

Preamble



Who is this person talking to you?

- I've been "doing network stuff" for just over 25 years
- Long-time network architect
- Long-time automation "enthusiast"
- First-time NANOG-er



Overview

- Virtual Network Labs (VNLs) are fantastic resources
- They are also a real nuisance to use effectively
- This talk is somewhere between a casestudy and a tutorial on one approach to automating away the nuisance



Target Audience

- If you have non-prod hardware where you already replicate your production network...
 - ...this talk is below your pay-grade (but thanks for slumming it with us today!)
- For the rest of us, virtual labs are often the "next best thing"



Agenda

- The Cases For (and Against) VNLs
- Case Study: 'ptovnetlab'
 - TL/DR Version
 - Initial Design Decisions
 - Functional/Task Analysis
 - Brass Tacks
 - Lessons Learned
- Thanks!
- Q&A



The Case For Virtual Network Labs



Learning / Studying / Exam Prep

- Old hat / boring
- Not what I'm here to talk about
- But, obviously, the initial use-case for a lot of us



Change Modeling/Validation

- I always felt a lot better headed into a change window if I'd done something more tangible than desk-checking my configs
- Even validating configuration validity in the context of a single device would have been a win



Troubleshooting

- Say it out loud (if you please),
 - "The cure can't be worse than the disease."
- Physical labs have a long wait time
 - Virtual labs can be set up much faster than physical ones



Cost/Benefit

- Virtual labs have low costs
- Benefits in terms of FTE-hours saved add up quickly
 - Peer-review of basic syntax can be avoided
 - Re-work of changes due to logic-errors can be avoided
- MTTR for tough-to-diagnose issues can be reduced
 - An in-house virtual-lab might be set up in a few hours compared to a few days if relying on a physical lab



The Case Against VNLs



Fidelity

- The VNF version of product-X is not identical to its physical form factor
- Virtual labs are *generally* running as either x86 virtual-machines or container images on an x86 OS.
 - Which cannot replicate the behavior of the ASICs/FPGAs/etc. in networking equipment
- The devices the *you* own are generally connected at some point to devices that you *don't* own



Level of Effort Increases Exponentially

- The more devices you want to model, the larger the LOE
 - The more links you have per device, the steeper the curve
- Bigger scope ~= higher fidelity
- Bigger scope also = higher LOE for setup



Availability of Virtual Form Factors

- If the equipment you're modeling has no virtual form factor, you're out of luck.
- If it only has a virtual-machine form-factor, your virtual-lab will have a substantial resource footprint
- If the equipment you want to "lab up" does have a container form-factor, you are the intended audience for this talk



Case Study: TL/DR



Where We Started

- Two colocation data-center footprints
- Partially migrated to Netbox as DCIM/NSOT
- A moderately-robustly-provisioned GNS3 server instance



What We Wanted

- A better juice-to-squeeze ratio for modeling production networks in virtual labs
 - Less time building virtual-labs
 - More time using virtual labs



Where We Landed

- A homegrown python package for the heavy lifting of collecting switch run-state and converting/instantiating to a network virtual-lab
- A homegrown Netbox plugin for WebUI and inventory integration with the python package
- Roughly two orders of magnitude decrease in LOE to model a full data-center switch fabric.
- Takes 4:22 (m:s) to fully model a 42 node folded clos topology.
 - 6.3 seconds/switch



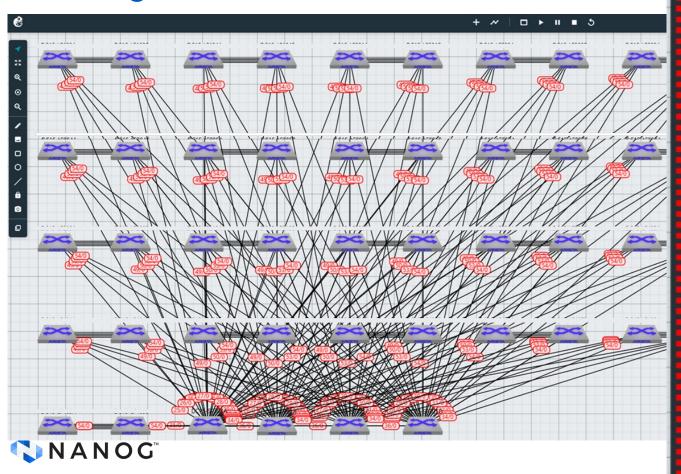
Easy in...

