



# Key Technologies for 5G Transport Networks

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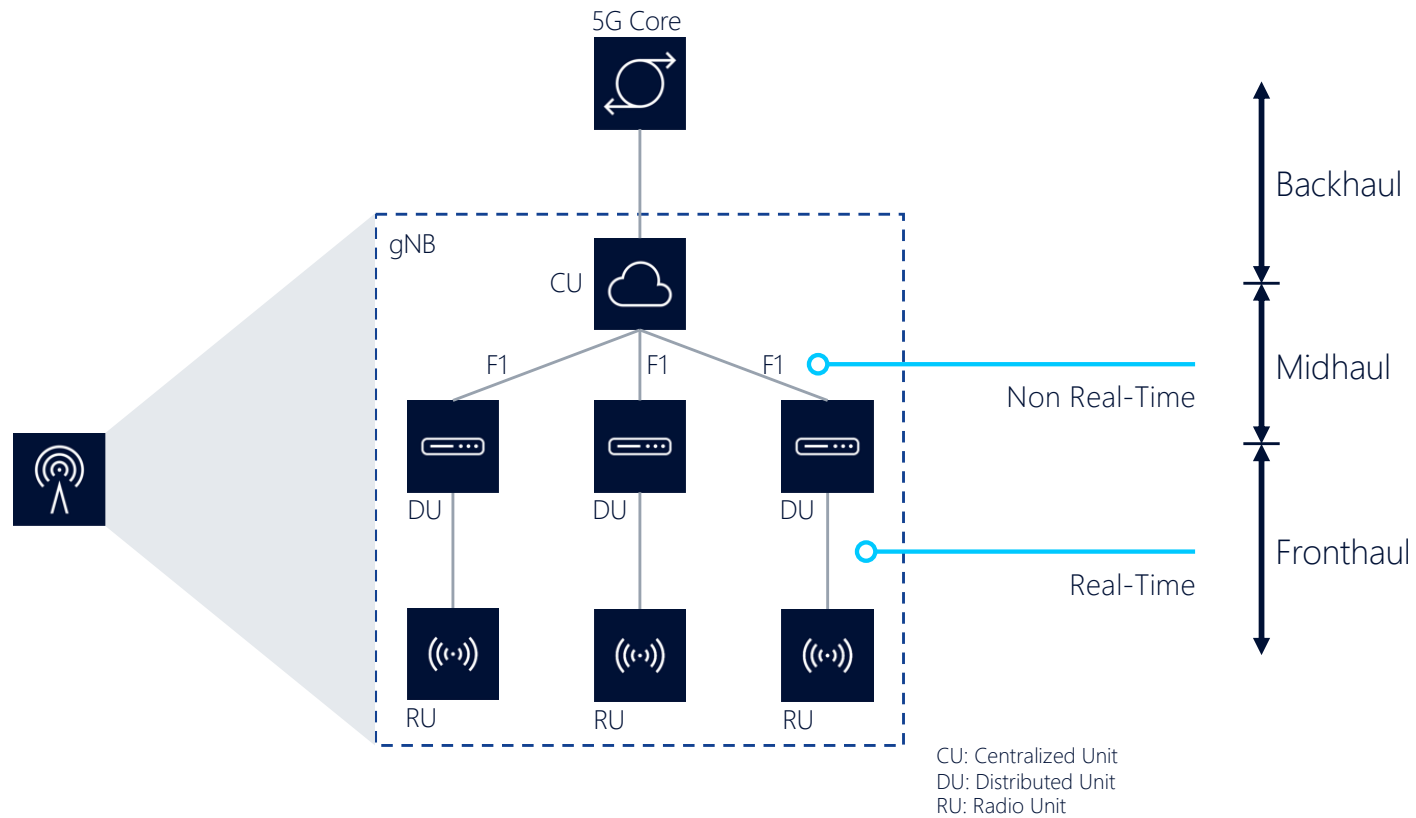
Network Infrastructure – IP Routing

Please check the NANOG 75 session  
"5G: an IP Engineer Perspective" for a  
complete overview of 5G transport:  
<https://youtu.be/PbvB77W5xtY>



# 5G NR (New Radio) Architecture Review

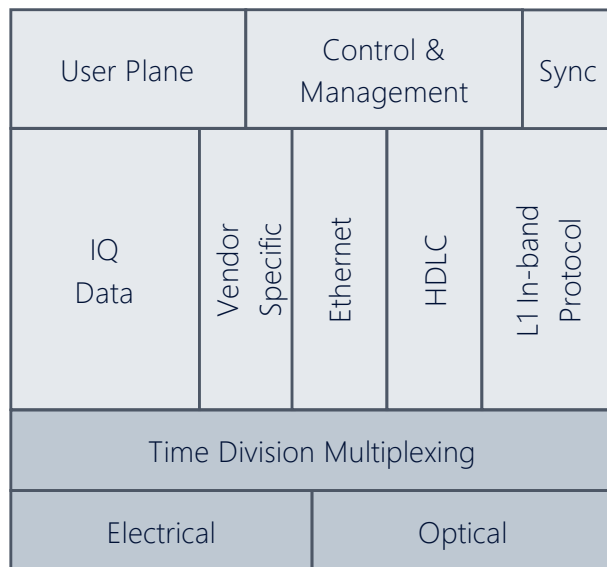
Based on three layers to enable Cloud RAN



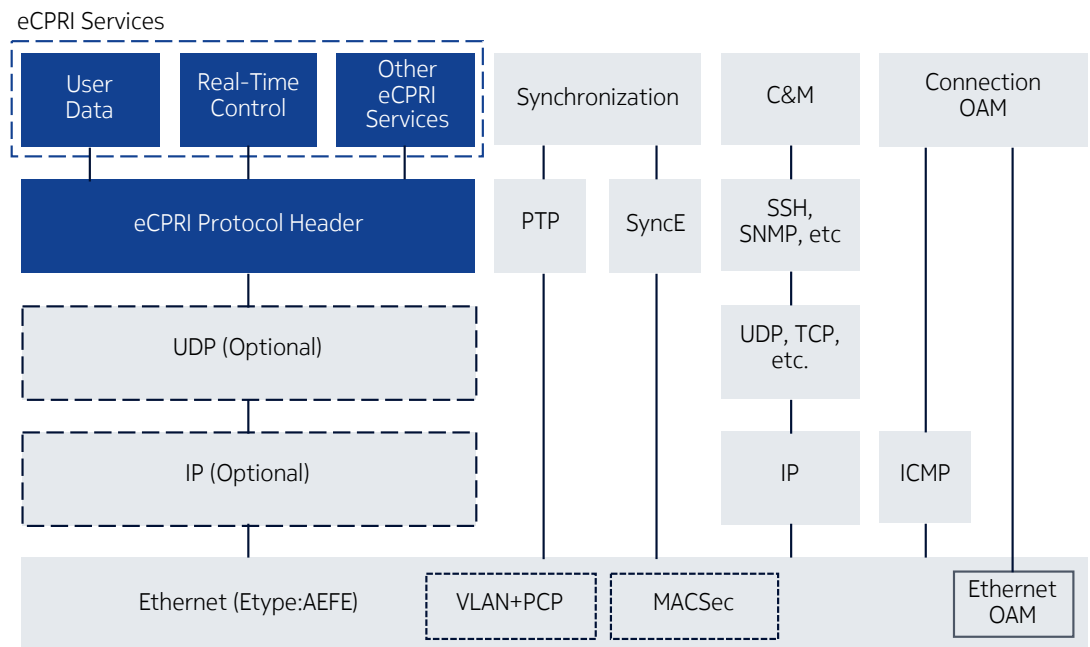
# 5G Fronthaul

# Fronthaul Protocol Evolution

## From CPRI to eCPRI



CPRI: Common Public Radio Interface



# 802.1CM: Time-Sensitive Networking (TSN) for Fronthaul

A set protocol and traffic requirements for Fronthaul bridges

	Profile A	Profile B*
IEEE 802.1AC MAC/802.3 MAC/PHY	✓	✓
IEEE 802.1Q VLANs / STP / RSTP	✓	✓
At least 3 queues (1 Strict Priority)	✓	✓
MEF 10.4 Ingress Rate Limiting	✓	✓
ITU-T G.8275.1 Telecom Profile	✓	✓
ITU-T G.8264 SyncE including ESMC	✓	✓
IEEE 802.3 Interspersing Express Traffic	✗	✓
IEEE 802.1Q Frame Preemption	✗	✓

