

SAN DIEGO STATE FOOTBALL

POSTGAME NOTES ♦ No. 14/15 Utah 35, San Diego State 7 ♦ Saturday, Sept. 17, 2022 ♦ Rice-Eccles Stadium (Salt Lake City, Utah)



FINAL SCORE	7	35
Time Spent in the Lead (<i>Tied 21:01</i>)	0:00	38:59
Total Plays-Yards	55-173	68-398
Plus Territory: Plays-Yards	13-30	26-142
Drives with Plays in Plus Territory	2 of 12	8 of 12
First Down Plays-Yards	20-40	30-203
Average on First Down	2.00	6.77
Rushes-Yards (Avg.)	10-14 (1.4)	18-118 (6.6)
Passes-Yards (Avg.)	9-26 (2.9)	12-85 (7.1)
First Down Sacked (goes down as a rush)	1(-7)	0-0
First Down Penalties by Opponents-Yards	0-0	0-0
First Down Penalties by Offense-Yards	4-24	2-15
First Downs Made	1	6
First Down Turnovers	0	0
First Down Touchdowns	0	2
Third Down Efficiency (Pct.)	3-15 (20.0)	8-15 (53.3)
Rushing (Pct.)	3-8 (37.5)	4-5 (80.0)
Passing (Pct.)	0-7 (0.0)	4-9 (44.4)
Third Down Sacked (goes down as a rush)	0-0	1(-8)
Conversion by Penalties	0	0
Third Down Penalties by Opponents-Yards	1-15	1-15
Third Down Penalties by Offense-Yards	2-6	0-0
Average Yards to Go (All)	8.9	7.1
Yards Gained	58	102
Average Yards Gained/Att.	3.9	7.3
3rd & Long (9 or more)	1-7	1-4
3rd & Short (4 or less)	1-3	4-5
Third Down Turnovers	1	0
Third Down Touchdowns	0	2
Fourth Down Efficiency (Yards)	1-2 (6)	0-0 (0)
Total Possessions/Average Field Position	12/SDSU31	12/UTAH35
First Half	6/SDSU31	7/UTAH31
Second Half	6/SDSU32	5/UTAH37
Drives Started Inside/At Own 25	6 (2/4)	7 (5/2)
Points Scored (Touchdowns/Field Goals)	0 (0/0)	14 (2/0)
Drives Started in Plus Territory/Attempted to Score	1/1	2/2
Points Scored (Touchdowns/Field Goals)	7 (1/0)	14 (2/0)
Three and Outs or Less (must not have earned 1st D or scored)	7	2
Opponent Turnovers (Points)	1 (7)	2 (14)
Scores-Times in the Red Zone (Points)	1-1 (7)	4-4 (28)
Plays-Yards	4-20	6-48
Third Down Efficiency	0-1	1-1
Scores-Times in the Goal to Go (Points)	1-1 (7)	1-1 (7)
Plays-Yards	2-5	1-3
Explosive Plays (20-plus Yards)	0	6
Rushing	0	2
Passing	0	4
Yards by Quarter:		
First	35	89
Second	8	171
Third	66	103
Fourth	64	35

BIG NOTES

- San Diego State fell to 7-4 against the Pac-12 since the start of the 2016 season, which is still the fifth-best record against the league over that span.
- The Aztecs fell to 8-8 against teams that were in the Pac-12 at game time.
- SDSU had its five-game road streak snapped, which was tied for the third longest in the country heading into Saturday.
- San Diego State fell to 66-26 (.717) since the 2015 campaign.
- The Aztecs fell to 18-3 in all games played in September since the start of the 2016 season.

SERIES

- San Diego State fell to 13-18-1 all-time against Utah.
- The Aztecs fell to 6-10 all-time against Utah in Salt Lake City.

TEAM NOTES

- SDSU held Utah without a point in the first quarter. The Utes had gone 16 straight quarters with points prior to tonight.
- Utah finally scored with 8:59 left in the second quarter. SDSU had gone 1:20:47 without allowing a point prior to the touchdown pass.

TRENDS

- SDSU did not start with the ball for just the 30th time in the last 135 game
- San Diego State allowed the first points for the seventh straight game (the Aztecs are now 4-3 in those games).

PLAYER NOTES

* **Kyle Crum, TR-Fr., QB (5-for-16, 53 yds., 1 TD, 1 INT)**

Threw for his first career touchdown ... Entered the game without a passing attempt.

* **Joshua Nicholson, RS-Fr., WR (2 rec., 23 yds., 1 TD)**

Caught his first career passes, including an 18-yard touchdown reception from Kyle Crum to put the Aztecs on the scoreboard late in the fourth quarter.

OTHER NOTES

- LB Caden McDonald started for the 34th consecutive game, the longest streak on the team (offense/defense).
- LB Caden McDonald played for the 51st straight game, the longest streak on the team.
- LB Caden McDonald played in his 51st game, the most on the team.
- The following players earned their first career start: RB Jaylon Armstead, TE Aaron Greene and CB Dez Malone.
- Tonight's temperature was 64 degrees.
- Tonight's attendance was 51,602, the 72nd consecutive sellout and the fourth-highest attendance in Rice-Eccles Stadium history.

