CURRENTLY HOLDING 1 OR MORE INSIGHT.** * **INSIGHT ALSO TRIGGERS CERTAIN EVENTS IN THE GAME. FOR INSTANCE,**[**LESSER AMYGDALAS**](https://bloodborne.wiki.fextralife.com/Lesser+Amygdala)**AROUND THE WORLD WILL BECOME VISIBLE AFTER ONE OBTAINS MORE THAN 40 INSIGHT.** * **HOLDING MORE INSIGHT INCREASES THE CHARACTER'S SUSCEPTIBILITY TO**[**FRENZY**](https://bloodborne.wiki.fextralife.com/Frenzy)**AND REDUCES THE**[**BEASTHOOD**](https://bloodborne.wiki.fextralife.com/Beasthood)**STAT. AT 15 INSIGHT OR HIGHER, THE GAME SPAWNS ADDITIONAL ENEMIES AND CERTAIN ENEMIES RECEIVE A BUFF.** * **INSIGHT IS NOT LOST UPON DEATH, BUT CAN BE STOLEN BY**[**BRAINSUCKERS**](https://bloodborne.wiki.fextralife.com/brainsucker)**.**    [**VITALITY**](https://bloodborne.wiki.fextralife.com/Vitality)   **THE VITALITY STAT GOVERNS HP (HIT POINTS).**   * **ONCE YOU REACH 30 IN VITALITY YOU WILL START TO SEE DIMINISHING RETURNS, AFTER 50 (THE SOFT CAP) YOU WILL SEE A MORE SEVERE DROP-OFF ALL THE WAY UP TO 99 (THE HARD CAP.)**    [**ENDURANCE**](https://bloodborne.wiki.fextralife.com/Endurance)   **THE ENDURANCE STAT GOVERNS STAMINA AND RESISTANCES.**   * **ONCE YOU REACH 40 (SOFT CAP) IN ENDURANCE YOU GAIN ALMOST NO BENEFIT FOR EACH FURTHER POINT INVESTED, ALTHOUGH YOU STILL GAIN AN INCREASE IN RESISTANCES ALL THE WAY UP TO 99 (THE HARD CAP). THERE IS NO ENCUMBRANCE SYSTEM IN BLOODBORNE.** * **AT 40 ENDURANCE YOU WILL HAVE 160 STAMINA, AFTER WHICH YOU CAN GAIN 1 STAMINA EVERY 6 LEVELS UP TO 170 STAMINA AT LEVEL 99 (THE LAST POINT OF STAMINA TAKES ONLY 5 LEVELS.)**  [**STRENGTH**](https://bloodborne.wiki.fextralife.com/Strength)   **THE STRENGTH STAT GOVERNS HEAVY PHYSICAL WEAPON ATK AS WELL AS INCREASING VISCERAL DAMAGE. DETERMINES WHETHER OR NOT YOU CAN USE CERTAIN WEAPONS.**   * **STRENGTH INCREASES TRICK WEAPON DAMAGE. STRENGTH BASED WEAPONS RECEIVE MORE BENEFIT FROM EACH INVESTED STRENGTH POINT THAN OTHER WEAPONS. ONCE YOU REACH 25 IN STRENGTH YOU WILL START TO SEE DIMINISHING RETURNS, AFTER 50 (THE SOFT CAP) YOU WILL SEE A MORE SEVERE DROP-OFF ALL THE WAY UP TO 99 (THE HARD CAP).**    [**SKILL**](https://bloodborne.wiki.fextralife.com/Skill)   **THE SKILL STAT GOVERNS MORE NUANCED PHYSICAL WEAPON ATK AND INCREASES YOUR VISCERAL DAMAGE. IT ALSO DETERMINES WHETHER OR NOT YOU CAN USE CERTAIN WEAPONS.**   * **SKILL INCREASES TRICK WEAPON DAMAGE. SKILL BASED WEAPONS RECEIVE MORE BENEFIT FROM EACH INVESTED SKILL POINT THAN OTHER WEAPONS. ONCE YOU REACH 25 IN SKILL YOU WILL START TO SEE DIMINISHING RETURNS, AFTER 50 (THE SOFT CAP) YOU WILL SEE A MORE SEVERE DROP-OFF ALL THE WAY UP TO 99 (THE HARD CAP).** * **VISCERAL ATTACK DAMAGE INCREASES SIGNIFICANTLY WITH SKILL ABOVE 18 WITH STEEP DIMINISHING RETURNS AFTER 50.**    [**BLOODTINGE**](https://bloodborne.wiki.fextralife.com/Bloodtinge)   **THE BLOODTINGE STAT GOVERNS POWER OF WEAPONS THAT DEAL BLOOD DAMAGE (LIKE MOST**[**FIREARMS**](https://bloodborne.wiki.fextralife.com/Firearms)**AND THE**[**CHIKAGE**](https://bloodborne.wiki.fextralife.com/Chikage)**,**[**BLOODLETTER**](https://bloodborne.wiki.fextralife.com/Bloodletter)**AND**[**SIMON'S BOWBLADE**](https://bloodborne.wiki.fextralife.com/Simon's+Bowblade)**).**  **IT DETERMINES WHETHER OR NOT YOU CAN USE CERTAIN WEAPONS.**   * **ONCE YOU REACH 25 IN BLOODTINGE YOU WILL START TO SEE DIMINISHING RETURNS, AFTER 50 (THE SOFT CAP) YOU WILL SEE A MORE SEVERE DROP-OFF ALL THE WAY UP TO 99 (THE HARD CAP.)**    [**ARCANE**](https://bloodborne.wiki.fextralife.com/Arcane)   **THE ARCANE STAT GOVERNS POWER OF ARCANE ATK. DETERMINES WHETHER OR NOT YOU CAN USE CERTAIN WEAPONS. ALSO INCREASES DISCOVERY RATES.**   * **ONCE YOU REACH 25 IN ARCANE YOU WILL START TO SEE DIMINISHING RETURNS, AFTER 50 (THE SOFT CAP) YOU WILL SEE A MORE SEVERE DROP-OFF ALL THE WAY UP TO 99 (THE HARD CAP.)** * **DESPITE ALL TRICK WEAPONS HAVE AN ARCANE SCALING, INVESTING IN ARCANE DOES NOTHING TO INCREASE THESE WEAPONS' PHYSICAL DAMAGES. INSTEAD, THIS VALUE PROJECT HOW HIGH ITS ELEMENTAL DAMAGE WOULD BE IF IT WAS INFUSED WITH ELEMENTAL BLOOD GEMS.** * **THE INCREASE TO DISCOVERY WILL CAP OUT AT 50 ARCANE WITH 209 DISCOVERY. INCREASING ARCANE MORE ONLY AFFECTS ELEMENTAL DAMAGE SCALING.**  **SECONDARY STATS****HP**   **HP IS THE AMOUNT OF DAMAGE YOU CAN TAKE BEFORE YOU DIE.** [**STAMINA**](https://bloodborne.wiki.fextralife.com/Stamina)   **STAMINA GOVERNS THE AMOUNT YOU CAN ATTACK AND DODGE BEFORE HAVING TO WAIT FOR IT TO REFILL.** [**DISCOVERY**](https://bloodborne.wiki.fextralife.com/Discovery)   **THE RATE AT WHICH ITEMS WILL DROP FROM ENEMIES. THE HIGHER THE NUMBER THE MORE FREQUENTLY THEY WILL DROP.** **DEFENSIVE STATS****PHYSICAL DEF**   **DEFENSE AGAINST PHYSICAL (NON-MAGICAL) ATTACKS (INCREASED ONLY BY GAINING LEVELS).** **SLOW POISON RES**   **RESISTANCE TO POISON ATTACKS. SLOW POISON SLOWLY DRAINS YOUR HP.** **RAPID POISON RES**   **RESISTANCE TO RAPID POISON ATTACKS. THE HIGHER THIS ATTRIBUTE, THE MORE RESISTANT YOU ARE.**   **FRENZY RES**   **RESISTANCE TO THE LURE OF FRENZY. THE HIGHER THIS ATTRIBUTE, THE MORE RESISTANT YOU ARE. FRENZY CARVES OUT ROUGHLY 70 TO 80% OF YOUR MAX HP.** [**BEASTHOOD**](https://bloodborne.wiki.fextralife.com/Beasthood)   **THE HIGHER THIS ATTRIBUTE, THE CLOSER YOU ARE TO BEASTHOOD WHEN TEMPORARY TRANSFORMED. (NOTE: RAISING THE**[**BEASTHOOD**](https://bloodborne.wiki.fextralife.com/Beasthood)**METER WILL NOT TRANSFORM YOUR CHARACTER INTO A BEAST. HOWEVER, THE**[**BEAST CLAW'S**](https://bloodborne.wiki.fextralife.com/Beast+Claw)**TRANSFORMED STATE DOES GIVE YOU BEAST ARMS, AND THE**[**BEAST'S EMBRACE**](https://bloodborne.wiki.fextralife.com/Beast%27s+Embrace)**RUNE TRANSFORMS YOUR CHARACTER'S APPEARANCE AND MAKES THEM WEAKER TO FIRE AND VS. BEAST DAMAGE, WITH THE BENEFIT OF STRONGER BEASTHOOD AND AN IMPROVED MOVE-SET FOR THE BEAST CLAW).** **DAMAGE REDUCTION****PHYSICAL**   **REDUCTION OF PHYSICAL DAMAGE.** **VS. BLUNT** **REDUCTION OF DAMAGE FROM BLUNT ATTACKS.**  **VS. THRUST**  **REDUCTION OF DAMAGE FROM THRUST ATTACKS.** **BLOOD**   **REDUCTION OF DAMAGE FROM FIREARMS AND OTHER BLOOD ATTACKS.** **ARCANE**   **REDUCTION OF DAMAGE FROM ARCANE ATTACKS.** **FIRE**   **REDUCTION OF DAMAGE FROM FIRE ATTACKS.** **BOLT**   **REDUCTION OF DAMAGE FROM BOLT ATTACKS.** **OFFENSIVE STATS****PHYSICAL ATK**   **DETERMINES THE DAMAGE OF YOUR**[**TRICK WEAPON**](https://bloodborne.wiki.fextralife.com/Trick+Weapons)**(NORMAL PHYSICAL DAMAGE).**   * **THE PHYSICAL DAMAGE A WEAPON DEALS IS DETERMINED BY THE WEAPON ITSELF (ITS TYPE, UPGRADE LEVEL AND INSTALLED BLOOD GEMS) AS WELL AS YOUR CHARACTER STATS. BY INVESTING POINTS INTO THE STRENGTH AND SKILL STATS, YOUR WEAPONS WILL DO MORE DAMAGE, THE EXACT AMOUNT OF WHICH DEPENDS ON THE WEAPON.** * **NOTE THAT DESPITE ALL WEAPONS DISPLAYING AN ARCANE SCALING, INCREASING ARCANE WILL HAVE NO EFFECT ON THE WEAPON'S DAMAGE UNLESS THEY DO PHYSICAL AND ARCANE DAMAGE (**[**BURIAL BLADE**](https://bloodborne.wiki.fextralife.com/burial+blade)**,**[**BLADE OF MERCY**](https://bloodborne.wiki.fextralife.com/blade+of+mercy)**,**[**LOGARIOUS' WHEEL**](https://bloodborne.wiki.fextralife.com/Logarius%27+Wheel)**) OR PHYSICAL AND BOLT DAMAGE (**[**TONITRUS**](https://bloodborne.wiki.fextralife.com/Tonitrus)**).** * **FURTHERMORE, EACH WEAPON'S BONUS PHYSICAL ATTACK RATING CONSISTS OF A MAIN BONUS DAMAGE (+X RIGHT AFTER THE PHYSICAL ATTACK RATING) AS WELL AS A BLUNT RATING AND THRUST RATING (SEEN UNDERNEATH THE PHYSICAL ATK STAT IN THE WEAPON SCREEN). THESE RATINGS ARE INCREASED ALONG WITH THE MAIN BONUS DAMAGE, BUT THERE ARE ALSO SPECIALIZED BLUNT/THRUST**[**BLOOD GEMS**](https://bloodborne.wiki.fextralife.com/blood+gems)**WHICH INCREASE THE BLUNT/THRUST RATING ONLY. THE BLUNT/THRUST RATINGS WORK BY REPLACING THE MAIN BONUS DAMAGE STAT WHEN A BLUNT OR THRUST ATTACK IS EXECUTED.**   **BLOOD ATK**    **DETERMINES THE DAMAGE OF YOUR**[**FIREARM**](https://bloodborne.wiki.fextralife.com/Firearms)**AND WEAPONS THAT DEAL BLOOD DAMAGE LIKE THE**[**CHIKAGE**](https://bloodborne.wiki.fextralife.com/Chikage)**, THE**[**BLOODLETTER**](https://bloodborne.wiki.fextralife.com/Bloodletter)**AND**[**SIMON'S BOWBLADE**](https://bloodborne.wiki.fextralife.com/Simon's+Bowblade)**.**   * **THE BLOOD DAMAGE A FIREARM DEALS IS DETERMINED BY THE WEAPON ITSELF (ITS TYPE, UPGRADE LEVEL AND INSTALLED BLOOD GEM) AS WELL AS THE BLOODTINGE STAT (THE HIGHER THE MORE DAMAGE). BLOOD DAMAGE IS A DIFFERENT DAMAGE TYPE THAT CORRESPONDS TO BLOOD DEFENSE RATHER THAN PHYSICAL DEFENSE.** * **NOTE THAT BLOOD ATK IS NOT TO BE CONFUSED WITH STATUS EFFECTS SUCH AS RAPID POISONING, WHICH IS SIMILAR TO BLEED IN PREVIOUS DARK SOULS GAMES.** * **ALSO NOTE THAT 3 LEFT HAND WEAPONS:**[**FLAMESPRAYER**](https://bloodborne.wiki.fextralife.com/flamesprayer)**, (HUNTER'S)**[**TORCH**](https://bloodborne.wiki.fextralife.com/torch)**, AND**[**ROSMARINUS**](https://bloodborne.wiki.fextralife.com/rosmarinus)**DO NOT DEAL BLOOD DAMAGE.**  **ARCANE ATK**   **THIS STAT DETERMINES YOUR ARCANE DAMAGE.** **FIRE ATK**   **THIS STAT DETERMINES YOUR FIRE DAMAGE.** **BOLT ATK**   **THIS STAT DETERMINES YOUR BOLT/LIGHTNING DAMAGE.** **QS BULLET USE**   **QUCKSILVER BULLETS ARE USED FOR GUNS, CANNON AND ARCANE MAGIC ITEMS** **DURABILITY**   **THIS DETERMINES HOW MUCH DAMAGE YOUR WEAPON CAN TAKE BEFORE BREAKING (WEAPON DOES NOT DISAPEAR WHEN BROKEN)** **SPECIAL ATTACK****SLOW POISON ATK**   **DETERMINES THE SLOW POISON STACKUP. THIS IS THE POISON WHICH STACKS UP TO BECOME A DAMAGE OVER TIME AS WE KNOW.** **RAPID POISON ATK**   **DETERMINES THE RAPID POISON STACKUP. THIS WORKS NOT AS A "POISON" AND DOES NOT GIVE THE TARGET A DAMAGE OVER TIME. (IT WORKS LIKE BLEED IN DARK SOULS 1 & 2)** **VS. KIN**   **THIS DETERMINES THE DAMAGE YOU DO TO KIN ENEMIES.** **VS. BEASTS**   **THIS DETERMINES THE DAMAGE YOU DO TO SEVERELY TRANSFORMED BEASTS**  **IN-GAME STAT SCREEN**  **bloodborne-stats-screen** |

## STATUS EFFECTS

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| **ICON** | **STATUS EFFECT TYPE** | **EFFECTS** |
| **body-change-hud-icon-bloodborne-wiki-guide** | **BODY** | **BODY CHANGE**  **USE**[**BLUE ELIXIR**](https://bloodborne.wiki.fextralife.com/Blue+Elixir)**,**[**LEAD ELIXIR**](https://bloodborne.wiki.fextralife.com/Lead+Elixir)**OR**[**MESSENGER'S GIFT**](https://bloodborne.wiki.fextralife.com/Messenger's+Gift) |
| **hp-decrease-hud-icon-bloodborne-wiki-guide** | **BODY** | **HP GRADUALLY DEPLETES**  **EQUIP CURSED BLOOD GEM WITH THIS EFFECT** |
| **hp-increase-hud-icon-bloodborne-wiki-guide** | **BODY** | **HP CONTINUES TO RECOVER / BOOST STAMINA REGEN**  **EQUIP BLOOD GEM WITH THIS EFFECT. / USE SPECIAL VIAL.** |
| **items-increase-hud-icon-bloodborne-wiki-guide** | **BODY** | **MORE ITEMS FROM FALLEN ENEMIES**  **EQUIP**[**EYE**](https://bloodborne.wiki.fextralife.com/Eye)**OR**[**MILKWEED**](https://bloodborne.wiki.fextralife.com/Milkweed)[**CARYLL RUNES**](https://bloodborne.wiki.fextralife.com/Caryll+Runes) |
| **slow-poison-hud-icon-bloodborne-wiki-guide** | **AILMENT** | **SLOW POISON**  **GRADUAL HP LOSS (12PT + 0.1% \* 40/1 SEC). CAUSES A GRADUAL POISONING OF THE PLAYER, DIMINISHING THEIR HP OVER TIME (15 HP PER SECOND). IT CAN BE CURED BY AN**[**ANTIDOTE**](https://bloodborne.wiki.fextralife.com/Antidote)**OR**[**CHOIR BELL**](https://bloodborne.wiki.fextralife.com/Choir+Bell)**, OTHERWISE IT WILL LAST 30 (?) SECONDS OR UNTIL THE AFFLICTED IS DEAD.** |
| **rapid-poison-hud-icon-bloodborne-wiki-guide** | **AILMENT** | **RAPID POISON**  **INSTANT HP LOSS (250PT + 3%). WORKS SIMILAR TO SLOW POISONING, A STATUS BUILDUP IS CAUSED BY THIS EFFECT AND WHEN THE BAR FILLS UP YOU LOSE AN AMOUNT OF HP AT ONCE (DIFFERENT FROM THE SLOW POISON, WHICH MAKES YOU LOSE HP OVER TIME). RAPID POISONING CAN BE STOPPED BY**[**ANTIDOTE**](https://bloodborne.wiki.fextralife.com/Antidote)**OR**[**CHOIR BELL**](https://bloodborne.wiki.fextralife.com/Choir+Bell)**.** |
| **frenzy-hud-icon-bloodborne-wiki-guide** | **AILMENT** | [**FRENZY**](https://bloodborne.wiki.fextralife.com/Frenzy)  **INSTANT HP LOSS (70%). WHEN STRUCK WITH A FRENZY-INDUCING ATTACK, FRENZY BUILDS AT A FIXED RATE. IF IT ACTIVATES, THE HUNTER WILL TAKE DAMAGE EQUAL TO 70% MAX HP. INCREASING FRENZY RESISTANCE EXTENDS THE BAR, MEANING THE STATUS WILL TAKE LONGER TO ACTIVATE. FRENZY BUILDUP CAN BE REMOVED BY**[**SEDATIVE**](https://bloodborne.wiki.fextralife.com/Sedative)**BUT IS UNAFFECTED BY**[**CHOIR BELL**](https://bloodborne.wiki.fextralife.com/Choir+Bell)**. FRENZY RESISTANCE DECLINES WITH INSIGHT. IT IS ADVISED TO HEAL TO FULL HEALTH IF YOU BELIEVE FRENZY WILL ACTIVATE.** |
| **oil-hud-icon-bloodborne-wiki-guide** | **AILMENT** | **OIL**  **INCREASES FIRE DMG [~X2] YOU TAKE** |
| **attack-up-hud-icon-bloodborne-wiki-guide** | **ATTACK** | **ATK UP VS (BEASTS/KIN)**  **EQUIP BLOOD GEM WITH THIS EFFECT** |
| **attack-down-hud-icon-bloodborne-wiki-guide** | **ATTACK** | **ATK DOWN VS (BEASTS/KIN)**  **EQUIP CURSED BLOOD GEM WITH THIS EFFECT** |
| **attack-up-at-crit-hud-icon-bloodborne-wiki-guide** | **ATTACK** | **ATK UP AT (FULL/NEAR DEATH) HP**  **EQUIP BLOOD GEM WITH THIS EFFECT** |
| **beasthood-hud-icon-bloodborne-wiki-guide** | **ATTACK** | [**BEASTHOOD**](https://bloodborne.wiki.fextralife.com/Beasthood)  **A LONGER GAUGE STRENGTHENS ATTACKS BUT REDUCES DEFENSE. THIS GAUGE IS SMALLER WITH INCREASING INSIGHT, THUS DEALS LESS MAXIMUM DAMAGE AT HIGH INSIGHT. CONSUMING A BEAST BLOOD PELLET OR USING THE BEAST CLAW WILL CAUSE THIS BUILD-UP.** |
| **item-storage-hud-icon-bloodborne-wiki-guide** | **STORAGE** | **ITEM SENT TO STORAGE**  **ITEMS IN THE PLAYER INVENTORY CAN BE PLACED IN STORAGE. EACH ITEM IN THE PLAYER INVENTORY IS LIMITED BY A MAXIMUM CAPACITY. ACQUIRED ITEMS THAT EXCEED THE MAXIMUM CAPACITY FOR THAT ITEM ARE AUTOMATICALLY SENT TO STORAGE. THE ICON NEXT TO THE ITEM YOU PICK UP WILL BE A BOX (IMAGE), INDICATING IT'S GOING TO STORAGE. WHEN YOU DIE, THE GAME AUTOMATICALLY REPLENISHES YOUR QUICKSILVER BULLETS AND BLOOD VIALS SUPPLIES FROM YOUR STORAGE.** |
| **beckoning-bell-hud-icon-bloodborne-wiki-guide** | **ONLINE** | **BECKONING BELL**  **USE**[**BECKONING BELL**](https://bloodborne.wiki.fextralife.com/Beckoning+Bell)**.** |
| **beckoning-bell-blocked-hud-icon-bloodborne-wiki-guide** | **ONLINE** | **BECKONING BELL BLOCKED**  **CANNOT SUMMON.** |
| **cooperator-downscaled-blocked-hud-icon-bloodborne-wiki-guide** | **ONLINE** | **COOPERATOR DOWNSCALED**  **COOP OUTSIDE OF SUM. RANGE VIA PASSWORD.** |
| **small-resonant-bell-hud-icon-bloodborne-wiki-guide** | **ONLINE** | **SMALL RESONANT BELL**  **USE**[**SMALL RESONANT BELL**](https://bloodborne.wiki.fextralife.com/Small+Resonant+Bell)**.** |
| **small-resonant-bell-blocked-hud-icon-bloodborne-wiki-guide** | **ONLINE** | **SMALL RESONANT BELL BLOCKED**  **CANNOT GET SUMMONED.** |
| **sinister-resonant-bell-hud-icon-bloodborne-wiki-guide** | **ONLINE** | **SINISTER RESONANT BELL**  **USE**[**SINISTER RESONANT BELL**](https://bloodborne.wiki.fextralife.com/Sinister+Resonant+Bell)**.** |
| **sinister-resonant-bell-blocked-hud-icon-bloodborne-wiki-guide** | **ONLINE** | **SINISTER RESONANT BELL BLOCKED**  **CANNOT INVADE.** |
| **fire_paper** | **ADDED BUFFS** | [**FIRE (ELEMENT)**](https://bloodborne.wiki.fextralife.com/Fire+(Element)) **FIRE IS AN ELEMENTAL DAMAGE TYPE CAN BE ADDED FROM**[**FIRE PAPER**](https://bloodborne.wiki.fextralife.com/Fire+Paper) |
| **bolt_paper** | **ADDED BUFFS** | [**BOLT (ELEMENT)**](https://bloodborne.wiki.fextralife.com/Bolt+(Element))**BOLT IS AN ELEMENTAL DAMAGE TYPE CAN BE ADDED FROM**[**BOLT PAPER**](https://bloodborne.wiki.fextralife.com/Bolt+Paper) |
| **empty_phantasm_shell** | **ADDED BUFFS** | [**ARCANE (ELEMENT)**](https://bloodborne.wiki.fextralife.com/Arcane+(Element)) **ARCANE IS AN ELEMENTAL DAMAGE TYPE CAN BE ADDED FROM**[**EMPTY PHANTASM SHELL**](https://bloodborne.wiki.fextralife.com/Empty+Phantasm+Shell) |
| **quicksilver_bullet** | **ADDED BUFFS** | [**BLOOD (ELEMENT)**](https://bloodborne.wiki.fextralife.com/Blood+(Element)) **BLOOD IS AN ELEMENTAL DAMAGE TYPE CAN BE ADDED FROM ??** |
| **BUFF ITEM** | **USAGE** | |
| [**BOLT PAPER**](https://bloodborne.wiki.fextralife.com/Bolt+Paper) | **COARSE RUBBING PAPER THAT APPLIES BOLT TO WEAPON** | |
| [**BONE MARROW ASH**](https://bloodborne.wiki.fextralife.com/Bone+Marrow+Ash) | **INCREASES FIREARMS' DAMAGE ON THEIR NEXT SHOT** | |
| [**FIRE PAPER**](https://bloodborne.wiki.fextralife.com/Fire+Paper) | **COARSE RUBBING PAPER THAT APPLIES FIRE TO WEAPON** | |
| [**EMPTY PHANTASM SHELL**](https://bloodborne.wiki.fextralife.com/Empty+Phantasm+Shell) | **CONSUMES 3 QUICKSILVER BULLETS TO TEMPORARILY ENHANCE WEAPON WITH ARCANE DAMAGE** | |
| [**LEAD ELIXIR**](https://bloodborne.wiki.fextralife.com/Lead+Elixir) | **INCREASES POISE (HARDER TO BE STAGGERED BY ENEMIES) AT THE EXPENSE OF DECREASED MOVEMENT SPEED (ALSO INCREASES PARRY WINDOW?)** | |

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| **EQUIPMENT**   **[WEAPONS](https://bloodborne.wiki.fextralife.com/Weapons) &**[**SHIELDS**](https://bloodborne.wiki.fextralife.com/Shields)**[TRICK WEAPONS](https://bloodborne.wiki.fextralife.com/Trick+Weapons)** [**SIDEARMS**](https://bloodborne.wiki.fextralife.com/Firearms)[**THE OLD HUNTERS’ WEAPONS**](https://bloodborne.wiki.fextralife.com/The+Old+Hunters+Weapons)[**HUNTER TOOLS**](https://bloodborne.wiki.fextralife.com/Hunter+Tools)[**SERRATED WEAPONS**](https://bloodborne.wiki.fextralife.com/Serrated+Weapons)**,**[**RIGHTEOUS WEAPONS**](https://bloodborne.wiki.fextralife.com/Righteous+Weapons)  **[ATTIRE (ARMOR)](https://bloodborne.wiki.fextralife.com/Attire" \o "" \t ")** **[HEAD](https://bloodborne.wiki.fextralife.com/Head+Armor+%28Attire%29)** [**CHEST**](https://bloodborne.wiki.fextralife.com/Chest+Armor+%28Attire%29)[**HANDS**](https://bloodborne.wiki.fextralife.com/Hand+Armor+%28Attire%29)[**LEGS**](https://bloodborne.wiki.fextralife.com/Leg+Armor+%28Attire%29)  **[ITEMS](https://bloodborne.wiki.fextralife.com/Items)** **[CONSUMABLES](https://bloodborne.wiki.fextralife.com/Consumables)** [**KEYS**](https://bloodborne.wiki.fextralife.com/Keys)[**MATERIALS**](https://bloodborne.wiki.fextralife.com/Materials)[**MULTIPLAYER**](https://bloodborne.wiki.fextralife.com/Multiplayer)[**AMMUNITION**](https://bloodborne.wiki.fextralife.com/Ammunition)[**PROJECTILES**](https://bloodborne.wiki.fextralife.com/Projectiles)  **[CARYLL RUNES](https://bloodborne.wiki.fextralife.com/Caryll+Runes)** [**OATHS (COVENANTS)**](https://bloodborne.wiki.fextralife.com/Covenants)  **[WORKSHOP](https://bloodborne.wiki.fextralife.com/Workshop)** [**BLOOD GEMS**](https://bloodborne.wiki.fextralife.com/Blood+Gems) |

**TRICK WEAPONS**

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| **[AMYGDALAN ARM](https://bloodborne.wiki.fextralife.com/Amygdalan+Arm)** | **80** | **-** | **40** | **-** | **-** | **-** | **100** | **100** | **17  C** | **9  E** | **-** | **-  D** | **200** | **-** |
| **[BEAST CLAW](https://bloodborne.wiki.fextralife.com/Beast+Claw)** | **75** | **-** | **-** | **-** | **-** | **-** | **100** | **100** | **14  D** | **12  E** | **-  -** | **-  D** | **180** | **-** |
| **[BEASTHUNTER SAIF](https://bloodborne.wiki.fextralife.com/Beasthunter+Saif)** | **90** | **-** | **-** | **-** | **-** | **-** | **100** | **100** | **9  E** | **11  D** | **-  -** | **-  D** | **200** | **-** |
| **[BEAST CUTTER](https://bloodborne.wiki.fextralife.com/Beast+Cutter)** | **92** | **-** | **-** | **-** | **-** | **-** | **100** | **100** | **11  D** | **9  E** | **-  -** | **-  E** | **230** | **-** |
| **[BLADE OF MERCY](https://bloodborne.wiki.fextralife.com/Blade+of+Mercy)** | **60** | **-** | **30** | **-** | **-** | **-** | **100** | **100** | **7  -** | **11  C** | **-  -** | **-  D** | **200** | **-** |
| **[BLOODLETTER](https://bloodborne.wiki.fextralife.com/Bloodletter)** | **90** | **90** | **-** | **-** | **-** | **-** | **100** | **100** | **14  C** | **6  -** | **16  B** | **-  D** | **270** | **-** |
| **[BOOM HAMMER](https://bloodborne.wiki.fextralife.com/Boom+Hammer)** | **90** | **-** | **-** | **60** | **-** | **-** | **100** | **100** | **14  C** | **8  E** | **-  -** | **-  D** | **100** | **-** |
| **[BURIAL BLADE](https://bloodborne.wiki.fextralife.com/Burial+Blade)** | **80** | **-** | **30** | **-** | **-** | **-** | **100** | **100** | **10  E** | **12  C** | **-  -** | **-  D** | **200** | **-** |
| **[CHIKAGE](https://bloodborne.wiki.fextralife.com/Chikage)** | **92** | **92** | **-** | **-** | **-** | **30** | **100** | **100** | **10  E** | **14  D** | **12  C** | **-  D** | **120** | **-** |
| **[CHURCH PICK](https://bloodborne.wiki.fextralife.com/Church+Pick)** | **88** | **-** | **-** | **-** | **-** | **-** | **100** | **100** | **9  E** | **14  D** | **-  -** | **-  D** | **250** | **-** |
| **[HOLY MOONLIGHT SWORD](https://bloodborne.wiki.fextralife.com/Holy+Moonlight+Sword)** | **90** | **-** | **50** | **-** | **-** | **-** | **100** | **100** | **16  D** | **12  D** | **-  -** | **14  C** | **250** | **-** |
| **[HUNTER AXE](https://bloodborne.wiki.fextralife.com/Hunter+Axe)** | **98** | **-** | **-** | **-** | **-** | **-** | **100** | **100** | **9  D** | **8  E** | **-  -** | **-  D** | **250** | **-** |
| **[KIRKHAMMER](https://bloodborne.wiki.fextralife.com/Kirkhammer)** | **105** | **-** | **-** | **-** | **-** | **-** | **100** | **100** | **16  C** | **10  E** | **-  -** | **0  D** | **250** | **-** |
| **[KOS PARASITE](https://bloodborne.wiki.fextralife.com/Kos+Parasite)** | **-** | **-** | **30** | **-** | **-** | **-** | **100** | **100** | **-  -** | **-  -** | **-  -** | **20  A** | **600** | **2** |
| **[LOGARIUS' WHEEL](https://bloodborne.wiki.fextralife.com/Logarius%27+Wheel)** | **100** | **-** | **25** | **-** | **-** | **-** | **100** | **100** | **20  C** | **12  -** | **-  -** | **10  D** | **300** | **-** |
| **[LUDWIG'S HOLY BLADE](https://bloodborne.wiki.fextralife.com/Ludwig%27s+Holy+Blade)** | **100** | **-** | **-** | **-** | **-** | **-** | **100** | **100** | **16  D** | **12  D** | **-  -** | **-  D** | **250** | **-** |
| **[RAKUYO](https://bloodborne.wiki.fextralife.com/Rakuyo)** | **82** | **-** | **-** | **-** | **-** | **-** | **100** | **100** | **10  -** | **20  C** | **-  -** | **-  D** | **200** | **-** |
| **[REITERPALLASCH](https://bloodborne.wiki.fextralife.com/Reiterpallasch" \t "_blank)** | **75** | **75** | **-** | **-** | **-** | **-** | **100** | **100** | **8  E** | **12  C** | **10  E** | **-  D** | **120** | **1** |
| **[RIFLE SPEAR](https://bloodborne.wiki.fextralife.com/Rifle+Spear)** | **85** | **85** | **-** | **-** | **-** | **-** | **100** | **100** | **10  E** | **11  D** | **9  D** | **-  D** | **180** | **1** |
| **[SAW CLEAVER](https://bloodborne.wiki.fextralife.com/Saw+Cleaver)** | **90** | **-** | **-** | **-** | **-** | **-** | **100** | **100** | **8  D** | **7  E** | **-  -** | **-  D** | **200** | **-** |
| **[SAW SPEAR](https://bloodborne.wiki.fextralife.com/Saw+Spear)** | **85** | **-** | **-** | **-** | **-** | **-** | **100** | **100** | **7  D** | **8  D** | **-  -** | **-  D** | **200** | **-** |
| **[SIMON'S BOWBLADE](https://bloodborne.wiki.fextralife.com/Simon%27s+Bowblade)** | **80** | **80** | **-** | **-** | **-** | **-** | **100** | **100** | **8  -** | **15  C** | **9  C** | **-  D** | **140** | **1** |
| **[STAKE DRIVER](https://bloodborne.wiki.fextralife.com/Stake+Driver)** | **85** | **-** | **-** | **-** | **-** | **-** | **100** | **100** | **18  D** | **9  D** | **-  -** | **-  D** | **200** | **-** |
| **[THREADED CANE](https://bloodborne.wiki.fextralife.com/Threaded+Cane)** | **78** | **-** | **-** | **-** | **-** | **-** | **100** | **100** | **7  E** | **9  C** | **-  -** | **-  D** | **200** | **-** |
| **[TONITRUS](https://bloodborne.wiki.fextralife.com/Tonitrus)** | **80** | **-** | **-** | **-** | **40** | **-** | **100** | **100** | **12  D** | **8  E** | **-  -** | **-  D** | **100** | **-** |
| **[WHIRLIGIG SAW](https://bloodborne.wiki.fextralife.com/Whirligig+Saw)** | **95** | **-** | **-** | **-** | **-** | **-** | **100** | **100** | **18  B** | **12  E** | **-  -** | **-  D** | **230** | **-** |

**FIREARMS**

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
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| **[CANNON](https://bloodborne.wiki.fextralife.com/Cannon)** | **-** | **200** | **-** | **-** | **-** | **-** | **100** | **100** | **30  -** | **13  -** | **-  E** | **-  -** | **200** | **12 [1]** |
| **[CHURCH CANNON](https://bloodborne.wiki.fextralife.com/Church+Cannon)** | **-** | **160** | **-** | **-** | **-** | **-** | **100** | **100** | **27  -** | **-  -** | **16  E** | **-  -** | **200** | **10** |
| **[EVELYN](https://bloodborne.wiki.fextralife.com/Evelyn)** | **-** | **60** | **-** | **-** | **-** | **-** | **100** | **100** | **9  -** | **11  -** | **18  B** | **-  -** | **100** | **1** |
| **[FIST OF GRATIA](https://bloodborne.wiki.fextralife.com/Fist+of+Gratia)** | **60** | **-** | **-** | **-** | **-** | **-** | **100** | **100** | **7  D** | **9  -** | **5  -** | **-  -** | **200** | **-** |
| **[FLAMESPRAYER](https://bloodborne.wiki.fextralife.com/Flamesprayer)** | **-** | **-** | **-** | **45** | **-** | **-** | **100** | **100** | **-  -** | **8  -** | **-  -** | **8  D** | **100** | **1** |
| **[GATLING GUN](https://bloodborne.wiki.fextralife.com/Gatling+Gun)** | **-** | **80** | **-** | **-** | **-** | **-** | **100** | **100** | **28  -** | **12  -** | **-  E** | **-  -** | **200** | **1** |
| **[HUNTER BLUNDERBUSS](https://bloodborne.wiki.fextralife.com/Hunter+Blunderbuss" \t "_blank)** | **-** | **20** | **-** | **-** | **-** | **-** | **100** | **100** | **7  -** | **9  -** | **5  D** | **-  -** | **150** | **1** |
| **[HUNTER PISTOL](https://bloodborne.wiki.fextralife.com/Hunter+Pistol" \t "_blank)** | **-** | **70** | **-** | **-** | **-** | **-** | **100** | **100** | **7  -** | **9  -** | **5  D** | **-  -** | **100** | **1** |
| **[HUNTER'S TORCH](https://bloodborne.wiki.fextralife.com/Hunter%27s+Torch)** | **-** | **-** | **-** | **50** | **-** | **-** | **100** | **100** | **6  -** | **-  -** | **-  -** | **-  B** | **150** | **-** |
| **[LOCH SHIELD](https://bloodborne.wiki.fextralife.com/Loch+Shield)** | **-** | **-** | **-** | **-** | **-** | **-** | **100** | **100** | **11  -** | **8  -** | **-  -** | **-  -** | **160** | **-** |
| **[LUDWIG'S RIFLE](https://bloodborne.wiki.fextralife.com/Ludwig%27s+Rifle)** | **-** | **20** | **-** | **-** | **-** | **-** | **100** | **100** | **9  -** | **10  -** | **9  E** | **-  -** | **150** | **1** |
| **[PIERCING RIFLE](https://bloodborne.wiki.fextralife.com/Piercing+Rifle)** | **-** | **80** | **-** | **-** | **-** | **-** | **100** | **100** | **9  -** | **10  -** | **9  D** | **-  -** | **140** | **1** |
| **[REPEATING PISTOL](https://bloodborne.wiki.fextralife.com/Repeating+Pistol)** | **-** | **90** | **-** | **-** | **-** | **-** | **100** | **100** | **10  -** | **11  -** | **8  D** | **-  -** | **80** | **2** |
| **[ROSMARINUS](https://bloodborne.wiki.fextralife.com/Rosmarinus)** | **-** | **-** | **30** | **-** | **-** | **-** | **100** | **100** | **-  -** | **8  -** | **-  -** | **8  B** | **100** | **1** |
| **[TORCH](https://bloodborne.wiki.fextralife.com/Torch)** | **-** | **-** | **-** | **25** | **-** | **-** | **100** | **100** | **6  -** | **-  -** | **-  -** | **-  D** | **100** | **-** |
| **[WOODEN SHIELD](https://bloodborne.wiki.fextralife.com/Wooden+Shield)** | **-** | **-** | **-** | **-** | **-** | **-** | **100** | **100** | **8  -** | **8  -** | **-  -** | **-  -** | **120** | **-** |

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| --- |
| Image result for TRICK WEAPONS AT MAX UPGRADE BLOODBOURNE |

**TRICK WEAPONS AT MAX UPGRADE**

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
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| **[AMYGDALAN ARM +10](https://bloodborne.wiki.fextralife.com/Amygdalan+Arm)** | **160** | **-** | **80** | **-** | **-** | **-** | **100** | **100** | **17  A** | **9  E** | **-** | **-  C** | **200** | **-** |
| **[BEAST CLAW +10](https://bloodborne.wiki.fextralife.com/Beast+Claw)** | **150** | **-** | **-** | **-** | **-** | **-** | **100** | **100** | **14  C** | **12  D** | **-  -** | **-  D** | **180** | **-** |
| **[BEASTHUNTER SAIF +10](https://bloodborne.wiki.fextralife.com/Beasthunter+Saif)** | **180** | **-** | **-** | **-** | **-** | **-** | **100** | **100** | **9  D** | **11  B** | **-  -** | **-  C** | **200** | **-** |
| **[BEAST CUTTER +10](https://bloodborne.wiki.fextralife.com/Beast+Cutter)** | **184** | **-** | **-** | **-** | **-** | **-** | **100** | **100** | **11  C** | **9  D** | **-  -** | **-  D** | **230** | **-** |
| **[BLADE OF MERCY +10](https://bloodborne.wiki.fextralife.com/Blade+of+Mercy)** | **120** | **-** | **60** | **-** | **-** | **-** | **100** | **100** | **7  -** | **11  S** | **-  -** | **-  B** | **200** | **-** |
| **[BLOODLETTER +10](https://bloodborne.wiki.fextralife.com/Bloodletter)** | **180** | **180** | **-** | **-** | **-** | **-** | **100** | **100** | **14  A** | **6  -** | **16  S** | **-  C** | **270** | **-** |
| **[BOOM HAMMER +10](https://bloodborne.wiki.fextralife.com/Boom+Hammer)** | **180** | **-** | **-** | **120** | **-** | **-** | **100** | **100** | **14  A** | **8  E** | **-  -** | **-  C** | **100** | **-** |
| **[BURIAL BLADE +10](https://bloodborne.wiki.fextralife.com/Burial+Blade)** | **160** | **-** | **60** | **-** | **-** | **-** | **100** | **100** | **10  D** | **12  B** | **-  -** | **-  B** | **200** | **-** |
| **[CHIKAGE +10](https://bloodborne.wiki.fextralife.com/Chikage)** | **184** | **184** | **-** | **-** | **-** | **30** | **100** | **100** | **10  E** | **14  B** | **12  S** | **-  D** | **120** | **-** |
| **[CHURCH PICK +10](https://bloodborne.wiki.fextralife.com/Church+Pick)** | **176** | **-** | **-** | **-** | **-** | **-** | **100** | **100** | **9  D** | **14  B** | **-  -** | **-  C** | **250** | **-** |
| **[HOLY MOONLIGHT SWORD +10](https://bloodborne.wiki.fextralife.com/Holy+Moonlight+Sword)** | **180** | **-** | **100** | **-** | **-** | **-** | **100** | **100** | **16  B** | **12  C** | **-  -** | **14  A** | **250** | **1** |
| **[HUNTER AXE +10](https://bloodborne.wiki.fextralife.com/Hunter+Axe)** | **196** | **-** | **-** | **-** | **-** | **-** | **100** | **100** | **9  B** | **8  D** | **-  -** | **-  C** | **250** | **-** |
| **[KIRKHAMMER +10](https://bloodborne.wiki.fextralife.com/Kirkhammer)** | **210** | **-** | **-** | **-** | **-** | **-** | **100** | **100** | **16  A** | **10  E** | **-  -** | **0  B** | **250** | **-** |
| **[KOS PARASITE +10](https://bloodborne.wiki.fextralife.com/Kos+Parasite)** | **-** | **-** | **60** | **-** | **-** | **-** | **100** | **100** | **-  -** | **-  -** | **-  -** | **20  S** | **600** | **2** |
| **[LOGARIUS' WHEEL +10](https://bloodborne.wiki.fextralife.com/Logarius%27+Wheel)** | **200** | **-** | **50** | **-** | **-** | **-** | **100** | **100** | **20  S** | **12  -** | **-  -** | **10  C** | **300** | **-** |
| **[LUDWIG'S HOLY BLADE +10](https://bloodborne.wiki.fextralife.com/Ludwig%27s+Holy+Blade)** | **200** | **-** | **-** | **-** | **-** | **-** | **100** | **100** | **16  B** | **12  B** | **-  -** | **-  A** | **250** | **-** |
| **[RAKUYO +10](https://bloodborne.wiki.fextralife.com/Rakuyo)** | **164** | **-** | **-** | **-** | **-** | **-** | **100** | **100** | **10  -** | **20  A** | **-  -** | **-  C** | **200** | **-** |
| **[REITERPALLASCH +10](https://bloodborne.wiki.fextralife.com/Reiterpallasch" \t "_blank)** | **150** | **150** | **-** | **-** | **-** | **-** | **100** | **100** | **8  E** | **12  A** | **10  D** | **-  B** | **120** | **1** |
| **[RIFLE SPEAR +10](https://bloodborne.wiki.fextralife.com/Rifle+Spear)** | **170** | **170** | **-** | **-** | **-** | **-** | **100** | **100** | **10  D** | **11  B** | **9  B** | **-  C** | **180** | **1** |
| **[SAW CLEAVER +10](https://bloodborne.wiki.fextralife.com/Saw+Cleaver)** | **180** | **-** | **-** | **-** | **-** | **-** | **100** | **100** | **8  C** | **7  D** | **-  -** | **-  C** | **200** | **-** |
| **[SAW SPEAR +10](https://bloodborne.wiki.fextralife.com/Saw+Spear)** | **170** | **-** | **-** | **-** | **-** | **-** | **100** | **100** | **7  D** | **8  C** | **-  -** | **-  C** | **200** | **-** |
| **[SIMON'S BOWBLADE +10](https://bloodborne.wiki.fextralife.com/Simon%27s+Bowblade)** | **160** | **160** | **-** | **-** | **-** | **-** | **100** | **100** | **8  -** | **15  S** | **9  S** | **-  C** | **140** | **1** |
| **[STAKE DRIVER +10](https://bloodborne.wiki.fextralife.com/Stake+Driver)** | **170** | **-** | **-** | **-** | **-** | **-** | **100** | **100** | **18  C** | **9  C** | **-  -** | **-  C** | **200** | **-** |
| **[THREADED CANE +10](https://bloodborne.wiki.fextralife.com/Threaded+Cane)** | **156** | **-** | **-** | **-** | **-** | **-** | **100** | **100** | **7  E** | **9  A** | **-  -** | **-  B** | **200** | **-** |
| **[TONITRUS +10](https://bloodborne.wiki.fextralife.com/Tonitrus)** | **160** | **-** | **-** | **-** | **80** | **-** | **100** | **100** | **12  B** | **8  E** | **-  -** | **-  D** | **100** | **-** |
| **[WHIRLIGIG SAW +10](https://bloodborne.wiki.fextralife.com/Whirligig+Saw)** | **190** | **-** | **-** | **-** | **-** | **-** | **100** | **100** | **18  S** | **12  D** | **-  -** | **-  B** | **230** | **-** |

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| --- |
| Image result for guns at maximum upgrades bloodborne |

**FIREARMS AT MAX UPGRADE**

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
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| **[CANNON +10](https://bloodborne.wiki.fextralife.com/Cannon)** | **-** | **600** | **-** | **-** | **-** | **-** | **100** | **100** | **30** | **13** | **-  D** | **-  -** | **200** | **12** |
| **[CHURCH CANNON +10](https://bloodborne.wiki.fextralife.com/Church+Cannon)** | **-** | **480** | **-** | **-** | **-** | **-** | **100** | **100** | **27  -** | **-  -** | **16  D** | **-  -** | **200** | **10** |
| **[EVELYN +10](https://bloodborne.wiki.fextralife.com/Evelyn)** | **-** | **140** | **-** | **-** | **-** | **-** | **100** | **100** | **9  -** | **11  -** | **18  S** | **-  -** | **100** | **1** |
| **[FIST OF GRATIA +10](https://bloodborne.wiki.fextralife.com/Fist+of+Gratia)** | **130** | **-** | **-** | **-** | **-** | **-** | **100** | **100** | **7  A** | **9  -** | **5  -** | **-  -** | **200** | **-** |
| **[FLAMESPRAYER +10](https://bloodborne.wiki.fextralife.com/Flamesprayer)** | **-** | **-** | **-** | **95** | **-** | **-** | **100** | **100** | **-  -** | **8  -** | **-  -** | **8  B** | **100** | **1** |
| **[GATLING GUN +10](https://bloodborne.wiki.fextralife.com/Gatling+Gun)** | **-** | **180** | **-** | **-** | **-** | **-** | **100** | **100** | **28  -** | **12  -** | **-  D** | **-  -** | **200** | **1** |
| **[HUNTER BLUNDERBUSS +10](https://bloodborne.wiki.fextralife.com/Hunter+Blunderbuss" \t "_blank)** | **-** | **45** | **-** | **-** | **-** | **-** | **100** | **100** | **7  -** | **9  -** | **5  A** | **-  -** | **150** | **1** |
| **[HUNTER PISTOL +10](https://bloodborne.wiki.fextralife.com/Hunter+Pistol" \t "_blank)** | **-** | **160** | **-** | **-** | **-** | **-** | **100** | **100** | **7  -** | **9  -** | **5  A** | **-  -** | **100** | **1** |
| **[HUNTER'S TORCH +10](https://bloodborne.wiki.fextralife.com/Hunter%27s+Torch)** | **-** | **-** | **-** | **100** | **-** | **-** | **100** | **100** | **6  -** | **-  -** | **-  -** | **-  B** | **150** | **-** |
| **[LOCH SHIELD +10](https://bloodborne.wiki.fextralife.com/Loch+Shield)** | **-** | **-** | **-** | **-** | **-** | **-** | **100** | **100** | **11  -** | **8  -** | **-  -** | **-  -** | **160** | **-** |
| **[LUDWIG'S RIFLE +10](https://bloodborne.wiki.fextralife.com/Ludwig%27s+Rifle)** | **-** | **55** | **-** | **-** | **-** | **-** | **100** | **100** | **9  -** | **10  -** | **9  D** | **-  -** | **150** | **1** |
| **[PIERCING RIFLE +10](https://bloodborne.wiki.fextralife.com/Piercing+Rifle)** | **-** | **160** | **-** | **-** | **-** | **-** | **100** | **100** | **9  -** | **10  -** | **9  A** | **-  -** | **140** | **1** |
| **[REPEATING PISTOL +10](https://bloodborne.wiki.fextralife.com/Repeating+Pistol)** | **-** | **200** | **-** | **-** | **-** | **-** | **100** | **100** | **10  -** | **11  -** | **8  B** | **-  -** | **80** | **2** |
| **[ROSMARINUS +10](https://bloodborne.wiki.fextralife.com/Rosmarinus)** | **-** | **-** | **80** | **-** | **-** | **-** | **100** | **100** | **-  -** | **8  -** | **-  -** | **8  S** | **100** | **1** |
| **[TORCH +10](https://bloodborne.wiki.fextralife.com/Torch)** | **-** | **-** | **-** | **?** | **-** | **-** | **100** | **100** | **6** | **-** | **-** | **-  ?** | **100** | **-** |
| **[WOODEN SHIELD +10](https://bloodborne.wiki.fextralife.com/Wooden+Shield)** | **-** | **-** | **-** | **-** | **-** | **-** | **100** | **100** | **8  -** | **8  -** | **-  -** | **-  -** | **120** | **-** |

**HUNTER’S TOOLS**

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| **NAME** | **DESCRIPTION** | **BULLET USE** | **REQUIREMENT** | **SCALING** | **LOCATION** |
| **[ACCURSED BREW](https://bloodborne.wiki.fextralife.com/Accursed+Brew)** | **THROW A CONCOCTION OF CURSES AT FOES.** | **2** | **30** | **S** | [**THE OLD HUNTERS DLC**](https://bloodborne.wiki.fextralife.com/The+Old+Hunters)**- AFTER FINISHING THE LAST BOSS OR HAVING THE**[**MILKWEED RUNE**](https://bloodborne.wiki.fextralife.com/Milkweed)**EQUIPED, TALK TO THE NPC AT THE**[**FISHING HAMLET**](https://bloodborne.wiki.fextralife.com/Fishing+Hamlet)**.** |
| **[BEAST ROAR](https://bloodborne.wiki.fextralife.com/Beast+Roar)** | **LOUD ROAR THAT REPELS NEARBY FOES AND OBJECTS.** | **2** | **15** | **--** | **IN A HOUSE NEAR THE HOUND CAGES IN THE**[**FORBIDDEN WOODS**](https://bloodborne.wiki.fextralife.com/Forbidden+Woods)**.** |
| **[BLACKSKY EYE](https://bloodborne.wiki.fextralife.com/Blacksky+Eye)** | **FIRES A METEOR-SHAPED ARCANE PROJECTILE.** | **1** | **16** | **S** | [**THE OLD HUNTERS DLC**](https://bloodborne.wiki.fextralife.com/The+Old+Hunters) **IN THE GARDEN OUTSIDE OF THE**[**RESEARCH HALL**](https://bloodborne.wiki.fextralife.com/Research+Hall)**VIA**[**BALCONY KEY**](https://bloodborne.wiki.fextralife.com/Balcony+Key)**.** |
| [**EMPTY PHANTASM SHELL**](https://bloodborne.wiki.fextralife.com/Empty+Phantasm+Shell) | **ENHANCES WEAPON DAMAGE WITH ARCANE FOR A TIME.** | **3** | **15** | **--** | **IN A CHEST CLOSE TO THE ENTRANCE OF THE LUNARIUM IN**[**BYRGENWERTH**](https://bloodborne.wiki.fextralife.com/Byrgenwerth)**.** |
| **[EXECUTIONER'S GLOVES](https://bloodborne.wiki.fextralife.com/Executioner%27s+Gloves)** | **SUMMONS WRATHFUL SPIRITS THAT LOCK ONTO A TARGET.** | **3** | **20** | **S** | [**FORSAKEN CASTLE CAINHURST**](https://bloodborne.wiki.fextralife.com/Forsaken+Castle+Cainhurst)**LIBRARY.** |
| **[OLD HUNTER BONE](https://bloodborne.wiki.fextralife.com/Old+Hunter+Bone)** | **THE ART OF QUICKENING; SPEEDS UP ROLLS AND QUICKSTEPS.** | **4** | **15** | **--** | **FOUND NEAR A TOMBSTONE IN THE**[**OLD ABANDONED WORKSHOP**](https://bloodborne.wiki.fextralife.com/Old+Abandoned+Workshop)**.** |
| **[TINY TONITRUS](https://bloodborne.wiki.fextralife.com/Tiny+Tonitrus)** | **UNLEASHES BLUE LIGHTNING STRIKES IN FRONT OF THE CASTER.** | **6** | **25** | **S** | [**YAHAR'GUL, UNSEEN VILLAGE**](https://bloodborne.wiki.fextralife.com/Yahar%27gul%2C+Unseen+Village)**, FOUND IN A CHEST NEAR THE CELL WHERE THE**[**UPPER CATHEDRAL KEY**](https://bloodborne.wiki.fextralife.com/Upper+Cathedral+Key)**IS FOUND.** |
| **[CHOIR BELL](https://bloodborne.wiki.fextralife.com/Choir+Bell)** | **HEALS/REMOVES VARIOUS STATUS INFLICTIONS IN AREA OF EFFECT.** | **7** | **15** | **S** | [**MERGO'S LOFT MIDDLE**](https://bloodborne.wiki.fextralife.com/Mergo%27s+Loft+Middle)**.** |
| **[AUGUR OF EBRIETAS](https://bloodborne.wiki.fextralife.com/Augur+of+Ebrietas)** | **FIRES MULTIPLE TENTACLES FROM HAND; KNOCKS BACK A FOE. CAN STAGGER ENEMIES FROM BEHIND OR WHEN TIMED AS A PARRY.** | **1** | **18** | **S** | [**LECTURE BUILDING**](https://bloodborne.wiki.fextralife.com/Lecture+Building) |
| **[MADARAS WHISTLE](https://bloodborne.wiki.fextralife.com/Madaras+Whistle)** | **SUMMONS A GIANT AND VERY HUNGRY SNAKE.** | **4** | **18** | **S** | [**FORBIDDEN WOODS**](https://bloodborne.wiki.fextralife.com/Forbidden+Woods)**, AFTER KILLING**[**VALTR**](https://bloodborne.wiki.fextralife.com/Valtr)**, KILL THE NPC THAT SPAWNS NEXT TO THE LAMP.** [**FORBIDDEN WOODS**](https://bloodborne.wiki.fextralife.com/Forbidden+Woods)**, CRUSH 5 OR MORE VERMIN, EXHAUST**[**VALTR'S**](https://bloodborne.wiki.fextralife.com/Valtr)**DIALOGUE AND RELOAD THE SAME AREA. AFTERWARDS KILL THE HOSTILE NPC THAT SPAWNS NEXT TO THE LAMP.** |
| **[MESSENGER'S GIFT](https://bloodborne.wiki.fextralife.com/Messenger%27s+Gift)** | **TRANSFORMS YOU INTO A MESSENGER.** | **1** | **10** | **--** | [**NIGHTMARE FRONTIER**](https://bloodborne.wiki.fextralife.com/Nightmare+Frontier)**.** |
| **[A CALL BEYOND](https://bloodborne.wiki.fextralife.com/A+Call+Beyond)** | **SUMMONS A SMALL NOVA WITH MULTIPLE ARCANE PROJECTILES.** | **7** | **40** | **S** | [**UPPER CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Upper+Cathedral+Ward)**, AFTER YOU DEFEAT THE**[**CELESTIAL EMISSARY**](https://bloodborne.wiki.fextralife.com/Celestial+Emissary)**.** |

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| [**WORKSHOP**](https://bloodborne.wiki.fextralife.com/Workshop)  |  |  | | --- | --- | | FUCKIN UPGRADES!!!! | | |  | | | **+1** | **3 BLOOD STONE SHARDS** | | **+2** | **5 BLOOD STONE SHARDS** | | **+3** | **8 BLOOD STONE SHARDS** | | **+4** | **3 TWIN BLOOD STONE SHARDS** | | **+5** | **5 TWIN BLOOD STONE SHARDS** | | **+6** | **8 TWIN BLOOD STONE SHARDS** | | **+7** | **3 BLOOD STONE CHUNKS** | | **+8** | **5 BLOOD STONE CHUNKS** | | **+9** | **8 BLOOD STONE CHUNKS** | | **+10** | **1 BLOOD ROCK** |   **LOCATION**   * **THE WORKSHOP IS LOCATED IN THE**[**HUNTER'S DREAM**](https://bloodborne.wiki.fextralife.com/Hunter%27s+Dream)**, NEXT TO THE FIREPLACE.**   **UPGRADE MENU** **FORTIFY WEAPONS**  * **YOU MAY USE**[**BLOOD STONE SHARDS**](https://bloodborne.wiki.fextralife.com/Blood+Stone+Shard)**,**[**TWIN BLOOD STONE SHARDS**](https://bloodborne.wiki.fextralife.com/Twin+Blood+Stone+Shards)**,**[**BLOOD STONE CHUNKS**](https://bloodborne.wiki.fextralife.com/Blood+Stone+Chunk)**AND**[**BLOOD ROCKS**](https://bloodborne.wiki.fextralife.com/Blood+Rock)**TO STRENGTHEN YOUR**[**WEAPONS**](https://bloodborne.wiki.fextralife.com/Weapons)**. THIS IS DONE IN THE NORMAL +1, +2, +3 FASHION.** * **FORTIFYING A WEAPON WILL ALSO UNLOCK ITS**[**BLOOD GEM IMPRINT**](https://bloodborne.wiki.fextralife.com/Blood+Gem+Imprint)**SLOTS.**   + **FORTIFY TO +1 TO UNLOCK THE 1ST, +3 THE 2ND AND +6 THE 3RD SLOT.**   + **FORTIFYING A WEAPON AUTOMATICALLY REPAIRS THEM.**   **REPAIR WEAPONS**   * **YOU MAY USE**[**BLOOD ECHOES**](https://bloodborne.wiki.fextralife.com/Blood+Echoes)**TO RESTORE THE**[**DURABILITY**](https://bloodborne.wiki.fextralife.com/durability)**OF YOUR WEAPONS. REPAIRING MAY ONLY BE DONE AT THE WORKSHOP.**    **BLOOD GEM FORTIFICATION**  * [**WEAPONS**](https://bloodborne.wiki.fextralife.com/Weapons)**CAN ALSO BE INFUSED WITH**[**BLOOD GEMS**](https://bloodborne.wiki.fextralife.com/Blood+Gems)**, TO FURTHER STRENGTHEN THEM OR TO ADD ADDITIONAL PROPERTIES.** * **THE**[**BLOOD GEM WORKSHOP TOOL**](https://bloodborne.wiki.fextralife.com/Blood+Gem+Workshop+Tool)**IS NEEDED TO INFUSE WEAPONS WITH**[**BLOOD GEMS**](https://bloodborne.wiki.fextralife.com/Blood+Gems)**.** * [**BLOOD GEM IMPRINT**](https://bloodborne.wiki.fextralife.com/Blood+Gem+Imprint)**S WILL UNLOCK AS YOU UPGRADE THE WEAPON. (SEE FORTIFY ABOVE)** * **BLOOD GEMS ALSO HAVE TO MATCH THE SHAPE OF THE IMPRINT TO BE ABLE TO APPLY THEM. THE DROPLET VARIANT, HOWEVER, FITS ANY SHAPE.** * [**BLOOD GEMS**](https://bloodborne.wiki.fextralife.com/Blood+Gems)**ARE REUSABLE. MEANING YOU CAN SWAP OUT ONE GEM WITH ANOTHER, TO CHANGE THE PROPERTIES OF THE WEAPON, WITHOUT CONSUMING THE GEM. THIS ALSO ALLOWS YOU TO TRANSFER YOUR GEMS BETWEEN WEAPONS.** * **GEMS EFFECTS ARE TIED TO THE WEAPON THEY ARE ATTACHED TO, RATHER THAN ACTING AS GLOBAL BOOST TO YOUR CHARACTER. I.E. DAMAGE BOOSTING GEMS IN YOUR TRICK WEAPON WON'T AFFECT YOUR PISTOL.**  |  | | --- | |  | | **THE BLOOD GEM IMPRINT SLOTS OF THE SAW CLEAVER AND BLUNDERBUSS.** |    **ARCANE HAZE**  * **REQUIRES**[**WORKSHOP HAZE EXTRACTOR**](https://bloodborne.wiki.fextralife.com/Workshop+Haze+Extractor)**TO USE THIS FUNCTION** * **ALLOWS THE PLAYER TO EXTRACT**[**ARCANE HAZE**](https://bloodborne.wiki.fextralife.com/Arcane+Haze)**FROM**[**RITUAL MATERIALS**](https://bloodborne.wiki.fextralife.com/Ritual+Materials) * [**ARCANE HAZE**](https://bloodborne.wiki.fextralife.com/Arcane+Haze)**IS A SPECIAL RITUAL MATERIAL FOR CHALICE DUNGEONS**  **LEAVE**  * **EXITS THE WORKSHOP MENU.**   **[bloodborne-workshop-art-ishutani](https://bloodborne.wiki.fextralife.com/file/Bloodborne/bloodborne-workshop-art-ishutani.jpg)** |

## THE OLD HUNTERS WEAPONS

[**THE OLD HUNTERS TRICK WEAPONS**](https://bloodborne.wiki.fextralife.com/The+Old+Hunters+Trick+Weapons)

**SET OF RIGHT-HAND TRICK WEAPONS ADDED WITH**[**THE OLD HUNTERS**](https://bloodborne.wiki.fextralife.com/The+Old+Hunters)**DLC EXPANSION. YOU CAN PURCHASE THE UNCANNY AND LOST VERSIONS OF ANY OF THE DLC TRICK WEAPONS YOU HAVE ALREADY ACQUIRED AT THE LEVEL 3 BATH MESSENGER IN ANY DEPTH 5 NON-ROOT CHALICE.  
LAYER TWO OF CHALICE GLYPH:5BDXNWD5 AND CHALICE GLYPH: 8I29RQZ3 ALSO HOUSES A SHOP WITH UNCANNY AND LOST VERSIONS OF THE DLC TRICK WEAPONS.**

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| **[AMYGDALAN ARM](https://bloodborne.wiki.fextralife.com/Amygdalan+Arm)** | **80** | **-** | **40** | **-** | **-** | **-** | **100** | **100** | **17  C** | **9  E** | **-  -** | **-  D** | **200** | **-** |
| **[BEASTHUNTER SAIF](https://bloodborne.wiki.fextralife.com/Beasthunter+Saif)** | **90** | **-** | **-** | **-** | **-** | **-** | **100** | **100** | **9  E** | **11  D** | **-  -** | **-  D** | **200** | **-** |
| **[BEAST CUTTER](https://bloodborne.wiki.fextralife.com/Beast+Cutter)** | **92** | **-** | **-** | **-** | **-** | **-** | **100** | **100** | **11  D** | **9  E** | **-  -** | **-  E** | **230** | **-** |
| **[BLOODLETTER](https://bloodborne.wiki.fextralife.com/Bloodletter)** | **90** | **90** | **-** | **-** | **-** | **-** | **100** | **100** | **14  C** | **6  -** | **16  B** | **-  D** | **270** | **-** |
| **[BOOM HAMMER](https://bloodborne.wiki.fextralife.com/Boom+Hammer)** | **90** | **-** | **-** | **60** | **-** | **-** | **100** | **100** | **14  C** | **8  E** | **-  -** | **-  D** | **100** | **-** |
| **[CHURCH PICK](https://bloodborne.wiki.fextralife.com/Church+Pick)** | **88** | **-** | **-** | **-** | **-** | **-** | **100** | **100** | **9  E** | **14  D** | **-  -** | **-  D** | **250** | **-** |
| **[HOLY MOONLIGHT SWORD](https://bloodborne.wiki.fextralife.com/Holy+Moonlight+Sword)** | **90** | **-** | **50** | **-** | **-** | **-** | **100** | **100** | **16  D** | **12  D** | **-  -** | **14  C** | **250** | **-** |
| **[KOS PARASITE](https://bloodborne.wiki.fextralife.com/Kos+Parasite)** | **-** | **-** | **30** | **-** | **-** | **-** | **100** | **100** | **-  -** | **-  -** | **-  -** | **20  A** | **600** | **2** |
| **[RAKUYO](https://bloodborne.wiki.fextralife.com/Rakuyo)** | **82** | **-** | **-** | **-** | **-** | **-** | **100** | **100** | **10  -** | **20  C** | **-  -** | **-  D** | **200** | **-** |
| **[SIMON'S BOWBLADE](https://bloodborne.wiki.fextralife.com/Simon%27s+Bowblade)** | **80** | **80** | **-** | **-** | **-** | **-** | **100** | **100** | **8  -** | **15  C** | **9  C** | **-  D** | **140** | **1** |
| **[WHIRLIGIG SAW](https://bloodborne.wiki.fextralife.com/Whirligig+Saw)** | **95** | **-** | **-** | **-** | **-** | **-** | **100** | **100** | **18  B** | **12  E** | **-  -** | **-  D** | **230** | **-** |

[**THE OLD HUNTER’S FIREARMS**](https://bloodborne.wiki.fextralife.com/The+Old+Hunters+Firearms)

**SET OF LEFT-HAND WEAPONS ADDED WITH**[**THE OLD HUNTERS**](https://bloodborne.wiki.fextralife.com/The+Old+Hunters)**DLC EXPANSION.**

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| **[CHURCH CANNON](https://bloodborne.wiki.fextralife.com/Church+Cannon)** | **-** | **160** | **-** | **-** | **-** | **-** | **100** | **100** | **27  -** | **-  -** | **16  E** | **-  -** | **200** | **10** |
| **[FIST OF GRATIA](https://bloodborne.wiki.fextralife.com/Fist+of+Gratia)** | **60** | **-** | **-** | **-** | **-** | **-** | **100** | **100** | **7  D** | **9  -** | **5  -** | **-  -** | **200** | **1** |
| **[GATLING GUN](https://bloodborne.wiki.fextralife.com/Gatling+Gun)** | **80** | **-** | **-** | **-** | **-** | **-** | **100** | **100** | **28  -** | **12  -** | **-  E** | **-  -** | **200** | **1** |
| **[LOCH SHIELD](https://bloodborne.wiki.fextralife.com/Loch+Shield)** | **-** | **-** | **-** | **-** | **-** | **-** | **100** | **100** | **11  -** | **8  -** | **-  -** | **-  -** | **160** | **1** |
| **[PIERCING RIFLE](https://bloodborne.wiki.fextralife.com/Piercing+Rifle)** | **-** | **80** | **-** | **-** | **-** | **-** | **100** | **100** | **9  -** | **10  -** | **9  D** | **-  -** | **140** | **1** |

## CONSUMABLES

|  |  |  |
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| **ITEM NAME** | **USE** | **ACQUIRED** |
| [**ANTIDOTE**](https://bloodborne.wiki.fextralife.com/Antidote) | **REMOVES POISON.** | **FOUND ON CORPSES THROUGHOUT**[**YHARNAM**](https://bloodborne.wiki.fextralife.com/Yarnham)**AND SOLD BY**[**MESSENGERS**](https://bloodborne.wiki.fextralife.com/Messengers)**. DROPS FROM CROWS.** |
| [**BEAST BLOOD PELLET**](https://bloodborne.wiki.fextralife.com/Beast+Blood+Pellet) | **ENABLES**[**BEASTHOOD**](https://bloodborne.wiki.fextralife.com/Beasthood)**, INCREASING THE DAMAGE A HUNTER DEALS AND RECEIVES WITH INCREASING INTENSITY AS THEY BATHE IN BLOOD.** | **RARE DROP FROM WEREWOLF. RARE DROP FROM CROWS IN THE DLC. FOUND ON CORPSES THROUGHOUT YHARNAM. CAN BE PURCHASED FROM THE BATH MESSENGERS AFTER OBTAINING THE COSMIC EYE WATCHER BADGE.** |
| [**BLOOD DREG**](https://bloodborne.wiki.fextralife.com/Blood+Dreg) | **AWFUL THINGS THAT VILEBLOODS SEE IN COLDBLOOD. CONSUME TO GAIN 1**[**INSIGHT**](https://bloodborne.wiki.fextralife.com/Insight)**.** | **DROPPED BY KILLING OTHER HUNTERS (NPCS OR PLAYERS) ONCE THE**[**CORRUPTION**](https://bloodborne.wiki.fextralife.com/Corruption)**CARYLL RUNE HAS BEEN EQUIPPED.** |
| [**BLOOD OF ADELLA**](https://bloodborne.wiki.fextralife.com/Blood+of+Adella) | **RESTORES HP AND GRADUALLY RESTORES HP OVER TIME.** | **GIVEN BY**[**ADELLA**](https://bloodborne.wiki.fextralife.com/Adella+the+Nun)**AT THE**[**CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Cathedral+Ward)**.** |
| [**BLOOD OF ARIANNA**](https://bloodborne.wiki.fextralife.com/Blood+of+Arianna) | **RESTORES HP AND TEMPORARILY BOOSTS STAMINA RECOVERY SPEED.** | **GIVEN BY**[**ARIANNA**](https://bloodborne.wiki.fextralife.com/Arianna)**AT THE**[**CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Cathedral+Ward)**.** |
| **[BLOOD VIAL](https://bloodborne.wiki.fextralife.com/Blood+Vial)** | **RESTORES HP WHEN CONSUMED.** | **FOUND ON CORPSES THROUGHOUT**[**YARNHAM**](https://bloodborne.wiki.fextralife.com/Yarnham)**.** |
| [**BLUE ELIXIR**](https://bloodborne.wiki.fextralife.com/Blue+Elixir) | **MAKES THE USER NEARLY INVISIBLE WHILE NOT MOVING.** | **SOLD BY BATH MESSENGERS AFTER OBTAINING THE COSMIC EYE WATCHER BADGE ALSO DROPPED BY SCYTHE PRIESTS WITH THE BLUE FLAME UPGRADE.** |
| **[BOLD HUNTER'S MARK](https://bloodborne.wiki.fextralife.com/Bold+Hunter%27s+Mark)** | **ALLOWS YOU TO REAWAKEN AT A LAMP WITHOUT LOSING YOUR**[**BLOOD ECHOES**](https://bloodborne.wiki.fextralife.com/Blood+Echoes)**.** | **GIVEN BY**[**EILEEN THE CROW**](https://bloodborne.wiki.fextralife.com/Eileen+the+Crow)**IN**[**CENTRAL YHARNAM**](https://bloodborne.wiki.fextralife.com/Central+Yharnam)**.** |
| [**BOLT PAPER**](https://bloodborne.wiki.fextralife.com/Bolt+Paper) | **TEMPORARILY ADDS 80 BOLT DAMAGE TO RIGHT-HAND WEAPON.** | **SOLD BY**[**BATH MESSENGERS**](https://bloodborne.wiki.fextralife.com/Messengers)**FOR 1 INSIGHT OR 14,000 BLOOD ECHOES EACH. TRIGGER: RECEIVING THE**[**SPARK HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Spark+Hunter+Badge)**FROM**[**DARKBEAST PAARL**](https://bloodborne.wiki.fextralife.com/Darkbeast+Paarl)**. ALSO FOUND THROUGHOUT THE GAME.** |
| [**BONE MARROW ASH**](https://bloodborne.wiki.fextralife.com/Bone+Marrow+Ash) | **INCREASES YOUR NEXT QS BULLET DAMAGE WHEN USED ON YOUR FIREARM. CAN BE USED ON FLAMESPRAYER OR ROSMARINUS.** | **FOUND THROUGHOUT THE WORLD. SOLD BY**[**BATH MESSENGERS**](https://bloodborne.wiki.fextralife.com/Messengers)**. UNLOCKED BY OBTAINING THE**[**RADIANT SWORD HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Radiant+Sword+Hunter+Badge)**.** |
| **[[coldblood_dew](https://bloodborne.wiki.fextralife.com/Coldblood+Dew)COLDBLOOD DEW](https://bloodborne.wiki.fextralife.com/Coldblood+Dew)** | **CAN BE CONSUMED TO ACQUIRE**[**BLOOD ECHOES**](https://bloodborne.wiki.fextralife.com/Blood+Echoes)**.** | **COLDBLOOD DEW (1) = 350 BLOOD ECHOES. COLDBLOOD DEW (2) = 500 BLOOD ECHOES. COLDBLOOD DEW (3) = 1,000 BLOOD ECHOES.** |
| [**DELAYED MOLOTOV**](https://bloodborne.wiki.fextralife.com/Delayed+Molotov) | **MOLOTOV COCKTAIL THAT EXPLODES ON A TIMED DELAY.** | **SOLD BY LOWER BATH MESSENGERS AFTER OBTAINING THE FIRING HAMMER BADGE BY KILLING THE BEASTHOOD HUNTER FOUND NEAR THE BOOM HAMMER IN THE HUNTERS NIGHTMARE.  DROP FROM THE HUNTSMAN IN THE HUNTERS NIGHTMARE.** |
| [**DELAYED ROPE MOLOTOV**](https://bloodborne.wiki.fextralife.com/Delayed+Rope+Molotov) | **MOLOTOV THAT IS THROWN BACKWARDS AND EXPLODES ON DELAY** | **SOLD BY LOWER BATH MESSENGERS AFTER OBTAINING THE FIRING HAMMER BADGE BY KILLING THE BEASTHOOD HUNTER FOUND NEAR THE BOOM HAMMER IN THE HUNTERS NIGHTMARE.** |
| [**FIRE PAPER**](https://bloodborne.wiki.fextralife.com/Fire+Paper) | **TEMPORARILY ADDS 80 FIRE DAMAGE TO RIGHT-HAND WEAPON.** | **SOLD BY**[**BATH MESSENGERS**](https://bloodborne.wiki.fextralife.com/Messengers)**. UNLOCKED BY OBTAINING THE**[**RADIANT SWORD HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Radiant+Sword+Hunter+Badge)**. ALSO FOUND THROUGHOUT THE GAME.** |
| [**FRENZIED COLDBLOOD**](https://bloodborne.wiki.fextralife.com/Frenzied+Coldblood) | **USE TO GAIN FRENZIED**[**BLOOD ECHOES**](https://bloodborne.wiki.fextralife.com/Blood+Echoes)**.** | **FRENZIED COLDBLOOD (7) = 2,000 BLOOD ECHOES. FRENZIED COLDBLOOD (8) = 3,000 BLOOD ECHOES. FRENZIED COLDBLOOD (9) = 5,000 BLOOD ECHOES.** |
| [**GOLD PENDANT**](https://bloodborne.wiki.fextralife.com/Gold+Pendant) | **CONSUME TO GAIN A**[**BLOOD GEM**](https://bloodborne.wiki.fextralife.com/Blood+Gem)**.** | **DROPPED BY**[**VICAR AMELIA**](https://bloodborne.wiki.fextralife.com/Vicar+Amelia)**.** |
| [**GREAT ONE'S WISDOM**](https://bloodborne.wiki.fextralife.com/Great+One%27s+Wisdom) | **CONSUME TO GAIN 2**[**INSIGHT**](https://bloodborne.wiki.fextralife.com/Insight)**.** | **ONE FOUND IN**[**BYRGENWERTH**](https://bloodborne.wiki.fextralife.com/Byrgenwerth)**NEAR GIANT CENTIPEDE BY ENTRANCE. FOUND IN**[**NIGHTMARE OF MENSIS**](https://bloodborne.wiki.fextralife.com/Nightmare+of+Mensis)**NEAR THE GIANT FRENZY-INDUCING ENEMY BY DROPPING OFF ONTO A ROOFTOP WHEN TRAVELING ON ONE OF THE ELEVATORS. NOTE: EASIER TO OBTAIN ONCE THE ENEMY IS DROPPED INTO THE PIT.** |
| [**GREAT ONE COLDBLOOD**](https://bloodborne.wiki.fextralife.com/Great+One+Coldblood) | **CAN BE CONSUMED TO ACQUIRE A HUGE AMOUNT OF**[**BLOOD ECHOES**](https://bloodborne.wiki.fextralife.com/Blood+Echoes)**(40,000)** | **FOUND IN SOME LEVEL 4 & 5 DUNGEONS.** |
| [**HAND LANTERN**](https://bloodborne.wiki.fextralife.com/Hand+Lantern) | **USE WEAPONS IN BOTH HANDS WHILE ILLUMINATING THE DARK. NO LONGER DECREASES STAMINA REGENERATION RATE AS OF PATCH 1.03.** | **SOLD BY**[**BATH MESSENGERS**](https://bloodborne.wiki.fextralife.com/Messengers)**. UNLOCKED BY OBTAINING THE**[**SWORD HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Sword+Hunter+Badge)**.** |
| [**IOSEFKA'S BLOOD VIAL**](https://bloodborne.wiki.fextralife.com/Iosefka%27s+Blood+Vial) | **CONSUME TO GAIN A LARGER AMOUNT OF HP.** | **WHEN RETURNED TO THE 1ST SICKROOM AFTER YOUR FIRST VISIT TO THE HUNTERS DREAM TURN AROUND AND GO UP THE STAIRS BEHIND YOU TO A LOCKED DOOR AND TALK TO *IOSEFKA*, SHE'LL GIFT THE BLOOD VIAL TO YOU AFTER YOU PROMISE TO STOP BEGGING TO BE LET IN! YOU GET ONE IN IOSEFKA 'S CLINIC FROM A CELESTIAL MOB. ALSO IN A CHEST OUTSIDE**[**MERGO'S WET NURSE**](https://bloodborne.wiki.fextralife.com/Mergo%27s+Wet+Nurse)**BOSS ELEVATOR.** |
| [**KIN COLDBLOOD**](https://bloodborne.wiki.fextralife.com/Kin+Coldblood) | **USE TO GAIN UNSPEAKABLE**[**BLOOD ECHOES**](https://bloodborne.wiki.fextralife.com/Blood+Echoes)**.** | **KIN COLDBLOOD (10) = 8,000 BLOOD ECHOES. KIN COLDBLOOD (11) = 10,000 BLOOD ECHOES. KIN COLDBLOOD (12) = 20,000 BLOOD ECHOES.** |
| [**LEAD ELIXIR**](https://bloodborne.wiki.fextralife.com/Lead+Elixir) | **INCOMING BLOWS BOUNCE OFF, DEALING REDUCED DAMAGE.** | **NUMEROUS LOCATIONS WITHIN**[**NIGHTMARE REALMS**](https://bloodborne.wiki.fextralife.com/Nightmare+Headstone)**.** |
| [**MADMAN'S KNOWLEDGE**](https://bloodborne.wiki.fextralife.com/Madman%27s+Knowledge) | **CONSUME TO GAIN 1**[**INSIGHT**](https://bloodborne.wiki.fextralife.com/Insight)**.** | **TREASURE IN SEWER NEAR RATS IN**[**CENTRAL YHARNAM**](https://bloodborne.wiki.fextralife.com/Central+Yharnam)**. TREASURE X2 IN**[**CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Cathedral+Ward)**, CLOSE TO THE LEVER THAT MOVES THE TOMB. ALSO FOUND THROUGHOUT THE GAME IN GENERAL.** |
| [**QUICKSILVER BULLETS**](https://bloodborne.wiki.fextralife.com/Quicksilver+Bullets) | **CONSUMED IN THE USE OF**[**FIREARMS**](https://bloodborne.wiki.fextralife.com/Weapons)**AND**[**HUNTER TOOLS**](https://bloodborne.wiki.fextralife.com/Hunter+Tools)**.** |  |
| **[[Red_Jeweled_Brooch](https://bloodborne.wiki.fextralife.com/Red+Jeweled+Brooch)RED JEWELED BROOCH](https://bloodborne.wiki.fextralife.com/Red+Jeweled+Brooch)** | **USE TO GAIN A DROPLET**[**BLOOD GEM**](https://bloodborne.wiki.fextralife.com/Blood+Gem)**.** | **TREASURE ON A LEDGE INSIDE THE**[**TOMB OF OEDON**](https://bloodborne.wiki.fextralife.com/Tomb+of+Oedon)**.** |
| [**SEDATIVE**](https://bloodborne.wiki.fextralife.com/Sedative) | **REMOVES**[**FRENZY**](https://bloodborne.wiki.fextralife.com/Status+Effects)**AND**[**BEASTHOOD**](https://bloodborne.wiki.fextralife.com/Beasthood)**BUILDUP.** | **DROPS FROM NIGHTMARE ENEMIES.** |
| [**SHAMAN BONE BLADE**](https://bloodborne.wiki.fextralife.com/Shaman+Bone+Blade) | **BITES DEEP, TURNING AN ENEMY HOSTILE TO ITS FELLOWS.** | **FOUND IN THE MAIN HALL OF**[**UPPER CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Upper+Cathedral+Ward)**. ALSO A RARE DROP FROM THE**[**BRAINSUCKER**](https://bloodborne.wiki.fextralife.com/Brainsucker)**FOUND IN**[**BYRGENWERTH**](https://bloodborne.wiki.fextralife.com/Byrgenwerth)**.** |
| [**SHINING COINS**](https://bloodborne.wiki.fextralife.com/Shining+Coins) | **EMITS A BRIGHT GLOW WHEN PLACED.** | **PURCHASED IN**[**HUNTER'S DREAM**](https://bloodborne.wiki.fextralife.com/Hunter%27s+Dream)**. ALSO FOUND THROUGHOUT THE GAME.** |
| [**THICK COLDBLOOD**](https://bloodborne.wiki.fextralife.com/Thick+Coldblood) | **CAN BE CONSUMED TO ACQUIRE A LARGE AMOUNT OF**[**BLOOD ECHOES**](https://bloodborne.wiki.fextralife.com/Blood+Echoes) | **THICK COLDBLOOD(4) = 1,200 BLOOD ECHOES THICK COLDBLOOD(5) = 1,500 BLOOD ECHOES THICK COLDBLOOD(6) = 1,800 BLOOD ECHOES** |
| [**ONE THIRD OF UMBILICAL CORD**](https://bloodborne.wiki.fextralife.com/One+Third+of+Umbilical+Cord) | **CONSUME TO GAIN 3**[**INSIGHT**](https://bloodborne.wiki.fextralife.com/Insight)**. ALSO HAS A SPECIAL EFFECT ON THE OUTCOME OF THE GAME. BEWARE OF SPOILERS WHEN READING THE MAIN ARTICLE FOR THIS ITEM.** | **1. DROP FROM**[**MERGO'S WET NURSE**](https://bloodborne.wiki.fextralife.com/Mergo's+Wet+Nurse)**. 2. LOCATED ON THE ALTAR INSIDE THE BUILDING OF THE**[**ABANDONED OLD WORKSHOP**](https://bloodborne.wiki.fextralife.com/Abandoned+Old+Workshop)**. 3. AFTER THE**[**BLOOD MOON**](https://bloodborne.wiki.fextralife.com/Moon+Phases)**HAS RISEN, THE NPC**[**ARIANNA**](https://bloodborne.wiki.fextralife.com/Arianna)**WILL MOVE TO A CERTAIN LOCATION IN THE**[**CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Cathedral+Ward)**. AT THIS POINT THERE IS A CREATURE BESIDE HER THAT RESEMBLES A FETUS. KILL IT AND IT WILL DROP THE UMBILICAL CORD. 4. DROPPED BY THE DEFENSELESS**[**IMPOSTER IOSEFKA**](https://bloodborne.wiki.fextralife.com/Imposter+Iosefka)**IF VISITED (AND KILLED) AFTER SLAUGHTERING**[**ROM**](https://bloodborne.wiki.fextralife.com/Rom,+the+Vacuous+Spider)**.** |
| [**TEAR STONE**](https://bloodborne.wiki.fextralife.com/Tear+Stone) | **CONSUME TO GAIN A TEAR STONE BLOOD GEM.** | **GIVEN BY**[**PLAIN DOLL**](https://bloodborne.wiki.fextralife.com/Plain+Doll)**AFTER GIVING HER THE**[**SMALL HAIR ORNAMENT**](https://bloodborne.wiki.fextralife.com/Small+hair+ornament)**, WHICH IS FOUND IN THE**[**ABANDONED OLD WORKSHOP**](https://bloodborne.wiki.fextralife.com/Abandoned+Old+Workshop)**.** |
| [**VERMIN**](https://bloodborne.wiki.fextralife.com/Vermin) | **CRUSH TO INCREASE YOUR RANK IN**[**THE LEAGUE**](https://bloodborne.wiki.fextralife.com/The+League)**.** | **OBTAINED AFTER SUCCESSFULLY COMPLETING A CO-OP SESSION WHITH THE**[**IMPURITY**](https://bloodborne.wiki.fextralife.com/Impurity)**RUNE EQUIPPED. ALSO A GUARANTEED, ONE-TIME DROP FROM CERTAIN ENEMY HUNTERS IN**[**THE HUNTER'S NIGHTMARE**](https://bloodborne.wiki.fextralife.com/The+Hunter%27s+Nightmare)**.** |

# [**AMMUNITION**](https://bloodborne.wiki.fextralife.com/Ammunition)

**AMMUNITION IN BLOODBORNE REFERS TO AMMO FOR LOADING YOUR**[**FIREARMS**](https://bloodborne.wiki.fextralife.com/Firearms)**AND USING**[**HUNTER TOOLS**](https://bloodborne.wiki.fextralife.com/Hunter+Tools)**.**

|  |  |  |
| --- | --- | --- |
| **ICON & NAME** | **USE** | **ACQUIRE** |
| [**QUICKSILVER BULLET**](https://bloodborne.wiki.fextralife.com/Quicksilver+Bullet) | * **THE PRIMARY AMMUNITION USED IN BLOODBORNE.** | * **FOUND ON CORPSES IN VARIES LOCATIONS AROUND YHARNAM.** * **DROPPED BY ENEMIES AROUND YHARNAM.** * **DROPPED BY ENEMIES IN CHALICE DUNGEONS.** * **CAN BE BOUGHT FROM THE**[**BATH MESSENGERS**](https://bloodborne.wiki.fextralife.com/Messengers)**IN THE**[**HUNTER'S DREAM**](https://bloodborne.wiki.fextralife.com/Hunter%27s+Dream)**.** |
| [**BLOOD BULLET**](https://bloodborne.wiki.fextralife.com/Blood+Bullet) | * **USED FOR EMERGENCIES OR EXTRA AMMUNITION WHEN PRESERVING QS BULLETS.** | * **PRESS UP ON THE D-PAD TO GAIN FIVE BLOOD BULLETS AT THE COST OF 30% OF YOUR MAX HP.** |