\* Profile B required when using frame sizes greater than 2000 octets for non-Fronthaul traffic

NOTE: this is a partial list, check full list on IEEE 802.1CM

Class	Traffic	Max One-Way Delay	Max One-Way Loss
High	User Plane (fast)	See table below	$10^{-7}$
Medium	User Plane (slow), C&M Plane (fast)	1ms	$10^{-7}$
Low	C&M plane (slow)	100ms	$10^{-6}$

Latency Class	Max One-Way Delay	Max One-Way Loss
High25	25μs	Ultra low latency
High100	100μs	Full E-UTRA/NR
High200	200μs	Fiber links ~40km
High500	500μs	Large latency

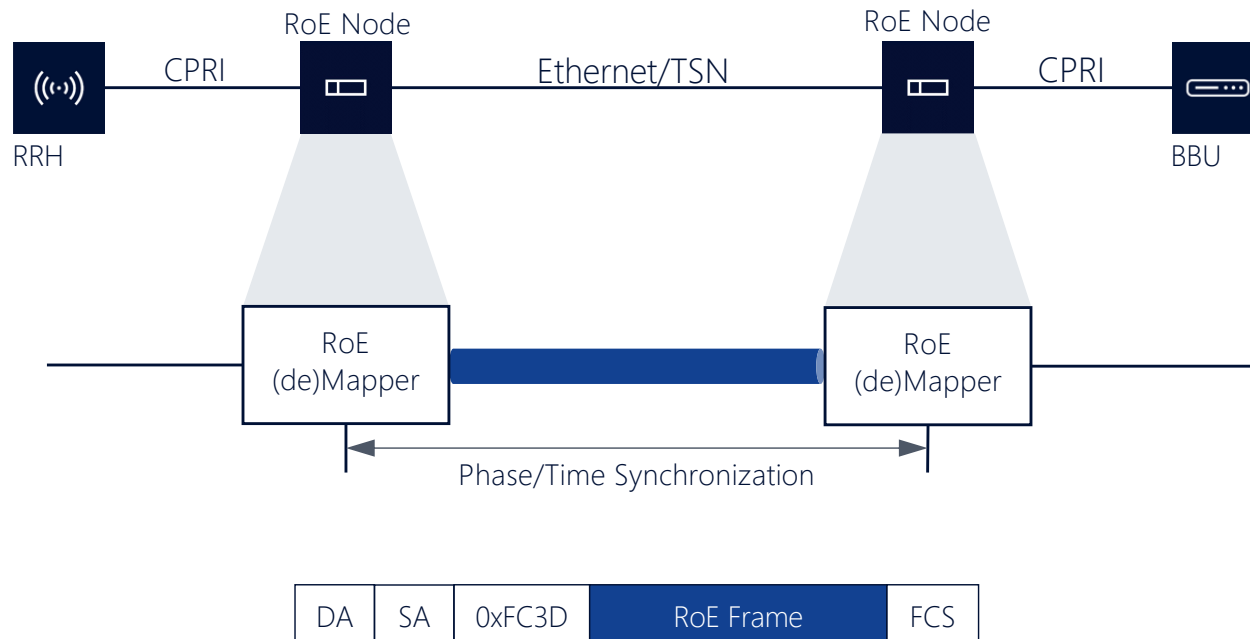
# Existing Radios Still Use CPRI Interfaces

Hybrid CPRI+eCPRI networks deployments



# IEEE 1914.3 Radio over Ethernet (RoE)

Transporting CPRI over Ethernet networks



# Radio over Ethernet Mapper Types

Flexible mapping for different deployment scenarios



## Structure Agnostic Tunneling mode:

- CBR bitstream
- Any protocol
- High interoperability



## Structure Agnostic Line-Coding-aware mode:

- CBR bitstream
- Needs protocol awareness
- High interoperability
- Some BW savings



## Structure-Aware mode:

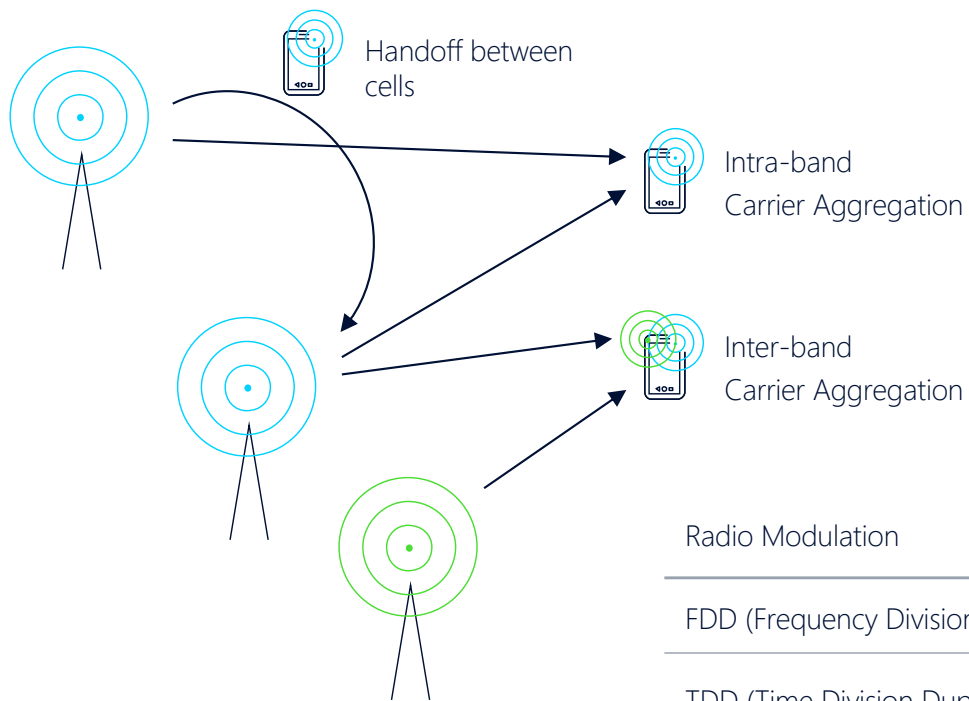
- CPRI protocol only
- Removes unused bits
- RAN vendor dependent
- Large BW savings



# 5G Synchronization

# Synchronization in Mobile Networks

Why do we need it?



Radio Modulation	Synchronization Requirement	Typical Technologies
FDD (Frequency Division Duplex)	Frequency	GNSS, SONET, SyncE, PTP
TDD (Time Division Duplex)	Frequency + Time/Phase	GNSS, PTP

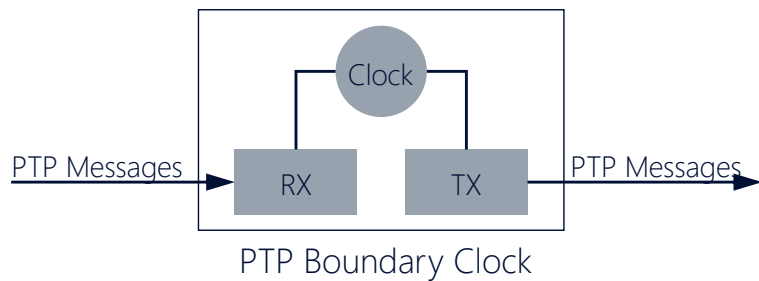
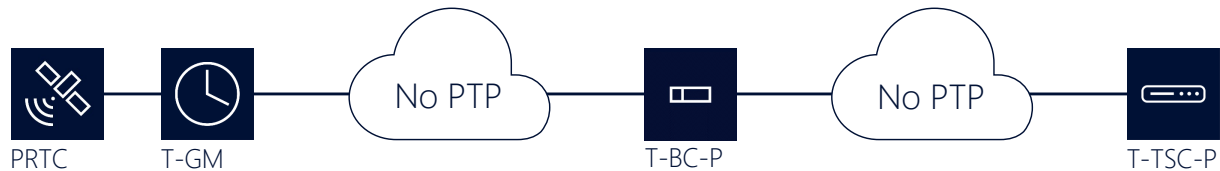
# Network Timing Distribution Concepts

## Full and partial timing support for IEEE1588v2 / PTP

**FTS: Full Timing Support**  
 Telecom Profile: ITU G.8275.1  
 Encapsulation: Ethernet



**PTS: Partial Timing Support**  
 Telecom Profile: ITU G.8275.2  
 Encapsulation: IP/UDP



T-GM: Telecom grandmaster  
 T-BC: Telecom boundary clock  
 T-TSC: Telecom slave clock  
 T-BC-P: Partial-support telecom boundary clock  
 T-TSC-P: Partial-support telecom slave clock  
 PRTC: Primary reference time clock

Note on inclusive language:  
 At the time of this session, the IEEE is still working on defining inclusive language for IEEE1588/PTP through the P1588g PAR.

