

Three-Dimensional Coordinate Systems

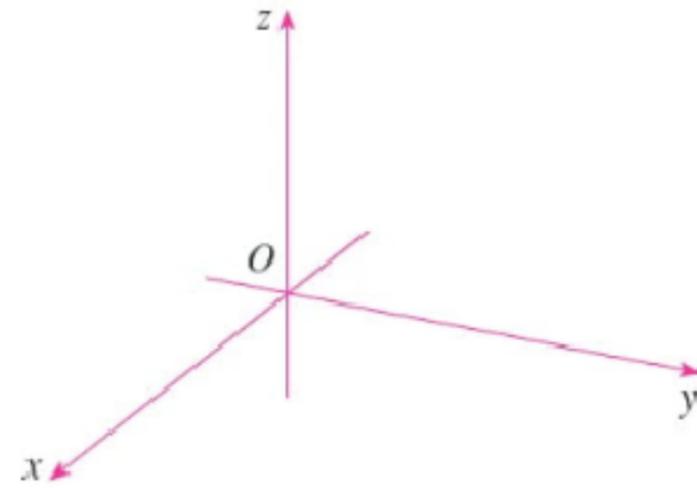


FIGURE 1
Coordinate axes

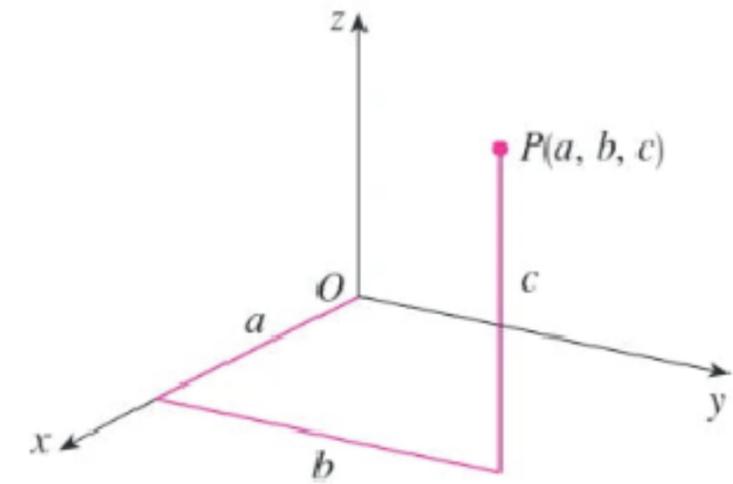
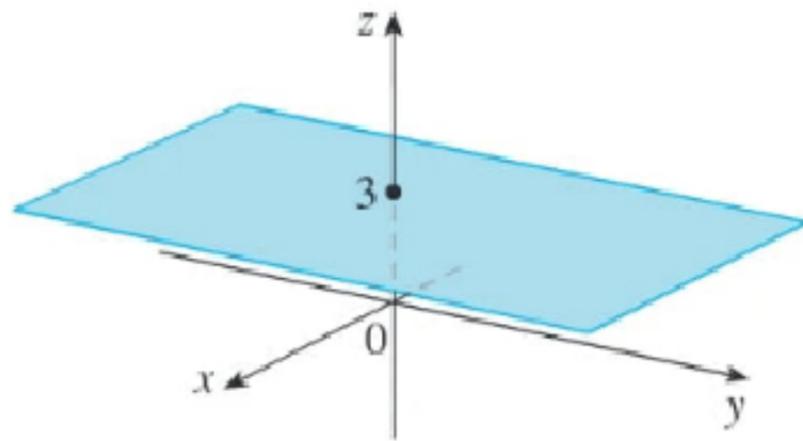


FIGURE 4

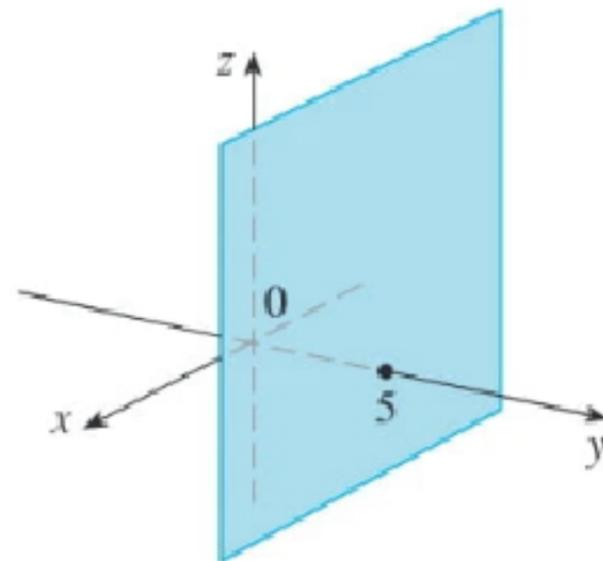
EXAMPLE 1 What surfaces in \mathbb{R}^3 are represented by the following equations?

(a) $z = 3$

(b) $y = 5$



(a) $z = 3$, a plane in \mathbb{R}^3



(b) $y = 5$, a plane in \mathbb{R}^3

EXAMPLE 2

(a) Which points (x, y, z) satisfy the equations

$$x^2 + y^2 = 1 \quad \text{and} \quad z = 3$$

(b) What does the equation $x^2 + y^2 = 1$ represent as a surface in \mathbb{R}^3 ?

