



Story starter!

Moments earlier, she had been standing in her classroom holding the tiny port-key up in her hand, waiting for the magic to happen. With a flash and a puff of smoke they had vanished into thin air.

The port-key had taken them to some strange places before, but never to a jungle. The problem with port-keys is that you never quite know where you're going to end up!

They gazed around them and took in their surroundings; the stifling heat and cacophony of jungle noises put the children on edge - they would have to be exceptionally brave on this particular adventure...





Question time!

- What do you think a port-key is?
- What does the port-key look like?
- Where might they have been on previous adventures?
- How do you think they return home after an adventure?
- Where did they get the portkey from?
- If you could go on an adventure somewhere, where would you like to go?
- Where would you least like to go on an adventure?
- Does their teacher know where they have gone?
- Do their classmates know?





Sentence challenge!

Can you write a description of what it would be like to be in a jungle?

You could think about using your senses, for example, thinking about what sounds you might hear around you.

You could also describe how you might be feeling.





Sick sentences!

These sentences are 'sick' and need help to get better. Can you help?

- The girl held the port-key.
- There was a bang and some smoke.
- The children landed in the jungle.
- It was hot.
- They were scared.





Perfect picture!

Can you draw a picture of the children travelling to the jungle using the port-key?