## PROJECTILES

|  |  |  |
| --- | --- | --- |
| **ITEM NAME** | **USE** | **ACQUIRED** |
| **[MOLOTOV COCKTAIL](https://bloodborne.wiki.fextralife.com/Molotov+Cocktail)** | **MOLOTOV COCKTAIL THAT EXPLODES VIOLENTLY WHEN THROWN.** | **FOUND ON CORPSES THROUGHOUT**[**YHARNAM**](https://bloodborne.wiki.fextralife.com/Yharnam)**.** |
| [**NUMBING MIST**](https://bloodborne.wiki.fextralife.com/Numbing+Mist) | **TARGETS HIT CANNOT REGAIN HP.** | **SOLD BY**[**MESSENGERS**](https://bloodborne.wiki.fextralife.com/Messengers)**AFTER OBTAINING**[**CAINHURST BADGE**](https://bloodborne.wiki.fextralife.com/Cainhurst+Badge) |
| **[OIL URN](https://bloodborne.wiki.fextralife.com/Oil+Urn)** | **PROJECTILE THAT REDUCES THE FIRE RESISTANCE OF ENEMIES IN A SMALL AREA.** | **FOUND ON CORPSES THROUGHOUT**[**YHARNAM**](https://bloodborne.wiki.fextralife.com/Yharnam)**. SOLD BY**[**MESSENGERS**](https://bloodborne.wiki.fextralife.com/Messengers)**AFTER OBTAINING**[**POWDER KEG HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Powder+Keg+Hunter+Badge) |
| **[PEBBLE](https://bloodborne.wiki.fextralife.com/Pebble)** | **USED TO GET THE ATTENTION OF A SINGLE ENEMY.** | **FOUND ON CORPSES THROUGHOUT**[**YHARNAM**](https://bloodborne.wiki.fextralife.com/Yharnam)**.** |
| [**POISON KNIFE**](https://bloodborne.wiki.fextralife.com/Poison+Knife) | **KNIFE SLATHERED IN POISON.** | **SOLD BY**[**MESSENGERS**](https://bloodborne.wiki.fextralife.com/Messengers)**AFTER OBTAINING**[**COSMIC EYE WATCHER BADGE**](https://bloodborne.wiki.fextralife.com/Cosmic+Eye+Watcher+Badge) |
| [**PUNGENT BLOOD COCKTAIL**](https://bloodborne.wiki.fextralife.com/Pungent+Blood+Cocktail) | **A MATURE BLOOD COCKTAIL, THROWN TO ATTRACT BEASTS.** | **SOLD BY**[**MESSENGERS**](https://bloodborne.wiki.fextralife.com/Messengers)**AFTER OBTAINING**[**SAW HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Saw+Hunter+Badge) |
| [**ROPE MOLOTOV COCKTAIL**](https://bloodborne.wiki.fextralife.com/Rope+Molotov+Cocktail) | **EXPLODING MOLOTOV COCKTAIL THAT IS THROWN BEHIND.** | **SOLD BY**[**MESSENGERS**](https://bloodborne.wiki.fextralife.com/Messengers)**AFTER OBTAINING**[**POWDER KEG HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Powder+Keg+Hunter+Badge) |
| [**THROWING KNIFE**](https://bloodborne.wiki.fextralife.com/Throwing+Knife) | **FINELY SERRATED THROWING KNIFE. SCALING:  D  A** | **FOUND ON CORPSES THROUGHOUT**[**YHARNAM**](https://bloodborne.wiki.fextralife.com/Yharnam)**. SOLD**[**MESSENGER**](https://bloodborne.wiki.fextralife.com/Messengers)**AFTER OBTAINING**[**SAW HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Saw+Hunter+Badge) |

## CHALICES

**PTHUMERU CHALICES**

|  |  |  |  |
| --- | --- | --- | --- |
| **NAME, ICON, DEPTH, AREA** | **MATERIALS NEEDED** | **OFFERINGS** | **LOCATION** |
| [**PTHUMERU CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumeru+Chalice) **DEPTH: 1 AREA:**[**PTHUMERU**](https://bloodborne.wiki.fextralife.com/Pthumeru) | [**RITUAL BLOOD**](https://bloodborne.wiki.fextralife.com/Ritual+Blood)**(1) X2**[**BLOOD ECHOES**](https://bloodborne.wiki.fextralife.com/Blood+Echoes)**X1,000** | **NONE** | **KILL THE**[**BLOOD-STARVED BEAST**](https://bloodborne.wiki.fextralife.com/Blood-starved+Beast)**.** |
| [**PTHUMERU ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumeru+Root+Chalice) **DEPTH: 1 AREA:**[**PTHUMERU**](https://bloodborne.wiki.fextralife.com/Pthumeru) | [**RITUAL BLOOD**](https://bloodborne.wiki.fextralife.com/Ritual+Blood)**(1) X2**[**TOMB MOLD**](https://bloodborne.wiki.fextralife.com/Tomb+Mold)**(1) X3**[**BLOOD ECHOES**](https://bloodborne.wiki.fextralife.com/Blood+Echoes)**X1,000** | **NONE** | **KILL THE**[**MERCILESS WATCHER**](https://bloodborne.wiki.fextralife.com/Merciless+Watcher)**IN**[**PTHUMERU CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumeru+Chalice)**. (LAYER 2.)** |
| [**CENTRAL PTHUMERU CHALICE**](https://bloodborne.wiki.fextralife.com/Central+Pthumeru+Chalice) **DEPTH: 2 AREA:**[**PTHUMERU**](https://bloodborne.wiki.fextralife.com/Pthumeru) | [**RITUAL BLOOD**](https://bloodborne.wiki.fextralife.com/Ritual+Blood)**(2) X6** [**BLOOD ECHOES**](https://bloodborne.wiki.fextralife.com/Blood+Echoes)**X1,800** | **NONE** | **KILL THE**[**WATCHDOG OF THE OLD LORDS**](https://bloodborne.wiki.fextralife.com/Watchdog+of+the+Old+Lords)**IN**[**PTHUMERU CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumeru+Chalice)**. (LAYER 3.)** |
| [**CENTRAL PTHUMERU ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Central+Pthumeru+Root+Chalice) **DEPTH: 2 AREA:**[**PTHUMERU**](https://bloodborne.wiki.fextralife.com/Pthumeru) | [**RITUAL BLOOD**](https://bloodborne.wiki.fextralife.com/Ritual+Blood)**(2) X8** [**TOMB MOLD**](https://bloodborne.wiki.fextralife.com/Tomb+Mold)**(2) X6** [**BLOOD ECHOES**](https://bloodborne.wiki.fextralife.com/Blood+Echoes)**X1,800** | **FETID:**[**SAGE'S WRIST**](https://bloodborne.wiki.fextralife.com/Sage%27s+Wrist)**X2** | **KILL THE**[**KEEPER OF THE OLD LORDS**](https://bloodborne.wiki.fextralife.com/Keeper+of+the+Old+Lords)**IN**[**CENTRAL PTHUMERU CHALICE**](https://bloodborne.wiki.fextralife.com/Central+Pthumeru+Chalice)**. (LAYER 2.)** |
| [**LOWER PTHUMERU CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Pthumeru+Chalice) **DEPTH: 3 AREA:**[**PTHUMERU**](https://bloodborne.wiki.fextralife.com/Pthumeru) | [**RITUAL BLOOD**](https://bloodborne.wiki.fextralife.com/Ritual+Blood)**(3) X9** [**BLOOD ECHOES**](https://bloodborne.wiki.fextralife.com/Blood+Echoes)**X3,200** | **NONE** | **KILL THE**[**PTHUMERIAN DESCENDANT**](https://bloodborne.wiki.fextralife.com/Pthumerian+Descendant)**IN**[**CENTRAL PTHUMERU CHALICE**](https://bloodborne.wiki.fextralife.com/Central+Pthumeru+Chalice)**. (LAYER 3.)** |
| [**LOWER PTHUMERU ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Pthumeru+Root+Chalice) **DEPTH: 3 AREA:**[**PTHUMERU**](https://bloodborne.wiki.fextralife.com/Pthumeru) | [**RITUAL BLOOD**](https://bloodborne.wiki.fextralife.com/Ritual+Blood)**(3) X12** [**TOMB MOLD**](https://bloodborne.wiki.fextralife.com/Tomb+Mold)**(3) X8** [**BLOOD ECHOES**](https://bloodborne.wiki.fextralife.com/Blood+Echoes)**X3,200** | **FETID:**[**SAGE'S WRIST**](https://bloodborne.wiki.fextralife.com/Sage%27s+Wrist)**X4 ROTTED:**[**INFLICTED ORGAN**](https://bloodborne.wiki.fextralife.com/Inflicted+Organ)**X3** | **KILL**[**ROM, THE VACUOUS SPIDER**](https://bloodborne.wiki.fextralife.com/Rom%2C+the+Vacuous+Spider)**IN**[**LOWER PTHUMERU CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Pthumeru+Chalice)**. (LAYER 3.)** |
| [**SINISTER LOWER PTHUMERU ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Sinister+Lower+Pthumeru+Root+Chalice)**DEPTH: 3AREA:**[**PTHUMERU**](https://bloodborne.wiki.fextralife.com/Pthumeru) | [**RITUAL BLOOD**](https://bloodborne.wiki.fextralife.com/Ritual+Blood)**(3) X 12** [**TOMB MOLD**](https://bloodborne.wiki.fextralife.com/Tomb+Mold)**(3) X 8** [**BLOOD ECHOES**](https://bloodborne.wiki.fextralife.com/Blood+Echoes)**X3,200** | **SINISTER BELL:**[**ARCANE HAZE**](https://bloodborne.wiki.fextralife.com/Arcane+Haze)**X19** | **SOLD BY**[**MESSENGERS**](https://bloodborne.wiki.fextralife.com/Messengers)**FOR 9,000**[**BLOOD ECHOES**](https://bloodborne.wiki.fextralife.com/Blood+Echoes)**INSIDE**[**LOWER PTHUMERU CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Pthumeru+Chalice)**(LAYER 4.) (BEHIND AN ILLUSORY WALL IN THE ROOM WITH THE PYROMANCER.)** |
| [**DEFILED CHALICE**](https://bloodborne.wiki.fextralife.com/Defiled+Chalice) **DEPTH: 4 AREA:**[**PTHUMERU**](https://bloodborne.wiki.fextralife.com/Pthumeru) | [**RITUAL BLOOD**](https://bloodborne.wiki.fextralife.com/Ritual+Blood)**(4) X9** [**BASTARD OF LORAN**](https://bloodborne.wiki.fextralife.com/Bastard+of+Loran)**X2** [**ARCANE HAZE**](https://bloodborne.wiki.fextralife.com/Arcane+Haze)**X22** [**BLOOD ECHOES**](https://bloodborne.wiki.fextralife.com/Blood+Echoes)**X5,500** | **NONE** | **KILL THE**[**BLOODLETTING BEAST**](https://bloodborne.wiki.fextralife.com/Bloodletting+Beast)**IN**[**LOWER PTHUMERU CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Pthumeru+Chalice)**. (LAYER 4.)** |
| [**CURSED AND DEFILED ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Cursed+and+Defiled+Root+Chalice) **DEPTH: 4 AREA:**[**PTHUMERU**](https://bloodborne.wiki.fextralife.com/Pthumeru) | [**RITUAL BLOOD**](https://bloodborne.wiki.fextralife.com/Ritual+Blood)**(4) X10** [**TOMB MOLD**](https://bloodborne.wiki.fextralife.com/Tomb+Mold)**(4) X6** [**BLOOD ECHOES**](https://bloodborne.wiki.fextralife.com/Blood+Echoes)**X5,500** | **FETID:**[**SAGE'S HAIR**](https://bloodborne.wiki.fextralife.com/Sage%27s+Hair)**X3 ROTTED:**[**INFLICTED ORGAN**](https://bloodborne.wiki.fextralife.com/Inflicted+Organ)**X5 CURSE:**[**BASTARD OF LORAN**](https://bloodborne.wiki.fextralife.com/Bastard+of+Loran)**X3** | **KILL THE**[**WATCHDOG OF THE OLD LORDS**](https://bloodborne.wiki.fextralife.com/Watch+Dog+of+the+Old+Lords)**IN**[**DEFILED CHALICE**](https://bloodborne.wiki.fextralife.com/Defiled+Chalice)**. (LAYER 2.)** |
| [**GREAT PTHUMERU IHYLL CHALICE**](https://bloodborne.wiki.fextralife.com/Great+Pthumeru+Ihyll+Chalice) **DEPTH: 5 AREA:**[**PTHUMERU**](https://bloodborne.wiki.fextralife.com/Pthumeru) | [**RITUAL BLOOD**](https://bloodborne.wiki.fextralife.com/Ritual+Blood)**(5) X9** [**RED JELLY**](https://bloodborne.wiki.fextralife.com/Red+Jelly)**X4** [**ARCANE HAZE**](https://bloodborne.wiki.fextralife.com/Arcane+Haze)**X25** [**LIVING STRING**](https://bloodborne.wiki.fextralife.com/Living+String)**X1** [**BLOOD ECHOES**](https://bloodborne.wiki.fextralife.com/Blood+Echoes)**X11,500** | **NONE** | **KILL**[**AMYGDALA**](https://bloodborne.wiki.fextralife.com/Amygdala)**IN**[**DEFILED CHALICE**](https://bloodborne.wiki.fextralife.com/Defiled+Chalice)**. (LAYER 3.)** |
| [**PTHUMERU IHYLL ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumeru+Ihyll+Root+Chalice) **DEPTH: 5 AREA:**[**PTHUMERU**](https://bloodborne.wiki.fextralife.com/Pthumeru) | [**RITUAL BLOOD**](https://bloodborne.wiki.fextralife.com/Ritual+Blood)**(5) X15** [**TOMB MOLD**](https://bloodborne.wiki.fextralife.com/Tomb+Mold)**(5) X 15** [**RED JELLY**](https://bloodborne.wiki.fextralife.com/Red+Jelly)**X2** [**BLOOD ECHOES**](https://bloodborne.wiki.fextralife.com/Blood+Echoes)**X11,500** | **FETID:**[**SAGE'S HAIR**](https://bloodborne.wiki.fextralife.com/Sage%27s+Hair)**X6 ROTTED:**[**YELLOW BACKBONE**](https://bloodborne.wiki.fextralife.com/Yellow+Backbone)**X6 CURSE:**[**BASTARD OF LORAN**](https://bloodborne.wiki.fextralife.com/Bastard+of+Loran)**X3** | **KILL THE HEADLESS**[**BLOODLETTING BEAST**](https://bloodborne.wiki.fextralife.com/Bloodletting+Beast)**IN**[**GREAT PTHUMERU IHYLL CHALICE**](https://bloodborne.wiki.fextralife.com/Great+Phumeru+Ihyll+Chalice)**. (LAYER 2.)** |
| [**SINISTER PTHUMERU IHYLL ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Sinister+Pthumeru+Ihyll+Root+Chalice) **DEPTH: 5 AREA:**[**PTHUMERU**](https://bloodborne.wiki.fextralife.com/Pthumeru) | [**RITUAL BLOOD**](https://bloodborne.wiki.fextralife.com/Ritual+Blood)**(5) X15** [**TOMB MOLD**](https://bloodborne.wiki.fextralife.com/Tomb+Mold)**(5) X15** [**RED JELLY**](https://bloodborne.wiki.fextralife.com/Red+Jelly)**X2** [**BLOOD ECHOES**](https://bloodborne.wiki.fextralife.com/Blood+Echoes)**X11,500** | **SINISTER BELL:**[**ARCANE HAZE**](https://bloodborne.wiki.fextralife.com/Arcane+Haze)**X32** | **SOLD BY**[**MESSENGERS**](https://bloodborne.wiki.fextralife.com/Messengers)**FOR 16,000**[**BLOOD ECHOES**](https://bloodborne.wiki.fextralife.com/Blood+Echoes)**INSIDE**[**GREAT PTHUMERU IHYLL CHALICE**](https://bloodborne.wiki.fextralife.com/Great+Pthumeru+Ihyll+Chalice)**. (LAYER 3 SIDE AREA.)** |

### **HINTERTOMB CHALICES**

|  |  |  |  |
| --- | --- | --- | --- |
| **NAME, ICON, DEPTH, AREA** | **MATERIALS NEEDED** | **OFFERINGS** | **LOCATION** |
| [**HINTERTOMB CHALICE**](https://bloodborne.wiki.fextralife.com/Hintertomb+Chalice) **DEPTH: 2 AREA:**[**HINTERTOMB**](https://bloodborne.wiki.fextralife.com/Hintertomb) | [**RITUAL BLOOD**](https://bloodborne.wiki.fextralife.com/Ritual+Blood)**(2) X3** [**BLOODSHOT EYEBALL**](https://bloodborne.wiki.fextralife.com/Bloodshot+Eyeball#Bloodshot+Eyeball)**X3** [**BLOOD ECHOES**](https://bloodborne.wiki.fextralife.com/Blood+Echoes)**X1,800** | **NONE** | **IN A CHEST IN**[**CENTRAL**](https://bloodborne.wiki.fextralife.com/Central+Pthumeru+Chalice)[**PTHUMERU CHALICE**](https://bloodborne.wiki.fextralife.com/Central+Pthumeru+Chalice)**. (LAYER 2 SIDE AREA.)** |
| [**HINTERTOMB ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Hintertomb+Root+Chalice) **DEPTH: 2 AREA:**[**HINTERTOMB**](https://bloodborne.wiki.fextralife.com/Hintertomb) | [**RITUAL BLOOD**](https://bloodborne.wiki.fextralife.com/Ritual+Blood)**(2) X8** [**TOMB MOLD**](https://bloodborne.wiki.fextralife.com/Tomb+Mold)**(2) X10** [**BLOODSHOT EYEBALL**](https://bloodborne.wiki.fextralife.com/Bloodshot+Eyeball)**X3** [**BLOOD ECHOES**](https://bloodborne.wiki.fextralife.com/Blood+Echoes)**X1,800** | **FETID:**[**SAGE'S WRIST**](https://bloodborne.wiki.fextralife.com/Sage%27s+Wrist)**X2** | **KILL THE**[**UNDEAD GIANT**](https://bloodborne.wiki.fextralife.com/Undead+Giant)**IN**[**HINTERTOMB CHALICE**](https://bloodborne.wiki.fextralife.com/Hintertomb+Chalice)**. (LAYER 2.)** |
| [**LOWER HINTERTOMB CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Hintertomb+Chalice) **DEPTH: 3 AREA:**[**HINTERTOMB**](https://bloodborne.wiki.fextralife.com/Hintertomb) | [**RITUAL BLOOD**](https://bloodborne.wiki.fextralife.com/Ritual+Blood)**(3) X6** [**BLOODSHOT EYEBALL**](https://bloodborne.wiki.fextralife.com/Bloodshot+Eyeball)**X6** [**BLOOD ECHOES**](https://bloodborne.wiki.fextralife.com/Blood+Echoes)**X3,200** | **NONE** | **KILL THE**[**BLOOD-STARVED BEAST**](https://bloodborne.wiki.fextralife.com/Blood-starved+Beast)**IN**[**HINTERTOMB CHALICE**](https://bloodborne.wiki.fextralife.com/Hintertomb+Chalice)**. (LAYER 3.)** |
| [**LOWER HINTERTOMB ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Hintertomb+Root+Chalice) **DEPTH: 3 AREA:**[**HINTERTOMB**](https://bloodborne.wiki.fextralife.com/Hintertomb) | [**RITUAL BLOOD**](https://bloodborne.wiki.fextralife.com/Ritual+Blood)**(3) X12** [**TOMB MOLD**](https://bloodborne.wiki.fextralife.com/Tomb+Mold)**(3) X3** [**BLOODSHOT EYEBALL**](https://bloodborne.wiki.fextralife.com/Bloodshot+Eyeball)**X6** [**BLOOD ECHOES**](https://bloodborne.wiki.fextralife.com/Blood+Echoes)**X3,200** | **FETID:**[**SAGE'S WRIST**](https://bloodborne.wiki.fextralife.com/Sage%27s+Wrist)**X4 ROTTED:**[**INFLICTED ORGAN**](https://bloodborne.wiki.fextralife.com/Inflicted+Organ)**X3** | **KILL THE**[**FORGOTTEN MADMAN**](https://bloodborne.wiki.fextralife.com/Forgotten+Madman)**IN**[**LOWER HINTERTOMB CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Hintertomb+Chalice)**. (LAYER 2.)** |
| [**SINISTER HINTERTOMB ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Sinister+Hintertomb+Root+Chalice) **DEPTH: 3 AREA:**[**HINTERTOMB**](https://bloodborne.wiki.fextralife.com/Hintertomb) | [**RITUAL BLOOD**](https://bloodborne.wiki.fextralife.com/Ritual+Blood)**(3) X12** [**TOMB MOLD**](https://bloodborne.wiki.fextralife.com/Tomb+Mold)**(3) X3** [**BLOODSHOT EYEBALL**](https://bloodborne.wiki.fextralife.com/Bloodshot+Eyeball)**X6** [**BLOOD ECHOES**](https://bloodborne.wiki.fextralife.com/Blood+Echoes)**X3,200** | **SINISTER BELL:**[**ARCANE HAZE**](https://bloodborne.wiki.fextralife.com/Arcane+Haze)**X19** | **SOLD BY**[**MESSENGERS**](https://bloodborne.wiki.fextralife.com/Messengers)**FOR 10,000**[**BLOOD ECHOES**](https://bloodborne.wiki.fextralife.com/Blood+Echoes)**INSIDE**[**LOWER HINTERTOMB CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Hintertomb+Chalice) **(LAYER 3.)** |

### **LORAN CHALICES**

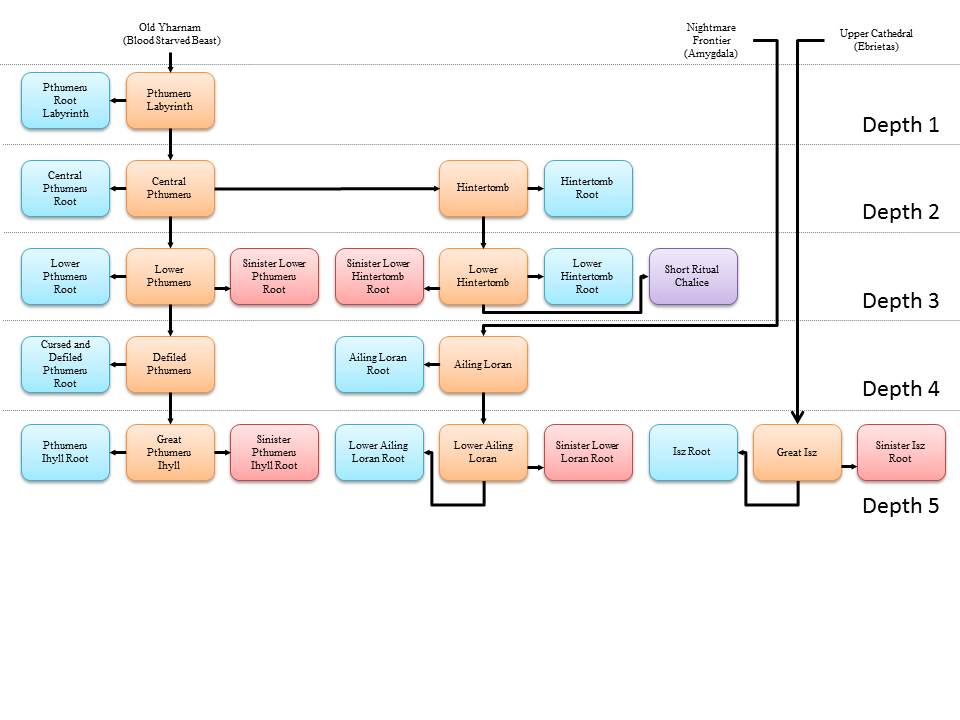
|  |  |  |  |
| --- | --- | --- | --- |
| **NAME, ICON, DEPTH, AREA** | **MATERIALS NEEDED** | **OFFERINGS** | **LOCATION** |
| [**AILING LORAN CHALICE**](https://bloodborne.wiki.fextralife.com/Ailing+Loran+Chalice) **DEPTH: 4 AREA:**[**LORAN**](https://bloodborne.wiki.fextralife.com/Loran) | [**RITUAL BLOOD**](https://bloodborne.wiki.fextralife.com/Ritual+Blood)**(4) X9** [**COLDBLOOD FLOWERBUD**](https://bloodborne.wiki.fextralife.com/Coldblood+Flowerbud)**X4** [**BLOOD ECHOES**](https://bloodborne.wiki.fextralife.com/Blood+Echoes)**X5,500** | **NONE** | **KILL**[**AMYGDALA**](https://bloodborne.wiki.fextralife.com/Amygdala)**.** |
| [**AILING LORAN ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Ailing+Loran+Root+Chalice) **DEPTH: 4 AREA:**[**LORAN**](https://bloodborne.wiki.fextralife.com/Loran) | [**RITUAL BLOOD**](https://bloodborne.wiki.fextralife.com/Ritual+Blood)**(4) X14** [**COLDBLOOD FLOWER BULB**](https://bloodborne.wiki.fextralife.com/Coldblood+Flower+Bulb)**X3** [**TOMB MOLD**](https://bloodborne.wiki.fextralife.com/Tomb+Mould)**(4) X3** [**BLOOD ECHOES**](https://bloodborne.wiki.fextralife.com/Blood+Echoes)**X5,500** | **FETID:**[**SAGE'S HAIR**](https://bloodborne.wiki.fextralife.com/Sage%27s+Hair)**X3 ROTTED:**[**INFLICTED ORGAN**](https://bloodborne.wiki.fextralife.com/Inflicted+Organ)**X5** | **KILL THE**[**BLOOD-STARVED BEAST**](https://bloodborne.wiki.fextralife.com/Blood-Starved+Beast)**IN**[**AILING LORAN CHALICE**](https://bloodborne.wiki.fextralife.com/Ailing+Loran+Chalice)**. (LAYER 2.)** |
| [**LOWER LORAN CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Loran+Chalice) **DEPTH: 5 AREA:**[**LORAN**](https://bloodborne.wiki.fextralife.com/Loran) | [**RITUAL BLOOD**](https://bloodborne.wiki.fextralife.com/Ritual+Blood)**(5) X9**[**BLOOMING COLDBLOOD FLOWER**](https://bloodborne.wiki.fextralife.com/Blooming+Coldblood+Flower)**X4**[**BLOOD ECHOES**](https://bloodborne.wiki.fextralife.com/Blood+Echoes)**X11,500** | **NONE** | **KILL THE**[**ABHORRENT BEAST**](https://bloodborne.wiki.fextralife.com/Abhorrent+Beast)**IN**[**AILING LORAN CHALICE**](https://bloodborne.wiki.fextralife.com/Ailing+Loran+Chalice)**. (LAYER 3.)** |
| [**LOWER AILING LORAN ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Ailing+Loran+Root+Chalice) **DEPTH: 5 AREA:**[**LORAN**](https://bloodborne.wiki.fextralife.com/Loran) | [**RITUAL BLOOD**](https://bloodborne.wiki.fextralife.com/Ritual+Blood)**(5) X13** [**BLOOMING COLDBLOOD FLOWER**](https://bloodborne.wiki.fextralife.com/Blooming+Coldblood+Flower)**X4** [**TOMB MOLD**](https://bloodborne.wiki.fextralife.com/Tomb+Mold)**(5) X5** [**RED JELLY**](https://bloodborne.wiki.fextralife.com/Red+Jelly)**X1** [**BLOOD ECHOES**](https://bloodborne.wiki.fextralife.com/Blood+Echoes)**X11,500** | **FETID:**[**SAGE'S HAIR**](https://bloodborne.wiki.fextralife.com/Sage%27s+Hair)**X6 ROTTED:**[**YELLOW BACKBONE**](https://bloodborne.wiki.fextralife.com/Yellow+Backbone)**X6 CURSE:**[**BASTARD OF LORAN**](https://bloodborne.wiki.fextralife.com/Bastard+of+Loran)**X3** | **KILL**[**LORAN DARKBEAST**](https://bloodborne.wiki.fextralife.com/Loran+Darkbeast)**IN**[**LOWER LORAN CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Loran+Chalice)**. (LAYER 3.)** |
| [**SINISTER LOWER LORAN ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Sinister+Lower+Loran+Root+Chalice) **DEPTH: 5 AREA:**[**LORAN**](https://bloodborne.wiki.fextralife.com/Loran) | [**RITUAL BLOOD**](https://bloodborne.wiki.fextralife.com/Ritual+Blood)**(5) X13** [**BLOOMING COLDBLOOD FLOWER**](https://bloodborne.wiki.fextralife.com/Blooming+Coldblood+Flower)**X4** [**TOMB MOLD**](https://bloodborne.wiki.fextralife.com/Tomb+Mould)**(5) X5** [**RED JELLY**](https://bloodborne.wiki.fextralife.com/Red+Jelly)**X1** [**BLOOD ECHOES**](https://bloodborne.wiki.fextralife.com/Blood+Echoes)**X11,500** | **SINISTER BELL:**[**ARCANE HAZE**](https://bloodborne.wiki.fextralife.com/Arcane+Haze)**X32** | **SOLD BY**[**MESSENGERS**](https://bloodborne.wiki.fextralife.com/Messengers)**FOR 18,000**[**BLOOD ECHOES**](https://bloodborne.wiki.fextralife.com/Blood+Echoes)**INSIDE**[**LOWER LORAN CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Loran+Chalice)**.(LAYER 3.)** |

### **ISZ CHALICES**

|  |  |  |  |
| --- | --- | --- | --- |
| **NAME, ICON, DEPTH, AREA** | **MATERIALS NEEDED** | **OFFERINGS** | **LOCATION** |
| [**GREAT ISZ CHALICE**](https://bloodborne.wiki.fextralife.com/Great+Isz+Chalice) **DEPTH: 5 AREA:**[**ISZ**](https://bloodborne.wiki.fextralife.com/Isz) | [**RITUAL BLOOD**](https://bloodborne.wiki.fextralife.com/Ritual+Blood)**(5) X9** [**PEARL SLUG**](https://bloodborne.wiki.fextralife.com/Pearl+Slug)**X3** [**ARCANE HAZE**](https://bloodborne.wiki.fextralife.com/Arcane+Haze)**X25** [**BLOOD ECHOES X**](https://bloodborne.wiki.fextralife.com/Blood+Echoes)**11,500** | **NONE** | **KILL**[**EBRIETAS, DAUGHTER OF THE COSMOS**](https://bloodborne.wiki.fextralife.com/Ebrietas%2C+Daughter+of+the+Cosmos)**.** |
| [**ISZ ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Isz+Root+Chalice) **DEPTH: 5 AREA:**[**ISZ**](https://bloodborne.wiki.fextralife.com/Isz) | [**RITUAL BLOOD**](https://bloodborne.wiki.fextralife.com/Ritual+Blood)**(5) X13** [**TOMB MOLD**](https://bloodborne.wiki.fextralife.com/Tomb+Mold)**(5) X5** [**PEARL SLUG**](https://bloodborne.wiki.fextralife.com/Pearl+Slug)**X3** [**RED JELLY**](https://bloodborne.wiki.fextralife.com/Red+Jelly)**X1** [**BLOOD ECHOES**](https://bloodborne.wiki.fextralife.com/Blood+Echoes)**X11,500** | **FETID:**[**SAGE'S HAIR**](https://bloodborne.wiki.fextralife.com/Sage%27s+Hair)**X6 ROTTED:**[**YELLOW BACKBONE**](https://bloodborne.wiki.fextralife.com/Yellow+Backbone)**X6 CURSE:**[**BASTARD OF LORAN**](https://bloodborne.wiki.fextralife.com/Bastard+of+Loran)**X3** | **KILL**[**EBRIETAS, DAUGHTER OF THE COSMOS**](https://bloodborne.wiki.fextralife.com/Ebrietas%2C+Daughter+of+the+Cosmos)**IN**[**GREAT ISZ CHALICE**](https://bloodborne.wiki.fextralife.com/Great+Isz+Chalice)**(LAYER 3.)** |
| [**SINISTER ISZ ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Sinister+Isz+Root+Chalice) **DEPTH: 5 AREA:**[**ISZ**](https://bloodborne.wiki.fextralife.com/Isz) | [**RITUAL BLOOD**](https://bloodborne.wiki.fextralife.com/Ritual+Blood)**(5) X13** [**TOMB MOLD**](https://bloodborne.wiki.fextralife.com/Tomb+Mold)**(5) X5** [**PEARL SLUG**](https://bloodborne.wiki.fextralife.com/Pearl+Slug)**X3** [**RED JELLY**](https://bloodborne.wiki.fextralife.com/Red+Jelly)**X1** [**BLOOD ECHOES**](https://bloodborne.wiki.fextralife.com/Blood+Echoes)**X11,500** | **SINISTER BELL:**[**ARCANE HAZE**](https://bloodborne.wiki.fextralife.com/Arcane+Haze)**X32** | **SOLD BY**[**MESSENGERS**](https://bloodborne.wiki.fextralife.com/Messengers)**FOR 20,000**[**BLOOD ECHOES**](https://bloodborne.wiki.fextralife.com/Blood+Echoes)**INSIDE**[**GREAT ISZ CHALICE**](https://bloodborne.wiki.fextralife.com/Great+Isz+Chalice)**. (LAYER 3.)** |

### **MISCELLANEOUS CHALICES (MOVED TO KEY ITEMS AND HAS UPDATED INFORMATION)**

|  |  |  |  |
| --- | --- | --- | --- |
| **NAME, ICON, DEPTH, AREA** | **MATERIALS NEEDED** | **OFFERINGS** | **LOCATION** |
| [**SHORT RITUAL ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Short+Ritual+Root+Chalice) | **NONE** | **ANY** | **-CURRENTLY AVAILABLE THROUGH: MESSENGER INSIGHT SHOP FOR 10**[**INSIGHT**](https://bloodborne.wiki.fextralife.com/Insight)**(IT IS STATED IN ITEM MAIN PAGE THAT "AFTER DEFEATING THE THIRD LAYER BOSS IN**[**CENTRAL PTHUMERU**](https://bloodborne.wiki.fextralife.com/Central+Pthumeru+Chalice)**", HOWEVER THIS NEEDS TO BE CONFIRMED). -REFER TO KEY ITEMS FOR UPDATED AND OLD INFORMATION. -AFTER PATCH V1.04, THIS ITEM IS NOT LONGER CONSIDERED A CHALICE ITEM. IT IS NOW A KEY ITEM AND THE**[**PTHUMERIAN ELDER**](https://bloodborne.wiki.fextralife.com/Pthumerian+Elder)**DROPS A GEM AS OF THE MOST CURRENT PATCH. MORE DETAILS CAN BE OBTAINED IN THE KEY ITEMS SECTION FOR THIS ITEM.** |

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## RITUAL MATERIALS

|  |  |  |
| --- | --- | --- |
| **ITEM NAME** | **CHALICE USED WITH** | **ACQUIRED** |
| [**ARCANE HAZE**](https://bloodborne.wiki.fextralife.com/Arcane+Haze) | * [**DEFILED CHALICE**](https://bloodborne.wiki.fextralife.com/Defiled+Chalice) * [**GREAT ISZ CHALICE**](https://bloodborne.wiki.fextralife.com/Great+Isz+Chalice) * [**GREAT PTHUMERU IHYLL CHALICE**](https://bloodborne.wiki.fextralife.com/Great+Pthumeru+Ihyll+Chalice) * [**SINISTER PTHUMERU IHYLL ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Sinister+Pthumeru+Ihyll+Root+Chalice)**(OPTIONAL)** * [**SINISTER HINTERTOMB ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Sinister+Hintertomb+Root+Chalice)**(OPTIONAL)** * [**SINISTER LOWER LORAN ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Sinister+Lower+Loran+Root+Chalice)**(OPTIONAL)** * [**SINISTER ISZ ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Sinister+Isz+Root+Chalice)**(OPTIONAL)** | [**WORKSHOP HAZE EXTRACTOR**](https://bloodborne.wiki.fextralife.com/Workshop+Haze+Extractor) **DROP FROM**[**FLUORESCENT FLOWER**](https://bloodborne.wiki.fextralife.com/Celestial+Centipede)**IN**[**CHALICE DUNGEONS**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon)**.** |
| [**BASTARD OF LORAN**](https://bloodborne.wiki.fextralife.com/Bastard+of+Loran) | * [**DEFILED CHALICE**](https://bloodborne.wiki.fextralife.com/Defiled+Chalice) * [**CURSED AND DEFILED ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Cursed+and+Defiled+Root+Chalice)**(OPTIONAL)** * [**PTHUMERU IHYLL ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumeru+Ihyll+Root+Chalice)**(OPTIONAL)** * [**LOWER AILING LORAN ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Ailing+Loran+Root+Chalice)**(OPTIONAL)** * [**ISZ ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Isz+Root+Chalice)**(OPTIONAL)** | **FOUND IN LORAN CHALICES. CHANCE SCALES WITH DEPTH.** |
| [**BLOODSHOT EYEBALL**](https://bloodborne.wiki.fextralife.com/Bloodshot+Eyeball) | * [**HINTERTOMB CHALICE**](https://bloodborne.wiki.fextralife.com/Hintertomb+Chalice) * [**HINTERTOMB ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Hintertomb+Root+Chalice) * [**LOWER HINTERTOMB CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Hintertomb+Chalice) * [**LOWER HINTERTOMB ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Hintertomb+Root+Chalice) * [**SINISTER HINTERTOMB ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Sinister+Hintertomb+Root+Chalice) | **DROPS FROM**[**WITCH OF HEMWICK**](https://bloodborne.wiki.fextralife.com/Witch+of+Hemwick)**. RARE DROP BY**[**EYE COLLECTORS**](https://bloodborne.wiki.fextralife.com/Eye+Collector)**IN**[**HYPOGEAN GAOL**](https://bloodborne.wiki.fextralife.com/Hypogean+Gaol)**.** |
| [**BLOOMING COLDBLOOD FLOWER**](https://bloodborne.wiki.fextralife.com/Blooming+Coldblood+Flower) | * [**LOWER LORAN CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Loran+Chalice) * [**LOWER AILING LORAN ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Ailing+Loran+Root+Chalice) * [**SINISTER LOWER LORAN ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Sinister+Lower+Loran+Root+Chalice) | **RARE DROP FROM**[**LORAN CLERICS**](https://bloodborne.wiki.fextralife.com/Loran+Cleric)**IN**[**LORAN DUNGEONS**](https://bloodborne.wiki.fextralife.com/Loran+Chalices)**.** |
| [**COLDBLOOD FLOWER BULB**](https://bloodborne.wiki.fextralife.com/Coldblood+Flower+Bulb) | * [**AILING LORAN ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Ailing+Loran+Root+Chalice) | **DROPS FROM**[**LORAN CLERICS**](https://bloodborne.wiki.fextralife.com/Loran+Cleric)**IN**[**LORAN DUNGEONS**](https://bloodborne.wiki.fextralife.com/Loran+Chalices)**. DROPS FROM LORAN SILVERBEAST** |
| [**COLDBLOOD FLOWERBUD**](https://bloodborne.wiki.fextralife.com/Coldblood+Flowerbud) | * [**AILING LORAN CHALICE**](https://bloodborne.wiki.fextralife.com/Ailing+Loran+Chalice) | [**LORAN DUNGEON**](https://bloodborne.wiki.fextralife.com/Loran+Chalices)**LOOT. CAN BE BOUGHT FROM**[**INSIGHT MESSENGERS**](https://bloodborne.wiki.fextralife.com/Insight+Bath+Messenger)**ONCE FOUND.** |
| [**INFLICTED ORGAN**](https://bloodborne.wiki.fextralife.com/Inflicted+Organ) | * [**LOWER PTHUMERU ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Pthumeru+Root+Chalice)**(OPTIONAL)** * [**CURSED AND DEFILED ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Cursed+and+Defiled+Root+Chalice)**(OPTIONAL)** * [**LOWER HINTERTOMB ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Hintertomb+Root+Chalice)**(OPTIONAL)** * [**AILING LORAN ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Ailing+Loran+Root+Chalice)**(OPTIONAL)** | [**LOWER PTHUMERIAN LABYRINTH**](https://bloodborne.wiki.fextralife.com/Lower+Pthumeru+Chalice)**LAYER 3 SIDE ROOM ENEMY AT TREASURE CHEST. RARE DROP FROM**[**LABYRINTH WARRIORS**](https://bloodborne.wiki.fextralife.com/Tomb+Guardian)**IN**[**PTHUMERIAN DUNGEONS**](https://bloodborne.wiki.fextralife.com/Pthumerian+Labyrinth)**.** |
| [**LIVING STRING**](https://bloodborne.wiki.fextralife.com/Living+String) | * [**GREAT PTHUMERU IHYLL CHALICE**](https://bloodborne.wiki.fextralife.com/Great+Pthumeru+Ihyll+Chalice) | [**MOTHER BRAIN**](https://bloodborne.wiki.fextralife.com/Mother+Brain)**. CAN BE BOUGHT FROM**[**INSIGHT MESSENGERS**](https://bloodborne.wiki.fextralife.com/Insight+Bath+Messenger)**ONCE FOUND.** |
| [**PEARL SLUG**](https://bloodborne.wiki.fextralife.com/Pearl+Slug) | * [**GREAT ISZ CHALICE**](https://bloodborne.wiki.fextralife.com/Great+Isz+Chalice) * [**ISZ ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Isz+Root+Chalice) * [**SINISTER ISZ ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Sinister+Isz+Root+Chalice) | [**BYRGENWERTH**](https://bloodborne.wiki.fextralife.com/Byrgenwerth)[**ISZ DUNGEON**](https://bloodborne.wiki.fextralife.com/Isz+Chalices)**LOOT CAN BE BOUGHT FROM**[**INSIGHT MESSENGERS**](https://bloodborne.wiki.fextralife.com/Insight+Bath+Messenger)**ONCE FOUND.** |
| [**RED JELLY**](https://bloodborne.wiki.fextralife.com/Red+Jelly) | * [**GREAT PTHUMERU IHYLL CHALICE**](https://bloodborne.wiki.fextralife.com/Great+Pthumeru+Ihyll+Chalice) * [**PTHUMERU IHYLL ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumeru+Ihyll+Root+Chalice) * [**SINISTER PTHUMERU IHYLL ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Sinister+Pthumeru+Ihyll+Root+Chalice) * [**LOWER AILING LORAN ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Ailing+Loran+Root+Chalice) * [**ISZ ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Isz+Root+Chalice) * [**SINISTER ISZ ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Sinister+Isz+Root+Chalice) | [**LOWER LORAN CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Loran+Chalice)**SINISTER CHALICE DUNGEONSCAN BE BOUGHT FROM**[**INSIGHT MESSENGERS**](https://bloodborne.wiki.fextralife.com/Insight+Bath+Messenger)**ONCE FOUND.** |
| [**RITUAL BLOOD**](https://bloodborne.wiki.fextralife.com/Ritual+Blood) | **ALL CHALICES. QUALITY NEEDED IS THE SAME AS THE DEPTH OF THE CHALICE YOU ARE TRYING TO MAKE.** | **RANDOM**[**CHALICE DUNGEON**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon)**LOOT. SOLD BY**[**MESSENGERS**](https://bloodborne.wiki.fextralife.com/Messengers)**.** |
| [**SAGE'S HAIR**](https://bloodborne.wiki.fextralife.com/Sage%27s+Hair) | * [**CURSED AND DEFILED ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Cursed+and+Defiled+Root+Chalice)**(OPTIONAL)** * [**PTHUMERU IHYLL ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumeru+Ihyll+Root+Chalice)**(OPTIONAL)** * [**AILING LORAN ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Ailing+Loran+Root+Chalice)**(OPTIONAL)** * [**LOWER AILING LORAN ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Ailing+Loran+Root+Chalice)**(OPTIONAL)** * [**ISZ ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Isz+Root+Chalice)**(OPTIONAL)** | **RARE DROP FROM**[**LABYRINTH SAGE**](https://bloodborne.wiki.fextralife.com/Madman)**ENEMIES IN HIGH LEVEL**[**CHALICE DUNGEONS**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon)**.** |
| [**SAGE'S WRIST**](https://bloodborne.wiki.fextralife.com/Sage%27s+Wrist) | * [**CENTRAL PTHUMERU ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Central+Pthumeru+Root+Chalice)**(OPTIONAL)** * [**LOWER PTHUMERU ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Pthumeru+Root+Chalice)**(OPTIONAL)** * [**HINTERTOMB ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Hintertomb+Root+Chalice)**(OPTIONAL)** * [**LOWER HINTERTOMB ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Hintertomb+Root+Chalice)**(OPTIONAL)** | **COMMON DROP FROM**[**LABYRINTH SAGE**](https://bloodborne.wiki.fextralife.com/Madman)**ENEMIES IN LOW TO MEDIUM LEVEL**[**CHALICE DUNGEONS**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon)**.** |
| [**TOMB MOLD**](https://bloodborne.wiki.fextralife.com/Tomb+Mold) | **ALL ROOT CHALICES. QUALITY NEEDED IS THE SAME AS THE DEPTH OF THE CHALICE YOU ARE TRYING TO MAKE.** | **DROPS FROM**[**RATS**](https://bloodborne.wiki.fextralife.com/Rat)**IN ALL**[**CHALICE DUNGEONS**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon)**. DROPS FROM**[**GRAVEDIGGERS**](https://bloodborne.wiki.fextralife.com/Watcher's+Gravedigger)**IN**[**CHALICE DUNGEONS**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon)**.** |
| [**YELLOW BACKBONE**](https://bloodborne.wiki.fextralife.com/Yellow+Backbone) | * [**PTHUMERU IHYLL ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumeru+Ihyll+Root+Chalice)**(OPTIONAL)** * [**LOWER AILING LORAN ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Ailing+Loran+Root+Chalice)**(OPTIONAL)** * [**ISZ ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Isz+Root+Chalice)**(OPTIONAL)** | **DROP FROM**[**THE ONE REBORN**](https://bloodborne.wiki.fextralife.com/The+One+Reborn)**(3) RARE DROP FROM**[**LABYRINTH WARRIORS**](https://bloodborne.wiki.fextralife.com/Tomb+Guardian)**IN HIGH LEVEL**[**PTHUMERU CHALICE DUNGEONS**](https://bloodborne.wiki.fextralife.com/Pthumerian+Labyrinth)**.** |

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| CHALICE DUNGEON BOSSES **[undead gaint](https://bloodborne.wiki.fextralife.com/Undead+Giant)**   |  |  | | --- | --- | | **[UNDEAD GIANT](https://bloodborne.wiki.fextralife.com/Undead+Giant" \o "Bloodborne Undead Giant)** | | | **LOCATION** | [**PTHUMERU CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumeru+Chalice)**(LAYER 1),**[**LOWER PTHUMERU CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Pthumeru+Chalice)**(LAYER 2), VARIOUS ROOT CHALICE DUNGEONS** | | **DROPS** | [**ADEPT BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Adept+Blood+Gemstone)**,** | | **WEAKNESSES** | **STRONG TO ARCANE** |   **[watcherboss](https://bloodborne.wiki.fextralife.com/Merciless+Watcher)**   |  |  | | --- | --- | | **[MERCILESS WATCHER](https://bloodborne.wiki.fextralife.com/Merciless+Watcher" \o "Bloodborne Merciless Watcher)** | | | **LOCATION** | [**PTHUMERU CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumeru+Chalice)**(LAYER 2),**[**LOWER PTHUMERU CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Pthumeru+Chalice)**(LAYER 1), FRC IHYLL AND ISZ** | | **DROPS** | [**PTHUMER ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumer+Root+Chalice)**, TEMPERING BLOOD GEMSTONE** | | **WEAKNESSES** | **BLUNT** |   **[ancient guard dog](https://bloodborne.wiki.fextralife.com/Watch+Dog+of+the+Old+Lords)**   |  |  | | --- | --- | | **[WATCHDOG OF THE OLD LORDS](https://bloodborne.wiki.fextralife.com/Watchdog+of+the+Old+Lords" \o "Bloodborne Watchdog of the Old Lords)** | | | **LOCATION** | [**PTHUMERU CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumeru+Chalice)**(LAYER 3),**[**DEFILED CHALICE**](https://bloodborne.wiki.fextralife.com/Defiled+Chalice)**(LAYER 2), FRC IHYLL AND LORAN ROOT CHALICE DUNGEONS** | | **DROPS** | [**CENTRAL PTHMERU CHALICE**](https://bloodborne.wiki.fextralife.com/Central+Pthmeru+Chalice)**, FIRE BLOOD GEMSTONES MORE SPECIFICALLY CURSED FIRE DAMP 23.9% AND FIRE ABYSSAL 24.8%** | | **WEAKNESSES** | **PHYSICAL TYPES, BLOOD AND SERRATION** |   **[soul](https://bloodborne.wiki.fextralife.com/Beast-possessed+Soul)**   |  |  | | --- | --- | | **[BEAST-POSSESSED SOUL](https://bloodborne.wiki.fextralife.com/Beast-possessed+Soul" \o "Bloodborne Beast-possessed Soul)** | | | **LOCATION** | [**CENTRAL PTHUMERU CHALICE**](https://bloodborne.wiki.fextralife.com/Central+Pthumeru+Chalice)**(LAYER 1), VARIOUS ROOT CHALICE DUNGEONS** | | **DROPS** | [**TEMPERING BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Tempering+Blood+Gemstone)**OR ADEPT BLOOD GEMSTONE** | | **WEAKNESSES** | **SERRATION, FIRE, PARRY, BACKSTABS** |   **[keepperi2](https://bloodborne.wiki.fextralife.com/Keeper+of+the+Old+Lords)**   |  |  | | --- | --- | | **[KEEPER OF THE OLD LORDS](https://bloodborne.wiki.fextralife.com/Keeper+of+the+Old+Lords" \o "Bloodborne Keeper of the Old Lords)** | | | **LOCATION** | [**CENTRAL PTHUMERU CHALICE**](https://bloodborne.wiki.fextralife.com/Central+Pthumeru+Chalice)**(LAYER 2),**[**GREAT PTHUMERU IHYLL CHALIC**](https://bloodborne.wiki.fextralife.com/Great+Pthumeru+Ihyll+Chalic)**E (LAYER 1), VARIOUS ROOT CHALICE DUNGEONS** | | **DROPS** | [**CENTRAL PTHUMERU ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Central+Pthumeru+Root+Chalice)**, SHARP BLOOD GEMSTONE** | | **WEAKNESSES** | **ARCANE** |   **[pthumerian%20descendant3](https://bloodborne.wiki.fextralife.com/Pthumerian+Descendant)**   |  |  | | --- | --- | | **[PTHUMERIAN DESCENDANT](https://bloodborne.wiki.fextralife.com/Pthumerian+Descendant" \o "Bloodborne Pthumerian Descendant)** | | | **LOCATION** | [**CENTRAL PTHUMERU CHALICE**](https://bloodborne.wiki.fextralife.com/Central+Pthumeru+Chalice)**(LAYER 3),**[**GREAT PTHUMERU IHYLL CHALICE**](https://bloodborne.wiki.fextralife.com/Great+Pthumeru+Ihyll+Chalice)**(LAYER1), VARIOUS ROOT CHALICE DUNGEONS** | | **DROPS** | [**LOWER PTHUMERU CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Pthumeru+Chalice)**, TEMPERING BLOOD GEMSTONE** | | **WEAKNESSES** | **STRONG TO BOLT** |   **[Boar](https://bloodborne.wiki.fextralife.com/Maneater+boar)**   |  |  | | --- | --- | | **[MANEATER BOAR](https://bloodborne.wiki.fextralife.com/Maneater+Boar" \o "Bloodborne Maneater Boar)** | | | **LOCATION** | [**HINTERTOMB CHALICE**](https://bloodborne.wiki.fextralife.com/Hintertomb+Chalice)**(LAYER 1), VARIOUS ROOT CHALICE DUNGEONS** | | **DROPS** | [**RADIANT BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Radiant+Blood+Gemstone) | | **WEAKNESSES** | **BLUNT & SERRATED** |   **[bloodletting](https://bloodborne.wiki.fextralife.com/Bloodletting+Beast)**   |  |  | | --- | --- | | **[BLOODLETTING BEAST](https://bloodborne.wiki.fextralife.com/Bloodletting+Beast" \o "Bloodborne Bloodletting Beast)** | | | **LOCATION** | [**LOWER PTHUMERU CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Pthumeru+Chalice)**(LAYER 4),**[**GREAT PTHUMERU IHYLL CHALICE**](https://bloodborne.wiki.fextralife.com/Great+Pthumeru+Ihyll+Chalice)**(LAYER 2), VARIOUS ROOT CHALICE DUNGEONS** | | **DROPS** | [**BLOOD ECHOES (**](https://bloodborne.wiki.fextralife.com/Blood+Echoes)**111 052) ,**[**DEFILED CHALICE**](https://bloodborne.wiki.fextralife.com/Defiled+Chalice)**,**[**PTHUMERU IHYLL ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumeru+Ihyll+Root+Chalice)**, HEAVY ABYSSAL** | | **WEAKNESSES** | **FIRE AND SERRATION** |   **[brainer](https://bloodborne.wiki.fextralife.com/Brainsucker)**   |  |  | | --- | --- | | **[BRAINSUCKER](https://bloodborne.wiki.fextralife.com/Brainsucker" \o "Bloodborne Brainsucker)** | | | **LOCATION** | [**LOWER HINTERTOMB CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Hintertomb+Chalice)**,**[**GREAT ISZ CHALICE**](https://bloodborne.wiki.fextralife.com/Great+Isz+Chalice)**, VARIOUS ROOT CHALICE DUNGEONS** | | **DROPS** | [**TEMPERING BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Tempering+Blood+Gemstone)**, ARCANE-FORTIFYING BLOOD GEMSTONES PHYS/ARC WITH FLAT ARCANE ADD** | | **WEAKNESSES** | **FIRE, BOLT, THRUST & BLOOD** |   **[mads](https://bloodborne.wiki.fextralife.com/Forgotten+Madman)**   |  |  | | --- | --- | | **[FORGOTTEN MADMAN](https://bloodborne.wiki.fextralife.com/Forgotten+Madman" \o "Bloodborne Forgotten Madman)** | | | **LOCATION** | [**LOWER HINTERTOMB CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Hintertomb+Chalice)**LAYER 2** | | **DROPS** | [**LOWER HINTERTOMB ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Hintertomb+Root+Chalice) | | **WEAKNESSES** | **NONE** |   **[pthumerian%20elder3](https://bloodborne.wiki.fextralife.com/Pthumerian+Elder)**   |  |  | | --- | --- | | **[PTHUMERIAN ELDER](https://bloodborne.wiki.fextralife.com/Pthumerian+Elder" \o "Bloodborne Pthumerian Elder)** | | | **LOCATION** | [**LOWER HINTERTOMB CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Hintertomb+Chalice)**(LAYER 3), VARIOUS ROOT CHALICE DUNGEONS** | | **DROPS** | [**SHORT RITUAL ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Short+Ritual+Root+Chalice)**, COLD BLOOD GEMSTONE, COLD ABYSSAL** | | **WEAKNESSES** | **STRONG TO BOLT** |   **[abhorrent](https://bloodborne.wiki.fextralife.com/Abhorrent+Beast)**   |  |  | | --- | --- | | **[ABHORRENT BEAST](https://bloodborne.wiki.fextralife.com/Abhorrent+Beast" \o "Bloodborne Abhorrent Beast)** | | | **LOCATION** | [**AILING LORAN CHALICE**](https://bloodborne.wiki.fextralife.com/Ailing+Loran+Chalice)**(LAYER 3),**[**LOWER LORAN CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Loran+Chalice)**(LAYER 2)** | | **DROPS** | [**LOWER LORAN CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Loran+Chalice)**,**[**BOLT DAMP BLOOD GEM**](https://bloodborne.wiki.fextralife.com/Bolt+Damp+Blood+Gem) | | **WEAKNESSES** | **ARCANE, FIRE, SERRATION AND SLOW POISONING** |   **[loran%20silverbeast](https://bloodborne.wiki.fextralife.com/Loran+Silverbeast)**   |  |  | | --- | --- | | **[LORAN SILVERBEAST](https://bloodborne.wiki.fextralife.com/Loran+Silverbeast" \o "Bloodborne Loran Silverbeast)** | | | **LOCATION** | [**LOWER LORAN CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Loran+Chalice)**(LAYER 1)** | | **DROPS** | [**RANDOM WANING BLOOD GEM (6)**](https://bloodborne.wiki.fextralife.com/Waning+Blood+Gems) | | **WEAKNESSES** | **FIRE, OIL, SERRATION** |   **Loran Darkbeast Header**   |  |  | | --- | --- | | **[LORAN DARKBEAST](https://bloodborne.wiki.fextralife.com/Loran+Darkbeast" \o "Bloodborne Loran Darkbeast)** | | | **LOCATION** | [**LOWER AILING LORAN CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Ailing+Loran+Chalice)**(LAYER 3), FRC LOWER LORAN** | | **DROPS** | [**LOWER AILING LORAN ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Ailing+Loran+Root+Chalice)**; CURSED BOLT DAMP 23.9% OR ABYSSAL BOLT 24.8%** | | **WEAKNESSES** | **ARCANE, FIRE, OIL, SERRATION** |   **[yharnam%20%281%29](https://bloodborne.wiki.fextralife.com/Yharnam%2C+Pthumerian+Queen)**   |  |  | | --- | --- | | **[YHARNAM, PTHUMERIAN QUEEN](https://bloodborne.wiki.fextralife.com/Yharnam%2C+Blood+Queen+of+the+Old+Labyrinth" \o "Bloodborne Yharnam%2C Blood Queen of the Old Labyrinth)** | | | **LOCATION** | [**PTHUMERU IHYLL CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumeru+Ihyll+Chalice)**(LAYER 3)** | | **DROPS** | [**YHARNAM STONE**](https://bloodborne.wiki.fextralife.com/Yharnam+Stone) | | **WEAKNESSES** | **PHYSICAL, THRUST, BLUNT AND BLOOD** |     **[blood starved beast boss](https://bloodborne.wiki.fextralife.com/Blood-Starved+Beast)**   |  |  | | --- | --- | | **[BLOOD-STARVED BEAST](https://bloodborne.wiki.fextralife.com/Blood-starved+Beast" \o "Bloodborne Blood-starved Beast)** | | | **LOCATION** | [**OLD YHARNAM**](https://bloodborne.wiki.fextralife.com/Old+Yharnam)**,**[**HINTERTOMB CHALICE**](https://bloodborne.wiki.fextralife.com/Hintertomb+Chalice)**,**[**AILING LORAN CHALICE**](https://bloodborne.wiki.fextralife.com/Ailing+Loran+Chalice) | | **DROPS** | [**PTHUMERU CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumeru+Chalice)**,**[**LOWER HINTERTOMB CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Hintertomb+Chalice)**,**[**AILING LORAN ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Ailing+Loran+Root+Chalice)**, FRC LORAN** | | **WEAKNESSES** | **FIRE AND SERRATION** |   **Bloodletting Punch Thumb**   |  |  | | --- | --- | | [**HEADED BLOODLETTING BEAST**](https://bloodborne.wiki.fextralife.com/Bloodletting+Beast) | | | **LOCATION** | **FETID, ROTTEN, CURSED IHYLL** | | **DROPS** | **CURSED TEMPERING ABYSSAL- 24.8% PHYSICAL ATK, SECONDARY EFFECT WITH CURSE** | | **WEAKNESSES** | **FIRE, SERRATION** |   **[amygdala boss](https://bloodborne.wiki.fextralife.com/Amygdala)**   |  |  | | --- | --- | | **[AMYGDALA](https://bloodborne.wiki.fextralife.com/Amygdala" \o "Bloodborne Amygdala)** | | | **LOCATION** | [**NIGHTMARE FRONTIER**](https://bloodborne.wiki.fextralife.com/Nightmare+Frontier)**,**[**DEFILED CHALICE**](https://bloodborne.wiki.fextralife.com/Defiled+Chalice) | | **DROPS** | [**AILING LORAN CHALICE**](https://bloodborne.wiki.fextralife.com/Ailing+Loran+Chalice)**,**[**GREAT PTHUMERU IHYLL CHALICE**](https://bloodborne.wiki.fextralife.com/Great+Pthumeru+Ihyll+Chalice) | | **WEAKNESSES** | **THE HEAD** |   **[celestial emissary boss](https://bloodborne.wiki.fextralife.com/Celestial+Emissary)**   |  |  | | --- | --- | | **[CELESTIAL EMISSARY](https://bloodborne.wiki.fextralife.com/Celestial+Emissary" \o "Bloodborne Celestial Emissary)** | | | **LOCATION** | [**UPPER CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Upper+Cathedral+Ward) | | **DROPS** | [**COMMUNION**](https://bloodborne.wiki.fextralife.com/Communion) | | **WEAKNESSES** | **THRUST, BOLT AND FIRE** |   **[ebrietas boss](https://bloodborne.wiki.fextralife.com/Ebrietas%2C+Daughter+of+the+Cosmos)**   |  |  | | --- | --- | | **[EBRIETAS, DAUGHTER OF THE COSMOS](https://bloodborne.wiki.fextralife.com/Ebrietas%2C+Daughter+of+the+Cosmos" \o "Bloodborne Ebrietas%2C Daughter of the Cosmos)** | | | **LOCATION** | [**ALTAR OF DESPAIR**](https://bloodborne.wiki.fextralife.com/Altar+of+Despair) | | **DROPS** | [**GREAT ISZ CHALICE**](https://bloodborne.wiki.fextralife.com/Great+Isz+Chalice) | | **WEAKNESSES** | **THRUST, BOLT AND FIRE** |   **[rom boss](https://bloodborne.wiki.fextralife.com/Rom%2C+the+Vacuous+Spider)**   |  |  | | --- | --- | | **[ROM, THE VACUOUS SPIDER](https://bloodborne.wiki.fextralife.com/Rom%2C+the+Vacuous+Spider" \o "Bloodborne Rom%2C the Vacuous Spider)** | | | **LOCATION** | [**MOONSIDE LAKE**](https://bloodborne.wiki.fextralife.com/Moonside+Lake) | | **DROPS** | [**KIN COLDBLOOD (12)**](https://bloodborne.wiki.fextralife.com/Kin+Coldblood)**X1** | | **WEAKNESSES** | **STRONG HEAD, WEAK TO BOLT** | |

## CHALICE WEAPONS

|  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
|  | [**PTHUMERU ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumeru+Root+Chalice) | [**CENTRAL PTHUMERU ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Central+Pthumeru+Root+Chalice) | [**LOWER PTHUMERU ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Pthumeru+Root+Chalice) | [**CURSED AND DEFILED ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Cursed+and+Defiled+Root+Chalice) | [**PTHUMERU IHYLL ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumeru+Ihyll+Root+Chalice) | [**HINTERTOMB ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Hintertomb+Root+Chalice) | [**LOWER HINTERTOMB ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Hintertomb+Root+Chalice) | [**AILING LORAN ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Ailing+Loran+Root+Chalice) | [**LOWER AILING LORAN ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Ailing+Loran+Root+Chalice) | [**ISZ ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Isz+Root+Chalice) |
| [**BEAST CLAW**](https://bloodborne.wiki.fextralife.com/Beast+Claw) |  |  |  |  |  |  |  | **UNCANNY** | **LOST** |  |
| [**BLADE OF MERCY**](https://bloodborne.wiki.fextralife.com/Blade+of+Mercy) |  |  |  |  | **LOST** |  |  |  | **UNCANNY** |  |
| [**BURIAL BLADE**](https://bloodborne.wiki.fextralife.com/Burial+Blade) |  |  |  |  | **LOST** |  |  |  | **UNCANNY** |  |
| [**CHIKAGE**](https://bloodborne.wiki.fextralife.com/Chikage) |  |  |  | **UNCANNY** | **LOST** |  |  |  |  |  |
| [**HUNTER AXE**](https://bloodborne.wiki.fextralife.com/Hunter+Axe) |  |  |  |  |  | **UNCANNY** |  | **LOST** |  |  |
| [**KIRKHAMMER**](https://bloodborne.wiki.fextralife.com/Kirkhammer) |  |  | **UNCANNY** |  |  |  |  |  |  | **LOST** |
| [**LOGARIUS' WHEEL**](https://bloodborne.wiki.fextralife.com/Logarius%27+Wheel) |  |  |  | **UNCANNY** | **LOST** |  |  |  |  |  |
| [**LUDWIG'S HOLY BLADE**](https://bloodborne.wiki.fextralife.com/Ludwig%27s+Holy+Blade) |  |  |  | **UNCANNY** |  |  |  |  |  | **LOST** |
| [**REITERPALLASCH**](https://bloodborne.wiki.fextralife.com/Reiterpallasch) |  |  |  | **UNCANNY** | **LOST** |  |  |  |  |  |
| [**RIFLE SPEAR**](https://bloodborne.wiki.fextralife.com/Rifle+Spear) |  |  | **UNCANNY** |  |  |  |  | **LOST** |  |  |
| [**SAW CLEAVER**](https://bloodborne.wiki.fextralife.com/Saw+Cleaver) | **UNCANNY** |  | **LOST** |  |  |  |  |  |  |  |
| [**SAW SPEAR**](https://bloodborne.wiki.fextralife.com/Saw+Spear) |  | **UNCANNY** | **LOST** |  |  |  |  |  |  |  |
| [**STAKE DRIVER**](https://bloodborne.wiki.fextralife.com/Stake+Driver) |  |  |  |  |  |  | **UNCANNY** |  | **LOST** |  |
| [**THREADED CANE**](https://bloodborne.wiki.fextralife.com/Threaded+Cane) |  | **UNCANNY** |  |  |  |  |  |  |  | **LOST** |
| [**TONITRUS**](https://bloodborne.wiki.fextralife.com/Tonitrus) |  |  |  |  |  |  |  | **UNCANNY** | **LOST** |  |

## OFFICIAL WIKI DUNGEONS

|  |  |  |  |
| --- | --- | --- | --- |
| **DUNGEON** | **GLYPH** | **LAYERS** | **CREATOR** |
| [**UPPER PTHUMERU**](https://bloodborne.wiki.fextralife.com/Pthumeru+Chalice) | **KHNIZBD9** | **1.**[**UNDEAD GIANT**](https://bloodborne.wiki.fextralife.com/Undead+Giant) **2.**[**MERCILESS WATCHERS**](https://bloodborne.wiki.fextralife.com/Merciless+Watcher) **3.**[**WATCHDOG OF THE OLD LORDS**](https://bloodborne.wiki.fextralife.com/Watchdog+of+the+Old+Lords) | **BLITZKEIR** |
| [**CENTRAL PTHUMERU**](https://bloodborne.wiki.fextralife.com/Central+Pthumeru+Chalice) | **F8Y9EJNR** | **1.**[**BEAST-POSSESSED SOUL**](https://bloodborne.wiki.fextralife.com/Beast-possessed+Soul) **2.**[**KEEPER OF THE OLD LORDS**](https://bloodborne.wiki.fextralife.com/Keeper+of+the+Old+Lords) **3.**[**PTHUMERIAN DESCENDANT**](https://bloodborne.wiki.fextralife.com/Pthumerian+Descendant) | **BLITZKEIR** |
| [**LOWER PTHUMERU**](https://bloodborne.wiki.fextralife.com/Lower+Pthumeru+Chalice) | **BCYFKP4M** | **1.**[**MERCILESS WATCHERS**](https://bloodborne.wiki.fextralife.com/Merciless+Watcher) **2.**[**UNDEAD GIANT**](https://bloodborne.wiki.fextralife.com/Undead+Giant) **3.**[**ROM, THE VACUOUS SPIDER**](https://bloodborne.wiki.fextralife.com/Rom%2C+the+Vacuous+Spider) **4.**[**BLOODLETTING BEAST**](https://bloodborne.wiki.fextralife.com/Bloodletting+Beast) | **BLITZKEIR** |
| [**PTHUMERU DEFILEMENT**](https://bloodborne.wiki.fextralife.com/Defiled+Chalice) | **B4BI2S3N** | **1.**[**KEEPER OF THE OLD LORDS**](https://bloodborne.wiki.fextralife.com/Keeper+of+the+Old+Lords) **2.**[**WATCHDOG OF THE OLD LORDS**](https://bloodborne.wiki.fextralife.com/Watchdog+of+the+Old+Lords) **3.**[**AMYGDALA**](https://bloodborne.wiki.fextralife.com/Amygdala) | **MANATUBEAR** |
| [**GREAT PTHUMERU IHYLL**](https://bloodborne.wiki.fextralife.com/Great+Pthumeru+Ihyll+Chalice) | **EGN5RRDJ** | **1.**[**PTHUMERIAN DESCENDANT**](https://bloodborne.wiki.fextralife.com/Pthumerian+Descendant) **2.**[**BLOODLETTING BEAST**](https://bloodborne.wiki.fextralife.com/Bloodletting+Beast) **3.**[**YHARNAM, PTHUMERIAN QUEEN**](https://bloodborne.wiki.fextralife.com/Yharnam%2C+Pthumerian+Queen) | **MANATUBEAR** |
| [**HINTERTOMB**](https://bloodborne.wiki.fextralife.com/Hintertomb+Chalice) | **U2TQ2BEZ** | **1.**[**MANEATER BOAR**](https://bloodborne.wiki.fextralife.com/Maneater+Boar) **2.**[**UNDEAD GIANT**](https://bloodborne.wiki.fextralife.com/Undead+Giant) **3.**[**BLOOD-STARVED BEAST**](https://bloodborne.wiki.fextralife.com/Blood-starved+Beast) | **BLITZKEIR** |
| [**LOWER HINTERTOMB**](https://bloodborne.wiki.fextralife.com/Lower+Hintertomb+Chalice) | **ZNZX9FJG** | **1.**[**BRAINSUCKER**](https://bloodborne.wiki.fextralife.com/Brainsucker) **2.**[**FORGOTTEN MADMAN**](https://bloodborne.wiki.fextralife.com/Forgotten+Madman) **3.**[**PTHUMERIAN ELDER**](https://bloodborne.wiki.fextralife.com/Pthumerian+Elder) | **BLITZKEIR** |
| [**AILING LORAN**](https://bloodborne.wiki.fextralife.com/Ailing+Loran+Chalice) | **GB4KMTZI** | **1.**[**BEAST-POSSESSED SOUL**](https://bloodborne.wiki.fextralife.com/Beast-possessed+Soul) **2.**[**BLOOD-STARVED BEAST**](https://bloodborne.wiki.fextralife.com/Blood-starved+Beast) **3.**[**ABHORRENT BEAST**](https://bloodborne.wiki.fextralife.com/Abhorrent+Beast) | **ASDSWCN** |
| [**LOWER LORAN**](https://bloodborne.wiki.fextralife.com/Lower+Loran+Chalice) | **ZAXSS2VC** | **1.**[**LORAN SILVERBEAST**](https://bloodborne.wiki.fextralife.com/Loran+Silverbeast) **2.**[**ABHORRENT BEAST**](https://bloodborne.wiki.fextralife.com/Abhorrent+Beast) **3.**[**LORAN DARKBEAST**](https://bloodborne.wiki.fextralife.com/Loran+Darkbeast) | **AK-31** |
| [**ISZ GRAVESTONE**](https://bloodborne.wiki.fextralife.com/Great+Isz+Chalice) | **DEZHU9V5** | **1.**[**BRAINSUCKER**](https://bloodborne.wiki.fextralife.com/Brainsucker) **2.**[**CELESTIAL EMISSARY**](https://bloodborne.wiki.fextralife.com/Celestial+Emissary) **3.**[**EBRIETAS, DAUGHTER OF THE COSMOS**](https://bloodborne.wiki.fextralife.com/Ebrietas%2C+Daughter+of+the+Cosmos) | **EXONICA** |

## MULTIPLAYER ITEMS

|  |  |  |
| --- | --- | --- |
| **ITEM NAME** | **USE** | **ACQUIRED** |
| [**BECKONING BELL**](https://bloodborne.wiki.fextralife.com/Beckoning+bell) | **SUMMON ANOTHER PLAYER INTO YOUR GAME, YOU BECOME THE “HOST.”** | [**MESSENGERS**](https://bloodborne.wiki.fextralife.com/Messengers)**NEXT TO DOLL IN**[**HUNTER'S DREAM**](https://bloodborne.wiki.fextralife.com/Hunter%27s+Dream)**AFTER YOU OBTAIN 1**[**INSIGHT**](https://bloodborne.wiki.fextralife.com/Insight)**.** |
| [**OLD HUNTER BELL**](https://bloodborne.wiki.fextralife.com/Old+Hunter+Bell) | **ALLOWS PLAYERS TO SUMMON AN ALLIED NPC AT**[**OLD HUNTERS**](https://bloodborne.wiki.fextralife.com/Old+Hunters)**LOCATIONS.** | **PICK UP FROM STEPS OF**[**HUNTER'S DREAM**](https://bloodborne.wiki.fextralife.com/Hunter%27s+Dream)**AFTER YOU OBTAIN 1**[**INSIGHT**](https://bloodborne.wiki.fextralife.com/Insight)**.** |
| [**SMALL RESONANT BELL**](https://bloodborne.wiki.fextralife.com/Small+resonant+bell) | **JOIN ANOTHER PLAYER'S GAME, BECOMING A “GUEST.”** | [**MESSENGERS**](https://bloodborne.wiki.fextralife.com/Messengers)**AFTER YOU OBTAIN 1**[**INSIGHT**](https://bloodborne.wiki.fextralife.com/Insight)**. (SINCE 1.05)** |
| [**SINISTER RESONANT BELL**](https://bloodborne.wiki.fextralife.com/Sinister+Resonant+Bell) | **USED TO INVADE ANOTHER HUNTER'S WORLD.** | [**MESSENGERS**](https://bloodborne.wiki.fextralife.com/Messengers)**AFTER YOU OBTAIN 1**[**INSIGHT**](https://bloodborne.wiki.fextralife.com/Insight)**AND BUY**[**SMALL RESONANT BELL**](https://bloodborne.wiki.fextralife.com/Small+resonant+bell)**. (SINCE 1.05)** |
| [**SILENCING BLANK**](https://bloodborne.wiki.fextralife.com/Silencing+Blank) | **ABANDON A CO-OP SESSION. DISMISS GUESTS FROM YOUR WORLD.** | [**MESSENGERS**](https://bloodborne.wiki.fextralife.com/Messengers)**AFTER YOU OBTAIN 1**[**INSIGHT**](https://bloodborne.wiki.fextralife.com/Insight)**.** |
| [**NOTEBOOK**](https://bloodborne.wiki.fextralife.com/Notebook) | **WRITE A NOTE, OR READ A NOTE LEFT BY ANOTHER PLAYER.** | [**MESSENGERS**](https://bloodborne.wiki.fextralife.com/Messengers)**ON THE FIRST VISIT TO**[**HUNTER'S DREAM**](https://bloodborne.wiki.fextralife.com/Hunter%27s+Dream)**.** |
| [**VILEBLOOD REGISTER**](https://bloodborne.wiki.fextralife.com/Vileblood+Register) | **MULTIPLAYER SCOREBOARD.** | **CHEST NEXT TO THE SHORTCUT LIFT IN**[**CAINHURST CASTLE**](https://bloodborne.wiki.fextralife.com/Cainhurst+Castle)**.** |
| [**LEAGUE STAFF**](https://bloodborne.wiki.fextralife.com/League+Staff) | **MULTIPLAYER SCOREBOARD.** | **OBTAINED FROM**[**VALTR**](https://bloodborne.wiki.fextralife.com/Valtr)**CONSUMING 1**[**VERMIN**](https://bloodborne.wiki.fextralife.com/Vermin)**.** |

## KEY ITEMS

|  |  |  |
| --- | --- | --- |
| **KEY NAME** | **KEY USAGE** | **KEY LOCATION** |
| [**ASTRAL CLOCKTOWER KEY**](https://bloodborne.wiki.fextralife.com/Astral+Clocktower+Key) | **UNLOCKS THE GATE TO FIGHT LADY MARIA, OF THE ASTRAL TOWER** | [**THE OLD HUNTERS**](https://bloodborne.wiki.fextralife.com/The+Old+Hunters)**- RECEIVED AFTER BEATING THE LIVING FAILURES IN THE RESEARCH HALL.** |
| [**BALCONY KEY**](https://bloodborne.wiki.fextralife.com/Balcony+Key) | **UNLOCKS THE DOOR THAT'S LOCKED ON THE GROUND FLOOR OF THE RESEARCH HALL.** | [**THE OLD HUNTERS**](https://bloodborne.wiki.fextralife.com/The+Old+Hunters)**- ADELINE GIVES US THE KEY WHEN WE GIVE HER THE SECOND BRAIN FLUID IN THE RESEARCH HALL.** |
| [**CAINHURST SUMMONS**](https://bloodborne.wiki.fextralife.com/Cainhurst+Summons) | **GRANTS ACCESS TO**[**FORSAKEN CASTLE CAINHURST.**](https://bloodborne.wiki.fextralife.com/Deserted+Cainhurst+Castle)**THE COACH IS TRIGGERED AT THE MONUMENT AT HEMWICK CROSSING IF YOU HAVE KILLED THE WITCHES.** | **IN THE**[**FORBIDDEN WOODS**](https://bloodborne.wiki.fextralife.com/Forbidden+Woods)**VILLAGE THERE'S A HIDDEN PATH NEAR THE DOGS. GO THROUGH CAVE AND THE POISON LAKE. CLIMB UP THE LADDER AND YOU WILL FIND A NEW WAY INTO THE CLINIC. THE SUMMONS IS IN THIS AREA.** |
| [**CELESTIAL DIAL**](https://bloodborne.wiki.fextralife.com/Celestial+Dial) | **USE IT IN THE AREA YOU FOUGHT LADY MARIA TO ACCESS THE FISHER'S HAMLET.** | [**THE OLD HUNTERS**](https://bloodborne.wiki.fextralife.com/The+Old+Hunters)**- DROPS AFTER KILLING LADY MARIA IN THE ASTRAL CLOCKTOWER.** |
| [**EYE PENDANT**](https://bloodborne.wiki.fextralife.com/Eye+Pendant) | **ACTIVATES THE ELEVATOR LEADING TO THE RESEARCH HALL AFTER THE TWO CHURCH HUNTERS.** | [**THE OLD HUNTERS**](https://bloodborne.wiki.fextralife.com/The+Old+Hunters)**- FOUND ON THE FLAME-BEAST ATOP THE NIGHTMARE GRAND CATHEDRAL ALTAR.** |
| [**HUNTER CHIEF EMBLEM**](https://bloodborne.wiki.fextralife.com/Hunter+Chief+Emblem) | **UNLOCKS THE MAIN GATE AT THE**[**GRAND CATHEDRAL**](https://bloodborne.wiki.fextralife.com/Grand+Cathedral)**.** | **SOLD BY BATH MESSENGER FOR 10,000 BLOOD ECHOES - UNLOCKS AFTER KILLING THE**[**CLERIC BEAST**](https://bloodborne.wiki.fextralife.com/Cleric+Beast)**.** |
| [**IRON DOOR KEY**](https://bloodborne.wiki.fextralife.com/Iron+Door+Key) | **KEY TO THE IRON GATE LOCKING THE GREAT MIDLEVEL BRIDGE.** | **LOCATED IN THE BASEMENT IN THE SECOND HALF OF THE**[**MICOLASH, HOST OF THE NIGHTMARE**](https://bloodborne.wiki.fextralife.com/Micolash%2C+Host+of+the+Nightmare)**BOSS FIGHT.** |
| [**LAURENCE'S SKULL**](https://bloodborne.wiki.fextralife.com/Laurence%27s+Skull) | **AWAKENS THE FLAME-BEAST ATOP THE NIGHTMARE GRAND CATHEDRAL ALTAR.** | [**THE OLD HUNTERS**](https://bloodborne.wiki.fextralife.com/The+Old+Hunters)**- FOUND ON THE REPLACING ALTAR AFTER SENDING THE**[**RESEARCH HALL**](https://bloodborne.wiki.fextralife.com/Research+Hall)**ELEVATOR UP.** |
| [**LECTURE THEATRE KEY**](https://bloodborne.wiki.fextralife.com/Lecture+Theatre+Key) | **KEY TO THE LECTURE THEATRE IN THE LECTURE BUILDING.** | **DESK OF THE AMPITHEATRE-LOOKING ROOM IN**[**LECTURE BUILDING**](https://bloodborne.wiki.fextralife.com/Lecture+Building)**.** |
| [**LUNARIUM KEY**](https://bloodborne.wiki.fextralife.com/Lunarium+Key) | **UNLOCKS THE LUNARIUM IN**[**BYRGENWERTH COLLEGE**](https://bloodborne.wiki.fextralife.com/Byrgenworth+College)**.** | **ON A COUNTER, UP A LADDER NEAR THE TOP OF**[**BYRGENWERTH COLLEGE**](https://bloodborne.wiki.fextralife.com/Byrgenworth+College)**.** |
| [**OEDON TOMB KEY**](https://bloodborne.wiki.fextralife.com/Oedon+Tomb+Key) | **UNLOCKS THE GATE TO CATHEDRAL WARD.** | **DROPPED BY**[**FATHER GASCOIGNE**](https://bloodborne.wiki.fextralife.com/Father+Gascoigne)**.** |
| [**OLD HUNTER BELL**](https://bloodborne.wiki.fextralife.com/Old+Hunter+Bell) | **ALLOWS PLAYERS TO SUMMON ALLIED NPCS AT**[**OLD HUNTERS**](https://bloodborne.wiki.fextralife.com/Old+Hunters)**LOCATIONS.** | **PICK UP FROM STEPS OF**[**HUNTER'S DREAM**](https://bloodborne.wiki.fextralife.com/Hunter%27s+Dream)**AFTER GAINING ONE**[**INSIGHT**](https://bloodborne.wiki.fextralife.com/Insight)**.** |
| [**ORPHANAGE KEY**](https://bloodborne.wiki.fextralife.com/Orphanage+Key) | **UNLOCKS THE**[**ORPHANAGE**](https://bloodborne.wiki.fextralife.com/Orphanage)**.** | **DROPPED BY A**[**BRAINSUCKER**](https://bloodborne.wiki.fextralife.com/Brainsucker)**ON THE SECOND FLOOR IN THE**[**UPPER CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Upper+Cathedral+Ward)**.** |
| [**QUEENLY FLESH**](https://bloodborne.wiki.fextralife.com/Queenly+Flesh) | **REMAINS OF**[**ANNALISE, VILEBLOOD QUEEN OF CAINHURST**](https://bloodborne.wiki.fextralife.com/Annalise%2C+Queen+of+the+Vilebloods)**. USED TO REVIVE HER AT THE ALTAR OF DESPAIR.** | **DROPPED BY**[**ANNALISE, QUEEN OF THE VILEBLOODS**](https://bloodborne.wiki.fextralife.com/Annalise%2C+Queen+of+the+Vilebloods)**.** |
| [**SMALL HAIR ORNAMENT**](https://bloodborne.wiki.fextralife.com/Small+Hair+Ornament) | **GIVE TO THE**[**PLAIN DOLL**](https://bloodborne.wiki.fextralife.com/Plain+Doll)**TO RECEIVE THE**[**TEAR STONE**](https://bloodborne.wiki.fextralife.com/Tear+Stone)**.** | [**OLD ABANDONED WORKSHOP IN A CABINET.**](https://bloodborne.wiki.fextralife.com/Old+Abandoned+Workshop) |
| [**TONSIL STONE**](https://bloodborne.wiki.fextralife.com/Tonsil+Stone) | **ALLOWS ACCESS TO THE NIGHTMARE FRONTIER AND LECTURE BUILDING 1ST FLOOR THROUGH AMYGDALA (CHURCH BUILDING TO RIGHT OF GRAND CATHEDRAL.)** | **OBTAINED BY TALKING TO**[**PATCHES THE SPIDER**](https://bloodborne.wiki.fextralife.com/Patches+the+Spider)**, WHO IS PRETENDING TO BE AN NPC THAT LIVES INSIDE THE HOUSE NEXT TO THE CAGED DOGS IN THE**[**FORBIDDEN WOODS**](https://bloodborne.wiki.fextralife.com/Forbidden+Woods)**VILLAGE.** |
| [**UNDERGROUND CELL KEY**](https://bloodborne.wiki.fextralife.com/Underground+Cell+Key) | **UNLOCKS MULTIPLE DOORS IN THE PRISON BEFORE THE TWO CHURCH HUNTERS.** | [**THE OLD HUNTERS**](https://bloodborne.wiki.fextralife.com/The+Old+Hunters)**- RESEARCH HALL, MUST MAKE A JUMP THAT'S VISIBLE NEAR A LADDER IN A DARK ROOM.** |
| [**UNDERGROUND CELL INNER CHAMBER KEY**](https://bloodborne.wiki.fextralife.com/Underground+Cell+Inner+Chamber+Key) | **UNLOCKS THE DOOR TO**[**BRADOR**](https://bloodborne.wiki.fextralife.com/Brador)**'S CELL.** | [**THE OLD HUNTERS**](https://bloodborne.wiki.fextralife.com/The+Old+Hunters)**- RECEIVED AT THE LIGHTHOUSE SHACK LAMP FROM THE HARROWED HUNTER AT THE END OF HIS QUEST.** |
| [**UNOPENED SUMMONS**](https://bloodborne.wiki.fextralife.com/Unopened+Summons) | **OLD UNOPENED SUMMONS, CALLING SOMEONE TO CAINHURST.** | **LOCATED ON A DESK IN**[**CAINHURST CASTLE**](https://bloodborne.wiki.fextralife.com/Cainhurst+Castle)**BESIDE**[**ANNALISE, QUEEN OF THE VILEBLOODS**](https://bloodborne.wiki.fextralife.com/Annalise%2C+Queen+of+the+Vilebloods)**.** |
| [**UPPER CATHEDRAL KEY**](https://bloodborne.wiki.fextralife.com/Upper+Cathedral+Key) | **KEY TO THE**[**UPPER CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Upper+Cathedral+Ward)**DOOR.** | **INSIDE A LOCKED CAGE IN**[**YAHAR'GUL CHAPEL**](https://bloodborne.wiki.fextralife.com/Yahar%27gul+Chapel)**.** |
| [**YHARNAM STONE**](https://bloodborne.wiki.fextralife.com/Yharnam+Stone) | **PROOF OF YOUR VICTORY AGAINST YHARNAM, PTHUMERIAN QUEEN.** | **OBTAINED BY DEFEATING**[**YHARNAM, BLOOD QUEEN OF THE OLD LABYRINTH**](https://bloodborne.wiki.fextralife.com/Yharnam%2C+Blood+Queen+of+the+Old+Labyrinth)**.** |
| Image result for Ring of Betrothal In Bloodborne. Size: 164 x 170. Source: bloodborne.wiki.fextralife.com[**RING OF BETROTHAL**](https://bloodborne.wiki.fextralife.com/Ring+of+Betrothal) | **CURRENTLY SERVES NO KNOWN PURPOSE** | **OBTAINED IN DEPTH 5 ROOT CHALICES** |