\mathbb{R}^3

$(\mathbb{R} \times \mathbb{R} \times \mathbb{R}) = \mathbb{R}^3$

$x \quad y \quad z$

\mathbb{R}^2

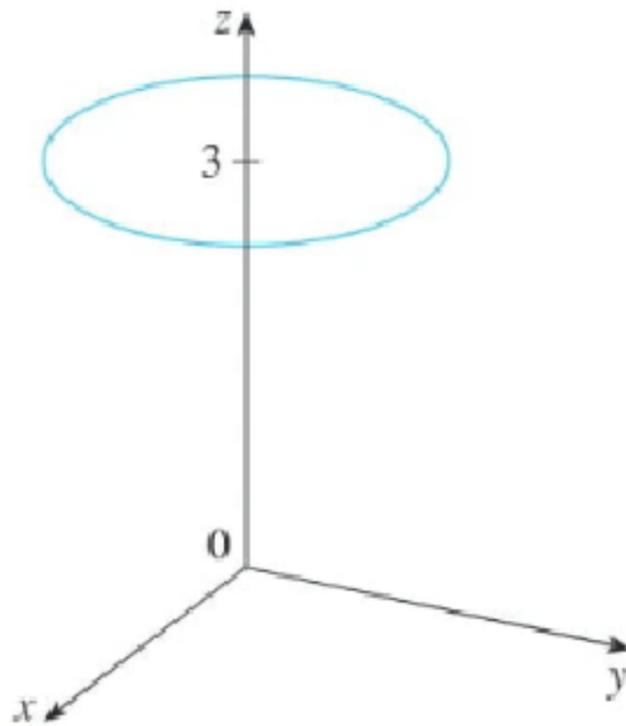


FIGURE 8

The circle $x^2 + y^2 = 1, z = 3$

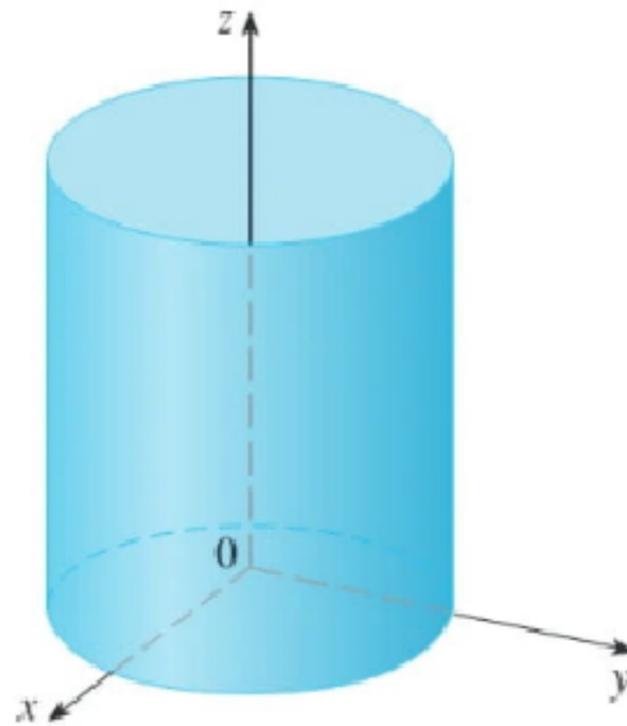


FIGURE 9

The cylinder $x^2 + y^2 = 1$

Distance and Spheres

Distance Formula in Three Dimensions The distance $|P_1P_2|$ between the points $P_1(x_1, y_1, z_1)$ and $P_2(x_2, y_2, z_2)$ is

$$|P_1P_2| = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2 + (z_2 - z_1)^2}$$

EXAMPLE 4 The distance from the point $P(2, -1, 7)$ to the point $Q(1, -3, 5)$:

$$\begin{aligned} |PQ| &= \sqrt{(2-1)^2 + (-1+3)^2 + (7-5)^2} \\ &= \sqrt{1+4+4} = \sqrt{9} = \boxed{3} \end{aligned}$$

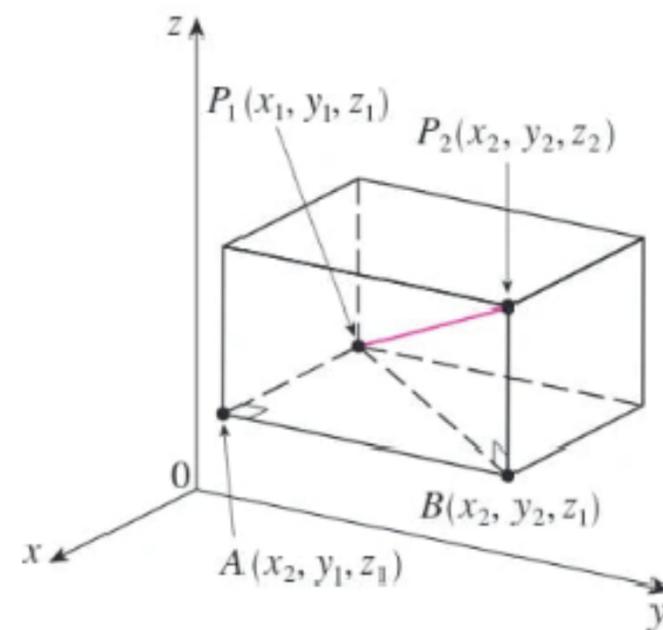


FIGURE 11

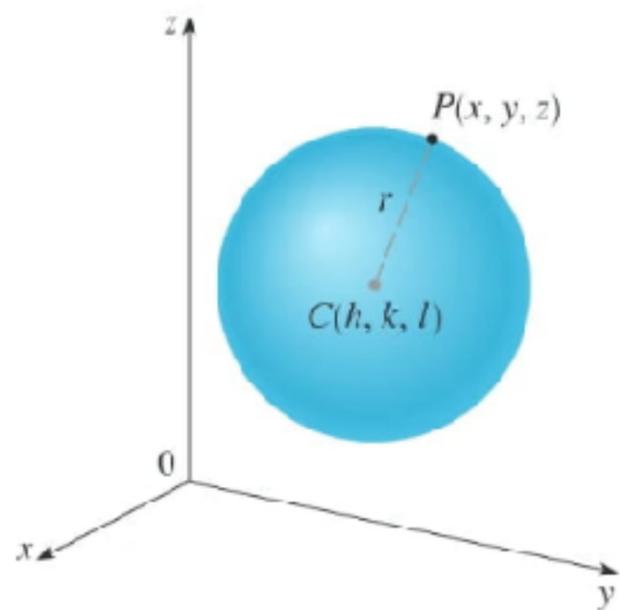


FIGURE 12

Equation of a Sphere An equation of a sphere with center $C(h, k, l)$ and radius r is

$$(x - h)^2 + (y - k)^2 + (z - l)^2 = r^2$$

In particular, if the center is the origin O , then an equation of the sphere is

$$x^2 + y^2 + z^2 = r^2$$

EXAMPLE 6 Show that $x^2 + y^2 + z^2 + 4x - 6y + 2z + 6 = 0$ is the equation of a sphere, and find its center and radius.