# Timing Accuracy Limits

Time error (TE) contribution by each element in the network



T-BC/T-TSC TE Limits  
(G.8273.2)

Class	Constant TE (ns)	Max. TE (ns)	dTE <sub>L</sub> MTIE (ns)
A	±50	100	40
B	±20	70	40
C	±10	30	10

Note: there are other requirements that need to be considered to fully comply with clock classes



PRTC+T-GM TE Limits  
(G.8272/G.8272.1)

Class	Constant TE (ns)
PRTC-A	±100
PRTC-B	±40
ePRTC	±30

Other sources of time error:



Link asymmetry



Temperature variation



Component variation

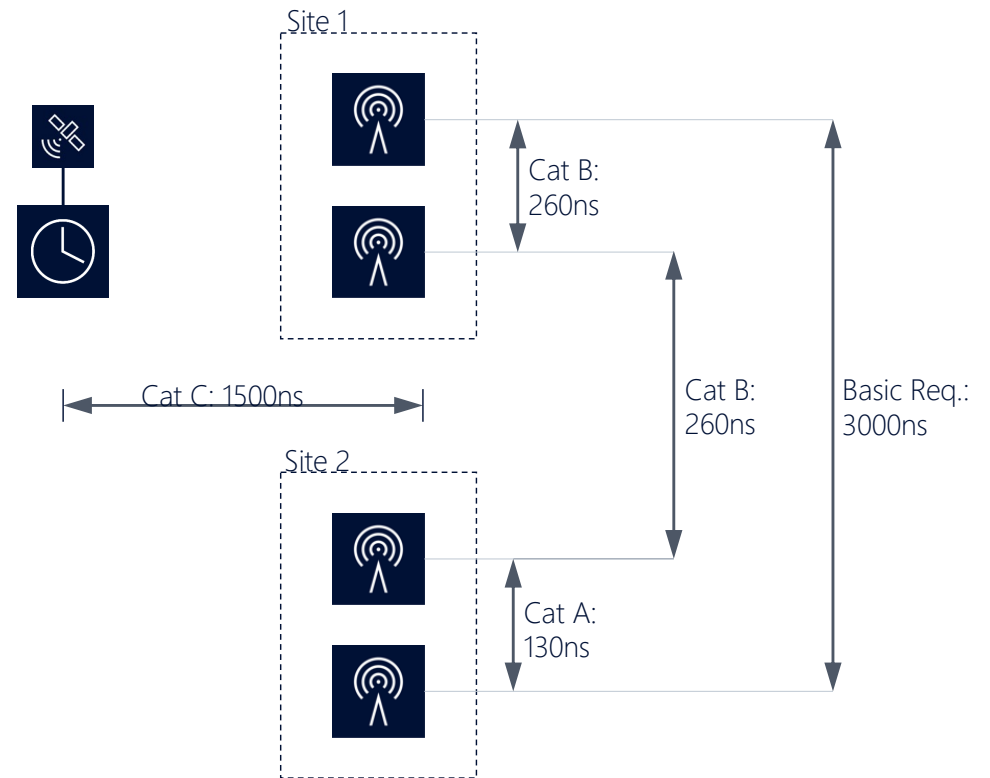
# 5G Timing Accuracy Requirements

Radio features drive network timing error limits

Category	Max TE	Radio Features
A	130ns**	NR (FR2) intra-band contiguous carrier aggregation, with or without MIMO or TX diversity
B	260ns**	NR intra-band contiguous (FR1 only) and Intra-band non-contiguous (FR2 only) carrier aggregation, with or without MIMO or TX diversity
C	1500ns*	Basic NR TDD New radio (NR) intra-band non-contiguous (FR1 only) and inter-band carrier aggregation, with or without MIMO or TX diversity

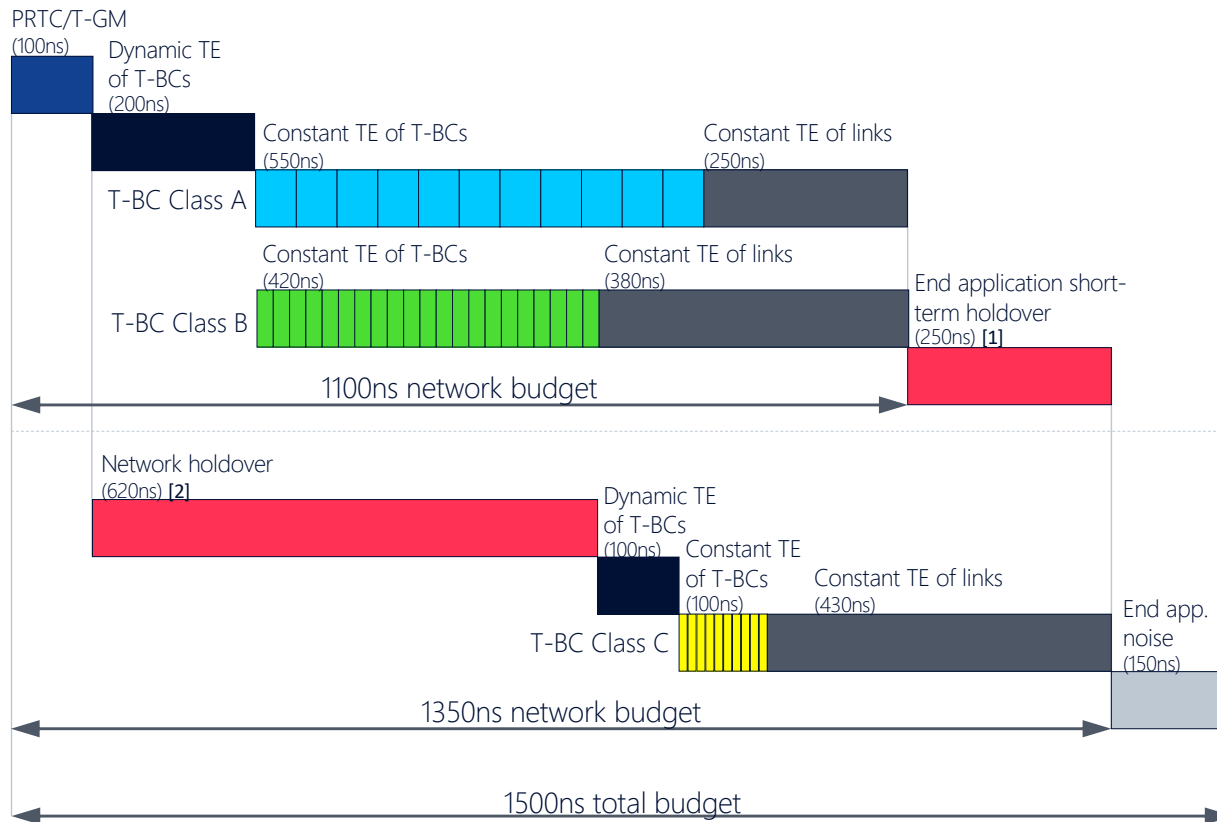
\* Absolute value: from the antenna to the timing source

