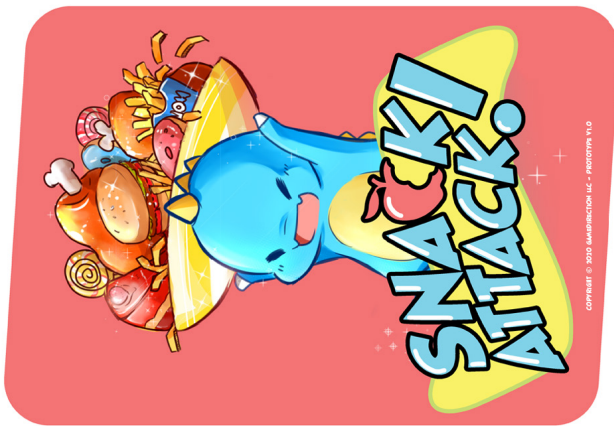
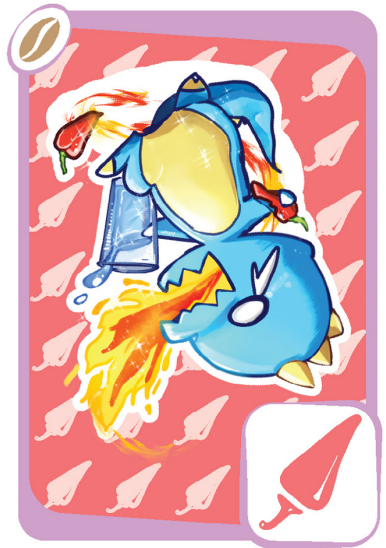
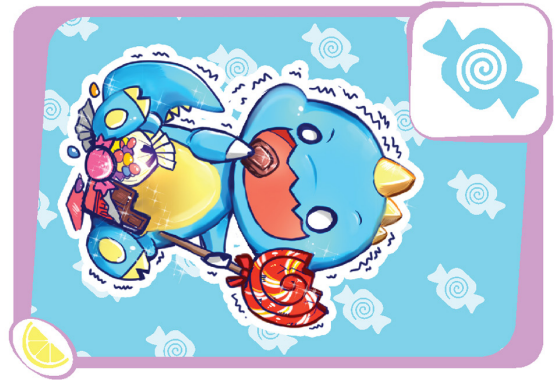
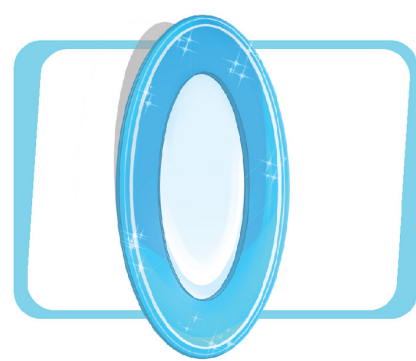
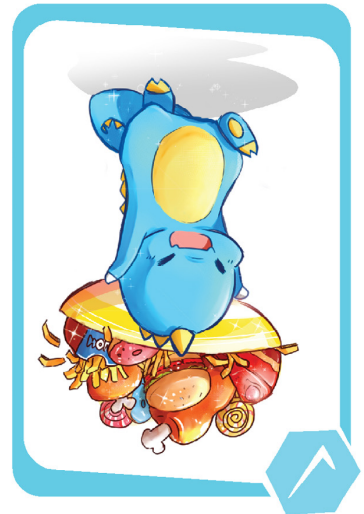
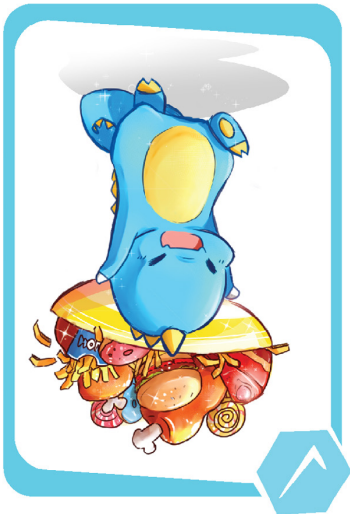
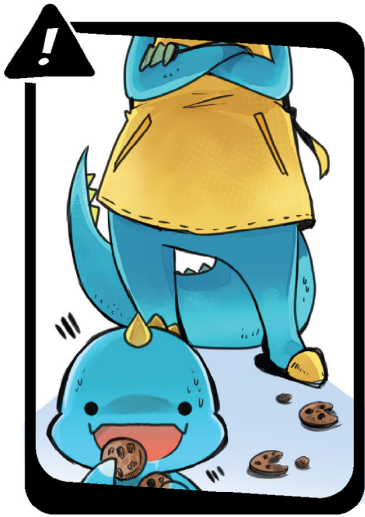