$$(x^2 + 4x) + (y^2 - 6y) + (z^2 + 2z) = -6 + 4 + 9 + 1$$

$$(x^2 + 4x + 4) + (y^2 - 6y + 9) + (z^2 + 2z + 1)$$

$$(x + 2)^2 + (y - 3)^2 + (z + 1)^2 = 8$$

Center $(-2, 3, -1)$ $r = \sqrt{8} = 2\sqrt{2}$

Definition of Vector Addition If \mathbf{u} and \mathbf{v} are vectors positioned so the initial point of \mathbf{v} is at the terminal point of \mathbf{u} , then the sum $\mathbf{u} + \mathbf{v}$ is the vector from the initial point of \mathbf{u} to the terminal point of \mathbf{v} .

The definition of vector addition is illustrated in Figure 3. You can see why this definition is sometimes called the **Triangle Law**.

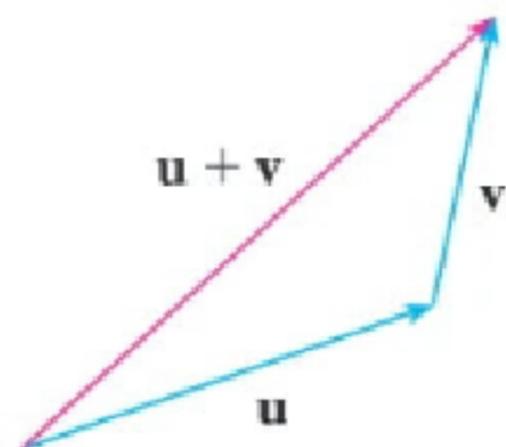


FIGURE 3
The Triangle Law

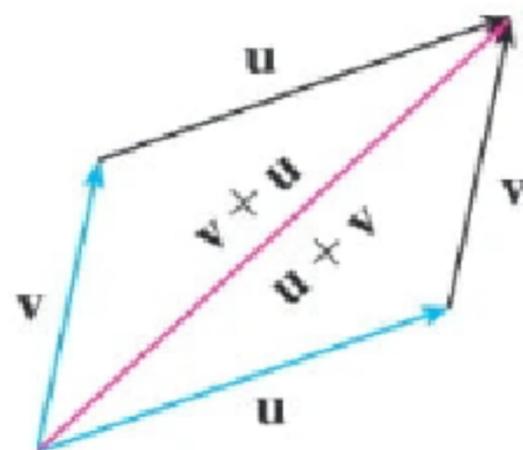
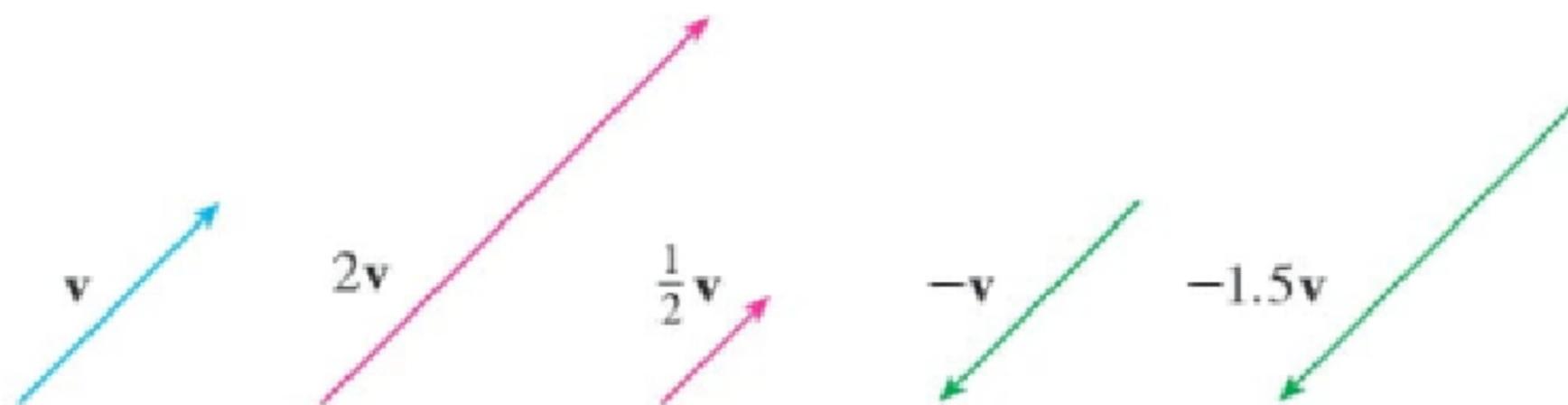


FIGURE 4
The Parallelogram Law

Definition of Scalar Multiplication If c is a scalar and \mathbf{v} is a vector, then the **scalar multiple** $c\mathbf{v}$ is the vector whose length is $|c|$ times the length of \mathbf{v} and whose direction is the same as \mathbf{v} if $c > 0$ and is opposite to \mathbf{v} if $c < 0$. If $c = 0$ or $\mathbf{v} = \mathbf{0}$, then $c\mathbf{v} = \mathbf{0}$.

