

# C API Reference

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**Shadow** Version 4.0

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## 1 Introduction

The Motion C Application Programming Interface (API) is a set of plain C functions that provides real-time access to the output of the Motion Service. The C API is available as a standalone dynamic library suitable for use in applications such as LabVIEW and Matlab.

The C API depends on the open source Motion Software Development Kit (SDK) for the underlying communication and formatting systems. Refer to the **SDK Reference** document for more information.

Just like the SDK and the desktop application, the C API accesses sensor data streams from the Motion Service software. All device configuration and management is handled through the desktop application or scripting commands.

For convenience, the C API will attempt to scan for and start any available devices when a client opens a connection.

## 2 Reference

The C API uses only built in types and has no external dependencies. All functions are thread safe. The library runs its own sampling loops independent of the client application. The client may choose any polling rate and even use the non-blocking read functionality to simplify integration.

For sample size, channel order, and unit information refer to the **Real-time Data Streams** section of the **SDK Reference** document.

### 2.1 Functions

**int mncapi\_open(mncapi\_stream\_t type)**

**Summary** Open a connection to a real-time data stream. Select `MNCAPI_PREVIEW`, `MNCAPI_SENSOR`, or `MNCAPI_RAW` stream type at connect time.

**Postcondition** `handle > 0`

**Parameter** `type` stream type identifier

**Return** positive integer valued handle for a connection resource, 0 value indicates error

```
#include <MotionCAPI.h>
#include <stdio.h>

int main(int argc, char * argv[])
{
    int handle = mncapi_open(MNCAPI_SENSOR);
    if (handle > 0)
    {
        float data[9];
        if (mncapi_sample(handle, data, 9) > 0)
        {
            /* Have a sample of sensor data, print it out. */
            printf("a = [%f, %f, %f] g\n", data[0], data[1], data[2]);
            printf("m = [%f, %f, %f] uT\n", data[3], data[4], data[5]);
            printf("g = [%f, %f, %f] deg/sec\n",
                data[6], data[7], data[8]);
            printf("\n");
        }

        mncapi_close(handle);
    }

    return 0;
}
```

Example 1: API example usage. Connect, read calibrated sensor data, and then close.

```
int mncapi_open_host(mncapi_stream_t type,  
                    const char * host,  
                    int port)
```

**Summary** Same as `mncapi_open` with the addition of host and port fields.

**Postcondition** `handle > 0`

**Parameter** `type` stream type identifier  
`host` ip address string  
`port` integer port number, set to -1 to use default port

**Return** positive integer valued handle for a connection resource,  
0 value indicates error

```
int mncapi_open_configurable(const char * xml,  
                             const char * host,  
                             int port)
```

**Summary** Same as `mncapi_open_host` with the addition of the XML definition field. Open a connection to the Configurable data service. Choose which channels to read by an XML definition string.

**Postcondition** `handle > 0`

**Parameter** `xml` configurable service definition in XML format  
`host` ip address string  
`port` integer port number, set to -1 to use default port

**Return** positive integer valued handle for a connection resource,  
0 value indicates error

```
void mncapi_close(int handle)
```

**Summary** Close an open connection to a real-time data stream.

**Parameter** `handle` integer valued handle for a connection resource,  
set to 0 to close all existing connections

```
int mncapi_set_blocking(int handle, int second)
```

**Summary** Set blocking time out or behavior for calls to `mncapi_sample` and other reading calls. The default behavior is a one second time out, `MNCAPI_DEFAULT`. To disable time out, use `MNCAPI_FOREVER`. To disable blocking and return the most recent sample immediately, use `MNCAPI_NOBLOCK`.

**Parameter** `handle` integer valued handle for a connection resource  
`second` integer valued time out value

**Return** `MNCAPI_SUCCESS` if blocking parameter set, otherwise  
`MNCAPI_FAILURE`

```
int mncapi_set_buffered(int handle, int num)
```

**Summary** Set the buffer size for the connection sampling loop. The connection will store up to `num` samples of data between calls to `mncapi_sample`. Set to 0 for unlimited buffer size. Set to 1 for non-buffered stream. Set to 2 or more to set a limit on the buffer size. If the limit is exceeded the connection will fail.

**Parameter** `handle` integer valued handle for a connection resource  
`num` integer valued number or samples

**Return** `MNCAPI_SUCCESS` if buffer parameter set, otherwise `MNCAPI_FAILURE`

```
int mncapi_sample_ready(int handle)
```

**Summary** Query function to read the number of samples available in the buffer. Non-blocking call only counts samples already available. If there is a sample available, a subsequent call to `mncapi_sample` will never block.

**Parameter** `handle` integer valued handle for a connection resource

**Return** integer valued number of samples available, otherwise `MNCAPI_FAILURE`

```
int mncapi_sample(int handle,  
                  float * data,  
                  int data_size)
```

**Summary** Read data from a real-time data stream. Requires an existing connection handle. Note that this is intended for use with the preview and sensor data streams. Use `mncapi_sample_int16` for raw data streams.

**Precondition** `data` must have at least `data_size` elements  
`data_size` must be large enough to hold at least one complete sample

**Parameter** `handle` integer valued handle for a connection resource  
`data` array to write sample data to  
`data_size` size of data array

**Return** number of devices successfully read and copied to the `data` buffer, otherwise `MNCAPI_FAILURE`

```
int mncapi_sample_int16(int handle,  
                        short * data,  
                        int data_size)
```

**Summary** Same as `mncapi_sample` except that this is intended for use with a raw data stream.

```
int mncapi_get_preview(float * data)
```

**Summary** Simplified interface using built in resource handle. Similar to `mncapi_sample(MNCAPI_PREVIEW, data, 14)`.

**Precondition** data must have at least 14 elements

```
int mncapi_get_sensor(float * data)
```

**Summary** Simplified interface using built in resource handle. Similar to `mncapi_sample(MNCAPI_SENSOR, data, 9)`.

**Precondition** data must have at least 9 elements

```
int mncapi_get_raw(short * data)
```

**Summary** Simplified interface using built in resource handle. Similar to `mncapi_sample_int16(MNCAPI_RAW, data, 9)`.

**Precondition** data must have at least 9 elements

```
int mncapi_lua_chunk(const char * input,
                    char * output,
                    int output_size)
```

**Summary** Send a Lua string to the local console service. Return the printed results.

**Precondition** output must have at least `output_size` elements

**Postcondition** output contains the null terminated character string

**Parameter** input Lua formatted scripting chunk, null terminated character string

output printed results from the execution of the entire Lua chunk

output\_size number of bytes in the output buffer

```
int mncapi_lua_chunk_host(const char * host,
                        const char * input,
                        char * output,
                        int output_size)
```

**Summary** Same as `mncapi_lua_chunk` except allows for remote console service connection.

**Parameter** host ip address string

## 2.2 Calling Conventions

The C API functions are declared with the `__cdecl` calling convention. The header file reflects this convention.

To maximize compatibility, the library also includes `__stdcall` versions of all functions. The `__stdcall` function names are postfixed with the name `_stdcall`. For example, call `mncapi_open` through the function named `mncapi_open_stdcall`.