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| **TOOL NAME** | **USE** | **ACQUIRED** |
| [**BLACKSKY EYE**](https://bloodborne.wiki.fextralife.com/Blacksky+Eye) | **SHOOTS A SINGLE ARCANE MISSILE AT AN ENEMY** | **AQUIRED BY GOING THROUGH**[**ADELINE**](https://bloodborne.wiki.fextralife.com/Saint+Adeline)**'S QUEST LINE AND RECEIVING THE**[**BALCONY KEY**](https://bloodborne.wiki.fextralife.com/Balcony+Key)**. ONCE YOU AQUIRE THE KEY GO TO THE DOOR AT THE FAR END OF THE BOTTOM FLOOR OF THE**[**RESEARCH HALL**](https://bloodborne.wiki.fextralife.com/Research+Hall)**AND OPEN IT. GO INTO THE LARGE LUMENFLOWER AREA AT THE BACK MIDDLE OF THE AREA THERE WILL BE A BODY THAT HAS THE BLACKSKY EYE, BUT BE WARNED: SURROUNDING THE BODY ARE MANY ENEMYS THAT USE THE BLACKSKY EYE AGAINST YOU SO BRING SOME GOOD ARCANE DEFENSE.** |
| [**BLOOD GEM WORKSHOP TOOL**](https://bloodborne.wiki.fextralife.com/Blood+Gem+Workshop+Tool) | **UNLOCKS THE ABILITY TO REINFORCE WEAPONS WITH**[**BLOOD GEMS**](https://bloodborne.wiki.fextralife.com/Blood+Gems)**.** | **TREASURE IN CHEST IN THE LIBRARY AREA AFTER**[**TOMB OF OEDON**](https://bloodborne.wiki.fextralife.com/Tomb+of+Oedon)**.** |
| [**EMPTY PHANTASM SHELL**](https://bloodborne.wiki.fextralife.com/Empty+Phantasm+Shell) | **COATS WEAPON WITH ARCANE DAMAGE FOR A LIMITED TIME. (UNLIMITED USES, EACH USE CONSUMES 3 QUICKSILVER BULLETS.) REQUIREMENT:  15** | **IN A CHEST CLOSE TO THE LAKE ENTRANCE IN**[**BYRGENWERTH**](https://bloodborne.wiki.fextralife.com/Byrgenwerth)**.** |
| [**EXECUTIONER'S GLOVES**](https://bloodborne.wiki.fextralife.com/Executioner%27s+Gloves) | **SUMMON WRATHFUL SPIRITS. REQUIREMENT:  15** | **JUMP DOWN THE WINDOW ON THE SECOND FLOOR IN THE LIBRARY IN**[**CAINHURST CASTLE**](https://bloodborne.wiki.fextralife.com/Cainhurst+Castle)**, AND IT WILL BE IN A CHEST.** |
| [**MESSENGER'S GIFT**](https://bloodborne.wiki.fextralife.com/Messenger%27s+Gift) | **ENVELOPING BLACK MIST CHANGES USER INTO A MESSENGER. REQUIREMENT:  10** | **IN THE**[**NIGHTMARE FRONTIER**](https://bloodborne.wiki.fextralife.com/Nightmare+Frontier)**, DOWN IN THE SWAMP, GUARDED BY ONE OF THE FRENZY MAGES.** |
| [**MONOCULAR**](https://bloodborne.wiki.fextralife.com/Monocular) | **USED TO ZOOM IN AND SEE ACROSS A DISTANCE.** | **FOUND ON CORPSE IN CATHEDRAL DISTRICT, AT BALCONY ABOVE CLERIC BEAST ARENA.** |
| [**OLD HUNTER BONE**](https://bloodborne.wiki.fextralife.com/Old+Hunter+Bone) | **THE ART OF OF QUICKENING SPEEDS UP ROLLING AND QUICKSTEPS. REQURIEMENT:  15** | **FOUND IN A CHEST IN THE**[**OLD ABANDONED WORKSHOP**](https://bloodborne.wiki.fextralife.com/Old+Abandoned+Workshop)**. (MUST HAVE KILLED**[**BLOOD STARVED BEAST**](https://bloodborne.wiki.fextralife.com/Blood+Starved+Beast)**TO ACCESS.)** |
| [**RUNE WORKSHOP TOOL**](https://bloodborne.wiki.fextralife.com/Rune+Workshop+Tool) | **UNLOCKS THE ABILITY TO USE**[**CARYLL RUNES**](https://bloodborne.wiki.fextralife.com/Caryll+Runes)**.** | **CORPSE IN A SMALL BASEMENT ROOM, ACCESSED FROM THE ROOM YOU FIGHT THE**[**WITCH OF HEMWICK**](https://bloodborne.wiki.fextralife.com/Witch+of+Hemwick)**.** |
| [**TINY TONITRUS**](https://bloodborne.wiki.fextralife.com/Tiny+Tonitrus) | **STRIKE INTO THE GROUND TO EMIT BLUE SPARKS.  REQUIREMENT:  25, SCALING:  S** | **IN THE UNSEEN VILLAGE JUST BEFORE THE AMYGDALA THAT FIRES A LASER THERE'S A GAP IN THE RAILINGS TO THE RIGHT, THE TOOL IS IN THAT AREA.** |
| [**A CALL BEYOND**](https://bloodborne.wiki.fextralife.com/A+Call+Beyond) | **CREATES A SMALL EXPLODING STAR. REQUIREMENT:  40** | **ON BALCONY IN**[**ALTAR OF DESPAIR**](https://bloodborne.wiki.fextralife.com/Altar+of+Despair)**.** |
| [**WORKSHOP HAZE EXTRACTOR**](https://bloodborne.wiki.fextralife.com/Workshop+Haze+Extractor) | **EXTRACT**[**ARCANE HAZE**](https://bloodborne.wiki.fextralife.com/Arcane+Haze)**FROM**[**RITUAL MATERIALS**](https://bloodborne.wiki.fextralife.com/Ritual+Materials)**.** | **FOUND IN A CHEST IN THE SIDE AREA BEFORE THE BOSS IN**[**LOWER PTHUMERU CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Pthumeru+Chalice)**(2ND LAYER)** |
| [**BEAST ROAR**](https://bloodborne.wiki.fextralife.com/Beast+Roar) | **A BEAST ROAR THAT REPELS NEARBY FOES AND OBJECTS. REQUIREMENTS:  15** | **NEAR THE HOUNDS IN CAGES IN**[**FORBIDDEN WOODS**](https://bloodborne.wiki.fextralife.com/Forbidden+Woods)**.** |
| [**CHOIR BELL**](https://bloodborne.wiki.fextralife.com/Choir+Bell) | **INVIGORATES ALL COOPERATING PARTIES, HEALING THEM. REQUIREMENT:  15** | **IN**[**NIGHTMARE OF MENSIS**](https://bloodborne.wiki.fextralife.com/Nightmare+of+Mensis)**, IN A CHEST IN THE OPTIONAL AREA AFTER KILLING**[**MICOLASH, HOST OF THE NIGHTMARE**](https://bloodborne.wiki.fextralife.com/Micolash%2C+Host+of+the+Nightmare)**, BEHIND THE LOCKED IRON DOOR (USE**[**IRON DOOR KEY**](https://bloodborne.wiki.fextralife.com/Iron+Door+Key)**) BEYOND THE CHAINED UP FRENZY BRAIN AND GUARDED BY TWO SPIDERS AND A FRENZY WENCH.** |
| [**MADARAS WHISTLE**](https://bloodborne.wiki.fextralife.com/Madaras+Whistle) | **SUMMONS A GIANT SNAKE FROM THE NIGHTMARE TO YOUR LOCATION. REQUIREMENTS:18**[**BLOODTINGE**](https://bloodborne.wiki.fextralife.com/Bloodtinge)**.** | **COMPLETE**[**VALTR**](https://bloodborne.wiki.fextralife.com/Valtr)**'S QUESTLINE (OR KILL HIM) AND KILL THE**[**MADARAS TWIN**](https://bloodborne.wiki.fextralife.com/Hostile+hunters)**IN THE**[**FORBIDDEN WOODS**](https://bloodborne.wiki.fextralife.com/Forbidden+Woods)**.** |
| [**SHORT RITUAL ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Short+Ritual+Root+Chalice) | **USED TO SEARCH FOR PUBLIC CHALICE DUNGEONS AND REQUIRES NO**[**RITUAL MATERIALS**](https://bloodborne.wiki.fextralife.com/Ritual+Materials)**TO USE. (UPDATED TEXT REQUESTED)** | **- CURRENTLY AVAILABLE THROUGH: MESSENGER INSIGHT SHOP FOR 10 INSIGHT (IT IS STATED IN ITEM MAIN PAGE THAT "AFTER DEFEATING THE THIRD LAYER BOSS IN CENTRAL PTHUMERU" HOWEVER THIS NEEDS TO BE CONFIRMED) - SIDE NOTE: (PROOF: V1.04 PATCH NOTES ON THIS SITE OR**[**HTTPS://WWW.REDDIT.COM/R/BLOODBORNE/COMMENTS/377X36/SHORT\_RITUAL\_ROOT\_CHALICE/**](https://www.reddit.com/r/bloodborne/comments/377x36/short_ritual_root_chalice/)**MULTIPLE USER GENERATED PROOF) - PREVIOUSLY AVAILABLE THROUGH: "**[**PTHUMERIAN ELDER**](https://bloodborne.wiki.fextralife.com/Pthumerian+Elder)**IN**[**LOWER HINTERTOMB CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Hintertomb+Chalice)**(LAYER 3)"** |

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| **BADGE NAME & ICON** | **UNLOCKS** | **ACQUIRED** |
| [**CAINHURST BADGE**](https://bloodborne.wiki.fextralife.com/Cainhurst+Badge) | * [**CAINHURST SET**](https://bloodborne.wiki.fextralife.com/Cainhurst+Set)**,** [**CHIKAGE**](https://bloodborne.wiki.fextralife.com/Chikage)**,** [**EVELYN**](https://bloodborne.wiki.fextralife.com/Evelyn)**,** [**NUMBING MIST**](https://bloodborne.wiki.fextralife.com/Numbing+Mist) | **JOIN THE**[**CAINHURST VILEBLOODS**](https://bloodborne.wiki.fextralife.com/Cainhurst+Vilebloods)**COVENANT.** |
| [**COSMIC EYE WATCHER BADGE**](https://bloodborne.wiki.fextralife.com/Cosmic+Eye+Watcher+Badge) | * [**ROSMARINUS**](https://bloodborne.wiki.fextralife.com/Rosmarinus)**,** [**POISON KNIFE**](https://bloodborne.wiki.fextralife.com/Poison+Knife)**,** [**BLUE ELIXIR**](https://bloodborne.wiki.fextralife.com/Blue+Elixir)**,** [**SEDATIVE**](https://bloodborne.wiki.fextralife.com/Sedative) * [**BEAST BLOOD PELLET**](https://bloodborne.wiki.fextralife.com/Beast+Blood+Pellet)**,** [**TWIN BLOODSTONE SHARDS**](https://bloodborne.wiki.fextralife.com/Twin+Bloodstone+Shards) | [**UPPER CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Upper+Cathedral+Ward)**- SIDE HALLWAY OF BUILDING FOLLOWING LEFT PATH FROM LANTERN.** |
| [**CROW HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Crow+Hunter+Badge) | * [**CROWFEATHER SET**](https://bloodborne.wiki.fextralife.com/Crowfeather+Set)**,** [**BLADE OF MERCY**](https://bloodborne.wiki.fextralife.com/Blade+of+Mercy) | [**EILEEN THE CROW**](https://bloodborne.wiki.fextralife.com/Eileen+the+Crow)**(COMPLETE HER QUEST-LINE OR DEFEAT HER.)** |
| [**FIRING HAMMER BADGE**](https://bloodborne.wiki.fextralife.com/Firing+Hammer+Badge) | * [**PIERCING RIFLE**](https://bloodborne.wiki.fextralife.com/Piercing+Rifle)**,** [**DELAYED MOLOTOV**](https://bloodborne.wiki.fextralife.com/Delayed+Molotov) * [**DELAYED ROPE MOLOTOV**](https://bloodborne.wiki.fextralife.com/Delayed+Rope+Molotov) | [**THE OLD HUNTERS**](https://bloodborne.wiki.fextralife.com/The+Old+Hunters)**DLC - FROM HUNTER-BEAST WITH BEAST CLAW OUTSIDE THE EXPLODING WHEELCHAIR'S HOUSE.** |
| [**OLD HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Old+Hunter+Badge) | * [**GEHRMAN'S HUNTER SET**](https://bloodborne.wiki.fextralife.com/Gehrman%27s+Hunter+Set)**,** [**BURIAL BLADE**](https://bloodborne.wiki.fextralife.com/Burial+Blade) | **DEFEAT**[**GEHRMAN, THE FIRST HUNTER**](https://bloodborne.wiki.fextralife.com/Gehrman%2C+the+First+Hunter)**.** |
| [**POWDER KEG HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Powder+Keg+Hunter+Badge) | * [**STAKE DRIVER**](https://bloodborne.wiki.fextralife.com/Stake+Driver)**,** [**RIFLE SPEAR**](https://bloodborne.wiki.fextralife.com/Rifle+Spear)**,** [**ROPE MOLOTOV COCKTAIL**](https://bloodborne.wiki.fextralife.com/Rope+Molotov+Cocktail) | **DEFEAT**[**DJURA**](https://bloodborne.wiki.fextralife.com/Gyula)**OR APPROACH HIM WHEN HE IS FRIENDLY AND WHEN PROMPTED, CHOOSE TO SPARE THE BEASTS.** |
| [**RADIANT SWORD HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Radiant+Sword+Hunter+Badge) | * [**LUDWIG'S HOLY BLADE**](https://bloodborne.wiki.fextralife.com/Ludwig%27s+Holy+Blade)**,** [**LUDWIG'S RIFLE**](https://bloodborne.wiki.fextralife.com/Ludwig%27s+Rifle)**,** [**FLAMESPRAYER**](https://bloodborne.wiki.fextralife.com/Flamesprayer) * [**FIRE PAPER**](https://bloodborne.wiki.fextralife.com/Fire+Paper)**,** [**BONE MARROW ASH**](https://bloodborne.wiki.fextralife.com/Bone+Marrow+Ash)**,** [**TOMB PROSPECTOR SET**](https://bloodborne.wiki.fextralife.com/Tomb+Prospector+Set) | **HEALING CHURCH WORKSHOP, 3RD FLOOR.** |
| [**SAW HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Saw+Hunter+Badge) | * [**SAW CLEAVER**](https://bloodborne.wiki.fextralife.com/Saw+Cleaver)**,** [**HUNTER AXE**](https://bloodborne.wiki.fextralife.com/Hunter+Axe)**,** [**THREADED CANE**](https://bloodborne.wiki.fextralife.com/Threaded+Cane)**,**[**SAW SPEAR**](https://bloodborne.wiki.fextralife.com/Saw+Spear) * [**HUNTER PISTOL**](https://bloodborne.wiki.fextralife.com/Hunter+Pistol)**,** [**HUNTER BLUNDERBUSS**](https://bloodborne.wiki.fextralife.com/Hunter+Blunderbuss) | **BEHIND THE**[**GIANT BOAR**](https://bloodborne.wiki.fextralife.com/Giant+Boar)**IN**[**CENTRAL YHARNAM**](https://bloodborne.wiki.fextralife.com/Central+Yharnam)**SEWERS.** |
| [**SPARK HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Spark+Hunter+Badge) | * [**TONITRUS**](https://bloodborne.wiki.fextralife.com/Tonitrus)**,** [**BOLT PAPER**](https://bloodborne.wiki.fextralife.com/Bolt+Paper) | **DEFEAT**[**DARKBEAST PAARL**](https://bloodborne.wiki.fextralife.com/Darkbeast+Paarl)**.** |
| [**SWORD HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Sword+Hunter+Badge) | * [**KIRKHAMMER**](https://bloodborne.wiki.fextralife.com/Kirkhammer)**,** [**REPEATING PISTOL**](https://bloodborne.wiki.fextralife.com/Repeating+Pistol)**,** [**HUNTER CHIEF EMBLEM**](https://bloodborne.wiki.fextralife.com/Hunter+Chief+Emblem) * [**BOLD HUNTER'S MARK**](https://bloodborne.wiki.fextralife.com/Bold+Hunter%27s+Mark)**,** [**ANTIDOTE**](https://bloodborne.wiki.fextralife.com/Antidote) | **DEFEAT**[**CLERIC BEAST**](https://bloodborne.wiki.fextralife.com/Cleric+Beast)**.** |
| [**WHEEL HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Wheel+Hunter+Badge) | * [**LOGARIUS' WHEEL**](https://bloodborne.wiki.fextralife.com/Logarius%27+Wheel)**,** [**GOLD ARDEO**](https://bloodborne.wiki.fextralife.com/Gold+Ardeo) | [**ALFRED**](https://bloodborne.wiki.fextralife.com/Alfred)**(COMPLETE HIS QUESTLINE OR DEFEAT HIM AFTER KILLING VICAR AMELIA.)** |

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| **MESSENGER SKIN NAME** | **LOCATION** |
| [**RED MESSENGER RIBBON**](https://bloodborne.wiki.fextralife.com/Red+Messenger+Ribbon) | **DROPS FROM GIANT PIG IN**[**CENTRAL YHARNAM**](https://bloodborne.wiki.fextralife.com/Central+Yharnam)**SEWERS AFTER RETURNING THE**[**RED JEWELED BROOCH**](https://bloodborne.wiki.fextralife.com/Red+Jeweled+Brooch)**OR TELLING VIOLA'S DAUGHTER ABOUT**[**OEDON CHAPEL**](https://bloodborne.wiki.fextralife.com/Oedon+Chapel)**.** |
| [**WHITE MESSENGER RIBBON**](https://bloodborne.wiki.fextralife.com/White+Messenger+Ribbon) | **FOLLOWING VIOLA'S DAUGHTER'S QUESTLINE, AFTER OBTAINING**[**RED MESSENGER RIBBON**](https://bloodborne.wiki.fextralife.com/Red+Messenger+Ribbon)**AND KILLING**[**ROM, THE VACUOUS SPIDER**](https://bloodborne.wiki.fextralife.com/Rom%2C+the+Vacuous+Spider)**, GO BACK TO THE HOUSE AND GIVE THE SISTER THE**[**RED MESSENGER RIBBON**](https://bloodborne.wiki.fextralife.com/Red+Messenger+Ribbon)**(WARNING: YOU WILL LOSE THIS ITEM). EXHAUST HER DIALOGUE AND WHEN LOADING THIS AREA AGAIN, YOU WILL FIND A CORPSE AT THE BOTTOM OF THE LADDER WITH THE WHITE MESSENGER RIBBON.** |
| [**MESSENGER URN FESTIVAL**](https://bloodborne.wiki.fextralife.com/Messenger+Urn+Festival) | **ABOVE OEDON CHAPEL. REACHED BY THE DOOR THAT OPENS UP IN THE**[**CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Cathedral+Ward)**AFTER DEFEATING THE BLOOD-STARVED BEAST. EXIT THE ELEVATOR THROUGH THE OPENING BETWEEN THE FLOORS.** |
| [**BLACK MESSENGER HAT**](https://bloodborne.wiki.fextralife.com/Black+Messenger+Hat) | **IN**[**CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Cathedral+Ward)**, FROM THE LANTERN, GO STRAIGHT AND HEAD RIGHT UP THE STAIRS. AFTER THE GATE, CLIMB UP THE LADDER ON THE RIGHT AND DROP DOWN ONTO THE ROOFTOPS WHERE YOU WILL FIND A CORPSE WITH THIS ITEM.** |
| [**MESSENGER TOP HAT**](https://bloodborne.wiki.fextralife.com/Messenger+Top+Hat) | **REACHED BY THE DOOR THAT OPENS UP IN THE**[**CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Cathedral+Ward)**AFTER DEFEATING THE**[**BLOOD-STARVED BEAST**](https://bloodborne.wiki.fextralife.com/Blood-starved+Beast)**. AFTER THE MACHINE GUN WHEELCHAIR, WALK TO THE**[**HEALING CHURCH WORKSHOP**](https://bloodborne.wiki.fextralife.com/Healing+Church+Workshop)**AND TURN RIGHT, DROP DOWN THE BROKEN WALKWAY THEN DROP DOWN ONTO THE WOODEN BEAMS WHERE YOU WILL FIND THIS ITEM ON A CORPSE.** |
| [**WORN TOP HAT**](https://bloodborne.wiki.fextralife.com/Top+Hat+skin) | **AVAILABLE VIA THE "NIGHTMARE EDITION" (EU ONLY) AS DLC. ALSO AVAILABLE IN THE "LIMITED HUNTER EDITION" (JAPAN ONLY)** |
| [**YHARNAM MESSENGER HAT**](https://bloodborne.wiki.fextralife.com/Yharnam+Messenger+Hat) | **AVAILABLE VIA THE "LIMITED HUNTER EDITION" (JAPAN ONLY) AS DLC.** |
| [**MESSENGER HEAD BANDAGE**](https://bloodborne.wiki.fextralife.com/Black+Messenger+Head+Bandage) | **RETAILER PRE-ORDER DLC (ALSO AVAILABLE VIA THE "LIMITED HUNTER EDITION").** |
| [**BLOODY MESSENGER HEAD BANDAGE**](https://bloodborne.wiki.fextralife.com/Bloody+Messenger+Head+Bandage) | **IN**[**OLD YHARNAM**](https://bloodborne.wiki.fextralife.com/Old+Yharnam)**, ACCESSIBLE BY CLIMBING UP THE FIRST LADDER TO**[**DJURA**](https://bloodborne.wiki.fextralife.com/Djura)**AND DROPPING TO THE RIGHT THEN PERFORMING A JUMP ONTO THE WOODEN PLATFORM WHERE THIS ITEM IS LOCATED ON A CORPSE.** |

## MATERIALS

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| **ITEM NAME** | **USE** |
| [**BLOOD STONE SHARD**](https://bloodborne.wiki.fextralife.com/Blood+Stone+Shard) | **USED TO FORTIFY WEAPONS TO +3.** |
| [**TWIN BLOOD STONE SHARDS**](https://bloodborne.wiki.fextralife.com/Twin+Blood+Stone+Shards) | **USED TO FORTIFY WEAPONS TO +6.** |
| [**BLOOD STONE CHUNK**](https://bloodborne.wiki.fextralife.com/Blood+Stone+Chunk) | **USED TO FORTIFY WEAPONS TO +9.** |
| **[BLOOD ROCK](https://bloodborne.wiki.fextralife.com/Blood+Rock)** | **USED TO FORTIFY WEAPONS TO +10.** |

## CUT CONTENT & UNUSED ITEMS

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| **UNUSED ITEM NAME** | **USE** | **ACQUIRED** |
| [**AVOLINA'S DOLL**](https://bloodborne.wiki.fextralife.com/Avolina%27s+Doll) | **RUMORED ITEM** | **??** |
| [**BROKEN TRINKET**](https://bloodborne.wiki.fextralife.com/Broken+Trinket) | **RUMORED ITEM** | **??** |
| [**DRIED CLATHRUS ARCHERI**](https://bloodborne.wiki.fextralife.com/Dried+Clathrus+Archeri) | **RUMORED ITEM** | **??** |
| [**FOUL SMELLING PILL**](https://bloodborne.wiki.fextralife.com/Foul+Smelling+Pill) | **ALPHA ITEM** | **??** |
| [**OLD LIBRARY KEY**](https://bloodborne.wiki.fextralife.com/Old+Library+Key) | **RUMORED ITEM** | **??** |

## CARYLL RUNES

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| --- | --- | --- |
| **NAME & ICON** | **EFFECT** | **LOCATION** |
| **anti-clockwise_metamorposis** **[ANTI-CLOCKWISE METAMORPHOSIS](https://bloodborne.wiki.fextralife.com/Anti-Clockwise+Metamorphosis)** | **BOOSTS MAX STAMINA +10%** | [**FORBIDDEN WOODS**](https://bloodborne.wiki.fextralife.com/Forbidden+Woods)**ON A CORPSE NEAR THE BLUE ALIENS.** |
| **BOOSTS MAX STAMINA +15%** | **TALK TO**[**PATCHES THE SPIDER**](https://bloodborne.wiki.fextralife.com/Patches+the+Spider)**IN LECTURE HALLS BY USING THE LADDER FROM THE SECOND FLOOR. EITHER OPTION WILL PRODUCE THE RUNE.** |
| **BOOSTS MAX STAMINA +20%** | [**LOWER AILING LORAN ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Ailing+Loran+Root+Chalice) |
| **arcane_lake** **[ARCANE LAKE](https://bloodborne.wiki.fextralife.com/Arcane+Lake)** | **ARCANE DMG REDUCTION +5%** | [**YAHAR'GUL, UNSEEN VILLAGE -**](https://bloodborne.wiki.fextralife.com/Yahar%27gul%2C+Unseen+Village)**ON A CORPSE NEAR THE SKELETON SLUGS.** |
| **ARCANE DMG REDUCTION +7%** | [**BYRGENWERTH**](https://bloodborne.wiki.fextralife.com/Byrgenwerth)**- RIGHT AT BEGINNING, TO LEFT OF LAMP, NEAR THE TREE WITH THE BRAINSUCKER.** |
| **ARCANE DMG REDUCTION +10%** | [**ISZ ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Isz+Root+Chalice) |
| **[BEAST](https://bloodborne.wiki.fextralife.com/Beast)** | **TEMP. BOOST TO TRANSFORM +20** | **AT THE VERY BOTTOM OF THE**[**HEALING CHURCH WORKSHOP**](https://bloodborne.wiki.fextralife.com/Healing+Church+Workshop)**TOWER, DROPPED BY THE BEAST-POSSESSED SOUL.** |
| **TEMP. BOOST TO TRANSFORM +50** | **KILL THE**[**SUSPICIOUS BEGGAR**](https://bloodborne.wiki.fextralife.com/Suspicious+Beggar)**YOU MEET IN THE**[**FORBIDDEN WOODS**](https://bloodborne.wiki.fextralife.com/Forbidden+Woods)**, AT THE BACK OF THE BUILDING WITH 2 SHORTCUT ELEVATORS. SENDING THE BANDAGED NPC TO IOSEFKA WILL TURN HIM INTO AN ALIEN THAT HANGS OUT IN THE REAR OF IOSEFKA'S CLINIC THAT ALSO DROPS THE RUNE.** |
| **TEMP. BOOST TO TRANSFORM +100** | [**LOWER AILING LORAN ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Ailing+Loran+Root+Chalice) |
| **beasts_embrace** **[BEAST'S EMBRACE](https://bloodborne.wiki.fextralife.com/Beast%27s+Embrace)** | [**COVENANT**](https://bloodborne.wiki.fextralife.com/Covenants##fex)**RUNE: TRANSFORMS CHARACTER INTO A GHASTLY BEAST TYPE OF CREATURE** | **DEFEAT**[**LAURENCE, THE FIRST VICAR**](https://bloodborne.wiki.fextralife.com/Laurence%2C+the+First+Vicar##fex) |
| **blood_rapture** **[BLOOD RAPTURE](https://bloodborne.wiki.fextralife.com/Blood+Rapture)** | **V.ATKS RESTORE HP +200** | **DROPPED BY THE**[**SHADOW OF YHARNAM**](https://bloodborne.wiki.fextralife.com/Shadow+of+Yharnam)**.** |
| **V.ATKS RESTORE HP +250** | [**CURSED AND DEFILED ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Cursed+and+Defiled+Root+Chalice) |
| **V.ATKS RESTORE HP +300** | **DROPPED BY THE**[**BLOODY CROW OF CAINHURST**](https://bloodborne.wiki.fextralife.com/Bloody+Crow+of+Cainhurst)**FOUGHT AT THE COMPLETION OF**[**EILEEN THE CROW'S**](https://bloodborne.wiki.fextralife.com/Eileen+the+Crow)**QUEST.** |
| **clawmark3** **[CLAWMARK](https://bloodborne.wiki.fextralife.com/Clawmark)** | **UPS VISCERAL ATTACK ATK +10%** | **DROPS FROM A HUNTER IN THE HYPOGEAN GAOL**[**LAMP**](https://bloodborne.wiki.fextralife.com/Lamp)**ROOM IN**[**YAHAR'GUL, UNSEEN VILLAGE**](https://bloodborne.wiki.fextralife.com/Yahar%27gul%2C+Unseen+Village)**, AFTER KILLING**[**ROM**](https://bloodborne.wiki.fextralife.com/Rom%2C+the+Vacuous+Spider)**AND ENTERING THE NIGHTMARE VERSION.** |
| **UPS VISCERAL ATTACK ATK +20%** | **DROPPED BY THE TRANSFORMED**[**GILBERT**](https://bloodborne.wiki.fextralife.com/Gilbert)**AT**[**CENTRAL YHARNAM**](https://bloodborne.wiki.fextralife.com/Central+Yharnam)**AT THE LAMP AFTER KILLING**[**ROM**](https://bloodborne.wiki.fextralife.com/Rom%2C+the+Vacuous+Spider)**AND ENTERING THE NIGHTMARE VERSION.** |
| **UPS VISCERAL ATTACK ATK +30%** | [**LOWER AILING LORAN ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Ailing+Loran+Root+Chalice) |
| **[CLEAR DEEP SEA](https://bloodborne.wiki.fextralife.com/Clear+Deep+Sea)** | **ADD SLOW POISON RES +100** | [**FORBIDDEN WOODS**](https://bloodborne.wiki.fextralife.com/Forbidden+Woods)**BEHIND A BIG GRAVESTONE.** |
| **ADD SLOW POISON RES +200** | [**NIGHTMARE FRONTIER**](https://bloodborne.wiki.fextralife.com/Nightmare+Frontier)**BEHIND A ROCK THROWER ON TOP OF A HILL.** |
| **ADD SLOW POISON RES +300** | [**LOWER AILING LORAN ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Ailing+Loran+Root+Chalice) |
| **[CLOCKWISE METAMORPHOSIS](https://bloodborne.wiki.fextralife.com/Clockwise+Metamorphosis)** | **BOOSTS MAX HP +5%** | [**FORBIDDEN WOODS**](https://bloodborne.wiki.fextralife.com/Forbidden+Woods)**, BEHIND LOCKED GATE UP THE STAIRS FROM THE BOSS.** |
| **BOOSTS MAX HP +10%** | [**NIGHTMARE FRONTIER**](https://bloodborne.wiki.fextralife.com/Nightmare+Frontier)**, IN A CAVE ACROSS THE STONE BRIDGE.** |
| **BOOSTS MAX HP +15%** | [**PTHUMERU IHYLL ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumeru+Ihyll+Root+Chalice) |
| **[COMMUNION](https://bloodborne.wiki.fextralife.com/Communion)** | **MAX VIALS HELD UP +1** | **FOUND ABOVE THE**[**CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Cathedral+Ward)**LAMP, THROUGH THE DOOR THAT OPENS AFTER DEFEATING THE**[**BLOOD-STARVED BEAST**](https://bloodborne.wiki.fextralife.com/Blood-Starved+Beast)**. TAKE THE ELEVATOR UP AND IT'S IN A CHEST IN THE FIRST ROOM.** |
| **MAX VIALS HELD UP +2** | [**LECTURE BUILDING**](https://bloodborne.wiki.fextralife.com/Lecture+Building)**.** |
| **MAX VIALS HELD UP +3** | [**IOSEFKA'S CLINIC**](https://bloodborne.wiki.fextralife.com/Iosefka%27s+Clinic)**.** |
| **MAX VIALS HELD UP +4** | **DROPPED BY THE**[**CELESTIAL EMMISARY**](https://bloodborne.wiki.fextralife.com/Celestial+Emissary)**.** |
| **MAX VIALS HELD UP +5** | [**PTHUMERU IHYLL ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumeru+Ihyll+Root+Chalice) |
| **corruption** **[CORRUPTION](https://bloodborne.wiki.fextralife.com/Corruption)** | [**COVENANT**](https://bloodborne.wiki.fextralife.com/Covenants##fex)**RUNE: CONT. HEAL NEAR DEATH +1** | **JOIN THE**[**CAINHURST VILEBLOODS**](https://bloodborne.wiki.fextralife.com/Cainhurst+Vilebloods)**.** |
| **[DEEP SEA](https://bloodborne.wiki.fextralife.com/Deep+Sea)** | **ADD FRENZY RES +100** | [**LOWER HINTERTOMB ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Hintertomb+Root+Chalice) |
| **ADD FRENZY RES +200** | [**FORBIDDEN WOODS**](https://bloodborne.wiki.fextralife.com/Forbidden+Woods)**- BY 2**[**VIPER PITS**](https://bloodborne.wiki.fextralife.com/Viper+Pit)**.** |
| **ADD FRENZY RES +300** | [**ISZ ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Isz+Root+Chalice) |
| **[DISSIPATING LAKE](https://bloodborne.wiki.fextralife.com/Dissipating+Lake)** | **BOLT DMG REDUCTION +5%** | [**FORBIDDEN WOODS**](https://bloodborne.wiki.fextralife.com/Forbidden+Woods)**UNDER SOME HUGE ENTANGLED ROOTS NEAR A PIG.** |
| **BOLT DMG REDUCTION +7%** | [**AILING LORAN ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Ailing+Loran+Root+Chalice) |
| **BOLT DMG REDUCTION +10%** | [**LOWER AILING LORAN ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Ailing+Loran+Root+Chalice) |
| **eye** **[EYE](https://bloodborne.wiki.fextralife.com/Eye)** | **MORE ITEMS FROM FALLEN ENEMIES (ITEM DISCOVERY +50)** | **OBTAINED IN**[**NIGHTMARE OF MENSIS**](https://bloodborne.wiki.fextralife.com/Nightmare+of+Mensis)**, ON A CORPSE NEXT TO THE MERGO'S LOFT: BASE**[**LAMP**](https://bloodborne.wiki.fextralife.com/Lamp)**.** |
| **MORE ITEMS FROM FALLEN ENEMIES (ITEM DISCOVERY +70)** | **DROP FROM**[**MASTER WILLEM**](https://bloodborne.wiki.fextralife.com/Master+Willem)**.** |
| **MORE ITEMS FROM FALLEN ENEMIES (ITEM DISCOVERY +100)** | [**ISZ ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Isz+Root+Chalice) |
| **[FADING LAKE](https://bloodborne.wiki.fextralife.com/Fading+Lake)** | **FIRE DMG REDUCTION +5%** | [**NIGHTMARE FRONTIER**](https://bloodborne.wiki.fextralife.com/Nightmare+Frontier)**.** |
| **FIRE DMG REDUCTION +7%** | [**AILING LORAN ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Ailing+Loran+Root+Chalice) |
| **FIRE DMG REDUCTION +10%** | [**LOWER AILING LORAN ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Ailing+Loran+Root+Chalice) |
| **formless_oedon** **[FORMLESS OEDON](https://bloodborne.wiki.fextralife.com/Formless+Oedon)** | **MAX QS BULLETS HELD UP +1** | **SEND**[**GASCOIGNE'S DAUGHTER**](https://bloodborne.wiki.fextralife.com/Young+Yharnam+Girl+(Viola's+Daughter))**TO**[**IOSEFKA'S CLINIC**](https://bloodborne.wiki.fextralife.com/Iosefka's+Clinic) |
| **MAX QS BULLETS HELD UP +2** | [**LOWER PTHUMERU ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Pthumeru+Root+Chalice) |
| **MAX QS BULLETS HELD UP +3** | **DROPPED BY THE**[**OEDON CHAPEL DWELLER**](https://bloodborne.wiki.fextralife.com/Oedon+Chapel+Dweller)**IN**[**CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Cathedral+Ward)**.** |
| **MAX QS BULLETS HELD UP +4** | **A SECRET PASSAGE TAKING ELEVATOR LEADING TO**[**HEALING CHURCH WORKSHOP**](https://bloodborne.wiki.fextralife.com/Healing+Church+Workshop)**IN**[**CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Cathedral+Ward)**. TAKE THE ELEVATOR UP, TURN AROUND AND ROLL TO OPEN ROOFTOP. IT'S IN A CHEST.** |
| **MAX QS BULLETS HELD UP +5** | [**PTHUMERU IHYLL ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumeru+Ihyll+Root+Chalice) |
| **[GREAT DEEP SEA](https://bloodborne.wiki.fextralife.com/Great+Deep+Sea)** | **ADD ALL TYPES OF RES +50** | [**LOWER HINTERTOMB ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Hintertomb+Root+Chalice) |
| **ADD ALL TYPES OF RES +100** | [**NIGHTMARE FRONTIER**](https://bloodborne.wiki.fextralife.com/Nightmare+Frontier)**- THERE IS A SMALL CAVE WITH A HOLE BY THE**[**BRAIN TRUST**](https://bloodborne.wiki.fextralife.com/Brain+Trust)**ON THE CLIFF, DROP DOWN (ANOTHER BRAIN TRUST RIGHT AFTER THE DROP) IN TO THE POISON SWAMP AND TAKE A RIGHT. IT'S IN ONE OF THE NARROW PASSAGES GUARDED BY FEW SQUIDS.** |
| **ADD ALL TYPES OF RES +150** | [**ISZ ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Isz+Root+Chalice) |
| **[GREAT LAKE](https://bloodborne.wiki.fextralife.com/Great+Lake)** | **ALL DMG REDUCTION +3%** | [**LOWER HINTERTOMB ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Hintertomb+Root+Chalice) |
| **ALL DMG REDUCTION +4%** | [**UPPER CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Upper+Cathedral+Ward)**, TAKE A RIGHT TURN AT THE TOP OF THE STAIRS ABOVE THE**[**LAMP**](https://bloodborne.wiki.fextralife.com/Lamp)**.** |
| **ALL DMG REDUCTION +5%** | [**ISZ ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Isz+Root+Chalice) |
| **Guidance%20Tier%202**[**GUIDANCE**](https://bloodborne.wiki.fextralife.com/Guidance) | **RALLY POTENTIAL +10%** | **KILL THE**[**CARRION CROW**](https://bloodborne.wiki.fextralife.com/Carrion+Crow##fex)**ON THE TOP FLOORS OF THE**[**RESEARCH HALL**](https://bloodborne.wiki.fextralife.com/Research+Hall##fex) |
| **RALLY POTENTIAL +20%** | **DEFEAT**[**LUDWIG, THE HOLY BLADE**](https://bloodborne.wiki.fextralife.com/Ludwig%2C+The+Holy+Blade) |
| **RALLY POTENTIAL +30%** | **WOULD HAVE BEEN LOCATED IN DEPTH 5 OF AN UNKNOWN ROOT CHALICE. NO DROP TABLES EXIST FOR THIS RUNE AND CAN ONLY BE OBTAINED VIA SAVE EDITING** |
| **[HEIR](https://bloodborne.wiki.fextralife.com/Heir)** | **MORE**[**BLOOD ECHOES**](https://bloodborne.wiki.fextralife.com/Blood+Echoes)**GAINED FROM V.ATKS (+20%)** | **DROPPED FROM**[**HENRYK**](https://bloodborne.wiki.fextralife.com/Henryk)**IN**[**TOMB OF OEDON**](https://bloodborne.wiki.fextralife.com/Tomb+of+Oedon)**AREA. TO FIGHT HIM, FOLLOW**[**EILEEN THE CROW**](https://bloodborne.wiki.fextralife.com/Eileen+the+Crow)**'S QUEST LINE.** |
| **MORE**[**BLOOD ECHOES**](https://bloodborne.wiki.fextralife.com/Blood+Echoes)**GAINED FROM V.ATKS (+40%)** | **OBTAINED FROM A CORPSE IN**[**YAHAR'GUL, UNSEEN VILLAGE**](https://bloodborne.wiki.fextralife.com/Yahar%27gul%2C+Unseen+Village)**. FOUND IN A ROOM WITH BELL RINGER THAT SUMMONS A WEREWOLF AND A WHEELCHAIR ENEMY, NEAR A BRICK TROLL.** |
| **MORE**[**BLOOD ECHOES**](https://bloodborne.wiki.fextralife.com/Blood+Echoes)**GAINED FROM V.ATKS (+60%)** | [**PTHUMERU IHYLL ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumeru+Ihyll+Root+Chalice) |
| **hunter** **[HUNTER](https://bloodborne.wiki.fextralife.com/Hunter)** | [**COVENANT**](https://bloodborne.wiki.fextralife.com/Covenants##fex)**RUNE: INCREASES STAMINA RECOVERY SPEED** | **COMPLETE**[**EILEEN THE CROW'S**](https://bloodborne.wiki.fextralife.com/Eileen+the+Crow)**QUESTLINE AND SHE REWARDS YOU WITH THIS RUNE ALONG WITH THE**[**CROW HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Crow+Hunter+Badge)**.** |
| **impurity** **[IMPURITY](https://bloodborne.wiki.fextralife.com/Impurity)** | [**COVENANT**](https://bloodborne.wiki.fextralife.com/Covenants##fex)**RUNE: INCREASES MAX HEALTH BY 2% WHILE IN CO-OP** | **JOIN**[**THE LEAGUE**](https://bloodborne.wiki.fextralife.com/The+League)**VIA**[**VALTR**](https://bloodborne.wiki.fextralife.com/Valtr)**.** |
| **[LAKE](https://bloodborne.wiki.fextralife.com/Lake)** | **PHYSICAL DMG REDUCTION +3%** | **OBTAINED FROM A CORPSE AT**[**HEMWICK CHARNEL LANE**](https://bloodborne.wiki.fextralife.com/Hemwick+Charnel+Lane)**. SEE**[**LAKE**](https://bloodborne.wiki.fextralife.com/Lake)**RUNE DESCRIPTION FOR THE EXACT LOCATION.** |
| **PHYSICAL DMG REDUCTION +5%** | [**CURSED AND DEFILED ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Cursed+and+Defiled+Root+Chalice) |
| **PHYSICAL DMG REDUCTION +7%** | [**PTHUMERU IHYLL ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumeru+Ihyll+Root+Chalice) |
| **milkweed** **[MILKWEED](https://bloodborne.wiki.fextralife.com/Milkweed)** | [**COVENANT**](https://bloodborne.wiki.fextralife.com/Covenants##fex)**RUNE: - SLIGHT INCREASE TO ITEM DISCOVERY - TRANSFORMS CHARACTER INTO A CELESTIAL KIN TYPE OF CREATURE** | **COMPLETE THE QUESTLINE FOR**[**SAINT ADELINE**](https://bloodborne.wiki.fextralife.com/Saint+Adeline##fex)**.** |
| **[MOON](https://bloodborne.wiki.fextralife.com/Moon)** | **MORE ECHOES FROM SLAIN ENEMIES (+10%)** | **OBTAINED JUST DOWNSTAIRS OF THE**[**HYPOGEAN GAOL**](https://bloodborne.wiki.fextralife.com/Hypogean+Gaol)**LAMP POST. GUARDED BY TWO**[**SNATCHERS**](https://bloodborne.wiki.fextralife.com/Snatcher)**.** |
| **MORE ECHOES FROM SLAIN ENEMIES (+20%)** | **OBTAINED AT THE VERY BOTTOM OF THE SPIRAL STAIRCASE DURING THE**[**MICOLASH**](https://bloodborne.wiki.fextralife.com/Micolash%2C+Host+of+the+Nightmare)**BOSS FIGHT IN**[**NIGHTMARE OF MENSIS**](https://bloodborne.wiki.fextralife.com/Nightmare+of+Mensis)**.** |
| **MORE ECHOES FROM SLAIN ENEMIES (+30%)** | **OBTAINED IN**[**NIGHTMARE OF MENSIS**](https://bloodborne.wiki.fextralife.com/Nightmare+of+Mensis)**. STAND IN FRONT OF**[**BRAIN OF MENSIS**](https://bloodborne.wiki.fextralife.com/Mother+Brain)**' EYE (GIANT BRAIN) IN**[**MERGO'S LOFT'S**](https://bloodborne.wiki.fextralife.com/Mergo's+Loft+Base)**"ABYSS" AND USE THE "MAKE CONTACT"**[**GESTURE (WAIT FOR YOUR HUNTER TO SWITCH SIDES)**](https://bloodborne.wiki.fextralife.com/gestures)**.** |
| **[OEDON WRITHE](https://bloodborne.wiki.fextralife.com/Oedon+Writhe)** | **V.ATKS GRANT QS BULLETS +1** | **OBTAINED BY KILLING**[**ADELLA**](https://bloodborne.wiki.fextralife.com/Adella+the+Nun)**IN**[**HYPOGEAN GAOL**](https://bloodborne.wiki.fextralife.com/Hypogean+Gaol)**,**[**OEDON CHAPEL**](https://bloodborne.wiki.fextralife.com/Oedon+Chapel)**OR**[**IOSEFKA'S CLINIC**](https://bloodborne.wiki.fextralife.com/Iosefka's+Clinic)**.** |
| **V.ATKS GRANT QS BULLETS +2** | **FOUND AFTER KILLING IOSEFKA IN**[**IOSEFKA'S CLINIC**](https://bloodborne.wiki.fextralife.com/Iosefka%27s+Clinic)**. THIS MUST BE DONE BEFORE KILLING**[**ROM, THE VACUOUS SPIDER**](https://bloodborne.wiki.fextralife.com/Rom%2C+the+Vacuous+Spider)**AS SHE WILL NO LONGER DROP THIS RUNE AFTER SHE IS KILLED.** |
| **V.ATKS GRANT QS BULLETS +3** | [**PTHUMERU IHYLL ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumeru+Ihyll+Root+Chalice) |
| **radiance** **[RADIANCE](https://bloodborne.wiki.fextralife.com/Radiance)** | [**COVENANT**](https://bloodborne.wiki.fextralife.com/Covenants##fex)**RUNE: INCREASES HP RECOVERY FROM BLOOD VIALS.** | **RECEIVED FROM COMPLETING**[**ALFRED'S**](https://bloodborne.wiki.fextralife.com/Alfred##fex)**QUESTLINE. YOU MUST RETURN TO THE FIRST PLACE YOU MET HIM AT THE ALTAR AND YOU WILL FIND HIS CORPSE THERE WITH THE RUNE. DOES NOT DROP IF**[**ALFRED**](https://bloodborne.wiki.fextralife.com/Alfred)**IS KILLED BEFORE HE MURDERS**[**ANNALISE**](https://bloodborne.wiki.fextralife.com/Annalise,+Queen+of+the+Vilebloods)**.** |
| **[STUNNING DEEP SEA](https://bloodborne.wiki.fextralife.com/Stunning+Deep+Sea" \o "Stunning Deep Sea)** | **ADD RAPID POISON RES +100** | [**LOWER HINTERTOMB ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Hintertomb+Root+Chalice)**.** |
| **ADD RAPID POISON RES +200** | [**NIGHTMARE FRONTIER**](https://bloodborne.wiki.fextralife.com/Nightmare+Frontier)**.** |
| **ADD RAPID POISON RES +300** | [**LOWER AILING LORAN ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Ailing+Loran+Root+Chalice) |

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| COVENANTS (OATHS)[**CAINHURST VILEBLOODS**](https://bloodborne.wiki.fextralife.com/Cainhurst+Vilebloods) **"PLEDGERS TO THIS OATH ARE CAINHURST VILEBLOODS, HUNTERS OF BLOOD WHO FIND DREGS FOR THEIR QUEEN OF COLDBLOOD, PARTICULARLY IN THAT OF HUNTERS. YET THE CORRUPT ARE HERETICS IN THE EYES OF THE CHURCH, THUS SUBJECT TO THE WRATH OF THE EXECUTIONERS."  COVENANT LEADER:**[**ANNALISE, QUEEN OF THE VILEBLOODS**](https://bloodborne.wiki.fextralife.com/Annalise%2C+Queen+of+the+Vilebloods) **ASSOCIATED RUNE, BADGE, AND EQUIPMENT:**[**CORRUPTION**](https://bloodborne.wiki.fextralife.com/Corruption)**,**[**CAINHURST HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Cainhurst+Badge)**,**[**CHIKAGE**](https://bloodborne.wiki.fextralife.com/Chikage)**,**[**EVELYN**](https://bloodborne.wiki.fextralife.com/Evelyn)**,**[**CAINHURST SET**](https://bloodborne.wiki.fextralife.com/Cainhurst+Set)**,**[**NUMBING MIST**](https://bloodborne.wiki.fextralife.com/Numbing+Mist) **HOW TO JOIN: SPEAK WITH**[**ANNALISE, QUEEN OF THE VILEBLOODS**](https://bloodborne.wiki.fextralife.com/Annalise%2C+Queen+of+the+Vilebloods)**TO ACQUIRE THE**[**CORRUPTION**](https://bloodborne.wiki.fextralife.com/Corruption)**OATH RUNE, ALONG WITH THE**[**CAINHURST HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Cainhurst+Badge)**AND THE RESPECT GESTURE.**   * **MEMBERS OF THE**[**CAINHURST VILEBLOODS**](https://bloodborne.wiki.fextralife.com/Cainhurst+Vilebloods)**CAN GIVE**[**BLOOD DREGS**](https://bloodborne.wiki.fextralife.com/Blood+Dreg)**TO**[**ANNALISE**](https://bloodborne.wiki.fextralife.com/Annalise%2C+Queen+of+the+Vilebloods)**, AND ARE RANKED ON THE**[**VILEBLOOD REGISTER**](https://bloodborne.wiki.fextralife.com/Vileblood+Register)**ACCORDING TO HOW MANY**[**BLOOD DREGS**](https://bloodborne.wiki.fextralife.com/Blood+Dreg)**THEY'VE GIVEN. AFTER GIVING THE FIRST**[**BLOOD DREG**](https://bloodborne.wiki.fextralife.com/Blood+Dreg)**,**[**ANNALISE**](https://bloodborne.wiki.fextralife.com/Annalise%2C+Queen+of+the+Vilebloods)**WILL REWARD THE PLAYER WITH THE DEEP RESPECT GESTURE.** * **WHILE THE**[**CORRUPTION**](https://bloodborne.wiki.fextralife.com/Corruption)**RUNE IS EQUIPPED, ENEMY PLAYERS YOU INVADE OR ARE INVADED BY, AND ALL NPCS, WILL DROP A**[**BLOOD DREG**](https://bloodborne.wiki.fextralife.com/Blood+Dreg)**WHEN KILLED.** * **WHILE THE**[**CORRUPTION**](https://bloodborne.wiki.fextralife.com/Corruption)**RUNE IS EQUIPPED, OTHER PLAYERS WITH THE**[**RADIANCE**](https://bloodborne.wiki.fextralife.com/Radiance)**RUNE WILL BE HOSTILE IF SUMMONED OR WHEN YOU ARE SUMMONED BY THEM. WHEN THIS HAPPENS, THE SUMMONED PLAYER WILL BE PURPLE INSTEAD OF BLUE, BUT WILL STILL USE UP A SUMMON SLOT MEANING THE HOST CAN SUMMON ONLY ONE OTHER PLAYER AND CAN STILL BE INVADED BY ANOTHER PLAYER. PURPLE PLAYERS ARE NOT ALLIED WITH INVADING PLAYERS, AND CAN STILL ATTACK THEM. IT IS POSSIBLE FOR TWO SUMMONED PLAYERS TO BE HOSTILE IN THIS MANNER, DENYING THE HOST ANY ASSISTANCE AT ALL.** * **THE**[**CORRUPTION**](https://bloodborne.wiki.fextralife.com/Corruption)**RUNE GIVES A PASSIVE +1 REGEN EFFECT AT LOW HEALTH (UNDER 12.5% HP). THE EFFECT WILL END ONCE YOU HAVE 12.5% OR MORE HP.**  [**EXECUTIONERS**](https://bloodborne.wiki.fextralife.com/Executioners) **"THE EXECUTIONERS DESPISE THE IMPURE VILEBLOODS, AND NO MATTER WHAT THE CIRCUMSTANCES, WOULD NEVER COOPERATE WITH THE BLOODTHIRSTY HUNTERS WHO SERVE THE UNDEAD QUEEN, ANNALISE."  ASSOCIATED RUNE, BADGE, AND EQUIPMENT:**[**RADIANCE**](https://bloodborne.wiki.fextralife.com/Radiance)**,**[**WHEEL HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Wheel+Hunter+Badge)**,**[**LOGARIUS' WHEEL**](https://bloodborne.wiki.fextralife.com/Logarius%27+Wheel)**,**[**GOLD ARDEO**](https://bloodborne.wiki.fextralife.com/Gold+Ardeo) **HOW TO JOIN: COMPLETE**[**ALFRED'S**](https://bloodborne.wiki.fextralife.com/Alfred)**SIDE QUEST IN WHICH YOU HELP HIM DISCOVER THE LAST SURVIVOR OF THE VILEBLOODS. ACQUIRE THE**[**UNOPENED SUMMONS**](https://bloodborne.wiki.fextralife.com/Unopened+Summons)**FROM THE ROOM**[**ANNALISE**](https://bloodborne.wiki.fextralife.com/Annalise%2C+Queen+of+the+Vilebloods)**IS FOUND IN. GIVE THESE SUMMONS TO**[**ALFRED**](https://bloodborne.wiki.fextralife.com/Alfred)**TO GET THE CHURCH BOW (MALE) GESTURE, LEAVE AND WARP TO**[**ANNALISE'S**](https://bloodborne.wiki.fextralife.com/Annalise%2C+Queen+of+the+Vilebloods)**CHAMBER, SPEAK WITH ALFRED AND EXHAUST HIS DIALOGUE TO GET THE**[**WHEEL HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Wheel+Hunter+Badge)**(AT THIS POINT THE PLAYER CAN WALK UP TO**[**ANNALISE'S**](https://bloodborne.wiki.fextralife.com/Annalise%2C+Queen+of+the+Vilebloods)**REMAINS ON HER THRONE AND GRAB THE**[**QUEENLY FLESH**](https://bloodborne.wiki.fextralife.com/Queenly+Flesh)**), THEN WARP TO**[**CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Cathedral+Ward)**AND RETURN TO THE PLACE WHERE YOU FIRST MET**[**ALFRED**](https://bloodborne.wiki.fextralife.com/Alfred)**TO FIND THE**[**RADIANCE**](https://bloodborne.wiki.fextralife.com/Radiance)**OATH RUNE.**   * **WHILE THE**[**RADIANCE**](https://bloodborne.wiki.fextralife.com/Radiance)**RUNE IS EQUIPPED, YOU WILL BE HOSTILE AGAINST ANY**[**VILEBLOOD**](https://bloodborne.wiki.fextralife.com/Cainhurst+Vilebloods)**PLAYER YOU SUMMON OR ARE SUMMONED BY. WHEN THIS OCCURS, THE SUMMONED PLAYER WILL BE PURPLE INSTEAD OF BLUE, BUT WILL STILL USE UP A SUMMON SLOT MEANING THE HOST CAN SUMMON ONLY ONE OTHER PLAYER AND CAN STILL BE INVADED BY ANOTHER PLAYER. PURPLE PLAYERS ARE NOT ALLIED WITH INVADING PLAYERS, AND CAN STILL ATTACK THEM. IT IS POSSIBLE FOR TWO SUMMONED PLAYERS TO BE HOSTILE IN THIS MANNER, DENYING THE HOST ANY ASSISTANCE AT ALL.** * **THE**[**RADIANCE**](https://bloodborne.wiki.fextralife.com/Radiance)**RUNE INCREASES THE AMOUNT OF HIT POINTS RECOVERED WITH**[**BLOOD VIALS**](https://bloodborne.wiki.fextralife.com/Blood+Vial)**BY ABOUT 2%.**  [**HUNTER OF HUNTERS**](https://bloodborne.wiki.fextralife.com/Hunter+of+Hunters) **"THESE WATCHMEN ADMONISH THOSE WHO HAVE BECOME ADDLED WITH BLOOD. BE THEY MEN OR BEASTS, ANYONE WHO HAS THREATENED THE PLEDGERS OF "HUNTER" OATH HAS AN ISSUE WITH BLOOD."  ASSOCIATED RUNE, BADGE, AND EQUIPMENT:**[**HUNTER**](https://bloodborne.wiki.fextralife.com/Hunter)**,**[**CROW HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Crow+Hunter+Badge)**,**[**BLADE OF MERCY**](https://bloodborne.wiki.fextralife.com/Blade+of+Mercy)**,**[**CROWFEATHER SET**](https://bloodborne.wiki.fextralife.com/Crowfeather+Set) **HOW TO JOIN: COMPLETE EILEEN'S SIDE QUEST. REGARDLESS OF INITIALLY MEETING HER IN**[**CENTRAL YARNHAM**](https://bloodborne.wiki.fextralife.com/Central+Yarnham)**SHE WILL BE OUTSIDE THE**[**CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Cathedral+Ward)**LOOKING OVER THE BALCONY. AFTER CLEARING MOST OF THE**[**CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Cathedral+Ward)**AND OPENING BOTH OUTER GATES, TALK TO HER AND SHE WILL MENTION A "MARK" SHE IS HUNTING. TRAVEL FROM THE CATHEDRAL WARD LAMP TO THE**[**TOMB OF OEDON**](https://bloodborne.wiki.fextralife.com/Tomb+of+Oedon)**LAMP BY FOOT (YOU CAN'T WARP TO THE**[**TOMB OF OEDON**](https://bloodborne.wiki.fextralife.com/Tomb+of+Oedon)**LAMP UNTIL FINISHING THE NEXT STEP). HELP EILEEN KILL HER MARK AND YOU WILL RECEIVE HER PRAISE AND THE APPROVAL GESTURE (EILEEN MUST SURVIVE OR HER QUEST ENDS, BE ESPECIALLY CAREFUL SINCE SHE ISN'T IMMUNE TO YOUR ATTACKS). THE NEXT TIME YOU NEED TO HELP EILEEN WILL BE AFTER THE**[**ROM**](https://bloodborne.wiki.fextralife.com/Rom%2C+the+Vacuous+Spider)**BOSS FIGHT. AFTER ROM, HEAD TO THE**[**GRAND CATHEDRAL**](https://bloodborne.wiki.fextralife.com/Grand+Cathedral)**LAMP. AGAIN THIS LAMP SHOULD BE NON-OPERATIONAL AND WILL REQUIRE FOOTWORK. HELP EILEEN KILL HER MARK AGAIN AND SPEAK WITH HER AGAIN TO GET THE**[**CROW HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Crow+Hunter+Badge)**AND THE**[**HUNTER**](https://bloodborne.wiki.fextralife.com/Hunter)**OATH RUNE. IF YOU AVOIDED EILEEN OR DID NOT DO ANY PART OF HER SIDE QUEST, SHE WILL INSTEAD BE HOSTILE AT THE GRAND CATHEDRAL AFTER ROM AND ONLY DROP THE CROW HUNTER'S BADGE.**   * **WHILE THE**[**HUNTER**](https://bloodborne.wiki.fextralife.com/Hunter)**RUNE IS EQUIPPED, THERE IS A SMALL CHANCE (~30%) THAT A SUMMONED PLAYER WILL BE HOSTILE TO YOU, OR YOU WILL BE HOSTILE AGAINST A HOST WHO SUMMONED YOU. IT IS UNKNOWN WHAT CONDITIONS MUST BE MET TO TRIGGER THIS IF ANY, BUT EVEN AGAINST PLAYERS WHO DO MEET THE CONDITIONS FOR IT THE EFFECT WILL ONLY ACTIVATE ABOUT 1 TIME OUT OF 3. IT IS GENERALLY ASSUMED THAT PLAYERS WHO FREQUENTLY INVADE OR KILL NPCS ARE CONSIDERED "BLOOD ADDLED". THE RULES FOR HOSTILE SUMMONS ARE IDENTICAL TO THE ONES UNDER CAINHURST VILEBLOODS AND EXECUTIONERS.** * **THE**[**HUNTER**](https://bloodborne.wiki.fextralife.com/Hunter)**RUNE WILL BOOST STAMINA RECOVERY SPEED BY 10%.**  [**THE LEAGUE**](https://bloodborne.wiki.fextralife.com/The+League) **"THE LEAGUE IS A BAND OF HUNTERS WHO HAVE TAKEN AN OATH AND ARE BOUND BY A SINGLE PURPOSE. BY ALIGNING YOURSELF TO THE LEAGUE, LED BY A MYSTERIOUS FIGURE IN A CONSTABLE'S GARB AND BUCKET HELMET, YOU CAN ASSIST OTHER PLAYERS ONLINE IN THE GAME AND COMPETE IN THE LEAGUE'S ONLINE RANKINGS LEADERBOARD.   IN ADDITION TO THE LEAGUE, PLAYERS WILL ALSO BE ABLE TO USE THE LEAGUE CANE AND SUMMON CO-OP NPCS WITHIN THE GAME, PERFECT FOR TACKLING CHALLENGING AREAS AND BOSSES."  COVENANT LEADER:**[**VALTR**](https://bloodborne.wiki.fextralife.com/Valtr) **ASSOCIATED RUNE AND EQUIPMENT:**[**IMPURITY**](https://bloodborne.wiki.fextralife.com/Impurity)**,**[**MASTER'S IRON HELM**](https://bloodborne.wiki.fextralife.com/Master%27s+Iron+Helm) **HOW TO JOIN: SPEAK WITH**[**VALTR**](https://bloodborne.wiki.fextralife.com/Valtr)**AND ACCEPT HIS INVITATION INTO THE LEAGUE TO RECEIVE THE**[**IMPURITY**](https://bloodborne.wiki.fextralife.com/Impurity)**RUNE AND**[**LEAGUE STAFF**](https://bloodborne.wiki.fextralife.com/League+Staff)**.**   * **WHILE WEARING THE**[**IMPURITY**](https://bloodborne.wiki.fextralife.com/Impurity)**RUNE, BEING SUMMONED BY ANOTHER PLAYER AND HELPING THEM KILL A BOSS WILL AWARD YOU WITH A**[**VERMIN**](https://bloodborne.wiki.fextralife.com/Vermin)**.** * **WHILE WEARING THE**[**IMPURITY**](https://bloodborne.wiki.fextralife.com/Impurity)**RUNE, THE PLAYER CAN SEE AND SUMMON ADDITIONAL OLD HUNTER NPCS WHO ARE NOT AVAILABLE WITHOUT IT.** * **PLAYERS IN THIS COVENANT ARE RANKED ON THE**[**LEAGUE STAFF**](https://bloodborne.wiki.fextralife.com/League+Staff)**ACCORDING TO HOW MANY**[**VERMIN**](https://bloodborne.wiki.fextralife.com/Vermin)**THEY'VE CRUSHED (VERMIN ARE CRUSHED BY USING THEM).** * **AS THE PLAYER SMASHES MORE**[**VERMIN**](https://bloodborne.wiki.fextralife.com/Vermin)**,**[**VALTR**](https://bloodborne.wiki.fextralife.com/Valtr)**WILL GAIN NEW DIALOGUE AND EVENTUALLY LEAVE, LEAVING BEHIND THE**[**MASTER'S IRON HELM**](https://bloodborne.wiki.fextralife.com/Master%27s+Iron+Helm)**. AFTER THIS, HIS STATS AS A SUMMON WILL RECEIVE A SIGNIFICANT BOOST.** * **SOMETIME AFTER THE FIRST**[**VERMIN**](https://bloodborne.wiki.fextralife.com/Vermin)**SMASHED, THE YOUNGER MADARAS TWIN WILL APPEAR AS A HOSTILE NPC NEAR THE**[**FORBIDDEN WOODS**](https://bloodborne.wiki.fextralife.com/Forbidden+Woods)**LAMP. HE WILL ATTACK ON SIGHT, AND KILLING HIM AWARDS THE PLAYER WITH THE**[**MADARAS WHISTLE**](https://bloodborne.wiki.fextralife.com/Madaras+Whistle)**. CONTRARY TO THE RUMORS, HE WILL NOT ACTUALLY KILL**[**VALTR**](https://bloodborne.wiki.fextralife.com/Valtr)**IF LEFT ALONE, AND CAN BE SAFELY DEALT WITH LATER IF NEEDED.** * **THE**[**IMPURITY**](https://bloodborne.wiki.fextralife.com/Impurity)**RUNE GIVES A +2% BOOST TO YOUR HP WHILE SUMMONED.**  [**THE BLOOD BEAST**](https://bloodborne.wiki.fextralife.com/The+Blood+Beast) **"THOSE WHO SWEAR THIS OATH TAKE ON A GHASTLY FORM AND ENJOY ACCENTUATED TRANSFORMATION EFFECTS, ESPECIALLY WHILE WIELDING A BEAST WEAPON"  ASSOCIATED RUNE AND WEAPON:**[**BEAST'S EMBRACE**](https://bloodborne.wiki.fextralife.com/Beast%27s+Embrace)**,**[**BEAST CLAW**](https://bloodborne.wiki.fextralife.com/Beast+Claw) **HOW TO JOIN: DEFEAT**[**LAURENCE, THE FIRST VICAR**](https://bloodborne.wiki.fextralife.com/Laurence%2C+the+First+Vicar)**.**  * **EQUIPPING THE**[**BEAST'S EMBRACE**](https://bloodborne.wiki.fextralife.com/Beast%27s+Embrace)**RUNE WILL TRANSFORM YOUR CHARACTER AND MAKE THEM LOOK LIKE A BEAST. THIS DOES NOT MAKE YOUR CHARACTER WEAK TO GEMS WITH THE**[**BEASTHUNTER**](https://bloodborne.wiki.fextralife.com/Beasthunter%27s+Blood+Gemstone+%28Triangle%29)**EFFECT OR RESISTANT TO GEMS WITH A CURSE THAT REDUCES DAMAGE AGAINST BEASTS.** * **WHILE THE**[**BEAST'S EMBRACE**](https://bloodborne.wiki.fextralife.com/Beast%27s+Embrace)**RUNE IS EQUIPPED, THE**[**BEAST CLAW**](https://bloodborne.wiki.fextralife.com/Beast+Claw)**'S MOVESET IS COMPLETELY CHANGED, ITS DAMAGE IS INCREASED, AND IT GAINS THE ABILITY TO BUILD UP**[**BEASTHOOD**](https://bloodborne.wiki.fextralife.com/Beasthood)**EVEN WHEN NOT IN TRICK MODE.** * **WHILE BOTH THE**[**BEAST'S EMBRACE**](https://bloodborne.wiki.fextralife.com/Beast%27s+Embrace)**RUNE AND**[**BEAST CLAW**](https://bloodborne.wiki.fextralife.com/Beast+Claw)**WEAPON ARE EQUIPPED, YOUR CHARACTER'S DODGE IS CHANGED.** * **THE**[**BEAST'S EMBRACE**](https://bloodborne.wiki.fextralife.com/Beast%27s+Embrace)**RUNE BOOSTS YOUR**[**BEASTHOOD**](https://bloodborne.wiki.fextralife.com/Beasthood)**BY +15.**  [**LUMENWOOD KIN**](https://bloodborne.wiki.fextralife.com/Lumenwood+Kin) **"THOSE WHO TAKE THIS OATH BECOME A LUMENWOOD THAT PEERS TOWARDS THE SKY, FEEDING PHANTASMS IN ITS LUSCIOUS BED. PHANTASMS GUIDE US AND LEAD US TO FURTHER DISCOVERIES."  ASSOCIATED RUNE AND WEAPON:**[**MILKWEED**](https://bloodborne.wiki.fextralife.com/Milkweed)**,**[**KOS PARASITE**](https://bloodborne.wiki.fextralife.com/Kos+Parasite) **HOW TO JOIN: FIND AND GIVE THREE**[**BRAIN FLUIDS**](https://bloodborne.wiki.fextralife.com/Brain+Fluid)**TO**[**SAINT ADELINE**](https://bloodborne.wiki.fextralife.com/Saint+Adeline)**.**  * **EQUIPPING THE**[**MILKWEED**](https://bloodborne.wiki.fextralife.com/Milkweed)**RUNE WILL TRANSFORM YOUR CHARACTER AND MAKE THEM LOOK LIKE A KIN. THIS DOES NOT MAKE YOUR CHARACTER WEAK TO GEMS WITH THE KINHUNTER EFFECT OR RESISTANT TO GEMS WITH A CURSE THAT REDUCES DAMAGE AGAINST KIN.** * **WHILE THE**[**MILKWEED**](https://bloodborne.wiki.fextralife.com/Milkweed)**RUNE IS EQUIPPED, THE**[**KOS PARASITE'S**](https://bloodborne.wiki.fextralife.com/Kos+Parasite)**FULL MOVESET IS UNLOCKED AND IT GAINS A SIGNIFICANT DAMAGE MULTIPLIER AND RANGE INCREASE.** * **WHILE BOTH THE**[**MILKWEED**](https://bloodborne.wiki.fextralife.com/Milkweed)**RUNE AND**[**KOS PARASITE**](https://bloodborne.wiki.fextralife.com/Kos+Parasite)**WEAPON ARE EQUIPPED, YOUR CHARACTER'S DODGE IS CHANGED.** * **THE**[**MILKWEED**](https://bloodborne.wiki.fextralife.com/Milkweed)**RUNE BOOSTS YOUR**[**DISCOVERY**](https://bloodborne.wiki.fextralife.com/Discovery)**BY +10, SLIGHTLY INCREASING HOW OFTEN ITEMS DROP.** |

## RADIAL BLOOD GEMS

|  |  |  |
| --- | --- | --- |
| **NAME & ICON** |  | **BEST POSSIBLE GEM VERSION’S LOCATION** |
| [**TEMPERING BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Tempering+Blood+Gemstone) **EFFECT: PHYSICAL ATK UP +%** | **1-10** | [**LOWER PTHUMERU ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Pthumeru+Root+Chalice) **BOSSES CHALICE DUNGEON** |
| [**CURSED TEMPERING BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Cursed+Tempering+Blood+Gemstone+%28Radial%29) **EFFECT: PHYSICAL ATK UP +% EFFECT: RANDOM NEGATIVE EFFECT** | **1-10** | **FETID LOWER PTHUMERU ROOT CHALICE AWD85DHDD: LAYER ONE. DROPPED BY FIRE WIELDING MUMMY THAT'S GUARDING THE LEVER** |
| [**TEMPERING DAMP BLOOD GEM**](https://bloodborne.wiki.fextralife.com/Tempering+Damp+Blood+Gem) **EFFECT: PHYSICAL ATK UP +%** | **11-19** | [**PTHUMERU IHYLL ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumeru+Ihyll+Root+Chalice) **BOSSES IN THIS CHALICE DUNGEON** |
| [**CURSED TEMPERING DAMP BLOOD GEM**](https://bloodborne.wiki.fextralife.com/Cursed+Tempering+Damp+Blood+Gem) **EFFECT: PHYSICAL ATK UP +27.2% EFFECT: RANDOM NEGATIVE EFFECT** | **11-19** | [**PTHUMERU IHYLL ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumeru+Ihyll+Root+Chalice)**(WITH CURSED RITE) BOSSES IN THIS CHALICE DUNGEON (WATCHERS) GLYPH: PWMF22GU** |
| [**ADEPT BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Adept+Blood+Gemstone) **EFFECT: BLUNT OR THRUST ATK UP +%** | **1-10** | [**LOWER PTHUMERU ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Pthumeru+Root+Chalice) **BOSSES CHALICE DUNGEON** |
| [**CURSED ADEPT BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Cursed+Adept+Blood+Gemstone) **EFFECT: BLUNT OR THRUST ATK UP +% EFFECT: RANDOM NEGATIVE EFFECT** | **1-10** | **??** |
| [**ADEPT DAMP BLOOD GEM**](https://bloodborne.wiki.fextralife.com/Adept+Damp+Blood+Gem) **EFFECT: BLUNT OR THRUST ATK UP +%** | **11-19** | [**PTHUMERU IHYLL ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumeru+Ihyll+Root+Chalice) **BOSSES IN THIS CHALICE DUNGEON** |
| [**CURSED ADEPT DAMP BLOOD GEM**](https://bloodborne.wiki.fextralife.com/Cursed+Adept+Damp+Blood+Gem) **EFFECT: BLUNT OR THRUST ATK UP +% EFFECT: RANDOM NEGATIVE EFFECT** | **11-19** | [**PTHUMERU IHYLL ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumeru+Ihyll+Root+Chalice)**(WITH CURSED RITE) BOSSES IN THIS CHALICE DUNGEON (UNDEAD GIANT) GLYPH: PWMF22GU** |
| [**FIRE BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Fire+Blood+Gemstone) **EFFECT: FIRE ATK UP +%** | **1-10** | [**LOWER PTHUMERU ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Pthumeru+Root+Chalice) **BOSSES CHALICE DUNGEON** |
| [**CURSED FIRE BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Cursed+Fire+Blood+Gemstone) **EFFECT: FIRE ATK UP +% EFFECT: RANDOM NEGATIVE EFFECT** | **1-10** | [**PTHUMERU CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumeru+Chalice)**2 FIRE ENEMIES THAT DROP DOWN** |
| [**CURSED FIRE DAMP BLOOD GEM**](https://bloodborne.wiki.fextralife.com/Cursed+Fire+Damp+Blood+Gem+%28Radial%29) **EFFECT: FIRE ATK UP +23.9% EFFECT: RANDOM NEGATIVE EFFECT, ADD FIRE** | **11-19** | [**PTHUMERU IHYLL ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumeru+Ihyll+Root+Chalice)**(WITH CURSED RITE) BOSSES IN THIS CHALICE DUNGEON (WATCHDOG)** |
| [**NOURISHING DAMP BLOOD GEM**](https://bloodborne.wiki.fextralife.com/Nourishing+Damp+Blood+Gem) **EFFECT: ATK UP +FLAT** | **11-19** | [**PTHUMERU IHYLL ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumeru+Ihyll+Root+Chalice) **BOSSES IN THIS CHALICE DUNGEON (AMYGDALA AND ROM, THE VACUOUS SPIDER)** |
| [**CURSED NOURISHING DAMP BLOOD GEM**](https://bloodborne.wiki.fextralife.com/Cursed+Nourishing+Damp+Blood+Gem) **EFFECT: ATK UP +% EFFECT: RANDOM NEGATIVE EFFECT** | **11-19** | [**PTHUMERU IHYLL ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumeru+Ihyll+Root+Chalice)**(WITH CURSED RITE) BOSSES IN THIS CHALICE DUNGEON (AMYGDALA AND ROM, THE VACUOUS SPIDER)** |
| [**ODD TEMPERING BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Odd+Tempering+Blood+Gemstone) **EFFECT: ADDS PHYSICAL ATK +FLAT** | **1-10** | [**LOWER PTHUMERU ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Pthumeru+Root+Chalice) **BOSSES CHALICE DUNGEON** |
| [**ODD TEMPERING DAMP BLOOD GEM**](https://bloodborne.wiki.fextralife.com/Odd+Tempering+Damp+Blood+Gem+%28Radial%29) **EFFECT: ADD PHYSICAL ATK +FLAT** | **11-19** | [**PTHUMERU IHYLL ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumeru+Ihyll+Root+Chalice) **BOSSES IN THIS CHALICE DUNGEON** |
| [**CURSED ODD TEMPERING DAMP BLOOD GEM**](https://bloodborne.wiki.fextralife.com/Cursed+Odd+Tempering+Damp+Blood+Gem) **EFFECT: ADDS PHYSICAL ATK +FLAT EFFECT: RANDOM NEGATIVE EFFECT** | **11-19** | [**PTHUMERU IHYLL ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumeru+Ihyll+Root+Chalice)**(WITH CURSED RITE) BOSSES IN THIS CHALICE DUNGEON** |
| [**HEAVY BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Heavy+Blood+Gemstone) **EFFECT: IMPROVES STR SCALING +FLAT** | **1-10** | [**LOWER PTHUMERU ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Pthumeru+Root+Chalice) **BOSSES CHALICE DUNGEON** |
| [**CURSED HEAVY ABYSSAL BLOOD GEM**](https://bloodborne.wiki.fextralife.com/Cursed+Heavy+Abyssal+Blood+Gem) **EFFECT: IMPROVES STR SCALING +65 EFFECT: RANDOM NEGATIVE EFFECT** | **20** | [**PTHUMERU IHYLL ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumeru+Ihyll+Root+Chalice)**(WITH CURSED RITE) BOSSES IN THIS CHALICE DUNGEON (HEADLESS BLOODLETTING BEAST)** |
| [**SHARP BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Sharp+Blood+Gemstone) **EFFECT: IMPROVED SKILL SCALING +FLAT** | **1-10** | [**LOWER PTHUMERU ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Pthumeru+Root+Chalice) **BOSSES CHALICE DUNGEON** |
| [**CURSED SHARP DAMP BLOOD GEM**](https://bloodborne.wiki.fextralife.com/Cursed+Sharp+Damp+Blood+Gem) **EFFECT: SKILL SCALING UP +FLAT EFFECT: RANDOM NEGATIVE EFFECT** | **11-19** | [**PTHUMERU IHYLL ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumeru+Ihyll+Root+Chalice)**(WITH CURSED RITE) BOSSES IN THIS CHALICE DUNGEON (KEEPER OF THE OLD LORDS)** |
| [**COLD BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Cold+Blood+Gemstone) **EFFECT: ARCANE SCALING UP +FLAT** | **1-10** | [**LOWER PTHUMERU ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Pthumeru+Root+Chalice) **BOSSES CHALICE DUNGEON** |
| [**MURKY BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Murky+Blood+Gemstone) **EFFECT: ADDS SLOW POISON EFFECT +FLAT** | **1-10** | [**LOWER PTHUMERU ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Pthumeru+Root+Chalice) **BOSSES CHALICE DUNGEON** |
| [**DIRTY BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Dirty+Blood+Gemstone) **EFFECT:ADDS RAPID POISON EFFECT +FLAT** | **1-10** | [**LOWER PTHUMERU ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Pthumeru+Root+Chalice) **BOSSES CHALICE DUNGEON** |
| [**DIRTY DAMP BLOOD GEM**](https://bloodborne.wiki.fextralife.com/Dirty+Damp+Blood+Gem) **EFFECT: ADDS RAPID POISON EFFECT +FLAT** | **11-19** | [**PTHUMERU IHYLL ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumeru+Ihyll+Root+Chalice) **BOSSES IN THIS CHALICE DUNGEON** |
| [**BEASTHUNTER'S DAMP BLOOD GEM**](https://bloodborne.wiki.fextralife.com/Beasthunter%27s+Damp+Blood+Gem) **EFFECT: ATK VS BEAST UP +%** | **11-19** | [**PTHUMERU IHYLL ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumeru+Ihyll+Root+Chalice) **BOSSES IN THIS CHALICE DUNGEON** |
| [**KINHUNTER'S DAMP BLOOD GEM**](https://bloodborne.wiki.fextralife.com/Kinhunter%27s+Damp+Blood+Gem) **EFFECT: ATK VS THE KIN UP +%** | **11-19** | [**PTHUMERU IHYLL ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumeru+Ihyll+Root+Chalice) **BOSSES IN THIS CHALICE DUNGEON** |
| [**STRIKING BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Striking+Blood+Gemstone) **EFFECT: CHARGE ATKS UP %** | **1-10** | [**LOWER PTHUMERU ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Pthumeru+Root+Chalice) **BOSSES CHALICE DUNGEON** |
| [**STRIKING DAMP BLOOD GEM**](https://bloodborne.wiki.fextralife.com/Striking+Damp+Blood+Gem) **EFFECT: CHARGE ATKS UP +%** | **11-19** | [**PTHUMERU IHYLL ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumeru+Ihyll+Root+Chalice) **BOSSES IN THIS CHALICE DUNGEON** |
| [**CURSED STRIKING BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Cursed+Striking+Blood+Gemstone) **EFFECT: CHARGE ATKS UP +% EFFECT: RANDOM NEGATIVE EFFECT** | **11-19** | **PTHUMERU IHYLL ROOT CHALICE (WATCHERS)** |
| [**RADIANT BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Radiant+Blood+Gemstone) **EFFECT: REDUCES STAMINA COST -%** | **1-10** | [**LOWER PTHUMERU ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Pthumeru+Root+Chalice) **BOSSES CHALICE DUNGEON** |
| [**CURSED RADIANT DAMP BLOOD GEM**](https://bloodborne.wiki.fextralife.com/Cursed+Radiant+Damp+Blood+Gem) **EFFECT: REDUCES STAMINA COSTS 8 % EFFECT: RANDOM NEGATIVE EFFECT** | **11-19** | [**PTHUMERU IHYLL ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumeru+Ihyll+Root+Chalice) **BOSSES IN THIS CHALICE DUNGEON (MANEATER BOAR)** |
| [**FOOL'S BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Fool%27s+Blood+Gemstone) **EFFECT: PHYS. UP AT FULL HP +%** | **1-10** | [**LOWER PTHUMERU ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Pthumeru+Root+Chalice) **BOSSES CHALICE DUNGEO** |
| [**GOLD BLOOD GEM**](https://bloodborne.wiki.fextralife.com/Gold+Blood+Gem) **EFFECT: ATK VS BEASTS UP +%** | **11-19** | **??** |
| **CURSED FIRE ABYSSAL 24.8% FIRE ADD RANDOM SECOND EFFECT** | **20** | **FRC IHYLL BOSS: WATCHDOG** |
| **CURSED BOLT 20-22% BOLT SECOND EFFECT DOUBLED** |  |  |

## TRIANGULAR BLOOD GEMS

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| **NAME & ICON** |  | **LOCATION / DROP BY** |
| [**ADEPT BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Adept+Blood+Gemstone) **EFFECT: THRUST OR BLUNT ATK UP +%** | **1-10** |  |
| [**ADEPT DAMP GEMSTONE**](https://bloodborne.wiki.fextralife.com/Arcane+Damp+Blood+Gem) **EFFECT: ARCANE ATK UP +%** |  | **SMALL CELESTIAL BEING** |
| [**BOLT BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Bolt+Blood+Gemstone) **EFFECT: BOLT ATK UP +%** | **1-10** |  |
| [**CURSED FIRE BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Cursed+Fire+Blood+Gemstone) **EFFECT: FIRE ATK UP +% EFFECT: RANDOM NEGATIVE EFFECT** | **1-10** |  |
| [**CURSED MURKY BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Cursed+Murky+Blood+Gemstone) **EFFECT: ADD SLOW POISON EFFECT +FLAT EFFECT: RANDOM NEGATIVE EFFECT** | **1-10** |  |
| [**CURSED TEMPERING BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Cursed+Tempering+Blood+Gemstone) **EFFECT: PHYSICAL ATK UP +% EFFECT: RANDOM NEGATIVE EFFECT** | **1-10** |  |
| [**CURSED TEMPERING DAMP BLOOD GEM**](https://bloodborne.wiki.fextralife.com/Cursed+Tempering+Damp+Blood+Gem) **EFFECT: PHYSICAL ATK UP +27,2% EFFECT: RANDOM NEGATIVE EFFECT** | **11-19** | **INTO AN ISZ FRC, AGAINST THE 1ST LAYER'S BOSS: THE WATCHERS. GLYPH: 5PWUJSCD** |
| [**DIRTY BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Dirty+Blood+Gemstone) **EFFECT: ADD RAPID POISON EFFECT +FLAT** | **1-10** |  |
| [**FOOL'S BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Fool%27s+Blood+Gemstone) **EFFECT: ATK UP AT FULL HP +%** | **1-10** |  |
| [**HEAVY BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Heavy+Blood+Gemstone) **EFFECT: STR SCALING UP +FLAT** | **1-10** | [**BECKONED GRAVEYARD HAGS**](https://bloodborne.wiki.fextralife.com/Graveyard+Hags)[**YAHAR'GUL**](https://bloodborne.wiki.fextralife.com/Yahar%27gul%2C+Unseen+Village) |
| [**MURKY DAMP BLOOD GEM**](https://bloodborne.wiki.fextralife.com/Murky+Damp+Blood+Gem) **EFFECT: ADD SLOW POISON EFFECT** |  | **BRAIN SUCKER BOSS IN GREAT ISZ CHALICE, LAYER 1** |
| [**ODD ARCANE DAMP BLOOD GEM**](https://bloodborne.wiki.fextralife.com/Murky+Damp+Blood+Gem) **EFFECT: ADD ARCANE ATK +FLAT** |  | **GEM (16) ADDS ARCANE ATK +45.5, FOUND IN GREAT ISZ CHALICE, LAYER 2 CHEST BEHIND 2 BRAIN SUCKERS. ALSO FOUND AS A GUARENTEED PICKUP NEAR THE LIGHTHOUSE HUT AREA.** |
| [**SHARP BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Sharp+Blood+Gemstone) **EFFECT: SKL SCALING UP +FLAT** | **1-10** |  |
| [**SHARP DAMP BLOOD GEM**](https://bloodborne.wiki.fextralife.com/Sharp+Damp+Blood%C2%A0Gem) **EFFECT: SKL SCALING UP +FLAT** |  | **BONE ASH MAGE DROP, GREAT ISZ CHALICE, LAYER 1, SIDE ROOM** |
| [**TEMPERING BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Tempering+Blood+Gemstone) **EFFECT: PHYSICAL ATK UP +%** | **1-10** |  |
| [**TEMPERING DAMP GEMSTONE**](https://bloodborne.wiki.fextralife.com/Tempering+Damp+Blood+Gem) **EFFECT: PHYSICAL ATK UP +%** | **1-10** | **BRAINSUCKER AT BOSS SWITCH (GREAT SZ CHALICE, LAYER 1)** |
| [**RADIANT BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Radiant+Blood+Gemstone) **EFFECT: REDUCES STAMINA COSTS -%** | **1-10** |  |
| [**CURSED POORMAN'S BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Cursed+Poorman%27s+Blood+Gemstone) **EFFECT: PHYS. UP NEAR DEATH +% EFFECT: RANDOM NEGATIVE EFFECT** | **1-10** |  |
| [**ARCANE BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Arcane+Blood+Gemstone+Triangular) **EFFECT: ARCANE ATK UP +%** | **1-10** | [**FORBIDDEN WOODS**](https://bloodborne.wiki.fextralife.com/Forbidden+Woods)[**CELESTIAL MOB**](https://bloodborne.wiki.fextralife.com/Celestial+Mob) |
| [**COLD BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Cold+Blood+Gemstone+Triangular) **EFFECT: ARCANE SCALING UP +FLAT** | **1-10** | [**FORBIDDEN WOODS**](https://bloodborne.wiki.fextralife.com/Forbidden+Woods)[**CELESTIAL MOB**](https://bloodborne.wiki.fextralife.com/Celestial+Mob) |
| [**MURKY BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Murky+Blood+Gemstone+Triangular) **EFFECT: ADD SLOW POISON EFFECT +FLAT** | **1-10** |  |
| [**NOURISHING BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Nourishing+Blood+Gemstone) **EFFECT: ATK UP +%** | **1-10** |  |
| [**ARCANE ABYSSAL BLOOD GEM**](https://bloodborne.wiki.fextralife.com/Arcane+Abyssal+Blood+Gem) **EFFECT: ARCANE ATK UP +%** |  |  |
| [**FIRE BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Fire+Blood+Gemstone+%28Triangle%29) **EFFECT: FIRE ATK UP +%** | **1-10** |  |
| [**ODD FIRE BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Odd+Fire+Blood+Gemstone) **EFFECT: ADD FIRE ATK +FLAT** | **1-10** |  |
| [**BEASTHUNTER'S BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Beasthunter%27s+Blood+Gemstone+%28Triangle%29) **EFFECT: ATK VS BEASTS UP +%** | **1-10** |  |
| [**KINHUNTER'S DAMP BLOOD GEM**](https://bloodborne.wiki.fextralife.com/Kinhunter%27s+Damp+Blood+Gem+%28Triangle%29) **EFFECT: ATK VS THE KIN UP +%** |  |  |
| [**PULSING BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Pulsing+Blood+Gemstone+%28Triangle%29) **EFFECT: HP CONTINUES TO RECOVER +FLAT** | **1-10** |  |
| [**POORMAN'S BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Poorman%27s+Blood+Gemstone+%28Triangle%29) **EFFECT: ATK UP NEAR DEATH +%** | **1-10** |  |
| **CURSED ARCANE ABYSSAL BLOOD GEM 24.8% ARCANE ATK, SECONDARY EFFECT AND A CURSE** | **20** | **FRC EBRIETAS** |
| **CURSED NOURISHING ABYSSAL BLOOD GEM ALL DMG UP 21.5%, SECONDARY EFFECT AND A CURSE** | **20** |  |
| **CURSED COLD ABYSSAL BLOOD GEM ARCANE SCALING 22.5, SECONDARY EFFECT, HALF CURSE** | **20** |  |