- Netbox plugin for WebUI
- Select devices to model from existing inventory
- Select virtualizationserver from existing inventory
- Go, go, go!





...Easy Out



Map top	oology	Servers	
Filter nodes			
sort by name ascending *			
DC	¥	telnet/	m:10001
DC	3	telnet:/	m:10003
DC	1	telnet:/	m:10005
DC	3	telnet:/	m:10007
DC	¥	telnet:/	m:10009
DC	3	telnet:/	m:10011
DC	١	telnet/	m:10013
DC	3	telnet:/	m:10015
DC	1	telnet/	m:10017
DC	3	telnet/	m:10019
DC	1	telnet/	m:10021
DC	3	telnet:/	m:10023
DC	1	telnet/	m:10025
DC	3	telnet/	m:10027
DC	1	telnet/	m:10029
DC	3	telnet/	m:10031
DC	¥.	teinet/	m:10033
DC	3	telnet/	m:10035
DC	V.	telnet/	m:10037
DC	1	teinet/	m:10039
DC	•	telnet/	m:10041
DC	3	telnet/	m:10043
DC DC	•	teinet/	m:10045
DC	3	telnet/	m:10047
DC	1	telnet:/	m:10049 m:10051
DC		telnet/	m:10053
DC	ì	telnet:/	m:10055
DC	į .	telnet/	m:10057
DC	ì	telnet/	m:10059
DC	(telnet/	m:10061
DC	ì	telnet/	m:10063
DC	(telnet/	m:10065
DC	ì	telnet/	m:10067
DC	(telnet/	m:10069
DC	i	telnet/	m:10071
DC	į.	telnet/	m:10073
DC	1	telnet/	m:10075
DC	i	telnet/	m:10077
DC	1	telnet/	m:10079
DC	i	telnet/	m:10081
DC	3	telnet/	m:10083
DC	A	telnet/	m:10085
DC	В	telnet/	m:10087
DC	C	telnet/	m:10089
DC	D	telnet/	m:10091
	100	Source (Vo	

Case Study: Initial Design Decisions



Initial Design Decisions

- Use GNS3 server as virtual-lab platform
- Develop in Python
- Use APIs for as much as possible
- Model devices based on actual run-state
- Use/create open-source tools whenever feasible
- Prefer container form-factor for VNFs



Case study: Task Analysis



If You Can Describe* it, You Can Automate it

- Modeling our production devices in a virtual lab was a highly deterministic process
- Thus, a good candidate for automation
- Nothing ground-breaking here
 - Just write down the process you follow, step-by-step
 - Have a ten-year old follow the process you write down
 - Go fill in the pieces you didn't write down
 - (Repeat)



*Precisely and accurately

Initial Iteration of VNL Process (1)

- Choose a list of devices to model
- Gather run-state of each device
- Loop through the devices while
 - Sanitizing configuration for non-prod/lab environment
 - Converting configuration details from physical form-factor to virtual-form-factor



*Precisely and accurately

Initial Iteration of VNL Process (2)

- Create a new lab/project on the virtualization platform
- Loop through devices' converted run-states while
 - Instantiating a virtual instance of the device in the VNL project
 - Pushing the scrubbed run-state into each device



Initial Iteration of VNL Process (3)

- Loop though the physical links inferred from the devices' run-states while
 - Instantiating a virtual-link in the VNL which terminates on the devices/interfaces that correspond to the production devices/interfaces



Case study: Brass Tacks



Project Structure

- Source hosted on Github
- Published with modified BSD license
- Used pyproject.toml (PEP518) for build-specs
 - With setuptools_scm for version mgmt
- Docs hosted on Github pages
 - Used Sphinx for documentation
 - With autoapi for autodocumentation of code from Python docstrings and typehints
- Package published to pypi.org



Python Modules in Package

- data_classes
 - Where data structures ("Switch", "Connection") are defined
- ptovnetlab
 - The packages entry-point module
- arista_poller
 - Collection of run-state data from Arista switches
- arista_sanitizer
 - Conversion of physical run-state to virtual form-factor
- gns3_worker
 - Creation/population of the virtual-lab on a GNS3 server
- ptovnetlab_cli
 - Entry-point for CLI/script usage of the package



