RELATED GENERAL PLAN POLICIES

Each policy in the City of Santa Ana General Plan is listed under the most related goal and element. Some policies, however, also reinforce other goals housed in different elements.

To provide a more complete picture of all of the policies that support the goals of this element, Table LU-1 lists each Land Use goal in the far left column and, in columns to the right, identifies related policy numbers from other elements.

Goal LU-2, for example, is supported not only by the policies listed in this element (LU-2.1 through LU-2.10), but also by three policies identified in the Economic Prosperity Element, three policies identified in the Open Space Element, and two identified in the Housing Element.

TABLE LU-1. RELATED GENERAL PLAN POLICIES

	Volume 1 Services & Infrastructure				Volume 2 Natural Environment				Volume 3 Built Environment			
Land Use Goals	СМ	М	EP	PS	CN	os	N	S	LU	HE	НР	UD
LU-1: Growing Responsibly Provide a land use plan that improves quality of life and respects our existing community.	-	M-4 M-4.1	EP-3.3 EP-3.9 EP-3.10	PS-1.6	-	OS-1.8	N-1.1 N-1.4	S-2.4 S-2.6	Current Element	-	-	-
LU-2: Land Use Needs Provide a balance of land uses that meet Santa Ana's diverse needs.	-	-	EP-2.5 EP-3.6 EP-3.8	-	-	OS-1.3 OS-2.12 OS-2.13	-	-	Current Element		-	-
LU-3: Compatibility of Uses Preserve and improve the character and integrity of existing neighborhoods and districts.	-	-	EP-1.9 EP-2.3	-	CN-3.3	-	N-2.2 N-3 N-3.1 N-3.2 N-3.3	-	Current Element	-	HP-1.4 HP-1.8	UD-2 UD-2.2 UD-2.3 UD-2.5 UD-2.6 UD-4.1
LU-4: Complete Communities Support a sustainable Santa Ana through improvements to the built environment and a culture of collaboration.	-	M-4.5 M-5.5	EP-3.4	-	-	OS-1.4		-	Current Element	-		

Notes:

CM: Community Element

M: Mobility Element

EP: Economic Prosperity Element

PS: Public Services Element

CN: Conservation Element

OS: Open Space Element

N: Noise Element

S: Safety Element

LU: Land Use Element

HE: Housing Element

HP: Historic Preservation Element UD: Urban Design Element

