

## CITY COUNCIL COMMITTEE ASSIGNMENTS (REVISED JANUARY 2024)

ENTITY	POSITION	ASSIGNEES	ALTERNATE	MEETINGS
BELVEDERE				
Belvedere Disaster Council	Voting Member	Mayor	N/A	As Needed
Belvedere Finance Committee	Non-Voting Members	Mark & Wilkinson	N/A	Min 2 x Yearly
Belvedere Historic Preservation Committee	Council Liaison	Cooper	Lynch	4 x Yearly
Belvedere Parks, Open Spaces, and Lanes Committee	Council Liaison	Cooper	Lynch	4 x Yearly
Belvedere Traffic Safety and Circulation Committee	Council Liaison	Lynch	Kemnitzer	As Needed
TIBURON PENINSULA				
Belvedere-Tiburon Chamber of Commerce	Council Liaison	Wilkinson	N/A	Monthly (1st Wednesday)
Belvedere-Tiburon Joint Recreation Committee	Voting Member	Wilkinson	N/A	Bimonthly (3rd Monday)
Belvedere-Tiburon Library Agency	Council Liaison	Cooper	N/A	Monthly (3rd Monday)
Belvedere-Tiburon Joint Disaster Advisory Council	Council Liaison	Cromwell	Kemnitzer & Cooper	As Needed
Tiburon Peninsula Traffic Relief Authority	Voting Members	McCaskill & Wilkinson	N/A	As Needed
MARIN				
Marin BayWave Steering Committee	Voting Member	Kemnitzer	N/A	As Needed
Marin Clean Energy	Voting Member	Wilkinson	Mark	Monthly (1st Thursday)
Marin County Committee on School District	Voting Member	Kemnitzer	N/A	As Needed
MCCMC Homelessness Committee	Voting Member	Mark	N/A	As Needed
MCCMC Legislative Committee	Voting Member	Kemnitzer	Mark	Monthly (4th Monday)
MCCMC Sustainability Committee	Voting Member	Kemnitzer	N/A	As Needed
MCCMC Executive Committee	Voting Member	N/A	Kemnitzer	As Needed
Richardson Bay Regional Agency	Voting Member	Lynch	Mark	Monthly (2nd Thursday)
Transportation Authority of Marin	Voting Member	Kemnitzer	Mark	Monthly (4th Thursday)
BAY AREA				
Association of Bay Area Governments	Non-Voting Delegate	Kemnitzer	N/A	Annual Meeting (Oct)
SF Bay Conservation and Development Commission	Voting Member	N/A	Kemnitzer	As Needed
League of California Cities	Voting Delegate	Kemnitzer	Lynch	<b>Annual Meeting</b>
League of CA Cities Revenue and Taxation Committee	Voting Member	Wilkinson	N/A	4 x Yearly