\*\* Relative value: between any 2 antennas



# Backhaul Time Error Budget Examples

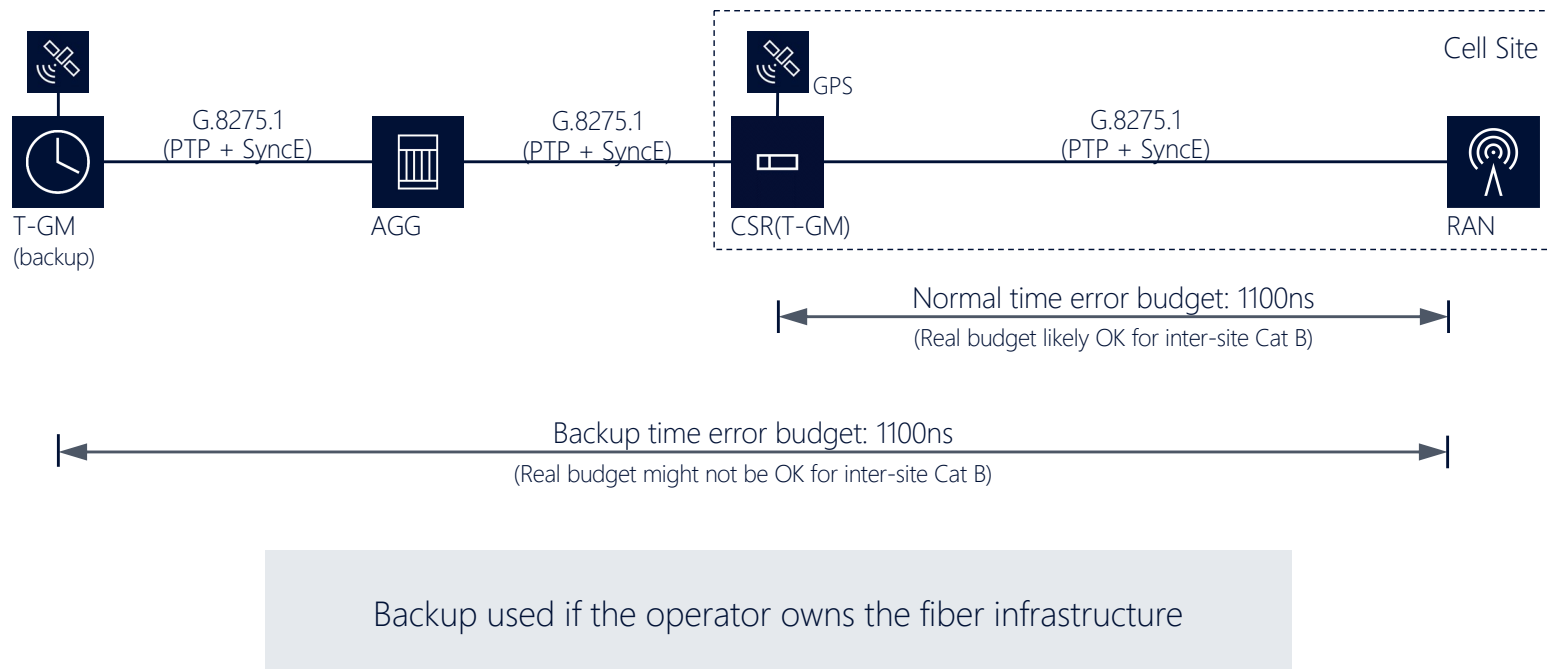
Cat C requirements as described on ITU G.8271.1



- Notes:
- [1] Considers loss of PRTC reference and T-GM re-selection by the application (RAN)
  - [2] Considers long loss of PRTC reference and enhanced SyncE and T-BC Class C to the application (RAN)

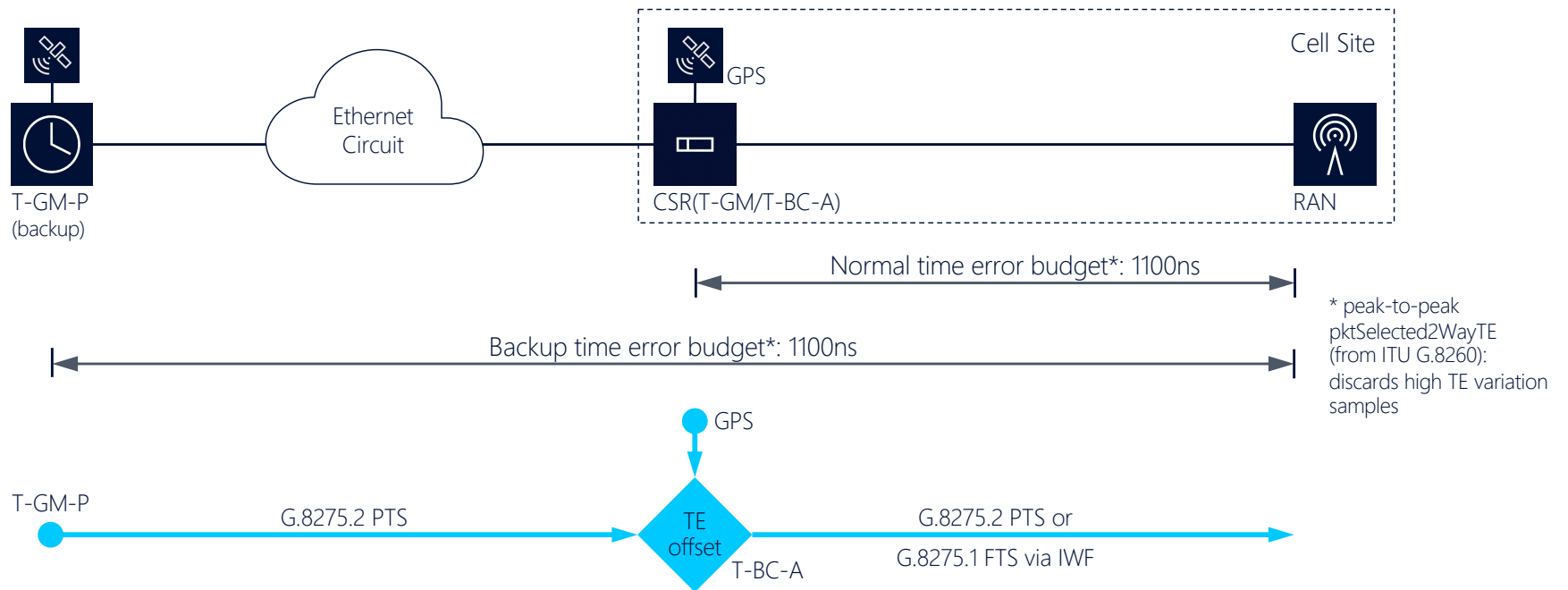
# Typical Backhaul Deployment Architecture

FTS – Full Timing Support via G.8275.1



# Backhaul Timing Redundancy via PTS Network

## APTS – Assisted Partial Timing Support



Note: PTS networks need to be carefully planned as their PDV and delay asymmetry can vary with the number of hops, traffic profile, queueing characteristics, reroute events, etc.