This definition is illustrated in Figure 7. We see that real numbers work like scaling factors here; that's why we call them scalars. Notice that two nonzero vectors are **parallel** if they are scalar multiples of one another. In particular, the vector $-\mathbf{v} = (-1)\mathbf{v}$ has the same length as \mathbf{v} but points in the opposite direction. We call it the **negative** of \mathbf{v} .



■ Components

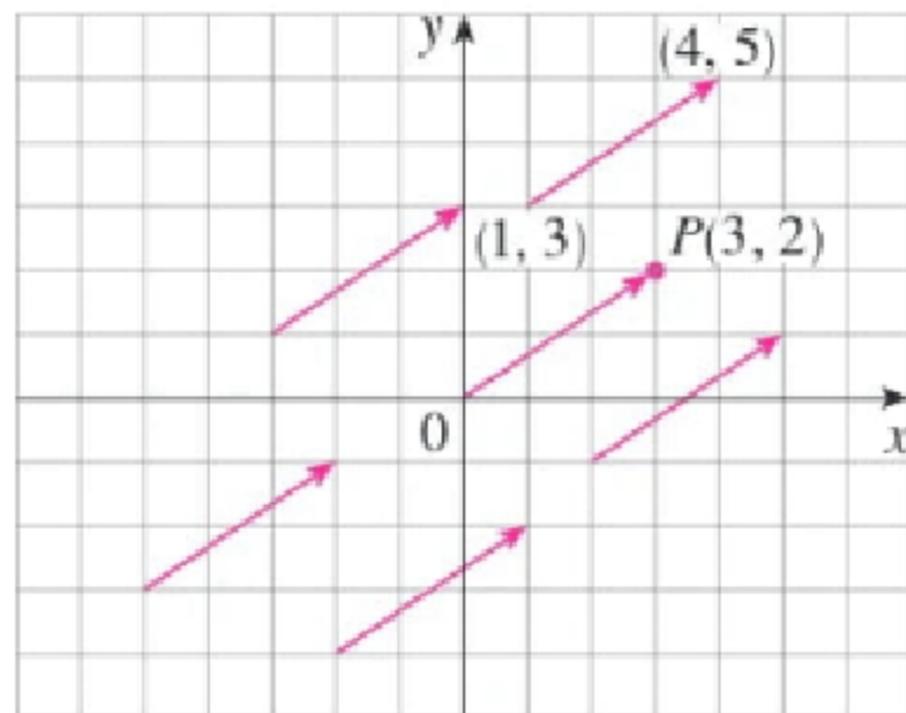


FIGURE 12
Representations of $\mathbf{a} = \langle 3, 2 \rangle$

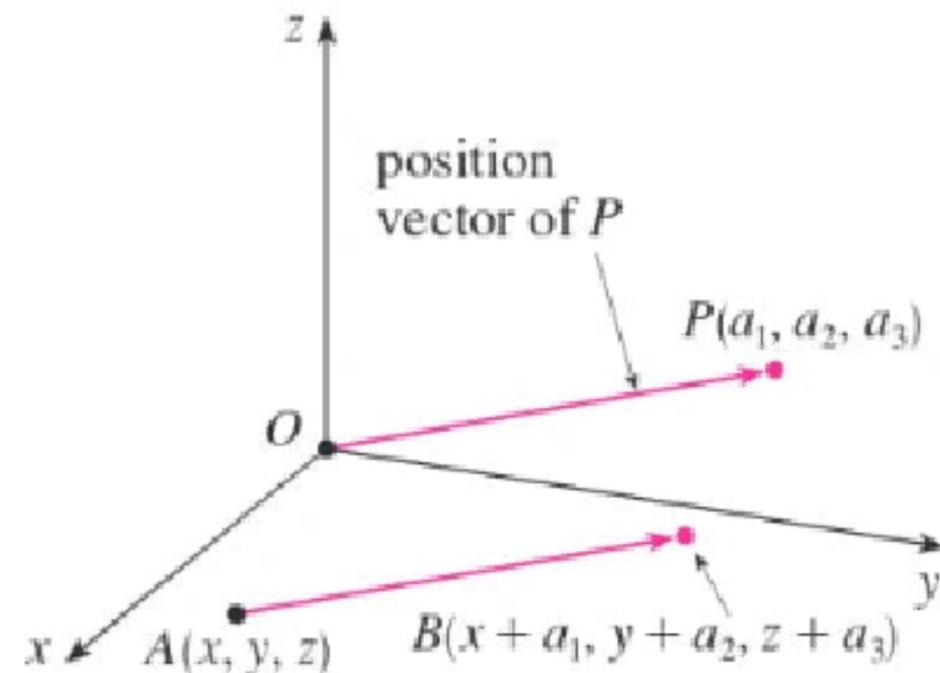


FIGURE 13
Representations of $\mathbf{a} = \langle a_1, a_2, a_3 \rangle$

1 Given the points $A(x_1, y_1, z_1)$ and $B(x_2, y_2, z_2)$, the vector \mathbf{a} with representation \overrightarrow{AB} is

$$\mathbf{a} = \langle x_2 - x_1, y_2 - y_1, z_2 - z_1 \rangle$$

1 Given the points $A(x_1, y_1, z_1)$ and $B(x_2, y_2, z_2)$, the vector \mathbf{a} with representation \vec{AB} is

$$\mathbf{a} = \langle x_2 - x_1, y_2 - y_1, z_2 - z_1 \rangle$$

EXAMPLE 3 Find the vector represented by the directed line segment with initial point $A(2, -3, 4)$ and terminal point $B(-2, 1, 1)$.

