

Youth Basketball Rules

2nd and 3rd Grade Boys and Girls

Respect school property! If you must use the bathrooms, keep them clean. Please wear appropriate footwear on gym floors, keep the gyms clean and ask your teams and their families to do the same. Thank you!!

UNIFORMS

1. All players must wear their team shirt provided by the recreation department to all games.
2. All players must wear sneakers. No exceptions!
3. All players should wear gym shorts. Sweat pants are acceptable, but not recommended.
4. **ALL JEWELRY** must be removed before playing. No Exceptions! Including any bands.

GAME TIME

1. All games will be started at the times listed on the schedule. Arrive a few minutes early, so the games are not delayed.
2. There will be **4, 7-minute quarters**. The **2nd /3rd grade boys and girls** will have a **30 minute practice with a 45 minute game** to follow
3. There will be an Official's timeout for substitutions on the first dead ball following the midpoint of each quarter. The **2nd/3rd grade boys and girls** will only have **2 coach's time outs** per game. All players must play in the each quarter.
4. **All players must play a minimum of 2 quarters and a maximum of 3.5 quarters (if a team has more than 5 players at the game).**
5. Overtime will not be played in cases where there is a tie at the end of allotted time frame.

Winning is not the objective of this program. This program is designed to have the children gain experience through practice and allow them to put what they have learned in practice to use in a game situation. Records will not be kept.

RULES OF PLAY

1. There will be **no pressing** in this league. Defense must play a **zone defense**.
2. **RSS Old Gym:** Defense may not pick up the offense until the ball initially passes the offensive blue line.
RSS New Gym: Defense may not pick up the offense until the ball initially passes the top of the key.

For each gym, after the ball penetrates the marker noted above for the first time (e.g., offensive blue line), the defense can continue to guard the offense even if the ball is subsequently passed or dribbled back outside the marker by extending the zone defense (e.g., the top defender(s) in the zone can guard further out on the floor).

3. **RSS Old Gym:** Once the offensive team passes half court, the new backcourt line is the defensive blue line.
RSS New Gym: Once the offensive team passes half court, the half court line will serve as the backcourt line.
4. A player will foul out on the 5th foul. In the event that this player is the 5th player, the player will remain in the game with a technical foul shot being assessed on every subsequent foul by that player.
5. Players can move into the lane upon the release of the ball during a foul shot.
6. Clock will stop on all whistles in the final minute of the game and on all foul shots.
7. No stalling at the end of the half or game. The team with the ball must continue to penetrate the markers described in #2 above and play offense as it normally would throughout the course of the game. The referee shall issue warning to team to move the ball forward. Second warning will result in turnover to other team.
8. Reaching in and fouling is a big problem at this age. Teach the kids to move their feet and not reach in. The referees will be encouraged to make the calls.

In addition to the Recreation Department Parental Rules of Conduct:

Sportsmanship:

The goal of the Basketball program is to provide a safe environment for the kids to learn and practice both basketball skills and good sportsmanship. **Winning in not the objective of this program.** Proved are the following suggestions for coaches, which we hope will be reinforced by parents:

Demand respectful behavior at the end of the game from your players. This includes shaking hands with the other team, looking them in the eyes and saying "good game". Coaches should monitor the behavior of their team and the other team to ensure respectful behavior is maintained.

Focus on fun, fundamentals and teamwork. The kids should have fun, **participate equally** and learn the importance of being a good teammate and respectful competitor. **Running up the score** is not permitted.

Do not permit criticism: A sign of good sportsmanship is a player who praises teammates when they do well and encourages them when they make mistakes. Do not permit criticizing of other players, especially players from the other team. Criticizing or making fun of other players has no place in athletics.

Respect the referees: When players or coaches get in verbal disputes with referees, it sends the wrong message to the players about what is important. Game officials make mistakes. Do not let your focus on the officials get in the way of demonstrating the proper way to behave.

Any incidents pertained to coaches: unsportsmanlike behavior could result in a review by the basketball sub-committee and/or the Parks and Recreation Superintendent.

24- Hours Rule

Parents must wait 24 hours to speak to a coach after a game or practice. If this rule is broken, the parent may not be allowed into the following practices or games.

COACHES

Any incidents pertaining to coaches: **unsportsmanlike behavior** could result in a review by the basketball sub-committee, grievance committee and/or the Parks and Recreation Supt.

NOTE:

There are no rules limiting the amount of points a player can score. The recreation department is relying on all coaches to exercise appropriate discretion in these situations, to the extent they occur.

If it is observed or brought to the attention of the recreation department that a coach is not exercising appropriate discretion when a player is scoring excessively, the recreation department will address each situation on a case-by-case basis.

Suggestions for coaches that find themselves in such a situation include: (1) instructing the player to pass the ball and not to shoot (to get other teammates involved); (2) switching the position of the player (e.g., switch from point guard to forward); and (3) substituting for the player.