NOTICE

THE ZONING BOARD OF APPEALS MEETING SCHEDULED FOR TUESDAY, SEPTEMBER 9, 2025 HAS BEEN CANCELLED DUE TO LACK OF AGENDA ITEMS.

THE NEXT REGULARLY
SCHEDULED ZBA MEETING WILL
BE TUESDAY, OCTOBER 14, 2025,
IN THE CITY HALL COUNCIL
CHAMBERS.

CALL 517-655-2774 WITH QUESTIONS.

CITY OF WILLIAMSTON, MICHIGAN ZONING BOARD OF APPEALS

NOTICE OF PUBLIC HEARING FOR REQUESTED ZONING VARIANCE

PLEASE TAKE NOTICE the City of Williamston Zoning Board of Appeals will conduct a Public Hearing at 6:01 p.m. on Tuesday, September 9, 2025 at the City of Williamston Council Chambers, 161 E. Grand River Avenue, Williamston, MI 48895.

Application has been made by Jeremy Harder for a zoning variance for property located at 235 Jackson Street, Williamston, MI 48895 (parcel ID 33-18-03-35-482-006), Property Zoning District R-2, One and Two Family Residential.

Applicant has requested a zoning variance from the City of Williamston Zoning Ordinance Section 74-3.102 Dimension Regulations for the R-2 to reduce the north side rear yard setback from 25 feet to less than 1 foot (existing condition).

Notice is hereby given as required by the City of Williamston's Zoning Ordinance and the Michigan Zoning Enabling Act, Public Act 110 of 2006, as amended. All related documentation may be reviewed, and written comments will be accepted, at the City of Williamston City Hall, 161 E. Grand River Avenue, Williamston, MI 48895, between the hours of 8:00 a.m. and 5:00 p.m. during all scheduled days of operation. Questions can be directed to John Hanifan, City Manager, at 517-655-2774, ext. 110, or manager@williamston-mi.us.

Any party having an interest in the matter may attend the Public Hearing and make their comments known to the Zoning Board of Appeals. Individuals with disabilities needing special accommodations to fully participate in the meeting may contact the City Clerk to request the necessary assistance. This request must be made at least two (2) business days prior to the meeting.

Holly Thompson, City Clerk CITY OF WILLIAMSTON