## WANING BLOOD GEMS

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| **NAME & ICON** | **LOCATION/ DROP BY** |
| [**TEMPERING BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Tempering+Blood+Gemstone+Waning) **EFFECT: PHYSICAL ATK UP** | [**WEREWOLVES**](https://bloodborne.wiki.fextralife.com/Wolf+Beast)**,**[**LORAN SILVERBEAST**](https://bloodborne.wiki.fextralife.com/Loran+Silverbeast)**,**[**EYE COLLECTOR**](https://bloodborne.wiki.fextralife.com/Eye+Collector)**,**[**BIG CLOAKED BEAST**](https://bloodborne.wiki.fextralife.com/Cloaked+Beast) |
| [**ADEPT BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Adept+Blood+Gemstone+Waning) **EFFECT: THRUST ATK UP +% EFFECT: BLUNT ATK UP +%** |  |
| [**FIRE BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Fire+Blood+Gemstone) **EFFECT: FIRE ATK UP +%** | [**WEREWOLVES**](https://bloodborne.wiki.fextralife.com/Wolf+Beast)**,**[**LORAN SILVERBEAST**](https://bloodborne.wiki.fextralife.com/Loran+Silverbeast)**,**[**PTHUMERIAN UNDEAD**](https://bloodborne.wiki.fextralife.com/Pthumerian+Undead)**,**[**BEAST PATIENT**](https://bloodborne.wiki.fextralife.com/Old+yharnam+Beast)**,**[**CLOAKED BEAST**](https://bloodborne.wiki.fextralife.com/Cloaked+Beast)**,**[**LORAN CLERIC**](https://bloodborne.wiki.fextralife.com/Loran+Cleric)**,**[**EYE COLLECTOR**](https://bloodborne.wiki.fextralife.com/Eye+Collector)**,**[**BEAST-POSSESSED SOUL**](https://bloodborne.wiki.fextralife.com/Beast-possessed+Soul)**,**[**LABYRINTH MADMEN**](https://bloodborne.wiki.fextralife.com/Madman) |
| [**BOLT BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Bolt+Blood+Gemstone) **EFFECT: BOLT ATK UP +%** | [**LORAN SILVERBEAST**](https://bloodborne.wiki.fextralife.com/Loran+Silverbeast)**,**[**LORAN DARKBEAST**](https://bloodborne.wiki.fextralife.com/Loran+Darkbeast) |
| [**NOURISHING BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Nourishing+Abyssal+Blood+Gem) **EFFECT: ATK UP +%** | [**AMYGDALA**](https://bloodborne.wiki.fextralife.com/Amygdala) |
| [**ODD BLOODTINGE BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Odd+Bloodtinge+Blood+Gemstone) **EFFECT: ADDS BLOOD ATK +FLAT** | **COFFINS IN CHALICE DUNGEONS** |
| [**ODD FIRE BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Odd+Fire+Damp+Blood+Gem) **EFFECT: ADDS FIRE ATK +FLAT** | **COFFINS IN CHALICE DUNGEONS** |
| [**ODD BOLT BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Odd+Bolt+Blood+Gemstone+%28waning%29) **EFFECT: ADDS BOLT ATK +FLAT** | **COFFINS IN CHALICE DUNGEONS** |
| [**HEAVY BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Heavy+Blood+Gemstone+%28Waning) **EFFECT: INCREASE STR SCALING** |  |
| [**SHARP BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Sharp+Blood+Gemstone+%28Waning%29) **EFFECT: INCREASE SKL SCALING** |  |
| [**COLD BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Cold+Blood+Gemstone+%28waning%29) **EFFECT: INCREASE ARCANE SCALING** | [**PTHUMERIAN DESCENDANT**](https://bloodborne.wiki.fextralife.com/Pthumerian+Descendant)**,**[**PTHUMERIAN ELDER**](https://bloodborne.wiki.fextralife.com/Pthumerian+Elder) |
| [**MURKY BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Murky+Blood+Gemstone+%28Waning%29) **EFFECT: ADD SLOW POISON EFFECT** | [**WEREWOLVES**](https://bloodborne.wiki.fextralife.com/Wolf+Beast)**,**[**SILVERBEAST**](https://bloodborne.wiki.fextralife.com/Silverbeast)**,**[**BEAST-POSSESSED SOUL**](https://bloodborne.wiki.fextralife.com/Beast-possessed+Soul)**,**[**EYE COLLECTOR**](https://bloodborne.wiki.fextralife.com/Eye+Collector)**,**[**BEAST CLAW HUNTER**](https://bloodborne.wiki.fextralife.com/Beast+Claw+Hunter) |
| [**DIRTY BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Dirty+Blood+Gemstone+%28waning%29) **EFFECT: ADD RAPID POISON EFFECT** | [**WEREWOLVES**](https://bloodborne.wiki.fextralife.com/Wolf+Beast)**,**[**CLOAKED BEAST**](https://bloodborne.wiki.fextralife.com/Cloaked+Beast) |
| [**BEASTHUNTER'S BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Beasthunter%27s+Damp+Blood+Gem%C2%A0) **EFFECT: ATK VS. BEASTS UP** | [**WEREWOLVES**](https://bloodborne.wiki.fextralife.com/Wolf+Beast)**,**[**EYE COLLECTOR**](https://bloodborne.wiki.fextralife.com/Eye+Collector) |
| [**KINHUNTER'S BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Kinhunter%27s+Blood+Gemstone+%28waning%29) **EFFECT: ATK VS THE KIN UP** | [**LORAN SILVERBEAST**](https://bloodborne.wiki.fextralife.com/Loran+Silverbeast)**,**[**WEREWOLVES**](https://bloodborne.wiki.fextralife.com/Wolf+Beast) |
| [**RADIANT BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Radiant+Blood+Gemstone+%28waning%29) **EFFECT: DECREASES STAMINA COST%** | [**MANEATER BOAR**](https://bloodborne.wiki.fextralife.com/Maneater+Boar) |
| [**PULSING BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Pulsing+Blood+Gemstone) **EFFECT: HP CONTINUES TO RECOVER** | [**WEREWOLVES**](https://bloodborne.wiki.fextralife.com/Wolf+Beast)**,**[**LORAN SILVERBEAST**](https://bloodborne.wiki.fextralife.com/Loran+Silverbeast)**,**[**BEAST CLAW HUNTER**](https://bloodborne.wiki.fextralife.com/Beast+Claw+Hunter)**,**[**BEAST PATIENT**](https://bloodborne.wiki.fextralife.com/Old+Yharnam+Beast) |
| [**FOOL'S BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Fool%27s+Blood+Gemstone+%28waning%29) **EFFECT: PHYS. ATK UP +% AT FULL HP** |  |
| [**POORMAN'S BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Poorman%27s+Blood+Gemstone+%28waning%29) **EFFECT: PHYS. ATK UP +% NEAR DEATH** |  |
| **NOURISHING ABYSSAL BLOOD GEM ALL DAMAGE UP 21.5%, SECONDARY EFFECT, CURSED** | **AMYGDALA IN FRC LOWER LORAN** |

## CIRCLE BLOOD GEMS

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| **NAME & ICON** | **LOCATION/DROP BY** |
| [**BLOODTINGE GEMSTONE**](https://bloodborne.wiki.fextralife.com/Bloodtinge+Gemstone) **EFFECT: ADD BLOOD ATK +FLAT** | * [**BLOODSUCKING BEAST**](https://bloodborne.wiki.fextralife.com/Bloodsucking+Beast)**,**[**SHOTGUN WATCHER**](https://bloodborne.wiki.fextralife.com/Merciless+Watcher+%28Mob%29)**, COWERING**[**RITUAL MASTERS**](https://bloodborne.wiki.fextralife.com/Ritual+Masters) |
| [**ODD BLOODTINGE GEMSTONE**](https://bloodborne.wiki.fextralife.com/Odd+Bloodtinge+Gemstone) **EFFECT: ADD BLOOD ATK +FLAT** | * [**BLOODSUCKING BEAST**](https://bloodborne.wiki.fextralife.com/Bloodsucking+Beast) |
| [**WARM BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Warm+Damp+Blood+Gem) **EFFECT: INCREASES BLOODTINGE SCALING EFFECT: ADD BLOOD ATK +FLAT** | * [**BLOODSUCKING BEAST**](https://bloodborne.wiki.fextralife.com/Bloodsucking+Beast)**,**[**BLOODSTARVED BEAST**](https://bloodborne.wiki.fextralife.com/Blood-starved+Beast) |
| [**PULSING BLOOD GEM**](https://bloodborne.wiki.fextralife.com/Pulsing+Blood+Gem+%28circle%29) **EFFECT: HP CONTINUES TO RECOVER** | * **TALL**[**RITUAL MASTERS**](https://bloodborne.wiki.fextralife.com/Ritual+Master) |

## DROPLET BLOOD GEMS

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| --- | --- | --- | --- |
| **NAME & ICON** | **PRIMARY EFFECT** | **POSSIBLE SECONDARY EFFECTS** | **LOCATION / DROP BY** |
| [**ARCANE DAMP BLOOD GEM**](https://bloodborne.wiki.fextralife.com/Arcane+Damp+Blood+Gem) | * **ARCANE ATK UP %** | * **??** | **WINTER LANTERNS.** |
| [**CURSED ADEPT DAMP BLOOD GEM**](https://bloodborne.wiki.fextralife.com/Cursed+Adept+Damp+Blood+Gem) | * **BLUNT ATK UP** * **THRUST ATK UP** | * **ATK VS THE KIN DOWN** * **ATK VS BEASTS DOWN** |  |
| [**CURSED STRIKING BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Cursed+Striking+Blood+Gemstone) | * **CHARGE ATKS UP** | * **ATK VS THE KIN DOWN** * **?** | [**WINTER LANTERN**](https://bloodborne.wiki.fextralife.com/Brain+Trust) |
| [**CURSED STRIKING DAMP BLOOD GEM**](https://bloodborne.wiki.fextralife.com/Cursed+Striking+Damp+Blood+Gem) | * **CHARGE ATKS UP** | * **HP GRADUALLY DEPLETES** |  |
| [**CURSED TEMPERING BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Cursed+Tempering+Blood+Gemstone) | * **PHYSICAL ATK UP** | * **ATK VS BEASTS DOWN** * **ATK DOWN** * **HP GRADUALLY DEPLETES** | [**WINTER LANTERN**](https://bloodborne.wiki.fextralife.com/Brain+Trust) |
| [**CURSED TEMPERING DAMP BLOOD GEM**](https://bloodborne.wiki.fextralife.com/Cursed+Tempering+Damp+Blood+Gem) | * **PHYSICAL ATK UP** | * **ATK VS BEASTS DOWN** * **ATK VS THE KIN DOWN** * **ATK DOWN** * **HP GRADUALLY DEPLETES** * **WPN DURABILITY DOWN** * **INCREASES STAMINA COSTS** | [**WINTER LANTERN**](https://bloodborne.wiki.fextralife.com/Brain+Trust) |
| [**FIRE BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Fire+Blood+Gemstone) | * **FIRE ATK UP** |  |  |
| [**DAMP BLOODTINGE GEM**](https://bloodborne.wiki.fextralife.com/Damp+Bloodtinge+Gem) | * **BLOOD ATK UP** | * **?** |  |
| [**HEAVY BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Heavy+Blood+Gemstone) | * **STR SCALING UP** | * **?** |  |
| [**RED BLOOD GEM**](https://bloodborne.wiki.fextralife.com/Red+Blood+Gem) | * **PHYSICAL ATK UP** | * **BOOSTS RALLY POTENTIAL** |  |
| Image result for TEAR BLOOD GEM in bloodborne[**TEAR BLOOD GEM**](https://bloodborne.wiki.fextralife.com/Tear+Blood+Gem) | * **HP CONTINUES TO RECOVER** | * **?** | **RECEIVED FROM THE DOLL (AFTER OFFERING HER THE HAIR ORNAMENT)** |
| [**TEMPERING DAMP BLOOD GEM**](https://bloodborne.wiki.fextralife.com/Tempering+Damp+Blood+Gem) | * **PHYSICAL ATK UP** | * **?** |  |
| [**WARM BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Warm+Blood+Gemstone) | * **BLOODTINGE SCALING UP** | * **?** |  |

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| [**LOCATIONS**](https://bloodborne.wiki.fextralife.com/Locations)  **LOCATIONS IN BLOODBORNE ARE THE PLACES AND AREAS YOU MAY VISIT DURING GAMEPLAY. YOU MAY VISIT THE AREAS TO FIND DETAILED WALKTHROUGHS,**[**ITEMS**](https://bloodborne.wiki.fextralife.com/Items)**AND**[**MAPS**](https://bloodborne.wiki.fextralife.com/Maps)**, AS WELL AS OTHER INFORMATION ABOUT**[**BOSSES**](https://bloodborne.wiki.fextralife.com/Bosses)**AND**[**ENEMIES**](https://bloodborne.wiki.fextralife.com/Enemies)**. FOR MORE INFORMATION ON**[**CHALICE DUNGEONS**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon)**PLEASE SEE THAT PAGE.** BLOODBORNE LOCATIONS **YHARNAM HEADSTONE IN BLOODBORNE IS WHAT THE PLAYER USES TO TRAVEL FROM**[**HUNTER'S DREAM**](https://bloodborne.wiki.fextralife.com/Hunter%27s+Dream)**TO THE FOLLOWING LOCATIONS:**  [**YHARNAM**](https://bloodborne.wiki.fextralife.com/Yharnam+Headstone)  [**HUNTER'S DREAM**](https://bloodborne.wiki.fextralife.com/Hunter's+Dream)  [**FRONTIER HEADSTONE**](https://bloodborne.wiki.fextralife.com/Frontier+Headstone)  [**UNSEEN HEADSTONE**](https://bloodborne.wiki.fextralife.com/Unseen+Headstone)  [**NIGHTMARE HEADSTONE**](https://bloodborne.wiki.fextralife.com/Nightmare+Headstone)  [**THE OLD HUNTERS**](https://bloodborne.wiki.fextralife.com/The+Old+Hunter+Locations)  [**CHALICE DUNGEONS**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon+Locations) YHARNAM HEADSTONE **[iosefkas clinic](https://bloodborne.wiki.fextralife.com/Iosefka%27s+Clinic)**   |  |  | | --- | --- | | **[IOSEFKA'S CLINIC](https://bloodborne.wiki.fextralife.com/Iosefka%27s+Clinic" \o "Bloodborne Iosefka%27s Clinic)** | | | [**LAMPS**](https://bloodborne.wiki.fextralife.com/Lamps) | [**1ST FLOOR SICKROOM**](https://bloodborne.wiki.fextralife.com/1st+Floor+Sickroom) | | [**NPCS**](https://bloodborne.wiki.fextralife.com/NPCS) | [**IOSEFKA**](https://bloodborne.wiki.fextralife.com/Iosefka)**, OTHER NPCS YOU SEND HERE.** | | [**BOSSES**](https://bloodborne.wiki.fextralife.com/Bosses) | **--** |   **[central yharnam](https://bloodborne.wiki.fextralife.com/Central+Yharnam)**   |  |  | | --- | --- | | **[CENTRAL YHARNAM](https://bloodborne.wiki.fextralife.com/Central+Yharnam" \o "Bloodborne Central Yharnam)** | | | [**LAMPS**](https://bloodborne.wiki.fextralife.com/Lamps) | [**CENTRAL YHARNAM**](https://bloodborne.wiki.fextralife.com/Central+Yharnam)**,**[**GREAT BRIDGE**](https://bloodborne.wiki.fextralife.com/Great+Bridge)**,**[**TOMB OF OEDON**](https://bloodborne.wiki.fextralife.com/Tomb+of+Oedon) | | [**NPCS**](https://bloodborne.wiki.fextralife.com/NPCS) | [**GILBERT**](https://bloodborne.wiki.fextralife.com/Gilbert)**,**[**FATHER GASCOIGNE**](https://bloodborne.wiki.fextralife.com/Priest+Gascoigne)**(SUMMON),**[**LITTLE GIRL**](https://bloodborne.wiki.fextralife.com/Viola)**,**[**LONELY OLD WOMAN**](https://bloodborne.wiki.fextralife.com/Lonely+Old+Woman)**,**[**EILEEN THE CROW**](https://bloodborne.wiki.fextralife.com/Eileen+The+Crow)**,**[**HENRYK**](https://bloodborne.wiki.fextralife.com/Henryk)**(HOSTILE)** | | [**BOSSES**](https://bloodborne.wiki.fextralife.com/Bosses) | [**CLERIC BEAST**](https://bloodborne.wiki.fextralife.com/Cleric+Beast)**,**[**FATHER GASCOIGNE**](https://bloodborne.wiki.fextralife.com/Father+Gascoigne) |   **[cathedral ward](https://bloodborne.wiki.fextralife.com/Cathedral+Ward)**   |  |  | | --- | --- | | **[CATHEDRAL WARD](https://bloodborne.wiki.fextralife.com/Cathedral+Ward" \o "Bloodborne Cathedral Ward)** | | | [**LAMPS**](https://bloodborne.wiki.fextralife.com/Lamps) | [**CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Cathedral+Ward)**,**[**GRAND CATHEDRAL**](https://bloodborne.wiki.fextralife.com/Grand+Cathedral) | | [**NPCS**](https://bloodborne.wiki.fextralife.com/NPCS) | [**ARIANNA**](https://bloodborne.wiki.fextralife.com/Arianna)**,**[**OEDON DWELLER**](https://bloodborne.wiki.fextralife.com/Odeon+Chapel+Dweller)**,**[**ALFRED**](https://bloodborne.wiki.fextralife.com/Alfred)**, EILEEN (QUESTLINE), BLOODY CROW OF CAINHURST, HOSTILE TONITRUS HUNTER, HOSTILE SPEAR RIFLE HUNTER** | | [**BOSSES**](https://bloodborne.wiki.fextralife.com/Bosses) | [**VICAR AMELIA**](https://bloodborne.wiki.fextralife.com/Vicar+Amelia) |   **[old yharnam](https://bloodborne.wiki.fextralife.com/Old+Yharnam)**   |  |  | | --- | --- | | **[OLD YHARNAM](https://bloodborne.wiki.fextralife.com/Old+Yharnam" \o "Bloodborne Old Yharnam)** | | | [**LAMPS**](https://bloodborne.wiki.fextralife.com/Lamps) | [**OLD YHARNAM**](https://bloodborne.wiki.fextralife.com/Old+Yharnam)**,**[**CHURCH OF THE GOOD CHALICE**](https://bloodborne.wiki.fextralife.com/Church+of+the+Good+Chalice)**,**[**GRAVEYARD OF THE DARKBEAST**](https://bloodborne.wiki.fextralife.com/Graveyard+of+the+Darkbeast) | | [**NPCS**](https://bloodborne.wiki.fextralife.com/NPCS) | [**DJURA**](https://bloodborne.wiki.fextralife.com/Djura)**, DJURA'S ASSISTANT.** | | [**BOSSES**](https://bloodborne.wiki.fextralife.com/Bosses) | [**BLOOD-STARVED BEAST**](https://bloodborne.wiki.fextralife.com/Blood-starved+Beast)**,**[**DARKBEAST PAARL**](https://bloodborne.wiki.fextralife.com/Darkbeast+Paarl) |   **[healing church workshop](https://bloodborne.wiki.fextralife.com/Healing+Church+Workshop)**   |  |  | | --- | --- | | **[HEALING CHURCH WORKSHOP](https://bloodborne.wiki.fextralife.com/Healing+Church+Workshop" \o "Bloodborne Healing Church Workshop)** | | | [**LAMPS**](https://bloodborne.wiki.fextralife.com/Lamps) | **-** | | [**NPCS**](https://bloodborne.wiki.fextralife.com/NPCS) | **NPCS IN THEIR HOMES** | | [**BOSSES**](https://bloodborne.wiki.fextralife.com/Bosses) | **-** |   **[upper cathedral ward](https://bloodborne.wiki.fextralife.com/Upper+Cathedral+Ward)**   |  |  | | --- | --- | | [**UPPER CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Upper+Cathedral+Ward) | | | [**LAMPS**](https://bloodborne.wiki.fextralife.com/Lamps) | **UPPER CATHEDRAL WARD,**[**ALTAR OF DESPAIR**](https://bloodborne.wiki.fextralife.com/Altar+of+Despair)**,**[**LUMENFLOWER GARDENS**](https://bloodborne.wiki.fextralife.com/Lumenflower+Gardens) | | [**NPCS**](https://bloodborne.wiki.fextralife.com/NPCS) | **-** | | [**BOSSES**](https://bloodborne.wiki.fextralife.com/Bosses) | [**CELESTIAL EMISSARY**](https://bloodborne.wiki.fextralife.com/Ebrietas%2C+Daughter+of+the+Cosmos)**,**[**EBRIETAS, DAUGHTER OF THE COSMOS**](https://bloodborne.wiki.fextralife.com/Ebrietas%2C+Daughter+of+the+Cosmos) |  [**HUNTER'S DREAM | BLOODBORNE WIKI**](https://bloodborne.wiki.fextralife.com/Hunter's+Dream) **HUNTER'S DREAM IS A LOCATION IN BLOODBORNE. ALSO KNOWN AS DREAM REFUGE, IT IS THE PLACE WHERE THE PLAYER GOES AFTER THEIR FIRST DEATH AND OPERATES AS A CENTRAL HUB, PROVIDING TRADE AND UPGRADE SERVICES. THE PLAYER CAN PORT FROM THIS LOCATION TO ANY OF THE**[**LAMPS**](https://bloodborne.wiki.fextralife.com/Lamp)**THAT THEY HAVE ACTIVATED.** **GENERAL INFORMATION** **hunters dream small**  **PREVIOUS: N/A**  **NEXT:**[**CENTRAL YHARNAM**](https://bloodborne.wiki.fextralife.com/Central+Yharnam)  **SUGGESTED LEVEL: ANY**  **SUGGESTED UPGRADE: ANY**  [**BOSSES**](https://bloodborne.wiki.fextralife.com/Bosses)**: 2**  [**LAMPS**](https://bloodborne.wiki.fextralife.com/Lamps)**: 1** **HUNTER'S DREAM MAP** **[hunters dream map](https://bloodborne.wiki.fextralife.com/file/Bloodborne/hunters_dream_map.jpg)** **NPCS IN THE AREA** [**BATH MESSENGER**](https://bloodborne.wiki.fextralife.com/Messengers)  [**STUMP MESSENGER**](https://bloodborne.wiki.fextralife.com/Messengers)  [**PLAIN DOLL**](https://bloodborne.wiki.fextralife.com/Plain+Doll)  [**GEHRMAN**](https://bloodborne.wiki.fextralife.com/Gehrman) **BOSSES** [**SPOILER**](https://bloodborne.wiki.fextralife.com/Gehrman%2C+The+First+Hunter)  [**SPOILER**](https://bloodborne.wiki.fextralife.com/Moon+Presence) **ITEMS** [**SAW CLEAVER**](https://bloodborne.wiki.fextralife.com/Saw+Cleaver)**/**[**HUNTER AXE**](https://bloodborne.wiki.fextralife.com/Hunter+Axe)**/**[**THREADED CANE**](https://bloodborne.wiki.fextralife.com/Threaded+Cane)  [**HUNTER PISTOL**](https://bloodborne.wiki.fextralife.com/Hunter+Pistol)**/**[**HUNTER BLUNDERBUSS**](https://bloodborne.wiki.fextralife.com/Hunter+Blunderbuss)  [**NOTEBOOK**](https://bloodborne.wiki.fextralife.com/Notebook)  [**BECKONING BELL**](https://bloodborne.wiki.fextralife.com/Beckoning+Bell)  [**SILENCING BLANK**](https://bloodborne.wiki.fextralife.com/Silencing+Blank) **ENEMIES****SERVICES IN THE HUNTER'S DREAM** [**BATH MESSENGER**](https://bloodborne.wiki.fextralife.com/Messengers)**(BUY AND SELL ITEMS)**  [**STUMP MESSENGERS**](https://bloodborne.wiki.fextralife.com/Messengers)**(SET MESSENGER SKIN)**  [**INSIGHT MESSENGERS**](https://bloodborne.wiki.fextralife.com/Messengers)**(BUY ITEMS, ONLINE ITEMS, AND BOSS/NPC ATTIRE USING**[**INSIGHT**](https://bloodborne.wiki.fextralife.com/Insight)**)**  [**HEADSTONES OF AWAKENING**](https://bloodborne.wiki.fextralife.com/Headstone+of+Awakening)**(WARP TO**[**LOCATIONS**](https://bloodborne.wiki.fextralife.com/locations)**IN THE WORLD)**  [**WORKSHOP**](https://bloodborne.wiki.fextralife.com/Workshop)**(**[**UPGRADE**](https://bloodborne.wiki.fextralife.com/Workshop)**AND REPAIR**[**WEAPONS**](https://bloodborne.wiki.fextralife.com/Weapons)**)**  [**STORAGE**](https://bloodborne.wiki.fextralife.com/Storage)**(INVENTORY MANAGEMENT)**  [**MEMORY ALTAR**](https://bloodborne.wiki.fextralife.com/Memory+Altar)**(EQUIP**[**CARYLL RUNES**](https://bloodborne.wiki.fextralife.com/Caryll+Runes)**)**  [**RITUAL ALTARS**](https://bloodborne.wiki.fextralife.com/Chalice+Ritual)**(GENERATE AND WARP TO**[**CHALICE DUNGEONS**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon)**)** **LORE NOTES** **IN A CORNER, NEXT TO THE ALTAR AT THE FARTHEST END OF THE HOUSE, IS A PAGE, WITH INFORMATION ON THE MAIN GOAL OF THE HUNTERS DURING THE NIGHT OF THE HUNT: "TO ESCAPE THIS DREADFUL HUNTER'S DREAM, HALT THE SOURCE OF THE SPREADING SCOURGE OF BEASTS, LEST THE NIGHT CARRY ON FOREVER."**  **THERE ARE MORE THAN 360 HEADSTONES IN THE HUNTER'S DREAM.**  **THE HUNTER'S DREAM ORIGINATED FROM THE**[**ABANDONED OLD WORKSHOP**](https://bloodborne.wiki.fextralife.com/Abandoned+Old+Workshop)**.** **HUNTER'S DREAM FULL WALKTHROUGH** **FROM THE START, MOVE FORWARD TO FIND AN INANIMATE DOLL. ON THE LEFT OF IT, FIND THE**[**BATH MESSENGER**](https://bloodborne.wiki.fextralife.com/Bath+Messenger)**- BASICALLY A MERCHANT- AND A FLIGHT OF STAIRS ON THE RIGHT. UP THE STAIRS, INTERACT WITH THE FIRST**[**MESSENGER**](https://bloodborne.wiki.fextralife.com/Messengers)**SIGN AHEAD TO FIND YOUR FIRST TUTORIAL TIP: "THE MESSENGERS OFFER YOU A**[***TRICK WEAPON***](https://bloodborne.wiki.fextralife.com/Trick+Weapons)**. CHOOSE ONE. TRICK WEAPONS ARE WIELDED WITH THE RIGHT HAND, AND EMPLOYED IN BEAST HUNTING." CONTINUE UP THE STAIRS TO THE SECOND**[**MESSENGER**](https://bloodborne.wiki.fextralife.com/Messengers)**FOR THE SECOND TIP TO POP UP: "THE MESSENGERS OFFER YOU A FIREARM. CHOOSE ONE. FIREARMS ARE WIELDED WITH THE LEFT HAND, AND EMPLOYED IN BEAST HUNTING." ATOP THE STAIRS, FIND A**[**NOTEBOOK**](https://bloodborne.wiki.fextralife.com/Notebook)**.**  **ONCE YOU'RE DONE, HEAD BACK DOWN AND USE**[**YHARNAM HEADSTONE**](https://bloodborne.wiki.fextralife.com/Yharnam+Headstone)**TO RETURN, AND MAKE YOUR WAY TO**[**CENTRAL YHARNAM**](https://bloodborne.wiki.fextralife.com/Central+Yharnam)**.** **ENTERING YHARNAM** **AFTER YOU ENTER**[**CENTRAL YHARNAM**](https://bloodborne.wiki.fextralife.com/Central+Yharnam)**AND LIGHT THE**[**LAMP**](https://bloodborne.wiki.fextralife.com/Lamp)**THERE THE HOUSE WILL OPEN ON YOUR NEXT VISIT. IF YOU IGNORE THE**[**WOLF BEAST**](https://bloodborne.wiki.fextralife.com/Wolf+Beast)**IN THE CLINIC AND INSTEAD RUN STRAIGHT TO THE LAMP WITHOUT DYING, THE HOUSE WILL ALSO BE OPEN ON THE FIRST VISIT. INSIDE YOU'LL FIND**[**GEHRMAN**](https://bloodborne.wiki.fextralife.com/Gehrman%2C+The+First+Hunter)**, THE**[**WORKSHOP**](https://bloodborne.wiki.fextralife.com/Workshop)**, YOUR ITEM**[**STORAGE**](https://bloodborne.wiki.fextralife.com/Storage)**AND THE**[**MEMORY ALTAR**](https://bloodborne.wiki.fextralife.com/Memory+Altar)**. AFTER YOU HAVE ENTERED YOUR FIRST**[**BOSS**](https://bloodborne.wiki.fextralife.com/Bosses)**ARENA, OR GAINED 1**[**INSIGHT**](https://bloodborne.wiki.fextralife.com/Insight)**, THE**[**PLAIN DOLL**](https://bloodborne.wiki.fextralife.com/Plain+Doll)**WILL BE ALIVE UPON YOUR NEXT VISIT. YOU CAN THEN TALK TO HER TO LEVEL UP YOUR STATS.**  **ON THE STAIRCASE THE**[**MESSENGERS**](https://bloodborne.wiki.fextralife.com/Messengers)**WILL NOW OFFER YOU YOUR FIRST MULTIPLAYER ITEMS: THE**[**BECKONING BELL**](https://bloodborne.wiki.fextralife.com/Beckoning+Bell)**AND THE**[**SILENCING BLANK**](https://bloodborne.wiki.fextralife.com/Silencing+Blank)**. AFTER YOU HAVE GAINED 1**[**INSIGHT**](https://bloodborne.wiki.fextralife.com/Insight)**, A SECOND SET OF**[**BATH MESSENGERS**](https://bloodborne.wiki.fextralife.com/Messengers)**WILL UNLOCK, ALLOWING YOU TO TRADE INSIGHT FOR ITEMS. IF YOU FALL BELOW 1 INSIGHT, THE MERCHANT WILL BECOME UNAVAILABLE AGAIN AFTER YOU CLOSE THE DIALOGUE WINDOW. ONCE THE**[**BLOOD MOON**](https://bloodborne.wiki.fextralife.com/Moon+Phases)**RISES OR HAVING 50 INSIGHT, THE MUSIC IN THE DREAM WILL CHANGE TO ANOTHER SOUNDTRACK, MOONLIT MELODY, FOCUSING ON THE VOICE MORE THAN THE INSTRUMENTS. AFTER DEFEATING**[**MERGO'S WET NURSE**](https://bloodborne.wiki.fextralife.com/Mergo%27s+Wet+Nurse)**, THE HUNTER'S DREAM WILL CHANGE AS MORNING IS ALMOST HERE. IF YOU TALK TO**[**GEHRMAN**](https://bloodborne.wiki.fextralife.com/Gehrman)**AFTER THE FIRE STARTS, YOU ARE AT THE POINT OF NO RETURN. SEE**[**NEW GAME PLUS**](https://bloodborne.wiki.fextralife.com/New+Game+Plus)**PAGE FOR INFORMATION.**  **AT SEEMINGLY RANDOM POINTS DURING THE STORY LOGGING INTO THE GAME WHILE STATIONED IN THE HUNTER'S DREAM WILL CAUSE RANDOM VOICES OR CONVERSATIONS TO BE HEARD BY THE HUNTER.** **HUNTER'S DREAM MAP** **[hunters dream map](https://bloodborne.wiki.fextralife.com/file/Bloodborne/hunters_dream_map.jpg)**   |  | | --- | | [**LOCATIONS**](https://bloodborne.wiki.fextralife.com/Locations) | |  |   [**ADVENT PLAZA**](https://bloodborne.wiki.fextralife.com/Advent+Plaza)**♦**[**AILING LORAN**](https://bloodborne.wiki.fextralife.com/Ailing+Loran)**♦**[**AMYGDALA'S CHAMBER**](https://bloodborne.wiki.fextralife.com/Amygdala's+Chamber)**♦**[**BYRGENWERTH**](https://bloodborne.wiki.fextralife.com/Byrgenwerth)**♦**[**CAINHURST CASTLE**](https://bloodborne.wiki.fextralife.com/Cainhurst+Castle)**♦**[**CATHEDRAL DISTRICT**](https://bloodborne.wiki.fextralife.com/Cathedral+District)**♦**[**CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Cathedral+Ward)**♦**[**CENTRAL YARNHAM**](https://bloodborne.wiki.fextralife.com/Central+Yarnham)**♦**[**CENTRAL YHARNAM**](https://bloodborne.wiki.fextralife.com/Central+Yharnam)**♦**[**CHALICE DUNGEON**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon)**♦**[**CURSED PTHUMERIAN DEFILEMENT**](https://bloodborne.wiki.fextralife.com/Cursed+Pthumerian+Defilement)**♦**[**DREAM REFUGE**](https://bloodborne.wiki.fextralife.com/Dream+Refuge)**♦**[**FISHING HAMLET**](https://bloodborne.wiki.fextralife.com/Fishing+Hamlet)**♦**[**FORBIDDEN WOODS**](https://bloodborne.wiki.fextralife.com/Forbidden+Woods)**♦**[**GRAVEYARD OF THE DARKBEAST**](https://bloodborne.wiki.fextralife.com/Graveyard+of+the+Darkbeast)**♦**[**HEALING CHURCH WORKSHOP**](https://bloodborne.wiki.fextralife.com/Healing+Church+Workshop)**♦**[**HEMWICK CHARNEL LANE**](https://bloodborne.wiki.fextralife.com/Hemwick+Charnel+Lane)**♦**[**HYPOGEAN GAOL**](https://bloodborne.wiki.fextralife.com/Hypogean+Gaol)**♦**[**LECTURE BUILDING**](https://bloodborne.wiki.fextralife.com/Lecture+Building)**♦**[**LECTURE BUILDING 2ND FLOOR**](https://bloodborne.wiki.fextralife.com/Lecture+Building+2nd+Floor)**♦**[**LUMENFLOWER GARDENS**](https://bloodborne.wiki.fextralife.com/Lumenflower+Gardens)**♦**[**MERGO'S LOFT BASE**](https://bloodborne.wiki.fextralife.com/Mergo's+Loft+Base)**♦**[**MERGO'S LOFT MIDDLE**](https://bloodborne.wiki.fextralife.com/Mergo's+Loft+Middle)**♦**[**MOONSIDE LAKE**](https://bloodborne.wiki.fextralife.com/Moonside+Lake)**♦**[**NIGHTMARE FRONTIER**](https://bloodborne.wiki.fextralife.com/Nightmare+Frontier)**♦**[**NIGHTMARE OF MENSIS**](https://bloodborne.wiki.fextralife.com/Nightmare+of+Mensis)**♦**[**OLD YHARNAM**](https://bloodborne.wiki.fextralife.com/Old+Yharnam)**♦**[**OLDTOWN**](https://bloodborne.wiki.fextralife.com/Oldtown)**♦**[**PTHUMERIAN LABYRINTH**](https://bloodborne.wiki.fextralife.com/Pthumerian+Labyrinth)**♦**[**RESEARCH HALL**](https://bloodborne.wiki.fextralife.com/Research+Hall)**♦**[**THE HUNTER'S NIGHTMARE**](https://bloodborne.wiki.fextralife.com/The+Hunter's+Nightmare)**♦**[**UPPER CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Upper+Cathedral+Ward)**♦**[**WITCH'S ABODE**](https://bloodborne.wiki.fextralife.com/Witch's+Abode)**♦**[**YAHAR'GUL CHAPEL**](https://bloodborne.wiki.fextralife.com/Yahar'gul+Chapel)**♦**[**YAHAR'GUL, UNSEEN VILLAGE**](https://bloodborne.wiki.fextralife.com/Yahar'gul,+Unseen+Village) FRONTIER HEADSTONE    |  |  | | --- | --- | | **[FORBIDDEN WOODS](https://bloodborne.wiki.fextralife.com/Forbidden+Woods)** | | | [**LAMPS**](https://bloodborne.wiki.fextralife.com/Lamps) | [**FORBIDDEN WOODS**](https://bloodborne.wiki.fextralife.com/Forbidden+Woods)**,**[**FORBIDDEN GRAVE**](https://bloodborne.wiki.fextralife.com/Forbidden+Grave) | | [**NPCS**](https://bloodborne.wiki.fextralife.com/NPCS) | [**SUSPICIOUS BEGGAR**](https://bloodborne.wiki.fextralife.com/Suspicious+Beggar)**,**[**VALTR**](https://bloodborne.wiki.fextralife.com/Valtr)**, MADARAS (HOSTILE)** | | [**BOSSES**](https://bloodborne.wiki.fextralife.com/Bosses) | [**SHADOW OF YHARNAM**](https://bloodborne.wiki.fextralife.com/Shadow+of+Yharnam) |      |  |  | | --- | --- | | **[BYRGENWERTH](https://bloodborne.wiki.fextralife.com/Byrgenwerth)** | | | [**LAMPS**](https://bloodborne.wiki.fextralife.com/Lamps) | [**BYRGENWERTH**](https://bloodborne.wiki.fextralife.com/Byrgenwerth)**,**[**MOONSIDE LAKE**](https://bloodborne.wiki.fextralife.com/Moonside+Lake) | | [**NPCS**](https://bloodborne.wiki.fextralife.com/NPCS) | [**MASTER WILLEM**](https://bloodborne.wiki.fextralife.com/Master+Willem)**, YURIE (HOSTILE)** | | [**BOSSES**](https://bloodborne.wiki.fextralife.com/Bosses) | [**ROM, THE VACUOUS SPIDER**](https://bloodborne.wiki.fextralife.com/Rom%2C+The+Vacuous+Spider) |      |  |  | | --- | --- | | **[HEMWICK CHARNEL LANE](https://bloodborne.wiki.fextralife.com/Hemwick+Charnel+Lane)** | | | [**LAMPS**](https://bloodborne.wiki.fextralife.com/Lamps) | [**HEMWICK CHARNEL LANE**](https://bloodborne.wiki.fextralife.com/Hemwick+Charnel+Lane)**,**[**WITCH'S ABODE**](https://bloodborne.wiki.fextralife.com/Witch%27s+Abode) | | [**NPCS**](https://bloodborne.wiki.fextralife.com/NPCS) | **HOUSE RESIDENT (NEAR BEGINNING AREA)** | | [**BOSSES**](https://bloodborne.wiki.fextralife.com/Bosses) | [**WITCHES OF HEMWICK**](https://bloodborne.wiki.fextralife.com/Witch+of+Hemwick) |  UNSEEN HEADSTONE    |  |  | | --- | --- | | **[YAHAR'GUL, UNSEEN VILLAGE](https://bloodborne.wiki.fextralife.com/Yahar%27gul%2C+Unseen+Village)** | | | [**LAMPS**](https://bloodborne.wiki.fextralife.com/Lamps) | [**ADVENT PLAZA**](https://bloodborne.wiki.fextralife.com/Advent+Plaza)**,**[**HYPOGEAN GAOL**](https://bloodborne.wiki.fextralife.com/Hypogean+Gaol)**,**[**YAHAR'GUL CHAPEL**](https://bloodborne.wiki.fextralife.com/Yahar%27gul+Chapel) | | [**NPCS**](https://bloodborne.wiki.fextralife.com/NPCS) | [**ADELLA THE NUN**](https://bloodborne.wiki.fextralife.com/Adella+the+Nun) | | [**BOSSES**](https://bloodborne.wiki.fextralife.com/Bosses) | [**ONE REBORN**](https://bloodborne.wiki.fextralife.com/One+Reborn) |      |  |  | | --- | --- | | **[FORSAKEN CASTLE CAINHURST](https://bloodborne.wiki.fextralife.com/Cainhurst+Castle)** | | | [**LAMPS**](https://bloodborne.wiki.fextralife.com/Lamps) | [**LOGARIUS'S SEAT**](https://bloodborne.wiki.fextralife.com/Logarius%27s+Seat)**,**[**VILEBLOOD QUEEN'S CHAMBER**](https://bloodborne.wiki.fextralife.com/Vileblood+Queen%27s+Chamber) | | [**NPCS**](https://bloodborne.wiki.fextralife.com/NPCS) | [**ANNALISE, QUEEN OF THE VILEBLOODS**](https://bloodborne.wiki.fextralife.com/Annalise%2C+Queen+of+the+Vilebloods) | | [**BOSSES**](https://bloodborne.wiki.fextralife.com/Bosses) | [**MARTYR LOGARIUS**](https://bloodborne.wiki.fextralife.com/Martyr+Logarius) |      |  |  | | --- | --- | | **[ABANDONED OLD WORKSHOP](https://bloodborne.wiki.fextralife.com/Abandoned+Old+Workshop)** | | | [**LAMPS**](https://bloodborne.wiki.fextralife.com/Lamps) | **ABANDONED OLD WORKSHOP** | | [**NPCS**](https://bloodborne.wiki.fextralife.com/NPCS) | **-** | | [**BOSSES**](https://bloodborne.wiki.fextralife.com/Bosses) | **-** |    NIGHTMARE HEADSTONE **[Nightmare Frontier](https://bloodborne.wiki.fextralife.com/Nightmare+Frontier)**   |  |  | | --- | --- | | **[NIGHTMARE FRONTIER](https://bloodborne.wiki.fextralife.com/Nightmare+Frontier" \o "Bloodborne Nightmare Frontier)** | | | [**LAMPS**](https://bloodborne.wiki.fextralife.com/Lamps) | [**NIGHTMARE FRONTIER**](https://bloodborne.wiki.fextralife.com/Nightmare+Frontier)**,**[**AMYGDALA'S CHAMBER**](https://bloodborne.wiki.fextralife.com/Amygdala%27s+Chamber) | | [**NPCS**](https://bloodborne.wiki.fextralife.com/NPCS) | [**PATCHES THE SPIDER**](https://bloodborne.wiki.fextralife.com/Patches+the+Spider) | | [**BOSSES**](https://bloodborne.wiki.fextralife.com/Bosses) | [**AMYGDALA**](https://bloodborne.wiki.fextralife.com/Amygdala) |   **[Lecture Building](https://bloodborne.wiki.fextralife.com/Lecture+Building)**   |  |  | | --- | --- | | **[LECTURE BUILDING](https://bloodborne.wiki.fextralife.com/Lecture+Building" \o "Bloodborne Lecture Building)** | | | [**LAMPS**](https://bloodborne.wiki.fextralife.com/Lamps) | [**LECTURE BUILDING**](https://bloodborne.wiki.fextralife.com/Lecture+Building)**,**[**LECTURE BUILDING 2ND FLOOR**](https://bloodborne.wiki.fextralife.com/Lecture+Building+2nd+Floor) | | [**NPCS**](https://bloodborne.wiki.fextralife.com/NPCS) | [**PATCHES THE SPIDER**](https://bloodborne.wiki.fextralife.com/Patches+the+Spider) | | [**BOSSES**](https://bloodborne.wiki.fextralife.com/Bosses) | **--** |   **[Nightmare of Mensis](https://bloodborne.wiki.fextralife.com/Nightmare+of+Mensis)**   |  |  | | --- | --- | | **[NIGHTMARE OF MENSIS](https://bloodborne.wiki.fextralife.com/Nightmare+of+Mensis" \o "Bloodborne Nightmare of Mensis)** | | | [**LAMPS**](https://bloodborne.wiki.fextralife.com/Lamps) | [**NIGHTMARE OF MENSIS**](https://bloodborne.wiki.fextralife.com/Nightmare+of+Mensis)**,**[**MERGO'S LOFT BASE**](https://bloodborne.wiki.fextralife.com/Mergo%27s+Loft+Base)**,**[**MERGO'S LOFT MIDDLE**](https://bloodborne.wiki.fextralife.com/Mergo%27s+Loft+Middle)**, WET NURSE'S LUNARIUM** | | [**NPCS**](https://bloodborne.wiki.fextralife.com/NPCS) | [**BRAIN OF MENSIS**](https://bloodborne.wiki.fextralife.com/Brain+of+Mensis) | | [**BOSSES**](https://bloodborne.wiki.fextralife.com/Bosses) | [**MICOLASH, HOST OF THE NIGHTMARE**](https://bloodborne.wiki.fextralife.com/Micolash%2C+Host+of+the+Nightmare)**,**[**MERGO'S WET NURSE**](https://bloodborne.wiki.fextralife.com/Mergo%27s+Wet+Nurse) |  THE OLD HUNTERS LOCATIONS    |  |  | | --- | --- | | **[THE HUNTER'S NIGHTMARE](https://bloodborne.wiki.fextralife.com/The+Hunter%27s+Nightmare)** | | | [**LAMPS**](https://bloodborne.wiki.fextralife.com/Lamps) | [**HUNTER'S NIGHTMARE**](https://bloodborne.wiki.fextralife.com/The+Hunter%27s+Nightmare)**,**[**NIGHTMARE CHURCH**](https://bloodborne.wiki.fextralife.com/The+Hunter%27s+Nightmare)**,**[**UNDERGROUND CORPSE PILE**](https://bloodborne.wiki.fextralife.com/Ludwig%2C+The+Holy+Blade)**,**[**NIGHTMARE GRAND CATHEDRAL**](https://bloodborne.wiki.fextralife.com/Laurence%2C+the+First+Vicar) | | [**NPCS**](https://bloodborne.wiki.fextralife.com/NPCS) | [**BRADOR**](https://bloodborne.wiki.fextralife.com/Brador)**,**[**SIMON THE HARROWED**](https://bloodborne.wiki.fextralife.com/Simon+the+Harrowed)**,**[**OLD HUNTER YAMAMURA**](https://bloodborne.wiki.fextralife.com/Old+Hunter+Yamamura) **SUMMON**[**VALTR**](https://bloodborne.wiki.fextralife.com/Valtr)**AND**[**OLD HUNTER HENRIETT**](https://bloodborne.wiki.fextralife.com/Old+Hunter+Henriett) | | [**BOSSES**](https://bloodborne.wiki.fextralife.com/Bosses) | [**LUDWIG, THE HOLY BLADE**](https://bloodborne.wiki.fextralife.com/Ludwig%2C+the+Holy+Blade)**,**[**LAURENCE, THE FIRST VICAR**](https://bloodborne.wiki.fextralife.com/Laurence%2C+the+First+Vicar) |      |  |  | | --- | --- | | **[RESEARCH HALL](https://bloodborne.wiki.fextralife.com/Research+Hall)** | | | [**LAMPS**](https://bloodborne.wiki.fextralife.com/Lamps) | [**RESEARCH HALL**](https://bloodborne.wiki.fextralife.com/Research+Hall)**,**[**LUMENWOOD GARDEN**](https://bloodborne.wiki.fextralife.com/Living+Failures)**,**[**ASTRAL CLOCKTOWER**](https://bloodborne.wiki.fextralife.com/Lady+Maria+of+the+Astral+Clocktower) | | [**NPCS**](https://bloodborne.wiki.fextralife.com/NPCS) | [**SIMON THE HARROWED**](https://bloodborne.wiki.fextralife.com/Simon+the+Harrowed)**,**[**SAINT ADELINE**](https://bloodborne.wiki.fextralife.com/Saint+Adeline) | | [**BOSSES**](https://bloodborne.wiki.fextralife.com/Bosses) | [**LIVING FAILURES**](https://bloodborne.wiki.fextralife.com/Living+Failures)**,**[**LADY MARIA OF THE ASTRAL CLOCKTOWER**](https://bloodborne.wiki.fextralife.com/Lady+Maria+of+the+Astral+Clocktower) |      |  |  | | --- | --- | | **[FISHING HAMLET](https://bloodborne.wiki.fextralife.com/Fishing+Hamlet)** | | | [**LAMPS**](https://bloodborne.wiki.fextralife.com/Lamps) | [**FISHING HAMLET**](https://bloodborne.wiki.fextralife.com/Fishing+Hamlet)**,**[**LIGHTHOUSE HUT**](https://bloodborne.wiki.fextralife.com/Fishing+Hamlet)**,**[**COAST**](https://bloodborne.wiki.fextralife.com/Orphan+of+Kos) | | [**NPCS**](https://bloodborne.wiki.fextralife.com/NPCS) | [**SIMON THE HARROWED**](https://bloodborne.wiki.fextralife.com/Simon+the+Harrowed)**,**[**ACCURSED ONE**](https://bloodborne.wiki.fextralife.com/Accursed+Brew) | | [**BOSSES**](https://bloodborne.wiki.fextralife.com/Bosses) | [**ORPHAN OF KOS**](https://bloodborne.wiki.fextralife.com/Orphan+of+Kos) |  CHALICE DUNGEON LOCATIONS **Pthumeru Chalice Trophy**   |  |  | | --- | --- | | **[PTHUMERU LABYRINTH](https://bloodborne.wiki.fextralife.com/Pthumerian+Labyrinth" \o "Bloodborne Pthumerian Labyrinth)** | | | **DEPTH** | **??** | | [**NPCS**](https://bloodborne.wiki.fextralife.com/NPCS) | **??** | | [**BOSSES**](https://bloodborne.wiki.fextralife.com/Bosses) | **??** |   **Loran Chalice Trophy**   |  |  | | --- | --- | | **[AILING LORAN](https://bloodborne.wiki.fextralife.com/Ailing+Loran" \o "Bloodborne Ailing Loran)** | | | **DEPTH** | **??** | | [**NPCS**](https://bloodborne.wiki.fextralife.com/NPCS) | **??** | | [**BOSSES**](https://bloodborne.wiki.fextralife.com/Bosses) | **??** |   **Isz Chalice Trophy**   |  |  | | --- | --- | | **[ISZ](https://bloodborne.wiki.fextralife.com/Isz" \o "Bloodborne Isz)** | | | **DEPTH** | **??** | | [**NPCS**](https://bloodborne.wiki.fextralife.com/NPCS) | **??** | | [**BOSSES**](https://bloodborne.wiki.fextralife.com/Bosses) | **??** |    [**MAPS**](https://bloodborne.wiki.fextralife.com/Maps)  **MAPS FOR BLOODBORNE ARE AVAILABLE IN THIS PAGE AS GENERAL GUIDELINES FOR ITEM, NPC AND ENEMY POSITIONING.**  **SEE**[**OVERALL WORLD MAPS**](https://bloodborne.wiki.fextralife.com/Overall+World+Maps)**FOR BEAUTIFUL INTER-CONNECTIVITY MAPS BY HYPN0TYK.**  **THIS PAGE AND THE MAPS ARE A WORK IN PROGRESS. IF YOU SPOT ERRORS, PLEASE REPORT THEM IN THE COMMENTS SO THEY CAN BE FIXED! MORE MAPS COMING SOON,**  **NOTE: THE LOCKED DOOR NEXT TO THE LOOT ENEMY IN CATHEDRAL WARD - IT SHOULD LEAD TO THE CLERIC BEAST BRIDGE BUT CANNOT BE OPENED FROM EITHER SIDE, THIS HAS BEEN CONFIRMED BY USING SHINING COINS TO MARK THE DOOR FROM ONE SIDE, THEY WILL ALSO SHOW ON THE OTHER SIDE.**[**[1]**](https://bloodborne.wiki.fextralife.com/Maps#cite_note-1)   [HUNTER'S DREAM](https://bloodborne.wiki.fextralife.com/Hunter%27s+Dream)  [CENTRAL YHARNAM](https://bloodborne.wiki.fextralife.com/Central+Yharnam)  [OLD YHARNAM](https://bloodborne.wiki.fextralife.com/Old+Yharnam)  [OLD YHARNAM](https://bloodborne.wiki.fextralife.com/Old+Yharnam)  [CATHEDRAL WARD](https://bloodborne.wiki.fextralife.com/Cathedral+Ward)  [HEALING CHURCH](https://bloodborne.wiki.fextralife.com/Healing+Church+Workshop) & [ABANDONED OLD WORKSHOP](https://bloodborne.wiki.fextralife.com/Abandoned+Old+Workshop)  [HEMWICK CHARNEL LANE](https://bloodborne.wiki.fextralife.com/Hemwick+Charnel+Lane)  [HYPOGEAN GAOL](https://bloodborne.wiki.fextralife.com/Hypogean+Gaol)  [FORBIDDEN WOODS](https://bloodborne.wiki.fextralife.com/Forbidden+Woods)  [BYRGENWERTH](https://bloodborne.wiki.fextralife.com/Byrgenwerth)  [CAINHURST CASTLE](https://bloodborne.wiki.fextralife.com/Cainhurst+Castle)  [LECTURE BUILDING](https://bloodborne.wiki.fextralife.com/Lecture+Building)  [NIGHTMARE FRONTIER](https://bloodborne.wiki.fextralife.com/Nightmare+Frontier)  [NIGHTMARE FRONTIER](https://bloodborne.wiki.fextralife.com/Nightmare+Frontier)  [YAHAR'GUL, UNSEEN VILLAGE](https://bloodborne.wiki.fextralife.com/Yahar%27Gul%2C+Unseen+Village)  [YAHAR'GUL, UNSEEN VILLAGE](https://bloodborne.wiki.fextralife.com/Yahar%27Gul%2C+Unseen+Village) (IN PROGRESS)  [NIGHTMARE OF MENSIS](https://bloodborne.wiki.fextralife.com/Nightmare+of+Mensis) (IN PROGRESS) **WORLD PROGRESSION MAPS CURRENTLY WIP SEE**[**GAME PROGRESS ROUTE**](https://bloodborne.wiki.fextralife.com/Game+Progress+Route)**FOR DETAILS.  CLICK TO ENLARGE!** [**EASY READ AND PRINTABLE VERSION**](https://bloodborne.wiki.fextralife.com/file/Bloodborne/bloodborne_progression_map_simple.png) **AREA MAP BY MUFFINSTIEN/MUFFIETHEGREAT:   AREA MAP BY HYPN0TYK - SEE MORE IN**[**OVERALL WORLD MAPS**](https://bloodborne.wiki.fextralife.com/Overall+World+Maps) **PERSPECTIVE MAP BY ULTIMA - SEE MORE IN**[**OVERALL WORLD MAPS**](https://bloodborne.wiki.fextralife.com/Overall+World+Maps)  [**^**](https://bloodborne.wiki.fextralife.com/Maps#cite_ref-1)**THE "SO YOU WANT TO END A NIGHTMARE" MAP IS NOT 100% CORRECT IN TERMS OF GAME ADVANCEMENT. SOME CHANGES INCLUDE: CLERIC BEAST AS A DEAD END BRANCH SINCE ITS AREA DOES NOT LEAD ANYWHERE, HEMWICK CHARNEL LANE BRANCHES OFF OF THE BLOOD STARVED BEAST, THE BLOOD STARVED BEAST IS BEFORE VICAR AMELIA.**  **BLOOD STARVED BEAST IS A REQUIRED BOSS THAT IS NOT LISTED. A WAY TO CUT DOWN REQUIRED BOSSES IS TO JUMP OVER IOSEFKA'S CLINIC WALL AND GAIN IMMEDIATE ACCESS TO THE FORBIDDEN WOODS. IF DONE YOU SKIP GASCOIGNE, THE BEAST, AND VICAR LEAVING ONLY THE SHADOWS, ROM, THE ONE REBORN, NICOLASH, NURSE AND GERHMAN. 6 REQUIRED BOSSES TO BEAT THE GAME.** [**SECRETS**](https://bloodborne.wiki.fextralife.com/Secrets)  **SECRETS IN BLOODBORNE INCLUDE HIDDEN PATHS AND ITEMS THAT YOU CAN ONLY ACCESS BY CAREFUL OBSERVATION AND INTERACTION WITH THE ENVIRONMENT. THIS PAGE LISTS DISCOVERIES AND SUCH MADE BY PLAYERS. YOU SHOULD ALSO VISIT OUR**[**NEW GAME PLUS**](https://bloodborne.wiki.fextralife.com/New+Game+Plus)**AND**[**LORE**](https://bloodborne.wiki.fextralife.com/Lore)**PAGES FOR FURTHER UNLOCKABLES AND LORE THEORIES.**  [**SCURRYING BEASTS**](https://bloodborne.wiki.fextralife.com/Scurrying+Beast)**ARE NON-AGGRESSIVE ENEMIES THAT DROP SPECIAL MATERIALS IF YOU CAN DEFEAT THEM BEFORE THEY RUN AWAY AND VANISH.**  [**ILLUSORY WALLS**](https://bloodborne.wiki.fextralife.com/Illusory+Walls)**THAT WILL REVEAL A PATH WHEN HIT WITH YOUR WEAPON OR ROLLED INTO.**  **RARE ITEMS ARE WEAPONS AND ARMOR THAT ARE HARDER TO COME BY AND RARE ENEMY DROPS.**  [**UNUSED CONTENT**](https://bloodborne.wiki.fextralife.com/Unused+Content)**ALSO EXISTS FOR THIS GAME, INCLUDING ITEMS THAT ONCE WERE INCLUDED BUT ARE ONLY ACCESSIBLE IN THE GAME FILES NOT THROUGH NORMAL METHODS OF PLAY.**  **SHORTCUTS ARE FOR THOSE WHO SEEK SPEED RUNNING OR JUST AN EASY GAME, OR EVEN TO TRICK THEIR INVADERS.**  **TRAPS AND OTHER ENVIRONMENTAL HAZARDS CAN OFTEN BE USED AGAINST YOUR ENEMIES.**  [**INSIGHT**](https://bloodborne.wiki.fextralife.com/Insight)**HAS THE POWER TO REVEAL UNSEEN CREATURES AND OTHER SECRETIVE THINGS.**  [**NPCS**](https://bloodborne.wiki.fextralife.com/NPCs)**SOMETIMES HAVE DIFFERENT RESPONSES BASED ON YOUR**[**ATTIRE**](https://bloodborne.wiki.fextralife.com/Attire)**OR IF YOU**[**GESTURE**](https://bloodborne.wiki.fextralife.com/Gestures)**WITH THEM.** [**COVENANTS**](https://bloodborne.wiki.fextralife.com/Covenants) **OATH RUNES ARE SPECIAL RUNES THAT HAVE A VARIETY OF EFFECTS ON YOUR CHARACTER, RANGING ANYWHERE FROM NEW MULTIPLAYER OPTIONS, TO CHANGING HOW YOUR CHARACTER USES CERTAIN WEAPONS, TO OUTRIGHT TRANSFORMATION OF THE PLAYER CHARACTER. THESE SPECIAL RUNES ARE ONLY OBTAINED FROM MAJOR CHARACTERS IN THE GAME, OFTEN AFTER COMPLETING A LONG AND INVOLVED QUESTLINE OR SUCCEEDING IN SOME DIFFICULT TASK RELATED TO THAT CHARACTER. OATH RUNES MAY ONLY BE PLACED IN THE FOURTH, TEAL COLORED SLOT FOR**[**CARYLL RUNES**](https://bloodborne.wiki.fextralife.com/Caryll+Runes)**, AND ONLY ONE OATH RUNE MAY BE EQUIPPED AT A TIME. NOTE THAT HALF OF THESE RUNES MAY CAUSE SUMMONED PLAYERS TO SOMETIMES BE HOSTILE AND ATTACK YOU, AND IT'S PRUDENT TO READ UP ON ALL OF THEIR EFFECTS BEFORE EQUIPPING ONE.** **HOW TO JOIN A COVENANT OR OATH** **JOINING A COVENANT IS AS SIMPLE AS EQUIPPING THE ASSOCIATED OATH RUNE; IT'S GETTING THE RUNE IN THE FIRST PLACE THAT'S THE PROBLEM. THERE IS NO PENALTY FOR REMOVING AN OATH RUNE OR SWITCHING TO A DIFFERENT ONE. BEAR IN MIND THAT HAVING CERTAIN OATH RUNES EQUIPPED MAY CAUSE YOU TO BE ENEMIES WITH PLAYERS WHO HAVE AN OPPOSING RUNE EQUIPPED, AND ATTEMPTS TO CO-OP WITH THEM VIA THE**[**SMALL RESONANT BELL**](https://bloodborne.wiki.fextralife.com/small+resonant+bell)**OR**[**BECKONING BELL**](https://bloodborne.wiki.fextralife.com/Beckoning+Bell)**WILL PIT YOU IN A FIGHT WITH THEM INSTEAD.** COVENANTS (OATHS)  [**CAINHURST VILEBLOODS**](https://bloodborne.wiki.fextralife.com/Cainhurst+Vilebloods) **"PLEDGERS TO THIS OATH ARE CAINHURST VILEBLOODS, HUNTERS OF BLOOD WHO FIND DREGS FOR THEIR QUEEN OF COLDBLOOD, PARTICULARLY IN THAT OF HUNTERS. YET THE CORRUPT ARE HERETICS IN THE EYES OF THE CHURCH, THUS SUBJECT TO THE WRATH OF THE EXECUTIONERS."  COVENANT LEADER:**[**ANNALISE, QUEEN OF THE VILEBLOODS**](https://bloodborne.wiki.fextralife.com/Annalise%2C+Queen+of+the+Vilebloods) **ASSOCIATED RUNE, BADGE, AND EQUIPMENT:**[**CORRUPTION**](https://bloodborne.wiki.fextralife.com/Corruption)**,**[**CAINHURST HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Cainhurst+Badge)**,**[**CHIKAGE**](https://bloodborne.wiki.fextralife.com/Chikage)**,**[**EVELYN**](https://bloodborne.wiki.fextralife.com/Evelyn)**,**[**CAINHURST SET**](https://bloodborne.wiki.fextralife.com/Cainhurst+Set)**,**[**NUMBING MIST**](https://bloodborne.wiki.fextralife.com/Numbing+Mist) **HOW TO JOIN: SPEAK WITH**[**ANNALISE, QUEEN OF THE VILEBLOODS**](https://bloodborne.wiki.fextralife.com/Annalise%2C+Queen+of+the+Vilebloods)**TO ACQUIRE THE**[**CORRUPTION**](https://bloodborne.wiki.fextralife.com/Corruption)**OATH RUNE, ALONG WITH THE**[**CAINHURST HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Cainhurst+Badge)**AND THE RESPECT GESTURE.**  **MEMBERS OF THE**[**CAINHURST VILEBLOODS**](https://bloodborne.wiki.fextralife.com/Cainhurst+Vilebloods)**CAN GIVE**[**BLOOD DREGS**](https://bloodborne.wiki.fextralife.com/Blood+Dreg)**TO**[**ANNALISE**](https://bloodborne.wiki.fextralife.com/Annalise%2C+Queen+of+the+Vilebloods)**, AND ARE RANKED ON THE**[**VILEBLOOD REGISTER**](https://bloodborne.wiki.fextralife.com/Vileblood+Register)**ACCORDING TO HOW MANY**[**BLOOD DREGS**](https://bloodborne.wiki.fextralife.com/Blood+Dreg)**THEY'VE GIVEN. AFTER GIVING THE FIRST**[**BLOOD DREG**](https://bloodborne.wiki.fextralife.com/Blood+Dreg)**,**[**ANNALISE**](https://bloodborne.wiki.fextralife.com/Annalise%2C+Queen+of+the+Vilebloods)**WILL REWARD THE PLAYER WITH THE DEEP RESPECT GESTURE.**  **WHILE THE**[**CORRUPTION**](https://bloodborne.wiki.fextralife.com/Corruption)**RUNE IS EQUIPPED, ENEMY PLAYERS YOU INVADE OR ARE INVADED BY, AND ALL NPCS, WILL DROP A**[**BLOOD DREG**](https://bloodborne.wiki.fextralife.com/Blood+Dreg)**WHEN KILLED.**  **WHILE THE**[**CORRUPTION**](https://bloodborne.wiki.fextralife.com/Corruption)**RUNE IS EQUIPPED, OTHER PLAYERS WITH THE**[**RADIANCE**](https://bloodborne.wiki.fextralife.com/Radiance)**RUNE WILL BE HOSTILE IF SUMMONED OR WHEN YOU ARE SUMMONED BY THEM. WHEN THIS HAPPENS, THE SUMMONED PLAYER WILL BE PURPLE INSTEAD OF BLUE, BUT WILL STILL USE UP A SUMMON SLOT MEANING THE HOST CAN SUMMON ONLY ONE OTHER PLAYER AND CAN STILL BE INVADED BY ANOTHER PLAYER. PURPLE PLAYERS ARE NOT ALLIED WITH INVADING PLAYERS, AND CAN STILL ATTACK THEM. IT IS POSSIBLE FOR TWO SUMMONED PLAYERS TO BE HOSTILE IN THIS MANNER, DENYING THE HOST ANY ASSISTANCE AT ALL.**  **THE**[**CORRUPTION**](https://bloodborne.wiki.fextralife.com/Corruption)**RUNE GIVES A PASSIVE +1 REGEN EFFECT AT LOW HEALTH (UNDER 12.5% HP). THE EFFECT WILL END ONCE YOU HAVE 12.5% OR MORE HP.** [**EXECUTIONERS**](https://bloodborne.wiki.fextralife.com/Executioners) **"THE EXECUTIONERS DESPISE THE IMPURE VILEBLOODS, AND NO MATTER WHAT THE CIRCUMSTANCES, WOULD NEVER COOPERATE WITH THE BLOODTHIRSTY HUNTERS WHO SERVE THE UNDEAD QUEEN, ANNALISE."  ASSOCIATED RUNE, BADGE, AND EQUIPMENT:**[**RADIANCE**](https://bloodborne.wiki.fextralife.com/Radiance)**,**[**WHEEL HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Wheel+Hunter+Badge)**,**[**LOGARIUS' WHEEL**](https://bloodborne.wiki.fextralife.com/Logarius%27+Wheel)**,**[**GOLD ARDEO**](https://bloodborne.wiki.fextralife.com/Gold+Ardeo) **HOW TO JOIN: COMPLETE**[**ALFRED'S**](https://bloodborne.wiki.fextralife.com/Alfred)**SIDE QUEST IN WHICH YOU HELP HIM DISCOVER THE LAST SURVIVOR OF THE VILEBLOODS. ACQUIRE THE**[**UNOPENED SUMMONS**](https://bloodborne.wiki.fextralife.com/Unopened+Summons)**FROM THE ROOM**[**ANNALISE**](https://bloodborne.wiki.fextralife.com/Annalise%2C+Queen+of+the+Vilebloods)**IS FOUND IN. GIVE THESE SUMMONS TO**[**ALFRED**](https://bloodborne.wiki.fextralife.com/Alfred)**TO GET THE CHURCH BOW (MALE) GESTURE, LEAVE AND WARP TO**[**ANNALISE'S**](https://bloodborne.wiki.fextralife.com/Annalise%2C+Queen+of+the+Vilebloods)**CHAMBER, SPEAK WITH ALFRED AND EXHAUST HIS DIALOGUE TO GET THE**[**WHEEL HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Wheel+Hunter+Badge)**(AT THIS POINT THE PLAYER CAN WALK UP TO**[**ANNALISE'S**](https://bloodborne.wiki.fextralife.com/Annalise%2C+Queen+of+the+Vilebloods)**REMAINS ON HER THRONE AND GRAB THE**[**QUEENLY FLESH**](https://bloodborne.wiki.fextralife.com/Queenly+Flesh)**), THEN WARP TO**[**CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Cathedral+Ward)**AND RETURN TO THE PLACE WHERE YOU FIRST MET**[**ALFRED**](https://bloodborne.wiki.fextralife.com/Alfred)**TO FIND THE**[**RADIANCE**](https://bloodborne.wiki.fextralife.com/Radiance)**OATH RUNE.**  **WHILE THE**[**RADIANCE**](https://bloodborne.wiki.fextralife.com/Radiance)**RUNE IS EQUIPPED, YOU WILL BE HOSTILE AGAINST ANY**[**VILEBLOOD**](https://bloodborne.wiki.fextralife.com/Cainhurst+Vilebloods)**PLAYER YOU SUMMON OR ARE SUMMONED BY. WHEN THIS OCCURS, THE SUMMONED PLAYER WILL BE PURPLE INSTEAD OF BLUE, BUT WILL STILL USE UP A SUMMON SLOT MEANING THE HOST CAN SUMMON ONLY ONE OTHER PLAYER AND CAN STILL BE INVADED BY ANOTHER PLAYER. PURPLE PLAYERS ARE NOT ALLIED WITH INVADING PLAYERS, AND CAN STILL ATTACK THEM. IT IS POSSIBLE FOR TWO SUMMONED PLAYERS TO BE HOSTILE IN THIS MANNER, DENYING THE HOST ANY ASSISTANCE AT ALL.**  **THE**[**RADIANCE**](https://bloodborne.wiki.fextralife.com/Radiance)**RUNE INCREASES THE AMOUNT OF HIT POINTS RECOVERED WITH**[**BLOOD VIALS**](https://bloodborne.wiki.fextralife.com/Blood+Vial)**BY ABOUT 2%.**   [**HUNTER OF HUNTERS**](https://bloodborne.wiki.fextralife.com/Hunter+of+Hunters) **"THESE WATCHMEN ADMONISH THOSE WHO HAVE BECOME ADDLED WITH BLOOD. BE THEY MEN OR BEASTS, ANYONE WHO HAS THREATENED THE PLEDGERS OF "HUNTER" OATH HAS AN ISSUE WITH BLOOD."  ASSOCIATED RUNE, BADGE, AND EQUIPMENT:**[**HUNTER**](https://bloodborne.wiki.fextralife.com/Hunter)**,**[**CROW HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Crow+Hunter+Badge)**,**[**BLADE OF MERCY**](https://bloodborne.wiki.fextralife.com/Blade+of+Mercy)**,**[**CROWFEATHER SET**](https://bloodborne.wiki.fextralife.com/Crowfeather+Set) **HOW TO JOIN: COMPLETE EILEEN'S SIDE QUEST. REGARDLESS OF INITIALLY MEETING HER IN**[**CENTRAL YARNHAM**](https://bloodborne.wiki.fextralife.com/Central+Yarnham)**SHE WILL BE OUTSIDE THE**[**CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Cathedral+Ward)**LOOKING OVER THE BALCONY. AFTER CLEARING MOST OF THE**[**CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Cathedral+Ward)**AND OPENING BOTH OUTER GATES, TALK TO HER AND SHE WILL MENTION A "MARK" SHE IS HUNTING. TRAVEL FROM THE CATHEDRAL WARD LAMP TO THE**[**TOMB OF OEDON**](https://bloodborne.wiki.fextralife.com/Tomb+of+Oedon)**LAMP BY FOOT (YOU CAN'T WARP TO THE**[**TOMB OF OEDON**](https://bloodborne.wiki.fextralife.com/Tomb+of+Oedon)**LAMP UNTIL FINISHING THE NEXT STEP). HELP EILEEN KILL HER MARK AND YOU WILL RECEIVE HER PRAISE AND THE APPROVAL GESTURE (EILEEN MUST SURVIVE OR HER QUEST ENDS, BE ESPECIALLY CAREFUL SINCE SHE ISN'T IMMUNE TO YOUR ATTACKS). THE NEXT TIME YOU NEED TO HELP EILEEN WILL BE AFTER THE**[**ROM**](https://bloodborne.wiki.fextralife.com/Rom%2C+the+Vacuous+Spider)**BOSS FIGHT. AFTER ROM, HEAD TO THE**[**GRAND CATHEDRAL**](https://bloodborne.wiki.fextralife.com/Grand+Cathedral)**LAMP. AGAIN THIS LAMP SHOULD BE NON-OPERATIONAL AND WILL REQUIRE FOOTWORK. HELP EILEEN KILL HER MARK AGAIN AND SPEAK WITH HER AGAIN TO GET THE**[**CROW HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Crow+Hunter+Badge)**AND THE**[**HUNTER**](https://bloodborne.wiki.fextralife.com/Hunter)**OATH RUNE. IF YOU AVOIDED EILEEN OR DID NOT DO ANY PART OF HER SIDE QUEST, SHE WILL INSTEAD BE HOSTILE AT THE GRAND CATHEDRAL AFTER ROM AND ONLY DROP THE CROW HUNTER'S BADGE.**  **WHILE THE**[**HUNTER**](https://bloodborne.wiki.fextralife.com/Hunter)**RUNE IS EQUIPPED, THERE IS A SMALL CHANCE (~30%) THAT A SUMMONED PLAYER WILL BE HOSTILE TO YOU, OR YOU WILL BE HOSTILE AGAINST A HOST WHO SUMMONED YOU. IT IS UNKNOWN WHAT CONDITIONS MUST BE MET TO TRIGGER THIS IF ANY, BUT EVEN AGAINST PLAYERS WHO DO MEET THE CONDITIONS FOR IT THE EFFECT WILL ONLY ACTIVATE ABOUT 1 TIME OUT OF 3. IT IS GENERALLY ASSUMED THAT PLAYERS WHO FREQUENTLY INVADE OR KILL NPCS ARE CONSIDERED "BLOOD ADDLED". THE RULES FOR HOSTILE SUMMONS ARE IDENTICAL TO THE ONES UNDER CAINHURST VILEBLOODS AND EXECUTIONERS.**  **THE**[**HUNTER**](https://bloodborne.wiki.fextralife.com/Hunter)**RUNE WILL BOOST STAMINA RECOVERY SPEED BY 10%.** [**THE LEAGUE**](https://bloodborne.wiki.fextralife.com/The+League) **"THE LEAGUE IS A BAND OF HUNTERS WHO HAVE TAKEN AN OATH AND ARE BOUND BY A SINGLE PURPOSE. BY ALIGNING YOURSELF TO THE LEAGUE, LED BY A MYSTERIOUS FIGURE IN A CONSTABLE'S GARB AND BUCKET HELMET, YOU CAN ASSIST OTHER PLAYERS ONLINE IN THE GAME AND COMPETE IN THE LEAGUE'S ONLINE RANKINGS LEADERBOARD.   IN ADDITION TO THE LEAGUE, PLAYERS WILL ALSO BE ABLE TO USE THE LEAGUE CANE AND SUMMON CO-OP NPCS WITHIN THE GAME, PERFECT FOR TACKLING CHALLENGING AREAS AND BOSSES."  COVENANT LEADER:**[**VALTR**](https://bloodborne.wiki.fextralife.com/Valtr) **ASSOCIATED RUNE AND EQUIPMENT:**[**IMPURITY**](https://bloodborne.wiki.fextralife.com/Impurity)**,**[**MASTER'S IRON HELM**](https://bloodborne.wiki.fextralife.com/Master%27s+Iron+Helm) **HOW TO JOIN: SPEAK WITH**[**VALTR**](https://bloodborne.wiki.fextralife.com/Valtr)**AND ACCEPT HIS INVITATION INTO THE LEAGUE TO RECEIVE THE**[**IMPURITY**](https://bloodborne.wiki.fextralife.com/Impurity)**RUNE AND**[**LEAGUE STAFF**](https://bloodborne.wiki.fextralife.com/League+Staff)**.**  **WHILE WEARING THE**[**IMPURITY**](https://bloodborne.wiki.fextralife.com/Impurity)**RUNE, BEING SUMMONED BY ANOTHER PLAYER AND HELPING THEM KILL A BOSS WILL AWARD YOU WITH A**[**VERMIN**](https://bloodborne.wiki.fextralife.com/Vermin)**.**  **WHILE WEARING THE**[**IMPURITY**](https://bloodborne.wiki.fextralife.com/Impurity)**RUNE, THE PLAYER CAN SEE AND SUMMON ADDITIONAL OLD HUNTER NPCS WHO ARE NOT AVAILABLE WITHOUT IT.**  **PLAYERS IN THIS COVENANT ARE RANKED ON THE**[**LEAGUE STAFF**](https://bloodborne.wiki.fextralife.com/League+Staff)**ACCORDING TO HOW MANY**[**VERMIN**](https://bloodborne.wiki.fextralife.com/Vermin)**THEY'VE CRUSHED (VERMIN ARE CRUSHED BY USING THEM).**  **AS THE PLAYER SMASHES MORE**[**VERMIN**](https://bloodborne.wiki.fextralife.com/Vermin)**,**[**VALTR**](https://bloodborne.wiki.fextralife.com/Valtr)**WILL GAIN NEW DIALOGUE AND EVENTUALLY LEAVE, LEAVING BEHIND THE**[**MASTER'S IRON HELM**](https://bloodborne.wiki.fextralife.com/Master%27s+Iron+Helm)**. AFTER THIS, HIS STATS AS A SUMMON WILL RECEIVE A SIGNIFICANT BOOST.**  **SOMETIME AFTER THE FIRST**[**VERMIN**](https://bloodborne.wiki.fextralife.com/Vermin)**SMASHED, THE YOUNGER MADARAS TWIN WILL APPEAR AS A HOSTILE NPC NEAR THE**[**FORBIDDEN WOODS**](https://bloodborne.wiki.fextralife.com/Forbidden+Woods)**LAMP. HE WILL ATTACK ON SIGHT, AND KILLING HIM AWARDS THE PLAYER WITH THE**[**MADARAS WHISTLE**](https://bloodborne.wiki.fextralife.com/Madaras+Whistle)**. CONTRARY TO THE RUMORS, HE WILL NOT ACTUALLY KILL**[**VALTR**](https://bloodborne.wiki.fextralife.com/Valtr)**IF LEFT ALONE, AND CAN BE SAFELY DEALT WITH LATER IF NEEDED.**  **THE**[**IMPURITY**](https://bloodborne.wiki.fextralife.com/Impurity)**RUNE GIVES A +2% BOOST TO YOUR HP WHILE SUMMONED.**   [**THE BLOOD BEAST**](https://bloodborne.wiki.fextralife.com/The+Blood+Beast) **"THOSE WHO SWEAR THIS OATH TAKE ON A GHASTLY FORM AND ENJOY ACCENTUATED TRANSFORMATION EFFECTS, ESPECIALLY WHILE WIELDING A BEAST WEAPON"  ASSOCIATED RUNE AND WEAPON:**[**BEAST'S EMBRACE**](https://bloodborne.wiki.fextralife.com/Beast%27s+Embrace)**,**[**BEAST CLAW**](https://bloodborne.wiki.fextralife.com/Beast+Claw) **HOW TO JOIN: DEFEAT**[**LAURENCE, THE FIRST VICAR**](https://bloodborne.wiki.fextralife.com/Laurence%2C+the+First+Vicar)**.**  **EQUIPPING THE**[**BEAST'S EMBRACE**](https://bloodborne.wiki.fextralife.com/Beast%27s+Embrace)**RUNE WILL TRANSFORM YOUR CHARACTER AND MAKE THEM LOOK LIKE A BEAST. THIS DOES NOT MAKE YOUR CHARACTER WEAK TO GEMS WITH THE**[**BEASTHUNTER**](https://bloodborne.wiki.fextralife.com/Beasthunter%27s+Blood+Gemstone+%28Triangle%29)**EFFECT OR RESISTANT TO GEMS WITH A CURSE THAT REDUCES DAMAGE AGAINST BEASTS.**  **WHILE THE**[**BEAST'S EMBRACE**](https://bloodborne.wiki.fextralife.com/Beast%27s+Embrace)**RUNE IS EQUIPPED, THE**[**BEAST CLAW**](https://bloodborne.wiki.fextralife.com/Beast+Claw)**'S MOVESET IS COMPLETELY CHANGED, ITS DAMAGE IS INCREASED, AND IT GAINS THE ABILITY TO BUILD UP**[**BEASTHOOD**](https://bloodborne.wiki.fextralife.com/Beasthood)**EVEN WHEN NOT IN TRICK MODE.**  **WHILE BOTH THE**[**BEAST'S EMBRACE**](https://bloodborne.wiki.fextralife.com/Beast%27s+Embrace)**RUNE AND**[**BEAST CLAW**](https://bloodborne.wiki.fextralife.com/Beast+Claw)**WEAPON ARE EQUIPPED, YOUR CHARACTER'S DODGE IS CHANGED.**  **THE**[**BEAST'S EMBRACE**](https://bloodborne.wiki.fextralife.com/Beast%27s+Embrace)**RUNE BOOSTS YOUR**[**BEASTHOOD**](https://bloodborne.wiki.fextralife.com/Beasthood)**BY +15.** [**LUMENWOOD KIN**](https://bloodborne.wiki.fextralife.com/Lumenwood+Kin) **"THOSE WHO TAKE THIS OATH BECOME A LUMENWOOD THAT PEERS TOWARDS THE SKY, FEEDING PHANTASMS IN ITS LUSCIOUS BED. PHANTASMS GUIDE US AND LEAD US TO FURTHER DISCOVERIES."  ASSOCIATED RUNE AND WEAPON:**[**MILKWEED**](https://bloodborne.wiki.fextralife.com/Milkweed)**,**[**KOS PARASITE**](https://bloodborne.wiki.fextralife.com/Kos+Parasite) **HOW TO JOIN: FIND AND GIVE THREE**[**BRAIN FLUIDS**](https://bloodborne.wiki.fextralife.com/Brain+Fluid)**TO**[**SAINT ADELINE**](https://bloodborne.wiki.fextralife.com/Saint+Adeline)**.**  **EQUIPPING THE**[**MILKWEED**](https://bloodborne.wiki.fextralife.com/Milkweed)**RUNE WILL TRANSFORM YOUR CHARACTER AND MAKE THEM LOOK LIKE A KIN. THIS DOES NOT MAKE YOUR CHARACTER WEAK TO GEMS WITH THE KINHUNTER EFFECT OR RESISTANT TO GEMS WITH A CURSE THAT REDUCES DAMAGE AGAINST KIN.**  **WHILE THE**[**MILKWEED**](https://bloodborne.wiki.fextralife.com/Milkweed)**RUNE IS EQUIPPED, THE**[**KOS PARASITE'S**](https://bloodborne.wiki.fextralife.com/Kos+Parasite)**FULL MOVESET IS UNLOCKED AND IT GAINS A SIGNIFICANT DAMAGE MULTIPLIER AND RANGE INCREASE.**  **WHILE BOTH THE**[**MILKWEED**](https://bloodborne.wiki.fextralife.com/Milkweed)**RUNE AND**[**KOS PARASITE**](https://bloodborne.wiki.fextralife.com/Kos+Parasite)**WEAPON ARE EQUIPPED, YOUR CHARACTER'S DODGE IS CHANGED.**  **THE**[**MILKWEED**](https://bloodborne.wiki.fextralife.com/Milkweed)**RUNE BOOSTS YOUR**[**DISCOVERY**](https://bloodborne.wiki.fextralife.com/Discovery)**BY +10, SLIGHTLY INCREASING HOW OFTEN ITEMS DROP.** [**CHALICE DUNGEON**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon)  |  |  | | --- | --- | | CHALICE DUNGEON | | |  | | | **LAMPS PER DUNGEON** | **VARIES** | | **BOSSES PER DUNGEON** | **3-4** | | **DROPS** | [**BLOOD GEMS**](https://bloodborne.wiki.fextralife.com/Blood+Gems)**,**[**WEAPONS**](https://bloodborne.wiki.fextralife.com/Fallout+76+Weapons) | | **MULTIPLAYER (MP)?** | **CO-OP & PVP** | | **PS+ REQUIRED?** | **NO; YES FOR MP** | | **CREATION LOCATION** | [**HUNTER'S DREAM**](https://bloodborne.wiki.fextralife.com/Hunter%27s+Dream) | | **IN YHARNAM'S UNDERGROUND, RUNS A WIDE AND LONG EXPANSE OF RUINS. FRIGHTENINGLY OLD,IT IS BELIEVED TO HAVE BEEN MADE BY SOMETHING NOT HUMAN, PERHAPS A GRAVE, EVEN MAYBE A RESTING PLACE. MOREOVER, IT IS SAID THAT THIS RUINS CHANGES ITS FORM DEPENDING ON ITS PASSERSBY.** | |   **CHALICE DUNGEONS IN BLOODBORNE ARE VAST UNDERGROUND RUINS DEEP BENEATH THE CITY OF YHARNAM. THEY OFFER A CHANCE TO EXPERIENCE BLOODBORNE'S SENSE OF EXPLORATION, DANGER AND REWARD IN ALL NEW WAYS. HUNTERS CAN ACCESS THESE MULTI-LEVELED DUNGEONS BY PERFORMING A**[**CHALICE RITUAL**](https://bloodborne.wiki.fextralife.com/Chalice+Ritual)**.  ROOT CHALICE DUNGEONS ARE PROCEDURALLY-GENERATED, WHEREAS OTHER CHALICE DUNGEONS ARE FIXED IN STRUCTURE. ALTHOUGH THE DUNGEONS' LAYOUT CHANGES WITH EACH RITUAL PERFORMED, EACH LAYOUT IS SAVED AND CAN EVEN BE UPLOADED AND SHARED WITH FRIENDS OR THE WORLD. PLEASE SEE THE**[**ONLINE**](https://bloodborne.wiki.fextralife.com/Online)**PAGE FOR CO-OP AND PVP REQUIREMENTS.** CHALICE DUNGEON FEATURES **CHALICE DUNGEONS SPAWN MULTIPLE**[**BOSSES**](https://bloodborne.wiki.fextralife.com/Bosses)**THAT THE PLAYER MUST DEFEAT IN ORDER TO CLEAR THE DUNGEON. IT IS UNCLEAR WHICH BOSSES THE DUNGEONS WILL SPAWN, BUT SEE THE**[**CHALICE DUNGEON BOSSES**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon+Bosses)**PAGE FOR A LIST OF WHICH CAN.**  **THERE ARE SPECIAL CANDLES THAT LIGHT UP BLUE IF YOU ENTER A ROOM THAT YOU HAVE ALREADY VISITED, HELPING YOU NOT GET LOST.**  **THERE ARE**[**CHIME MAIDENS**](https://bloodborne.wiki.fextralife.com/Chime+Maiden)**WITHIN EACH CHALICE DUNGEON THAT ARE TROUBLESOME IF YOU DO NOT KILL THEM, AS THEY WILL CONTINUALLY SUMMON MORE MONSTERS TO ATTACK YOU. THE MONSTERS CAN BE IDENTIFIED BY THE RED TINT TO THEM, AND THEY WILL BE EXPUNGED AFTER KILLING THE MAIDEN.**  **LEVERS WITHIN THE DUNGEON MUST BE PULLED IN ORDER TO ACCESS THE LOWER LEVELS OF THE DUNGEON.**  **THERE ARE**[**LAMPS**](https://bloodborne.wiki.fextralife.com/Lamp)**WITHIN THE DUNGEONS THAT ACT AS CHECKPOINTS SO THE PLAYER CAN PORT BACK TO WHERE THEY WERE.**  **THE DUNGEON HAS A VERY VARIED ARCHITECTURE, AND IT'S NOT ONLY VAST, BUT ALSO EXTENSIVE VERTICALLY.**  **STRANGERS ARE NOT WELCOME, SO THE HALLWAYS ARE RIDDEN WITH A VARIETY OF TRAPS, LIKE GIANT GUILLOTINE BLADES CAKED IN BLOOD OF HUNTERS PAST, CENSERS - THAT MAY HIDE ENEMIES, TREASURES OR EMIT POISON - OR FIRE SPITTING STATUES.**  **THERE ARE ALSO EXTENSIVE AREAS, LIKE A GREASY SWAMP. THE LIQUID SEEMS TO BE FAT FOREVER LEAKING OUT OF ROTTEN BODIES.**  [**MESSENGERS**](https://bloodborne.wiki.fextralife.com/Messengers)**HAUNT THE CHALICE DUNGEON TOO, AND THERE ARE SPECIAL AREAS WHERE MANY OF THEM GATHER. THEY ARE THE PROOF THAT THE PLACE HAS BEEN “SHARED” MANY TIMES.**  [**CHALICE RITUALS**](https://bloodborne.wiki.fextralife.com/Chalice+Ritual)**MUST BE PERFORMED IN ORDER TO CREATE A CHALICE DUNGEON, AND**[**CHALICES**](https://bloodborne.wiki.fextralife.com/Chalices)**DETERMINE WHAT TYPE OF CHALICE DUNGEON YOU WILL CREATE.**  **CHALICE DUNGEONS CAN ALSO BE A LUCRATIVE WAY TO EARN MORE BLOOD ECHOES AS CREATURES WILL FREQUENTLY DROP MORE RITUAL MATERIALS, SOME OF WHICH WILL SELL FOR A HIGH AMOUNT.**  **CHALICE DUNGEON GENERAL INFORMATION**  **ONLY ROOT CHALICES PROVIDE RANDOMLY GENERATED DUNGEONS, THE OTHERS ARE FIXED.**  **CHALICE DUNGEONS DO NOT SCALE WITH NG+.**  **THE DEPTH OF A DUNGEON REPRESENTS ITS DIFFICULTY, WITH 1 BEING EASY AND 5 BEING EXTREMELY DIFFICULT.**  **AREAS IN CHALICE DUNGEONS WHILE SOMETIMES ARE DYNAMIC IN ENEMIES AND ARCHITECTURE, ALWAYS HAVE INDICATORS DEPICTING YOUR LOCATION ON THE DUNGEON FLOOR. A CHALICE DUNGEON FLOOR CAN BE DIVIDED INTO FOUR AREAS. THE PRE-AREA, THE MAIN AREA, BOSS ROOM HALLWAY, AND THE POST-AREA. YELLOW LANTERNS USUALLY SIGNIFY THE END OF AN AREA, AND THE START OF ANOTHER. EX. PRE-AREA> MAIN AREA>HALLWAY TO THE BOSS ROOM > BOSS ROOM>POST-AREA**  **THE PRE-AREA CONSISTS OF AN ENTRY ROOM, A HALLWAY LEADING TO THE MAIN AREA, AND SOMETIMES A DOOR LEADING TO AN ALTERNATE PATH. THE BEGINNING ROOM OF THE FIRST FLOOR CONTAINS A PURPLE LAMP, AND ALL SUBSEQUENT FLOORS BEGIN WITH ELEVATOR ROOMS WITH A CALL LEVER. THE YELLOW LANTERNS INDICATE THE GATE TO THE MAIN AREA, WHILE RED LANTERNS INDICATE AN ALTERNATE PATH. THIS AREA SOMETIMES HAS ONE OR TWO BONUS ROOMS, INDICATED BY A DOOR ON THE SIDE OF THE HALLWAY. THERE IS A CHANCE FOR A SARCOPHAGUS OR TREASURE ROOM, WHICH IS WHERE YOU WILL FIND UNIQUE LOOT OR CHALICE MATERIALS.**  **THE MAIN AREA IS LOCATED AFTER THE FIRST SET OF YELLOW LANTERNS, THIS IS A LOCATION THAT SOMETIMES HAS SARCOPHOGI, AND ALWAYS HAS A SWITCH TO UNLOCK THE HALLWAY TO THE BOSS ROOM. THE GATE TO THE NEXT HALLWAY IS ALWAYS LOCKED BY DEFAULT, AND UNLOCKING IT IS ALWAYS NECESSARY TO PROCEED TO THE NEXT AREA. THE GATE STARTS OFF WITH PURPLE LANTERNS, WHICH MEANS THE BOSS ROOM IS LOCKED UNTIL THE SWITCH IS ACTIVATED. ONCE THE SWITCH IS ACTIVATED, THE LANTERNS OF THE GATE TURN BLUE, INDICATING THAT THE GATE IS NOW UNLOCKED.**  **THE HALLWAY TO THE BOSS ROOM IS JUST THAT; A PASSAGE ENDING WITH THE BOSS ROOM. FOLLOW THE YELLOW LANTERNS AND OPEN THE HEAVY DOUBLE DOORS TO ENGAGE THE BOSS. THIS HALLWAY SOMETIMES CONTAINS A PATH TO A BONUS ROOM, INDICATED ONCE AGAIN BY RED LANTERNS.**  **THE POST-AREA IS WHERE THE BOSS RESIDES. DEFEATING THE BOSS CAUSES A PURPLE LANTERN TO APPEAR, AND ELIMINATES THE FOG BLOCKING YOU FROM THE DOUBLE DOORS AND THE DOOR TO THE ELEVATOR ROOM. NOTE: IF YOU ARE ON THE VERY LAST FLOOR OF A DUNGEON THEN THERE WILL NOT BE AN ELEVATOR ROOM, THE FLOOR WILL SIMPLY END WITH THE BOSS ROOM. THE POST-AREA SOMETIMES CONTAINS A BONUS ROOM.**  **BONUS ROOMS ARE AREAS LOCATED IN A CHALICE DUNGEON FLOOR EITHER BEFORE OR AFTER THE MAIN AREA. THE CHANCE FOR A BONUS ROOM APPEARING IS RANDOM FOR SOME DUNGEONS. THESE BONUS ROOMS OFTEN HAVE RARE INGREDIENTS FOR CHALICE RITUALS, CONTAINED IN NORMAL CHESTS. SOMETIMES UNCANNY OR LOST WEAPONS ARE FOUND LOCATED IN SARCOPHAGUS SHAPED CHESTS. THE TYPE OF CHEST YOU MIGHT FIND IS JUST AS RANDOM AS THE BONUS ROOM APPEARING.**  **ADDITIONAL ITEMS CAN BE ADDED TO SOME**[**CHALICE RITUALS**](https://bloodborne.wiki.fextralife.com/Chalice+Rituals)**INCREASING THE DIFFICULTY OF THE DUNGEON BUT UPPING THE DROP RATE OF**[**BLOOD GEMS**](https://bloodborne.wiki.fextralife.com/Blood+Gems)**INSIDE. FETID OFFERINGS GIVES A DAMAGE BUFF TO THE ENEMIES INSIDE, ROTTED OFFERING ADDS ENEMIES TO THE DUNGEON AND INCREASES THE LIKELIHOOD THERE WILL BE TRAPS, CURSED REDUCES YOUR HP BY HALF AND MAKES ALL**[**BLOOD GEMS**](https://bloodborne.wiki.fextralife.com/Blood+Gems)**THAT DROP CURSED, AND SINISTER BELL MAKES IT SO YOU CAN BE INVADED.**  [**PTHUMERU CHALICES**](https://bloodborne.wiki.fextralife.com/Pthumeru+Chalices)**DROP**[**RADIAL BLOOD GEMS**](https://bloodborne.wiki.fextralife.com/Radial+Blood+Gems)**,**[**LORAN CHALICES**](https://bloodborne.wiki.fextralife.com/Loran+Chalices)**DROP**[**WANING BLOOD GEMS**](https://bloodborne.wiki.fextralife.com/Waning+Blood+Gems)**, AND**[**ISZ CHALICES**](https://bloodborne.wiki.fextralife.com/Isz+Chalices)**DROP**[**TRIANGULAR BLOOD GEMS**](https://bloodborne.wiki.fextralife.com/Triangular+Blood+Gems)**.**  **YOU DO NOT NEED TO ACTIVATE ANY OF THE PURPLE LANTERNS TO PROCEED THROUGH THE DUNGEON, BUT YOU WILL NOT RESPAWN AT THOSE POINTS IF THEY ARE NOT ACTIVATED.**  **SOME DUNGEONS, LIKE PTHUMERU DEPTH 3, HAVE FOUR FLOORS.**  **IF AN ENEMY IS KILLED WITH A VISCERAL ATTACK, THERE IS A CHANCE A**[**BLOODSUCKING BEAST**](https://bloodborne.wiki.fextralife.com/Bloodsucking+Beast)**WILL BE SUMMONED. WHEN THE PLAYER LEAVES THE ROOM AND RETURNS, THIS ENEMY MAY BE FOUND LAPPING UP THE BLOOD.**  **CHALICE DUNGEON MULTIPLAYER INFORMATION**  **IN ORDER TO CO OP A CHALICE DUNGEON YOU MUST HAVE CREATED THE CHALICE OF THAT DUNGEON YOURSELF AT LEAST ONCE. YOU CANNOT JOIN CHALICE DUNGEONS THAT ARE USING**[**CHALICES**](https://bloodborne.wiki.fextralife.com/Chalices)**YOU HAVE NOT YET ACQUIRED AND MADE.**  **YOU CAN CO OP WITH A FRIEND BY GIVING THEM YOUR CHALICE GLYPH OR BY THEM GIVING YOU THEIRS AND ENTERING IT IN AT A RITUAL ALTAR IN**[**HUNTER'S DREAM**](https://bloodborne.wiki.fextralife.com/Hunter%27s+Dream)**.**  **ALL CHALICE DUNGEONS CAN BE CO OPED, BUT ONLY SOME CAN BE PVPED. IN ORDER FOR PVP IN A CHALICE DUNGEON, THE PLAYER MUST HAVE CREATED OR JOINED A DUNGEON THAT WAS MADE USING A ROOT CHALICE OR A SINISTER CHALICE. THERE IS ONE SINISTER CHALICE OF EACH TYPE: PTHUMERU, HINTERTOMB, LORAN AND ISZ.**  **YOU CAN SET A CHALICE DUNGEON TO SHARED AND CLOSED, AND ONLY PEOPLE WITH THE GLYPH WILL BE ABLE TO PVP OR CO OP. HOWEVER THEY WILL NEED TO MANUALLY MOVE TO THE LOCATION OF THE HOST, REQUIRING THEM TO CLEAR THE DUNGEON.**  **IT IS IMPORTANT TO REMEMBER THAT ONLY THE HOST'S PROGRESS IS SAVED, SO IN ORDER TO CLEAR THE ENTIRE DUNGEON YOU WILL HAVE TO TAKE TURNS HOSTING AND BEING SUMMONED. SUMMONED PLAYERS VANISH AFTER EACH BOSS IS DEFEATED.**  **ONCE YOU HAVE DEFEATED THE**[**LAST BOSS**](https://bloodborne.wiki.fextralife.com/Watchdog+of+the+Old+Lords)**OF THE**[**PTHUMERU CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumeru+Chalice)**, THE**[**SHORT RITUAL ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Short+Ritual+Root+Chalice)**WILL BE PURCHASABLE FROM THE INSIGHT MESSENGER BATH IN THE**[**HUNTER'S DREAM**](https://bloodborne.wiki.fextralife.com/Hunter%27s+Dream)**. THIS SPECIAL CHALICE CAN BE USED AT THE**[**MAKESHIFT ALTAR**](https://bloodborne.wiki.fextralife.com/Makeshift+Altar)**IN**[**HUNTER'S DREAM**](https://bloodborne.wiki.fextralife.com/Hunter%27s+Dream)**TO QUICK-SEARCH FOR CHALICE DUNGEONS TO JOIN AS THE GUEST, HOST OR INVADER. YOU CAN USE THE SHORT RITUAL ROOT CHALICE CO-OP SEARCH FEATURE WITH A PASSWORD (TO HELP CONNECT TO THE DESIRED TARGET) TO BE SUMMONED IN THEIR DUNGEON AT ANY LAYER THEY ARE IN. WHATEVER CHALICE THEY ARE IN GETS PLACED AT THE MAKESHIFT ALTAR, GRANTING YOU A FREE DUNGEON TO GO THROUGH FROM THE START IF YOU WISH. YOU CAN REMOVE THE CHALICE THAT IS PLACED IN THE MAKESHIFT ALTAR AND BEGIN YOUR CO-OP SEARCH ANEW FOR ANY OTHER PEOPLE YOU MAY WANT TO HELP. IN ADDITION CO-OP THROUGH THE SRRC METHOD HAS A CHANCE OF PLACING YOU IN A COMPLETELY RANDOM ROOM OF THE DUNGEON. IN ORDER FOR THIS TO WORK THE CHALICE DUNGEON MUST BE SHARED AND OPEN (NOT CLOSED)**  **IF ONE LEFT THE CHALICE FOR TOO LONG (NOT PLAYING THE HOST CHARACTER FOR MORE THAN A WEEK) AND NO ONE POSSESS YOUR SHARED GLYPH, THE CHALICE WILL BE DELETED FROM THE SERVER, RENDERING THE CHALICE UNAVAILABLE FOR CO-OP, IF ONE LOGGED OUT INSIDE A CHALICE DELETED FROM THE SERVER, THE CHARACTER'S SAVE DATA WILL BE CORRUPTED DUE TO THE ABSENCE OF GLYPH DATA.**  **IT IS POSSIBLE TO DUPLICATE YOUR OWN CHALICE DUNGEON BY COPY AND PASTE THE GLYPH YOU GENERATED AT "SEARCH BY CHALICE GLYPH", THIS ALLOWS YOU TO FARM THE ITEMS OR EVEN CREATE YOUR OWN SERVER.** |