Lessons Learned



Python asycnio/aoihttp

- If you're doing a long list of things that are I/O-bound, asyncio/aoihttp are critical
- They bring cooperative multitasking into Python and into HTTP sessions in particular
- Tasks within a single socket/session/connection can all share the same execution context / task-list
- Different sessions/connections have to run in their own threads (using asyncio's "to_thread" method) if you want them to execute semi-concurrently



Python asycnio/aoihttp (2)

- We were able to use a single HTTPS session object for the vast majority of the API calls to GNS3:
- And we were able to run them as three serialized groups of parallel-executing tasks
 - Step 1: Create the nodes via GNS3 API
 - Step 2: Push configs to nodes via Docker API
 - Step 3: Create inter-device links via GNS3 API



dockerd and Volume Access

- We wanted to get the startup configuration into the virtual device through API calls
- Docker API will let you write a file to a container's filesystem
- But you have to provide the data as a byte-stream container a tar archive (the contents of the archive get written to the container's FS)
- Fun with ascii encoding, io.BytesIO, and tar Python modules.



dockerd and Volume Access (2)

- Docker will only let you write to the container's root volume when the container is not running.
- We needed to write the configuration files to '/mnt/flash/'
- We had to start the container to get it to mount its configured volume ('/mnt/flash')
- Once it was running, we could use the Docker API to write the file where we wanted
- And then use the Docker API to stop the container



Woopsie When Docker Runs as Root

- We noticed that we couldn't run more than a dozen or so cEOS containers at once
- cEOS containers were inadvertently setting the host's fs.inotify.max_user_instances value to 1256.
- That's fine for a single cEOS instance, but not if you're trying to start-up dozens of them at once
- We wound up altering the value in the cEOS docker image itself prior to creating the GNS3 templates
- In the '99-eos.conf' file within the image



Sphinx For Documentation

- Powerful/flexible tool for building documentation
 - auto_api extension is great!

arista_sanitizer.applySysMac(switchConfigIn, sysMacIn) [source]

Construct and append the event handler configuration to to apply the system-mac-address of the modeled switch to the cEOS container's configuration

Parameters:

- switchConfigIn (list) List of lines of a switch's configuration
- sysMacIn (str) The system MAC address of the original switch

Returns: switchConfigIn - List of lines of a switch's configuration

Return type: list





Github Actions Are Your Friend

- We used one GH actions workflow to autobuild/publish documentation on every commit
- We used a second GH action workflow to publish the package to PyPi on every GH "release"
 - Inferring version number from GH release tags
- Packaging/publishing workflow LOE approaching zero; let us concentrate on the code itself



What Next?



Core Functional Enhancements

- Integrate additional virtualization platforms and NOSes
- Add "generic" nodes as stand-ins for un-managed devices
 - Mimic their behavior as best as possible
 - (routing/STP/LLDP neighbors' observable properties)
- Add option to populate virtual-devices with configuration built from network source-of-truth instead of actual runstate
- Additional front/back-end integrations
 - Nautobot(?)
 - Standalone Django app(?)



Build A Community

- Find like-minded folks to accelerate development of the package
- Get more users (in more organizations) to adopt/use the tools



Questions?



Where to engage

- ptovnetlab
 - github repository
 - documentation
- netbox_ptov
 - github repository
 - documentation
- And/or find me at
 - https://menckend.github.io/alpha
 - https://github.com/menckend





Thank you







Preceding Slide Left Intentionally Blank



More Detail Than Time Permits...



data_classes Module



Data Class: Switch

```
adataclass
                            gns3_node_id: str
class Switch:
                            vendor_platform: str
    name: str
                            qemu_vm_id: str
    model: str
                            config: list = []
    eos_version: str
    system_mac: str
    serial_number: str
    lldp_system_name: str
    11dp_system_name: str
    ethernet_interfaces: int
    qns3_template_id: str
    docker_container_id: str
 NANOG
```

Data Class: Connection



ptovnetlab Module



List: image_map

- nx2 array/list
- n[0] = The GNS3 UID of the template
- n[1] = The "tag" of the Docker image used by the GNS3 template



p_to_v Function (1)

- Receive/collect input
- Call arista_poller.invoker
 - Retrieve Switches and Connections
- Call arista_sanitizer.eos_to_ceos
 - Retrieve converted runstate data
- Remove duplicate (inverted) entries from Connections
- Retrieve all existing template objects from GNS3server

