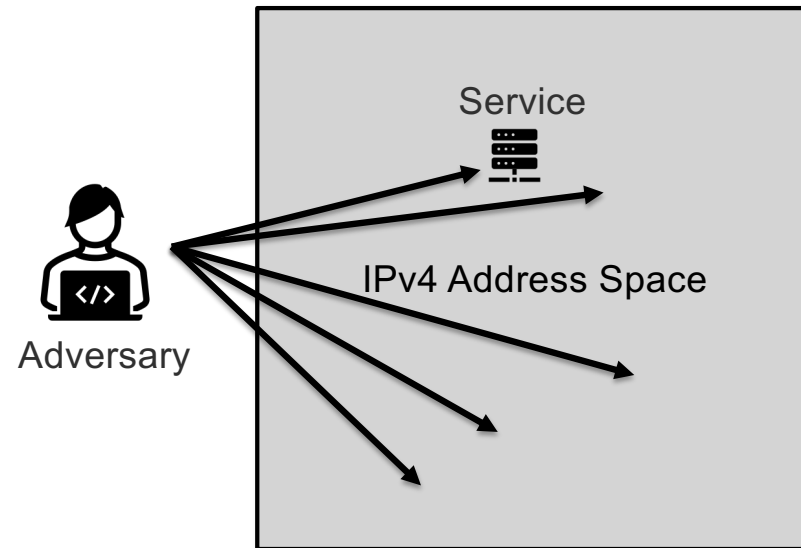


DSCOPE: A Cloud-Native Internet Telescope

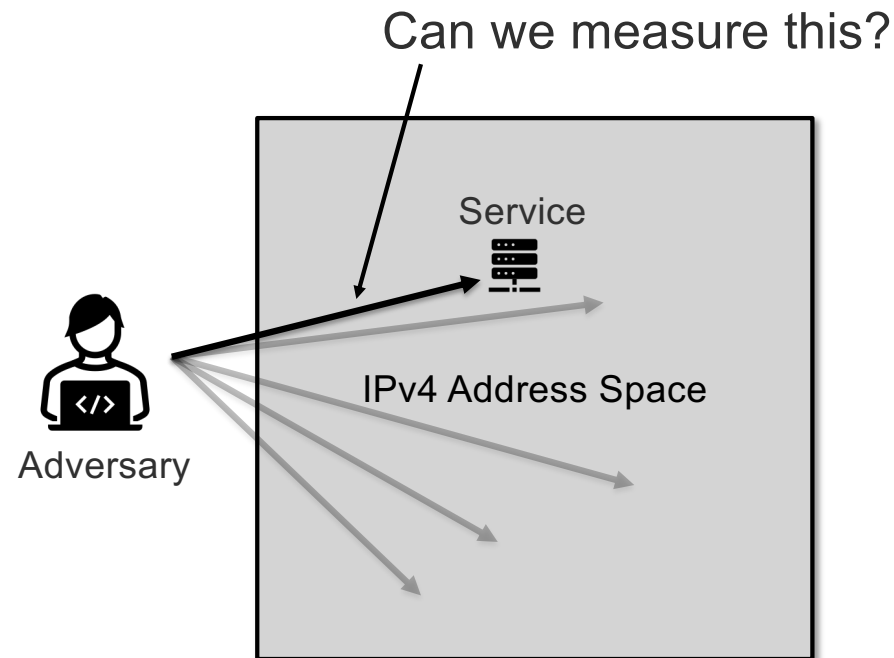
Eric Pauley, Paul Barford, Patrick McDaniel

University of Wisconsin–Madison

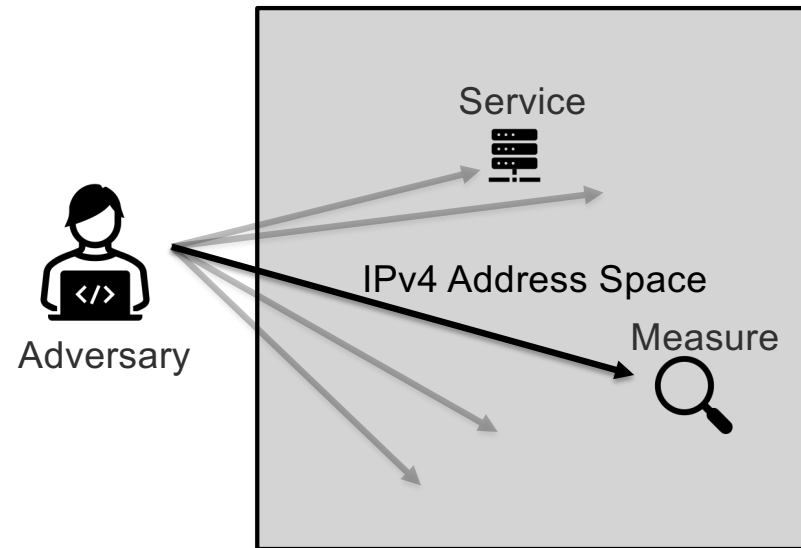
Why Measure the Internet?



Why Measure the Internet?



Why Measure the Internet?

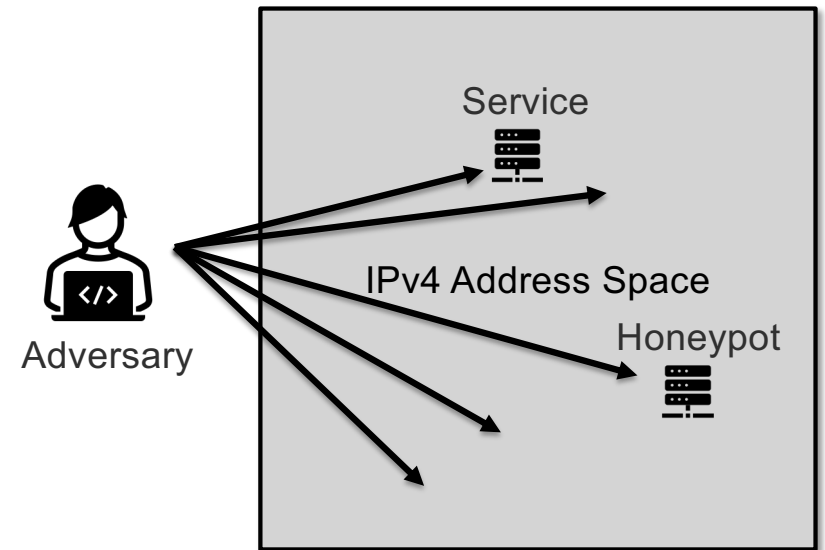


Honeypots: emulating vulnerable services (1970s-)

Idea: pose as vulnerable service

Pro: interactivity

Con: limited coverage (one IP)



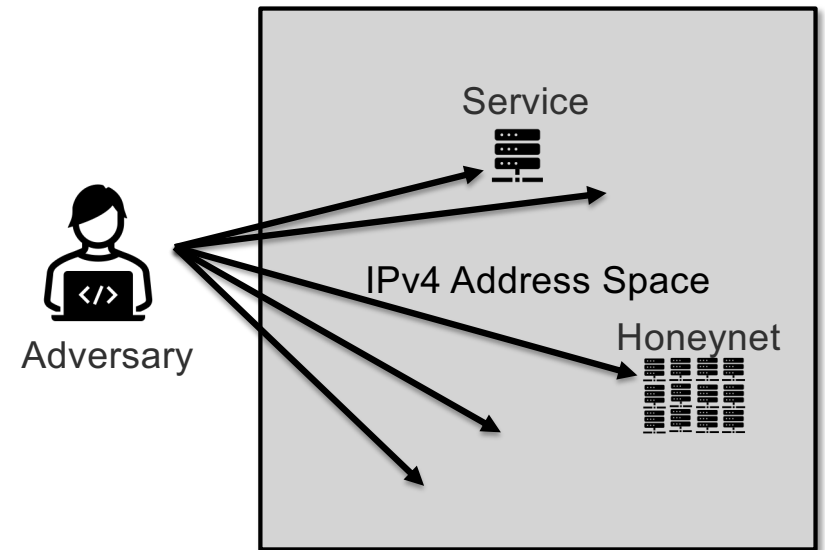
Honeynets: networks of honeypots (1999)

Deploy many honeypot IPs

Bonus: virtualize routing

Pro: interactivity and coverage!