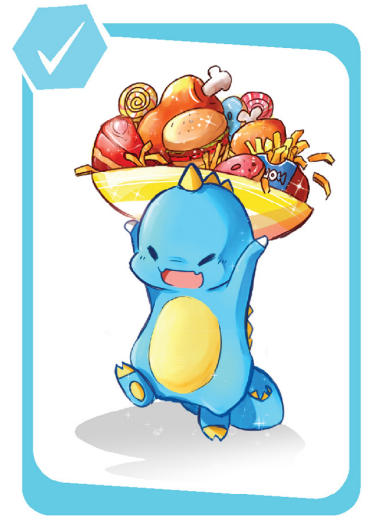






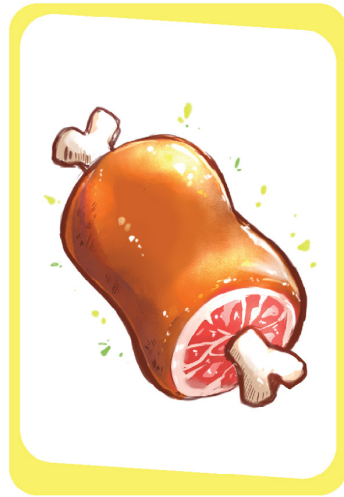


TOP - 5



BOTTOM - 5





RULES

STORY

Momnisaaur has come home from the store and brought home lots of snacks!
Snag the tasty treats before your siblings can get their paws on them!



SET-UP

1. Place **DISHES** at the center of the table according to the number of **PLAYERS**.
1: TBA 2: 3 3-4: 4
2. Each draws 3 **CARDS**.
3. The remaining cards are the **DECK**. Place the **DECK** in the center of the table.

HOW TO PLAY

1. The who **LAST ATE CANDY (IN REAL LIFE)** plays first by:
Play 1 & Draw 1 OR Discard 3 & Draw 3
2. The to the **LEFT** goes next.
3. A Round ends once all **DISHES** have been **CLAIMED** (using **NOM!** cards)!



REFERENCE

SNACKS & NOM!

x24

SNACKS

- Only playable on **UNCLAIMED DISHES**!
- x1 **POINT** Value to that **DISH**!



x7

NOM!

- Only playable on **UNCLAIMED DISHES**!
- Claim an **UNCLAIMED DISH** as yours!



DISHES

UNCLAIMED DISH

- Play **SNACKS** or **FLAVORS** on this!
- Play **NOM!** to claim!



CLAIMED DISH

- At the end of each Round, score **1 POINT** for each **SNACK** on each **DISH** you Claimed.
- Play **FLAVORS** on this!



For the FAQ and a video tutorial, visit:
[GameDirection.net/Snack Attack](https://www.youtube.com/watch?v=SnackAttack)



SPECIAL CARDS

x3

REX

- Rex, while lovable, antedote, is a typhoon of destruction! When he appears, Rex storms in and makes a mess of everything!
- Only playable on an **UNCLAIMED DISH**!
- Return all cards on that **DISH** and **REX** to the **DECK**!



x1

MOMNISAUR

- Mommy loves you all equally. So if she catches you hoarding snacks, she'll make you share with your siblings!
- Only playable on **CLAIMED DISHES**!
- Return that **DISH** to the center of the table. That **DISH** and all its **SNACKS** are **UNCLAIMED** again!
- Then, remove **MOMNISAUR** until the next Round!