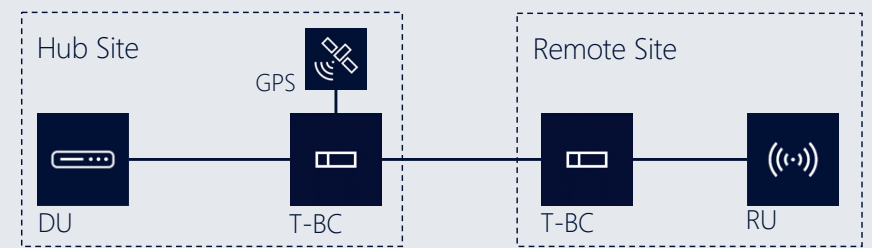
# Fronthaul Synchronization Topologies

According to the O-RAN WG4 CUS Specification

LLS-C1 Configuration



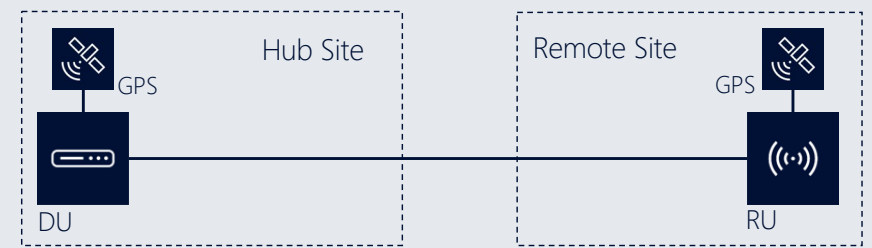
LLS-C3 Configuration



LLS-C2 Configuration

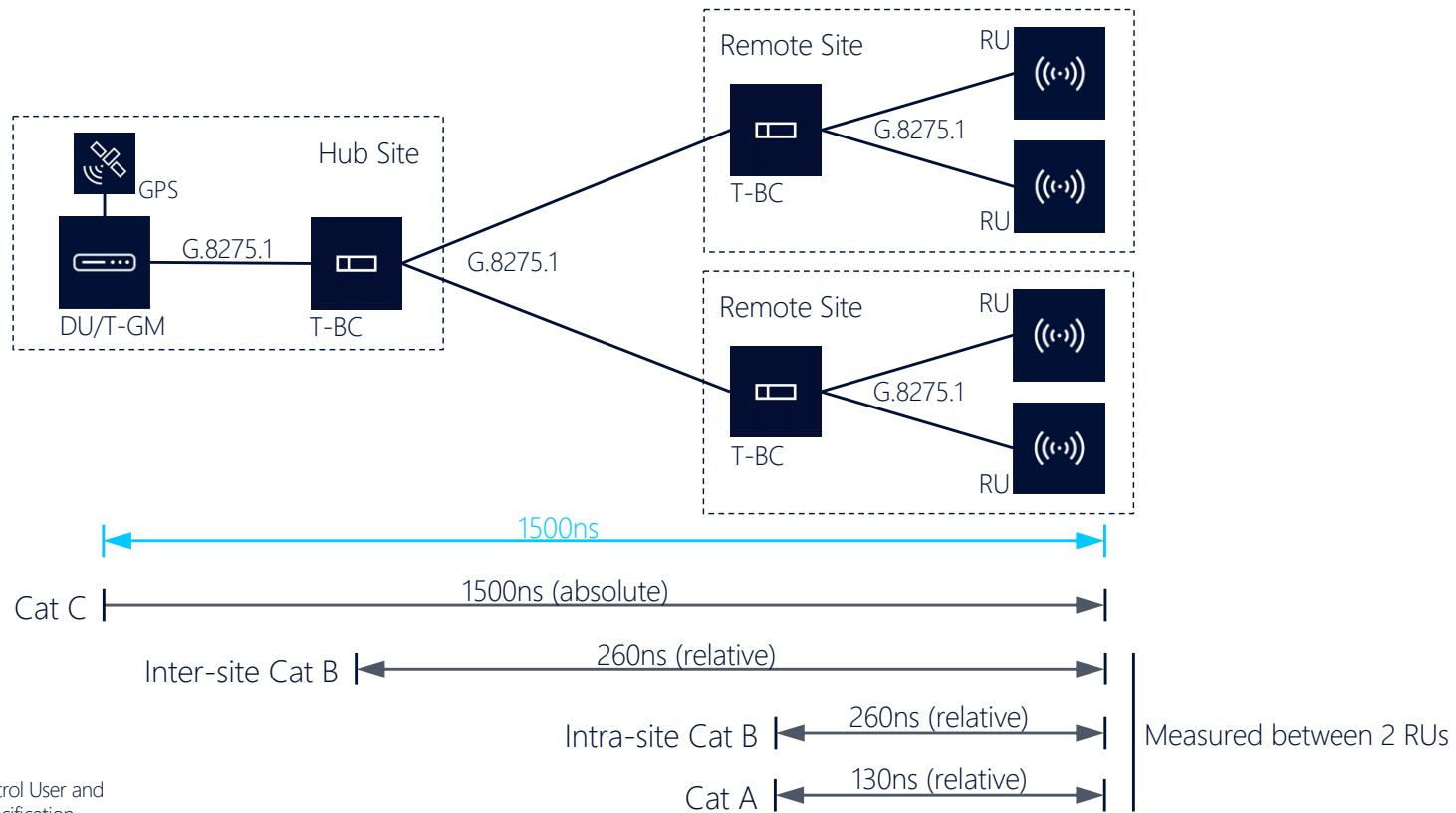


LLS-C4 Configuration



# Fronthaul Deployment Example

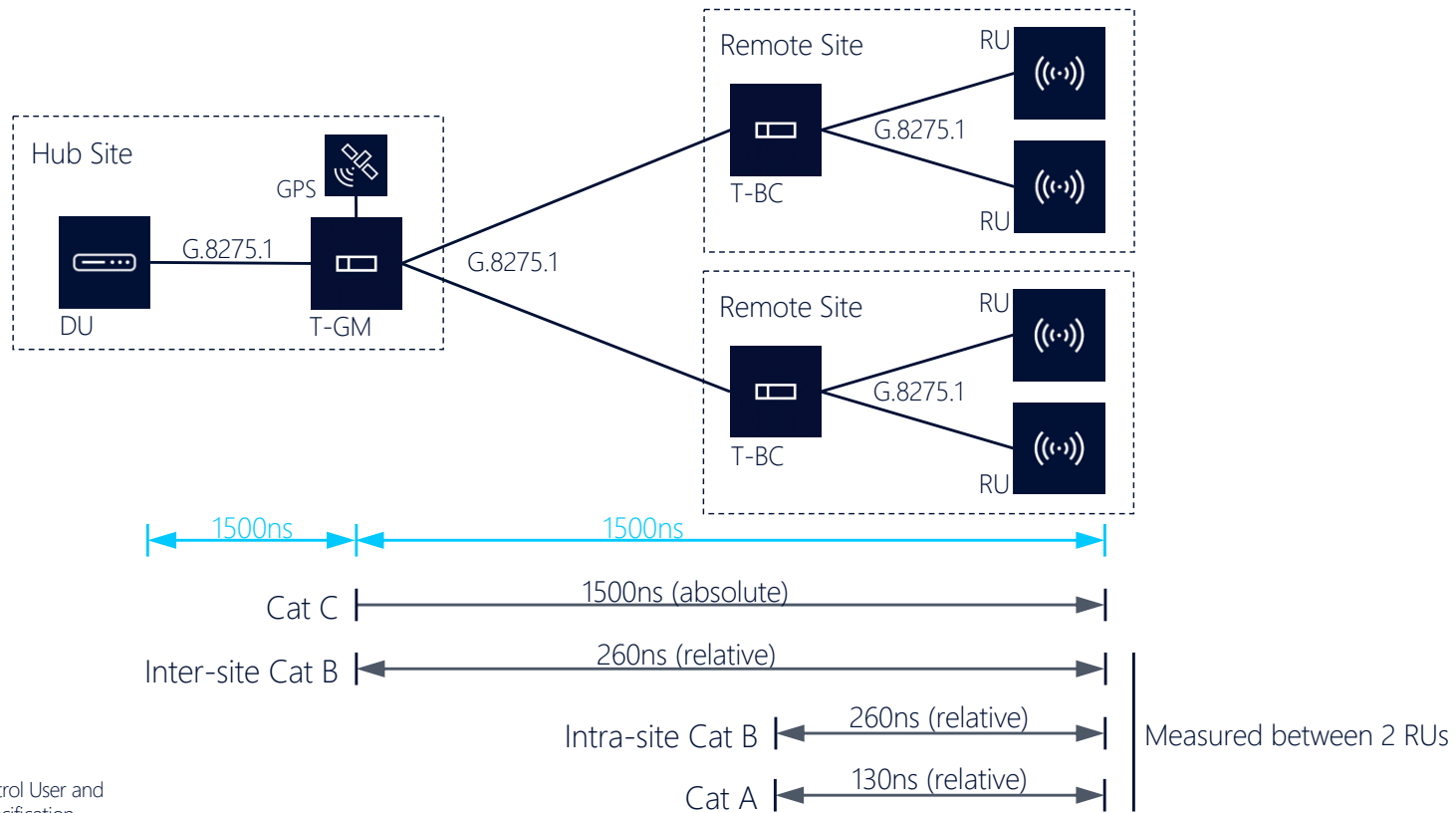
## Fronthaul network time error budgets (O-RAN LLS-C2)