$$\begin{array}{ccc} A(2, -3, 4) & B(-2, 1, 1) \\ x_1 \quad y_1 \quad z_1 & x_2 \quad y_2 \quad z_2 \end{array}$$

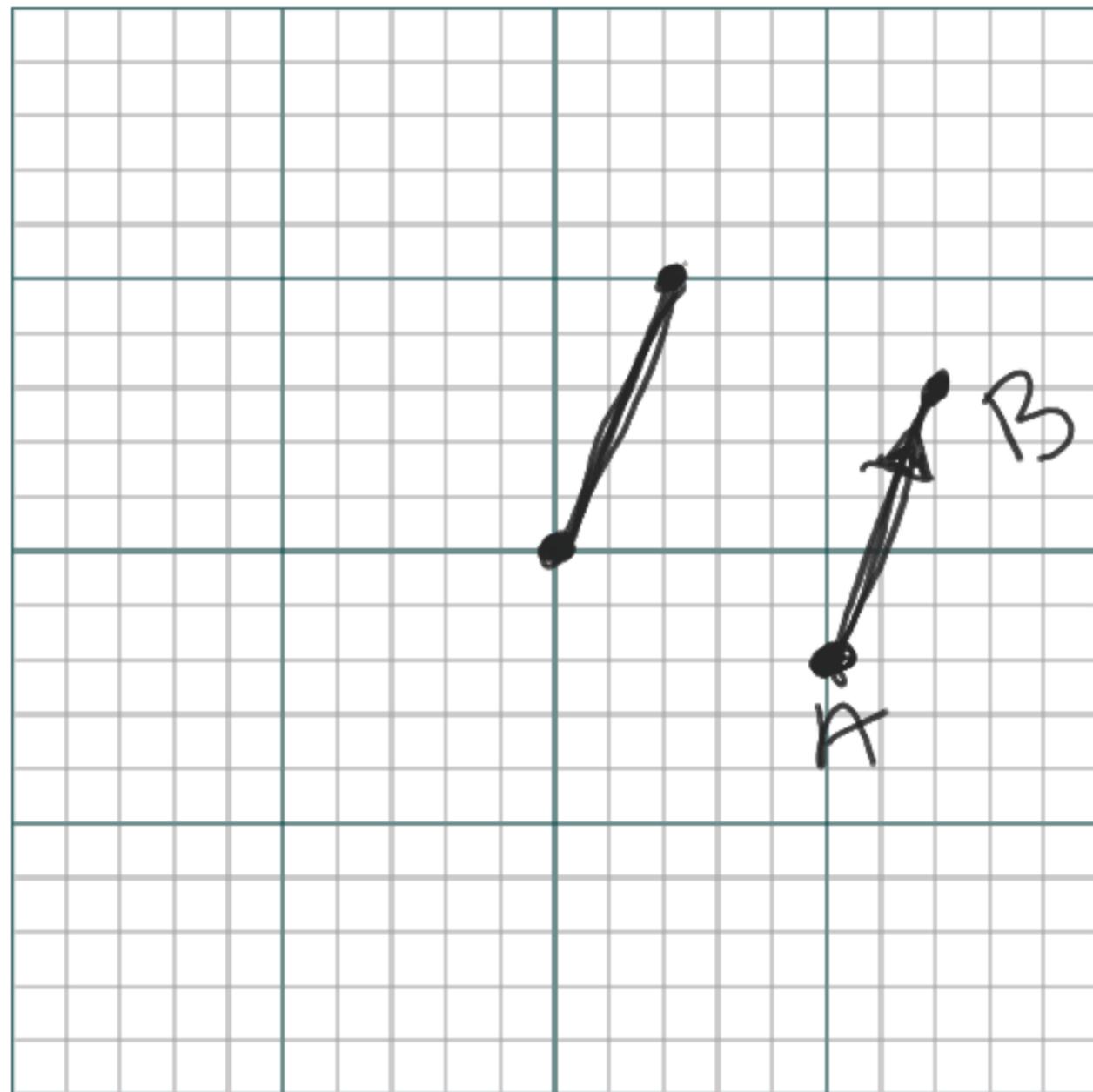
$$\langle -2 - 2, 1 - (-3), 1 - 4 \rangle$$

$$\langle -4, 4, -3 \rangle$$

→ Position Vector
Origin → point

A (5, -2)

B (7, 3)



$$\langle 7 - 5, 3 - (-2) \rangle$$

$$\langle 2, 5 \rangle$$

The **magnitude** or **length** of the vector \mathbf{v} is the length of any of its representations and is denoted by the symbol $|\mathbf{v}|$ or $\|\mathbf{v}\|$. By using the distance formula to compute the length of a segment OP , we obtain the following formulas.

The length of the two-dimensional vector $\mathbf{a} = \langle a_1, a_2 \rangle$ is

$$|\mathbf{a}| = \sqrt{a_1^2 + a_2^2}$$

The length of the three-dimensional vector $\mathbf{a} = \langle a_1, a_2, a_3 \rangle$ is

$$|\mathbf{a}| = \sqrt{a_1^2 + a_2^2 + a_3^2}$$

If $\mathbf{a} = \langle a_1, a_2 \rangle$ and $\mathbf{b} = \langle b_1, b_2 \rangle$, then

$$\mathbf{a} + \mathbf{b} = \langle a_1 + b_1, a_2 + b_2 \rangle \quad \mathbf{a} - \mathbf{b} = \langle a_1 - b_1, a_2 - b_2 \rangle$$

$$c\mathbf{a} = \langle ca_1, ca_2 \rangle$$

Similarly, for three-dimensional vectors,

$$\langle a_1, a_2, a_3 \rangle + \langle b_1, b_2, b_3 \rangle = \langle a_1 + b_1, a_2 + b_2, a_3 + b_3 \rangle$$

$$\langle a_1, a_2, a_3 \rangle - \langle b_1, b_2, b_3 \rangle = \langle a_1 - b_1, a_2 - b_2, a_3 - b_3 \rangle$$