Con: still limited footprint



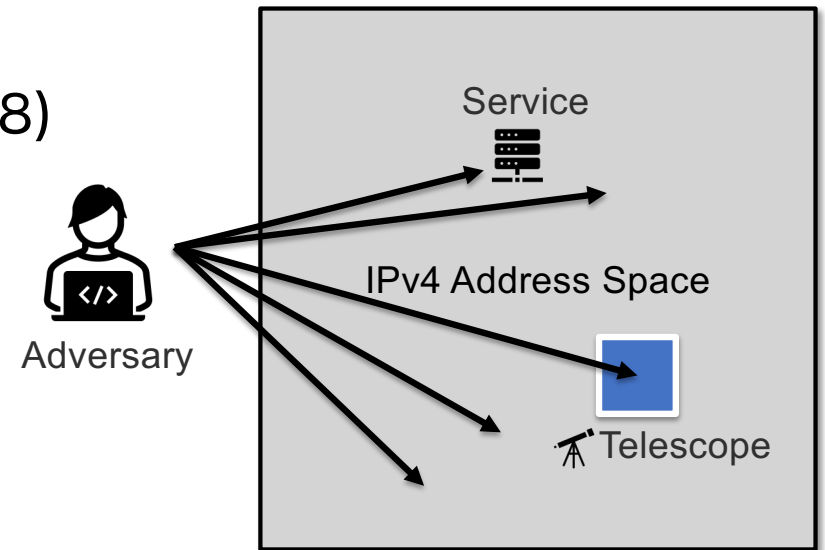
Telescopes: Large-scale measurement (2001)

Passively measure large IP blocks (/8)
E.g., UCSD-NT, Merit

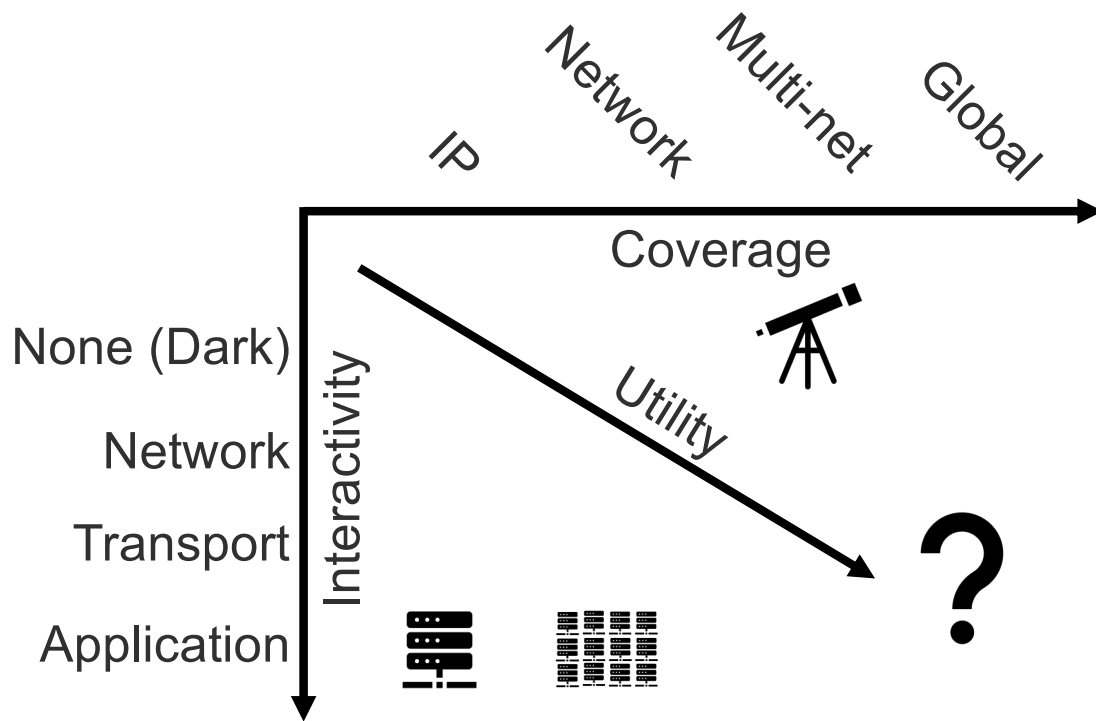
Pro: Massive footprints

Cons:

- limited interactivity
- homogeneous IP Space



The space of (inbound) Internet Measurement



- Emergent Threats
- Botnets
- Backscatter
- Routing
- Misconfigurations

The Changing Internet (Measurement) Landscape



Rise of Public Clouds

Adversaries target valuable IP ranges



Semantics Moving up Protocol Stack

Passive measurement is incomplete



Sophisticated & Distributed Adversaries

Fixed footprints miss adversarial response

An Internet Telescope for the Modern Internet



Representative Traffic

Deployed to targeted cloud IP address ranges globally



Interactivity

Collects application-layer banner information

Elicits deeper adversarial behavior



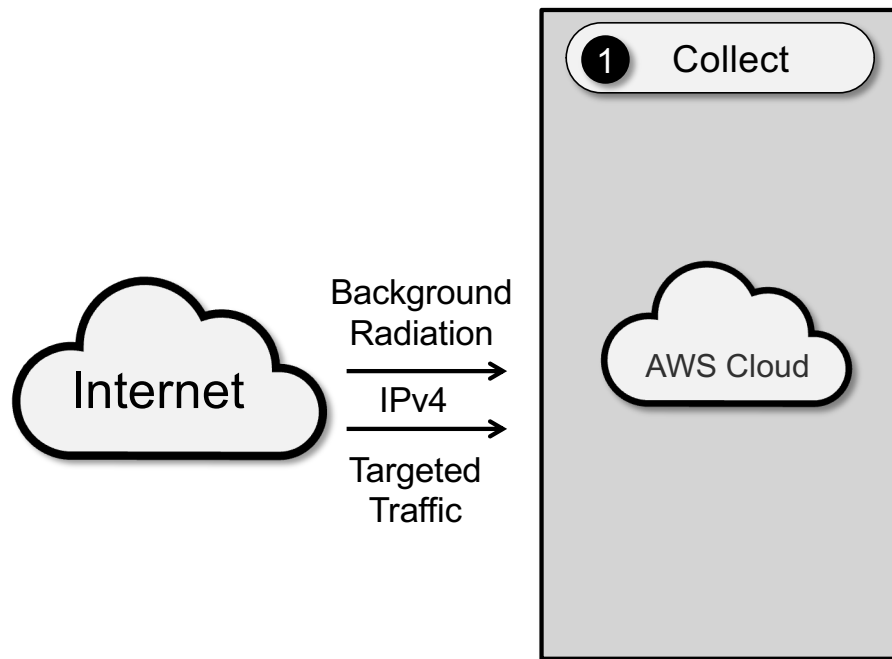
Agile through the IP address space

IP footprint varies over time

DSCOPE: A Global, Dynamic, Interactive Cloud Telescope



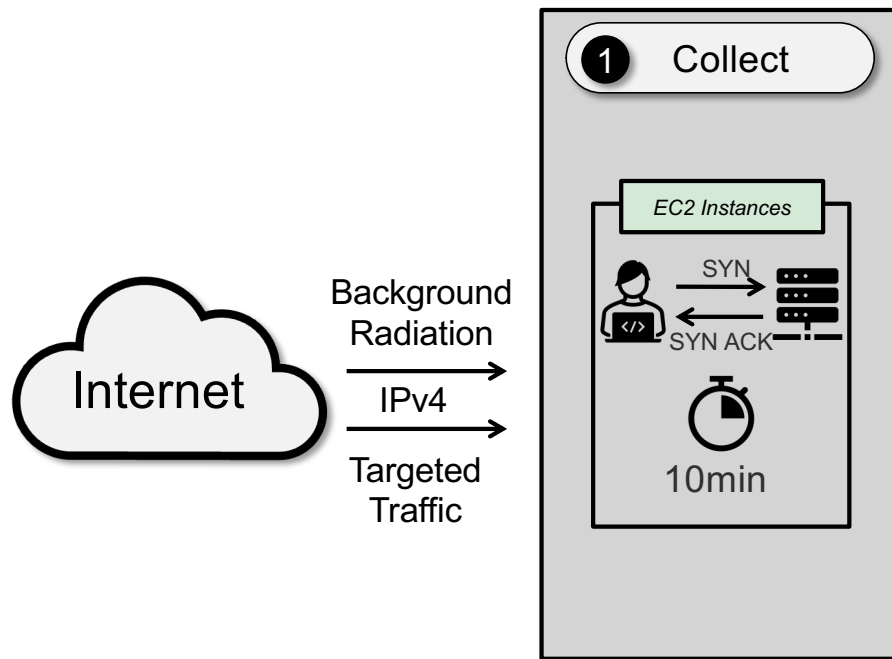
DSCOPE: A Global, Dynamic, Interactive Cloud Telescope



Cloud provider IP footprints and costs:

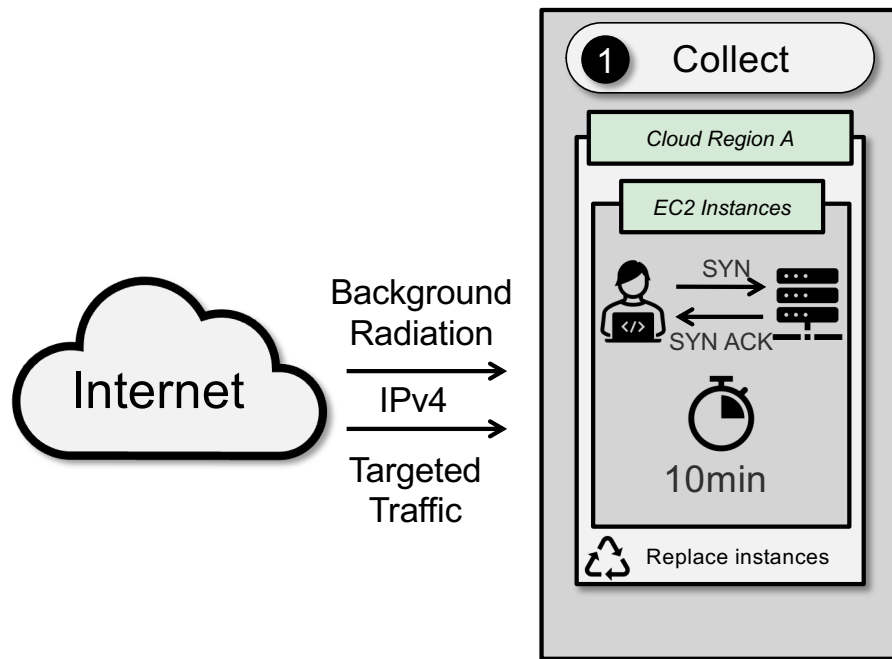
Provider	IPs	# /8s	Cost (USD/IP-Hr)
GCP [15]	11.5 M	34	0.005
Azure [3]	35.7 M	13	0.044
AWS [2]	134 M	82	0.0016

DSCOPE: A Global, Dynamic, Interactive Cloud Telescope

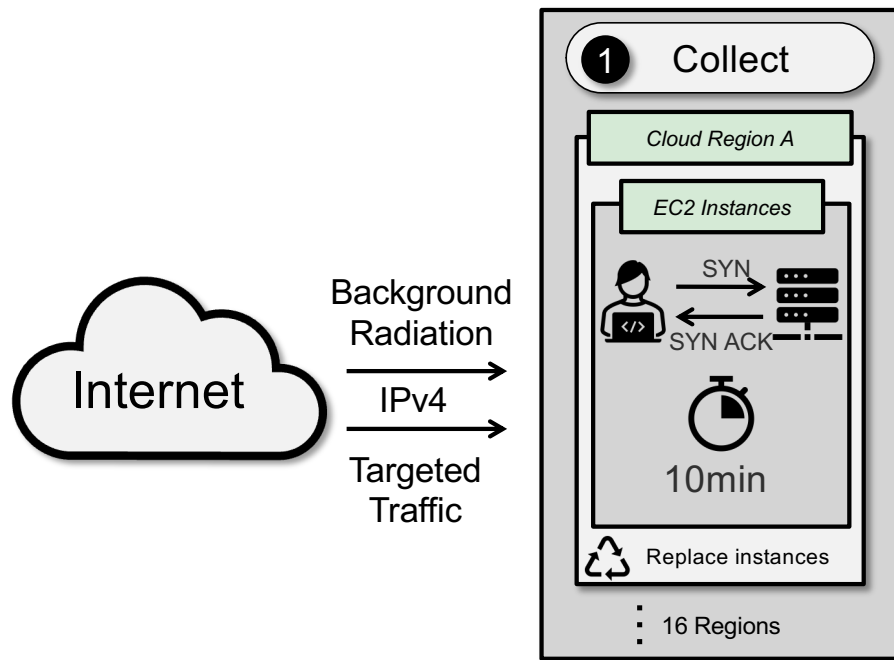


```
iptables -j DNAT
```

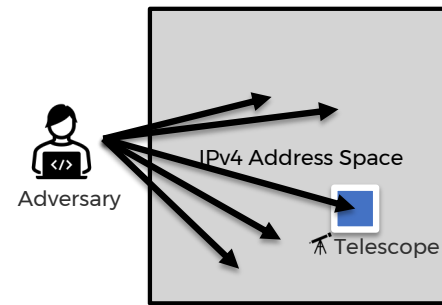
DSCOPE: A Global, Dynamic, Interactive Cloud Telescope



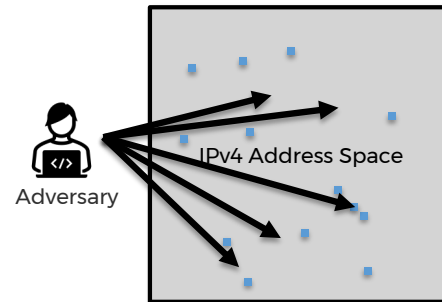
DSCOPE: A Global, Dynamic, Interactive Cloud Telescope



Darknet (Conventional) Telescope:

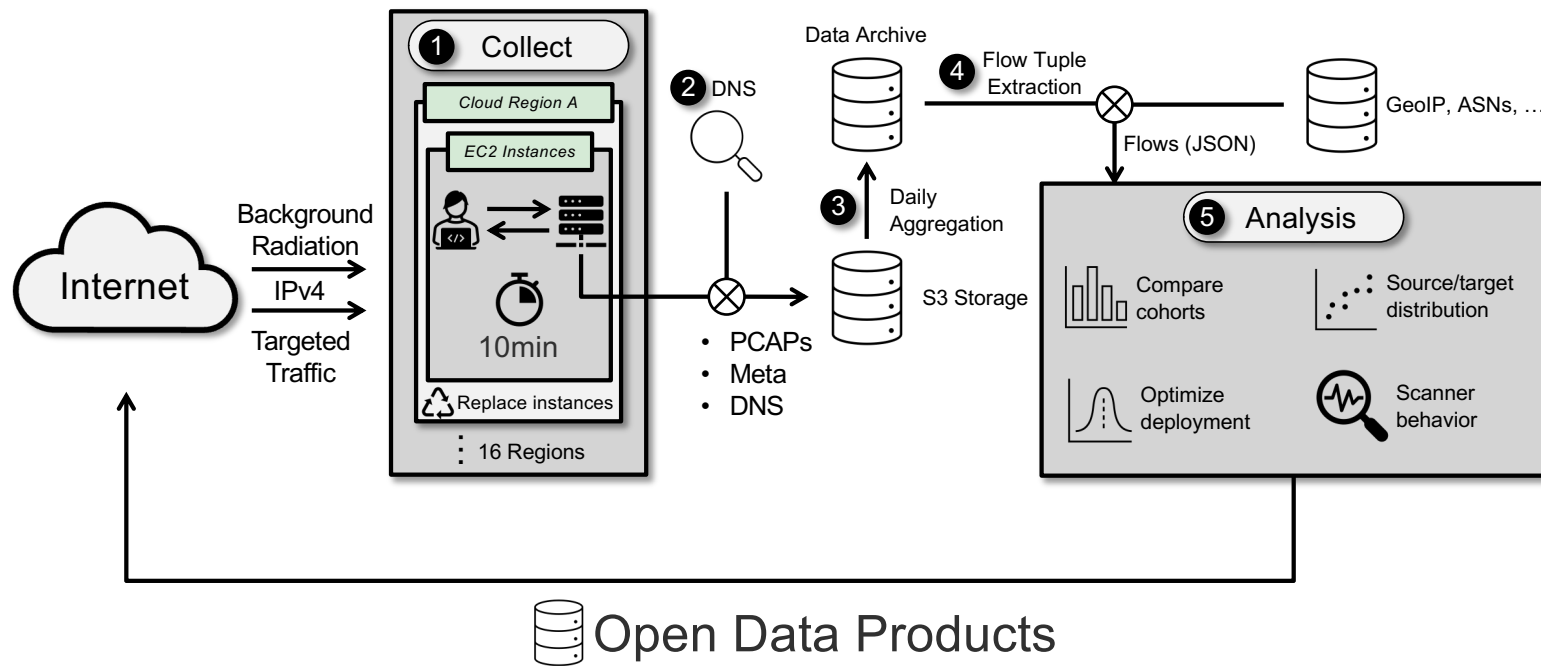


DSCOPE:



DSCOPE: A Global, Dynamic, Interactive Cloud Telescope

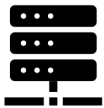
and Analysis Platform!