**NPC’S**

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| |  |  | | --- | --- | | **BASE** [**ANNALISE, QUEEN OF THE VILEBLOODS**](https://bloodborne.wiki.fextralife.com/Annalise%2C+Queen+of+the+Vilebloods) | | | **LOCATION** | [**CAINHURST CASTLE**](https://bloodborne.wiki.fextralife.com/Cainhurst+Castle) | | [**MERCHANT**](https://bloodborne.wiki.fextralife.com/Merchant) | **NO** | | **COVENANT LEADER** | **YES,**[**CAINHURST VILEBLOODS**](https://bloodborne.wiki.fextralife.com/Cainhurst+Vilebloods) |      |  |  | | --- | --- | | **[ARIANNA, WOMAN OF THE NIGHT](https://bloodborne.wiki.fextralife.com/Arianna)** | | | **LOCATION** | [**CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Cathedral+Ward) | | [**MERCHANT**](https://bloodborne.wiki.fextralife.com/Merchant) | **NO (BLOOD OF ARIANNA SUPPLIER)** | | **COVENANT LEADER** | **NO** |      |  |  | | --- | --- | | **[BLOOD MINISTER](https://bloodborne.wiki.fextralife.com/Blood+Minister)** | | | **LOCATION** | **IOSEFKA'S CLINIC** | | [**MERCHANT**](https://bloodborne.wiki.fextralife.com/Merchants) | **NO** | | **COVENANT LEADER** | **NO** |      |  |  | | --- | --- | | **[IOSEFKA](https://bloodborne.wiki.fextralife.com/Iosefka)** | | | **LOCATION** | [**IOSEFKA'S CLINIC**](https://bloodborne.wiki.fextralife.com/Iosefka%27s+Clinic) | | [**MERCHANT**](https://bloodborne.wiki.fextralife.com/Merchant) | **NO** | | **COVENANT LEADER** | **NO** |      |  |  | | --- | --- | | **[EILEEN THE CROW](https://bloodborne.wiki.fextralife.com/Eileen+the+Crow)** | | | **LOCATION** | [**CENTRAL YHARNAM**](https://bloodborne.wiki.fextralife.com/Central+Yharnam)**(SEWER ENTRANCE)** | | [**MERCHANT**](https://bloodborne.wiki.fextralife.com/Merchant) | **NO** | | **COVENANT LEADER** | **YES,**[**HUNTER OF HUNTERS**](https://bloodborne.wiki.fextralife.com/Hunter+of+Hunters) |      |  |  | | --- | --- | | **[GILBERT](https://bloodborne.wiki.fextralife.com/Gilbert)** | | | **LOCATION** | [**CENTRAL YARNHAM**](https://bloodborne.wiki.fextralife.com/Central+Yarnham) | | [**MERCHANT**](https://bloodborne.wiki.fextralife.com/Merchant) | **NO** | | **COVENANT LEADER** | **NO** |      |  |  | | --- | --- | | **[LONELY OLD WOMAN](https://bloodborne.wiki.fextralife.com/Lonely+Old+Woman)** | | | **LOCATION** | [**CENTRAL YHARNAM**](https://bloodborne.wiki.fextralife.com/Central+Yharnam) | | [**MERCHANT**](https://bloodborne.wiki.fextralife.com/Merchants) | **NO (QUEST REWARD**[**SEDATIVE**](https://bloodborne.wiki.fextralife.com/Sedative)**SUPPLIER)** | | **COVENANT LEADER** | **NO** |      |  |  | | --- | --- | | **[PROVOST WILLEM](https://bloodborne.wiki.fextralife.com/Master+Willem)** | | | **LOCATION** | [**BYRGENWERTH**](https://bloodborne.wiki.fextralife.com/Byrgenwerth) | | [**MERCHANT**](https://bloodborne.wiki.fextralife.com/Merchants) | **NO** | | **COVENANT LEADER** | **NO** |      |  |  | | --- | --- | | **[SKEPTICAL MAN](https://bloodborne.wiki.fextralife.com/Skeptical+Man" \o "Skeptical Man )** | | | **LOCATION** | [**CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Cathedral+Ward) | | [**MERCHANT**](https://bloodborne.wiki.fextralife.com/Merchants) | **NO** | | **COVENANT LEADER** | **NO** |      |  |  | | --- | --- | | **[OEDON CHAPEL DWELLER](https://bloodborne.wiki.fextralife.com/Oedon+Chapel+Dweller" \o "Oedon Chapel Dweller)** | | | **LOCATION** | [**CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Cathedral+Ward) | | [**MERCHANT**](https://bloodborne.wiki.fextralife.com/Merchants) | **NO** | | **COVENANT LEADER** | **NO** |      |  |  | | --- | --- | | **[GEHRMAN](https://bloodborne.wiki.fextralife.com/Gehrman)** | | | **LOCATION** | [**HUNTER'S DREAM**](https://bloodborne.wiki.fextralife.com/Hunter%27s+Dream) | | [**MERCHANT**](https://bloodborne.wiki.fextralife.com/Merchant) | **NO** | | **COVENANT LEADER** | **NO** |      |  |  | | --- | --- | | **[PATCHES THE SPIDER](https://bloodborne.wiki.fextralife.com/Patches+the+Spider)** | | | **LOCATION** | [**LECTURE BUILDING**](https://bloodborne.wiki.fextralife.com/Lecture+Building) | | [**MERCHANT**](https://bloodborne.wiki.fextralife.com/Merchants) | **YES (CHALICE DUNGEONS)** | | **COVENANT LEADER** | **NO** |      |  |  | | --- | --- | | **[PLAIN DOLL](https://bloodborne.wiki.fextralife.com/Plain+Doll" \o "Plain Doll)** | | | **LOCATION** | [**HUNTER'S DREAM**](https://bloodborne.wiki.fextralife.com/Hunter%27s+Dream) | | [**MERCHANT**](https://bloodborne.wiki.fextralife.com/Merchant) | **NO** | | **COVENANT LEADER** | **NO** |      |  |  | | --- | --- | | **[RETIRED HUNTER DJURA](https://bloodborne.wiki.fextralife.com/Gyula)** | | | **LOCATION** | [**OLD YHARNAM**](https://bloodborne.wiki.fextralife.com/Old+Yharnam) | | [**MERCHANT**](https://bloodborne.wiki.fextralife.com/Merchant) | **NO** | | **COVENANT LEADER** | **NO** |      |  |  | | --- | --- | | **[ADELLA, NUN OF THE HEALING CHURCH](https://bloodborne.wiki.fextralife.com/Adella+the+Nun)** | | | **LOCATION** | [**HYPOGEAN GAOL**](https://bloodborne.wiki.fextralife.com/Hypogean+Gaol)**, CATHEDRAL WARD** | | [**MERCHANT**](https://bloodborne.wiki.fextralife.com/Merchants) | **NO (BLOOD OF ADELLA SUPPLIER)** | | **COVENANT LEADER** | **NO** |      |  |  | | --- | --- | | **[SUSPICIOUS BEGGAR](https://bloodborne.wiki.fextralife.com/Suspicious+Beggar)** | | | **LOCATION** | [**FORBIDDEN WOODS**](https://bloodborne.wiki.fextralife.com/Forbidden+Woods) | | [**MERCHANT**](https://bloodborne.wiki.fextralife.com/Merchants) | **NO (QUEST REWARD BEAST BLOOD PELLET SUPPLIER)** | | **COVENANT LEADER** | **NO** |      |  |  | | --- | --- | | **[ALFRED](https://bloodborne.wiki.fextralife.com/Alfred)** | | | **LOCATION** | [**CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Cathedral+Ward) | | [**MERCHANT**](https://bloodborne.wiki.fextralife.com/Merchant) | **NO** | | **COVENANT LEADER** | **YES,**[**EXECUTIONERS**](https://bloodborne.wiki.fextralife.com/Executioners) |      |  |  | | --- | --- | | **[VALTR](https://bloodborne.wiki.fextralife.com/Valtr)** | | | **LOCATION** | [**FORBIDDEN WOODS**](https://bloodborne.wiki.fextralife.com/Forbidden+Woods) | | [**MERCHANT**](https://bloodborne.wiki.fextralife.com/Merchants) | **NO** | | **COVENANT LEADER** | **YES,**[**THE LEAGUE**](https://bloodborne.wiki.fextralife.com/The+League) |      |  |  | | --- | --- | | **[YOUNG GIRL & OLDER SISTER](https://bloodborne.wiki.fextralife.com/Young+Yharnam+Girl+%28Viola%27s+Daughter%29)** | | | **LOCATION** | [**CENTRAL YHARNAM**](https://bloodborne.wiki.fextralife.com/Central+Yharnam) | | [**MERCHANT**](https://bloodborne.wiki.fextralife.com/Merchants) | **NO (GIVES TINY MUSIC BOX)** | | **COVENANT LEADER** | **NO** |  [**THE OLD HUNTERS**](https://bloodborne.wiki.fextralife.com/The+Old+Hunters)**DLC NPCS**    |  |  | | --- | --- | | **[BRADOR](https://bloodborne.wiki.fextralife.com/Brador)** | | | **LOCATION** | [**THE HUNTER'S NIGHTMARE**](https://bloodborne.wiki.fextralife.com/The+Hunter%27s+Nightmare) | | [**MERCHANT**](https://bloodborne.wiki.fextralife.com/Merchant) | **NO** | | **COVENANT LEADER** | **NO** |      |  |  | | --- | --- | | **[SAINT ADELINE](https://bloodborne.wiki.fextralife.com/Saint+Adeline)** | | | **LOCATION** | [**RESEARCH HALL**](https://bloodborne.wiki.fextralife.com/Research+Hall) | | [**MERCHANT**](https://bloodborne.wiki.fextralife.com/Merchant) | **NO** | | **COVENANT LEADER** | **YES -**[**MILKWEED**](https://bloodborne.wiki.fextralife.com/Milkweed) |      |  |  | | --- | --- | | **[SIMON THE HARROWED](https://bloodborne.wiki.fextralife.com/Simon+the+Harrowed)** | | | **LOCATION** | [**THE HUNTER'S NIGHTMARE**](https://bloodborne.wiki.fextralife.com/The+Hunter%27s+Nightmare) | | [**MERCHANT**](https://bloodborne.wiki.fextralife.com/Merchant) | **NO, HAS QUEST** | | **COVENANT LEADER** | **NO** |      |  |  | | --- | --- | | **[OLD HUNTER YAMAMURA](https://bloodborne.wiki.fextralife.com/Old+Hunter+Yamamura)** | | | **LOCATION** | [**THE HUNTER'S NIGHTMARE**](https://bloodborne.wiki.fextralife.com/The+Hunter%27s+Nightmare) | | [**MERCHANT**](https://bloodborne.wiki.fextralife.com/Merchants) | **NO** | | **COVENANT LEADER** | **NO** | |

## BATH MESSENGERS MERCHANT

**"TRADE IN BLOOD ECHOES WITH MESSENGERS TO BUY AND SELL ITEMS."**

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**THE BATH MERCHANT CAN BE FOUND AT THE BEGINNING OF THE GAME IN THE HUNTERS DREAM. PLAYERS CAN BUY AND SELL ITEMS HERE WITH BLOOD ECHOES.**

### **BATH MESSENGERS LOCATION:**

**HUNTERS DREAM - JUST TO THE LEFT OF WHERE YOU WAKE UP AT THE START OF THE GAME.**

**[](https://bloodborne.wiki.fextralife.com/file/Bloodborne/hunters_dream_map.jpg?v=1504593170564)**

### **ITEMS SOLD:**

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| --- | --- | --- |
| **CONSUMABLES** | **BASE COST** | **UNLOCKED BY** |
| [**BLOOD VIAL**](https://bloodborne.wiki.fextralife.com/Blood+Vial) **SPECIAL BLOOD VIAL THAT RESTORES HP.** | **180** | **AVAILABLE FROM THE BEGINNING.** |
| [**QUICKSILVER BULLETS**](https://bloodborne.wiki.fextralife.com/Quicksilver+Bullets) **SPECIAL BULLETS USED TO HUNT BEASTS.** | **160** | **AVAILABLE FROM THE BEGINNING.** |
| [**ANTIDOTE**](https://bloodborne.wiki.fextralife.com/Antidote) **MEDICINAL PELLETS THAT COUNTERACT POISON.** | **300** | **OBTAINING THE**[**SWORD HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Sword+Hunter+Badge)**.** |
| [**SEDATIVE**](https://bloodborne.wiki.fextralife.com/Sedative) **LIQUID MEDICINE THAT CALMS NERVES.** | **5,600** | **OBTAINING THE**[**COSMIC EYE WATCHER BADGE**](https://bloodborne.wiki.fextralife.com/Cosmic+Eye+Watcher+Badge)**.** |
| [**MOLOTOV COCKTAIL**](https://bloodborne.wiki.fextralife.com/Molotov+Cocktail) **MOLOTOV COCKTAIL THAT EXPLODES VIOLENTLY WHEN THROWN.** | **180** | **AVAILABLE FROM THE BEGINNING.** |
| [**ROPE MOLOTOV COCKTAIL**](https://bloodborne.wiki.fextralife.com/Rope+Molotov+Cocktail) **EXPLODING MOLOTOV COCKTAIL THAT IS THROWN BEHIND.** | **400** | **OBTAINING THE**[**POWDER KEG HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Powder+Keg+Hunter+Badge)**.** |
| [**OIL URN**](https://bloodborne.wiki.fextralife.com/Oil+Urn) **URN THAT COVERS TARGET IN OIL WHEN THROWN.** | **680** | **OBTAINING THE**[**POWDER KEG HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Powder+Keg+Hunter+Badge)**.** |
| [**PUNGENT BLOOD COCKTAIL**](https://bloodborne.wiki.fextralife.com/Pungent+Blood+Cocktail) **A MATURE BLOOD COCKTAIL, THROWN TO ATTRACT BEASTS.** | **1,000 OR 1 INSIGHT** | **OBTAINING THE**[**SAW HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Saw+Hunter+Badge)**.** |
| [**THROWING KNIFE**](https://bloodborne.wiki.fextralife.com/Throwing+Knife) **FINELY SERRATED THROWING KNIFE.** | **100** | **OBTAINING THE**[**SAW HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Saw+Hunter+Badge)**.** |
| [**POISON KNIFE**](https://bloodborne.wiki.fextralife.com/Poison+Knife) **KNIFE SLATHERED IN POISON.** | **2,800** | **OBTAINING THE**[**COSMIC EYE WATCHER BADGE**](https://bloodborne.wiki.fextralife.com/Cosmic+Eye+Watcher+Badge)**.** |
| [**PEBBLE**](https://bloodborne.wiki.fextralife.com/Pebble) **ROUND PEBBLES THAT CAN BE THROWN AT TARGETS.** | **10** | **AVAILABLE FROM THE BEGINNING.** |
| [**FIRE PAPER**](https://bloodborne.wiki.fextralife.com/Fire+Paper) **COARSE RUBBING PAPER THAT APPLIES FIRE TO WEAPON.** | **1,720 OR 1 INSIGHT** | **OBTAINING THE**[**RADIANT SWORD HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Radiant+Sword+Hunter+Badge)**.** |
| [**BOLT PAPER**](https://bloodborne.wiki.fextralife.com/Bolt+Paper) **COARSE RUBBING PAPER THAT APPLIES BOLT TO WEAPON.** | **2,100 OR 1 INSIGHT** | **OBTAINING THE**[**BOLT HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Bolt+Hunter+Badge)**.** |
| [**BONE MARROW ASH**](https://bloodborne.wiki.fextralife.com/Bone+Marrow+Ash) **ADDITIONAL MEDIUM THAT STRENGTHENS QUICKSILVER BULLETS.** | **740** | **OBTAINING THE**[**RADIANT SWORD HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Radiant+Sword+Hunter+Badge)**.** |
| [**BOLD HUNTER'S MARK**](https://bloodborne.wiki.fextralife.com/Bold+Hunter%27s+Mark) **AWAKEN ANEW WITHOUT LOSING BLOOD ECHOES.** | **400** | **OBTAINING THE**[**SWORD HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Sword+Hunter+Badge)**.** |
| [**SHINING COINS**](https://bloodborne.wiki.fextralife.com/Shining+Coins) **ASSORTED SHINING COINS WHICH MIGHT GUIDE ONE'S WAY.** | **20** | **OBTAINING THE**[**RADIANT SWORD HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Radiant+Sword+Hunter+Badge)**.** |
| [**HAND LANTERN**](https://bloodborne.wiki.fextralife.com/Hand+Lantern) **USE WEAPONS IN BOTH HANDS WHILE ILLUMINATING THE DARK.** | **2,000** | **OBTAINING THE**[**SWORD HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Sword+Hunter+Badge)**.** |
| [**SMALL RESONANT BELL**](https://bloodborne.wiki.fextralife.com/Small+Resonant+Bell) **JOIN ANOTHER PLAYER'S GAME, BECOMING A “GUEST”.** | **1 INSIGHT** | **AVAILABLE AFTER GAINING 10 INSIGHT.** |
| [**SINISTER RESONANT BELL**](https://bloodborne.wiki.fextralife.com/Sinister+Resonant+Bell) **USED TO INVADE ANOTHER HUNTER'S WORLD.** | **1 INSIGHT** | **AVAILABLE AFTER GAINING 10 INSIGHT.** |
| [**NUMBING MIST**](https://bloodborne.wiki.fextralife.com/Numbing+Mist) **THROW TO CREATE MIST CLOUD THAT PREVENTS HP RESTORATION.** | **2 INSIGHT** | **OBTAINING THE**[**CAINHURST BADGE**](https://bloodborne.wiki.fextralife.com/Cainhurst+Badge)**.** |
| [**BEAST BLOOD PELLET**](https://bloodborne.wiki.fextralife.com/Beast+Blood+Pellet) **GIANT MEDICINAL PELLET THAT GRANTS SHORT-LIVED BEASTHOOD.** | **1 INSIGHT** | **OBTAINING THE**[**COSMIC EYE WATCHER BADGE**](https://bloodborne.wiki.fextralife.com/Cosmic+Eye+Watcher+Badge)**.** |
| [**BLUE ELIXIR**](https://bloodborne.wiki.fextralife.com/Blue+Elixir) **LIQUID MEDICINE THAT MAKES STILL BODIES UNDETECTABLE.** | **2 INSIGHT** | **OBTAINING THE**[**COSMIC EYE WATCHER BADGE**](https://bloodborne.wiki.fextralife.com/Cosmic+Eye+Watcher+Badge)**.** |
| [**LEAD ELIXIR**](https://bloodborne.wiki.fextralife.com/Lead+Elixir) **LIQUID MEDICINE SHIFTS WEIGHT TO DEFLECT ATTACKS.** | **2 INSIGHT** | **AFTER KILLING**[**ROM, THE VACUOUS SPIDER**](https://bloodborne.wiki.fextralife.com/Rom%2C+the+Vacuous+Spider)**.** |
| [**SHAMAN BONE BLADE**](https://bloodborne.wiki.fextralife.com/Shaman+Bone+Blade) **SLASH FOES TO MAKE THEM LOSE THEIR SENSE OF DIRECTION.** | **1 INSIGHT** | **CLEAR CENTRAL PTHUMERU CHALICE DUNGEON.** |

**NOTE: MANY CONSUMABLES BECOME MORE EXPENSIVE AS THE HUNTER PROGRESSES THROUGH THE GAME.**

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| **MATERIALS** | **BASE COST** | **UNLOCKED BY** |
| [**BLOOD STONE SHARD**](https://bloodborne.wiki.fextralife.com/Blood+Stone+Shard) | **2,000 OR 1 INSIGHT** | **BEATING A CERTAIN BOSS UNLOCKS BUYING VIA BLOOD ECHOES. SLAYING THE**[**BLOOD-STARVED BEAST**](https://bloodborne.wiki.fextralife.com/Blood-Starved+Beast)**UNLOCKS BUYING VIA INSIGHT.** |
| [**TWIN BLOOD STONE SHARDS**](https://bloodborne.wiki.fextralife.com/Twin+Blood+Stone+Shards) | **10,000 OR 2 INSIGHT** | **OBTAINING THE**[**COSMIC EYE WATCHER BADGE**](https://bloodborne.wiki.fextralife.com/Cosmic+Eye+Watcher+Badge)**.** |
| [**RITUAL BLOOD**](https://bloodborne.wiki.fextralife.com/Ritual+Blood)**(1)** | **2,500** | **KILLING THE**[**BLOOD-STARVED BEAST**](https://bloodborne.wiki.fextralife.com/Blood-Starved+Beast)**IN**[**OLD YHARNAM**](https://bloodborne.wiki.fextralife.com/Old+Yharnam)**.** |
| [**RITUAL BLOOD**](https://bloodborne.wiki.fextralife.com/Ritual+Blood)**(2)** | **6,000** | **COMPLETING LOWER PTHUMERU CHALICE DUNGEON.** |
| [**RITUAL BLOOD**](https://bloodborne.wiki.fextralife.com/Ritual+Blood)**(3)** | **12,000 OR 30 INSIGHT** | **COMPLETING DEFILED PTHUMERU CHALICE DUNGEON.** |
| [**RITUAL BLOOD**](https://bloodborne.wiki.fextralife.com/Ritual+Blood)**(4)** | **24,000** | **COMPLETING PTHUMERU IHYLL CHALICE DUNGEON.** |
| [**TOMB MOLD**](https://bloodborne.wiki.fextralife.com/Tomb+Mold)**(1)** | **2,000** | **COMPLETING HINTERTOMB CHALICE DUNGEON.** |
| [**TOMB MOLD**](https://bloodborne.wiki.fextralife.com/Tomb+Mold)**(2)** | **5,000** | **COMPLETING LOWER PTHUMERU CHALICE DUNGEON.** |
| [**TOMB MOLD**](https://bloodborne.wiki.fextralife.com/Tomb+Mold)**(3)** | **10,000** | **COMPLETING DEFILED PTHUMERU CHALICE DUNGEON.** |
| [**TOMB MOLD**](https://bloodborne.wiki.fextralife.com/Tomb+Mold)**(4)** | **20,000** | **COMPLETING PTHUMERU IHYLL CHALICE DUNGEON.** |
| [**COLDBLOOD FLOWERBUD**](https://bloodborne.wiki.fextralife.com/Coldblood+Flowerbud) | **2 INSIGHT** | **DEFEATING**[**AMYGDALA**](https://bloodborne.wiki.fextralife.com/Amygdala)**IN**[**NIGHTMARE FRONTIER**](https://bloodborne.wiki.fextralife.com/Nightmare+Frontier)**.** |
| [**BLOODSHOT EYEBALL**](https://bloodborne.wiki.fextralife.com/Bloodshot+Eyeball) | **2 INSIGHT** | **DEFEATING THE**[**WITCH OF HEMWICK**](https://bloodborne.wiki.fextralife.com/Witch+of+Hemwick)**.** |
| [**LIVING STRING**](https://bloodborne.wiki.fextralife.com/Living+String) | **10 INSIGHT** | **KILLING**[**MOTHER BRAIN**](https://bloodborne.wiki.fextralife.com/Mother+Brain)**.** |
| [**RED JELLY**](https://bloodborne.wiki.fextralife.com/Red+Jelly) | **5 INSIGHT** | **CONDUCTING THE**[**PTHUMERU IHYLL CHALICE RITUAL**](https://bloodborne.wiki.fextralife.com/Great+Pthumeru+Ihyll+Chalice)**(REQUIRES 4 RED JELLY).** |
| [**PEARL SLUG**](https://bloodborne.wiki.fextralife.com/Pearl+Slug) | **3 INSIGHT** | **FINDING A PEARL SLUG IN A CHALICE DUNGEON.** |

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| **RIGHT HAND WEAPONS** | **BASE COST** | **UNLOCKED BY** |
| [**SAW CLEAVER**](https://bloodborne.wiki.fextralife.com/Saw+Cleaver) | **1,000** | **OBTAINING THE**[**SAW HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Saw+Hunter+Badge)**.** |
| [**SAW SPEAR**](https://bloodborne.wiki.fextralife.com/Saw+Spear) | **1,000** | **OBTAINING THE**[**SAW HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Saw+Hunter+Badge)**.** |
| [**HUNTER AXE**](https://bloodborne.wiki.fextralife.com/Hunter+Axe) | **1,100** | **OBTAINING THE**[**SAW HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Saw+Hunter+Badge)**.** |
| [**THREADED CANE**](https://bloodborne.wiki.fextralife.com/Threaded+Cane) | **1,200** | **OBTAINING THE**[**SAW HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Saw+Hunter+Badge)**.** |
| [**KIRKHAMMER**](https://bloodborne.wiki.fextralife.com/Kirkhammer) | **3,000** | **OBTAINING THE**[**SWORD HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Sword+Hunter+Badge)**.** |
| [**LUDWIG'S HOLY BLADE**](https://bloodborne.wiki.fextralife.com/Ludwig%27s+Holy+Blade) | **20,000** | **OBTAINING THE**[**RADIANT SWORD HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Radiant+Sword+Hunter+Badge)**.** |
| [**RIFLE SPEAR**](https://bloodborne.wiki.fextralife.com/Rifle+Spear) | **4,000** | **OBTAINING THE**[**POWDER KEG HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Powder+Keg+Hunter+Badge)**.** |
| [**STAKE DRIVER**](https://bloodborne.wiki.fextralife.com/Stake+Driver) | **8,000** | **OBTAINING THE**[**POWDER KEG HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Powder+Keg+Hunter+Badge)**.** |
| [**REITERPALLASCH**](https://bloodborne.wiki.fextralife.com/Reiterpallasch) | **18,000** | **KILLING**[**MARTYR LOGARIUS**](https://bloodborne.wiki.fextralife.com/Martyr+Logarius)**.** |
| [**CHIKAGE**](https://bloodborne.wiki.fextralife.com/Chikage) | **50,000** | **OBTAINING THE**[**CAINHURST BADGE**](https://bloodborne.wiki.fextralife.com/Cainhurst+Badge)**.** |
| [**LOGARIUS' WHEEL**](https://bloodborne.wiki.fextralife.com/Logarius%27+Wheel) | **13,000** | **OBTAINING THE**[**WHEEL HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Wheel+Hunter+Badge)**.** |
| [**BLADE OF MERCY**](https://bloodborne.wiki.fextralife.com/Blade+of+Mercy) | **40,000** | **OBTAINING THE**[**CROW HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Crow+Hunter+Badge)**.** |
| [**TONITRUS**](https://bloodborne.wiki.fextralife.com/Tonitrus) | **26,000** | **OBTAINING THE**[**SPARK HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Spark+Hunter+Badge)**.** |
| [**BEAST CLAW**](https://bloodborne.wiki.fextralife.com/Beast+Claw) | **34,000** | **PURCHASABLE AFTER OBTAINING IN**[**AILING LORAN CHALICE**](https://bloodborne.wiki.fextralife.com/Ailing+Loran+Chalice)**.** |
| [**BURIAL BLADE**](https://bloodborne.wiki.fextralife.com/Burial+Blade) | **60,000** | **OBTAINING THE**[**OLD HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Old+Hunter+Badge)**.** |

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| **LEFT HAND WEAPONS** | **BASE COST** | **UNLOCKED BY** |
| [**HUNTER PISTOL**](https://bloodborne.wiki.fextralife.com/Hunter+Pistol) | **1,600** | **OBTAINING THE**[**SAW HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Saw+Hunter+Badge)**.** |
| [**HUNTER BLUNDERBUSS**](https://bloodborne.wiki.fextralife.com/Hunter+Blunderbuss) | **1,700** | **OBTAINING THE**[**SAW HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Saw+Hunter+Badge)**.** |
| [**REPEATING PISTOL**](https://bloodborne.wiki.fextralife.com/Repeating+Pistol) | **3,000** | **OBTAINING THE**[**SWORD HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Sword+Hunter+Badge)**.** |
| [**LUDWIG'S RIFLE**](https://bloodborne.wiki.fextralife.com/Ludwig%27s+Rifle) | **10,000** | **OBTAINING THE**[**RADIANT SWORD HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Radiant+Sword+Hunter+Badge)**.** |
| [**FLAMESPRAYER**](https://bloodborne.wiki.fextralife.com/Flamesprayer) | **8,000** | **TALKING TO**[**GILBERT**](https://bloodborne.wiki.fextralife.com/Gilbert)**AFTER ENTERING**[**CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Cathedral+Ward)**. OBTAINING THE**[**RADIANT SWORD HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Radiant+Sword+Hunter+Badge)**.** |
| [**ROSMARINUS**](https://bloodborne.wiki.fextralife.com/Rosmarinus) | **60,000** | **OBTAINING THE**[**COSMIC EYE WATCHER BADGE**](https://bloodborne.wiki.fextralife.com/Cosmic+Eye+Watcher+Badge)**.** |
| [**HUNTER'S TORCH**](https://bloodborne.wiki.fextralife.com/Hunter%27s+Torch) | **2,000** | **FOUND IN**[**OLD YHARNAM**](https://bloodborne.wiki.fextralife.com/Old+Yharnam)**(EAST OUTSIDE THE DOOR "NO HUNTERS ALLOWED.")** |
| [**EVELYN**](https://bloodborne.wiki.fextralife.com/Evelyn) | **16,000** | **OBTAINING THE**[**CAINHURST BADGE**](https://bloodborne.wiki.fextralife.com/Cainhurst+Badge)**. FOUND IN CAINHURST CASTLE.** |
| [**CANNON**](https://bloodborne.wiki.fextralife.com/Cannon) | **18,000** | **FOUND IN THE**[**FORBIDDEN WOODS**](https://bloodborne.wiki.fextralife.com/Forbidden+Woods)**.** |

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| **ATTIRE** | **BASE COST** | **UNLOCKED BY** |
| [**YHARNAM HUNTER CAP**](https://bloodborne.wiki.fextralife.com/Yharnam+Hunter+Cap) | **500** | **AVAILABLE FROM THE BEGINNING.** |
| [**YHARNAM HUNTER GARB**](https://bloodborne.wiki.fextralife.com/Yharnam+Hunter+Garb) | **1,000** | **AVAILABLE FROM THE BEGINNING.** |
| [**YHARNAM HUNTER GLOVES**](https://bloodborne.wiki.fextralife.com/Yharnam+Hunter+Gloves) | **500** | **AVAILABLE FROM THE BEGINNING.** |
| [**YHARNAM HUNTER TROUSERS**](https://bloodborne.wiki.fextralife.com/Yharnam+Hunter+Trousers) | **500** | **AVAILABLE FROM THE BEGINNING.** |
| [**TOMB PROSPECTOR HOOD**](https://bloodborne.wiki.fextralife.com/Tomb+Prospector+Hood) | **6,000** | **OBTAINING A**[**CHALICE**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon)**.** |
| [**TOMB PROSPECTOR GARB**](https://bloodborne.wiki.fextralife.com/Tomb+Prospector+Garb) | **18,000** | **OBTAINING A**[**CHALICE**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon)**.** |
| [**TOMB PROSPECTOR GLOVES**](https://bloodborne.wiki.fextralife.com/Tomb+Prospector+Gloves) | **6,000** | **OBTAINING A**[**CHALICE**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon)**.** |
| [**TOMB PROSPECTOR TROUSERS**](https://bloodborne.wiki.fextralife.com/Tomb+Prospector+Trousers) | **6,000** | **OBTAINING A**[**CHALICE**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon)**.** |
| [**GOLD ARDEO**](https://bloodborne.wiki.fextralife.com/Gold+Ardeo) | **60,000** | **OBTAINING THE**[**WHEEL HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Wheel+Hunter+Badge)**.** |
| [**CAINHURST HELMET**](https://bloodborne.wiki.fextralife.com/Cainhurst+Helmet) | **27,000** | **OBTAINING THE**[**CAINHURST BADGE**](https://bloodborne.wiki.fextralife.com/Cainhurst+Badge)**.** |
| [**CAINHURST ARMOR**](https://bloodborne.wiki.fextralife.com/Cainhurst+Armor) | **44,000** | **OBTAINING THE**[**CAINHURST BADGE**](https://bloodborne.wiki.fextralife.com/Cainhurst+Badge)**.** |
| [**CAINHURST GAUNTLETS**](https://bloodborne.wiki.fextralife.com/Cainhurst+Gauntlets) | **21,000** | **OBTAINING THE**[**CAINHURST BADGE**](https://bloodborne.wiki.fextralife.com/Cainhurst+Badge)**.** |
| [**CAINHURST LEGGINGS**](https://bloodborne.wiki.fextralife.com/Cainhurst+Leggings) | **21,000** | **OBTAINING THE**[**CAINHURST BADGE**](https://bloodborne.wiki.fextralife.com/Cainhurst+Badge)**.** |
| [**BEAK MASK**](https://bloodborne.wiki.fextralife.com/Beak+Mask) | **10,000** | **OBTAINING THE**[**CROW HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Crow+Hunter+Badge)**.** |
| [**CROWFEATHER GARB**](https://bloodborne.wiki.fextralife.com/Crowfeather+Garb) | **18,000** | **OBTAINING THE**[**CROW HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Crow+Hunter+Badge)**.** |
| [**CROWFEATHER MANCHETTES**](https://bloodborne.wiki.fextralife.com/Crowfeather+Manchettes) | **8,000** | **OBTAINING THE**[**CROW HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Crow+Hunter+Badge)**.** |
| [**CROWFEATHER TROUSERS**](https://bloodborne.wiki.fextralife.com/Crowfeather+Trousers) | **8,000** | **OBTAINING THE**[**CROW HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Crow+Hunter+Badge)**.** |
| [**GRAY WOLF CAP**](https://bloodborne.wiki.fextralife.com/Gray+Wolf+Cap) | **1 INSIGHT** | **KILLING**[**DJURA**](https://bloodborne.wiki.fextralife.com/Djura)**.** |
| [**ASHEN HUNTER GARB**](https://bloodborne.wiki.fextralife.com/Ashen+Hunter+Garb) | **3 INSIGHT** | **KILLING**[**DJURA**](https://bloodborne.wiki.fextralife.com/Djura)**.** |
| [**ASHEN HUNTER GLOVES**](https://bloodborne.wiki.fextralife.com/Ashen+Hunter+Gloves) | **1 INSIGHT** | **KILLING**[**DJURA**](https://bloodborne.wiki.fextralife.com/Djura)**.** |
| [**ASHEN HUNTER TROUSERS**](https://bloodborne.wiki.fextralife.com/Ashen+Hunter+Trousers) | **1 INSIGHT** | **KILLING**[**DJURA**](https://bloodborne.wiki.fextralife.com/Djura)**.** |
| [**HENRYK'S HUNTER CAP**](https://bloodborne.wiki.fextralife.com/Henryk%27s+Hunter+Cap) | **1 INSIGHT** | **KILLING**[**HENRYK**](https://bloodborne.wiki.fextralife.com/Henryk)**.** |
| [**HENRYK'S HUNTER GARB**](https://bloodborne.wiki.fextralife.com/Henryk%27s+Hunter+Garb) | **3 INSIGHT** | **KILLING**[**HENRYK**](https://bloodborne.wiki.fextralife.com/Henryk)**.** |
| [**HENRYK'S HUNTER GLOVES**](https://bloodborne.wiki.fextralife.com/Henryk%27s+Hunter+Gloves) | **1 INSIGHT** | **KILLING**[**HENRYK**](https://bloodborne.wiki.fextralife.com/Henryk)**.** |
| [**HENRYK'S HUNTER TROUSERS**](https://bloodborne.wiki.fextralife.com/Henryk%27s+Hunter+Trousers) | **1 INSIGHT** | **KILLING**[**HENRYK**](https://bloodborne.wiki.fextralife.com/Henryk)**.** |
| [**GASCOIGNE'S CAP**](https://bloodborne.wiki.fextralife.com/Gascoigne%27s+Cap) | **1 INSIGHT** | **KILLING**[**FATHER GASCOIGNE**](https://bloodborne.wiki.fextralife.com/Father+Gascoigne)**.** |
| [**GASCOIGNE'S GARB**](https://bloodborne.wiki.fextralife.com/Gascoigne%27s+Garb) | **3 INSIGHT** | **KILLING**[**FATHER GASCOIGNE**](https://bloodborne.wiki.fextralife.com/Father+Gascoigne)**.** |
| [**GASCOIGNE'S GLOVES**](https://bloodborne.wiki.fextralife.com/Gascoigne%27s+Gloves) | **1 INSIGHT** | **KILLING**[**FATHER GASCOIGNE**](https://bloodborne.wiki.fextralife.com/Father+Gascoigne)**.** |
| [**GASCOIGNE'S TROUSERS**](https://bloodborne.wiki.fextralife.com/Gascoigne%27s+Trousers) | **1 INSIGHT** | **KILLING**[**FATHER GASCOIGNE**](https://bloodborne.wiki.fextralife.com/Father+Gascoigne)**.** |
| [**BONE ASH MASK**](https://bloodborne.wiki.fextralife.com/Bone+Ash+Mask) | **2 INSIGHT** | **KILLING THE**[**KEEPER OF THE OLD LORDS**](https://bloodborne.wiki.fextralife.com/Keeper+of+the+Old+Lords)**IN**[**CHALICE DUNGEON**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon)**.** |
| [**BONE ASH ARMOR**](https://bloodborne.wiki.fextralife.com/Bone+Ash+Armor) | **4 INSIGHT** | **KILLING THE**[**KEEPER OF THE OLD LORDS**](https://bloodborne.wiki.fextralife.com/Keeper+of+the+Old+Lords)**IN**[**CHALICE DUNGEON**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon)**.** |
| [**BONE ASH GAUNTLETS**](https://bloodborne.wiki.fextralife.com/Bone+Ash+Gauntlets) | **2 INSIGHT** | **KILLING THE**[**KEEPER OF THE OLD LORDS**](https://bloodborne.wiki.fextralife.com/Keeper+of+the+Old+Lords)**IN**[**CHALICE DUNGEON**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon)**.** |
| [**BONE ASH LEGGINGS**](https://bloodborne.wiki.fextralife.com/Bone+Ash+Leggings) | **2 INSIGHT** | **KILLING THE**[**KEEPER OF THE OLD LORDS**](https://bloodborne.wiki.fextralife.com/Keeper+of+the+Old+Lords)**IN**[**CHALICE DUNGEON**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon)**.** |
| [**MADMAN HOOD**](https://bloodborne.wiki.fextralife.com/Madman+Hood) | **1 INSIGHT** | **KILLING THE**[**FORGOTTEN MADMAN**](https://bloodborne.wiki.fextralife.com/Forgotten+Madman)**IN**[**CHALICE DUNGEON**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon)**.** |
| [**MADMAN GARB**](https://bloodborne.wiki.fextralife.com/Madman+Garb) | **3 INSIGHT** | **KILLING THE**[**FORGOTTEN MADMAN**](https://bloodborne.wiki.fextralife.com/Forgotten+Madman)**IN**[**CHALICE DUNGEON**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon)**.** |
| [**MADMAN MANCHETTES**](https://bloodborne.wiki.fextralife.com/Madman+Manchettes) | **1 INSIGHT** | **KILLING THE**[**FORGOTTEN MADMAN**](https://bloodborne.wiki.fextralife.com/Forgotten+Madman)**IN**[**CHALICE DUNGEON**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon)**.** |
| [**MADMAN LEGGINGS**](https://bloodborne.wiki.fextralife.com/Madman+Leggings) | **1 INSIGHT** | **KILLING THE**[**FORGOTTEN MADMAN**](https://bloodborne.wiki.fextralife.com/Forgotten+Madman)**IN**[**CHALICE DUNGEON**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon)**.** |