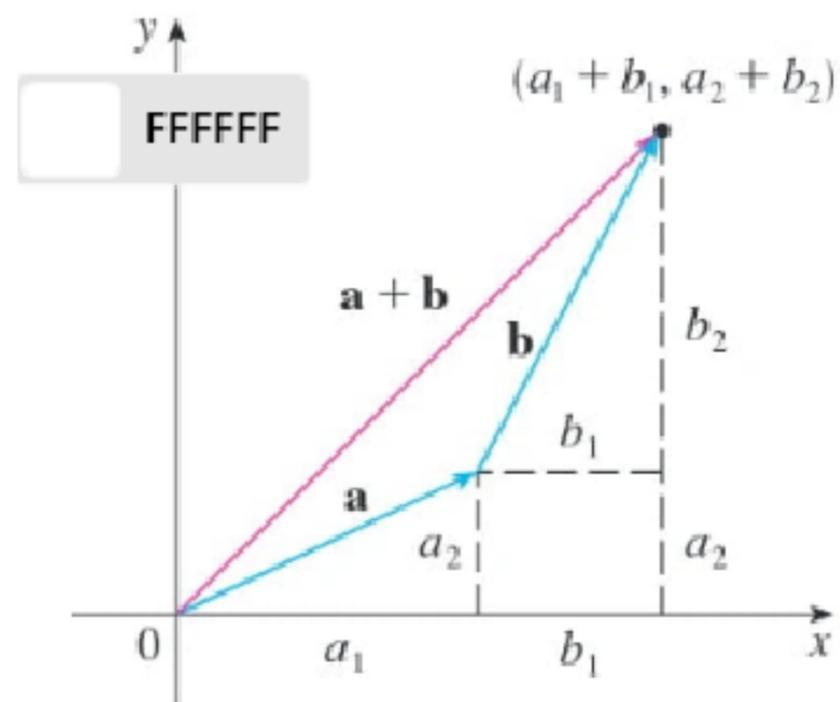
$$c\langle a_1, a_2, a_3 \rangle = \langle ca_1, ca_2, ca_3 \rangle$$

EXAMPLE 4 If $\mathbf{a} = \langle 4, 0, 3 \rangle$ and $\mathbf{b} = \langle -2, 1, 5 \rangle$, find $|\mathbf{a}|$ and the vectors $\mathbf{a} + \mathbf{b}$, $\mathbf{a} - \mathbf{b}$, $3\mathbf{b}$, and $2\mathbf{a} + 5\mathbf{b}$.

$$|\mathbf{a}| \rightarrow \sqrt{(4)^2 + (0)^2 + (3)^2} = \sqrt{25} = 5$$

$$|\mathbf{b}| \rightarrow \sqrt{(-2)^2 + (1)^2 + (5)^2} = \sqrt{30}$$

$$\mathbf{a} + \mathbf{b} \rightarrow \langle 4 + (-2), 0 + 1, 3 + 5 \rangle = \langle 2, 1, 8 \rangle$$



$$\mathbf{a} - \mathbf{b} \rightarrow \langle 4 - (-2), 0 - 1, 3 - 5 \rangle$$

$$\rightarrow \langle 6, -1, -2 \rangle$$

EXAMPLE 4 If $\mathbf{a} = \langle 4, 0, 3 \rangle$ and $\mathbf{b} = \langle -2, 1, 5 \rangle$, find $|\mathbf{a}|$ and the vectors $\mathbf{a} + \mathbf{b}$, $\mathbf{a} - \mathbf{b}$, $3\mathbf{b}$, and $2\mathbf{a} + 5\mathbf{b}$.

$$3\mathbf{b} \rightarrow 3\langle -2, 1, 5 \rangle \rightarrow \langle -6, 3, 15 \rangle$$

$$2\mathbf{a} + 5\mathbf{b} \rightarrow 2\langle 4, 0, 3 \rangle + 5\langle -2, 1, 5 \rangle$$
$$\langle 8, 0, 6 \rangle + \langle -10, 5, 25 \rangle$$

$$\boxed{\langle -2, 5, 31 \rangle}$$

Properties of Vectors If \mathbf{a} , \mathbf{b} , and \mathbf{c} are vectors in V_n and c and d are scalars, then

1. $\mathbf{a} + \mathbf{b} = \mathbf{b} + \mathbf{a}$

2. $\mathbf{a} + (\mathbf{b} + \mathbf{c}) = (\mathbf{a} + \mathbf{b}) + \mathbf{c}$

3. $\mathbf{a} + \mathbf{0} = \mathbf{a}$

4. $\mathbf{a} + (-\mathbf{a}) = \mathbf{0}$

5. $c(\mathbf{a} + \mathbf{b}) = c\mathbf{a} + c\mathbf{b}$

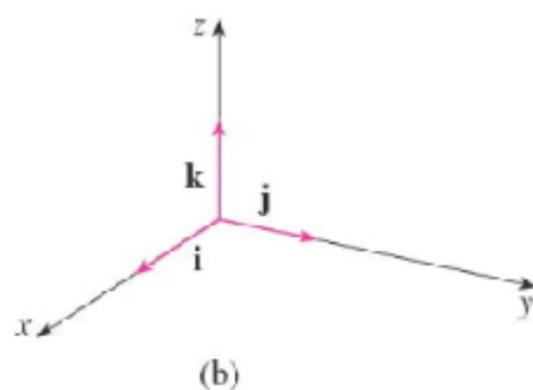
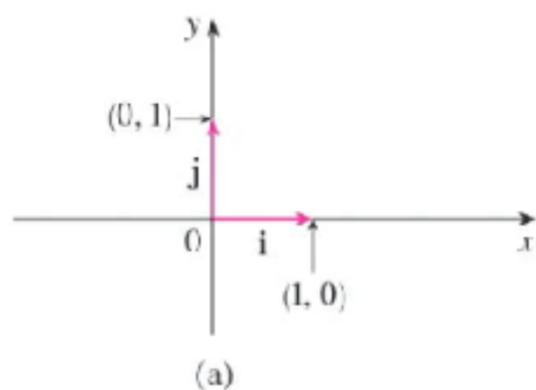
6. $(c + d)\mathbf{a} = c\mathbf{a} + d\mathbf{a}$