DSCOPE by the numbers



2+ years of collected traffic



6.3M IPv4s



110k /24 networks

More than any other telescope



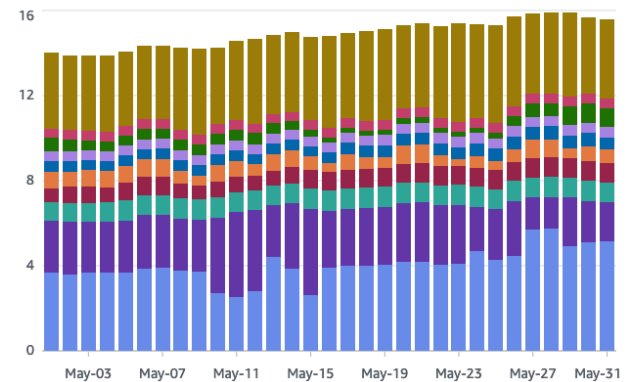
>15M source IPs measured

Total cost
\$461.57

Average daily cost
\$14.89

Usage type count
46

Costs (\$)



Results: 18 findings on cloud-based Internet measurement

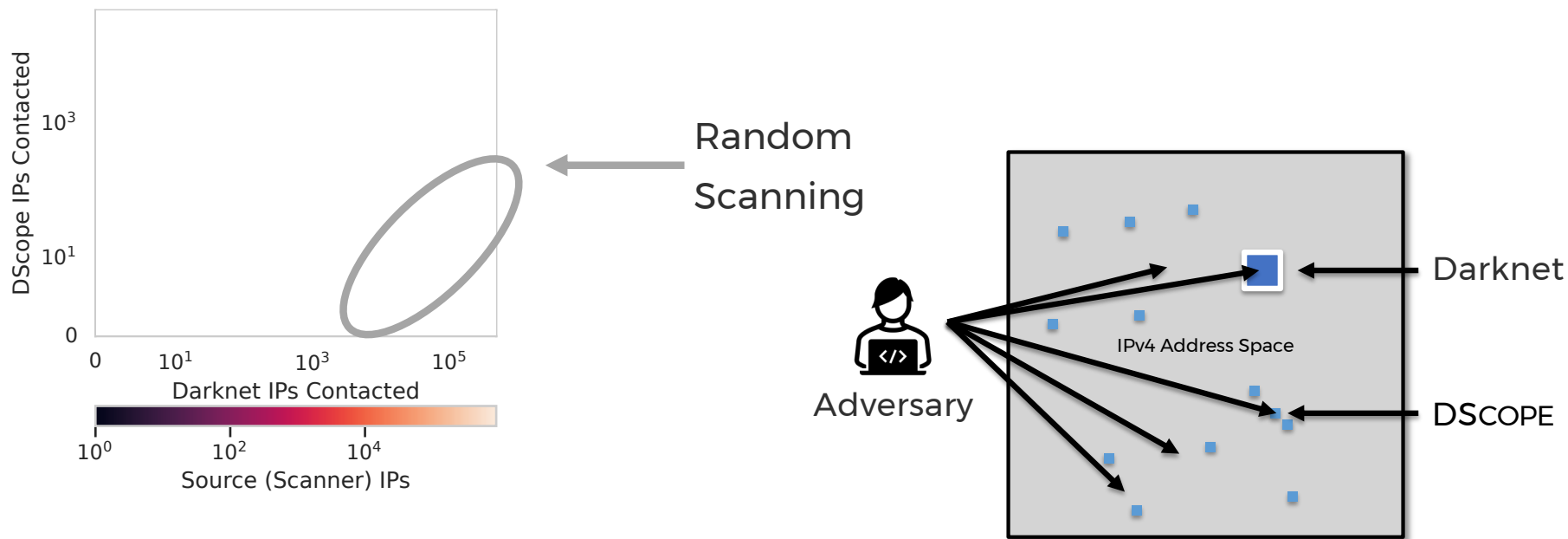
	Finding	Metric
<i>Cloud Targeting (Section 4)</i>		
(F1)	An interactive cloud telescope receives traffic from substantially more IP addresses.	73% more traffic
(F2)	Cloud IP traffic is more variable than darknets.	95% higher σ_{IP}
(F3)	Scanners target cloud IP ranges or avoid telescopes.	450× higher than expected under H_0
(F4)	Scanners that are seen by both darknet/cloud telescopes are largely untargeted.	N/A
(F5)	Scans targeting existing telescopes are primarily random.	N/A
<i>Interactivity & Service Lifecycle (Section 5)</i>		
(F6)	Some scanner IPs demonstrate clearly non-random behavior.	1.7% of traffic ($p < 10^{-4}$)
(F7)	Delayed scanners leverage information from other sources to target responsive IPs.	> 90% discernible source
(F8)	Delayed scanners are not seen by existing darknet telescopes.	90% telescope avoidance ($p < 10^{-4}$)
<i>Intra-cloud Targeting (Section 6)</i>		
(F9)	Quantity of scanners differs across cloud regions, but intra-region variance dominates.	$\pm 0.3\sigma$ variation between regions
(F10)	Source IP variance differs between regions.	6× variation in σ
(F11)	Scanners target cloud IP addresses based on outdated data.	21% fewer scanners to 2021 AWS IPs
(F12)	Traffic to individual regions is largely consistent with untargeted scanning.	< 10% regional targeting
(F13)	Some sophisticated scanners precisely target physical regions within cloud IP blocks.	4× background rate for region/port
(F14)	Scanners show minimal preference to groups of regions in similar geographies.	0.02 lower overlap in same-geography
<i>Optimizing Collection (Section 7)</i>		
(F15)	Observed traffic increases over time after instance deployment, but only to a point.	67% increase
(F16)	Scanners targeting ORION are less likely to be reactive.	34% increase
(F17)	Short-lived use of IP addresses maximizes economical yield of new behavior.	< 10 min for max yield
(F18)	Extended measurement on a given IP is not necessary to achieve high coverage.	90% IP coverage at 72 minutes

Results: 18 findings on cloud-based Internet measurement

	Finding	Metric
	<i>Cloud Targeting (Section 4)</i>	
Coverage 	(F1) An interactive cloud telescope receives traffic from substantially more IP addresses.	73% more traffic
	(F2) Cloud IP traffic is more variable than darknets.	95% higher σ_{IP}
	(F3) Scanners target cloud IP ranges or avoid telescopes.	450× higher than expected under H_0
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	(F5) Scans targeting existing telescopes are primarily random.	N/A
	<i>Interactivity & Service Lifecycle (Section 5)</i>	
Interactivity 	(F6) Some scanner IPs demonstrate clearly non-random behavior.	1.7% of traffic ($p < 10^{-4}$)
	(F8) Delayed scanners are not seen by existing darknet telescopes.	90% telescope avoidance ($p < 10^{-4}$)
	<i>Intra-cloud Targeting (Section 6)</i>	
Validity 	(F9) Quantity of scanners differs across cloud regions, but intra-region variance dominates.	$\pm 0.3\sigma$ variation between regions
	(F10) Source IP variance differs between regions.	6× variation in σ
	(F11) Scanners target cloud IP addresses based on outdated data.	21% fewer scanners to 2021 AWS IPs
	(F12) Traffic to individual regions is largely consistent with untargeted scanning.	< 10% regional targeting
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	<i>Optimizing Collection (Section 7)</i>	
Cost 	(F15) Observed traffic increases over time after instance deployment, but only to a point.	67% increase
	(F16) Scanners targeting ORION are less likely to be reactive.	34% increase
	(F17) Short-lived use of IP addresses maximizes economical yield of new behavior.	< 10 min for max yield
	(F18) Extended measurement on a given IP is not necessary to achieve high coverage.	90% IP coverage at 72 minutes