### **INSIGHT MESSENGERS MERCHANT**

### **INSIGHT MESSENGER’S LOCATION**

**JUST OUTSIDE THE WORKSHOP IN THE HUNTERS DREAM, ABOVE THE BATH MERCHANT.**

**[](https://bloodborne.wiki.fextralife.com/file/Bloodborne/hunters_dream_map.jpg?v=1504593170564)**

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| ENEMIES    |  |  | | --- | --- | | **[BEAST PATIENT](https://bloodborne.wiki.fextralife.com/Old+Yharnam+Beast)** | | | **"THE \*\*\*\*\*ED REMNANTS OF A HUNT FROM LONG AGO. THE BURNS AND SCARS FROM THE HEALING CHURCH'S PURGE ARE STILL FRESH IN THE MANGLED MINDS OF THESE BEASTS."** | | | **LOCATION** | [**OLD YHARNAM**](https://bloodborne.wiki.fextralife.com/Old+Yharnam)**,**[**LORAN CHALICES**](https://bloodborne.wiki.fextralife.com/Loran+Chalices)**&**[**HUNTER'S NIGHTMARE**](https://bloodborne.wiki.fextralife.com/The+Hunter%27s+Nightmare) | | **DROPS** | [**BLOOD VIALS**](https://bloodborne.wiki.fextralife.com/Blood+Vials)**, MAY DROP PULSING OR TEMPERING BLOOD GEMS IN CHALICE DUNGEONS** | | **WEAKNESSES** | **FIRE** | | **BEAST/KIN** | **BEAST** |   **See the source image**   |  |  | | --- | --- | | **[BEAST CLAW HUNTER](https://bloodborne.wiki.fextralife.com/Beast+Claw+Hunter)** | | | **"DESCRIPTION"** | | | **LOCATION** | [**LORAN CHALICES**](https://bloodborne.wiki.fextralife.com/Loran+Chalices) | | **DROPS** | **WANING**[**BLOOD GEMS**](https://bloodborne.wiki.fextralife.com/Blood+Gems) | | **WEAKNESSES** | **THRUST, ARCANE, BOLT** | | **BEAST/KIN** | **NEUTRAL?** |      |  |  | | --- | --- | | [**BEAST-POSSESSED SOUL**](https://bloodborne.wiki.fextralife.com/Beast-possessed+Soul+%28Mob%29) | | | **"DIMLY LIT BY PALE MOONLIGHT, UNSCORNED BY HUMAN PITY, LIE THINGS UNSEEN BY CURIOUS EYES, BLOOD-THIRSTY AND LITHY. HUNTER! FEAR THE POSSESSED BEAST, FANGS SHARP AS LUDWIG'S NERVE, FOR IT WILL FEAST UPON YOUR LIMBS, NO MERCY NOR RESERVE." - OLD YHARNAM LIMERICK.** | | | **LOCATION** | [**HEALING CHURCH WORKSHOP**](https://bloodborne.wiki.fextralife.com/Healing+Church+Workshop)**&**[**CHALICE DUNGEONS**](https://bloodborne.wiki.fextralife.com/Chalices) | | **DROPS** | [**BLOOD GEMS**](https://bloodborne.wiki.fextralife.com/Blood+Gems)**,**[**BLOOD VIALS**](https://bloodborne.wiki.fextralife.com/Blood+Vials)**&**[**BEAST BLOOD PELLETS**](https://bloodborne.wiki.fextralife.com/Beast+Blood+Pellets) | | **WEAKNESSES** | **FIRE, SERRATION (BOSS IS NOT WEAK TO FIRE)** | | **BEAST/KIN** | **BEAST** |      |  |  | | --- | --- | | **[BLOODLICKER](https://bloodborne.wiki.fextralife.com/Bloodsucking+Beast)** | | | **"THIS GROTESQUELY MISSHAPEN CREATION CRAWLS ALONG THE ICY CAINHURST COURTYARD, ERRATIC AND ALMOST COMICAL IN SOME MORBIDLY TWISTED WAY."** | | | **LOCATION** | [**FORSAKEN CASTLE CAINHURST**](https://bloodborne.wiki.fextralife.com/Cainhurst+Castle)**&**[**CHALICE DUNGEONS**](https://bloodborne.wiki.fextralife.com/Chalices) | | **DROPS** | [**BLOOD GEMS**](https://bloodborne.wiki.fextralife.com/Blood+Gems)**(TYPICALLY WARM)** | | **WEAKNESSES** | **RIGHTEOUS** | | **BEAST/KIN** | **NEUTRAL** |      |  |  | | --- | --- | | **[BONE ASH HUNTER](https://bloodborne.wiki.fextralife.com/Bone+Ash+Hunter)** | | | **"LITHE, GRACEFUL AND RUTHLESSLY EFFICIENT WHEN DEALING WITH FOES, THESE AGILE HUNTERS WIELD THE SCORCHING POWER OF FIRE TO EFFECTIVELY ELIMINATE THEIR TARGETS."** | | | **LOCATION** | [**CHALICE DUNGEONS**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon) | | **DROPS** | **RADIAL**[**BLOOD GEMS**](https://bloodborne.wiki.fextralife.com/Blood+Gems) | | **WEAKNESSES** | **BLUNT, BLOOD, ARCANE** | | **BEAST/KIN** | **NEUTRAL?** |      |  |  | | --- | --- | | **[BRAIN OF MENSIS](https://bloodborne.wiki.fextralife.com/Brain+of+Mensis)** | | | **"THE IMMENSE BRAIN THAT MENSIS RETRIEVED FROM THE NIGHTMARE WAS INDEED LINED WITH EYES ON THE INSIDE, BUT THEY WERE OF AN EVIL SORT, AND THE BRAIN ITSELF WAS TERRIBLE ROTTEN. BUT EVEN STILL, IT WAS A LEGITIMATE GREAT ONE, AND LEFT A RELIC. A LIVING RELIC, AT THAT, WHICH IS A PRECIOUS THING INDEED. "** | | | **LOCATION** | [**MERGO'S LOFT MIDDLE**](https://bloodborne.wiki.fextralife.com/Mergo%27s+Loft+Middle) | | **DROPS** | [**LIVING STRING**](https://bloodborne.wiki.fextralife.com/Living+String) | | **WEAKNESSES** | **NONE** | | **BEAST/KIN** | **NEUTRAL** |      |  |  | | --- | --- | | [**BRAINSUCKER**](https://bloodborne.wiki.fextralife.com/Brainsucker) | | | **"DRIVEN MAD BY WISDOM NOT OF THIS WORLD, THESE FIENDS WILL SEEK TO BOUND YOU IN PLACE AND STEAL WHAT IS IN YOUR VERY HEAD. BUT WHO IS TO SAY THIS IS NOT A GOOD THING?"** | | | **LOCATION** | [**UPPER CHAPEL WARD**](https://bloodborne.wiki.fextralife.com/Upper+Chapel+Ward)**,**[**ORPHANAGE**](https://bloodborne.wiki.fextralife.com/Orphanage)**&**[**CHALICE DUNGEONS**](https://bloodborne.wiki.fextralife.com/Chalices) | | **DROPS** | [**QUICKSILVER BULLETS**](https://bloodborne.wiki.fextralife.com/Quicksilver+Bullets)**,**[**SHAMAN BONE BLADE**](https://bloodborne.wiki.fextralife.com/Shaman+Bone+Blade)**&**[**BLOOD GEMS**](https://bloodborne.wiki.fextralife.com/Blood+Gems)**(FREQUENTLY DROPS ARCANE-FORTIFYING GEMS)** | | **WEAKNESSES** | **BOLT & FIRE, THRUST & BLOOD** | | **BEAST/KIN** | **KIN** |      |  |  | | --- | --- | | **[CAINHURST HUNTER](https://bloodborne.wiki.fextralife.com/Cainhurst+Hunter)** | | | **"DESCRIPTION"** | | | **LOCATION** | [**CHALICE DUNGEONS**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon) | | **DROPS** | **TRIANGULAR**[**BLOOD GEMS**](https://bloodborne.wiki.fextralife.com/Blood+Gems)**,**[**QUICKSILVER BULLETS**](https://bloodborne.wiki.fextralife.com/Quicksilver+Bullets) | | **WEAKNESSES** | **BLUNT, ARCANE, BOLT** | | **BEAST/KIN** | **NEUTRAL?** |      |  |  | | --- | --- | | **[CAINHURST SERVANT](https://bloodborne.wiki.fextralife.com/Indentured+Chevalier)** | | | **"WHAT KEEPS THEM HERE? LOYALTY? FEAR? DENIAL? NONE COULD ANSWER, SAVE THE SERVANT'S THEMSELVES IF ONLY THEY SPOKE."** | | | **LOCATION** | [**CAINHURST CASTLE**](https://bloodborne.wiki.fextralife.com/Cainhurst+Castle) | | **DROPS** | [**BLOOD VIALS**](https://bloodborne.wiki.fextralife.com/Blood+Vials)**,**[**QUICKSILVER BULLETS**](https://bloodborne.wiki.fextralife.com/Quicksilver+Bullets)**&**[**NUMBING MIST**](https://bloodborne.wiki.fextralife.com/Numbing+Mist) | | **WEAKNESSES** | **MINOR WEAKNESS TO BOLT NOTHING ELSE IS REMARKABLE.** | | **BEAST/KIN** | **NEUTRAL** |      |  |  | | --- | --- | | **[CARRION CROW](https://bloodborne.wiki.fextralife.com/Carrion+Crow)** | | | **"AMONG THE CROWS THAT EAT ROTTING CARRION, THERE ARE THOSE THAT FAVOR HUMAN MEAT. THOSE BLOATED, UGLY MONSTERS DRAG THEMSELVES BETWEEN THE CORPSES FEASTING ON THE ONCE RICH CITIZENS OF YHARNAM."** | | | **LOCATION** | [**CENTRAL YHARNAM**](https://bloodborne.wiki.fextralife.com/Central+Yarnham)**,**[**OLD YHARNAM**](https://bloodborne.wiki.fextralife.com/Old+Yarnham)**,**[**HEMWICK CHARNEL LANE**](https://bloodborne.wiki.fextralife.com/Hemwick+Charnel+Lane)**,**[**CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Cathedral+Ward)**,**[**FORBIDDEN WOODS**](https://bloodborne.wiki.fextralife.com/Forbidden+Woods)**,**[**IOSEFKA'S CLINIC**](https://bloodborne.wiki.fextralife.com/Iosefka's+Clinic)**,**[**NIGHTMARE OF MENSIS**](https://bloodborne.wiki.fextralife.com/Nightmare+of+Mensis)**,**[**THE HUNTER'S NIGHTMARE**](https://bloodborne.wiki.fextralife.com/The+Hunter's+Nightmare) | | **DROPS** | [**PEBBLES**](https://bloodborne.wiki.fextralife.com/Pebble)**,**[**ANTIDOTES**](https://bloodborne.wiki.fextralife.com/Antidote) | | **WEAKNESSES** | **FIRE** | | **BEAST/KIN** | **BEAST** |      |  |  | | --- | --- | | **[CELESTIAL LARVAE](https://bloodborne.wiki.fextralife.com/Celestial+Larvae)** | | | **"IN ANY FORM, NEW LIFE DEMANDS A CARETAKER. BE WARY YOU ARE NOT SELECTED FOR THIS ROLE, AS IT MAY YET DRIVE YOU MAD."** | | | **LOCATION** | [**UPPER CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Upper+Cathedral+Ward)**,**[**TOMB OF OEDON,**](https://bloodborne.wiki.fextralife.com/Tomb+of+Oedon)[**CHALICE DUNGEONS**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon) | | **DROPS** | [**MADMAN'S KNOWLEDGE**](https://bloodborne.wiki.fextralife.com/Madman%27s+Knowledge) | | **WEAKNESSES** | **FIRE, BOLT, THRUST & BLOOD** | | **BEAST/KIN** | **KIN** |      |  |  | | --- | --- | | **[CHIME MAIDEN](https://bloodborne.wiki.fextralife.com/Chime+Maiden)** | | | **"ONE OF YHARNAM'S SINISTER URBAN LEGENDS, THIS CRAZED WOMAN DRESSED IN BLACK CARRIES WITH HER A SPECIAL BELL. IT IS SAID THAT THE SOUND OF HER BELL BRINGS OUT ALL SORTS OF UNSAVORY CREATURES."** | | | **LOCATION** | [**CHALICE DUNGEON**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon)**,**[**YAHAR'GUL**](https://bloodborne.wiki.fextralife.com/Yahar%27gul%2C+Unseen+Village)**,**[**NIGHTMARE FRONTIER**](https://bloodborne.wiki.fextralife.com/Nightmare+Frontier)**,**[**NIGHTMARE OF MENSIS**](https://bloodborne.wiki.fextralife.com/Nightmare+of+Mensis)**, WHEN EVER ANOTHER PLAYER IS SUMMONED VIA USING THE**[**BECKONING BELL**](https://bloodborne.wiki.fextralife.com/Beckoning+Bell)**, A CHIME MAIDEN WILL APPEAR SOMEWHERE IN THE AREA.** | | **DROPS** | [**QUICKSILVER BULLETS**](https://bloodborne.wiki.fextralife.com/Quicksilver+Bullets) | | **WEAKNESSES** | **WEAK DEFENSES OVERALL** | | **BEAST/KIN** | **NEUTRAL** |      |  |  | | --- | --- | | **[CHAPEL GIANT](https://bloodborne.wiki.fextralife.com/Chapel+Giant)** | | | **"THE CHURCH CONTROLS TREATMENT OF THE DISEASE, BUT IT HUNTS WITH THIS LARGE SERVANT. HALF TERRIFYING LEGEND, ITS EXPRESSION IS VACANT, ITS SKIN PALLID, ITS HUGE FORM ODDLY THIN. IT SCREAMS AS IT SWINGS ITS SILVER WEAPON. A BELL HANGS FROM ITS NECK, AND WHEN THE CITIZENS OF YHARNAM HEAR ITS RING, THEY CLOSE THEIR DOORS AND STAY WITHIN."** | | | **LOCATION** | [**CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Cathedral+Ward)**,**[**LECTURE BUILDING**](https://bloodborne.wiki.fextralife.com/Lecture+Building)**,**[**FORBIDDEN WOODS**](https://bloodborne.wiki.fextralife.com/Forbidden+Woods) | | **DROPS** | [**BLOOD STONE SHARDS**](https://bloodborne.wiki.fextralife.com/Blood+Stone+Shard)**,**[**BLOOD VIALS**](https://bloodborne.wiki.fextralife.com/Blood+Vial)**,**[**BLUE ELIXIR**](https://bloodborne.wiki.fextralife.com/Blue+Elixir) | | **WEAKNESSES** | **NONE STRONG TO BOLT, ARCANE & FIRE** | | **BEAST/KIN** | **NEUTRAL** |      |  |  | | --- | --- | | **[CHURCH SERVANT](https://bloodborne.wiki.fextralife.com/Church+Doctor)** | | | **"THEIR GHOSTLY PALE VISAGE AND SLUGGISH MOVEMENTS CAN TERRORIZE THE BRAVEST HUNTER, WHILE THEY STOMP THEIR CANE THREATENINGLY, THEIR FACE A YAWNING HORROR."** | | | **LOCATION** | [**CATHEDRAL WARD,**](https://bloodborne.wiki.fextralife.com/Cathedral+Ward)[**UPPER CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Upper+Cathedral+Ward) | | **DROPS** | [**QUICKSILVER BULLETS,**](https://bloodborne.wiki.fextralife.com/Quicksilver+Bullets)[**BLOOD VIALS,**](https://bloodborne.wiki.fextralife.com/Blood+Vial)[**BLUE ELIXIR**](https://bloodborne.wiki.fextralife.com/Blue+Elixir) | | **WEAKNESSES** | **NONE STRONG TO ARCANE** | | **BEAST/KIN** | **NEUTRAL** |      |  |  | | --- | --- | | **[CRAMPED CASKET](https://bloodborne.wiki.fextralife.com/Undead+Amalgam)** | | | **"THIS HIDEOUS ABERRATION CAN BE FOUND WRITHING AMONG THE OBLIQUE CORNERS OF YAHAR'GUL, TWISTING AND CONTORTING AS IF TO ESCAPE ITS OWN TORTURED EXISTENCE."** | | | **LOCATIONS** | [**YAHAR'GUL (BLOODMOON)**](https://bloodborne.wiki.fextralife.com/Yahar%27gul%2C+Unseen+Village) | | **DROPS** | [**BLOOD VIAL**](https://bloodborne.wiki.fextralife.com/Blood+Vial) | | **WEAKNESSES** | **THRUST** | | **BEAST/KIN** | **NEUTRAL** |      |  |  | | --- | --- | | **[CRAWLER](https://bloodborne.wiki.fextralife.com/Crawler" \t "_blank)** | | | **"THIS CEPHALOPOD-LIKE CREATURE DWELLS IN THE POISONOUS BOGS OF THE NIGHTMARE, BATHING IN NOXIOUS FUMES AS IF THEY WERE A FRESH WATER STREAM."** | | | **LOCATIONS** | [**NIGHTMARE FRONTIER**](https://bloodborne.wiki.fextralife.com/Nightmare+Frontier) | | **DROPS** | [**THICK COLDBLOOD (4-6)**](https://bloodborne.wiki.fextralife.com/Thick+Coldblood) | | **WEAKNESSES** | **BOLT, THRUST, BLOOD** | | **BEAST/KIN** | **NEUTRAL** |      |  |  | | --- | --- | | **[EXECUTIONER](https://bloodborne.wiki.fextralife.com/Executioner)** | | | **"THERE AREN'T MANY BEINGS AS IMPOSING AS THE EXECUTIONER, PATROLLING YARNHAM IN SEARCH OF NEW TROPHIES."** | | | **LOCATION** | [**CENTRAL YARNHAM**](https://bloodborne.wiki.fextralife.com/Central+Yarnham)**,**[**FORBIDDEN WOODS**](https://bloodborne.wiki.fextralife.com/Forbidden+Woods)**,**[**HEMWICK CHARNEL LANE**](https://bloodborne.wiki.fextralife.com/Hemwick+Charnel+Lane)**, ??** | | **DROPS** | [**BLOOD VIALS**](https://bloodborne.wiki.fextralife.com/Blood+Vial)**,**[**BLOOD GEMS**](https://bloodborne.wiki.fextralife.com/Blood+Gems)**(TYPICALLY TEMPERING),**[**PUNGENT BLOOD COCKTAILS**](https://bloodborne.wiki.fextralife.com/Pungent+Blood+Cocktail) | | **WEAKNESSES** | **BOLT, ARCANE & PARRYING VULNERABLE TO BLUNT** | | **BEAST/KIN** | **NEUTRAL** |      |  |  | | --- | --- | | **[EVIL LABYRINTH SPIRIT](https://bloodborne.wiki.fextralife.com/Vengeful+Specter)** | | | **"A SPECTRAL MINION OF SORTS, TORMENTED BY BITTER REGRET IN A PREVIOUS LIFE AND, AS SUCH, UNABLE TO FIND PEACE."** | | | **LOCATIONS** | [**CHALICE DUNGEONS**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon) | | **DROPS** | [**BLOOD GEMS**](https://bloodborne.wiki.fextralife.com/Blood+Gems) | | **WEAKNESSES** | **ARCANE, FIRE, BOLT & RIGHTEOUS** | | **BEAST/KIN** | **NEUTRAL** |      |  |  | | --- | --- | | **[WITCH OF HEMWICK (MOB)](https://bloodborne.wiki.fextralife.com/Witch+of+Hemwick+%28Mob%29) AND**[**EYE COLLECTOR**](https://bloodborne.wiki.fextralife.com/Eye+Collector) | | | **"SOMETHING LURKS IN THE SHADOWS OF THE UNSEEN VILLAGE: A MISSHAPEN CREATURE THAT MIGHT ONCE HAVE BEEN A WOMAN, BUT WHO NOW LIES IN WAIT TO PREY ON THE UNSUSPECTING, AND BATHE IN THEIR BLOOD."** | | | **LOCATION** | [**HYPOGEAN GAOL**](https://bloodborne.wiki.fextralife.com/Hypogean+Gaol)**&**[**CHALICE DUNGEONS**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeons) | | **DROPS** | [**PEBBLES**](https://bloodborne.wiki.fextralife.com/Pebble)**,**[**BLOODSHOT EYEBALLS**](https://bloodborne.wiki.fextralife.com/Bloodshot+Eyeballs)**&**[**BLOOD GEMS**](https://bloodborne.wiki.fextralife.com/Blood+Gems) | | **WEAKNESSES** | **NONE STRONG TO POISON** | | **BEAST/KIN** | **NEUTRAL** |      |  |  | | --- | --- | | **[CLOAKED BEAST PATIENT](https://bloodborne.wiki.fextralife.com/Cloaked+Beast)** | | | **"A SLOW DEATH AWAITS THOSE CAUGHT BY THE BEAST WHO HIDES ITS FACE. FOR WHO KNOWS WHAT AWFUL MIXTURE OF HUMAN AND ANIMAL SULKS BENEATH THAT VEIL?"** | | | **LOCATION** | [**OLD YHARNAM**](https://bloodborne.wiki.fextralife.com/Old+Yharnam)**&**[**CHALICE DUNGEONS**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeons) | | **DROPS** | [**BLOOD VIALS**](https://bloodborne.wiki.fextralife.com/Blood+Vial)**,**[**ANTIDOTES**](https://bloodborne.wiki.fextralife.com/Antidote)**&**[**BLOOD GEMS**](https://bloodborne.wiki.fextralife.com/Blood+Gems) | | **WEAKNESSES** | **FIRE** | | **BEAST/KIN** | **BEAST** |      |  |  | | --- | --- | | **[FLUORESCENT FLOWER](https://bloodborne.wiki.fextralife.com/Celestial+Centipede)** | | | **"BRILLIANT YET FATAL, THESE OVERGROWN ARTHROPODS BOAST HIGH DEFENSE AND POWERFUL MAGIC. HUNTERS MUST BE BOTH LIGHT-FOOTED IF THEY ARE TO DODGE THEIR DEADLY SPELLS."** | | | **LOCATION** | [**BYRGENWERTH**](https://bloodborne.wiki.fextralife.com/Byrgenwerth)**&**[**CHALICE DUNGEONS**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon) | | **DROPS** | [**ARCANE HAZE**](https://bloodborne.wiki.fextralife.com/Arcane+Haze) | | **WEAKNESSES** | **BLOOD, FLOWER** | | **BEAST/KIN** | **KIN** |      |  |  | | --- | --- | | **[SILVER LADY](https://bloodborne.wiki.fextralife.com/Silver+Lady)** | | | **"ALL THE NOBLES OF CAINHURST CASTLE ARE LONG SINCE DEAD, EXCEPT... ONE FEELS THAT A PRESENCE REMAINS, A SUBTLE, TERRIBLE PAIN ETCHED INTO THE VERY WALLS."** | | | **LOCATION** | [**CAINHURST CASTLE**](https://bloodborne.wiki.fextralife.com/Cainhurst+Castle) | | **DROPS** | **NONE** | | **WEAKNESSES** | **BOLT & RIGHTEOUS** | | **BEAST/KIN** | **NEUTRAL** |      |  |  | | --- | --- | | **[GARDEN OF EYES](https://bloodborne.wiki.fextralife.com/Mi-Go+Zombie)** | | | **"AMONG THE MOONLIT TERRACES AND EXOTIC BYRGENWERTH GARDENS LIE TREACHEROUS AND VILE CREATURES, SPYING ON UNSUSPECTING HUNTERS WITH THEIR MALICE-FILLED, JAUNDICED EYES.** | | | **LOCATIONS** | [**BYRGENWERTH**](https://bloodborne.wiki.fextralife.com/Byrgenwerth)**&**[**CHALICE DUNGEONS**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeons) | | **DROPS** | [**QUICKSILVER BULLETS**](https://bloodborne.wiki.fextralife.com/Quicksilver+Bullet)**,**[**SEDATIVES**](https://bloodborne.wiki.fextralife.com/Sedatives)**,**[**BLOOD GEMS**](https://bloodborne.wiki.fextralife.com/Blood+Gems+%28Chalice%29)**&**[**PEARL SLUG**](https://bloodborne.wiki.fextralife.com/Pearl+Slug+%28Chalice%29) | | **WEAKNESSES** | **??** | | **BEAST/KIN** | **KIN** |      |  |  | | --- | --- | | **[BLOOD GEL](https://bloodborne.wiki.fextralife.com/Gel)** | | | **"LOCATED ON THE TOPS OF THE UNDERGROUND LABYRINTH CAVES, IT WAITS FOR ITS NEXT UNSUSPECTING HUNTER TO CONSUME WHOLE."** | | | **LOCATIONS** | [**CHALICE DUNGEONS**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon) | | **DROPS** | [**OIL URN**](https://bloodborne.wiki.fextralife.com/Oil+Urn)**,**[**SHINING COINS**](https://bloodborne.wiki.fextralife.com/Shining+Coins)**&**[**PEBBLES**](https://bloodborne.wiki.fextralife.com/Pebbles) | | **WEAKNESSES** | **ARCANE, FIRE & BOLT** | | **BEAST/KIN** | **NEUTRAL** |      |  |  | | --- | --- | | **[GIANT LOST CHILD](https://bloodborne.wiki.fextralife.com/Yeti)** | | | **"OF GENTLE GIANTS IN THESE LANDS NONE DWELL. YET, AN OAF REMAINS SUCH, AND ONE CAN'T BUT FEEL PITY IN THE FACE OF CHILDISH INNOCENCE."** | | | **LOCATIONS** | [**NIGHTMARE FRONTIER**](https://bloodborne.wiki.fextralife.com/Nightmare+Frontier)**&**[**NIGHTMARE OF MENSIS**](https://bloodborne.wiki.fextralife.com/Nightmare+of+Mensis) | | **DROPS** | [**BLOODSTONE SHARD**](https://bloodborne.wiki.fextralife.com/Bloodstone+Shard)**,**[**LEAD ELIXIR**](https://bloodborne.wiki.fextralife.com/Lead+Elixir)**&**[**TWIN BLOODSTONE SHARDS**](https://bloodborne.wiki.fextralife.com/Twin+Bloodstone+Shards) | | **WEAKNESSES** | **FIRE, ARCANE & BOLT** | | **BEAST/KIN** | **NEUTRAL** |      |  |  | | --- | --- | | **[GRAVEKEEPER SCORPION](https://bloodborne.wiki.fextralife.com/Gravekeeper+Scorpion" \t "_blank)** | | | **"WHETHER AS FAST AS A SHADOW'S CHIKAGE, OR AS STEALTHY AS STALKERS, SCORPIONS POSE THREATS TO ALL MANNERS OF HUNTERS SO COME PREPARED WITH ANTIDOTES."** | | | **LOCATIONS** | [**CHALICE DUNGEONS**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon) | | **DROPS** | [**BLOOD GEMS**](https://bloodborne.wiki.fextralife.com/Blood+Gems)**(TYPICALLY MURKY)** | | **WEAKNESSES** | **ARCANE, FIRE, BOLT** | | **BEAST/KIN** | **BEAST** |      |  |  | | --- | --- | | **[HEMWICK GRAVE WOMAN](https://bloodborne.wiki.fextralife.com/Graveyard+Hags)** | | | **"THEIR MUMBLINGS GIVE AWAY THEIR PRESENCE FROM A DISTANCE, BUT THEIR SCREAMS CAN BE DEAFENING. THEY WIELD A VARIETY OF WEAPONS, BUT WHAT THEY LACK IN DEXTERITY THEY MORE THAN MAKE UP FOR WITH INTENSITY AND TENACITY."** | | | **LOCATION** | [**HEMWICK CHARNEL LANE**](https://bloodborne.wiki.fextralife.com/Hemwick+Charnel+Lane)**&**[**YAHAR'GUL**](https://bloodborne.wiki.fextralife.com/Yahar%27gul) | | **DROPS** | [**BLOOD VIALS,**](https://bloodborne.wiki.fextralife.com/Blood+Vial)[**QUICKSILVER BULLETS,**](https://bloodborne.wiki.fextralife.com/Quicksilver+Bullets)[**BLOOD GEMS,**](https://bloodborne.wiki.fextralife.com/Blood+Gems)[**MOLOTOV COCKTAIL**](https://bloodborne.wiki.fextralife.com/Molotov+Cocktail) | | **WEAKNESSES** | **NONE** | | **BEAST/KIN** | **NEUTRAL** |      |  |  | | --- | --- | | **[HUNTING DOG](https://bloodborne.wiki.fextralife.com/Hunting+Dog)** | | | **"A GRUESOME TWIST ON YOUR AVERAGE HUNTING DOG. IT SPORTS DOZENS OF SPIKY PROTRUSTIONS FROM ITS BACK AND IS MORE AGGRESIVE THAN EVER, TEARING OVERLY CONFIDENT HUNTERS TO BITS IN MERE SECONDS."** | | | **LOCATION** | [**HEMWICK CHARNEL LANE**](https://bloodborne.wiki.fextralife.com/Hemwick+Charnel+Lane)**&**[**CHALICE DUNGEONS**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeons) | | **DROPS** | [**BLOODSTONE SHARDS**](https://bloodborne.wiki.fextralife.com/Bloodstone+Shards)**&**[**TWIN BLOODSTONE SHARDS,**](https://bloodborne.wiki.fextralife.com/Twin+Bloodstone+Shards%2C) | | **WEAKNESSES** | **THRUST (NOT FIRE) & SERRATED** | | **BEAST/KIN** | **BEAST** |      |  |  | | --- | --- | | **[HUNTSMAN](https://bloodborne.wiki.fextralife.com/Hunter+Mob)** | | | **"DUE TO THE INFESTATION OF THE SCOURGE, THIS IS WHAT THE MOB THAT HAS RISEN FOR THE BEAST HUNT HAVE BECOME. THE FEVER-LIKE URGE TO HUNT REMAINS, BUT THEY THEMSELVES HAVE ALREADY BEEN INFESTED WITH THE SCOURGE OF THE BEAST."** | | | **LOCATION** | [**CENTRAL YHARNAM**](https://bloodborne.wiki.fextralife.com/Central+Yharnam)**,**[**CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Cathedral+Ward)**,**[**HEALING CHURCH WORKSHOP**](https://bloodborne.wiki.fextralife.com/Healing+Church+Workshop)**,**[**FORBIDDEN WOODS**](https://bloodborne.wiki.fextralife.com/Forbidden+Woods)**,**[**YAHAR'GUL (BLOODMOON)**](https://bloodborne.wiki.fextralife.com/Yahar%27gul%2C+Unseen+Village) | | **DROPS** | [**QUICKSILVER BULLETS**](https://bloodborne.wiki.fextralife.com/Quicksilver+Bullets)**,**[**BLOOD VIALS**](https://bloodborne.wiki.fextralife.com/Blood+Vial)**,**[**BLOOD STONE SHARDS**](https://bloodborne.wiki.fextralife.com/Blood+Stone+Shard)**,**[**MOLOTOV COCKTAILS**](https://bloodborne.wiki.fextralife.com/Molotov+Cocktails)**&**[**PUNGENT BLOOD COCKTAIL**](https://bloodborne.wiki.fextralife.com/Pungent+Blood+Cocktail) | | **WEAKNESSES** | **NONE** | | **BEAST/KIN** | **NEUTRAL** |      |  |  | | --- | --- | | **[BRICK TROLL](https://bloodborne.wiki.fextralife.com/Brick+Troll)** | | | **"DON'T LET THEIR SLOW AND LUMBERING WALK FOOL YOU. DESPITE THEIR LOW MENTAL CAPACITY, WHEN AGITATED THEY CAN DEAL DEVASTATING BLOWS."** | | | **LOCATION** | [**CENTRAL YARNHAM**](https://bloodborne.wiki.fextralife.com/Central+Yarnham)**,**[**HEMWICK CHARNEL LANE**](https://bloodborne.wiki.fextralife.com/Hemwick+Charnel+Lane)**,**[**YAHAR'GUL UNSEEN VILLAGE**](https://bloodborne.wiki.fextralife.com/Yahar%27gul%2C+Unseen+Village)**(AFTER DEFEATING**[**ROM, THE VACUOUS SPIDER**](https://bloodborne.wiki.fextralife.com/Rom%2C+the+Vacuous+Spider)**), ??** | | **DROPS** | [**BLOOD VIALS**](https://bloodborne.wiki.fextralife.com/Blood+Vial)**&**[**SHINING COINS**](https://bloodborne.wiki.fextralife.com/Shining+Coins) | | **WEAKNESSES** | [**PARRYING**](https://bloodborne.wiki.fextralife.com/Parry)**, BLUNT** | | **BEAST/KIN** | **NEUTRAL** |      |  |  | | --- | --- | | [**KEEPER OF THE OLD LORDS**](https://bloodborne.wiki.fextralife.com/Keeper+of+the+Old+Lords) | | |  | | | **LOCATION** | [**CHALICE DUNGEONS**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon) | | **DROPS** | [**BLOOD GEMS**](https://bloodborne.wiki.fextralife.com/Blood+Gems)**(TYPICALLY SHARP) &**[**BLOOD VIALS**](https://bloodborne.wiki.fextralife.com/Blood+Vials) | | **WEAKNESSES** | **VULNERABLE TO ARCANE STRONG TO FIRE** | | **BEAST/KIN** | **NEUTRAL** |      |  |  | | --- | --- | | **[KEEPER'S HUNTING DOG](https://bloodborne.wiki.fextralife.com/Keeper%27s+Hunting+Dog)** | | | **"EVER-FAITHFUL, EVEN WHEN GROTESQUELY TRANSFORMED AND SUCCUMBED TO THE SCOURGE. THESE DOGS CONTINUE TO HUNT THEIR MASTERS' PREY, FUELED BY A VORACIOUS THIRST FOR BLOOD."** | | | **LOCATION** | [**CHALICE DUNGEONS**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon) | | **DROPS** | [**BLOODSTONE SHARD**](https://bloodborne.wiki.fextralife.com/Bloodstone+Shard)**,**[**TWIN BLOODSTONE SHARDS**](https://bloodborne.wiki.fextralife.com/Twin+Bloodstone+Shards)**&**[**BLOODSTONE CHUNK**](https://bloodborne.wiki.fextralife.com/Bloodstone+Chunk) | | **WEAKNESSES** | **SERRATED, KNOCKED DOWN BY BLOOD** | | **BEAST/KIN** | **BEAST** |      |  |  | | --- | --- | | **[SNATCHER](https://bloodborne.wiki.fextralife.com/Snatcher)** | | | **"OF ALL THE BEASTS YOU MAY ENCOUNTER ON THE NIGHT OF THE HUNT, BEWARE THE SNATCHERS. FOR TO THEM, IT IS NOT ENOUGH TO TAKE YOUR LIFE, THEY WISH TO DRAG YOU INTO THEIR VILE KINGDOM AND SUBJECT YOU TO THEIR ABHORRENT RITUALS."** | | | **LOCATION** | [**CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Cathedral+Ward)**AFTER KILLING THE**[**BLOOD STARVED BEAST**](https://bloodborne.wiki.fextralife.com/Blood+Starved+Beast)**,**[**HEALING CHURCH WORKSHOP**](https://bloodborne.wiki.fextralife.com/Healing+Church+Workshop)**,**[**YAHAR'GUL (EVENING)**](https://bloodborne.wiki.fextralife.com/Yahar%27gul)**,**[**FORBIDDEN WOODS &**](https://bloodborne.wiki.fextralife.com/Forbidden+Woods)[**CHALICE DUNGEONS**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeons) | | **DROPS** | [**BLOOD STONE SHARDS**](https://bloodborne.wiki.fextralife.com/Blood+Stone+Shards)**,**[**TWIN BLOOD STONE SHARDS**](https://bloodborne.wiki.fextralife.com/Twin+Blood+Stone+Shards)**,**[**BOLT PAPER**](https://bloodborne.wiki.fextralife.com/Bolt+Paper)**&**[**RITUAL BLOOD (1-5)**](https://bloodborne.wiki.fextralife.com/Ritual+Blood) | | **WEAKNESSES** | **POISON** | | **BEAST/KIN** | **NEUTRAL** |      |  |  | | --- | --- | | **[LABYRINTH SAGE](https://bloodborne.wiki.fextralife.com/Madman)** | | | **"THE HEALING CHURCH HOLDS NO REGARDS FOR PIOUS MEN NOR SAINTS; IN THEIR AVID LUST FOR KNOWLEDGE THEY TURNED THE ONCE HOLY INTO THE UTTERLY ABOMINABLE."** | | | **LOCATIONS** | [**CHALICE DUNGEONS**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon) | | **DROPS** | [**BLOOD GEMS,**](https://bloodborne.wiki.fextralife.com/Blood+Gems)[**QUICKSILVER BULLETS,**](https://bloodborne.wiki.fextralife.com/Quicksilver+Bullets)[**SAGE'S HAIR**](https://bloodborne.wiki.fextralife.com/Sage%27s+Hair)**&**[**SAGE'S WRIST**](https://bloodborne.wiki.fextralife.com/Sage%27s+Wrist) | | **WEAKNESSES** | **FIRE** | | **BEAST/KIN** | **BEAST** |      |  |  | | --- | --- | | **[LABYRINTH MOLE](https://bloodborne.wiki.fextralife.com/Labyrinth+Mole)** | | | **"..."** | | | **LOCATIONS** | [**CHALICE DUNGEONS**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeons#https://bloodborne.wiki.fextralife.com/Chalice+Dungeon) | | **DROPS** | [**BLOOD VIALS**](https://bloodborne.wiki.fextralife.com/Blood+Vials#https://bloodborne.wiki.fextralife.com/Blood+Vial) | | **WEAKNESSES** | **BOLT** | | **BEAST/KIN** | **NEUTRAL (?)** |      |  |  | | --- | --- | | **[GIANT RAT](https://bloodborne.wiki.fextralife.com/Rat)** | | | **"SCOURGE OF THE WORLD, THE PESTILENCE BRINGER, EVER-PRESENT YET HARDLY WELCOME. HUNTERS SHOULD FEAR RATS, PARTICULARLY WHEN THE UNRULY MISCHIEF IS STARVED AND BLOOD THIRSTY."** | | | **LOCATIONS** | [**CENTRAL YARNHAM,**](https://bloodborne.wiki.fextralife.com/Central+Yarnham)[**CHALICE DUNGEONS**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon) | | **DROPS** | [**THROWING KNIFE**](https://bloodborne.wiki.fextralife.com/Throwing+Knife)**&**[**TOMB MOLD**](https://bloodborne.wiki.fextralife.com/Tomb+Mold) | | **WEAKNESSES** | **NONE** | | **BEAST/KIN** | **BEAST** |      |  |  | | --- | --- | | **[LABYRINTH RITEKEEPER](https://bloodborne.wiki.fextralife.com/Ritual+Master)** | | | **"WHETHER THE RUINS ARE TOMBS OR A MERE RESTING PLACE FOR SOMETHING DARK AND FOUL, ONE THING IS TRUE: SOMEONE OR SOMETHING LIES ASLEEP HERE. THE PROTECTORS ALSO WORSHIP WHAT LIES BENEATH, AND AMONG THE PROTECTORS ARE A SPECIAL CLASS OF RITUAL MASTERS THAT CARRY OUT HORRIFIC AND DETESTABLE RITUAL RITES."** | | | **LOCATION** | [**CHALICE DUNGEONS**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon) | | **DROPS** | [**BLOOD GEMS**](https://bloodborne.wiki.fextralife.com/Blood+Gems)**(TYPICALLY PULSING FOR THE ONES WALKING AROUND, WARM/BLOODTINGE FOR THE SQUATTING ONES) &**[**RITUAL BLOOD (1-5)**](https://bloodborne.wiki.fextralife.com/Ritual+Blood) | | **WEAKNESSES** | **MOST VULNERABLE TO BLOOD MINOR RESISTANCE TO ARCANE** | | **BEAST/KIN** | **NEUTRAL** |      |  |  | | --- | --- | | **[TOMB GUARDIAN](https://bloodborne.wiki.fextralife.com/Tomb+Guardian)** | | | **"WARRIORS STAND TALL IN THE LOWER DEPTHS OF PTHUMERIA, GUARDING RICHES, TREASURE ROOMS AND CENTRAL CHAMBERS FROM TRESPASSERS AND DEFILERS."** | | | **LOCATIONS** | [**CHALICE DUNGEONS**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon) | | **DROPS** | [**BLOOD VIALS, BLOOD GEMS,**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon)[**INFLICTED ORGAN**](https://bloodborne.wiki.fextralife.com/Inflicted+Organ) | | **WEAKNESSES** | **ARCANE** | | **BEAST/KIN** | **NEUTRAL** |      |  |  | | --- | --- | | **[PTHUMERIAN UNDEAD (GROUP)](https://bloodborne.wiki.fextralife.com/Pthumerian+Undead)** | | | **"ROAMING THE SURFACE OF THE PTHUMERIAN LABYRINTHS, WATCHERS WILL DO THEIR UTMOST TO PROTECT THE CENTRAL CHAMBERS."** | | | **LOCATIONS** | [**CHALICE DUNGEONS**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon) | | **DROPS** | [**BLOOD VIALS**](https://bloodborne.wiki.fextralife.com/Blood+Vials)**,**[**QUICKSILVER BULLETS**](https://bloodborne.wiki.fextralife.com/Quicksilver+Bullets)**&**[**BLOOD GEMS**](https://bloodborne.wiki.fextralife.com/Blood+Gems)**(FIRE AND TEMPERING)** | | **WEAKNESSES** | **ARCANE** | | **BEAST/KIN** | **NEUTRAL** |      |  |  | | --- | --- | | **[LARGE CRAWLER](https://bloodborne.wiki.fextralife.com/Crawler)** | | | **"LIKE THEIR SMALLER COUSINS, THESE TENTACLED HORRORS INHABIT THE VENOMOUS NIGHTMARE SWAMPS; THEY WILL HOWEVER HAVE A MUCH EASIER TIME SUFFOCATING UNAWARE PASSERS-BY."** | | | **LOCATIONS** | [**NIGHTMARE FRONTIER**](https://bloodborne.wiki.fextralife.com/Nightmare+Frontier) | | **DROPS** | [**THICK COLDBLOOD (4-6)**](https://bloodborne.wiki.fextralife.com/Thick+Coldblood) | | **WEAKNESSES** | **BOLT, BLOOD, THRUST** | | **BEAST/KIN** | **NEUTRAL** |      |  |  | | --- | --- | | **[LARGE HUNTSMAN](https://bloodborne.wiki.fextralife.com/Large+Huntsman)** | | | **"AND BEASTS AROSE LIKE NIGHTMARE FIENDS, AS EAGER AS STARVED TICKS; YET REASON, GUILT AND CONSCIENCE WERE DWELLING UNDERNEATH."** | | | **LOCATIONS** | [**CENTRAL YHARNAM**](https://bloodborne.wiki.fextralife.com/Central+Yharnam)**,**[**CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Cathedral+Ward)**&**[**FORBIDDEN WOODS**](https://bloodborne.wiki.fextralife.com/Forbidden+Woods) | | **DROPS** | [**BLOOD VIAL**](https://bloodborne.wiki.fextralife.com/Blood+Vial)**,**[**BLOODSTONE SHARD**](https://bloodborne.wiki.fextralife.com/Bloodstone+Shard)**&**[**OIL URNS**](https://bloodborne.wiki.fextralife.com/Oil+Urn) | | **WEAKNESSES** | **FIRE** | | **BEAST/KIN** | **BEAST** |      |  |  | | --- | --- | | **[LARGE NIGHTMARE APOSTLE](https://bloodborne.wiki.fextralife.com/Black+Widow)** | | | **"A LARGER VARIANT OF THE MORE COMMON APOSTLE SPIDERS, WATCHING OVER MATTERS WITH MOTHERLY CONCERN."** | | | **LOCATIONS** | [**NIGHTMARE OF MENSIS**](https://bloodborne.wiki.fextralife.com/Nightmare+of+Mensis)**,**[**CHALICE DUNGEONS**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon) | | **DROPS** | [**QUICKSILVER BULLETS**](https://bloodborne.wiki.fextralife.com/Quicksilver+Bullets) | | **WEAKNESSES** | **KNOCKED DOWN BY BLOOD** | | **BEAST/KIN** | **NEUTRAL** |      |  |  | | --- | --- | | **[GREATER VIPER PIT](https://bloodborne.wiki.fextralife.com/Greater+Viper+Pit)** | | | **"VENOMOUS, RAVENOUS, AND COLD-HEARTED AS THE PALE MOON. EACH FANG IS ANOTHER REASON TO STAY OUT OF THE FORBIDDEN WOOD."** | | | **LOCATION** | [**FORBIDDEN WOODS**](https://bloodborne.wiki.fextralife.com/Forbidden+Woods) | | **DROPS** | [**BLOODSTONE SHARD**](https://bloodborne.wiki.fextralife.com/Bloodstone+Shard)**,**[**TWIN BLOODSTONE SHARDS**](https://bloodborne.wiki.fextralife.com/Twin+Bloodstone+Shards)**,**[**BLOOD GEMS**](https://bloodborne.wiki.fextralife.com/Blood+Gems)**(TYPICALLY MURKY)** | | **WEAKNESSES** | **NONE** | | **BEAST/KIN** | **NEUTRAL** |      |  |  | | --- | --- | | **[LORAN CLERIC](https://bloodborne.wiki.fextralife.com/Loran+Cleric)** | | | **"DESCRIPTION GOES HERE."** | | | **LOCATIONS** | [**LORAN CHALICES**](https://bloodborne.wiki.fextralife.com/Loran+Chalices) | | **DROPS** | [**BLOOD GEMS**](https://bloodborne.wiki.fextralife.com/Blood+Gems)**&**[**BLOOMING COLDBLOOD FLOWER**](https://bloodborne.wiki.fextralife.com/Blooming+Coldblood+Flower) | | **WEAKNESSES** | **FIRE. STRONG TO BOLT & RAPID POISON** | | **BEAST/KIN** | **BEAST** |      |  |  | | --- | --- | | [**LORAN SILVERBEAST**](https://bloodborne.wiki.fextralife.com/Silverbeast) | | | **"WHILE AT REST THESE HORRORS SEEM INNOCUOUS, BUT AS THEY STAND ONE SOON DISCOVERS HOW FERAL THEY ARE AND THEIR EAGERNESS TO KILL."** | | | **LOCATIONS** | [**NIGHTMARE FRONTIER**](https://bloodborne.wiki.fextralife.com/Nightmare+Frontier)**,**[**NIGHTMARE OF MENSIS**](https://bloodborne.wiki.fextralife.com/Nightmare+of+Mensis)**&**[**CHALICE DUNGEONS**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon) | | **DROPS** | [**BLOOD GEMS**](https://bloodborne.wiki.fextralife.com/Blood+Gems)**(TYPICALLY BOLT AND FIRE, AND RARELY DROPS PULSING),**[**BLOOD VIAL**](https://bloodborne.wiki.fextralife.com/Blood+Vial)**&**[**BASTARD OF LORAN**](https://bloodborne.wiki.fextralife.com/Bastard+of+Loran) | | **WEAKNESSES** | **FIRE, ARCANE, BLOOD STRONG PHYSICAL (ALL) & BOLT** | | **BEAST/KIN** | **BEAST** |      |  |  | | --- | --- | | **[CAINHURST GARGOYLE](https://bloodborne.wiki.fextralife.com/Gargoyle)** | | | **"THE CASTLE YIELDS NEITHER TO WEATHER NOR FOE, AND THESE STONE GUARDIANS ACT AS A SYMBOL OF CAINHURST'S FORTITUDE."** | | | **LOCATION** | [**CAINHURST CASTLE**](https://bloodborne.wiki.fextralife.com/Cainhurst+Castle)**&**[**CHALICE DUNGEON**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon) | | **DROPS** | [**TWIN BLOOD STONE SHARDS**](https://bloodborne.wiki.fextralife.com/Twin+Blood+Stone+Shards)**,**[**BLOODSTONE CHUNK**](https://bloodborne.wiki.fextralife.com/Bloodstone+Chunk)**&**[**BLOOD GEMS**](https://bloodborne.wiki.fextralife.com/Blood+Gems) | | **WEAKNESSES** | **BOLT & RIGHTEOUS** | | **BEAST/KIN** | **NEUTRAL** |      |  |  | | --- | --- | | **[MAD ONE](https://bloodborne.wiki.fextralife.com/Mad+One)** | | | **"BUT WHAT ROSE OUT OF THE GROUND WAS NEVER HUMAN. BORN OF THE TREMBLING BLOOD WITH A SCREAM THAT PIERCED YOUR VERY HEART, THE WRAITH BEGAN ITS CHASE."** | | | **LOCATION** | [**HEMWICK CHARNEL LANE**](https://bloodborne.wiki.fextralife.com/Hemwick+Charnel+Lane)**&**[**CHALICE DUNGEON**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon) | | **DROPS** | [**BLOOD GEMS**](https://bloodborne.wiki.fextralife.com/Blood+Gems) | | **WEAKNESSES** | **NONE** | | **BEAST/KIN** | **NEUTRAL** |      |  |  | | --- | --- | | [**MANEATER BOAR**](https://bloodborne.wiki.fextralife.com/Maneater+Boar+%28Mob%29) | | | **"A BEAST OF THIS SIZE WILL FIND NO TROUBLE TRAMPLING AN UNSUSPECTING HUNTER. IF YOU HEAR A BEASTLY SQUEAL AND IT STARTS TO CHARGE, YOU HAVE BUT ONE OPTION: FLEE."** | | | **LOCATION** | [**CENTRAL YHARNAM**](https://bloodborne.wiki.fextralife.com/Central+Yharnam)**,**[**FORBIDDEN WOODS**](https://bloodborne.wiki.fextralife.com/Forbidden+Woods)**,**[**NIGHTMARE OF MENSIS**](https://bloodborne.wiki.fextralife.com/Nightmare+of+Mensis)**,**[**YAHAR'GUL (EVENING)**](https://bloodborne.wiki.fextralife.com/Yahar%27gul%2C+Unseen+Village)**&**[**CHALICE DUNGEON**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon) | | **DROPS** | [**BLOOD VIALS &**](https://bloodborne.wiki.fextralife.com/Blood+Vial)[**BLOOD GEMS**](https://bloodborne.wiki.fextralife.com/Blood+Gems)**(TYPICALLY RADIANT)** | | **WEAKNESSES** | **VISCERAL ATTACKS, SERRATED, BLUNT** | | **BEAST/KIN** | **BEAST** |      |  |  | | --- | --- | | [**MERCILESS WATCHER**](https://bloodborne.wiki.fextralife.com/Merciless+Watcher+%28Mob%29) | | | **"PROTECTORS ROAM THE DEPTHS, KEEPING GUARD OVER THE QUIET. BORN IN THE DEPTHS AND LIVING OFF OF BLOOD AND ROTTING FLESH, THEY ARE COLD AND DAMP, WITH BLUISH-WHITE SKIN THAT HAS NEVER BEEN TOUCHED BY SUNLIGHT, AND DEVOLVED EYES THAT ARE PITCH BLACK AND SUNK DEEP INTO THEIR SOCKETS."** | | | **LOCATION** | [**CHALICE DUNGEONS**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon) | | **DROPS** | [**BLOOD GEMS**](https://bloodborne.wiki.fextralife.com/Blood+Gems)**(MAY DROP TEMPERING, FIRE, ARCANE, BOLT, ADEPT, BEASTHUNTER, FOOL'S, POORMAN'S, MURKY, OR HEAVY),**[**BLOOD VIAL**](https://bloodborne.wiki.fextralife.com/Blood+Vial)**,**[**QUICKSILVER BULLETS**](https://bloodborne.wiki.fextralife.com/Quicksilver+Bullets)**&**[**RITUAL BLOOD (1-5)**](https://bloodborne.wiki.fextralife.com/Ritual+Blood) | | **WEAKNESSES** | **ARCANE (BOSS VARIANT IS NOT WEAK TO ARCANE) VULNERABLE TO BLUNT** | | **BEAST/KIN** | **NEUTRAL** |      |  |  | | --- | --- | | **[MERGO'S ATTENDANT](https://bloodborne.wiki.fextralife.com/Mergo%27s+Attendant)** | | | **"SOME SAY ACADEMICS FROM THE FACULTY OF THE SCHOOL OF MENSIS STILL RESIDE IN THE NIGHTMARE, DICTATING DREAM LOGIC WITHIN ITS WARPED FABRIC. COULD THESE MASKED HORRORS BE THE VERY SAME?"** | | | **LOCATIONS** | [**NIGHTMARE OF MENSIS**](https://bloodborne.wiki.fextralife.com/Nightmare+of+Mensis) | | **DROPS** | [**BLOOD GEMS**](https://bloodborne.wiki.fextralife.com/Blood+Gems) | | **WEAKNESSES** | **BOLT, THRUST** | | **BEAST/KIN** | **NEUTRAL** |      |  |  | | --- | --- | | **[MERGO'S CHIEF ATTENDANT](https://bloodborne.wiki.fextralife.com/Tormented+Nanny)** | | | **"IN THE DUSTY CORNERS OF THE MENSIS NIGHTMARE LURK MERGO'S CHIEF ATTENDANTS, PRESIDING OVER THE NIGHTMARE WITH A CARETAKER'S DILIGENCE."** | | | **LOCATIONS** | [**NIGHTMARE OF MENSIS**](https://bloodborne.wiki.fextralife.com/Nightmare+of+Mensis) | | **DROPS** | [**BLOOD GEMS**](https://bloodborne.wiki.fextralife.com/Blood+Gems)**(TYPICALLY MURKY)** | | **WEAKNESSES** | **BOLT, BLUNT, THRUST** | | **BEAST/KIN** | **NEUTRAL** |      |  |  | | --- | --- | | **[NIGHTMARE APOSTLES](https://bloodborne.wiki.fextralife.com/Black+Widow)** | | | **"OF NIGHTMARISH CREATURES THERE ARE MANY IN MENSIS, YET FEW ARE AS SLY AND AS CUNNING AS SPIDERS, SCUTTLING UNPERTURBED ALONG THE LOFT'S RAFTERS."** | | | **LOCATIONS** | [**NIGHTMARE OF MENSIS**](https://bloodborne.wiki.fextralife.com/Nightmare+of+Mensis)**&**[**CHALICE DUNGEON**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon) | | **DROPS** | [**QUICKSILVER BULLETS**](https://bloodborne.wiki.fextralife.com/Quicksilver+Bullets)**&**[**SEDATIVE**](https://bloodborne.wiki.fextralife.com/Sedative) | | **WEAKNESSES** | **NONE** | | **BEAST/KIN** | **NEUTRAL** |      |  |  | | --- | --- | | [**HATEFUL MAGGOT**](https://bloodborne.wiki.fextralife.com/Hateful+Maggot) | | | **"BLINDLY VICIOUS, THESE CREATURES WILL LEAP FROM THE GROUND TO BURY THEIR CURVED MANDIBLES INTO FLESH."** | | | **LOCATION** | [**CASTLE CAINHURST**](https://bloodborne.wiki.fextralife.com/Castle+Cainhurst)**,**[**NIGHTMARE OF MENSIS**](https://bloodborne.wiki.fextralife.com/Nightmare+of+Mensis)**,**[**FORBIDDEN WOODS**](https://bloodborne.wiki.fextralife.com/Forbidden+Woods)**&**[**CHALICE DUNGEON**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon) | | **DROPS** | [**COLDBLOOD DEW (1-3)**](https://bloodborne.wiki.fextralife.com/Coldblood+Dew) | | **WEAKNESSES** | **PHYSICAL (ALL) & BLOOD STRONG TO BOLT, ARCANE & FIRE** | | **BEAST/KIN** | **NEUTRAL** |      |  |  | | --- | --- | | **[PILGRIM](https://bloodborne.wiki.fextralife.com/Sorrowful+Emissary)** | | | **"IT MEANDERS IN THE SEEMINGLY ENDLESS DEPTHS OF THE LABYRINTH, MOURNING IN FRONT OF THE REMAINS OF GRAVES IN THE DARKNESS. WHAT BINDS SUCH PITIFUL SOULS TO THIS WORLD?"** | | | **LOCATIONS** | [**CHALICE DUNGEONS**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon) | | **DROPS** | [**BLOOD VIALS, QUICKSILVER BULLETS**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon) | | **WEAKNESSES** | **AGGRESSION** | | **BEAST/KIN** | **NEUTRAL** |      |  |  | | --- | --- | | **[RABID DOG](https://bloodborne.wiki.fextralife.com/Rabid+Dog)** | | | **"ON THE NIGHT OF THE HUNT, IT BECOMES IMPOSSIBLE TO DISTINGUISH THE SOUNDS OF THE HUNTER MOB FROM THE SNARLS AND HOWLS OF THEIR COMPANION BEASTS."** | | | **LOCATION** | [**CENTRAL YHARNAM**](https://bloodborne.wiki.fextralife.com/Central+Yharnam)**,**[**CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Cathedral+Ward)**,**[**HEALING CHURCH WORKSHOP**](https://bloodborne.wiki.fextralife.com/Healing+Church+Workshop)**,**[**HEMWICK CHARNEL LANE**](https://bloodborne.wiki.fextralife.com/Hemwick+Charnel+Lane)**,**[**YAHAR'GUL (EVENING & BLOODMOON)**](https://bloodborne.wiki.fextralife.com/Yahar%27gul%2C+Unseen+Village)**,**[**NIGHTMARE OF MENSIS**](https://bloodborne.wiki.fextralife.com/Nightmare+of+Mensis)**&**[**CHALICE DUNGEON**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon) | | **DROPS** | **NONE** | | **WEAKNESSES** | **FIRE, LOW DEFENSES-ALLROUND** | | **BEAST/KIN** | **BEAST** |      |  |  | | --- | --- | | **[ROTTED CORPSE](https://bloodborne.wiki.fextralife.com/Wretched+Undead)** | | | **"NESTLED IN THE FETID BROTH OF THE SEWERS ARE ROTTEN CORPSES, PATHETIC BEINGS WHO PITIFULLY GRASP AT SOME LAST SEMBLANCE OF LIFE WHILE SLITHERING ALONG IN THE MALODOROUS SLIME."** | | | **LOCATIONS** | [**CENTRAL YHARNAM**](https://bloodborne.wiki.fextralife.com/Central+Yharnam)**,**[**FORBIDDEN WOODS**](https://bloodborne.wiki.fextralife.com/Forbidden+Woods)**,**[**CHALICE DUNGEON**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon) | | **DROPS** | [**BLOOD VIAL**](https://bloodborne.wiki.fextralife.com/Blood+Vial)**,**[**BOLD HUNTER'S MARK**](https://bloodborne.wiki.fextralife.com/Bold+Hunter%27s+Mark)**&**[**SEDATIVE**](https://bloodborne.wiki.fextralife.com/Sedative) | | **WEAKNESSES** | **FIRE & BOLT** | | **BEAST/KIN** | **NEUTRAL** |      |  |  | | --- | --- | | **[SLIME SCHOLARS](https://bloodborne.wiki.fextralife.com/Slime+Scholar)** | | | **"HISTORIANS FIRMLY BELIEVE THAT PIOUS SCHOLARS OF MENSIS STOOD TALL AMONG ERUDITE MEN, YET THESE DEPLORABLE BEINGS ARE ALL THAT REMAINS."** | | | **LOCATIONS** | [**LECTURE BUILDING**](https://bloodborne.wiki.fextralife.com/Lecture+Building)**,**[**LECTURE BUILDING 2ND FLOOR**](https://bloodborne.wiki.fextralife.com/Lecture+Building+2nd+Floor) | | **DROPS** | [**QUICKSILVER BULLETS**](https://bloodborne.wiki.fextralife.com/Quicksilver+Bullets)**&**[**SEDATIVE**](https://bloodborne.wiki.fextralife.com/Sedative) | | **WEAKNESSES** | **FIRE & BOLT** | | **BEAST/KIN** | **NEUTRAL** |      |  |  | | --- | --- | | **[SCOURGE BEAST](https://bloodborne.wiki.fextralife.com/Wolf+Beast)** | | | **"TAKEN AND TRANSFORMED BY THE PLAGUE AT A VERY EARLY STAGE, THESE BEASTS ARE EXTREMELY FAST AND POWERFUL, CAPABLE OF CLOSING IN ON HUNTERS IN THE BLINK OF AN EYE. THEY CAN EASILY TAKE HUNTERS BY SURPRISE WITH THEIR ERRATIC AND UNPREDICTABLE MOVEMENTS. EXTREME CARE IS REQUIRED WHEN DEALING WITH THEM, ESPECIALLY WHEN ENCOUNTERED IN PAIRS."** | | | **LOCATION** | [**CENTRAL YARNHAM**](https://bloodborne.wiki.fextralife.com/Central+Yarnham)**,**[**OLD YHARNAM**](https://bloodborne.wiki.fextralife.com/Old+Yharnam)**,**[**YAHAR'GUL (BLOOD MOON)**](https://bloodborne.wiki.fextralife.com/Yahar%27gul%2C+Unseen+Village)**,**[**UPPER CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Upper+Cathedral+Ward)**&**[**CHALICE DUNGEON**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon) | | **DROPS** | [**BLOOD STONE SHARDS**](https://bloodborne.wiki.fextralife.com/Blood+Stone+Shard)**,**[**BLOOD VIALS**](https://bloodborne.wiki.fextralife.com/Blood+Vial)**,**[**BEAST BLOOD PELLETS**](https://bloodborne.wiki.fextralife.com/Beast+Blood+Pellet)**,**[**BLOODSTONE CHUNK**](https://bloodborne.wiki.fextralife.com/Bloodstone+Chunk)**&**[**BLOOD GEMS**](https://bloodborne.wiki.fextralife.com/Blood+Gems) | | **WEAKNESSES** | **FIRE & SERRATED** | | **BEAST/KIN** | **BEAST** |      |  |  | | --- | --- | | **[SHADOW OF YHARNAM](https://bloodborne.wiki.fextralife.com/Shadow+of+Yharnam+%28Mob%29)** | | | **"THE UNMISTAKABLE ROBED FIGURE OF A SHADOW INSTILS FEAR INTO THE ONCE FEARLESS. NIMBLE AND EXPERTLY TRAINED, THEY OFTEN STRIKE UNSEEN AND AS LETHALLY AS DISCIPLINE CALLS."** | | | **LOCATIONS** | [**MERGO'S LOFT: MIDDLE (NIGHTMARE OF MENSIS)**](https://bloodborne.wiki.fextralife.com/Mergo%27s+Loft+Middle)**&**[**CHALICE DUNGEON**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon) | | **DROPS** | [**BLOOD VIALS**](https://bloodborne.wiki.fextralife.com/Blood+Vial)**,**[**QUICKSILVER BULLETS**](https://bloodborne.wiki.fextralife.com/Quicksilver+Bullets)**&**[**RITUAL BLOOD (1-5)**](https://bloodborne.wiki.fextralife.com/Ritual+Blood) | | **WEAKNESSES** | **WEAKEST TO PHYSICAL, THRUST, BLUNT & BLOOD** | | **BEAST/KIN** | **NEUTRAL** |      |  |  | | --- | --- | | **[SKELETAL PUPPET](https://bloodborne.wiki.fextralife.com/Ethereal+Walker)** | | | **"KEEPER, KEEPER IS THAT YOU? WHOSE WHISPERS FILL THE FORLORN LOFT? WHERE ACRID MISTS DRIVE HUNTERS AFT, ALAS, TURNING GROWN MEN SOFT?"** | | | **LOCATIONS** | [**MERGO'S LOFT: MIDDLE (NIGHTMARE OF MENSIS)**](https://bloodborne.wiki.fextralife.com/Mergo%27s+Loft+Middle) | | **DROPS** | **NONE** | | **WEAKNESSES** | **NONE** | | **BEAST/KIN** | **NEUTRAL** |      |  |  | | --- | --- | | **[SMALL CELESTIAL EMISSARY](https://bloodborne.wiki.fextralife.com/Celestial+Mob)** | | | **"WHO COULD LOOK UP AND NOT BE OVERCOME BY WONDER, FASCINATION, AND CURIOSITY? BUT THE PURSUIT OF KNOWLEDGE IS A DANGEROUS THING, AND THE MAN WHO RETURNS MAY NOT BE THE MAN WHO LEFT."** | | | **LOCATION** | [**IOSEFKA'S CLINIC**](https://bloodborne.wiki.fextralife.com/Iosefka%27s+Clinic)**,**[**ORPHANAGE (UPPER CATHEDRAL WARD)**](https://bloodborne.wiki.fextralife.com/Orphanage)**,**[**FORBIDDEN WOODS**](https://bloodborne.wiki.fextralife.com/Forbidden+Woods)**&**[**CHALICE DUNGEON**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon) | | **DROPS** | [**BLOOD GEMS**](https://bloodborne.wiki.fextralife.com/Blood+Gems)**(TYPICALLY ARCANE, BUT MAY DROP TEMPERING, BOLT, OR FIRE),**[**BLUE ELIXIR**](https://bloodborne.wiki.fextralife.com/Blue+Elixir)**,**[**IOSEFKA'S BLOOD VIAL**](https://bloodborne.wiki.fextralife.com/Iosefka%27s+Blood+Vial)**,**[**QUICKSILVER BULLETS**](https://bloodborne.wiki.fextralife.com/Quicksilver+Bullets) | | **WEAKNESSES** | **BOLT, FIRE, THRUST & BLOOD** | | **BEAST/KIN** | **KIN** |      |  |  | | --- | --- | | **[SNAKE BALL](https://bloodborne.wiki.fextralife.com/Snake+Ball)** | | | **"THOUGH CERTAINLY NOT AS THREATENING AS THEIR MATURE COUNTERPARTS, THESE SNAKES ARE NO LESS DEADLY. FOR THESE SILENT PREDATORS MAKE UP IN STEALTH WHAT THEY LACK IN SIZE."** | | | **LOCATION** | [**FORBIDDEN WOODS**](https://bloodborne.wiki.fextralife.com/Forbidden+Woods)**&**[**CHALICE DUNGEON**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon) | | **DROPS** | [**BLOODSTONE SHARDS**](https://bloodborne.wiki.fextralife.com/Bloodstone+Shards)**,**[**BLOOD GEMS**](https://bloodborne.wiki.fextralife.com/Blood+Gems)**(TYPICALLY MURKY)** | | **WEAKNESSES** | **FIRE & ARCANE** | | **BEAST/KIN** | **NEUTRAL** |      |  |  | | --- | --- | | **[VERMIN HOST](https://bloodborne.wiki.fextralife.com/Vermin+Host)** | | | **"AT FIRST GLANCE, THEY ARE NO DIFFERENT FROM YOUR AVERAGE HUNTSMEN, ARISEN TO JOIN IN ON THE HUNT. ALAS, WHEN APPROACHED, THEY UNDERGO A DRASTIC, HORRIFYING TRANSFORMATION."** | | | **LOCATION** | [**FORBIDDEN WOODS**](https://bloodborne.wiki.fextralife.com/Forbidden+Woods) | | **DROPS** | [**BLOOD VIALS**](https://bloodborne.wiki.fextralife.com/Blood+Vial)**,**[**BLOOD GEMS**](https://bloodborne.wiki.fextralife.com/Blood+Gems) | | **WEAKNESSES** | **MINOR WEAKNESS TO BOLT MINOR RESISTANCE TO ARCANE** | | **BEAST/KIN** | **NEUTRAL** |      |  |  | | --- | --- | | [**UNDEAD GIANT**](https://bloodborne.wiki.fextralife.com/Undead+Giant+%28Mob%29) | | | **"DESCRIPTION GOES HERE."** | | | **LOCATIONS** | [**CHALICE DUNGEONS**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon) | | **DROPS** | **NONE** | | **WEAKNESSES** | **NONE** | | **BEAST/KIN** | **NEUTRAL** |      |  |  | | --- | --- | | **[WATCHER'S GRAVEDIGGER](https://bloodborne.wiki.fextralife.com/Watcher%27s+Gravedigger)** | | | **"ENTITIES LIFELESSLY WORKING IN THE DEEPEST, DANKEST LAYERS OF PTHUMERIAN LABYRINTHS. THEY REMAIN DOCILE UNLESS APPROACHED, MINDLESSLY SWINGING AT ROCK. HOW LONG HAVE THEY BEEN DOWN THERE?"** | | | **LOCATION** | [**CHALICE DUNGEONS**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon) | | **DROPS** | [**BLOOD VIAL**](https://bloodborne.wiki.fextralife.com/Blood+Vial)**, RITUAL MATERIALS** | | **WEAKNESSES** | **ARCANE** | | **BEAST/KIN** | **NEUTRAL** |      |  |  | | --- | --- | | **[WHEEL HUNTER](https://bloodborne.wiki.fextralife.com/Wheel+Hunter)** | | | **"A MOST UNUSUAL AND RIDICULOUS FOE, HOWEVER THEY ARE NOT TO BE UNDERESTIMATED. EVEN THOUGH THE NEAR COMPLETE LACK OF CLOTHING, STRANGELY-SHAPED HELMET AND THE WHEEL THEY WIELD BEING BIGGER THAN THEY ARE LEADS YOU TO BELIEVE OTHERWISE, YOU JUST MIGHT FIND YOURSELF TAKING A CANNONBALL TO THE MIDSECTION."** | | | **LOCATION** | [**CHALICE DUNGEONS**](https://bloodborne.wiki.fextralife.com/Chalice+Dungeon) | | **DROPS** | **SHAPE?**[**BLOOD GEMS**](https://bloodborne.wiki.fextralife.com/Blood+Gems) | | **WEAKNESSES** | **LOW DEFENSES ALL-ROUND** | | **BEAST/KIN** | **NEUTRAL?** |      |  |  | | --- | --- | | **[WHEELCHAIR HUNTSMAN](https://bloodborne.wiki.fextralife.com/Wheelchair+Mob)** | | | **"AMONG THE MOB HUNTING THE BEASTS, OLD MEN ON WHEELCHAIRS CAN BE FOUND. RICH ELDERLY MEN IN WHEELCHAIRS ARE A COMMON SIGHT IN YHARNAM, AND ARE OFTEN ARMED WITH FIREARMS FROM THE OLD WARS."** | | | **LOCATION** | [**CENTRAL YHARNAM**](https://bloodborne.wiki.fextralife.com/Central+Yharnam)**,**[**HEALING CHURCH WORKSHOP**](https://bloodborne.wiki.fextralife.com/Healing+Church+Workshop) | | **DROPS** | [**QUICKSILVER BULLETS**](https://bloodborne.wiki.fextralife.com/Quicksilver+Bullet) | | **WEAKNESSES** | **BOLT & FIRE** | | **BEAST/KIN** | **NEUTRAL** |      |  |  | | --- | --- | | **[WINTER LANTERN](https://bloodborne.wiki.fextralife.com/Brain+Trust)** | | | **"THERE IT STOOD, UTTERING A WARBLED CRY, A LITANY SO DISSONANT IT PIERCED A WARRIOR'S EARDRUMS, DRIVING HIM TO AN OTHERWORLDLY INSANITY."** | | | **LOCATION** | [**NIGHTMARE FRONTIER**](https://bloodborne.wiki.fextralife.com/Nightmare+Frontier)**,**[**NIGHTMARE OF MENSIS**](https://bloodborne.wiki.fextralife.com/Nightmare+of+Mensis) | | **DROPS** | [**BLOOD GEMS**](https://bloodborne.wiki.fextralife.com/Blood+Gems)**(TYPICALLY DROPLET CURSED TEMPERING BLOOD GEMS),**[**QUICKSILVER BULLETS**](https://bloodborne.wiki.fextralife.com/Quicksilver+Bullets)**&**[**PEBBLE**](https://bloodborne.wiki.fextralife.com/Pebble) | | **WEAKNESSES** | **NONE STRONG TO MAGIC** | | **BEAST/KIN** | **NEUTRAL** |  BOSSES **BOSSES ARE UNIQUE**[**ENEMIES**](https://bloodborne.wiki.fextralife.com/Enemies)**IN BLOODBORNE. THERE ARE 17 NORMAL BOSSES, 21 CHALICE DUNGEON BOSSES, AND 5 DLC BOSSES.**  **[amygdala boss](https://bloodborne.wiki.fextralife.com/Amygdala)**   |  |  | | --- | --- | | [**AMYGDALA**](https://bloodborne.wiki.fextralife.com/Amygdala) | | | **LOCATION** | [**NIGHTMARE FRONTIER**](https://bloodborne.wiki.fextralife.com/Nightmare+Frontier)**,**[**DEFILED CHALICE**](https://bloodborne.wiki.fextralife.com/Defiled+Chalice) | | **OPTIONAL** | **YES** | | **DROPS** | [**AILING LORAN CHALICE**](https://bloodborne.wiki.fextralife.com/Ailing+Loran+Chalice)**,**[**GREAT PTHUMERU IHYLL CHALICE**](https://bloodborne.wiki.fextralife.com/Great+Pthumeru+Ihyll+Chalice) | | **WEAKNESSES** | **ARCANE, FIRE, BOLT** |   **[blood starved beast boss](https://bloodborne.wiki.fextralife.com/Blood-Starved+Beast)**   |  |  | | --- | --- | | [**BLOOD STARVED BEAST**](https://bloodborne.wiki.fextralife.com/Blood-Starved+Beast) | | | **LOCATION** | [**OLD YHARNAM**](https://bloodborne.wiki.fextralife.com/Old+Yharnam)**,**[**HINTERTOMB CHALICE**](https://bloodborne.wiki.fextralife.com/Hintertomb+Chalice)**,**[**AILING LORAN CHALICE**](https://bloodborne.wiki.fextralife.com/Ailing+Loran+Chalice) | | **OPTIONAL** | **YES** | | **DROPS** | [**PTHUMERU CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumeru+Chalice)**,**[**LOWER HINTERTOMB CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Hintertomb+Chalice)**,**[**AILING LORAN ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Ailing+Loran+Root+Chalice)**, FRC LORAN** | | **WEAKNESSES** | **FIRE AND SERRATION** |   **[celestial emissary boss](https://bloodborne.wiki.fextralife.com/Celestial+Emissary)**   |  |  | | --- | --- | | [**CELESTIAL EMISSARY**](https://bloodborne.wiki.fextralife.com/Celestial+Emissary) | | | **LOCATION** | [**UPPER CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Upper+Cathedral+Ward) | | **OPTIONAL** | **YES** | | **DROPS** | [**COMMUNION**](https://bloodborne.wiki.fextralife.com/Communion) | | **WEAKNESSES** | **THRUST, BOLT AND FIRE** |   [**[cleric beast boss](https://bloodborne.wiki.fextralife.com/Cleric+Beast)**](https://bloodborne.wiki.fextralife.com/Cleric+Beast)   |  |  | | --- | --- | | **[CLERIC BEAST](https://bloodborne.wiki.fextralife.com/Cleric+Beast" \o "Bloodborne Cleric Beast)** | | | **LOCATION** | **CENTRAL YHARNAM** | | **OPTIONAL** | **YES** | | **DROPS** | [**SWORD HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Sword+Hunter+Badge) | | **WEAKNESSES** | **FIRE AND SERRATION** |   **[darkbeast paarl boss](https://bloodborne.wiki.fextralife.com/Darkbeast+Paarl)**   |  |  | | --- | --- | | **[DARKBEAST PAARL](https://bloodborne.wiki.fextralife.com/Darkbeast+Paarl" \o "Bloodborne Darkbeast Paarl)** | | | **LOCATION** | [**OLD YHARNAM**](https://bloodborne.wiki.fextralife.com/Old+Yharnam)**,**[**LOWER LORAN CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Loran+Chalice) | | **OPTIONAL** | **YES** | | **DROPS** | [**SPARK HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Spark+Hunter+Badge)**,**[**LOWER LORAN CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Loran+Chalice) | | **WEAKNESSES** | **ARCANE, FIRE AND SERRATION** |   **[ebrietas boss](https://bloodborne.wiki.fextralife.com/Ebrietas%2C+Daughter+of+the+Cosmos)**   |  |  | | --- | --- | | [**EBRIETAS, DAUGHTER OF THE COSMOS**](https://bloodborne.wiki.fextralife.com/Ebrietas%2C+Daughter+of+the+Cosmos) | | | **LOCATION** | [**ALTAR OF DESPAIR**](https://bloodborne.wiki.fextralife.com/Altar+of+Despair) | | **OPTIONAL** | **YES** | | **DROPS** | [**GREAT ISZ CHALICE**](https://bloodborne.wiki.fextralife.com/Great+Isz+Chalice) | | **WEAKNESSES** | **THRUST, BOLT AND FIRE** |   **[father gascoigne boss](https://bloodborne.wiki.fextralife.com/Father+Gascoigne)**   |  |  | | --- | --- | | **[FATHER GASCOIGNE](https://bloodborne.wiki.fextralife.com/Father+Gascoigne" \o "Bloodborne Father Gascoigne)** | | | **LOCATION** | [**CENTRAL YHARNAM**](https://bloodborne.wiki.fextralife.com/Central+Yharnam) | | **OPTIONAL** | **NO** | | **DROPS** | [**OEDON TOMB KEY**](https://bloodborne.wiki.fextralife.com/Oedon+Tomb+Key) | | **WEAKNESSES** | **SERRATION** |   **[gehrman boss](https://bloodborne.wiki.fextralife.com/Gehrman%2C+The+First+Hunter)**   |  |  | | --- | --- | | **[GEHRMAN, THE FIRST HUNTER](https://bloodborne.wiki.fextralife.com/Gerhman%2C+The+First+Hunter" \o "Bloodborne Gerhman%2C The First Hunter)** | | | **LOCATION** | [**HUNTER'S DREAM**](https://bloodborne.wiki.fextralife.com/Hunter%27s+Dream) | | **OPTIONAL** | **NO, EXCEPT IF GOING FOR "YHARNAM SUNRISE" ENDING** | | **DROPS** | [**OLD HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Old+Hunter+Badge) | | **WEAKNESSES** | **ARCANE, BOLT AND FIRE** |   **[logarius boss](https://bloodborne.wiki.fextralife.com/Martyr+Logarius)**   |  |  | | --- | --- | | **[MARTYR LOGARIUS](https://bloodborne.wiki.fextralife.com/Martyr+Logarius" \o "Bloodborne Martyr Logarius)** | | | **LOCATION** | [**FORSAKEN CAINHURST CASTLE**](https://bloodborne.wiki.fextralife.com/Cainhurst+Castle) | | **OPTIONAL** | **YES** | | **DROPS** | [**CROWN OF ILUSIONS**](https://bloodborne.wiki.fextralife.com/Crown+of+Ilusions) | | **WEAKNESSES** | **USE THE OLD HUNTER BONE TO QUICKEN PARRY** |   **[mergos wet nurse boss](https://bloodborne.wiki.fextralife.com/Mergo%27s+Wet+Nurse)**   |  |  | | --- | --- | | **[MERGO'S WET NURSE](https://bloodborne.wiki.fextralife.com/Mergo%27s+Wet+Nurse" \o "Bloodborne Mergo%27s Wet Nurse)** | | | **LOCATION** | [**NIGHTMARE OF MENSIS**](https://bloodborne.wiki.fextralife.com/Nightmare+of+Mensis) | | **OPTIONAL** | **NO** | | **DROPS** | [**THIRD UMBILICAL CORD**](https://bloodborne.wiki.fextralife.com/One+Third+of+Umbilical+Cord) | | **WEAKNESSES** | **ARCANE, FIRE, BOLT AND RAPID POISON** |   **[micolash boss](https://bloodborne.wiki.fextralife.com/Micolash%2C+Host+of+the+Nightmare)**   |  |  | | --- | --- | | **[MICOLASH, HOST OF THE NIGHTMARE](https://bloodborne.wiki.fextralife.com/Micolash%2C+Host+of+the+Nightmare" \o "Bloodborne Micolash%2C Host of the Nightmare)** | | | **LOCATION** | [**MERGO'S LOFT MIDDLE**](https://bloodborne.wiki.fextralife.com/Nightmare+of+Mensis) | | **OPTIONAL** | **NO** | | **DROPS** | [**MENSIS CAGE**](https://bloodborne.wiki.fextralife.com/Mensis+Cage) | | **WEAKNESSES** | **NONE** |   **[moon presense boss](https://bloodborne.wiki.fextralife.com/Moon+Presence)**   |  |  | | --- | --- | | **[MOON PRESENCE](https://bloodborne.wiki.fextralife.com/Moon+Presence" \o "Bloodborne Moon Presence)** | | | **LOCATION** | [**HUNTER'S DREAM**](https://bloodborne.wiki.fextralife.com/Hunter%27s+Dream) | | **OPTIONAL** | **YES, EXCEPT IF GOING FOR "CHILDHOOD'S BEGINNING" ENDING** | | **DROPS** | [**BLOOD ECHOES**](https://bloodborne.wiki.fextralife.com/Blood+Echoes)**(230000)** | | **WEAKNESS** | **ARCANE, FIRE AND BOLT** |   **[the one reborn boss](https://bloodborne.wiki.fextralife.com/One+Reborn)**   |  |  | | --- | --- | | **[ONE REBORN](https://bloodborne.wiki.fextralife.com/One+Reborn" \o "Bloodborne One Reborn)** | | | **LOCATION** | [**YAHAR'GUL CHAPEL**](https://bloodborne.wiki.fextralife.com/Yahar%27gul+Chapel) | | **OPTIONAL** | **NO** | | **DROPS** | [**YELLOW BACKBONE**](https://bloodborne.wiki.fextralife.com/Yellow+backbone)**X3** | | **WEAKNESSES** | **BOLT AND FIRE** |   **[rom boss](https://bloodborne.wiki.fextralife.com/Rom%2C+the+Vacuous+Spider)**   |  |  | | --- | --- | | [**ROM, THE VACUOUS SPIDER**](https://bloodborne.wiki.fextralife.com/Rom%2C+the+Vacuous+Spider) | | | **LOCATION** | [**MOONSIDE LAKE**](https://bloodborne.wiki.fextralife.com/Moonside+Lake) | | **OPTIONAL** | **NO** | | **DROPS** | [**KIN COLDBLOOD(12)**](https://bloodborne.wiki.fextralife.com/Kin+Coldblood)**X1** | | **WEAKNESSES** | **BOLT, FIRE, ARCANE** |   **[Shadow of Yharnam](https://bloodborne.wiki.fextralife.com/Shadow+of+Yharnam)**   |  |  | | --- | --- | | [**SHADOW OF YHARNAM**](https://bloodborne.wiki.fextralife.com/Shadow+of+Yharnam) | | | **LOCATION** | [**FORBIDDEN WOODS**](https://bloodborne.wiki.fextralife.com/Forbidden+Woods) | | **OPTIONAL** | **NO** | | **DROPS** | [**BLOOD RAPTURE**](https://bloodborne.wiki.fextralife.com/Blood+Rapture) | | **WEAKNESSES** | **ARCANE AND BOLT** |   **[vicar amelia](https://bloodborne.wiki.fextralife.com/Vicar+Amelia)**   |  |  | | --- | --- | | **[VICAR AMELIA](https://bloodborne.wiki.fextralife.com/Vicar+Amelia" \o "Bloodborne Vicar Amelia)** | | | **LOCATION** | [**CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Cathedral+Ward) | | **OPTIONAL** | **NO** | | **DROPS** | [**GOLD PENDANT**](https://bloodborne.wiki.fextralife.com/Gold+Pendant) | | **WEAKNESSES** | **FIRE AND SERRATION** |   **[witch of hemwick boss](https://bloodborne.wiki.fextralife.com/Witch+of+Hemwick)**   |  |  | | --- | --- | | **[WITCH OF HEMWICK](https://bloodborne.wiki.fextralife.com/Witch+of+Hemwick" \o "Bloodborne Witch of Hemwick)** | | | **LOCATION** | [**HEMWICK CHARNEL LANE**](https://bloodborne.wiki.fextralife.com/Hemwick+Charnel+Lane) | | **OPTIONAL** | **YES** | | **DROPS** | [**BLOODSHOT EYEBALL**](https://bloodborne.wiki.fextralife.com/Bloodshot+Eyeball)**X4** | | **WEAKNESSES** | **NONE** |  CHALICE DUNGEON BOSSES **[undead gaint](https://bloodborne.wiki.fextralife.com/Undead+Giant)**   |  |  | | --- | --- | | [**UNDEAD GIANT**](https://bloodborne.wiki.fextralife.com/Undead+Giant) | | | **LOCATION** | [**PTHUMERU CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumeru+Chalice)**(LAYER 1),**[**LOWER PTHUMERU CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Pthumeru+Chalice)**(LAYER 2), VARIOUS ROOT CHALICE DUNGEONS** | | **DROPS** | [**ADEPT BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Adept+Blood+Gemstone)**,** | | **WEAKNESSES** | **STRONG TO ARCANE** |   **[watcherboss](https://bloodborne.wiki.fextralife.com/Merciless+Watcher)**   |  |  | | --- | --- | | [**MERCILESS WATCHER**](https://bloodborne.wiki.fextralife.com/Merciless+Watcher) | | | **LOCATION** | [**PTHUMERU CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumeru+Chalice)**(LAYER 2),**[**LOWER PTHUMERU CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Pthumeru+Chalice)**(LAYER 1), FRC IHYLL AND ISZ** | | **DROPS** | [**PTHUMER ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumeru+Root+Chalice)**, TEMPERING BLOOD GEMSTONE** | | **WEAKNESSES** | **BLUNT** |   **[ancient guard dog](https://bloodborne.wiki.fextralife.com/Watch+Dog+of+the+Old+Lords)**   |  |  | | --- | --- | | [**WATCHDOG OF THE OLD LORDS**](https://bloodborne.wiki.fextralife.com/Watchdog+of+the+Old+Lords) | | | **LOCATION** | [**PTHUMERU CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumeru+Chalice)**(LAYER 3),**[**DEFILED CHALICE**](https://bloodborne.wiki.fextralife.com/Defiled+Chalice)**(LAYER 2), FRC IHYLL AND LORAN ROOT CHALICE DUNGEONS** | | **DROPS** | [**CENTRAL PTHMERU CHALICE**](https://bloodborne.wiki.fextralife.com/Central+Pthumeru+Chalice)**, FIRE BLOOD GEMSTONES MORE SPECIFICALLY CURSED FIRE DAMP 23.9% AND FIRE ABYSSAL 24.8%** | | **WEAKNESSES** | **PHYSICAL TYPES, BLOOD AND SERRATION** |   **[soul](https://bloodborne.wiki.fextralife.com/Beast-possessed+Soul)**   |  |  | | --- | --- | | [**BEAST-POSSESSED SOUL**](https://bloodborne.wiki.fextralife.com/Beast-possessed+Soul) | | | **LOCATION** | [**CENTRAL PTHUMERU CHALICE**](https://bloodborne.wiki.fextralife.com/Central+Pthumeru+Chalice)**(LAYER 1), VARIOUS ROOT CHALICE DUNGEONS** | | **DROPS** | [**TEMPERING BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Tempering+Blood+Gemstone)**OR ADEPT BLOOD GEMSTONE** | | **WEAKNESSES** | **SERRATION, FIRE, PARRY, BACKSTABS** |   **[keepperi2](https://bloodborne.wiki.fextralife.com/Keeper+of+the+Old+Lords)**   |  |  | | --- | --- | | [**KEEPER OF THE OLD LORDS**](https://bloodborne.wiki.fextralife.com/Keeper+of+the+Old+Lords) | | | **LOCATION** | [**CENTRAL PTHUMERU CHALICE**](https://bloodborne.wiki.fextralife.com/Central+Pthumeru+Chalice)**(LAYER 2),**[**GREAT PTHUMERU IHYLL CHALIC**](https://bloodborne.wiki.fextralife.com/Great+Pthumeru+Ihyll+Chalice)**E (LAYER 1), VARIOUS ROOT CHALICE DUNGEONS** | | **DROPS** | [**CENTRAL PTHUMERU ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Central+Pthumeru+Root+Chalice)**, SHARP BLOOD GEMSTONE** | | **WEAKNESSES** | **ARCANE** |   **[pthumerian%20descendant3](https://bloodborne.wiki.fextralife.com/Pthumerian+Descendant)**   |  |  | | --- | --- | | [**PTHUMERIAN DESCENDANT**](https://bloodborne.wiki.fextralife.com/Pthumerian+Descendant) | | | **LOCATION** | [**CENTRAL PTHUMERU CHALICE**](https://bloodborne.wiki.fextralife.com/Central+Pthumeru+Chalice)**(LAYER 3),**[**GREAT PTHUMERU IHYLL CHALICE**](https://bloodborne.wiki.fextralife.com/Great+Pthumeru+Ihyll+Chalice)**(LAYER1), VARIOUS ROOT CHALICE DUNGEONS** | | **DROPS** | [**LOWER PTHUMERU CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Pthumeru+Chalice)**, TEMPERING BLOOD GEMSTONE** | | **WEAKNESSES** | **STRONG TO BOLT** |   **[Boar](https://bloodborne.wiki.fextralife.com/Maneater+boar)**   |  |  | | --- | --- | | [**MANEATER BOAR**](https://bloodborne.wiki.fextralife.com/Maneater+Boar) | | | **LOCATION** | [**HINTERTOMB CHALICE**](https://bloodborne.wiki.fextralife.com/Hintertomb+Chalice)**(LAYER 1), VARIOUS ROOT CHALICE DUNGEONS** | | **DROPS** | [**RADIANT BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Radiant+Blood+Gemstone) | | **WEAKNESSES** | **BLUNT & SERRATED** |   **[bloodletting](https://bloodborne.wiki.fextralife.com/Bloodletting+Beast)**   |  |  | | --- | --- | | [**BLOODLETTING BEAST**](https://bloodborne.wiki.fextralife.com/Bloodletting+Beast) | | | **LOCATION** | [**LOWER PTHUMERU CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Pthumeru+Chalice)**(LAYER 4),**[**GREAT PTHUMERU IHYLL CHALICE**](https://bloodborne.wiki.fextralife.com/Great+Pthumeru+Ihyll+Chalice)**(LAYER 2), VARIOUS ROOT CHALICE DUNGEONS** | | **DROPS** | [**BLOOD ECHOES (**](https://bloodborne.wiki.fextralife.com/Blood+Echoes)**111 052) ,**[**DEFILED CHALICE**](https://bloodborne.wiki.fextralife.com/Defiled+Chalice)**,**[**PTHUMERU IHYLL ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumeru+Ihyll+Root+Chalice)**, HEAVY ABYSSAL** | | **WEAKNESSES** | **FIRE AND SERRATION** |   **[brainer](https://bloodborne.wiki.fextralife.com/Brainsucker)**   |  |  | | --- | --- | | [**BRAINSUCKER**](https://bloodborne.wiki.fextralife.com/Brainsucker) | | | **LOCATION** | [**LOWER HINTERTOMB CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Hintertomb+Chalice)**,**[**GREAT ISZ CHALICE**](https://bloodborne.wiki.fextralife.com/Great+Isz+Chalice)**, VARIOUS ROOT CHALICE DUNGEONS** | | **DROPS** | [**TEMPERING BLOOD GEMSTONE**](https://bloodborne.wiki.fextralife.com/Tempering+Blood+Gemstone)**, ARCANE-FORTIFYING BLOOD GEMSTONES PHYS/ARC WITH FLAT ARCANE ADD** | | **WEAKNESSES** | **FIRE, BOLT, THRUST & BLOOD** |   **[mads](https://bloodborne.wiki.fextralife.com/Forgotten+Madman)**   |  |  | | --- | --- | | [**FORGOTTEN MADMAN**](https://bloodborne.wiki.fextralife.com/Forgotten+Madman) | | | **LOCATION** | [**LOWER HINTERTOMB CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Hintertomb+Chalice)**LAYER 2** | | **DROPS** | [**LOWER HINTERTOMB ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Hintertomb+Root+Chalice) | | **WEAKNESSES** | **NONE** |   **[pthumerian%20elder3](https://bloodborne.wiki.fextralife.com/Pthumerian+Elder)**   |  |  | | --- | --- | | [**PTHUMERIAN ELDER**](https://bloodborne.wiki.fextralife.com/Pthumerian+Elder) | | | **LOCATION** | [**LOWER HINTERTOMB CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Hintertomb+Chalice)**(LAYER 3), VARIOUS ROOT CHALICE DUNGEONS** | | **DROPS** | [**SHORT RITUAL ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Short+Ritual+Root+Chalice)**, COLD BLOOD GEMSTONE, COLD ABYSSAL** | | **WEAKNESSES** | **STRONG TO BOLT** |   **[abhorrent](https://bloodborne.wiki.fextralife.com/Abhorrent+Beast)**   |  |  | | --- | --- | | [**ABHORRENT BEAST**](https://bloodborne.wiki.fextralife.com/Abhorrent+Beast) | | | **LOCATION** | [**AILING LORAN CHALICE**](https://bloodborne.wiki.fextralife.com/Ailing+Loran+Chalice)**(LAYER 3),**[**LOWER LORAN CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Loran+Chalice)**(LAYER 2)** | | **DROPS** | [**LOWER LORAN CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Loran+Chalice)**,**[**BOLT DAMP BLOOD GEM**](https://bloodborne.wiki.fextralife.com/Bolt+Damp+Blood+Gem) | | **WEAKNESSES** | **ARCANE, FIRE, SERRATION AND SLOW POISONING** |   **[loran%20silverbeast](https://bloodborne.wiki.fextralife.com/Loran+Silverbeast)**   |  |  | | --- | --- | | [**LORAN SILVERBEAST**](https://bloodborne.wiki.fextralife.com/Loran+Silverbeast) | | | **LOCATION** | [**LOWER LORAN CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Loran+Chalice)**(LAYER 1)** | | **DROPS** | [**RANDOM WANING BLOOD GEM (6)**](https://bloodborne.wiki.fextralife.com/Waning+Blood+Gems) | | **WEAKNESSES** | **FIRE, OIL, SERRATION** |   **Loran Darkbeast Header**   |  |  | | --- | --- | | [**LORAN DARKBEAST**](https://bloodborne.wiki.fextralife.com/Loran+Darkbeast) | | | **LOCATION** | [**LOWER AILING LORAN CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Ailing+Loran+Chalice)**(LAYER 3), FRC LOWER LORAN** | | **DROPS** | [**LOWER AILING LORAN ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Ailing+Loran+Root+Chalice)**; CURSED BOLT DAMP 23.9% OR ABYSSAL BOLT 24.8%** | | **WEAKNESSES** | **ARCANE, FIRE, OIL, SERRATION** |   **[yharnam%20%281%29](https://bloodborne.wiki.fextralife.com/Yharnam%2C+Pthumerian+Queen)**   |  |  | | --- | --- | | [**YHARNAM, PTHUMERIAN QUEEN**](https://bloodborne.wiki.fextralife.com/Yharnam%2C+Blood+Queen+of+the+Old+Labyrinth) | | | **LOCATION** | [**PTHUMERU IHYLL CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumeru+Ihyll+Chalice)**(LAYER 3)** | | **DROPS** | [**YHARNAM STONE**](https://bloodborne.wiki.fextralife.com/Yharnam+Stone) | | **WEAKNESSES** | **PHYSICAL, THRUST, BLUNT AND BLOOD** |     **[blood starved beast boss](https://bloodborne.wiki.fextralife.com/Blood-Starved+Beast)**   |  |  | | --- | --- | | [**BLOOD-STARVED BEAST**](https://bloodborne.wiki.fextralife.com/Blood-starved+Beast) | | | **LOCATION** | [**OLD YHARNAM**](https://bloodborne.wiki.fextralife.com/Old+Yharnam)**,**[**HINTERTOMB CHALICE**](https://bloodborne.wiki.fextralife.com/Hintertomb+Chalice)**,**[**AILING LORAN CHALICE**](https://bloodborne.wiki.fextralife.com/Ailing+Loran+Chalice) | | **DROPS** | [**PTHUMERU CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumeru+Chalice)**,**[**LOWER HINTERTOMB CHALICE**](https://bloodborne.wiki.fextralife.com/Lower+Hintertomb+Chalice)**,**[**AILING LORAN ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Ailing+Loran+Root+Chalice)**, FRC LORAN** | | **WEAKNESSES** | **FIRE AND SERRATION** |   **Bloodletting Punch Thumb**   |  |  | | --- | --- | | [**HEADED BLOODLETTING BEAST**](https://bloodborne.wiki.fextralife.com/Bloodletting+Beast) | | | **LOCATION** | **FETID, ROTTEN, CURSED IHYLL** | | **DROPS** | **CURSED TEMPERING ABYSSAL- 24.8% PHYSICAL ATK, SECONDARY EFFECT WITH CURSE** | | **WEAKNESSES** | **FIRE, SERRATION** |   **[amygdala boss](https://bloodborne.wiki.fextralife.com/Amygdala)**   |  |  | | --- | --- | | [**AMYGDALA**](https://bloodborne.wiki.fextralife.com/Amygdala) | | | **LOCATION** | [**NIGHTMARE FRONTIER**](https://bloodborne.wiki.fextralife.com/Nightmare+Frontier)**,**[**DEFILED CHALICE**](https://bloodborne.wiki.fextralife.com/Defiled+Chalice) | | **DROPS** | [**AILING LORAN CHALICE**](https://bloodborne.wiki.fextralife.com/Ailing+Loran+Chalice)**,**[**GREAT PTHUMERU IHYLL CHALICE**](https://bloodborne.wiki.fextralife.com/Great+Pthumeru+Ihyll+Chalice) | | **WEAKNESSES** | **THE HEAD** |   **[celestial emissary boss](https://bloodborne.wiki.fextralife.com/Celestial+Emissary)**   |  |  | | --- | --- | | [**CELESTIAL EMISSARY**](https://bloodborne.wiki.fextralife.com/Celestial+Emissary) | | | **LOCATION** | [**UPPER CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Upper+Cathedral+Ward) | | **DROPS** | [**COMMUNION**](https://bloodborne.wiki.fextralife.com/Communion) | | **WEAKNESSES** | **THRUST, BOLT AND FIRE** |   **[ebrietas boss](https://bloodborne.wiki.fextralife.com/Ebrietas%2C+Daughter+of+the+Cosmos)**   |  |  | | --- | --- | | [**EBRIETAS, DAUGHTER OF THE COSMOS**](https://bloodborne.wiki.fextralife.com/Ebrietas%2C+Daughter+of+the+Cosmos) | | | **LOCATION** | [**ALTAR OF DESPAIR**](https://bloodborne.wiki.fextralife.com/Altar+of+Despair) | | **DROPS** | [**GREAT ISZ CHALICE**](https://bloodborne.wiki.fextralife.com/Great+Isz+Chalice) | | **WEAKNESSES** | **THRUST, BOLT AND FIRE** |   **[rom boss](https://bloodborne.wiki.fextralife.com/Rom%2C+the+Vacuous+Spider)**   |  |  | | --- | --- | | [**ROM, THE VACUOUS SPIDER**](https://bloodborne.wiki.fextralife.com/Rom%2C+the+Vacuous+Spider) | | | **LOCATION** | [**MOONSIDE LAKE**](https://bloodborne.wiki.fextralife.com/Moonside+Lake) | | **DROPS** | [**KIN COLDBLOOD (12)**](https://bloodborne.wiki.fextralife.com/Kin+Coldblood)**X1** | | **WEAKNESSES** | **STRONG HEAD, WEAK TO BOLT** |  THE OLD HUNTERS DLC BOSSES **[ludwig440](https://bloodborne.wiki.fextralife.com/Ludwig%2C+The+Holy+Blade)**   |  |  | | --- | --- | | **[LUDWIG, THE HOLY BLADE](https://bloodborne.wiki.fextralife.com/Ludwig" \o "Bloodborne Ludwig)** | | | **LOCATION** | [**HUNTER'S NIGHTMARE**](https://bloodborne.wiki.fextralife.com/The+Hunter%27s+Nightmare)**- SECOND LAMP: NIGHTMARE CHURCH** | | **DROPS** | [**GUIDANCE**](https://bloodborne.wiki.fextralife.com/Guidance) | | **WEAKNESSES** | **NONE** |   **kos7**   |  |  | | --- | --- | | **[ORPHAN OF KOS](https://bloodborne.wiki.fextralife.com/Orphan+of+Kos" \o "Bloodborne Orphan of Kos)** | | | **LOCATION** | [**FISHING HAMLET**](https://bloodborne.wiki.fextralife.com/Fishing+Hamlet)**- SECOND LAMP: LIGHTHOUSE HUT** | | **DROPS** | [**KOS PARASITE**](https://bloodborne.wiki.fextralife.com/Kos+Parasite) | | **WEAKNESSES** | **NONE** |   **[maria](https://bloodborne.wiki.fextralife.com/Lady+Maria+of+the+Astral+Clocktower)**   |  |  | | --- | --- | | **[LADY MARIA OF THE ASTRAL CLOCKTOWER](https://bloodborne.wiki.fextralife.com/Lady+Maria+of+the+Astral+Clocktower" \o "Bloodborne Lady Maria of the Astral Clocktower)** | | | **LOCATION** | [**RESEARCH HALL**](https://bloodborne.wiki.fextralife.com/Research+Hall)**- SECOND LAMP: ASTRAL CLOCKTOWER** | | **DROPS** | [**CELESTIAL DIAL**](https://bloodborne.wiki.fextralife.com/Celestial+Dial) | | **WEAKNESSES** | **PARRY** |   **[livingfailures](https://bloodborne.wiki.fextralife.com/Living+Failures)**   |  |  | | --- | --- | | **[LIVING FAILURES](https://bloodborne.wiki.fextralife.com/Living+Failures" \o "Bloodborne Living Failures)** | | | **LOCATION** | [**RESEARCH HALL**](https://bloodborne.wiki.fextralife.com/Research+Hall)**- FIRST LAMP** | | **DROPS** | [**ASTRAL CLOCKTOWER KEY**](https://bloodborne.wiki.fextralife.com/Astral+Clocktower+Key) | | **WEAKNESSES** | **PARRY, BACKSTAB, THRUST, FIRE, BOLT, SLOW POISONING, RAPID POISONING** |   **[laurence](https://bloodborne.wiki.fextralife.com/Laurence%2C+the+First+Vicar)**   |  |  | | --- | --- | | **[LAURENCE, THE FIRST VICAR](https://bloodborne.wiki.fextralife.com/Laurence%2C+the+First+Vicar" \o "Bloodborne Laurence%2C the First Vicar)** | | | **LOCATION** | [**HUNTER'S NIGHTMARE**](https://bloodborne.wiki.fextralife.com/The+Hunter%27s+Nightmare)**- FIRST LAMP** | | **DROPS** | [**BEAST'S EMBRACE**](https://bloodborne.wiki.fextralife.com/Beast%27s+Embrace) | | **WEAKNESSES** | **SERRATED** |  [**LORE**](https://bloodborne.wiki.fextralife.com/Lore)  **LORE OF BLOODBORNE AS INTERPRETED BY THE COMMUNITY. THIS PAGE HOUSES FACTS AND INTERPRETATIONS RELATING TO THE GAME, BUT YOU MAY ALSO VISIT THE NEWLY LAUNCHED**[**BLOODBORNE LORE FORUMS**](https://fextralife.com/forums/f77/bloodborne-lore-amp-secrets/)**. YOU CAN ALSO FIND PRE-RELEASE INFORMATION FROM TRAILERS AND INTERVIEWS FROM BEFORE THE GAME WAS LAUNCHED.**  **SEE**[**LORE NOTES**](https://bloodborne.wiki.fextralife.com/Lore+Notes)**FOR TRANSCRIPTIONS OF IN-GAME NOTES SCATTERED ACROSS ITS AREAS.**  **SEE**[**LORE GLOSSARY**](https://bloodborne.wiki.fextralife.com/Lore+glossary)**FOR A RECOPILATION OF ALL THE RELEVANT IN-GAME FACTS ASSOCIATED TO EACH LORE CONCEPT.**  **SEE**[**THEORETICAL**](https://bloodborne.wiki.fextralife.com/Theory)**- PLAYER THOUGHTS AND RESEARCH CONCERNING THE BLOODBORNE LORE.**    **WARNING: MASSIVE SPOILERS AHEAD, DON'T KEEP READING IF YOU WANT TO DEDUCE THINGS BY YOURSELF OR HAVEN'T BEATEN THE GAME YET.**  **EVERYTHING THAT IS SPECULATION WILL BE TAGGED UNDER THEORY OR WRITTEN WITH WORDS THAT EXPRESS UNCERTAINTY.**       1. MAIN STORY CONCEPTSLORE INDEX**[1. STORY CONCEPTS](https://bloodborne.wiki.fextralife.com/Lore" \l "concepts)****[2. NOTABLE HUNTERS AND NPCS](https://bloodborne.wiki.fextralife.com/Lore" \l "notablehunters)****[3. SECONDARY CHARACTERS](https://bloodborne.wiki.fextralife.com/Lore" \l "secondary)****[4. AREAS](https://bloodborne.wiki.fextralife.com/Lore" \l "areas)****[5. ENEMIES](https://bloodborne.wiki.fextralife.com/Lore" \l "enemies)****[6. CHRONOLOGY](https://bloodborne.wiki.fextralife.com/Lore" \l "chronology)****[7. ENDINGS](https://bloodborne.wiki.fextralife.com/Lore" \l "endings)**  **THE HUNTERS AND THE HUNT** **THE HUNTERS ARE A GROUP OF WARRIORS WHO ARE DEDICATED TO KEEPING THEIR REGIONS SAFE BY HUNTING DOWN BEASTS - OR ANYTHING OTHER THAN BEASTS IF NEED BE - THAT POSE A THREAT. HUNTERS ARE AGILE FIGHTERS ARMED WITH A TRICK WEAPON, A TRANSFORMING MELEE WEAPON IN THE RIGHT HAND, AND A FIREARM IN THE LEFT. THEY DO NOT EMPLOY SHIELDS, BUT RATHER TAKE ADVANTAGE OF THEIR MOBILITY IN ORDER TO AVOID ATTACKS. HUNTERS EXIST THROUGHOUT THE WORLD AND ARE NOT EXCLUSIVE TO YHARNAM, SINCE A NUMBER OF CHARACTERS SUCH AS THE PROTAGONIST AND EILEEN COME FROM THE OUTSIDE WORLD AND ARE YET STILL RECOGNIZED AS HUNTERS. HOWEVER, IT IS BELIEVED THAT THE HUNTERS STARTED OUT AS A BRANCH OF THE HEALING CHURCH VERY MUCH LIKE THE CHOIR. THIS WOULD MEAN THAT, AT LEAST IN YHARNAM, HUNTERS WERE RECRUITED BY EITHER GEHRMAN OR THE CHURCH ITSELF.** **THE CITY OF YHARNAM** **YHARNAM IS A TOWERING, LABYRINTHINE GOTHIC CITY, HOME TO BOTH THE HEALING CHURCH AND THE BLOOD MINISTRATIONS. AS NO EVIDENCE OF THE EXISTENCE OF A RULING BODY IS PROVIDED IN THE GAME, ONE MAY PRESUME THAT THE HEALING CHURCH CONTROLS THE CITY (AT LEAST INDIRECTLY). THE CHURCH FOCUSES AROUND HEALING BY INFUSIONS OF BLOOD. MIRACULOUSLY, BLOOD HEALING CAN REPAIR WOUNDS AND CURE OR HINDER DISEASES. YHARNAM'S WHOLE CULTURE BECAME FOCUSED ON BLOOD, EVEN TO THE POINT OF BLOOD-BASED DRINKS SURPASSING ALCOHOLIC BEVERAGES AS THE MOST COMMONLY CONSUMED. YHARNAM'S POPULACE IS APPARENTLY VIEWED AS INSANE OR DEGENERATE BY THE WIDER WORLD, AND THE CITIZENS HAVE BECOME EXTREMELY DISTRUSTFUL OF NON-NATIVES AS A RESULT.** **THE RED MOON** **THE RED MOON IS A NIGHTMARE REVEALED AFTER SLAYING ROM, THE VACUOUS SPIDER WHO HAD PLACED A VEIL OVER THE WORLD TO KEEP THE SECRET OF THE TRUE NATURE OF THE WORLD FROM ITS RESIDENTS. THE SERVANTS OF AMYGDALA BECOME FULLY POWERED, THE BEASTS BECOME MORE RAVENOUS, AND THE CHILDREN OF AMYGDALA ARE VISIBLE AT LAST. IN THIS NIGHTMARE, THE WORLD REVEALS THE ELDRITCH ABOMINATIONS IT HAS BEEN TRULY HIDING. AS A RESULT, EVERYTHING GETS WORSE, AND THE CHARACTER SEES THE WORLD AS THEY WOULD IF THEY HAD AMASSED 40 INSIGHT. UNFORTUNATELY, BY KILLING ROM, YOU USHER IN THE RED MOON, WHICH IS BELIEVED BY SOME TO BE THE COMING OF OEDON. IT IS NOT CLEAR THAT OEDON IS THE MOON PRESENCE, BUT HE VERY WELL COULD BE.** **THE UMBILICAL CORDS** **WHILE THIS PRESENTS A WEIRD PART OF THE STORY, IT IS A KNOWN FACT THAT 75% OF THE GAME’S UMBILICAL CORDS CAN BE FOUND ON WOMEN OR CHILDREN. DURING THE RED MOON, IOSEFKA’S DIALOGUE SUGGESTS THAT SHE HAS BECOME PREGNANT, AND ARIANNA GETS PREGNANT AS WELL. YOU ALSO FIND A CORD FROM DEFEATING MERGO’S WET NURSE. THIS SUGGESTS THAT  OEDON IMPREGNATES WOMEN ON THE RED MOON. THE CRITERIA OF THESE WOMEN WHO ARE IMPREGNATED HAS NOT BEEN DETERMINED. IT ALSO SEEMS TO BE THAT THE GREAT ONES IMPREGNATE WOMEN TO HAVE SURROGATE CHILDREN. IT IS WORTH NOTING THAT ONE OF THE FOUR UMBILICAL CORDS IS IN THE ABANDONED WORKSHOP, VERY NEAR THE DOLL.** **THE SCOURGE OF THE BEAST** **THE MOST COMMON FORM OF THE BLOOD SICKNESS APPEARS TO BE LYCANTHROPY: HUMANS SLOWLY TURNING INTO WOLVES. THOSE IN THE EARLY STAGES OF THE SICKNESS HAVE LENGTHENED CANINE TEETH AND GROW MORE HAIR. AS THEY PROGRESS, THEIR ARMS AND LEGS LENGTHEN AND THE SPINE HUNCHES OVER AND THE FACE BEGINS TO ELONGATE. EVENTUALLY, THEY GROW FUR AND THEIR BODY FINISHES THE CHANGE INTO A**[**SCOURGE BEAST**](https://bloodborne.wiki.fextralife.com/Wolf+Beast)**. ALONG WITH THE PHYSICAL TRANSFORMATION COMES A MENTAL DEGRADATION: AT FIRST THE VICTIM ASSUMES ALL PEOPLE THEY DON'T KNOW ARE HOSTILE AND THEY'LL ATTACK ON SIGHT. AS THE ALTERATIONS PROGRESS, THE VICTIM BECOMES MORE AND MORE SAVAGE AND HOSTILE, UNTIL IT CAN ONLY STAND TO BE AROUND OTHERS EXACTLY LIKE IT AS "REGULAR" HUMANS APPEAR TO BE BEASTS THROUGH THEIR OWN BLOOD-ADDLED EYES. SOMETIMES INDIVIDUALS REACT STRANGELY TO THE BLOOD; SOME BECOME UNIQUE BEASTS, AND IT'S RUMORED THAT INFECTED CLERICS OF THE HEALING CHURCH BECOME THE LARGEST OF THE MONSTERS WHEN THEY SUCCUMBED TO THE MADNESS. (AS SEEN IN LAURENCE, LUDWIG, THE VICAR AMELIA, ETC.) THE BLOOD SICKNESS SEEMS TO BE ENDEMIC TO YHARNAM, REQUIRING PERIODIC HUNTS FOR THOSE VERY FAR GONE. THE HUNTERS ARE BOTH RESPECTED AND FEARED: THEY BRING DOWN THE WORST OF THE BEASTS, BUT ARE AT RISK OF CONTAMINATION THEMSELVES.** **OLD YHARNAM, ASHEN BLOOD, AND THE POWDER KEGS** **EVENTUALLY,**[**OLD YHARNAM**](https://bloodborne.wiki.fextralife.com/Old+Yharnam)**WAS FOUNDED (OBVIOUSLY JUST “YHARNAM” AT THE TIME), BUT IT WAS BROUGHT LOW BY A STRANGE (THE TEXT SAYS “BAFFLING”) ILLNESS KNOWN AS ASHEN BLOOD, WHICH WAS A WORSE FORM OF SLOW/FAST POISON. THE ANTIDOTE DESCRIPTION CITES IT AS BEING A MORE SEVERE CASE, AND IN THE CASE OF ASHEN BLOOD, THE ANTIDOTES ONLY PROVIDED TEMPORARY RELIEF. EVENTUALLY, THE DISEASE (LIKELY SPREAD DUE TO BLOOD MINISTRATIONS) TOOK OVER, AND THOSE INFECTED TURNED INTO BEASTS. THIS IS WHY THE**[**BEASTS**](https://bloodborne.wiki.fextralife.com/Old+Yharnam+Beast)**IN OLD YHARNAM ARE POISONOUS, PARTICULARLY THE RED-EYED WEREWOLF NEAR THE BOSS, AND WHY THE**[**BLOOD-STARVED BEAST**](https://bloodborne.wiki.fextralife.com/Blood-Starved+Beast)**IS COATED WITH POISON. AFTER THE FALL OF OLD YHARNAM, IT WAS CLOSED UP, AND CENTRAL YHARNAM WAS BUILT, ALONG WITH THE GRAND CATHEDRAL. THIS IS PERHAPS THE FIRST INSTANCE OF “HUNTERS” AS WE KNOW THEM NOW BEING FORMED. THE POWDER KEGS WERE A GROUP OF HUNTERS THAT TRIED TO MAKE EXPLOSIVE WEAPONS, TO VARYING DEGREES OF SUCCESS. A FEW PRIDED CREATIONS OF THE POWDERED KEGS ARE THE**[**STAKE DRIVER**](https://bloodborne.wiki.fextralife.com/Stake+Driver)**, THE**[**RIFLE SPEAR**](https://bloodborne.wiki.fextralife.com/Rifle+Spear)**, AND THE**[**CANNON**](https://bloodborne.wiki.fextralife.com/Cannon)**. HOWEVER, DUE TO DIFFERENCES IN DESIGNS, THEY WERE BANNED FROM THE WORKSHOP, BECOMING KNOWN AS WORKSHOP HERETICS.** **BLOOD MINISTRATION AND THE HEALING CHURCH** **PERHAPS THE MOST INFLUENTIAL OF THE ORGANIZATIONS, THE HEALING CHURCH WAS FOUNDED IN THE WAKE OF THE CHOIR. THERE WERE THREE ECHELONS TO THE CHURCH: BLACK-GARBED HUNTERS, WHITE-GARBED “DOCTORS,” AND THE CHOIR. THOUGH THEY DID NOT SPRING FROM BYRGENWERTH DIRECTLY, THEY WERE EXPLORERS WHO FOUND THE LABYRINTH IN THE WAKE OF THAT PLACE AND DISCOVERED THE SAME REMNANTS OF THE TRUTH, AND USED THE RESEARCH DONE THERE ALREADY TO KICK OFF THEIR OWN RESEARCH. HOWEVER, THEIR FORM OF METAMORPHOSIS BEGAN WITH BLOOD MINISTRATIONS AND THEIR RESEARCH/EXPERIMENTS WITH THE BLOOD. MASTER LAURENCE, THE FOUNDER OF THE HEALING CHURCH, AND ONE OF MASTER WILLEM'S APPRENTICES BELIEVED THAT IN ORDER TO TRANSCEND HUMANITY THEY HAD TO RESEARCH BLOOD HEALING USING OLD BLOOD. DURING THE TIMES OF BYRGENWERTH, MASTER WILLEM TAUGHT ALL OF HIS STUDENT TO BLINDFOLD THEMSELVES SO THAT THEY CAN "LOOK INTO ONESELF" AND THAT THEY NEEDED TO "LINE THEIR BRAIN WITH EYES" IN ORDER TO SEE WHAT THE GREAT ONES SEE AND ACQUIRE MORE ELDRITCH KNOWLEDGE, ALSO KNOWN AS INSIGHT, TO FURTHER EVOLVE INTO GREATER BEINGS. WITH INSIGHT, THEY WERE ABLE TO SEE THE WORLD FOR WHAT IT IS, BEYOND HUMAN COMPREHENSION. ONE OF THE MOST IMPORTANT OF WILLEM'S TEACHINGS IS THE BYRGENWERTH ADAGE "FEAR THE OLD BLOOD". FOR ONLY WILLEM RESPECTS AND FEARS THE TRUE NATURE OF THE OLD BLOOD IN THE BEGINNING. ACCORDING TO THE MEMORY SHOWN BY THE SKULL IN THE ALTAR OF THE GRAND CATHEDRAL. MASTER LAURENCE STRAYED FROM MASTER WILLEM'S TEACHINGS AND THEIR PATHS EVENTUALLY DIVERGED. LAURENCE CHOSE A DIFFERENT PATH TO USE THE OLD BLOOD FOR HIS EXPERIMENTS IN ORDER TO MOVE FORWARD, DISREGARDING THE ADAGE "FEAR THE OLD BLOOD". HE THEN FOUNDED THE HEALING CHURCH AND SPREAD THE TEACHINGS OF THE ART OF BLOOD MINISTRATION. LATER ON, AS BLOOD HEALING BECAME MORE COMMON AMONG THE CITIZENS OF YHARNAM, SOME CITIZENS BEGAN TRANSFORMING INTO BEASTS. AT THIS POINT, MASTER LAURENCE DISCOVERED HIS MISTAKE OF USING OLD BLOOD FOR WHEN IT IS MIXED WITH HUMAN BLOOD, IT TRANSFORMS SUBJECTS INTO BEAST. THIS IS WHERE YHARNAM'S PLAGUE OF BEAST STARTED. WE CAN TELL THAT MASTER LAURENCE DEEPLY REGRETS HIS DECISION OF USING OLD BLOOD THROUGH HIS NOTES AROUND THE LECTURE BUILDING. THESE NOTES ALSO LEAVE CLUES WHAT ONE MUST DO TO TRANSCEND THE HUNT, WHICH HE LATER FOUND OUT AFTER REALIZING HIS MISTAKES. "MASTER WILLEM WAS RIGHT. EVOLUTION WITHOUT COURAGE WILL BE THE RUIN OF OUR RACE". "HUNT THE GREAT ONES. HUNT THE GREAT ONES". "THREE THIRD UMBILICAL CORDS" FROM THE CARYLL RUNE BEAST: "BEAST" IS ONE OF THE EARLY CARYLL RUNES. AS WELL AS ONE OF THE FIRST TO BE DEEMED FORBIDDEN. "THE DISCOVERY OF BLOOD ENTAILED THE DISCOVERY OF UNDESIRABLE BEASTS".** **THE CHOIR, THE COSMOS AND EBRIETAS** **THE LEADERS OF THE HEALING CHURCH, THE CHOIR DIFFERENTIATE THEMSELVES FROM THE REST OF THE MEMBERS OF THE CHURCH AS THEY RECEIVED TEACHINGS DIRECTLY FROM EBRIETAS.**[**EBRIETAS, DAUGHTER OF THE COSMOS**](https://bloodborne.wiki.fextralife.com/Ebrietas%2C+daughter+of+the+cosmos)**IS A CELESTIAL BEING WHO EMERGED FROM THE DEPTH OF THE OLD LABYRINTH AND ACTED AS A SOURCE OF KNOWLEDGE TO THE HEALING CHURCH WITH SEEMINGLY NO ILL-WILL THUS FURTHERING THE NOTION THAT THE GREAT ONES ARE SYMPATHETIC TO HUMANS. NOT ONLY DID EBRIETAS GRANT MEMBERS OF THE CHOIR PROFOUND KNOWLEDGE, BUT SHE ALSO FURTHER CONVINCED THEM THAT THEY COULD COMMUNE WITH THE GREAT ONES AND LEARN THE ELDRITCH TRUTH. THEY BELIEVED THEY COULD ASCEND TO THE COSMOS (OR AT LEAST MAKE CONTACT WITH IT), AND IT CAME IN A SUDDEN AND UNEXPECTED REALIZATION THAT PERHAPS WHILE THEIR FEET WERE ROOTED TO THE GROUND, THE COSMOS WAS NOT IMMEASURABLY FAR AWAY, BUT RIGHT ABOVE THEIR HEADS. TOGETHER WITH EBRIETAS, THE CHOIR WORKED TIRELESSLY TO UNDERSTAND THE GREAT ONE’S TRUTH.** **THE SCHOOL OF MENSIS AND THE MENSIS RITUAL** **MEMBERS OF THE SCHOOL OF MENSIS DESPERATELY SEEK COMMUNION WITH THE GREAT ONES, TO THE POINT OF NEAR (IF NOT) INSANITY. TYPICALLY FOUND WEARING**[**MENSIS CAGES**](https://bloodborne.wiki.fextralife.com/Mensis+Cage)**, A FOLLOWER OF THE SCHOOL OF MENSIS COULD BE DISTINGUISHED FROM A NORMAL PERSON FROM A MILE AWAY. BUT THEY CERTAINLY DON'T CARE ABOUT OTHER HUMANS' OPINIONS AS MUCH AS THEY DO THE GREAT ONES'. DESPITE SHARING THE SAME GOAL WITH THE HEALING CHURCH, THE SCHOOL OF MENSIS AND THE HEALING CHURCH DO NOT SEEM TO GET ALONG - THIS IS INDICATED BY THE CORPSE OF A CHOIR MEMBER LOCKED AWAY IN THE UNSEEN VILLAGE, WHICH HAPPENS TO BE FOUNDED AND CONTROLLED BY THE SCHOOL OF MENSIS. THE FOUNDER OF THE SCHOOL OF MENSIS,**[**MICOLASH**](https://bloodborne.wiki.fextralife.com/Micolash%2C+Host+of+the+Nightmare)**SEEMS TO HAVE TELEPATHIC POWERS, BEING ABLE TO PLANT NIGHTMARES AND ILLUSIONS INTO THE MINDS OF HIS VICTIMS. THIS MIGHT INDICATE THE SCHOOL OF MENSIS HAVING FOUL INTENT IF THEY SUCCEED IN COMMUNICATING WITH THE GREAT ONES. THEY MAY HAVE TURNED THE KNOWLEDGE AND POWER THEY OBTAINED ONTO THE PEOPLE, WHICH WOULD EXPLAIN THE TENSION BETWEEN THEM AND THE HEALING CHURCH. THE PERTINENT UMBILICAL CORD FOR THE SCHOOL OF MENSIS' DESCRIPTION READS AS FOLLOWS AFTER OBTAINING IT FROM MURGO'S WET NURSE IN THE NIGHTMARE: "EVERY GREAT ONE LOSES ITS CHILD, AND THEN YEARNS FOR A SURROGATE. THIS CORD GRANTED MENSIS AUDIENCE WITH MERGO, BUT RESULTED IN THE STILLBIRTH OF THEIR BRAINS." WHEN MICOLASH AND HIS ILK USED THIS CORD TO COMMUNE WITH THE INFANT GREAT ONE, THEY DISCOVERED THAT THE POWER WAS TOO MUCH AND IT KILLED THE WHOLE SCHOOL OF MENSIS, LOCKING THE SURVIVORS IN THE NIGHTMARE REALM THAT MICOLASH CONTROLS AND DRIVING THEM ALL INSANE. WHETHER OR NOT THIS WAS INTENDED BY MERGO IS UP FOR DEBATE** **CAINHURST, THE VILEBLOODS, AND THE EXECUTIONERS** **IN CAINHURST CASTLE, QUEEN ANNALISE WAS A RULER OVER MANY NOBLES AND DANDIES, THE FIRST VILEBLOOD THAT PARTOOK IN CORRUPTED BLOOD FROM BYRGENWERTH. HAVING THE ABILITY TO EXTRACT THE ESSENCE OF HUNTERS' BLOOD, QUEEN ANNALISE ORDERED HER FOLLOWERS TO HUNT DOWN HUNTERS WITHOUT SCRUPLE, AND GAINED NOTORIETY FOR HER INSATIABLE HUNGER FOR BLOOD. ANNALISE CONSUMED THE BLOOD OFFERINGS BROUGHT BACK BY HER SERVANTS, AND EVENTUALLY BECAME IMMORTAL DUE TO HER VILE PREDATIONS. A TIMELESS SOCIETY OF VAMPIRE-LIKE ENTITIES WAS FORMED IN CAINHURST CASTLE THEREAFTER. IT WAS A PLACE OF REFINEMENT AND SOPHISTICATION, AND THE OCCASIONAL BEAST THAT AROSE FROM THE FOUL PRACTICE WAS DISPATCHED DISCREETLY AS WELL AS GRACEFULLY - SUCH IS THE CAINHURST WAY. THOSE WHO SERVED THE QUEEN DID SO OUT OF LOYALTY, FEAR, AND AN UNENDING DESIRE TO TASTE HER BLOOD, AND SETTLED WITH VARIOUS CARYLL RUNES THAT IMPROVED VISCERAL ATTACKS AS A CHEAP SUBSTITUTE (AS DESCRIBED IN THE RUNE’S TEXTS). QUEEN ANNALISE HOPED DESPERATELY ONE DAY TO BEAR A TRUE HEIR, AND DUBBED THIS THE CHILD OF BLOOD, WHICH SHE SOUGHT TO HAVE AT ALL COSTS. SHE SENT HER VILEBLOODS TO HUNT FOR HER, AND ALL HOPED THAT, WITH ENOUGH BLOOD DREGS, SHE COULD BIRTH A CHILD OF BLOOD. HOWEVER, THE JUSTICE-SEEKING KNIGHT COMMANDER KNOWN AS MASTER LOGARIUS TOOK THESE PRACTICES AS AN AFFRONT, AND FOUNDED THE EXECUTIONERS: BLOOD-THIRSTY ZEALOTS LOOKING TO KILL VILEBLOODS AT ALL COSTS. EVENTUALLY THEY STORMED CAINHURST CASTLE, ELIMINATING EVERYONE INSIDE WITH EXTREME PREJUDICE. IRONICALLY, THE EXECUTIONERS SLEW ALL THE MAIDS THEY COULD FIND, WHO LIKELY HAD NOTHING TO DO WITH ANNALISE'S MALEVOLENCE, BUT COULD NOT HARM ANNALISE DUE TO HER IMMORTALITY. SEEING NO OTHER OPTION, MASTER LOGARIUS SENT HIS EXECUTIONERS AWAY AND MARTYRED HIMSELF IN ORDER TO PREVENT ANNALISE FROM EVER ESCAPING. HE STANDS GUARD IN FRONT OF ANNALISE'S TOWER FOREVER, SEALED OFF WITH THE CROWN OF ILLUSION, SO THAT NONE COULD ENTER AGAIN.** **THE GREAT ONES** **THE HEALING CHURCH HAS PURSUED A STRANGE GOAL FOR A LONG, LONG TIME; A GOAL THAT HAS BEEN HIDDEN FROM ALL BUT THE HIGHEST OF RANK AMONG THEM: TO SUMMON OR HARNESS THE POWER OF THE GREAT ONES, BEINGS NOT OF THIS WORLD, POWERFUL ENOUGH TO BE SEEN AS GODS. THEY WERE HERE, IN THE LABYRINTH, LONG AGO. THEY APPEAR TO BE MUCH CLOSER THAN YOU'D THINK AT BYRGENWERTH, MEN WERE SENT INTO THE LABYRINTH, AND AN ACADEMY WAS BUILT TO UNDERSTAND THE STRANGE DISCOVERIES INSIDE, GENERALLY CALLED THE TRUTH. IT SEEMS THE TRUTH IS A TERRIBLE THING, SLOWLY BREAKING THE MIND OF ANYONE WHO DELVES TOO DEEPLY. AWFUL THINGS HAPPENED AT BYGENWERTH, AND AS A RESULT, THE CHURCH CLOSED OFF NOT ONLY THE ACADEMY, BUT THE ENTIRE FOREST, CALLING IT "FORBIDDEN". WHETHER OR NOT THE GREAT ONES ARE ACTUALLY GODS OR JUST HIGHER LEVELS OF BEINGS IS INCONSEQUENTIAL, THE QUESTION ITSELF IS ENTIRELY ACADEMIC. THE IMPORTANT THING IS: THEY EXIST. THEY HAVE AN INFLUENCE ON THE WORLD. THEY APPEAR TO BE AGELESS, BUT THEY CAN BE KILLED. THEIR POWERS ARE STRANGE THINGS, OFTEN INVOLVING TELEPORTATION OR ENERGY OR THINGS THAT THE HUMAN WORLD CANNOT DO. EVEN PERCEIVING THE GREAT ONES PROPERLY REQUIRES GREAT AMOUNTS OF INSIGHT--SOMETHING MASTER WILLEM TRIED TO DO, AT HIS OWN COST. THE STRONGEST OF THE GREAT ONES APPEARS TO BE THE MOON PRESENCE, THE CREATOR OF THE NIGHTMARE THE HUNTER IS TRAPPED WITHIN. OTHERS ARE OEDON, ROM, MERGO'S WET NURSE, AMYGDALA, THE CELESTIAL EMISSARY, THE BRAIN OF MENSIS, AND EBRIETAS. OEDON, ONE OF THEIR NUMBER, HAS TRANSCENDED EVEN THE OTHERS, TO THE POINT THAT HE NO LONGER HAS A PHYSICAL BODY BUT INSTEAD IS JUST A VOICE AND AN INFLUENCE. HE IS VERY POWERFUL AND HAS BECOME SORT OF "TIMELESS", THUS POTENTIALLY MAKING HIM THE MOST POWERFUL, YET THE MOST INDIRECT, OF THE GREAT ONES. HE IS ALSO THE ONLY GREAT ONE EXPLICITLY REFERRED TO AS MALE, WITH ALL THE OTHERS' GENDERS EITHER FEMALE OR UNDEFINED (ASSUMING THE GREAT ONES EVEN HAVE HUMANLY-DEFINABLE GENDERS) SOME ITEMS' DESCRIPTIONS TELL ABOUT GREAT ONES LIVING IN "THE DREAM" AND OTHERS LIVING IN "THE NIGHTMARE" (WHICH IS THE CASE OF AMYGDALA WHOSE FUNCTION IS STILL TO BE DEFINED, AND MERGO'S WET NURSE). HUMANS HAVE BEEN ABLE TO CONTACT THEM THROUGH THE USE OF PHANTASM, LITTLE INVERTEBRATES FOUND IN THE LABYRINTH. INTERESTINGLY, MERGO'S WET NURSE AND THE MOON PRESENCE ARE THEMSELVES NEVER DIRECTLY IDENTIFIED AS GREAT ONES. WHETHER THIS IS MERELY AN OVERSIGHT OR AN INDICATION THAT THEY ARE INDEED A DIFFERENT CLASS OF BEING IS UNKNOWN.** **PTHUMERIAN CIVILIZATION** **PTHUMERIA WAS AN ANCIENT CIVILIZATION RULED BY QUEEN YHARNAM. IT WAS POPULATED BY PTHUMERIANS, AN ANCIENT RACE OF PEOPLE WHO TRULY UNDERSTOOD THE TRUTH OF THE GREAT ONES AND GAINED SUPERNATURAL POWERS AS A RESULT. QUEEN YHARNAM WAS A MEDIUM FOR THE GREAT ONES, AS CITED BY AN ITEM (SAYING THE CHOIR DISCOVERED A MEDIUM, THOUGH SHE’S THE ONLY LIKELY CANDIDATE). EVENTUALLY THE PTHUMERIANS RETREATED INTO A DEEP LABYRINTH, WITH THEIR HOLY CHALICES BEING THE ONLY REMNANTS OF THEIR ANCIENT RITUALS TO BREAK THE SEALS. SOME CHALICES (SUCH AS THE AILING LORAN CHALICE) LED TO OTHER LANDS, AND THE ISZ CHALICE WAS IN PARTICULAR USED IN HOLY COMMUNION WITH THE GREAT ONES.** 2. NOTABLE HUNTERS AND NPCS  **GEHRMAN, THE FIRST HUNTER** **IN TIME, A MAN NAMED GEHRMAN WOULD RISE TO THE TASK OF THE BEAST PROBLEM. GEHRMAN REDESIGNED COMMON CLOTHING TO PROVIDE BETTER DEFENSE AGAINST THE BEASTS' CLAWS, AND ALSO CREATED THE BURIAL BLADE, A UNIQUE WEAPON CAPABLE OF TRANSFORMING DURING BATTLE TO CATER TO GEHRMAN'S NEED FOR A SHORT OR LONG WEAPON. GEHRMAN’S WORK WAS SO ADMIRED AS WELL AS EFFECTIVE THAT HIS BURIAL BLADE WOULD BECOME THE BASIS FOR ALL HUNTER ARMAMENT TECHNOLOGY, LATER KNOWN AS TRICK WEAPONS. GEHRMAN WAS ALSO A FORMIDABLE FIGHTER WHOSE SCHOOL OF THOUGHT WOULD BECOME MANDATORY IN ANY HUNTER'S FIGHTING STYLE WHEN FACING THE HORRORS OF THE HUNT. WHILE IT DOESN’T SAY SPECIFICALLY, THERE IS A HEAVY IMPLICATION THAT GEHRMAN WAS HIRED BY THE HEALING CHURCH TO WORK IN THE WORKSHOP DUE TO HIS ROLE AS AN INVENTOR, SINCE HIS WORK PLACE IS DIRECTLY BENEATH THE HEALING CHURCH’S OEDON CHAPEL. GEHRMAN WORKED IN THE WORKSHOP PRESUMABLY UNTIL HIS DEATH. HE TOOK MANY APPRENTICES, WHO ALL DID HIS DUTY IN HIS HONOR, AND MAY WELL HAVE DIED LONG AGO. THE BONE IN THE WORKSHOP GRAVEYARD WAS ONE OF SUCH APPRENTICES, WHO HAD MASTERED THE ART OF QUICKENING, ALLOWING HIM TO MOVE AT INCREDIBLE SPEEDS. PERIODICALLY, THE DOLL CAN BE SEEN MOURNING AT THE SAME GRAVE FROM WHICH THE BONE IS RETRIEVED, LEADING SOME TO SPECULATE THAT THIS HUNTER WAS INCREDIBLY POWERFUL AND WAS ONE OF THE FEW TO GET CLOSE TO DEFEATING THE MOON PRESENCE MAKING IT POSSIBLE THAT HE WAS A VIABLE REPLACEMENT SURROGATE TO TAKE GEHRMAN'S PLACE IN THE DREAM. THE DESCRIPTION OF THE UMBILICAL CORD FOUND IN THE OLD ABANDONED WORKSHOP STATES "EVERY GREAT ONE LOSES ITS CHILD, AND THEN YEARNS FOR A SURROGATE. THE THIRD UMBILICAL CORD PRECIPITATED THE ENCOUNTER WITH THE PALE MOON, WHICH BECKONED THE HUNTERS AND CONCEIVED THE HUNTER'S DREAM." ACCORDING TO THIS UMBILICAL CORD WE CAN INFER THAT GEHRMAN BECAME THE SUBSTITUTE CHILD OF THE MOON PRESENCE OR THAT GEHRMAN WAS THE ONE WHO SUMMONED THE MOON PRESENCE ITSELF AND WAS THEN CHOSEN (THERE ARE A FEW WAYS THIS COULD GO DEPENDING ON WHO SUMMONED THE MOON PRESENCE. THERE JUST HASN'T BEEN ENOUGH LORE DISCOVERED TO FIT ANY ONE CLAIM OF THE CREATION OF THE HUNTER'S DREAM.) FOR WHAT PURPOSE DOES THE SURROGATE CHILD EXIST? COULD THIS MEAN THAT THEY POSSESS SOME EMOTIONS OR IS IT FOR A ENTIRELY DIFFERENT REASON? WE MAY NEVER KNOW FOR SURE.** [**SECRET DIALOGUE OF GEHRMAN**](https://www.youtube.com/watch?v=1rLtdiFaV8k)**THAT STRONGLY SUGGESTS THAT HE IS TRAPPED IN THE HUNTER'S DREAM FOR FAR TOO LONG AND WANTS SOMEONE TO FREE HIM. IT ALSO SEEMS THAT HE KNOWS MASTER WILLEM AND LAURENCE DURING TIMES OF BYRGENWERTH FROM THIS DIALOGUE.** **LUDWIG, FIRST HUNTER OF THE CHURCH** **LUDWIG WAS ACKNOWLEDGED AS THE FIRST HUNTER OF THE HEALING CHURCH. LUDWIG FOUGHT WITH HEAVY WEAPONS THAT WERE MEANT TO MORTALLY WOUND HIS ENEMIES, AN IRONY SINCE THE HEALING CHURCH IS NORMALLY DEDICATED TO SAVING LIVES. NONETHELESS, THIS BECAME A TRADITION AMONG CHURCH HUNTERS, WHO EMPLOYED HEAVY WEAPONS JUST LIKE LUDWIG DID. MOREOVER, LUDWIG IS ALSO LIKELY THE FIRST TO RECRUIT NORMAL YHARNAMITES TO JOIN THE HUNTER'S RANK, SINCE THE BEASTS ARE MANY. EVENTUALLY HE FELL VICTIM TO THE OLD BLOOD AND CHANGED INTO A MONSTROUS BEAST WIELDING THE HOLY MOONLIGHT BLADE.