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# **Cloud Network Engineering:** A Closer Look

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### What is the cloud anyways?

- In the old days people would bake bread at home
- They had private water wells



## What is the cloud anyways?

- In the old days people would build their own (mini) data centers
  - Power
  - Space
  - Cooling
  - Server management and maintenance
  - OS Management and maintenance
  - Application management and maintenance



# What is the cloud anyways?

- How about someone else builds and owns them at a much lower wholesale price?
  - A (Public) Cloud Service Provider (CSP)
- Today we can "rent" instead:
  - Power
  - Space
  - Cooling
  - Server management and maintenance
  - OS Management and maintenance
  - Application management and maintenance



### But who gets THAT job done?





# A bit of history

- Traditional Network Engineering (1990-2010)
  - Strong overlap with Systems Engineering
    - Smaller enterprises and jacks of all trades
    - Larger enterprises including service providers



# **Major Employers**

#### Traditional <u>Network Engineering</u>

- Enterprise (largest sector)
- Service Provider
- Data centers
- Vendors
  - Pre-sales
  - Post-sales



# Main Duties 1/2

- Traditional Network Engineering
  - Occasional LAN/WAN/DC/Backbone design work
  - Network configuration; maybe some security
    - VM networking
  - Regular maintenance
    - Code and hardware upgrade etc.
    - · QoS?



# Main Duties 2/2

#### Traditional Network Engineering

- Monitoring
  - No DevOps
  - Syslog/SNMP
- Capacity planning
  - Links and devices
- Maybe some automation
  - TCL?
  - Vendor specific
- Break/Fix



### Past 10 years...

#### • The two waves of migration (forks)

#### • The concept of NDE (Network Dev Engineer)

- All the above + some coding/scripting
- Build > Buy
- <u>The concept of DevOps</u>
  - Modern day Ops with even more tooling/ coding/automation
  - Build >> Buy



### **Still Classic But...**

#### Modern but <u>Classic</u> Network Engineering

- "SDN" use cases
  - SD-WAN management
  - SDN in Data Centers
- NFV/VNF
- Dense virtual networking
  - Containers networking
- Maybe some "cloud networking"
  - SaaS applications counts!



### **Eventually**...

Cloud Network Engineering (CNE)



### **Cloud Network Engineering (CNE)** Main Employers

- Enterprises (largest sector)
  - All sectors
- "Service Providers" (ISVs)
  - SaaS
- Data centers
- Vendors Public Cloud Service Providers
  - Pre-sales
  - Post-sales







- Enterprises (largest sector)
  - Bring new workload to the cloud
  - Design expansion plans (same CSP)
  - Build/configure constructs/services/subnets
  - Design multi-cloud connectivity
  - Design and configure DC/HQ to cloud connectivity
  - Design and configure DR
  - Security measures
  - Monitoring
  - Capacity planning
  - Billing



- ISV (Independent Software Vendors)
  - SaaS applications
  - Almost everything that an enterprise engineer does
  - Client management
  - Design and implement segmentation strategies
  - Design and implement scaling strategies
  - Misc. tasks



- Public Cloud Service Providers (aka. vendors)
  - Pre-sales
    - Mainly Solutions Architects or Cloud Network Architects
    - Workshops and product discussions
    - POCs
    - Initial design and architecture discussions
  - Post-sales
    - Professional Services
    - Tech support
  - Engineering and product development







### **Cloud Network Engineering is a Combo Pizza**

- Network Engineering
- Systems Engineering
- Security Engineering
- Sometimes maybe more...
  - DevOps
  - Compliance
  - Soft skills



### I like it; but what's needed? At least where to begin...





### **The Most Basic View**





#### • Routing 1/2

- You still have subnets and sites/segments
- Virtual routers; hence the concepts of routing
  - Intra-cloud communications
  - Cloud <-> physical network (on-premises)



- Routing 2/2
  - Static routing
  - BGP
    - iBGP vs eBGP
    - Main attributes (AS\_PATH, MED, LOCAL\_PREF etc.)
    - BGP communities
    - BGP decision tree
    - BGP filters
  - Concepts of import/export or redistribution
  - Convergence optimization techniques such as BFD



#### Routing: <u>OUT OF SCOPE</u>

- IGPs
  - OSPF
  - ISIS
  - Exceptions (customer/job demand)



#### Sample Project

- The customer wants to have full connectivity between their physical data centers and the cloud
  - BGP
  - Static Routing



#### Encryption Technologies

- Mainly in-transit (remember the "sites"?)
- IPSec
  - Primarily Site-to-site VPN
  - Mechanics
  - Configuration on various devices
  - Phases and troubleshooting
  - Overhead
  - NAT Traversal



#### Encryption Technologies

- MACsec
  - Recent architectures
- TLS/SSL
  - How it works?
  - Who likes it?
  - Enough for my SaaS?