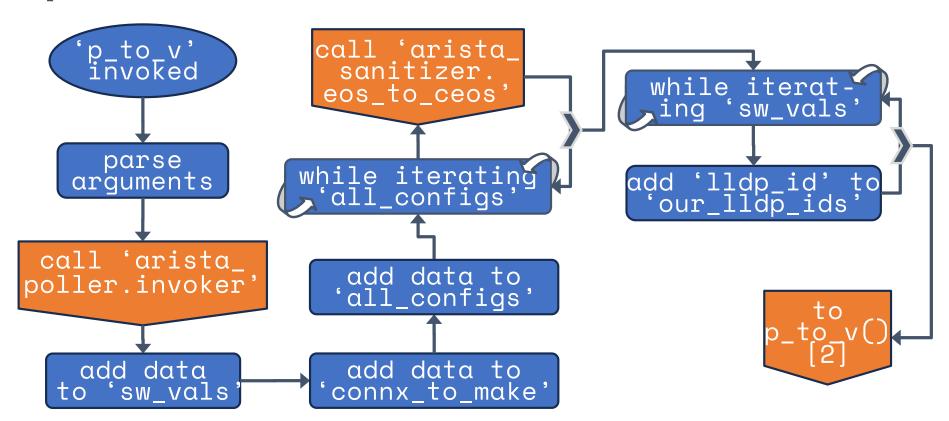


p_to_v Function (2)

- Iterate through templates from GNS3server and add all docker templates image_map list
- While iterating through Switches, iterate through image_map, and write the UID of the matching GNS3 template to the gns3_template_id for each Switch
- Create the new project in GNS3server
- Call gns3_worker.invoker
- Close the new gns3 project
- Return the URL of the new project

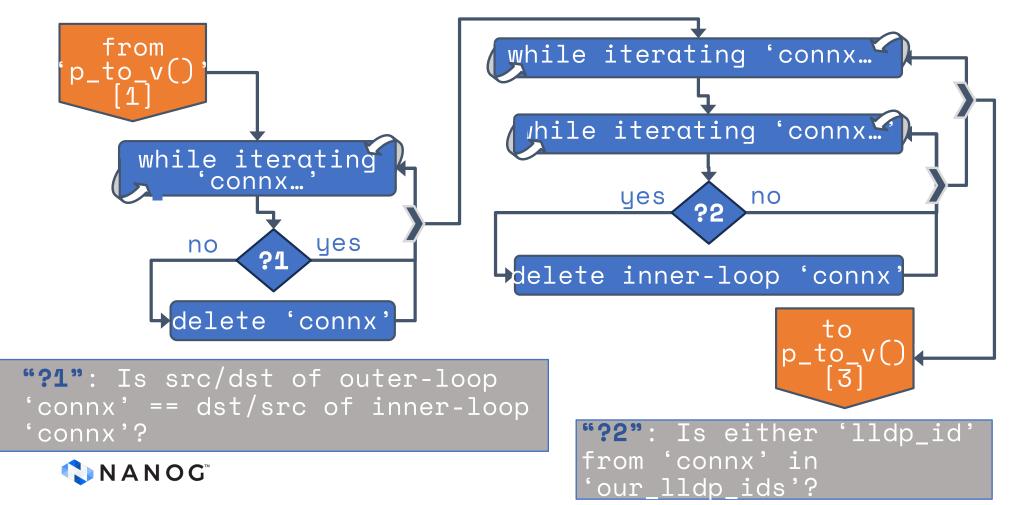


p_to_v() [1]

