



**1 Pickleweed Park Entrance/Tiscornia Marsh/ Schoen Park**

- Provide focal point identity to park with signage.
- Provide group gathering area.
- Parking at Pickleweed Park parking lots.
- Integrate Schoen Park with the shoreline band and provide direct access to shoreline path.
- Provide pedestrian linkage across Canal Street to elementary school and bike path.
- Continue shoreline path and crushed stone jogging path to Pickleweed Park.
- Provide seating area adjacent to Tiscornia Marsh which is sheltered for bird watching.
- Provide access point and visual link from Canal Street.
- Screen visual impact of residential development along marsh perimeter.

**2 Spinnaker Landscape**

- Add crushed stone jogging path.
- Add additional seating, 10 benches.
- Add shoreline plantings along edge of shore.
- Add additional buffer plantings along housing, while sensitively considering residential views of water - shoreline specific species.
- Improve visibility of water from residential streets.

**3 Spinnaker Lagoon Levee**

- Undulate top of levee for topographical variety and view point emphasis where conditions allow without widening levee.
- Provide vinyl clad and post and cable fencing along side of sensitive habitat area above elevation 103.
- Provide seating on both sides of levee. Screen bird watching areas on both sides of the shoreline path with planting.
- Add asphalt shoreline path and crushed stone jogging trail.
- Keep plantings low for emphasis on views. Use higher plantings along trail to buffer wildlife habitat. Trees not encouraged.
- Provide major viewing terraces at corners of levee.
- Enhance marsh habitat.
- Improve exercise station course.

**4 Murphy Rock and Beach**

- Raise Bellam Boulevard entrance path on low bridge and add configured fencing to allow 200 foot wide uninterrupted wildlife movement between marshes as part of Canalways improvements. No modification to top of levee unless approved as part of Salt Marsh Harvest Mouse habitat improvement.
- Sculpt existing beach and provide access path without filling into the Bay.
- Provide viewing/sitting area on site of Murphy Rock. Furnishing could be rocks.
- Plant screen trees for shelter and shoreline path spatial definition and access accent.
- Improve salt marsh habitat and eliminate paths through marsh.

**5 Bellam Boulevard Entrance**

- All parking on street.
- Focal point to identify entrance at end of Bellam Blvd. extension.
- Provide gathering place.
- Meander path along top of slope.
- Meander fence along midpoint of slope and plant against for barrier and screen.
- Emphasize major views toward marsh and hills, buffer path from future housing.

**6 Canalways Levee Improvements**

- Improve levee to meet flood mitigation requirements + 110.
- Any additional width of levee required due to increased height to be completed with minimum possible habitat disturbance.
- Meander new shoreline path and crushed stone path along top of levee where conditions allow without widening levee.
- Provide subtle high and low points to path for variety without widening levee.
- Introduce seating areas without additional fill to view bay and marsh. Screen bird watching areas with plantings.
- Provide vinyl clad chain link fence down side of levee above elevation 103 and plant against it. Provide post and cable fence along path.
- Preserve pickleweed areas.
- Keep plantings low for views and emphasis on expanse and higher along trail to buffer wildlife habitat.

**7 City Outfall Line**

- Provide sheltered bird watching area along path on existing fill to view over Canalway's salt marsh.
- Introduce wetland plantings and improve marsh habitat when City pumping station and drainage line require modification.
- Provide buffer between industrial park and marsh.
- City pump house should be screened by vegetation and not block views of bay and marsh areas.
- Access for City vehicles only.

**8 Shoreline Industrial Park "Green"**

- Soften contours of slope.
- Meander shoreline path to top of land fill within shoreline band for views and topographical variety.
- Recommend future buildings set back from edge with bay oriented design.
- Meander crushed stone jogging path along shoreline edge.
- Provide large sloping and flat lawn areas for low intensity uses and unstructured recreation.
- Introduce picnic tables with emphasis of locations near access point.
- Provide some shading and sheltering with trees.
- Keep area primarily open for views and activity areas.
- Future parcel development should be integrated and compatible with Shoreline Park.
- Improve levee facing to City standards.
- Setback buildings for least visual impact.

**9 Shoreline Industrial Park Access**

- Improve pond edge habitat.
- Add focal point identity to entrance.
- Provide new restroom facility near street for safety, access and maintenance.
- Provide a public telephone.
- Add new parking area.
- Add bench seating and children's play area.
- Provide path/service road access to park band.
- Provide planted screening of parking lot and future buildings.
- Add sheltered bird watching area along pond.

**10 MMWD Pond**

- Meander new asphalt path along existing levee.
- Plant trees for sheltered grove. Sense of enclosure.
- Add crushed stone jogging path.
- Add benches for seating facing bay and pond.
- Clean pond rubble to BCCDC standards.
- Improve levee facing in accordance with subdivision requirements.

**11 Pelican Way Entrance**

- All parking on street.
- Add focal point identity to entrance.
- Add linear tree plantings to accent view corridor and construct sense of entry. Preserve views to Marin Islands.
- Provide tree plantings to screen future Bayview parking lots.
- Add seating at water for short-term visitors.
- Maintain existing path alignment.

**12 Bayview Marsh**

- Sheltered birdwatching/seating areas at each end of levee.
- Low plantings on each side of path to preserve feeling of water on both sides of pathway and views to Mt. Tamalpais.
- Add crushed stone jogging path.
- Add plantings along top of levee to soften edge.
- Improve habitat along water edge.
- Provide tree plantings to screen industrial buildings and service areas.
- Maintain existing path alignment.

**13 Fairview**

- Add separate crushed stone path along rock work edge.
- Meander shoreline path within 100 wide band.
- Add lawn area.
- Provide mix of small spaces and large spaces.
- Define area with evergreen tree massings.
- Provide benches for activity watching and views.
- Undulate lawn to define play areas.
- Future parcel development should be integrated and compatible with Shoreline Park.
- Future parcel development should orient to water.

**16 Bay Park Point and Beach**

- Continue path to Rod and Gun Club.
- Improve beach.
- Maintain existing parking.
- Introduce picnic area.
- Expand seating areas.
- Add plantings along top of levee.
- Supplement plantings for spatial definition.
- Add focal point identity to entrance and gathering area.
- Screen parking lots.
- Add small lawn area for sunning and windsurfing/kayaking staging.
- Add crushed stone jogging path.
- Add public telephone at existing restroom.

**14 South Pond**

- Add focal point identity to entrance.
- Provide vehicular access for maintenance.
- Add screening/separation of pond from path for wildlife.
- Introduce seating area on levee outcropping.
- Provide seating at sharpest bend of shoreline path for views.
- All parking on street.
- Screen pump station.
- Provide levee improvements to meet engineering standards.
- Add asphalt path and crushed stone jogging path.

**15 Bay Park Office Building Landscape**

- Expand seating areas.
- Add separated crushed stone jogging path.
- Add plantings to office landscape - shoreline specific species.
- Screen parking lots.

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# Shoreline Park San Rafael Master Plan

Scale: 1" = 200'-0"  
 September 1989