FLAVORS

x3 EACH

FLAVORS

- Nomnisaurs are picky eaters. They love **SWEET** and **SPICY** flavors, but hate **BITTER** and **SOUR** ones!
- **PROTECT YOUR FOOD!**
- If **SWEET** is the top **RANGE** on a **DISH**, **SOUR** Cards can't be played on that **DISH**. If **SPICY** is the top **RANGE** on a **DISH**, **BITTER** Cards can't be played on that **DISH**.
- **SABOTAGE OTHERS!**
- A **DISH** with either **BITTER** or **SOUR** as the top **RANGE** is worth 0 **POINTS**!



SCORING

DISHES that you have claimed are scored at the **END** of a Round.
Play a **NOM!** on an **UNCLAIMED DISH** to claim it as yours!
When starting the next Round, the with the least **POINTS** goes first!



SNACKS

Every **SNACK** is worth 1 **POINT**!
Snacks are tasty!



EVERYTHING ELSE

Everything else isn't tasty. They're worth 0 **POINTS**!



HOW TO WIN

A game ends after 3 ROUNDS.
Have the **MOST POINTS** at the end to win!





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SCORING

DISHES — that you have claimed are scored at the **END** of a Round.

Play a **NOM!** on an **UNCLAIMED DISH** to claim it as yours!

When starting the next Round, the with the least **POINTS** goes first!

SNACKS

SNACKS are tasty! Every **SNACK** is worth **1 POINT**!

EVERYTHING ELSE

Everything else isn't tasty. They're worth **0 POINTS**!

HOW TO WIN

A game ends after **3 ROUNDS**. Have the **MOST POINTS** at the end to win!



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FLAVORS

Nomnours are picky eaters. They love **EXETER** and **SPICY** flavors, but hate **BITTER** and **SOUR** ones!

PROTECT YOUR FOOD!

If **EXETER** is the top flavor on a **DECK**, **SCORE** Cards can't be played on that **DECK**. If **SPICY** is the top flavor on a **DECK**, **BITTER** Cards can't be played on that **DECK**.

SABOTAGE OTHERS!

A **DECK** with either **BITTER** or **SOUR** as the top flavor is worth **0 POINTS**!

SPECIAL CARDS

REX

Rex, while lovable, can be a bit of a typhoon of destruction when he appears. Rex storms in and makes a mess of everything!

• Only playable on an **UNCLAIMED DISH**.

• Return all cards on that **DISH** and **REX** to the **DECK**!

MOONISAUR

Mommy loves you all equally. So if she catches you hoarding snacks, she'll make you share with your siblings!

• Only playable on **CLAIMED DISHES**.

• Return that **DISH** to the center of the table.

• That **DISH** and all its **SNACKS** are **UNCLAIMED** again!

• Then, remove **MOONISAUR** until the next Round!

For the FAQ and a video tutorial, visit:

GardenOfEarthensouls.net/FAQ

CLAIMED DISH

At the end of each Round, score **1 POINT** for each **SNACK** on each **DISH** you Claimed.

• Play **FLAVORS** on this!

UNCLAIMED DISH

Play **SNACKS** or **FLAVORS** on this!

• Play **NOM!** to claim!

NOM!

Only playable on **UNCLAIMED DISHES**!

• Claim an **UNCLAIMED DISH** as yours!

SNACKS & NOM!

Only playable on **UNCLAIMED DISHES**!

• **1 POINT** Value to that **DISH**!



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RULES

SET-UP

1. Place **DISHES** at the center of the table according to the number of **PLAYERS**.

2. Each **DECK** draws **3 CARDS**.

3. The remaining cards are the **DECK**. Place the **DECK** in the center of the table.

HOW TO PLAY

1. The **LAST ATE CANDY (IN REAL LIFE)** plays first by:

Play **1** & Draw **1** OR Discard **3** & Draw **3**

2. The **LAST ATE CANDY** goes next.

3. A Round ends once all **DISHES** have been **CLAIMED** (using **NOM!** cards!).

STORY

Momnisaaur has come home from the store and brought home lots of snacks! Snag the tasty treats before your siblings can get their paws on them!



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