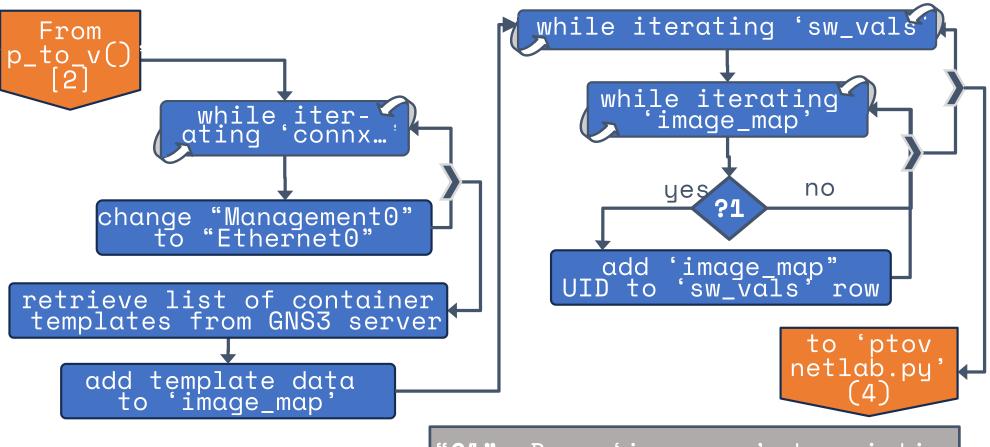




p_to_v() [2]



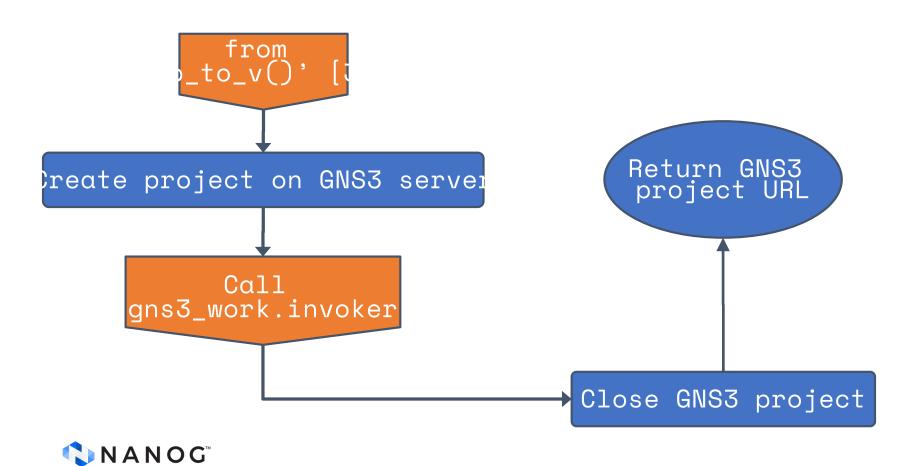
p_to_v() [3]





"?1": Does 'imag_map' description match 'sw.val''s EOS version?

p_to_v() [4]



arista_poller Module



'invoker' Function

- Entry-point for the module
- Accepts list of device names and user/pwrd credentials as arguments
- Calls arista_poller's "main" function via asyncio.run
- Returns initial set of values for Switch properties
- Returns list of switch running configurations
- Returns list of discovered LLDP adjacenceis



main Function (async)

- Creates asyncio loop
- Sets asyncio loop's executor to spawn up to 20 threads
- Loops through the list of switches while
 - Creating a new asyncio loop "task" to the asyncio loop
 - Using the asyncio.to_thread method
 - Calling the get_sw_data function
- Waits for all of the asyncio tasks to finish
- Returns the switches' data to the invoker function



'get_sw_data' Function

- Establishes EAPI connection to the Arista switch
- Collects output of:
 - node.enable(("show version", "show lldp neighbors", "show lldp local-info"), format="json")
- Collect output of node.running_config.splitlines
- Return the collected data (as updated Switch objects)



arista_sanitizer Module



badstarts List

List of strings that indicate a line in a Switch configuration needs to be commented out ("#" prepend) if they begin

the line

radius

username

aaa

ip radius

hardware speed

queue

server

ip radius

ntp server

daemon TerminAttr

exec /usr/bin/TerminAttr



count_ether_interfaces Function

- Loop through lines of the switch configuration while
- Counting the number of lines that start with "interface Ethernet..."
 - Excluding non-initial interface of any breakout interfaces



apply_sysmac Function

Adds the following lines to the end of switch configuration:

```
'event-handler onStartup'
' trigger on-boot'
' action bash'
' echo $var_sysmac >
/mnt/flash/system_mac_address'
' truncate -s -1
/mnt/flash/system_mac_address'
' EOF'
```



eos_to_ceos Function

- Module entry-point function
- While looping through the lines of the switch configuration:
- Changes any Management interface numbers to "0"
- Comments out any lines that lead with "badstarts" entries
- Comments out any configuration sections for breakout interfaces with indices != 0 (Ethernet24/2), etc.
- Calls apply_sysmac_in function
- Returns the sanitized/converted configuration