Source: O-RAN WG4 Control User and Synchronization Plane Specification

# Fronthaul Deployment Example

## Fronthaul network time error budgets (O-RAN LLS-C3)

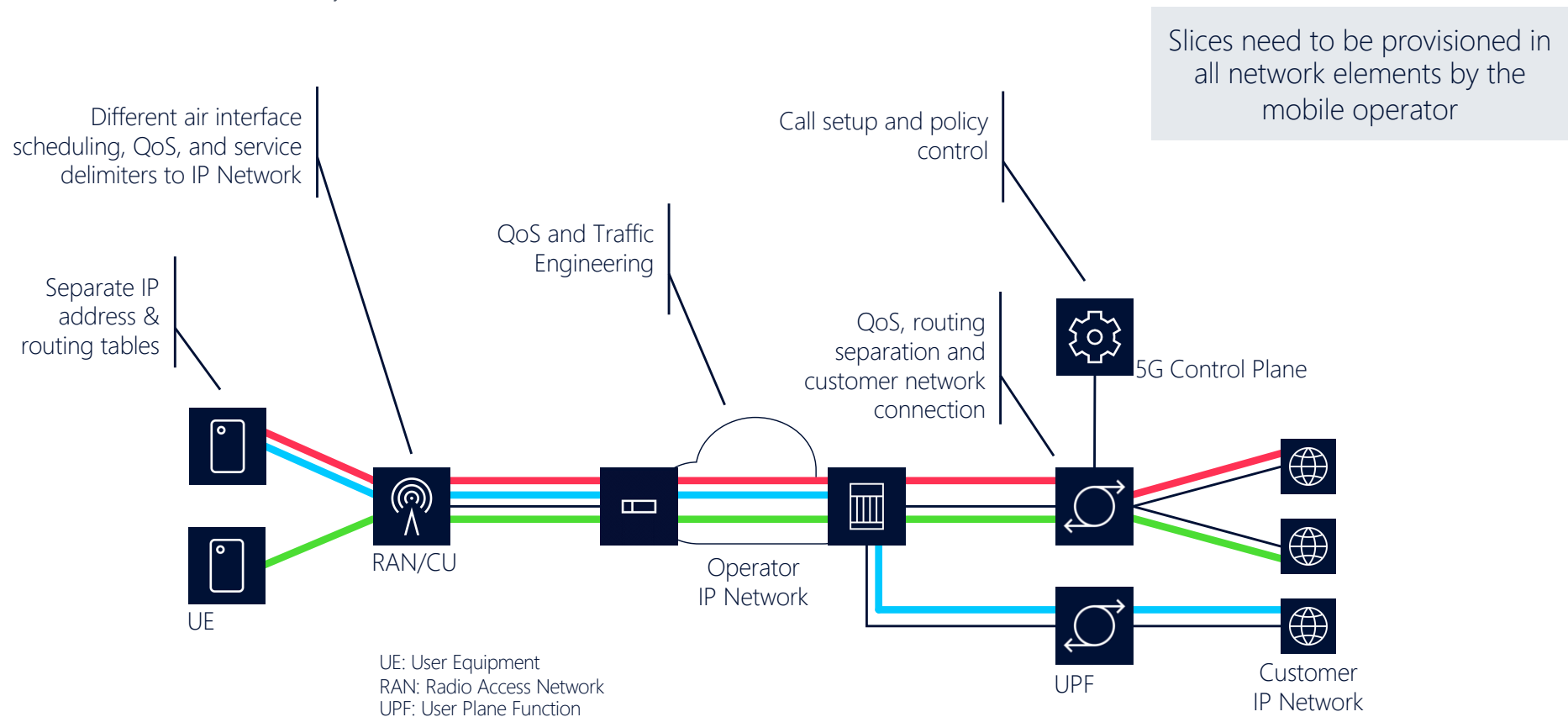


Source: O-RAN WG4 Control User and Synchronization Plane Specification

# 5G Network Slicing

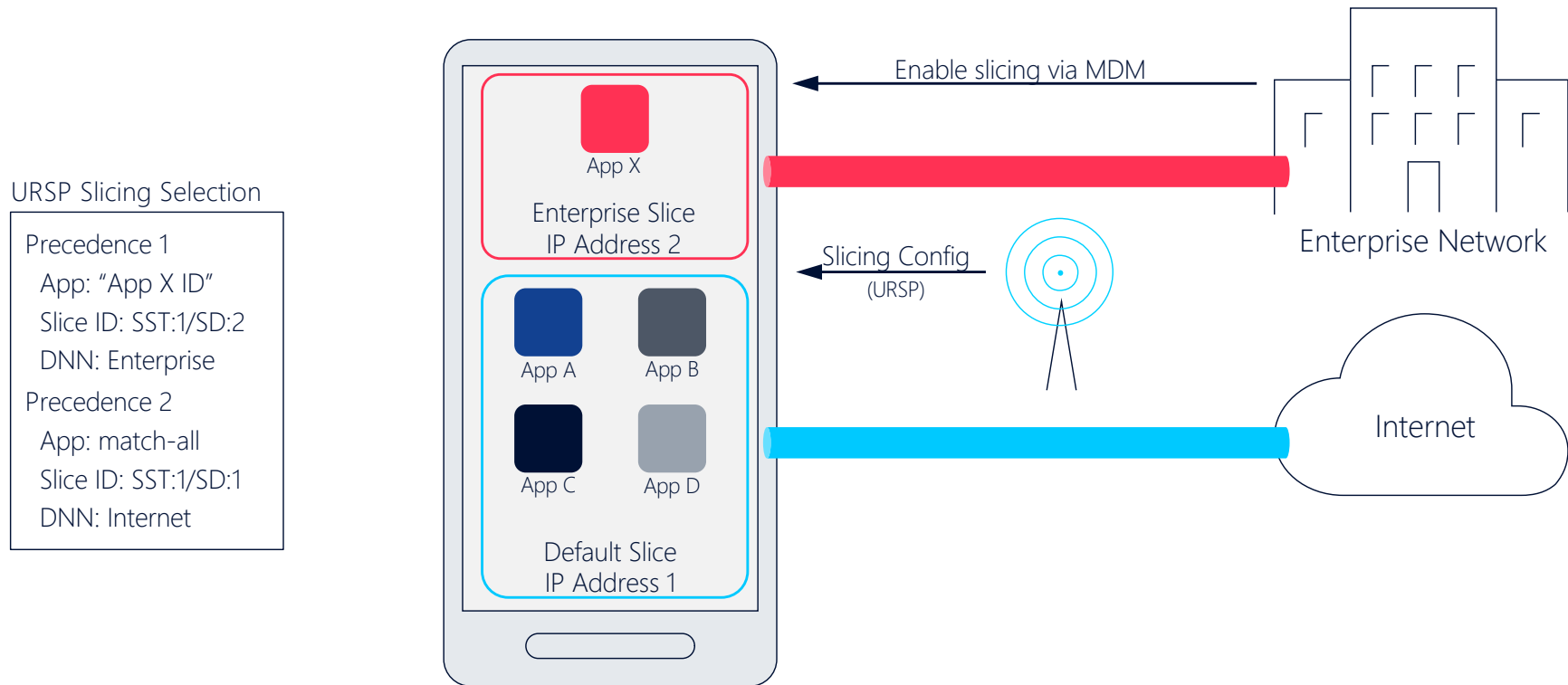
# What is 5G Network Slicing?