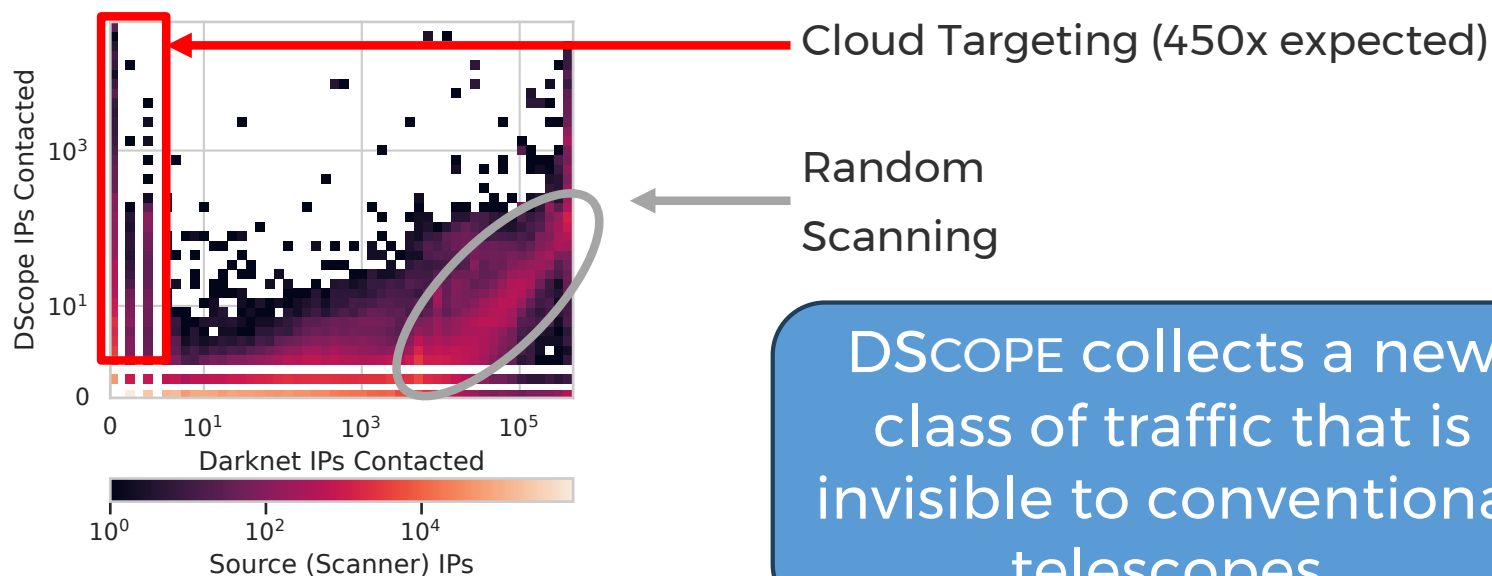
Coverage: Is Internet Scanning Random?

Recall: Null-Hypothesis of Random Scanning



Coverage: Is Internet Scanning Random?

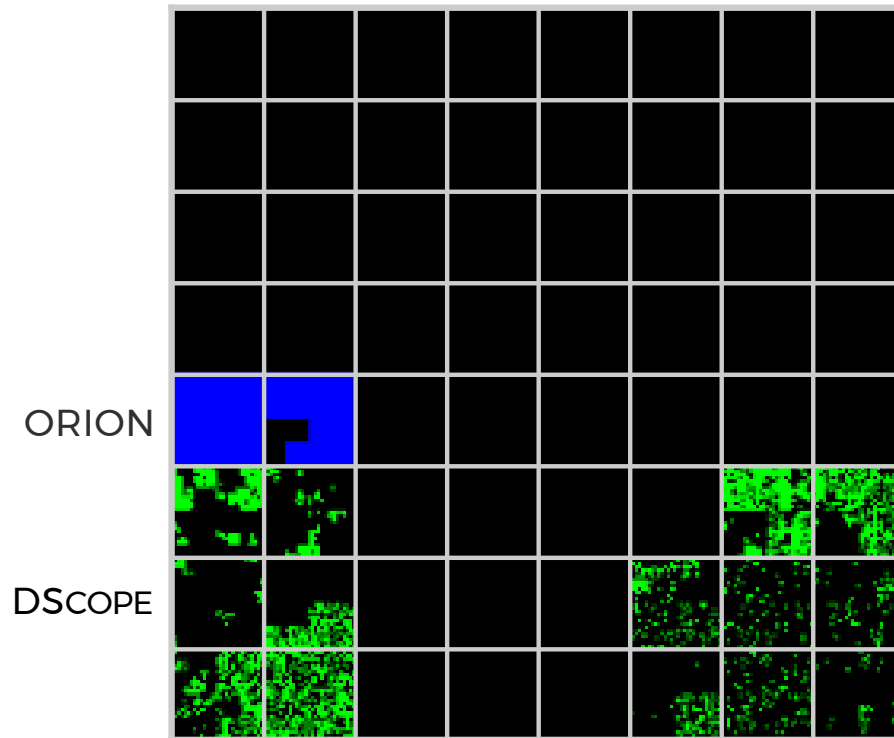
Recall: Null-Hypothesis of Random Scanning



DSCOPE collects a new class of traffic that is invisible to conventional telescopes.

Coverage: Is Internet Scanning Sequential?

IPv4 /8 around Merit's ORION telescope:

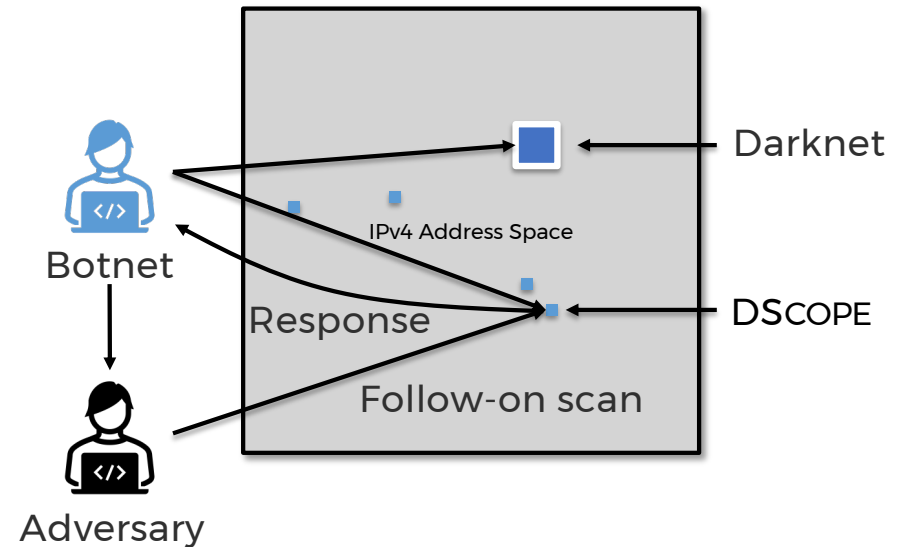
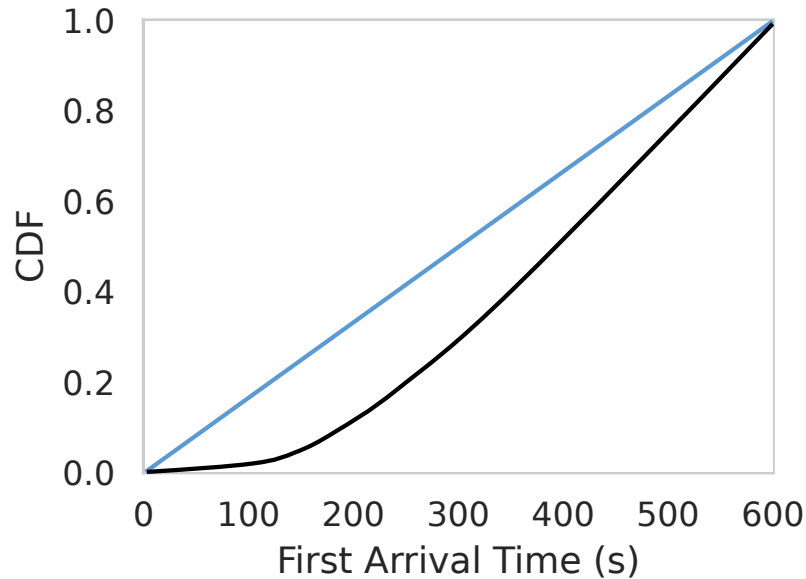


Question: Are IPs near ORION more likely to share traffic?

Answer: No difference
(not sequential)

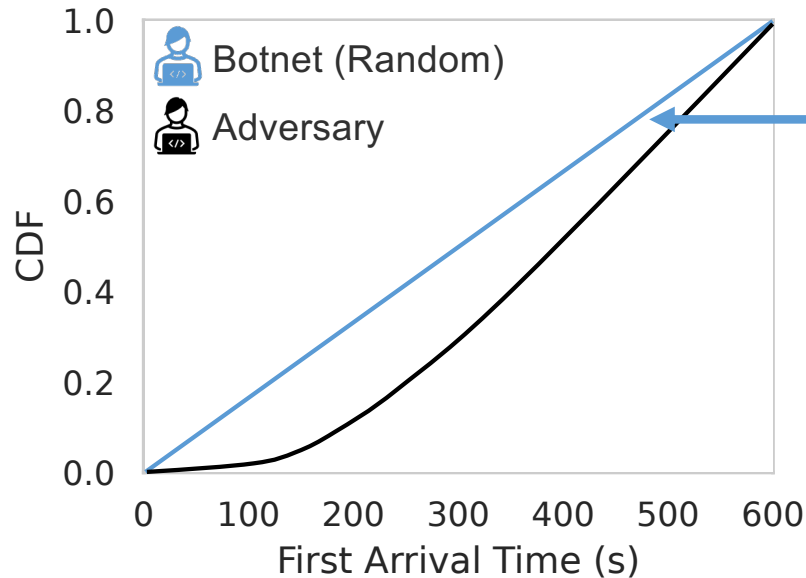
Interactivity: Service Lifecycle and follow-on scans

Does interactivity induce adversarial response?