#### • Sample Project

- Now that the customer has full connectivity between their physical data centers and the cloud their CISO wants to make sure everything between on-premises and the cloud is encrypted.
  - IPSec
  - MACsec
  - Each supported in certain architectures with specific pros and cons



#### Load Balancers (Local) 1/3

- Layer 3/4 (IP/Port)
  - High throughput
  - Minimum "touching and handling"
- Layer 7
  - Deeper header processing
  - Layer 7 decision making (HTTP headers)
  - Mostly suitable for Web applications



- Load Balancers (Local) 2/3
  - Traffic distribution algorithms
    - Round Robin
    - Hash codes based on IP, port etc.
  - Sticky session and cookies
  - TLS/SSL offloading
  - End-to-end TLS/SSL
  - Source IP preservation
  - Health checking (TCP, UDP etc.)



#### Load Balancers (Local) 3/3

- Advanced architectures
  - Sandwich designs
  - Proxy Servers
  - Hybrid architectures
  - IPv6 load balancing
  - Containers and the concept of load balancing
  - Monitoring and troubleshooting



- Load Balancers (Local): OUT OF SCOPE
  - Application placement
  - Load and capacity planning at the App level
  - Header processing (Maybe?)



#### Sample Project

- Now the customer wants to distribute the users traffic among 32 virtual servers (or containers).
  - Determine the architecture
  - Determine the type of load balancers
  - Determine the number of load balancers
  - Design and configure the advanced settings



#### • DNS 1/4

- Why is it needed?
  - Cloud <-> Cloud (self and services)
  - Cloud <-> On-prem
  - Cloud <-> Internet
- Main Architectures
  - Cloud Native
  - Hybrid



- DNS 2/4
  - Basics of DNS (e.g., the hierarchical model)
  - Public vs Private DNS
  - Different record types (A, AAAA, PTR, MX etc.)
  - Concept of delegation



#### • DNS 3/4

- Global Load Balancing and Traffic Management
  - Latency
  - Geo-location
  - Active-passive
  - Etc.



- DNS 4/4
  - Advanced Architectures
    - DNSSEC
      - Compliance (e.g., FedRAMP)
    - Dynamic DNS (DDNS)
      - Maybe automation
    - Maybe some IPv6
    - Monitoring and reporting
      - Compliance and regulations



#### • Sample Project

 The customer wants to have full name resolution for all their cloud-based and on-premises resources. They have had DNS servers in their physical data centers forever and now are using the Cloud provider's DNS service as well.

Hybrid architectures



- External Appliances and Solutions 1/2
  - SD-WAN
    - Cloud footprint as a "location"/site
    - Even more complex scenarios



#### External Appliances and Solutions 2/2

- 3<sup>rd</sup> Party Firewalls
  - Need more than what "ACLs" can offer?
  - Run 3<sup>rd</sup> party firewalls on virtual machines OR ....
  - Layer 7 inspection
  - IDS/IPS
  - Advanced NAT scenarios
  - Networking only? Policies?
  - How to architect? Segments? Traffic flow?



#### • Sample Project

- The customer wants to treat their cloud footprint as one of their remote sites
- The customer wants to bring their SD-WAN "brain" to the cloud



#### Automation and Scripting

- Some job description
  - Mostly engineer vs architect
- Very rich set of APIs are available
- Python, C, Perl etc. to call the APIs
- Terraform for pattern-based deployments
- Don't be afraid to try!



#### Miscellaneous Services

- Network Address Translation (NAT)
  - Mostly PAT
- DHCP
- NTP
- CDN
- CSP Firewalls
- Access to other cloud services
- Billing (YES, money and trees....)



#### Soft Skills (Pretty general)

- Mostly pre-sales and customer facing positions
- Presentation skills including time management
- Learn how to talk and respond structured
- How to stay calm?
- How to take feedback?
- How to take criticism even personal?
- <u>We always welcome women and minorities</u>



### **The Future Trends of CNE roles**

- More Construct Flexibility
  - NAT From simplicity to complexity
  - Routing More flexible Filtering/Advertisement
  - Firewall architectures
  - Mimic traditional networking? Abstraction? L2?
- Higher throughput and capacity
  - Cloud <-> On-premises
  - Cloud <-> Cloud (region to region or between regions)
  - Limits of various constructs (Routing, NAT, IGW etc.)



### **The Future of CNE roles**

- Greater Variety of Services
  - Real time and ultra low latency applications
- More Cloud Locations
  - Closer to you or your own cloud

<u>Multi-Cloud</u> The most important transformation trend



# **The Future of CNE roles**

#### Expanding Job Market

- All verticals
- Non-network/systems engineers
- Non-IT folks
  - Medical doctors?
  - Mechanical engineers?
  - Aerospace engineers?

Kam's old blog post still applies: https://packetpushers.net/how-to-break-into-a-cloud-engineering-career/





# Thank you

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