# Kettering Pee Wee Soccer Rules

FIFA Soccer Laws used except for the following:

### MOST IMPORTANT RULE:

- The players that are signed up for Kettering Pee Wee Soccer are here to learn and experience soccer in a fun, safe, and positive manner!

### Administrative

- Our office will try to honor all roster requests, however no requests can be guaranteed.
- No additional fees may be collected by coaches to cover cost of custom uniforms, awards, food, drink, etc.

# Equipment:

- All players must wear shin guards during practices and games.
- Players may wear rubber cleats or gym shoes.
- No jewelry of any kind.
- We will use a #3 size ball for the 4/5 and 6/7 divisions and a #4 size ball in the 8/9 division.

# Game Play:

- Each game will consist of four, 8 minute quarters with a running clock. Half time will last three minutes.
- Substitutions will only be allowed at the start of each period unless there is an injury.
- Officials will be provided for the 6/7 and 8/9 age groups. One coach from each team will be allowed on the field during the 4/5 games and also serve as the officials.

# Corner/Goal Kicks:

- A ball kicked past the end line will result in the following:
  - o If last touched by a defensive player, the opposite team will kick in from the nearest corner.
  - o If last touched by an offensive player, the opposite team will kick in from their goal box.

### Kick In / Throw Ins:

- The 4/5 age group will implement a "kick in" rather than throw in. The team putting the ball back in play will kick from the spot the ball went out of play rather than throwing in. The ball must touch another player before a goal can be scored.
- Any time the ball crosses the sideline a throw-in by the opposing team will restart play for both the 6/7 & 8/9 age groups.
- A correct throw uses both hands on the ball from behind the head, both feet on the ground behind the sideline and becomes in play as soon as the ball crosses the sideline.
- The ball must touch another player first and cannot be thrown directly in the goal.

# Fouls:

- Fouls will be called at the referee's discretion and the infringed player will have a direct kick.
- No penalty shots
- Continued rough play will result in that player sitting out immediately. NO SLIDE TACKLING IS ALLOWED!
- When the goalkeeper has possession of the ball, the opposing team cannot charge or make contact with the goalkeeper.

#### Number of Players/Positions:

- The <u>4-5 Division:</u> 3 offensive players and 2 defensive players (5 total NO goalie)
- The 6-7 Divisions: 3 offensive players, 1 middle player, 2 defensive players, 1 goalie (7 total)
- The 8-9 Divisions: 3 offensive players, 1 middle players, 2 defensive players and 1 goalie (7 total).
- Players should try to remain in their given position on the field.
- There will be no offside penalties.

# Weather:

- We will cancel if the fields are not in safe condition or if there is thunder/lightening. <u>Rain does not</u> automatically mean practices or games are canceled.
- Please do NOT cancel practice on your own. We will make the call by 4 pm for practices and as soon as we can on game days (Saturdays).
  - All weather decisions will be posted at playkettering.org

