

TO: PLANNING COMMISSION

FROM: PLANNING DEPARTMENT

DATE: AUGUST 7, 2012 MEETING

CONSIDERATION OF CHANGING DAY OF PLANNING COMMISSION MEETING BACK TO THE THIRD TUESDAY OF EVERY MONTH

RECOMMENDATION:

Discuss and decide whether to revert back to meeting on the third Tuesday of every month (week following regular Council meeting) or to continue to meet on the first Tuesday of every month (week prior to regular Council meeting). Staff recommends reverting back to the original meeting day (third Tuesday of every month) by adopting the attached Resolution.

BACKGROUND/DISCUSSION:

In February of 2011 a Planning Commissioner revealed a scheduling conflict she had on the third Tuesday of every month, which at the time was the Planning Commission's regular meeting day. In consideration of that conflict, the Planning Commission decided to change the meeting day from the third Tuesday to the first Tuesday of every month. The Commissioner who had the scheduling conflict no longer has such a conflict. As directed by the Commission at their May 1, 2012 meeting, staff has agendized this item for discussion to potentially revert back to the original meeting day.

RESOLUTION NO. 12-05

A RESOLUTION OF THE PLANNING COMMISSION OF THE TOWN OF LOOMIS RESCINDING RESOLUTION NO. 11-01 WHICH CHANGED THE PLANNING COMMISSION'S REGULAR MEETING DAY

WHEREAS, on March 1, 2011, the Planning Commission changed their regular meeting day from the third Tuesday to the first Tuesday of each month due to a scheduling conflict; and

WHEREAS, there is no longer a scheduling conflict amongst the Planning Commission and they wish to revert the day of their regularly scheduled meetings back to its original day.

NOW THEREFORE, IT IS HEREBY RESOLVED that the Planning Commission of the Town of Loomis will once again hold their regular meetings on the third Tuesday of each month.

PASSED AND ADOPTED this 7th day of August, 2012, by the following vote:

	Ayes:	
	Noes:	
	Absent:	
	Abstain:	
		Michael Hogan, Chairman
Matt	Lopez, Assistant Planner	