** **EILEEN THE CROW** **IN TIME, HUNTERS NEEDED TO RECEIVE BLOOD MINISTRATIONS IN ORDER TO COMPETE WITH THE BEASTS THEY HUNTED, AS A KIND OF ALL-OR-NOTHING GAMBLE. HOWEVER, MANY HUNTERS WOULD FAIL, AND BECOME OBSESSED WITH, INFECTED BY, AND EVENTUALLY OVERCOME BY THE BLOOD, BECOMING BEASTS THEMSELVES. FOR THIS, THE HUNTER OF HUNTERS DID THEIR DUTY, ENDING THE LIVES OF THESE MADMEN WITH GRACE AND DIGNITY. EILEEN’S SET SAYS THAT THEY WERE BURIED IN A FOREIGN AND RESPECTFUL WAY, RATHER THAN THE VILE WAY OF YHARNAM (WHICH I ASSUME IS CREMATION ON A PYRE OR CROSS), AND REFERENCES A SKY BURIAL (WHICH IS A PRACTICE IN WHICH A BODY IS DISMEMBERED AND LEFT OUT FOR THE CARRION BIRDS, SUCH AS A CROW, TO EAT). HOWEVER, THERE IS ONE INTERESTING NOTE: IT SAYS THAT THE HOPE FOR THE SKY BURIAL IS THAT THE HUNTERS WOULD FIND REST AND SOLACE IN “A HUNTER’S DREAM.” THIS LEADS TO SOME FAIRLY OPEN-ENDED SPECULATION ON WHAT "THE DREAM" ACTUALLY IS OR MEANS.** **THE PLAYER** **THE PLAYER IS A FOREIGNER WHO HAS JOURNEYED TO YHARNAM IN SEARCH OF CURING AN UNSPECIFIED DISEASE WITH YHARNAM'S FAMOUS BLOOD MINISTRATION. SEEKING 'PALEBLOOD' THE PROTAGONIST SIGNS A CONTRACT WITH A MAN IN A WHEELCHAIR (WHO SOME SPECULATE IS CARYLL THE RUNE-SMITH) VOWING TO SERVE THE CITY OF YHARNAM AS A HUNTER.** **DJURA, RETIRED HUNTER** **A MEMBER OF THE POWDERED KEGS, DJURA RENOUNCED HIS TITLE OF HUNTER WHEN HE FAILED TO PROTECT OLD YHARNAM. STUBBORN AS ALWAYS, DJURA REMAINED IN OLD YHARNAM AS HE WATCHED THE INHABITANTS OF HIS TOWN SLOWLY DECAYED INTO BEASTS, BUT INSISTS ON PROTECTING THEM NONETHELESS. SINCE THE POWDERED KEGS ARE REJECTED FROM THE WORKSHOP, DJURA DOES NOT HAVE MUCH MERCY OR RESPECT FOR THE WORKSHOP CONFORMISTS, AND WOULDN'T MIND SHEDDING THE BLOOD OF A FEW TRESPASSERS WHO WILL RAISE THEIR BLADE AGAINST WHAT USED TO BE HIS FRIENDS.** **ALFRED** **ALFRED IS A HUNTER AS WELL AS AN EXECUTIONER, HE HAS SWORN TO SLAY BEASTS AS WELL AS THE VILEBLOODS OF CAINHURST CASTLE SWORN TO QUEEN ANNALISE. ALTHOUGH THE EXECUTIONERS ARE BETTER KNOWN FOR THEIR RESOLUTION, THEIR FEROCIOUS PENCHANT FOR KILLING, AND THEIR "MERCILESS" NATURE, ALFRED IS SURPRISINGLY JOLLY AND ASKS TO BEFRIEND THE PLAYER AND TO BE COMRADES IN ARMS AGAINST THE SCOURGE OF THE VILEBLOODS AND THE BEASTS ALIKE.** **FATHER GASCOIGNE AND HENRYK** **FATHER GASCOIGNE CAME FROM A FOREIGN LAND WHERE HE WAS REFERRED TO AS "FATHER" LEADING TO THE BELIEF THAT HE WAS A CLERIC OR A PRIEST IN HIS FORMER HOME. NO RANK OR TITLE IN YHARNAM IS REFERRED TO AS FATHER, WHICH IMPLIES HE OBTAINED THIS TITLE BEFORE COMING TO YHARNAM. GASCOIGNE HAD BEEN LIVING WITH THE BLOOD SICKNESS FOR QUITE SOME TIME, WHICH MAY HAVE HAD SOMETHING TO DO WITH HIS RELOCATION TO YHARNAM AND THE JOINING OF THE HEALING CHURCH. IT IS UNCLEAR WEATHER HE HAD THE SICKNESS BEFORE COMING TO YHARNAM, BUT HE HAD THE SICKNESS LONG BEFORE HE MET THE PLAYER. AS A POWERFUL HUNTER, HE IS ABLE TO CONTAIN HIS BEASTLY FORM EVEN THOUGH HE IS INFECTED. HE SEEMS TO HAVE SET ASIDE HIS AFFILIATION WITH THE HEALING CHURCH TO BECOME A HUNTER, SEEN BY HIS HUNTER AXE AND "PISTOL"; ON THE OTHER HAND, HE SEEMS TO BE ELIMINATING EVERYONE WHO TRIES TO ENTER THE TOMB OF OEDON, AND IS IN POSSESSION OF THE KEY TO THE TOMB'S GATE THAT LEADS TO CATHEDRAL WARD, SO IT MIGHT BE THAT THE CHURCH HAS EMPLOYED HIM TO PROTECT THEIR HEADQUARTERS FROM THE SCOURGE. HE IS (OR ONCE WAS) A BLACK CLERIC, WHICH IS APPARENT BY HIS GARB. CHURCH HUNTERS WHO WEAR BLACK GARB ARE NOTORIOUS FOR TARGETING "POTENTIAL VICTIMS, BEFORE SIGNS OF SICKNESS MANIFEST THEMSELVES". THIS CAN EXPLAIN HIS PARANOID BEHAVIOUR TOWARDS YOU BEFORE THE BATTLE, SAYING "YOU'LL BE ONE OF THEM, SOONER OR LATER". HIS MANIA MAY HAVE BEEN A RESULT OF HIS PROGRESSIVE TRANSFORMATION TAKING A TOLL ON HIS MIND, OR OF HIM SUCCUMBING TO THE BLOODLUST OF THE HUNT. AFTER HELPING THE PLAYER DEFEAT THE CLERIC BEAST, IT SEEMS FATHER GASCOIGNE MADE HIS WAY TO THE TOMB OF OEDON. IT SEEMS EITHER HIS CONDITION STARTED TO WORSEN AND DRAMATICALLY REDUCE HIS SANITY, OR HE HAD A CHANGE OF HEART. EITHER WAY, AT THAT POINT HE SAW ALL PEOPLE INFECTED BY THE PLAGUE AS BEASTS HIS IS MORE CLOSELY RELATED TO THE CURSE HAVING A TOLL ON HIS MIND DUE TO THE FACT THAT THE TOWNSFOLK VIEW YOU IN THE SAME MANNER. THOUGH ONCE HIS MIND BECAME WARPED LIKE THIS HIS WIFE VIOLA WOULD ALWAYS PLAY THE MUSIC BOX TO SOMEHOW RESTORE HIS SANITY AND HUMANITY. NOTICE THIS TIME YOU FIND HER YOU DO NOT FIND THE MUSIC BOX NEAR. THUS, GASCOIGNE ATTACKED HIS OWN WIFE KILLING HER AND IN TURN ALLOWING THE CURSE TO FULLY OVERTAKE HIS BODY. ONCE YOU'VE OBTAINED THE MUSIC BOX GASCOIGNE IS FAR TOO GONE TO RETURN BACK TO HIMSELF. THOUGH THE BOX STILL HAS EFFECTS ON HIM, IT CANNOT IMPEDE THE AILMENT ANY LONGER, THIS IS WHY HE TRANSFORMS INTO A LYCAN-LIKE BEAST ONCE HE IS NEAR DEATH OR MUCH FASTER IF EXPOSED TO THE MUSIC BOX'S NOW HAUNTING MELODY. HENRYK IS AN OLD HUNTER, PARTNER OF GASCOIGNE. THE DUO FOUGHT TOGETHER FOR A LONG TIME, BUT VERY LITTLE IS KNOWN ABOUT HIM OTHERWISE UNFORTUNATELY MAKING HIM A BASIC CLIFFNOTE IN THE HISTORY OF YHARNAM, THOUGH HIS GARB MENTIONS THAT SOMETHING HAPPENED AS A RESULT OF HENRYK'S PARTNERSHIP WITH GASCOIGNE LEADING HENRYK TO HAVE A "TRAGICALLY LONG LIFE."** **WILLEM, HEAD SCHOLAR OF BYRGENWERTH** **WHEREAS IT IS UNKNOWN WHAT EXACTLY DID MASTER WILLEM UNCOVER, ONE THING IS CLEAR: HE IS A CRUCIAL FIGURE WHOSE WISDOM HEAVILY INFLUENCED THE TEACHINGS OF THE HEALING CHURCH, AND EVERYONE IS GRATEFUL FOR HIS CONTRIBUTIONS. EVEN MEMBERS OF THE CHOIR ARE REQUIRED TO PAY TRIBUTE TO HIM. HIS TEACHINGS EVENTUALLY BRANCHED OUT TO ORGANIZATIONS SUCH AS THE CHOIR AND THE SCHOOL OF MENSIS WHICH CONTINUED HIS RESEARCH AND MANY OF THEIR EXPERIMENTS MADE PROGRESS. MASTER WILLEM'S MOST IMPORTANT TEACHING IS THE ADAGE "FEAR THE OLD BLOOD". HE ENCOURAGES ALL THE SCHOLARS OF HIS COLLEGE TO SEEK ENLIGHTENMENT AND ASCENSION THROUGH OTHER METHODS EXCEPT USING THE OLD BLOOD. WE KNOW THAT LAURENCE USED OLD BLOOD BECAUSE HE THINKS THAT IT IS KEY FOR HUMANITY'S ASCENSION. WHICH IS WHY MASTER WILLEM FELT BETRAYED, SINCE LAURENCE DIDN'T FOLLOW THE "FEAR THE OLD BLOOD" ADAGE. SO LAURENCE FOUND THE HEALING CHURCH AND MADE BLOOD MINISTRATION THE CORNERSTONE OF THE CHURCH. MASTER WILLEM IS ACQUAINTED WITH GEHRMAN, AND LIKELY LIVED IN THE SAME AGE AS HIM. HOW EXACTLY DOES HE MANAGE TO LIVE THIS LONG REMAINS A MYSTERY. THE UMBILICAL CORD THIRD THAT IS FOUND ON THE CORPSE OF THE IMPOSTOR IOSEFKA READS AS SUCH "PROVOST WILLEM SOUGHT THE CORD IN ORDER TO ELEVATE HIS BEING AND THOUGHTS TO THOSE OF A GREAT ONE, BY LINING HIS BRAIN WITH EYES. THE ONLY CHOICE, HE KNEW, IF MAN WERE TO EVER MATCH THEIR GREATNESS." SO IT IS POSSIBLE HE COMMUNED WITH A GREAT ONE JUST LIKE THE PTHUMERIANS OF OLD AND WAS ABLE TO OBTAIN HIS LONG LIFE THROUGH THE SECRETS OF WHICHEVER GREAT ONE HE SPOKE WITH (ROM?)** **CARYLL, THE RUNESMITH** **CARYLL WAS A MEMBER OF THE WORKSHOP THAT WAS ABLE TO HEAR THE VOICE OF OEDON, AND MANAGED TO INSCRIBE HIS WORDS INTO RUNES, WHICH (ACCORDING TO ITEM DESCRIPTIONS) WOULD HAVE MADE WILLEM PROUD BECAUSE IT WAS POWER WITHOUT USING BLOOD. WHILE THE RUNES THEMSELVES ARE A SINGULAR THING, THEIR DESCRIPTIONS ARE INCREDIBLY VARIED AND MORE SO TEND TO TINGE THE LORE HERE AND THERE WITH EXTRA INFORMATION.** 3. SECONDARY CHARACTERS  **TOMB PROSPECTORS** **THE TOMB PROSPECTORS ARE ADVENTURERS SENT BY THE HEALING CHURCH TO EXPLORE THE DEPTH OF THE OLD LABYRINTH. THEY BELIEVE THE VAST LABYRINTH CONTAINS INVALUABLE INFORMATION OF THE TRUTH OF THE OLD ONES. SINCE EBRIETAS CAME FROM THE DEPTH OF THE OLD LABYRINTH, THE CHOIR BECAME FASCINATED WITH DUNGEON EXPLORATION, DIRECTLY LEADING TO THESE BRAVE SOULS BEING SENT TO WHERE NO MAN HAS SET FOOT SINCE THE FALL OF THE PTHUMERIANS. WHEREAS MANY OF THEM RETURNED VICTORIOUS, BRINGING ALONG PRECIOUS ARTIFACTS, EQUALLY MANY WERE LOST, PERISHED OR GONE MAD DUE TO THE TREACHERY OF THE DEEP. THE FAILURES BODIES ARE LITTERED THROUGHOUT THE DEPTHS OF THE CHALICE DUNGEONS LIKE A TRAIL OF CRUMBS LIKE WARNING SIGNS OF DEATH OF ALL THOSE WHO TREAD CARELESSLY IN THE DEPTHS.** **BLACK-GARBED HUNTERS** **THOUGH AMATEUR DOCTORS, THE BLACK-GARBED HUNTERS WERE AN EXTERMINATION FORCE AND A PREVENTION, NOT A CURE. THEIR GOAL WAS TO KILL THOSE WHO WERE INFECTED, TURNED, AND THOSE WHO MAY BE INFECTED. THEY WIELDED LARGE WEAPONS AND POWERFUL FIREARMS DUE TO THE FACT THEY WERE EXPECTING TO FIGHT VERY LARGE AND MONSTROUS BEASTS. SOON AFTER THE BLACK CHURCH HUNTERS WERE FORMED "THEIR BLACK ATTIRE BECAME SYNONYMOUS WITH FEAR, AND THAT PECULIAR YHARNAM MADNESS." THEIR ROBES HAVE THEIR PHILOSOPHY STATED AS FOLLOWS "...WHEN A CANCER IS DISCOVERED. ONE MUST PINPOINT ITS LOCATION, REACH IN, AND WRENCH IT FROM THE HOST'S BOSOM."** **WHITE-GARBED DOCTORS** **THE WHITE CHURCH DOCTORS PERFORMED THE BIDDING OF THE CHOIR, APPLYING BLOOD MINISTRATIONS WITH THE INTENT OF EXPERIMENTATION, RATHER THAN HEALING. MANY OF THE TWISTED THINGS THE CHURCH PRODUCED WERE A RESULT OF THIS EXPERIMENTATION SUCH AS THE GREAT GIANTS (WITH AXES AND WRECKING BALLS) AS WELL AS THE GRAVE KEEPERS NEAR THEM ARE PRODUCTS OF THESE EXPERIMENTS AND ARE LEGENDARY BEASTS THAT WOULD JOIN THE CHURCH ON THE HUNT. THE WHITE CHURCH SET GIVES GREAT INSIGHT INTO THEIR PARTICULAR THOUGHTS ON THE EXPERIMENTS "THEY (THE CHOIR DOCTORS) BELIEVE THAT MEDICINE IS NOT A MEANS OF TREATMENT BUT RATHER A METHOD FOR RESEARCH. AND THAT SOME KNOWLEDGE CAN ONLY BE OBTAINED BY EXPOSING ONESELF TO SICKNESS."** 4. AREAS  **THE COLLEGE OF BYRGENWERTH** **BYRGENWERTH COLLEGE, LED BY MASTER WILLEM, IS THE MAIN SOURCE OF KNOWLEDGE THAT INSPIRED THE TEACHINGS OF THE HEALING CHURCH, THE SCHOOL OF MENSIS, THE EXPERIMENTS OF THE CHOIR, AND MAY HAVE EVEN INFLUENCED THE VILEBLOODS. THE SCHOLARS OF THIS COLLEGE ORIGINALLY FOUND THE ENTRANCE OF THE LABYRINTH, AND WITH THE KNOWLEDGE GAINED FROM IT, IT INSPIRED GREAT MINDS SUCH AS LAURENCE AND MICOLASH WHO LATER BECAME THE FOUNDERS OF ORGANIZATIONS SUCH AS THE HEALING CHURCH AND SCHOOL OF MENSIS RESPECTIVELY. THESE ORGANIZATIONS CONTINUED THE RESEARCH THAT WAS ORIGINALLY DONE IN BYRGENWERTH, THOUGH FOLLOWING TWO DIFFERENT SCHOOLS OF THOUGHT, AND MADE VARYING PROGRESS LIKE THE ART OF BLOOD MINISTRATION AND CONTACTING THE GREAT ONES THROUGH DREAMS USING THE MENSIS CAGE.** **THE DREAMLANDS, NIGHTMARES AND THE HUNTER'S DREAM** **IN LOVECRAFT'S "DREAM CYCLE", THE ACT OF DREAMING WAS A METHOD IN WHICH HUMAN BEINGS COULD BRIEFLY TRANSPORT THEIR CONSCIOUSNESS TO AN ALTERNATE DIMENSION. THE DREAMLANDS ARE NOT AN ILLUSION, THEY ARE A REAL PLACE. THE DREAMLANDS ARE A LOCATION JUST LIKE YHARNAM, BYRGENWERTH, CAINHURST, OR YAHAR'GUL. THE MERE FACT THAT THE PLAYER CAN TAKE ITEMS FROM THE DREAMLANDS AND BRING THEM BACK TO THE WAKING WORLD IS PROOF THAT IT'S A PLACE EQUALLY REAL. THE LEAD ELIXIR'S DESCRIPTION STATES: "ITS RECIPE FOR THIS MYSTERIOUS CONCOCTION IS UNKNOWN, BUT SOME POSTULATE THAT IT MATERIALIZES ONLY WITHIN THE MOST DESPERATE NIGHTMARE." ALMOST ALL HUNTERS VISIT THE HUNTER'S DREAM AT SOME POINT IN THEIR LIVES. THE WORKSHOP IN THIS PLACE IS AN EXACT COPY OF THE OLD ABANDONED WORKSHOP BENEATH THE UPPER CATHEDRAL WARD. IN THE OLD ABANDONED WORKSHOP, A LIFELESS VERSION OF THE DOLL IS PRESENT AND ON THE ALTAR IS ONE THIRD OF UMBILICAL CORD. DESCRIPTION OF THIS UMBILICAL CORD STATES "EVERY GREAT ONE LOSES ITS CHILD, AND THEN YEARNS FOR A SURROGATE. THE THIRD UMBILICAL CORD PRECIPITATED THE ENCOUNTER WITH THE PALE MOON, WHICH BECKONED THE HUNTERS AND CONCEIVED THE HUNTER'S DREAM.- ABANDONED WORKSHOP". THIS UMBILICAL CORD (PRESUMABLY THIS ONE IS FROM FROM THE MOON PRESENCE) IS WHAT WAS USED IN THE CREATION OF THE HUNTER'S DREAM, WHERE HUNTERS COME TO RECEIVE ADVISE/GUIDANCE FROM GEHRMAN, THE FIRST HUNTER.** **THE HUNTER'S NIGHTMARE** **ACCORDING TO THE HARROWED HUNTER, THE HUNTER'S NIGHTMARE IS A REALM WHERE HUNTERS WHO ARE DRUNK WITH BLOOD GO TO TAKE PART IN A NEVER-ENDING HUNT. THE GEOGRAPHY IS A COPY OF PARTS OF CATHEDRAL WARD AND CENTRAL YHARNAM . . .** **RESEARCH HALL** **HIGH ABOVE THE REST OF THE HUNTER'S NIGHTMARE, PAST THE LAIR OF "**[**LUDWIG, THE HOLY BLADE**](https://bloodborne.wiki.fextralife.com/Ludwig%2C+the+Holy+Blade)**", IS WHERE YOU WILL BEGIN TO ENCOUNTER THE HIDEOUS SECRETS OF THE HEALING CHURCH AND THEIR SEARCH TO COMMUNE WITH THE GREAT ONES. WANDERING THROUGHOUT THE MANY FLOORS OF THE RESEARCH HALL ARE THE GROTESQUE ATTEMPTS TO TURN BLOOD SAINTS INTO GREAT ONES. WHETHER IT IS THE GHASTLY SCREAMS OF THE BERSERKERS, OR THE CRIES FOR DEATH OF THOSE ABOUT TO SUCCUMB TO THE MADNESS, YOU WILL NOT TRULY UNDERSTAND THE SINS OF THE HEALING CHURCH UNTIL YOU VENTURE UPON THE STEPS OF THE ASTRAL CLOCKTOWER. HERE THE FIRST ATTEMPTS AT CREATING A CELESTIAL EMISSARY TO COMMUNE WITH THE GREATS ONES, KNOWN AS "**[**LIVING FAILURES**](https://bloodborne.wiki.fextralife.com/Living+Failures)**", GUARD THE ENTRANCE TO THE SLUMBERING CORPSE OF THE**[**LADY MARIA**](https://bloodborne.wiki.fextralife.com/Lady+Maria+of+the+Astral+Clocktower)**.** **FISHING HAMLET** **THIS VILLAGE IS HIDDEN BEHIND THE ASTRAL CLOCKTOWER, WHICH IS GUARDED BY LADY MARIA. ONE OF THE FIRST VILLAGERS ENCOUNTERED IS MUTTERING CURSES ABOUT BYRGENWERTH, AND THE ITEM THAT HE GIVES - THE ACCURSED BREW - HAS A DESCRIPTION THAT SUGGESTS THAT MANY OF THE VILLAGERS WERE FORCIBLY DISSECTED. THIS SUGGESTS THAT THE BYRGENWERTH SCHOLARS CAME TO THIS VILLAGE AND RAIDED IT (LIKELY WITH THE ASSISTANCE OF THE HUNTERS) IN SEARCH OF SOME MEANS OF CONTACTING THE GREAT ONES. THE REMAINING VILLAGERS CALLED FOR THE GREAT ONE KOS TO CURSE THE SCHOLARS, AND THE SCHOLARS' SUCCESSORS - THE HEALING CHURCH AND THE HUNTERS' WORKSHOP - INHERITED THE BURDEN OF THE CURSE.** **THE ALTAR OF DESPAIR** **THE ALTAR OF DESPAIR HOLDS THE MOST VALUABLE ASSET THE HEALING CHURCH EVER ACQUIRED: EBRIETAS, DAUGHTER OF THE COSMOS. RESIDING WITHIN THE ALTAR, EBRIETAS IS THE ONLY GREAT ONE THAT MANKIND HAS ESTABLISHED CONTACT WITH, AND IS ALSO A PROVIDER OF KNOWLEDGE TO THE CHOIR. THE**[**UPPER CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/upper+Cathedral+Ward)**WAS BUILT TO CONTAIN THE ALTAR OF DESPAIR, AND THE HEALING CHURCH DID WHAT THEY COULD TO KEEP THE EXISTENCE OF EBRIETAS A SECRET. THE HEALING CHURCH ALSO ASSIGNED PERSONNEL WITHIN THE ALTAR, TO SERVE EBRIETAS AND TO RECORD HER TEACHINGS. APPARENTLY EBRIETAS IS ESPECIALLY FAMILIAR TO ONE OF THESE SERVANTS, AND GAVE THEM HER PROFOUND UNDERSTANDING OF TIME. UNFORTUNATELY THE HUMAN BODY IS TOO FRAIL TO WITHSTAND SUCH BOMBARDMENT OF KNOWLEDGE, AND THE SERVANT WAS EVENTUALLY TRANSFORMED INTO A VACUOUS SPIDER SIMILAR TO**[**ROM**](https://bloodborne.wiki.fextralife.com/Rom%2C+the+Vacuous+Spider)**, WHOSE REMAINS HAS THE CAPABILITY TO REVERSE TIME (ALTHOUGH THE PROCESS WOULD KILL ANY NORMAL LIVING THINGS).** **THE ORPHANAGE** **UNWANTED/ORPHANED CHILDREN WERE TAKEN FROM THE STREETS OF YHARNAM AND EXPERIMENTED UPON, LOCKED AWAY INSIDE THIS ORPHANAGE TO BECOME “BRILLIANT MINDS.” IN FACT, THEY BECAME THE SMALLER CELESTIAL EMISSARIES. ONE OF THEM EVEN BECAME A GREAT ONE, OR PERHAPS WAS ALREADY A GREAT ONE THAT GUIDED THEM (SPECULATION IS THAT THE CHOIR EXPERIMENTED ON THE CELESTIALS IN ORDER TO CREATE A GREAT ONE). THERE IS HEAVY INDICATION THAT THE IMPOSTOR IOSEFKA IS A ROGUE MEMBER OF THE CHOIR, CONTINUING HER EXPERIMENTS BY TRANSFORMING VICTIMS SENT TO HER INTO CELESTIAL CREATURES.** 5. ENEMIES**BEASTS** **BEASTS ARE CREATED FROM REPEATED MINISTRATIONS OF THE OLD BLOOD, GIVING RISE TO MONSTERS LIKE THE**[**BEAST-POSSESSED SOUL**](https://bloodborne.wiki.fextralife.com/Beast-possessed+Soul+%28Mob%29)**,**[**BEAST PATIENT**](https://bloodborne.wiki.fextralife.com/Old+Yharnam+Beast)**,**[**LABYRINTH MADMAN**](https://bloodborne.wiki.fextralife.com/Madman)**,**[**THE SILVERBEASTS**](https://bloodborne.wiki.fextralife.com/Silverbeast)**, ETC. ALSO INCLUDES ALL WOLVES, PIGS, BIRDS AND DOGS.** **KIN** **A MYSTERIOUS FAMILY OF ALIENS. THEIR EXACT RELATION TO ONE ANOTHER IS STILL NOT FULLY UNDERSTOOD. MIND, THAT MANY ALIEN LOOKING THINGS IN BLOODBORNE ARE NOT KIN. KIN ARE GENERALLY EERIE CREATURES AND REMIND PEOPLE OF THE GREAT ONES IN SOME CASES.**[**BRAINSUCKERS**](https://bloodborne.wiki.fextralife.com/Brainsucker)**(BABY CTHULHU),**[**CELESTIAL MOBS**](https://bloodborne.wiki.fextralife.com/Celestial+Mob)**,**[**CELESTIAL CENTIPEDES**](https://bloodborne.wiki.fextralife.com/Celestial+Centipede)**,**[**MI-GO'S**](https://bloodborne.wiki.fextralife.com/Mi-Go+Zombie)**AND THE**[**CELESTIAL LARVAE**](https://bloodborne.wiki.fextralife.com/Celestial+Larvae)**ARE THE ONLY KNOWN KIN CURRENTLY ASIDE FROM A**[**EBRIETAS**](https://bloodborne.wiki.fextralife.com/Ebrietas%2C+Daughter+of+the+Cosmos)**,**[**ROM**](https://bloodborne.wiki.fextralife.com/Rom%2C+the+Vacuous+Spider)**,**[**THE LIVING FAILURES**](https://bloodborne.wiki.fextralife.com/Living+Failures)**AND**[**CELESTIAL EMISSARY**](https://bloodborne.wiki.fextralife.com/Celestial+Emissary)**.** **NEUTRAL** **MONSTERS AND FOES THAT ARE NEITHER KIN NOR BEAST FALL INTO THIS CATEGORY. MOST ENEMIES FALL IN THIS CATEGORY. EXAMPLES INCLUDE**[**HUNTSMEN**](https://bloodborne.wiki.fextralife.com/Hunter+Mob)**,**[**YETI'S**](https://bloodborne.wiki.fextralife.com/Yeti)**,**[**AMYGDALA**](https://bloodborne.wiki.fextralife.com/Amygdala)**,**[**PTHUMERIAN UNDEAD**](https://bloodborne.wiki.fextralife.com/Pthumerian+Undead)**,**[**WITCH OF HEMWICK**](https://bloodborne.wiki.fextralife.com/Witch+of+Hemwick+%28Mob%29)**,**[**BLOODLICKER**](https://bloodborne.wiki.fextralife.com/Bloodsucking+Beast)**,**[**SHARK-GIANT**](https://bloodborne.wiki.fextralife.com/Shark-Giant)**AND MANY MORE.** 6. LORE CHRONOLOGY THEORIES  **THEORY 1:****BEFORE GAME EVENTS:** **PTHUMERIAN CIVILIZATION AGE: PRETTY MUCH THE DESTRUCTION OF LORAN DUE TO THE SCOURGE OF THE BEAST, AND QUEEN'S YHARNAM CONTRACT WITH A GREAT ONE TO BEAR A CHILD, THINGS DIDN'T GO AS EXPECTED AND MERGO WAS BORN, AS AN INFANT GREAT ONE. THE QUEEN DIED IN THE PROCESS BUT HER CONSCIOUSNESS REMAINED TRAPPED IN REALITY, THUS WE CAN SEE HER AT CERTAIN POINTS OF THE GAME.**  **AT BYRGENWERTH MASTER WILLEM AND HIS APPRENTICES FOUND THE MAIN ENTRANCE OF THE OLD LABYRINTH/TOMBS OF THE GODS. THIS LEAD TO THE DISCOVERY OF THE OLD BLOOD.**  **STUDENTS OF BYRGENWERTH DIVERGE IN PATHS WITH WILLEM: LAURENCE, GEHRMAN, MICOLASH LEFT THE PLACE IN ORDER TO PURSUE THEIR AMBITIONS OF EVOLUTION WITH THE USE OF BLOOD.**  **FOUNDING OF THE HEALING CHURCH BY MASTER LAURENCE, THIS IS ALSO THE BEGINNING OF THE BEASTLY SCOURGE.**  **THE HUNTER'S WORKSHOP IS CREATED, WITH GEHRMAN AS THE FIRST HUNTER AND MAIN LEAD, IN ORDER TO CONTROL THE BEASTS THAT AROSE AS A SIDE EFFECTS OF BLOOD MINISTRATION PROCEDURES.**  **THE SCHOOL OF MENSIS IS FORMED BY MICOLASH, AS ANOTHER PART OF THE HEALING CHURCH ( I THINK THIS ACTUALLY HAPPENS IN PARALLEL WITH THE NEXT POINT, OR VERY CLOSE IN TIME AT THE LEAST)**  **THE HEALING CHURCH DISCOVERED SLUG-LIKE CREATURES (LIKE THE AUGUR OF EBRIETAS, PHANTASMS) IN THE OLD LABYRINTH AND THIS STARTED AN INQUIRY INTO THE COSMOS. THUS THE CHOIR, HIGH STRATUM OF THE HEALING CHURCH, WAS ALSO ESTABLISHED.**  **EVER SINCE THE TIME OF BYRGENWERTH NO GREAT DISCOVERIES WERE MADE, UNTIL THE CHOIR FOUND THE GREAT ISZ CHALICE THAT ALLOWED THEM TO HAVE AUDIENCE WITH EBRIETAS. THIS STARTED ALL KINDS OF EXPERIMENTS TO COMMUNE WITH THE GREAT ONES AND ENDED UP WITH THE KIN CREATURES WE FIND THROUGH THE GAME.**  **THE MENSIS RITUAL STARTS AND CAUSES GREAT ONES TO DESCEND, MAKING THE MOON TURN RED AND AMYGDALAS APPEAR EVERYWHERE. THEY ACHIEVED IT CONTACTING WITH MERGO THANKS TO ONE UMBILICAL CORD.**  **HUNTER'S DREAM CREATION: IT'S UNCLEAR WHEN THE HUNTER'S DREAM EXACTLY APPEARED, WE KNOW FOR SURE THAT IT WAS AFTER THE HUNTER'S WORKSHOP WAS CREATED AND IT COULD BE THAT THE DREAM APPEARED WHEN THEY CLOSED IT. THERE IS DESCRIPTION THAT SAYS THAT THE NAMELESS MOON PRESENCE WAS BECKONED BY LAURENCE AND HIS ASSOCIATES, PALEBLOOD. WE KNOW THAT LAURENCE WORKED WITH GEHRMAN AND MICOLASH, SO IT'S NOT CRAZY TO THINK THIS WAS PART OF THE MENSIS RITUAL AS WELL , OR AT THE LEAST IT HAD SOME RELATION. THERE IS ANOTHER KEY CONVERSATION THAT SUPPORTS THE CREATION OF THE HUNTER'S DREAM BEFORE OLD YHARNAM EVENTS, NAMELY DJURA'S WORDS, THEY IMPLY THAT THE HE USED TO DREAM WHEN HE WAS A HUNTER, AND HE PARTICIPATED AS A DREAMING HUNTER IN THE DESTRUCTION OF OLD YHARNAM. THE CORD FOUND IN THE ABANDONED WORKSHOP READS:THE THIRD UMBILICAL CORD PRECIPITATED THE ENCOUNTER WITH THE PALE MOON, WHICH BECKONED THE HUNTERS AND CONCEIVED THE HUNTER'S DREAM.**  **OLD YHARNAM TRAGEDY THAT ENDED UP WITH THE CITY BURNED IN ORDER TO CONTROL THE SCOURGE OF THE BEAST:**  **IT COULD BE THAT WHAT CAUSED THIS WAS THE MENSIS RITUAL AND THAT TRANSFORMATIONS ARE BOOSTED BY FEAR, AS THE NAME OF THE GREAT ONES KNOWN AS AMYGDALAS SEEMS TO POINT OUT. HOWEVER, IT'S UNCLEAR WHAT ACTUALLY TRIGGERED IT, IF THE RED MOON OR THE ASHEN BLOOD SICKNESS MENTIONED IN SOME DESCRIPTIONS.**  **IT COULD ALSO BE THAT THE ASHEN BLOOD STARTED POISONING EVERYONE IN OLD YHARNAM AND THE HEALING CHURCH USED A MASSIVE AMOUNT OF BLOOD TO COUNTERATTACK THIS SICKNESS, MAKING THE SCOURGE GROW EXPONENTIALLY IN THE CITY.**  **HOWEVER, THE MOST PROBABLE SCENARIO SEEMS TO BE A COMBINATION OF THE PREVIOUS TWO CASES. THE ASHEN BLOOD EPIDEMY STARTED AND THE HEALING CHURCH TRIED TO CURE EVERYONE THROUGH BLOOD MINISTRATION. THEN THE MENSIS RITUAL TOOK PLACE ( SINCE WE KNOW FROM A DESCRIPTION THAT DURING THAT NIGHT THE MOON TURNED RED) AND THIS WAS THE FINAL CATALYST FOR THE SCOURGE TO BREAK OUT.**  **AFTER WATCHING WHAT HAPPENED, MASTER LAURENCE REALIZED HE HAD COMMITTED A TERRIBLE MISTAKE IN RELYING ON THE USE OF OLD BLOOD AND TRIES TO FIX HIS MISTAKE. ASIDE FROM FINDING SOME OF HIS NOTES IT'S UNKNOWN WHAT HE DID AFTER THIS POINT. THE ONLY EVIDENCE THAT IS LEFT OF HIM IS THAT HE TURNED INTO A BEAST IN THE OLD LABYRINTH.**  **SPECULATION: WILLEM USED ONE OF THE CORDS AND CONTACTED ANOTHER GREAT ONE.**  **KOS (OR SOME SAY KOSM) GRANTED EYES TO ROM, THE SPIDER THAT HID THE MENSIS RITUAL AND THE HORRIFIC CONSCIOUSNESS OF QUEEN YHARNAM WITH A VEIL.**  **YHARNAM RISES AS A CITY AGAIN, WITH ITS OLD PART BURNT AND CLOSED. THE HEALING CHURCH KEPT THEIR EXPERIMENTS WITH BLOOD.**  **I BELIEVE THIS HAPPENS MANY YEARS IN THE FUTURE, THE BLOOD MINISTER APPEARS IN THE CITY, CREATING HUNTERS FOR THE HUNTER'S DREAM.**  **ONE OF THESE ANONYMOUS HUNTERS RETRIEVES LAURENCE'S SKULL FROM THE OLD LABYRINTH.** **IN-GAME EVENTS:** **OUR PROTAGONIST TRAVELS TO YHARNAM SEEKING PALEBLOOD, WHERE THEY ARE TREATED WITH BLOOD BY THE MYSTERIOUS BLOOD MINISTER, TURNING THEM INTO A HUNTER WITH A CONTRACT WITH THE HUNTER'S DREAM. THIS BLOOD MINISTER IS THEORIZED BY SOME TO BE CARYLL, THE RUNESMITH.**  **THE MAIN GOAL TO TRANSCEND THE HUNT FOR NOW IS LOOKING FOR "PALEBLOOD", AND SO THE ADVENTURE BEGINS.**  **BEFORE BYRGENWERTH EVERYTHING IS PRETTY MUCH NORMAL, BUT FROM THIS POINT ON, THE HUNT IS NO MORE A TRADITIONAL HUNT, BUT SOMETHING MORE LIKE A LOVECRAFTIAN GOTHIC HORROR STORY. THIS SET UP IS SHOWN AFTER DEFEATING ROM, THE VACUOUS SPIDER, REVEALING THE MENSIS RITUAL PERFORMED TIME AGO AND MAKING THE MOON TURN RED AGAIN.**  **THE QUEEN'S CONSCIOUSNESS APPEARS AND WE CAN HEAR MERGO'S CRY IN FRONT OF THE RED MOON. WE ARE LEFT IN YAHAR'GUL AND OUR NEXT GOAL, ACCORDING TO THE LORE NOTES SCATTERED ACROSS THE AREA, SEEMS TO BE STOPPING THE RITUAL, WHICH IS ALSO MENTIONED TO BE THE SOURCE OF THE SCOURGE. NOTICE THIS DOESN'T MEAN THAT EVERYONE IS CURED FROM TURNING INTO A BEAST, BUT JUST THE TRIGGER IS SUPPRESSED.**  **DEFEATING MERGO'S WET NURSE WILL CEASE MERGO'S CRY AND THUS THE RITUAL IS STOPPED. THE HUNTER HAS FULFILLED THE CONTRACT WITH THE HUNTER'S DREAM AND THE HUNTER IS NOT NEEDED ANYMORE. THIS YIELDS THE END GAME EVENTS:**  **ACCEPT GEHRMAN'S OFFERT: FINISH THE CONTRACT WITH THE HUNTER'S DREAM, WITH THIS THE HUNT IS OVER AND YOU LIVE TO SEE ANOTHER DAY, YHARNAM'S SUNRISE. THE SCOURGE IS NOT A THREAT ANYMORE.**  **REFUSE GEHRMAN'S OFFER:**  **IF THE HUNTER DID NOT MAKE USE OF THE UMBILICAL CORDS, THE MOON PRESENCE MAKES THEM THE NEW SURROGATE AND THEY ARE TIED TO THE DREAM JUST AS GEHRMAN BEFORE THEM.**  **HAVING USED ALL THE CORDS, THE HUNTER'S INSIGHT NOW IS TOO HIGH AND THEY CAN SEE THROUGH THE MOON'S PRESENCE INTENTIONS. THE HUNTER DEFEATS IT AND BECOMES A GREAT ONE THEMSELF, RAISED BY THE DOLL.**  **AFTER THESE EVENTS, IT'S UNCLEAR WHETHER OR NOT PEOPLE TREATED WITH BLOOD WILL CONTINUE TO TRANSFORM. THE MOON PRESENCE COULD BE THE PRIMORDIAL SOURCE OF THE SCOURGE OF THE BEAST, IN WHICH CASE THE THIRD ENDING WOULD BE THE BEST ENDGAME SCENARIO.** **THEORY 2 (EDITED) :** **AT THE BEGINNING FORMLESS OEDON WAS PREGNANT AND WAS GOING TO HAVE MERGO'S WET NURSE TO LOOK AFTER IT ONCE IT WAS BORN. THE WET NURSE IS FORMLESS JUST LIKE OEDON AND ARE PROBABLY THE SAME SPECIES OF GREAT ONE. HOWEVER POOR OEDON, JUST LIKE EVERY OTHER GREAT ONE, SUFFERED A MISCARRIAGE AND SO STARTED SEARCHING FOR A SURROGATE MOTHER TO GIVE BIRTH TO ANOTHER CHILD. SHE FOUND THE YHARNAM QUEEN IN THE DEPTHS OF PTHUMERIA AND IT WAS THEN THE OLD PTHUMERIAN CULTURE MADE CONTACT WITH THE GREAT ONES AND OEDON SELECTED QUEEN YHARNAM TO GIVE BIRTH TO MURGO. THE PTHUMERIAN CULTURE EVENTUALLY FELL AFTER THE QUEEN HAD MURGO RIPPED FROM HER STOMACH AND WHEN THEY DIED OUT THEY KEPT THE SECRETS OF COMMUNICATING AND THE SECRETS BESTOWED UPON THEM BY THE GREAT ONES WERE LOST WITH THEM UNTIL THE CHURCH DISCOVERED EBRIETAS, DAUGHTER OF THE COSMOS. COME OUR EQUIVALENT OF THE 1850S-1890S THE BYGRENWERTH COLLEGE SCHOLARS FOUND PASSAGE INTO OLD PTHUMERIAN LABYRINTHS AND THE CHALICES THAT WERE USED TO COMMUNICATE WITH THE GREAT ONES. WILLEM, GEHRMAN, AND LAURENCE DISCOVER THE OLD BLOOD AND BEGIN TESTING IT. HOWEVER THIS BLOOD IS MOST LIKELY FROM THE MOON PRESENCE WHO PRESENTS ITSELF LATER ON TO GEHRMAN. (SIDE NOTE: OTHERS HAVE INTIMATED THEIR BELIEVE THAT THE OLD BLOOD COULD HAVE BEEN EBRIETAS' BLOOD) WILLEM BECOMES FRIGHTENED OF THE BEASTHOOD BESTOWED UPON THE ONES WHO HAVE TAKEN THE OLD BLOOD AND INSISTS THAT IT IS NO LONGER USED SAYING "FEAR THE OLD BLOOD", LAURENCE DISAGREES AND SAYS THAT WILLEM IS A COWARD AND NOT WILLING TO TAKE THE RISKS TO ASCEND BEYOND MERE HUMANITY OLD BLOOD. GEHRMAN USED THE OLDBLOOD ON HIMSELF. WILLEM CONTINUES TO HEAD BYGRENWERTH (AND THEY FOUND THE OTHER WAY TO TRANSCEND HUMANITY THROUGH CARYLL RUNES) WHILE LAURENCE STARTS THE CHURCH WITH THE BLOOD AND GEHRMAN BECOMES FIRST HUNTER. THE CHURCH ALSO FOUND EBRIETAS, DAUGHTER OF THE COSMOS. THIS MOTIVATED THE CHOIR (AND BY EXTENT THE SCHOOL OF MENSIS) TO FURTHER IN EXPERIMENTING ON THE OLD BLOOD. THEY ALSO EXPERIMENTED ON ARTIFICIAL GREAT ONES SUCH AS THE CELESTIAL EMISSARY SO AS TO FIND EVEN MORE GREAT ONES OR CREATE THEM ENTIRELY.  CONCURRENTLY LAURENCE GIVES BLOOD TO CAINHURST AND ITS QUEEN, ANNALISE, BECOMES THE VILEBLOOD QUEEN. HER VILEBLOODS THAT WERE SWORN TO HER BRING HER BLOOD DREGS TO GORGE HERSELF ON IN ORDER TO MAKE HER PREGNANT WITH A "CHILD OF BLOOD", IT SEEMS THAT SHE IS TRYING TO CREATE A GREAT ONE WITHIN HERSELF OR AT LEAST SOMETHING SIMILAR. LOGARIUS THEN LED THE EXECUTIONERS TO FIGHT THESE ABOMINATIONS. HOWEVER VILEBLOODS ARE ALMOST IMMORTAL, LOGARIUS DIED TO STOP PEOPLE FROM FINDING HER. HE THEN SEALED HER CHAMBER WITH THE CROWN OF ILLUSIONS AND STOOD GUARD TO KILL ANY FOOLISH HUNTER WHO TRIES TO FREE HER. (IT IS ASSUMED THAT AFTER LOGARIUS' SACRIFICE THE BRIDGE TO CAINHURST WAS DESTROYED BY SOME GREAT FORCE BY THE EXECUTIONERS RETURNING TO THEIR LAND)  BLOOD SICKNESS STARTS WILLEM CONTINUES TO LEAD BYGENWERTH, LAURENCE STARTS THE CHURCH FIGHTING FACTION, GEHRMAN TRAINS HUNTERS.  MICOLASH STILL BELIEVED IN THE OLD BLOOD AND FORMED THE SCHOOL OF MENSIS TO FIND ANOTHER WAY TO COMMUNE WITH THE GREAT ONES. EVENTUALLY MICOLASH MANAGED TO SUMMON AMYGDALA AND HER LESSER FORMS WITH HIS SCHOOL'S HARD WORK AS WELL AS CREATED THE FIRST ARTIFICIAL GREAT ONE, THE ONE REBORN. BYGERNWERTH'S ROM TRANSCENDED AS WELL AROUND THIS TIME AND SERVES AS THE VEIL THAT PREVENTS PEOPLE FROM SEEING THE TRUE STATE OF THE WORLD THE FIGHT TO CLEANSE YHARNAM (NOW OLD YHARNAM) WAS A FAILURE SO THE CHURCH SEALED AND BURNED THE PLACE. DJURA FELT BAD ABOUT FAILING TO PROTECT YHARNAM, DECIDES TO STAY WITH HIS OLD FRIENDS AND NEIGHBOURS TILL THE END OF DAYS. THE FIGHT AGAINST THE SCHOLARS OF MENSIS WAS A FAILURE AS WELL SO THE CHURCH SEALED AWAY THE FORBIDDEN FOREST (THE ONLY TRUE PATH TO THE SCHOOL LEFT) AND DEEMED THE PLACE FORBIDDEN TO HIDE THEIR SHAME.  COME MODERN ERA THE HUNTER (YOU) COME TO YHARNAM LOOKING FOR PALEBLOOD TO HEAL AND MADE A CONTRACT TO BE A HUNTER TO OBTAIN THE PALEBLOOD. THE HUNT BEGINS. THE CLERIC BEAST IS ANOTHER CLERGY MEMBER WHO SUCCUMBED TO THE MADNESS OF THE BLOOD. FATHER GASCOIGNE ATTACKS ON THE WAY THROUGH CENTRAL YHARNAM, YOU ARE ABLE TO WITNESS THIS TRANSFORMATION. THIS IS THE POWER (AND THE CURSE) OF THE OLD BLOOD. ENTERING THE CHURCH IN THE CATHEDRAL WARD SETS THE HUNTER ON THE WAY TO KILL VICAR AMELIA, ALSO A CLERGY MEMBER WHO HAS TURNED INTO A BEAST. THE HUNTER VENTURES INTO THE FORBIDDEN WOODS, FIGHTING ALL MANOR OF VIPER AND CRAZED VILLAGERS. THE HUNTER EVENTUALLY REACHES WHAT'S LEFT OF BYRGENWERTH AND THE OLD HUSK OF A MAN WILLEM SITTING IN HIS ROCKING CHAIR STARING OUT AT THE MOONSIDE LAKE WHO ONLY POINTS TO IT WHEN THE HUNTER ATTEMPTS TO SPEAK WITH HIM. THE HUNTER DISCOVERS ROM, THE VACUOUS SPIDER AND SLAYS IT LIFTING THE VEIL AND THE HUNTER SETS EYES ON THE QUEEN YHARNAM FOR THE FIRST TIME HER VERY OBVIOUSLY PREGNANT BELLY SLICED OPEN AND NO CHILD LEFT. SHE IS DEAD BUT HER SPIRIT LINGERS ON TIED TO MURGO HER INFANT GREAT ONE. THE NEXT AREA THE HUNTER ENTERS IS YAHAR'GUL, UNSEEN VILLAGE AND FINDS WHAT APPEARS TO BE A GREAT ONE BUT IS LATER REVEALED (BY LORE) THAT IT WAS A MANUFACTURED GREAT ONE MADE BY THE SCHOOL OF MENSIS. KILLING THIS BEAST ALLOWS THE HUNTER TO ENTER THE NIGHTMARE OF MENSIS. THE HUNTER GOES ON THEN FIND THE LECTURE ROOM WHERE SOME OF THE SCHOLARS THAT GAVE HOMAGE TO MASTER WILLEM RESIDED, ALL THAT'S LEFT OF THEM IS SLIME CREATURES AND NOTES INDICATING THAT MASTER WILLEM WAS RIGHT AND THEY SHOULD HAVE HEEDED HIS WORDS. STEPPING THROUGH THE DOOR AT THE END OF THE HALL YOU REACH THE THE NIGHTMARE OF MENSIS WHICH IS BEING SUSTAINED BY MURGO AND HIS WET NURSE. THE HUNTER KILLS MICOLASH THERE, ENDING HIS DREAM AND UNBINDING HIM FROM HIS NIGHTMARE. MICOLASH STILL HAS A PHYSICAL BODY BUT SINCE THE PHYSICAL BODY HAS BEEN LONG DEAD, THAT'S THE END FOR MICOLASH AND HIS MAD SCHOOL OF MENSIS. THE HUNTER PROGRESSES TO THE TOP OF THE TOWER AND DISCOVERS QUEEN YHARNAM STANDING IN A COURTYARD STARING UP TO THE LOFT WHERE OEDON IS KEEPING HER LOST CHILD, THE GREAT ONE MURGO, AND WHERE MURGO'S WET NURSE IS PROTECTING THE INFANTILE GREAT ONE. GOING TO THE LOFT AND SLAYING THE WET NURSE AND ENDING THE NIGHTMARE IS THE COMPLETION OF THE QUEST GEHRMAN HAD SENT THE HUNTER OUT ON AND UPON RETURNING TO THE HUNTERS DREAM THE HUNTER FINDS THE DREAM IS ON FIRE AND THE DOLL MENTIONS THAT GEHRMAN IS WAITING FOR THE HUNTER. APPROACHING GEHRMAN PRESENTS A CHOICE, TO LET HIM FREE THE HUNTER FROM THIS FATE OR TO FREE HIM INSTEAD BY KILLING GEHRMAN HIMSELF. THERE ARE THREE POSSIBLE ENDINGS WHICH ARE EXPLAINED IN THE NEXT SEGMENT** 7. DETAILED EXPLANATION OF THE ENDINGS**BLOODBORNE 1ST ENDING: YHARNAM SUNRISE** **IN THE YHARNAM SUNRISE ENDING, WHERE GEHRMAN THE FIRST HUNTER CUTS OFF YOUR HEAD, YOU DON'T ACTUALLY DIE OR ARE KILLED. GEHRMAN OFFERS YOU WHAT HE THINKS IS A RELEASE FROM THE GREAT ONES. IN THE PAST, GHERMAN USED THE UMBILICAL CORD THAT YOU FOUND IN THE OLD ABANDONED WORKSHOP TO CREATE WHAT HE WISHES, BUT INSTEAD HE SUMMONED THE MOON PRESENCE. HE THEN BECAME THE SURROGATE CHILD OF THE MOON PRESENCE AND WAS PERMANENTLY PLACED IN A WORKSHOP IN THE HUNTER'S DREAM, THIS WORKSHOP IS IDENTICAL TO THE REAL ONE IN REALITY. HE DOESN'T WANT YOU TO BE TRAP IN THE DREAM LIKE HE WAS FOR GOD KNOWS HOW MANY HUNDREDS OF YEARS. HE OFFERS YOU RELEASE AND "TO SEE THE MORNING SUN" AND CUTS OF YOUR HEAD IN THE HUNTER'S DREAM SO THAT YOU WILL NEVER BE ABLE TO DREAM AGAIN AND MAKE THE SAME MISTAKE AS HE DID. WHEN YOU DIE, YOU WAKE UP BACK INTO THE WAKING WORLD AND YOUR CONNECTION TO THE HUNTER'S DREAM IS DESTROYED AND YOU LEAVE A GRAVESTONE THERE. IF YOU LOOK AROUND THE HUNTER'S DREAM THERE ARE MANY OTHER GRAVESTONES, THEREFORE SHOWING THAT MANY OTHER HUNTERS GOT DISCONNECTED FROM THE DREAM BY ACCEPTING GHERMAN'S OFFER.**  **TO PROVE THAT OTHER NPC HUNTERS IN THE GAME WERE DISCONNECTED FROM THE HUNTER'S DREAM IS WHEN YOU DIE FROM EILEEN HUNTER OF HUNTERS SHE WILL SAY "YOU STILL DREAM? TELL THE LITTLE DOLL HELLO". DJURA ALSO MENTIONS AND ASKS YOU IF YOU STILL DREAM WHEN YOU DIE FROM HIM.**  **WITH THIS ENDING, THE PLAGUE OF BEASTS CONTINUES EVERY TIME THE PALE MOON APPEARS. SINCE THE HUNTER IN THIS ENDING NO LONGER DREAMS, HE/SHE CONTINUES HUNTING DOWN BEASTS OR A PATH SIMILAR TO EILEEN AND DJURA.** **BLOODBORNE 2ND ENDING: HONORING WISHES** **IN THE BEGINNING OF THE OLD ABANDONED WORKSHOP, GEHRMAN TRIED USING THE UMBILICAL CORD, WHICH YOU LATER FIND THERE, TO ACHIEVE SOMETHING HE DESIRES. IT IS NOT YET CLEAR WHAT HE HOPES TO ACHIEVE USING THE UMBILICAL CORD, BUT HE SUMMONED THE MOON PRESENCE AND HE WAS THEN TRAPPED IN A IDENTICAL WORKSHOP IN THE HUNTER'S DREAM, A SEPARATE PLANE OF EXISTENCE. THE DESCRIPTION OF THE UMBILICAL CORD "EVERY GREAT ONE LOSES ITS CHILD, AND THEN YEARNS FOR A SURROGATE. THE THIRD UMBILICAL CORD PRECIPITATED THE ENCOUNTER WITH THE PALE MOON, WHICH BECKONED THE HUNTERS AND CONCEIVED THE HUNTER'S DREAM.- ABANDONED WORKSHOP". ACCORDING TO THIS UMBILICAL CORD, THE MOON PRESENCE LOST IT'S CHILD AND YEARNED FOR A SURROGATE. SURROGATE MEANS PROXY OR SUBSTITUTE IN THE DICTIONARY. THIS MEANS THAT GEHRMAN BECAME THE SUBSTITUTE CHILD OF THE MOON PRESENCE. FOR WHAT PURPOSE DOES THE SURROGATE CHILD DO? IT IS NOT KNOWN YET. WHY DO THEY SEEK SUBSTITUTES/PROXIES? MAYBE THE GREAT ONES GRIEVED THE LOST OF THEIR CHILD AND ITS THEIR WAY OF COPING? COULD THIS MEAN THAT THEY POSSESS SOME EMOTIONS OR IS IT FOR A ENTIRELY DIFFERENT REASON?**  **IN THE OTHER ENDING WHERE YOU REFUSE GEHRMAN'S OFFER AND KILL HIM. YOU GIVE HIM PEACE AFTER HIM TRAINING THOUSANDS OF HUNTERS OVER THE YEARS DURING HIS STAY IN THE HUNTER'S DREAM. YOU WILL BECOME THE SUBSTITUTE SURROGATE CHILD OF THE MOON PRESENCE AND BECOME THE WATCHER OF THE LAND AND THE NEW GUIDE FOR FUTURE HUNTERS. IT'S A BIG CIRCLE OF BLOOD, A BIG GIANT CYCLE WHERE HUNTERS COME AND GO.**  **THE PLAGUE OF BEASTS CONTINUES WITH THIS ENDING EXCEPT YOUR ROLE IS THAT OF A GUIDE WHO WILL TRAIN HUNDREDS OR THOUSANDS OF HUNTERS OVER TIME UNTIL ANOTHER HUNTER ENDS YOUR LIFE. THE HUNTER BECOMES UNDER THE INFLUENCE OF THE MOON PRESENCE AND THEN REPLACE YOU, SIMILAR TO WHAT HAPPENED WITH YOU AND GEHRMAN.** **BLOODBORNE 3RD ENDING: CHILDHOOD BEGINNINGS** **LET ME EXPLAIN WHAT YOU BECOME AFTER DEFEATING THE MOON PRESENCE. BASICALLY YOU BECOME A BABY GREAT ONE. "THE CHOIR" AND "THE HEALING CHURCH" IS THE REASON WHY THIS INFECTION STARTED IN THE FIRST PLACE AFTER USING OLD BLOOD AS A WAY TO TREAT VARIOUS AILMENTS . THE PROBLEM WITH OLD BLOOD IS THAT IT REACTS WITH HUMAN BLOOD, THE OLD BLOOD HEALS BUT TRANSFORMS MAN TO BEASTS AND THAT'S WHERE THE BEASTLY SCOURGE BEGAN. FROM THE CARYLL RUNE BEAST "BEAST" IS ONE OF THE EARLY CARYLL RUNES. AS WELL AS ONE OF THE FIRST TO BE DEEMED FORBIDDEN. THE DISCOVERY OF BLOOD ENTAILED THE DISCOVERY OF UNDESIRABLE BEASTS".**  **"THE CHOIR" WHO ARE ELITE CLERICS OF THE HEALING CHURCH WANTED TO ACQUIRE MORE KNOWLEDGE OF THE COSMOS AND TO DO THAT THEY WANTED TO COMMUNICATE WITH BEINGS CALLED THE GREAT ONES. THE HALLUCINATIONS YOU ARE EXPERIENCING AS A HUNTER IS THE SIDE EFFECT OF THE INSIGHT THAT YOU RECEIVED.THE HALLUCINATIONS ARE IN FACT A FORM OF TELEPATHY AND SHOWS YOU THE "TRUTH" OF THIS WORLD IN THE EYES OF THE ALIEN SPECIES, HENCE "INSIGHT" AND "MADMAN'S KNOWLEDGE". "THE HEALING CHURCH" CONTINUED ITS USE OF OLD BLOOD ON THE DENIZENS OF YHARNAM BUT MOST OF THEIR EXPERIMENTS FAILED WHICH LEAD TO AN INFECTION THAT TURNS MAN TO BEASTS. BUT THERE ARE CERTAIN PEOPLE WHO SURVIVE THE BLOOD TRANSFUSION AND BECAME HUNTERS, THEY WERE THEN USED BY THE HEALING CHURCH TO ERADICATE BEASTS THAT GREW TOO STRONG THAT COULD THREATEN THE EXPERIMENTS. THE CHOIR ALSO WANTED TO MAKE A MAN/GREAT ONE HYBRID SO THAT THIS CREATURE COULD ALLOW HUMANS AND THE ALIEN SPECIES TO COMMUNICATE, LEADING TO THE NEXT EVOLUTION OF HUMANS. THIS WOULD EXPLAIN THE EXISTENCE OF THE CELESTIAL EMISSARY, THIS BOSS IS NOT A GREAT ONE BUT IN FACT A HUMAN CREATED/EXPERIMENTED BY THE CHOIR AS A TOOL TO COMMUNICATE WITH EBRIETAS. THE CELESTIAL EMISSARY IS GUARDING THE ENTRANCE OF EBRIETAS.**  **YHARNAM, THE PTHUMERIAN BLOOD QUEEN WAS ONE OF THE SURROGATE THAT WERE USED TO BE THE VESSEL THAT CARRIES THE MAN/GREAT ONE HYBRID BABY BACK IN PTHUMERIANS CIVILIZATION. AFTER BYRGENWERTH SCHOLARS DISCOVERED THE ENTRANCE OF THE TOMB OF THE OLD LORDS/LABYRINTH/CHALICE DUNGEONS, SPECIFICALLY MASTER WILLEM AND HIS APPRENTICES, INCLUDING MASTER LAURENCE, THEY ATTEMPTED TO UNLOCK KNOWLEDGE LOST IN THE PTHUMERU AGE, THEY WANTED TO "LINE THEIR BRAINS WITH EYES". BECAUSE THE PTHUMERIANS UNLOCKED THE WISDOM FROM THE GREAT ONES AND DUE TO THIS GAINED UNSPEAKABLE POWER.**  **IN THIS ENDING, AFTER CONSUMING THREE UMBILICAL CORDS YOU BECOME THAT MAN/GREAT ONE HYBRID. THAT SLUG IS THE HUNTER AND TURNED INTO A BABY GREAT ONE AFTER DEFEATING "MOON PRESENCE". YOU ARE THE FIRST OF THE NEXT EVOLUTION OF THE HUMAN SPECIES. THIS WOULD EXPLAIN THE TROPHY YOU RECEIVE ONCE "CHILDHOOD BEGINNINGS".**   SUB-NOTE **(LORE NOTE) - THIS ONLY AN INTERPRETATION BASED ON THE GIVEN FACTS AND IT IS RECOMMENDED THAT UPDATING SHOULD TAKE PLACE IF NEW FACTS OF A BETTER INTERPRETATION IS AVAILABLE. THIS LORE IS NECESSARY BECAUSE IT TIES UP THE MAJORITY OF THE LOOSE ENDS IN THE BLOODBORNE STORY HOWEVER MANY LORE ENTHUSIASTS DON'T SEEM TO WANT TO EXPLAIN. THIS IS BECAUSE MOST DON'T FEEL THERE IS ENOUGH TO FULLY DRAW CONCLUSIONS THAT'S WHY THIS IS UNDER LORE AND NOT ITS OWN PAGE.** THE ELDRITCH TRUTH **THE IDEA OF THE ELDRITCH TRUTH IS SPREAD THROUGHOUT THE GAME AS PEOPLE FROM MASTER WILLEM, TO EVEN THE CHOIR (A GROUP OF PEOPLE), HAVE TRIED TO ACHIEVE AN EVOLUTION TOWARD A HIGHER STATE OF BEING BY LEARNING THE ELDRITCH TRUTH. THE TRUTH IT IS NOT EXPRESSED BY SIMPLY A SENTENCE OR A PHRASE, RATHER IT IS A STATE OF BEING IN EXISTENCE. THE GREAT ONES UNDERSTOOD THIS EITHER THROUGH NATURALLY KNOWING THE ELDRITCH TRUTH, HAVING BEEN HUMANS OR BEINGS WHICH GAINED ENOUGH INSIGHT TO EVOLVE, OR AN OTHERWISE UNKNOWN METHOD TO UNDERSTAND THE TRUE STATE OF REALITY. LATER AS YOU, THE PLAYER, BY KILLING ROM MADE THE TRUE REALITY OF THE WORLD SHOWN ( FOR AN ARBITRARY REASON HIS DEATH EITHER AS PART OF A RITUAL OR BY BEING THE THING HOLDING BACK PEOPLE FROM SEEING REALITY. (THIS NEEDS TO BE CONFIRMED OR GREATLY DEFINED )) OR BY GAINING 40 INSIGHT YOU SAW THE REALITY OF THE WORLD AS IT TRULY WAS, AND ACHIEVED WHAT THOSE BEFORE YOU SOUGHT TO DO BUT FAILED. THEY FAILED BY USING OTHER METHODS LIKE LINING YOUR BRAIN WITH EYES, USING THE MENSIS CAGE, OR ACCEPTING A GREAT ONES POWER MANY OF WHICH FAILED TO ACHIEVE TRUE ENLIGHTENMENT AS A SIDE EFFECT RESULTED IN MADNESS, DEFORMATION/TRANSFORMATION INTO A MONSTROSITY, OR DEATH FOR THE USER WITH THEIR CORRESPONDING METHOD. HOWEVER YOU, AS THE PLAYER, ACHIEVED THIS BY GATHERING INSIGHT THROUGHOUT THE WORLD AND ABSORBING IT INTO YOUR ITSELF. FOLLOWING THIS, UTILIZING THE ACTION OF USING THE ITEM IN GAME YOU CRUSH THE SKULL IN YOUR HAND RELEASING THIS PARTIAL KNOWLEDGE INTO THE WORLD WHICH CHANNELS INTO YOU FOR SOME REASON EITHER BECAUSE OF PROXIMITY OR ANOTHER VARIABLE. OTHER WAYS SUCH AS FIGHTING NIGHTMARISH ENEMIES WHICH PROVOKE YOUR MIND INTO PERCEIVING THEM, WHICH FORCES YOU TO GAIN INSIGHT SO YOU CAN FIGHT THEM IT IS ALSO A SAFE METHOD OF GAINING INSIGHT. THIS WAY YOU DON'T GET SIDE EFFECTS (AS FAR AS I KNOW IF YOU FIND ANY THEN ADD THEM). THIS MAKES YOU ABLE TO PERCEIVE THE GREAT ONES FULLY, AND ABLE TO SEE THE WORLD AS IT TRULY IS PLUS INTERACTING WITH THE REAL REALITY; SUCH AS BEING ABLE TO ENTER AND FACE ENEMIES IN THE YAHAR`GUL UNSEEN VILLAGE UNDER THE BLOOD MOON WHICH WAS PREVIOUSLY NOT FULLY AVAILABLE. THE DIFFERENCE IN THE AREA AS FAR AS HOW DEEP YOU CAN GO INTO IT BETWEEN THE VARIETY OF ENEMIES IS SHOWN IN A COMPARISON OF THE AREA AND WHEN YOU ARE CAPTURED BY THE SNATCHERS AND TAKEN TO HYPOGEAN GAOL AS WELL AS AFTER YOU VISIT THE AREA AND HAVE KILLED ROM. THE PLAYER THUS GAIN`S TRUE ENLIGHTENMENT OR SIMPLY UNDERSTAND THE ELDRITCH TRUTH. AS WELL ON A FINAL NOTE, YOU ARE PROBABLY WONDERING HOW BLOOD MINISTRATION FITS INTO THIS EXPLANATION WELL IN THE BLOODBORNE UNIVERSE BLOOD IS USED AS A CURE/HEALING OR A WAY OF MAKING A INDIVIDUAL STRONGER. THEREFORE, IN A SENSE IT IS MOVING TOWARDS THIS SAME GOAL ALTHOUGH FROM A DIFFERENT DIRECTION. IT ULTIMATELY NEVER LEADS TO THE ELDERITCH TRUTH AS THE HUMANS WANTED (IDEALLY THEY GOT TO BE ELEVATED, UNDERSTAND MORE WITH A CLEAR MIND, AND BE IN CONTROL OF THEMSELVES), JUST A MONSTROUS TRANSFORMATION BUT CONSIDERING MANY OF THESE ENEMIES END UP IN THE TRUE REALITY YOU COULD SAY THEY REACHED THE PHYSICAL STATE OF ENLIGHTENMENT BUT THEIR MINDS ARE COMPLETELY GONE IN MOST CASES AND THEY JUST ATTACK ANYTHING THEY CAN. SO THEY GOT WHAT THE WANTED THEY JUST CAN`T ENJOY IT.** **THE WEIRD, THE STRANGE, THE UNKNOWN****1. MESSENGERS** **IT MAY BE POSSIBLE THAT THESE MESSENGERS ARE A TYPE OF KIN TIED TO THE INSIGHT, GIVEN THAT YOU HAVE TO HAVE A MINIMUM AMOUNT OF INSIGHT TO SEE THEM, THAT THEY ARE VERY SMALL, AND THAT THEY ARE ONLY PARTIALLY IN THIS WORLD AND THAT EACH TIME YOU KILL A BOSS THEY SOMEHOW ARE ABLE TO OBTAIN THE GARB AND WEAPONS OF THE FALLEN FOE. ALSO NOTABLE THAT THEY TAKE INSIGHT AND BLOOD AS PAYMENT FOR CERTAIN ITEMS AND ARE SYMPATHETIC TO THE HUNTERS CAUSE FINDING THEIR WAY THROUGH THE ETHER TO HELP EVEN IN THE DEEPEST DARK OF THE CHALICE DUNGEONS. THE MESSENGERS ARE KNOWN TO COME FROM THE NIGHTMARE THOUGH. A BREIF TEXT ON THEM READS "THESE SMALL CREATURES HAVE CREPT OUT OF A NIGHTMARE, AND WHILE THEY MAY NOT LOOK TOO FRIENDLY, THEY ACCOMPANY HUNTERS, FOLLOW THEIR ORDERS, AND TAKE CARE OF MESSAGES LEFT FOR OTHERS." [THIS IS SPECULATION GIVEN THAT VERY LITTLE IS KNOWN ABOUT THE MESSENGERS AND THEIR ROLE]** **2. THE DOLL** **THIS CREATURE IS SLIGHTLY ODD SEEING AS SHE ISN'T HUMAN BUT SPEAKS AND MOVES AND EVEN CRIES SO WE CAN ASSUME A CERTAIN AMOUNT OF INTELLIGENCE. SHE IS ALSO ABLE TO TRANSLATE THE BLOOD ECHOS INTO PERSONAL POWER FOR THE HUNTER. THIS BIT OF INFO LEADS US TO BELIEVE SHE IS VERY VERY POWERFUL AND THERE IS A GOOD DEAL OF SPECULATION (BUT VERY LITTLE CONCRETE EVIDENCE) THAT A GREAT ONE OR SOME OTHER FORM OF ELDRITCH BEING ACTUALLY GIVES THE DOLL LIFE BY INHABITING IT. THE BEST EVIDENCE WE HAVE IS ON THE CARYLL MOON RUNE STATING "THE GREAT ONES THAT INHABIT THE NIGHTMARE ARE SYMPATHETIC IN SPIRIT, AND OFTEN ANSWER WHEN CALLED UPON." SO EITHER THE MOON PRESENCE GAVE HER LIFE OR SHE IS INHABITED BY A WEAKER (BUT STILL POWERFUL) UNDERLING OR SERVANT. THE DOLL ALSO PRAYS TO THE DREAM, TO THE FLOWERS, TO THE MOON, TO THE MESSENGERS EVEN AS WELL AS THE ANCIENTS TO GUARD THE HUNTER AND LET HIM/HER HAVE A "PLEASANT AWAKENING". THIS HEARKENS BACK TO REAL WORLD RELIGIONS LIKE THE GREEKS, EGYPTIANS, THE NATIVE AMERICANS, OR ANY OTHER POLYTHEISTIC RELIGION WHICH BASICALLY FOLLOWS THE IDEA OF PRAYING TO MULTIPLE SPIRITS/GODS/HOLY THINGS (LIKE THE CHALICES FOR INSTANCE) WE CAN MAKE A STAB AT GUESSING THAT THE GREAT ONES ARE LIKE GODS GIVEN THEIR POWER AND THE DOLL KNOWS THEIR POWER (ASSUMING SHE WAS GIVEN LIFE BY THE MOON PRESENCE OR IS POSESSED BY A LESSER ELDRITCH BEING/GREAT ONE) (AS FOR THE ROLE THE MESSENGERS PLAY IN TRADING FOR INSIGHT OR HOW THIS WORKS INTO THE THIRD ENDING ARE BEYOND ME, BUT IF SOMEONE MAKES A FUTURE EDIT. PLEASE EDIT THE LORE SHOULD YOU FIND THE DETAILS.)** [**LORE NOTES**](https://bloodborne.wiki.fextralife.com/Lore+Notes)  **LORE NOTES ARE SNIPPETS OF YHARNAM LORE FOUND IN BLOODBORNE. YOU CAN SPOT THESE AS SHINING POINTS IN THE GROUND. THERE IS A TOTAL OF ?? LORE NOTES, AND THEY READ AS FOLLOWS:** **[CENTRAL YHARNAM](https://bloodborne.wiki.fextralife.com/Central+Yharnam) LORE NOTES (?)** **"HANDWRITTEN SCRAWL: SEEK PALEBLOOD TO TRANSCEND THE HUNT." LOCATION: IMMEDIATELY UPON WAKING IN IOSEFKA'S CLINIC, ON A CHAIR TO THE CHARACTER'S RIGHT**  **"WHEN THE HUNT BEGAN, THE HEALING CHURCH LEFT US, BLOCKING THE GREAT BRIDGE TO CATHEDRAL WARD, AS**[***OLD YHARNAM***](https://bloodborne.wiki.fextralife.com/Old+Yharnam)**BURNED TO THE GROUND THAT MOONLIT NIGHT." LOCATION: WITHIN THE DARK HOUSE NEAR THE GATE SHORTCUT TO**[**CENTRAL YHARNAM**](https://bloodborne.wiki.fextralife.com/Central+Yharnam)**LAMP. FIRST ACCESSED FROM THE GREAT BRIDGE. NOTE IS ON A FIRST FLOOR SHELF NEAR THE ENEMY IN THE WHEELCHAIR**   **[HUNTER'S DREAM](https://bloodborne.wiki.fextralife.com/Hunter%27s+Dream) LORE NOTES (1)** **"TO ESCAPE THIS DREADFUL HUNTER'S DREAM, HALT THE SOURCE OF THE SPREADING SCOURGE OF BEASTS, LEST THE NIGHT CARRY ON FOREVER." LOCATION: INSIDE THE HOUSE, BEHIND THE MEMORY ALTAR.**  **"ASCEND TO OEDON CHAPEL." LOCATION: INSIDE THE HOUSE, WHERE GEHRMAN IS NORMALLY LOCATED, AFTER HE SPEAKS ABOUT THE**[**HEALING CHURCH WORKSHOP**](https://bloodborne.wiki.fextralife.com/Healing+Church+Workshop)**. (THIS NOTE WILL DISAPPEAR AFTER YOU PICK UP THE RADIANT SWORD HUNTER BADGE?)**   **[CATHEDRAL WARD](https://bloodborne.wiki.fextralife.com/Cathedral+Ward) LORE NOTES (?)** **"THE BYRGENWERTH SPIDER HIDES ALL MANNER OF RITUALS, AND KEEPS OUR LOST MASTER FROM US. A TERRIBLE SHAME. IT MAKES MY HEAD SHUDDER UNCONTROLLABLY." LOCATION: AFTER BEATING**[**FATHER GASCOIGNE**](https://bloodborne.wiki.fextralife.com/Father+Gascoigne)**AND ASCENDING A LADDER INTO A STUDY AS YOU'RE ENTERING**[**CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Cathedral+Ward)**, THE NOTE IS AROUND THE FIRST TABLE**  **"A WATCHMAN OF BYRGENWERTH GUARDS THE GATE WITH A PASSWORD, THE SACRED ADAGE OF THE GRAND CATHEDRAL." LOCATION: FOUND ON TOP OF THE TOWER WHERE YOU NEED TO DROP DOWN TO BE ABLE TO OPEN THE SECOND GATE.**  **"HEIR TO THE RITUAL OF BLOOD, PURVEYOR OF MINISTRATION. PLACE YOUR HAND ON THE ALTAR'S SACRED COVERING, AND INSCRIBE MASTER LAURENCE'S ADAGE UPON YOUR FLESH." LOCATION: THE NOTE IS ON THE RIGHT SIDE NEAR SOME CANDLES BEFORE YOU ASCEND THE STEPS INSIDE THE**[**GRAND CATHEDRAL**](https://bloodborne.wiki.fextralife.com/Grand+Cathedral)**IN**[**CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Cathedral+Ward)**.**  **"THE SKY AND THE COSMOS ARE ONE. - THE CHOIR." LOCATION: FOUND ON THE OUTSIDE OF THE WORKSHOP BUILDING WHILE ASCENDING TO**[**UPPER CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Upper+Cathedral+Ward)**.**   **[OLD YHARNAM](https://bloodborne.wiki.fextralife.com/Old+Yharnam) LORE NOTES (?)** **"THE RED MOON HANGS LOW, AND BEASTS RULE THE STREETS. ARE WE LEFT NO OTHER CHOICE, THAN TO BURN IT ALL TO CINDERS?" LOCATION: UP THE STAIRS FROM THE BELL CHIME MAIDEN SPAWN, NEAR THE**[**CHARRED HUNTER SET**](https://bloodborne.wiki.fextralife.com/Charred+Hunter+Set)   **[BYRGENWERTH](https://bloodborne.wiki.fextralife.com/Byrgenwerth) LORE NOTES (2)** **"WHEN THE RED MOON HANGS LOW, THE LINE BETWEEN MAN AND BEAST IS BLURRED. AND WHEN THE GREAT ONES DESCEND, A WOMB WILL BE BLESSED WITH CHILD. LOCATION: ON A BOOKSHELF ON THE SAME FLOOR AS THE LUNARIUM KEY DOOR.**  **"THE SPIDER HIDES ALL MANNER OF RITUALS, CERTAIN TO REVEAL NOTHING, FOR TRUE ENLIGHTENMENT NEED NOT BE SHARED." LOCATION: ON A COUCH ON THE OPPOSITE SIDE OF THE SAME FLOOR AS THE FIRST NOTE.**   **[YAHAR'GUL, UNSEEN VILLAGE](https://bloodborne.wiki.fextralife.com/Yahar%27gul%2C+Unseen+Village) LORE NOTES (?)** **"NIGHTMARISH RITUALS CRAVE A NEWBORN. FIND ONE, AND SILENCE ITS HARROWING CRY." LOCATION: RIGHT IN FRONT OF**[**HYPOGEAN GAOL**](https://bloodborne.wiki.fextralife.com/Hypogean+Gaol)**LAMP ON THE FLOOR**  **"MADMEN TOIL SURREPTITIOUSLY IN RITUALS TO BECKON THE MOON. UNCOVER THEIR SECRETS." LOCATION: FOUND ON THE RIGHT SIDE OUTSIDE OF THE CELL YOU WAKE UP IN AFTER BEING CAPTURED BY A SNATCHER.**  **"BEHOLD! A PALEBLOOD SKY!" LOCATION: OUTSIDE**[**HYPOGEAN GAOL**](https://bloodborne.wiki.fextralife.com/Hypogean+Gaol)**. LEAVE THROUGH THE FRONT DOOR. THIS NOTE IS ON TOP OF THE STAIRS LEADING TO THE AREA WHERE THE YAHAR'GUL SET CAN BE FOUND.**  **"THE MENSIS RITUAL MUST BE STOPPED, LEST WE ALL BECOME BEASTS." LOCATION: IN A JAIL CELL BEHIND THE FIRST CHIME MAIDEN YOU ENCOUNTER AFTER THE YAHAR'GUL LANTERN**   **[LECTURE BUILDING](https://bloodborne.wiki.fextralife.com/Lecture+Building) LORE NOTES (?)** **"MASTER WILLEM WAS RIGHT. EVOLUTION WITHOUT COURAGE WILL BE THE RUIN OF OUR RACE." LOCATION: SECOND FLOOR OF ONE OF THE TWO LECTURE HALLS LYING ON THE GROUND IN THE CORNER.**  **"HUNT THE GREAT ONES, HUNT THE GREAT ONES." LOCATION: AFTER PICKING UP NOTE 1, PROGRESS TO THE NEXT ROOM. THE NOTE IS BEHIND A CAGE ON A TABLE.**  **"THE NAMELESS MOON PRESENCE BECKONED BY LAURENCE AND HIS ASSOCIATES. PALEBLOOD." LOCATION: IN ONE THE ROOMS AT THE END OF THE HALLWAY ON THE SECOND FLOOR OF THE LECTURE BUILDING.**  **"THREE THIRD CORDS." LOCATION: SAME ROOM AS THE THIRD NOTE.** [**LORE GLOSSARY**](https://bloodborne.wiki.fextralife.com/Lore+glossary)    **LORE GLOSSARY FOR BLOODBORNE, HIGHLIGHTING IMPORTANT DESCRIPTIONS, DIALOGUE, AND NOTES THAT REVEAL SPECIFIC ASPECTS AND TRUTHS ABOUT THE EVENTS OF THE GAME. SEE**[**LORE NOTES**](https://bloodborne.wiki.fextralife.com/Lore+Notes)**FOR THE PAGES SCATTERED ACROSS THE GAME.** HUMAN NPCS**[ADELLA THE NUN.](https://bloodborne.wiki.fextralife.com/Adella+the+Nun)** **ITEM DESCRIPTIONS:**[**BLOOD OF ADELLA**](https://bloodborne.wiki.fextralife.com/Blood+of+Adella)  **DIALOGUE:**[**ADELLA**](https://bloodborne.wiki.fextralife.com/Adella+the+Nun)**,**[**CHAPEL DWELLER**](https://bloodborne.wiki.fextralife.com/Oedon+Chapel+Dweller) **[AFFLICTED BEGGAR](https://bloodborne.wiki.fextralife.com/Suspicious+Beggar)** **ITEM DESCRIPTIONS:**[**HARROWED SET**](https://bloodborne.wiki.fextralife.com/Harrowed+Set)  **DIALOGUE:**[**SUSPICIOUS BEGGAR**](https://bloodborne.wiki.fextralife.com/Suspicious+Beggar) **[ALFRED, EXECUTIONER](https://bloodborne.wiki.fextralife.com/Alfred).** **ITEM DESCRIPTIONS:**[**EXECUTIONER SET**](https://bloodborne.wiki.fextralife.com/Executioner+Set)**,**[**LOGARIUS WHEEL**](https://bloodborne.wiki.fextralife.com/Logarius%27+Wheel)**,**[**WHEEL HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Wheel+Hunter+Badge)**,**[**RADIANCE CARYLL RUNE**](https://bloodborne.wiki.fextralife.com/Radiance)  **DIALOGUE:**[**ALFRED**](https://bloodborne.wiki.fextralife.com/Alfred) **[ANNALISE, QUEEN OF THE VILEBLOODS](https://bloodborne.wiki.fextralife.com/Annalise%2C+Queen+of+the+Vilebloods).** **ITEM DESCRIPTIONS:**[**BLOOD DREG**](https://bloodborne.wiki.fextralife.com/Blood+Dreg)**,**[**BLOOD RAPTURE**](https://bloodborne.wiki.fextralife.com/Blood+Rapture)**,**[**CAINHURST ARMOR**](https://bloodborne.wiki.fextralife.com/Cainhurst+Armor)**,**[**CAINHURST BADGE**](https://bloodborne.wiki.fextralife.com/Cainhurst+Armor)**,**[**CHIKAGE**](https://bloodborne.wiki.fextralife.com/Chikage)**,**[**QUEENLY FLESH**](https://bloodborne.wiki.fextralife.com/Queenly+Flesh)**,**[**VILEBLOOD REGISTER**](https://bloodborne.wiki.fextralife.com/Vileblood+Register)**.**  **DIALOGUE:**[**ANNALISE**](https://bloodborne.wiki.fextralife.com/Annalise%2C+Queen+of+the+Vilebloods)**,**[**ALFRED**](https://bloodborne.wiki.fextralife.com/Alfred) **[AMELIA, VICAR OF THE HEALING CHURCH](https://bloodborne.wiki.fextralife.com/Vicar+Amelia)** **ITEM DESCRIPTIONS:**[**GOLD PENDANT**](https://bloodborne.wiki.fextralife.com/Gold+Pendant)**,**[**GOLD BLOOD GEM**](https://bloodborne.wiki.fextralife.com/Gold+Blood+Gem)  **DIALOGUE:**[**AMELIA**](https://bloodborne.wiki.fextralife.com/Vicar+Amelia) **[ARCHIBALD](https://bloodborne.wiki.fextralife.com/Darkbeast+Paarl)** **ITEM DESCRIPTIONS:**[**BOLT PAPER**](https://bloodborne.wiki.fextralife.com/Bolt+Paper)**,**[**TONITRUS**](https://bloodborne.wiki.fextralife.com/Tonitrus)**,**[**TINY TONITRUS**](https://bloodborne.wiki.fextralife.com/Tiny+Tonitrus)**,**[**SPARK HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Spark+Hunter+Badge)  **DIALOGUE: NONE.** **[ARIANNA, WOMAN OF PLEASURE.](https://bloodborne.wiki.fextralife.com/Arianna" \o "Arianna, Woman of Pleasure.)** **ITEM DESCRIPTIONS:**[**ARIANNA'S SHOES**](https://bloodborne.wiki.fextralife.com/Arianna%27s+Shoes)**,**[**BLOOD OF ARIANNA**](https://bloodborne.wiki.fextralife.com/Blood+of+Arianna)**,**[**NOBLE DRESS**](https://bloodborne.wiki.fextralife.com/Noble+Dress)  **DIALOGUE:**[**ARIANNA**](https://bloodborne.wiki.fextralife.com/Arianna)**,**[**CHAPEL DWELLER**](https://bloodborne.wiki.fextralife.com/Oedon+Chapel+Dweller)  **LORE NOTES:**  **"WHEN THE RED MOON HANGS LOW, THE LINE BETWEEN MAN AND BEAST IS BLURRED. AND WHEN THE GREAT ONES DESCEND, A WOMB WILL BE BLESSED WITH CHILD"** **[BLOOD MINISTER](https://bloodborne.wiki.fextralife.com/Blood+Minister)** **ITEM DESCRIPTIONS: NONE.**  **DIALOGUE:**[**GAME OPENING**](https://www.youtube.com/watch?v=mpvXIj1maK8)**,**[**INTRO CUTSCENE**](https://www.youtube.com/watch?v=tpPg4mTQtnA) **CARYLL, THE RUNESMITH** **ITEM DESCRIPTIONS:**[**CARYLL RUNES**](https://bloodborne.wiki.fextralife.com/Caryll+Runes)**,**[**RUNE WORKSHOP TOOL**](https://bloodborne.wiki.fextralife.com/Rune+Workshop+Tool)  **DIALOGUE: NONE.** **[OEDON CHAPEL DWELLER](https://bloodborne.wiki.fextralife.com/Oedon+Chapel+Dweller" \o "Oedon Chapel Dweller)** **ITEM DESCRIPTIONS: NONE**  **DIALOGUE:**[**CHAPEL SAMARITAN**](https://bloodborne.wiki.fextralife.com/Oedon+Chapel+Dweller) **[DJURA, RETIRED HUNTER](https://bloodborne.wiki.fextralife.com/Djura)** **ITEM DESCRIPTIONS:**[**ASHEN HUNTER SET**](https://bloodborne.wiki.fextralife.com/Ashen+Hunter+Set)**,**[**GATLING GUN**](https://bloodborne.wiki.fextralife.com/Gatling+Gun)**,**[**GRAY WOLF CAP**](https://bloodborne.wiki.fextralife.com/Ashen+Hunter+Set)**,**[**POWDER KEG HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Powder+Keg+Hunter+Badge)**,**[**STAKE DRIVER**](https://bloodborne.wiki.fextralife.com/Stake+Driver)  **DIALOGUE:**[**DJURA**](https://bloodborne.wiki.fextralife.com/Djura) **[DOLL](https://bloodborne.wiki.fextralife.com/Plain+Doll),**[**LADY MARIA OF THE ASTRAL CLOCKTOWER**](https://bloodborne.wiki.fextralife.com/Lady+Maria+of+The+Astral+Clocktower) **ITEM DESCRIPTIONS:**[**DOLL SET**](https://bloodborne.wiki.fextralife.com/doll+set)**,**[**MARIA HUNTER SET**](https://bloodborne.wiki.fextralife.com/Maria+Hunter+Set)**,**[**RAKUYO**](https://bloodborne.wiki.fextralife.com/Rakuyo)**,**[**TEAR STONE**](https://bloodborne.wiki.fextralife.com/Tear+Stone)**,**[**TEAR BLOOD GEM**](https://bloodborne.wiki.fextralife.com/Tear+Blood+Gem)**,**[**SMALL HAIR ORNAMENT**](https://bloodborne.wiki.fextralife.com/Small+hair+ornament)  **DIALOGUE:**[**THE DOLL**](https://bloodborne.wiki.fextralife.com/Plain+Doll)**,**[**GHERMAN**](https://bloodborne.wiki.fextralife.com/Plain+Doll)**,**[**MARIA**](https://bloodborne.wiki.fextralife.com/Lady+Maria+of+the+Astral+Clocktower) **DORES, GRAVEGUARD OF THE FOREST** **ITEM DESCRIPTIONS**[**GRAVEGUARD SET**](https://bloodborne.wiki.fextralife.com/Graveguard+Set)  **DIALOGUE: NONE.** **[EILEEN, THE CROW](https://bloodborne.wiki.fextralife.com/Eileen+the+Crow)** **ITEM DESCRIPTIONS:**[**BLADE OF MERCY**](https://bloodborne.wiki.fextralife.com/Blade+of+Mercy)**,**[**CROW HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Crow+Hunter+Badge)**,**[**CROW FEATHER SET**](https://bloodborne.wiki.fextralife.com/Crowfeather+Set)**,**[**HUNTER CARYLL RUNE**](https://bloodborne.wiki.fextralife.com/Hunter)  **DIALOGUE:**[**EILEEN**](https://bloodborne.wiki.fextralife.com/Eileen+the+Crow) **[FATHER GASCOIGNE](https://bloodborne.wiki.fextralife.com/Father+Gascoigne)** **ITEM DESCRIPTIONS:**[**GASCOIGNE'S SET,**](https://bloodborne.wiki.fextralife.com/Gascoigne%27s+Set)[**TINY MUSIC BOX**](https://bloodborne.wiki.fextralife.com/Tiny+Music+Box)  **DIALOGUE:**[**BOSS INTRO CINEMATIC**](https://www.youtube.com/watch?v=2dw2nbemK_k)**,**[**YOUNG YHARNAM GIRL**](https://bloodborne.wiki.fextralife.com/Young+Yharnam+Girl+%28Viola%27s+Daughter%29)**,**[**EILEEN**](https://bloodborne.wiki.fextralife.com/Eileen+the+Crow) **[GEHRMAN](https://bloodborne.wiki.fextralife.com/Gehrman%2C+The+First+Hunter)** **ITEM DESCRIPTIONS:**[**BURIAL BLADE**](https://bloodborne.wiki.fextralife.com/Burial+Blade)**,**[**GHERMAN'S SET**](https://bloodborne.wiki.fextralife.com/Gehrman%27s+Hunter+Set)**,**[**OLD HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Old+Hunter+Badge)**,**[**OLD HUNTER BONE**](https://bloodborne.wiki.fextralife.com/Old+Hunter+Bone)  **DIALOGUE:**[**GEHRMAN**](https://bloodborne.wiki.fextralife.com/Gehrman)[**,**](https://bloodborne.wiki.fextralife.com/Gehrman%2C+The+First+Hunter)[**THE DOLL**](https://bloodborne.wiki.fextralife.com/Plain+Doll) **[GILBERT](https://bloodborne.wiki.fextralife.com/Gilbert)** **ITEM DESCRIPTIONS: NONE**  **DIALOGUE:**[**GILBERT**](https://bloodborne.wiki.fextralife.com/Gilbert) **[HENRYK](https://bloodborne.wiki.fextralife.com/Henryk)** **ITEM DESCRIPTIONS:**[**HENRYK'S SET**](https://bloodborne.wiki.fextralife.com/Henryk%27s+Hunter+Set)**,**[**THROWING KNIVES**](https://bloodborne.wiki.fextralife.com/Throwing+Knife)  **DIALOGUE:**[**EILEEN**](https://www.youtube.com/watch?v=o3WJHkmp_5I) **[IOSEFKA](https://bloodborne.wiki.fextralife.com/Iosefka)** **ITEM DESCRIPTIONS:**[**IOSEFKA'S BLOOD VIAL**](https://bloodborne.wiki.fextralife.com/Iosefka%27s+Blood+Vial)  **DIALOGUE:**[**IOSEFKA**](https://bloodborne.wiki.fextralife.com/Iosefka) **[IOSEFKA, IMPOSTOR](https://bloodborne.wiki.fextralife.com/Iosefka)** **ITEM DESCRIPTIONS:**[**ONE THIRD UMBILICAL CORD**](https://bloodborne.wiki.fextralife.com/One+Third+of+Umbilical+Cord)  **DIALOGUE:**[**IMPOSTOR IOSEFKA**](https://bloodborne.wiki.fextralife.com/Iosefka) **IRREVERENT IZZY** **ITEM DESCRIPTIONS:**[**BEAST ROAR**](https://bloodborne.wiki.fextralife.com/Beast+Roar)**,**[**BEAST CLAW**](https://bloodborne.wiki.fextralife.com/Beast+Claw) **[LAURENCE](https://bloodborne.wiki.fextralife.com/Laurence%2C+the+First+Vicar)** **ITEM DESCRIPTIONS:**[**BEAST'S EMBRACE**](https://bloodborne.wiki.fextralife.com/Beast%27s+Embrace)**,**[**LAURENCE'S SKULL**](https://bloodborne.wiki.fextralife.com/Laurence%27s+Skull)**,**[**ONE THIRD OF UMBILICAL CORD**](https://bloodborne.wiki.fextralife.com/One+Third+of+Umbilical+Cord)  **DIALOGUE:**[**THE ADAGE CUTSCENE**](https://www.youtube.com/watch?v=ocvXmJKrV0U)**,**[**GEHRMAN**](https://bloodborne.wiki.fextralife.com/Gehrman%2C+The+First+Hunter)  **LORE NOTES:**  **"HEIR TO THE RITUAL OF BLOOD, PURVEYOR OF MINISTRATION. PLACE YOUR HAND ON THE ALTAR'S SACRED COVERING, AND INSCRIBE MASTER LAURENCE'S ADAGE UPON YOUR FLESH."**  **"THE NAMELESS MOON PRESENCE BECKONED BY LAURENCE AND HIS ASSOCIATES. PALEBLOOD."**  **"MASTER WILLEM WAS RIGHT. EVOLUTION WITHOUT COURAGE WILL BE THE RUIN OF OUR RACE."** **[LOGARIUS, MARTYR OF THE EXECUTIONERS](https://bloodborne.wiki.fextralife.com/Martyr+Logarius)** **ITEM DESCRIPTIONS:**[**EXECUTIONER'S SET**](https://bloodborne.wiki.fextralife.com/Executioner+Set)**,**[**CROWN OF ILLUSIONS**](https://bloodborne.wiki.fextralife.com/Crown+of+Illusions)**,**[**LOGARIUS WHEEL**](https://bloodborne.wiki.fextralife.com/Logarius%27+Wheel)**,**[**WHEEL HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Wheel+Hunter+Badge)**,**[**RADIANCE**](https://bloodborne.wiki.fextralife.com/Radiance)  **DIALOGUE:**[**ALFRED**](https://bloodborne.wiki.fextralife.com/Alfred) **[LONELY OLD WOMAN](https://bloodborne.wiki.fextralife.com/Lonely+Old+Woman)** **ITEM DESCRIPTIONS: NONE**  **DIALOGUE:**[**LONELY OLD WOMAN**](https://bloodborne.wiki.fextralife.com/Lonely+Old+Woman) **[LUDWIG](https://bloodborne.wiki.fextralife.com/Ludwig%2C+The+Holy+Blade)** **ITEM DESCRIPTIONS:**[**LUDWIG'S HOLY BLADE**](https://bloodborne.wiki.fextralife.com/Ludwig%27s+Holy+Blade)**,**[**LUDWIG'S RIFLE**](https://bloodborne.wiki.fextralife.com/Ludwig%27s+Rifle)**,**[**HOLY MOONLIGHT SWORD**](https://bloodborne.wiki.fextralife.com/Holy+Moonlight+Sword)**,**[**RADIANT SWORD HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Radiant+Sword+Hunter+Badge)**,**[**SWORD HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Sword+Hunter+Badge)**,**[**YHARNAM HUNTER SET**](https://bloodborne.wiki.fextralife.com/Yharnam+Hunter+Set)  **DIALOGUE:**[**LUDWIG**](https://bloodborne.wiki.fextralife.com/Ludwig%2C+The+Holy+Blade)**,**[**GEHRMAN**](https://bloodborne.wiki.fextralife.com/Gehrman)**,**[**SIMON THE HARROWED**](https://bloodborne.wiki.fextralife.com/Simon+the+Harrowed) **[MICOLASH, HOST OF THE NIGHTMARE](https://bloodborne.wiki.fextralife.com/Micolash%2C+Host+of+the+Nightmare)** **ITEM DESCRIPTIONS:**[**MENSIS CAGE**](https://bloodborne.wiki.fextralife.com/Mensis+Cage)  **DIALOGUE:**[**MICOLASH BOSS FIGHT**](https://bloodborne.wiki.fextralife.com/Micolash%2C+Host+of+the+Nightmare) **[PATCHES, THE SPIDER](https://bloodborne.wiki.fextralife.com/Patches+the+Spider)** **ITEM DESCRIPTIONS:**  **DIALOGUE:**[**PATCHES**](https://bloodborne.wiki.fextralife.com/Patches+the+Spider) **PASSWORD GATEKEEPER** **ITEM DESCRIPTIONS:**[**GRAVEGUARD SET**](https://bloodborne.wiki.fextralife.com/Graveguard+Set)  **DIALOGUE: FIRST ENTRY TO THE WOODS, HIGH INSIGHT SECRET DIALOGUE.**  **LORE NOTES:**  **"A WATCHMAN OF BYRGENWERTH GUARDS THE GATE WITH A PASSWORD, THE SACRED ADAGE OF THE GRAND CATHEDRAL."** **[SKEPTICAL MAN](https://bloodborne.wiki.fextralife.com/Skeptical+Man)** **ITEM DESCRIPTIONS: NONE**  **DIALOGUE:**[**SKEPTICAL MAN**](https://bloodborne.wiki.fextralife.com/Skeptical+Man) **VIOLA** **ITEM DESCRIPTIONS:**[**RED JEWLLED BROOCH**](https://bloodborne.wiki.fextralife.com/Red+Jeweled+Brooch)**,**[**TINY MUSIC BOX**](https://bloodborne.wiki.fextralife.com/Tiny+Music+Box)  **DIALOGUE:**[**YOUNG YHARNAM GIRL**](https://bloodborne.wiki.fextralife.com/Young+Yharnam+Girl+%28Viola%27s+Daughter%29) **[WILLEM, SCHOLAR OF BYRGENWERTH](https://bloodborne.wiki.fextralife.com/Master+Willem)** **ITEM DESCRIPTIONS:**[**ONE THIRD OF UMBILICAL CORD**](https://bloodborne.wiki.fextralife.com/One+Third+of+Umbilical+Cord)**,**[**EYE RUNE**](https://bloodborne.wiki.fextralife.com/Eye)**,**[**GRAVEGUARD SET,**](https://bloodborne.wiki.fextralife.com/Graveguard+Set)[**GREAT ONE'S WISDOM**](https://bloodborne.wiki.fextralife.com/Great+One%27s+Wisdom)**,**[**LUNARIUM KEY**](https://bloodborne.wiki.fextralife.com/Lunarium+Key)**,**[**RUNE WORKSHOP TOOL**](https://bloodborne.wiki.fextralife.com/Rune+Workshop+Tool)**,**[**STUDENT UNIFORM**](https://bloodborne.wiki.fextralife.com/Student+Uniform)**,**[**BLINDFOLD CAP**](https://bloodborne.wiki.fextralife.com/Blindfold+Cap)  **DIALOGUE:**[**THE ADAGE CUTSCENE**](https://www.youtube.com/watch?v=ocvXmJKrV0U)**,**[**WILLEM**](https://bloodborne.wiki.fextralife.com/Master+Willem)**,**[**GEHRMAN**](https://bloodborne.wiki.fextralife.com/Gehrman)  **LORE NOTES:**  **"THE BYRGENWERTH SPIDER HIDES ALL MANNER OF RITUALS, AND KEEPS OUR LOST MASTER FROM US. A TERRIBLE SHAME. IT MAKES MY HEAD SHUDDER UNCONTROLLABLY."**  **"THE SPIDER HIDES ALL MANNER OF RITUALS, CERTAIN TO REVEAL NOTHING, FOR TRUE ENLIGHTENMENT NEED NOT BE SHARED."**  **"MASTER WILLEM WAS RIGHT. EVOLUTION WITHOUT COURAGE WILL BE THE RUIN OF OUR RACE."** **[YOUNG GIRL AND OLDER SISTER](https://bloodborne.wiki.fextralife.com/Young+Yharnam+Girl+%28Viola%27s+Daughter%29)** **ITEM DESCRIPTIONS:**[**TINY MUSIC BOX**](https://bloodborne.wiki.fextralife.com/Tiny+Music+Box)  **DIALOGUE:**[**YOUNG GIRL AND OLDER SISTER**](https://bloodborne.wiki.fextralife.com/Young+Yharnam+Girl+%28Viola%27s+Daughter%29)**, BRUTE ENEMY SECRET (?)** **[YHARNAM, PTHUMERIAN QUEEN](https://bloodborne.wiki.fextralife.com/Yharnam%2C+Pthumerian+Queen" \o "Yharnam, Pthumerian Queen)** **ITEM DESCRIPTONS:**[**YHARNAM STONE**](https://bloodborne.wiki.fextralife.com/Yharnam+Stone)  **TROPHY: YHARNAM, PTHUMERIAN QUEEN (DEFEAT YHARNAM, BLOOD QUEEN OF THE OLD LABYRINTH)**  **DIALOGUE/CUTSCENES: RED MOON CUTSCENE, AFTER MERGO'S WET NURSE, BOSS BATTLE**   GREAT ONES**[AMYGDALA](https://bloodborne.wiki.fextralife.com/Amygdala)** **ITEM DESCRIPTIONS:**[**AILING LORAN CHALICE**](https://bloodborne.wiki.fextralife.com/Ailing+Loran+Chalice)**,**[**AMYGDALAN ARM**](https://bloodborne.wiki.fextralife.com/Amygdalan+Arm)**,**[**TONSIL STONE**](https://bloodborne.wiki.fextralife.com/Tonsil+Stone)  **DIALOGUE:**[**PATCHES THE SPIDER**](https://bloodborne.wiki.fextralife.com/Patches+the+Spider) **[BRAIN OF MENSIS](https://bloodborne.wiki.fextralife.com/Brain+of+Mensis)** **ITEM DESCRIPTIONS:**[**MOON RUNE**](https://bloodborne.wiki.fextralife.com/Moon)**,**[**LIVING STRING**](https://bloodborne.wiki.fextralife.com/Living+String)  **DIALOGUE: NONE** **[CELESTIAL EMISSARY](https://bloodborne.wiki.fextralife.com/Celestial+Emissary)** **ITEM DESCRIPTIONS:**[**COMMUNION**](https://bloodborne.wiki.fextralife.com/Communion)  **DIALOGUE: NONE** **[EBRIETAS, DAUGHTER OF THE COSMOS](https://bloodborne.wiki.fextralife.com/Ebrietas%2C+Daughter+of+the+Cosmos)** **ITEM DESCRIPTIONS:**[**ISZ CHALICE**](https://bloodborne.wiki.fextralife.com/Isz+Chalice)**,**[**AUGUR OF EBRIETAS**](https://bloodborne.wiki.fextralife.com/Augur+of+Ebrietas)  **DIALOGUE: NONE** **FORMLESS OEDON** **ITEM DESCRIPTIONS:**[**ONE THIRD OF UMBILICAL CORD**](https://bloodborne.wiki.fextralife.com/One+Third+of+Umbilical+Cord)**,**[**FORMLESS OEDON RUNE**](https://bloodborne.wiki.fextralife.com/Formless+Oedon)**,**[**OEDON WRITHE**](https://bloodborne.wiki.fextralife.com/Oedon+Writhe)  **DIALOGUE: NONE** **KOS, OR SOME SAY KOSM** **ITEM DESCRIPTIONS:**[**KOS PARASITE**](https://bloodborne.wiki.fextralife.com/Kos+Parasite)  **DIALOGUE:**[**MICOLASH**](https://bloodborne.wiki.fextralife.com/Micolash%2C+Host+of+the+Nightmare) **MERGO, INFANT GREAT ONE** **ITEM DESCRIPTIONS:**[**ONE THIRD OF UMBILICAL CORD**](https://bloodborne.wiki.fextralife.com/One+Third+of+Umbilical+Cord)  **LORE NOTES:**  **"NIGHTMARISH RITUALS CRAVE A NEWBORN. FIND ONE, AND SILENCE ITS HARROWING CRY."** **[MERGO'S WET NURSE](https://bloodborne.wiki.fextralife.com/Mergo%27s+Wet+Nurse)** **ITEM DESCRIPTIONS:**[**ONE THIRD OF UMBILICAL CORD**](https://bloodborne.wiki.fextralife.com/One+Third+of+Umbilical+Cord)  **DIALOGUE: NONE** **[MOON PRESENCE](https://bloodborne.wiki.fextralife.com/Moon+Presence)** **ITEM DESCRIPTIONS:**[**ONE THIRD OF UMBILICAL CORD**](https://bloodborne.wiki.fextralife.com/One+Third+of+Umbilical+Cord)  **DIALOGUE:**  **TROPHY: HONOURING WISHES (CAPTIVATED BY THE MOON PRESENCE, YOU PLEDGE TO WATCH OVER THE HUNTER'S DREAM)**  **LORE NOTES:**  **"THE NAMELESS MOON PRESENCE BECKONED BY LAURENCE AND HIS ASSOCIATES. PALEBLOOD."** **[ROM, THE VACUOUS SPIDER](https://bloodborne.wiki.fextralife.com/Rom%2C+the+Vacuous+Spider)** **ITEM DESCRIPTIONS:**  **DIALOGUE:**[**MICOLASH HOST OF THE NIGHTMARE**](https://bloodborne.wiki.fextralife.com/Micolash%2C+Host+of+the+Nightmare)  **LORE NOTES:**  **"THE BYRGENWERTH SPIDER HIDES ALL MANNER OF RITUALS, AND KEEPS OUR LOST MASTER FROM US. A TERRIBLE SHAME. IT MAKES MY HEAD SHUDDER UNCONTROLLABLY."**  **"THE SPIDER HIDES ALL MANNER OF RITUALS, CERTAIN TO REVEAL NOTHING, FOR TRUE ENLIGHTENMENT NEED NOT BE SHARED."**   CONCEPTS, ORGANIZATIONS, AND OTHERS**BLOOD MINISTRATION** **ITEM DESCRIPTIONS:**[**BLOOD VIAL**](https://bloodborne.wiki.fextralife.com/Blood+Vial)**,**[**BLOOD OF ADELLA**](https://bloodborne.wiki.fextralife.com/Blood+of+Adella)**,**[**BLOOD OF ARIANNA**](https://bloodborne.wiki.fextralife.com/Blood+of+Arianna)**,**[**IOSEFKA'S BLOOD VIAL**](https://bloodborne.wiki.fextralife.com/Iosefka%27s+Blood+Vial)**,**[**SEDATIVE**](https://bloodborne.wiki.fextralife.com/Sedative)**,**[**COMMUNION RUNE**](https://bloodborne.wiki.fextralife.com/Communion)  **DIALOGUE/CUTSCENE:**[**BLOOD MINISTER**](https://bloodborne.wiki.fextralife.com/Blood+Minister)**(INTRODUCTION),**[**GILBERT**](https://bloodborne.wiki.fextralife.com/Gilbert)**,**[**GEHRMAN**](https://bloodborne.wiki.fextralife.com/Gehrman) **CHOIR** **ITEM DESCRIPTIONS:**[**A CALL BEYOND**](https://bloodborne.wiki.fextralife.com/A+Call+Beyond)**,**[**AUGUR OF EBRIETAS**](https://bloodborne.wiki.fextralife.com/Augur+of+Ebrietas)**,**[**CHOIR BELL**](https://bloodborne.wiki.fextralife.com/Choir+Bell)**,**[**GREAT ISZ CHALICE**](https://bloodborne.wiki.fextralife.com/Great+Isz+Chalice)**,**[**ISZ ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Isz+Root+Chalice)**,**[**ORPHANAGE KEY**](https://bloodborne.wiki.fextralife.com/Orphanage+Key)**,**[**UPPER CATHEDRAL KEY**](https://bloodborne.wiki.fextralife.com/Upper+Cathedral+Key)**,**[**CHOIR SET**](https://bloodborne.wiki.fextralife.com/Choir+Set)**,**[**COSMIC EYE WATCHER BADGE**](https://bloodborne.wiki.fextralife.com/Cosmic+Eye+Watcher+Badge)  **TROPHY: THE CHOIR (GAIN ENTRY TO THE REALM OF THE CHOIR, THE HIGH STRATUM OF THE HEALING CHURCH)**  **DIALOGUE:**[**IOSEFKA**](https://bloodborne.wiki.fextralife.com/Iosefka)  **LORE NOTES:**  **"THE SKY AND THE COSMOS ARE ONE. - THE CHOIR."** **COSMOS** **ITEM DESCRIPTIONS:**[**ISZ ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Isz+Root+Chalice)[**, A CALL BEYOND**](https://bloodborne.wiki.fextralife.com/A+Call+Beyond)**,**[**AUGUR OF EBRIETAS**](https://bloodborne.wiki.fextralife.com/Augur+of+Ebrietas)**,**[**COSMOS EYE WATCHER BADGE**](https://bloodborne.wiki.fextralife.com/Cosmic+Eye+Watcher+Badge)  **DIALOGUE:**[**MICOLASH**](https://bloodborne.wiki.fextralife.com/Micolash%2C+Host+of+the+Nightmare)  **LORE NOTES:**  **"THE SKY AND THE COSMOS ARE ONE. - THE CHOIR."** **ELDRITCH TRUTH** **ITEM DESCRIPTIONS:**[**AUGUT OF EBRIETAS**](https://bloodborne.wiki.fextralife.com/Augur+of+Ebrietas)**,**[**GREAT ONE COLDBLOOD**](https://bloodborne.wiki.fextralife.com/Great+One+Coldblood)**,**[**MADMAN'S KNOWLEDGE**](https://bloodborne.wiki.fextralife.com/Madman%27s+Knowledge)**,**[**PTHUMERU ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumeru+Root+Chalice)**,**[**ONE THIRD OF UMBILICAL CORD**](https://bloodborne.wiki.fextralife.com/One+Third+of+Umbilical+Cord)**,**[**GRAVEWARD SET**](https://bloodborne.wiki.fextralife.com/Graveguard+Set)**,**[**ARCANE LAKE RUNE**](https://bloodborne.wiki.fextralife.com/Arcane+Lake)  **DIALOGUE: NONE** **EXECUTIONERS** **ITEM DESCRIPTIONS:**[**EXECUTIONER SET**](https://bloodborne.wiki.fextralife.com/Executioner+Set)**,**[**LOGARIUS WHEEL**](https://bloodborne.wiki.fextralife.com/Logarius%27+Wheel)**,**[**EXECUTIONER'S GLOVES**](https://bloodborne.wiki.fextralife.com/Executioner%27s+Gloves)**,**[**WHEEL HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Wheel+Hunter+Badge)  **DIALOGUE:**[**ALFRED**](https://bloodborne.wiki.fextralife.com/Alfred) **FRENZY** **ITEM DESCRIPTIONS:**[**FRENZIED COLDBLOOD**](https://bloodborne.wiki.fextralife.com/Frenzied+Coldblood)**,**[**MADMAN'S KNOWLEDGE**](https://bloodborne.wiki.fextralife.com/Madman%27s+Knowledge)  **DIALOGUE: NONE** **GREAT ONES** **ITEM DESCRIPTIONS:**[**GREAT ONES WISDOM**](https://bloodborne.wiki.fextralife.com/Great+One%27s+Wisdom)**,**[**MADMAN'S KNOWLEDGE**](https://bloodborne.wiki.fextralife.com/Madman%27s+Knowledge)**,**[**DEFILED CHALICE**](https://bloodborne.wiki.fextralife.com/Defiled+Chalice)**,**[**GREAT PTHRUMERU IHYLL CHALICE**](https://bloodborne.wiki.fextralife.com/Great+Pthumeru+Ihyll+Chalice)**,**[**ISZ ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Isz+Root+Chalice)**,**[**AUGUR OF EBRIETAS**](https://bloodborne.wiki.fextralife.com/Augur+of+Ebrietas)**,**[**GREAT ONE'S COLDBLOOD**](https://bloodborne.wiki.fextralife.com/Great+One%27s+Wisdom)**,**[**UMBILICAL CORDS**](https://bloodborne.wiki.fextralife.com/One+Third+of+Umbilical+Cord)**,**[**LIVING STRING**](https://bloodborne.wiki.fextralife.com/Living+String)**,**[**PEARL SLUG**](https://bloodborne.wiki.fextralife.com/Pearl+Slug)**,**[**BONE ASH SET**](https://bloodborne.wiki.fextralife.com/Bone+Ash+Set)**,**[**MENSIS CAGE**](https://bloodborne.wiki.fextralife.com/Mensis+Cage)**,**[**EMPTY PHANTASM SHELL**](https://bloodborne.wiki.fextralife.com/Empty+Phantasm+Shell)**,**[**RUNE WORKSHOP TOOL**](https://bloodborne.wiki.fextralife.com/Rune+Workshop+Tool)**,**[**ARCANE LAKE RUNE**](https://bloodborne.wiki.fextralife.com/Arcane+Lake)**,**[**EYE RUNE**](https://bloodborne.wiki.fextralife.com/Eye)**,**[**MOON RUNE**](https://bloodborne.wiki.fextralife.com/Moon)  **DIALOGUE:**[**PATCHES THE SPIDER**](https://bloodborne.wiki.fextralife.com/Patches+The+Spider)  **TROPHY: CHILDHOOD'S BEGINNING (YOU BECAME AN INFANT GREAT ONE, LIFTING HUMANITY INTO ITS NEXT CHILDHOOD.)**  **LORE NOTES:**  **"HUNT THE GREAT ONES, HUNT THE GREAT ONES."** **HEALING CHURCH** **ITEM DESCRIPTIONS:**[**GREAT ISZ CHALICE**](https://bloodborne.wiki.fextralife.com/Great+Isz+Chalice)**,**[**A CALL BEYOND**](https://bloodborne.wiki.fextralife.com/A+Call+Beyond)**,**[**BEAST BLOOD PELLET**](https://bloodborne.wiki.fextralife.com/Beast+Blood+Pellet)**,**[**BLOOD OF ADELLA,**](https://bloodborne.wiki.fextralife.com/Blood+of+Adella)[**BLOOD OF ARIANNA**](https://bloodborne.wiki.fextralife.com/Blood+of+Arianna)**,**[**BLUE ELIXIR**](https://bloodborne.wiki.fextralife.com/Blue+Elixir)**,**[**BOLT PAPER**](https://bloodborne.wiki.fextralife.com/Bolt+Paper)**,**[**GOLD PENDANT**](https://bloodborne.wiki.fextralife.com/Gold+Pendant)**,**[**POISON KNIVES**](https://bloodborne.wiki.fextralife.com/Poison+Knife)**,**[**HUNTER CHIEF EMBLEM**](https://bloodborne.wiki.fextralife.com/Hunter+Chief+Emblem)**,**[**ORPHANAGE**](https://bloodborne.wiki.fextralife.com/Orphanage+Key)**,**[**UPPER CATHEDRAL KEY**](https://bloodborne.wiki.fextralife.com/Upper+Cathedral+Key)**,**[**INFLICTED ORGAN**](https://bloodborne.wiki.fextralife.com/Inflicted+Organ)**,**[**SAGE'S HAIR**](https://bloodborne.wiki.fextralife.com/Sage%27s+Hair)**,**[**BLACK CHURCH SET**](https://bloodborne.wiki.fextralife.com/Black+Church+Set)**,**[**CHOIR SET**](https://bloodborne.wiki.fextralife.com/Choir+Set)**,**[**STUDENT UNIFORM**](https://bloodborne.wiki.fextralife.com/Student+Set)**,**[**TOMB PROSPECTOR SET**](https://bloodborne.wiki.fextralife.com/Tomb+Prospector+Set)**,**[**WHITE CHURCH SET**](https://bloodborne.wiki.fextralife.com/White+Church+Set)**,**[**MADMAN SET**](https://bloodborne.wiki.fextralife.com/Madman+Set)**,**[**KIRKHAMMER**](https://bloodborne.wiki.fextralife.com/Kirkhammer)**,**[**LUDWIG'S HOLY BLADE**](https://bloodborne.wiki.fextralife.com/Ludwig%27s+Holy+Blade)**,**[**FLAMESPRAYER**](https://bloodborne.wiki.fextralife.com/Flamesprayer)**,**[**LUDWIG'S RIFLE**](https://bloodborne.wiki.fextralife.com/Ludwig%27s+Rifle)**, EMPTY**[**PHANTASM SHELL**](https://bloodborne.wiki.fextralife.com/Empty+Phantasm+Shell)**,**[**RADIANT SWORD BADGE**](https://bloodborne.wiki.fextralife.com/Radiant+Sword+Hunter+Badge)**,**[**SWORD HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Sword+Hunter+Badge)**,**[**COMMUNION RUNE**](https://bloodborne.wiki.fextralife.com/Communion)  **DIALOGUE:**[**ADELLA**](https://bloodborne.wiki.fextralife.com/Adella+the+Nun)**,**[**ALFRED**](https://bloodborne.wiki.fextralife.com/Alfred)**,**[**ANNALISE**](https://bloodborne.wiki.fextralife.com/Annalise%2C+Queen+of+the+Vilebloods)**,**[**GILBERT**](https://bloodborne.wiki.fextralife.com/Gilbert)**,**[**GEHRMAN**](https://bloodborne.wiki.fextralife.com/Gehrman)  **LORE NOTES:**  **"WHEN THE HUNT BEGAN, THE HEALING CHURCH LEFT US, BLOCKING THE GREAT BRIDGE TO CATHEDRAL WARD, AS OLD YHARNAM BURNED TO THE GROUND THAT MOONLIT NIGHT."** **HUNTERS AND THE HUNT** **ITEM DESCRIPTIONS:**[**BOLD HUNTER'S MARK**](https://bloodborne.wiki.fextralife.com/Bold+Hunter%27s+Mark)**,**[**COLDBLOOD DEW**](https://bloodborne.wiki.fextralife.com/Coldblood+Dew)**,**[**HUNTER'S MARK**](https://bloodborne.wiki.fextralife.com/Hunter%27s+Mark)**,**[**HUNTER'S ATTIRE**](https://bloodborne.wiki.fextralife.com/Hunter+Set)**,**[**YHARNAM HUNTER SET**](https://bloodborne.wiki.fextralife.com/Yharnam+Hunter+Set)**,**[**GEHRMAN'S HUNTER CAP**](https://bloodborne.wiki.fextralife.com/Gehrman%27s+Hunter+Cap)**,**[**HUNTER'S AXE**](https://bloodborne.wiki.fextralife.com/Hunter+Axe)**,**[**SAW CLEAVER**](https://bloodborne.wiki.fextralife.com/Saw+Cleaver)**,**[**TORCH**](https://bloodborne.wiki.fextralife.com/Torch)**.**[**OLD HUNTER BONE**](https://bloodborne.wiki.fextralife.com/Old+Hunter+Bone)**,**[**OLD HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Old+Hunter+Badge)**,**[**HEIR**](https://bloodborne.wiki.fextralife.com/Heir)**,**[**HUNTER RUNE**](https://bloodborne.wiki.fextralife.com/Hunter)  **TROPHY: YHARNAM SUNRISE (YOU LIVED THROUGH THE HUNT, AND SAW ANOTHER DAY)**  **DIALOGUE:**[**ADELLA**](https://bloodborne.wiki.fextralife.com/Adella+the+Nun)**,**[**DJURA**](https://bloodborne.wiki.fextralife.com/Djura)**,**[**EILEEN**](https://bloodborne.wiki.fextralife.com/Eileen+the+Crow)**,**[**IOSEFKA**](https://bloodborne.wiki.fextralife.com/Iosefka)**,**[**CHAPEL DWELLER**](https://bloodborne.wiki.fextralife.com/Oedon+Chapel+Dweller)  **LORE NOTES:**  **"HANDWRITTEN SCRAWL: SEEK PALEBLOOD TO TRANSCEND THE HUNT."**  **"WHEN THE HUNT BEGAN, THE HEALING CHURCH LEFT US, BLOCKING THE GREAT BRIDGE TO CATHEDRAL WARD, AS OLD YHARNAM BURNED TO THE GROUND THAT MOONLIT NIGHT."**  **"HUNT THE GREAT ONES, HUNT THE GREAT ONES."**  **"HEIR TO THE RITUAL OF BLOOD, PURVEYOR OF MINISTRATION. PLACE YOUR HAND ON THE ALTAR'S SACRED COVERING, AND INSCRIBE MASTER LAURENCE'S ADAGE UPON YOUR FLESH."** **HUNTER'S DREAM/DREAMS** **ITEM DESCRIPTIONS:**[**COLDBLOOD DEW**](https://bloodborne.wiki.fextralife.com/Coldblood+Dew)**,**[**ONE THIRD OF UMBILICAL CORD**](https://bloodborne.wiki.fextralife.com/One+Third+of+Umbilical+Cord)**,**[**CROWFEATHER SET**](https://bloodborne.wiki.fextralife.com/Crowfeather+Set)**,**[**WORKSHOP TOOL**](https://bloodborne.wiki.fextralife.com/Blood+Gem+Workshop+Tool)**,**[**ARCANE HAZE EXTRACTOR**](https://bloodborne.wiki.fextralife.com/Workshop+Haze+Extractor)  **DIALOGUE:**[**DJURA**](https://bloodborne.wiki.fextralife.com/Djura)**,**[**THE DOLL**](https://bloodborne.wiki.fextralife.com/Plain+Doll)**,**[**EILEEN**](https://bloodborne.wiki.fextralife.com/Eileen+the+Crow)**,**[**GEHRMAN**](https://bloodborne.wiki.fextralife.com/Gehrman)**,**[**MICOLASH**](https://bloodborne.wiki.fextralife.com/Micolash%2C+Host+of+the+Nightmare)  **TROPHIES: THE SOURCE OF THE DREAM(DISCOVER THE ABANDONED OLD WORKSHOP, THE SOURCE OF THE HUNTER'S DREAM), HONOURING WISHES (CAPTIVATED BY THE MOON PRESENCE, YOU PLEDGE TO WATCH OVER THE HUNTER'S DREAM.**  **LORE NOTES:**  **"TO ESCAPE THIS DREADFUL HUNTER'S DREAM, HALT THE SOURCE OF THE SPREADING SCOURGE OF BEASTS, LEST THE NIGHT CARRY ON FOREVER."** **HUNTER OF HUNTERS** **ITEM DESCRIPTIONS:**[**CROWFEATHER SET**](https://bloodborne.wiki.fextralife.com/Crowfeather+Set)**,**[**BLADE OF MERCY**](https://bloodborne.wiki.fextralife.com/Blade+of+Mercy)**,**[**CROW HUNTER BADGE**](https://bloodborne.wiki.fextralife.com/Crow+Hunter+Badge)  **DIALOGUE:**[**EILEEN**](https://bloodborne.wiki.fextralife.com/Eileen+the+Crow) **KIN** **ITEM DESCRIPTIONS:**[**KIN COLDBLOOD**](https://bloodborne.wiki.fextralife.com/Kin+Coldblood)**,**[**MILKWEED**](https://bloodborne.wiki.fextralife.com/Milkweed)  **DIALOGUE: NONE**  **TROPHY: CHALICE OF ISZ ( ACQUIRE THE GREAT CHALICE OF ISZ THAT SEALS THE HOME OF THE COSMIC KIN )** **MADMEN** **ITEM DESCRIPTIONS:**[**MADMAN'S KNOWLEDGE**](https://bloodborne.wiki.fextralife.com/Madman%27s+Knowledge)  **DIALOGUE: NONE** **MENSIS SCHOOL/ MENSIS RITUAL** **ITEM DESCRIPTIONS:**[**ONE THIRD OF UMBILICAL CORD**](https://bloodborne.wiki.fextralife.com/One+Third+of+Umbilical+Cord)**,**[**UPPER CATHEDRAL KEY**](https://bloodborne.wiki.fextralife.com/Upper+Cathedral+Key)**,**[**YAHAR'GUL HUNTER SET**](https://bloodborne.wiki.fextralife.com/Yahar%27gul+Set)**,**[**MENSIS CAGE**](https://bloodborne.wiki.fextralife.com/Mensis+Cage)  **DIALOGUE: NONE**  **LORE NOTES:**  **"NIGHTMARISH RITUALS CRAVE A NEWBORN. FIND ONE, AND SILENCE ITS HARROWING CRY."**  **"MADMEN TOIL SURREPTITIOUSLY IN RITUALS TO BECKON THE MOON. UNCOVER THEIR SECRETS."**  **"THE MENSIS RITUAL MUST BE STOPPED, LEST WE ALL BECOME BEASTS."** **MESSENGERS** **ITEM DESCRIPTIONS:**[**NOTEBOOK**](https://bloodborne.wiki.fextralife.com/Notebook)**,**[**MESSENGER'S GIFT**](https://bloodborne.wiki.fextralife.com/Messenger%27s+Gift)**,**[**MESSENGER'S SKINS**](https://bloodborne.wiki.fextralife.com/Key+Items#Messenger+Skins)  **CUTSCENES:**[**INTRO CUTSCENE**](https://www.youtube.com/watch?v=tpPg4mTQtnA)**,**[**THE DOLL**](https://bloodborne.wiki.fextralife.com/Plain+Doll) **NIGHTMARES** **ITEM DESCRIPTIONS:**[**IRON DOOR KEY**](https://bloodborne.wiki.fextralife.com/Iron+Door+Key)**,**[**LECTURE THEATER KEY**](https://bloodborne.wiki.fextralife.com/Lecture+Theatre+Key)**,**[**LIVING STRING**](https://bloodborne.wiki.fextralife.com/Living+String)**,**[**MENSIS CAGE**](https://bloodborne.wiki.fextralife.com/Mensis+Cage)**,**[**MOON RUNE**](https://bloodborne.wiki.fextralife.com/Moon)  **TROPHY: NIGHTMARE LECTURE BUILDING (GAIN ENTRY INTO THE BYRGENWERTH LECTURE BUILDING, THAT DRIFTS WITHIN THE REALM OF NIGHTMARE)**  **DIALOGUE:**[**DJURA**](https://bloodborne.wiki.fextralife.com/Djura)**,**[**GEHRMAN**](https://bloodborne.wiki.fextralife.com/Gehrman)**,**[**MICOLASH**](https://bloodborne.wiki.fextralife.com/Micolash%2C+Host+of+the+Nightmare) **OLD BLOOD** **ITEM DESCRIPTIONS:**[**BEAST RUNE**](https://bloodborne.wiki.fextralife.com/Beast)**,**[**ANTI-CLOCKWISE METAMORPHOSIS**](https://bloodborne.wiki.fextralife.com/Anti-Clockwise+Metamorphosis)  **DIALOGUE:**[**AMELIA**](https://bloodborne.wiki.fextralife.com/Vicar+Amelia)**,**[**IOSEFKA**](https://bloodborne.wiki.fextralife.com/Iosefka)**,**[**WILLEM ( THE ADAGE)**](https://bloodborne.wiki.fextralife.com/Master+Willem) **PALEBLOOD** **ITEM DESCRIPTIONS: NONE**  **DIALOGUE: GILBERT**  **TROPHY: HONOURING WISHES (CAPTIVATED BY THE MOON PRESENCE, YOU PLEDGE TO WATCH OVER THE HUNTER'S DREAM)**  **LORE NOTES:**  **"HANDWRITTEN SCRAWL: SEEK PALEBLOOD TO TRANSCEND THE HUNT."**  **"BEHOLD! A PALEBLOOD SKY!"**  **"THE NAMELESS MOON PRESENCE BECKONED BY LAURENCE AND HIS ASSOCIATES. PALEBLOOD."** **POWDER KEGS** **ITEM DESCRIPTIONS:**[**GREY WOLF CAP**](https://bloodborne.wiki.fextralife.com/Grey+Wolf+Cap)**,**[**STAKE DRIVER**](https://bloodborne.wiki.fextralife.com/Stake+Driver)**,**[**CANNON**](https://bloodborne.wiki.fextralife.com/Cannon)**,**[**POWDER KEG BADGE**](https://bloodborne.wiki.fextralife.com/Powder+Keg+Hunter+Badge)  **DIALOGUES:**[**DJURA**](https://bloodborne.wiki.fextralife.com/Djura) **PTHUMERIANS** **ITEM DESCRIPTIONS:**[**PTHUMERU ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumeru+Root+Chalice)**,**[**GREAT PTHRUMERU IHYLL CHALICE**](https://bloodborne.wiki.fextralife.com/Great+Pthumeru+Ihyll+Chalice)**,**[**PTHUMERU IHYLL ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumeru+Ihyll+Root+Chalice)  **DIALOGUE: NONE** **RED MOON** **ITEM DESCRIPTIONS: NONE.**  **CUTSCENES: AFTER DEFEATING ROM**  **LORE NOTES:**  **THE RED MOON HANGS LOW, AND BEASTS RULE THE STREETS. ARE WE LEFT NO OTHER CHOICE, THAN TO BURN IT ALL TO CINDERS?"THE RED MOON HANGS LOW, AND BEASTS RULE THE STREETS. ARE WE LEFT NO OTHER CHOICE, THAN TO BURN IT ALL TO CINDERS?"**  **"WHEN THE RED MOON HANGS LOW, THE LINE BETWEEN MAN AND BEAST IS BLURRED. AND WHEN THE GREAT ONES DESCEND, A WOMB WILL BE BLESSED WITH CHILD.** **SCOURGE OF THE BEAST** **ITEM DESCRIPTIONS:**[**AILING LORAN CHALICE**](https://bloodborne.wiki.fextralife.com/Ailing+Loran+Chalice)**,**[**AILING LORAN ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Ailing+Loran+Root+Chalice)**,**[**ANTIDOTE**](https://bloodborne.wiki.fextralife.com/Antidote)**,**[**BASTARD OF LORAN**](https://bloodborne.wiki.fextralife.com/Bastard+of+Loran)**,**[**CHARRED HUNTER SET**](https://bloodborne.wiki.fextralife.com/Charred+Hunter+Set)  **DIALOGUE:**  **LORE NOTES:**  **"TO ESCAPE THIS DREADFUL HUNTER'S DREAM, HALT THE SOURCE OF THE SPREADING SCOURGE OF BEASTS, LEST THE NIGHT CARRY ON FOREVER."** **UMBILICAL CORDS** **ITEM DESCRIPTIONS:**[**ONE THIRD OF UMBILICAL CORD**](https://bloodborne.wiki.fextralife.com/One+Third+of+Umbilical+Cord)  **DIALOGUE: NONE**  **LORE NOTES:**  **"THREE THIRD CORDS."** **VILEBLOODS** **ITEM DESCRIPTIONS:**[**BLOOD DREGS**](https://bloodborne.wiki.fextralife.com/Blood+Dreg)**,**[**CHIKAGE**](https://bloodborne.wiki.fextralife.com/Chikage)**,**[**LOGARIUS WHEEL**](https://bloodborne.wiki.fextralife.com/Logarius%27+Wheel)**,**[**VILEBLOOD REGISTER**](https://bloodborne.wiki.fextralife.com/Vileblood+Register)**,**[**CAINHURST BADGE**](https://bloodborne.wiki.fextralife.com/Cainhurst+Badge)**,**[**CORRUPTION RUNE**](https://bloodborne.wiki.fextralife.com/Corruption)  **DIALOGUE:**[**ALFRED**](https://bloodborne.wiki.fextralife.com/Alfred)**,**[**ANNALISE**](https://bloodborne.wiki.fextralife.com/Annalise%2C+Queen+of+the+Vilebloods) **WATCHERS/KEEPERS** **ITEM DESCRIPTIONS:**[**HINTERCOMBS CHALICE**](https://bloodborne.wiki.fextralife.com/Hintertomb+Chalice)**,**[**SHAMAN BONE BLADE**](https://bloodborne.wiki.fextralife.com/Shaman+Bone+Blade)**,**[**SAGE'S HAIR**](https://bloodborne.wiki.fextralife.com/Sage%27s+Hair)**,**[**SAGE'S WRIST**](https://bloodborne.wiki.fextralife.com/Sage%27s+Wrist)**,**[**GRAVEWARD SET**](https://bloodborne.wiki.fextralife.com/Graveguard+Set)**,**[**BONE ASH SET**](https://bloodborne.wiki.fextralife.com/Bone+Ash+Set)  **DIALOGUE: NAMES OF SOME CHALICE BOSSES.**   AREAS**ABANDONNED WORKSHOP** **ITEM DESCRIPTIONS:**[**SMALL HAIR ORNAMENT**](https://bloodborne.wiki.fextralife.com/Small+Hair+Ornament)**(LOCATION) ,**[**ONE THIRD OF UMBILICAL CORD**](https://bloodborne.wiki.fextralife.com/One+Third+of+Umbilical+Cord)**,**[**DOLL'S SET**](https://bloodborne.wiki.fextralife.com/doll+set)**(LOCATION)**  **TROPHY: THE SOURCE OF THE DREAM (DISCOVER THE ABANDONED OLD WORKSHOP, THE SOURCE OF THE HUNTER'S DREAM)**  **DIALOGUE: NONE** **BYRGENWERTH** **ITEM DESCRIPTIONS:**[**GREAT ISZ CHALICE**](https://bloodborne.wiki.fextralife.com/Great+Isz+Chalice)**,**[**AUGUR OF EBRIETAS**](https://bloodborne.wiki.fextralife.com/Augur+of+Ebrietas)**,**[**GREAT ONE'S WISDOM**](https://bloodborne.wiki.fextralife.com/Great+One%27s+Wisdom)**,**[**LUNARIUM KEY**](https://bloodborne.wiki.fextralife.com/Lunarium+Key)**,**[**CHOIR SET**](https://bloodborne.wiki.fextralife.com/Choir+Set)**,**[**STUDENT UNIFORM**](https://bloodborne.wiki.fextralife.com/Student+Set)**,**[**TOMB PROSPECTOR SET**](https://bloodborne.wiki.fextralife.com/Tomb+Prospector+Set)**,,**[**ROSMARINUS**](https://bloodborne.wiki.fextralife.com/Rosmarinus)**,**[**RUNE WORKSHOP TOOL**](https://bloodborne.wiki.fextralife.com/Rune+Workshop+Tool)  **TROPHY: NIGHTMARE LECTURE BUILDING (GAIN ENTRY INTO THE BYRGENWERTH LECTURE BUILDING, THAT DRIFTS WITHIN THE REALM OF NIGHTMARE)**  **DIALOGUE:**[**ALFRED**](https://bloodborne.wiki.fextralife.com/Alfred)  **LORE NOTES:**  **"THE BYRGENWERTH SPIDER HIDES ALL MANNER OF RITUALS, AND KEEPS OUR LOST MASTER FROM US. A TERRIBLE SHAME. IT MAKES MY HEAD SHUDDER UNCONTROLLABLY."**  **"A WATCHMAN OF BYRGENWERTH GUARDS THE GATE WITH A PASSWORD, THE SACRED ADAGE OF THE GRAND CATHEDRAL."** **CASTLE CAINHURST** **ITEM DESCRIPTIONS:**[**NUMBING MIST**](https://bloodborne.wiki.fextralife.com/Numbing+Mist)**,**[**CAINHURST SUMMONS**](https://bloodborne.wiki.fextralife.com/Cainhurst+Summons)**,**[**UNOPENED SUMMONS**](https://bloodborne.wiki.fextralife.com/Unopened+Summons)**,**[**CAINHURST SET**](https://bloodborne.wiki.fextralife.com/Cainhurst+Set)**,**[**KNIGHT'S SET**](https://bloodborne.wiki.fextralife.com/Knight%27s+Set)**,**[**CROWN OF ILLUSIONS**](https://bloodborne.wiki.fextralife.com/Crown+of+Illusions)**,**[**NOBLE DRESS**](https://bloodborne.wiki.fextralife.com/Noble+Dress)**,**[**CHIKAGE**](https://bloodborne.wiki.fextralife.com/Chikage)**,**[**REITERPALLASCH**](https://bloodborne.wiki.fextralife.com/Reiterpallasch)**,**[**EVELYN**](https://bloodborne.wiki.fextralife.com/Evelyn)**,**[**EXECUTIONER'S GLOVES**](https://bloodborne.wiki.fextralife.com/Executioner%27s+Gloves)**,**[**CAINHURST BADGE**](https://bloodborne.wiki.fextralife.com/Cainhurst+Badge)  **DIALOGUE:**[**ALFRED**](https://bloodborne.wiki.fextralife.com/Alfred) **HEMWICK CHARNEL LANE** **ITEM DESCRIPTIONS:**[**BONE MARROW ASH**](https://bloodborne.wiki.fextralife.com/Bone+Marrow+Ash)  **DIALOGUE: NONE** **OLD LABYRINTH/ TOMBS OF THE GODS** **ITEM DESCRIPTIONS:**[**PTHUMERU CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumeru+Chalice)**,**[**PTHUMERU ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Pthumeru+Root+Chalice)**,**[**HINTERCOMBS CHALICE**](https://bloodborne.wiki.fextralife.com/Hintertomb+Chalice)**,**[**GREAT ISZ CHALICE**](https://bloodborne.wiki.fextralife.com/Great+Isz+Chalice)**,**[**ROOT ISZ CHALICE**](https://bloodborne.wiki.fextralife.com/Isz+Root+Chalice)**,**[**AUGUR OF EBRIETAS**](https://bloodborne.wiki.fextralife.com/Augur+of+Ebrietas)**,**[**PEARL SLUG**](https://bloodborne.wiki.fextralife.com/Pearl+Slug)**,**[**RED JELLY**](https://bloodborne.wiki.fextralife.com/Red+Jelly)**,**[**TOMB PROSPECTOR SET**](https://bloodborne.wiki.fextralife.com/Tomb+Prospector+Set)**,**[**MADMAN SET**](https://bloodborne.wiki.fextralife.com/Madman+Set)  **DIALOGUE:**[**ALFRED**](https://bloodborne.wiki.fextralife.com/Alfred)**,**[**GEHRMAN**](https://bloodborne.wiki.fextralife.com/Gehrman) **OLD YHARNAM** **ITEM DESCRIPTIONS:**[**ANTIDOTE**](https://bloodborne.wiki.fextralife.com/Antidote)**,**[**FIRE PAPER**](https://bloodborne.wiki.fextralife.com/Fire+Paper)**,**[**MOLOTOV COCKTAILS**](https://bloodborne.wiki.fextralife.com/Molotov+Cocktail)**,**[**GREY WOLF CAP**](https://bloodborne.wiki.fextralife.com/Grey+Wolf+Cap)**,**[**CHARRED HUNTER SET**](https://bloodborne.wiki.fextralife.com/Charred+Hunter+Set)**,**[**HUNTER'S TORCH**](https://bloodborne.wiki.fextralife.com/Hunter%27s+Torch)  **DIALOGUE:**[**DJURA**](https://bloodborne.wiki.fextralife.com/Djura)  **LORE NOTES:**  **"WHEN THE HUNT BEGAN, THE HEALING CHURCH LEFT US, BLOCKING THE GREAT BRIDGE TO CATHEDRAL WARD, AS OLD YHARNAM BURNED TO THE GROUND THAT MOONLIT NIGHT."**  **THE RED MOON HANGS LOW, AND BEASTS RULE THE STREETS. ARE WE LEFT NO OTHER CHOICE, THAN TO BURN IT ALL TO CINDERS?"** **LECTURE BUILDING** **ITEM DESCRIPTIONS:**[**LECTURE THEATER KEY**](https://bloodborne.wiki.fextralife.com/Lecture+Theatre+Key)  **TROPHY: NIGHTMARE LECTURE BUILDING (GAIN ENTRY INTO THE BYRGENWERTH LECTURE BUILDING, THAT DRIFTS WITHIN THE REALM OF NIGHTMARE)**  **DIALOGUE: NONE** **LORAN** **ITEM DESCRIPTIONS: ,**[**AILING LORAN ROOT CHALICE**](https://bloodborne.wiki.fextralife.com/Ailing+Loran+Root+Chalice)**,**[**BASTARD OF LORAN**](https://bloodborne.wiki.fextralife.com/Bastard+of+Loran)  **TROPHY: CHALICE OF AILING LORAN (ACQUIRE THE CHALICE OF AILING LORAN THAT SEALS THE TRAGIC LAND LOST TO THE SANDS)**  **DIALOGUE: NONE** **TOMB OF OEDON/CHAPEL** **ITEM DESCRIPTIONS:**[**OEDON TOMB KEY**](https://bloodborne.wiki.fextralife.com/Oedon+Tomb+Key)  **DIALOGUE:**[**CHAPEL DWELLER**](https://bloodborne.wiki.fextralife.com/Oedon+Chapel+Dweller)  **LORE NOTES:**  **"ASCEND TO OEDON CHAPEL."** **ORPHANAGE** **ITEM DESCRIPTIONS:**[**ORPHANAGE KEY**](https://bloodborne.wiki.fextralife.com/Orphanage+Key)  **DIALOGUE: NONE** **UPPER CATHEDRAL WARD** **ITEM DESCRIPTIONS:**[**UPPER CATHEDRAL KEY**](https://bloodborne.wiki.fextralife.com/Upper+Cathedral+Key)  **DIALOGUE: NONE.** **UNSEEN VILLAGE** **ITEM DESCRIPTIONS:**[**YAHAR'GUL HUNTER SET**](https://bloodborne.wiki.fextralife.com/Yahar%27gul+Set)  **DIALOGUE:**[**ADELLA**](https://bloodborne.wiki.fextralife.com/Adella+the+Nun) [**THEORY**](https://bloodborne.wiki.fextralife.com/Theory) LORE THEORIES **THESE PAGES CONTAINS LORE THEORIES BY INDIVIDUAL USERS. PLEASE UNDERSTAND THESE ARE MUSINGS AND INTERPRETATIONS BY A PLAYER, AND ARE NOT TO BE TAKEN AS OFFICIAL OR REPRESENTATIVE OF OTHER'S VIEWS.**  **SOME OF THE THEORY CONTENT PREVIOUSLY LINKED FROM THIS PAGE HAS BEEN DISCONTINUED AS THE USER WHO WROTE THE THEORIES HAS HAD A MENTAL BREAKDOWN.**  [**POSSIBLE DJURA LORE**](https://bloodborne.wiki.fextralife.com/Possible+Djura+Lore)  [**~~AMYGDALA LORE BY RAKUYO~~**](https://bloodborne.wiki.fextralife.com/Amygdala+Lore+by+Rakuyo)  [**FROM BERSERK TO BLOODBORNE BY RAKUYO**](https://bloodborne.wiki.fextralife.com/From+Berserk+to+Bloodborne)  [**BLOOD LORE BY RAKUYO**](https://bloodborne.wiki.fextralife.com/Blood+Lore+by+Rakuyo)  [**BLOOD-STARVED BEAST & OLD YHARNAM LORE BY RAKUYO**](https://bloodborne.wiki.fextralife.com/Blood-starved+Beast+&+Old+Yharnam+Lore+by+Rakuyo)  [**MYSTERIES OF CAINHURST GARB & ARCHITECTURE BY RAKUYO**](https://bloodborne.wiki.fextralife.com/The+Mysteries+of+Cainhurst+Garb+&+Architecture+(Lore)+by+Rakuyo)  [**DARKBEAST LORE BY RAKUYO**](https://bloodborne.wiki.fextralife.com/Darkbeast+Lore+by+Rakuyo)  [**EBRIETAS LORE BY RAKUYO**](https://bloodborne.wiki.fextralife.com/Ebrietas+Lore+by+Rakuyo)  [**KIN LORE BY RAKUYO**](https://bloodborne.wiki.fextralife.com/Kin+Lore+by+Rakuyo)  [**MOON PRESENCE LORE BY RAKUYO**](https://bloodborne.wiki.fextralife.com/Moon+Presence+Lore+by+Rakuyo)  [**ORPHAN OF KOS LORE BY RAKUYO**](https://bloodborne.wiki.fextralife.com/Orphan+of+Kos+Lore+by+Rakuyo)  [**KOS (MOTHER) BY RAKUYO AND FIDDLESTICKS**](https://bloodborne.wiki.fextralife.com/Kos+(Mother))  [**TAROT CARDS AND BLOODBORNE BY RAKUYO**](https://bloodborne.wiki.fextralife.com/Tarot+Cards+and+Bloodborne)  [**FALSE EYES BY RAKUYO**](https://bloodborne.wiki.fextralife.com/False+Eyes) **PRE-RELEASE LORE THEORIES** **AT THE 2014 GAMESCOM TRADE SHOW, FROM SOFTWARE SHOWED THE FIRST OFFICIAL GAMEPLAY TRAILER WHICH GAVE HINTS TOWARDS SOME OF THE LORE IN THE GAME. THE TRAILER OPENS WITH A LONG SHOT OF YHARNAM AND A HINT OF WHAT APPEARS TO BE A LARGE, WOLF LIKE CREATURE, ASSUMED AT THIS POINT TO BE ONE OF THE GAME'S BOSSES. THE SCENE CUTS TO A SHOT OF A TABLE, WITH AN OLD MAN SAT IN A CHAIR FACING AWAY FROM US. A VOICE SAYS:  DEAR FRIEND, TAKE HEED THE BLOOD IS FOUL AND WHEN NIGHT FALLS THE HUNTERS RETURN  THIS DIALOGUE IS VERY IMPORTANT. WITH THE "DEAR FRIEND, TAKE HEED", WE CAN ASSUME THE MAN SPEAKING EITHER IS CLOSE TO YOU, OR FEELS A KINSHIP WITH YOU AS HE SETS YOU OFF ON YOUR QUEST. I BELIEVE HIS ROLE IS THE SAME AS THAT OF THE OLD FIREKEEPERS IN THINGS BETWIXT AT THE BEGINNING OF DARK SOULS II, A WISE SAGE, OR AN OLDER CHARACTER WHO ESTABLISHES YOUR REASON TO BE IN THE WORLD. HIS WARNING IS STARK, BUT NOT SAID IN A MANNER THAT INDICATES ANY FEAR FOR YOUR WELLBEING, MORE THAT HE IS STATING A SIMPLE FACT THAT THE JOURNEY AHEAD WILL BE DANGEROUS.  "THE BLOOD IS FOUL" REPRESENTS THE COMMUNICABLE BLIGHT WHICH IS AT THE HEART OF BLOODBORNE. IT'S ALREADY BEEN ESTABLISHED THAT YHARNAM IS IN THE GRIP OF AN ENDEMIC PLAGUE, AFFECTING PEOPLE THROUGH THEIR BLOOD.  "AND WHEN NIGHT FALLS, THE HUNTERS RETURN" THESE LINES SUBJECTIVELY STATES THAT THE GAME IS REVOLVED AROUND THE NIGHT WITH AN EVENT KNOWN AS "THE HUNT" BEING UNDERTAKEN.  IT'S NOT UNTIL THE END OF THE TRAILER THAT ANY FURTHER LORE HINTS ARE FOUND AS THE MAJORITY OF THE TRAILER SHOWS TRAVERSAL AND COMBAT, AS WELL AS SHOWING OFF THE ART STYLE FOR YHARNAM. AT THE END OF THE TRAILER THERE IS A SHOT OF THE PLAYER CHARACTER AND WHAT LOOKS TO BE THE OLD MAN FROM THE OPENING OF THE TRAILER, OBSERVING A BUILDING AS IT BURNS. IT APPEARS THAT THE BUILDING COULD BE A CHURCH, GIVEN IT'S DECORATION AND SHAPE, IT CONFORMS TO THE EUROPEAN STYLE FOR A CHURCH, BUT IT COULD ALSO BE PART OF A MANOR. THE AREA IS RURAL AND APPEARS OVERGROWN. SILHOUETTING THE PLAYER CHARACTER IS A FULL MOON, LEADING MORE WEIGHT TO THE WEREWOLF THEORY.  AS THIS SHOT PLAYS OUT, A FEMALE VOICE SAYS (THE VOICE SOUNDS REMARKABLY LIKE THAT OF THE MAIDEN IN BLACK FROM DEMON'S SOULS):  AND SO THE NIGHTLY HUNT BEGINS**   **TOKYO GAME SHOW 2014 TRAILER** **NOT A LOT MORE INFORMATION WAS REVEALED FROM A LORE PERSPECTIVE IN SONY'S TGS TRAILER FOR BLOODBORNE, HOWEVER THERE WERE A COUPLE OF USEFUL POINTS TO PICK UP:  AT THE BEGINNING OF THE TRAILER A WOMAN IS SEEN OVERLOOKING YHARNAM AND RINGING A SMALL HAND BELL. THE WORLD APPEARS TO BE AT SUNSET AND SHE IS RINGING THE BELL SLOWLY, AS IF TO BECKON SOMETHING FORTH. SHE COULD BE BECKONING THE MONSTERS, OR THE HUNTERS. THE BELL SOUNDS REMARKABLY LIKE THAT OF THE OCTOPUS-HEADED GUARDS FROM DEMON'S SOULS (THOUGH THAT IS MOSTLY JUST A COINCIDENTAL SOUND EFFECT USE). I BELIEVE THE WOMAN COULD BE THE SAME ONE WHO SPEAKS AT THE END OF THE GAMESCOM TRAILER, THOUGH SHE DOESN'T SPEAK IN THIS PARTICULAR VIDEO.  RIGHT AFTER WE SEE THE WOMAN WITH THE BELL, WE ARE SHOWN A SHOT OF A GRAVE YARD WITH A PLAYER CHARACTER MODEL STANDING IN IT. THE WAY THE CAMERA PANS INITIALLY ALMOST HIDES IT, BUT IN ACTUAL FACT THE CHARACTER IS GETTING UP, WITH AN ETHEREAL ENERGY AROUND HIM. THIS INDICATES THAT THE PLAYER CHARACTER IS EITHER DEAD OR UNDEAD AS HE IS BEING RESURRECTED. FOLLOWING THIS LITTLE SEQUENCE CONTEXT FREE GAMEPLAY IS SHOWN AND NO FURTHER LORE DETAILS ARE HINTED AT.**   **KIRKHAMMER** **THE KIRKHAMMER - A COMBINATION SWORD-HAMMER - APPEARS TO BE INSCRIBED WITH RUNES. WIKI AND FORUM MEMBERS ARE**[**ATTEMPTING TO DECIPHER IT HERE**](https://fextralife.com/forums/t38903/stop-hammer-time/)**.** |