“Network controlled, SLA-backed clientless VPN”



# Using 5G Network Slicing

## Protected Enterprise app use case

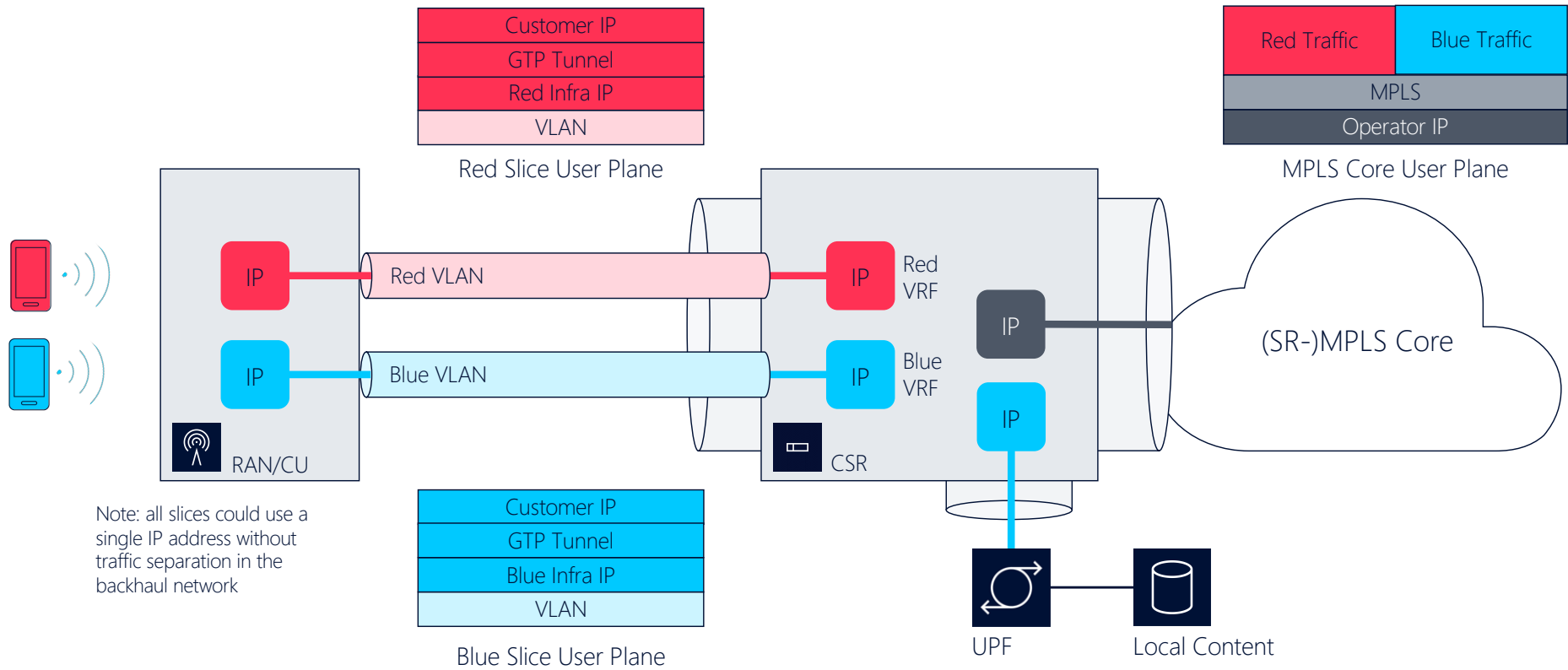


URSP: UE Route Selection Policy

Android Implementation: <https://source.android.com/devices/tech/connect/5g-slicing>

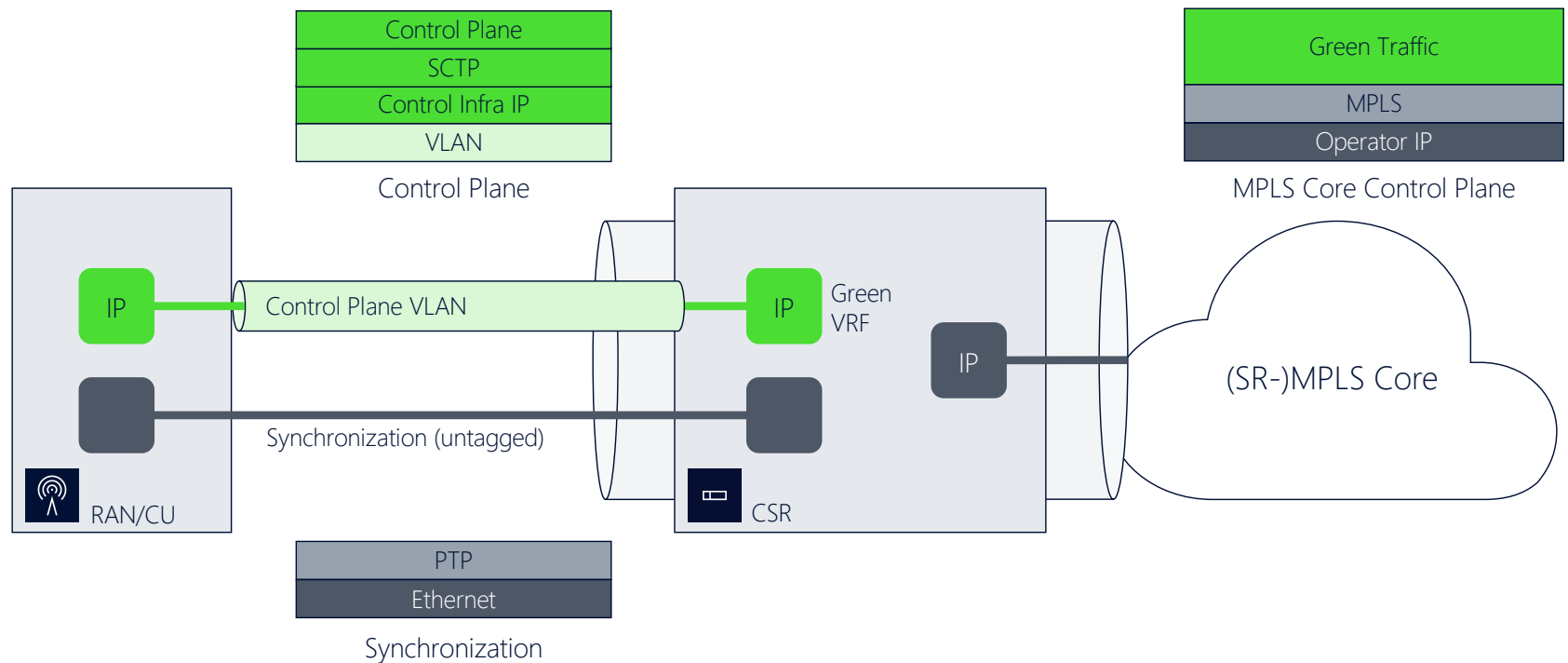
# Building 5G Network Slicing

## Ingress User Plane classification – MPLS example



# Building 5G Network Slicing

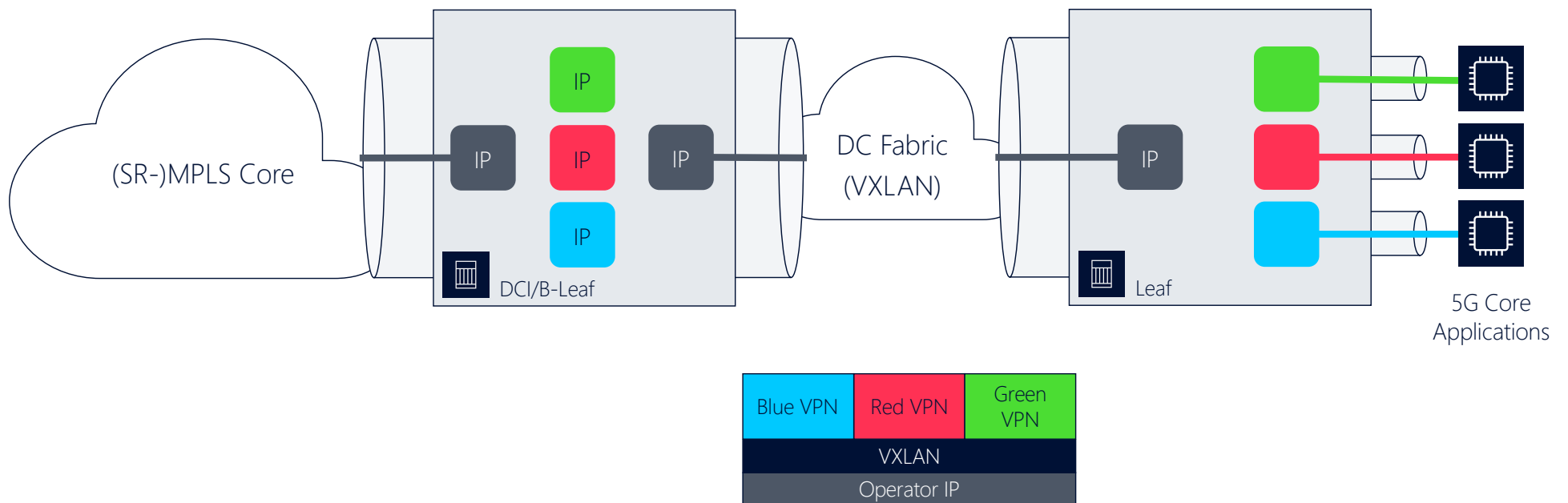
## Synchronization and Control planes – MPLS example