Interactivity: Service Lifecycle and follow-on scans

Does interactivity induce adversarial response?



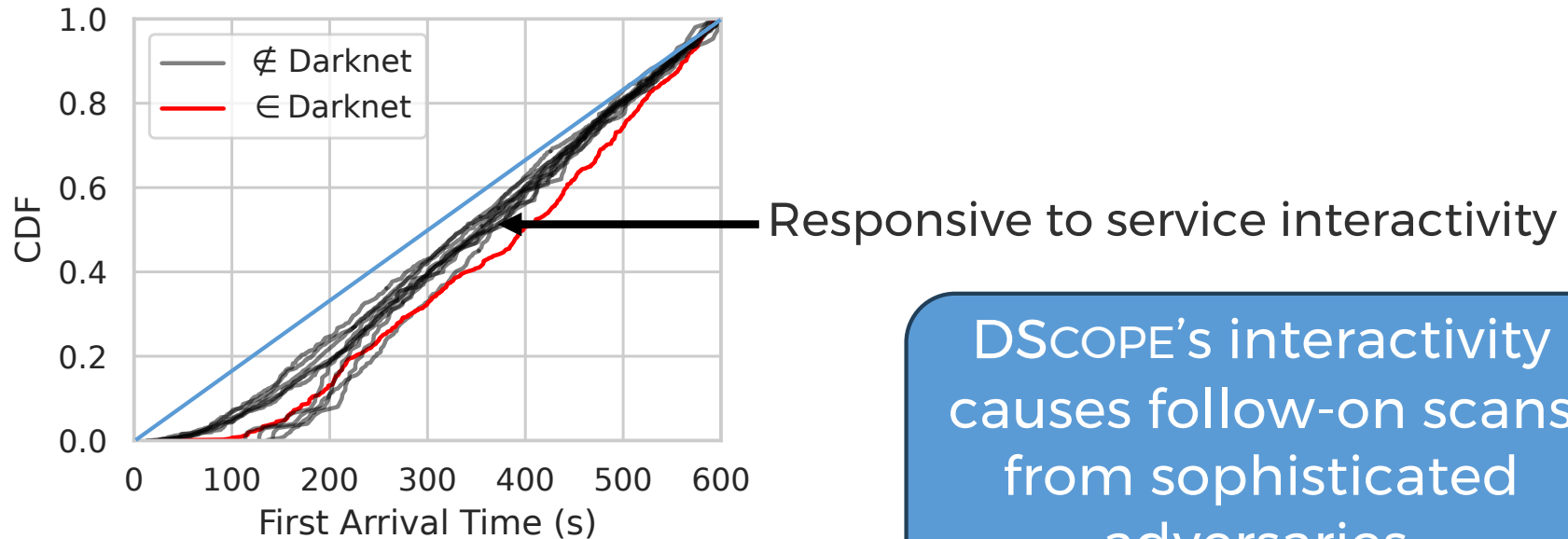
Expected Distribution (Non-responsive scanning):

$$f_T(t) = \frac{\lambda e^{-\lambda t}}{1 - e^{-\lambda m}} \quad (0 \leq t \leq m)$$

Approach: Goodness-of-fit (K-S) test

Interactivity: Service Lifecycle and follow-on scans

Does interactivity induce adversarial response?



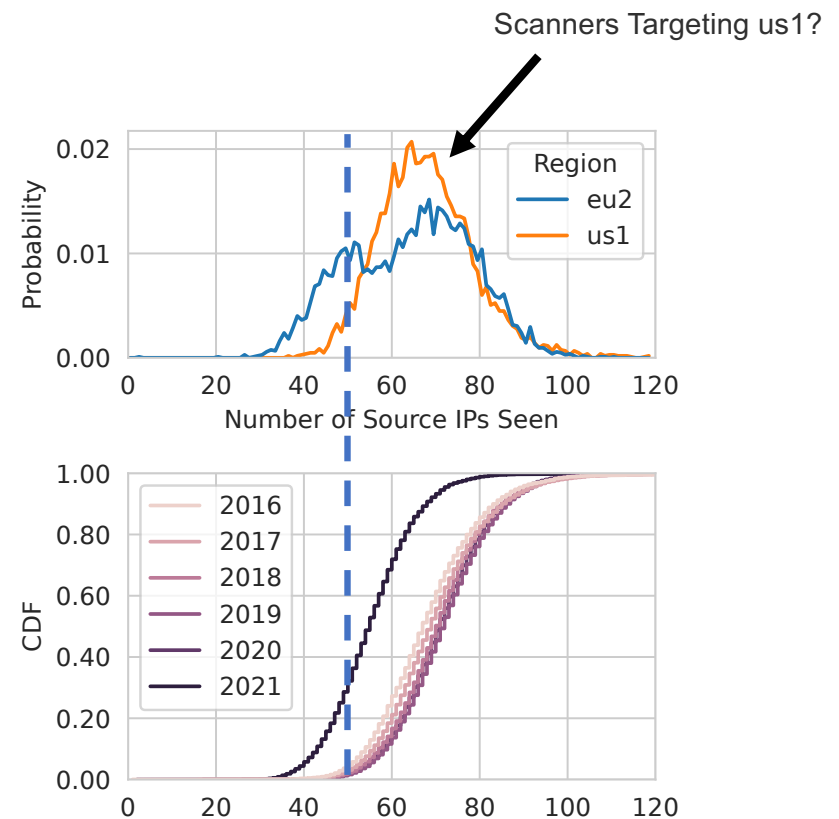
DSCOPE's interactivity causes follow-on scans from sophisticated adversaries.

Cloud Traffic Distributions & Statistical Validity

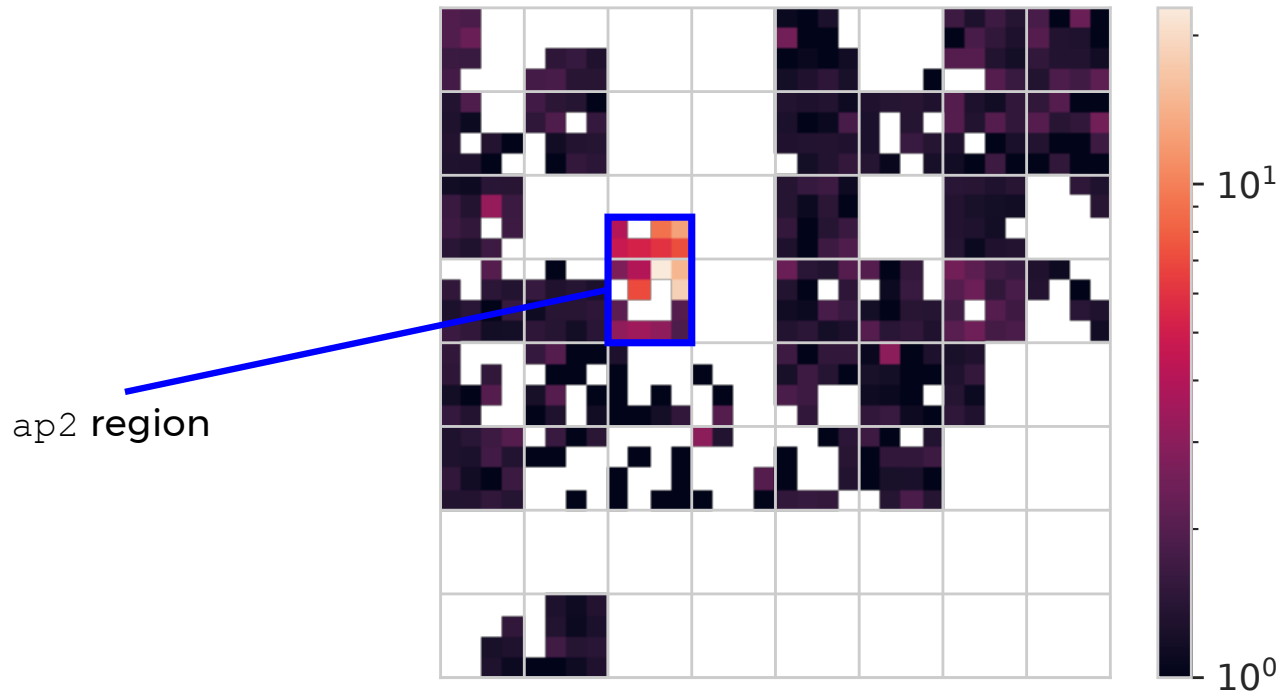
Challenge: Every cloud IP is *unique*:

- IP address history
- Latent configuration

DSCOPE's large footprint allows for elimination of confounding factors.



