

Rye Brook Little League Baseball **Minor League**

Uniforms

- The Rye Brook Recreation Department will issue a complete uniform to all players, which will consist of a team shirt, team socks and team hat.
- Players are responsible for purchasing Baseball Pants.
- Players are required to wear their complete uniform to each game.

Equipment

- The Rye Brook Recreation Department will supply all necessary equipment except baseball gloves.
- Plastic or hard rubber cleated shoes or sneakers are acceptable, **metal spikes are prohibited.**
- Team coaches are responsible for all equipment issued to their team and must return the equipment at the end of the season.

Games

- All games will be played on Saturdays during the day and weekday evenings at 6:15pm. For all games, players should arrive 15 minutes prior to the scheduled start time. Doubleheaders will not be permitted.
- Teams must have a minimum of 7 players and 1 coach to start the game. Failure to field the minimum by 15 minutes after the scheduled start time will result in a rearrangement of teams and a game will be played.
- Games will consist of 6 innings, but may finish before 6 innings due to darkness or if another game is scheduled. During Saturday games, there will be a 90-minute curfew from the starting time of the game. For weekday games and the final game on Saturday, there is no curfew.
- An official game is 3 ½ innings if the home team is winning; 4 innings if the visitor is winning. This rule only applies if a game is called due to rain. It is the umpire's decision in consultation with the coaches, as to whether or not a game shall be called due to darkness and/or rain.
- Innings will consist of 3 outs, or batting through the order, whichever comes first. Each team may bat the maximum number of the larger team present in order to bat through their batting order.
- No one is permitted behind the backstop at any time except the on-deck batter. The on-deck batter is the only player besides the batter permitted to swing a bat and this must be done in the on-deck circle.
- Coaches are responsible for keeping their players on the bench when not fielding, batting or on-deck.

Pitching/Catching

- ***A pitching machine will be used for every home game during the season. The speed will be set at 38 MPH and will increase during the season as directed by the Recreation Department.***
- ***Only the umpire will operate the pitching machine only.***
- Each batter will be given 7 pitches. If the batter fails to put the ball into play, the batter will be called out after the 7th pitch. It is the umpire's discretion to add pitches.
- All batted balls that hit the pitching machine or umpire are considered ~~in~~ play+.
- All catchers must wear a mask/helmet, chest protector and shin guards.
- ***It is MANDATORY that all catchers wear a cup.***
- Foul outs back to the catcher only occur if the ball is hit above the batter's head, otherwise it is a foul tip. A foul tip with two strikes that is caught by the catcher regardless of height, is an out.
- There will be no ~~no~~ third strike+rule. If a player strikes out, the batter is out regardless of whether or not the catcher holds onto the ball.

Batting and Base Running

- All players are placed in the batting order. Players arriving after the coaches have exchanged batting orders shall be placed at the bottom of the order.
- Players are required to wear a batting helmet while batting and running the bases.
- Bunting is not permitted.
- Base runners are not permitted to lead off any base until the ball passes over home plate. The umpire will call out runners leaving early.
- Base runners are not permitted to steal.
- Base runners are permitted to ~~tag~~ tag-up+(both fair & foul balls).

- Base runners are not permitted to run intentionally into a baseman or catcher. Players involved in intentional collisions are subject to ejection from the game.
- A ball that rolls or bounces onto the pavement in right field is a ground rule double and a ball that reaches the pavement on a fly is ruled a home run.
- If a ball that is pitched bounces and hit the batter, the batter will be awarded first base. If the ball bounces and the batter swings and misses, the call is a strike. If the ball bounces and is not swung on, it shall be called a ball.

Fielding

- All teams will play a maximum of 10 players in the field each inning according to the following: 4-outfielders (no short fielders or extra infielders permitted). **Outfielders must start in the grass area of the field.** There will be 6-infielders (1st base, 2nd base, 3rd base, shortstop, catcher, pitcher's helper). The pitcher's helper can be located on either side of the coach pitch.
- No player shall sit a second inning until every player has sat out for at least one full inning. **All players must play a minimum of 1 inning in the infield and outfield during each game by the end of the 4th inning.**
- While the ball is in bounds, the fielding team must make all plays and the base runners may continue to advance. Play will be stopped when a defensive player has possession of the ball anywhere in the infield and calls time-out and the umpire awards the time-out. Runners that are halfway towards a base may advance only to the base they were going to when the time-out was awarded. If a ball is overthrown & goes out of bounds, runners may advance one extra base. The out of bounds lines are the marked lines in left and right field.
- There will be no field fly rule.
- No player can be removed in the middle of an inning except pitchers, or in the case of injury or unsportsmanlike conduct. If a pitcher is removed in mid-inning, the pitcher may play any other position in the field.

Coaches

- The team at bat will be permitted to have a coach at 1st and 3rd base only.
- Coaches on the fielding team must remain in the dugout area.
- Each coach needs to be certified by the Rye Brook Recreation Department.

Miscellaneous

- All players, coaches and parents/spectators are expected to exhibit good sportsmanship as outlined in the Rye Brook Recreation Sportsmanship Guidelines.
- Any player who throws a bat or helmet intentionally will receive one warning and will be ejected from the game after the second offense.
- Umpires will have the power to eject from the game any players exhibiting unsportsmanlike conduct.
- Umpires will have the power to eject from the game any coaches exhibiting unsportsmanlike conduct or smoking. That coach must leave the field of play and surrounding area and not return until the game has concluded.