7. $(cd)\mathbf{a} = c(d\mathbf{a})$

8. $1\mathbf{a} = \mathbf{a}$

$$\mathbf{i} = \langle 1, 0, 0 \rangle \quad \mathbf{j} = \langle 0, 1, 0 \rangle \quad \mathbf{k} = \langle 0, 0, 1 \rangle$$

These vectors \mathbf{i} , \mathbf{j} , and \mathbf{k} are called the **standard basis vectors**. They have length 1 and point in the directions of the positive x -, y -, and z -axes. Similarly, in two dimensions we define $\mathbf{i} = \langle 1, 0 \rangle$ and $\mathbf{j} = \langle 0, 1 \rangle$. (See Figure 17.)



If $\mathbf{a} = \langle a_1, a_2, a_3 \rangle$, then we can write

$$\mathbf{a} = \langle a_1, a_2, a_3 \rangle = \langle a_1, 0, 0 \rangle + \langle 0, a_2, 0 \rangle + \langle 0, 0, a_3 \rangle$$

$$= a_1 \langle 1, 0, 0 \rangle + a_2 \langle 0, 1, 0 \rangle + a_3 \langle 0, 0, 1 \rangle$$

2

$$\mathbf{a} = a_1 \mathbf{i} + a_2 \mathbf{j} + a_3 \mathbf{k}$$

Thus any vector in V_3 can be expressed in terms of \mathbf{i} , \mathbf{j} , and \mathbf{k} . For instance,

$$\langle 1, -2, 6 \rangle = \mathbf{i} - 2\mathbf{j} + 6\mathbf{k}$$

Similarly, in two dimensions, we can write

3

$$\mathbf{a} = \langle a_1, a_2 \rangle = a_1 \mathbf{i} + a_2 \mathbf{j}$$

EXAMPLE 5 If $\mathbf{a} = \mathbf{i} + 2\mathbf{j} - 3\mathbf{k}$ and $\mathbf{b} = 4\mathbf{i} + 7\mathbf{k}$, express the vector $2\mathbf{a} + 3\mathbf{b}$ in terms of \mathbf{i} , \mathbf{j} , and \mathbf{k} .

$$2\mathbf{a} + 3\mathbf{b} \rightarrow 2(\mathbf{i} + 2\mathbf{j} - 3\mathbf{k}) + 3(4\mathbf{i} + 7\mathbf{k})$$

$$\rightarrow 2\mathbf{i} + 4\mathbf{j} - 6\mathbf{k} + 12\mathbf{i} + 21\mathbf{k}$$

$$\rightarrow \boxed{14\mathbf{i} + 4\mathbf{j} + 15\mathbf{k}}$$

A **unit vector** is a vector whose length is 1. For instance, \mathbf{i} , \mathbf{j} , and \mathbf{k} are all unit vectors. In general, if $\mathbf{a} \neq \mathbf{0}$, then the unit vector that has the same direction as \mathbf{a} is

4

$$\mathbf{u} = \frac{1}{|\mathbf{a}|} \mathbf{a} = \frac{\mathbf{a}}{|\mathbf{a}|}$$

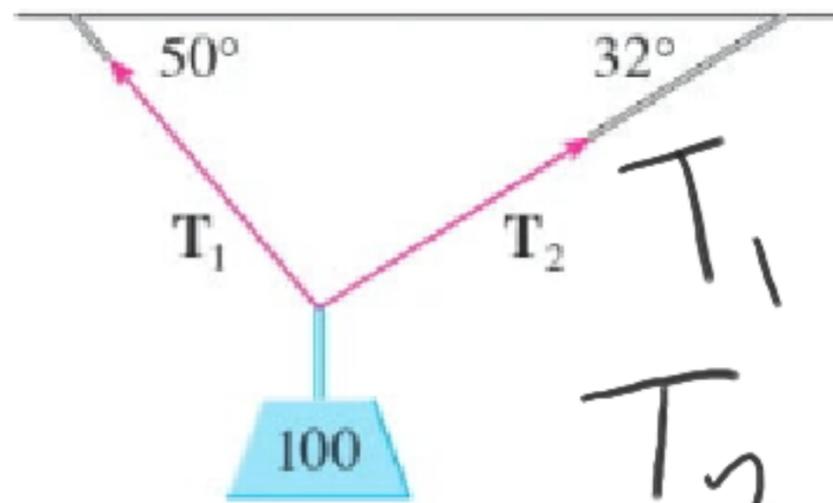
EXAMPLE 6 Find the unit vector in the direction of the vector $2\mathbf{i} - \mathbf{j} - 2\mathbf{k}$.

$$|2\mathbf{i} - \mathbf{j} - 2\mathbf{k}| = \sqrt{(2)^2 + (-1)^2 + (-2)^2} = \sqrt{9} = 3$$

$$\frac{1}{3}(2\mathbf{i} - \mathbf{j} - 2\mathbf{k}) = \frac{2}{3}\mathbf{i} - \frac{1}{3}\mathbf{j} - \frac{2}{3}\mathbf{k}$$

unit vector

EXAMPLE 7 A 100-lb weight hangs from two wires as shown in Figure 19. Find the tensions (forces) \mathbf{T}_1 and \mathbf{T}_2 in both wires and the magnitudes of the tensions.