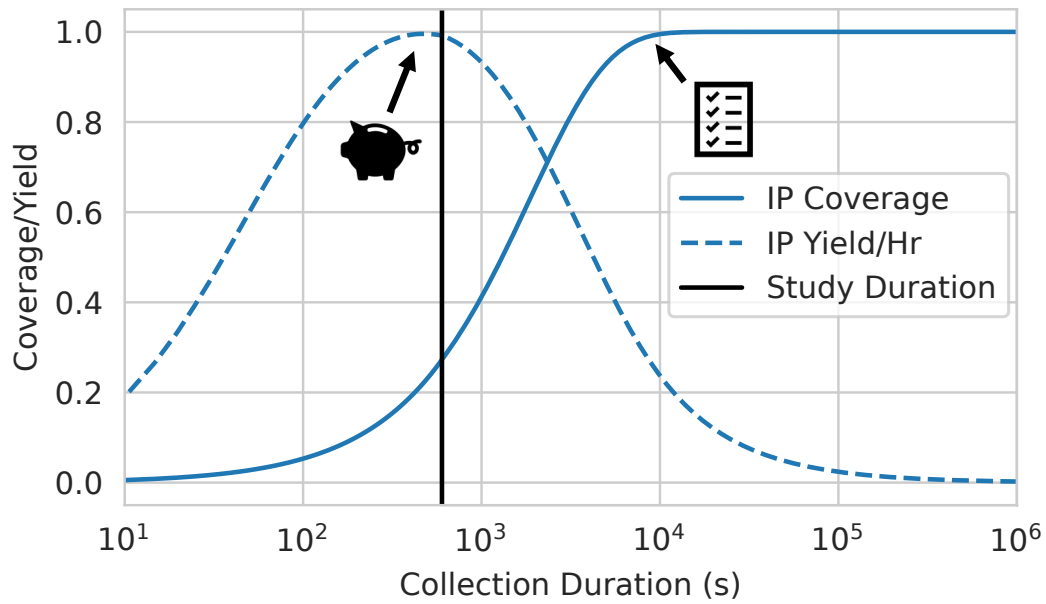
Geographic Targeting: An Example



Hilbert Diagram of port 445 traffic seen by 3.0.0.0/8 IP addresses

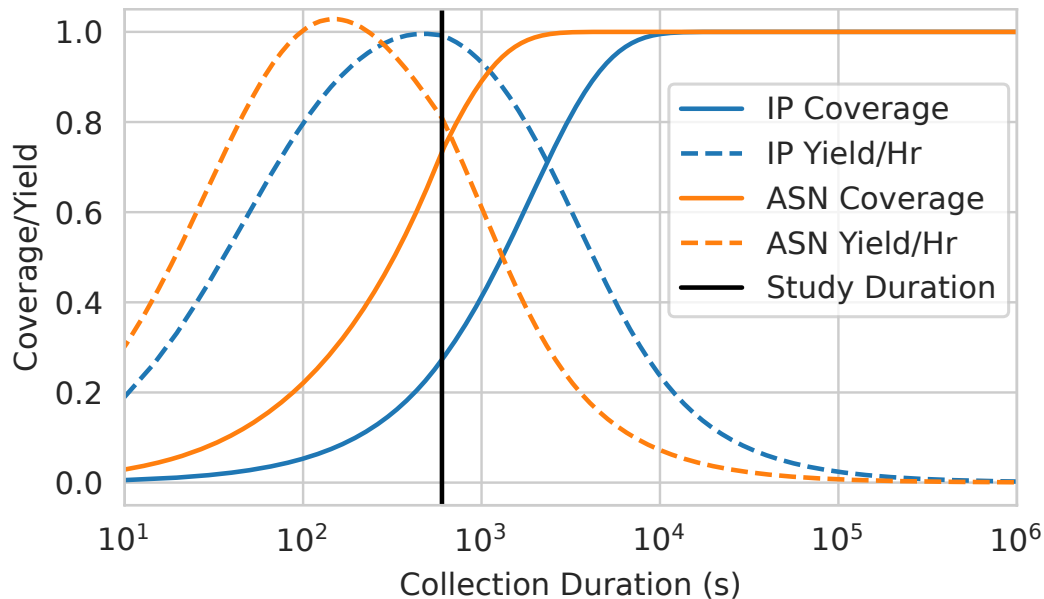
Cost Optimization: How long should DSCOPE hold IPs?

Goal: Max coverage with min cost (IP-hours)



Cost Optimization: How long should DSCOPE hold IPs?

Goal: Max coverage with min cost (IP-hours)



DSCOPE's deployment can optimize for coverage or yield of Internet phenomena.

DSCOPE achieves:



Representative Traffic and Global Coverage



Interactivity & Service Lifecycle



Agility through IP Space



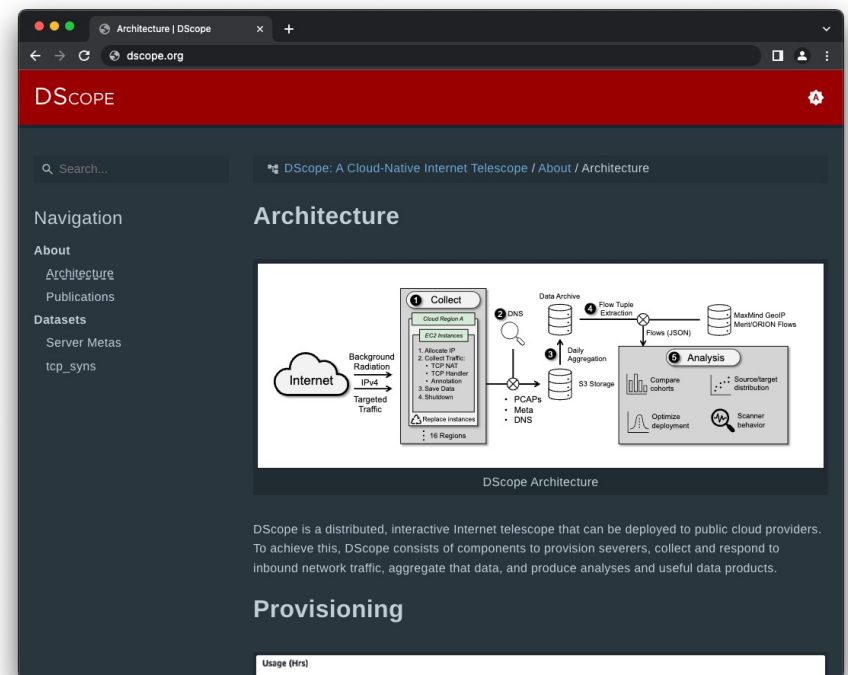
Price Performance



Useful data...?

DSCOPE.ORG and Open Data

- Data Products
 - Standard formats (JSON, PCAP)
 - 2+ years of data (more daily)
 - Data sharing agreements WIP
- Interactive Visualizations
 - Emergent Threats
 - Cloud Scanning
 - Deployment Health



What data does DScope provide?

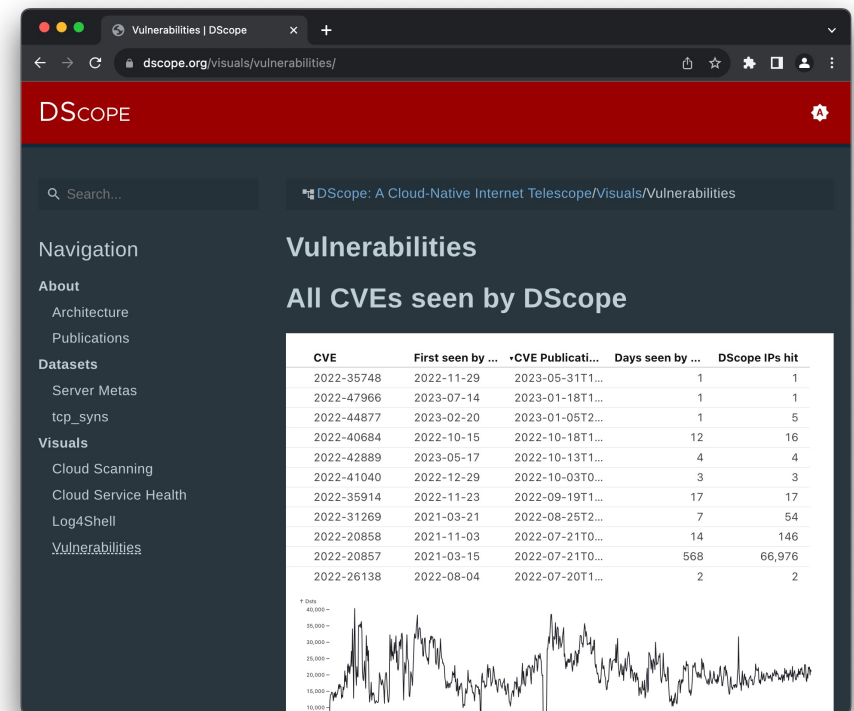
- Broad Application-layer traffic
- Cloud-targeted phenomena
- General-purpose telescope data