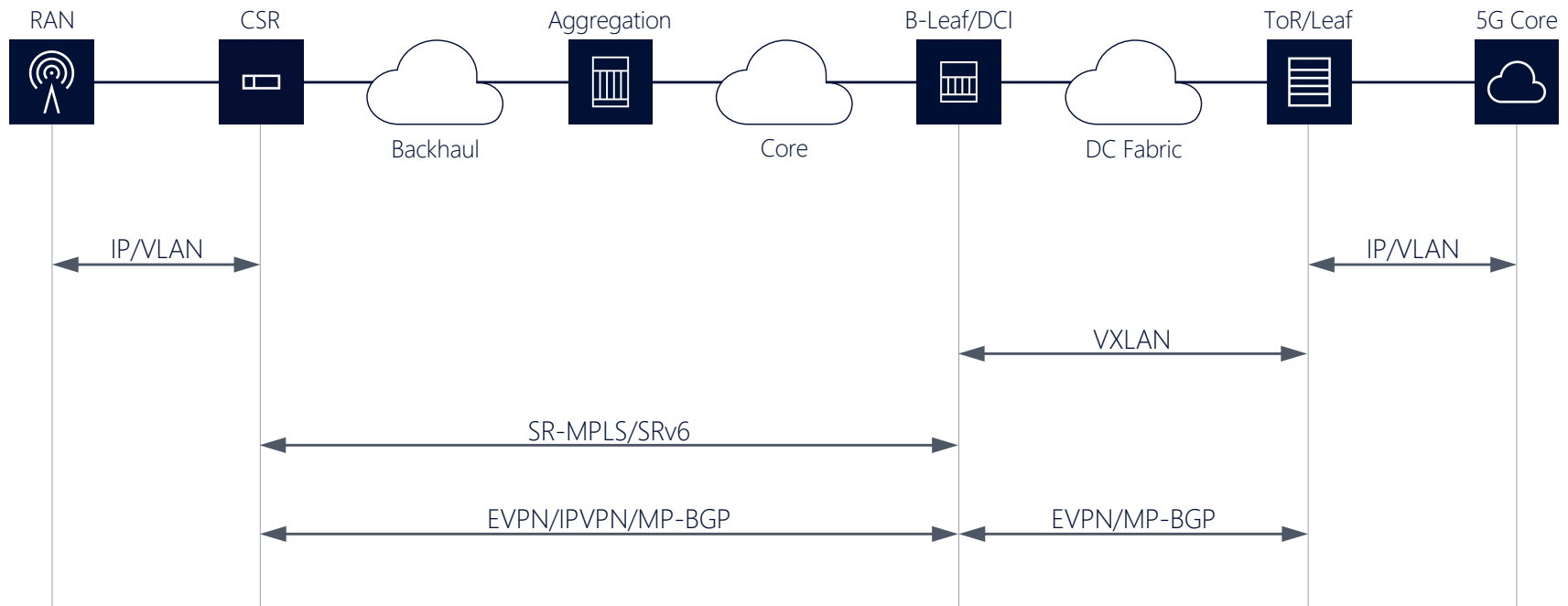
# Building 5G Network Slicing

## Interconnection to the 5G Core in the Data Center



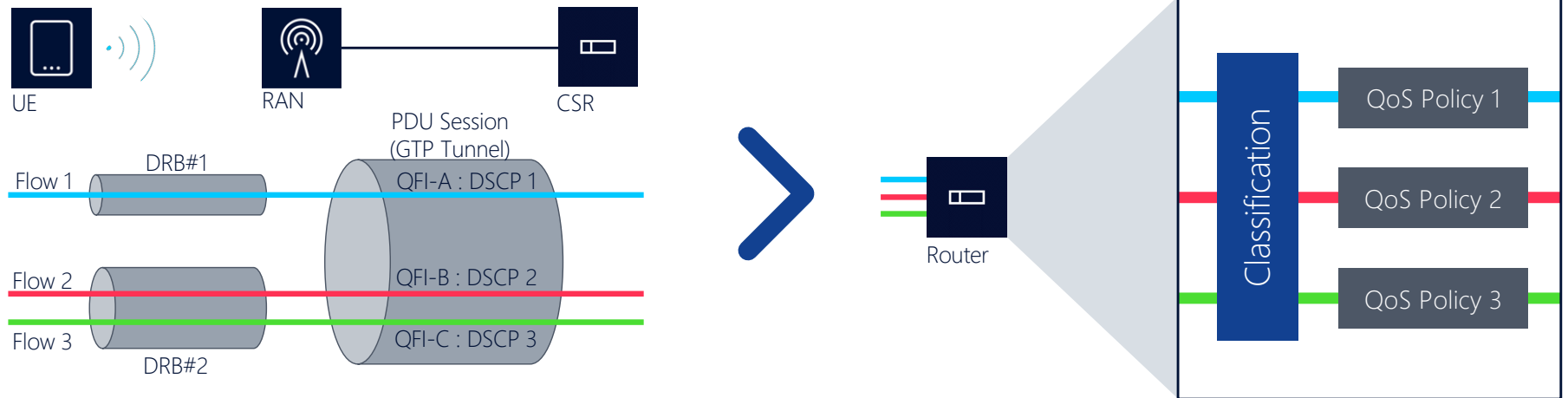
# End-to-End 5G Slicing Architecture

Flexible design for any service



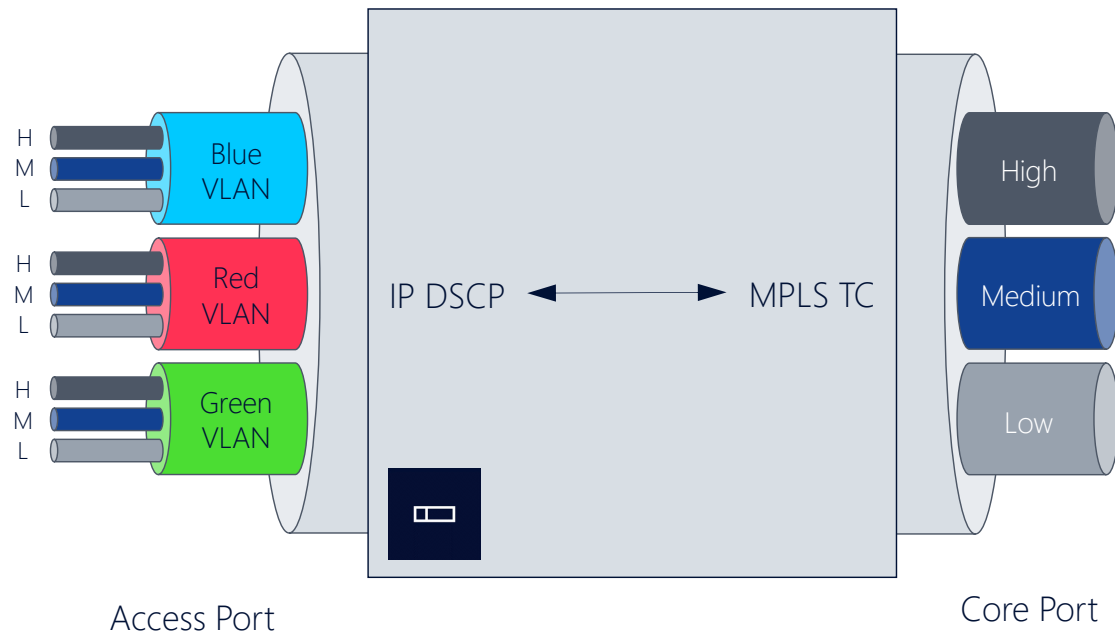
# 5G Flow-Based QoS Capabilities

Granular control of traffic flows



# High-Level QoS Model for Network Slicing

Hierarchical queueing in the access, flat queueing in the Core



**NOKIA**

Thank You!

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