**TROPHY’S & ACHIEVEMENTS**

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| **TROPHY** | **HOW TO OBTAIN** | **VALUE** |
| **BLOODBORNE** **ALL TROPHIES ACQUIRED. HATS OFF! (TOP PLATINUM LEVEL) (NO GODDAMN PROBLEM FOR YAHWEH)** | **GET EVERY OTHER TROPHY.** |  |
| **YHARNAM SUNRISE (TOP GOLD LEVEL)** **YOU LIVED THROUGH THE HUNT, AND SAW ANOTHER DAY. (YAHWEH IS THE GODDAMN PROTECTOR)** | **ACCEPT**[**GEHRMAN**](https://bloodborne.wiki.fextralife.com/Gehrman)**'S FINAL REQUEST.** |  |
| **HONOURING WISHES** **CAPTIVATED BY THE MOON PRESENCE, YOU PLEDGE TO WATCH OVER THE HUNTER'S DREAM.** | **DEFEAT**[**GEHRMAN**](https://bloodborne.wiki.fextralife.com/Gehrman)**WITHOUT EVER CONSUMING THREE**[**ONE THIRD OF UMBILICAL CORD**](https://bloodborne.wiki.fextralife.com/One+Third+of+Umbilical+Cord)**.** |  |
| **CHILDHOOD'S BEGINNING** **YOU BECAME AN INFANT GREAT ONE, LIFTING HUMANITY INTO ITS NEXT CHILDHOOD.** | **ACQUIRE AND CONSUME THREE**[**ONE THIRD OF UMBILICAL CORD**](https://bloodborne.wiki.fextralife.com/One+Third+of+Umbilical+Cord)**. BEFORE DEFEATING**[**GEHRMAN**](https://bloodborne.wiki.fextralife.com/Gehrman)**.** |  |
| [**YHARNAM, PTHUMERIAN QUEEN**](https://bloodborne.wiki.fextralife.com/Yharnam%2C+Pthumerian+Queen) **DEFEAT YHARNAM, BLOOD QUEEN OF THE OLD LABYRINTH.** | **DEFEAT**[**YHARNAM**](https://bloodborne.wiki.fextralife.com/Yharnam%2C+Pthumerian+Queen)**, A BOSS AT THE FINAL LAYER OF THE**[**GREAT PTHUMERU IHYLL CHALICE**](https://bloodborne.wiki.fextralife.com/Great+Pthumeru+Ihyll+Chalice)**.** |  |
| **HUNTER'S ESSENCE** **ACQUIRE ALL HUNTER WEAPONS** | **ACQUIRE ALL**[**WEAPONS**](https://bloodborne.wiki.fextralife.com/Weapons)**.**[**FIREARMS**](https://bloodborne.wiki.fextralife.com/Firearms)**INCLUDED.** |  |
| **HUNTER'S CRAFT** **ACQUIRE ALL SPECIAL HUNTER TOOLS.** | **ACQUIRE ALL**[**HUNTER TOOLS**](https://bloodborne.wiki.fextralife.com/Hunter+Tools)**.** |  |
| **WEAPON MASTER (TOP SILVER LEVEL)** **ACQUIRE A WEAPON OF THE HIGHEST LEVEL. (YAHWEH IS THE GODDAMN WEAPON)** | **FULLY UPGRADE A WEAPON. SEE**[**WORKSHOP**](https://bloodborne.wiki.fextralife.com/Workshop)**FOR INFORMATION ON HOW TO DO THIS.** |  |
| [**BLOOD GEM MASTER**](https://bloodborne.wiki.fextralife.com/Blood+Gem+Master) **ACQUIRE AN EXTREMELY PRECIOUS BLOOD GEM.** | **OBTAIN A**[**BLOOD GEM**](https://bloodborne.wiki.fextralife.com/Blood+Gems)**OF RANK 15 OR HIGHER WHICH CAN BE FOUND IN DEPTH 4+ DUNGEONS.** |  |
| **RUNE MASTER** **ACQUIRE AN EXTREMELY PRECIOUS CARYLL RUNE.** | **IN THE ELEVATOR BEHIND THE LOCKED RIGHT DOOR IN**[**CATHEDRAL WARD**](https://bloodborne.wiki.fextralife.com/Cathedral+Ward)**THERE'S A HIDDEN PATH THAT LEADS TO ONE OF THESE RUNES.** |  |
| **CAINHURST** **GAIN ENTRY TO CAINHURST, THE LOST AND RUINED CASTLE.** | **ACQUIRE**[**CAINHURST SUMMONS**](https://bloodborne.wiki.fextralife.com/Cainhurst+Summons)**, THEN HEAD TO THE MONUMENT AT HEMWICK'S CROSSING.** |  |
| **THE CHOIR** **GAIN ENTRY TO THE REALM OF THE CHOIR, THE HIGH STRATUM OF THE HEALING CHURCH.** | **ACQUIRE**[**UPPER CATHEDRAL KEY**](https://bloodborne.wiki.fextralife.com/Upper+Cathedral+Key)**, AND HEAD TO THE TOP OF THE CATHEDRAL WARD.** |  |
| **THE SOURCE OF THE DREAM** **DISCOVER THE ABANDONED OLD WORKSHOP, THE SOURCE OF THE HUNTER'S DREAM.** | **HIDDEN DOOR IN THE CATHEDRAL TOWERS BASEMENT. DON'T JUMP ALL THE WAY DOWN.** |  |
| **NIGHTMARE LECTURE BUILDING** **GAIN ENTRY INTO THE BYRGENWERTH LECTURE BUILDING, THAT DRIFTS WITHIN THE REALM OF NIGHTMARE.** | **AFTER DEFEATING THE ONE REBORN OR BEING GRABBED BY THE LESSER AMYGDALA IN CATHEDRAL WARD WHILE HAVING THE TONSIL STONE IN YOUR INVENTORY.** |  |
| **FATHER GASCOIGNE** **DEFEAT THE BEAST THAT ONCE WAS FATHER GASCOIGNE. (TOP COPPER LEVEL) (YAHWEH IS THE GODDAMN VICTOR)** | **DEFEAT**[**FATHER GASCOIGNE**](https://bloodborne.wiki.fextralife.com/Father+Gascoigne)**IN CENTRAL YHARNAM.** |  |
| **VICAR AMELIA** **DEFEAT THE BEAST THAT ONCE WAS VICAR AMELIA.** | **DEFEAT**[**VICAR AMELIA**](https://bloodborne.wiki.fextralife.com/Vicar+Amelia)**IN CATHEDRAL WARD.** |  |
| **SHADOW OF YHARNAM** **DEFEAT THE SHADOW OF YHARNAM.** | **DEFEAT**[**SHADOW OF YHARNAM**](https://bloodborne.wiki.fextralife.com/Shadow+of+Yharnam)**IN FORBIDDEN WOODS.** |  |
| **ROM, THE VACUOUS SPIDER** **DEFEAT GREAT ONE: ROM, THE VACUOUS SPIDER.** | **DEFEAT**[**ROM, THE VACUOUS SPIDER**](https://bloodborne.wiki.fextralife.com/Rom%2C+the+Vacuous+Spider)**AT MOONSIDE LAKE.** |  |
| **THE ONE REBORN** **DEFEAT THE ONE REBORN.** | **DEFEAT**[**THE ONE REBORN**](https://bloodborne.wiki.fextralife.com/One+Reborn)**IN YAHAR'GUL CHAPEL.** |  |
| **MICOLASH, HOST OF THE NIGHTMARE** **DEFEAT MICOLASH, HOST OF THE NIGHTMARE.** | **DEFEAT**[**MICOLASH, HOST OF THE NIGHTMARE**](https://bloodborne.wiki.fextralife.com/Micolash%2C+Host+of+the+Nightmare)**IN MERGO'S LOFT BASE.** |  |
| **MERGO'S WET NURSE** **DEFEAT GREAT ONE: MERGO'S WET NURSE.** | **DEFEAT**[**MERGO'S WET NURSE**](https://bloodborne.wiki.fextralife.com/Mergo%27s+Wet+Nurse)**IN MERGO'S LOFT: MIDDLE.** |  |
| **CLERIC BEAST** **DEFEAT CLERIC BEAST.** | **DEFEAT**[**CLERIC BEAST**](https://bloodborne.wiki.fextralife.com/Cleric+Beast)**IN CENTRAL YHARNAM.** |  |
| **BLOOD-STARVED BEAST** **DEFEAT BLOOD-STARVED BEAST.** | **DEFEAT**[**BLOOD-STARVED BEAST**](https://bloodborne.wiki.fextralife.com/Blood-starved+Beast)**IN OLD YHARNAM.** |  |
| **THE WITCH OF HEMWICK** **DEFEAT THE WITCH OF HEMWICK.** | **DEFEAT**[**WITCH OF HEMWICK**](https://bloodborne.wiki.fextralife.com/Witch+of+Hemwick)**IN HEMWICK CHARNEL LANE.** |  |
| **DARKBEAST PAARL** **DEFEAT DARKBEAST PAARL.** | **DEFEAT**[**DARKBEAST PAARL**](https://bloodborne.wiki.fextralife.com/Darkbeast+Paarl)**IN GRAVEYARD OF THE DARKBEAST.** |  |
| **AMYGDALA** **DEFEAT GREAT ONE: AMYGDALA.** | **DEFEAT**[**AMYGDALA**](https://bloodborne.wiki.fextralife.com/Amygdala)**IN NIGHTMARE FRONTIER.** |  |
| **MARTYR LOGARIUS** **DEFEAT MARTYR LOGARIUS.** | **DEFEAT**[**MARTYR LOGARUIS**](https://bloodborne.wiki.fextralife.com/Martyr+Logarius)**IN CAINHURST CASTLE.** |  |
| **CELESTIAL EMISSARY** **DEFEAT GREAT ONE: CELESTIAL EMISSARY.** | **DEFEAT**[**CELESTIAL EMISSARY**](https://bloodborne.wiki.fextralife.com/Celestial+Emissary)**IN LUNAR FLOWER GARDEN.** |  |
| **EBRIETAS, DAUGHTER OF THE COSMOS** **DEFEAT GREAT ONE: EBRIETAS, DAUGHTER OF THE COSMOS.** | **DEFEAT**[**EBRIETAS, DAUGHTER OF THE COSMOS**](https://bloodborne.wiki.fextralife.com/Ebrietas%2C+Daughter+of+the+Cosmos)**IN THE ALTAR OF DESPAIR.** |  |
| **BLOOD GEM CONTACT** **ACQUIRE A BLOOD GEM THAT IMBUES HUNTER WEAPONS WITH SPECIAL STRENGTH** | **ACQUIRE A**[**BLOOD GEM**](https://bloodborne.wiki.fextralife.com/Blood+Gem)**.** |  |
| **RUNE CONTACT** **ACQUIRE A CARYLL RUNE THAT ENDOWS HUNTERS WITH SPECIAL STRENGTH.** | **ACQUIRE A**[**CARYLL RUNE**](https://bloodborne.wiki.fextralife.com/Caryll+Runes)**.** |  |
| **CHALICE OF PTHUMERU** **ACQUIRE THE CHALICE OF PTHUMERU THAT SEALS THE CATACOMBS THAT FORM A WEB DEEP BELOW YHARN...** | **ACQUIRE**[**CHALICE OF PTHUMERU**](https://bloodborne.wiki.fextralife.com/Chalice+of+Pthumeru)**(DEFEAT**[**BLOOD-STARVED BEAST**](https://bloodborne.wiki.fextralife.com/Blood-starved+Beast)**).** |  |
| **CHALICE OF AILING LORAN** **ACQUIRE THE CHALICE OF AILING LORAN THAT SEALS THE TRAGIC LAND LOST TO THE SANDS.** | **DEFEAT**[**AMYGDALA**](https://bloodborne.wiki.fextralife.com/Amygdala)**.** |  |
| **CHALICE OF ISZ** **ACQUIRE THE GREAT CHALICE OF ISZ THAT SEALS THE HOME OF THE COSMIC KIN.** | **DEFEAT**[**EBRIETAS, DAUGHTER OF THE COSMOS.**](https://bloodborne.wiki.fextralife.com/Ebrietas%2C+Daughter+of+the+Cosmos) |  |

### **[THE OLD HUNTER’S TROPHIES](https://bloodborne.wiki.fextralife.com/The+Old+Hunters+Trophies)**

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| **OLD HUNTER'S ESSENCE** **ACQUIRE ALL OLD HUNTER WEAPONS.** | **ACQUIRE ALL**[**THE OLD HUNTERS WEAPONS**](https://bloodborne.wiki.fextralife.com/The+Old+Hunters+Weapons) |  |
| **ORPHAN OF KOS** **DEFEAT GREAT ONE: ORPHAN OF KOS.** | **DEFEAT**[**ORPHAN OF KOS**](https://bloodborne.wiki.fextralife.com/Orphan+of+Kos) |  |
| **LUDWIG, THE HOLY BLADE** **DEFEAT THE BEAST THAT WAS ONCE LUDWIG, THE HOLY BLADE.** | **DEFEAT**[**LUDWIG**](https://bloodborne.wiki.fextralife.com/Ludwig) |  |
| **LADY MARIA OF THE ASTRAL CLOCKTOWER** **DEFEAT LADY MARIA OF THE ASTRAL CLOCKTOWER.** | **DEFEAT**[**LADY MARIA**](https://bloodborne.wiki.fextralife.com/Lady+Maria+of+the+Astral+Clocktower) |  |
| **LIVING FAILURES** **DEFEAT THE FAILED ATTEMPTS TO BECOME GREAT ONES.** | **DEFEAT**[**LIVING FAILURES**](https://bloodborne.wiki.fextralife.com/Living+Failures) |  |
| **LAURENCE, THE FIRST VICAR** **DEFEAT THE BEAST THAT WAS ONCE LAURENCE, THE FIRST VICAR.** | **DEFEAT**[**LAURENCE**](https://bloodborne.wiki.fextralife.com/Laurence%2C+the+First+Vicar) |  |