App-layer Data: Vulnerabilities

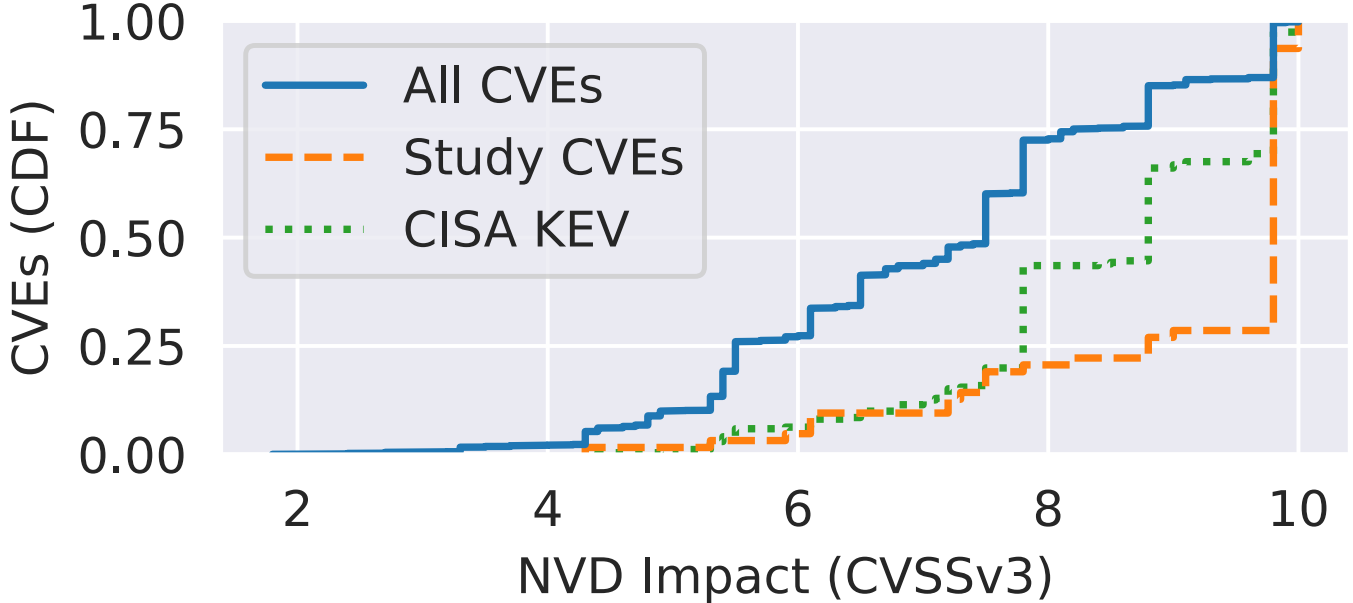
Data: Traffic matches against IDS rulesets

Analyses:

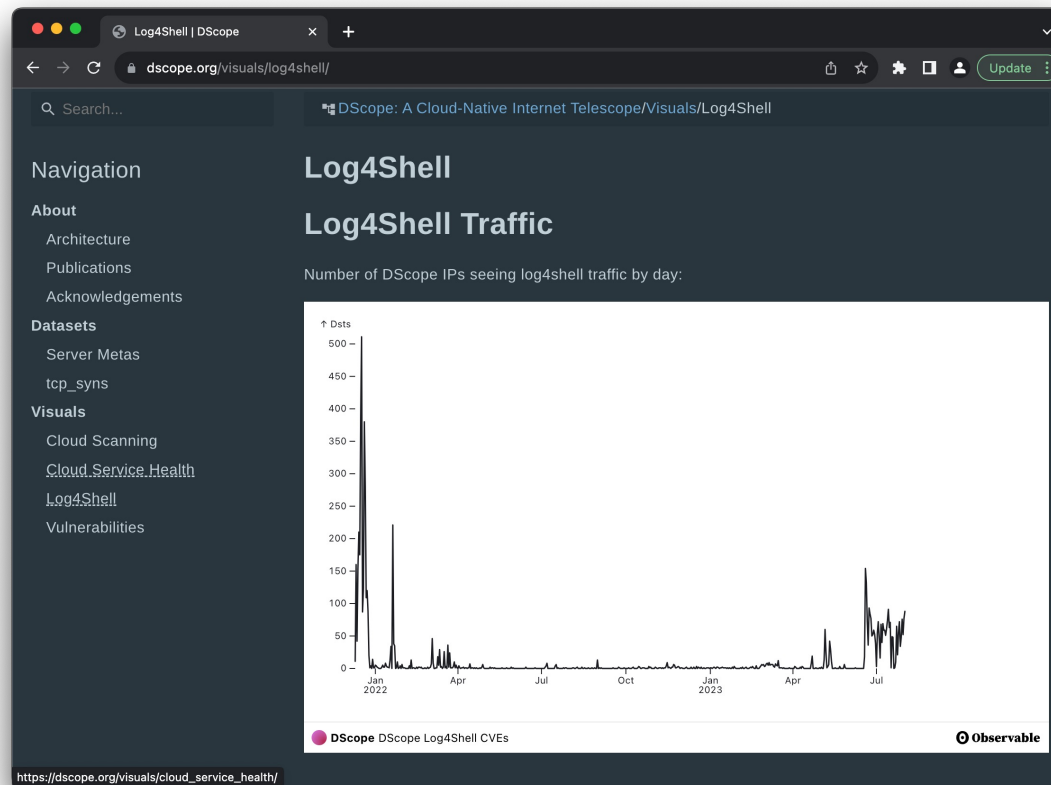
- CVE trends
- Exploit Sources



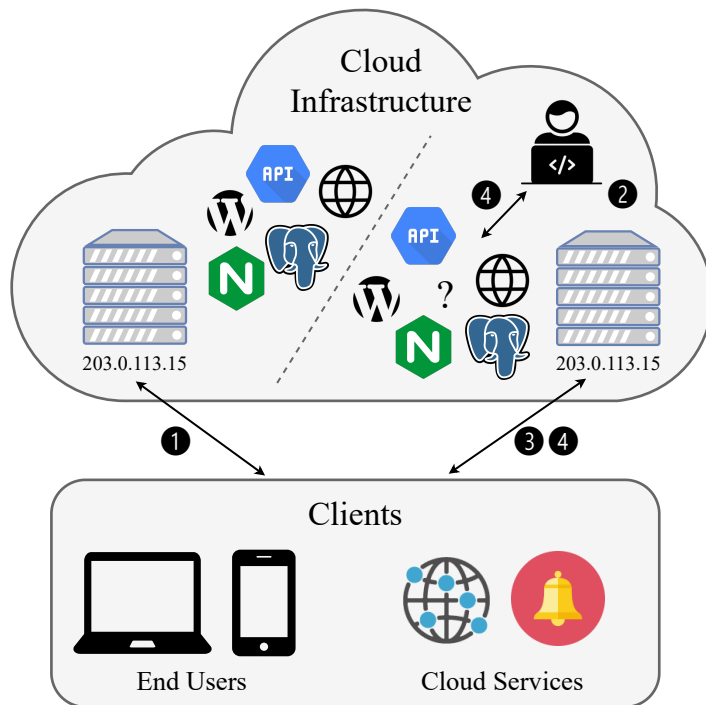
App-Layer Data: Is DScope representative?



Example: Log4Shell



Measuring Cloud Squatting

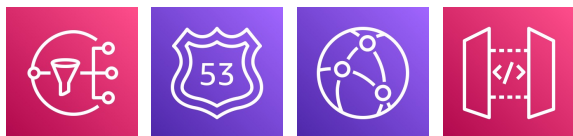


- Idea: Cloud IPs receive traffic intended for previous tenants
- Measurement: Identify vulnerable configurations through traffic analysis

Cloud Squatting: Vulnerability at Scale

Cloud Services

>5M messages
4 cloud services



Third-Party Services

- >3M messages
- Numerous Services



DNS

- 5400 Websites
- 23 top-1000

Example Sensitive Data Received

Financial



Personal



Location



Remote Code Execution



Passwords



Images



General-Purpose Telescope Data

- Raw PCAPs
 - Application layer or synthetic-darknet
 - Limited to TCP traffic
- Scanning Events
 - Caveats: non-linear address space

Building Future Vantage Points

Goal: Quality > Quantity

- DScope achieves quality by using diverse cloud IPs
- Fewer IPs yield more representative phenomena
- *What* are we trying to gain coverage of?

Approach: Increase footprint diversity

- Spread across operators, geographies, services
- Collaborations with industry to instrument networks
- Get in touch for more details!

Thanks!



DScope.org



epauley@cs.wisc.edu