gns3_worker Module



invoker Function

- Module entry point
- Arguments include servername, URL, sw_vals, allconf_in, prjid_in, connx_in
- Calls gns3_nodes_create_async
- Calls gns3_connx_create_async
- Returns GNS3 HTTP response code from connection creation requests



gns3_nodes_create_async Function

- Creates an aoihttp 'async' context (of an HTTPS session to the GNS3 server) within which it loops through all of the switches to be modeled
- In each iteration of the loop, it synchronously makes calls to GNS3:create a temporary template with the right number of interfaces; create a node using the template; delete the temporary template; start the node

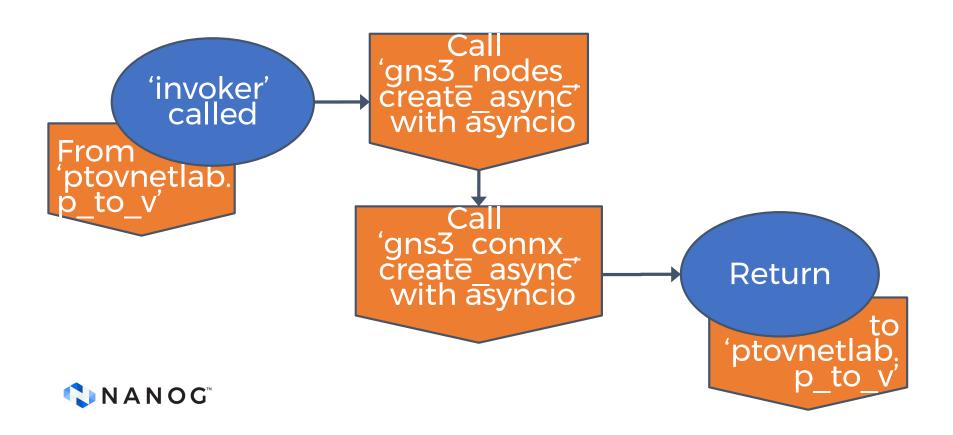


gns3_nodes_create_async [2]

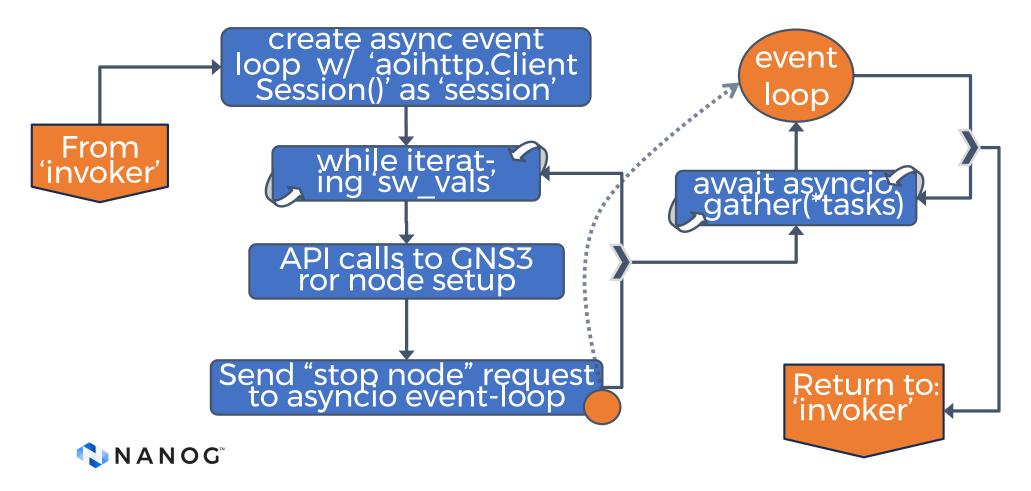
- Synchronously makes a call to the Docker API to copy the switch configuration to the container's filesystem (at /mnt/flash/startup.config)
- Adds a task to the asyncio loop, making an API call to the GNS3 server to stop the node.
 - This allows the module to move on to the next container, instead of waiting 5-20 seconds for GNS3 to confirm that the container has stopped.



invoker()



gns3_nodes_create_async()



gns3_connx_create_async()