$$\mathbf{T}_1 = |\mathbf{T}_1|(-\cos 50^\circ)\mathbf{i} + |\mathbf{T}_1|(\sin 50^\circ)\mathbf{j}$$

$$\mathbf{T}_2 = |\mathbf{T}_2|(\cos 32^\circ)\mathbf{i} + |\mathbf{T}_2|(\sin 32^\circ)\mathbf{j}$$

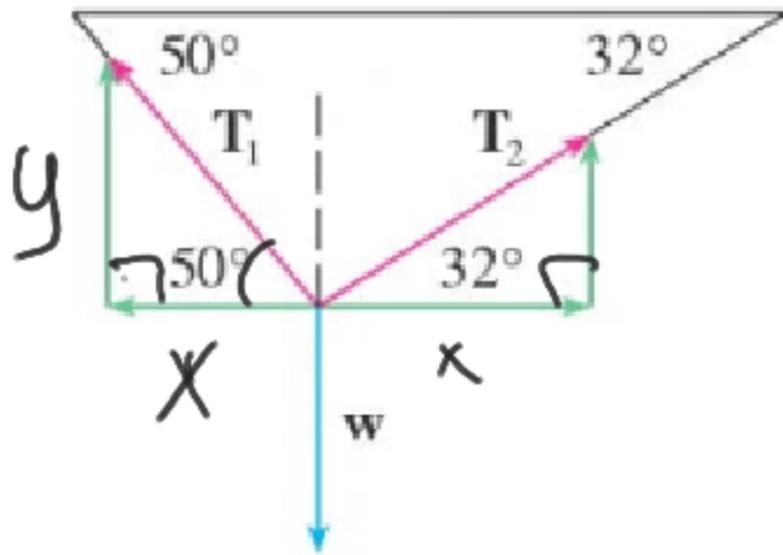


FIGURE 20

$$\cos 50^\circ = \frac{x}{T_1}$$

$$T_1(\cos 50^\circ) = x$$

$$\sin 50^\circ = \frac{y}{T_1}$$

$$T_1(\sin 50^\circ)$$

$$T_1 = -|T_1| \cos 50^\circ i + |T_1| \sin 50^\circ j$$

$$T_2 = |T_2| \cos 32^\circ i + |T_2| \sin 32^\circ j$$

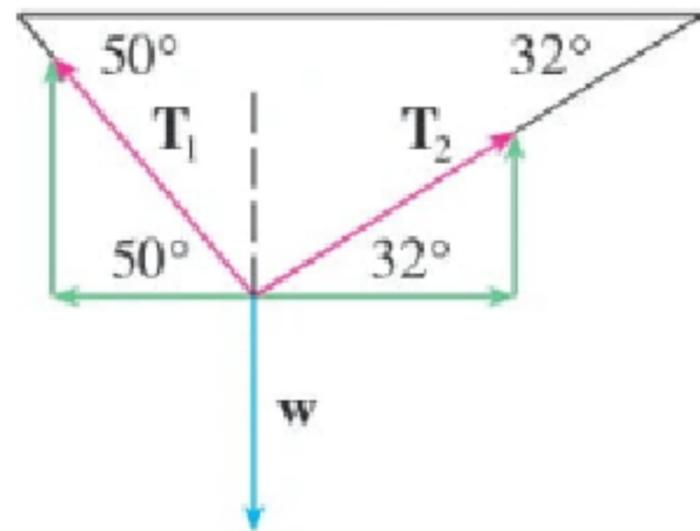


FIGURE 20

$$T_1 + T_2 = -w = 100j$$

$$w = -100j$$

$$-|T_1| \cos 50^\circ i + |T_1| \sin 50^\circ j + |T_2| \cos 32^\circ i + |T_2| \sin 32^\circ j = 100j$$

$$-|T_1| \cos 50^\circ i + |T_2| \cos 32^\circ i = 0i$$

$$|T_1| \sin 50^\circ j + |T_2| \sin 32^\circ j = 100j$$

$$-|T_1| \cos 50^\circ i + |T_2| \cos 32^\circ i = 0i \quad \rightarrow |T_2| = \frac{|T_1| \cos 50}{\cos 32}$$

$$|T_1| \sin 50^\circ j + |T_2| \sin 32^\circ j = 100j$$

$$|T_1| \sin 50 + \frac{|T_1| \cos 50}{\cos 32} (\sin 32) = 100$$

$$|T_1| \left(\sin 50 + \frac{\cos 50 \sin 32}{\cos 32} \right) = 100$$

$$|T_1| = \frac{100}{\sin 50 + \cos 50 \tan 32} = 85.64$$

$$|T_2| = \frac{|T_1| \cos 50}{\cos 32} = \frac{85.64 \cos 50}{\cos 32} = 64.91$$

$$T_1 = |T_1| \cos 50^\circ \mathbf{i} + |T_1| \sin 50^\circ \mathbf{j} \quad |T_1| = \frac{100}{\sin 50^\circ + \cos 50^\circ \tan 32^\circ} = 85.64$$
$$T_2 = |T_2| \cos 32^\circ \mathbf{i} + |T_2| \sin 32^\circ \mathbf{j} \quad |T_2| = \frac{|T_1| \cos 50^\circ}{\cos 32^\circ} = \frac{85.64 \cos 50^\circ}{\cos 32^\circ} = 64.91$$

$$T_1 = 85.64 \cos 50^\circ \mathbf{i} + 85.64 \sin 50^\circ \mathbf{j}$$

$$T_1 = -55.05 \mathbf{i} + 65.60 \mathbf{j}$$

$$T_2 = 64.91 \cos 32^\circ \mathbf{i} + 64.91 \sin 32^\circ \mathbf{j}$$

$$T_2 = 55.05 \mathbf{i} + 34.40 \mathbf{j}$$